

# Problem-Driven Visualization Through Design Studies

**Tamara Munzner**

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University of British Columbia

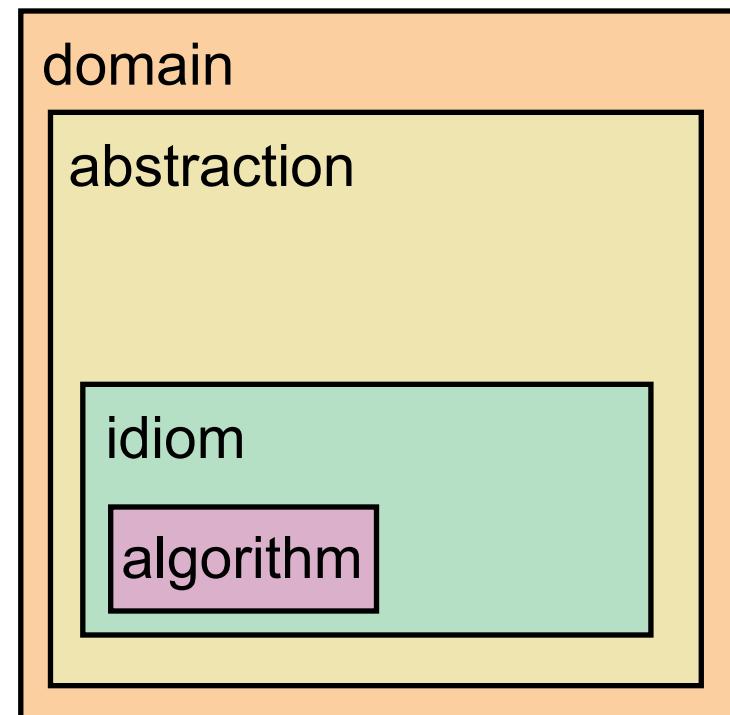
 [@tamaramunzner](https://twitter.com/tamaramunzner)

*ChinaVis 2020 Keynote  
October 31 2020, virtual / Xi'an*



**<http://www.cs.ubc.ca/~tmm/talks.html#chinavis20>**

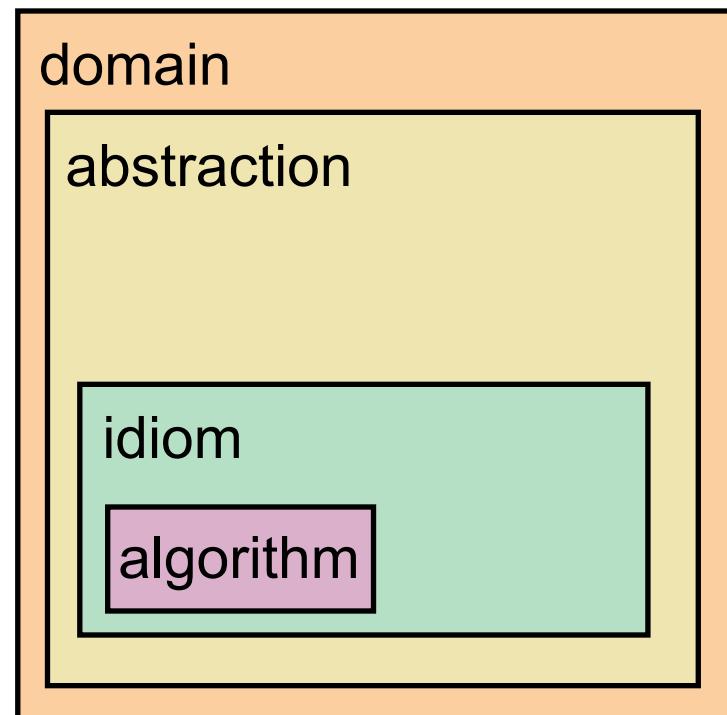
# Nested model: Four levels of visualization concerns



[*A Nested Model of Visualization Design and Validation.*  
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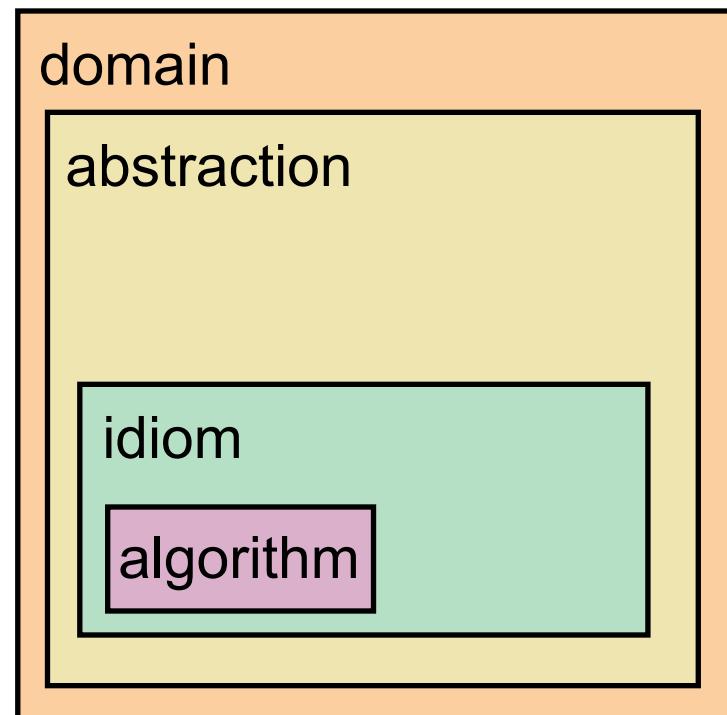
- *domain* situation
  - **who** are the target users?



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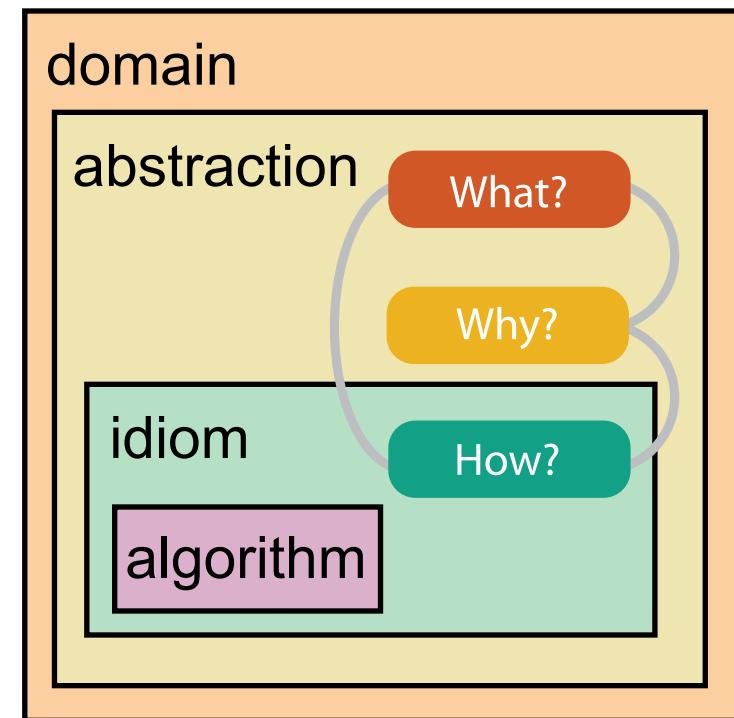
- *domain situation*
  - **who** are the target users?
- *abstraction*
  - translate from specifics of domain to vocabulary of vis



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# Nested model: Four levels of visualization concerns

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  - translate from specifics of domain to vocabulary of vis
  - **what** is shown? **data abstraction**

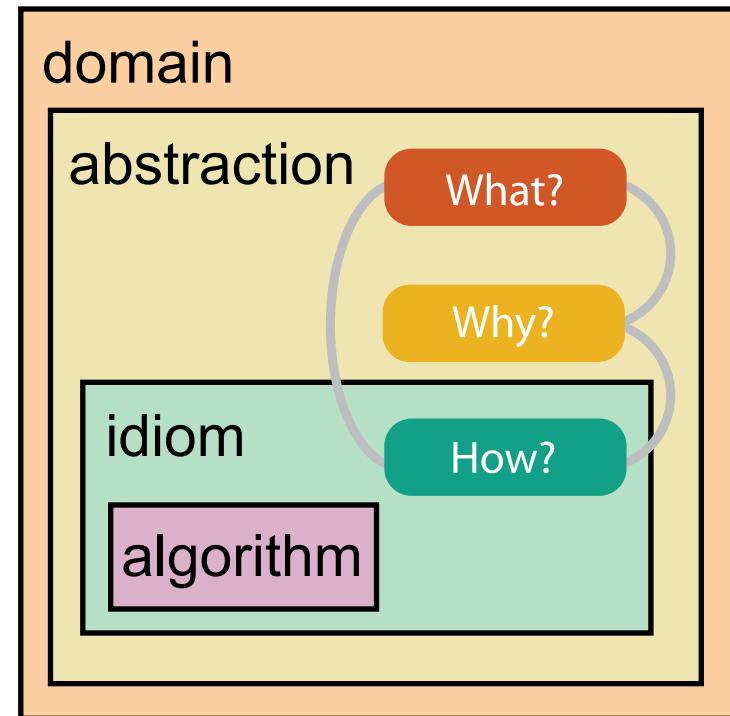


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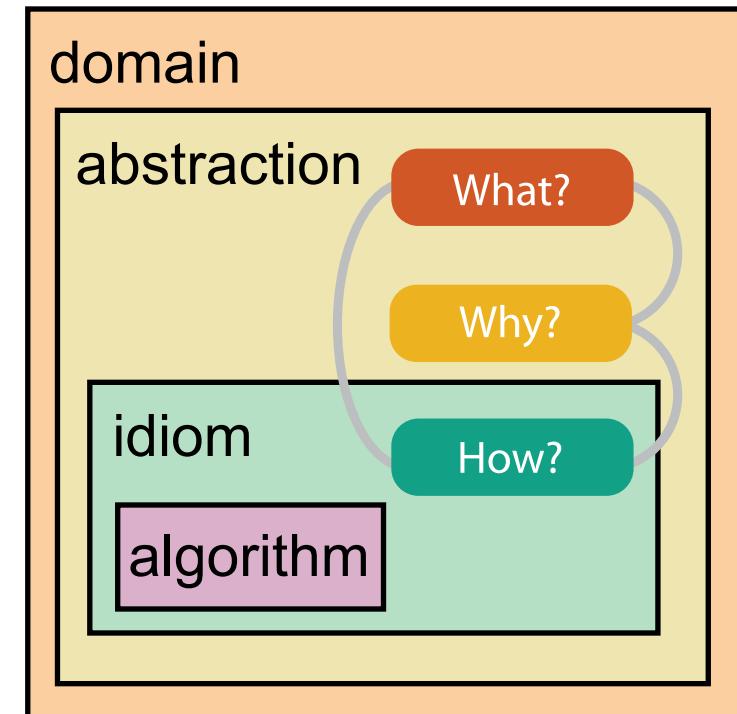


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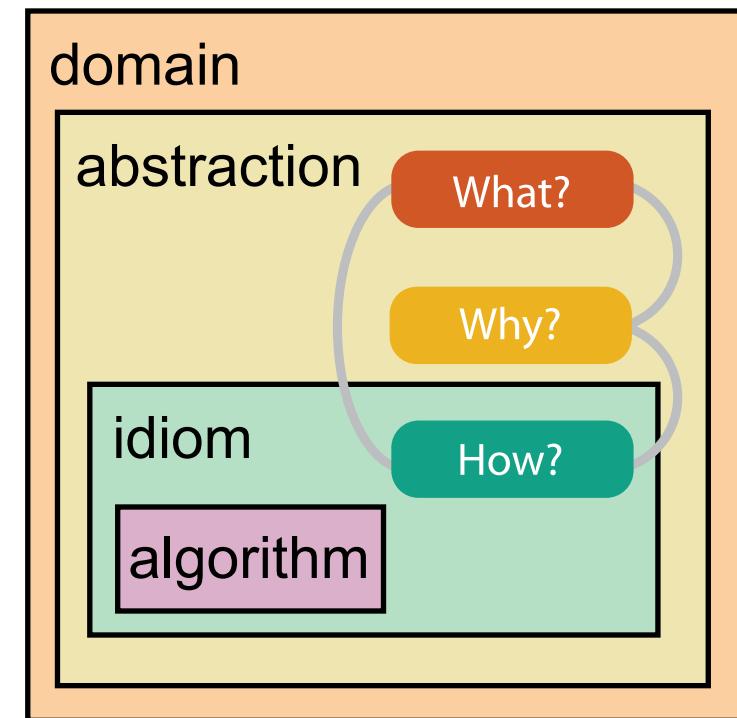


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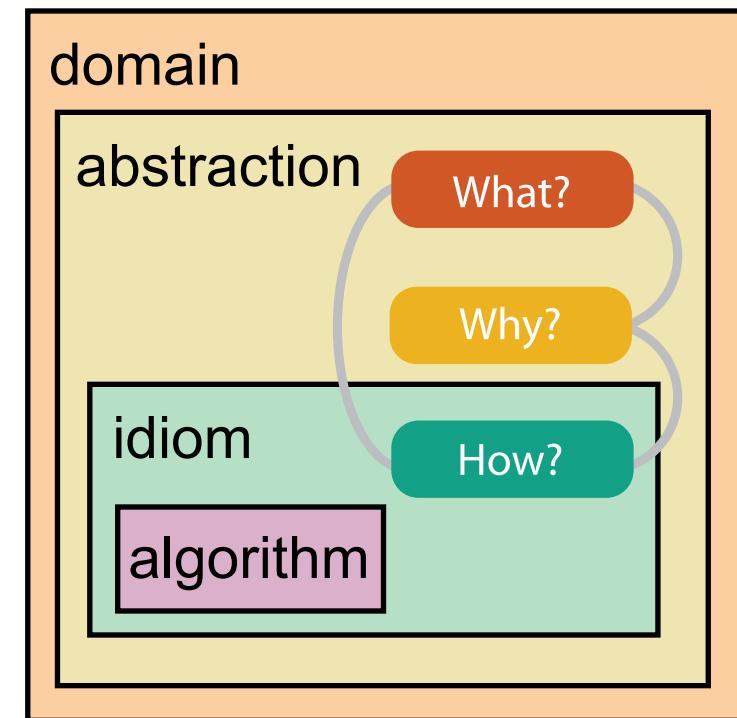


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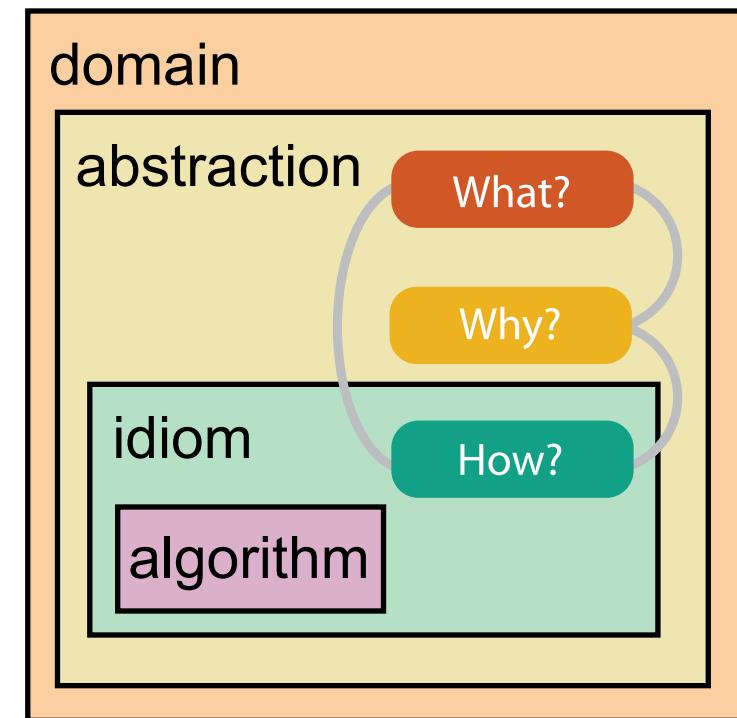


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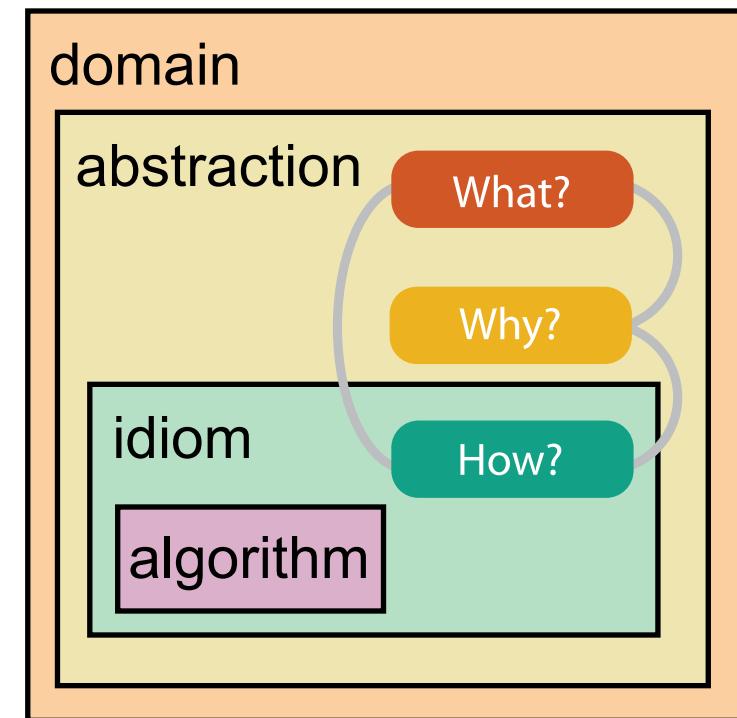


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    - **interaction idiom**: how to manipulate
- *algorithm*
  - efficient computation



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# Why is validation difficult?

- different ways to get it wrong at each level

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## Domain situation

You misunderstood their needs

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You misunderstood their needs

## Data/task abstraction

You're showing them the wrong thing

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## Data/task abstraction

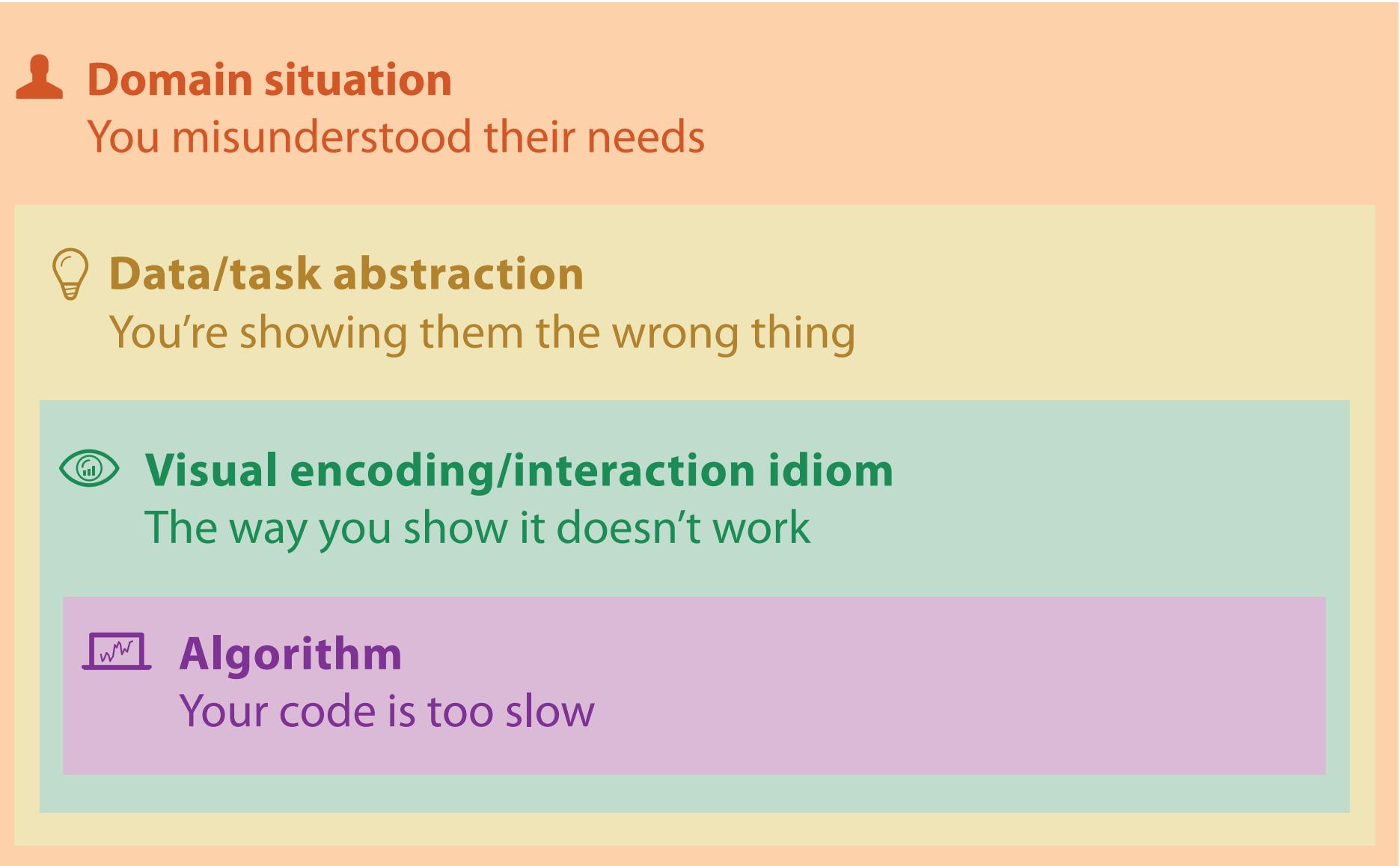
You're showing them the wrong thing

## Visual encoding/interaction idiom

The way you show it doesn't work

# Why is validation difficult?

- different ways to get it wrong at each level



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# Validation solution: use methods from appropriate fields at each level

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computer  
science



## Algorithm

Measure system time/memory

Analyze computational complexity

# Validation solution: use methods from appropriate fields at each level

computer  
science



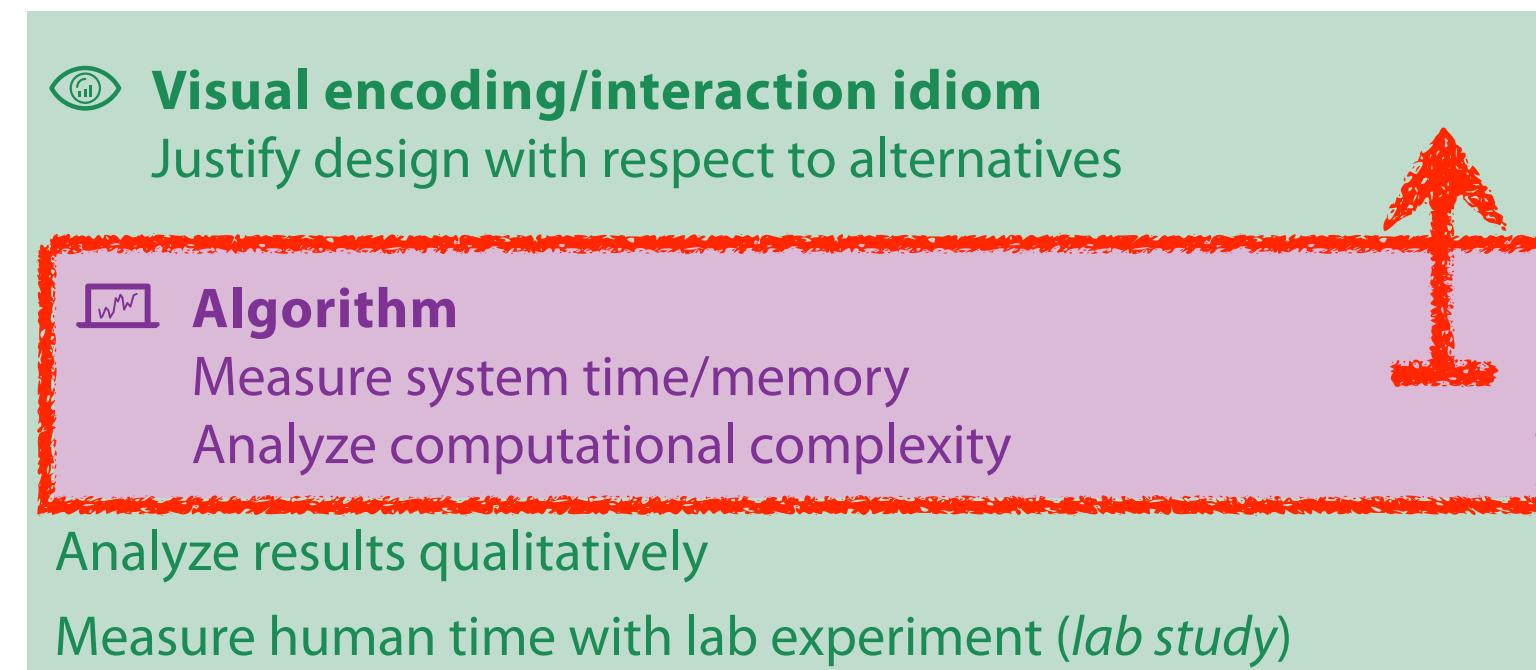
technique-driven  
work

# Validation solution: use methods from appropriate fields at each level

design

computer  
science

cognitive  
psychology



technique-driven  
work

# Validation solution: use methods from appropriate fields at each level

anthropology/  
ethnography

design

computer  
science

cognitive  
psychology

anthropology/  
ethnography

technique-driven  
work

## 👤 Domain situation

Observe target users using existing tools

## 💡 Data/task abstraction

### 👁️ Visual encoding/interaction idiom

Justify design with respect to alternatives

### 💻 Algorithm

Measure system time/memory

Analyze computational complexity

Analyze results qualitatively

Measure human time with lab experiment (*lab study*)

Observe target users after deployment (*field study*)

Measure adoption

# Validation solution: use methods from appropriate fields at each level

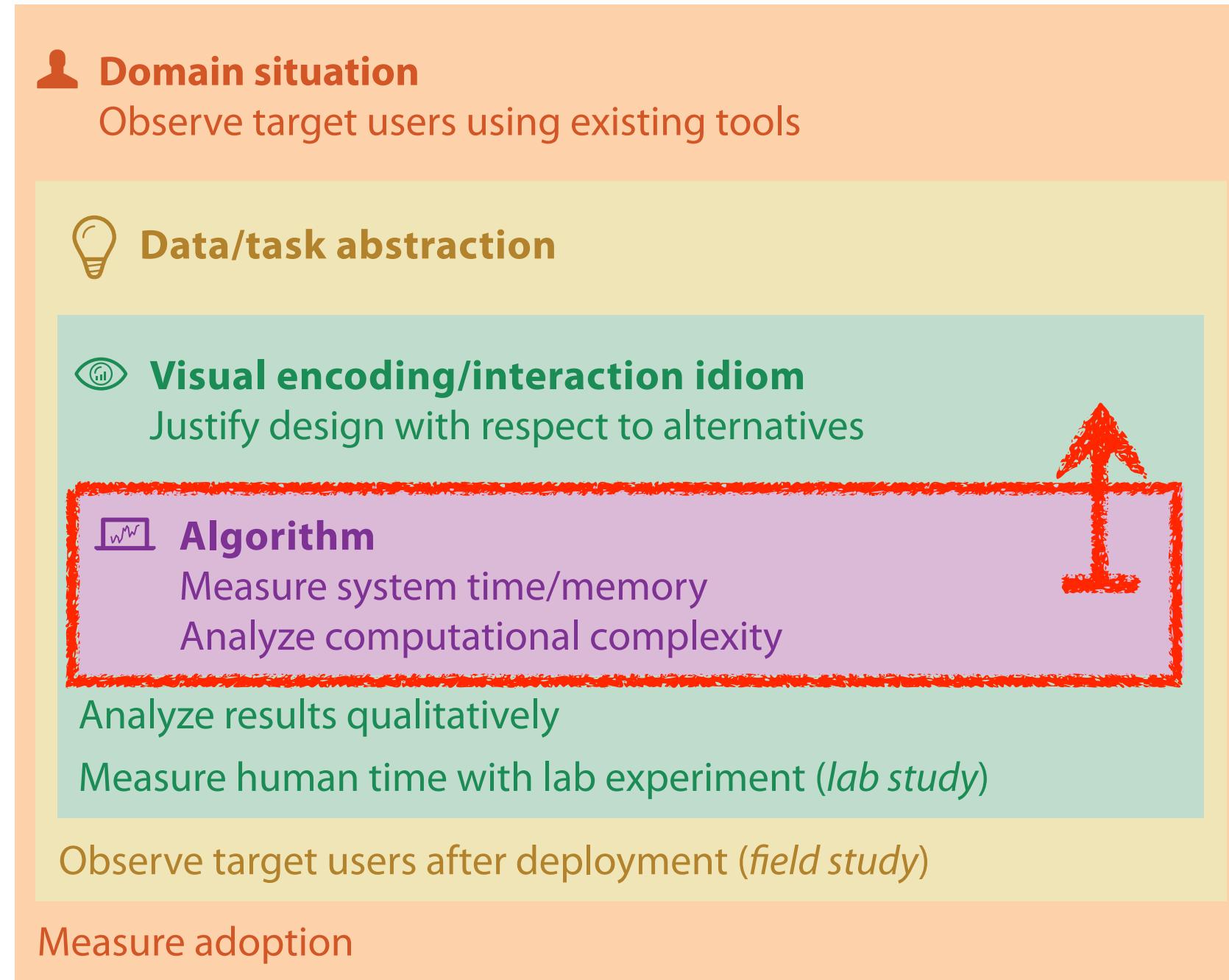
anthropology/  
ethnography

design

computer  
science

cognitive  
psychology

anthropology/  
ethnography



T problem-driven work

technique-driven work

# Validation solution: use methods from appropriate fields at each level

- avoid mismatches between level and validation

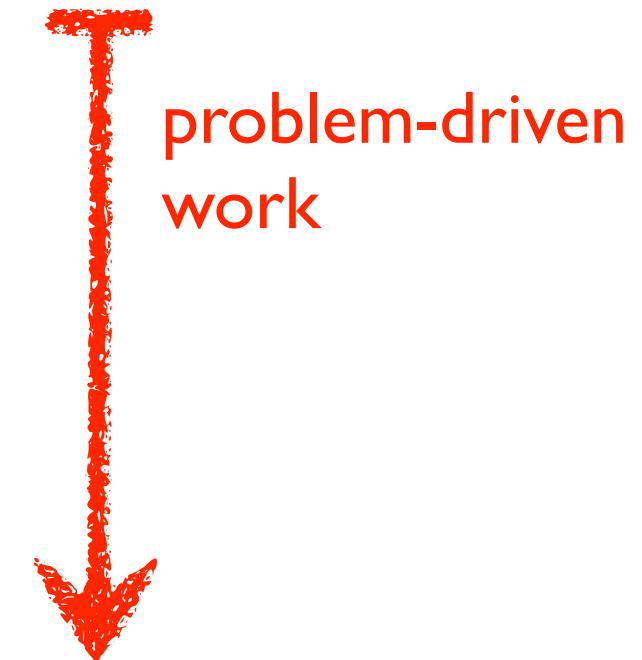
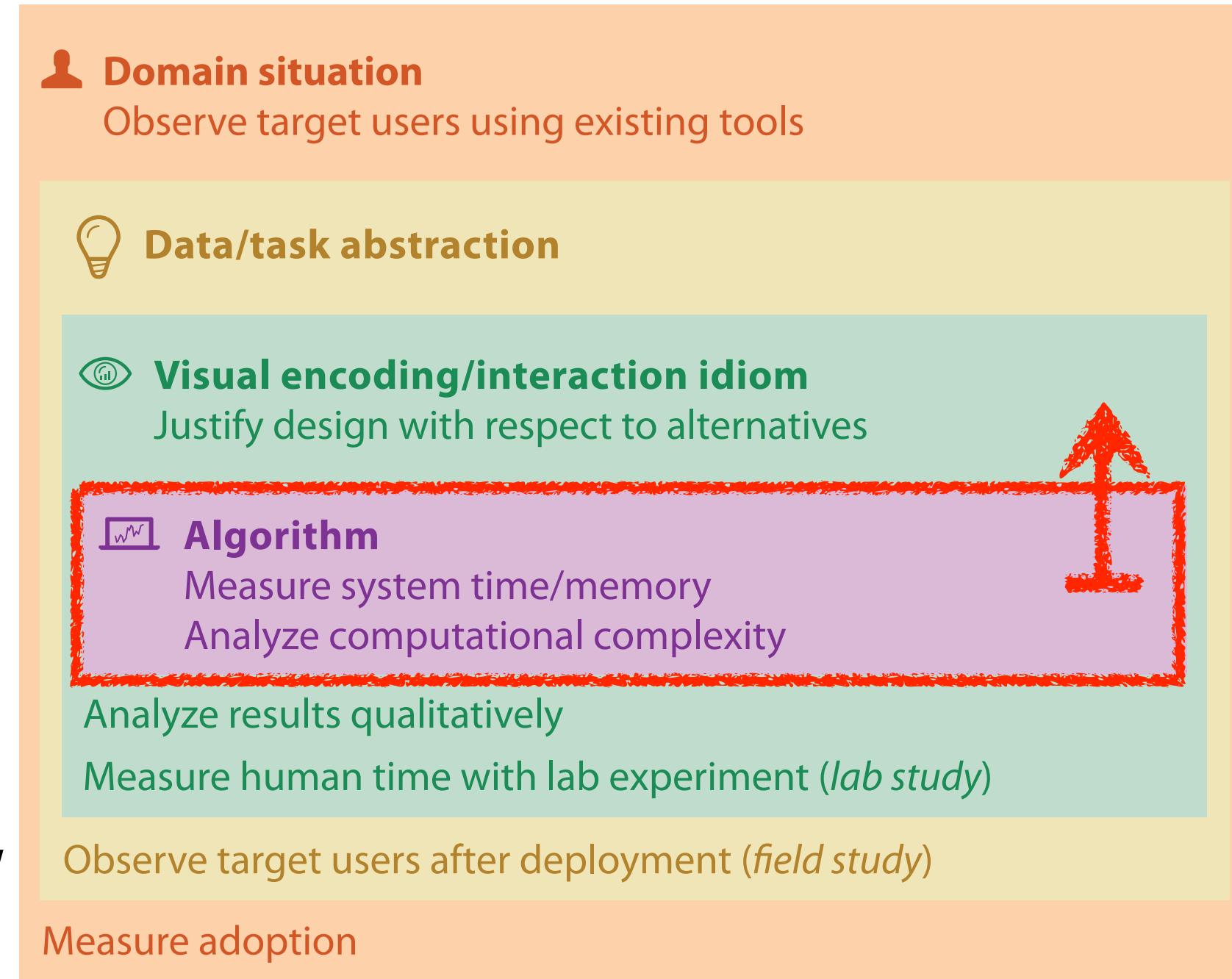
anthropology/  
ethnography

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computer  
science

cognitive  
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ethnography



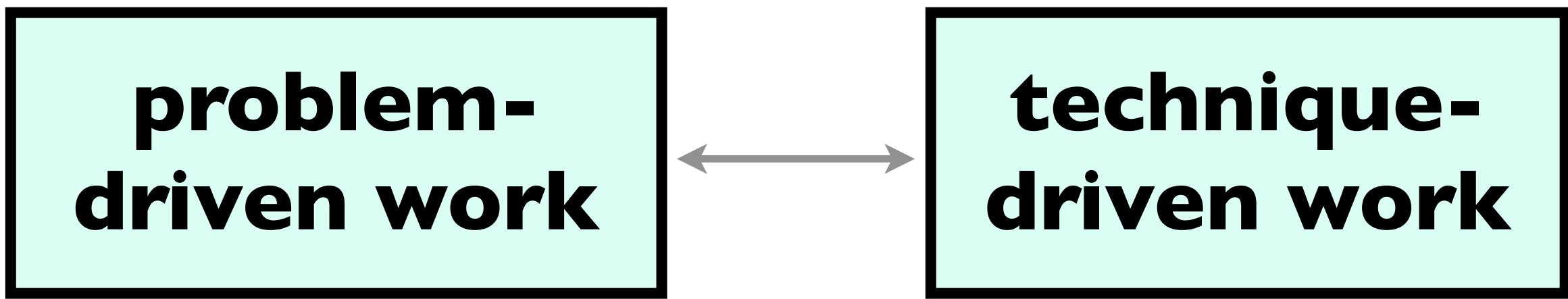
problem-driven  
work

technique-driven  
work

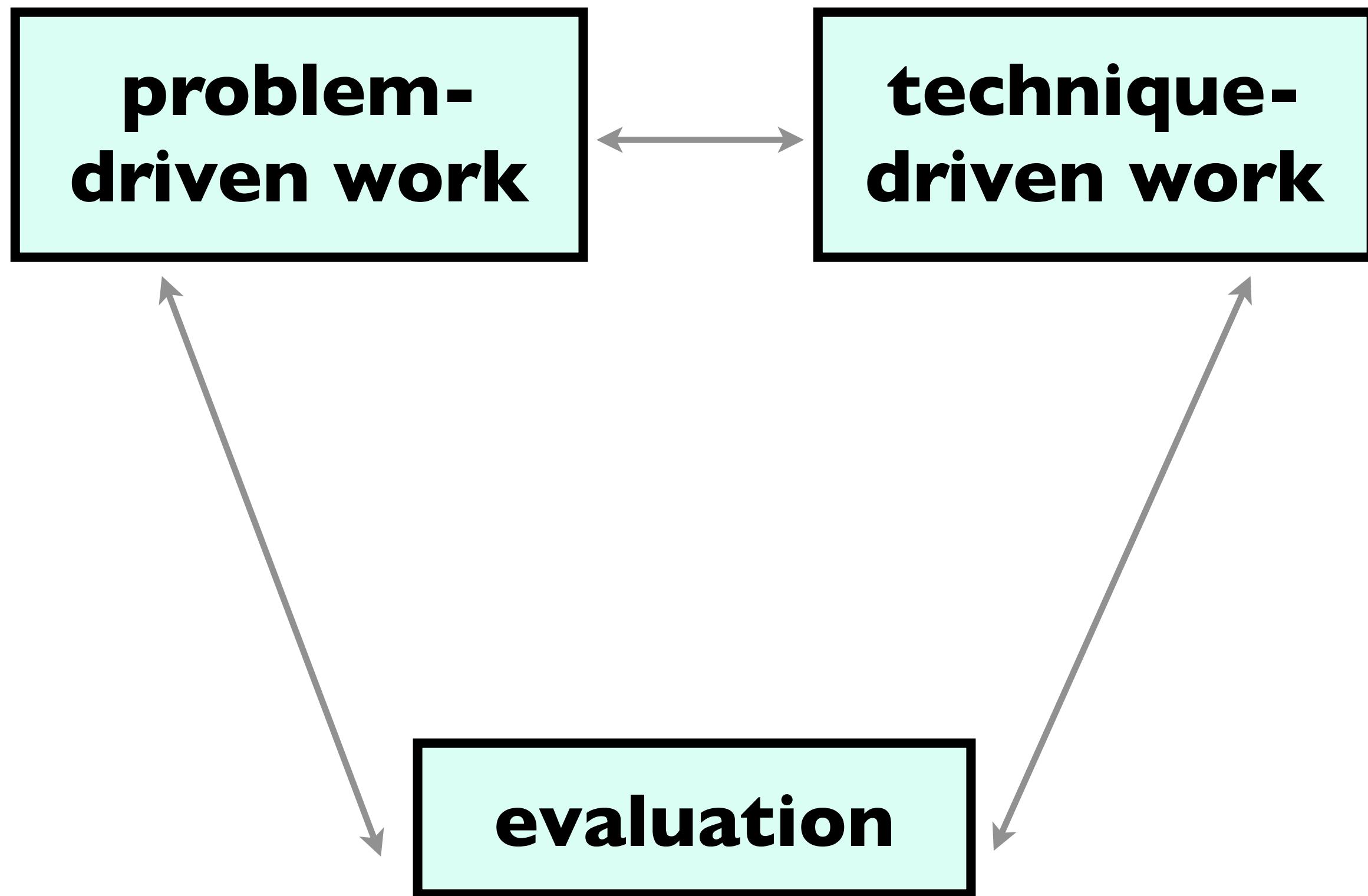
# Visualization: Angles of attack

**problem-  
driven work**

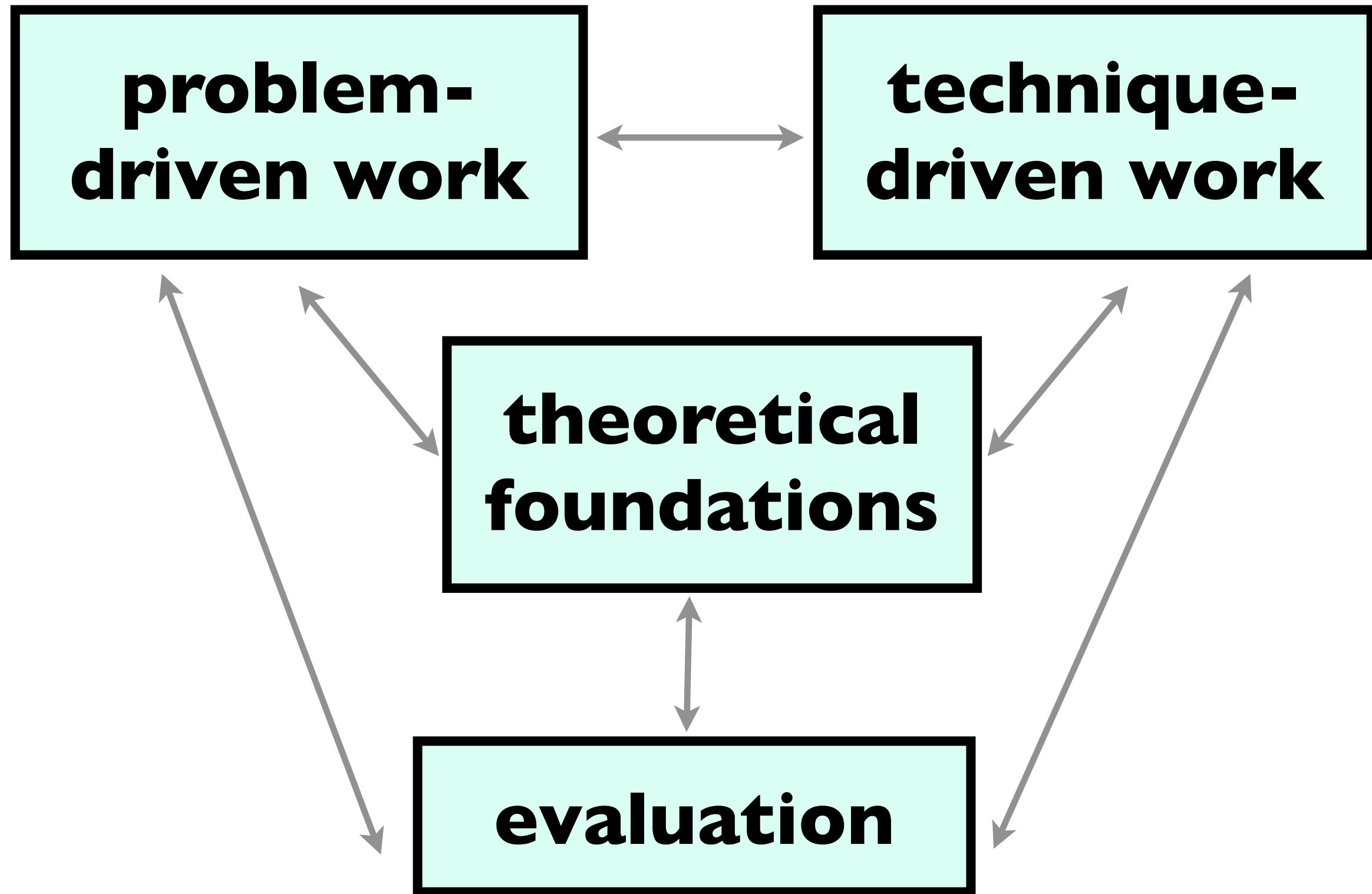
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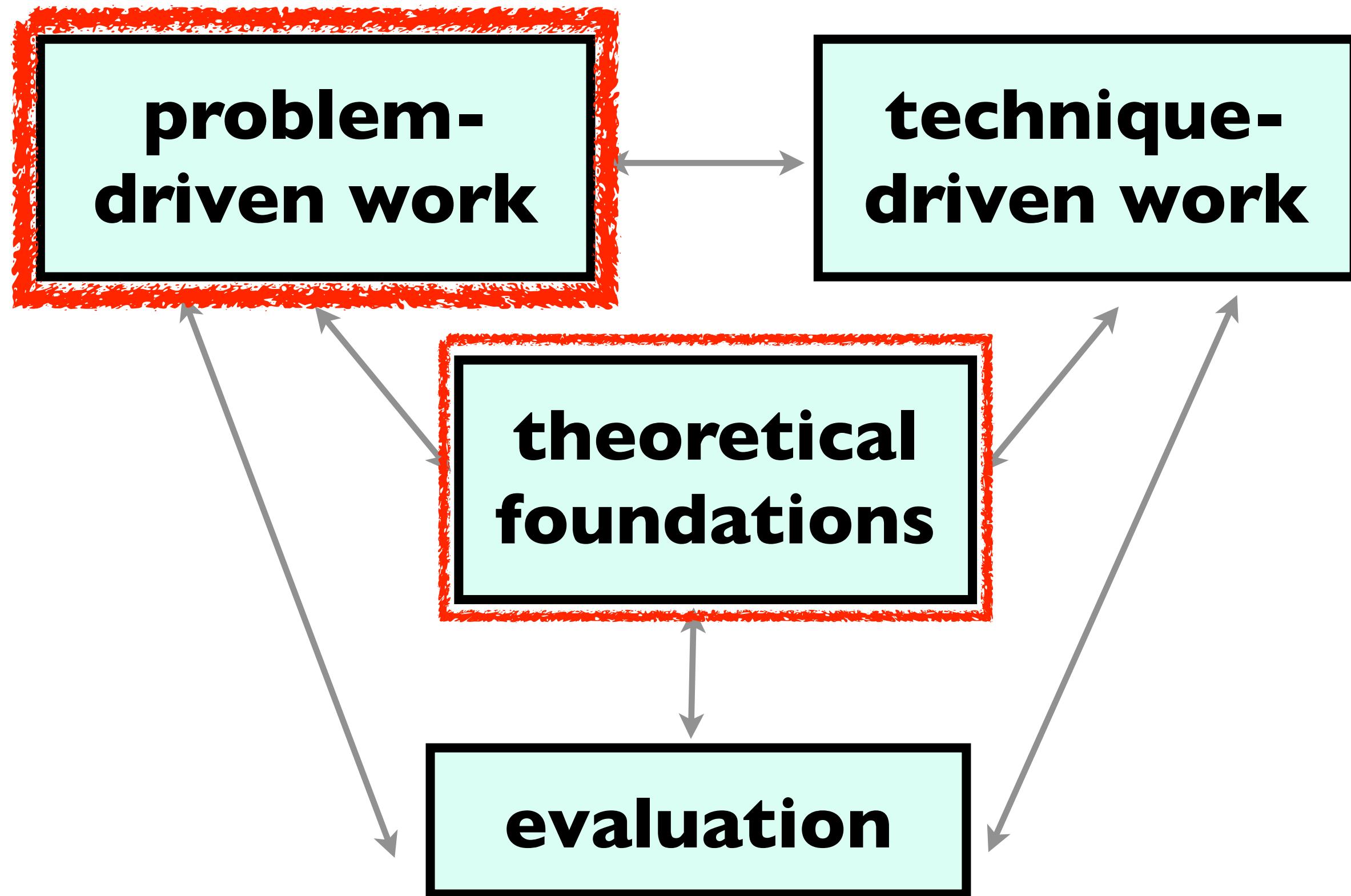
# Visualization: Angles of attack



