# Four degrees of separation in 69 billion friendships

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- Just an (optimistic) positivistic statement about combinatorial explosion
- Used by John Guare's in his 1990 eponymous play (and movie by Fred Shepisi)

• M. Kochen, I. de Sola Pool: *Contacts and influences*. (Manuscript, early 50s)

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- A. Rapoport, W.J. Horvath: *A study of a large sociogram*. (Behav.Sci. 1961)
- S. Milgram, An experimental study of the small world problem. (Sociometry, 1969)

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- That is, how many pairs of people are friends, how many are not friends but have a friend in common, etc
- Note: sociologists measure the *degrees of separation*. (i.e., the number of intermediaries); computer scientists measure the graph-theoretic distance (just add one)

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- The target was a Boston stockbroker
- The starting population is selected as follows:
  - ~100 were random Boston inhabitants (group A)
  - ~100 were random Nebraska stockbrokers (group B)
  - ~100 were random Nebraska inhabitants (group C)

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  - parcels could be directly sent *only* to someone the sender knows personally ("first-name acquaintance")
  - 453 intermediaries happened to be involved in the experiments (besides the starting population and the target)

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- Average distance *of the completed chains* in the range 5.4 to 6.7 (depending on the group)
- 6.7 (i.e., 5.7 degrees of separation) was the average distance of the random group

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- i.e.: how can one compute or approximate the distance distribution of a given *huge*\_graph?
- (given, of course, that one has a *buge* friendship graph...)

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- For *undirected* graphs, d(x,y)=d(y,x)
- For every *t*, count the number of pairs (*x*,*y*) such that *d*(*x*,*y*)=*t*.
- The fraction of pairs at distance *L* is (the density function of) a distribution

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- Degrees of separation in Twitter in 2010 were 3.67 on 5 G follows (but the figure is quite meaningless when links are created without permission at both ends)
- Our largest dataset: 712 M people, 69 G friendship links

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- It uses HyperLogLog counters [Flajolet *et al.*, 2007] and broadword programming for low-level parallelization

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- Easy to derive the cumulative distribution function of distances (just divide by the last value)
- Easy to derive the number of reachable pairs and probability mass function (but relative error becomes absolute error!)

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- Sampling: a fraction of breadth-first visits, very unreliable results on graphs that are not strongly connected, needs direct access
- Edith Cohen's [JCSS 1997] size estimation framework: very powerful but does not scale or parallelize really well, needs direct access

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- So we can compute balls by enumerating the arcs *x*→*y* and performing set unions
- The neighbourhood function at t is given by the sum of the sizes of the balls of radius t!






























### A round of updates



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- But what if we use approximate sets?
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- + Very small!

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- We use HyperLogLog counters [Flajolet *et al.*, 2007] (loglog *n* space)
- MF counters can be combined with an OR
- We use broadword programming to combine HyperLogLog counters quickly!

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- Important: the counter of stream *AB* is simply the maximum of the counters of *A* and *B*!

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- + In the Martin-Flajolet case just OR the features!




























# Real speed?

#### Real speed?

• Large size: HADI [Kang et al., 2010] is a Hadoopconscious implementation of ANF. Takes 30 minutes on a 200K-node graph (on one of the 50 world largest supercomputers). HyperANF does the same in 2.25min on our workstation (15 min on this laptop).

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- Lars Backstrom was there and said "why not"?
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- No data moving: Java jars were sent from the LAW and run at facebook
- Quite crazy software management setup, believe me...

