

Paper: TopoFisheye

Ch 13/14/15: Reduce, Embed, Case Studies

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CPSC 547, Information Visualization

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<http://www.cs.ubc.ca/~tmm/courses/547-19>

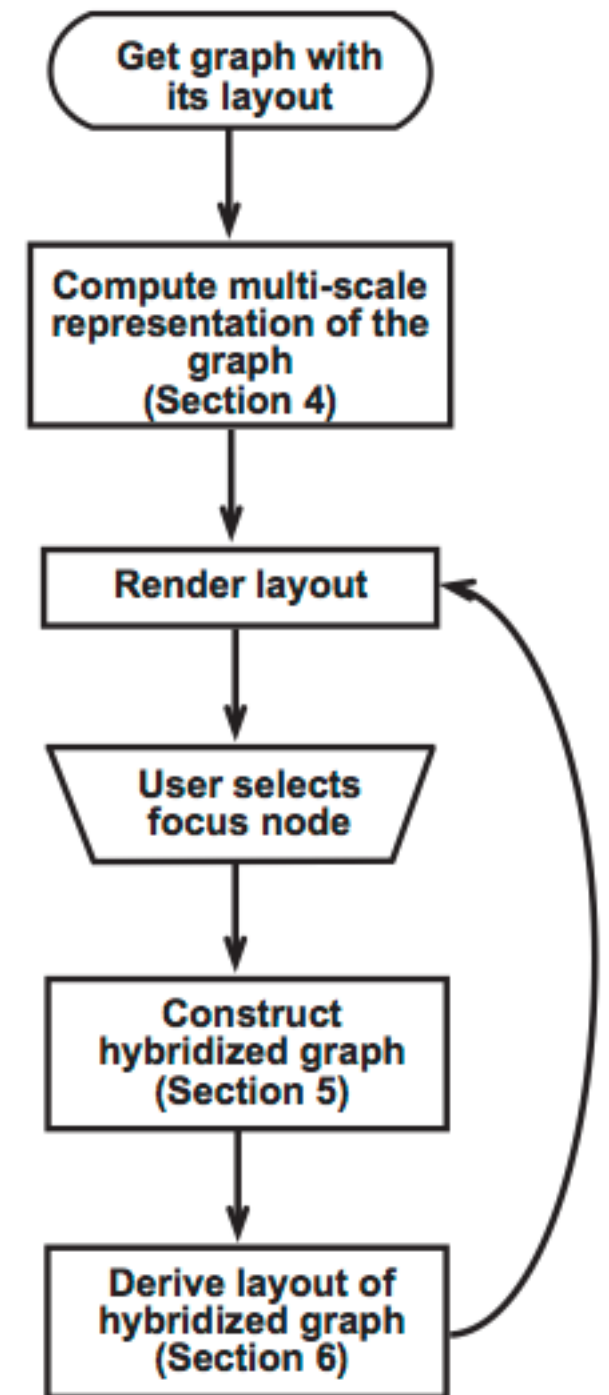
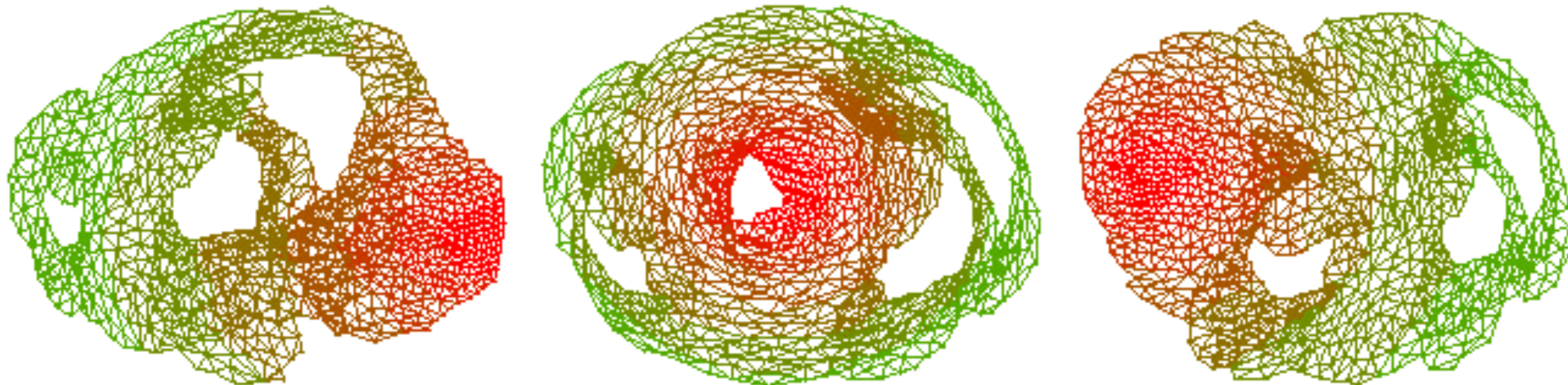
News

- today
 - presentations: first 5
 - *break*
 - presentations: last 2
 - topo fisheye views paper
 - chapters: reduce, embed, case studies

Paper: TopoFisheye

Topological Fisheye Views

- derived data
 - input: laid-out network (spatial positions for nodes)
 - output: multilevel hierarchy from graph coarsening
- interaction
 - user changed selected focus point
- visual encoding
 - hybrid view made from cut through several hierarchy levels



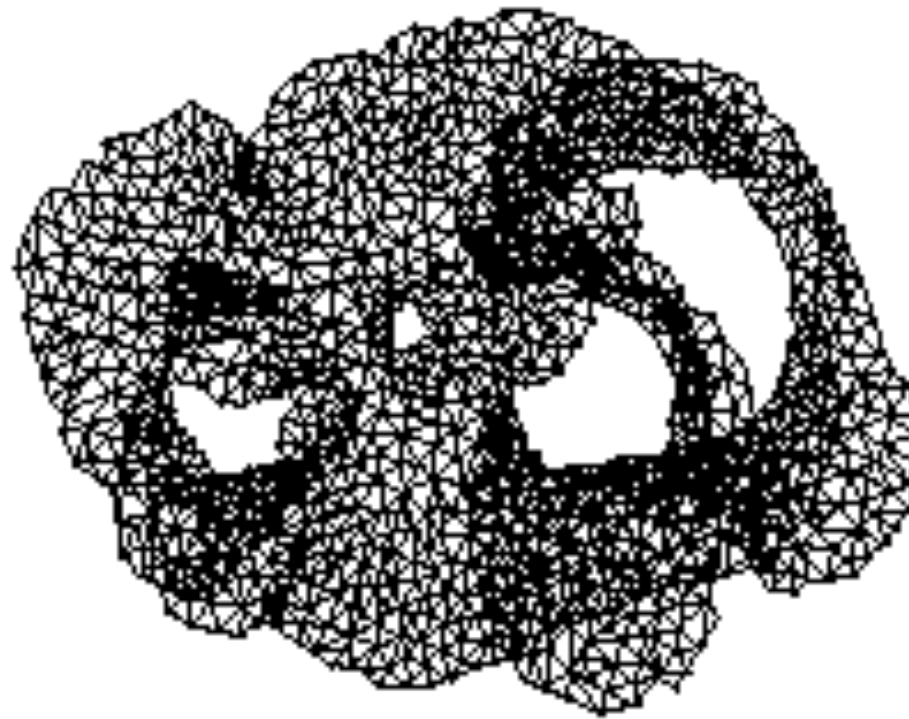
[Fig 4,8. Topological Fisheye Views for Visualizing Large Graphs. Gansner, Koren and North, IEEE TVCG 11(4), p 457-468, 2005]

Coarsening requirements

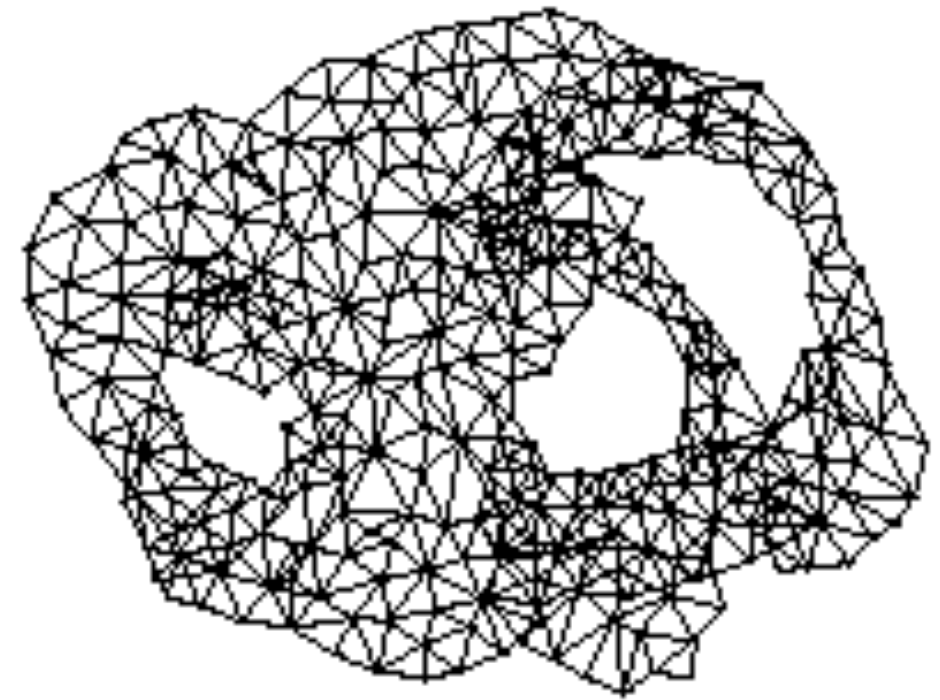
- uniform cluster/metanode size
- match coarse and fine layout geometries
- scalable



4394-node approximation



1223-node approximation

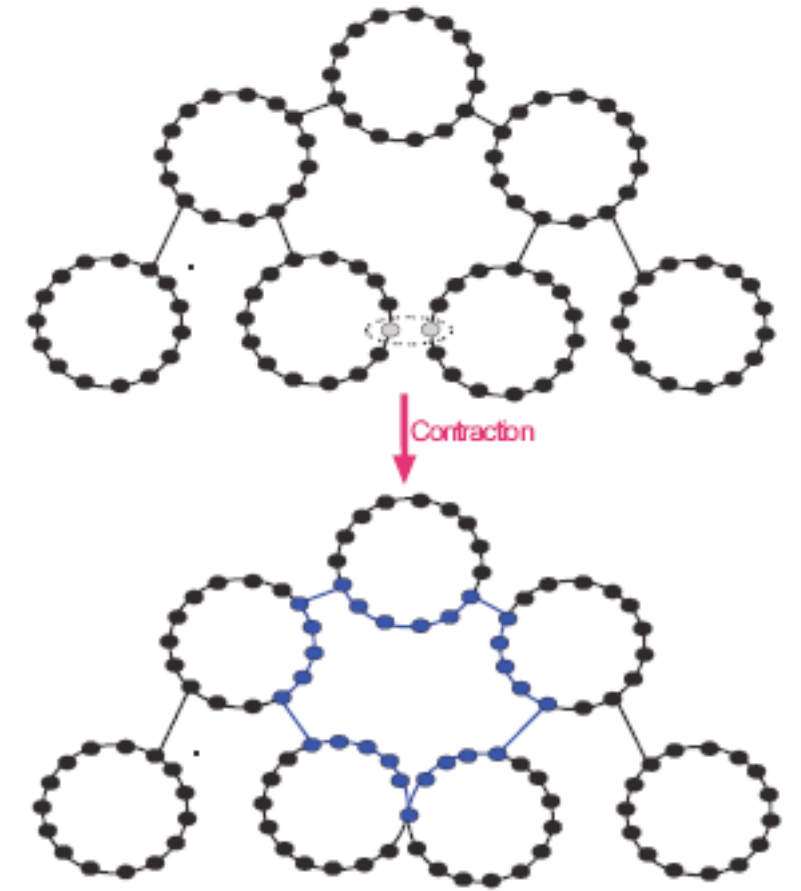


341-node approximation

[Fig 3. Topological Fisheye Views for Visualizing Large Graphs. Gansner, Koren and North, IEEE TVCG 11(4), p 457-468, 2005]

Coarsening strategy

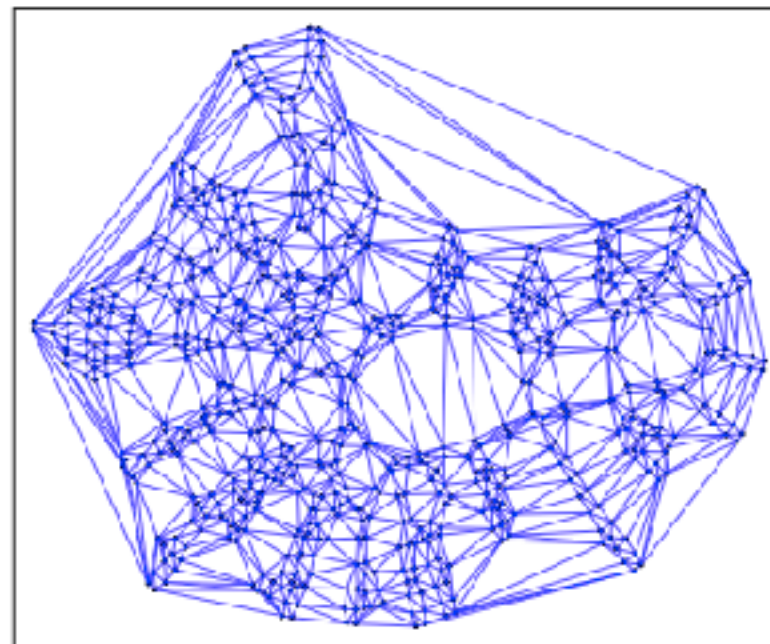
- must preserve graph-theoretic properties
- use both topology and geometry
 - topological distance (hops away)
 - geometric distance - but not just proximity alone!
 - just contracting nodes/edges could create new cycles
- derived data: proximity graph



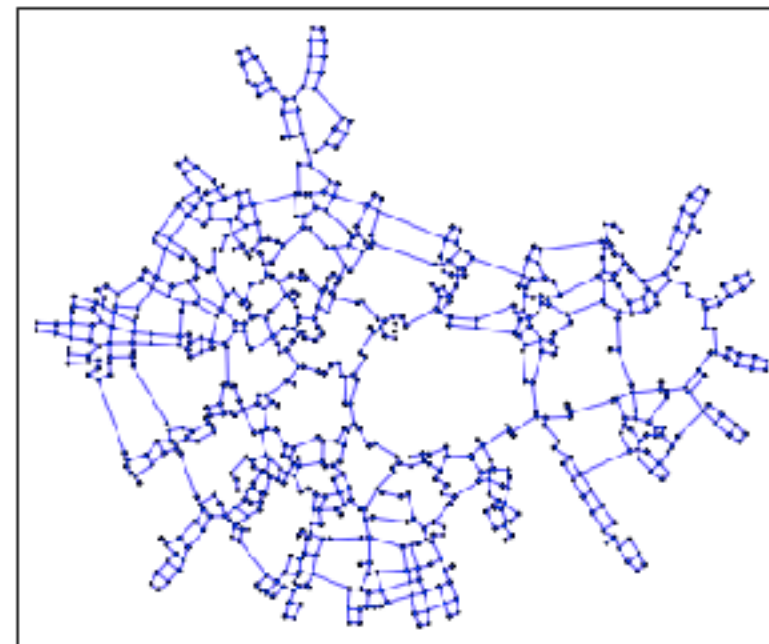
what **not** to do!



2-D point set



Delaunay triangulation



relative neighborhood graph

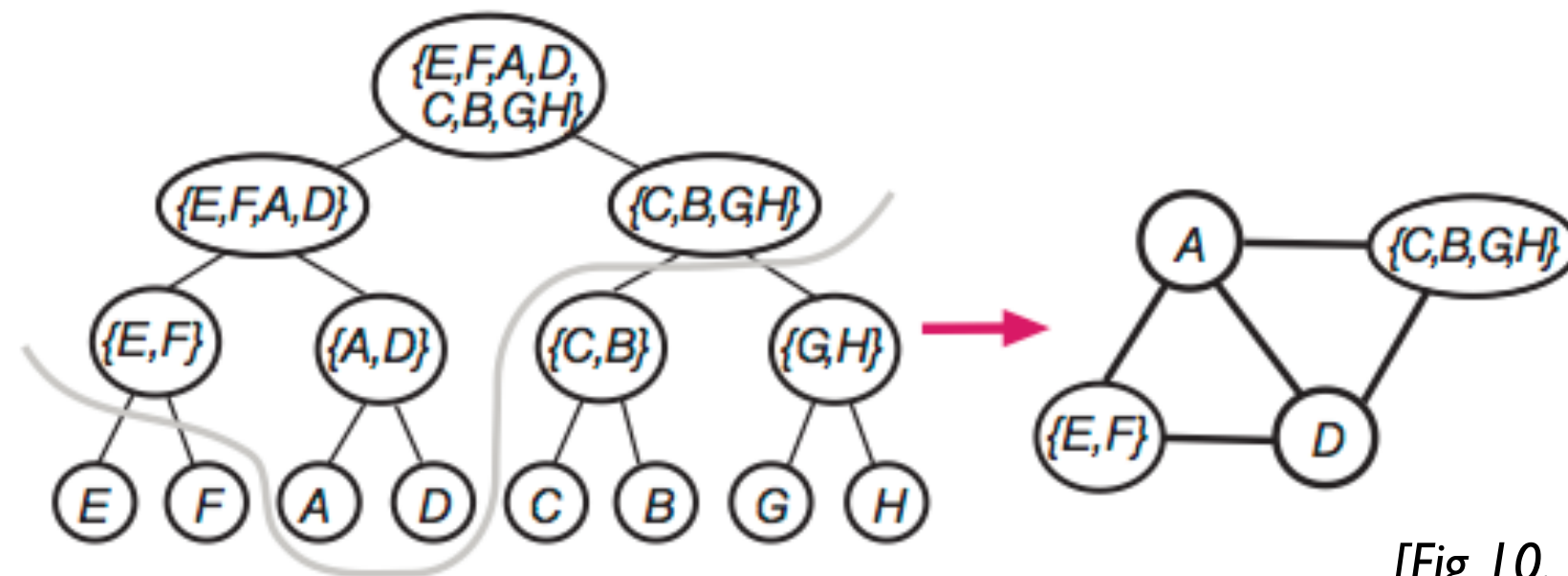
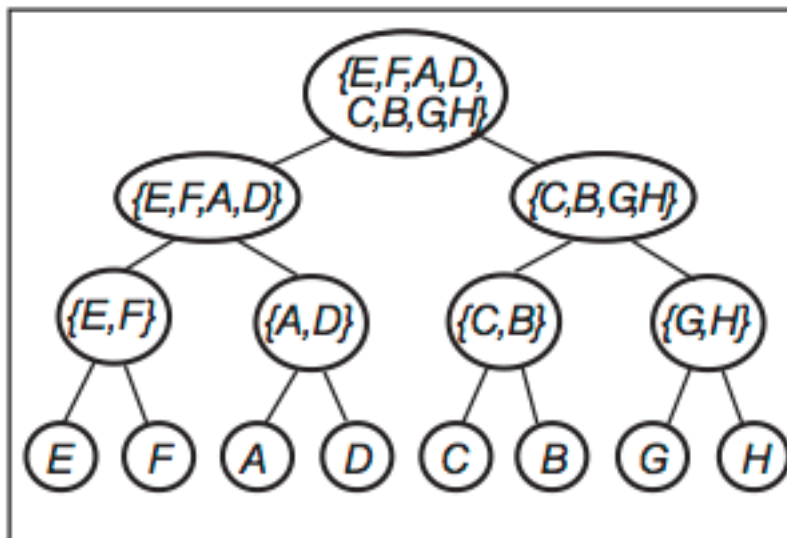
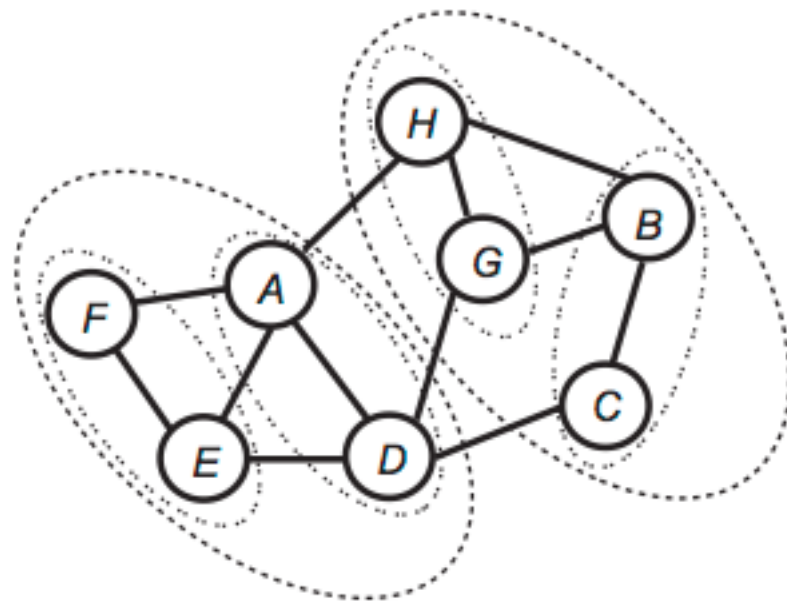
[Fig 10, 12. Topological Fisheye Views for Visualizing Large Graphs. Gansner, Koren and North, IEEE TVCG 11(4), p 457-468, 2005]

Candidate pairs: neighbors in original and proximity graph

- proximity graph: compromise between larger DT and smaller RNG
 - better than original graph neighbors alone
 - slow for cases like star graph
- maximize weighted sum of
 - geometric proximity
 - goal: preserve geometry
 - cluster size
 - goal: keep uniform cluster size
 - normalized connection strength
 - goal: preserve topology
 - neighborhood similarity
 - goal: preserve topology
 - degree
 - goal: penalize high-degree nodes to avoid salient artifacts and computational problems

Hybrid graph creation

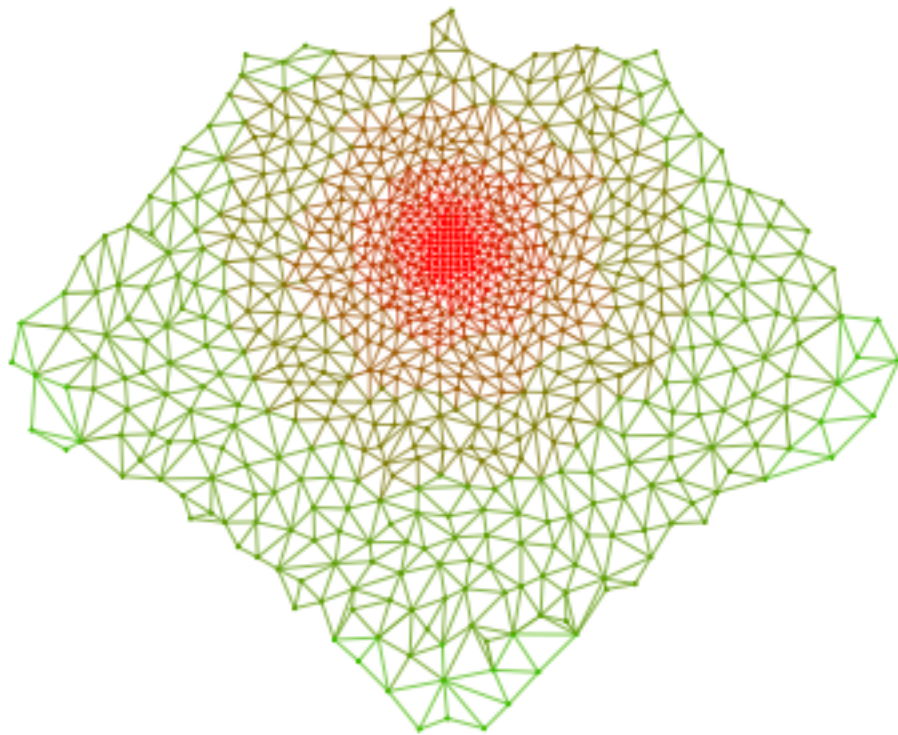
- cut through coarsening hierarchy to get active nodes
 - animated transitions between states