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# Problem-driven visualization: Design studies

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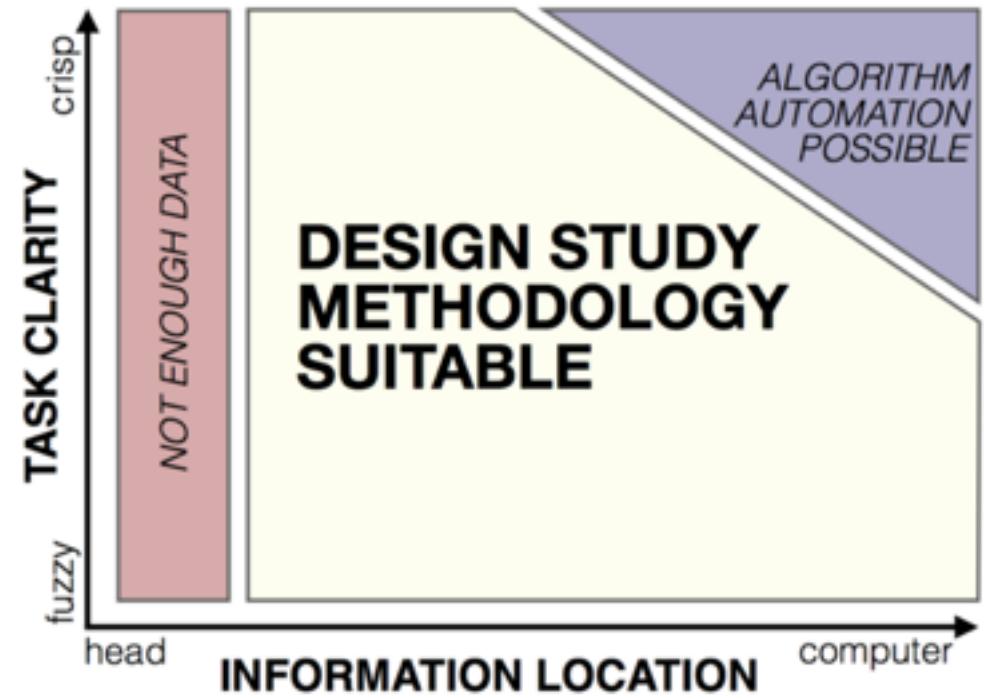
# Problem driven visualization: Design studies

*“A design study is a project in which visualization researchers analyze a specific real-world problem faced by domain experts, design a visualization system that supports solving this problem...”*

# Problem driven visualization: Design studies

*“A design study is a project in which visualization researchers analyze a specific real-world problem faced by domain experts, design a visualization system that supports solving this problem, validate the design, and reflect about lessons learned in order to refine visualization design guidelines.”*

[*Design Study Methodology: Reflections from the Trenches and the Stacks.*  
Sedlmair, Meyer & Munzner. *IEEE TVCG* 18(12): 2431-2440, 2012 (Proc. InfoVis 2012). ]



Michael Sedlmair



Miriah Meyer



# Design Study Methodology

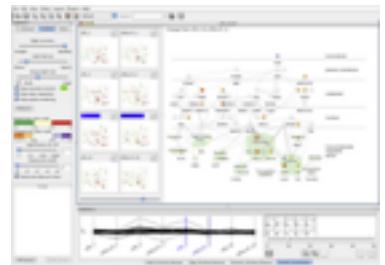
*Reflections from the Trenches and from the Stacks*

<http://www.cs.ubc.ca/labs/imager/tr/2012/dsm/>

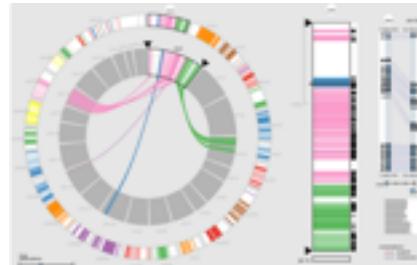
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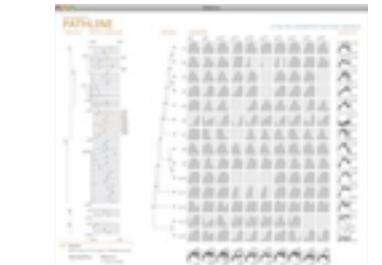
# Lessons learned from the trenches: 20+ between us



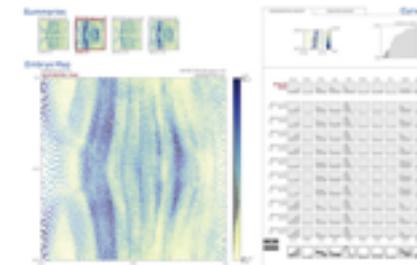
*Cerebral*  
genomics



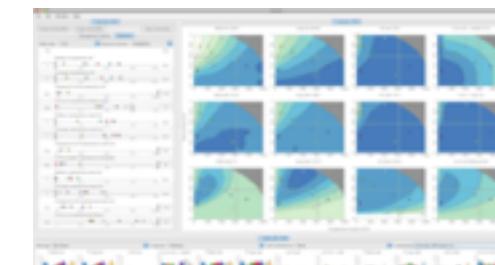
*MizBee*  
genomics



*Pathline*  
genomics



*MulteeSum*  
genomics



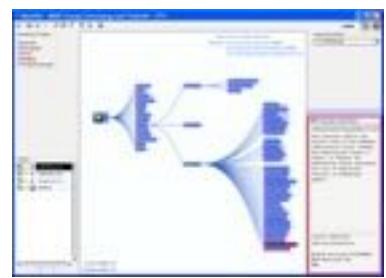
*Vismon*  
fisheries management



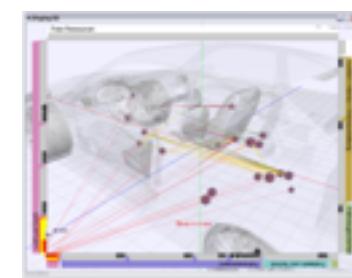
*QuestVis*  
sustainability



*WiKeVis*  
in-car networks



*MostVis*  
in-car networks



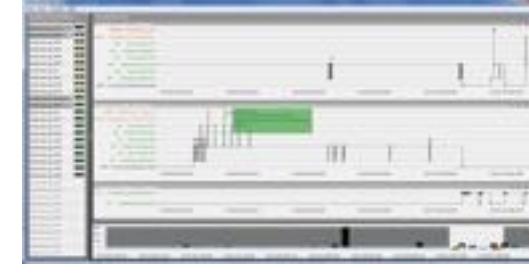
*Car-X-Ray*  
in-car networks



*ProgSpy2010*  
in-car networks



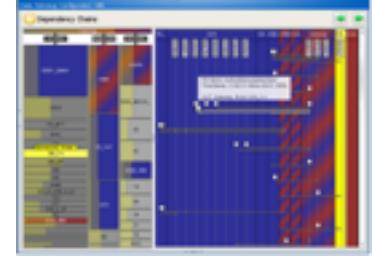
*ReIEx*  
in-car networks



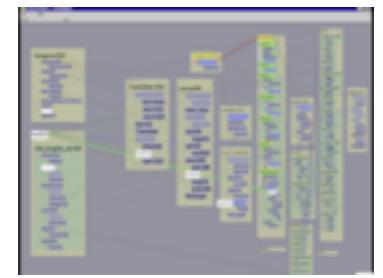
*Cardiogram*  
in-car networks



*AutobahnVis*  
in-car networks



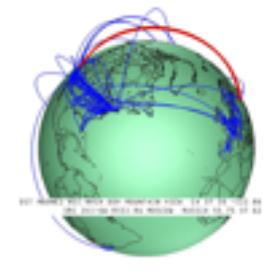
*VisTra*  
in-car networks



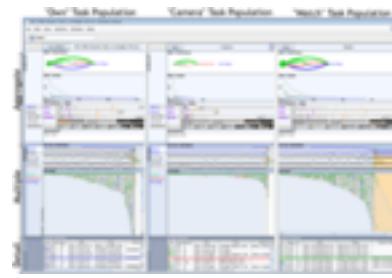
*Constellation*  
linguistics



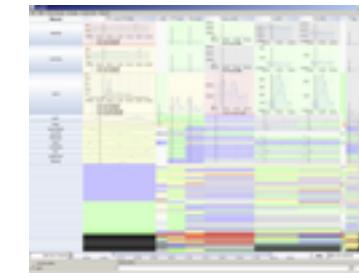
*LibVis*  
cultural heritage



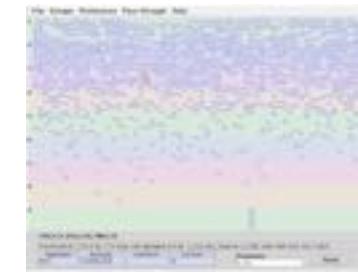
*Caidants*  
multicast



*SessionViewer*  
web log analysis



*LiveRAC*  
server hosting

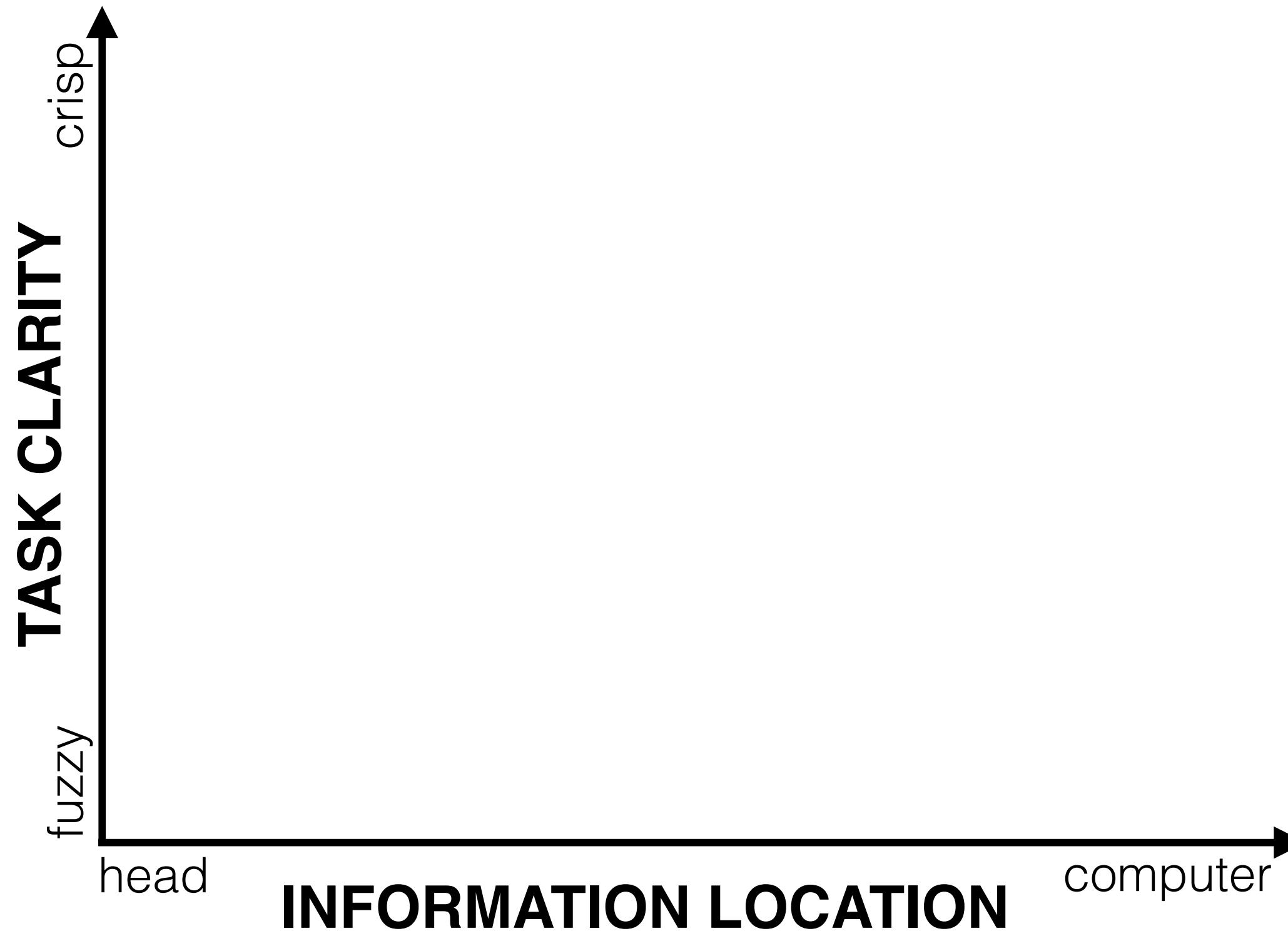


*PowerSetViewer*  
data mining

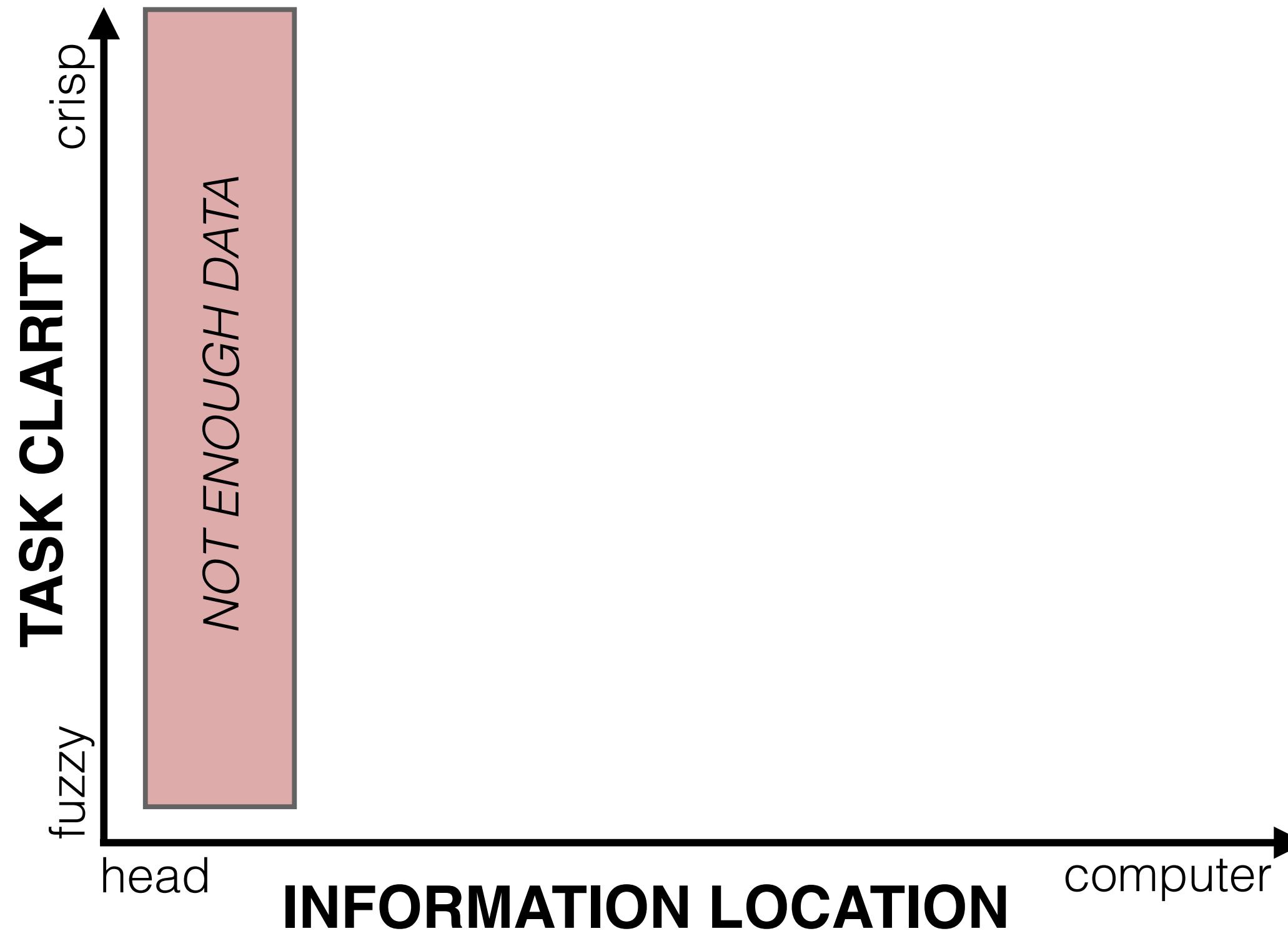
# Design study methodology: definitions



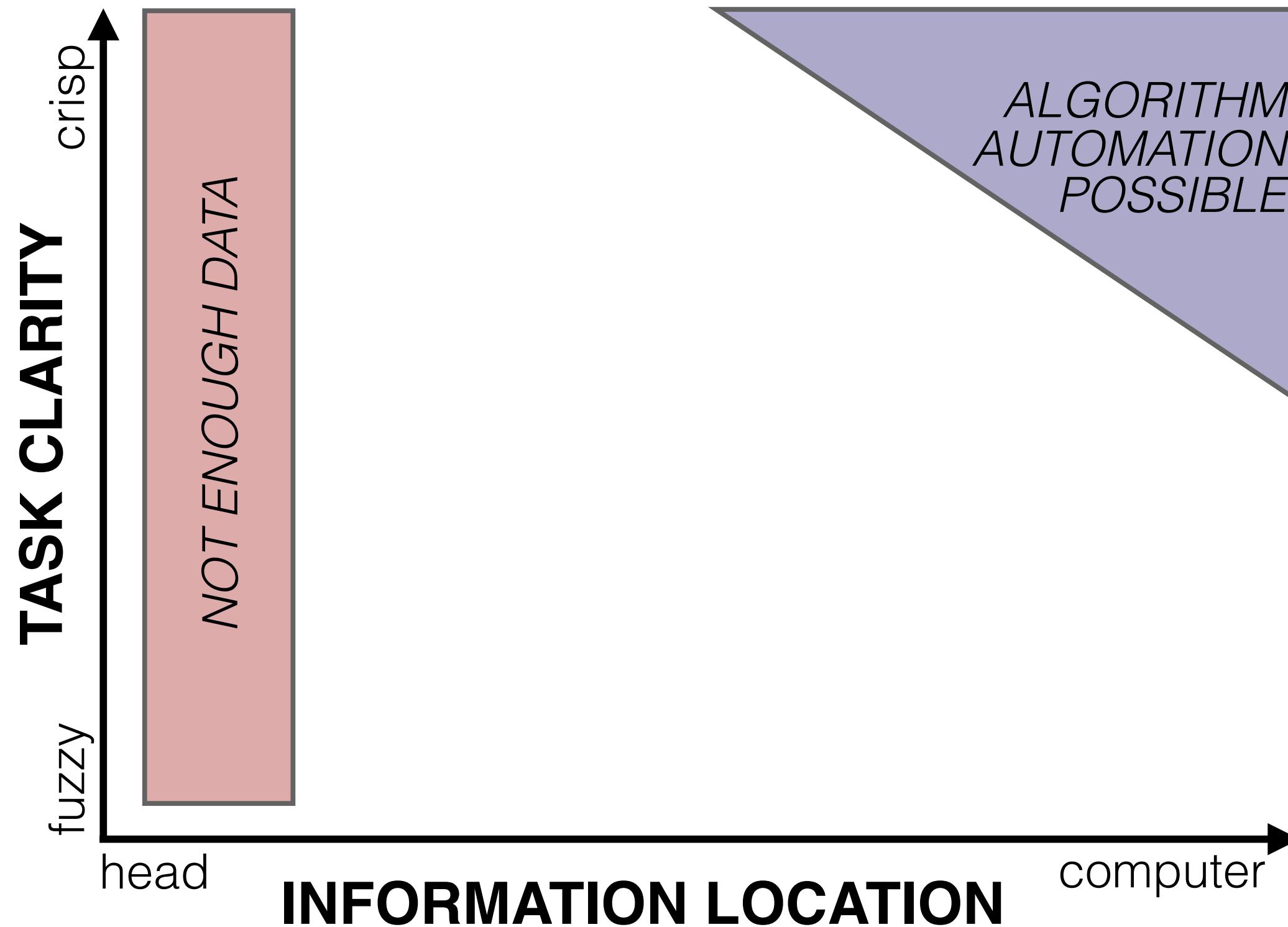
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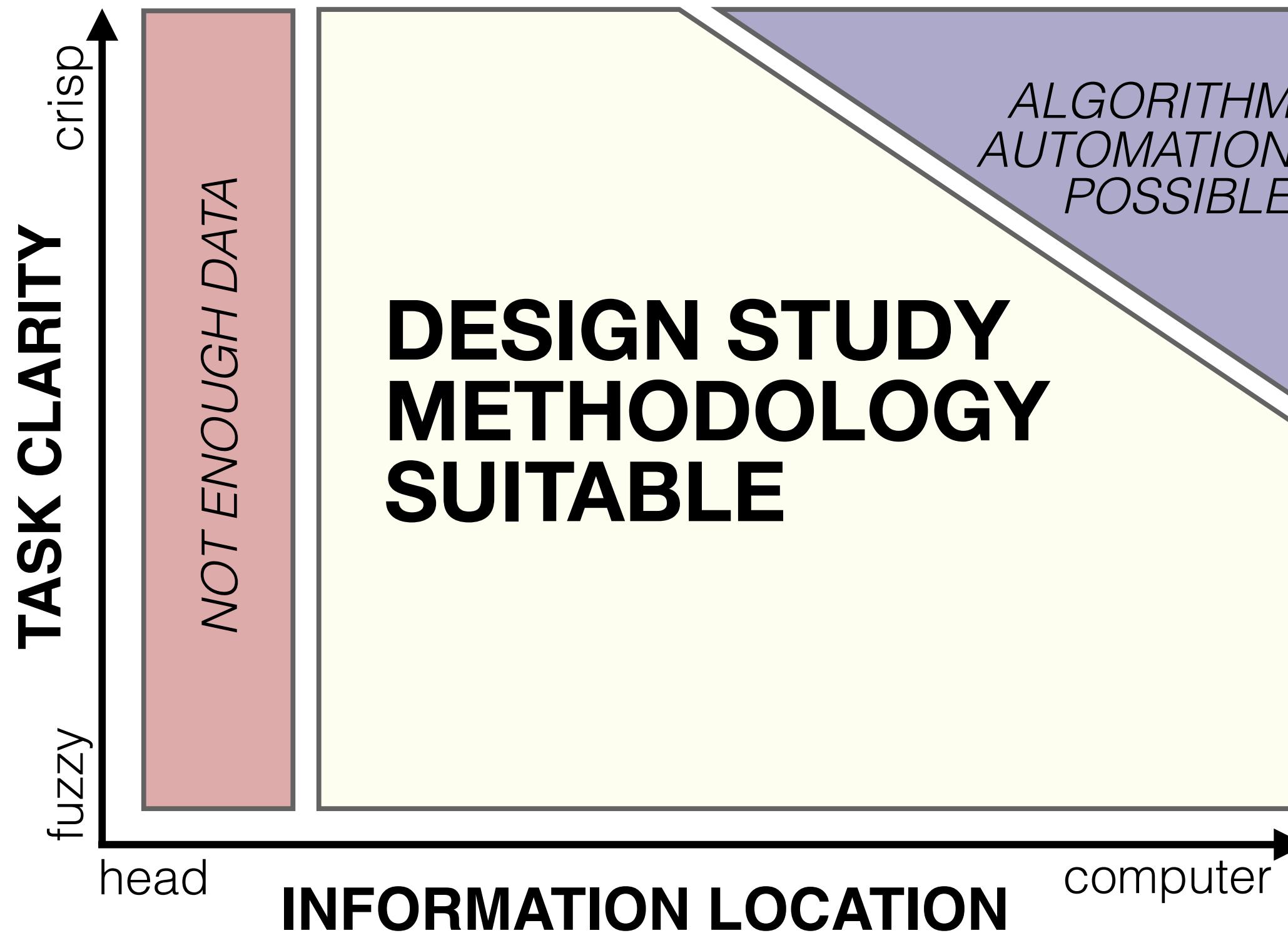
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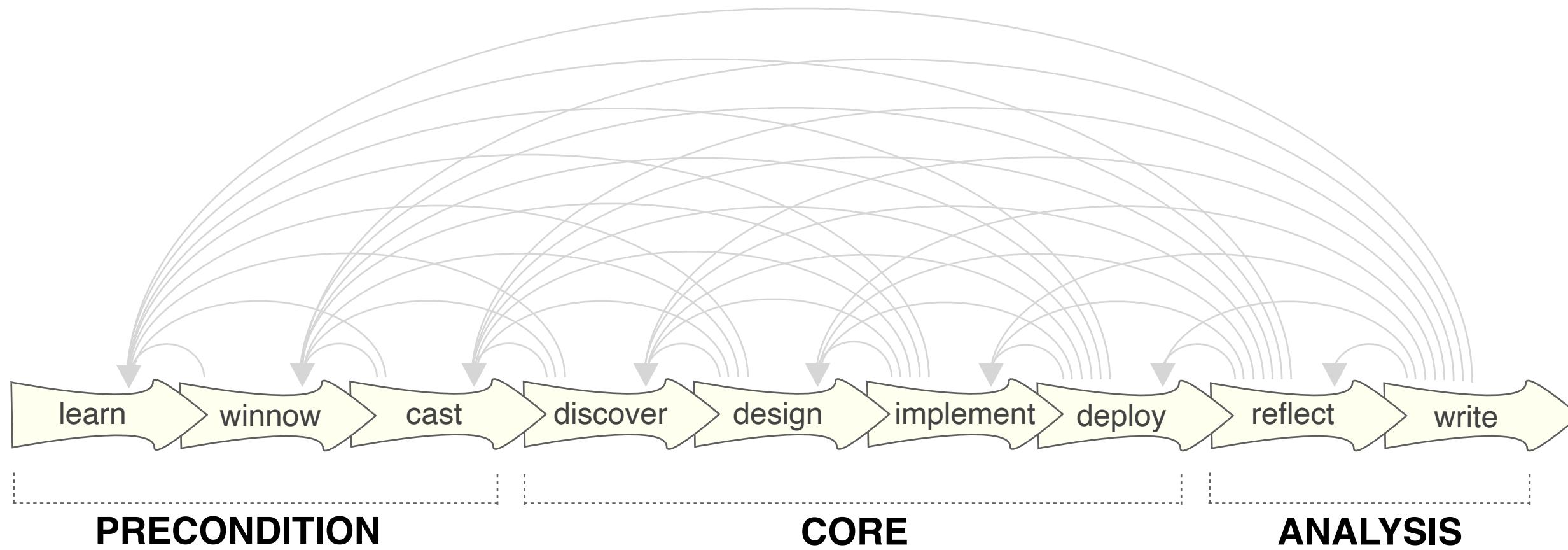
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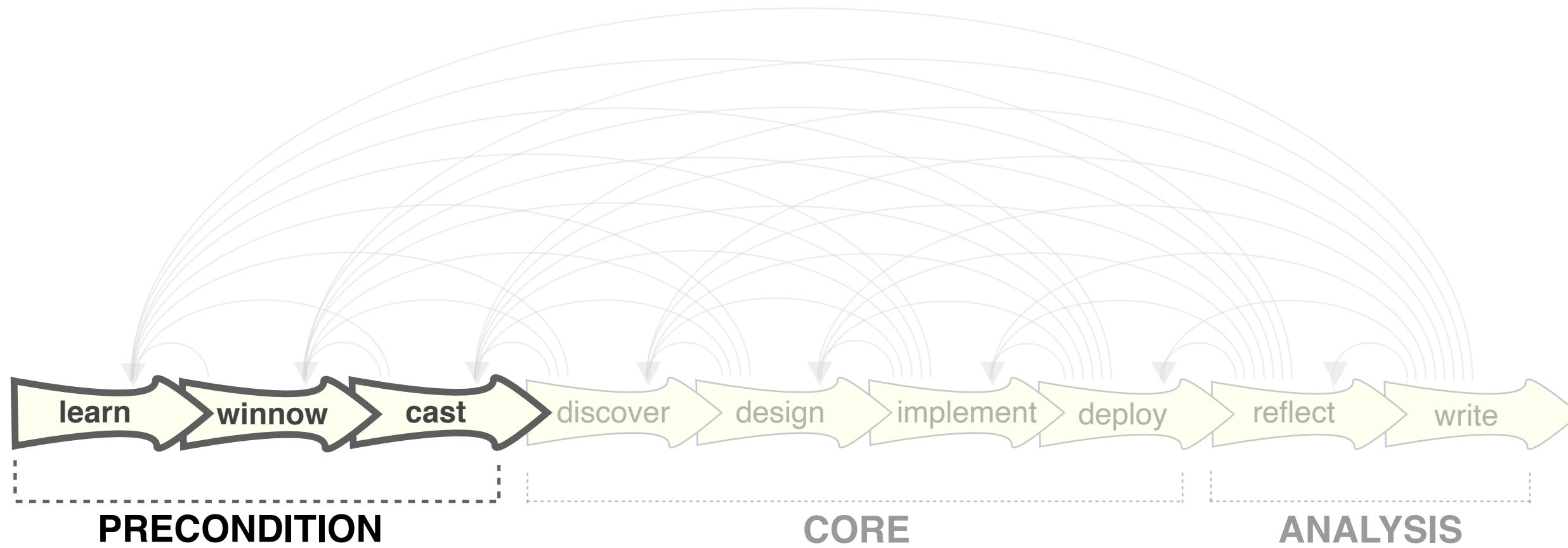


# 9-stage framework



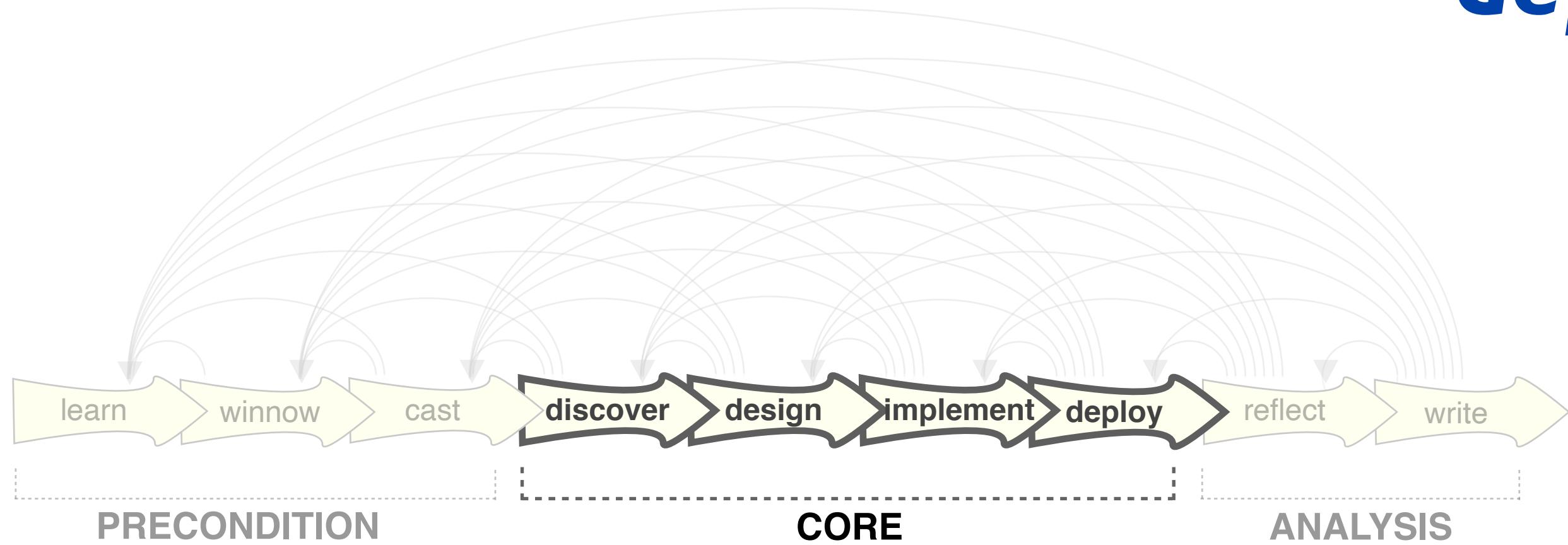
# 9-stage framework

**learn**  
**winnow**  
**cast**



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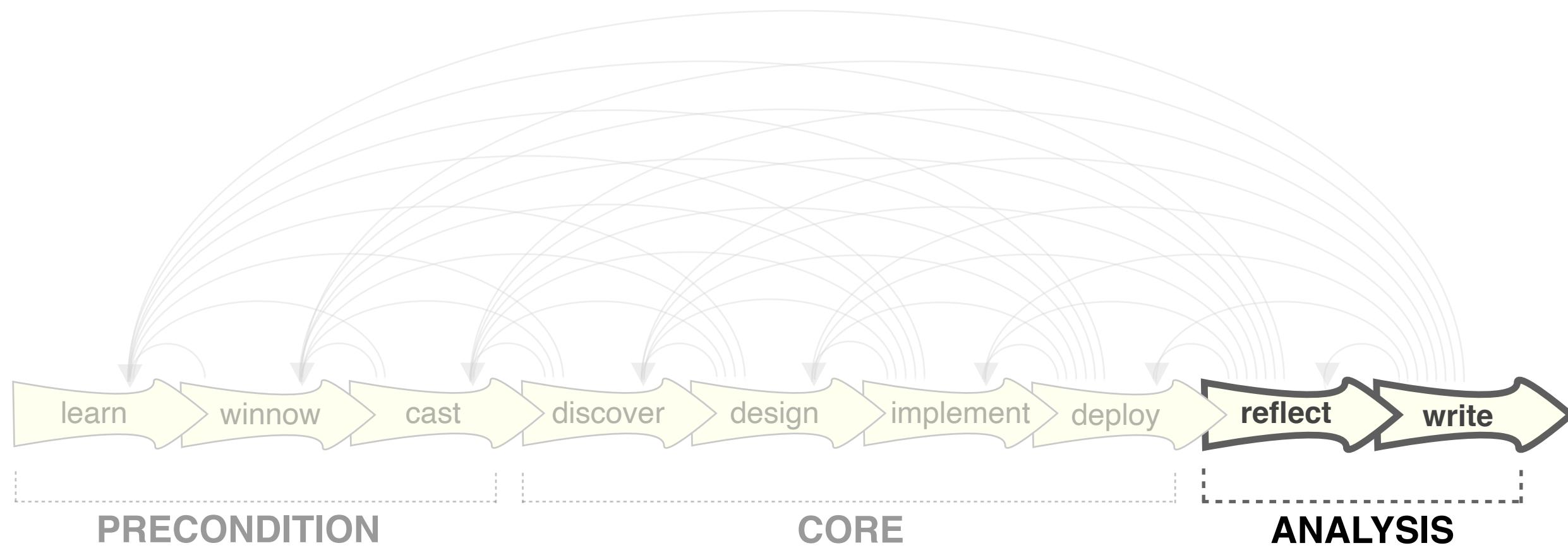
***discover***  
***design***  
***implement***  
***deploy***



# 9-stage framework

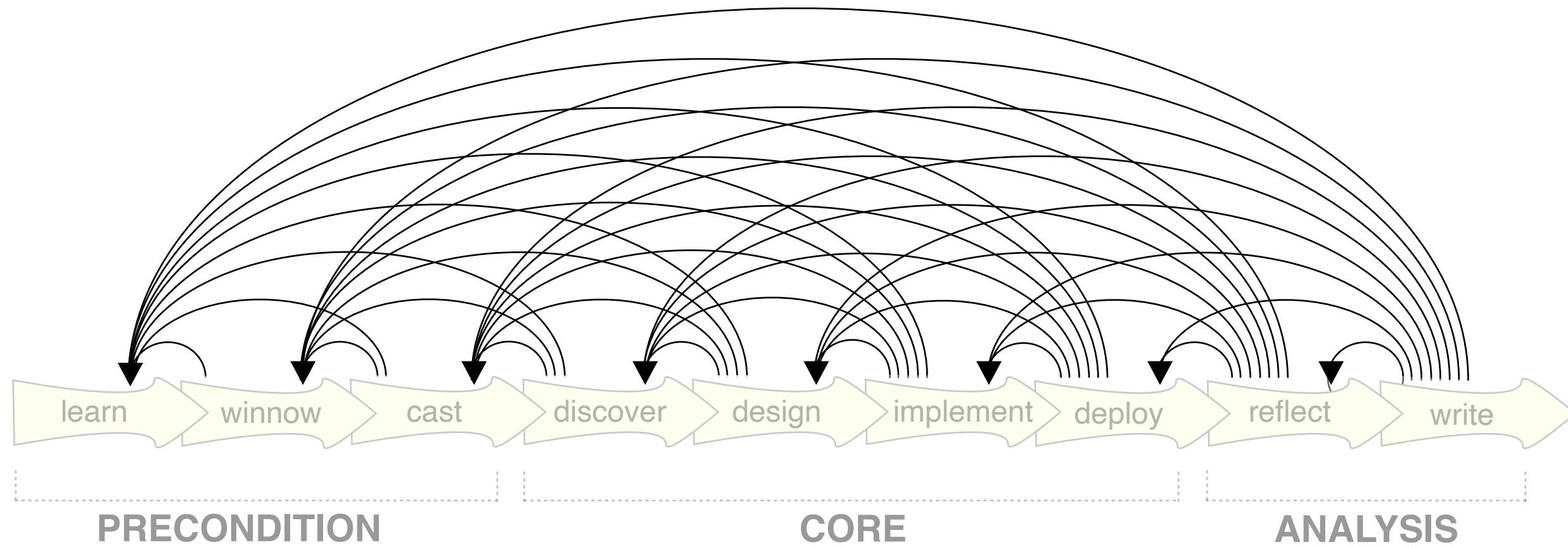
- guidelines: confirm, refine, reject, propose

**reflect**  
**write**



# 9-stage framework

**iterative**



# 32 pitfalls & how to avoid them

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PF-1	premature advance: jumping forward over stages	general
PF-2	premature start: insufficient knowledge of vis literature	learn
PF-3	premature commitment: collaboration with wrong people	winnow
PF-4	no real data available (yet)	winnow
PF-5	insufficient time available from potential collaborators	winnow
PF-6	no need for visualization: problem can be automated	winnow
PF-7	researcher expertise does not match domain problem	winnow
PF-8	no need for research: engineering vs. research project	winnow
PF-9	no need for change: existing tools are good enough	winnow
PF-10	<b>no real/important/recurring task</b>	winnow
PF-11	<b>no rapport with collaborators</b>	winnow
PF-12	<b>not identifying front line analyst and gatekeeper before start</b>	cast
PF-13	<b>assuming every project will have the same role distribution</b>	cast
PF-14	<b>mistaking fellow tool builders for real end users</b>	cast

# 32 pitfalls & how to avoid them



PF-1	premature advance: jumping forward over stages	general	PF-21	mistaking technique-driven for problem-driven work	design
PF-2	premature start: insufficient knowledge of vis literature	learn	PF-22	nonrapid prototyping	implement
PF-3	premature commitment: collaboration with wrong people	winnow	PF-23	usability: too little / too much	implement
PF-4	no real data available (yet)	winnow	PF-24	premature end: insufficient deploy time built into schedule	deploy
PF-5	insufficient time available from potential collaborators	winnow	PF-25	usage study not case study: non-real task/data/user	deploy
PF-6	no need for visualization: problem can be automated	winnow	PF-26	liking necessary but not sufficient for validation	deploy
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PF-13	assuming every project will have the same role distribution	cast			
PF-14	mistaking fellow tool builders for real end users	cast			
PF-15	ignoring practices that currently work well	discover			
PF-16	expecting just talking or fly on wall to work	discover			
PF-17	experts focusing on visualization design vs. domain problem	discover			
PF-18	learning their problems/language: too little / too much	discover			
PF-19	abstraction: too little	design			
PF-20	premature design commitment: consideration space too small	design			

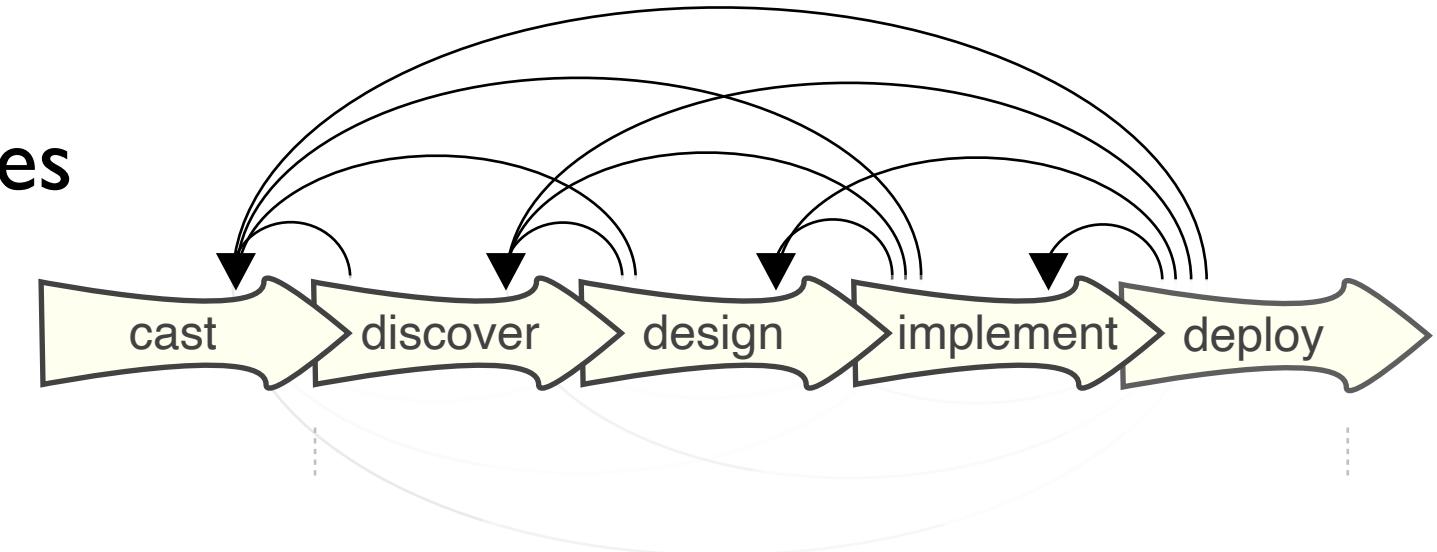
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PF-8	no need for research: engineering vs. research project	winnow	PF-28	insufficient writing time built into schedule	write
PF-9	no need for change: existing tools are good enough	winnow	PF-29	no technique contribution ≠ good design study	write
PF-10	no real/important/recurring task	winnow	PF-30	too much domain background in paper	write
PF-11	no rapport with collaborators	winnow	PF-31	story told chronologically vs. focus on final results	write
PF-12	not identifying front line analyst and gatekeeper before start	cast	PF-32	premature end: win race vs. practice music for debut	write
PF-13	assuming every project will have the same role distribution	cast			
PF-14	mistaking fellow tool builders for real end users	cast			
PF-15	ignoring practices that currently work well	discover			
PF-16	expecting just talking or fly on wall to work	discover			
PF-17	experts focusing on visualization design vs. domain problem	discover			
PF-18	learning their problems/language: too little / too much	discover			
PF-19	abstraction: too little	design			
PF-20	premature design commitment: consideration space too small	design			

# Design studies & user-centered design

- user-centered design: well-known HCI methodology
  - iterative refinement & deployment
  - evaluation through case studies & field studies



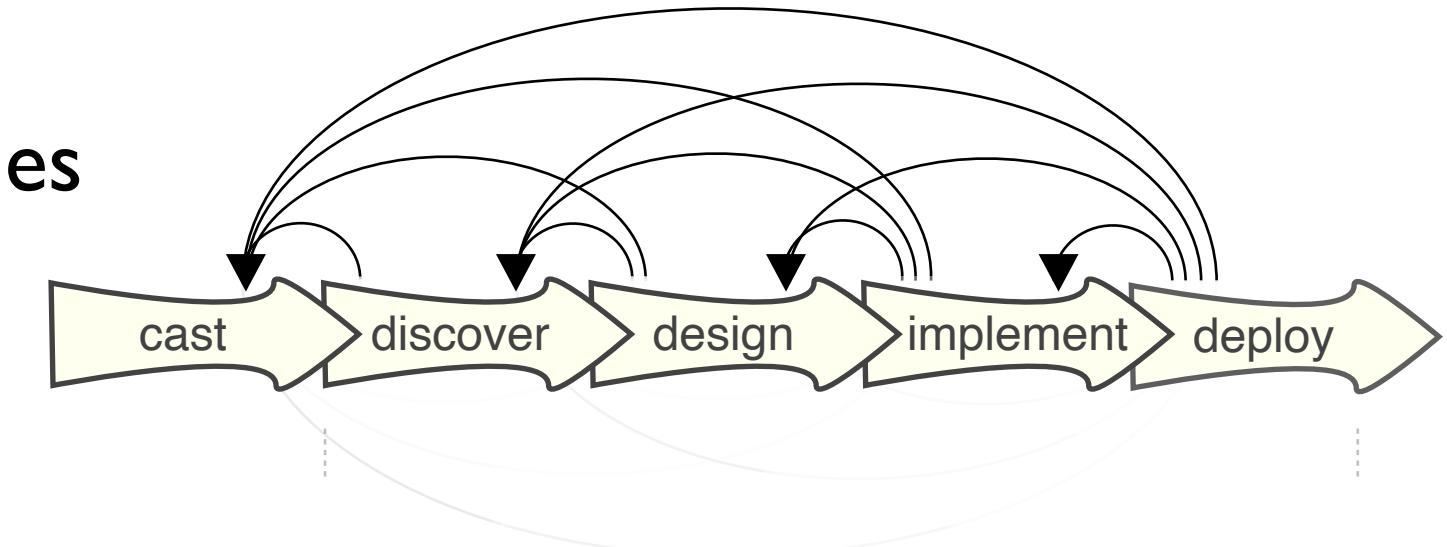
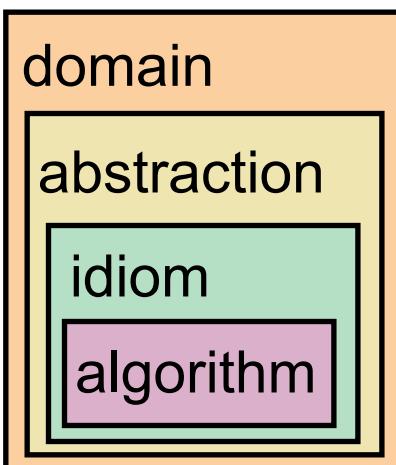
# Design studies & user-centered design

- user-centered design: well-known HCI methodology

- iterative refinement & deployment
  - evaluation through case studies & field studies

- what's specific to visualization?

