

Week 4: Manipulate, Facet, Reduce

Tamara Munzner
 Department of Computer Science
 University of British Columbia

JRNL 520H, Special Topics in Contemporary Journalism: Data Visualization
 Week 4: 4 October 2016

<http://www.cs.ubc.ca/~tmm/courses/journ16>

Whereabouts

- Caitlin on travel this week and next week
 - don't expect email answers until she returns; email Tamara instead!
- Tamara on travel Thu Oct 6 - Mon Oct 10
 - in Portland Fri/Sat to give another keynote, will still be answering email
 - short office hours in Sing Tao next week: 12:30-1:30pm

News

- Assign 2 marks not out yet
 - stay tuned, just got back from Stanford late last night
- Today's format
 - interleave foundations & demos
 - Tamara will walk through Tableau demos
 - you follow along step by step on your own laptop
 - Tamara will take breaks to rove the room to help out folks who get stuck

Last Time

Demo 1: Stone Color Workbook

- Credit: Maureen Stone, Tableau Research
 - designer of Tableau color defaults, author of *A Field Guide to Digital Color*
 - workbook from Tableau Customer Conference 2014 talk
 - Seriously Colorful: Advanced Color Principles & Practices
- Tableau Lessons
 - more visual encoding practice
 - color palettes, univariate & bivariate
 - discrete (categorical) vs continuous (quantitative)
- Big Ideas
 - Tableau has many built-in features to get color right, but care still needed

Demo 2: Intro to Maps

- Tableau Lessons
 - handling spatial data
 - multiple data sources
 - paths on maps
 - more on handling missing data: filtering
- Big Ideas
 - integrating visual encoding design choices with given spatial data

How to handle complexity: 1 previous strategy + 3 more

Manipulate

Change over time

- change any of the other choices
 - encoding itself
 - parameters
 - arrange: rearrange, reorder
 - aggregation level, what is filtered...
- interaction entails change

Idiom: Re-encode System: Tableau

Idiom: Reorder System: LineUp

Idiom: Realign System: LineUp

Idiom: Animated transitions

- smooth transition from one state to another
 - alternative to jump cuts
 - support for item tracking when amount of change is limited
- example: multilevel matrix views
- example: animated transitions in statistical data graphics
 - <https://vimeo.com/19278444>

Select and highlight

- selection: basic operation for most interaction
- design choices
 - how many selection types?
 - click vs hover: heavyweight, lightweight
 - primary vs secondary: semantics (eg source/target)
- highlight: change visual encoding for selection targets
 - color
 - limitation: existing color coding hidden
 - other channels (eg motion)
 - add explicit connection marks between items

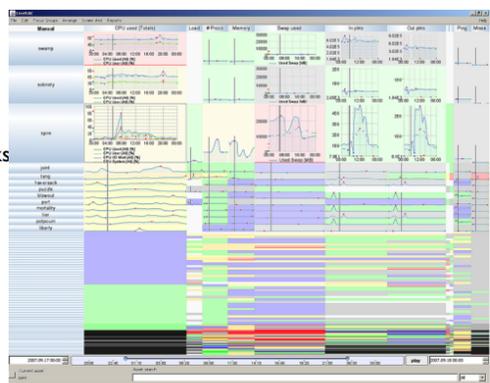
Navigate: Changing item visibility

- change viewpoint
 - changes which items are visible within view
 - camera metaphor
 - zoom
 - geometric zoom: familiar semantics
 - semantic zoom: adapt object representation based on available pixels
 - » dramatic change, or more subtle one
 - pan/translate
 - rotate
 - especially in 3D
 - constrained navigation
 - often with animated transitions
 - often based on selection set

Idiom: Semantic zooming

System: LiveRAC

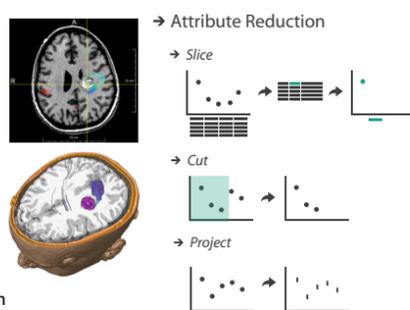
- visual encoding change
 - colored box
 - sparkline
 - simple line chart
 - full chart: axes and tickmarks



[LiveRAC - Interactive Visual Exploration of System Management Time-Series Data. McLachlan, Munzner, Koutsafios, and North. Proc. ACM Conf. Human Factors in Computing Systems (CHI), pp. 1483–1492, 2008.]