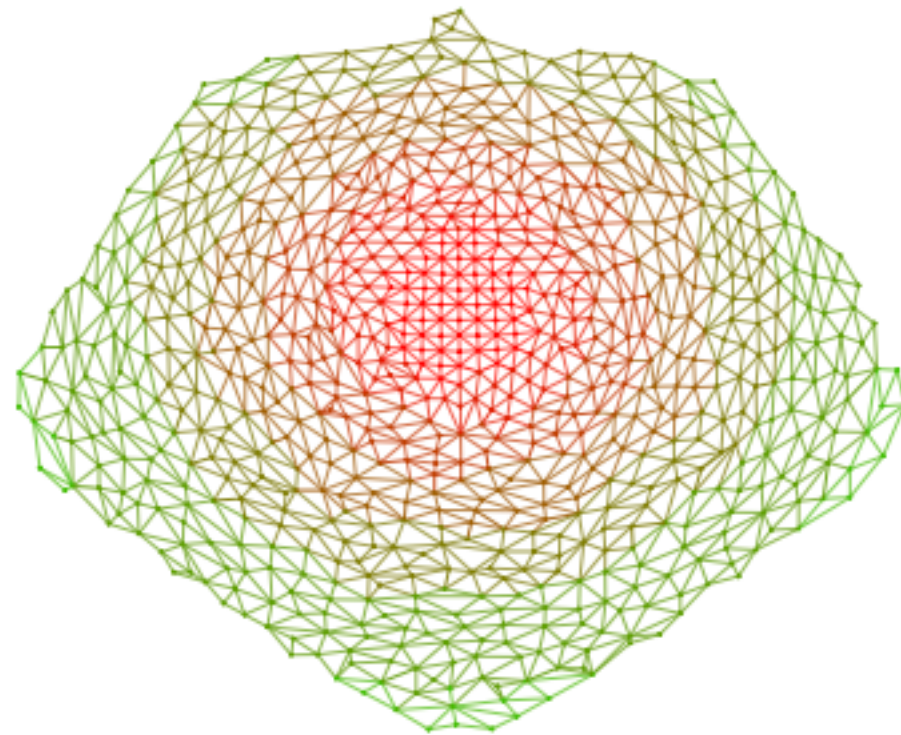
[Fig 10, 12. Topological Fisheye Views for Visualizing Large Graphs. Gansner, Koren and North, IEEE TVCG 11(4), p 457-468, 2005]

Final distortion

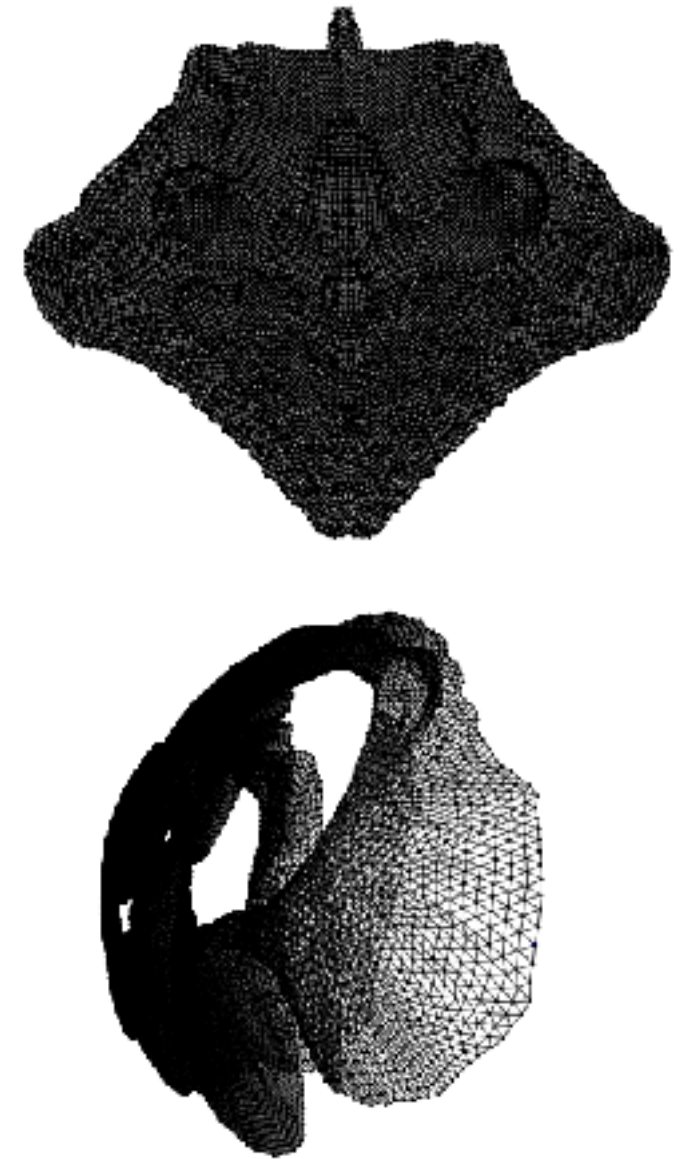
- geometric distortion for uniform density
- (colorcoded by hierarchy depth just to illustrate algorithm)
 - compare to original
 - compare to simple topologically unaware fisheye distortion



(b) default layout of hybrid graph



(c) distorted layout of hybrid graph



Ch 13: Reduce

Reduce items and attributes

- reduce/increase: inverses
- filter
 - pro: straightforward and intuitive
 - to understand and compute
 - con: out of sight, out of mind
- aggregation
 - pro: inform about whole set
 - con: difficult to avoid losing signal
- not mutually exclusive
 - combine filter, aggregate
 - combine reduce, change, facet

Reducing Items and Attributes

➔ Filter

➔ Items

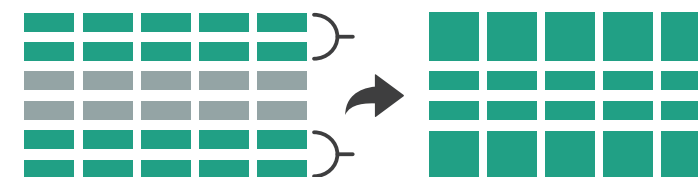


➔ Attributes

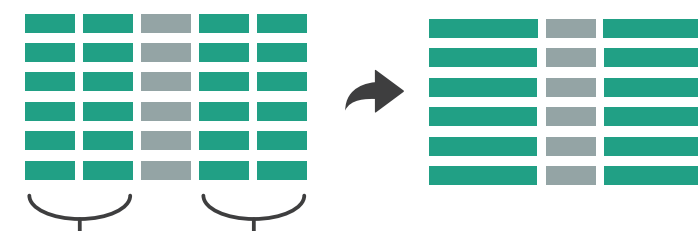


➔ Aggregate

➔ Items



➔ Attributes

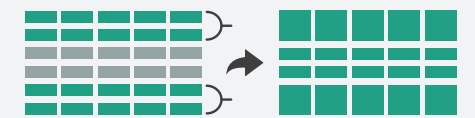


Reduce

➔ Filter



➔ Aggregate



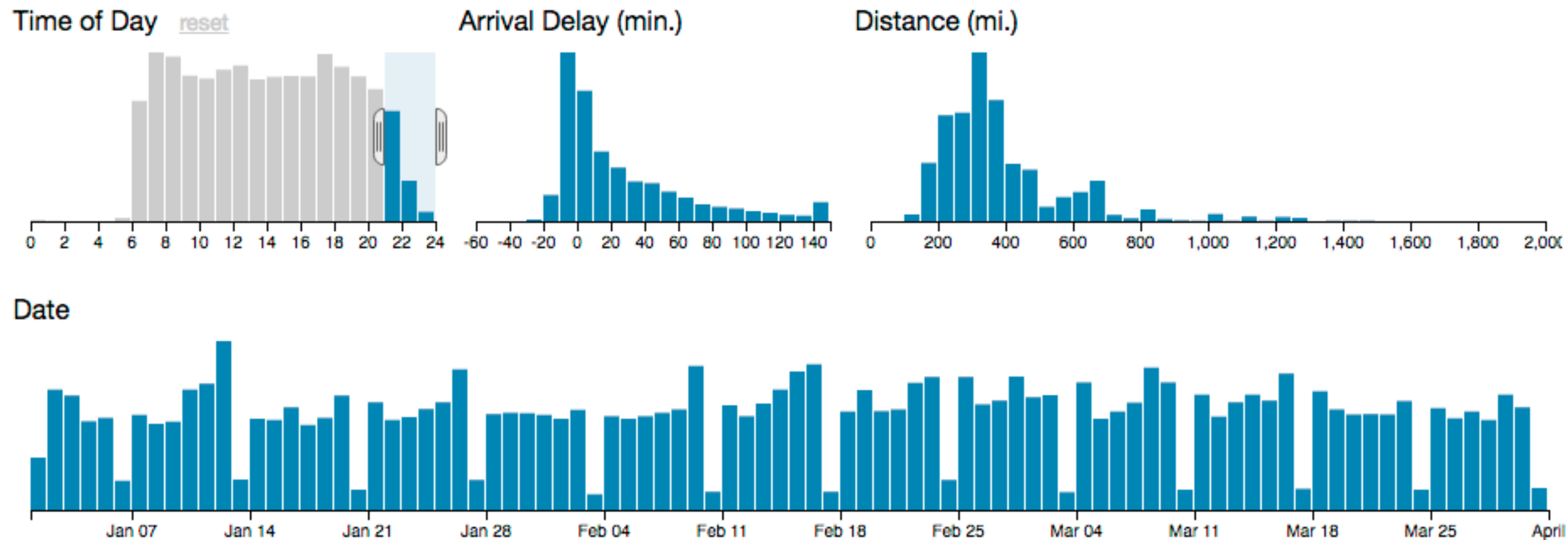
➔ Embed



Idiom: **cross filtering**

System: **Crossfilter**

- item filtering
- coordinated views/controls combined
 - all scented histogram bisliders update when any ranges change



[\[http://square.github.io/crossfilter/\]](http://square.github.io/crossfilter/)

Idiom: cross filtering

TheUpshot

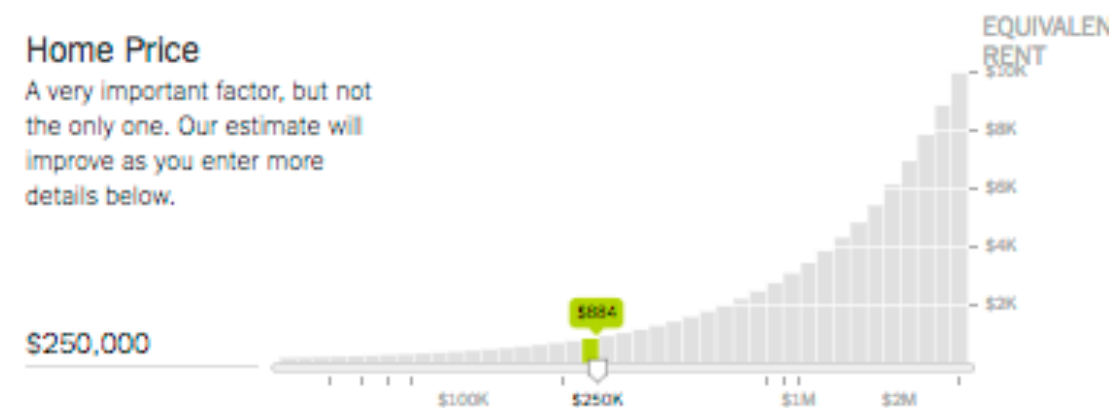
Is It Better to Rent or Buy?

By MIKE BOSTOCK, SHAN CARTER and ARCHIE TSE

The choice between buying a home and renting one is among the biggest financial decisions that many adults make. But the costs of buying are more varied and complicated than for renting, making it hard to tell which is a better deal. To help you answer this question, our calculator takes the most important costs associated with buying a house and computes the equivalent monthly rent. [RELATED ARTICLE](#)

Home Price

A very important factor, but not the only one. Our estimate will improve as you enter more details below.



How Long Do You Plan to Stay?

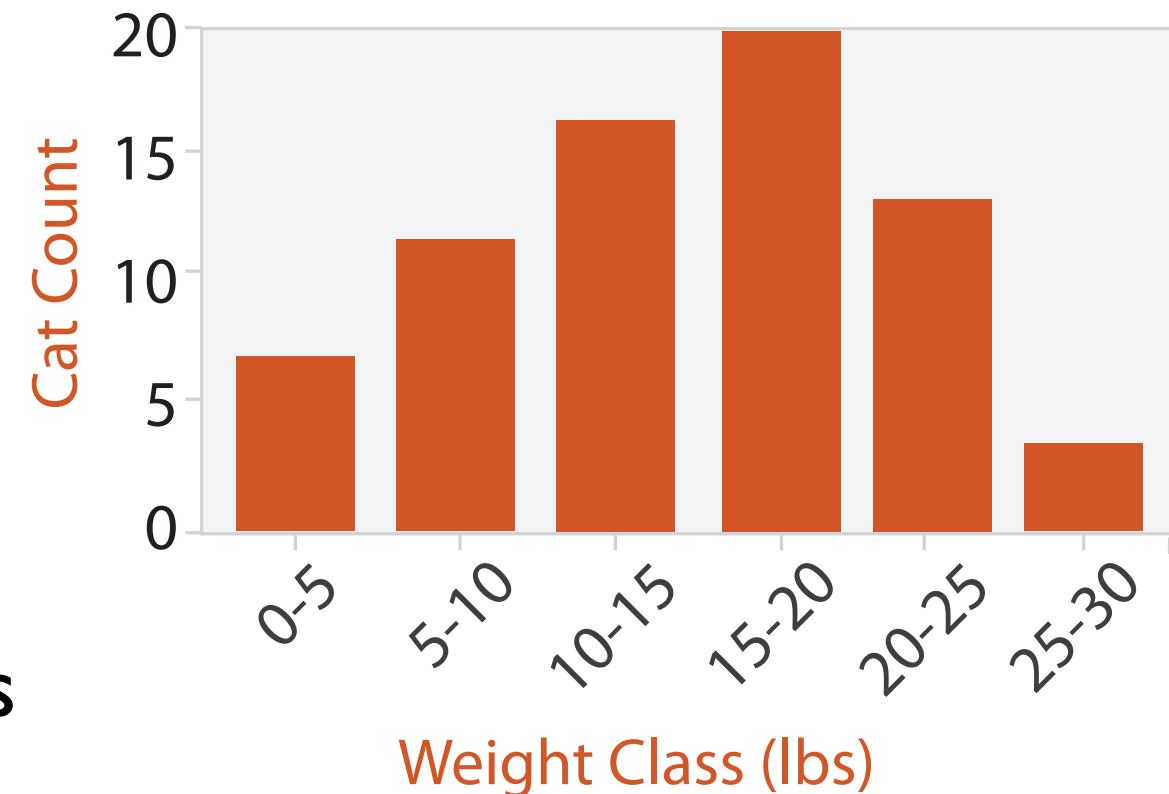
Buying tends to be better the longer you stay because the upfront fees are spread out over many years.



https://www.nytimes.com/interactive/2014/upshot/buy-rent-calculator.html?_r=0

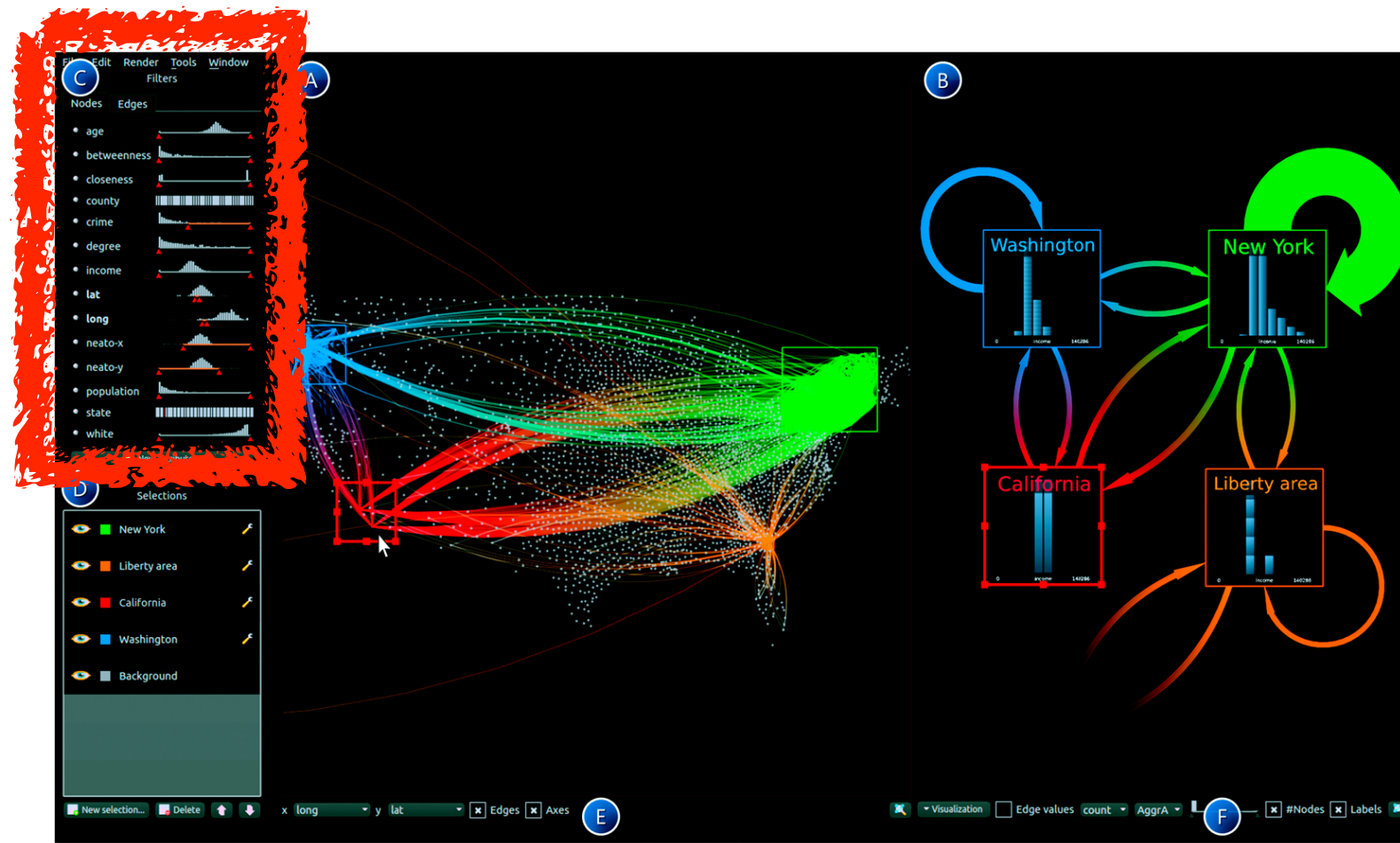
Idiom: **histogram**

- static item aggregation
- task: find distribution
- data: table
- derived data
 - new table: keys are bins, values are counts
- bin size crucial
 - pattern can change dramatically depending on discretization
 - opportunity for interaction: control bin size on the fly

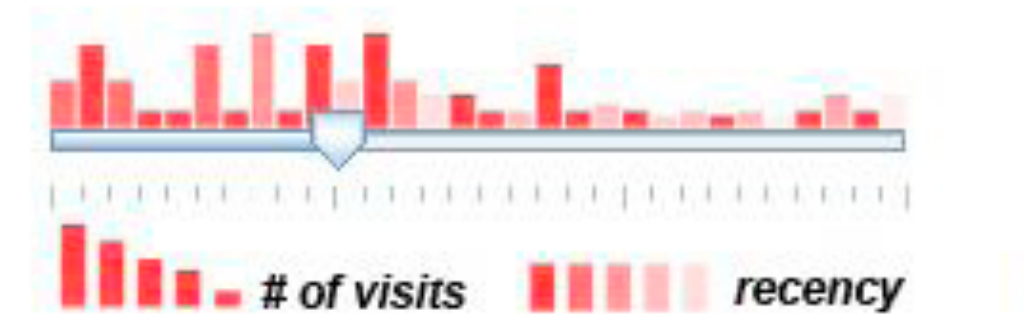


Idiom: scented widgets

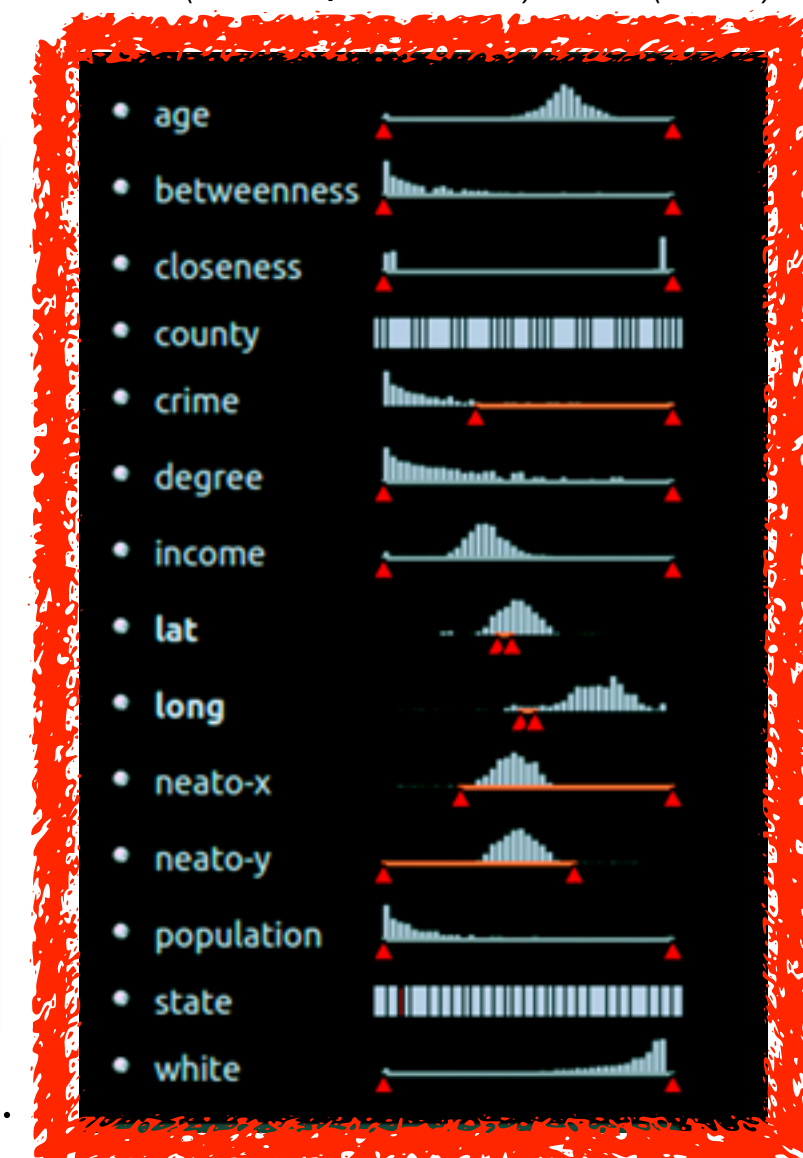
- augmented widgets show information scent
 - cues to show whether value in drilling down further vs looking elsewhere
- concise use of space: histogram on slider



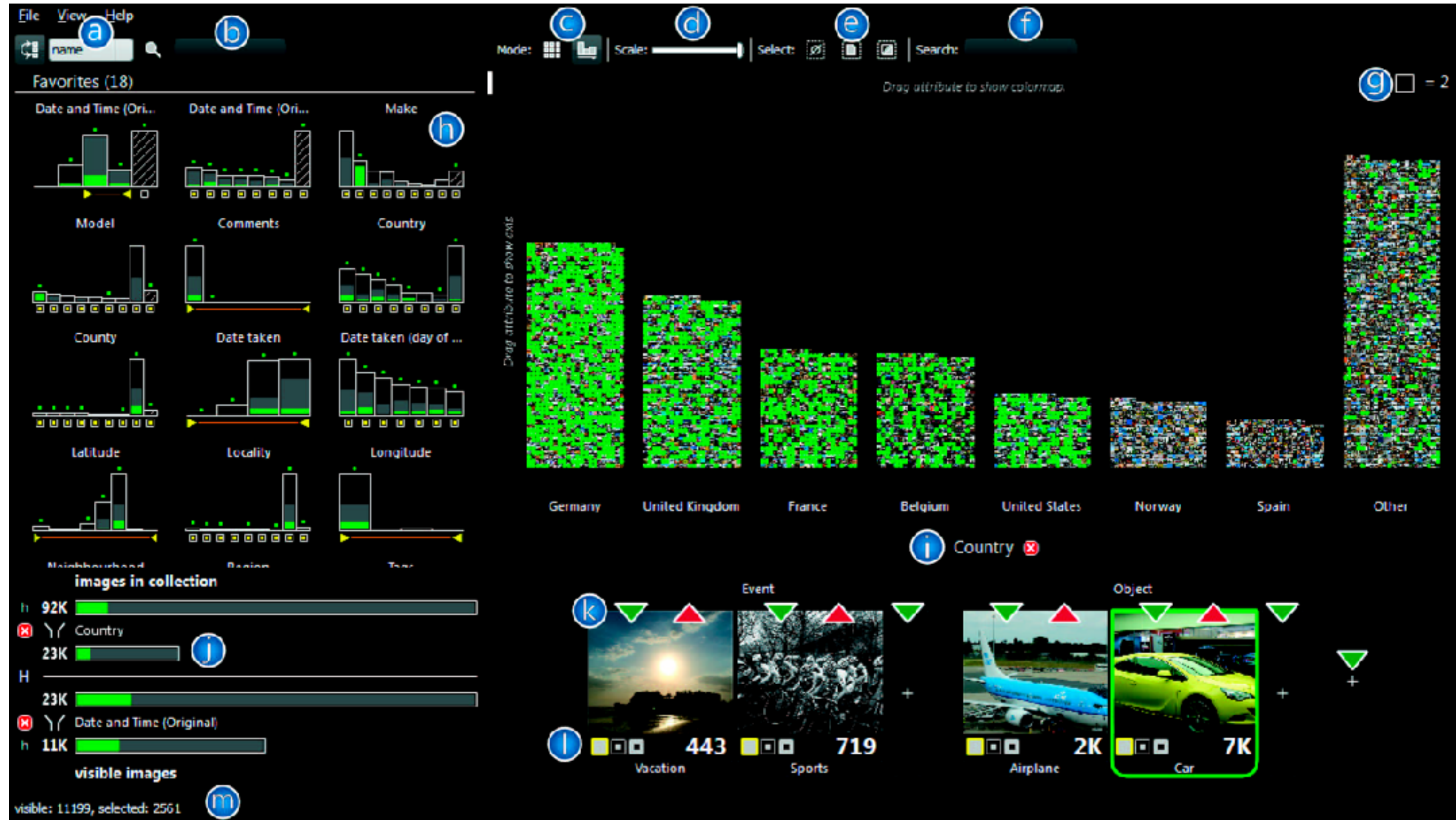
[Multivariate Network Exploration and Presentation: From Detail to Overview via Selections and Aggregations. van den Elzen, van Wijk, IEEE TVCG 20(12): 2014 (Proc. InfoVis 2014).]



