# Information Visualization Data, Tasks, Nested Model Ex: Abstractions **Tamara Munzner**

# Department of Computer Science

University of British Columbia Week 2: 11 September 2025

http://www.cs.ubc.ca/~tmm/courses/547-25

#### This week Next week this week

- VAD Ch 2: Data Abstraction VAD Ch 3:Task Abstraction
- paper: Nested Model [basis for VAD Ch 4]

-async read & comment & respond

- -apologies for late Piazza posts, my mistake! • pushed back deadlines to Thu / today for comments, Fri / tomorrow for responses
- today
- -exercise round
- mini lecture: data - mini lecture: nested model, paper types / reading, tasks
- -break
- exercise round 2
- Data abstraction: Three operations

#### • translate from domain-specific language to generic visualization language

- identify dataset type(s), attribute types identify cardinality
- -how many items in the dataset? -what is cardinality of each attribute?
- number of levels for categorical data • range for quantitative data
- consider whether to transform data
- -guided by understanding of task

#### Dataset types • 2D/geographic spatial data, maps & cartography -focus for this InfoVis course 3D volumetric & 2D/3D flow Attributes Attributes -focus in SciVis courses -just a small teaser today! → Networks → Spatial → Tables → Fields (Continuous) Grid of position: Cell containing value

**Course Logistics** 

#### • to read & discuss (async, before next class) -VAD book, Ch 5: Marks & Channels

- VAD book, Ch 6: Rules of Thumb - paper: Design Study Methodology
- normal deadlines -Tue noon round I comments
- -Thu noon round 2 responses

Spatial fields

→ Spatial

· attribute values associated w/ cells

- eg temperature, pressure, wind velocity

• cell contains value from

measured or simulated

continuous domain

→ Fields (Continuous)

#### Dataset types Dataset types attributes: name, age, shirt size, fave fruit flat table Tables Age Shirt Size Favorite Fruit Items Apple -cell holds value for Attributes Basil Pear item-attribute pair Clara Durian –uniaue key Desmond Elderberry (could be implicit) Ernest Peach Fanny Lychee → Tables George Orange Hector Loquat Pear Orange Amv item: person

Tables

Items

→ Tables

Attributes

Slides

- often right after class

-sometimes before class

always posted, timing depends on presence of exercise/lecture spoilers

Mini-Lecture

multidimensional tables

→ Multidimensional Table

• eg genes, patients

-indexing based on multiple keys

#### Spatial fields attribute values associated w/ cells

- · cell contains value from continuous domain - eg temperature, pressure, wind velocity
- measured or simulated
- major concerns
- sampling: where attributes are measured - interpolation:
- grid types

# how to model attributes elsewhere

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# Spatial fields

Last week

last week async work

-async read & comment

• Course Logistics (no comments, no responses)

• VAD Ch I:Why Visualization? (comments only, no responses)

Visualization Analysis & Design

Data Abstraction (Ch 2)