Navigate: Reducing attributes metaphor

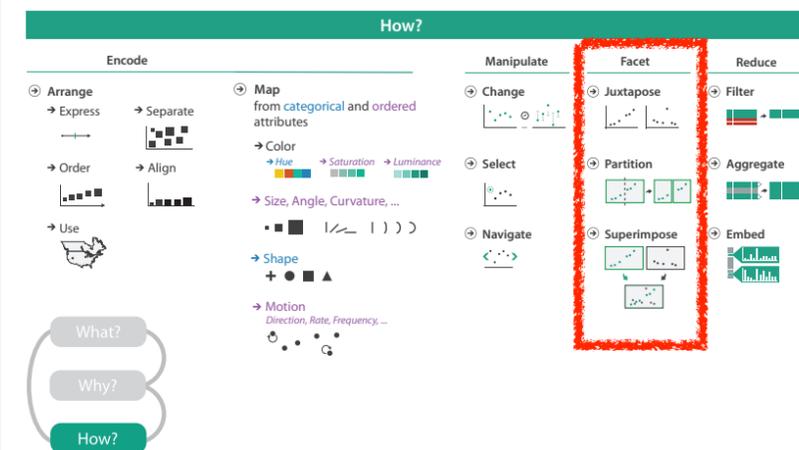
- continuation of camera metaphor
 - slice
 - show only items matching specific value for given attribute: slicing plane
 - axis aligned, or arbitrary alignment
 - cut
 - show only items on far side of plane from camera
 - project
 - change mathematics of image creation
 - orthographic
 - perspective
 - many others: Mercator, cabinet, ...



[Interactive Visualization of Multimodal Volume Data for Neurosurgical Tumor Treatment. Rieder, Ritter, Raspe, and Peitgen. Computer Graphics Forum (Proc. EuroVis 2008) 27:3 (2008), 1055–1062.]

Previous Demos

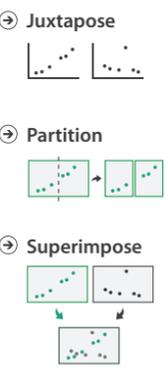
- Tableau Lessons
 - changing visual encoding
 - changing ordering (sorting)
 - navigation
 - zoom/translate in maps



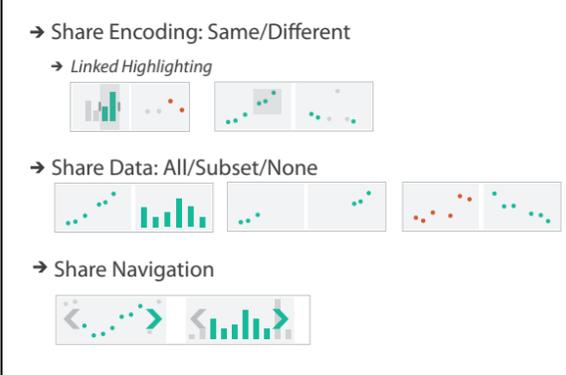
19

20

Facet



Juxtapose and coordinate views



21

22

Idiom: Linked highlighting

System: EDV

- see how regions contiguous in one view are distributed within another
 - powerful and pervasive interaction idiom
- encoding: different
 - multiform
- data: all shared



[Visual Exploration of Large Structured Datasets. Wills. Proc. New Techniques and Trends in Statistics (NTTS), pp. 237–246. IOS Press, 1995.]

23

Demo 1: Seattle Construction

- Credit: Ben Jones
- Tableau Lessons
 - linking views with actions: highlight on hover
 - global filtering
- Big Ideas
 - linking views possible but somewhat clunky in Tableau

24

Idiom: bird's-eye maps

System: Google Maps

- encoding: same
- data: subset shared
- navigation: shared
 - bidirectional linking
- differences
 - viewpoint
 - (size)
- overview-detail

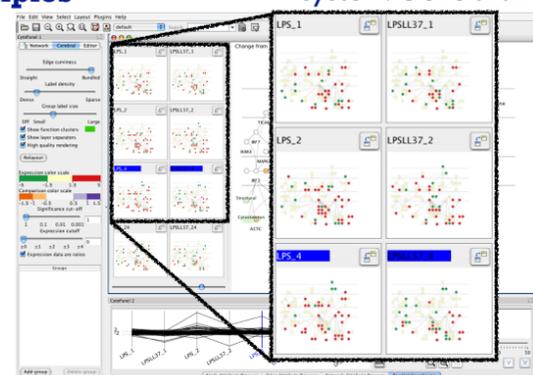


[A Review of Overview+Detail, Zooming, and Focus+Context Interfaces. Cockburn, Karlson, and Bederson. ACM Computing Surveys 41:1 (2008), 1–31.]