[Scented Widgets: Improving Navigation Cues with Embedded Visualizations. Willett, Heer, and Agrawala. IEEE TVCG (Proc. InfoVis 2007) 13:6 (2007), 1129–1136.]



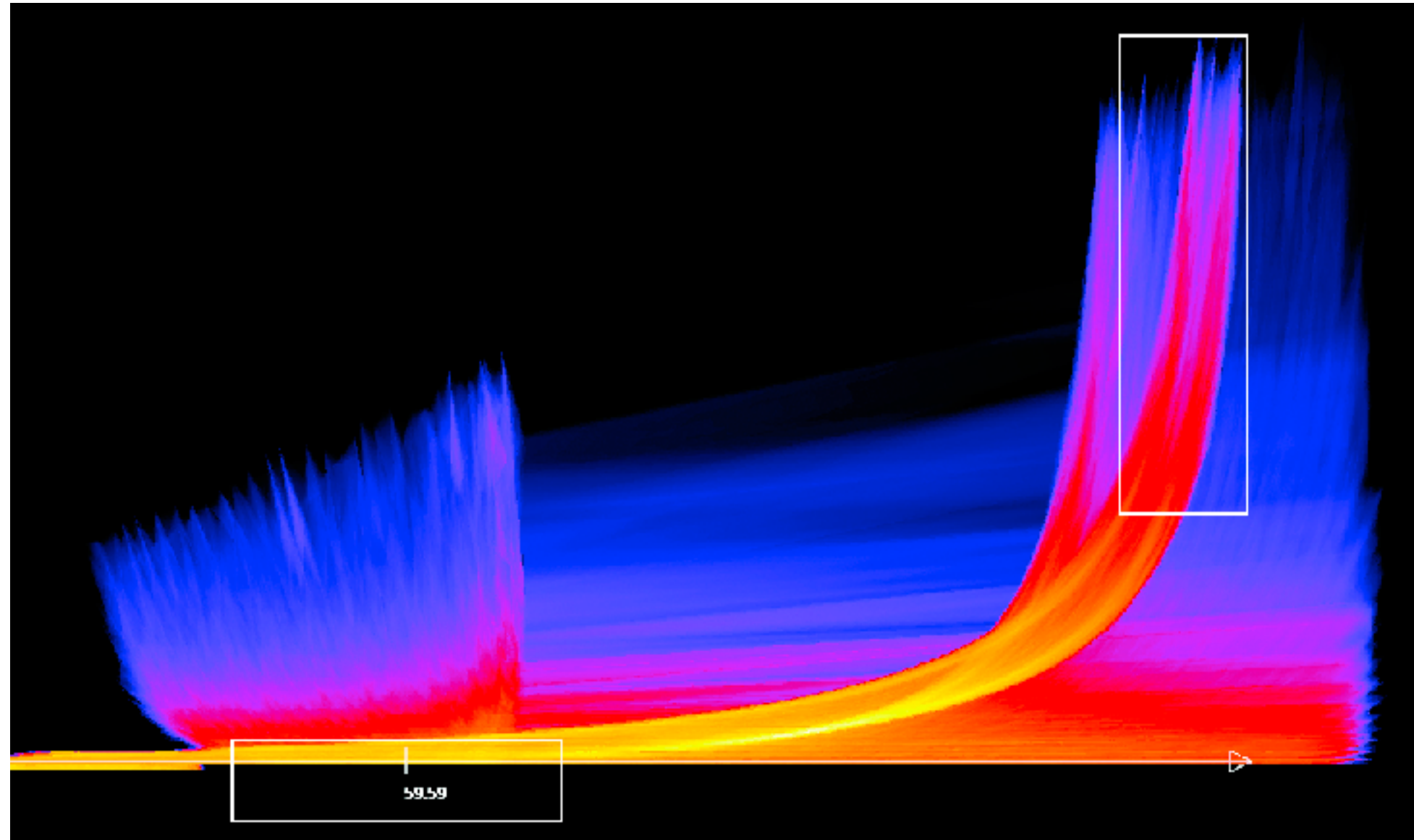
Scented histogram bisliders: detailed



[ICLIC: Interactive categorization of large image collections. van der Corput and van Wijk. Proc. PacificVis 2016.]

Idiom: Continuous scatterplot

- static item aggregation
- data: table
- derived data: table
 - key attrs x,y for pixels
 - quant attrib: overplot density
- dense space-filling 2D matrix
- color: sequential categorical hue + ordered luminance colormap



[Continuous Scatterplots. Bachthaler and Weiskopf.
IEEE TVCG (Proc.Vis 08) 14:6 (2008), 1428–1435. 2008.]

Spatial aggregation

- MAUP: Modifiable Areal Unit Problem

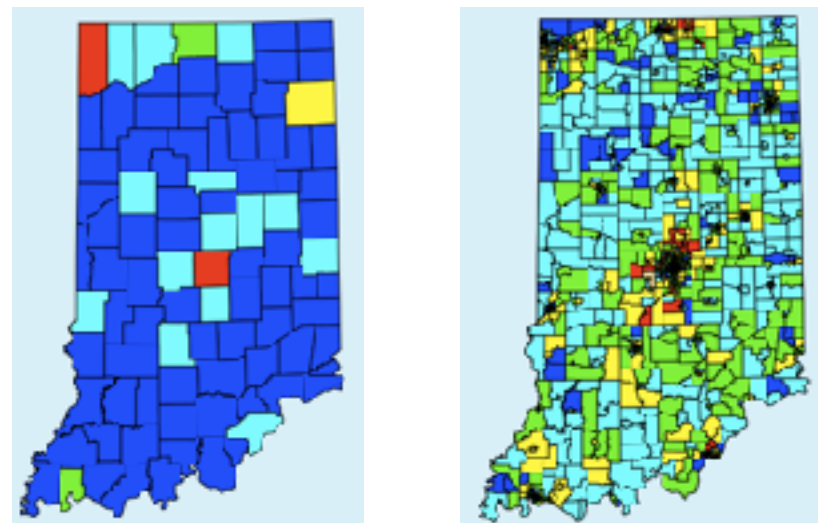
- gerrymandering (manipulating voting district boundaries) is only one example!

- zone effects



[http://www.e-education.psu.edu/geog486/l4_p7.html, Fig 4.cg.6]

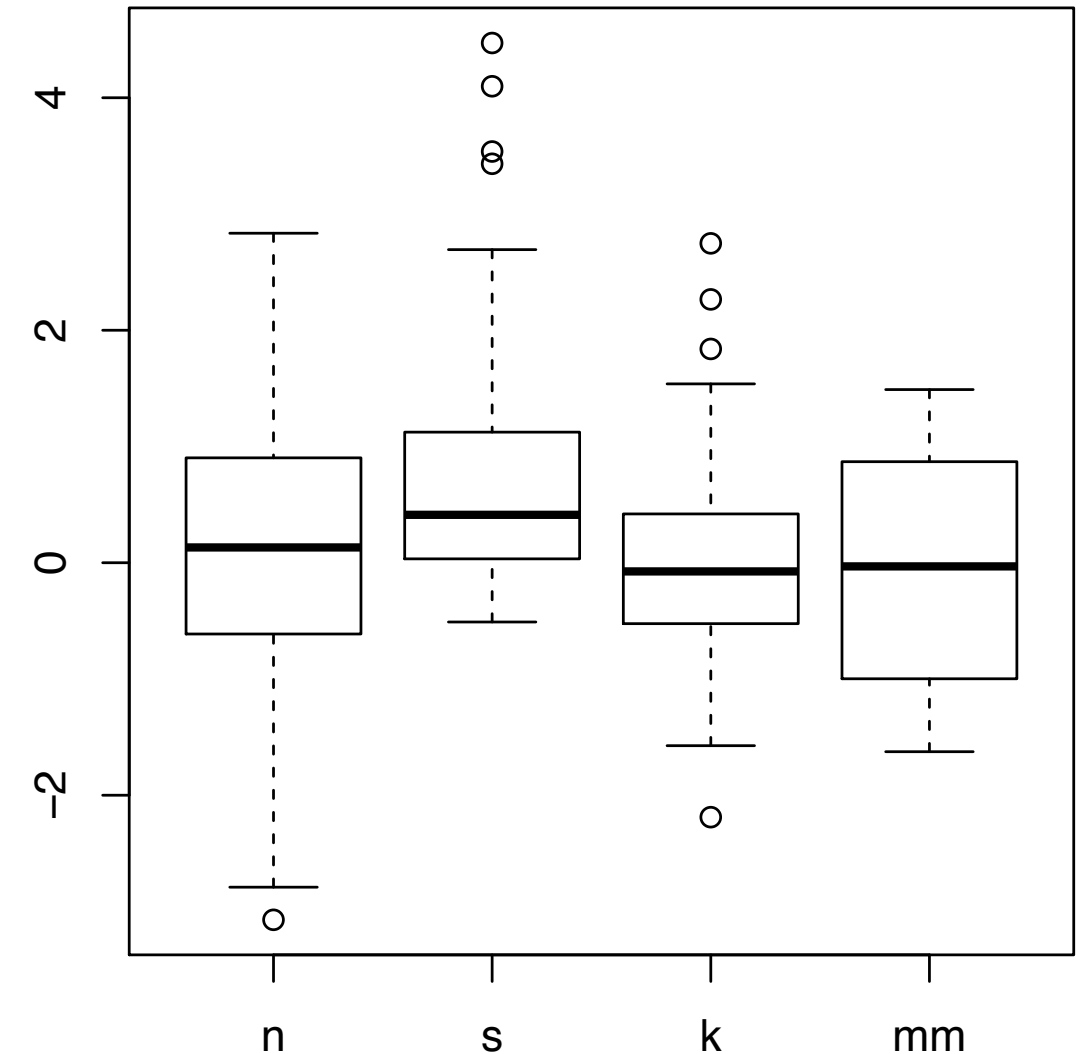
- scale effects



<https://blog.cartographica.com/blog/2011/5/19/the-modifiable-areal-unit-problem-in-gis.html>

Idiom: **boxplot**

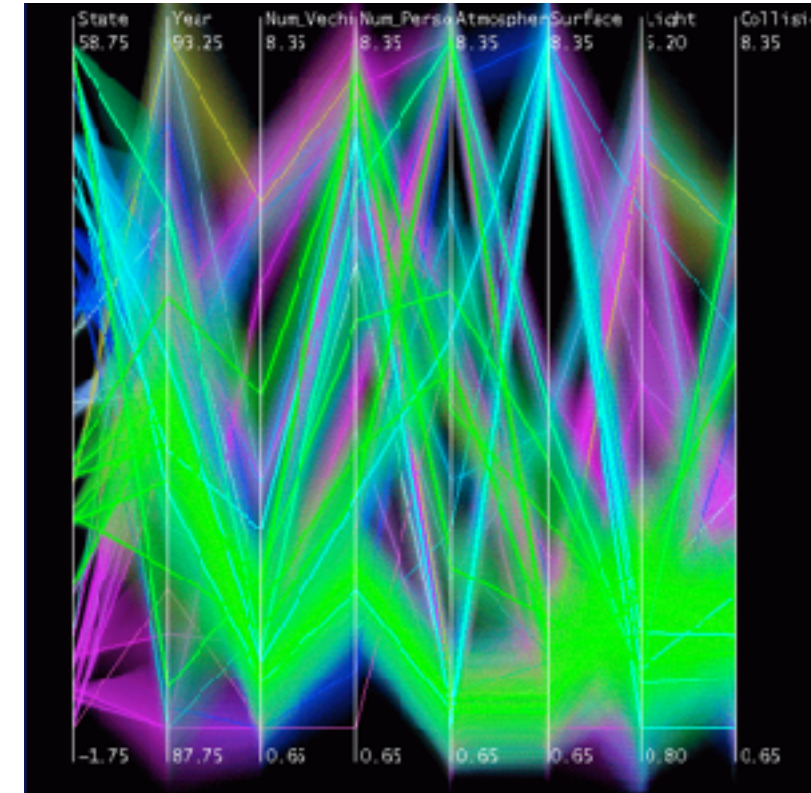
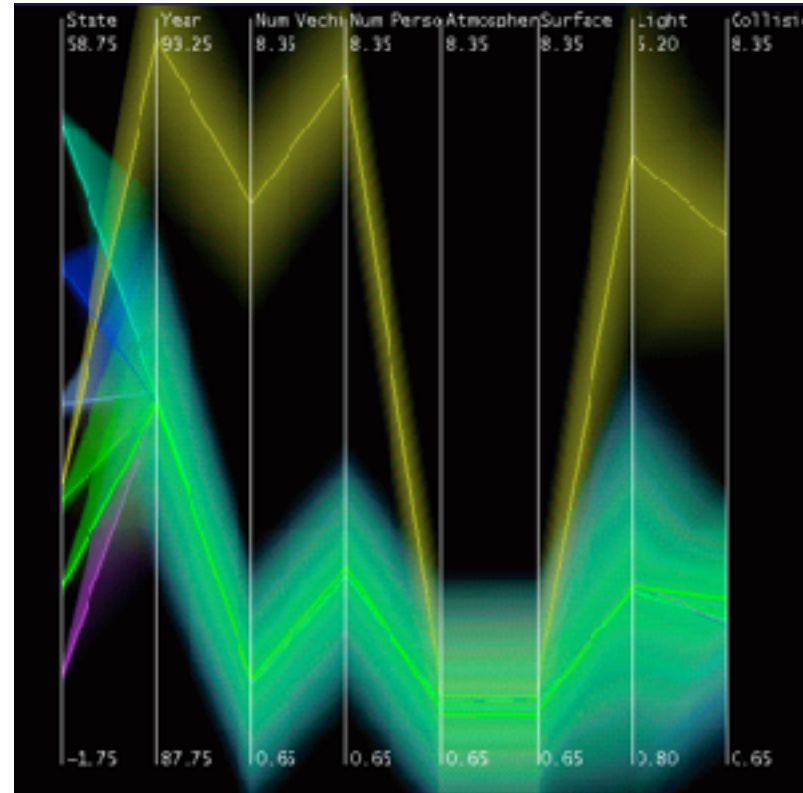
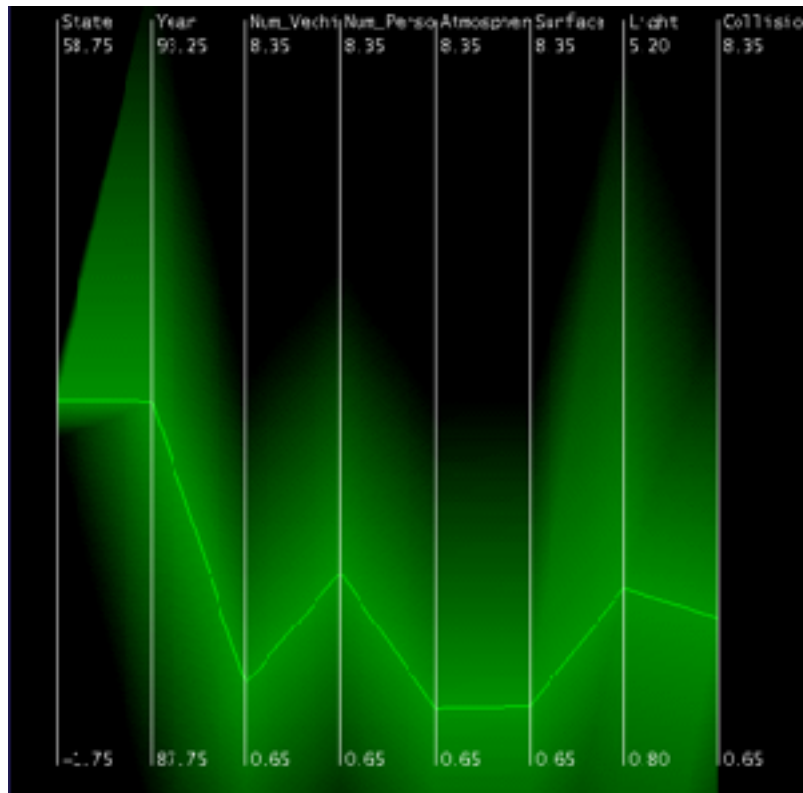
- static item aggregation
- task: find distribution
- data: table
- derived data
 - 5 quant attribs
 - median: central line
 - lower and upper quartile: boxes
 - lower upper fences: whiskers
 - values beyond which items are outliers
 - outliers beyond fence cutoffs explicitly shown



[40 years of boxplots. Wickham and Stryjewski. 2012. had.co.nz]

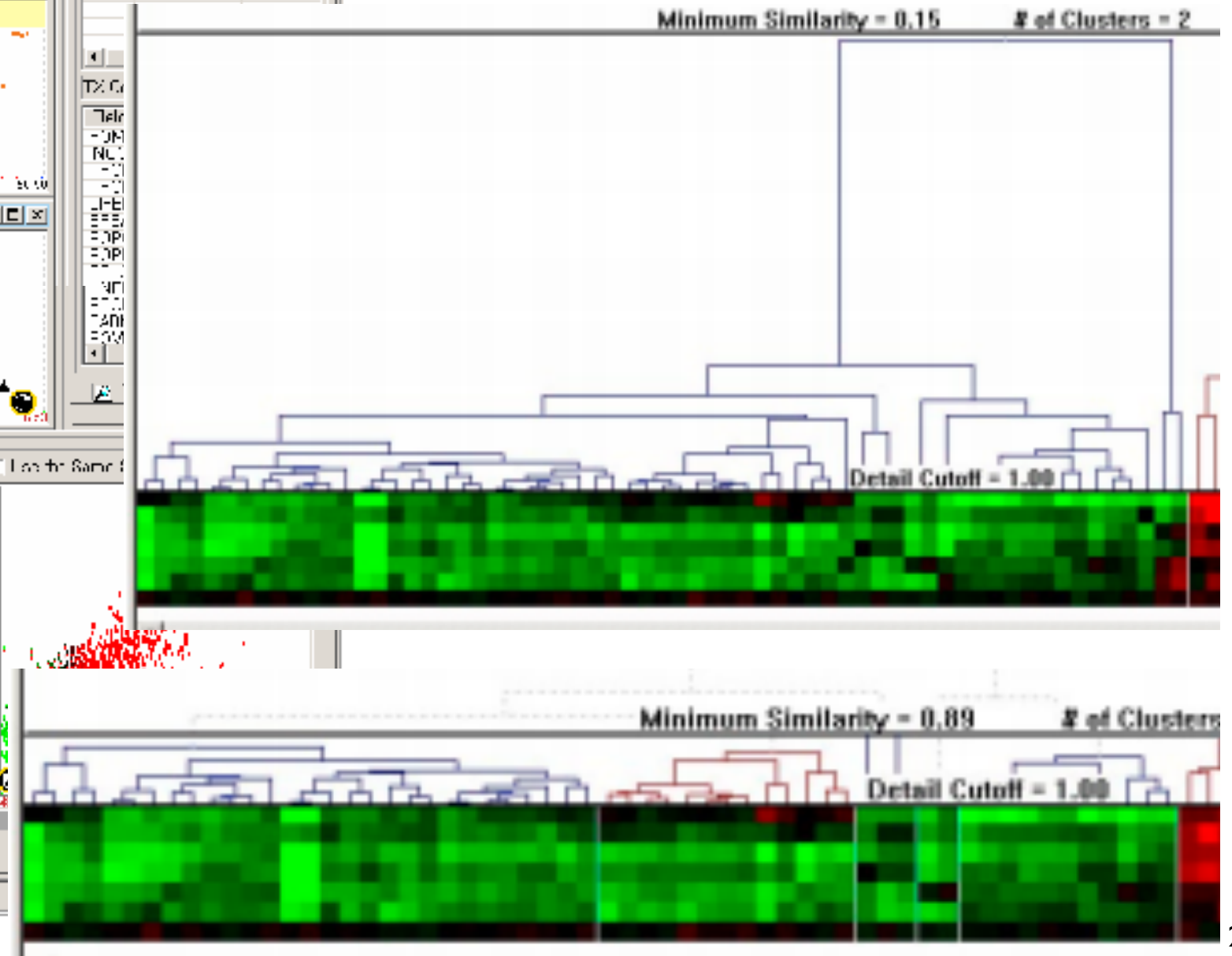
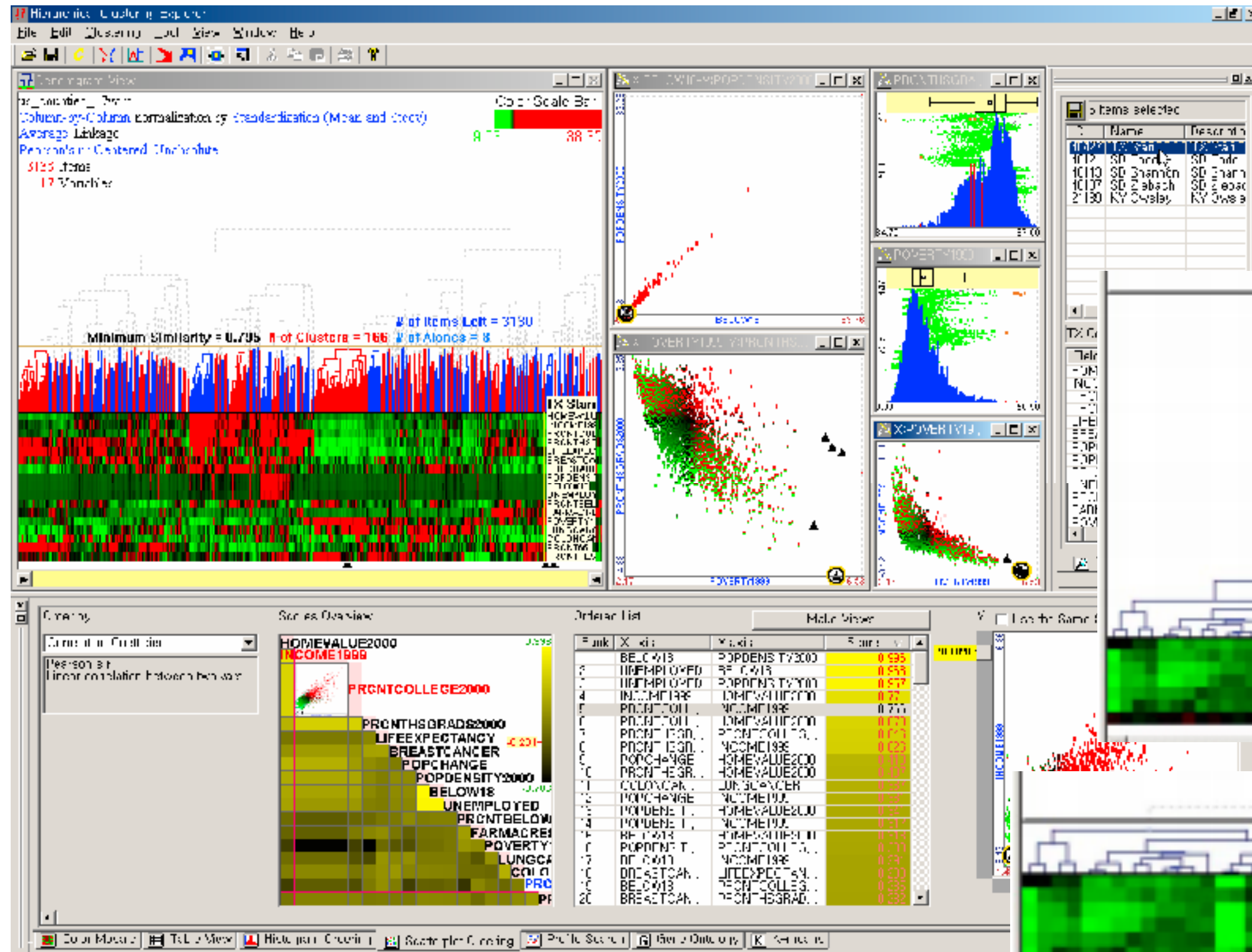
Idiom: **Hierarchical parallel coordinates**

- dynamic item aggregation
- derived data: ***hierarchical clustering***
- encoding:
 - cluster band with variable transparency, line at mean, width by min/max values
 - color by proximity in hierarchy



[Hierarchical Parallel Coordinates for Exploration of Large Datasets. Fua, Ward, and Rundensteiner. Proc. IEEE Visualization Conference (Vis '99), pp. 43– 50, 1999.]