- discovering task and data **abstractions**
  - designing visual encoding & interaction **idioms** that map to abstractions



# Three case studies of problem-driven work

- e-commerce



- facilities management



- biology



# Three case studies of problem-driven work

- e-commerce



- facilities management



- biology





Kim  
Dextras-Romagnino



# Segmentifier

*Interactive Refinement of Clickstream Data*

<http://www.cs.ubc.ca/labs/imager/tr/2019/segmentifier>

Segmentifier: Interactive Refinement of Clickstream Data.

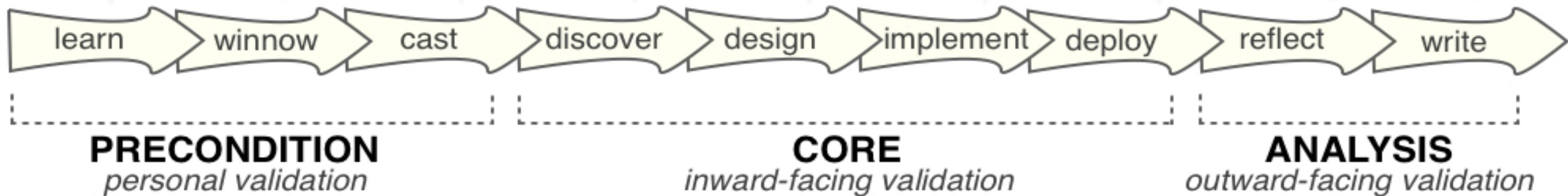
Dextras-Romagnino and Munzner. Computer Graphics Forum (Proc. EuroVis 2019) 38(3):623–634 2019

# E-commerce: mobile apps for large companies



# Process: Design Study Methodology

- **Precondition Phase** (5 months) : interviews with 12 employees
- **Core Phase** (11 months): Iterative design and implementation
- **Analysis Phase** (3 months): Reflect and write



# What are the **Data and Task Abstractions** for *Clickstream Data Analysis?*

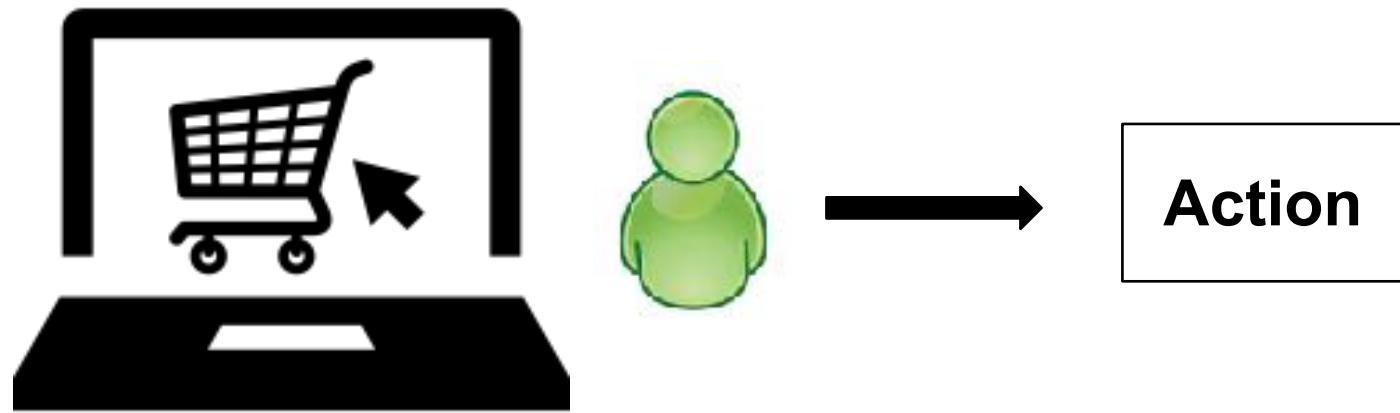
**Clickstream Data**

**Clickstream Analysis Tasks**

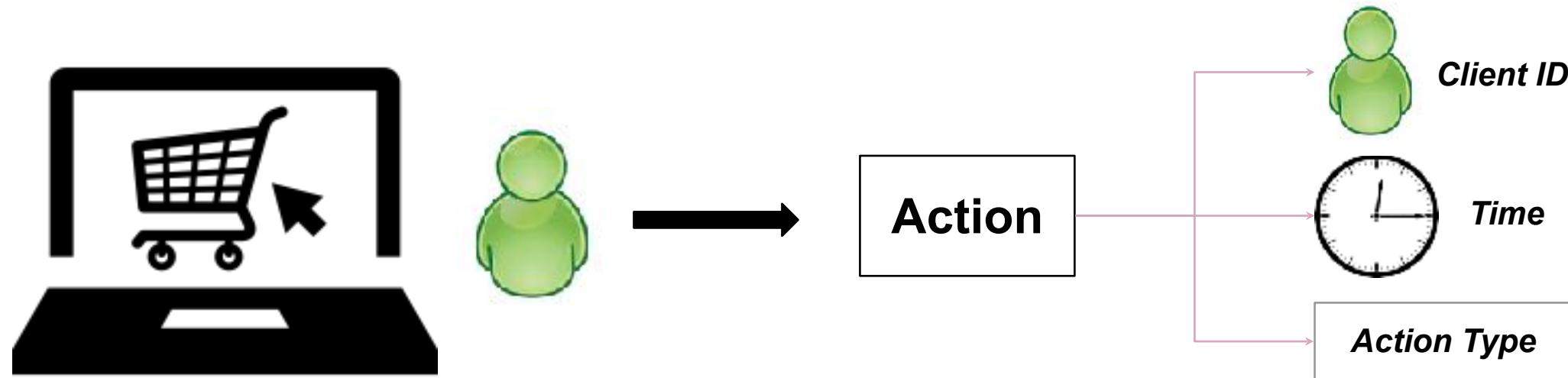
**Segmentifier Analysis Model**

# What is *Clickstream Data*?

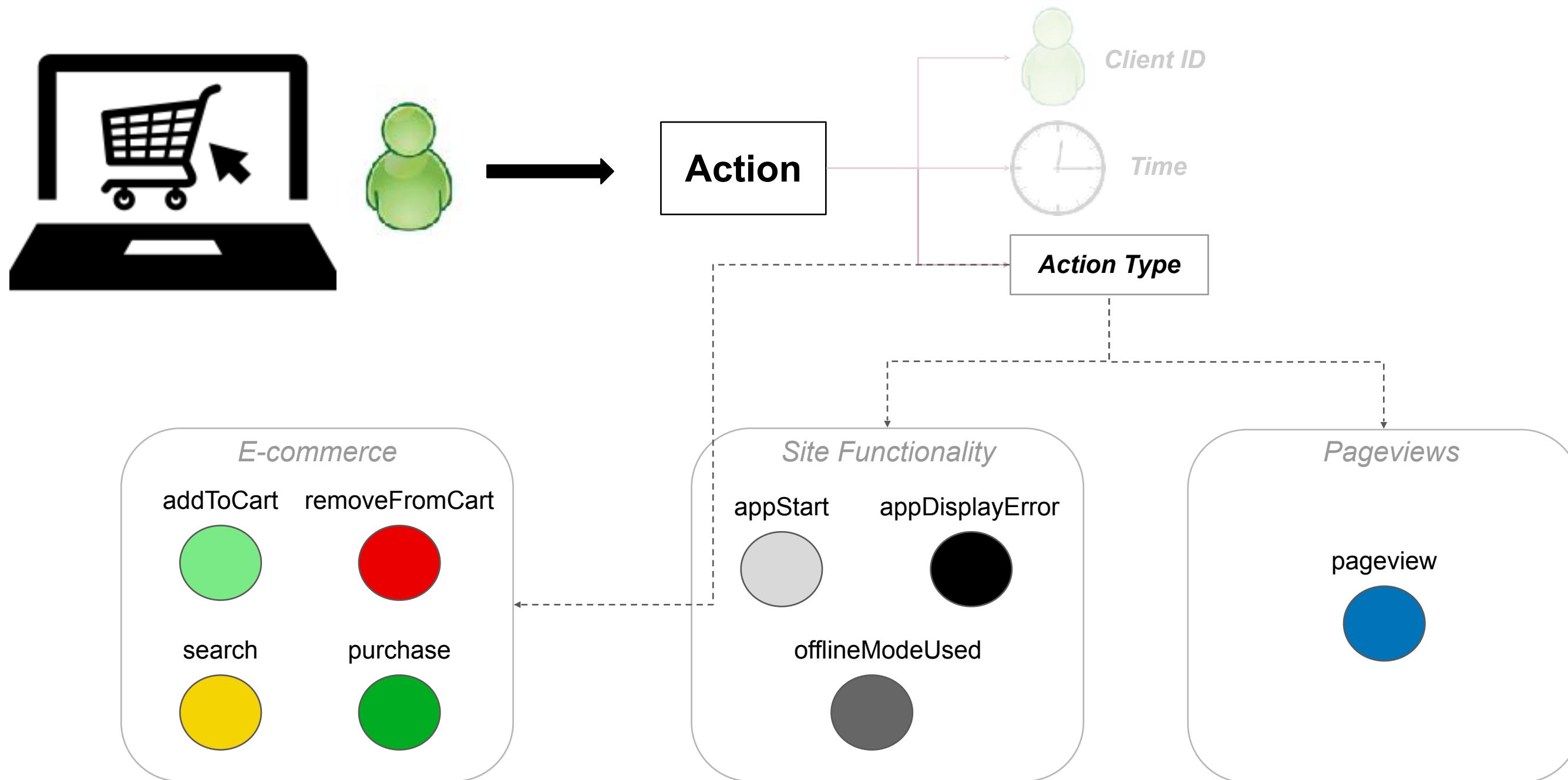
# Data: *Actions*



# Data: Action Attributes



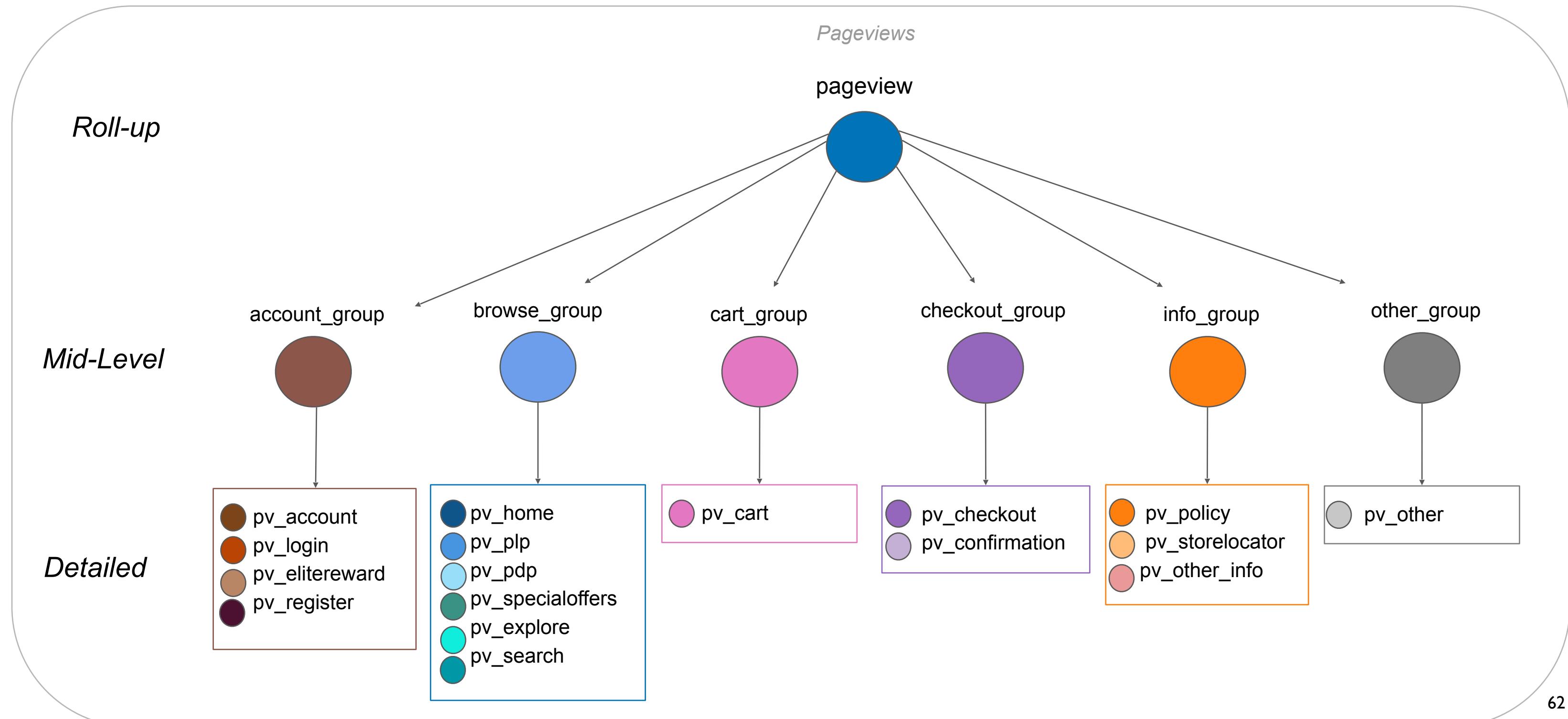
# Data: Action Types



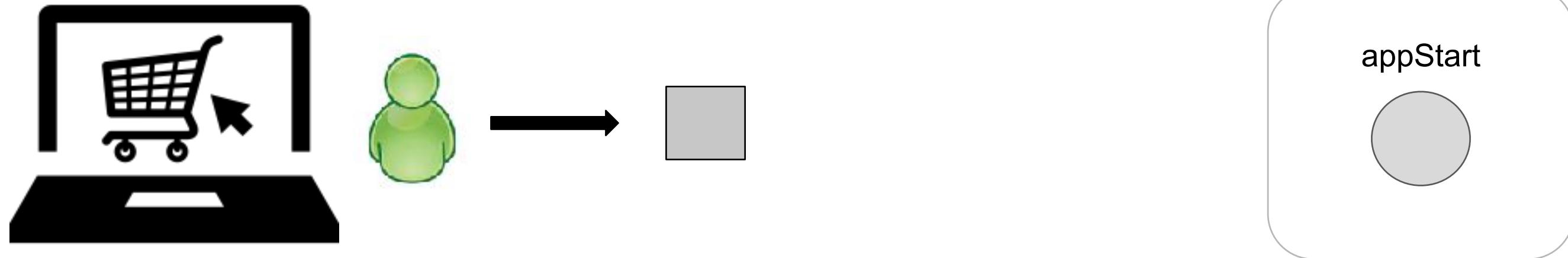
# *Action Hierarchy*



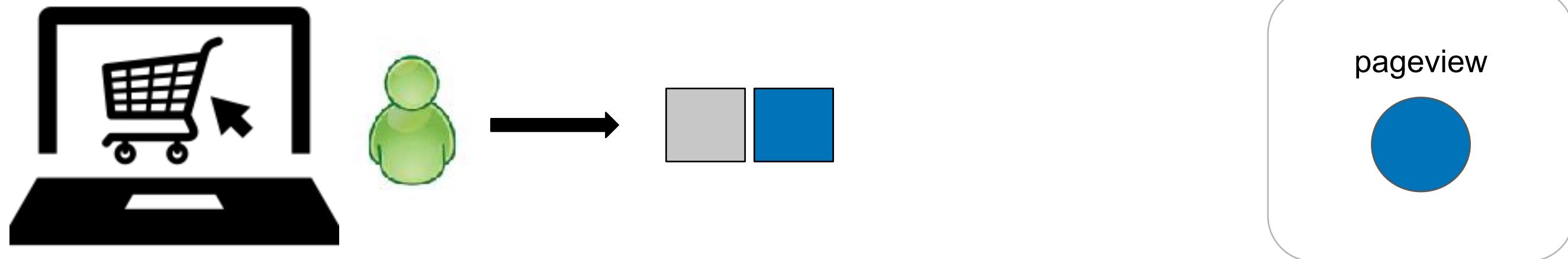
# Action Hierarchy



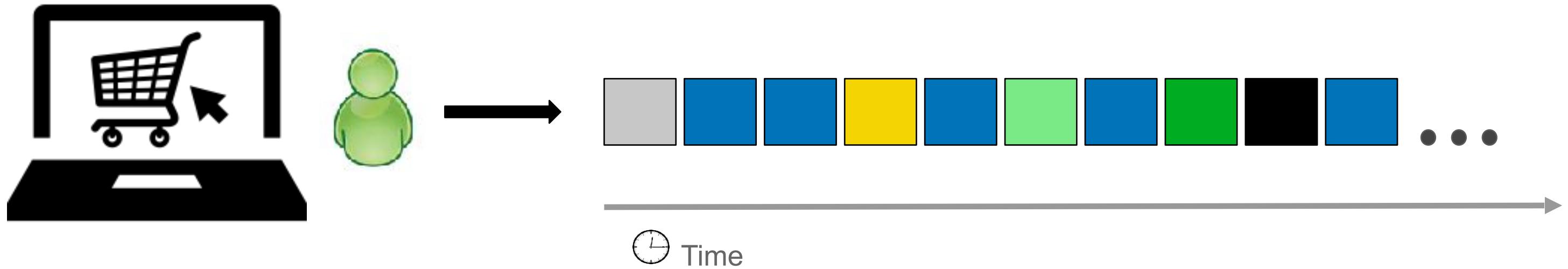
# Data: Sequences



# Data: Sequences

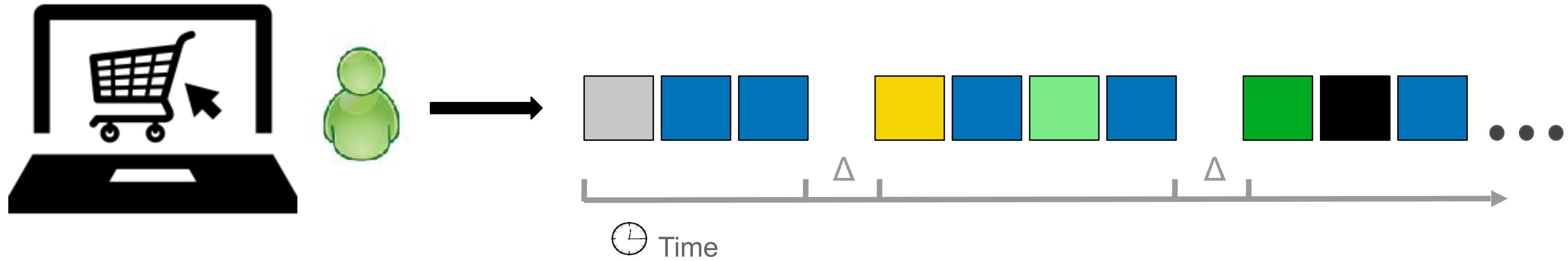


# Data: *Client Sequences*



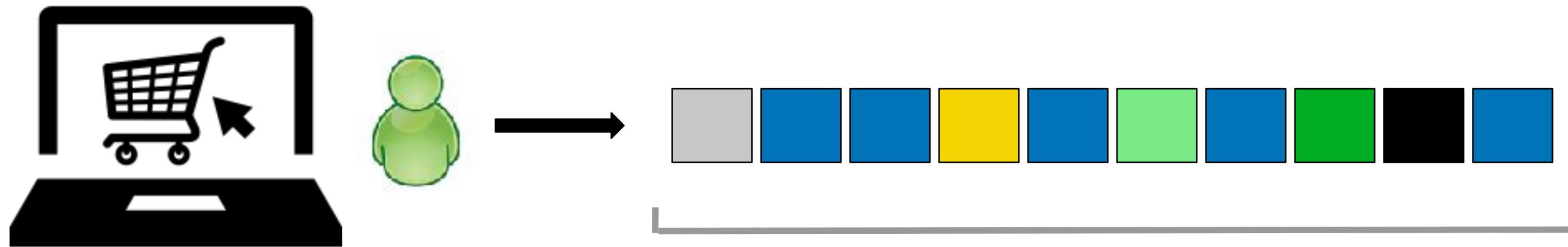
***Client Sequences:*** all actions performed by a single user

# Data: Session Sequences



**Session Sequences:** all actions performed by a single user within a defined amount of time ( $\Delta$ ) from each other.  
 $\Delta$  is usually 30 min.

# Data: Sequence Attributes



**Start time**

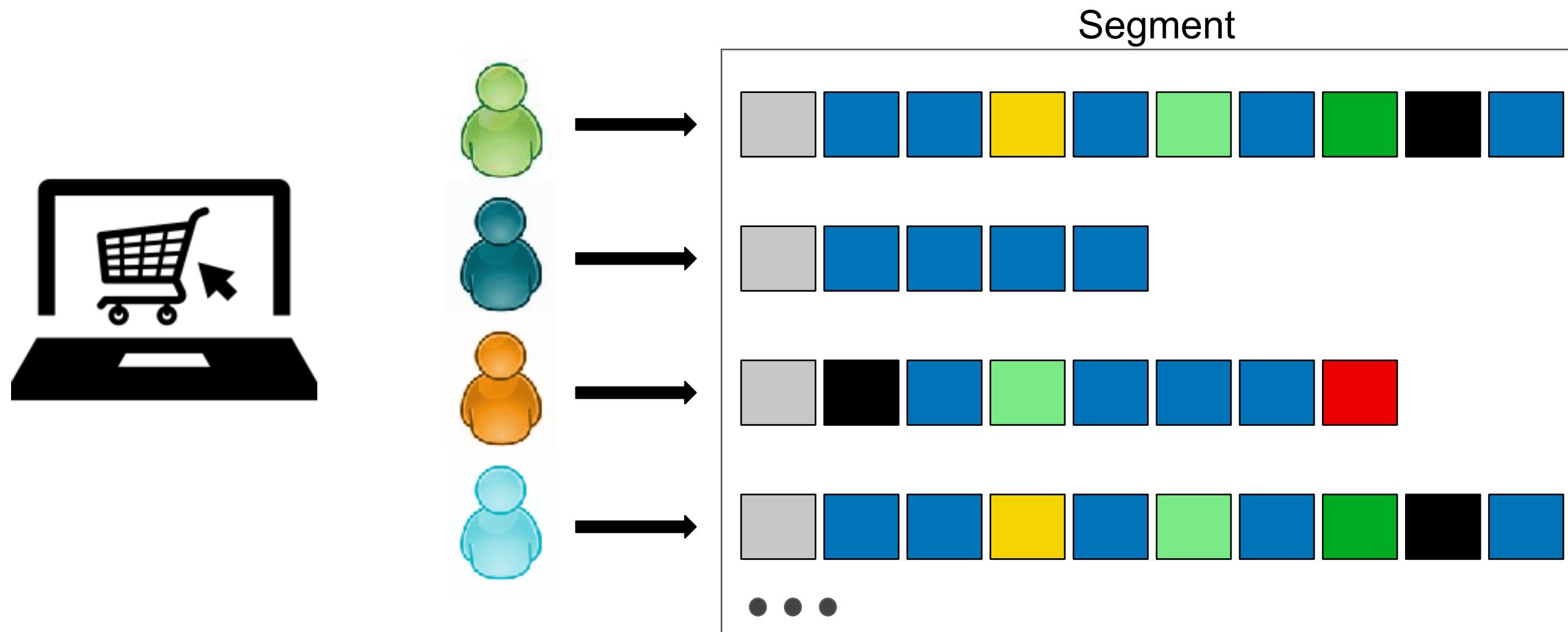
**End time**

**Duration**

**Action Counts**

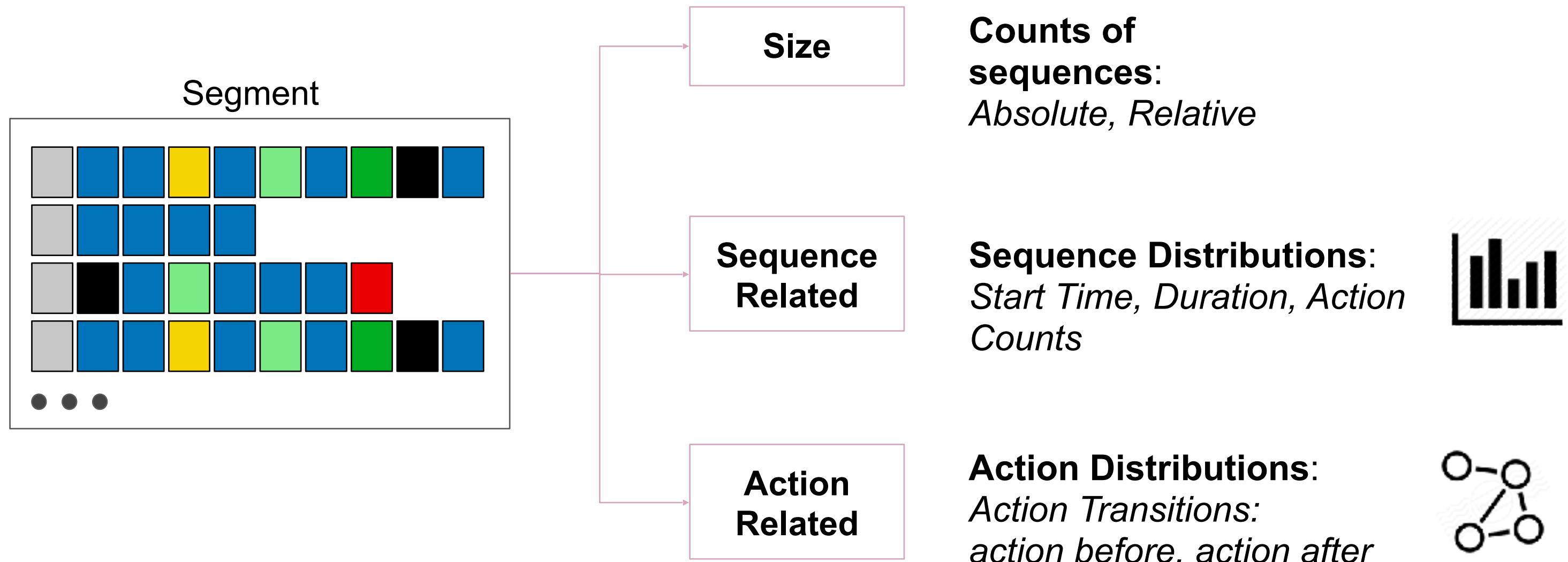
	: 1
	: 1
	: 5
	: 1
	: 1

# Data: *Segments*

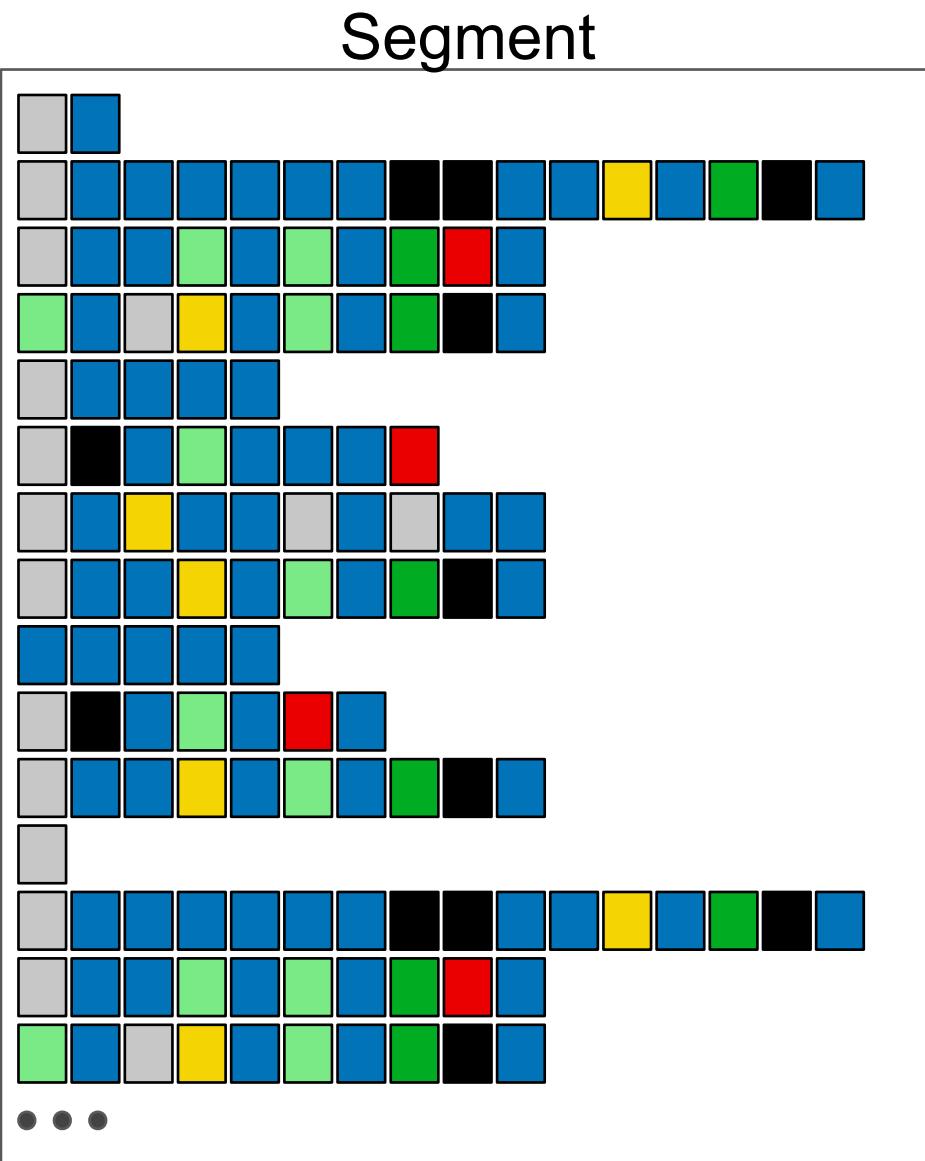


***Segment***: any set of sequences

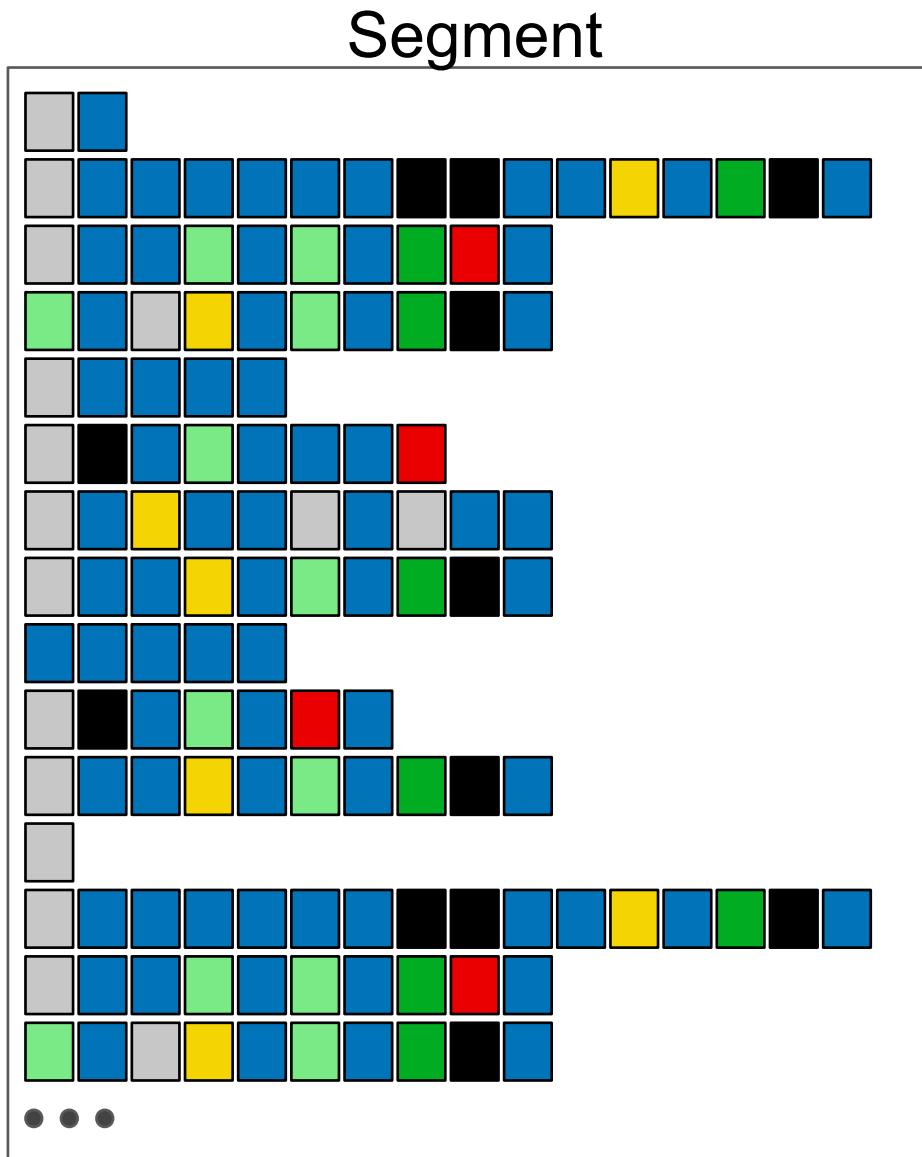
# Data: Segment Attributes



# *Real-world Clickstream Data*



# *Real-world Clickstream Data*



**Scale is huge**

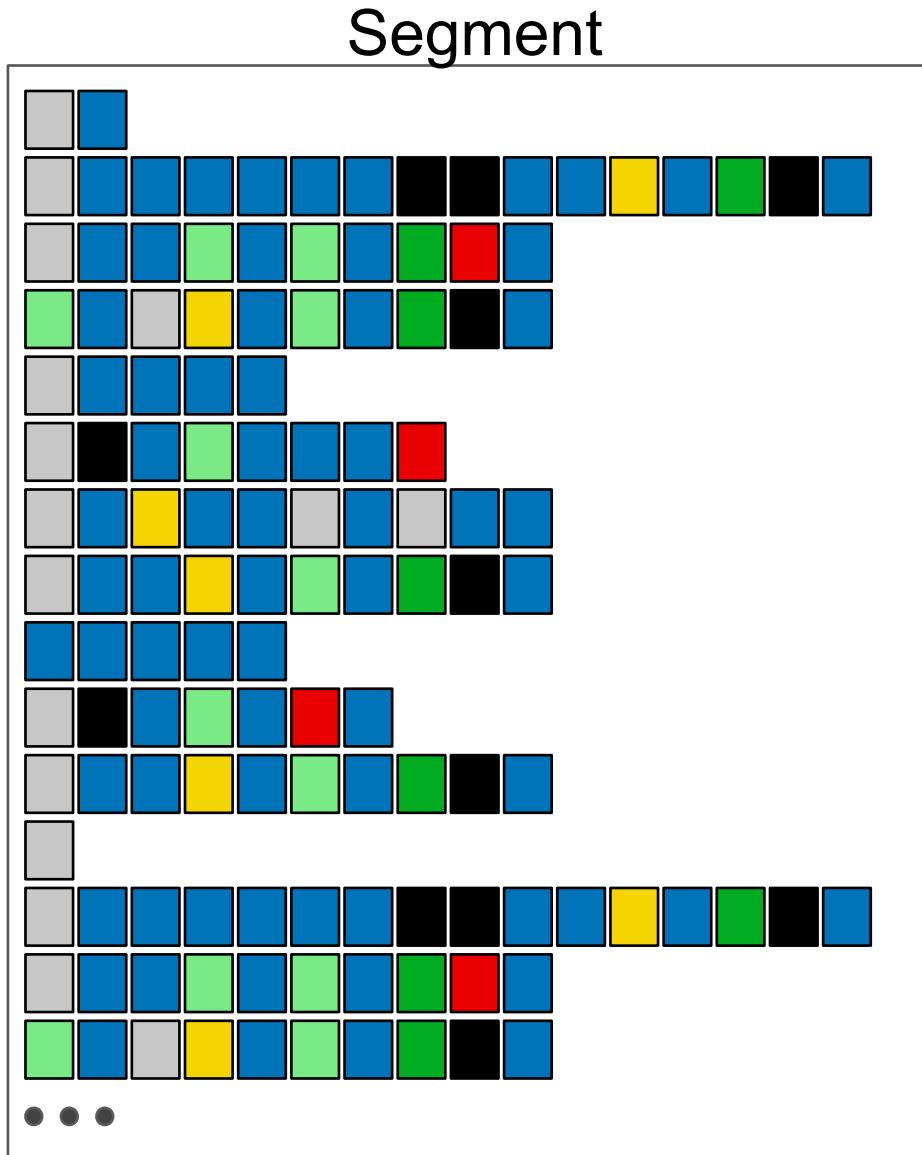
# *Real-world Clickstream Data*



**Scale is huge**

**Variability is high**

# *Real-world Clickstream Data*



**Scale** is huge

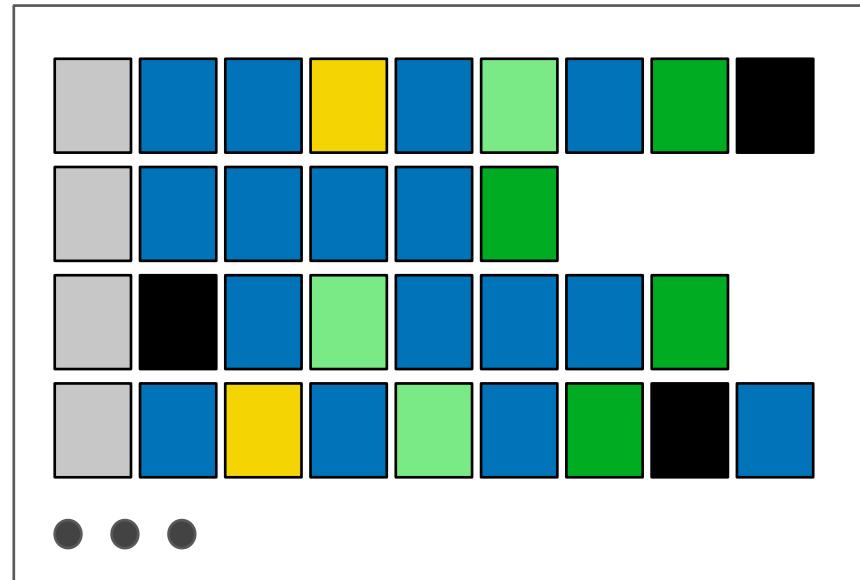
**Variability** is high

Most work **fails** when  
applied to real-world data

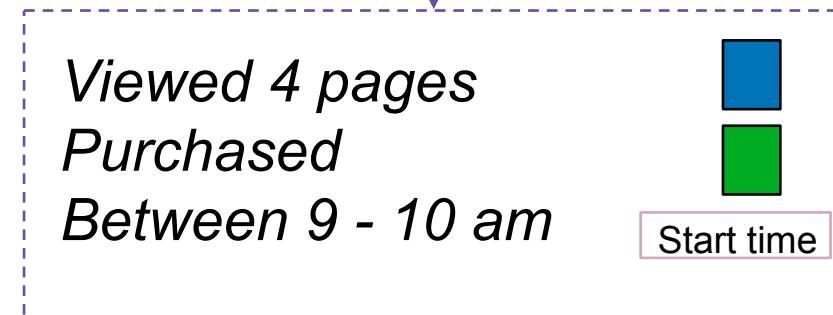
What are  
*Clickstream Data Analysis Tasks?*

# Tasks: Segment Behavior

Segment

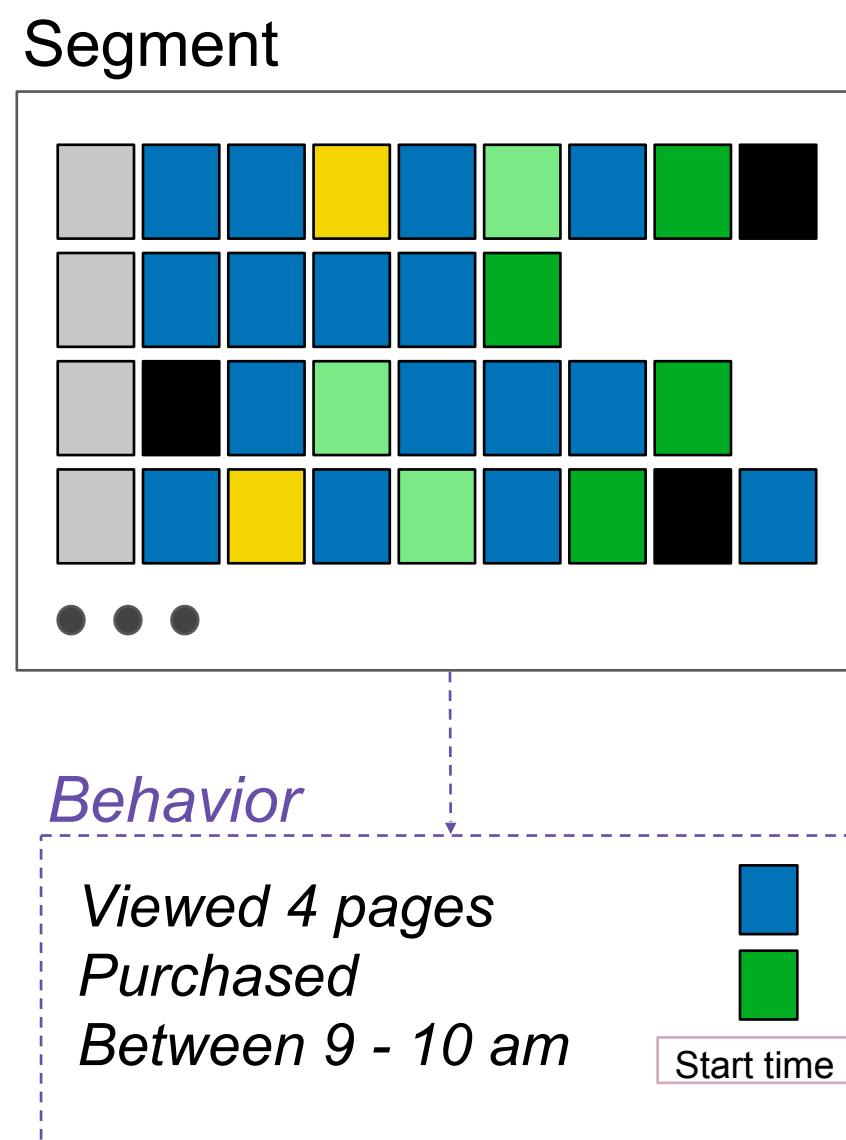


*Behavior*



**Behavior:** set of attribute constraints

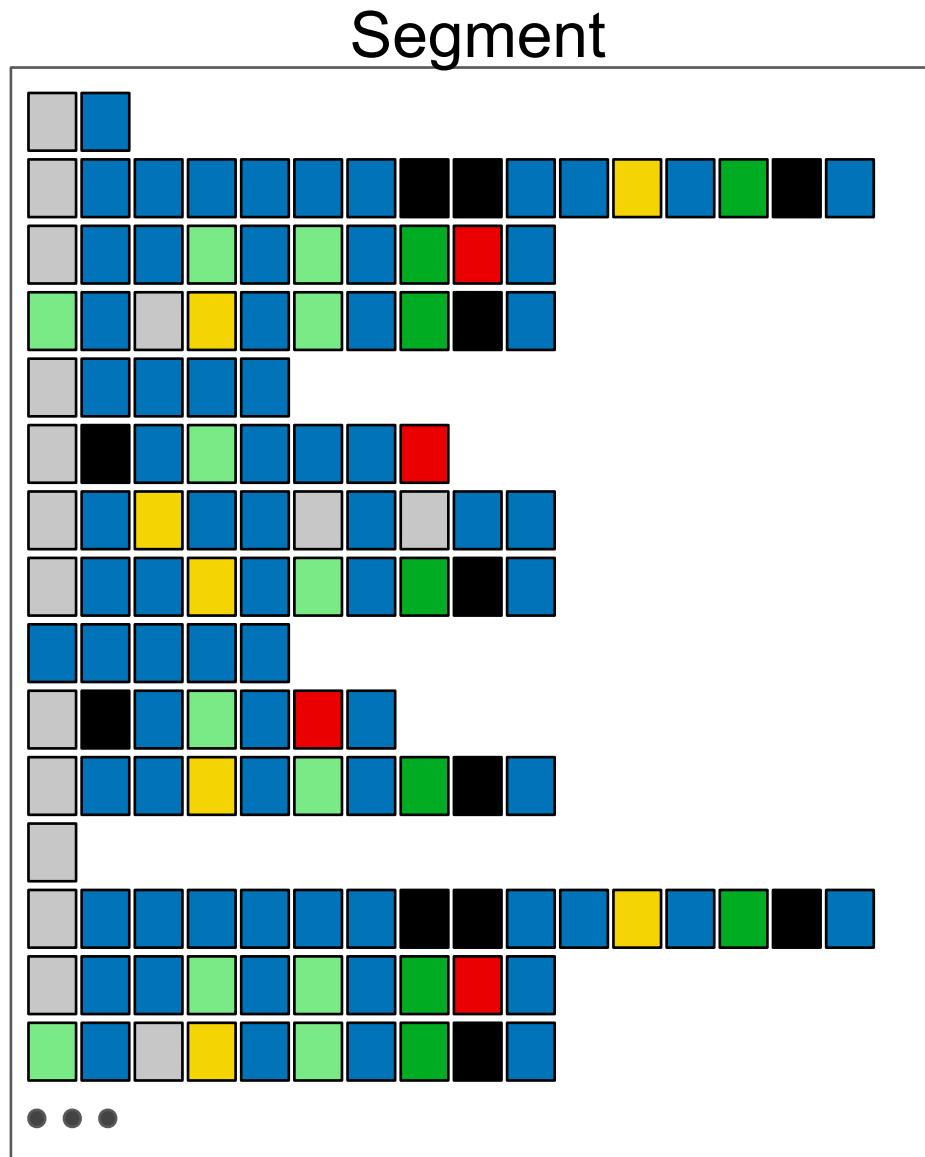
# Tasks: Segment Behavior



**Behavior:** set of attribute constraints

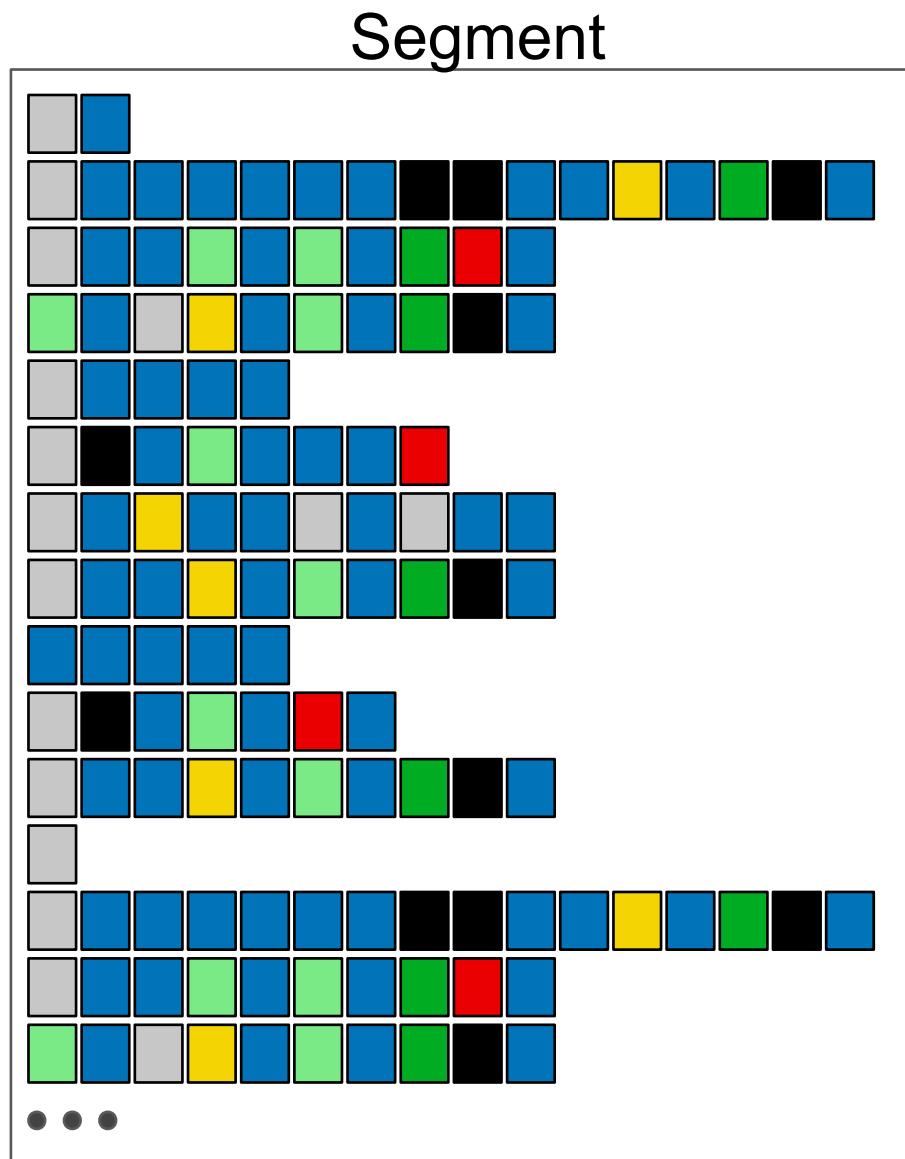
- **Expected**  
*Users add to cart before purchasing*
- **Unexpected**  
*No purchases on a certain month*
- **Favorable**  
*Purchased*
- **Unfavorable**  
*Bounced*