Idiom: Small multiples

System: Cerebral

- encoding: same
- data: none shared
 - different attributes for node colors
 - (same network layout)
- navigation: shared



[Cerebral: Visualizing Multiple Experimental Conditions on a Graph with Biological Context. Barsky, Munzner, Gardy, and Kincaid. IEEE Trans. Visualization and Computer Graphics (Proc. InfoVis 2008) 14:6 (2008), 1253–1260.]

26

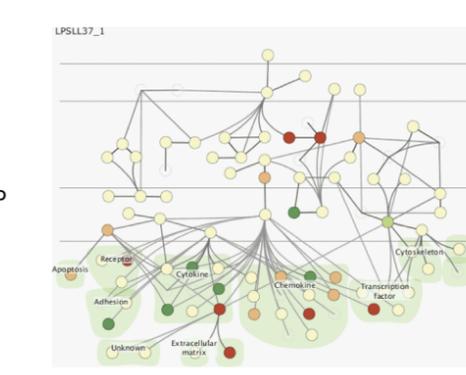
Coordinate views: Design choice interaction

		Data		
		All	Subset	None
Encoding	Same	Redundant	Overview/Detail	Small Multiples
	Different	Multiform	Multiform, Overview/Detail	No Linkage

- why juxtapose views?
 - benefits: eyes vs memory
 - lower cognitive load to move eyes between 2 views than remembering previous state with single changing view
 - costs: display area, 2 views side by side each have only half the area of one view

Why not animation?

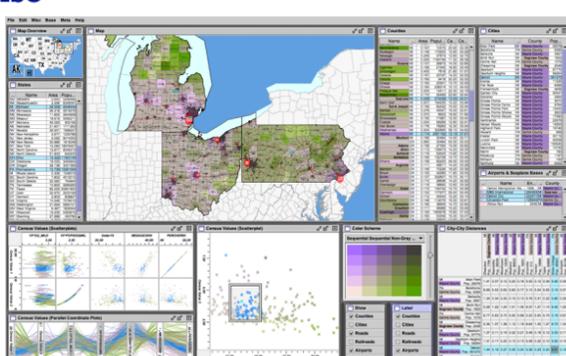
- disparate frames and regions: comparison difficult
 - vs contiguous frames
 - vs small region
 - vs coherent motion of group
- safe special case
 - animated transitions



28

System: Improvise

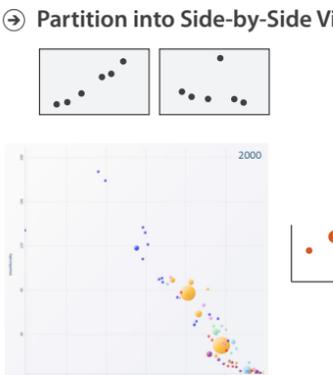
- investigate power of multiple views
 - pushing limits on view count, interaction complexity
 - how many is ok?
 - open research question
 - reorderable lists
 - easy lookup
 - useful when linked to other encodings



[Building Highly-Coordinated Visualizations In Improvise. Weaver. Proc. IEEE Symp. Information Visualization (InfoVis), pp. 159–166, 2004.]