Idiom: aggregation via hierarchical clustering (visible) System: **Hierarchical Clustering Explorer**



Dimensionality reduction

- attribute aggregation
 - derive low-dimensional target space from high-dimensional measured space
 - capture most of variance with minimal error
 - use when you can't directly measure what you care about
 - true dimensionality of dataset conjectured to be smaller than dimensionality of measurements
 - latent factors, hidden variables

Tumor
Measurement Data

data: 9D measured space

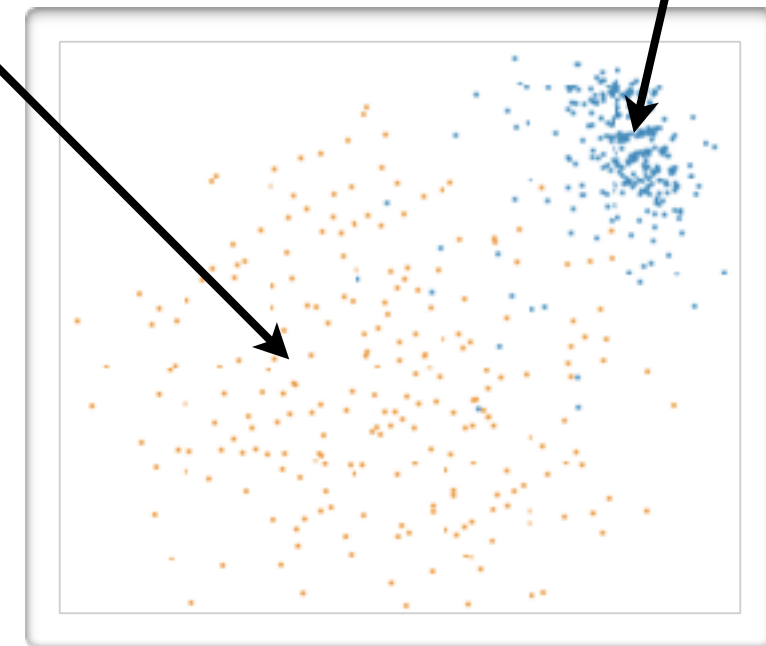


DR



Malignant

Benign



derived data: 2D target space

Dimensionality vs attribute reduction

- vocab use in field not consistent
 - dimension/attribute
- attribute reduction: reduce set with filtering
 - includes orthographic projection
- dimensionality reduction: create smaller set of new dims/attribs
 - typically implies dimensional aggregation, not just filtering
 - vocab: projection/mapping

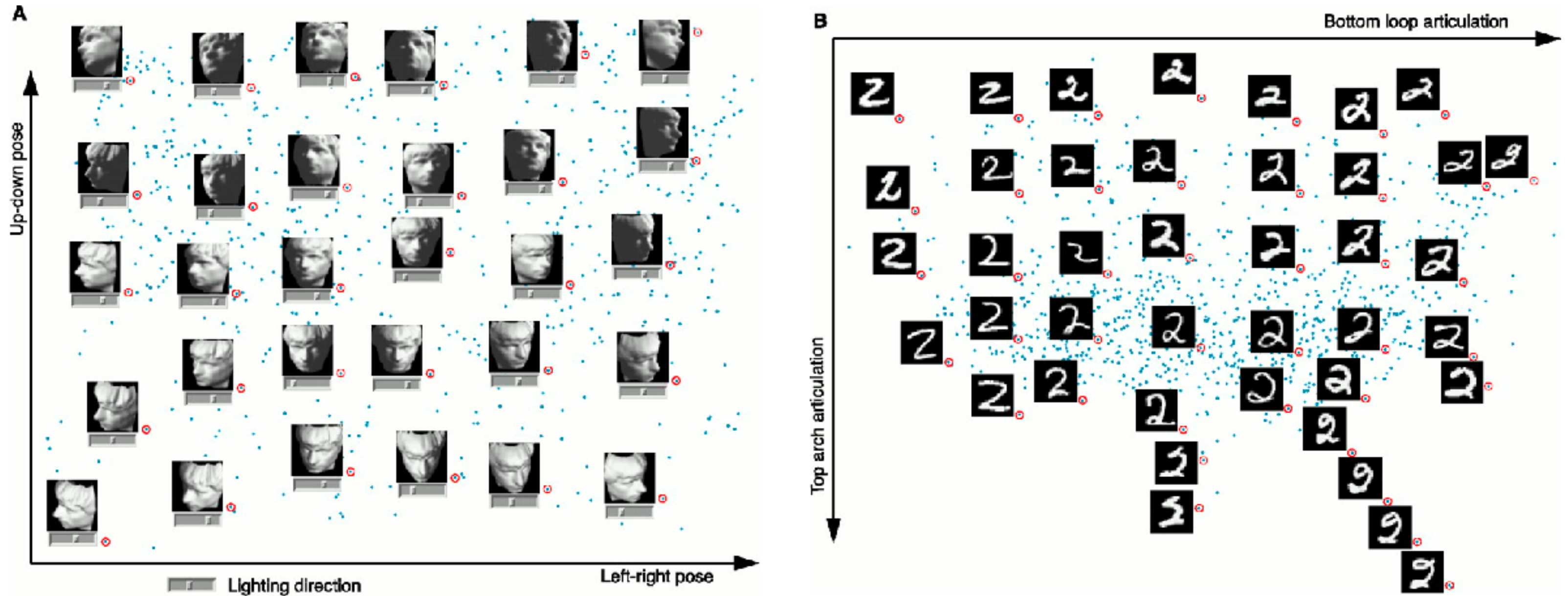
Dimensionality reduction & visualization

- why do people do DR?
 - improve performance of downstream algorithm
 - avoid curse of dimensionality
 - data analysis
 - if look at the output: visual data analysis
- abstract tasks when visualizing DR data
 - dimension-oriented tasks
 - naming synthesized dims, mapping synthesized dims to original dims
 - cluster-oriented tasks
 - verifying clusters, naming clusters, matching clusters and classes

[Visualizing Dimensionally-Reduced Data: Interviews with Analysts and a Characterization of Task Sequences. Brehmer, Sedlmair, Ingram, and Munzner. Proc. BELIV 2014.]

Dimension-oriented tasks

- naming synthesized dims: inspect data represented by lowD points

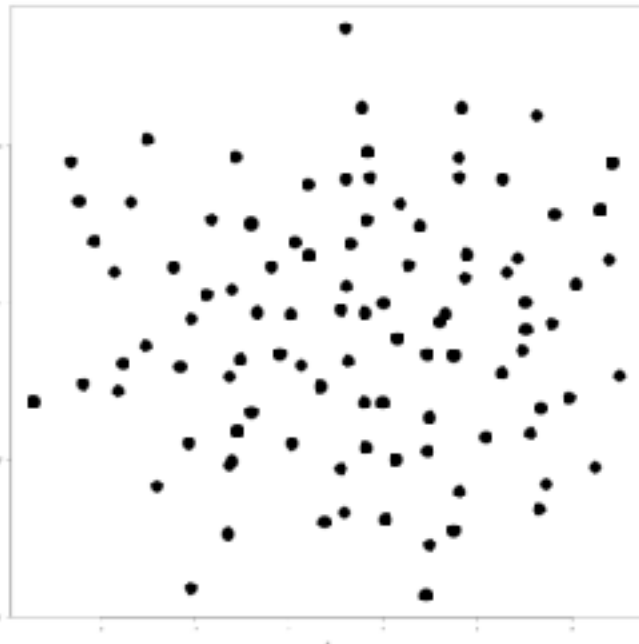


[A global geometric framework for nonlinear dimensionality reduction. Tenenbaum, de Silva, and Langford. *Science*, 290(5500):2319–2323, 2000.]

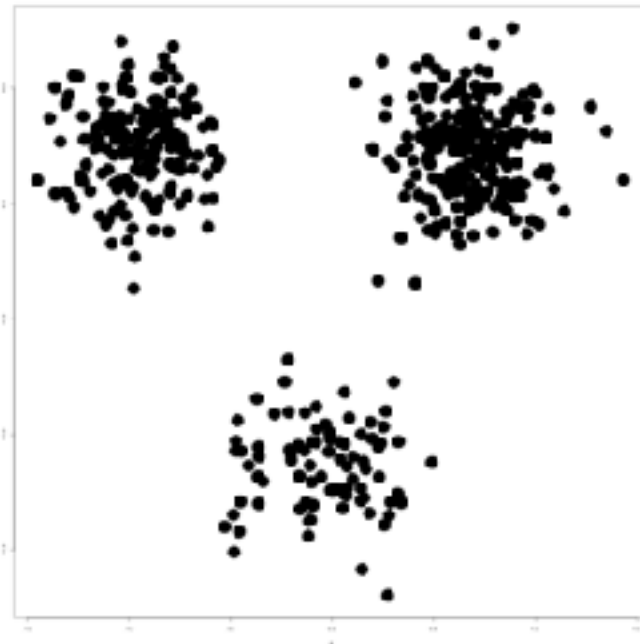
Cluster-oriented tasks

- verifying, naming, matching to classes

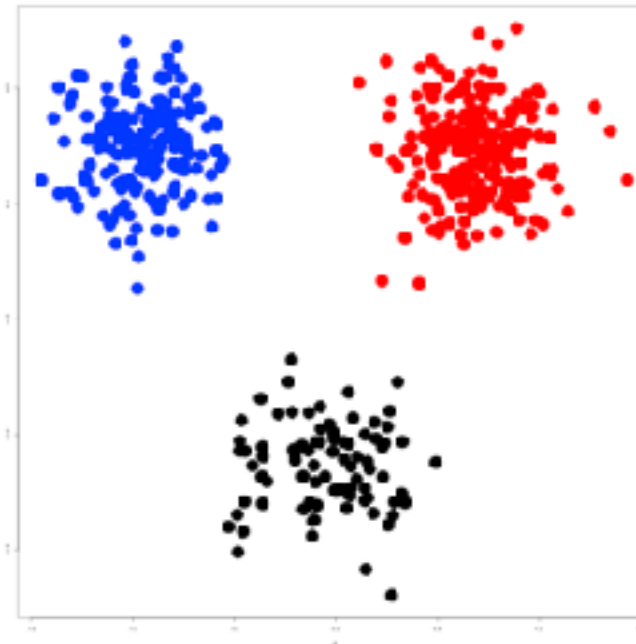
no discernable clusters



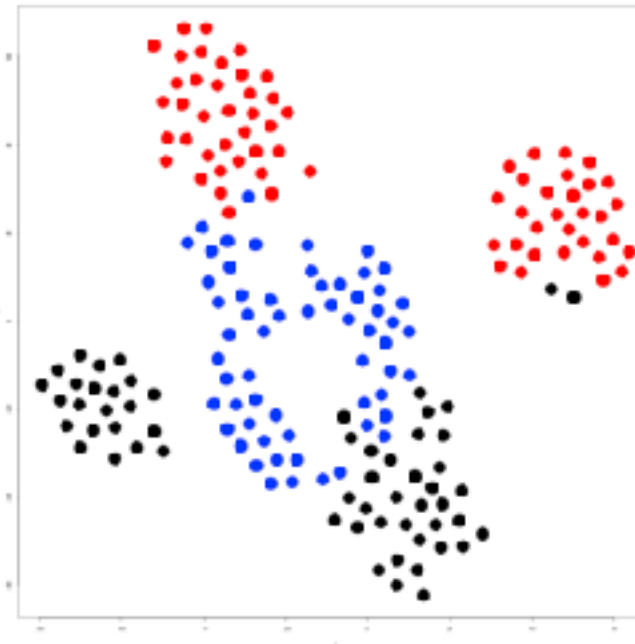
clearly discernable clusters



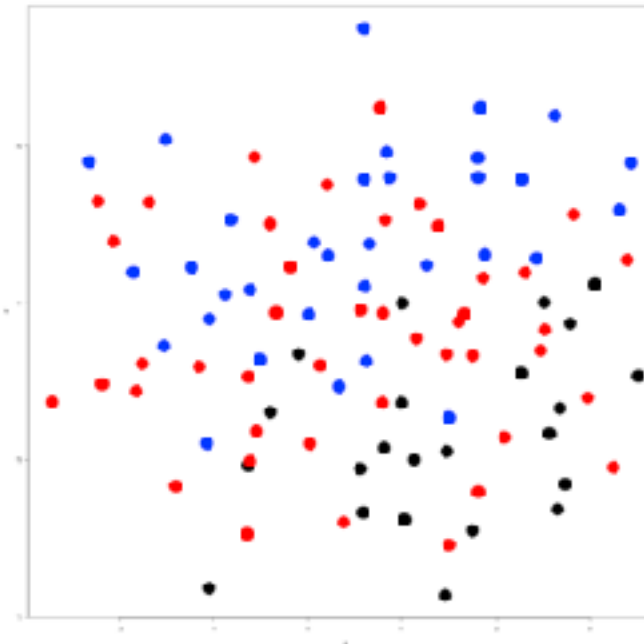
clear match cluster/class



partial match cluster/class



no match cluster/class



[Visualizing Dimensionally-Reduced Data: Interviews with Analysts and a Characterization of Task Sequences. Brehmer, Sedlmair, Ingram, and Munzner. Proc. BELIV 2014.]

Idiom: Dimensionality reduction for documents

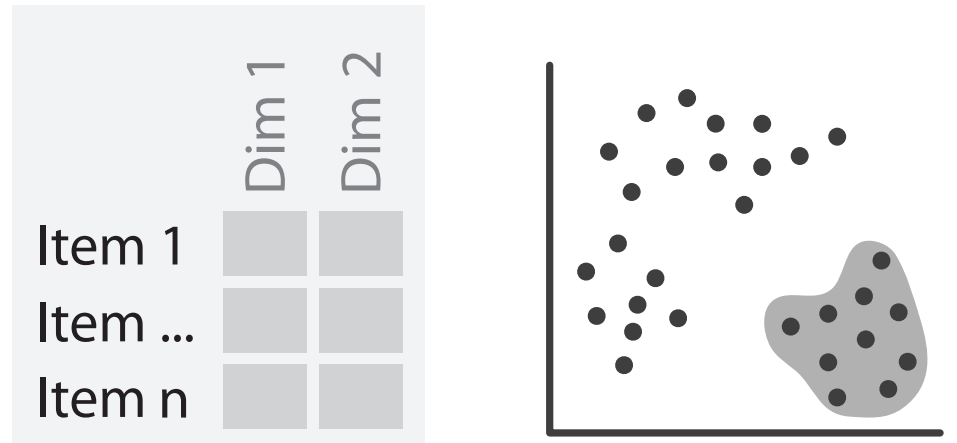
Task 1



In HD data → **Out** 2D data

- | <u>What?</u> | <u>Why?</u> |
|-----------------------------------|-------------|
| → In High-dimensional data | → Produce |
| | → Derive |
| → Out 2D data | |

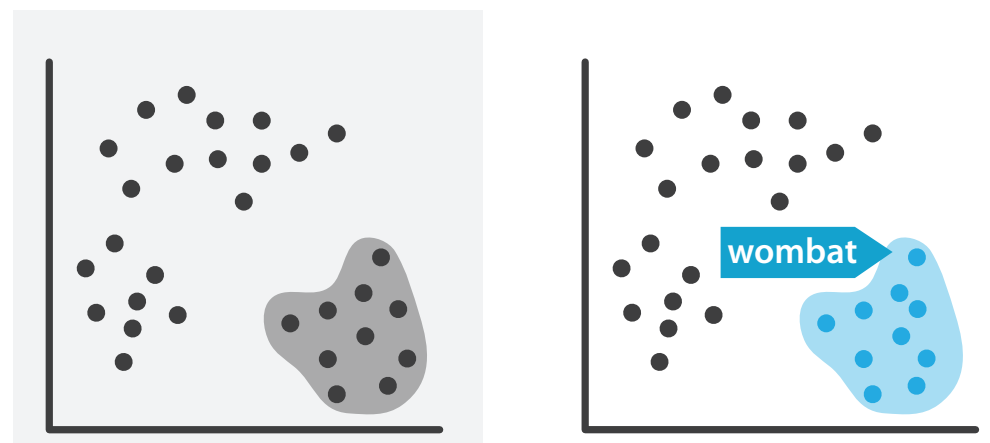
Task 2



In 2D data → **Out** Scatterplot
Clusters & points

- | <u>What?</u> | <u>Why?</u> | <u>How?</u> |
|--------------------------------|-------------|-------------|
| → In 2D data | → Discover | → Encode |
| → Out Scatterplot | → Explore | → Navigate |
| → Out Clusters & points | → Identify | → Select |

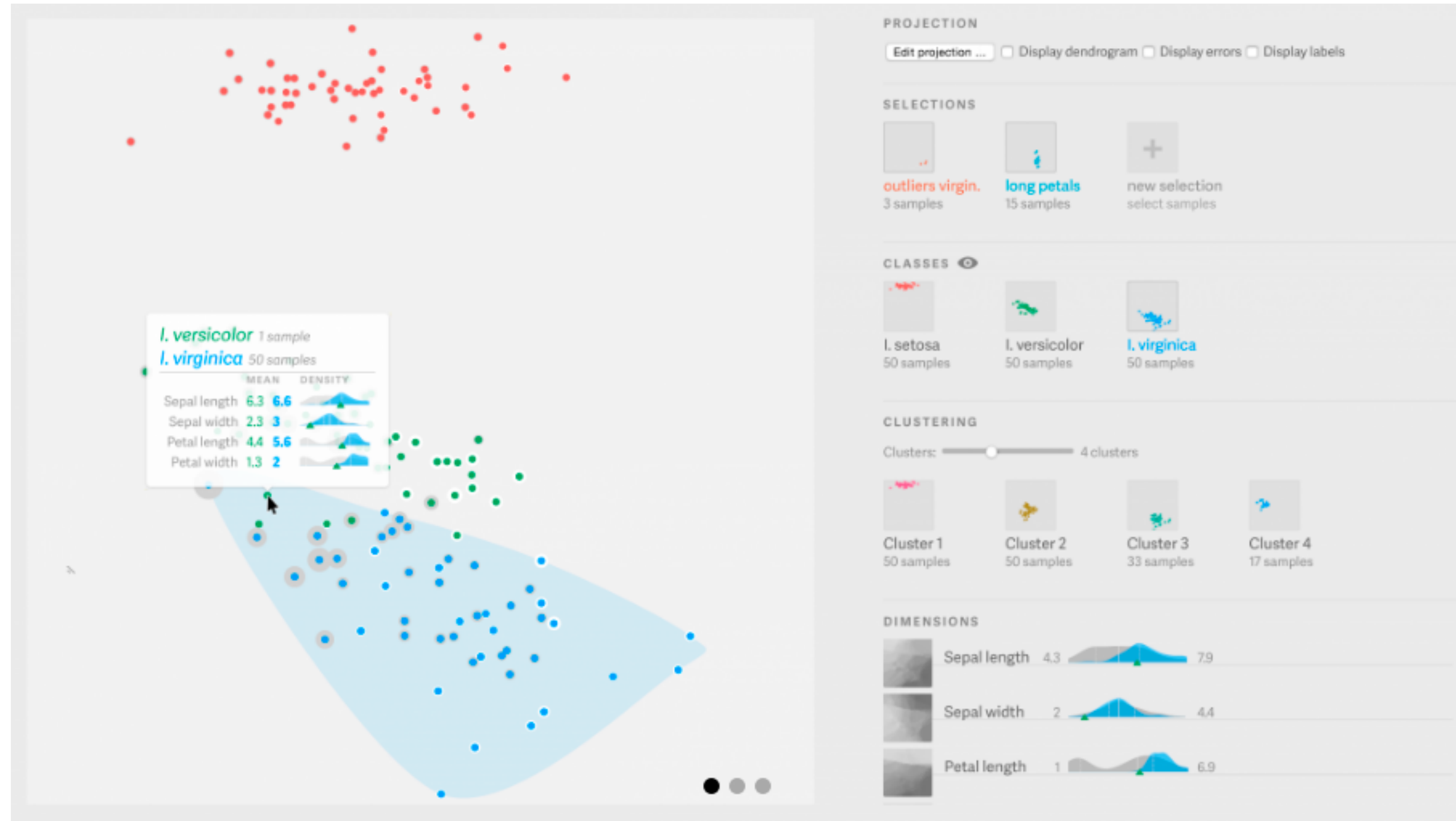
Task 3



In Scatterplot
Clusters & points → **Out** Labels for clusters

- | <u>What?</u> | <u>Why?</u> |
|----------------------------------|-------------|
| → In Scatterplot | → Produce |
| → In Clusters & points | → Annotate |
| → Out Labels for clusters | |

Interacting with dimensionally reduced data

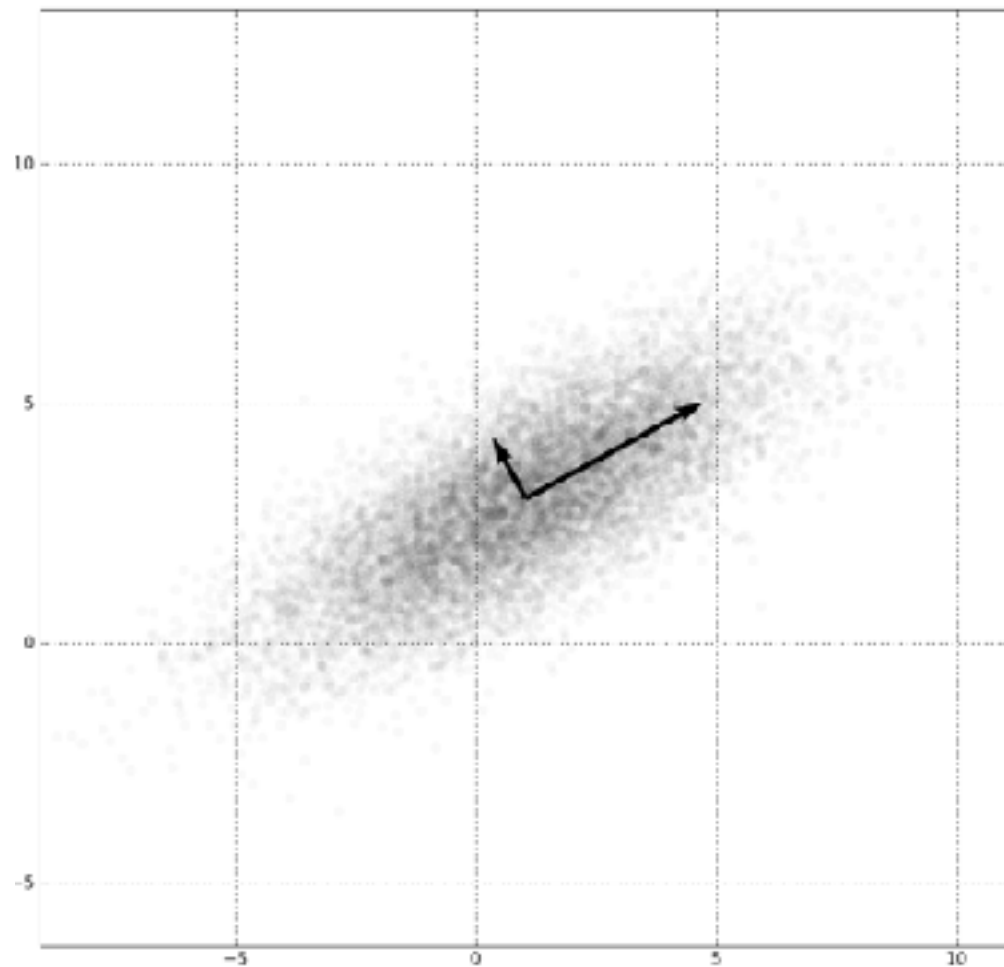


<https://uclab.fh-potsdam.de/projects/probing-projections/>

[Probing Projections: Interaction Techniques for Interpreting Arrangements and Errors of Dimensionality Reductions. Stahnke, Dörk, Müller, and Thom. IEEE TVCG (Proc. InfoVis 2015) 22(1):629-38 2016.]

