

Lecture 8: Multiples/Interaction

Information Visualization
CPSC 533C, Fall 2007

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Readings Covered

Ware, Chap 10: Interacting with Visualizations. first half, p 317-324

Tufte, Chap 4: Small Multiples

State of the Art: Coordinated & Multiple Views in Exploratory Visualization. Jonathan C. Roberts. Proc. Conference on Coordinated & Multiple Views in Exploratory Visualization (CMV) 2007.

Building Highly-Coordinated Visualizations In Improvise. Chris Weaver. Proc. InfoVis 2004

Exploring High-D Spaces with Multiform Matrices and Small Multiples. Alan MacEachren, Xiping Dai, Frank Hardisty, Diansheng Guo, and Gene Lengerich. Proc InfoVis 2003.

Further Readings

Toolglass and magic lenses: the see-through interface. Eric A. Bier, Maureen C. Stone, Ken Pier, William Buxton, and Tony D. DeRose. Proc. SIGGRAPH'93, pp. 73-76.

Excentric Labeling: Dynamic Neighborhood Labeling for Data Visualization. Jean-Daniel Fekete and Catherine Plaisant. Proc. CHI'99, pages 512-519.

Ware Interaction

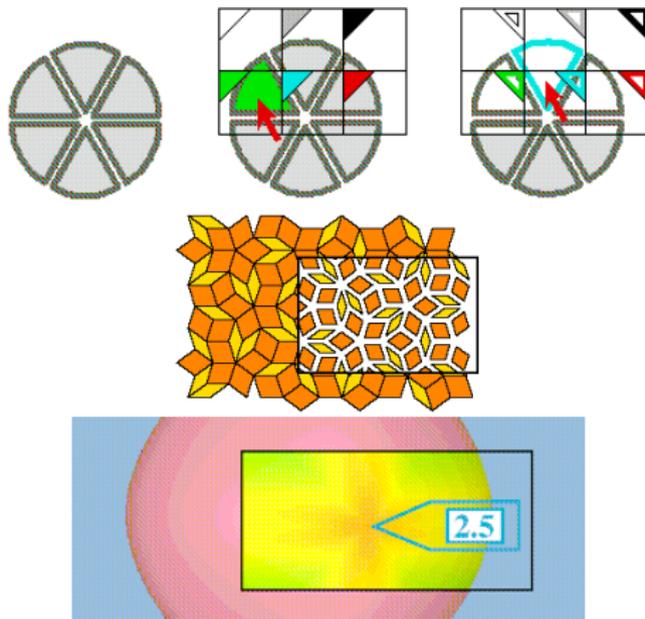
- ▶ low-level control loops, data manipulation
 - ▶ choice reaction time
 - ▶ depends on number of choices
 - ▶ selection time: Fitts' Law
 - ▶ depends on distance, target size
 - ▶ path tracing
 - ▶ depends on width
 - ▶ learning: power law of practice
 - ▶ also subtask chunking

Ware Interaction

- ▶ low-level control loops
 - ▶ two-handed interaction: Guiard's theory
 - ▶ coarse vs. fine control e.g. paper vs. pen positioning

Two-Handed Interaction Example

- ▶ toolglass:
semi-transparent
click-through tool
- ▶ magic lens: see-through
tool



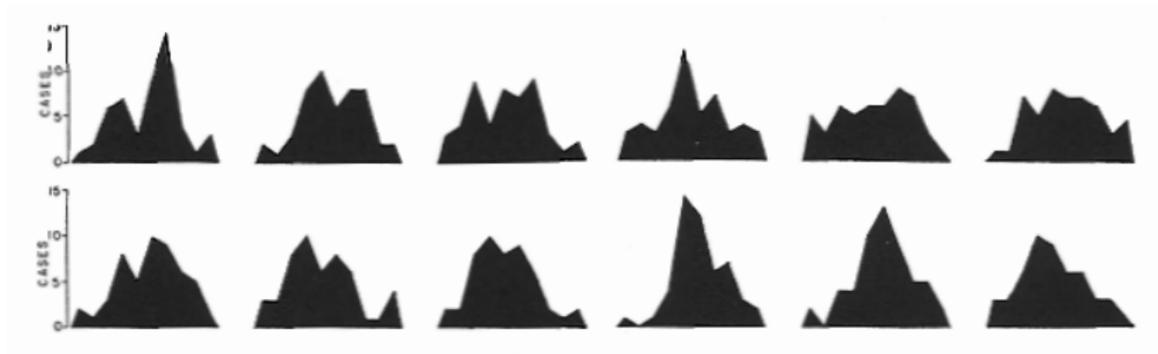
[Toolglass and magic lenses: the see-through interface. Eric A. Bier, Maureen C. Stone, Ken Pier, William Buxton, and Tony D. DeRose. Proc. SIGGRAPH'93, pp. 73-76.]