Partition into views

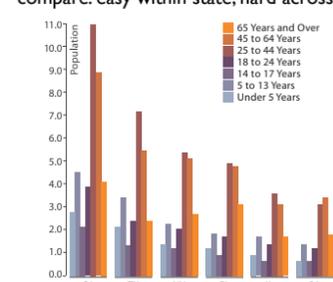
- how to divide data between views
 - split into regions by attributes
 - encodes association between items using spatial proximity
 - order of splits has major implications for what patterns are visible
- no strict dividing line
 - view: big/detailed
 - contiguous region in which visually encoded data is shown on the display
 - glyph: small/iconic
 - object with internal structure that arises from multiple marks



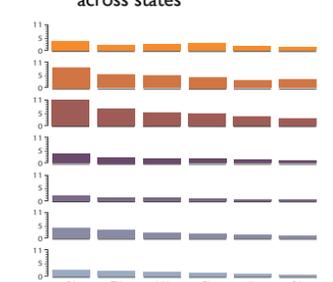
30

Partitioning: List alignment

- single bar chart with grouped bars
 - split by state into regions
 - complex glyph within each region showing all ages
 - compare: easy within state, hard across ages



- small-multiple bar charts
 - split by age into regions
 - one chart per region
 - compare: easy within age, harder across states



31

Partitioning: Recursive subdivision

System: HIVE

- split by neighborhood
 - then by type
 - years as rows
 - months as columns
 - color by price
- neighborhood patterns
 - where it's expensive
 - where you pay much more for detached type



[Configuring Hierarchical Layouts to Address Research Questions. Slingsby, Dykes, and Wood. IEEE Transactions on Visualization and Computer Graphics (Proc. InfoVis 2009) 15:6 (2009), 977–984.]

Partitioning: Recursive subdivision System: **HIVE**

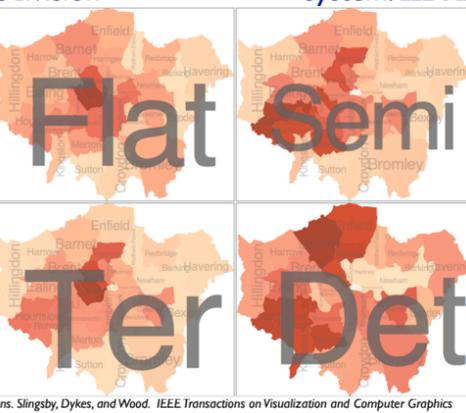
- switch order of splits
 - type then neighborhood
- switch color
 - by price variation
- type patterns
 - within specific type, which neighborhoods inconsistent



[Configuring Hierarchical Layouts to Address Research Questions. Slingsby, Dykes, and Wood. IEEE Transactions on Visualization and Computer Graphics (Proc. InfoVis 2009) 15:6 (2009), 977–984.]

Partitioning: Recursive subdivision System: **HIVE**

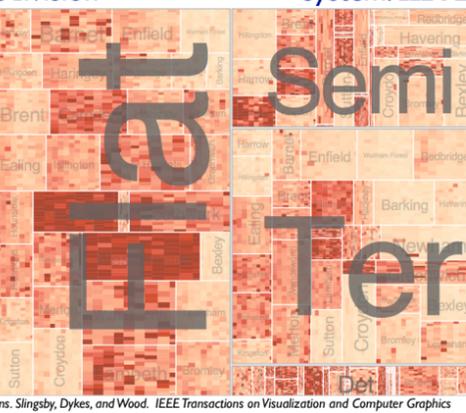
- different encoding for second-level regions
 - choropleth maps



[Configuring Hierarchical Layouts to Address Research Questions. Slingsby, Dykes, and Wood. IEEE Transactions on Visualization and Computer Graphics (Proc. InfoVis 2009) 15:6 (2009), 977–984.]

Partitioning: Recursive subdivision System: **HIVE**

- size regions by sale counts
 - not uniformly
- result: treemap
 - treemap



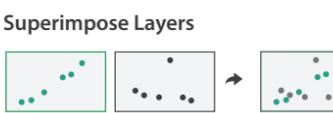
[Configuring Hierarchical Layouts to Address Research Questions. Slingsby, Dykes, and Wood. IEEE Transactions on Visualization and Computer Graphics (Proc. InfoVis 2009) 15:6 (2009), 977–984.]

Previous Demos

- Tableau Lessons
 - partitioning: drag multiple pills into Row or Column
 - disaggregation: drag field into Detail/Color
 - aggregation is automatic and aggressive in Tableau

Superimpose layers

- layer: set of objects spread out over region
 - each set is visually distinguishable group
 - extent: whole view
- design choices
 - how many layers, how to distinguish?
 - encode with different, nonoverlapping channels
 - two layers achievable, three with careful design
 - small static set, or dynamic from many possible?