# Tasks: Task Abstraction



**Identify:** Find some set of sequences that constitutes interesting *behavior*

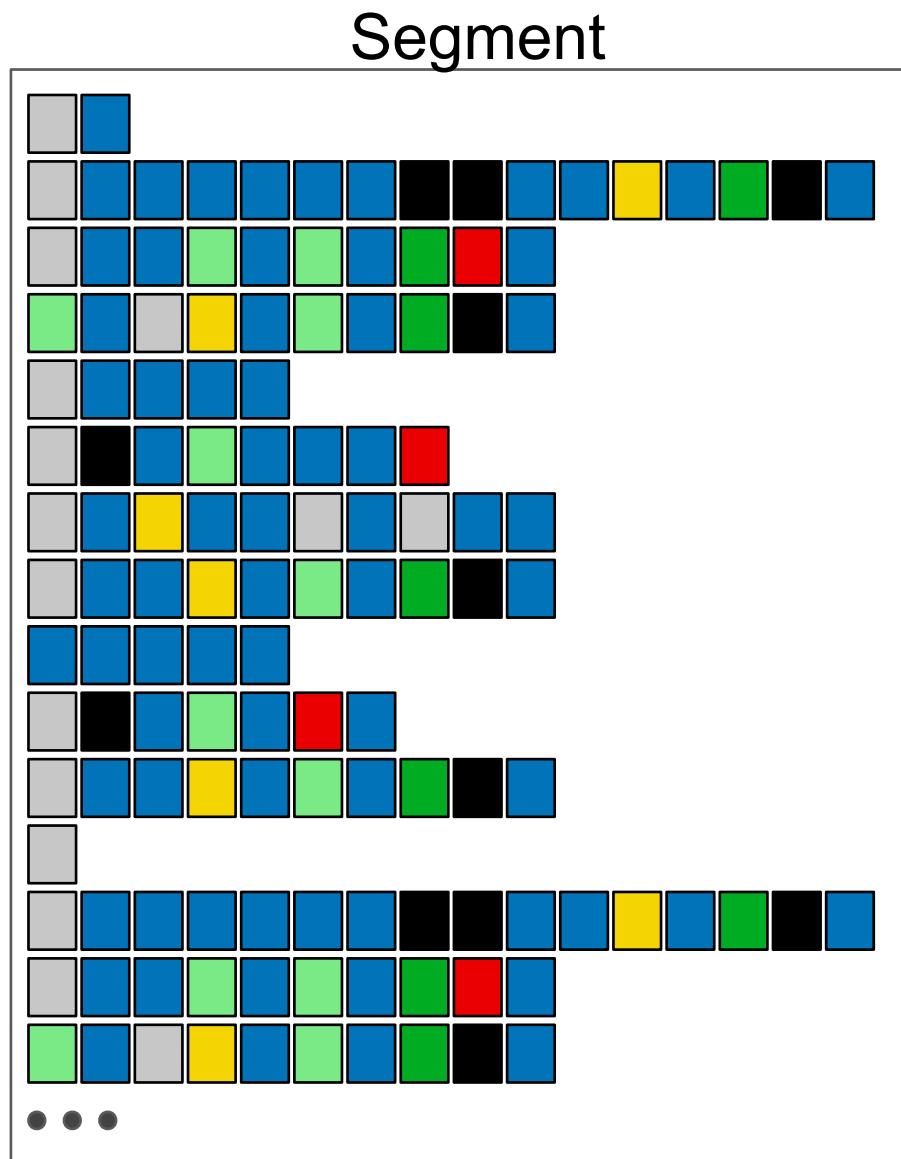
# Tasks: Task Abstraction



**Identify:** Find some set of sequences that constitutes interesting *behavior*

**Drilldown:** Distinguish more specific *behaviors* to further partition a segment previously defined by looser constraints

# Tasks: Task Abstraction

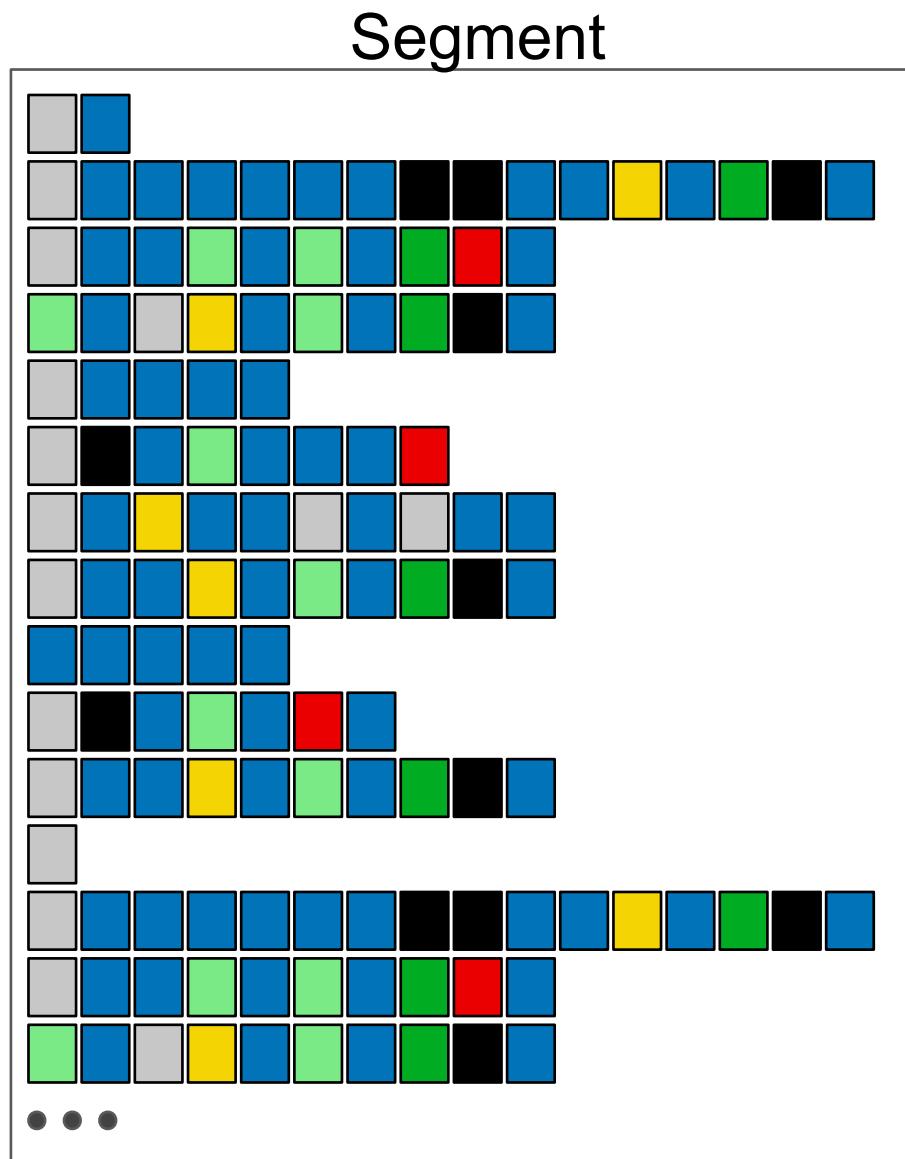


**Identify:** Find some set of sequences that constitutes interesting *behavior*

**Drilldown:** Distinguish more specific *behaviors* to further partition a segment previously defined by looser constraints

**Frequency:** Determine how many sequences are in the segment defined by *behavior*

# Tasks: Task Abstraction



**Identify:** Find some set of sequences that constitutes interesting *behavior*

**Drilldown:** Distinguish more specific *behaviors* to further partition a segment previously defined by looser constraints

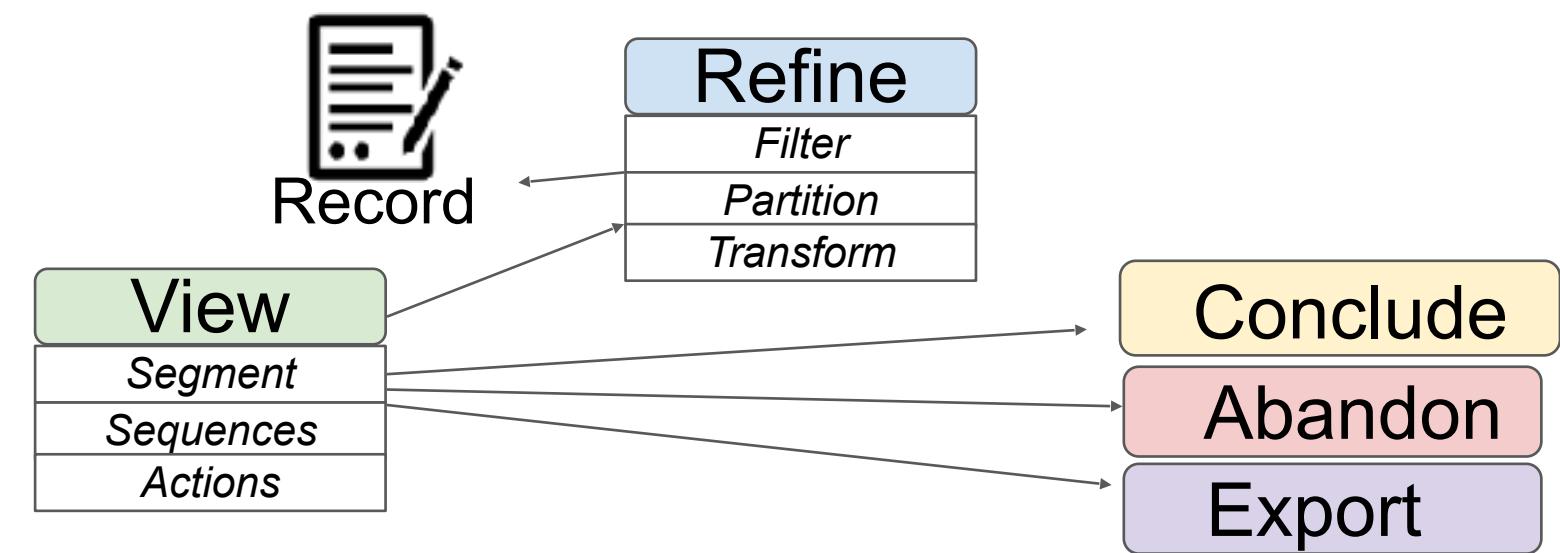
**Frequency:** Determine how many sequences are in the segment defined by *behavior*

**Ordering** within sequence: Match if one action subsequence occurs before (or after) another action subsequence in a sequence

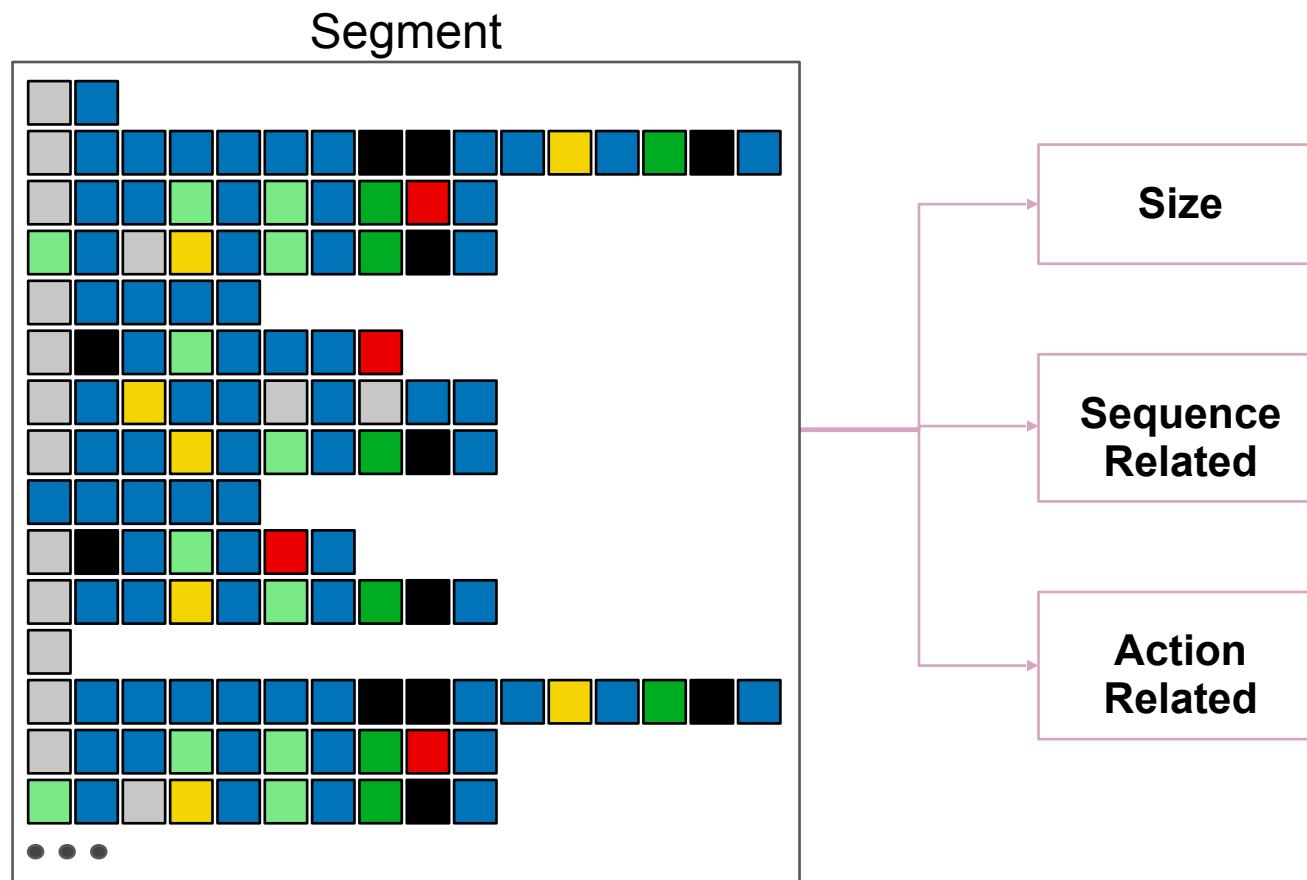
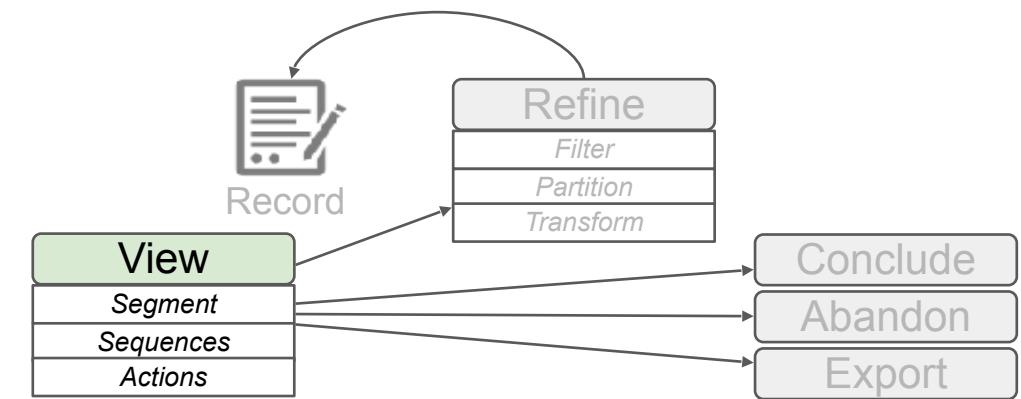
# High-Level Segmentifier Analysis Model

# High-Level Segmentifier Analysis Model

- Abstraction above task/data level to provide design rationale
- Take a *giant, noisy dataset* and refine it into *small, clean segments* for
  - actionable insights
  - downstream analysis
- Bridge the gap between *real-world data* and other techniques

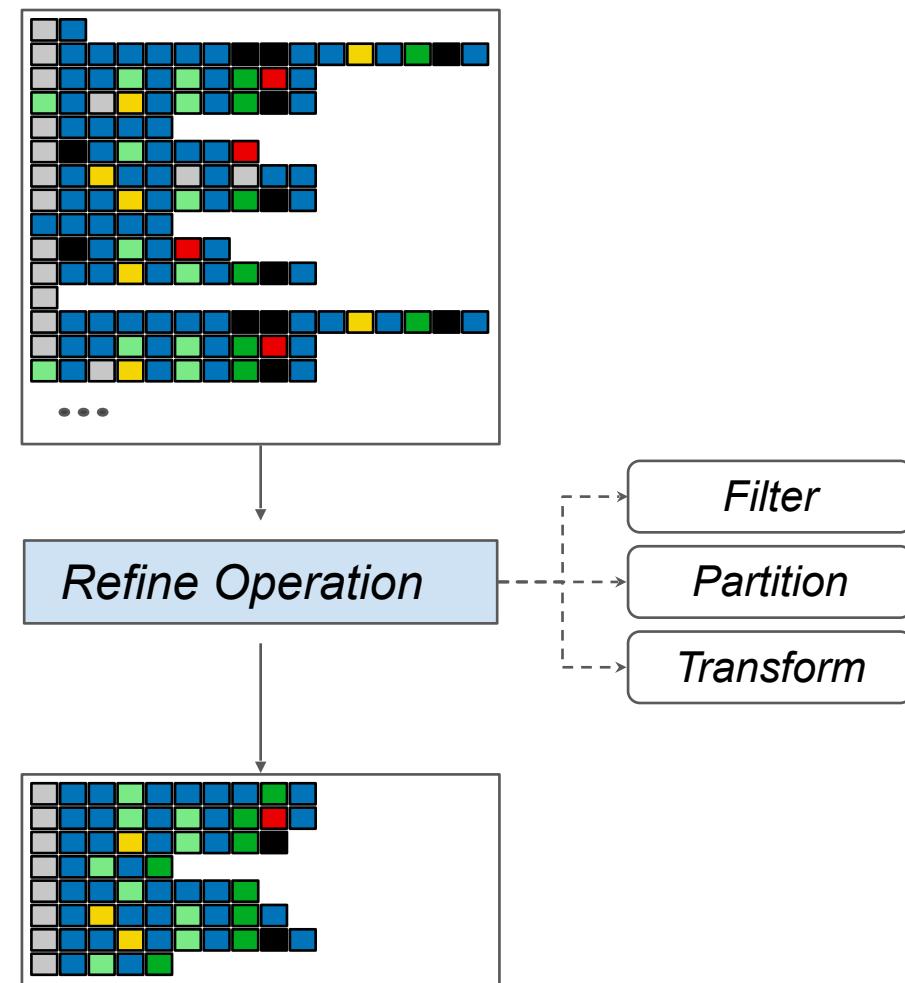
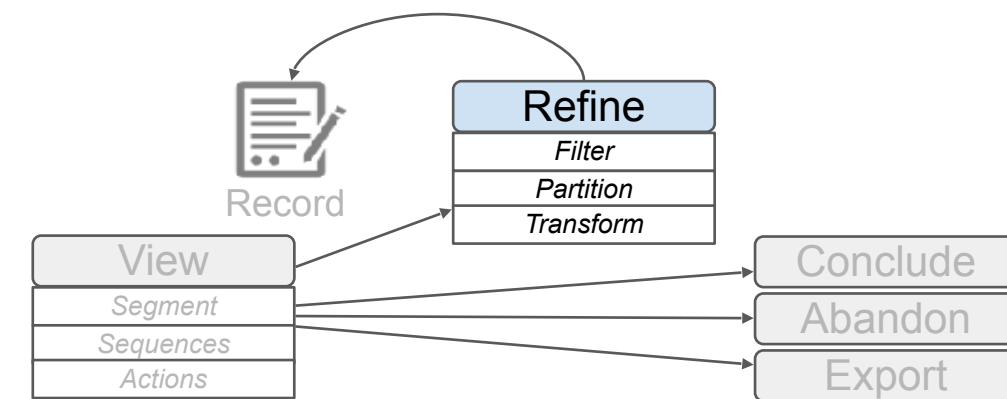


# High-Level Segmentifier Analysis Model



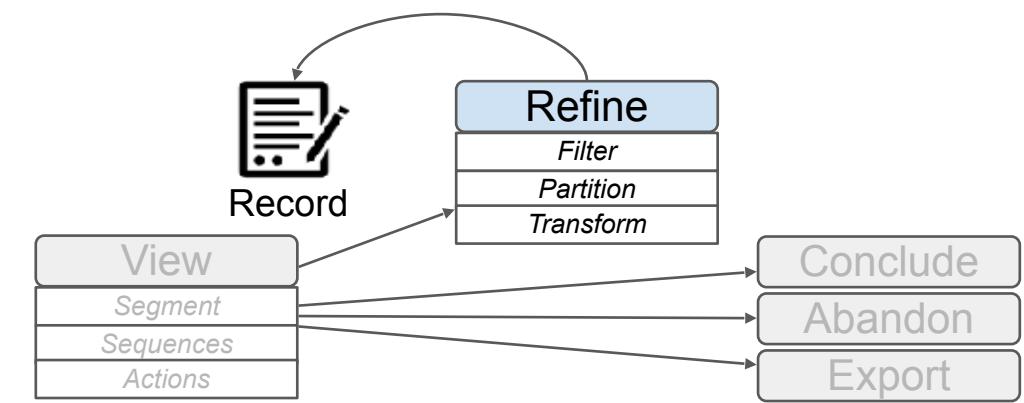
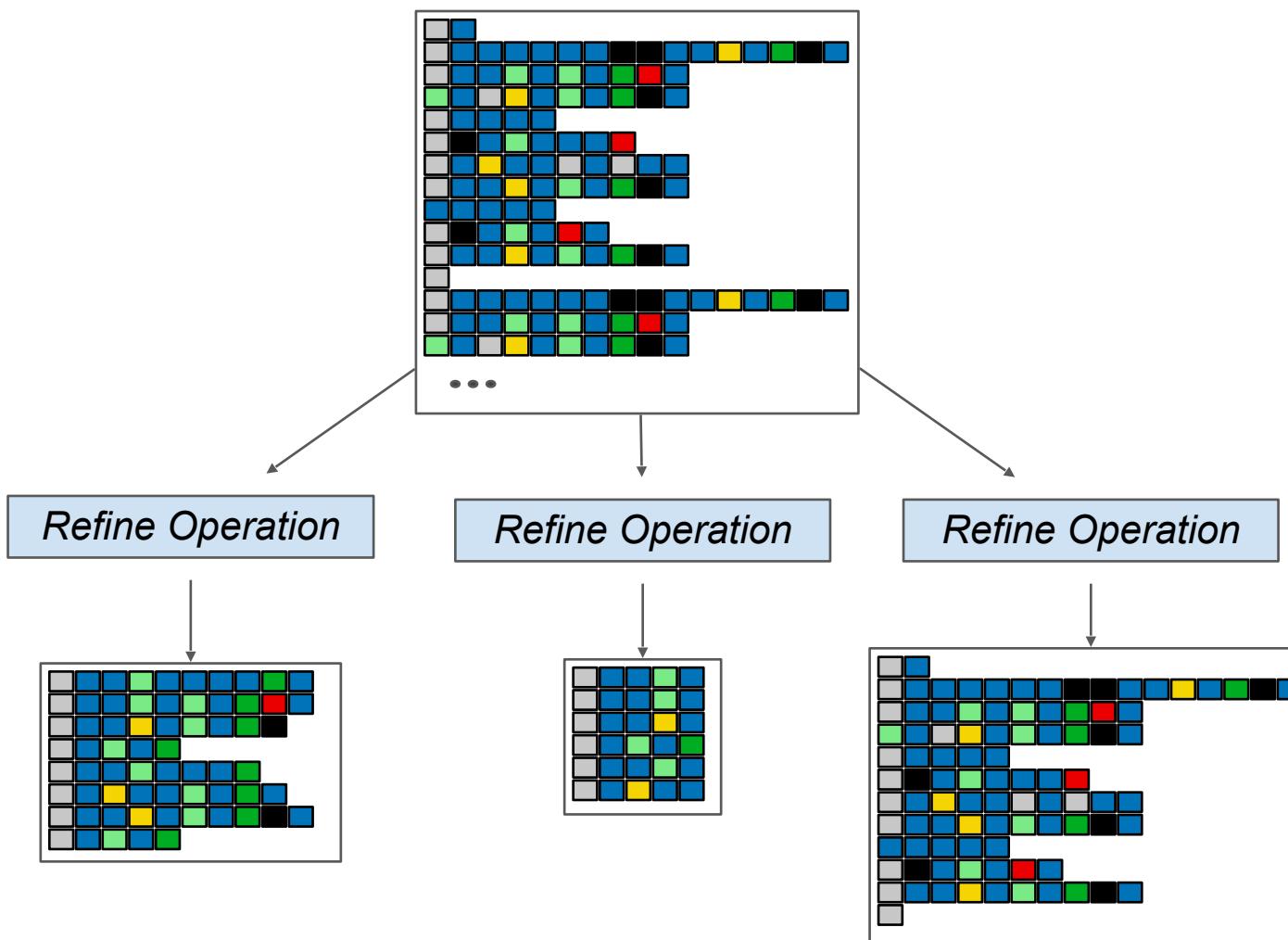
- Gives Insight into underlying data of segment
  - Action Attributes
  - Sequence Attributes
  - Segment Attributes
- Leads to:
  - Insights
  - New ways on how to *refine*
  - Whether segment should be *abandoned*
  - Whether segment should be *exported*

# High-Level Segmentifier Analysis Model

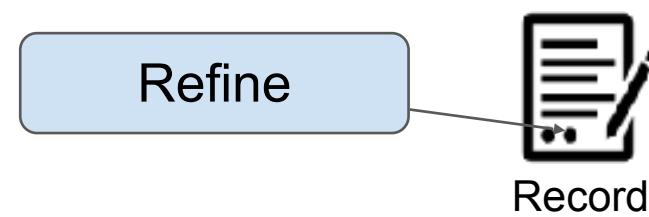


- Apply operation to create new segments
- Type of Refinements
  - *Filter*
  - *Partition*
  - *Transform*

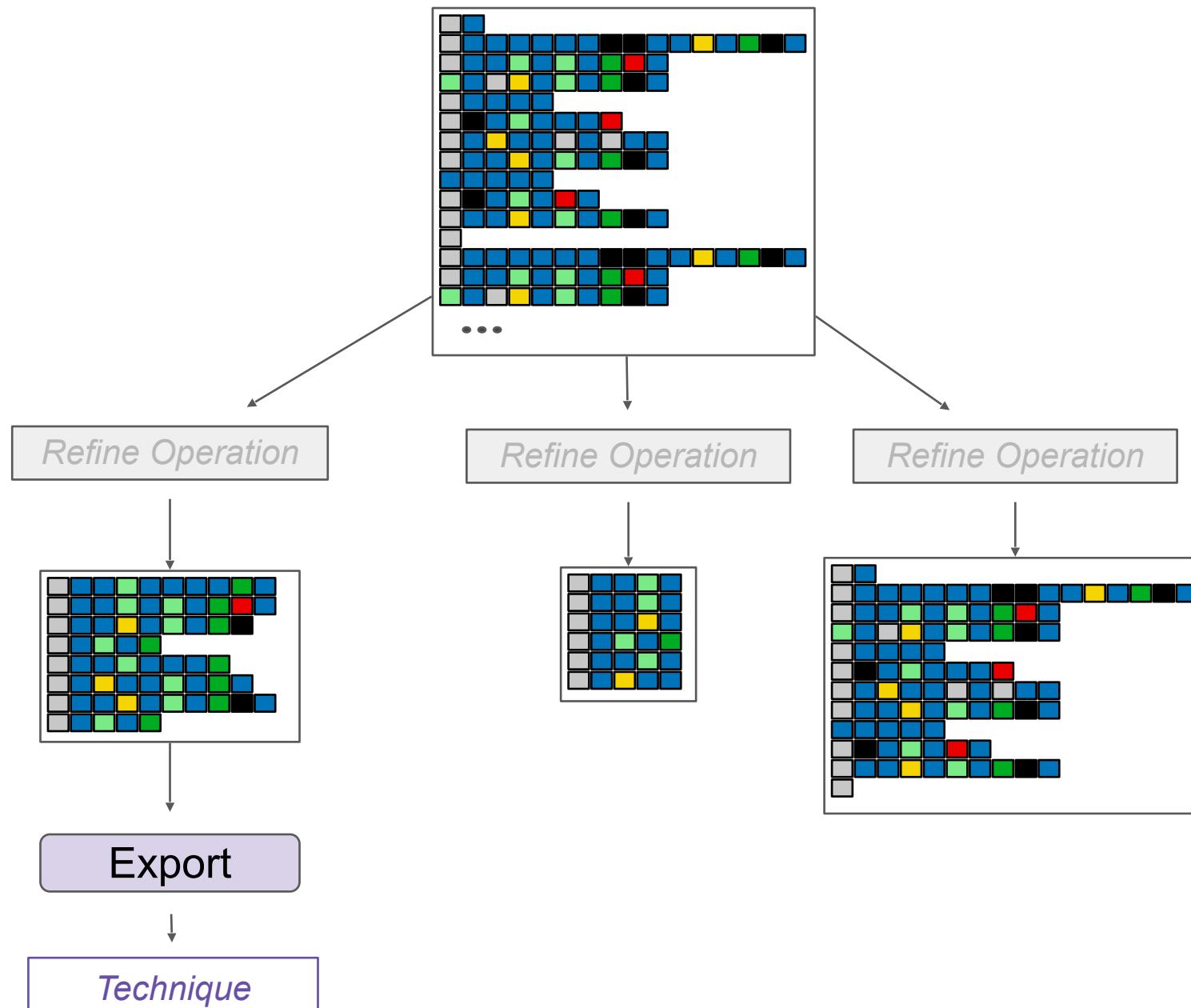
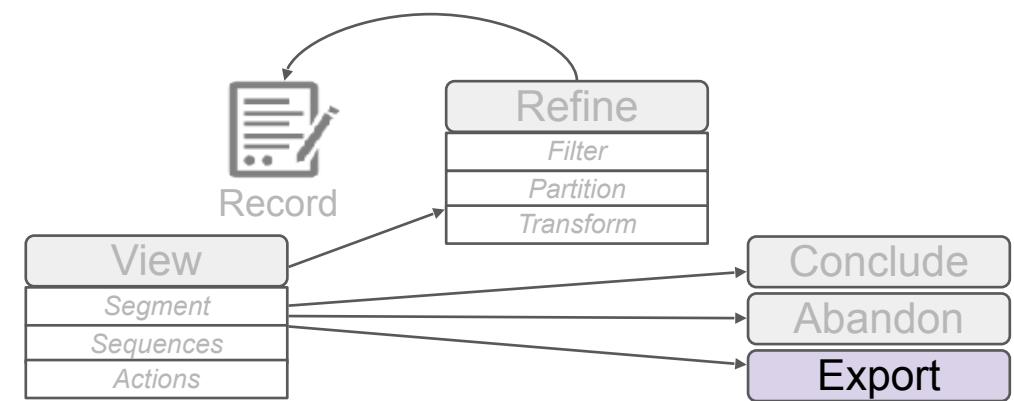
# High-Level Segmentifier Analysis Model



- Record all refinement steps automatically
- Keep track of questions asked and hypotheses tested
- Ability to create and view multiple segments from the same segment

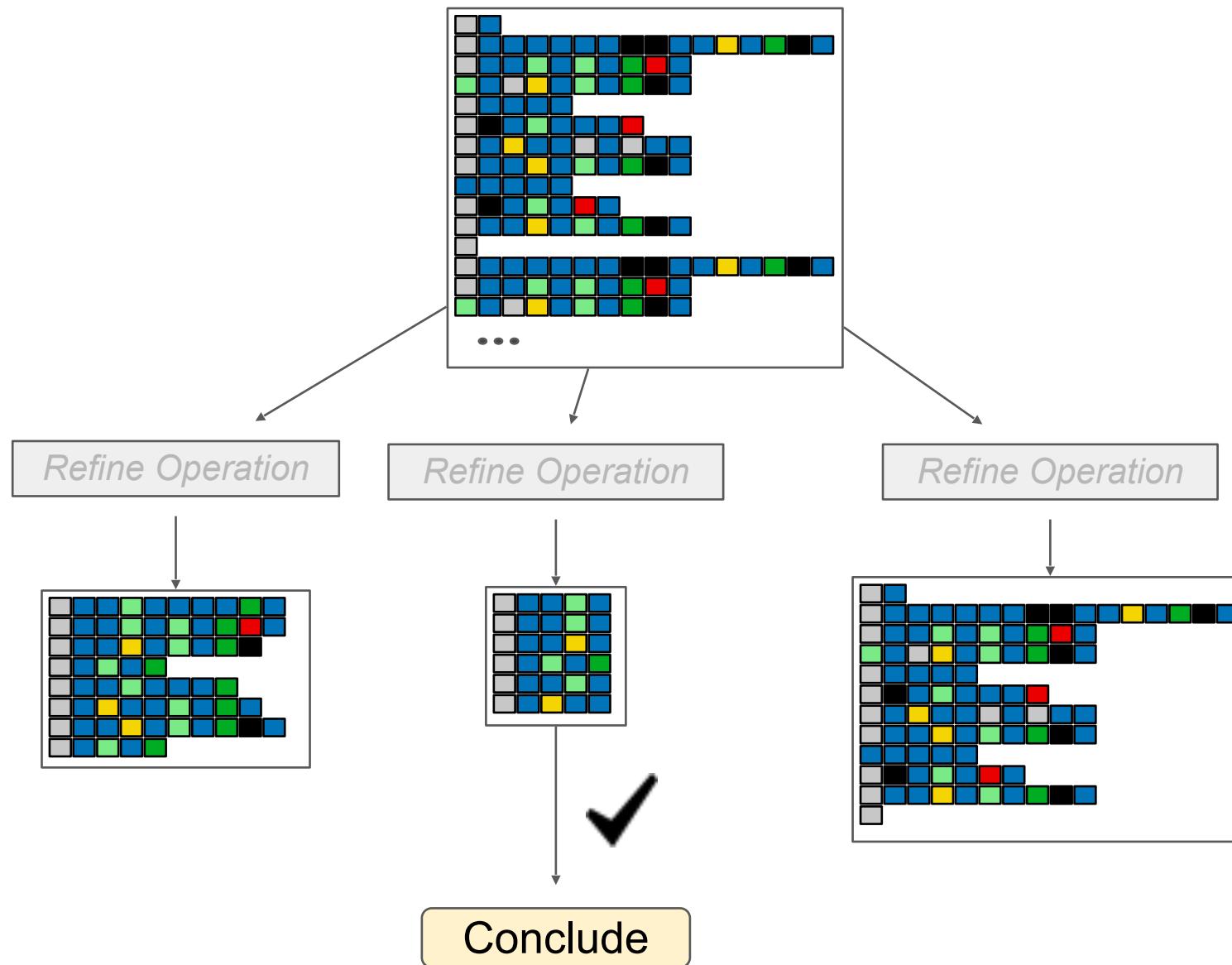
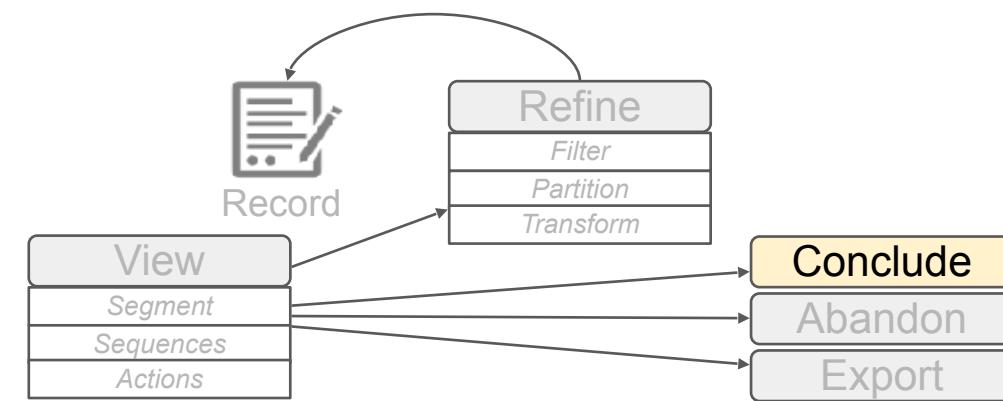


# High-Level Segmentifier Analysis Model



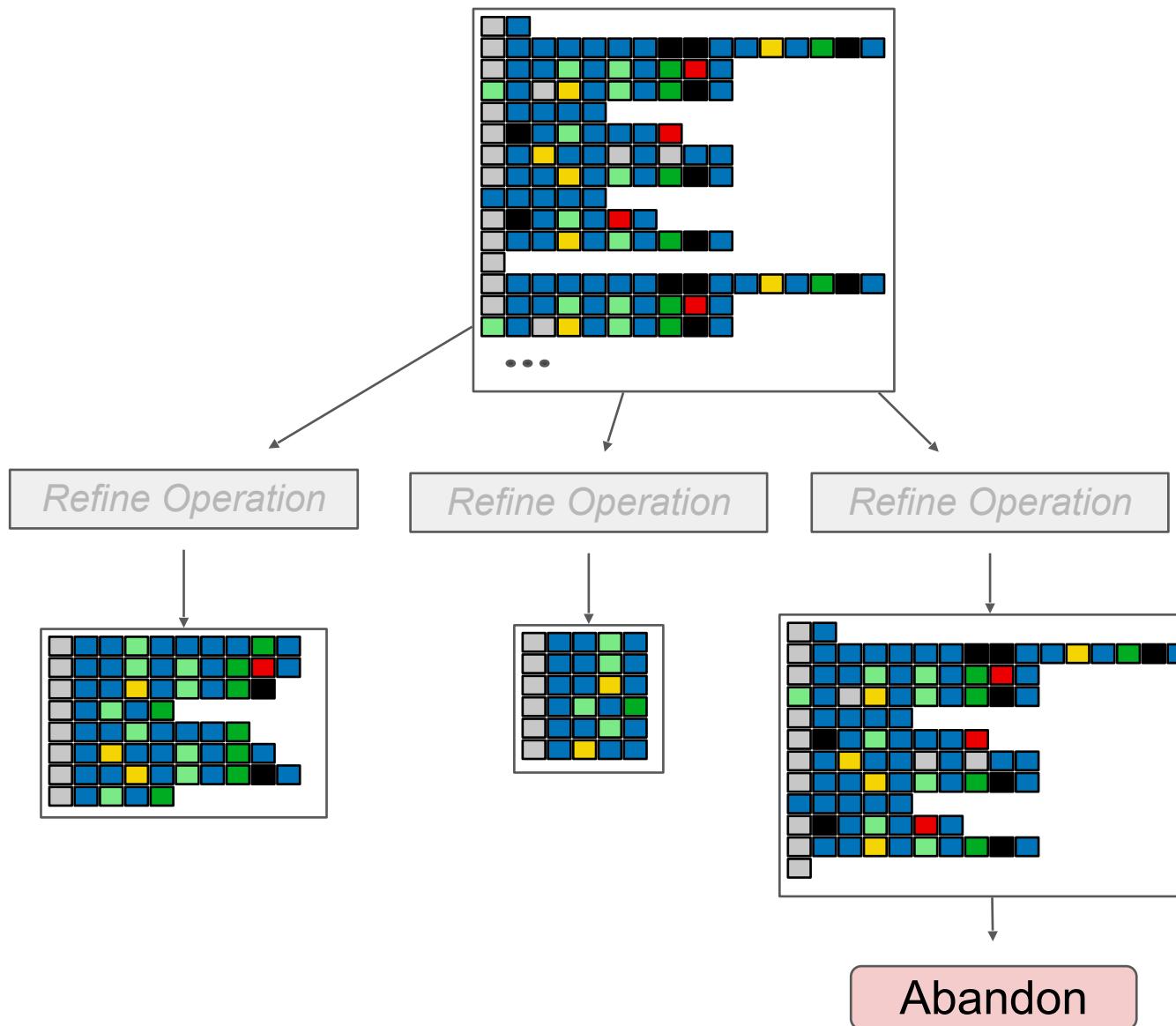
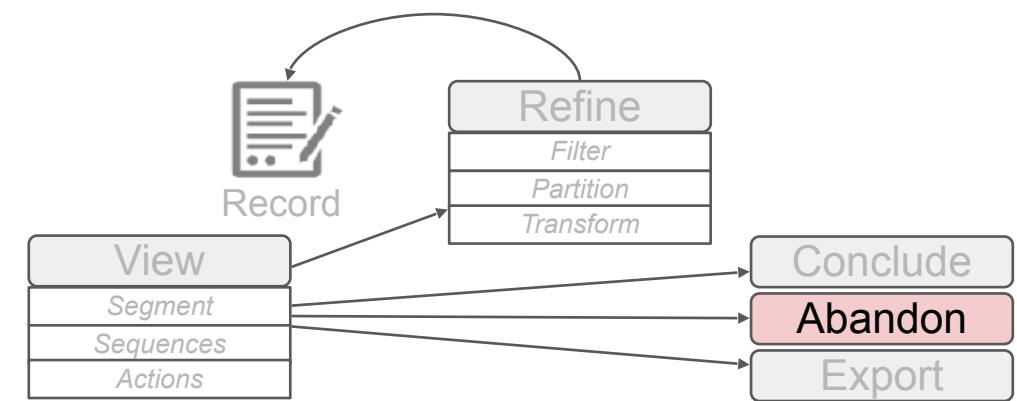
- Export refined segments for further downstream analysis, to more specific tools:
  - Pattern mining
  - Clustering

# High-Level Segmentifier Analysis Model



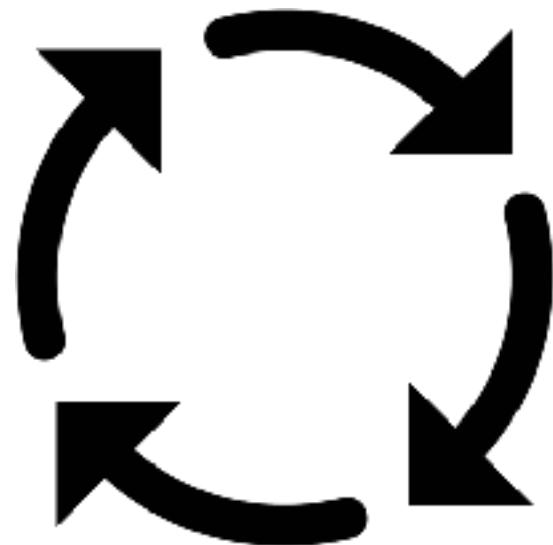
- Discover actionable insight by *viewing segment*

# High-Level Segmentifier Analysis Model



- By viewing the segment, analyst *abandons* if:
  - No actionable insights
  - No further ways to *refine*
  - Not suitable for *export*

# Why Visual Analytics?



- Automation would be nice...
  - Put data in, actionable results appear
- ... but it is not realistic
  - Many possible questions, data-driven interplay between finding answers and generating new questions
- Human-in-the-loop visual data analysis
  - Integrate computing power of machine with intuition of domain experts

# Solution

# The Segmentifier Interface

The figure displays the Segmentation tool interface with four main panels:

- Operation Manager**: Shows an "Operations" tree with metrics like Total Events, Total Actions, and Total Users.
- Analysis Paths**: A hierarchical tree diagram titled "Analysis Paths for D2\_jump\_start\_20K".
- Segment Inspector**: A dashboard with four charts: Duration (Histogram), Start Hour (Bar chart), Weekday (Bar chart), and Start Date (Bar chart).
- Action Level**: A detailed view of user actions with a histogram of Total Actions, a sequence of actions, and an adjacency matrix.