-async read only

-async discuss

self-intros

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Dataset types

Attributes

→ Tables

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Networks &

Trees

Links

Attributes

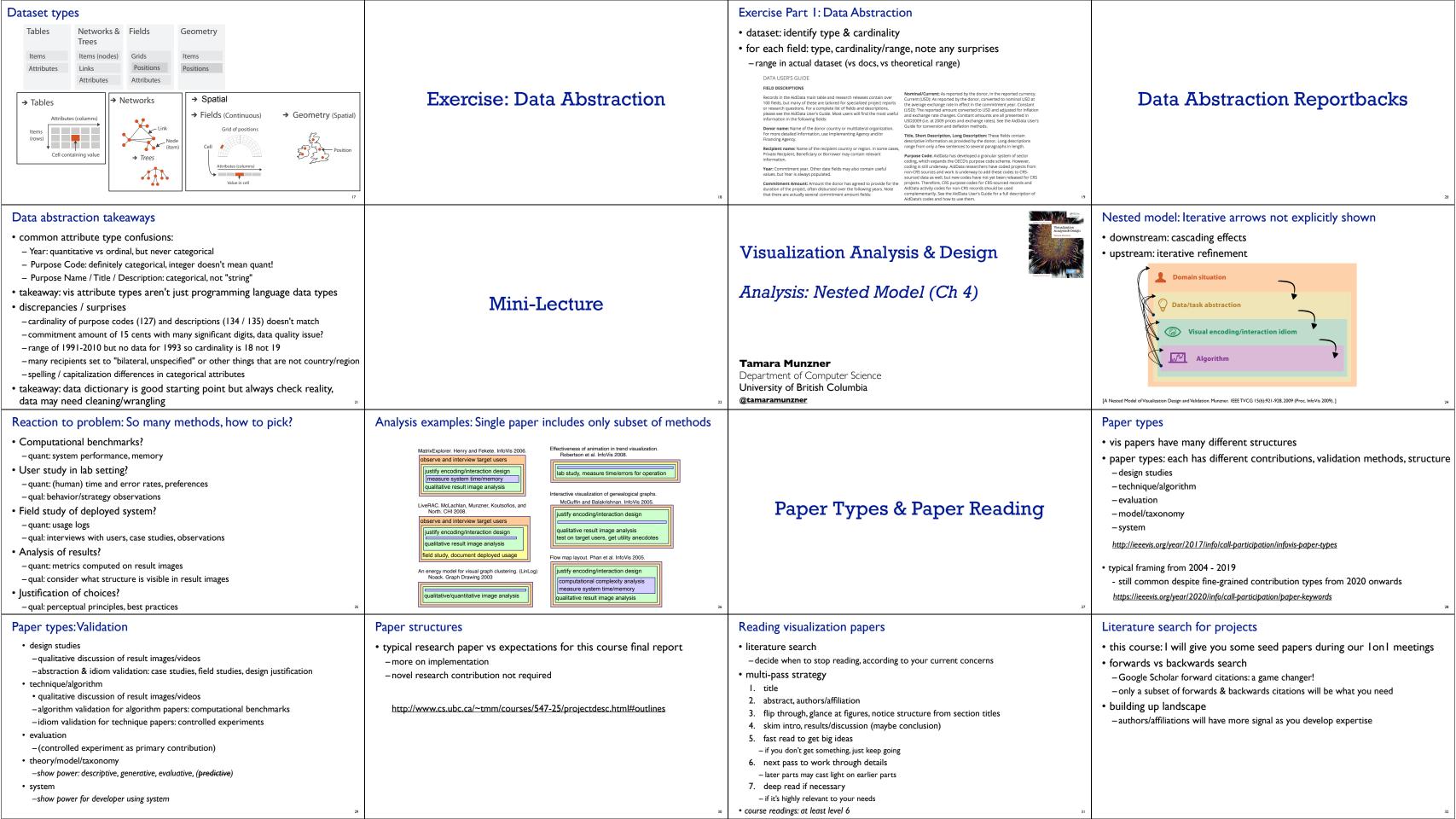
Networks

→ Trees

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- · attribute values associated w/ cells · cell contains value from continuous domain
- eg temperature, pressure, wind velocity
- measured or simulated major concerns
- sampling:
- where attributes are measured - interpolation: how to model attributes elsewhere
- grid types
- major divisions - attributes per cell:

tensor scalar (1), vector (2), tensor (many)



#### User testing vs validation · Nested model paper defines validation broadly -human subjects studies AND computational benchmarks AND qualitative discussion -argues against considering usability testing as validation -validation as summative evaluation: does it work? · but usability testing absolutely has value! - excellent for formative evaluation: how could it improve?

# Guerilla/Discount Usability

• group of users, target domain, their questions, & their data

- grab a few people and watch them use your interface - even 3-5 gives substantial coverage of major usability problems
  - -agile/lean qualitative, vs formal quantitative user studies
- goal is not statistical significance!

Domain characterization

-varies wildly by domain

domain questions/problems

-break down into discrete tasks

• details of an application domain

-must be specific enough to get traction

- think-aloud protocol
- -contextual inquiry (conversations back and forth) vs fly on the wall (you're silent)

#### • 7 Step Guide to Guerrilla Usability Testing, Markus Piper $- \ \underline{https://userbrain.net/blog/7-step-guide-guerrilla-usability-testing-diy-usability-testing-method$ • Discount Usability: 20 Years, Jakob Nielsen

Further reading, usability

- https://www.nngroup.com/articles/discount-usability-20-years/ • Interaction Design: Beyond Human-Computer Interaction
- Preece, Sharp, Rogers. Wiley, 5th edition, 2019.

Design process: Design studies

Map Domain-Language

Data Description to

Data Abstraction

Example: Find good movies

-attribute: audience & critic ratings

-levels: 3 or 5 or 10...

 About Face: The Essentials of Interaction Design - Cooper, Reimann, Cronin, Noessel. Wiley, 4th edition, 2014.

• Task-Centered User Interface Design. Lewis & Rieman, 1994

Characterize Domain Situation

Identify/Create Suitable Idiom/Technique

Identify/Create Suitable Algorithm

one possible idiom

-stacked bar chart for ratings

• one possible choice for data and tasks, in domain language

- data: combine audience ratings and critic ratings

- task: find high-scoring movies for specific genre

- http://hcibib.org/tcuid/ • Designing with the Mind in Mind. Jeff Johnson. Morgan Kaufmann, 2nd, 2014.

# Visualization Analysis & Design

**Usability** 

Task Abstraction (Ch 3)

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identify good movies in genres I like

-general population, movie enthusiasts

Example: Find good movies

**Example: Horrified** 

• visual encoding idiom: how to draw

Abstraction: Data & task

- who are the target users?

• what is shown? data abstraction

domain situation

Brehmer and Munzner. IEEE TVCG 19(12):2376-2385, 2013 (Proc. InfoVis 2013). ]

• why is the user looking at it? task abstraction

- often must transform data, guided by task

Nested model: Four levels of visualization design

- translate from specifics of domain to vocabulary of visualization

- map what and why into generalized terms - identify tasks that users wish to perform, or already do
- possibly transform /derive if need be

#### -find data types that will support those tasks domain abstraction

#### Example: Find good movies • identify good movies in genres I like

- domain: - general population, movie enthusiasts
- task: what is a good movie for me?
- -highly rated by critics? -highly rated by audiences?
- successful at the box office?
- similar to movies I liked?
- -matches specific genres?
- data: (is it available?)

-yes! data sources IMDB, Rotten Tomatoes...

- Task abstraction: Actions and targets
- · very high-level pattern • {action, target} pairs -discover distribution
- -combare trends actions -locate outliers

-browse topology

- · high-level choices - search
- find a known/unknown item

analyze

- -query • find out about characteristics of item

#### • items: millions -task: find extreme (high) values

- Example: Horrified vs stacked bars • horrified: browse/explore
- stacked bars: locate/lookup

abstractions?

ordinal

- attribute: genre

categorical

- items: movies

-levels: < 20

- which is better? -depends on goals / task
- enjoy, social context, lots of time
- · find 2nd-best rated movie of all time

-Jeopardy call, < 10 seconds to respond

http://alhadaqa.com/2019/10/horrified/

Map Domain-Language Task

to Abstract Task



https://www.alhadaqa.com/wp-content/uploads/2020/04/horrified.htm

interaction idiom -lines connect movies w/ same director,

Example: Horrified

slightly different data

- circle per item (movie)