[Get it right in black and white. Stone. 2010. <http://www.stonesc.com/wordpress/2010/03/get-it-right-in-black-and-white>]

Static visual layering

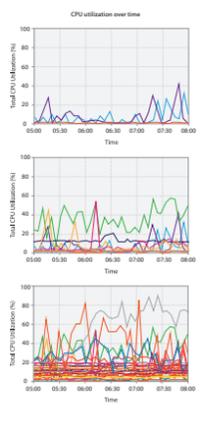
- foreground layer: roads
 - hue, size distinguishing main from minor
 - high luminance contrast from background
- background layer: regions
 - desaturated colors for water, parks, land areas
- user can selectively focus attention
 - “get it right in black and white”
 - check luminance contrast with greyscale view



[Get it right in black and white. Stone. 2010. <http://www.stonesc.com/wordpress/2010/03/get-it-right-in-black-and-white>]

Superimposing limits

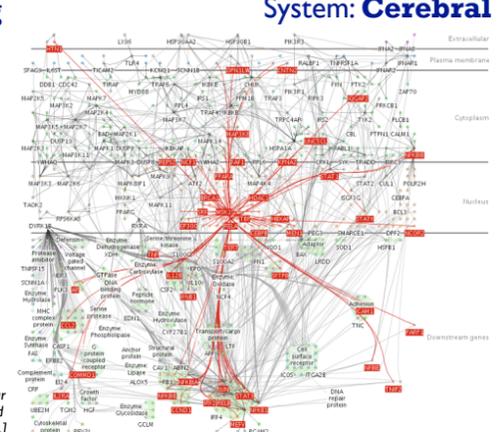
- few layers, but many lines
 - up to a few dozen
 - but not hundreds
- superimpose vs juxtapose: empirical study
 - superimposed for local, multiple for global
 - tasks
 - local: maximum, global: slope, discrimination
 - same screen space for all multiples vs single superimposed



[Graphical Perception of Multiple Time Series. Javed, McDonnell, and Elmquist. IEEE Transactions on Visualization and Computer Graphics (Proc. IEEE InfoVis 2010) 16:6 (2010), 927–934.]

Dynamic visual layering System: **Cerebral**

- interactive, from selection
 - lightweight: click
 - very lightweight: hover
- ex: I-hop neighbors

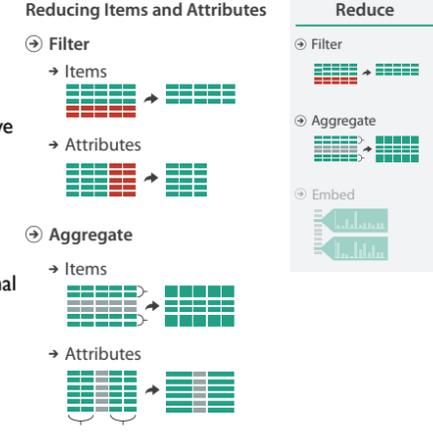


[Cerebral: a Cytoscape plugin for layout of and interaction with biological networks using subcellular localization annotation. Barsky, Gady, Hancock, and Munzner. Bioinformatics 23:8 (2007), 1040–1042.]

Reduce items and attributes

Reducing Items and Attributes

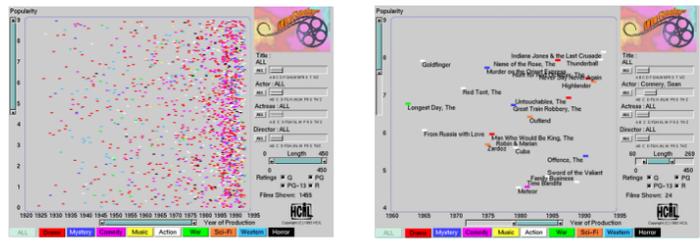
- reduce/increase: inverses
- filter
 - pro: straightforward and intuitive
 - to understand and compute
 - con: out of sight, out of mind
- aggregation
 - pro: inform about whole set
 - con: difficult to avoid losing signal
- not mutually exclusive
 - combine filter, aggregate
 - combine reduce, change, facet



[Visual information seeking: Tight coupling of dynamic query filters with starfield displays. Ahlberg and Shneiderman. Proc. ACM Conf. on Human Factors in Computing Systems (CHI), pp. 313–317, 1994.]