Linear dimensionality reduction

- principal components analysis (PCA)
 - finding axes: first with most variance, second with next most, ...
 - describe location of each point as linear combination of weights for each axis
 - mapping synthesized dims to original dims



[<http://en.wikipedia.org/wiki/File:GaussianScatterPCA.png>]

Nonlinear dimensionality reduction

- pro: can handle curved rather than linear structure
- cons: lose all ties to original dims/attribs
 - new dimensions often cannot be easily related to originals
 - mapping synthesized dims to original dims task is difficult
- many techniques proposed
 - many literatures: visualization, machine learning, optimization, psychology, ...
 - techniques: t-SNE, MDS (multidimensional scaling), charting, isomap, LLE, ...
 - t-SNE: excellent for clusters
 - but some trickiness remains: <http://distill.pub/2016/misread-tsne/>
 - MDS: confusingly, entire family of techniques, both linear and nonlinear
 - minimize stress or strain metrics
 - early formulations equivalent to PCA

VDA with DR example: nonlinear vs linear

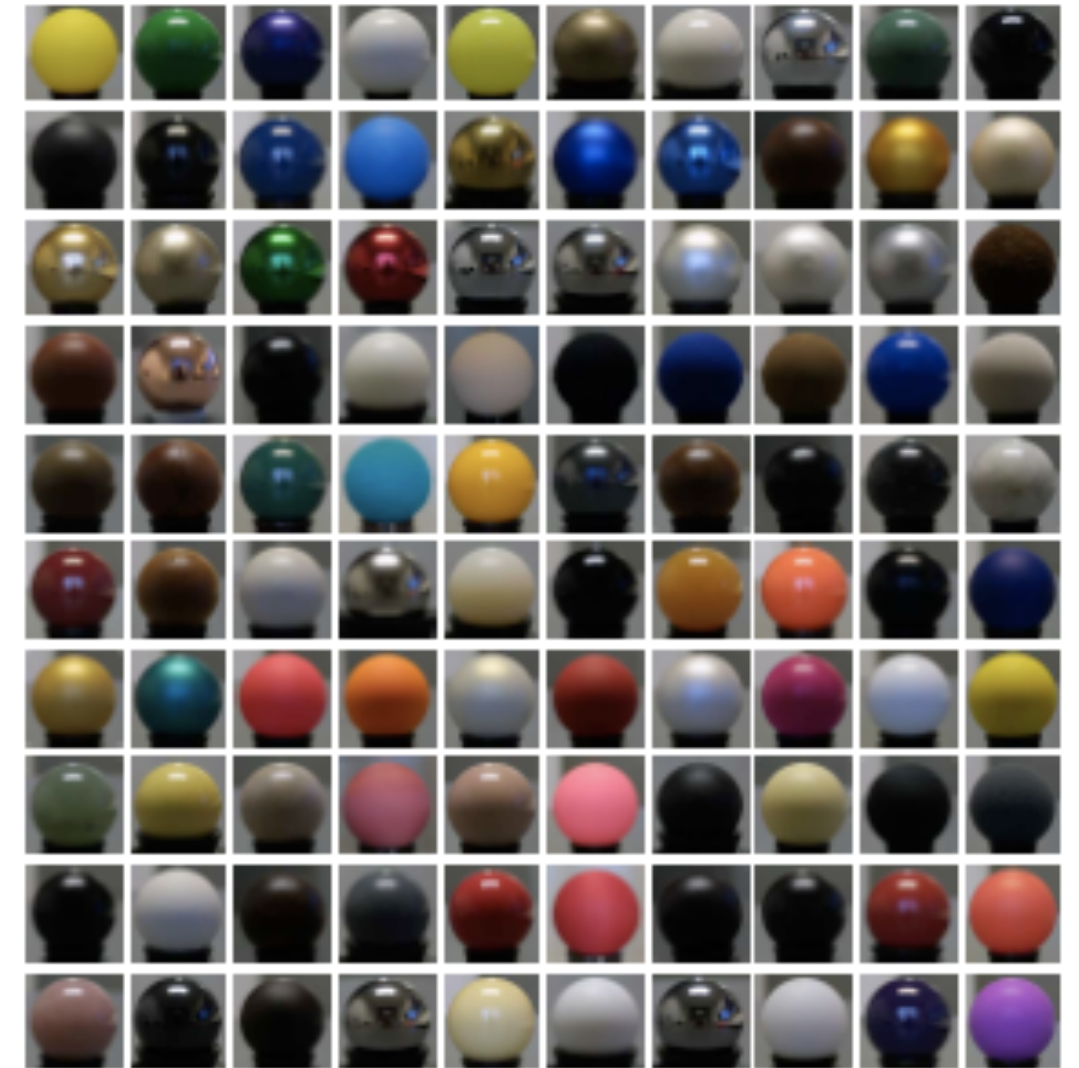
- DR for computer graphics reflectance model
 - goal: simulate how light bounces off materials to make realistic pictures
 - computer graphics: BRDF (reflectance)
 - idea: measure what light does with real materials



[Fig 2. Matusik, Pfister, Brand, and McMillan. A Data-Driven Reflectance Model. SIGGRAPH 2003]

Capturing & using material reflectance

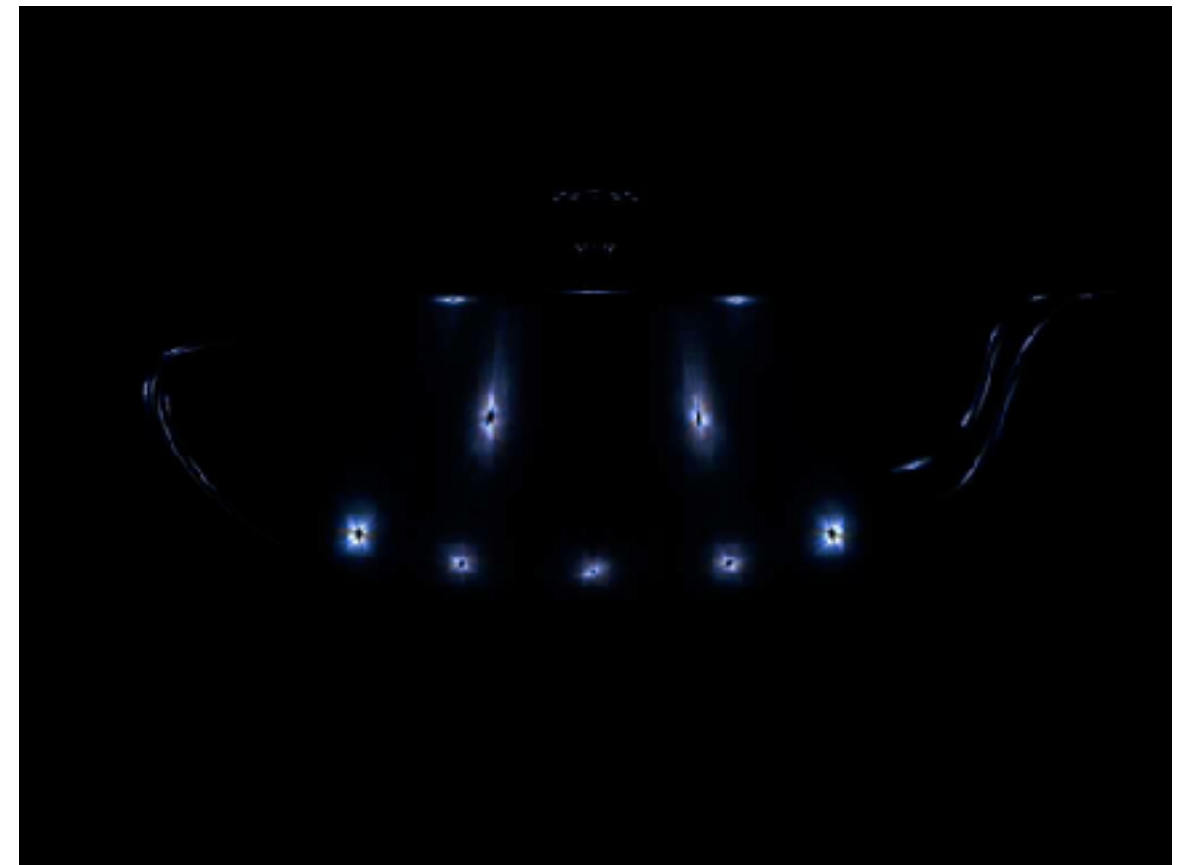
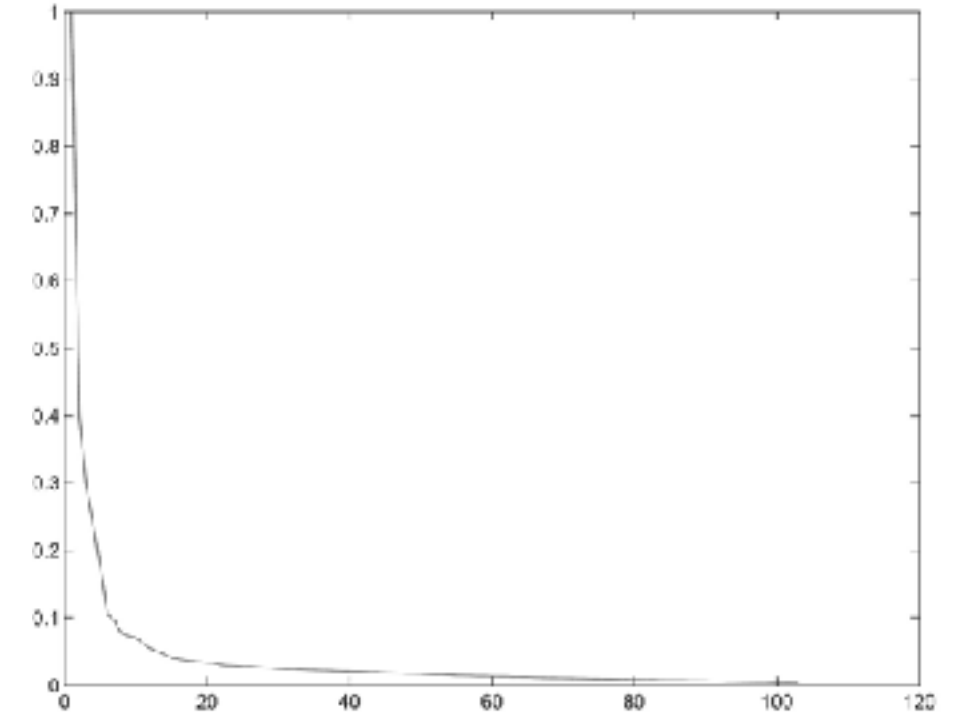
- reflectance measurement: interaction of light with real materials (spheres)
- result: 104 high-res images of material
 - each image 4M pixels
- goal: image synthesis
 - simulate completely new materials
- need for more concise model
 - 104 materials * 4M pixels = 400M dims
 - want concise model with meaningful knobs
 - how shiny/greasy/metallic
 - DR to the rescue!



[Figs 5/6. Matusik et al. A Data-Driven Reflectance Model. SIGGRAPH 2003]

Linear DR

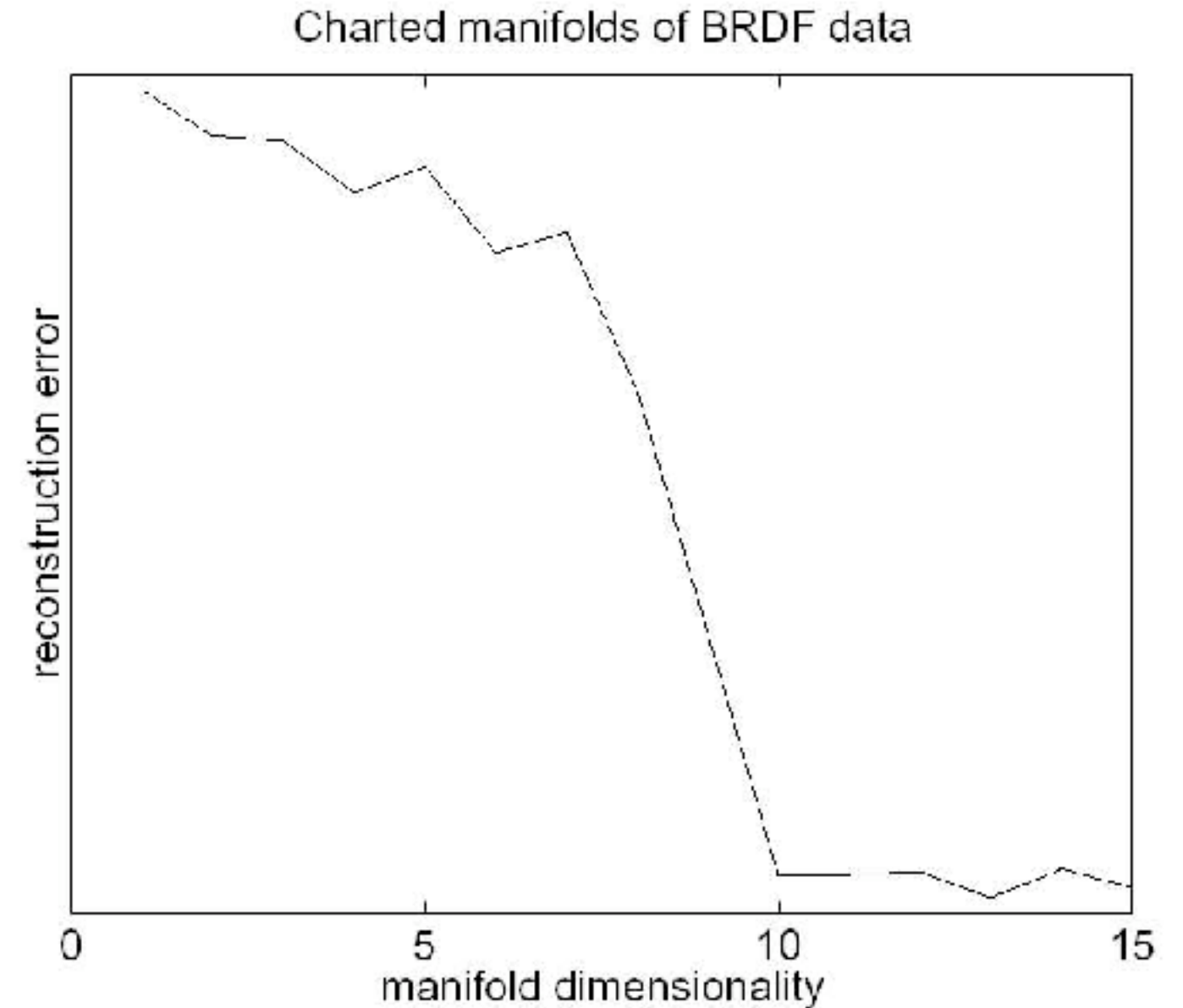
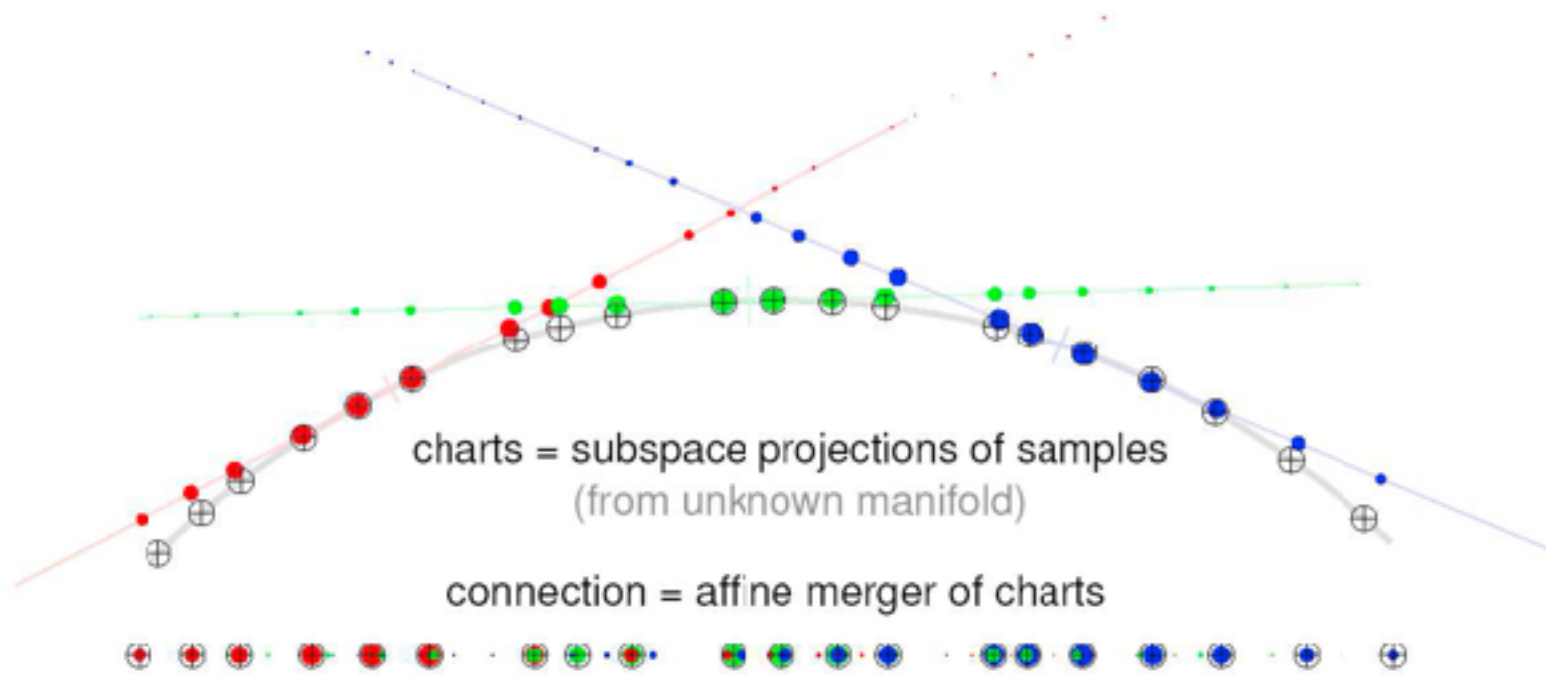
- first try: PCA (linear)
- result: error falls off sharply after ~45 dimensions
 - scree plots: error vs number of dimensions in lowD projection
- problem: physically impossible intermediate points when simulating new materials
 - specular highlights cannot have holes!



[Figs 6/7. Matusik et al. A Data-Driven Reflectance Model. SIGGRAPH 2003]

Nonlinear DR

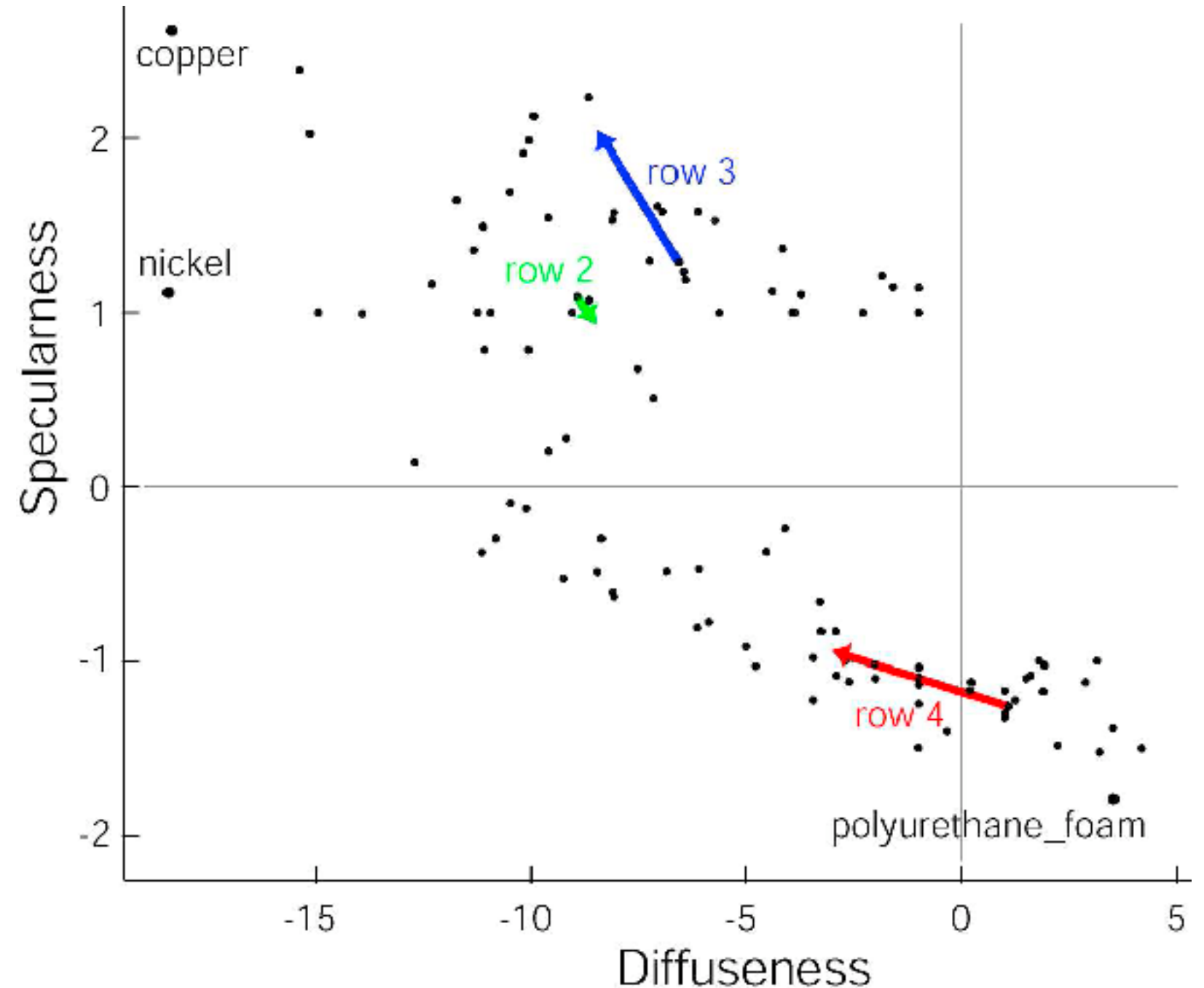
- second try: charting (nonlinear DR technique)
 - scree plot suggests 10-15 dims
 - note: dim estimate depends on technique used!