- circle area = popularity

· same task: high-score movies

- I4K rated horror movies from IMDB

very different visual encoding idiom

on mouseover

- stroke width/opacity = avg rating

-year made = vertical position

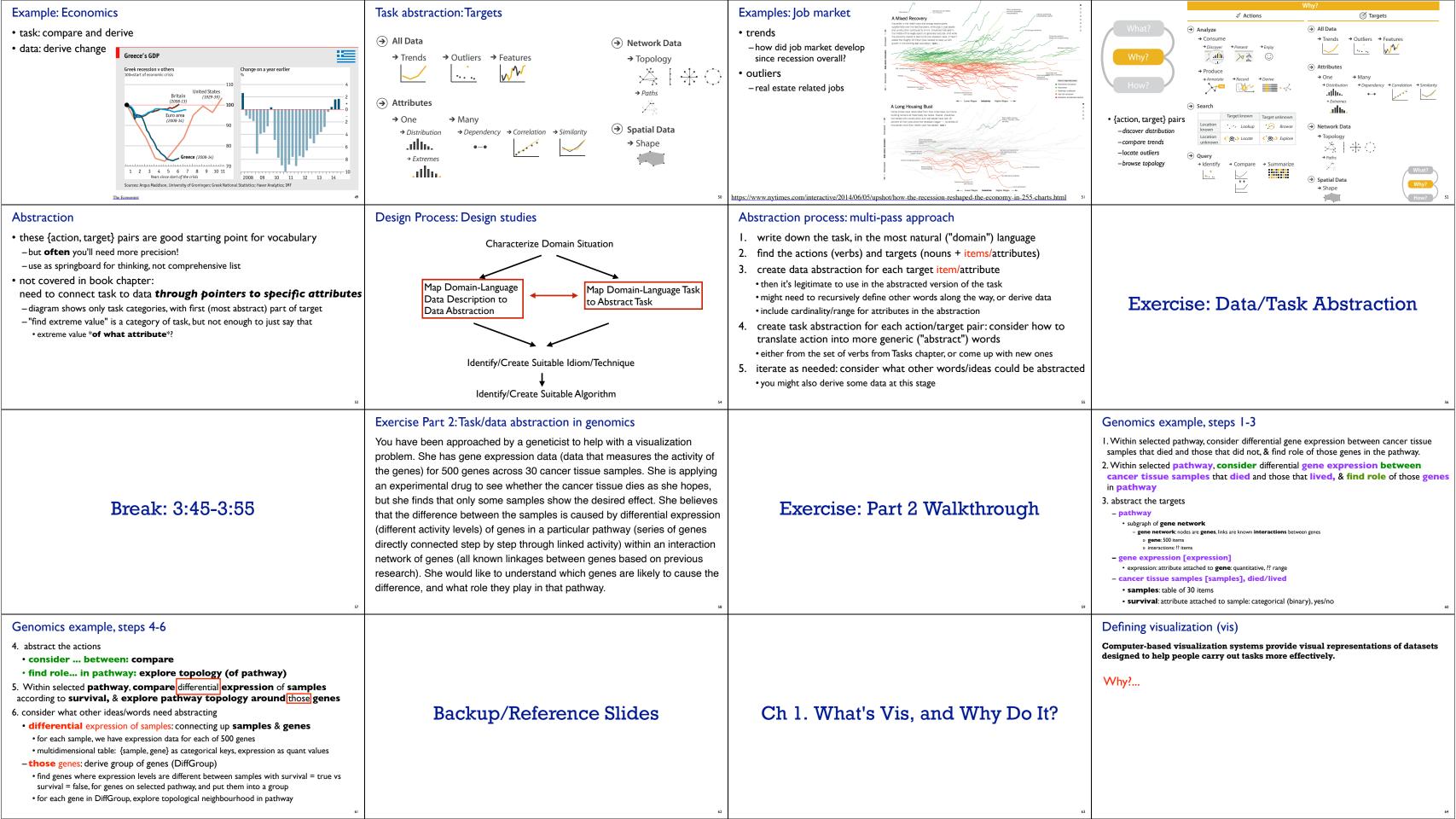
https://www.alhadaqa.com/wp-content/uploads/2020/04/horrified.html

abstraction What?

Munzner. IEEE TVCG 15(6):921-928, 2009

[A Multi-Level Typology of Abstract Visualization Tasks

(Proc. InfoVis 2009).



#### Visualization (vis) defined & motivated

Computer-based visualization systems provide visual representations of data ets designed to he p people carry out tasks more effectively.

Visualization is suitable when there is a need to augment human capabilities rather than replace people with computational decision-making methods.

- human in the loop needs the details & no trusted automatic solution exists
- -doesn't know exactly what questions to ask in advance
- -exploratory data analysis
- speed up through human-in-the-loop visual data analysis
- -present known results to others
- -stepping stone towards automation
- -before model creation to provide understanding
- -during algorithm creation to refine, debug, set parameters
- -before or during deployment to build trust and monitor

#### Visualization defined & motivated

Computer-based visualization systems provide visual representations of datasets designed to help people carry out tasks more effectively.

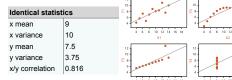
- suitable when human in the loop needs details
- · interplay between human judgement and automatic computation

#### **Anscombe's Quartet**

What does data mean?

What does this sequence of six numbers mean?

14, 2.6, 30, 30, 15, 100001





**Datasaurus Dozen** 

#### Same Stats, Different Graphs: Generating Datasets with Varied Appearance and Identical Statistics through Simulated Annealing CHI 2017 Mateika & Fitzm

#### Why focus on tasks and effectiveness?

Why use an external representation?

designed to help people carry out tasks more

Computer-based visualization systems provide visual representations of data sets designed to help people carry out tast's more effectively.

Computer-based visualization systems provide visual representations of datasets

E LPSLL37\_24

external representation: replace cognition with perception

- effectiveness requires match between data/task and representation
  - set of representations is huge
- many are ineffective mismatch for specific data/task combo
- -increases chance of finding good solutions if you understand full space of possibilities
- what counts as effective?

TVCG (Proc. InfoVis) 14(6):1253-1260. 2008.1

- -novel: enable entirely new kinds of analysis
- -faster: speed up existing workflows
- how to validate effectiveness
- many methods, must pick appropriate one for your context

# What resource limitations are we faced with?

- only very low-bandwidth communication thus far

taste, smell: no viable record/replay devices

touch/haptics: impoverished record/replay capacity

designed to help people carry out tasks more effectively.

subjective experience of seeing everything simultaneously

· significant processing occurs in parallel and pre-attentively

sound: lower bandwidth and different semantics

· subjective experience of sequential stream

- overview possible due to background processing

• human visual system is high-bandwidth channel to brain

Vis designers must take into account three very different kinds of resource limitations: those of computers, of humans, and of displays.

Computer-based visualization systems provide visual representations of datasets

computational limits

Why depend on vision?