Idiom: dynamic filtering System: **FilmFinder**

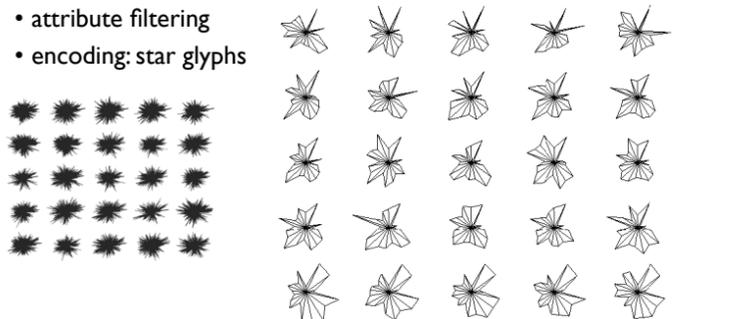
- item filtering
- browse through tightly coupled interaction
 - alternative to queries that might return far too many or too few



[Visual information seeking: Tight coupling of dynamic query filters with starfield displays. Ahlberg and Shneiderman. Proc. ACM Conf. on Human Factors in Computing Systems (CHI), pp. 313–317, 1994.]

Idiom: **DOSFA**

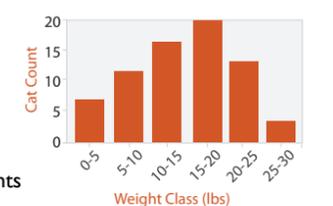
- attribute filtering
- encoding: star glyphs
 - star glyphs



[Interactive Hierarchical Dimension Ordering, Spacing and Filtering for Exploration Of High Dimensional Datasets. Yang, Peng, Ward, and Rundensteiner. Proc. IEEE Symp. Information Visualization (InfoVis), pp. 105–112, 2003.]

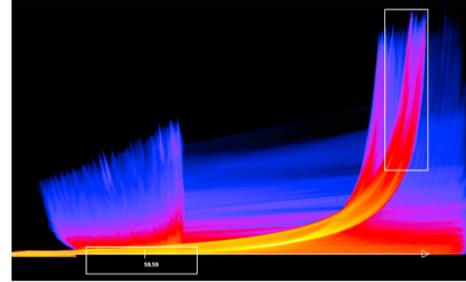
Idiom: **histogram**

- static item aggregation
- task: find distribution
- data: table
 - new table: keys are bins, values are counts
- bin size crucial
 - pattern can change dramatically depending on discretization
 - opportunity for interaction: control bin size on the fly



Continuous scatterplot

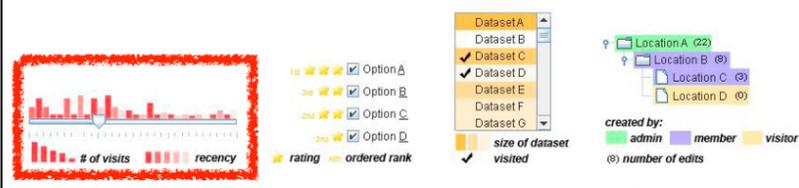
- static item aggregation
- data: table
- derived data: table
 - key attribs x,y for pixels
 - quant attrib: overplot density
- dense space-filling 2D matrix
- color: sequential categorical hue + ordered luminance



[Continuous Scatterplots. Bachthaler and Weiskopf. IEEE TVCG (Proc. Vis 08) 14:6 (2008), 1428–1435. 2008.]

Idiom: **scented widgets**

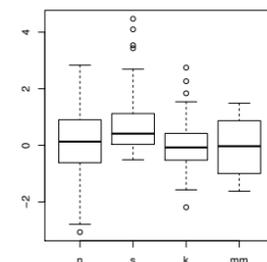
- augment widgets for filtering to show information scent
 - cues to show whether value in drilling down further vs looking elsewhere
- concise, in part of screen normally considered control panel



[Scented Widgets: Improving Navigation Cues with Embedded Visualizations. Willett, Heer, and Agrawala. IEEE Trans. Visualization and Computer Graphics (Proc. InfoVis 2007) 13:6 (2007), 1129–1136.]