Ware Interaction

- ▶ low-level control loops
 - ▶ two-handed interaction: Guiard's theory
 - ▶ coarse vs. fine control e.g. paper vs. pen positioning
 - ▶ vigilance
 - ▶ difficult, erodes with fatigue
 - ▶ control compatability
 - ▶ learning/transfer: adaption time depends
 - ▶ hover/mouseover/tooltip
 - ▶ faster than explicit click

Small Multiples

- ▶ several small windows with
 - ▶ same visual encoding
 - ▶ different data
 - ▶ shown side by side

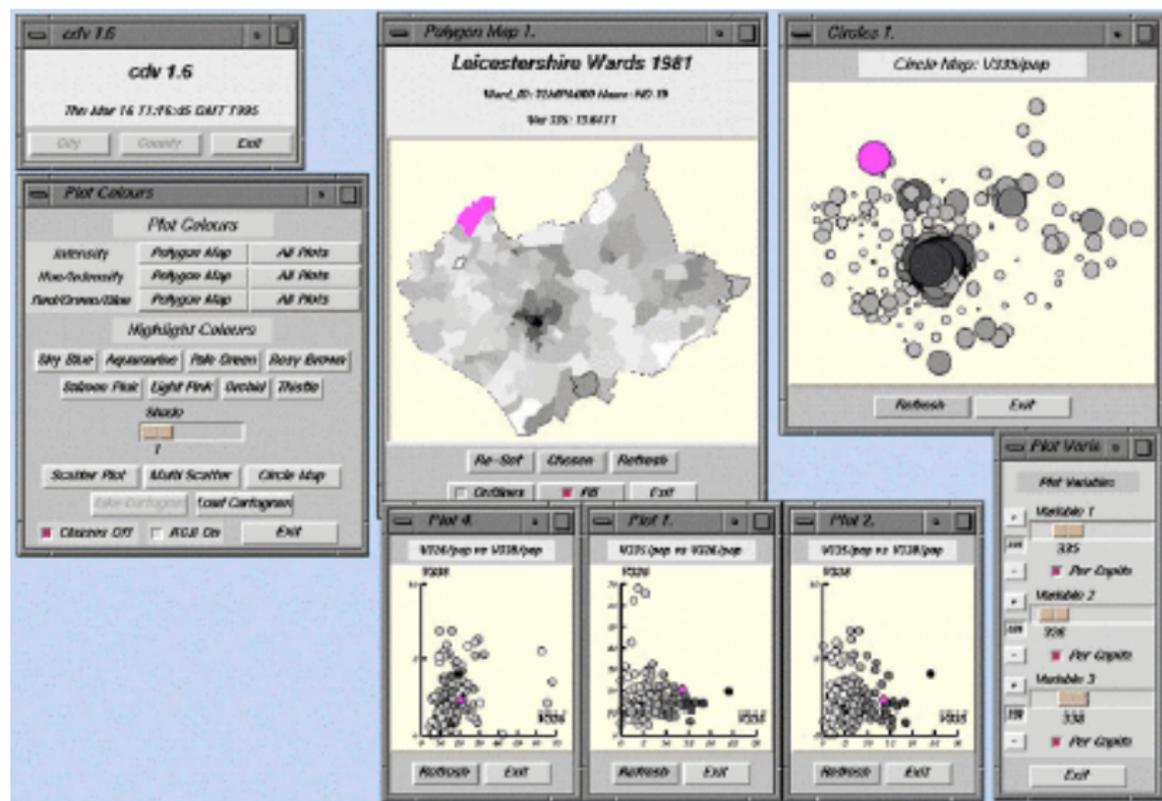


[Edward Tufte. The Visual Display of Quantitative Information, p 172]