- overview not supported

- -processing time
- system memory
- human limits
- -human attention and memory
- display limits
- -pixels are precious resource, the most constrained resource

Visualization Analysis & Design

- -information density: ratio of space used to encode info vs unused whitespace
- tradeoff between clutter and wasting space, find sweet spot between dense and sparse

#### Why analyze?

x variance

v variance

y mean

 imposes structure on huge design space -scaffold to help you think

Why represent all the data?

-assess validity of statistical model

7.5

3.75

https://www.youtube.com/watch?v=DbJyPELn

Same Stats, Different Graphs

**Anscombe's Quartet** 

Identical statistics

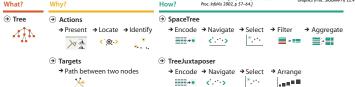
x/y correlation 0.816

designed to help people carry out tasks more effectives

• summaries lose information, details matter

-confirm expected and find unexpected patterns

- systematically about choices -analyzing existing as stepping stone
- to designing new -most possibilities ineffective for
- particular task/data combination



Computer-based visualization systems provide visual representations of data ets

SpaceTree

TreeJuxtaposer

#### Encode → Map → Filter → Express 255 Aggregate → Select Partition → Align -----.... ..... → Size, Angle, Curvature → Embed F. A. + • = / ٠. · . . .

#### Further reading

- Visualization Analysis and Design. Munzner. AK Peters Visualization Series, CRC Press, 2014. -Chap I:What's Vis, and Why Do It? • The Nature of External Representations in Problem Solving. Jiajie Zhang. Cognitive Science 21:2
- (1997), 179-217. • A Representational Analysis of Numeration Systems. Jiajie Zhang and Donald A. Norman. Cognition
- 57 (1995), 271-295. • Why a Diagram Is (Sometimes) Worth Ten Thousand Words.. Jill H. Larkin and Herbert A. Simon. Cognitive Science 11:1 (1987), 65-99.
- Graphs in Statistical Analysis.F.J. Anscombe. American Statistician 27 (1973), 17-21.
- Design Study Methodology: Reflections from the Trenches and the Stacks. Michael SedImair, Miriah Meyer, and Tamara Munzner. IEEE Trans. Visualization and Computer Graphics (Proc. InfoVis 2012),
- Information Visualization: Perception for Design, 3rd edition, Colin Ware, Morgan Kaufmann, 2013.
- Current approaches to change blindness Daniel J. Simons. Visual Cognition 7, 1/2/3 (2000), 1-15.
- Semiology of Graphics, Jacques Bertin, Gauthier-Villars 1967, EHESS 1998
- The Visual Display of Quantitative Information. Edward R. Tufte. Graphics Press, 1983.

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#### What does data mean?

14, 2.6, 30, 30, 15, 100001

• What does this sequence of six numbers mean? - two points far from each other in 3D space?

Data Abstraction (Ch 2)

- two points close to each other in 2D space, with 15 links between them, and a weight of 100001 for the link?

What does data mean?

14, 2.6, 30, 30, 15, 100001

- · What does this sequence of six numbers mean?

- something else ??

# - two points far from each other in 3D space? - two points close to each other in 2D space, with 15 links between them, and a weight of 100001 for the link?

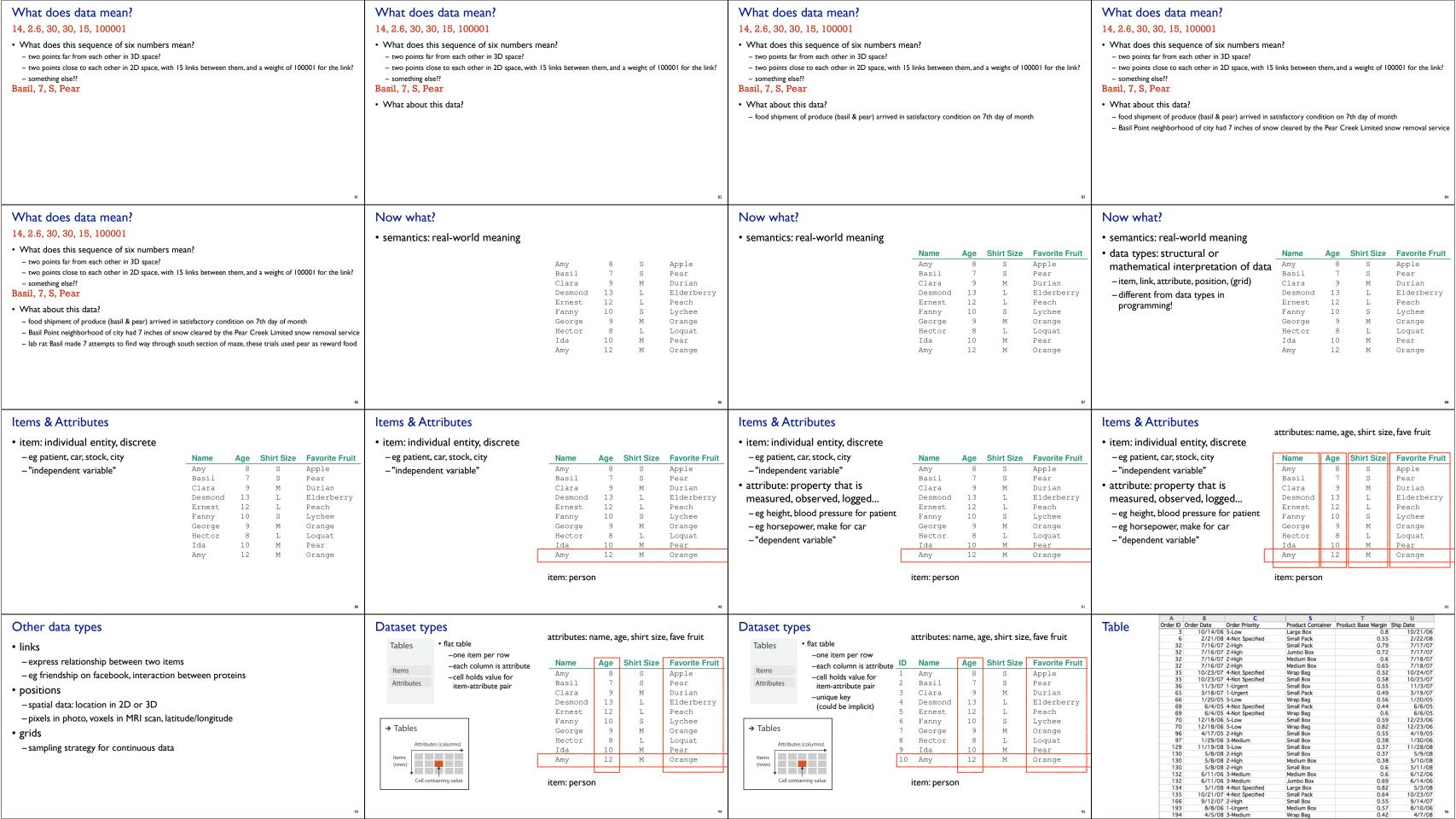
#### What does data mean?