[Fig 10/11. Matusik et al. A Data-Driven Reflectance Model. SIGGRAPH 2003]

Finding semantics for synthetic dimensions

- look for meaning in scatterplots
 - synthetic dims created by algorithm but named by human analysts
 - points represent real-world images (spheres)
 - people inspect images corresponding to points to decide if axis could have meaningful name
- cross-check meaning
 - arrows show simulated images (teapots) made from model
 - check if those match dimension semantics

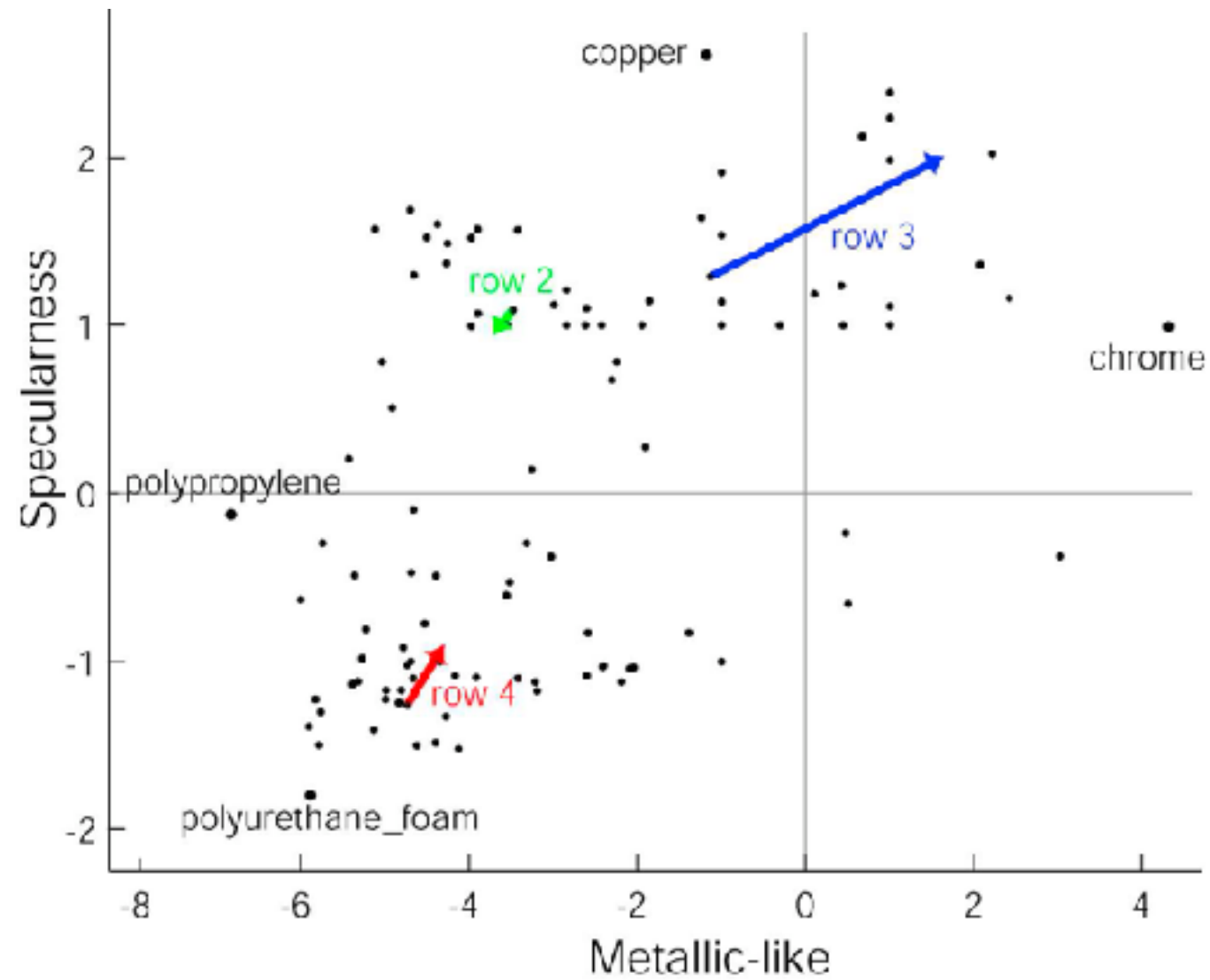


row 4

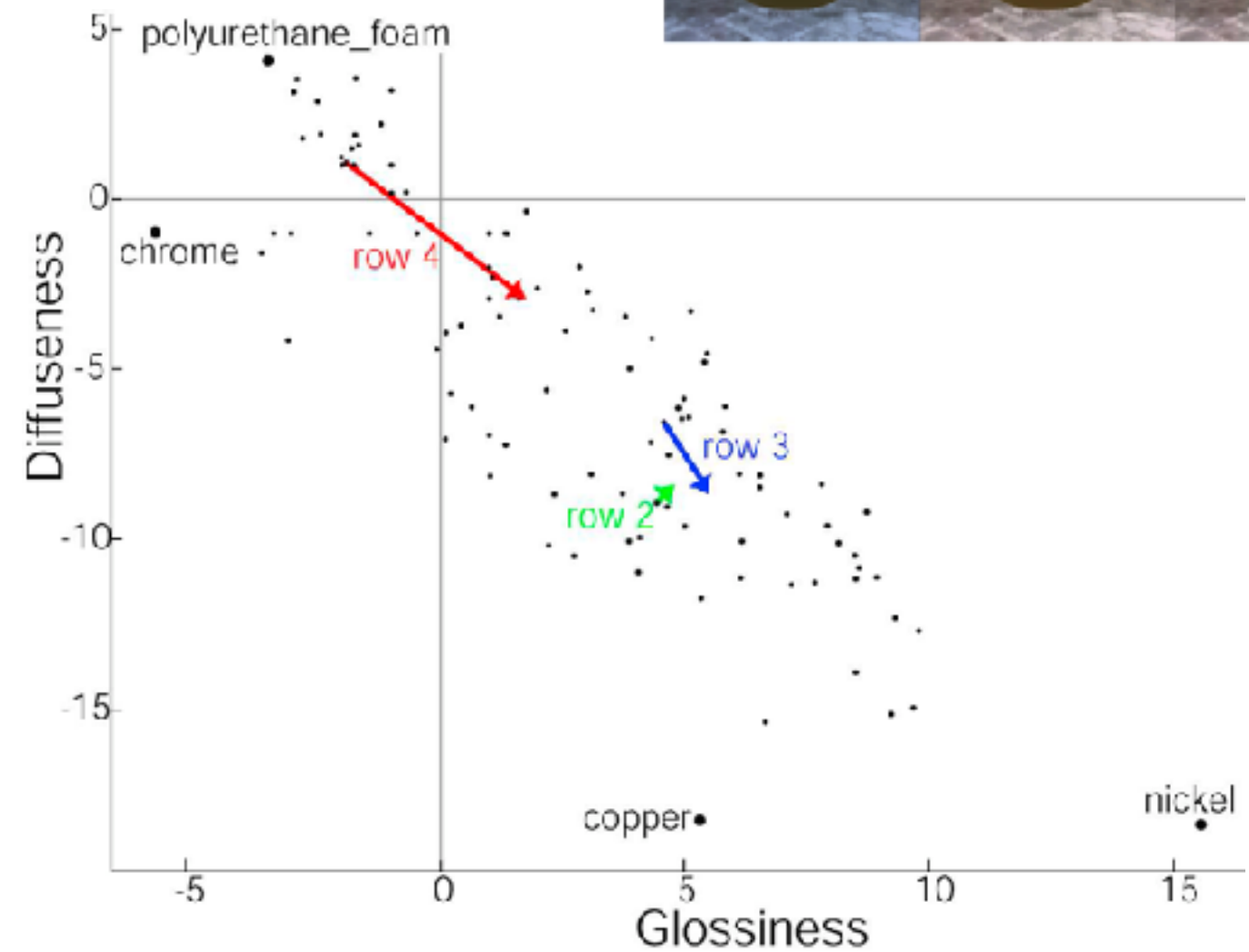


Understanding synthetic dimensions

Specular-Metallic



Diffuseness-Glossiness



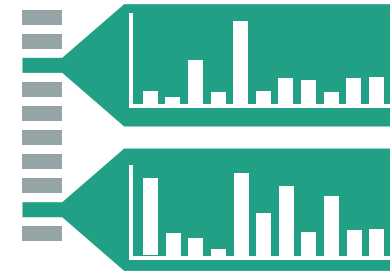
Ch 14: Embed

Embed: Focus+Context

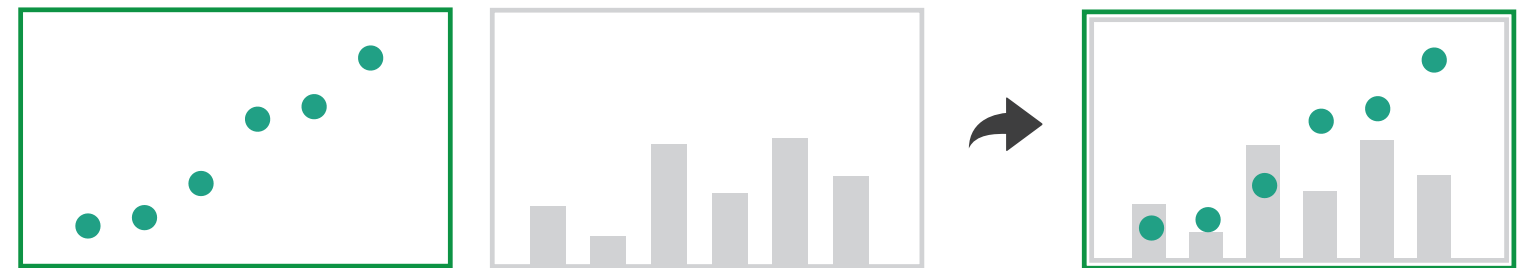
- combine information within single view
- elide
 - selectively filter and aggregate
- superimpose layer
 - local lens
- distortion design choices
 - region shape: radial, rectilinear, complex
 - how many regions: one, many
 - region extent: local, global
 - interaction metaphor

→ Embed

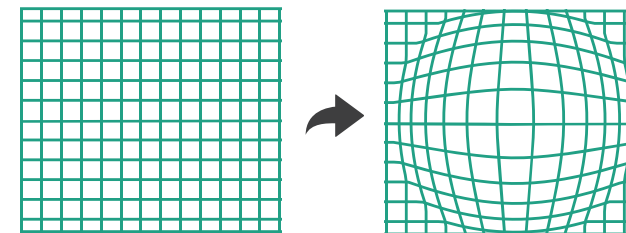
→ Elide Data



→ Superimpose Layer

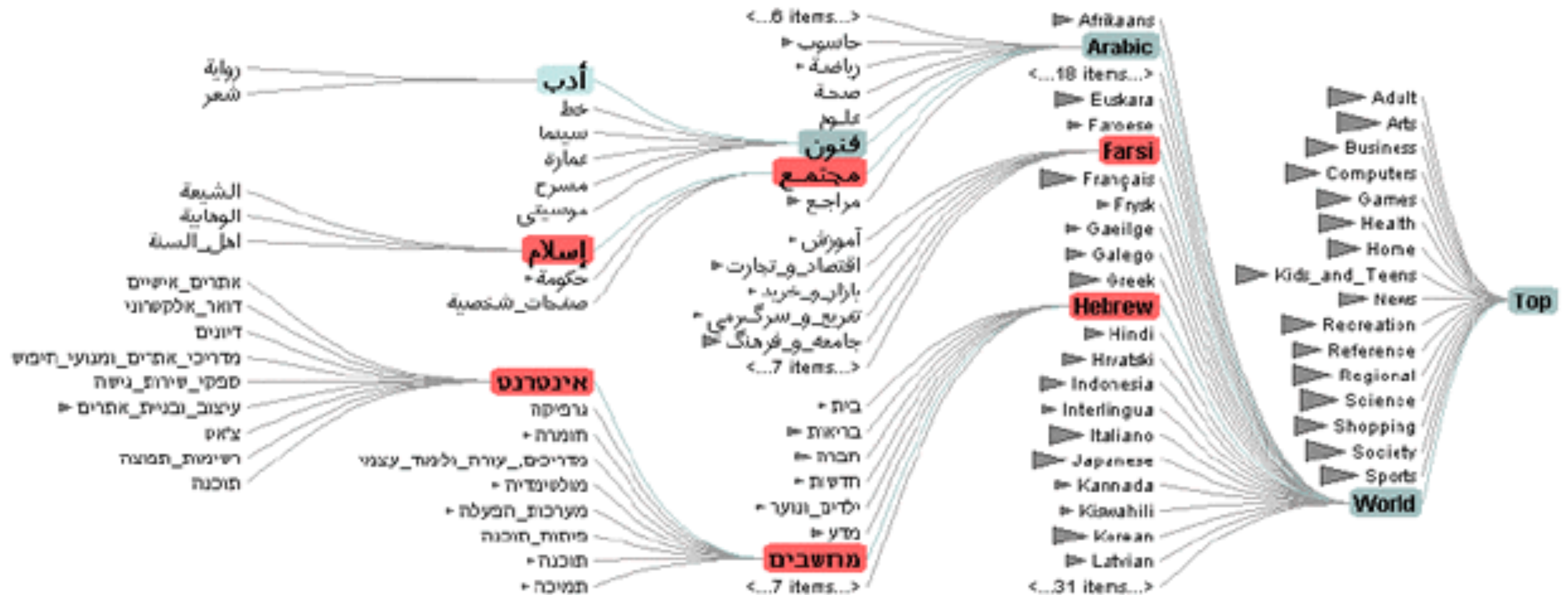


→ Distort Geometry



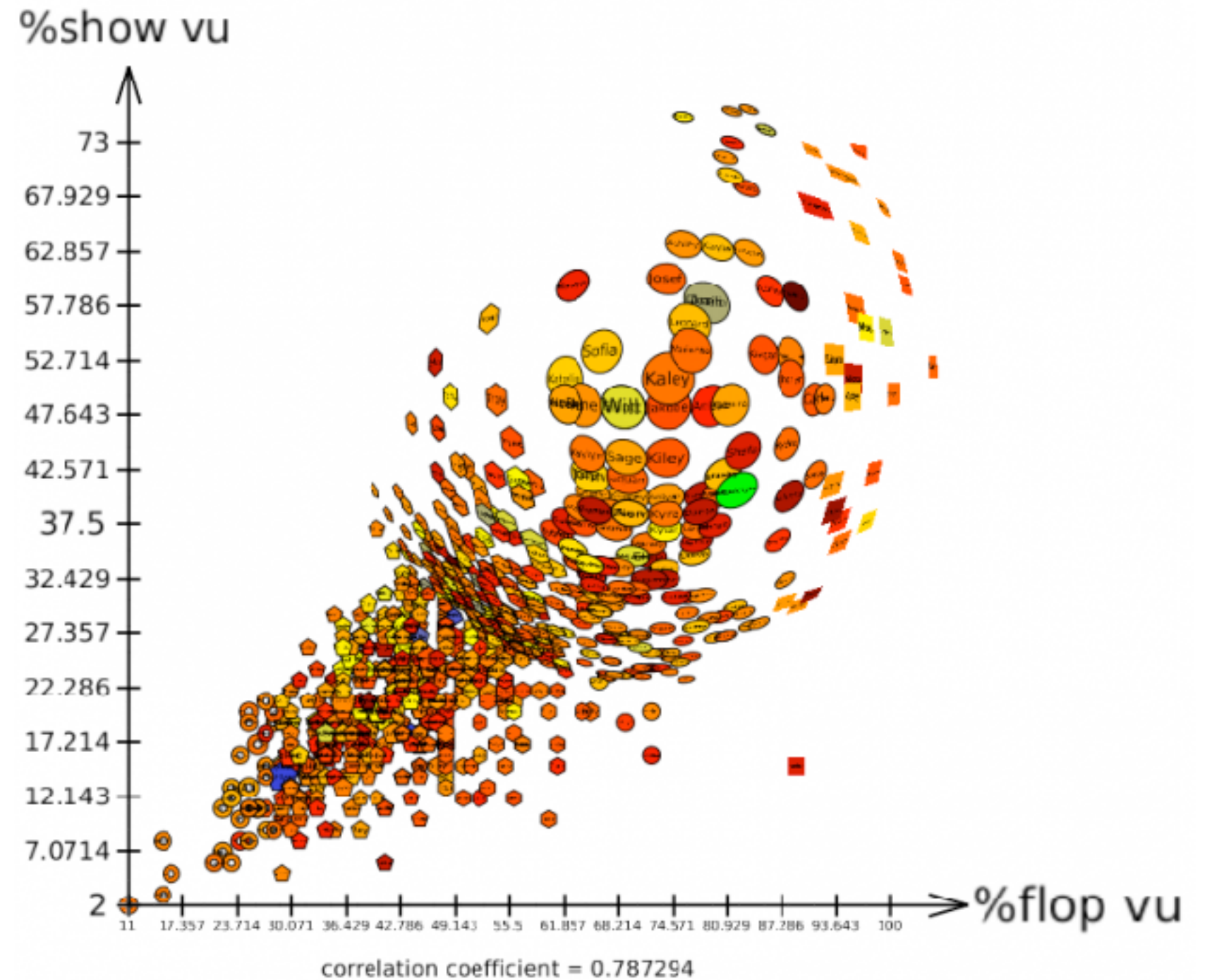
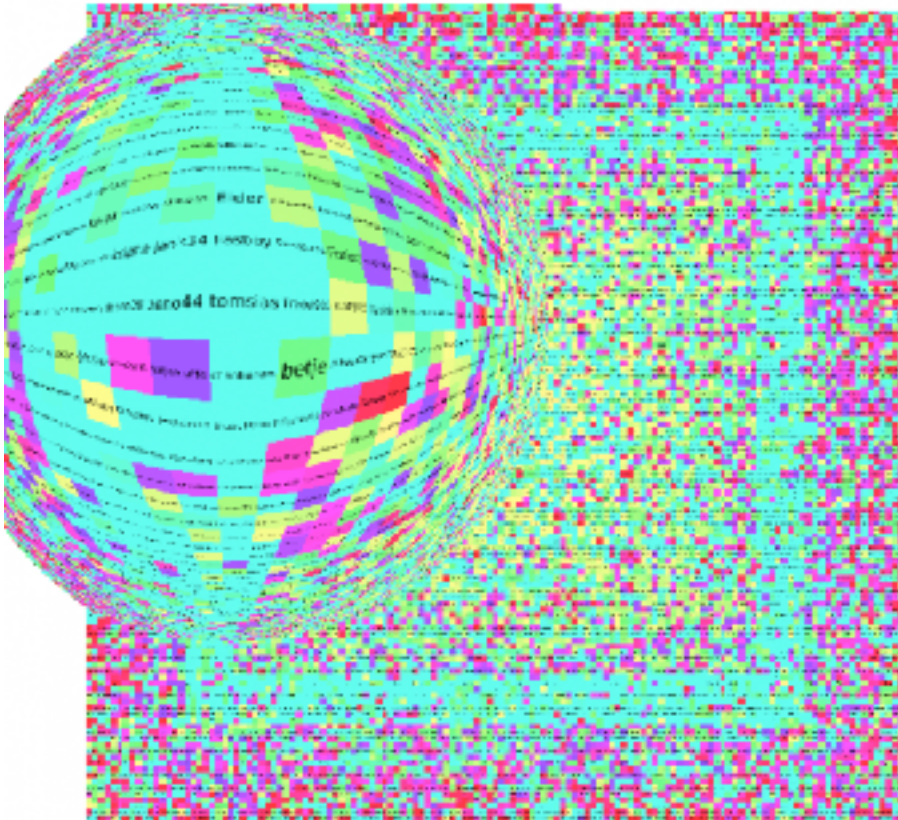
Idiom: **DOI**Trees Revisited

- elide
 - some items dynamically filtered out
 - some items dynamically aggregated together
 - some items shown in detail



Idiom: **Fisheye Lens**

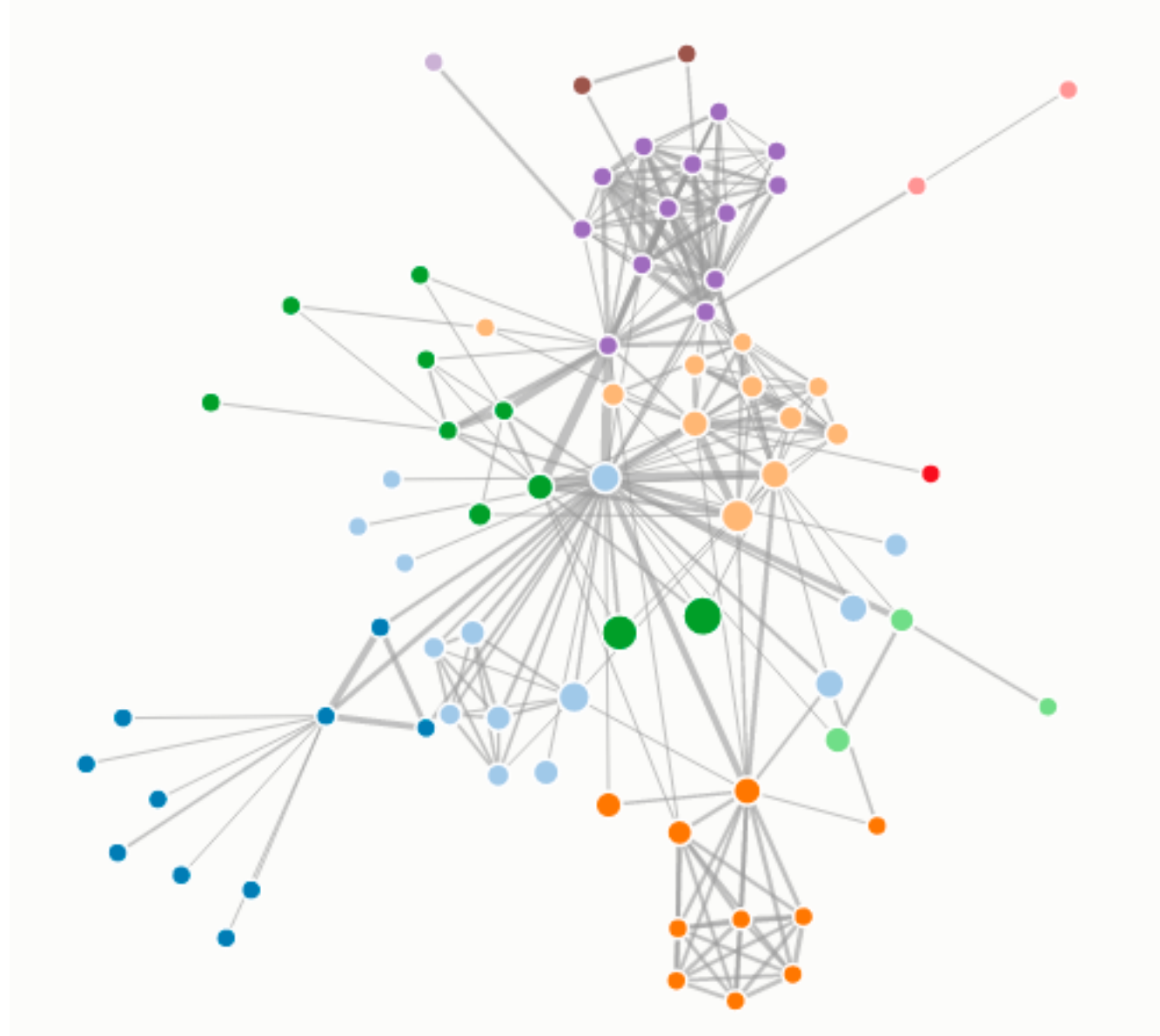
- distort geometry
 - shape: radial
 - focus: single extent
 - extent: local
 - metaphor: draggable lens