Coordinated Multiple Views (CMV)

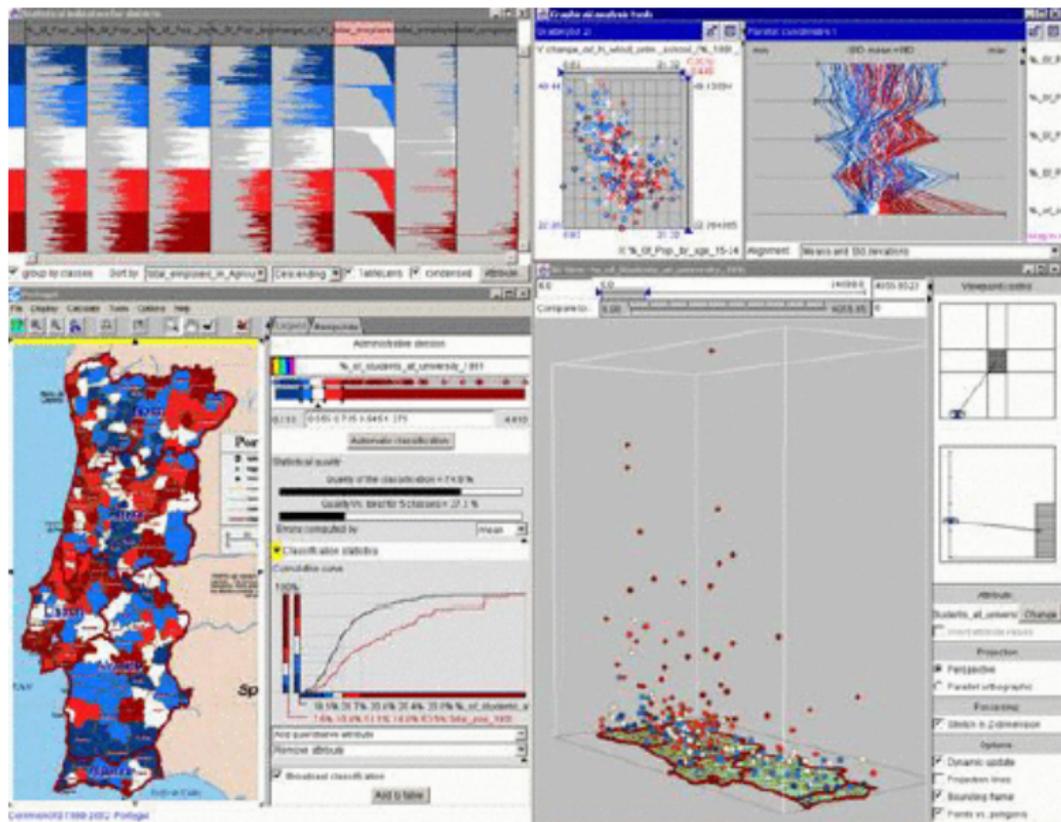
- ▶ more general than small multiples
- ▶ multiple views
 - ▶ multiform: different visual encodings of same data
 - ▶ different resolutions of same encoding
 - ▶ overview+detail
- ▶ power of linking
 - ▶ linked highlighting (brushing)
 - ▶ linked navigation
 - ▶ linked parameter changes

CMV Example: cdv



[cdv from Dykes, Figure 2 of State of the Art: Coordinated & Multiple Views in Exploratory Visualization. Roberts, Proc. CMV 2007]

CMV Example: CommonGIS



[CommonGIS from Andrienko and Andrienko, Figure 4 of State of the Art: Coordinated & Multiple Views in Exploratory Visualization.