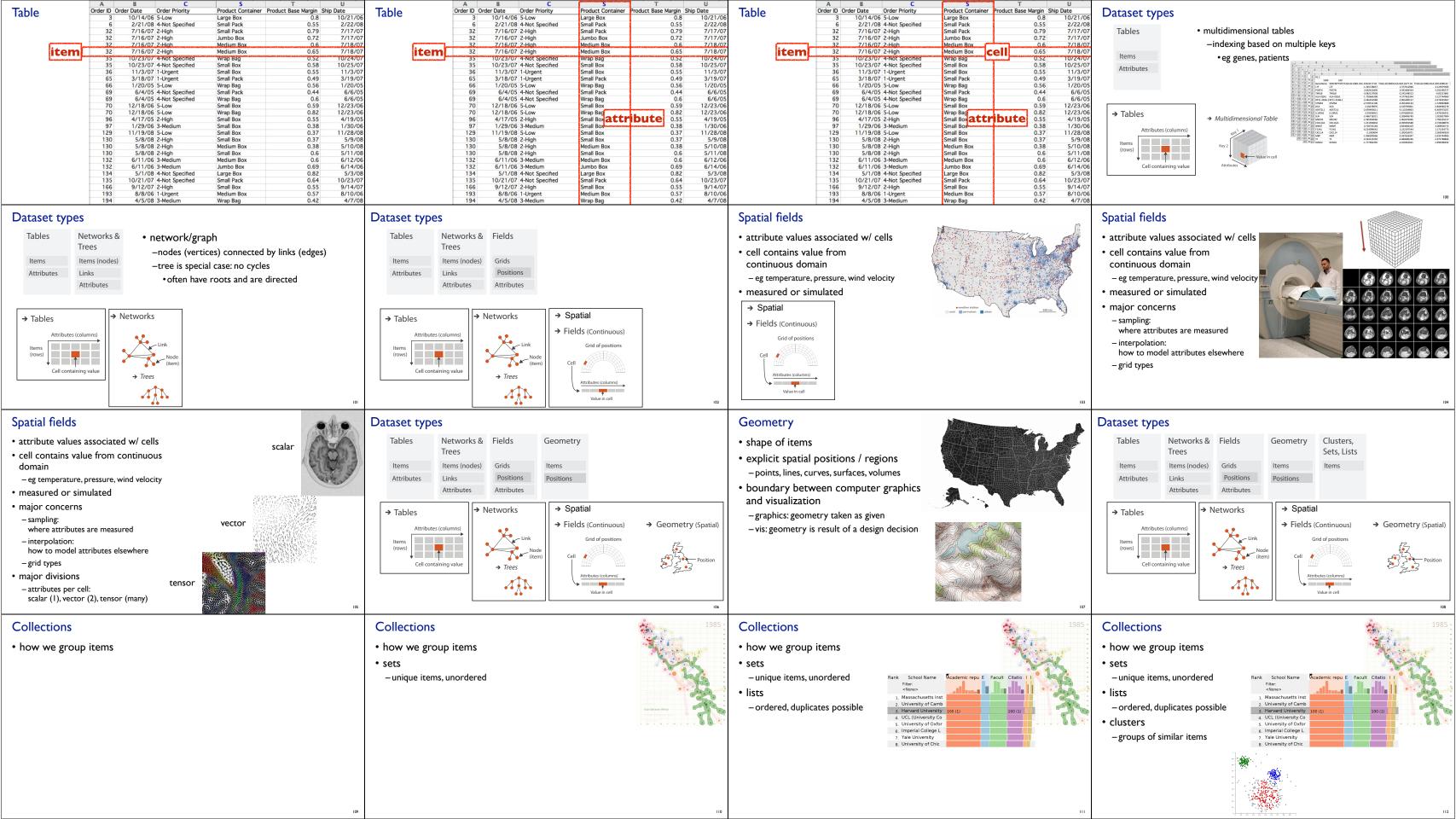
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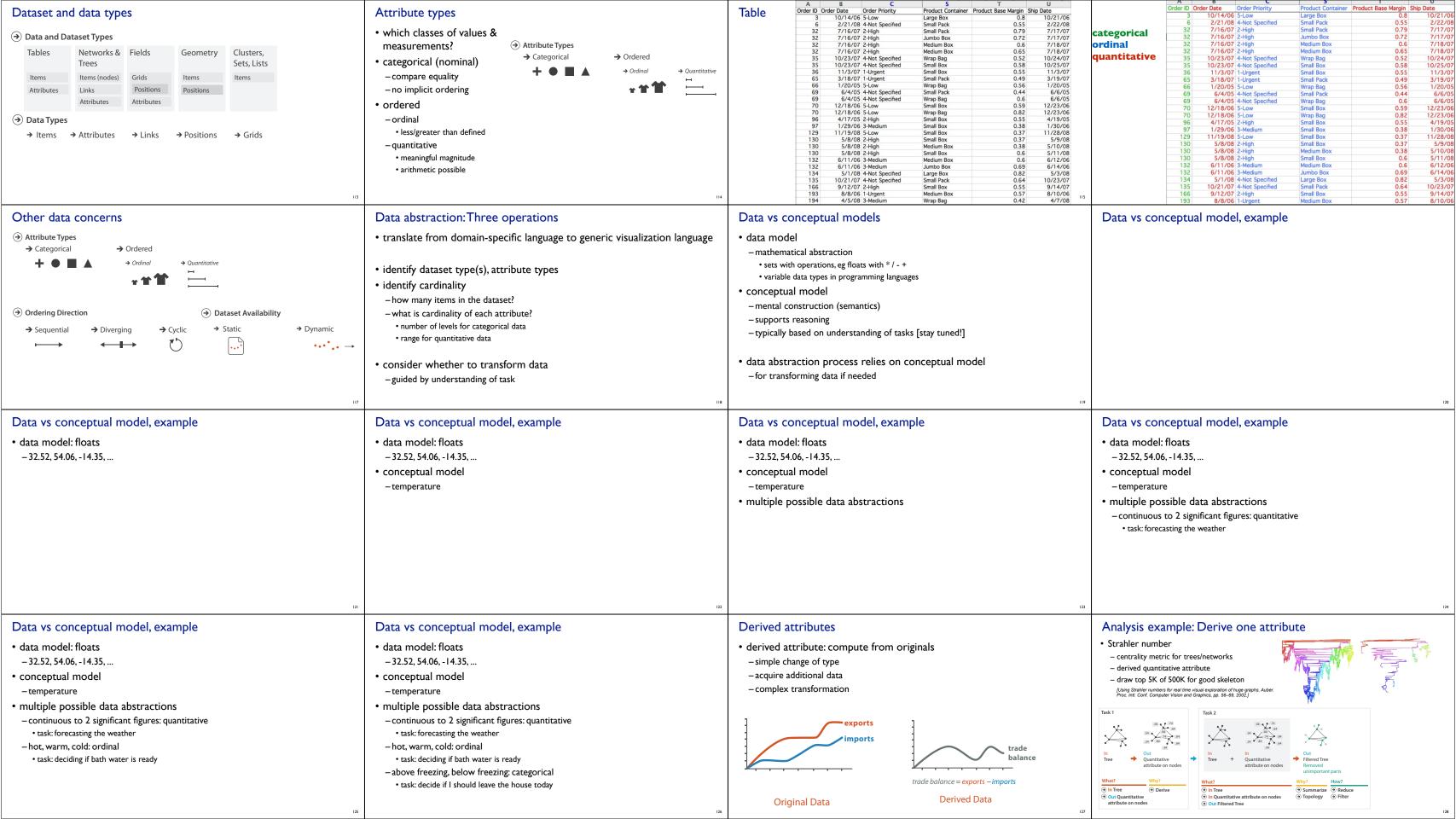
· What does this sequence of six numbers mean?