# Video

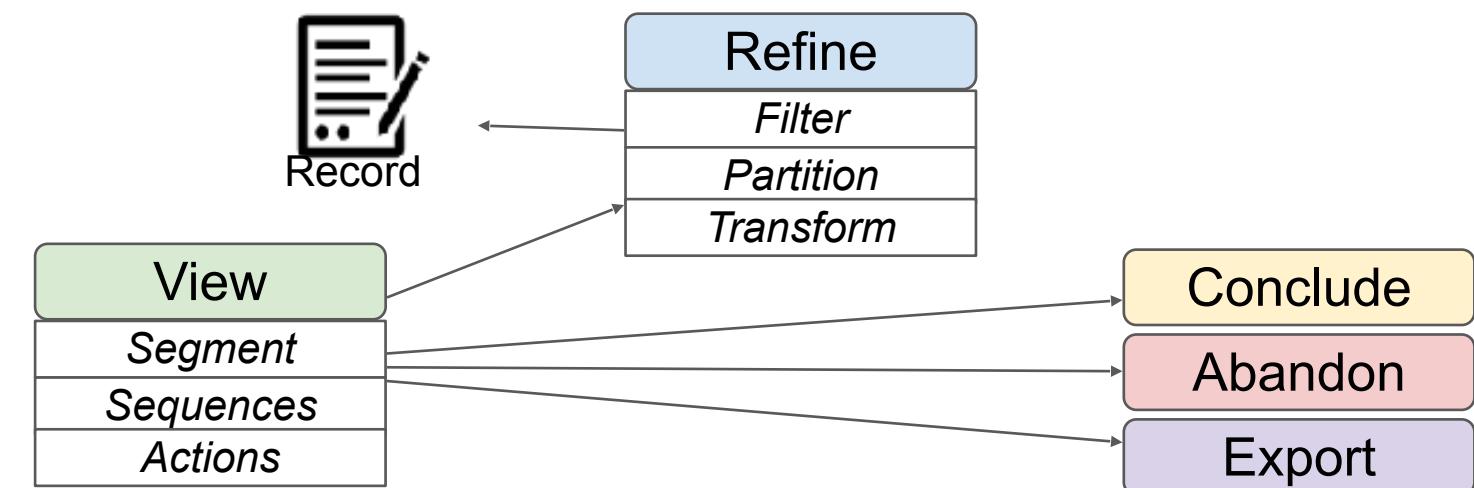
**Segmentifier: Interactively Refining Clickstream Data into Actionable Segments**



<https://www.youtube.com/watch?v=TobYDFeISOg&t=20s>

# Segmentifier Contributions

- Thorough **characterization of task and data abstraction** for clickstream data analysis



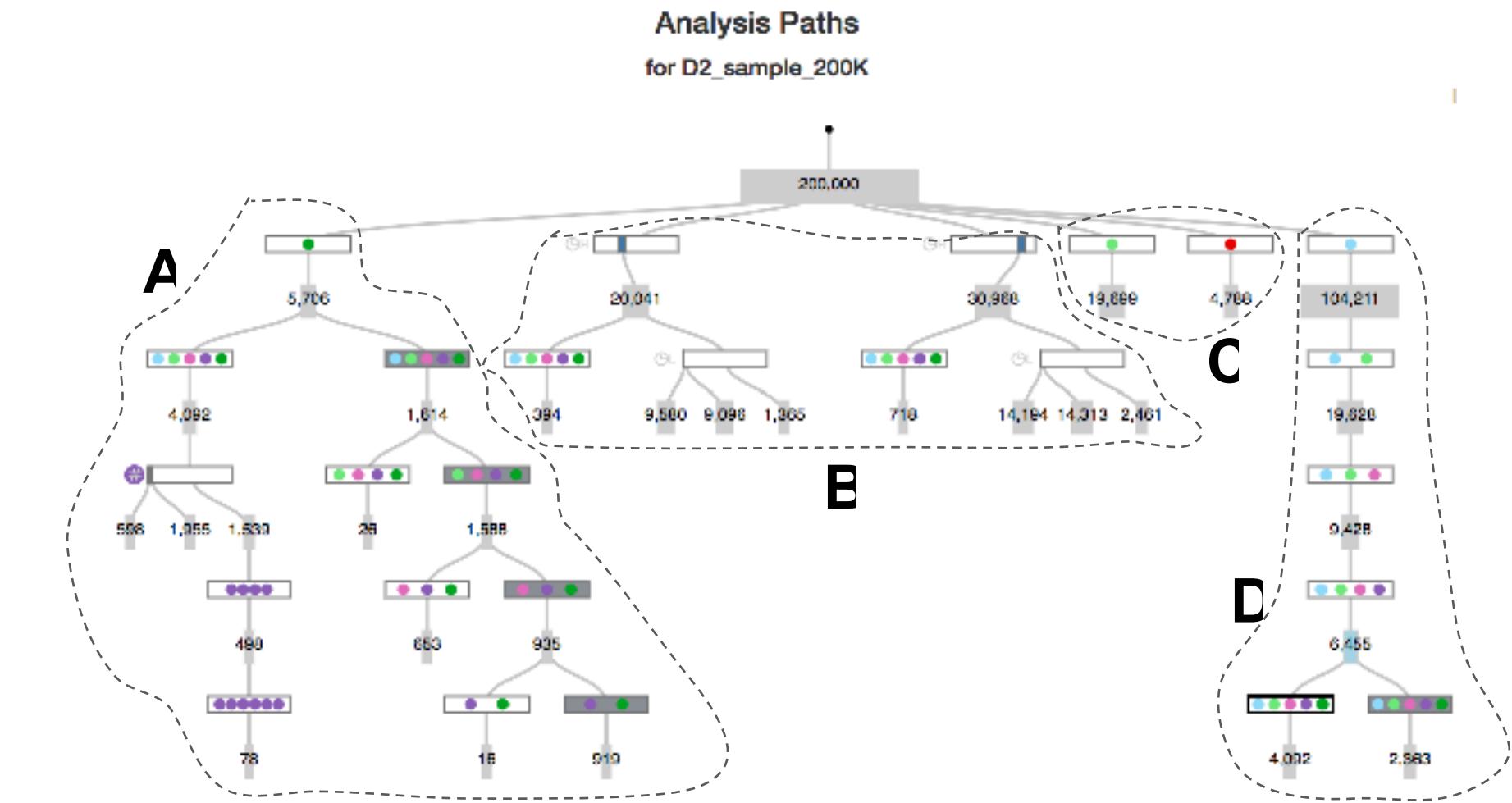
# Segmentifier Contributions

- Thorough characterization of task and data abstraction for clickstream data analysis
- Segmentifier: novel analytics interface for refining data segments and viewing characteristics before downstream fine-grained analysis



# Segmentifier Contributions

- Thorough **characterization of task and data abstraction** for clickstream data analysis
- **Segmentifier: novel analytics interface** for refining data segments and viewing characteristics before downstream fine-grained analysis
- Preliminary **evidence of utility**



# Three case studies of problem-driven work

- e-commerce



- facilities management

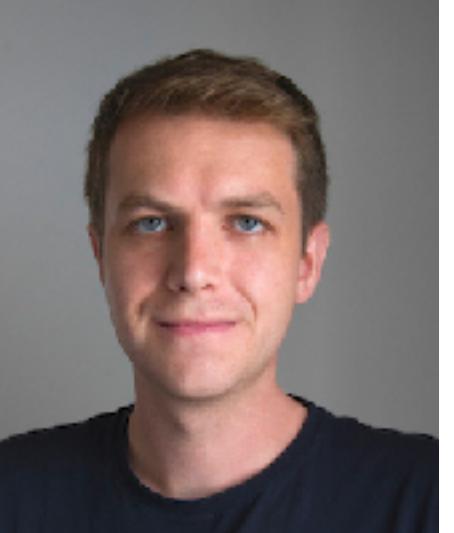


- biology





Michael  
Oppermann



# Ocupado

## *Visualizing Location-Based Counts Over Time Across Buildings*

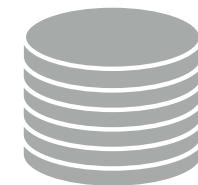
<http://www.cs.ubc.ca/labs/imager/tr/2020/ocupado/>

Ocupado: Visualizing Location-Based Counts Over Time Across Buildings.

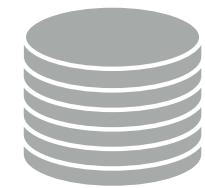
Oppermann and Munzner. Computer Graphics Forum (Proc. EuroVis 2020) 39(3):127-138 2020.

# Location-Based Counts





**Previous measurement required  
physical counting or installation  
of additional hardware.**



**Previous measurement required  
physical counting or installation  
of additional hardware.**

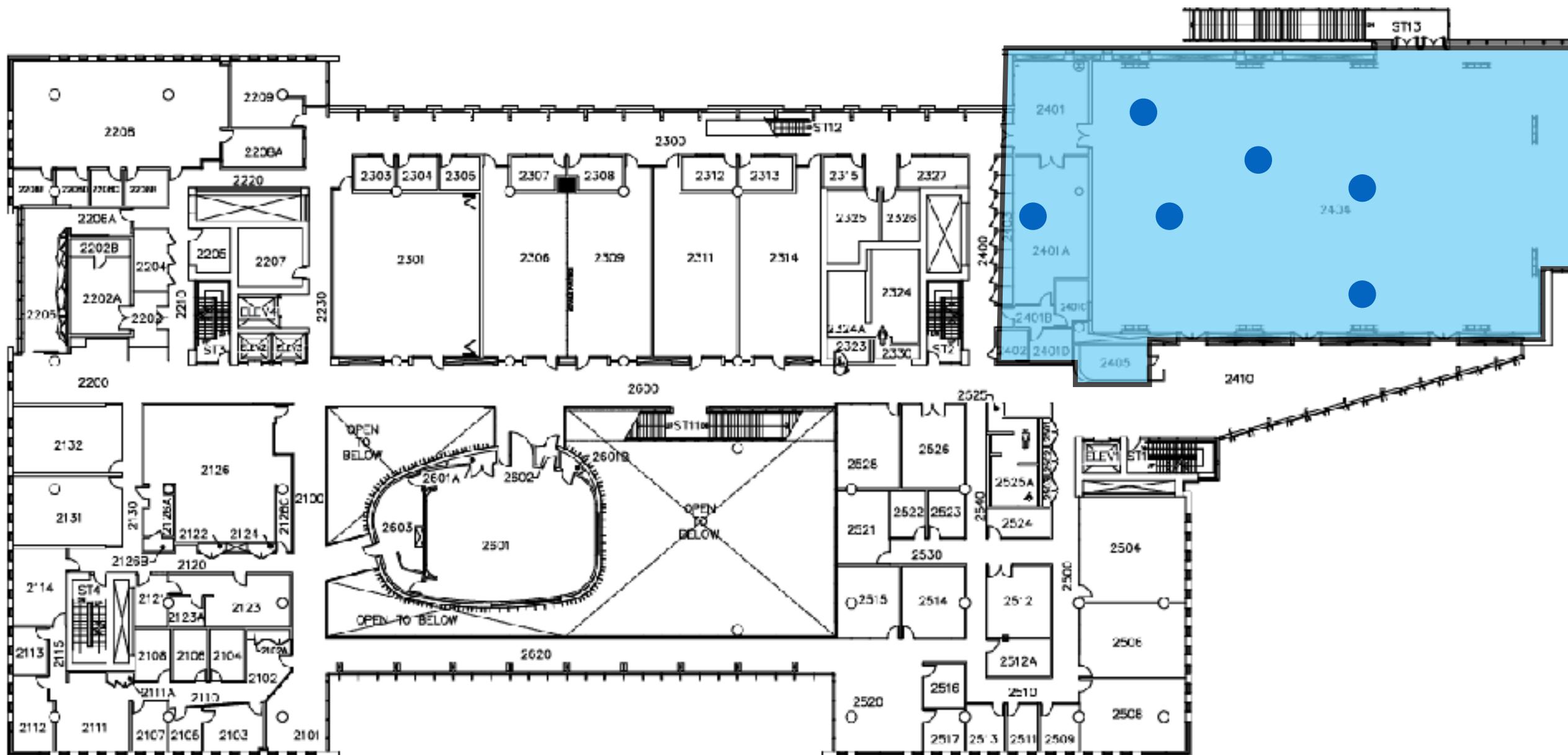


**Previous visualization attempts  
were limited in space and time.**

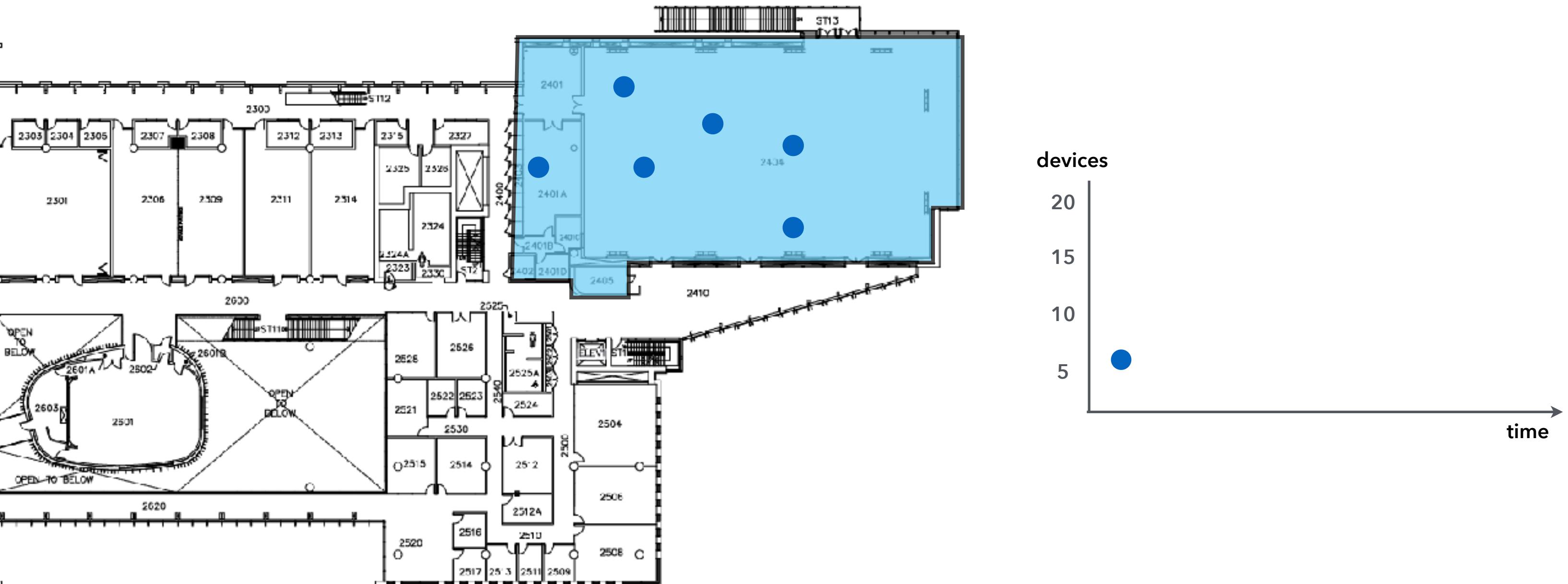
# Design Study



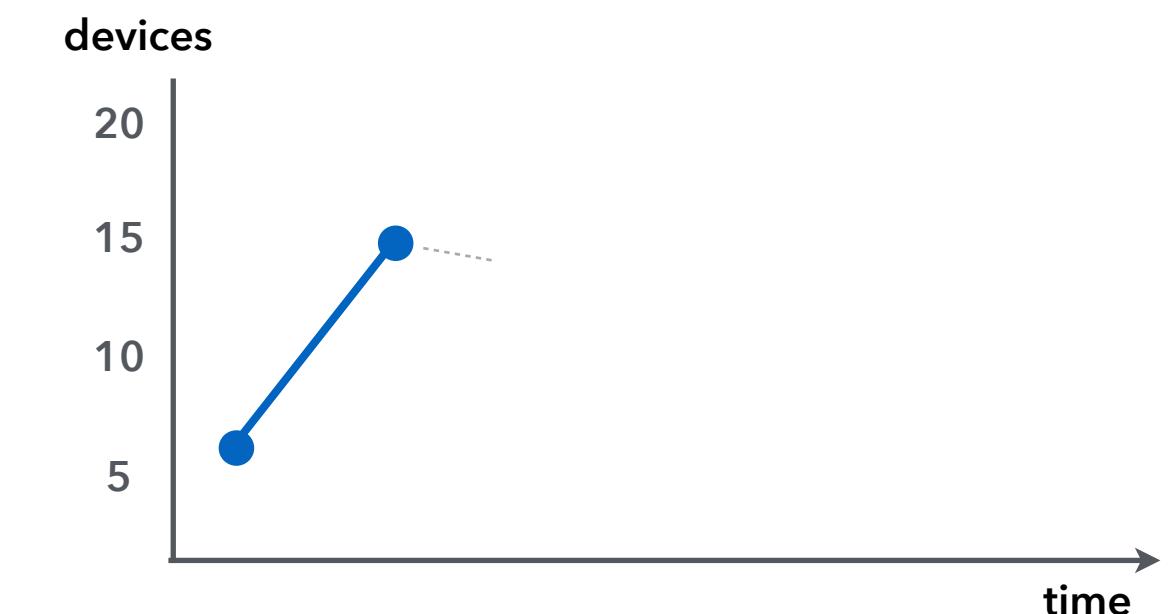
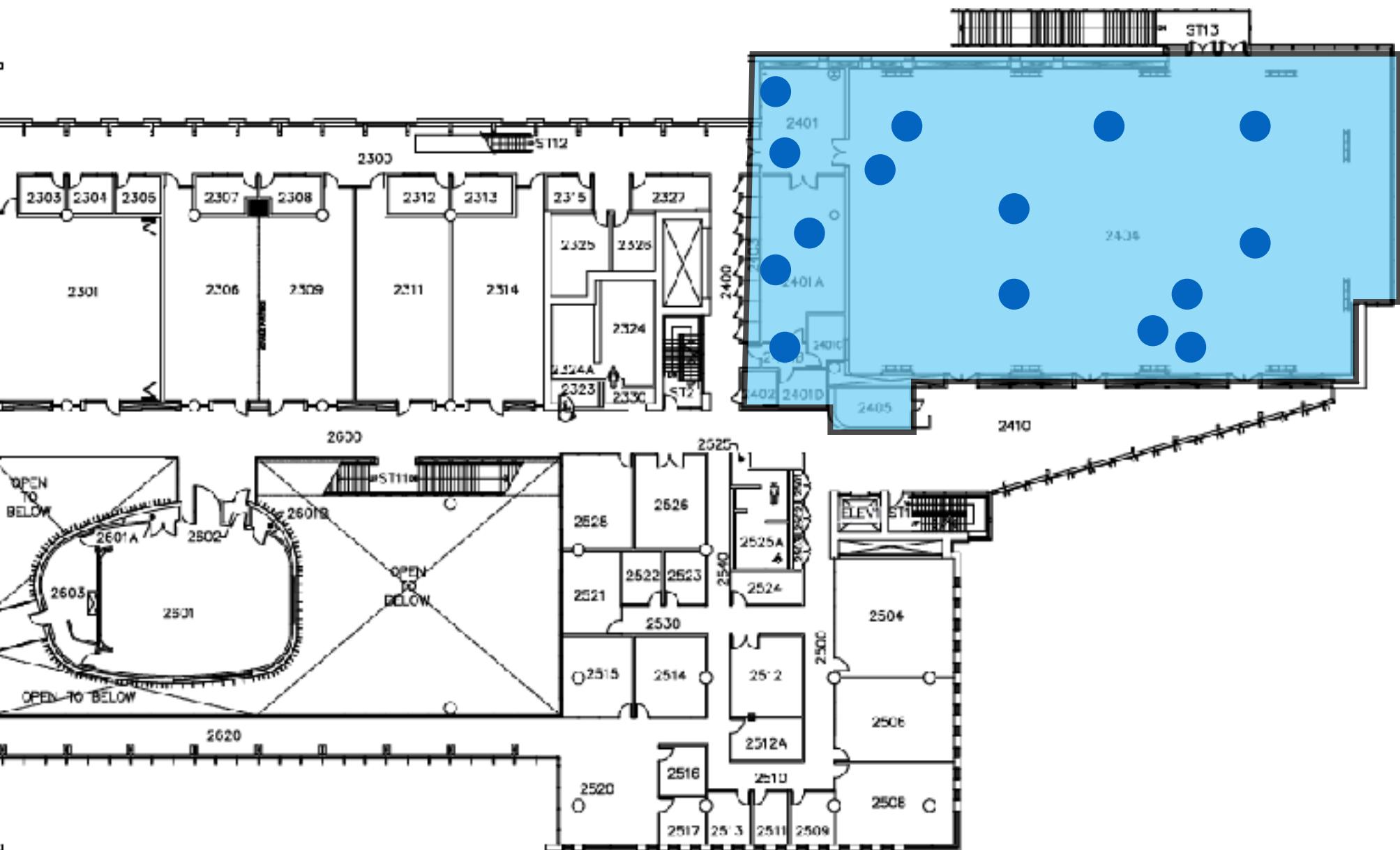
# WiFi Connections: Location-Based Counts



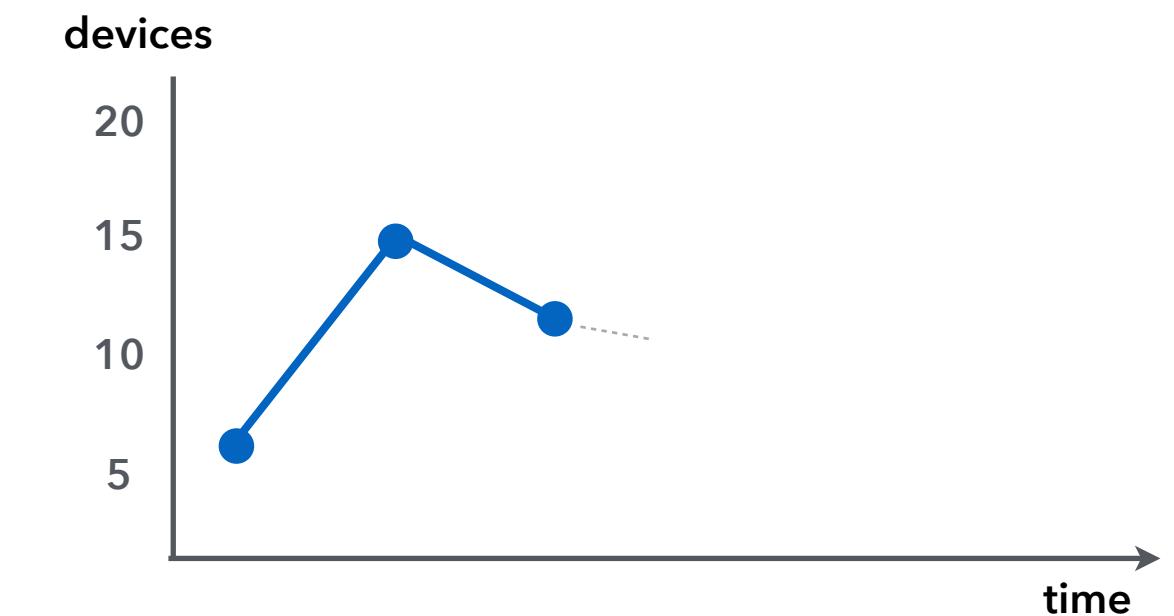
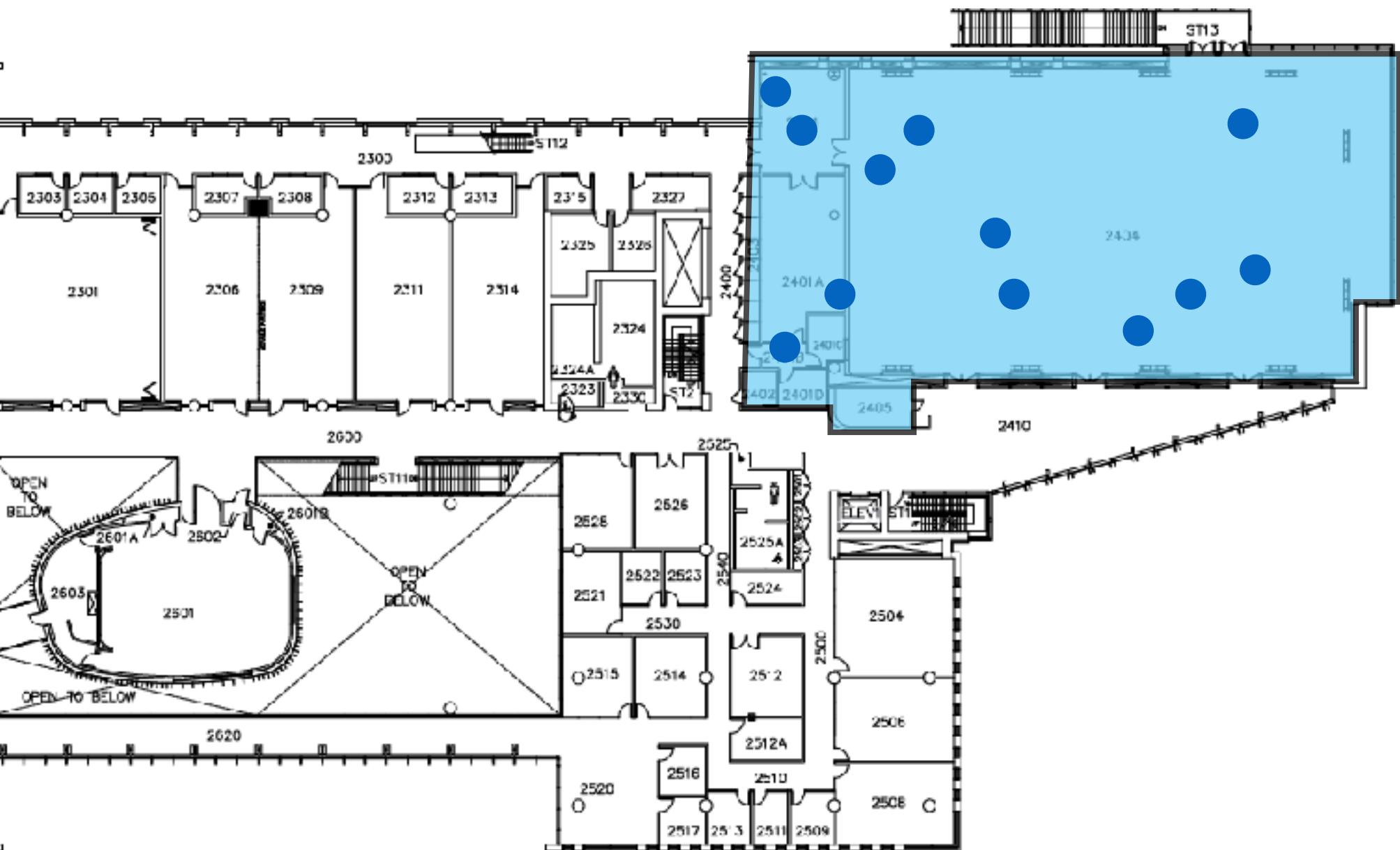
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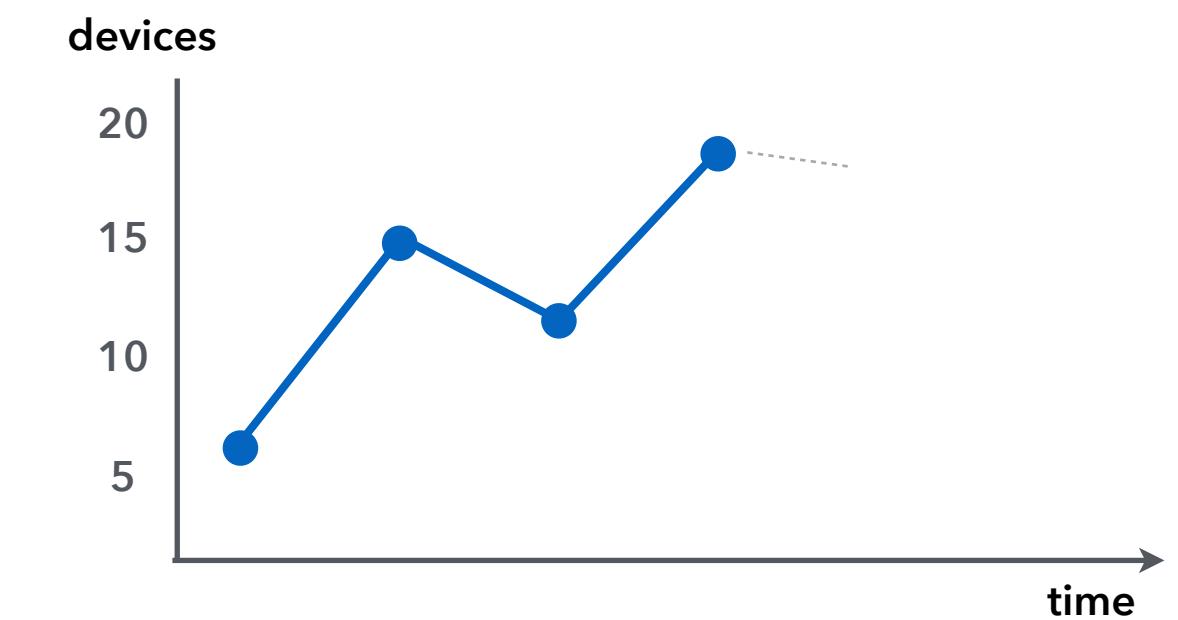
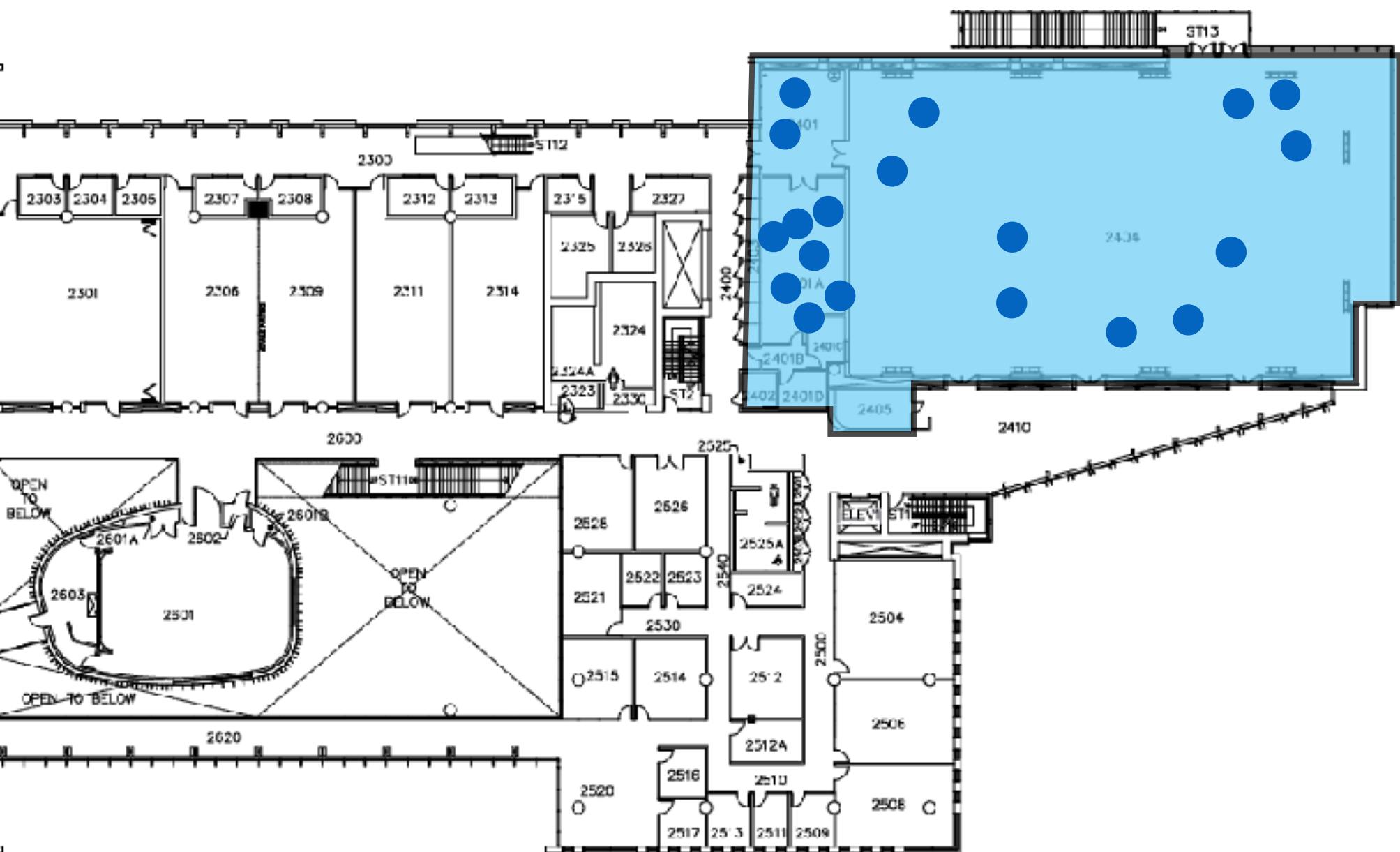
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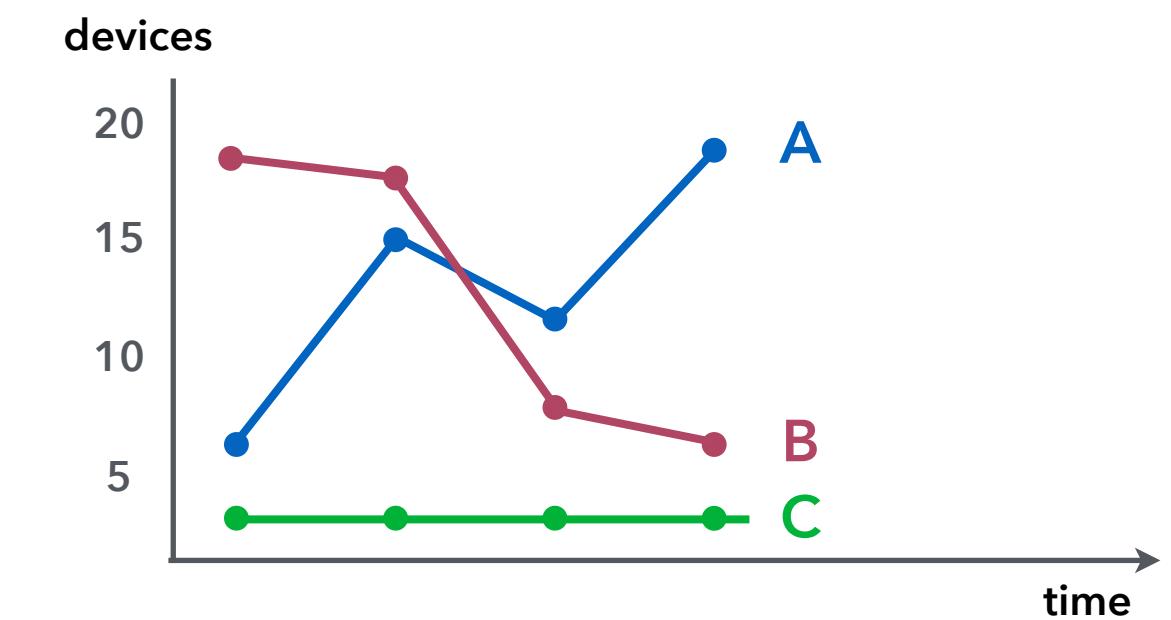
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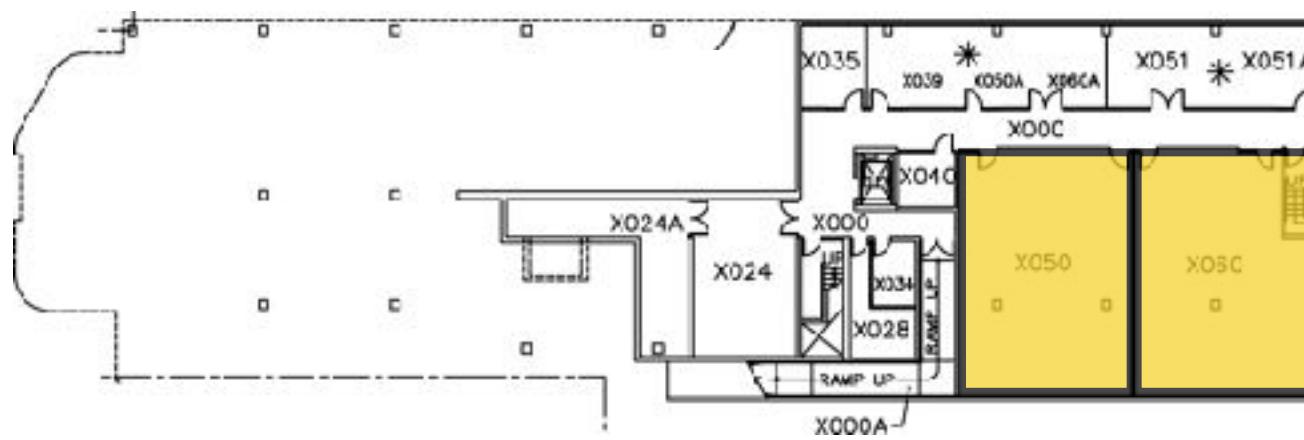
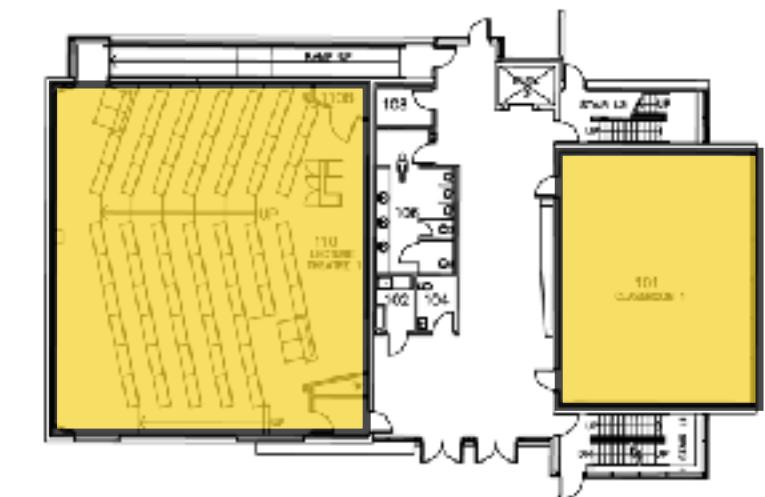
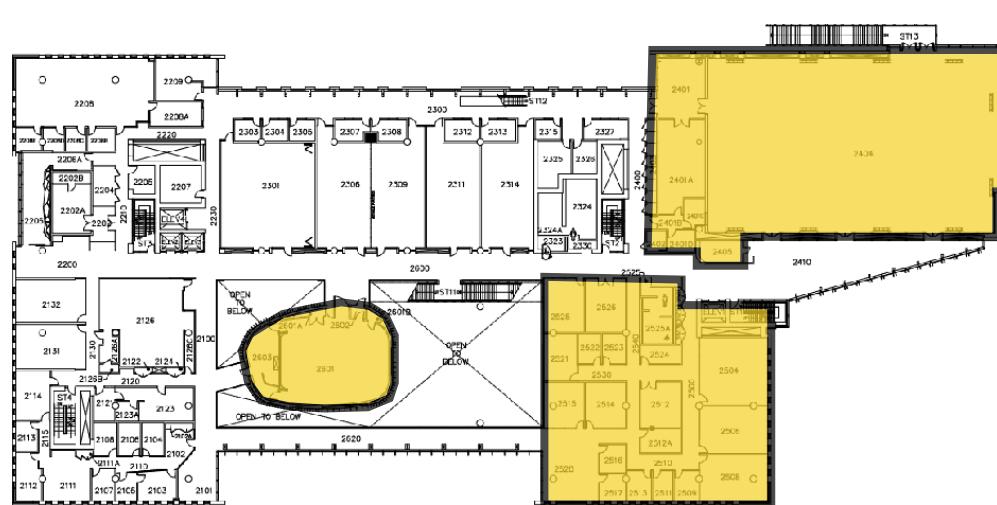
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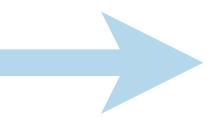
# WiFi Connections: Location-Based Counts



# Location-Based Counts

- ▶ Regular intervals (e.g., every 5 minutes)
- ▶ Spatial hierarchy (Zone → Floor → Building → Campus)
- ▶ No trajectories or device identifiers are recorded
- ▶ Intrinsic privacy advantages

Data



**Automated  
HVAC control**

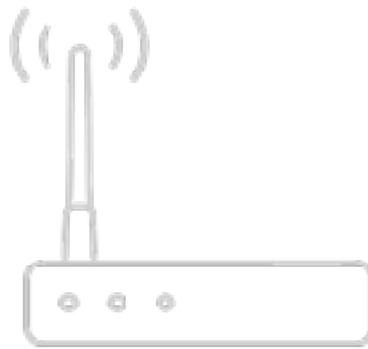
Data



Data



**Decision  
making**

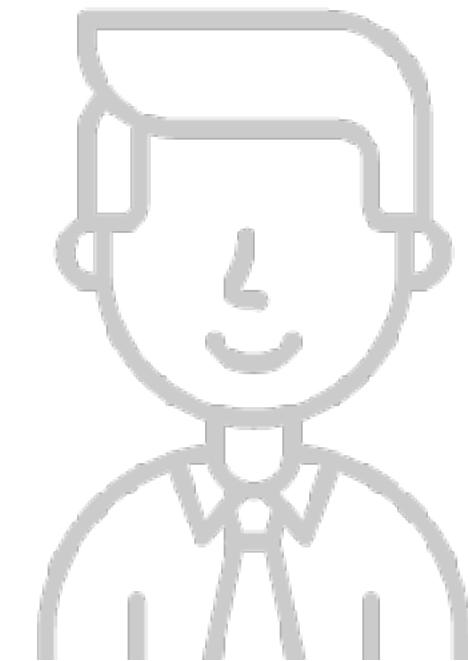
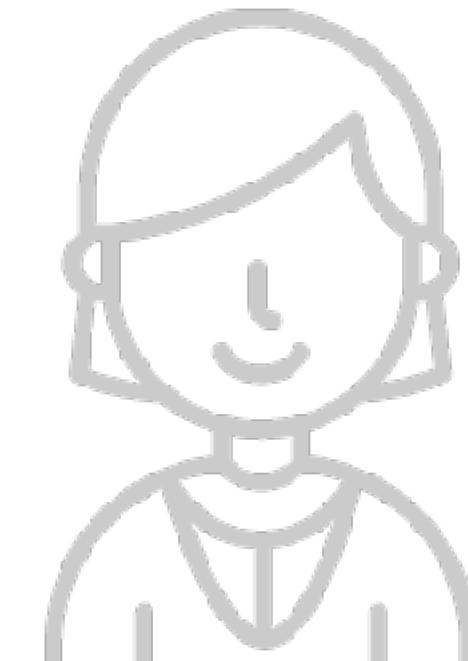
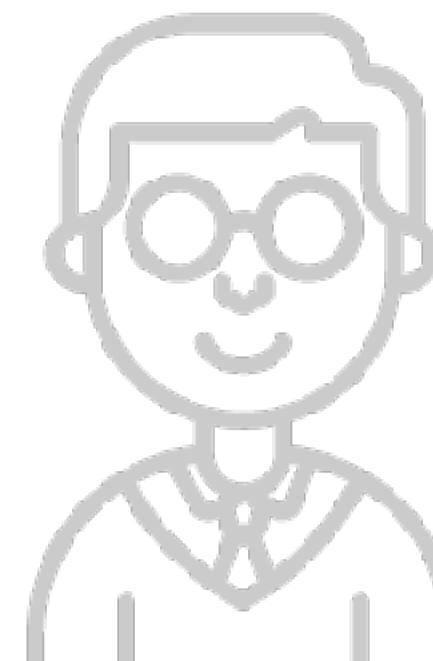
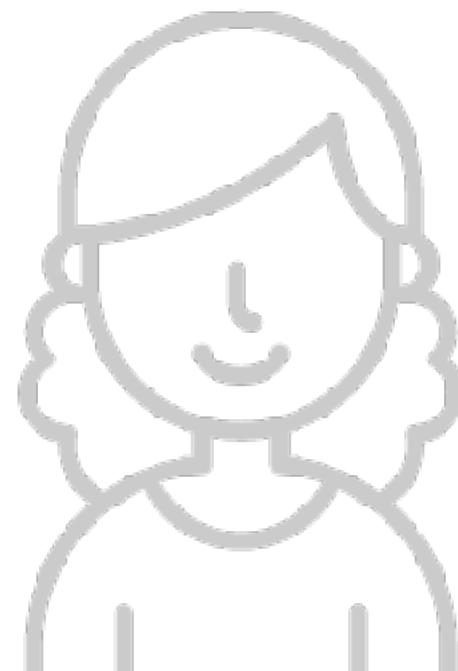


**WiFi connections as a proxy for occupancy**



**WiFi connections as a proxy for occupancy**

# **Interviews with potential stakeholders**



# Focus Domains

- ▶ **Space planning**
- ▶ **Building management**
- ▶ **Custodial services**
- ▶ **Classroom management**
- ▶ **Data quality control**

# Focus Domains

- ▶ Space planning
- ▶ Building management
- ▶ Custodial services
- ▶ Classroom management
- ▶ Data quality control



**Semi-structured discussions  
and live demos**

# Tasks



**Confirm assumptions or previous observations.**

Do students occupy room x in evenings or on weekends?

# Tasks

- Confirm assumptions or previous observations.**
- Monitor the current/recent utilization rate.**  
Which rooms are empty/busy?