Replace, Replicate, Overlay

- ▶ when to do which
- ▶ design problem
 - ▶ always replace: too much reliance on memory
 - ▶ always replicate: too many windows
 - ▶ always overlay: too much clutter in single window

Architectural Issues

- ▶ must play nicely with other views
 - ▶ rendering, preprocessing, responding to commands
- ▶ most issues also true for scalability of single view
 - ▶ guaranteed response time independent of dataset size
- ▶ loose confederation
 - ▶ multithreaded, each component can work in background
- ▶ tighter confederation: return control to master regularly (TJ,H3)
 - ▶ divide work into pieces, enqueue
 - ▶ continue serving queue when control is returned

Animated Transitions

- ▶ animated transitions vs. jump cuts
 - ▶ object constancy
 - ▶ guaranteed frame rate avoids slowdown with large data
- ▶ early PARC architectural solution: Cognitive Co-Processor
 - ▶ split work into small chunks
 - ▶ animation vs. idle states
 - ▶ governor controls frame rate
- ▶ video: 3D Rooms

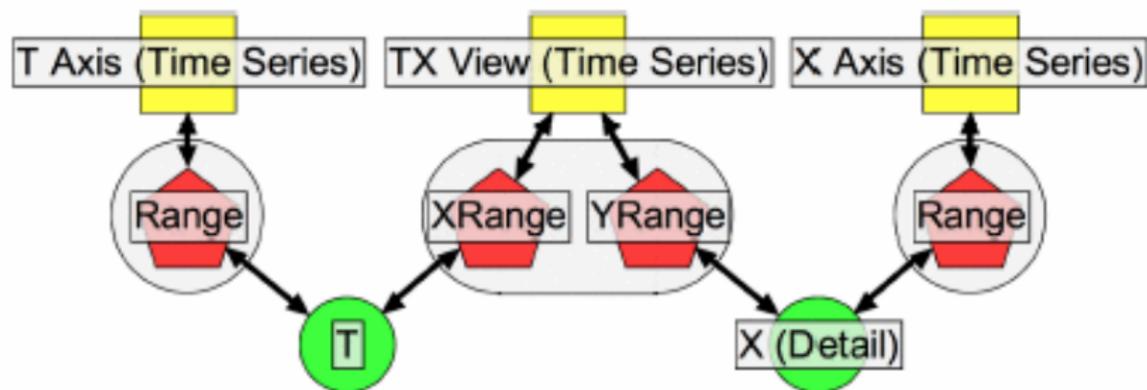
[The cognitive coprocessor architecture for interactive user interfaces. George Robertson, Stuart K. Card, and Jock D. Mackinlay, Proc. UIST '89, pp 10-18.]

Improvise

- ▶ tightly integrated coordination approach
 - ▶ components with many external control capabilities
- ▶ live properties
 - ▶ value slots, ports
 - ▶ change in response to user action
 - ▶ naive approaches fall into cycles
- ▶ coordinated queries
 - ▶ filters, projections

Coordinating Axes

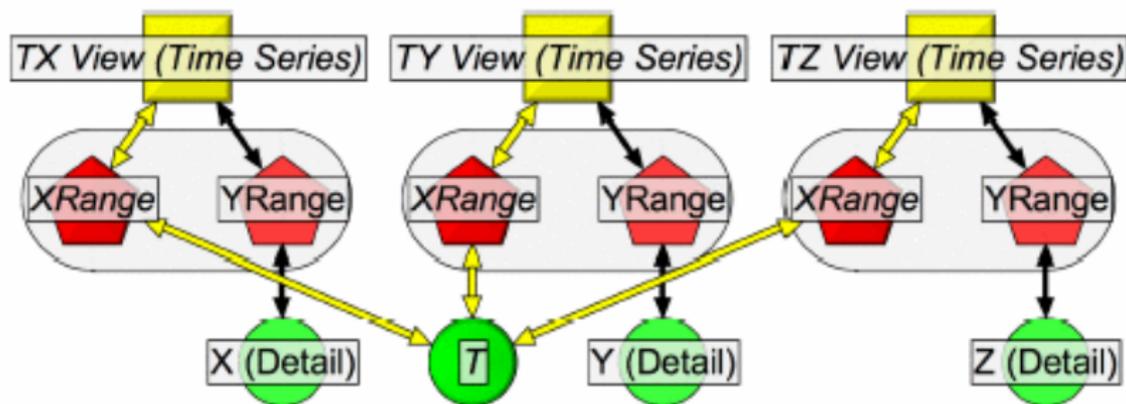
- ▶ scatterplot from components



[Building Highly-Coordinated Visualizations In Improve. Chris Weaver. Proc. InfoVis 2004]