<http://tulip.labri.fr/TulipDrupal/?q=node/351>
<http://tulip.labri.fr/TulipDrupal/?q=node/371>

Idiom: **Fisheye Lens**

System: **D3**

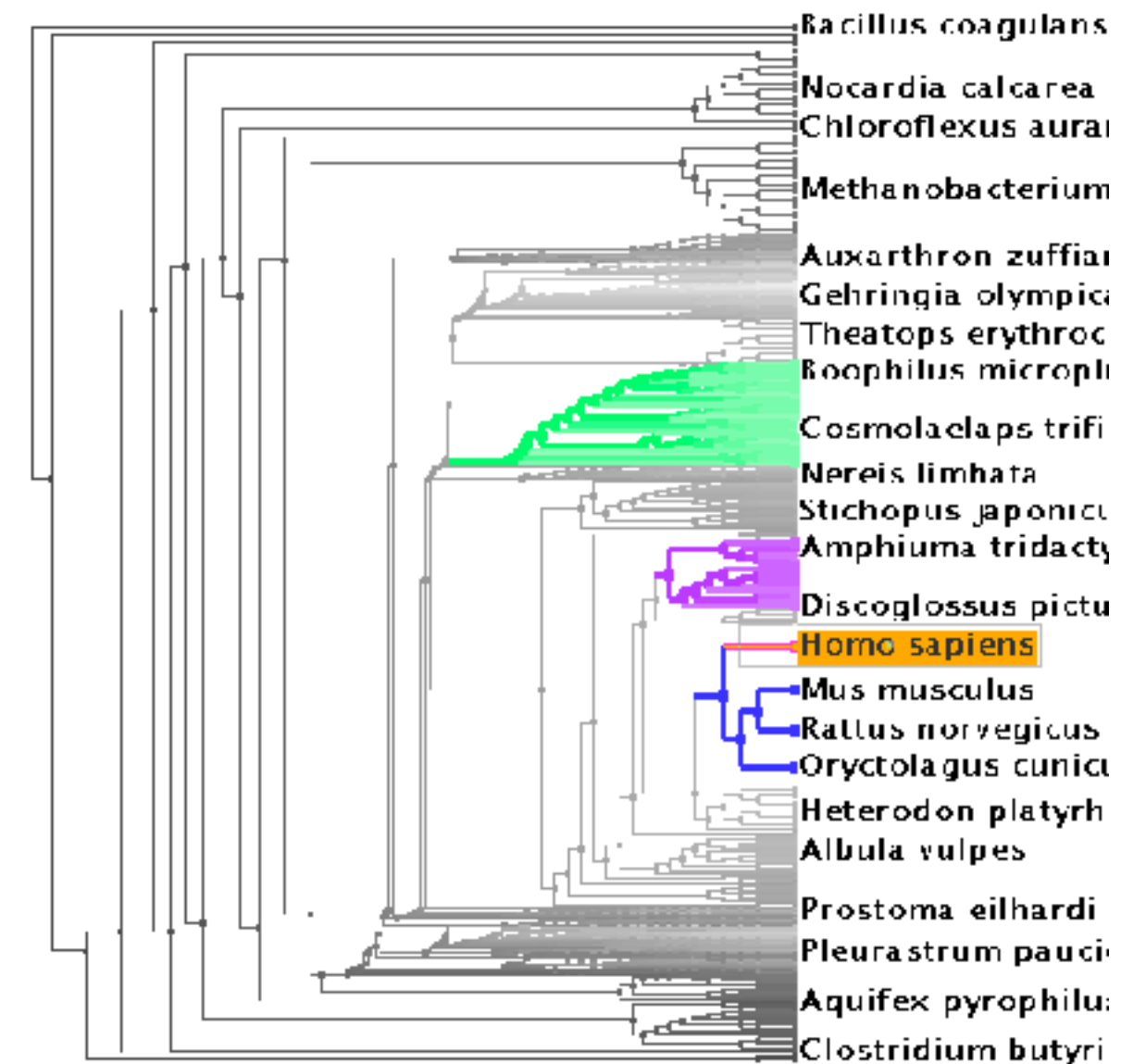
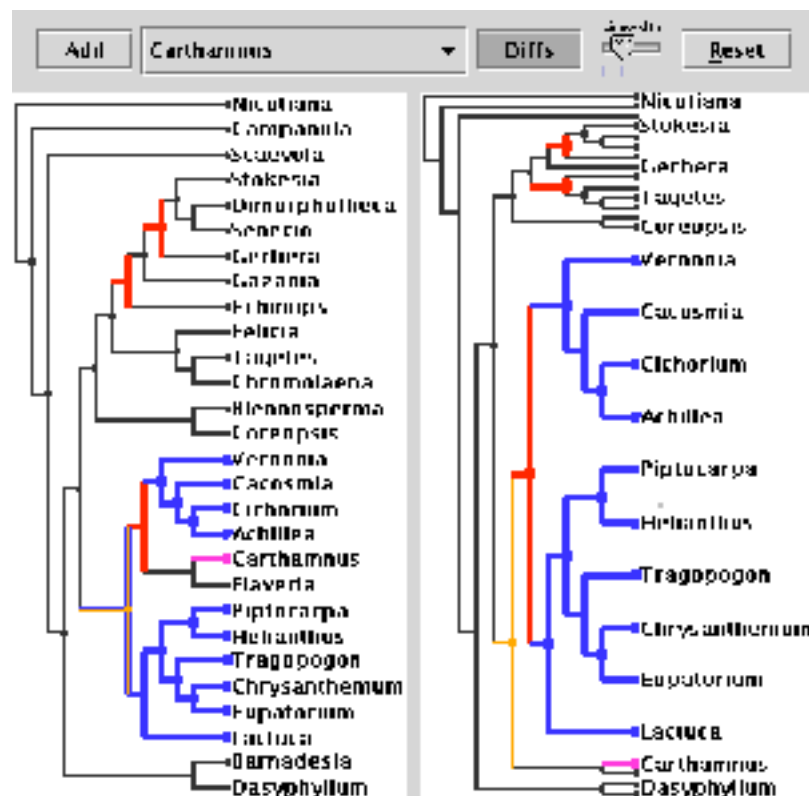


[D3 Fisheye Lens](<https://bost.ocks.org/mike/fisheye/>)

Idiom: Stretch and Squish Navigation

- distort geometry
 - shape: rectilinear
 - foci: multiple
 - impact: global
 - metaphor: stretch and squish, borders fixed

System: TreeJuxtaposer

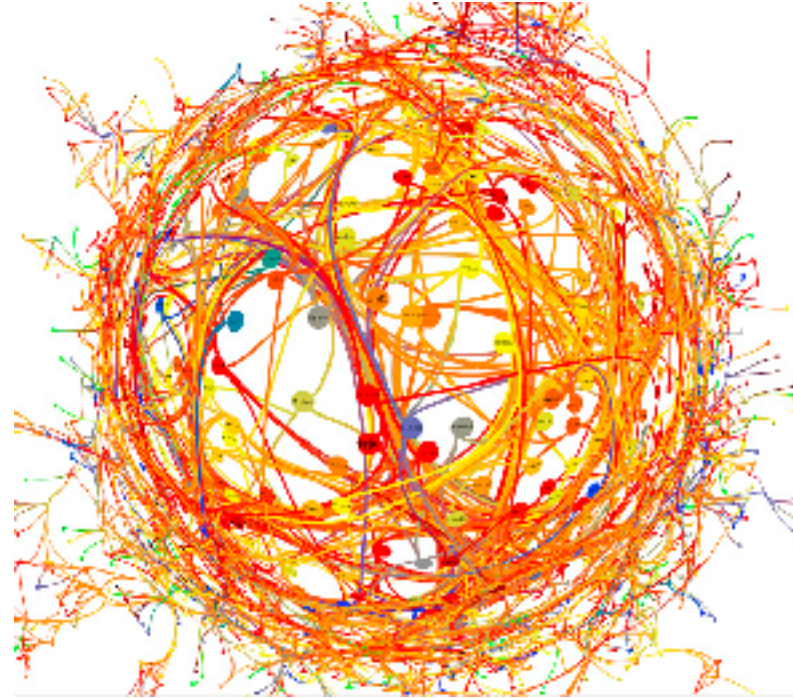


[TreeJuxtaposer: Scalable Tree Comparison Using Focus+Context With Guaranteed Visibility. Munzner, Guimbretiere, Tasiran, Zhang, and Zhou. ACM Transactions on Graphics (Proc. SIGGRAPH) 22:3 (2003), 453– 462.]

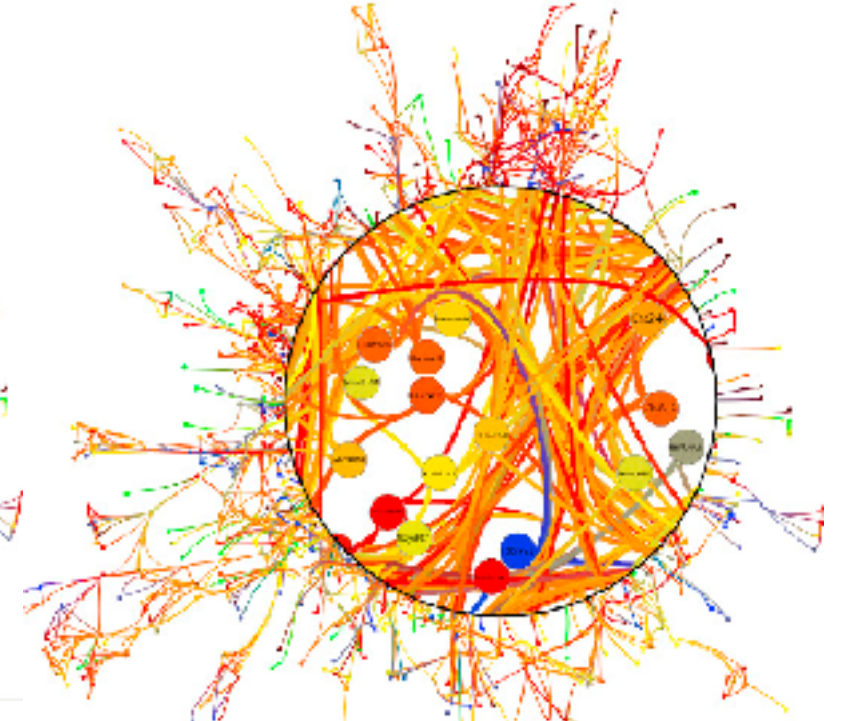
Distortion costs and benefits

- benefits
 - combine focus and context information in single view
- costs
 - length comparisons impaired
 - network/tree topology comparisons unaffected: connection, containment
 - effects of distortion unclear if original structure unfamiliar
 - object constancy/tracking maybe impaired