# Tasks

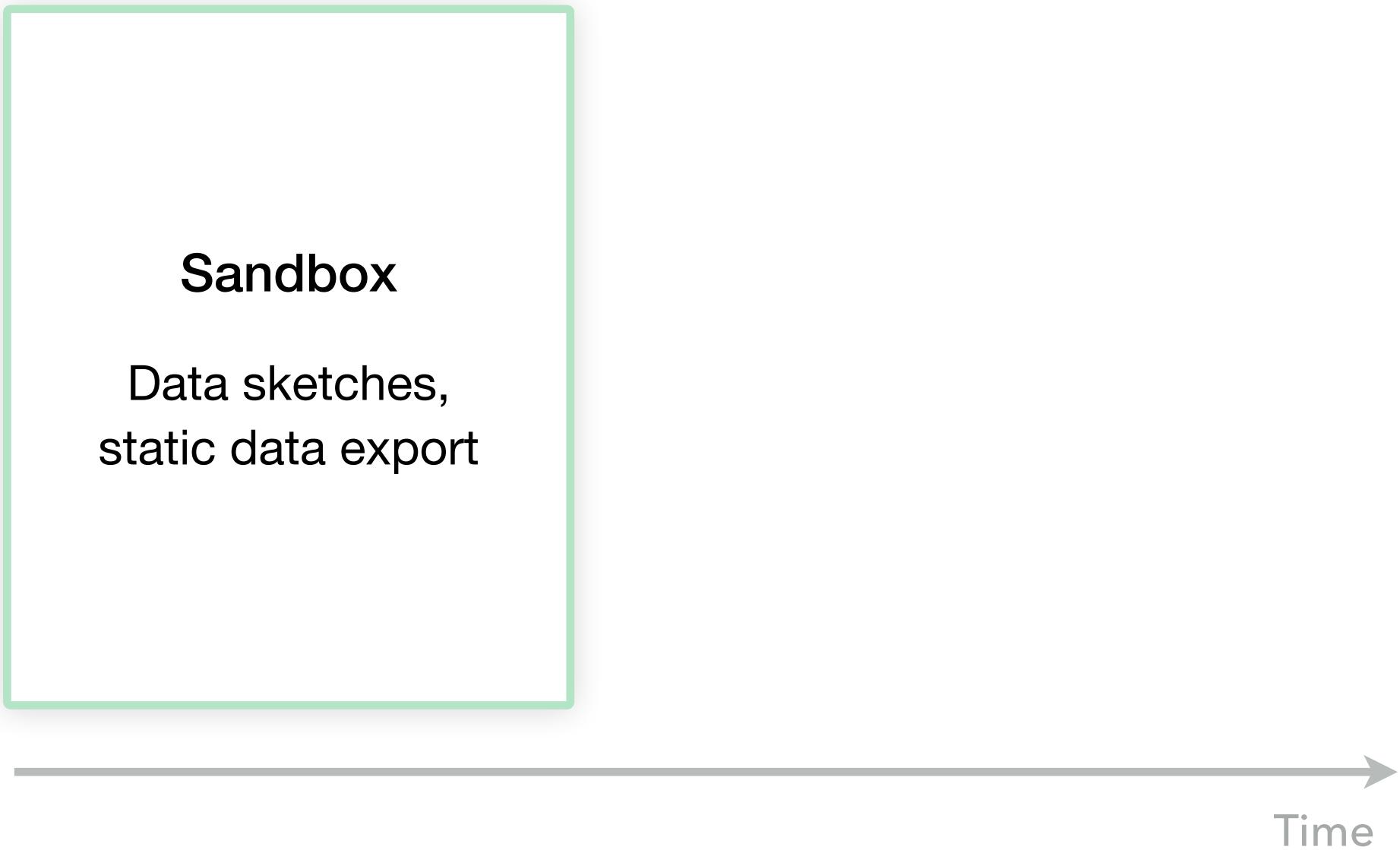
- Confirm assumptions or previous observations.**
- Monitor the current/recent utilization rate.**
- Communicate space usage and justify decisions.**  
Space usage improved after renovation.

# Tasks

- Confirm assumptions or previous observations.**
- Monitor the current/recent utilization rate.**
- Communicate space usage and justify decisions.**
- Validate the data (quality control).**  
Check minimum size of a room that can be captured.

# Spatial and Temporal Data Granularities

# Visualization Prototypes



# Visualization Prototypes

## Sandbox

Data sketches,  
static data export

- ▶ **original plan: different interface for each stakeholder**
- ▶ **realization: task & data abstractions match multiple stakeholders**
- ▶ **if slice by space & time granularity**

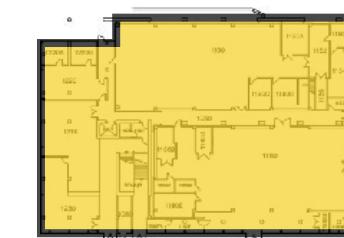
# Spatial and Temporal Data Granularities

**Regions of interest**

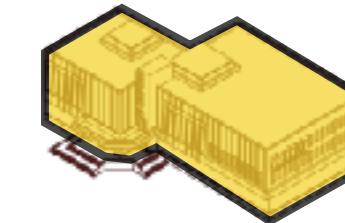
Zone



Floor

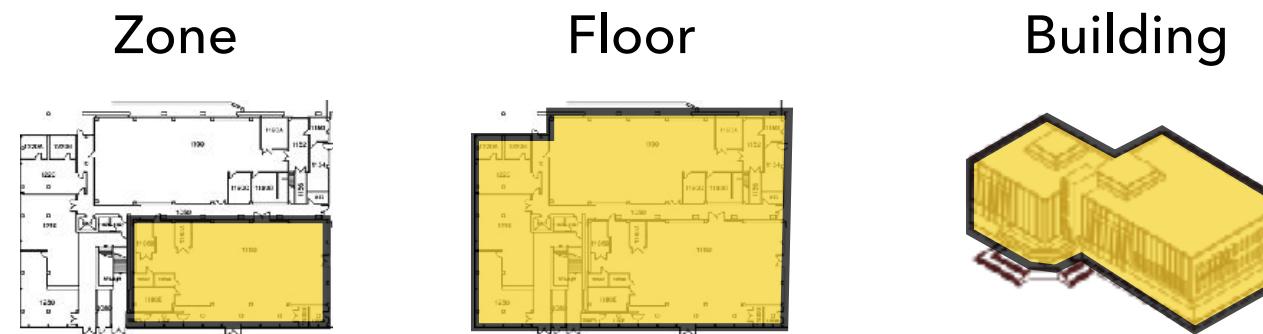


Building

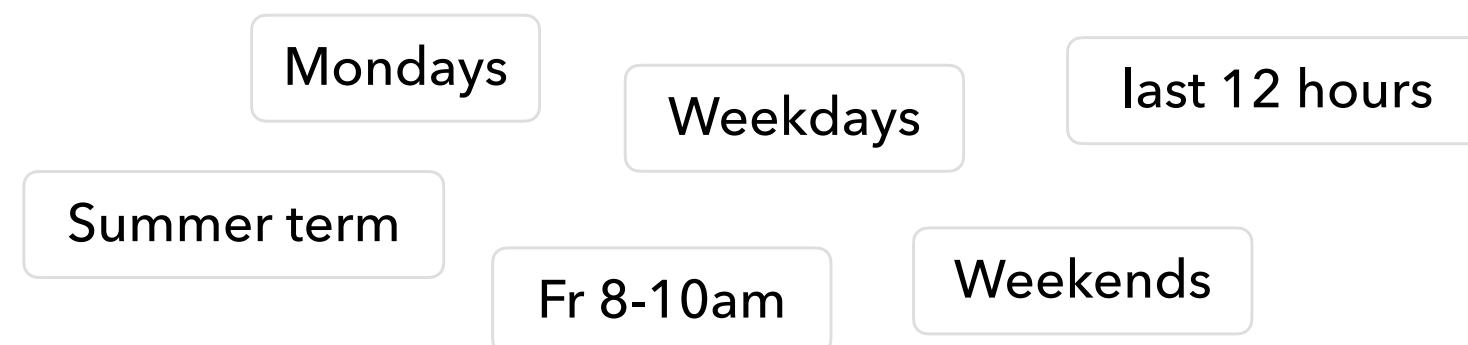


# Spatial and Temporal Data Granularities

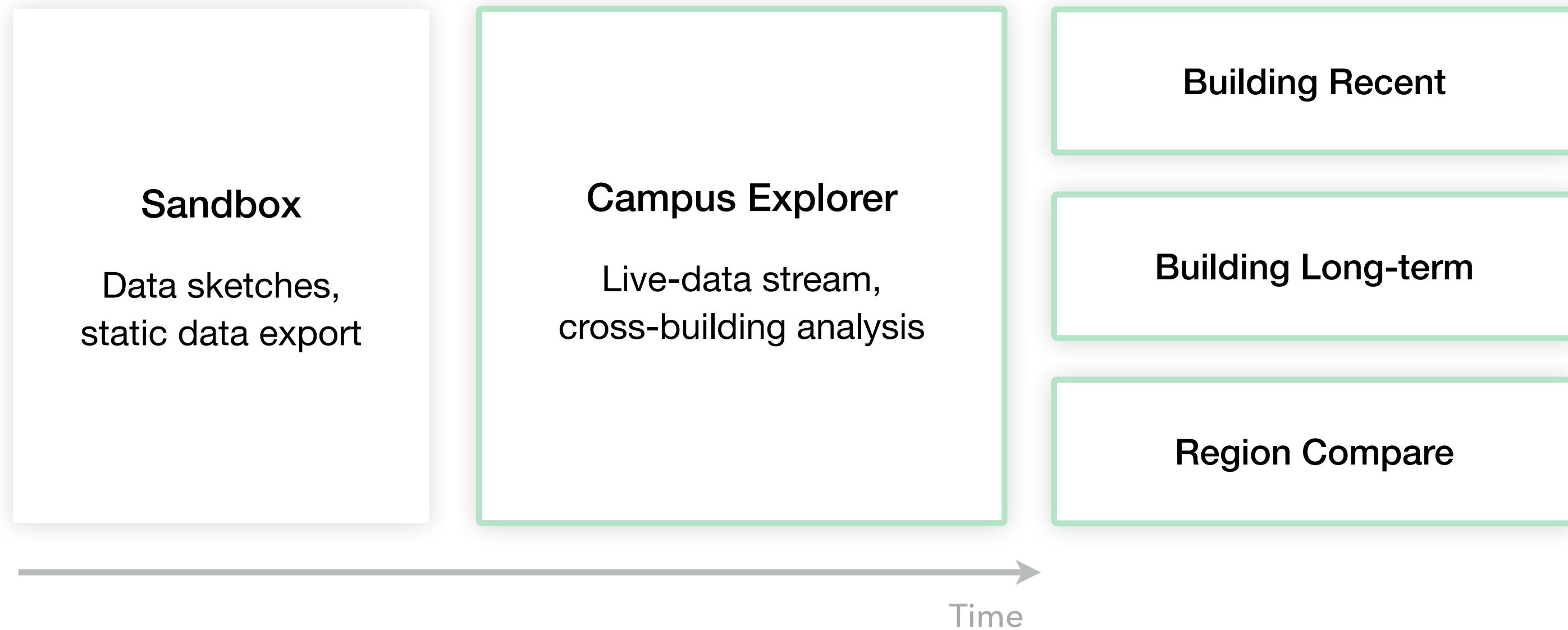
**Regions of interest**

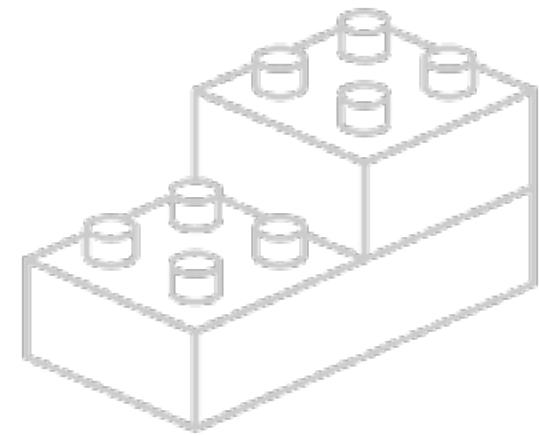


**Periods of interest**



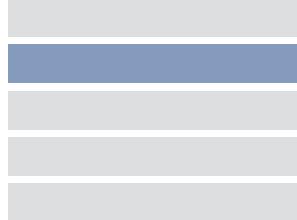
# Visualization Prototypes



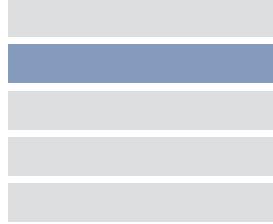
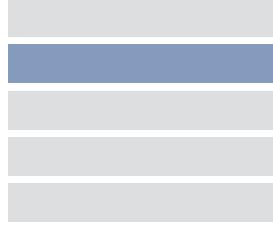


# Reusable Visualization Components

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Layout	Visual Encoding	Facet	Comparisons
	<b>Sparkline</b> 	Juxtaposition	Repeating patterns, trends, outliers (contiguous)

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	<b>Sparkline</b> 	Juxtaposition	Repeating patterns, trends, outliers (contiguous)
	<b>Box-plot-bars</b> 	Juxtaposition	Repeating patterns, trends, outliers (non-contiguous)

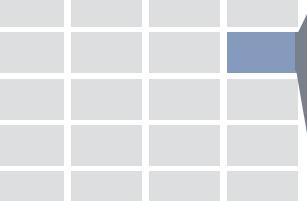
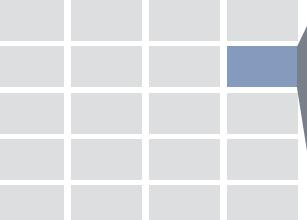
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	<b>Confidence band line chart</b> 	Aggregation	Typical utilization profiles

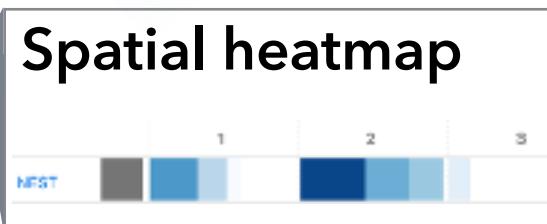
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	<b>Confidence band line chart</b> 	Aggregation	Typical utilization profiles
	<b>Superimposed line chart</b> 	Superposition	Within-session patterns, outliers

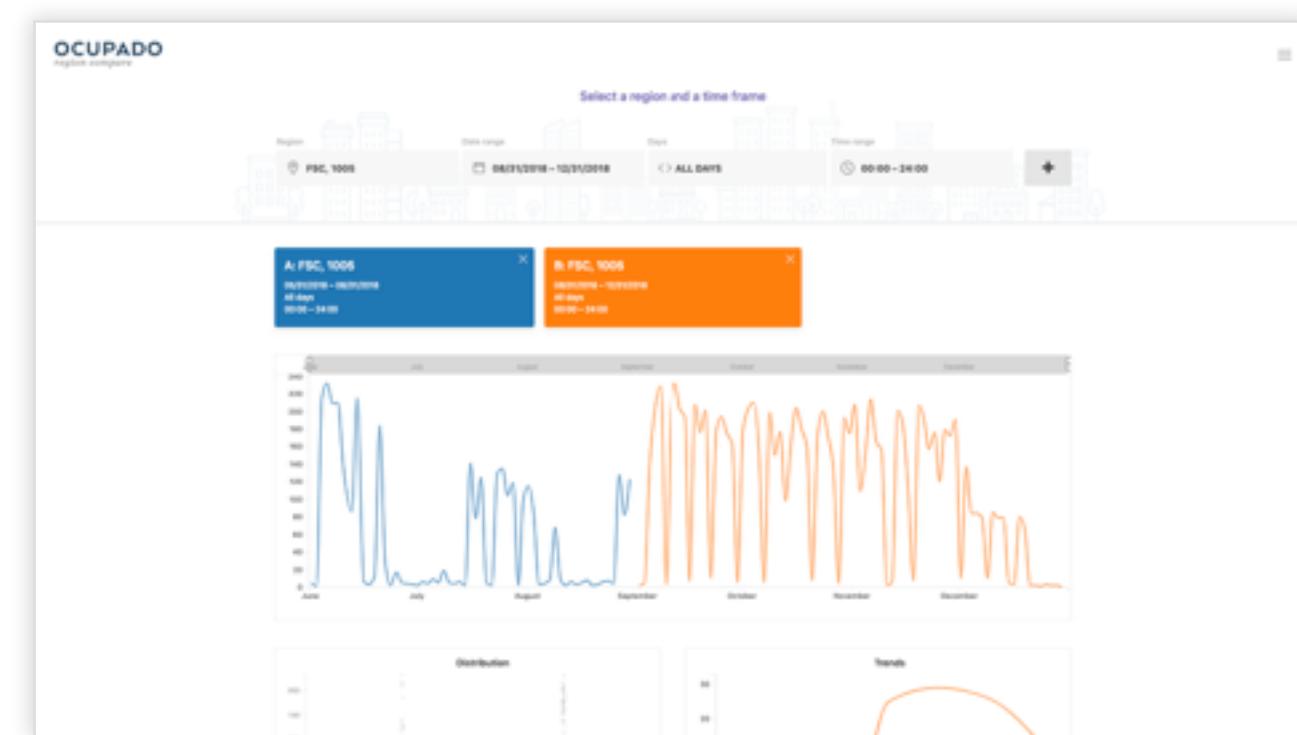
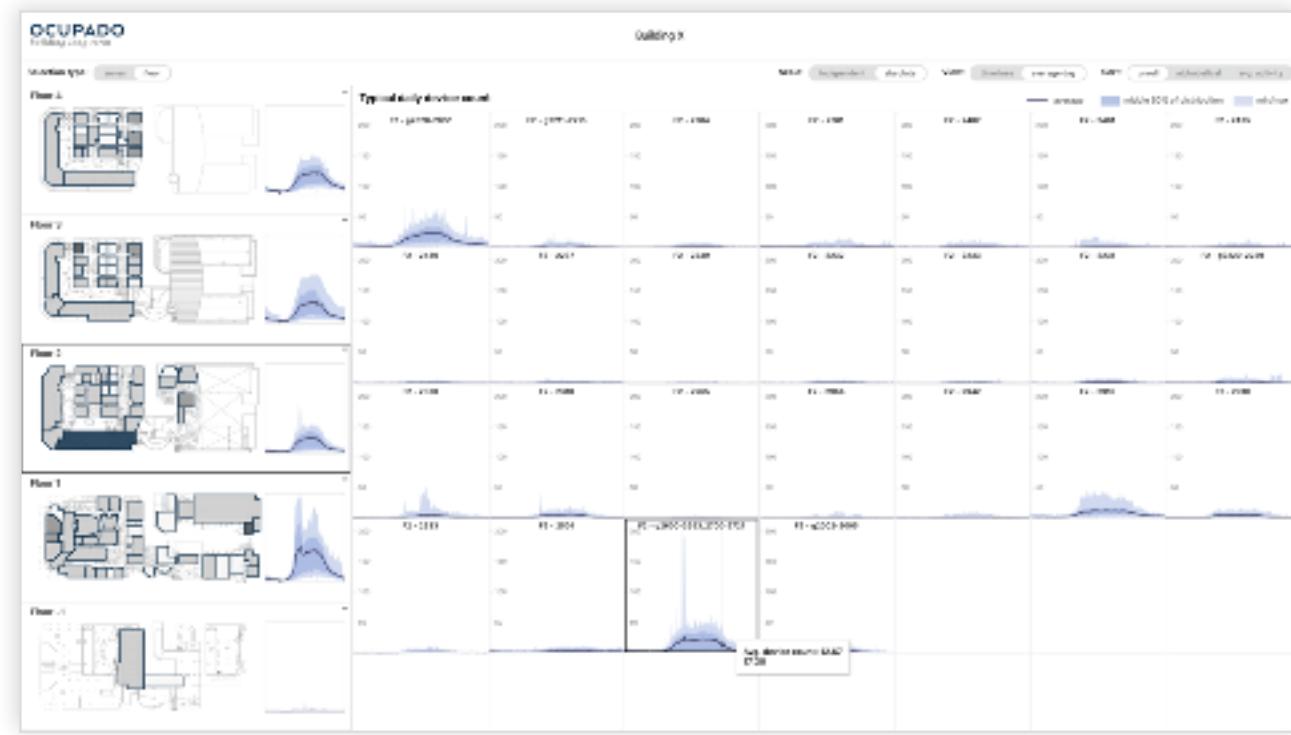
# Reusable Visualization Components

Layout	Visual Encoding	Facet	Comparisons
Temporal		Sparkline	Juxtaposition Repeating patterns, trends, outliers (contiguous)
		Box-plot-bars	Juxtaposition Repeating patterns, trends, outliers (non-contiguous)
		Confidence band line chart	Aggregation Typical utilization profiles
		Superimposed line chart	Superposition Within-session patterns, outliers

# Reusable Visualization Components

Layout	Visual Encoding	Facet	Comparisons
Temporal		Juxtaposition	Repeating patterns, trends, outliers (contiguous)
		Juxtaposition	Repeating patterns, trends, outliers (non-contiguous)
		Aggregation	Typical utilization profiles
		Superposition	Within-session patterns, outliers
		Superposition	Within local spatial neighborhood
Spatial		Containment (nested)	Across distributed regions

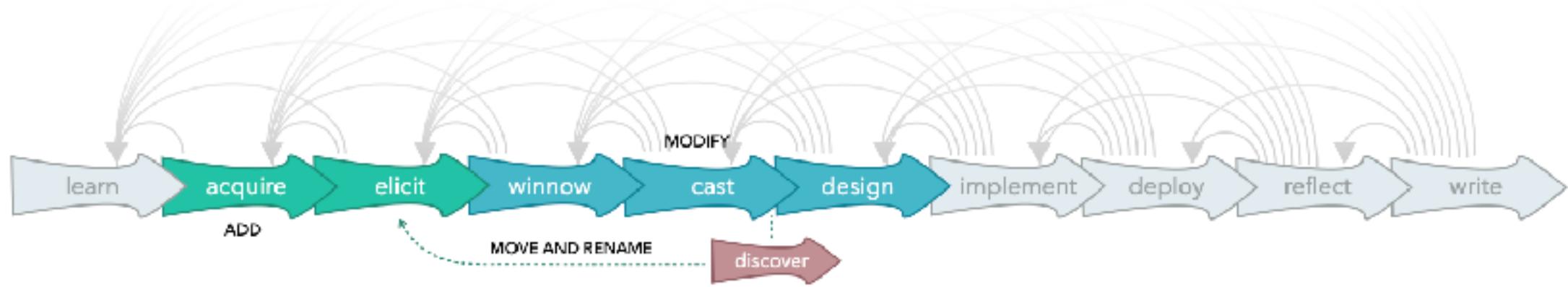
# Ocupado Interfaces



## Ocupado Contributions

- Analysis and abstraction of data and tasks for studying space utilization
- Ocupado, a set of visual decision support tools
- Generalizable design choices for visualizing non-trajectory spatiotemporal data relating to large-scale indoor environments

Michael  
Oppermann



# Data-First Design Studies

<http://www.cs.ubc.ca/group/infovis/pubs/2020/data-first/>

Data-First Design Studies.

Oppermann and Munzner. Proc. IEEE VIS BELIV Workshop 2020.

## Original DSM framework



## Original DSM framework



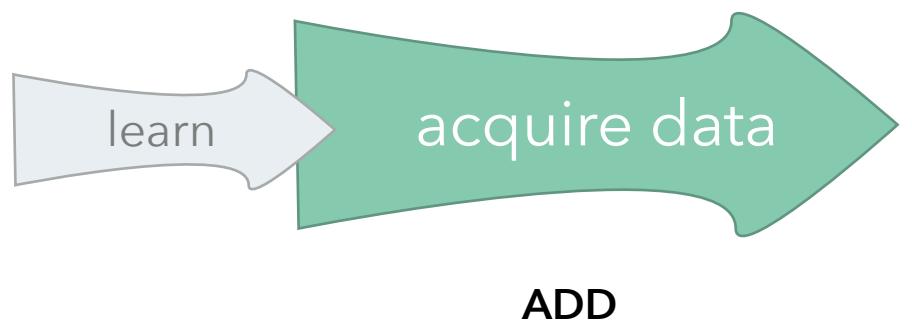
## Data-first DSM framework



## Original DSM framework



## Data-first DSM framework

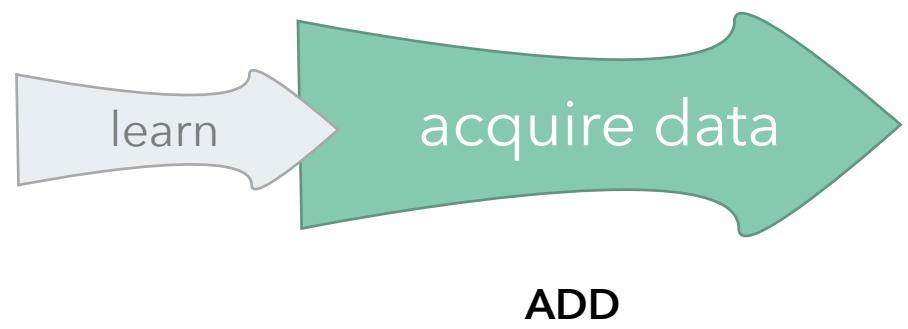


ADD

## Original DSM framework



## Data-first DSM framework



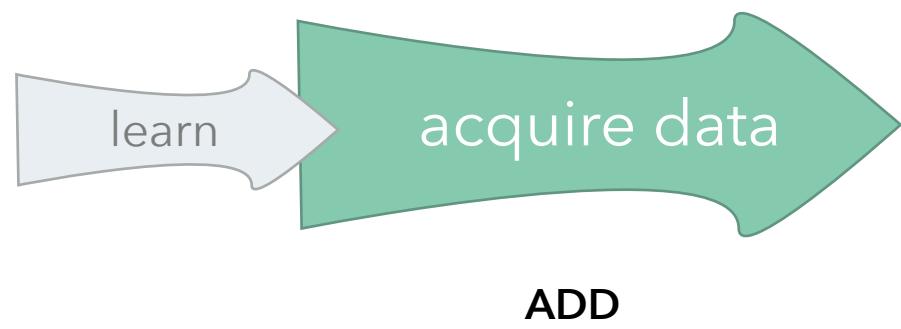
ADD

- ▶ What type of data am I working with?

## Original DSM framework



## Data-first DSM framework

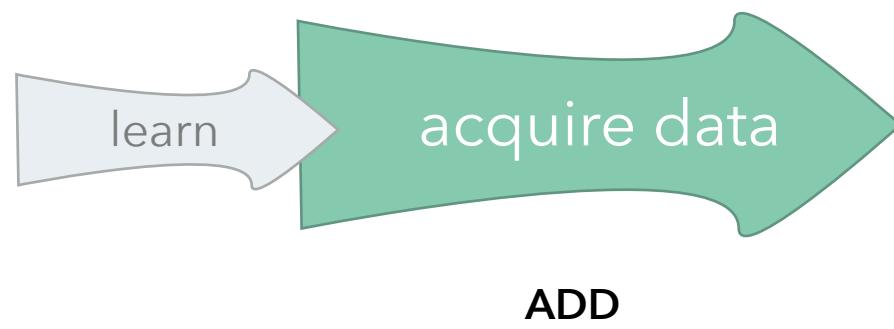


- ▶ What type of data am I working with?
- ▶ Are there any data quality challenges?

## Original DSM framework



## Data-first DSM framework

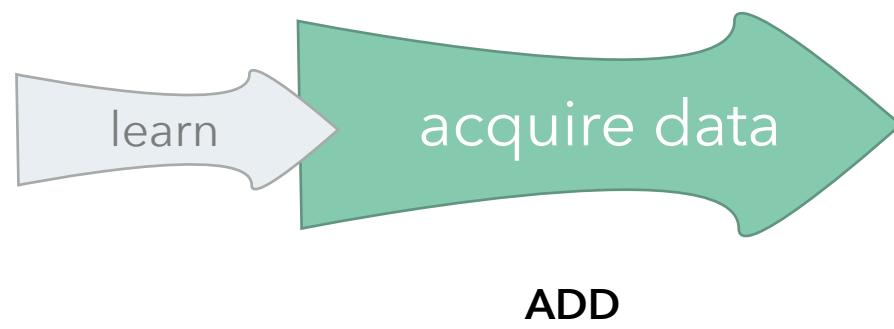


- ▶ What type of data am I working with?
- ▶ Are there any data quality challenges?
- ▶ What is special about this data?

## Original DSM framework



## Data-first DSM framework

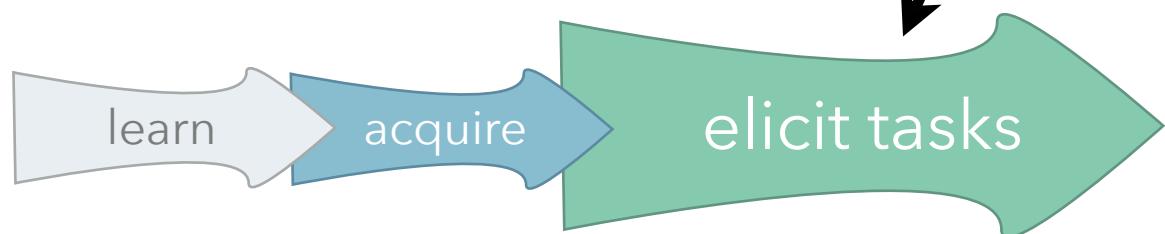


- ▶ What type of data am I working with?
- ▶ Are there any data quality challenges?
- ▶ What is special about this data?
- ▶ Who would benefit from seeing and exploring it?

## Original DSM framework



## Data-first DSM framework

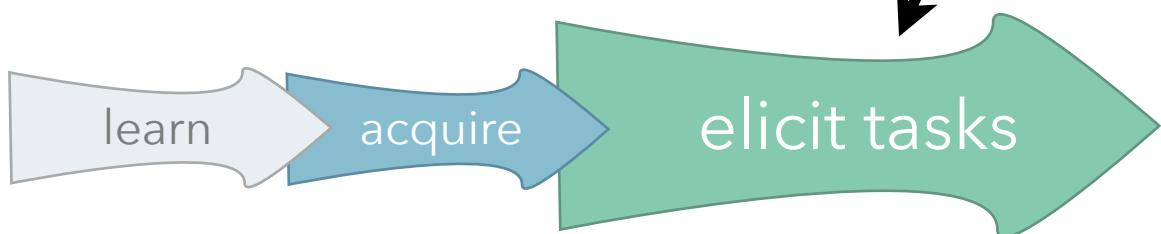


MOVE AND RENAME

## Original DSM framework



## Data-first DSM framework



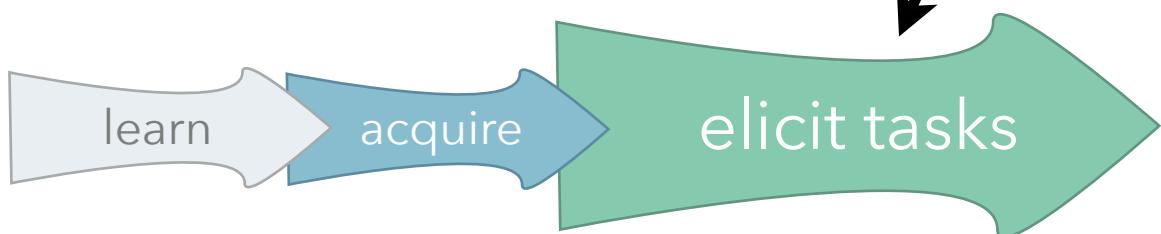
MOVE AND RENAME

- ▶ Multiple potential stakeholders

## Original DSM framework



## Data-first DSM framework



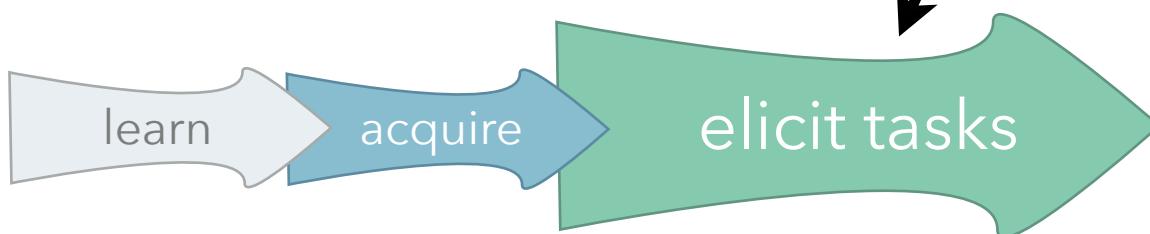
MOVE AND RENAME

- ▶ Multiple potential stakeholders
- ▶ Explain initial data abstractions

## Original DSM framework



## Data-first DSM framework



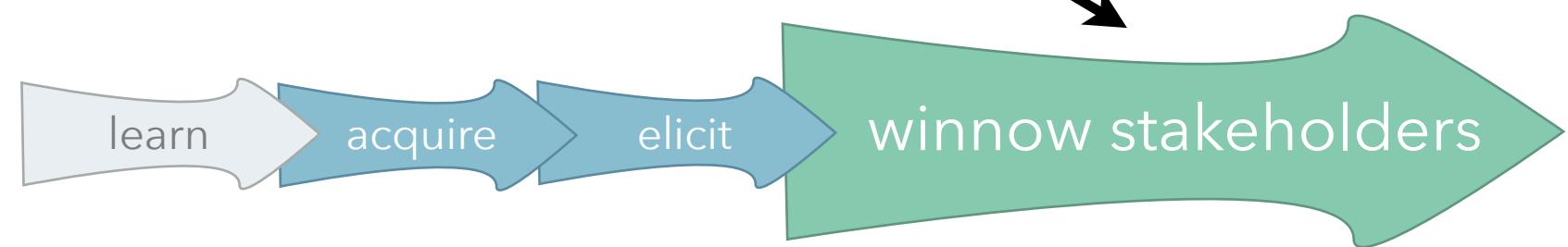
MOVE AND RENAME

- ▶ Multiple potential stakeholders
- ▶ Explain initial data abstractions
- ▶ Learn about unsolved stakeholder needs

## Original DSM framework



## Data-first DSM framework



## Original DSM framework



## Data-first DSM framework

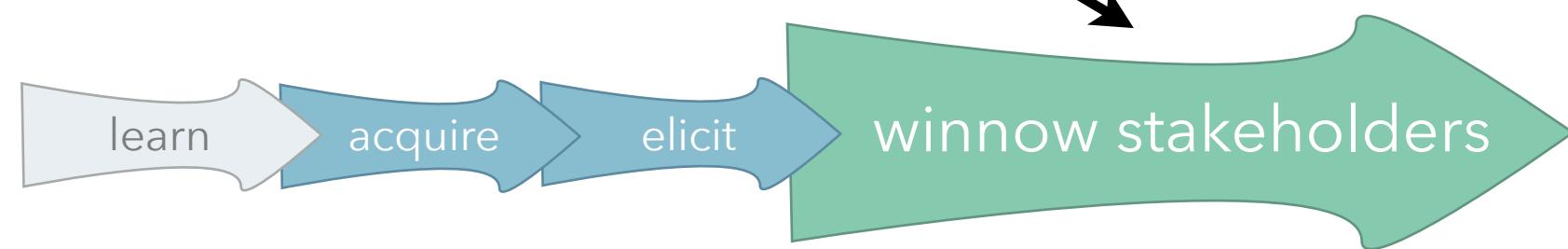


- ▶ How frequent are their data-relevant tasks?

## Original DSM framework



## Data-first DSM framework



- ▶ How frequent are their data-relevant tasks?
- ▶ How central are these tasks to the stakeholder's primary mission?

## Original DSM framework

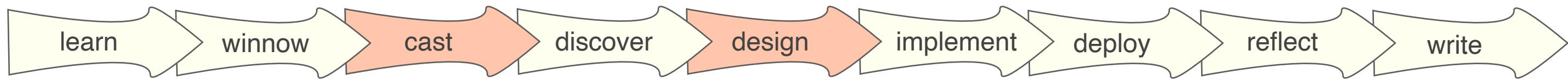


## Data-first DSM framework

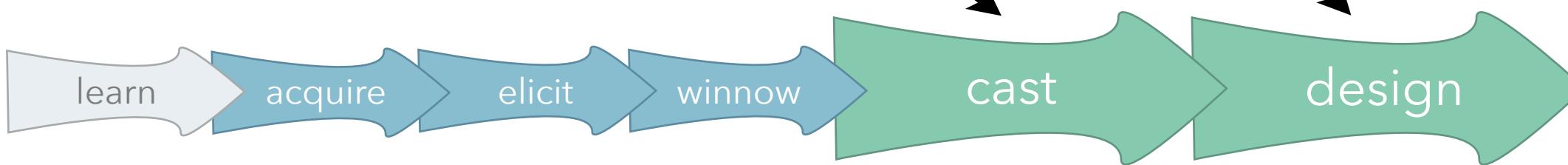


- ▶ How frequent are their data-relevant tasks?
- ▶ How central are these tasks to the stakeholder's primary mission?
- ▶ How many people in the organization deal with these tasks?

## Original DSM framework



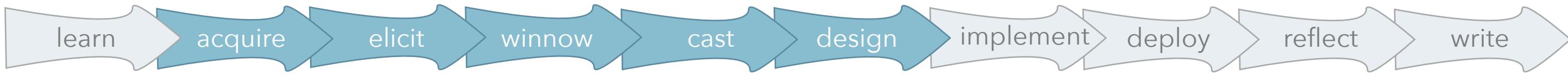
## Data-first DSM framework



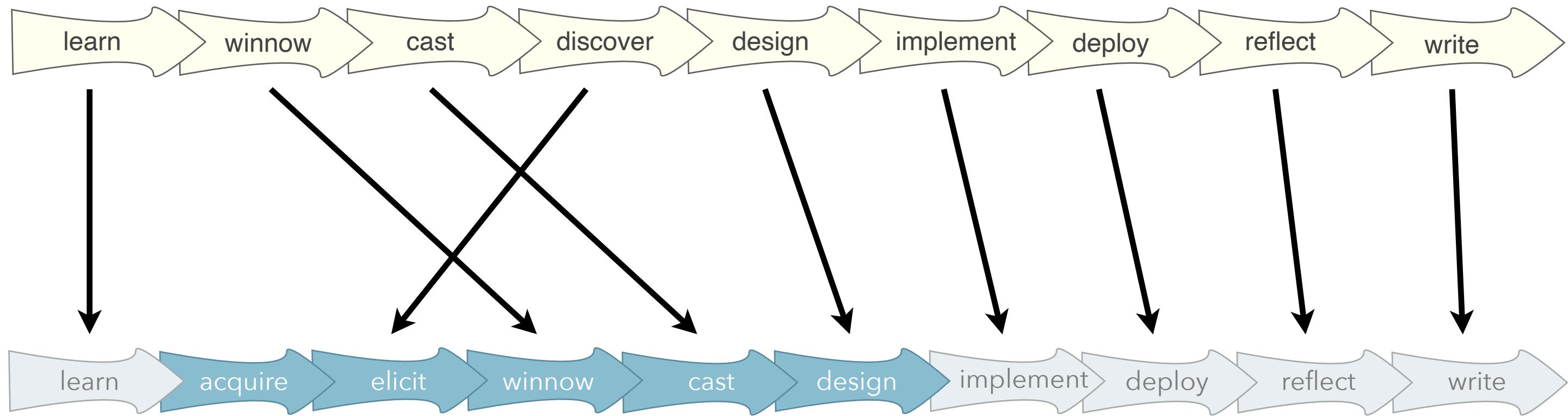
## Original DSM framework



## Data-first DSM framework



## Original DSM framework



## Data-first DSM framework

# Three case studies of problem-driven work

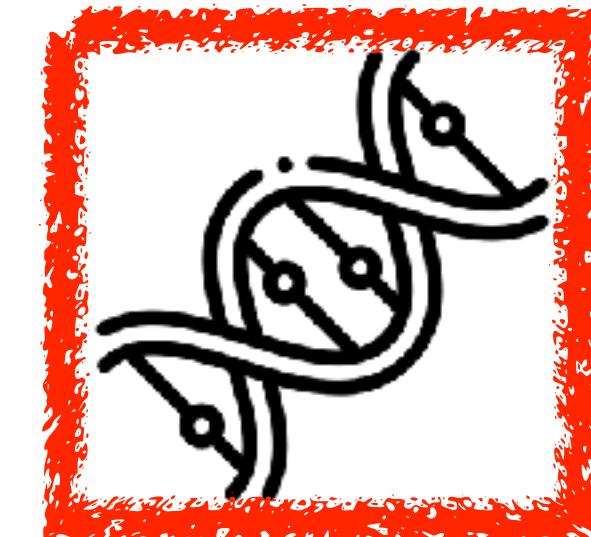
- e-commerce



- facilities management



- biology





Zipeng  
Liu



Shing Hei  
Zhan



# Aggregated Dendograms

## for Visual Comparison Between Many Phylogenetic Trees

<http://www.cs.ubc.ca/labs/imager/tr/2019/adview>

Aggregated Dendograms for Visual Comparison Between Many Phylogenetic Trees.

Liu, Zhan, Munzner. *IEEE Trans. Visualization and Computer Graphics (TVCG)* 26(9):2732-2747, 2019.

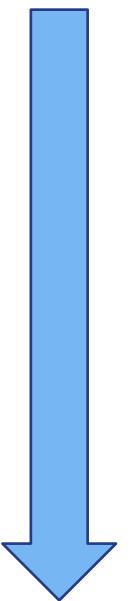
# Phylogenetic tree

Evolutionary relationships of organisms

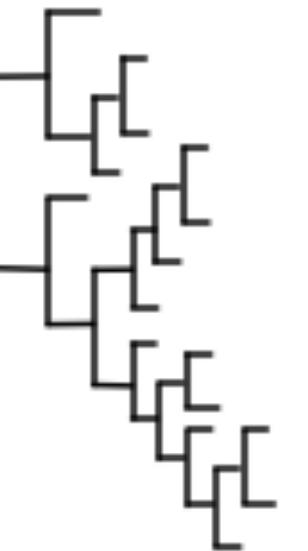
Human	A	T	G	G	A	C	A
Chimpanzee	A	T	G	G	A	C	A
Macaque	A	C	G	G	A	C	A

Genetic information

Computational workflow



Phylogenetic tree



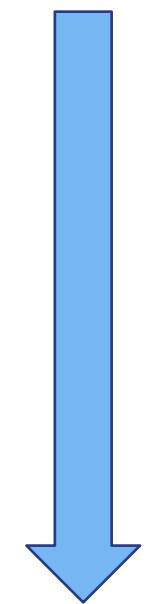
# Many phylogenetic trees

Human  
Chimpanzee  
Macaque

A	T	G	G	A	C	A
A	T	G	G	A	C	A
A	C	G	G	A	C	A

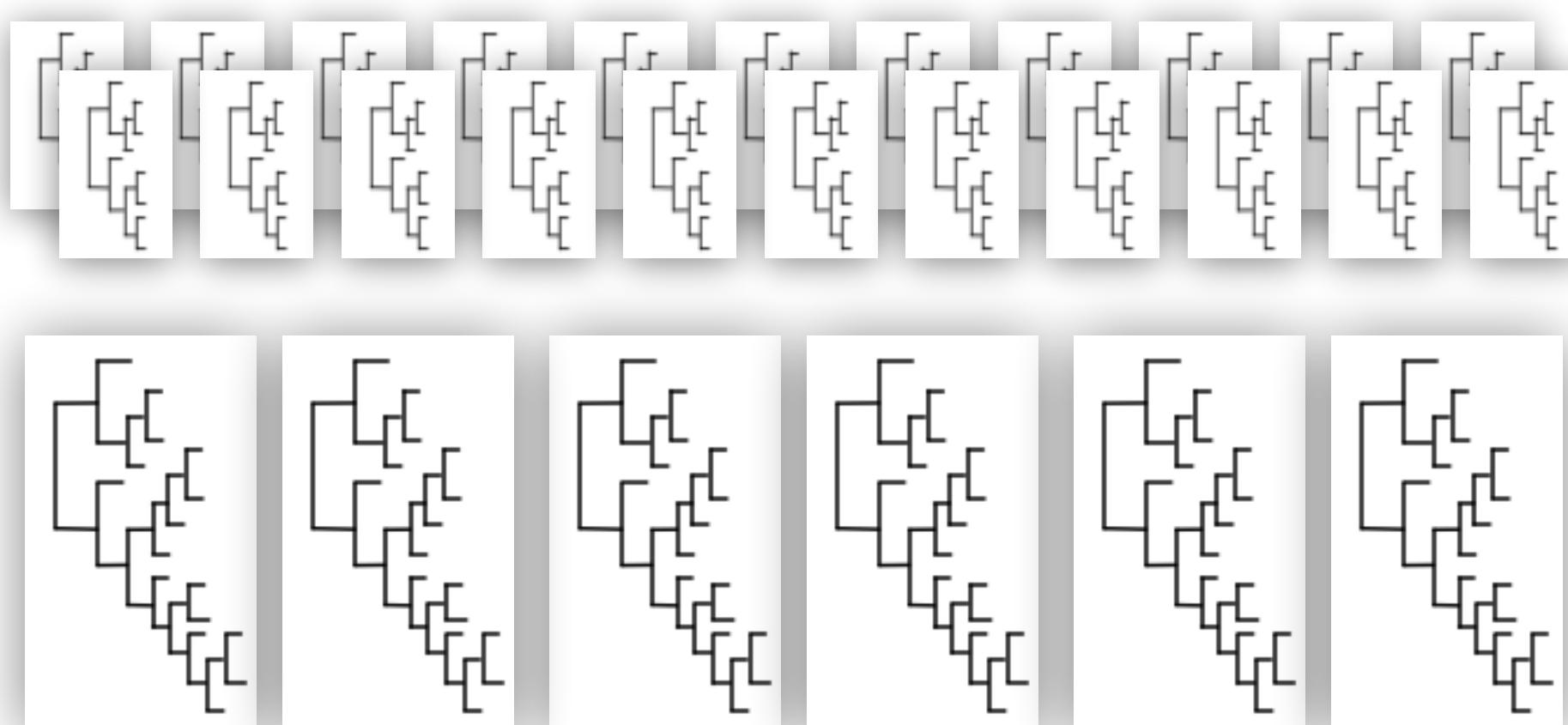
Genetic information

Computational workflow



Phylogenetic tree

- Understand relationships between genes and species trees
- Explore trees generated with different methods and data