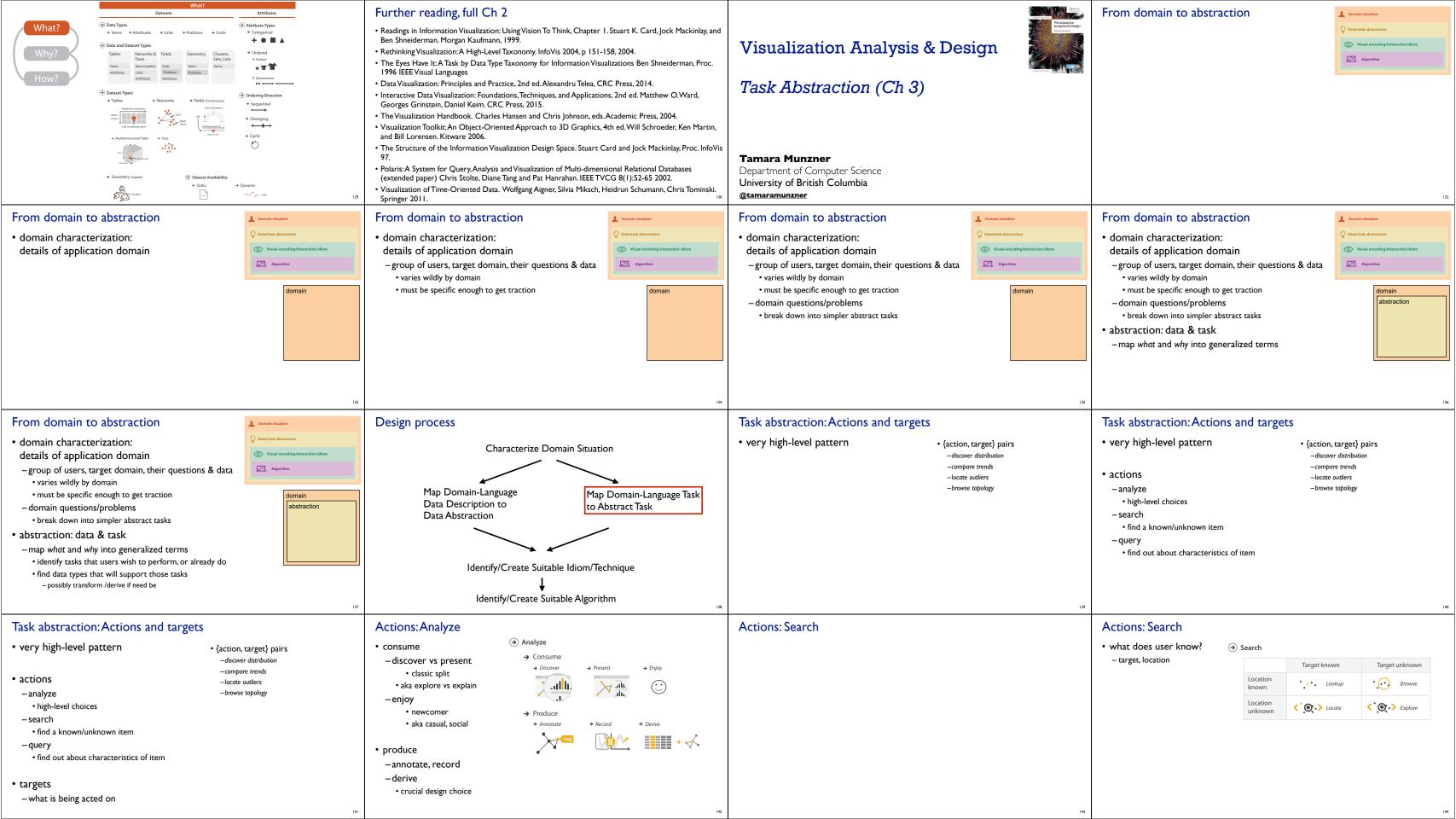
- two points far from each other in 3D space?

