### Control and RL

#### Control

Examples

Goals

#### Toy control example

Goal: arrive at (x,v)=(d,0)

(1) minimal time objective

(2) minimal energy objective

(3) time-energy compromise

### Challenges for control

#### CS view

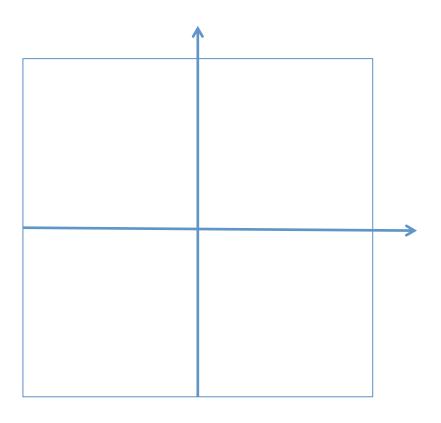
# Engineering view

# **Markov Property**

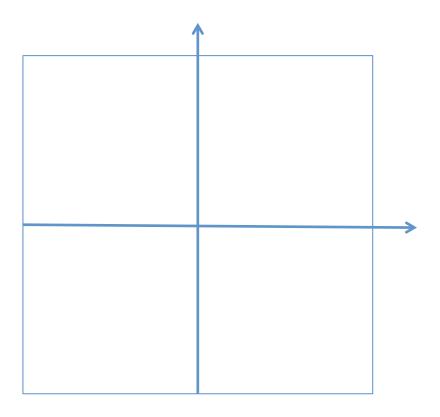
### Fully actuated system

### Underactuated system

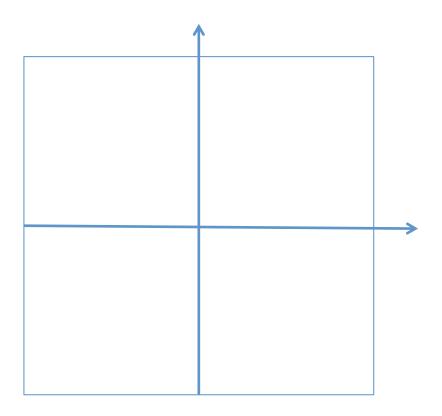
### Linear Dynamical Systems



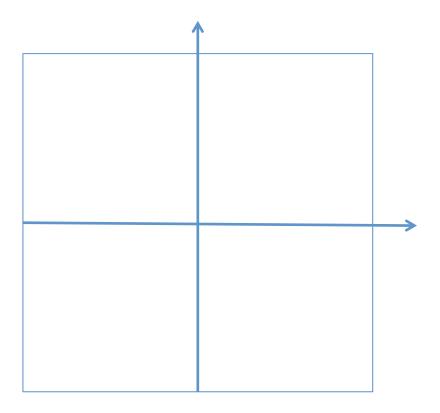
#### Frictionless cart



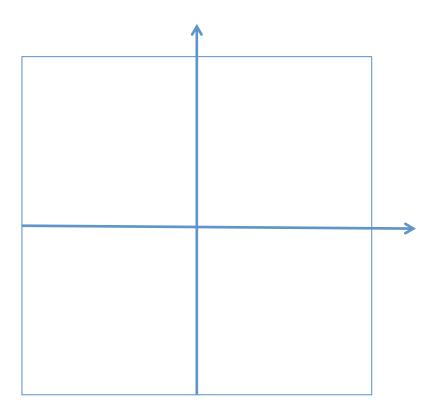
# Cart with damper



# Cart with spring



### Cart with spring + damper



#### PD control

#### Motion from PD control

### LQR control