# Scalability of Existing Tree Comparison Systems

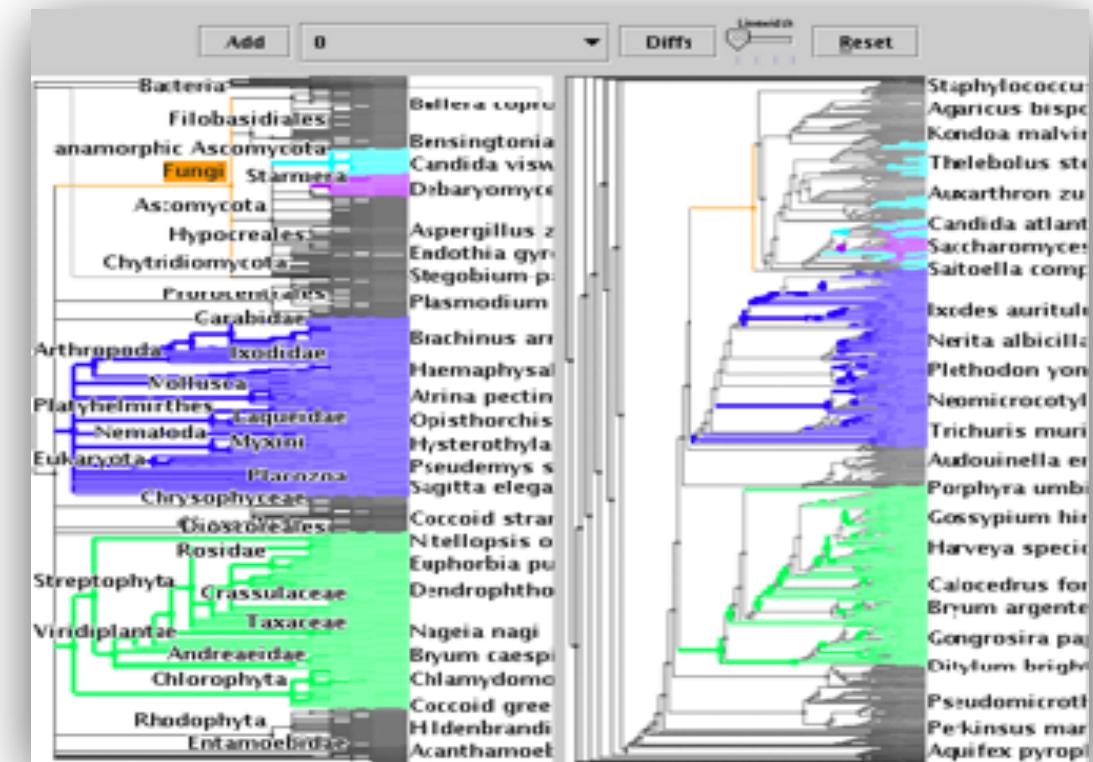
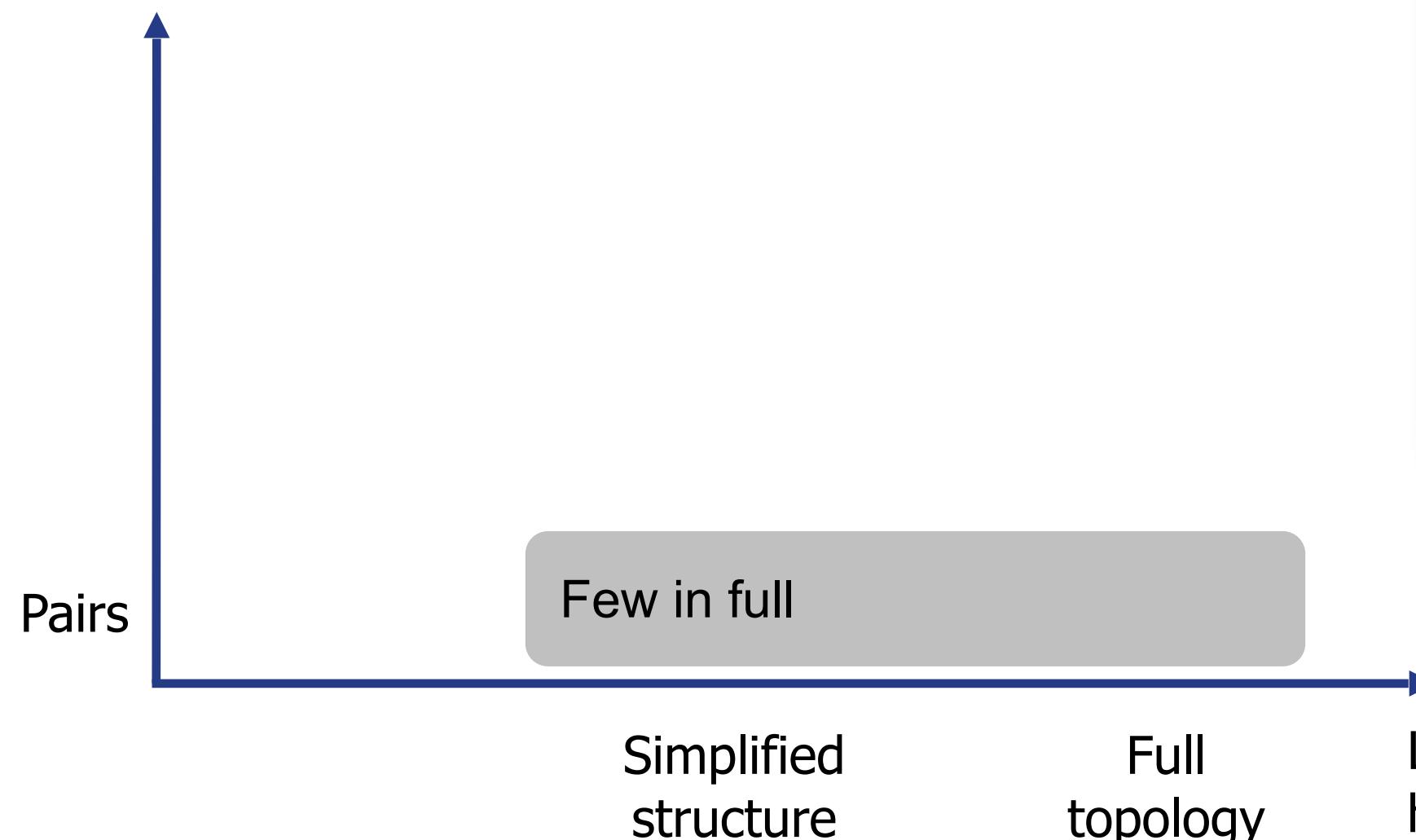
#Trees: how many trees to compare



Level of detail (LoD):  
how much details are visible

# Scalability of Existing Tree Comparison Systems

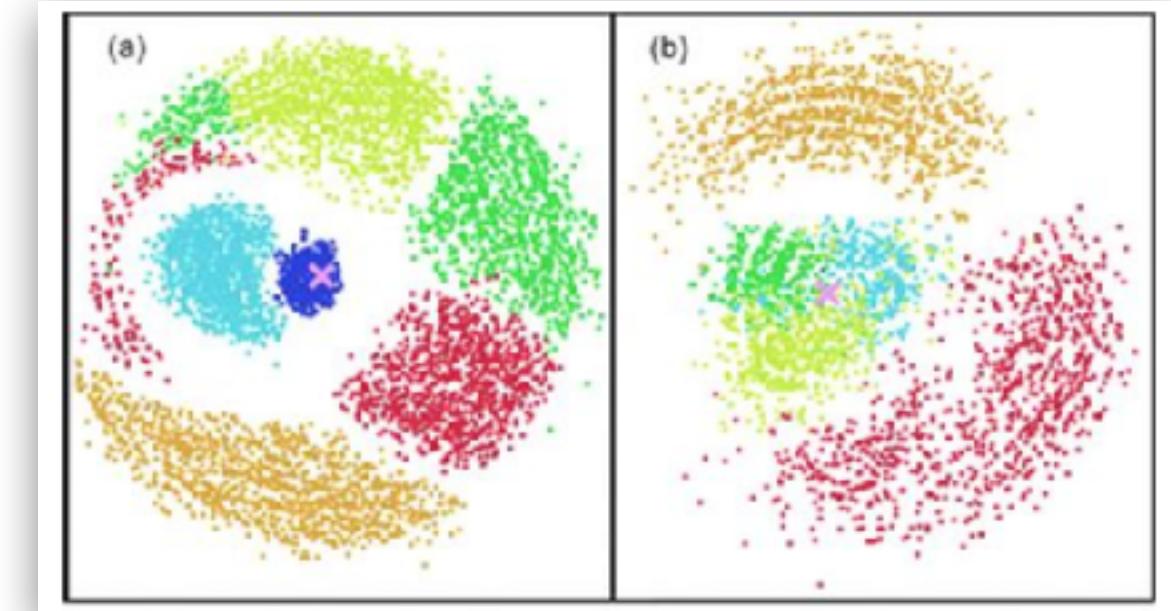
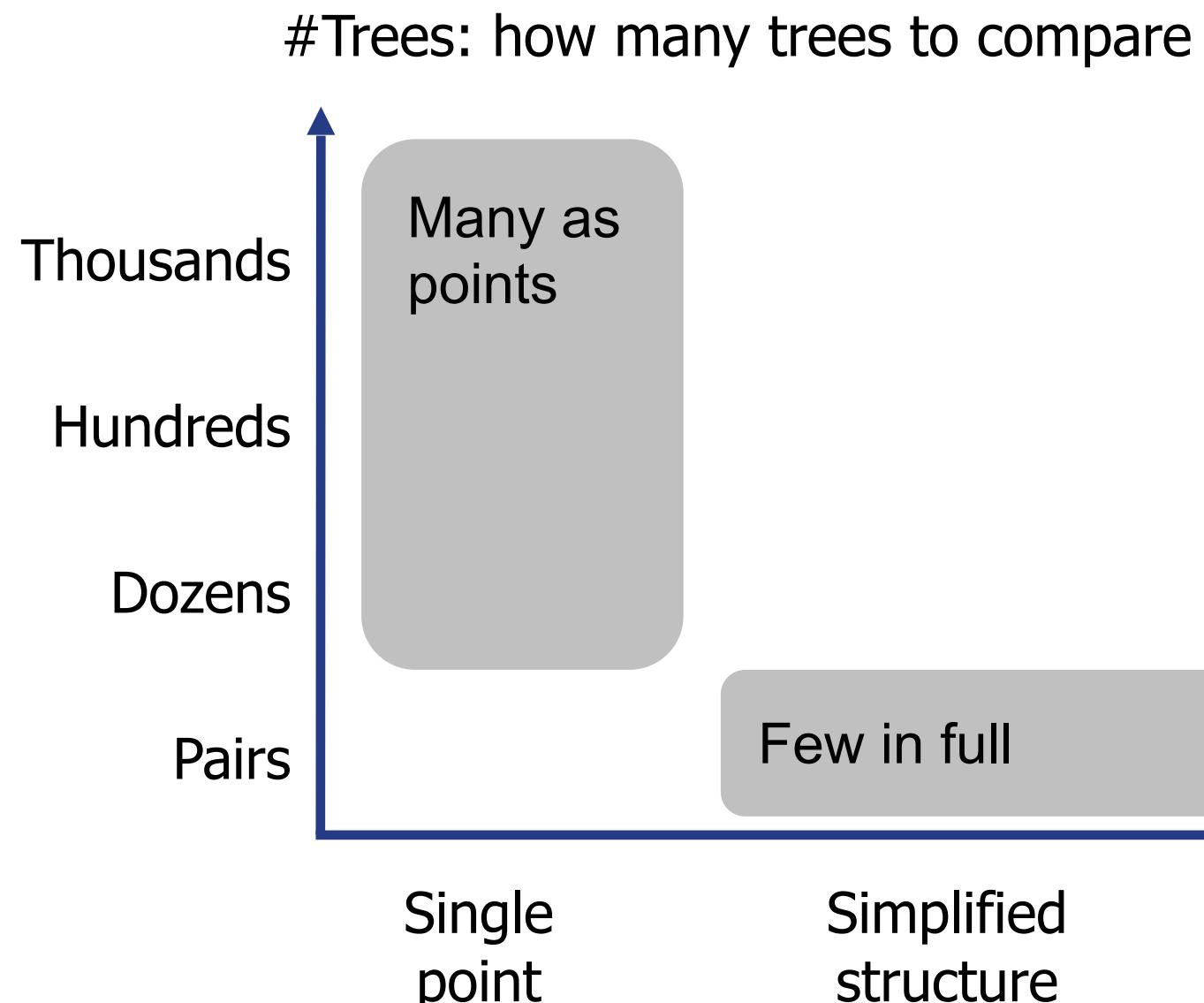
#Trees: how many trees to compare



TreeJuxtaposer.  
Munzner, Guimbretière, Zhang, Zhou.  
SIGGRAPH 2003

Level of detail (LoD):  
how much details are visible

# Scalability of Existing Tree Comparison Systems



Tree space.  
Hillis, Health, John.  
Systematic Biology 2005.

Level of detail (LoD):  
how much details are visible

# Scalability of Existing Tree Comparison Systems

#Trees: how many trees to compare

Thousands  
Hundreds  
Dozens  
Pairs

Many as points

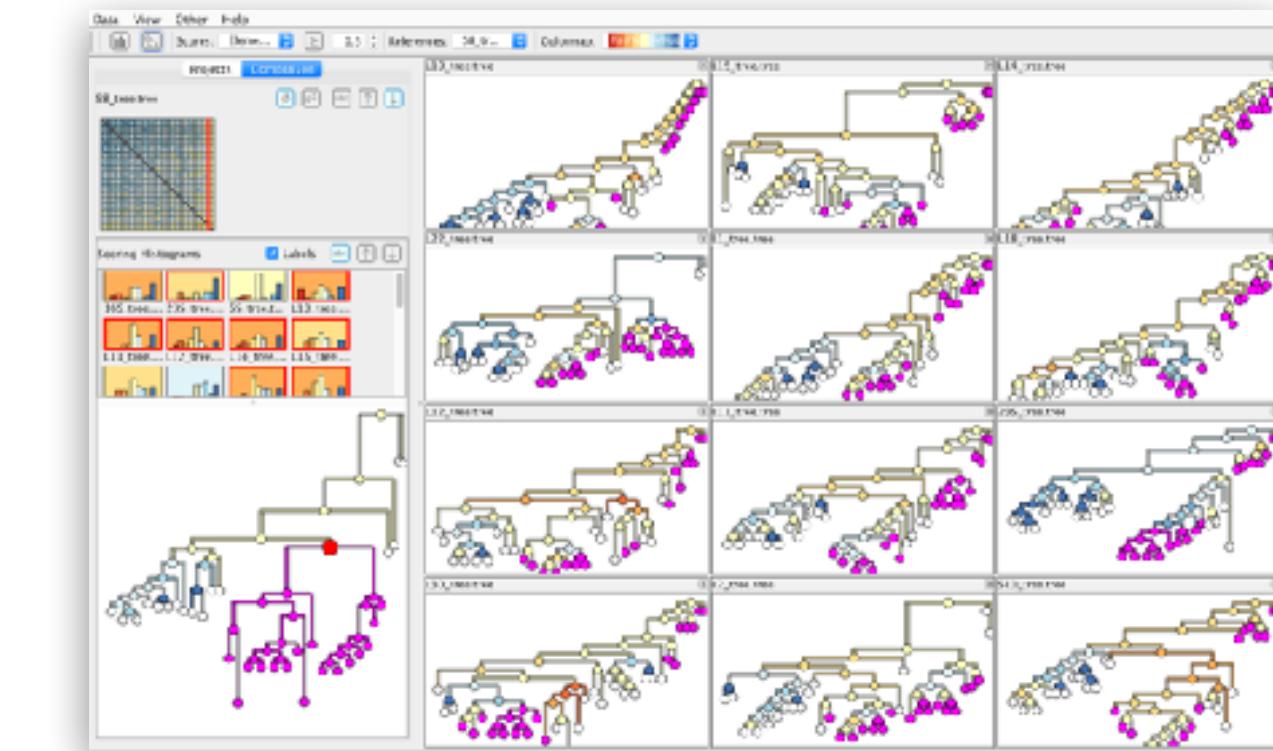
Dozens at multi-scale

Few in full

Single point

Simplified structure

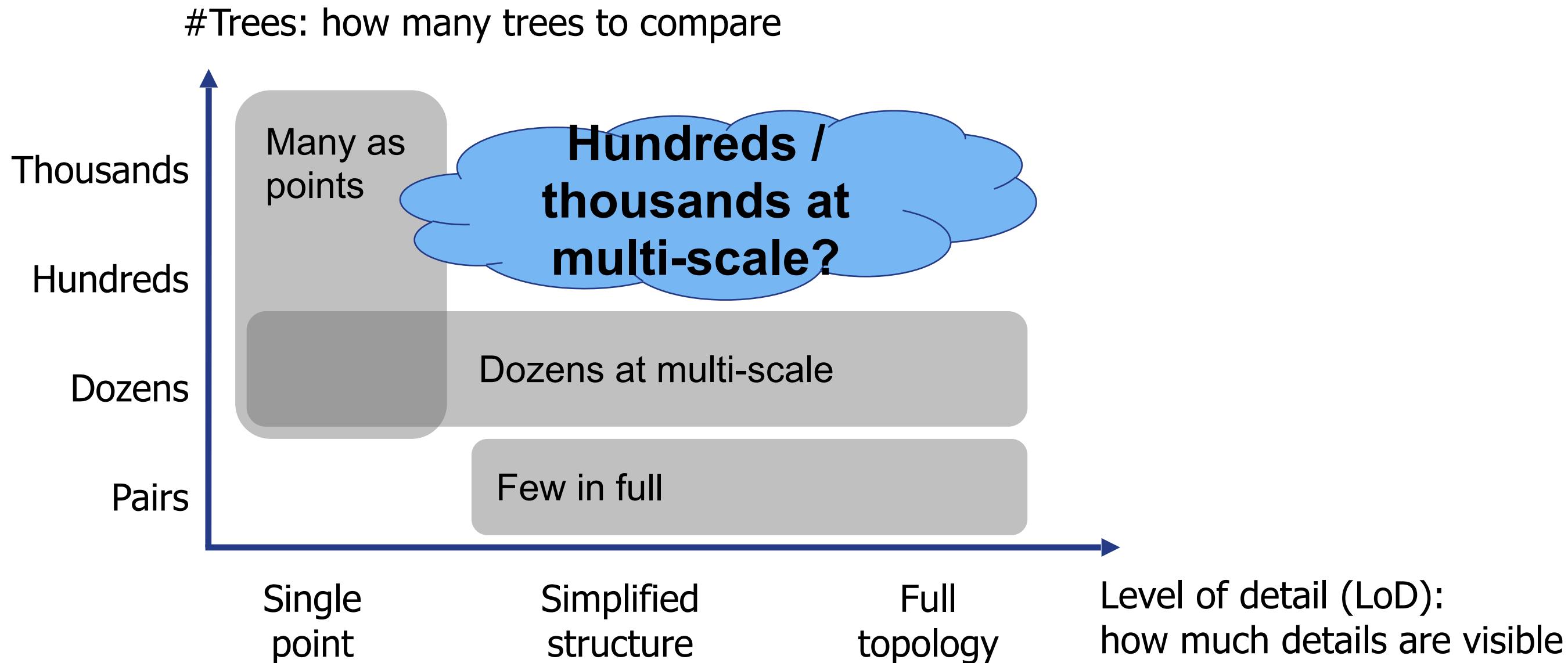
Full topology



Interactive visual comparison of multiple trees.  
Bremm, Landesberger, Heß, Schreck, Weil, Hamacher.  
VAST 2011.

Level of detail (LoD):  
how much details are visible

# Comparing many phylogenetic trees

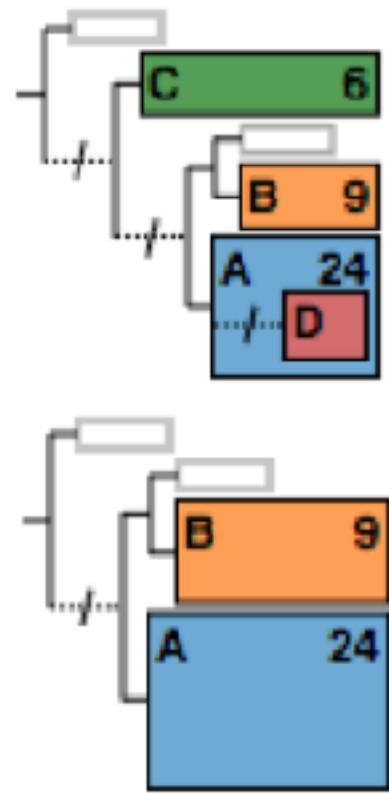


# Contributions include idiom & algorithm levels

- Data and task abstractions for comparison of phylogenetic trees

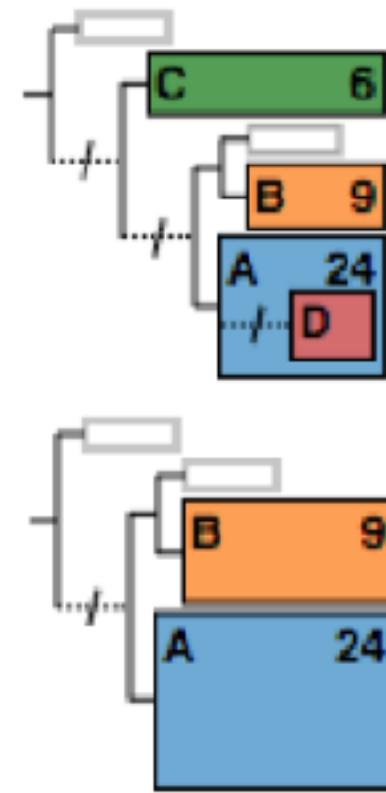
# Contributions include idiom & algorithm levels

- Data and task abstractions for comparison of phylogenetic trees
- A new visual encoding: **Aggregated Dendrogram**
  - Compact tree representation that focuses on selected subtrees
  - Adapts to available screen space



# Contributions include idiom & algorithm levels

- Data and task abstractions for comparison of phylogenetic trees
- A new visual encoding: **Aggregated Dendrogram**
  - Compact tree representation that focuses on selected subtrees
  - Adapts to available screen space
- A multi-view interactive tool: **ADView**
  - Covers multiple levels of details for tree comparison





## Data & Tasks

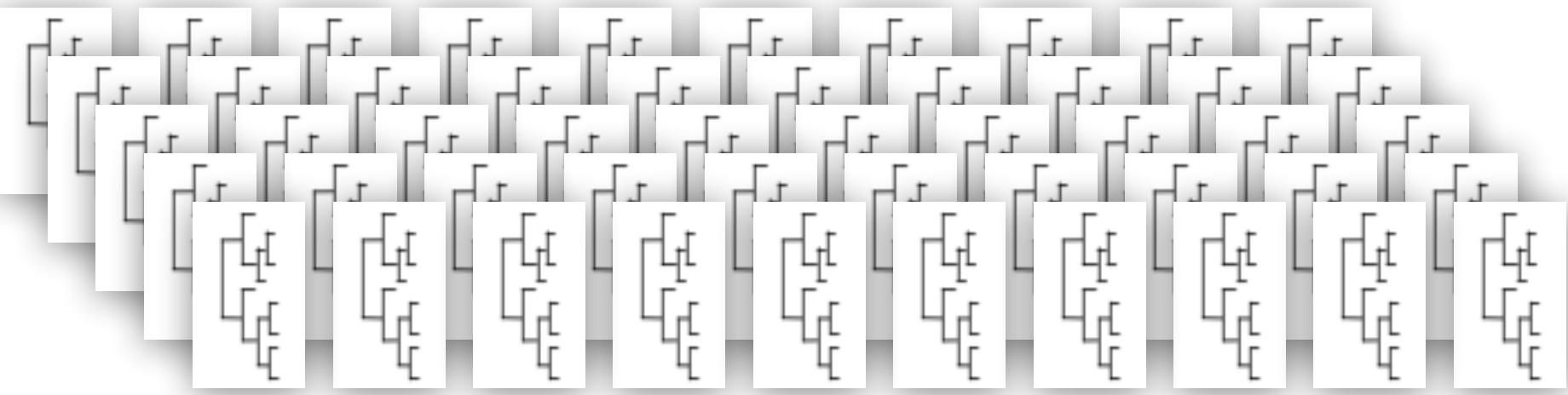
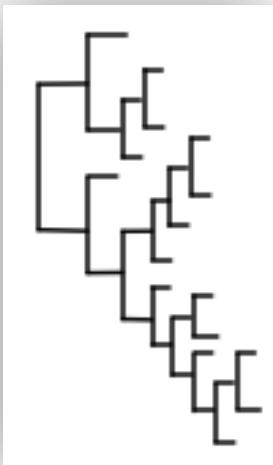
- Tree data
- Two crucial tasks

# Tree data

Reference tree

vs.

Tree collection

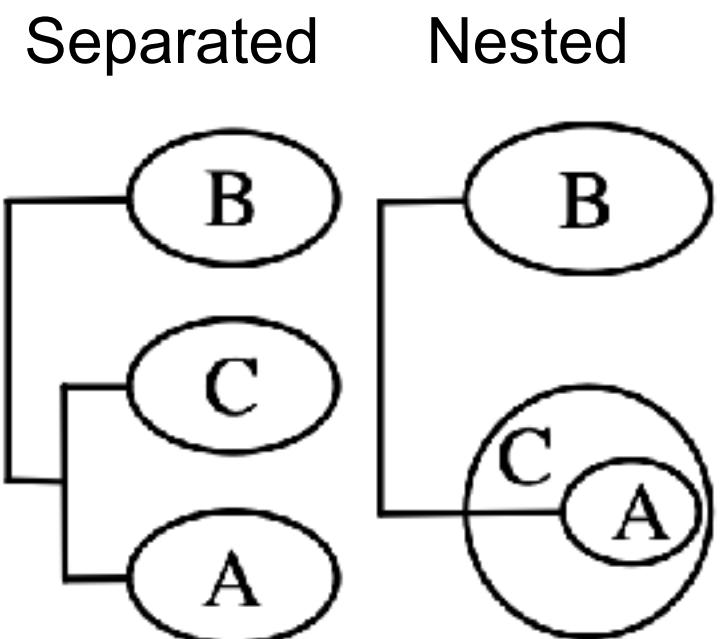


## Two crucial tasks

**Topological** relationships between  
subtrees / leaf nodes

# Two crucial tasks

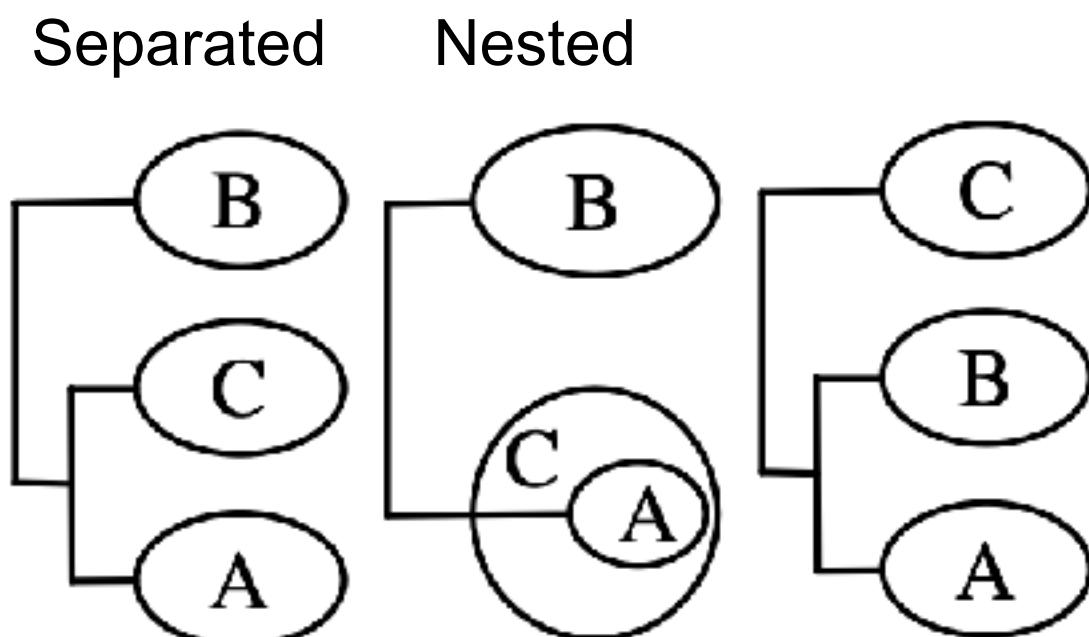
**Topological** relationships between  
subtrees / leaf nodes



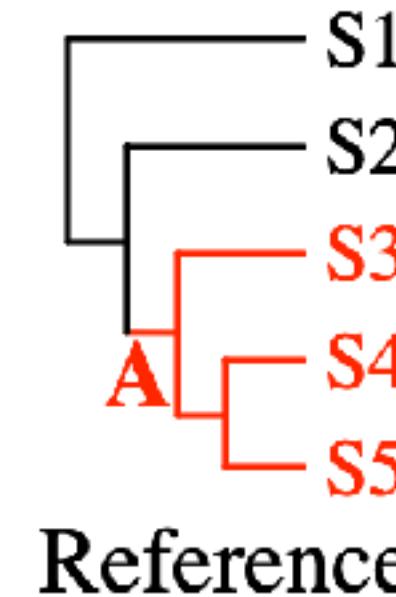
# Two crucial tasks

**Topological** relationships between subtrees / leaf nodes

- Topological distance



**Leaf** node memberships compared to reference tree

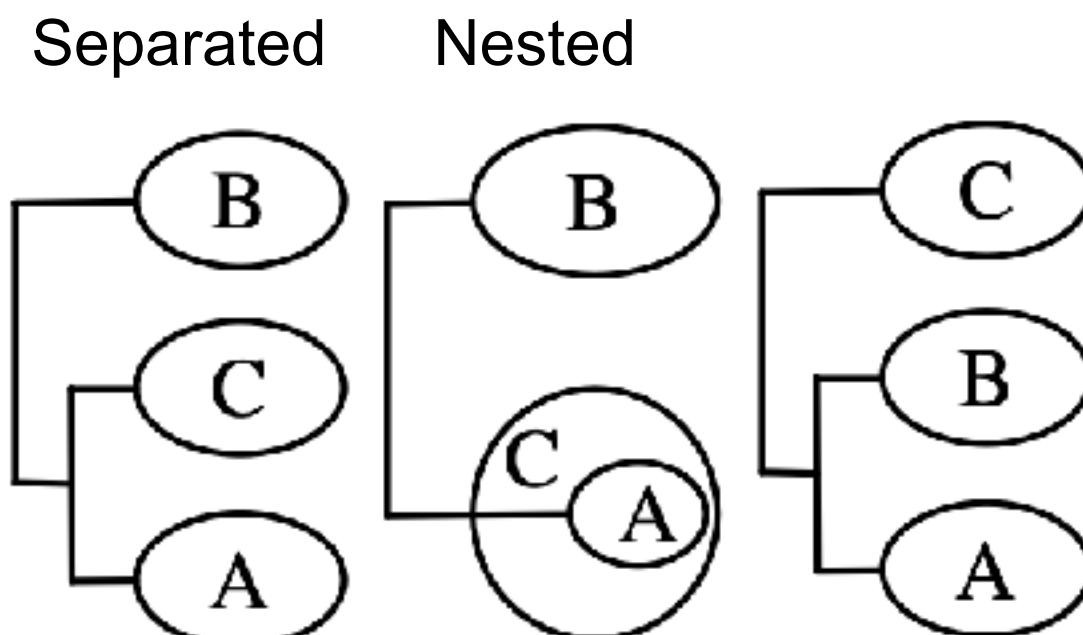


Reference

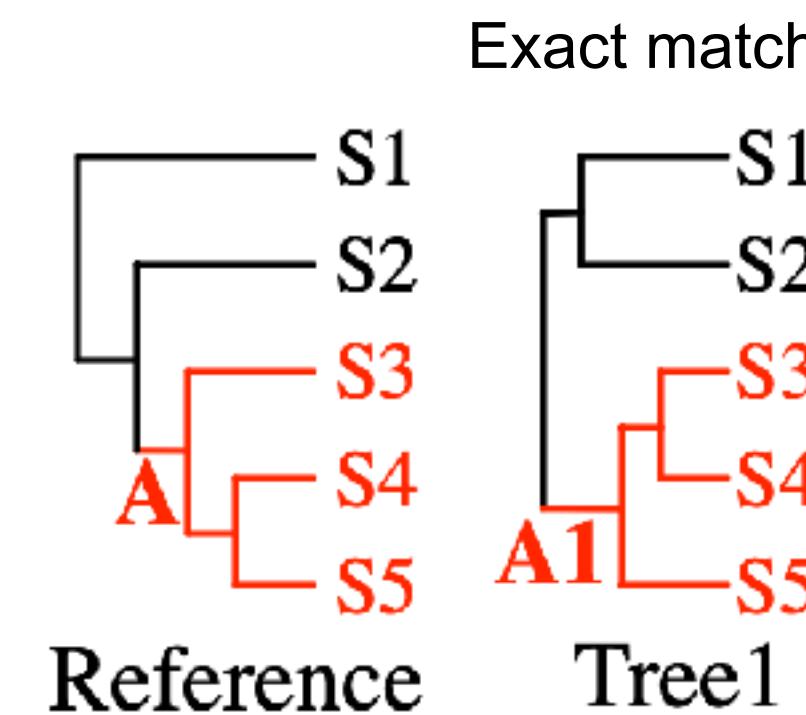
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**Topological** relationships between subtrees / leaf nodes

- Topological distance



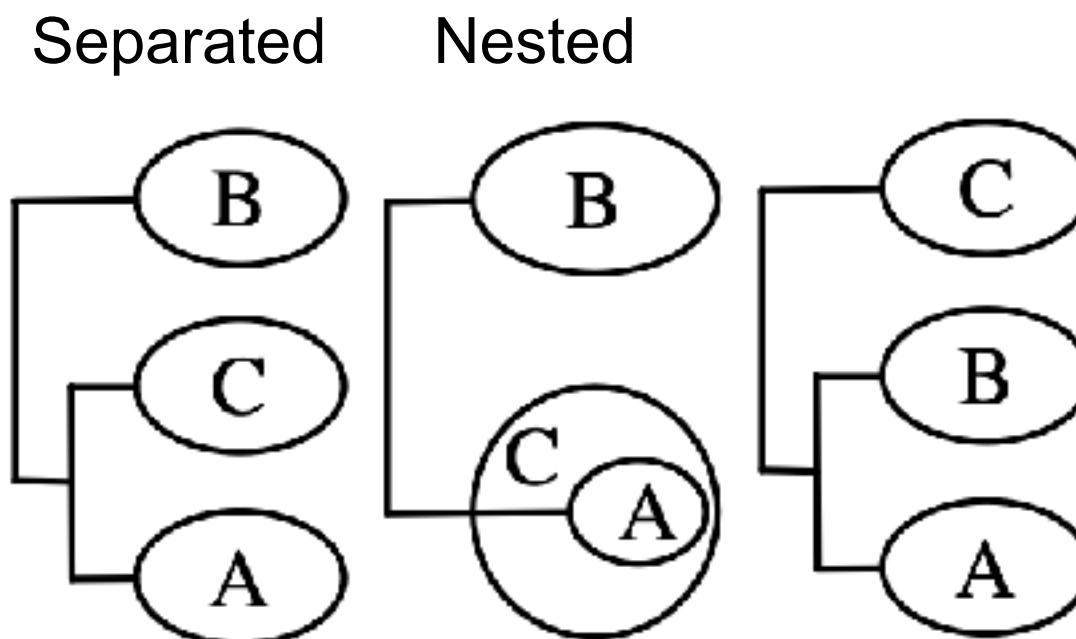
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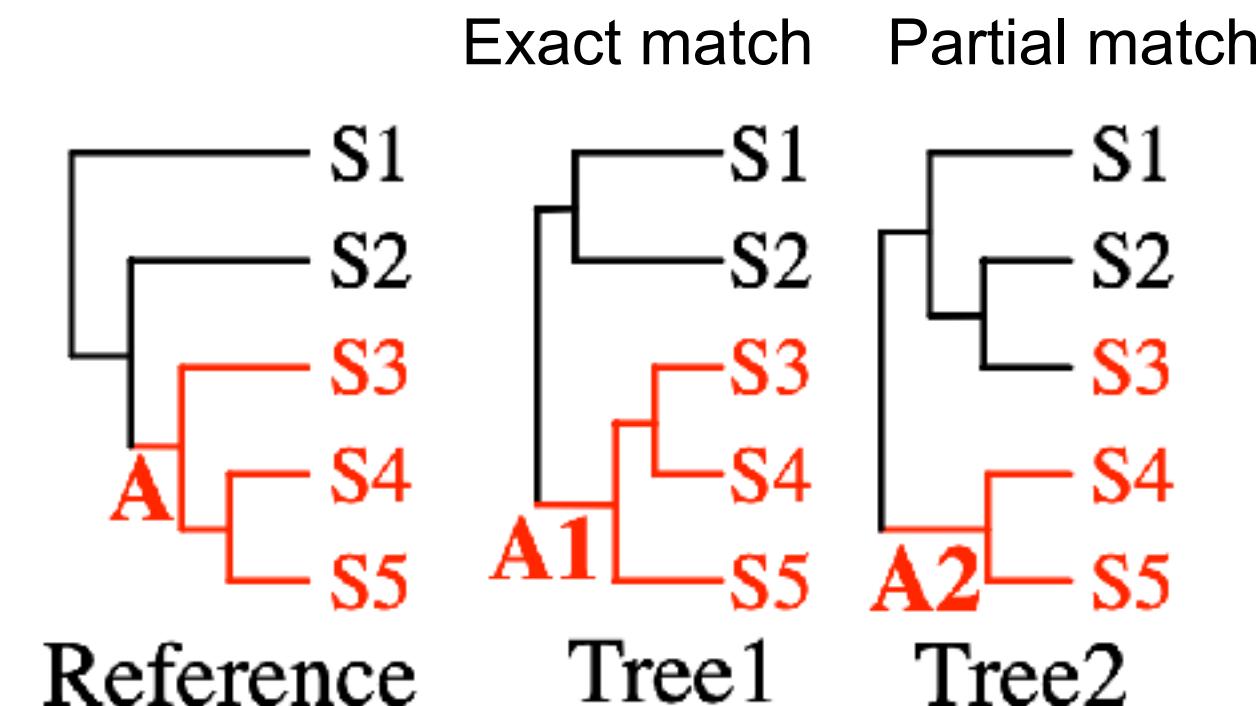
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**Topological** relationships between subtrees / leaf nodes

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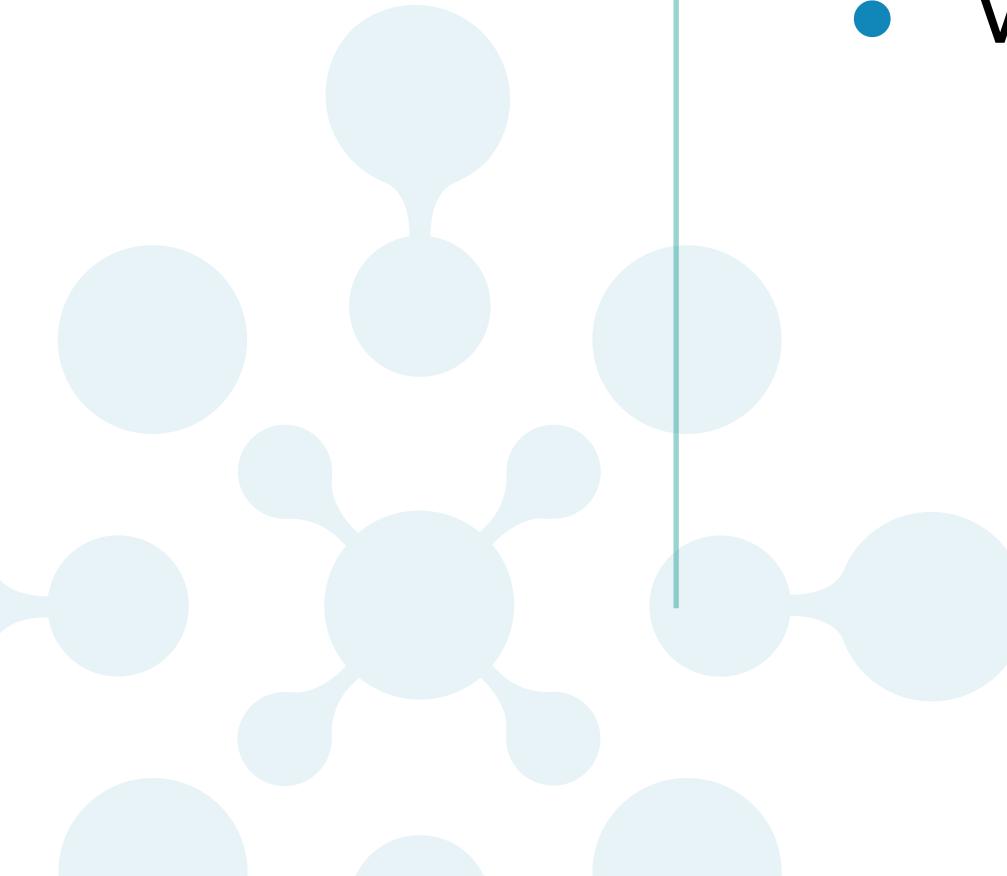


**Leaf** node memberships compared to reference tree



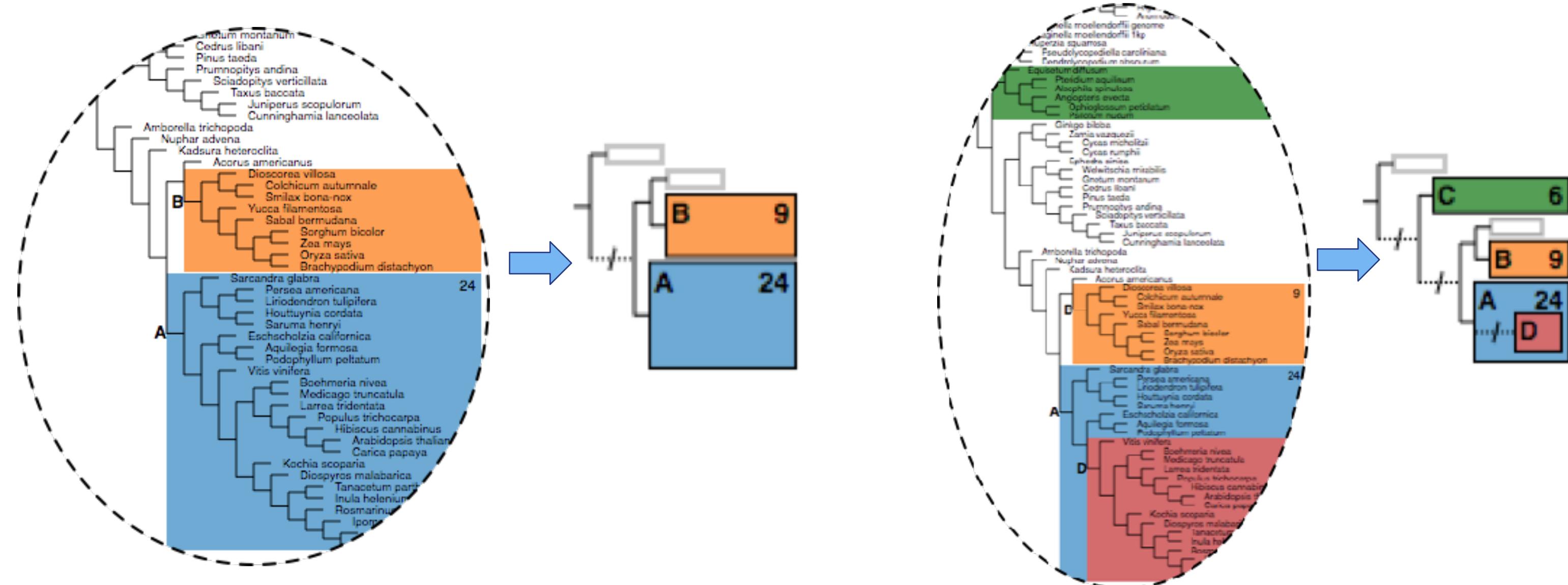
# Aggregated Dendrogram (AD)