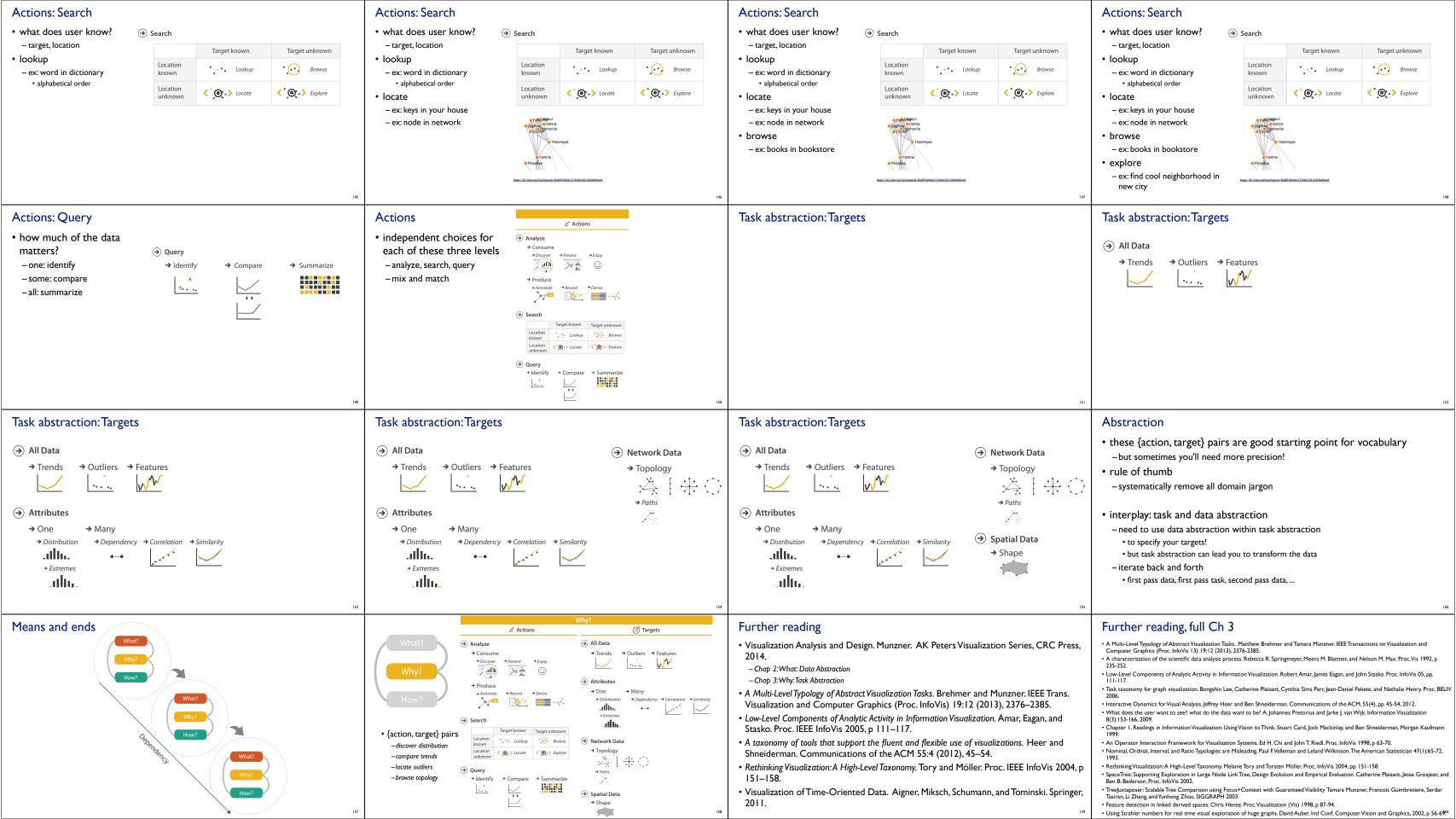
What does data mean?