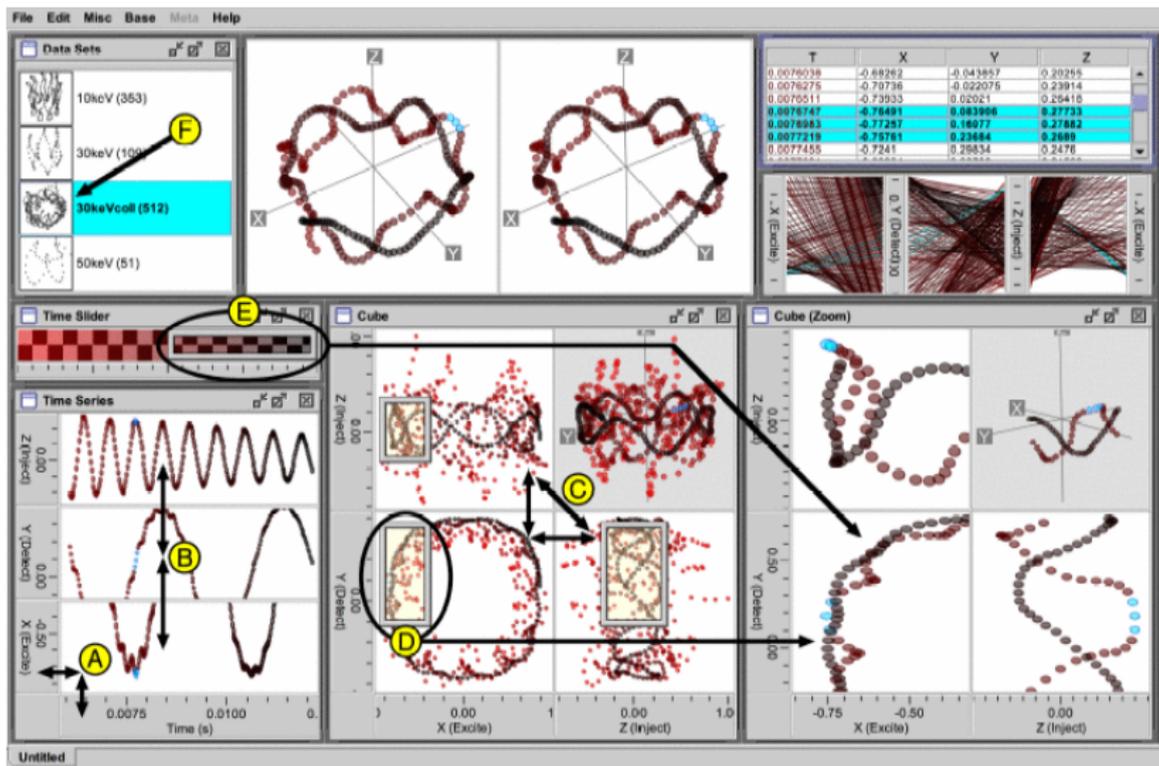
Coordinating Multiple Scatterplots

- ▶ sync horizontal but not vertical scrolling



[Building Highly-Coordinated Visualizations In Improvise. Chris Weaver. Proc. InfoVis 2004]

Example: Complex Application



[Building Highly-Coordinated Visualizations In Improvise. Chris Weaver. Proc. InfoVis 2004]

Selection

- ▶ selection decoupled from data
- ▶ selection-dependent loading, filtering, projection
- ▶ highlighting: user-customizeable differentiation of selected vs. unselected items

- ▶ video

Critique

- ▶ sophisticated and powerful approach to coordination
- ▶ but very large learning curve to build new apps

The screenshot displays the Lexicon software interface, which is used for building data visualizations. The interface is divided into several panes:

- Input Schema:** Lists various data sources like Glyph.Orho, Glyph.Plane, etc.
- Output Schema:** Lists visualization elements like Glyph.Label, Glyph.Bar, etc.
- Projections:** A list of projection types such as Basic XY Projection, XY Projection, etc.
- Expressions:** The central pane where a visualization expression is defined. It shows a 'rectangle' function with arguments for position and color. Annotations include:
 - Functions:** Points to the 'rectangle' function.
 - Aggregates:** Points to the '@@' operator.
 - Attributes:** Points to '@@{Glyph:"Glyph"}'.
 - Values:** Points to '@@0["Z"]' and '@@2["Y"]'.
 - Constants:** Points to '0.04'.
 - Variables:** Points to '\$Time Gradient' and '@@0["T"]'.
- Type:** Shows the 'Glyph' type and the 'rectangle' function signature: 'rectangle(double, double, double, double, C...'. It also includes a description: 'Creates a rectangle glyph. The rectangle (x, y, width, height) is drawn in the foreground color and filled with the background color.' and a list of arguments.

Annotations A and B are present: A is a yellow circle with an arrow pointing from the 'rectangle' function to the 'Type' pane, and B is a yellow circle with an arrow pointing from the 'Projections' pane to the 'Expressions' pane.

[Building Highly-Coordinated Visualizations In Improve. Chris Weaver. Proc. InfoVis 2004]

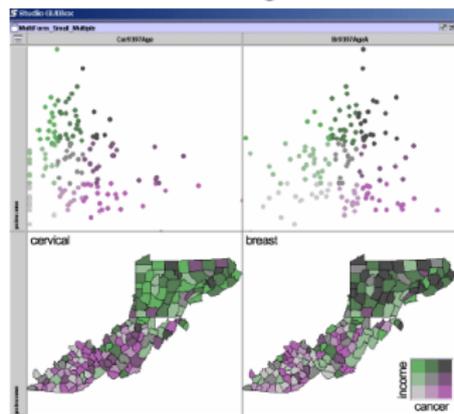
Multiform Matrices and Small Multiples

- ▶ matrices for bivariate exploration (SPLOM and other)
 - ▶ vs. small multiples for univariate
- ▶ uniform vs. multiform multiples
- ▶ techniques
 - ▶ juxtaposition
 - ▶ sorting/ordering
 - ▶ manipulation
 - ▶ linking multiple bivariate views

[Exploring High-D Spaces with Multiform Matrices and Small Multiples. Alan MacEachren, Xiping Dai, Frank Hardisty, Diansheng Guo, and Gene Lengerich. Proc InfoVis 2003.]

Multiform Bivariate Small Multiple

- ▶ common variable: per capita income
- ▶ per-column variables: type of cancer mortality
- ▶ per-row forms: scatterplot, choropleth/thematic map
- ▶ left bright green: high income, low cervical cancer
 - ▶ hypoth: not screened
- ▶ right dark green: low income, high breast cancer
 - ▶ hypoth: late childbearing

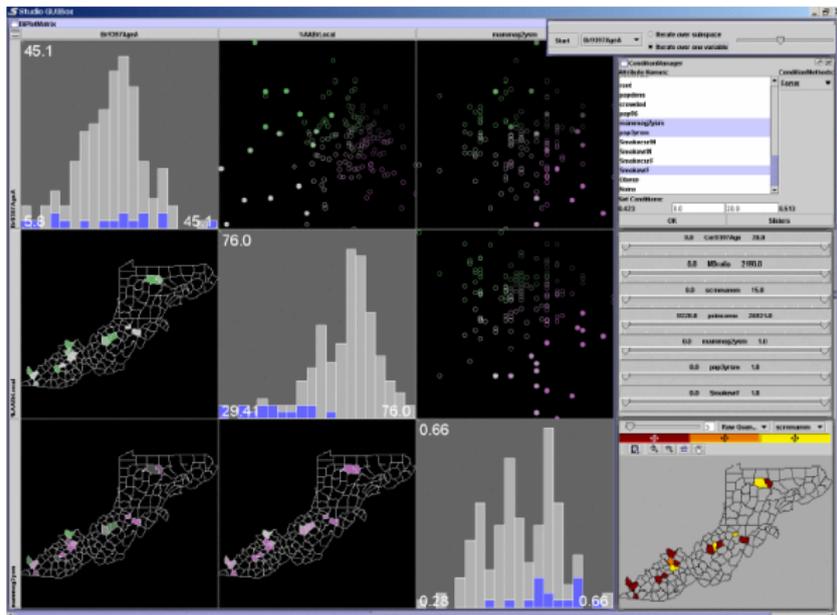


[Exploring High-D Spaces with Multiform Matrices and Small

Multiples. MacEachren et al. Proc. InfoVis 2003.]