- Intuition
- Visual design

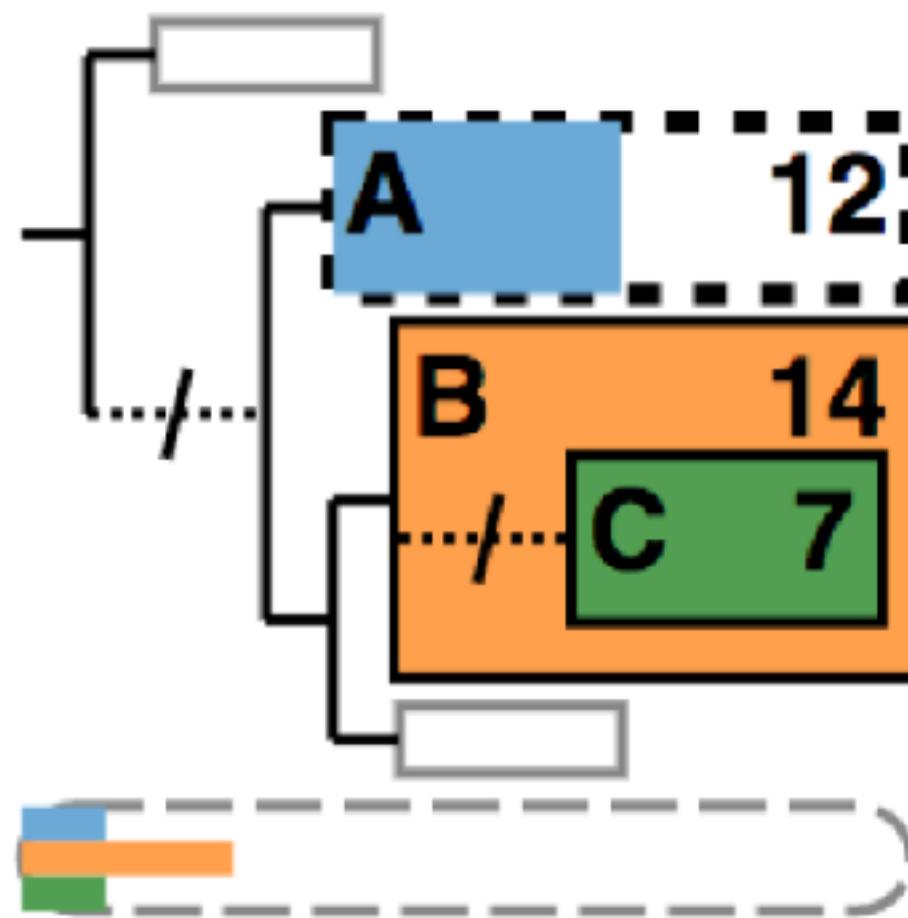


# Intuition

Use glyphs to compress a tree according to user selections

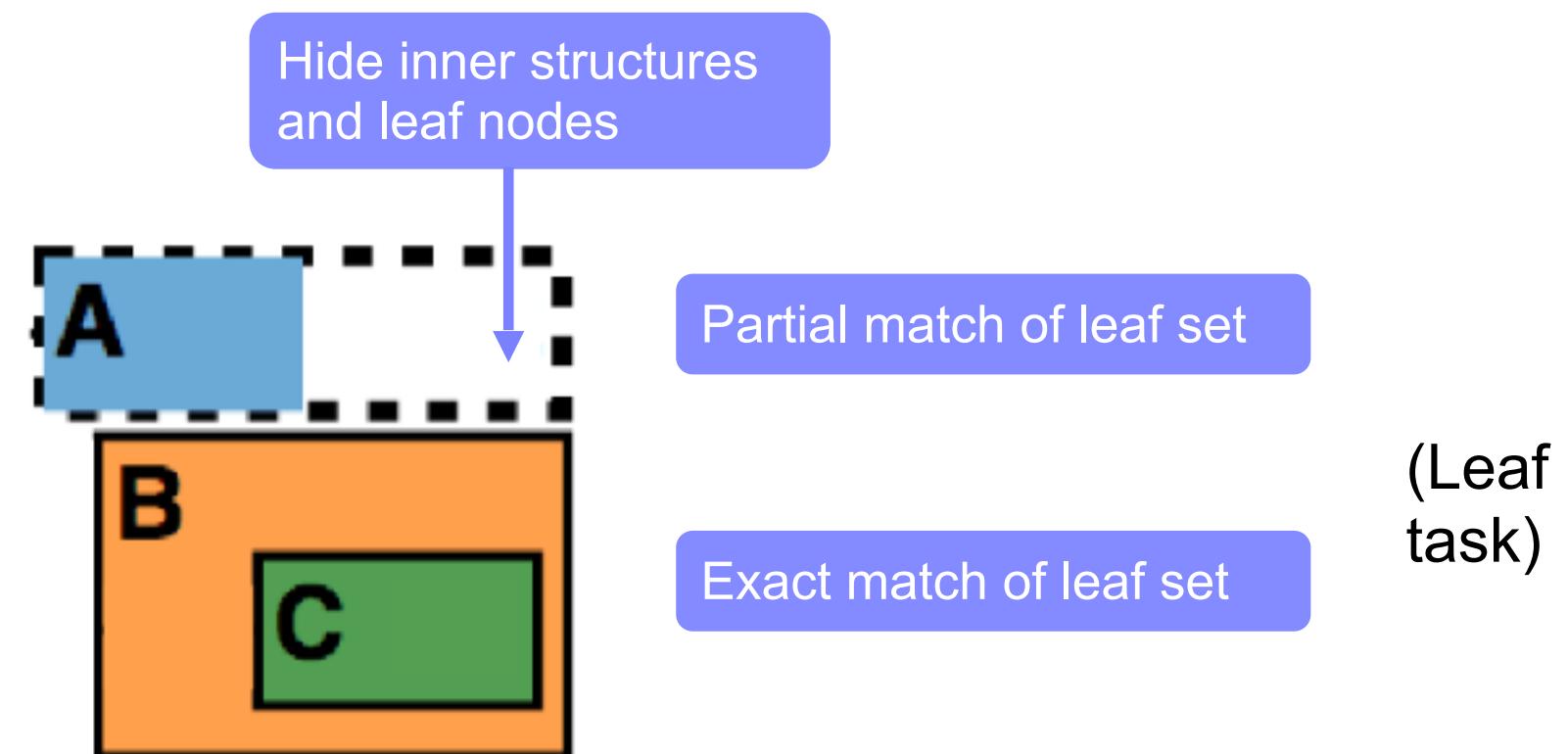


# Visual design: focus + context



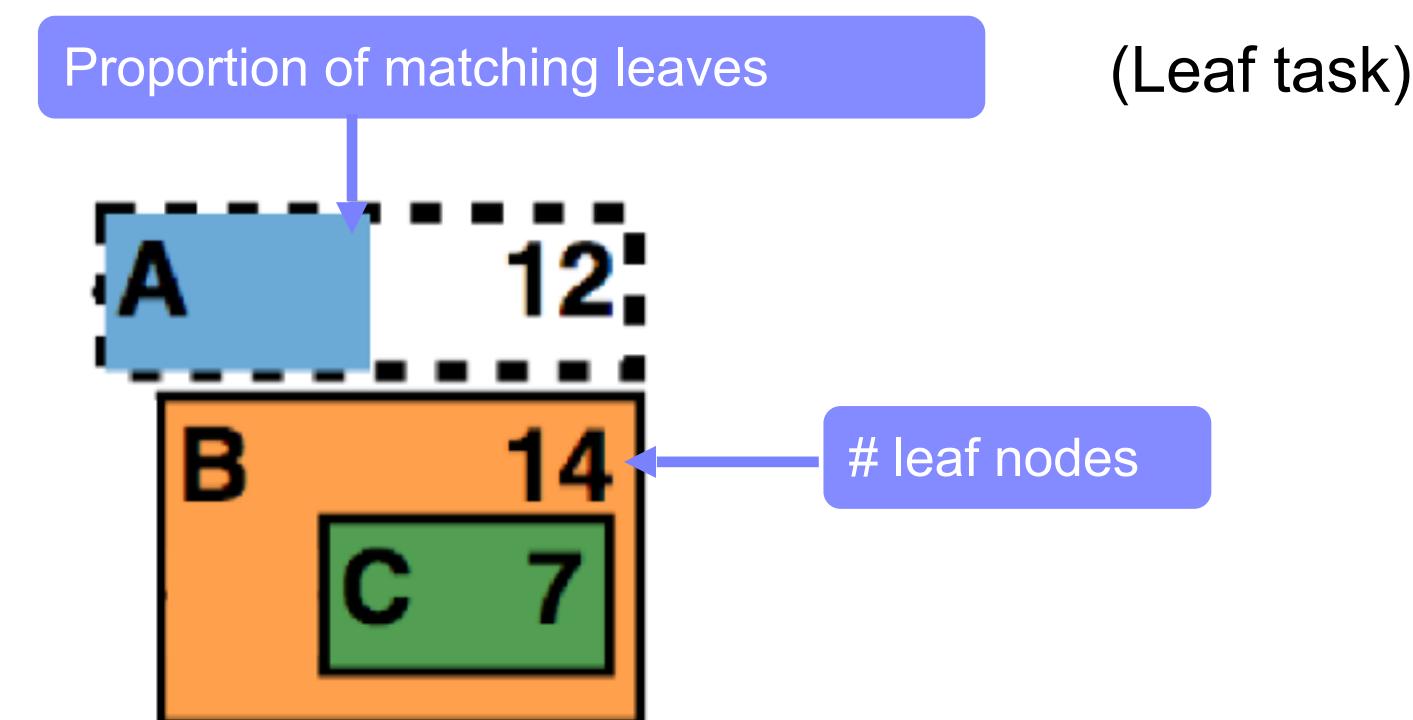
# Visual design: focus + context

- Focus
  - Selected subtrees



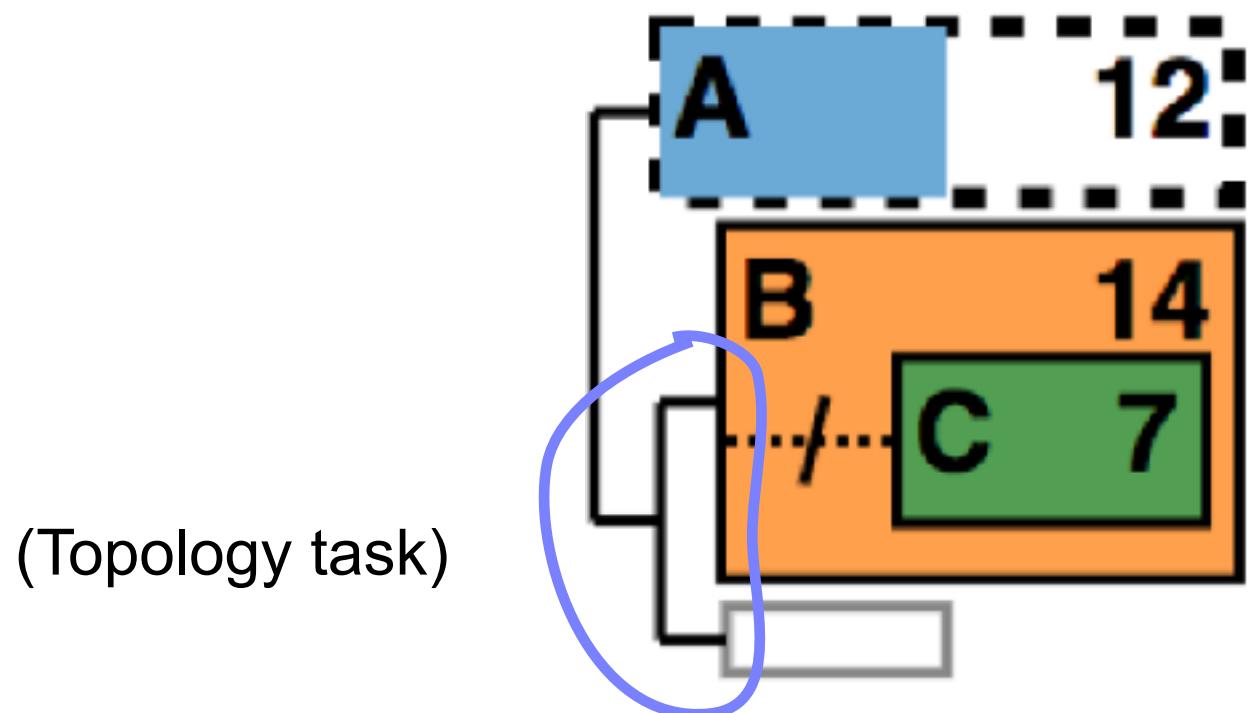
# Visual design: focus + context

- Focus
  - Selected subtrees



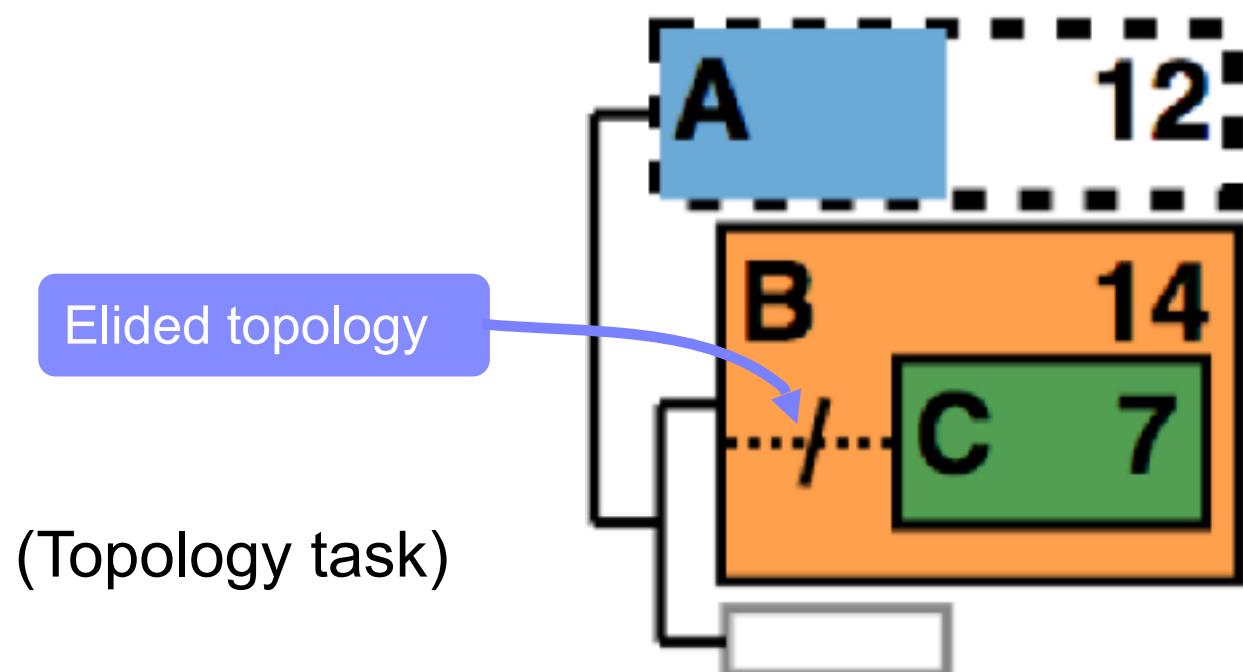
# Visual design: focus + context

- Focus
  - Selected subtrees
  - Topological relationships between them



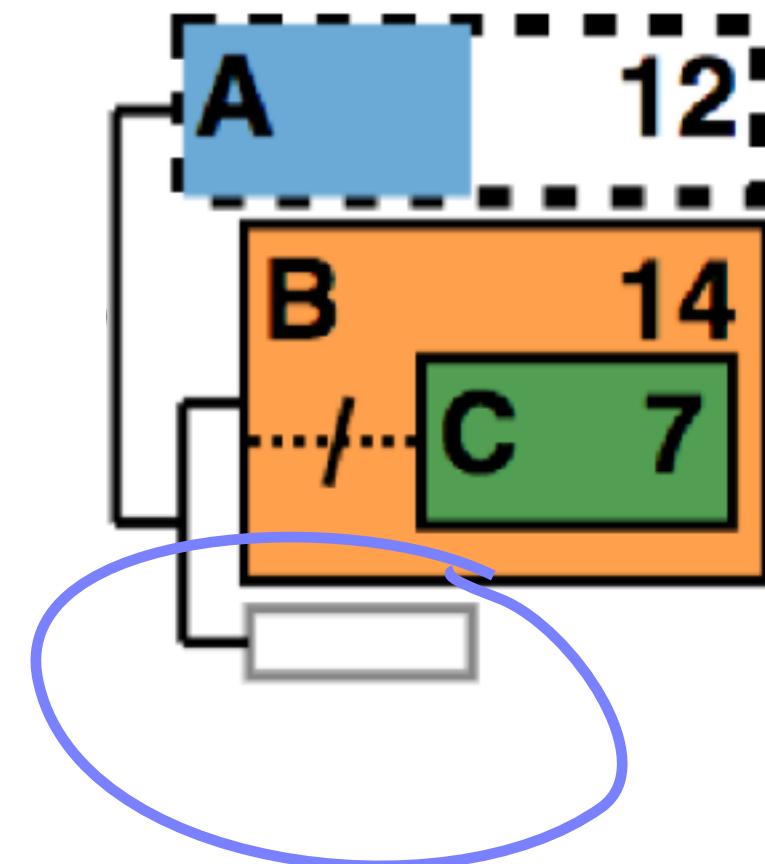
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- Focus
  - Selected subtrees
  - Topological relationships between them



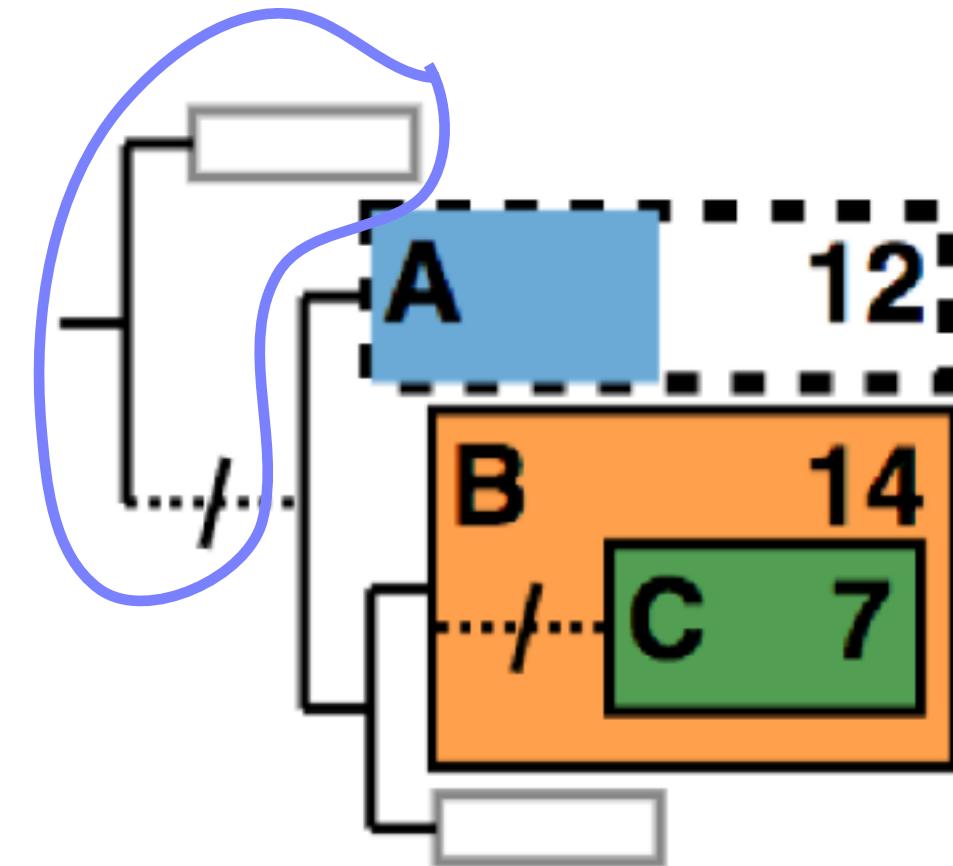
# Visual design: focus + context

- Focus
  - Selected subtrees
  - Topological relationships between them
- Context
  - Neighboring subtrees



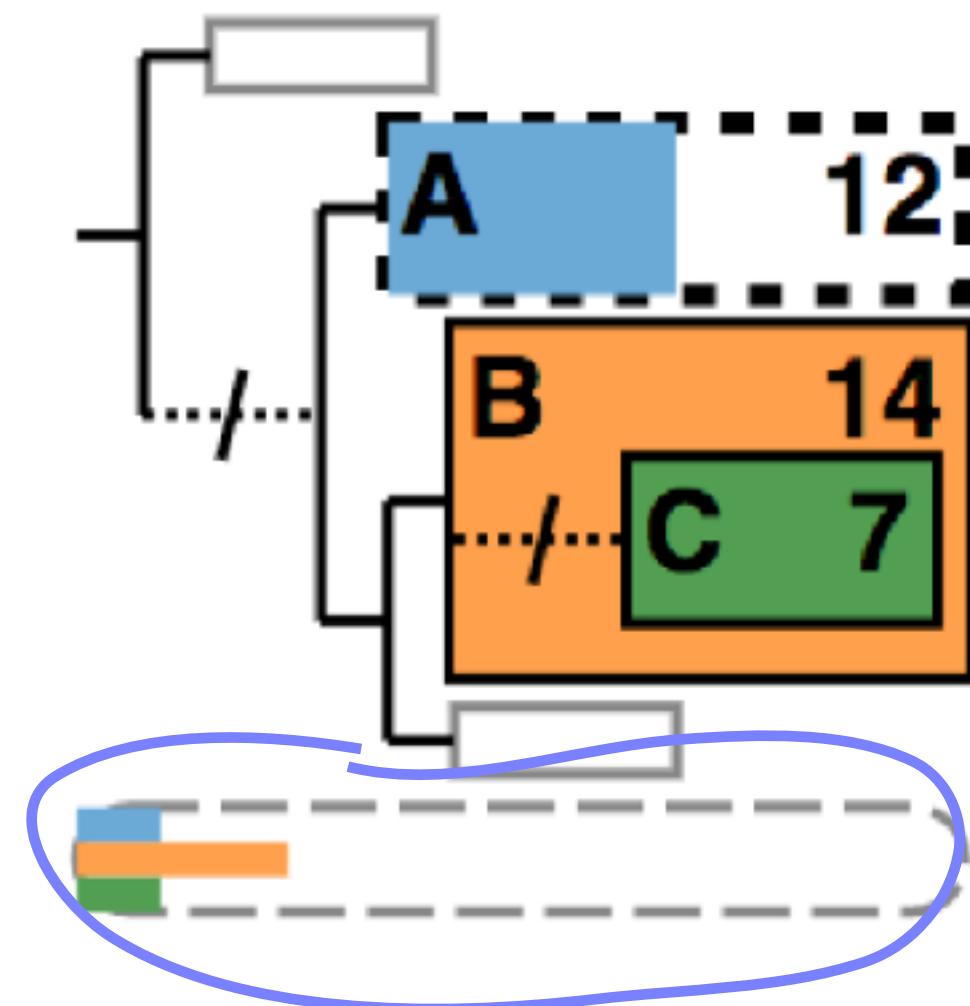
# Visual design: focus + context

- Focus
  - Selected subtrees
  - Topological relationships between them
- Context
  - Neighboring subtrees
  - Upstream topology and root



# Visual design: focus + context

- Focus
  - Selected subtrees
  - Topological relationships between them
- Context
  - Neighboring subtrees
  - Upstream topology and root
  - Missing leaf nodes



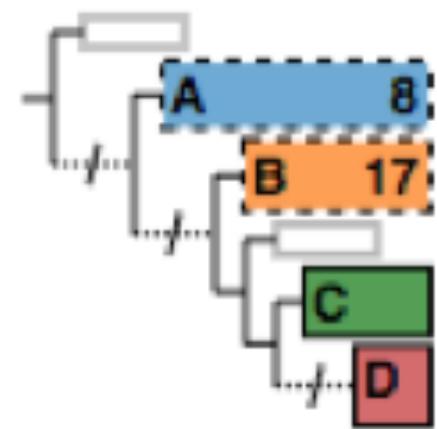
# Visual design: algorithm adapts to space

- Show more info when space permitted
  - Labels
  - #leaf nodes
  - Neighboring blocks

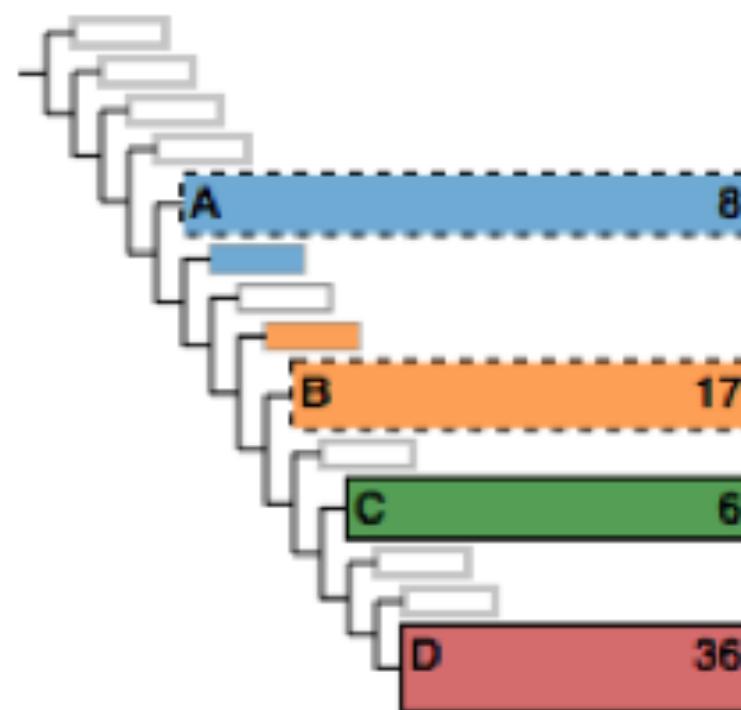
40x40 px



80x80 px

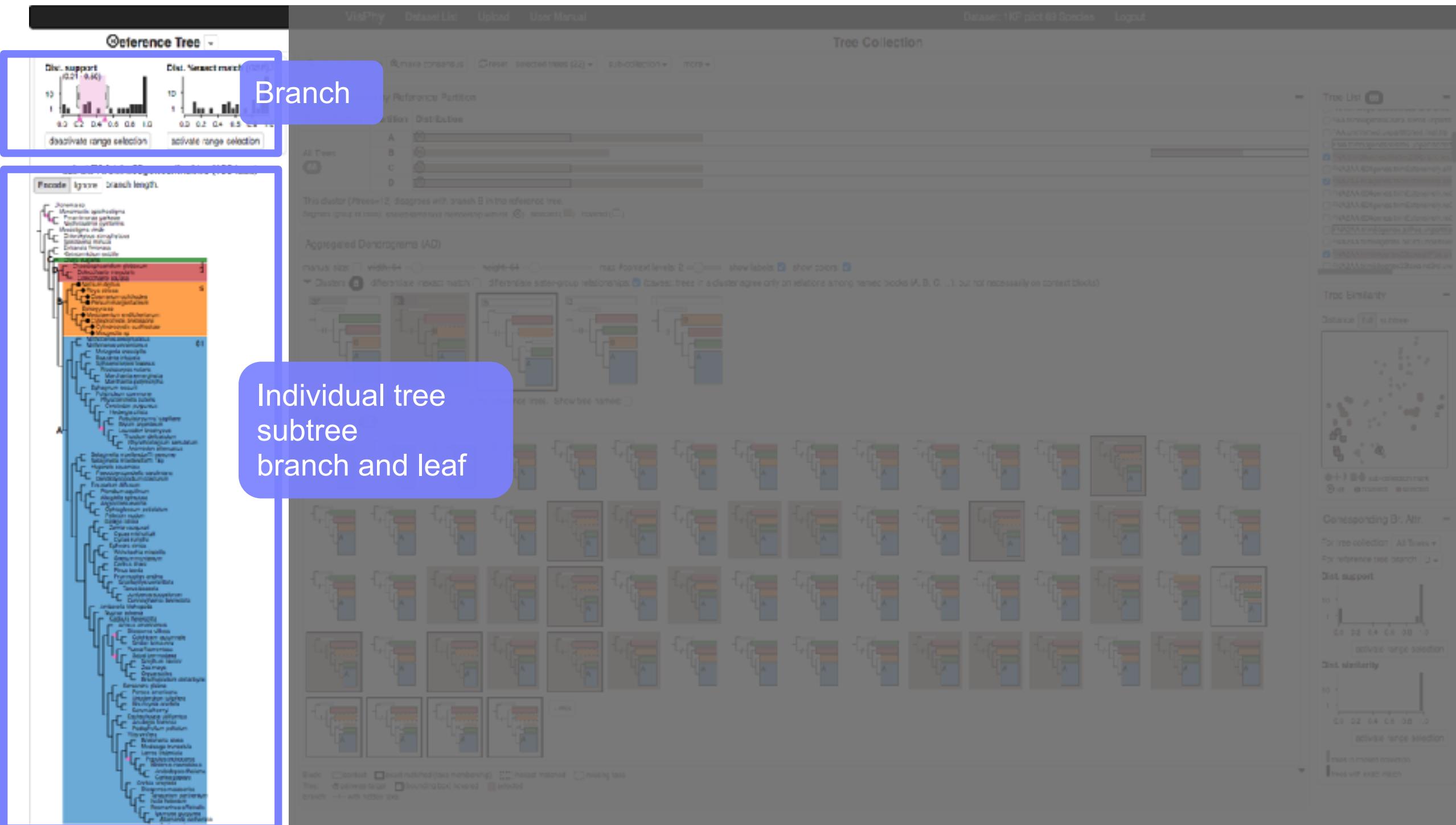


160x160 px



# ADView Interface: Multi-level structure across views

# Multi-level structure across views



# Interface walkthrough: tree collection main views

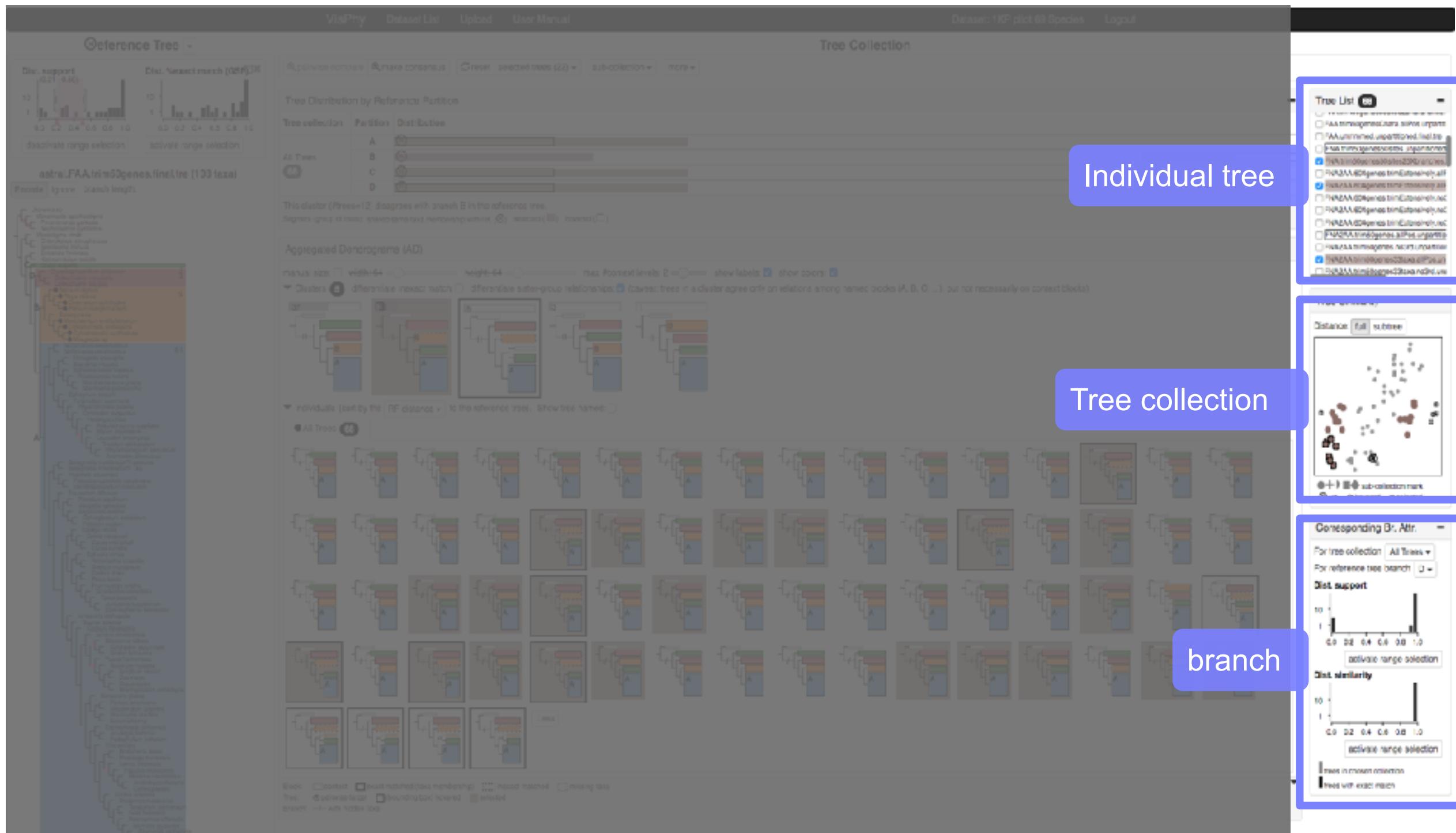
This screenshot of the VisPhy software interface illustrates the process of comparing a tree collection against a reference tree. The top navigation bar includes links for VisPhy, Dataset List, Upload, User Manual, Dataset: 1KP plot 69 Species, and Logout.

The main workspace is divided into several panels:

- Reference Tree**: A detailed panel showing phylogenetic trees, distribution plots for 'Dist. support' and 'Dist. Nearest match (0.01)', and various selection tools like 'activate range selection'.
- Tree Collection**: A central panel titled 'Tree Collection' showing 'Tree Distribution by Reference Partition'. It lists 'Tree collection' (All Trees), 'Partition' (A, B, C, D), and 'Distribution' (represented by horizontal bars). A callout box labeled 'Tree collection Subset of trees' highlights this section.
- Individual Tree Subtree**: A panel displaying a grid of phylogenetic subtrees, each representing a 'Subtree' of a tree from the collection. A callout box labeled 'Individual tree Subtree' highlights this section.
- Tree List**: A sidebar listing numerous tree names, many of which are checked.
- Tree Similarity**: A panel showing a dendrogram of tree similarity and a scatter plot of distance vs. subtree.
- Corresponding Br. Attr.**: A panel for managing branch attributes.

Throughout the interface, blue callout boxes highlight key features: 'Tree collection Subset of trees' in the Tree Collection panel and 'Individual tree Subtree' in the Individual tree Subtree panel.

# Interface walkthrough: tree collection aux. views

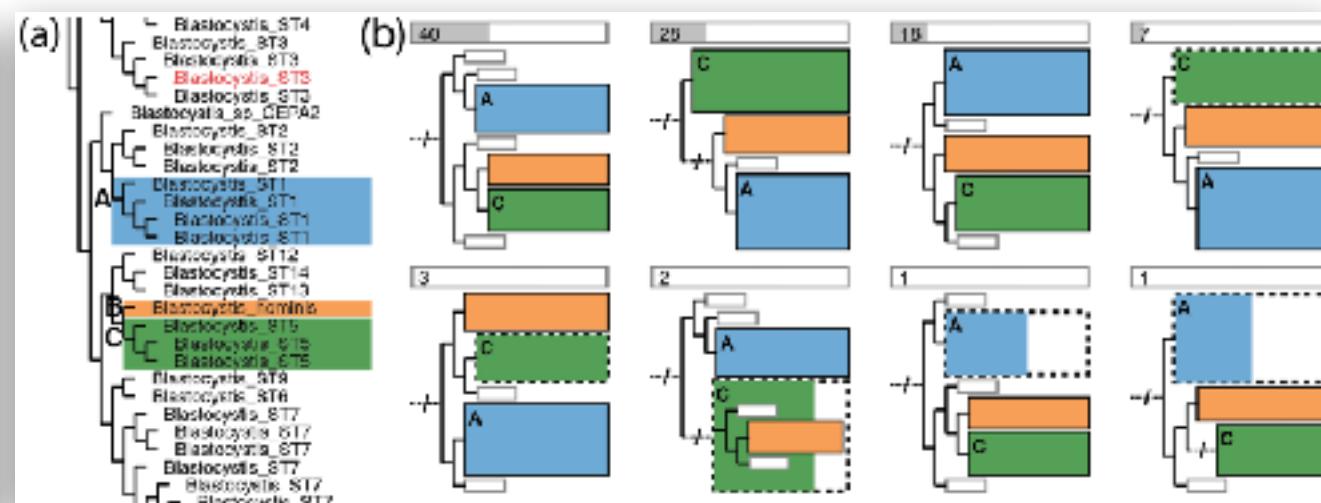
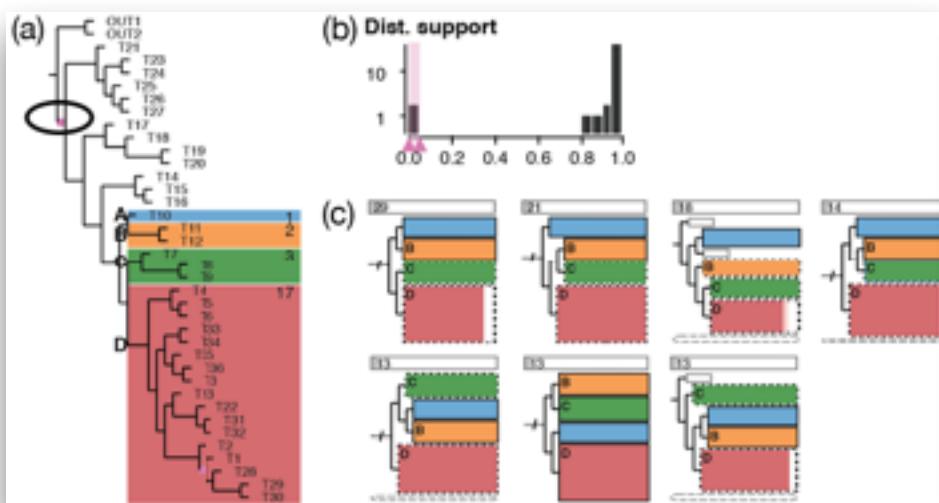
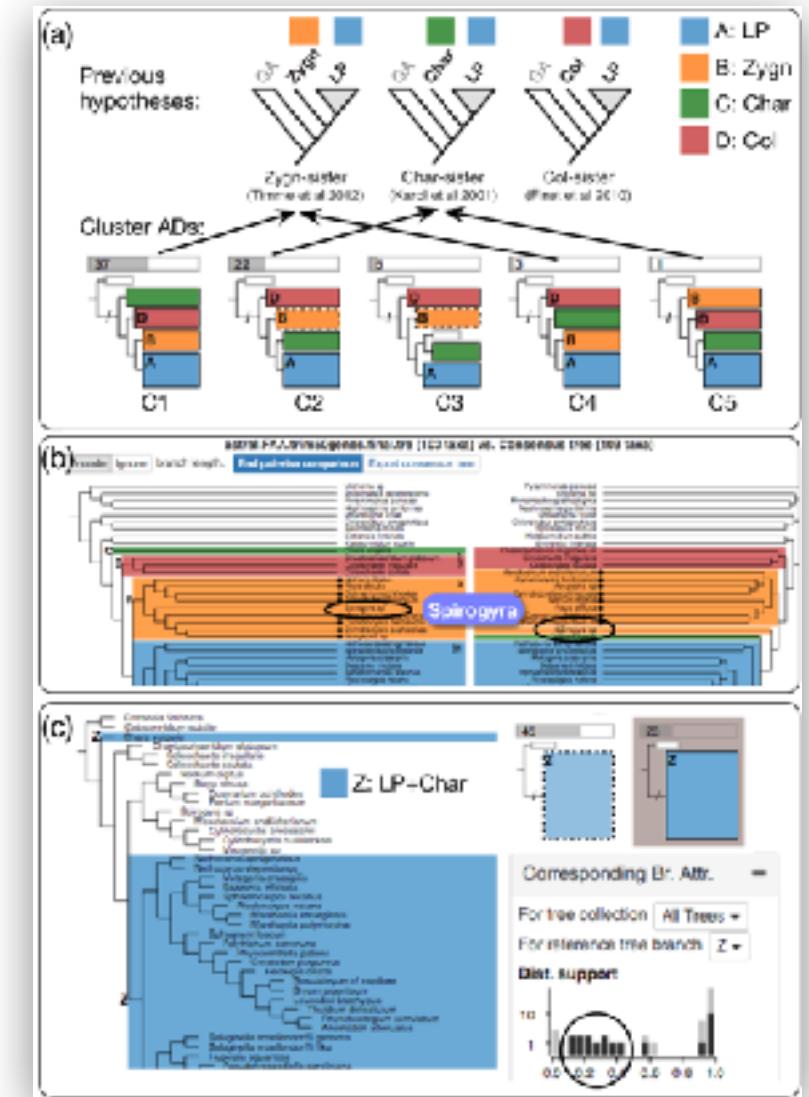


# Validation with many biologists

- Work closely with a biology PhD student (second author)
- Demos, interviews and discussions
  - 10 biologists at different times throughout project

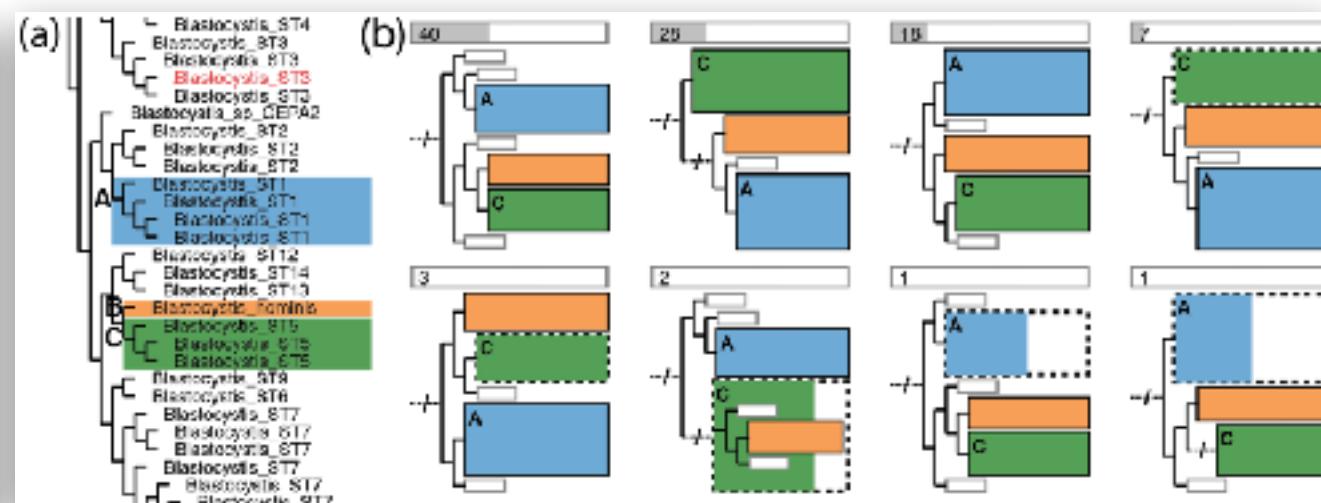
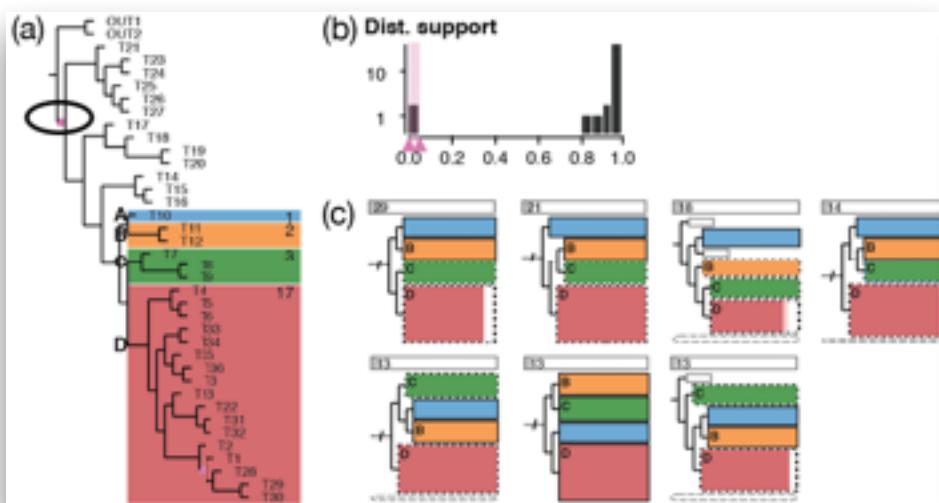
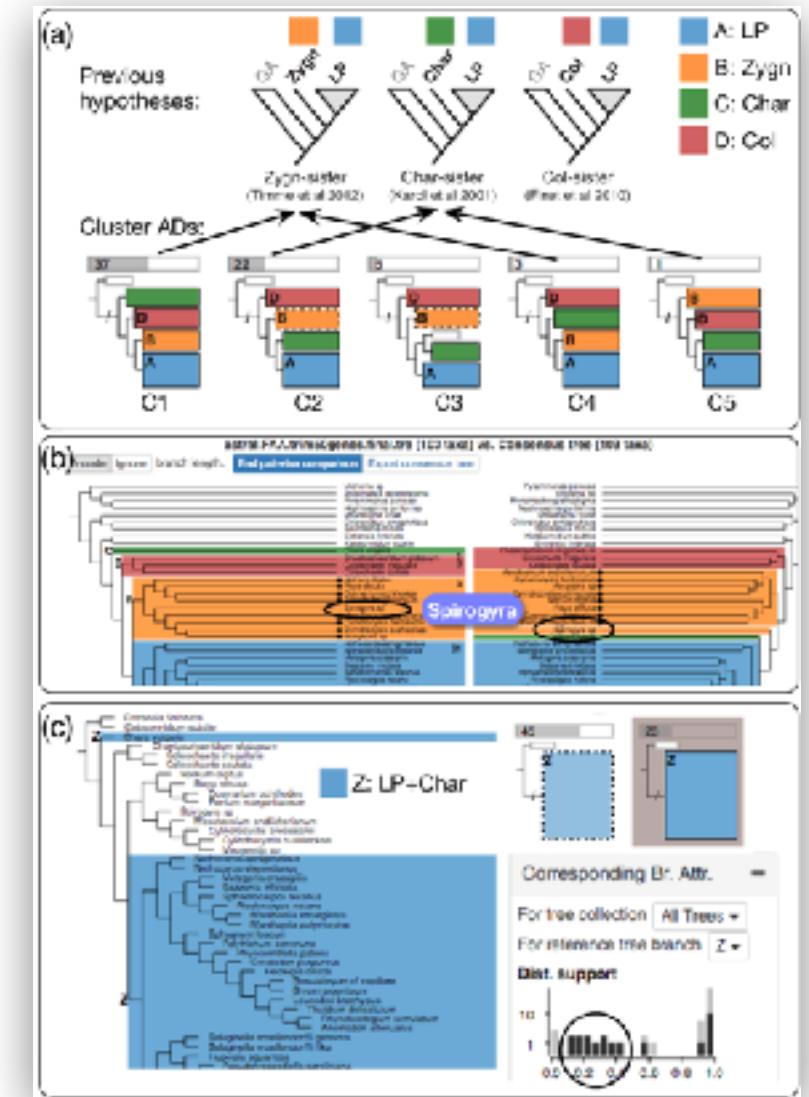
# Validation with many biologists

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  - 10 biologists at different times throughout project
- User study sessions
  - 5 biologists
  - Using their own datasets



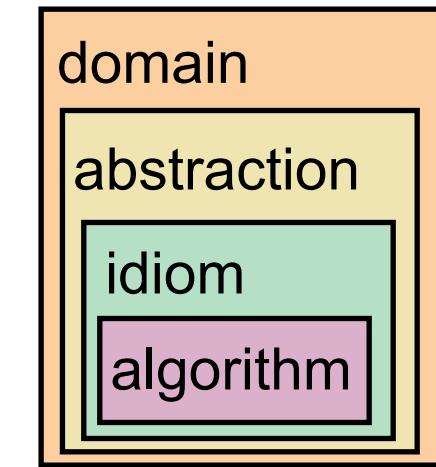
# Validation with many biologists

- Work closely with a biology PhD student (second author)
- Demos, interviews and discussions
  - 10 biologists at different times throughout project
- User study sessions
  - 5 biologists
  - Using their own datasets
- Biologists confirmed
  - Validity of data and task abstractions
  - Utility of ADView



# Problem-driven visualization through design studies

- methodology matters
  - identify abstractions
    - crucial & difficult, iterative process
  - select appropriate idioms
    - or create new ones if necessary
- three examples
  - different domains
  - different methods

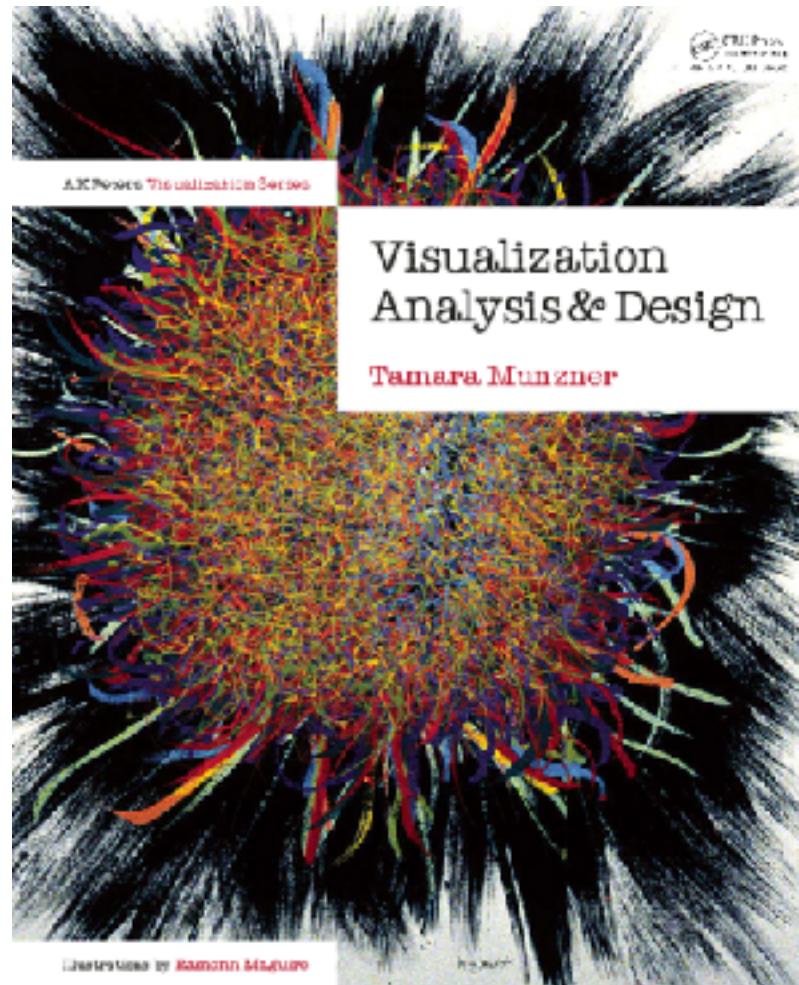


# More information

- theoretical foundations: book  
(+ tutorial/course lecture slides)

<http://www.cs.ubc.ca/~tmm/vadbook>

Visualization Analysis and Design.  
Munzner.  
AK Peters Visualization Series.  
CRC Press, 2014.



- papers, videos, software, talks, courses

<http://www.cs.ubc.ca/group/infovis>

<http://www.cs.ubc.ca/~tmm>

- this talk

<http://www.cs.ubc.ca/~tmm/talks.html#chinavis20>

 [@tamaramunzner](#)