Idiom: **boxplot**

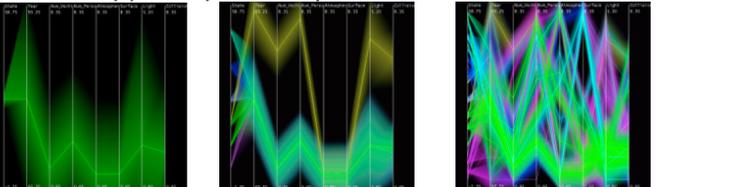
- static item aggregation
- task: find distribution
- data: table
- derived data
 - 5 quant attribs
 - median: central line
 - lower and upper quartile: boxes
 - lower upper fences: whiskers
 - values beyond which items are outliers
 - outliers beyond fence cutoffs explicitly shown



[40 years of boxplots. Wickham and Stryjewski. 2012. had.co.nz]

Idiom: **Hierarchical parallel coordinates**

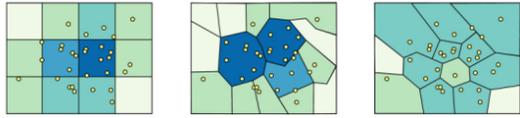
- dynamic item aggregation
- derived data: **hierarchical clustering**
- encoding:
 - cluster band with variable transparency, line at mean, width by min/max values
 - color by proximity in hierarchy



[Hierarchical Parallel Coordinates for Exploration of Large Datasets. Fua, Ward, and Rundensteiner. Proc. IEEE Visualization Conference (Vis '99), pp. 43–50, 1999.]

Spatial aggregation

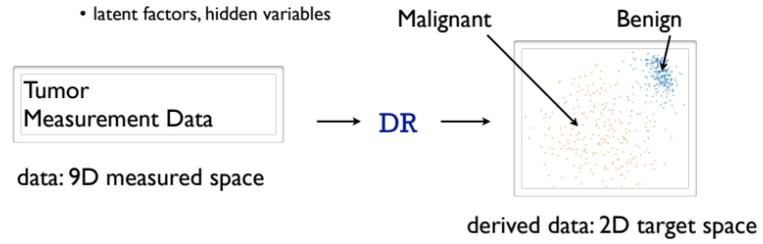
- MAUP: Modifiable Areal Unit Problem
 - gerrymandering (manipulating voting district boundaries) is one example!



[http://www.e-education.psu.edu/geog486/14_p7.html, Fig 4.cg.6]

Dimensionality reduction

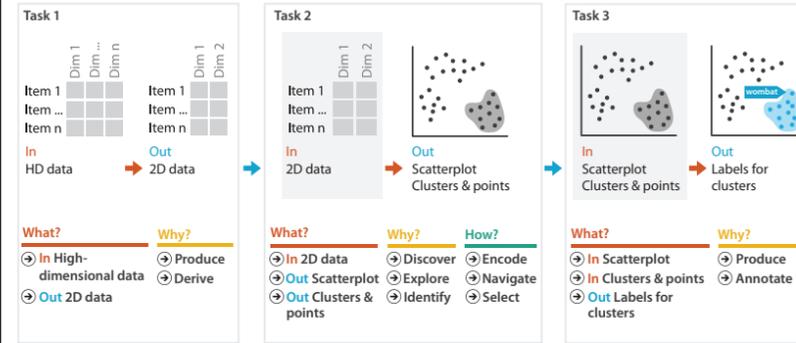
- attribute aggregation
 - derive low-dimensional target space from high-dimensional measured space
 - use when you can't directly measure what you care about
 - true dimensionality of dataset conjectured to be smaller than dimensionality of measurements
 - latent factors, hidden variables



49

50

Idiom: Dimensionality reduction for documents



51

Demo 2: Internet Use

- Credit: Ben Jones
- Tableau Lessons
 - more maps, dual axes
 - linked views (apply filter to selected worksheets)
 - actions: highlight/hover
- Big Ideas
 - Tableau interactivity defaults not necessarily what you want

52

Demo 3: House Price Index

- Credit: Robert Kosara, from TCC 2014 talk Recreating News Visualizations in Tableau
- Tableau Lessons
 - more calculated field practice
 - create parameter
 - reference lines
 - interactive sliders
- Big Ideas
 - calculated fields plus interactivity gives you a lot of power and flexibility

53

Assignment 4

- finish/review House Price Index workbook
- add interactivity to last week's story
 - update workbook
 - upload to Tableau Public
 - revise story to include embedded interactive
- final project proposal

54