How to evaluate a visualization: So many methods, how to pick? Analysis framework: Four levels, three questions Analysis framework: Four levels, three questions Computational benchmarks? domain situation domain situation Visualization Analysis & Design - quant: system performance, memory - who are the target users? - who are the target users? domain abstraction User study in lab setting? - translate from specifics of domain to vocabulary of vis - quant: (human) time and error rates, preferences Analysis: Nested Model (Ch 4) • what is shown? data abstraction - qual: behavior/strategy observations • why is the user looking at it? task abstraction Field study of deployed system? - quant: usage logs - qual: interviews with users, case studies, observations Analysis of results? - quant: metrics computed on result images **Tamara Munzner** - qual: consider what structure is visible in result images Department of Computer Science University of British Columbia lustification of choices? [A Multi-Level Typology of Abstract Visualization Tasks. Brehmer and Munzner. IEEE TVCG 19(12):2376-2385, 2013 (Proc. InfoVis 2013).] @tamaramunzner [A Nested Model of Visualization Design and Validation. Munzner. IEEETVCG 15(6):921-928, 2009 (Proc. InfoVis 2009). - qual: perceptual principles, best practices [A Nested Model of Visualization Design and Validation. Munzner. IEEE TVCG 15(6):921-928, 2009 (Proc. InfoVis 2009).] Analysis framework: Four levels, three questions Analysis framework: Four levels, three questions Nested model Nested model domain situation domain situation · downstream: cascading effects · downstream: cascading effects - who are the target users? - who are the target users? · upstream: iterative refinement abstraction abstraction abstraction What? abstraction What? - translate from specifics of domain to vocabulary of vis - translate from specifics of domain to vocabulary of vis Domain situation • what is shown? data abstraction • what is shown? data abstraction idiom • why is the user looking at it? task abstraction • why is the user looking at it? task abstraction Data/task abstraction Data/task abstraction algorithm - how is it shown? - how is it shown? Wisual encoding/interaction idiom Wisual encoding/interaction idiom · visual encoding idiom: how to draw · visual encoding idiom: how to draw • interaction idiom: how to manipulate • interaction idiom: how to manipulate ₩ Algorithm ₩ Algorithm algorithm - efficient computation [A Multi-Level Typology of Abstract Visualization Tasks. Brehmer and Munzner. IEEE TVCG 19(12):2376-2385. 2013 (Proc. InfoVis 2013). 1 [A Multi-Level Typology of Abstract Visualization Tasks, Brehmer and Munzner, IEEE TVCG 19(12):2376-2385, 2013 (Proc. InfoVis 2013), 1 A Nested Model of Visualization Design and Validation. Munzner. IEEE TVCG 15(6):921-928, 2009 (Proc. InfoVis 2009).] A Nested Model of Visualization Design and Validation. Munzner. IEEE TVCG 15(6):921-928, 2009 (Proc. InfoVis 2009).] [A Nested Model of Visualization Design and Validation. Munzner. IEEE TVCG 15(6):921-928, 2009 (Proc. InfoVis 2009).] [A Nested Model of Visualization Design and Validation. Munzner. IEEE TVCG 15(6):921-928, 2009 (Proc. InfoVis 2009). ] Why is validation difficult? Why is validation difficult? Why is validation difficult? Why is validation difficult? · different ways to get it wrong at each level · solution: use methods from different fields at each level • solution: use methods from different fields at each level · solution: use methods from different fields at each level **▲** Domain situation O Data/task abstraction Wisual encoding/interaction idiom You're showing them the wrong thing design Justify design with respect to alternative Wisual encoding/interaction idiom computer compute technique-driven technique-driven Measure system time/memory The way you show it doesn't work science science work Analyze computational complexity M Algorithm psychology [A Nested Model of Visualization Design and Validation, Munzner. IEEE TVCG 15(6):921-928, 2009 (Proc. InfoVis 2009).] [A Nested Model of Visualization Design and Validation. Munzner. IEEE TVCG 15(6):921-928, 2009 (Proc. InfoVis 2009).] [A Nested Model of Visualization Design and Validation. Munzner. IEEE TVCG 15(6):921-928, 2009 (Proc. InfoVis 2009). [A Nested Model of Visualization Design and Validation. Munzner. IEEE TVCG 15(6):921-928, 2009 (Proc. InfoVis 2009). ] Why is validation difficult? Why is validation difficult? Avoid mismatches Avoid mismatches · solution: use methods from different fields at each level · solution: use methods from different fields at each level problem-driven work anthropology/ Observe target users using existing tools anthropology/ (design study) ethnography ethnography Data/task abstraction Data/task abstraction Data/task abstraction Data/task abstraction lab studies do not confirm task abstraction Visual encoding/interaction idiom Wisual encoding/interaction idiom Wisual encoding/interaction idiom Wisual encoding/interaction idiom design design Justify design with respect to alternatives computational benchmarks computational benchmarks do not confirm idiom design Algorithm technique-driven computer technique-driven do not confirm idiom design Measure system time/memory Measure system time/memory Measure system time/memory science science Analyze computational complexity Analyze computational complexity Analyze computational complexity Analyze computational complexity psychology psychology sure human time with lab experiment (lab study) anthropology/ anthropology/ ethnography ethnography [A Nested Model of Visualization Design and Validation. Munzner. IEEE TVCG 15(6):921-928, 2009 (Proc. InfoVis 2009). [A Nested Model of Visualization Design and Validation. Munzner. IEEE TVCG 15(6):921-928, 2009 (Proc. InfoVis 2009).] [A Nested Model of Visualization Design and Validation. Munzner. IEEE TVCG 15(6):921-928, 2009 (Proc. InfoVis 2009).] [A Nested Model of Visualization Design and Validation. Munzner. IEEE TVCG 15(6):921-928, 2009 (Proc. InfoVis 2009).]

#### Analysis examples: Single paper includes only subset of methods MatrixExplorer. Henry and Fekete. InfoVis 2006. Effectiveness of animation in trend visualization Robertson et al. InfoVis 2008. observe and interview target users justify encoding/interaction design lab study, measure time/errors for operation measure system time/memory qualitative result image analysis McGuffin and Balakrishnan. InfoVis 2005. LiveRAC. McLachlan, Munzner, Koutsofios, and North. CHI 2008. justify encoding/interaction design observe and interview target users qualitative result image analysis justify encoding/interaction design test on target users, get utility anecdotes qualitative result image analysis field study, document deployed usage Flow map layout. Phan et al. InfoVis 2005. An energy model for visual graph clustering. (LinLog) Noack. Graph Drawing 2003 measure system time/memory qualitative/quantitative image analysis ualitative result image analysis Further reading, usability • 7 Step Guide to Guerrilla Usability Testing, Markus Piper $- \underline{https://userbrain.net/blog/7-step-guide-guerrilla-usability-testing-diy-usability-testing-method}\\$ • The Art of Guerrilla Usability Testing, David Peter Simon - http://www.uxbooth.com/articles/the-art-of-guerrilla-usability-testing/ Discount Usability: 20 Years, Jakob Nielsen - https://www.nngroup.com/articles/discount-usability-20-years/ Interaction Design: Beyond Human-Computer Interaction - Preece, Sharp, Rogers. Wiley, 4th edition, 2015. About Face: The Essentials of Interaction Design - Cooper, Reimann, Cronin, Noessel. Wiley, 4th edition, 2014. Task-Centered User Interface Design. Lewis & Rieman, 1994

• Designing with the Mind in Mind. Jeff Johnson. Morgan Kaufmann, 2nd, 2014.

Further reading

SIGKDD Tutorial 2009.

- Chap 4: Analysis: Four Levels for Validation

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#### Usability

#### Guerilla/Discount Usability

- grab a few people and watch them use your interface
- even 3-5 gives substantial coverage of major usability problems
  - -agile/lean qualitative, vs formal quantitative user studies
  - goal is not statistical significance!
- think-aloud protocol
- -contextual inquiry (conversations back and forth) vs fly on the wall (you're silent)