#### Experiments (time)

• We ran our experiments on snapshots of facebook

• Jan 1, 2007

- Jan 1, 2008 ...
- Jan 1, 2011
- [current] May, 2011

### Experiments (dataset)

• We considered:

• fb: the whole facebook graph

- it / se: only Italian / Swedish users
- it+se: only Italian & Swedish users
- us: only US users
- Based on users' current. geo-IP location























it 2011




















6

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avg. distance



current



year

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	2008	curr
it	6.45	3.89
se	4.37	3.90
it+se	4.85	4.16
us	4.75	4.32
fb	5.28	4.74





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2009



## Average degree vs. density (fb)

	Avg. degree	Density
2009	88.7	6.4 * 10 <sup>-7</sup>
2010	113.0	<b>3.4</b> * 10 <sup>-7</sup>
2011	169.0	<b>3.0</b> * 10 <sup>-7</sup>
curr	190.4	<b>2.6</b> * 10 <sup>-7</sup>

### Diameter (max distance)

	2008	curr
iL	≥28	=25
se	≥17	=23
it+se	≥24	=27
US	≥17	=30
fb	≥16	=41

## Diameter (max distance)

Used the double-sweep lower bound/ iterative fringe upper bound technique (Crescenzi, Grossi, Habib, Lanzi & Marino, 2011)

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- We proposed to use the *spid* (*shortest-paths index of dispersion*.), that is, the ratio between variance and mean of the distance distribution, as a network feature
- When the dispersion index is <1, the distribution is *underdispersed*; >1, is *overdispersed*
- Web graphs and social networks are **different** under this viewpoint!

# Spid plot



spid

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[Answer: 0.09]

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- Distributions analysed in this paper available, too



Not all pairs are connected: how can the average distance be even finite?
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- The latter is an important datum
  - after all, a disconnected graph of I million nodes has average distance 0, but with 0.00001% confidence

# What about Milgram?

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- Very difficult even to state this in Milgram's setting
- If we assume that all uncompleted chains correspond to unreachable pairs, the confidence of his measure was 22% (or 29%, if we consider only chains that at least started)

• Alternatively, one can consider the *harmonic diameter* (the harmonic mean of *all* distances):

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- where the summation is extended to all pairs of distinct nodes, and the reciprocal of infinity is assumed to be 0 (Marchiori & Latora, 2000)
- Milgrams's harmonic diameter for the random sample is 26.68!

	2008	curr		
it	23.7	3.68		
se	4.37	3.69		
it+se	6.4	3.90		
us	4.61	4.45		
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		2008	curr
Compare with -	it	6.58	3.90
average	se	4.33	3.89
distance	it+se	4.9	4.16
	us	4.74	4.32
	fb	5.28	4.74

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us	4.61	4.45	SIMILA	us	4.74	4.32
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#### The sample is biased, and anyway it just represents 10% of humanity!





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- Facebook is not a uniform sample (if anything, because of digital divide)
- But 96 people from Nebraska are not a random sample of humanity, either

# Friendship?

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- Is the notion of friendship in Facebook an approximation of the notion of friendship in real life?
- The notion of friendship used by Milgram (*first-name acquaintance*) may be even weaker!

#### You measured the average distance, but degrees of separation are algorithmic



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- Reading carefully Travers and Milgram's papers, it is clear that they had distance and not routing in mind:

given two individuals selected randomly from the population, what is the probability that the *minimum*. number of intermediaries required to link them is 0, 1, 2, ... Just add a few links here and there and we'll all be at one degree of separation

• Suppose that we consider *any* network with the same number of edges *m*<sub>-</sub>, the same maximum degree *D* and the same number of reachable pairs of nodes *r* 

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- How small can the average distance be?
- Exactly *m*, pairs at distance 1, at most *mD* pairs at distance 2, and all other pairs at distance 3 or greater...


## So...

 With the Facebook data (*m*\_=69E9, r=5E17, D=5000, n=721E6) we obtain that the average distance cannot be smaller than 2.999

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- With the Facebook data (*m*\_=69E9, r=5E17, D=5000, n=721E6) we obtain that the average distance cannot be smaller than 2.999
- In other words, only increasing the degree and/or increasing the density we could go below 3...
- Our measured value (4.74) is not so far from this lower bound

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- Plugging in the Facebook degree sequence we obtain a lower bound of 3.6
- This means that no graph with the same degree distribution can go below this lower bound
- Again, notice the small gap with 4.74...

More questions?