Multiform Bivariate Matrix

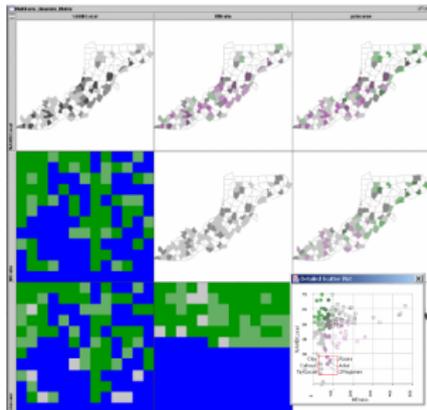
- ▶ scatterplots/maps, histograms along diagonal
 - ▶ per-column vars: mortality, early detection, recent screening
- ▶ univariate map var: screening facility availability



[Exploring High-D Spaces with Multiform Matrices and Small Multiples. MacEachren et al, Proc. InfoVis 2003.]

Spacefill Form

- ▶ linked highlight of low doctor ratio counties from scatterplot
- ▶ spacefill shows it's roughly half the items



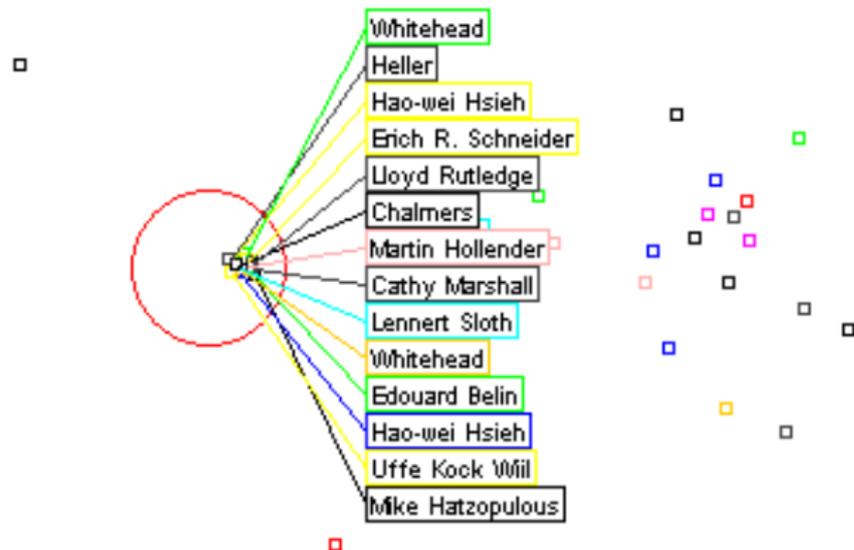
[Exploring High-D Spaces with Multiform Matrices and Small Multiples. MacEachren et al, Proc. InfoVis 2003.]

Sorting and Linking

- ▶ sorting
 - ▶ manual: direct manipulation from user
 - ▶ automatic: conditional entropy metric
 - ▶ automatic: hierarchical clustering to find interesting
- ▶ linking
 - ▶ highlighting
 - ▶ many others
 - ▶ background color, subspace, conditioning, ...
 - ▶ conditioning: filter in/out of given range on another var
- ▶ video

Excentric Labels

- ▶ show labels around mouseover region
- ▶ demo



[Excentric Labeling: Dynamic Neighborhood Labeling for Data Visualization. Jean-Daniel Fekete and Catherine Plaisant. Proc. CHI'99, pages 512-519.] [<http://www.cs.umd.edu/hcil/excentric/>]

Critique

- ▶ great previous work taxonomy
- ▶ great explanation of how vis techniques used with specific data can lead to hypothesis generation
- ▶ careful use of color