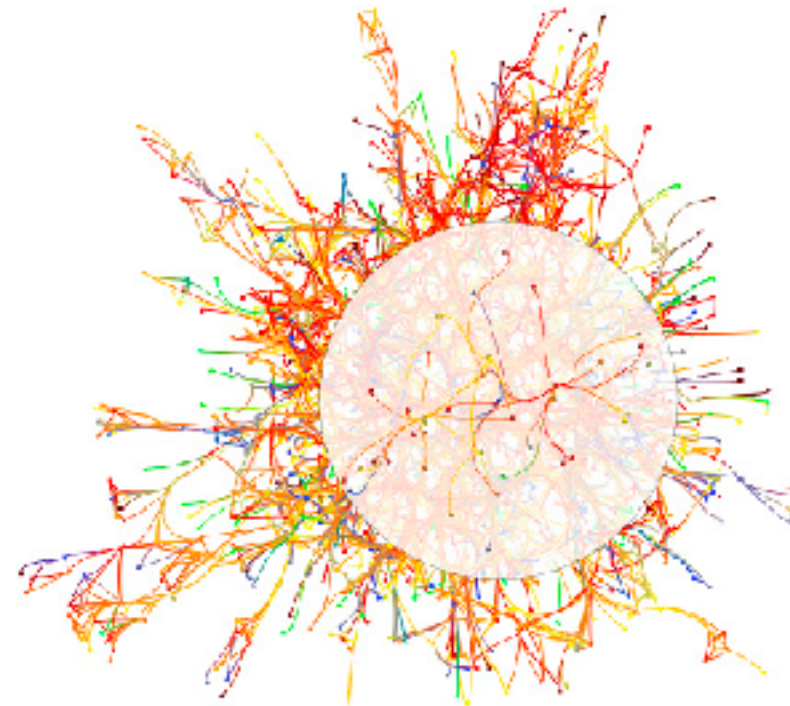
fisheye lens



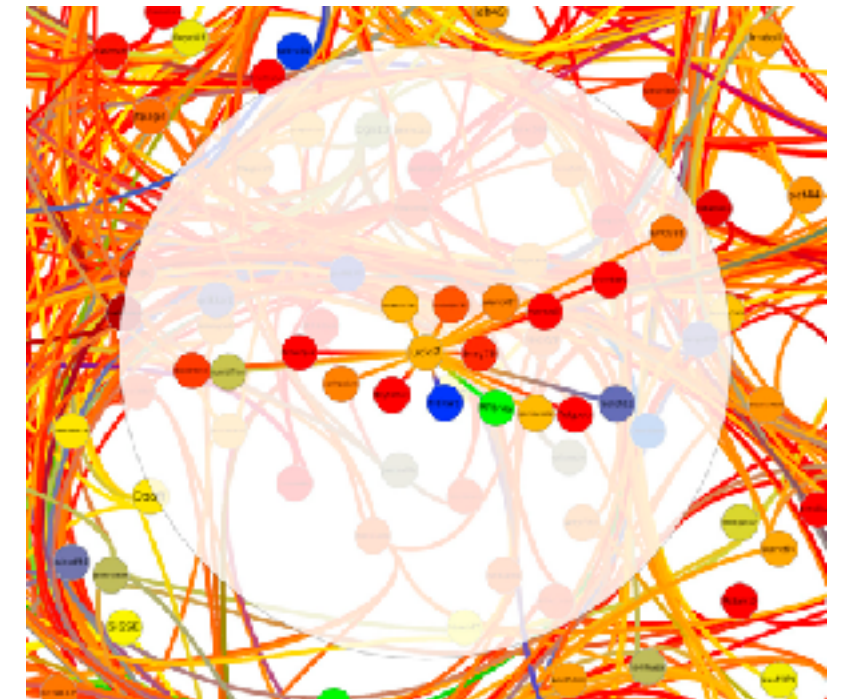
magnifying lens



neighborhood layering



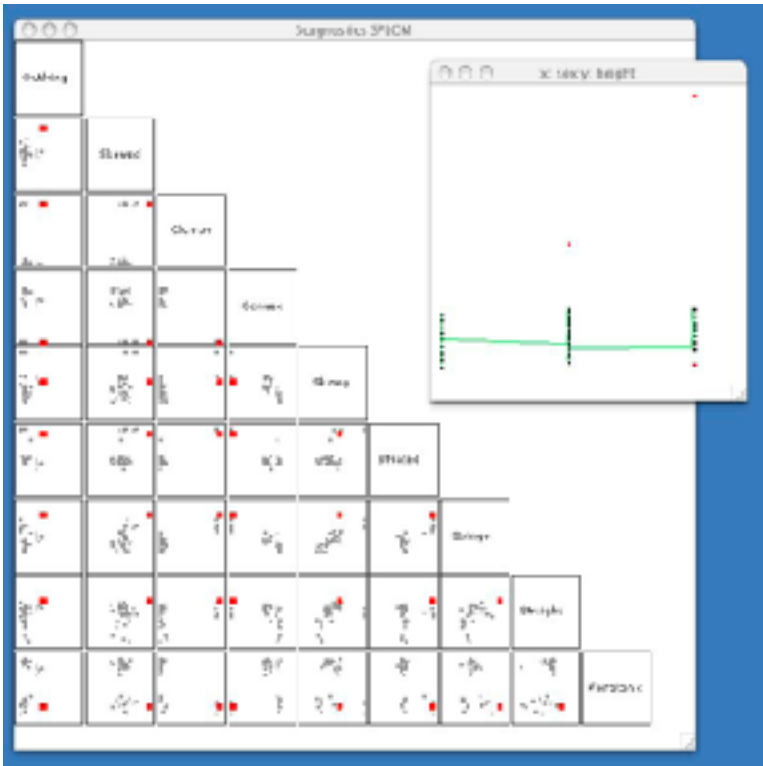
Bring and Go



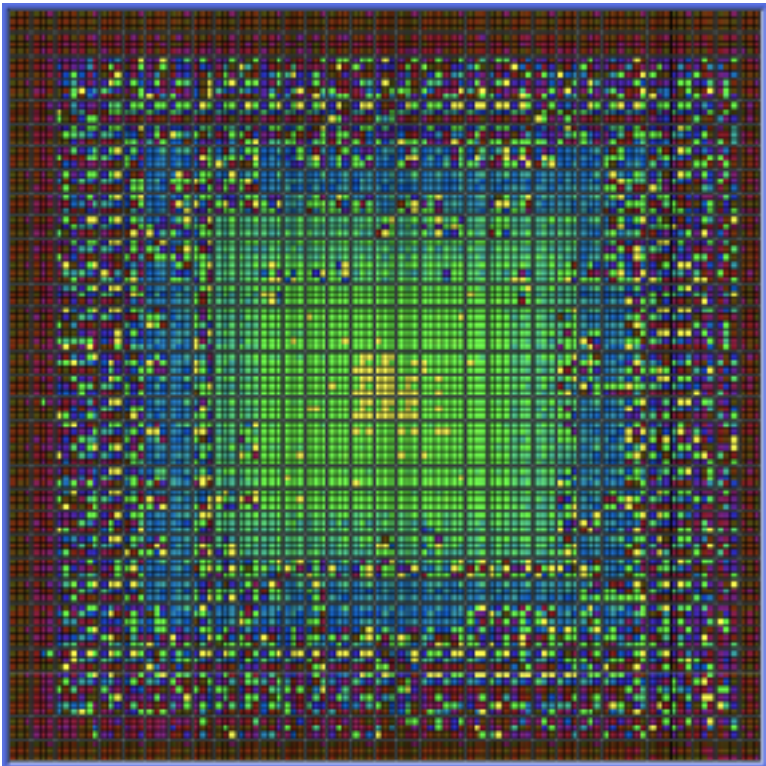
Ch 15: Case Studies

Analysis Case Studies

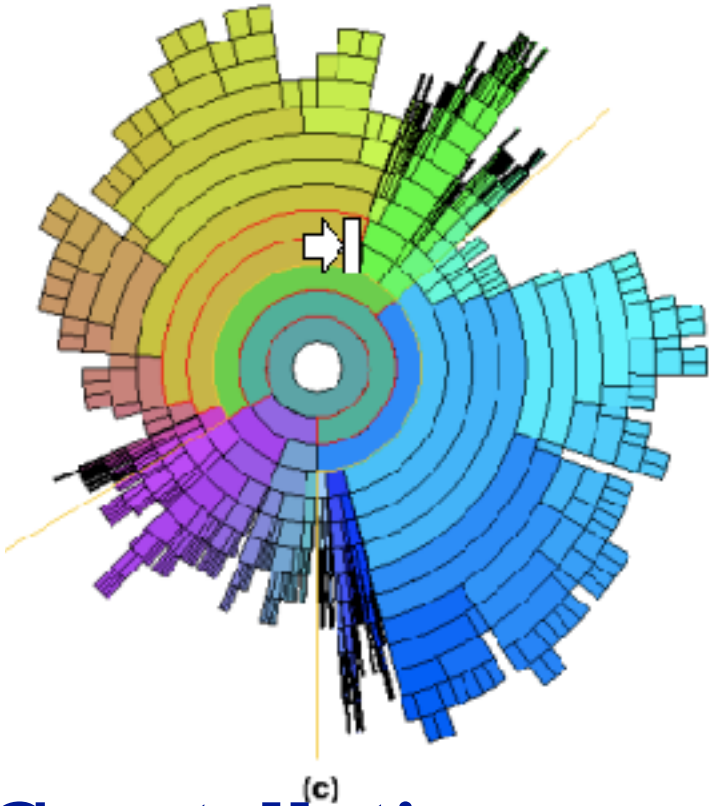
Scagnostics



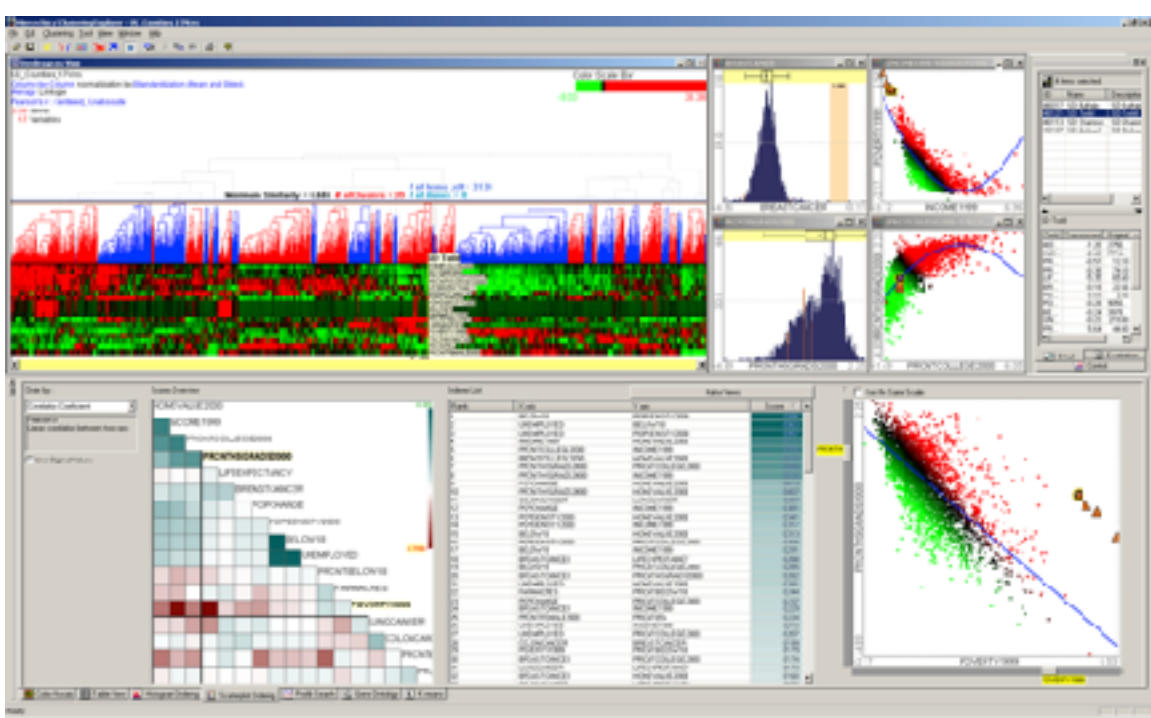
VisDB



InterRing



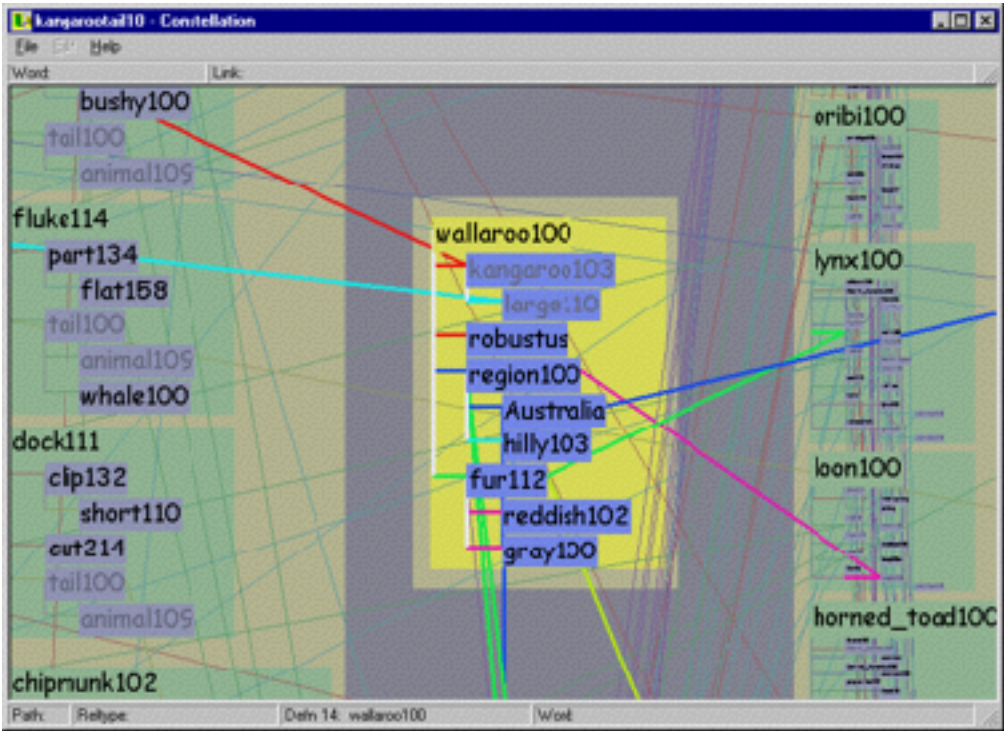
HCE



PivotGraph

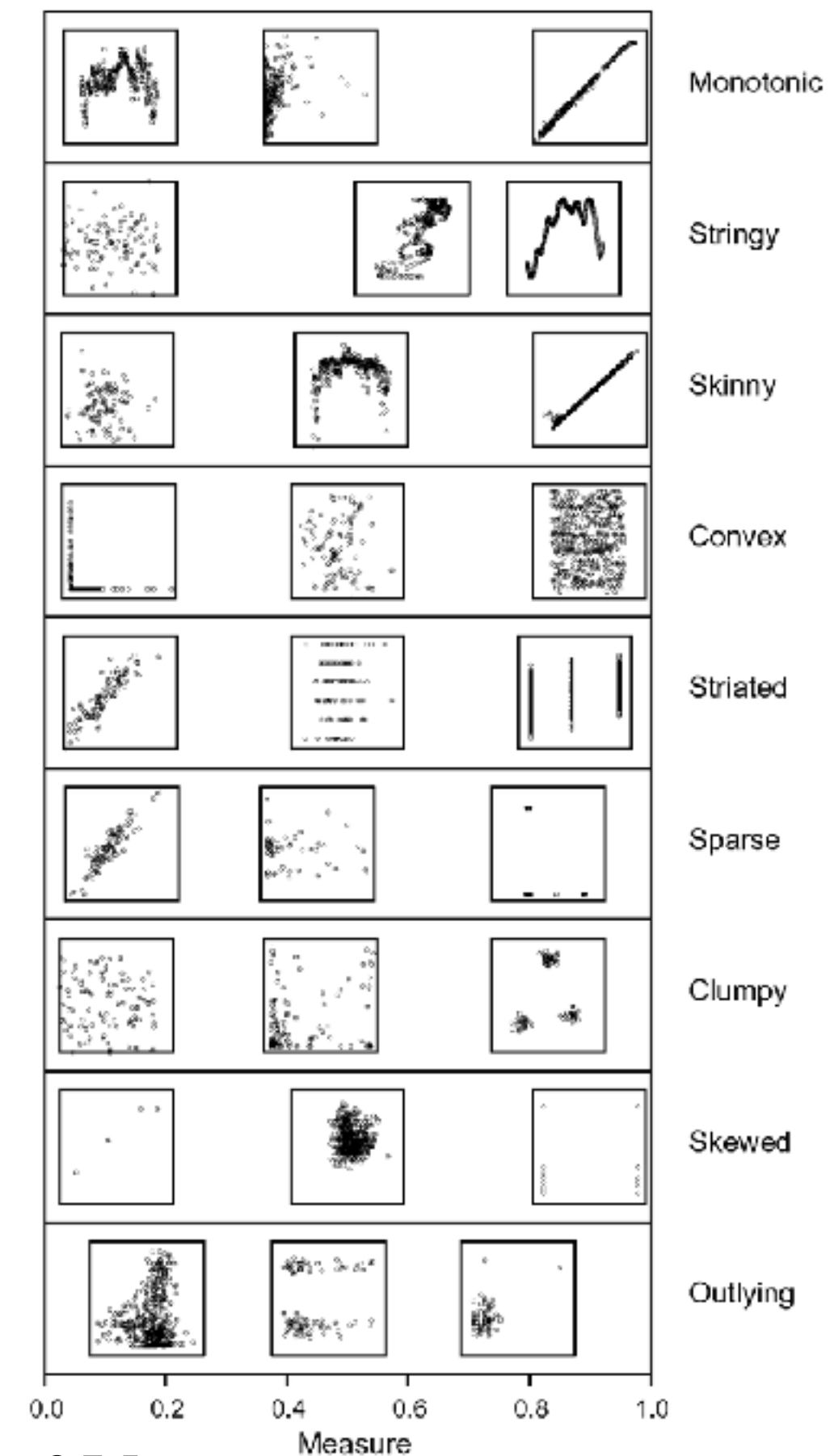
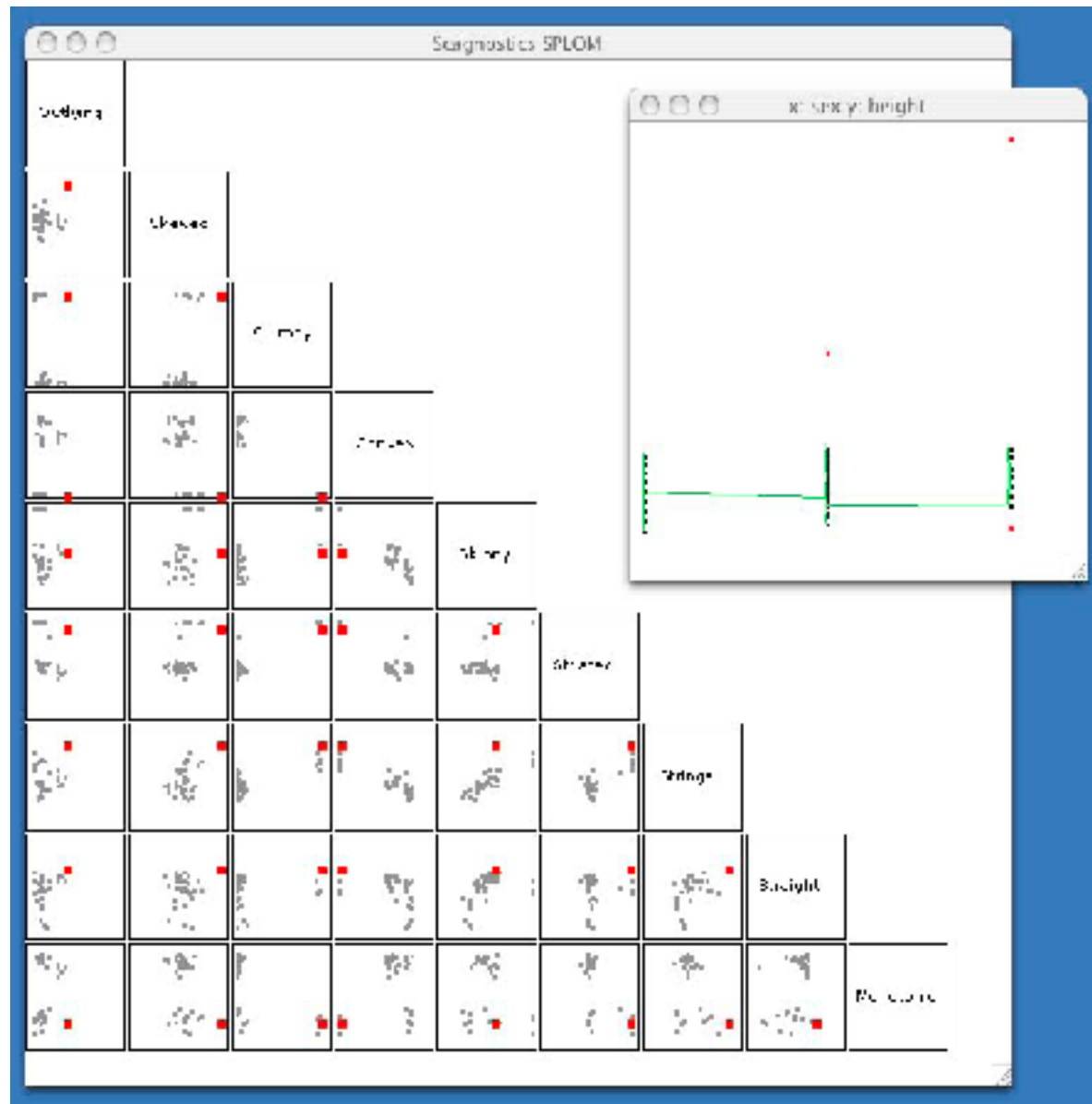


Constellation



Graph-Theoretic Scagnostics

- scatterplot diagnostics
 - scagnostics SPLOM: each point is one original scatterplot



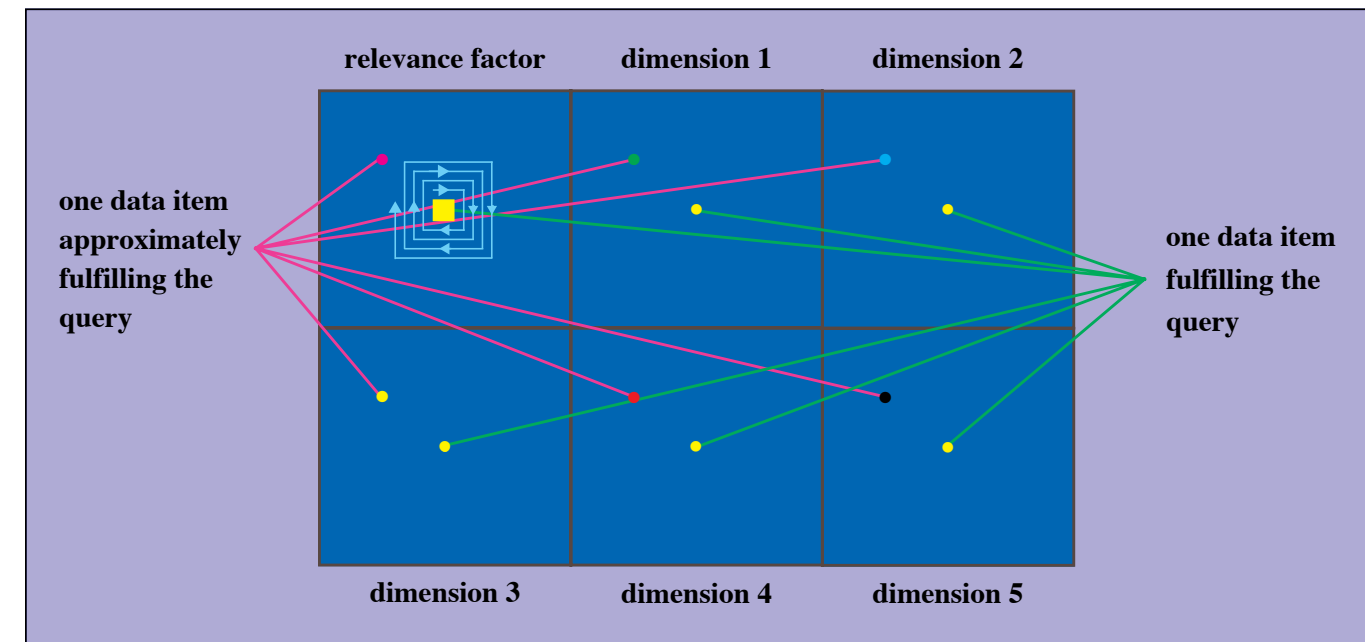
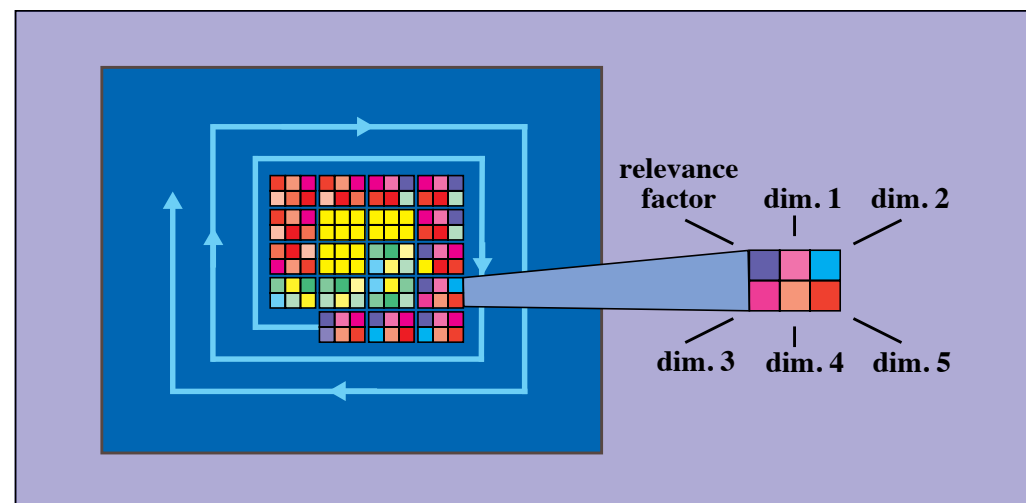
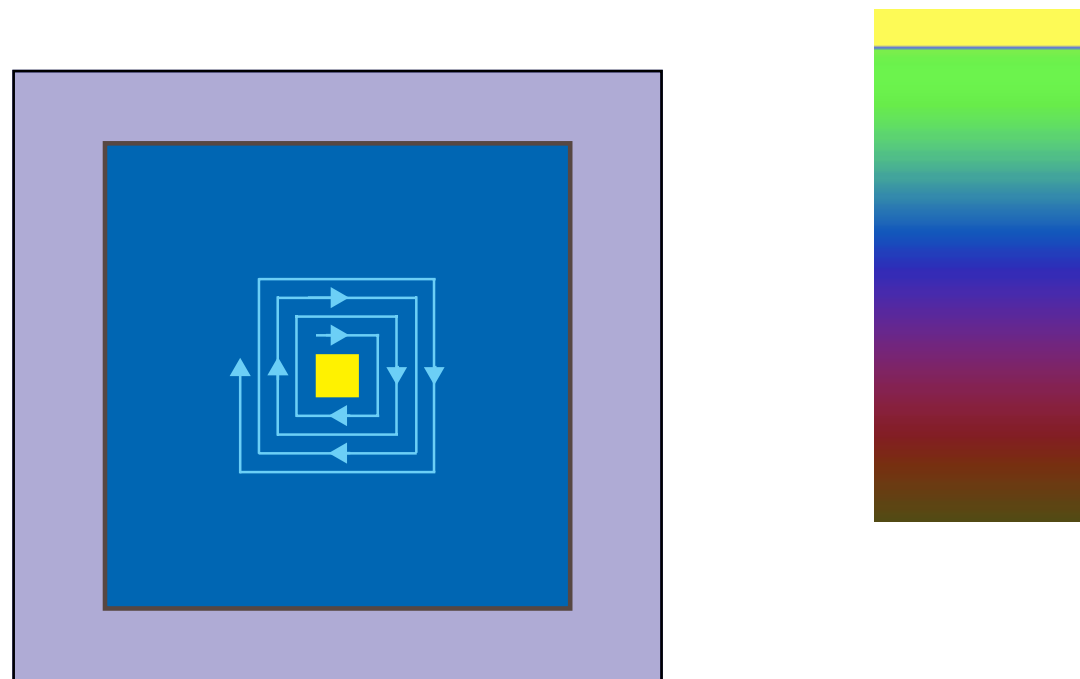
[Graph-Theoretic Scagnostics Wilkinson, Anand, and Grossman. Proc InfoVis 05.]

Scagnostics analysis

System	Scagnostics
What: Data	Table.
What: Derived	Nine quantitative attributes per scatterplot (pairwise combination of original attributes).
Why: Tasks	Identify, compare, and summarize; distributions and correlation.
How: Encode	Scatterplot, scatterplot matrix.
How: Manipulate	Select.
How: Facet	Juxtaposed small-multiple views coordinated with linked highlighting, popup detail view.
Scale	Original attributes: dozens.

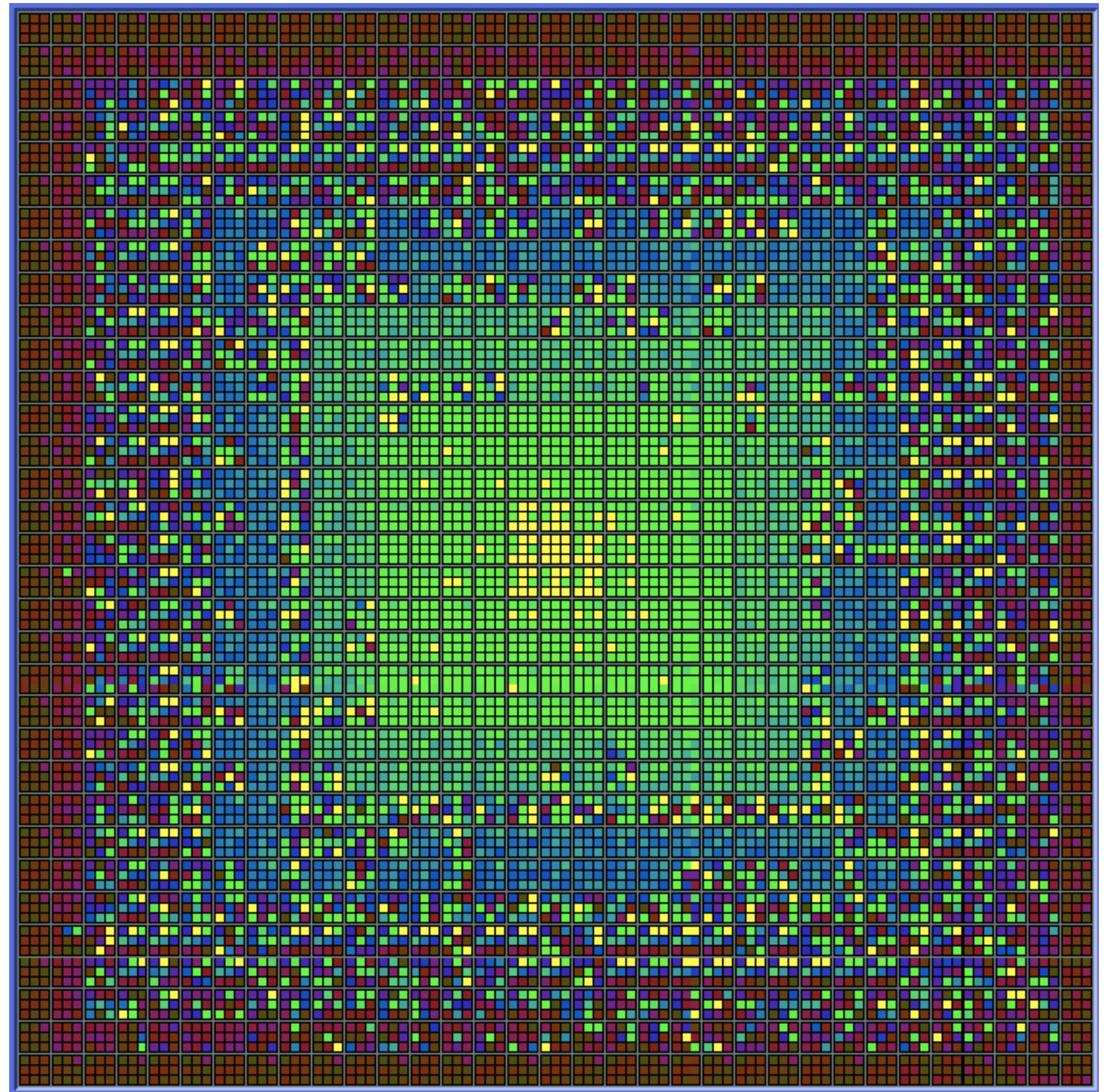
VisDB

- table: draw pixels sorted, colored by relevance
- group by attribute or partition by attribute into multiple views



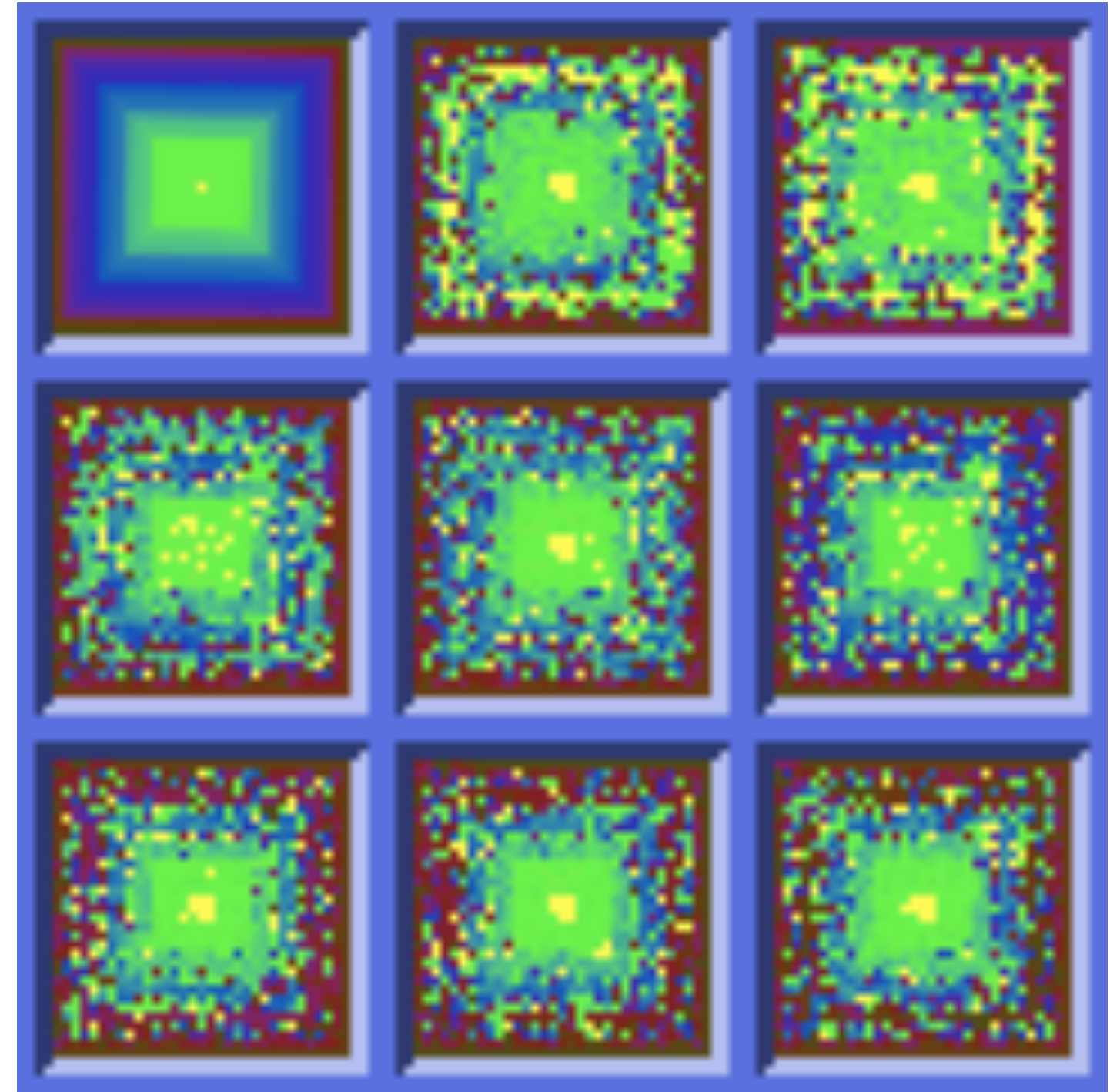
VisDB Results

- partition into many small regions: dimensions grouped together



VisDB Results

- partition into small number of views
 - inspect each attribute

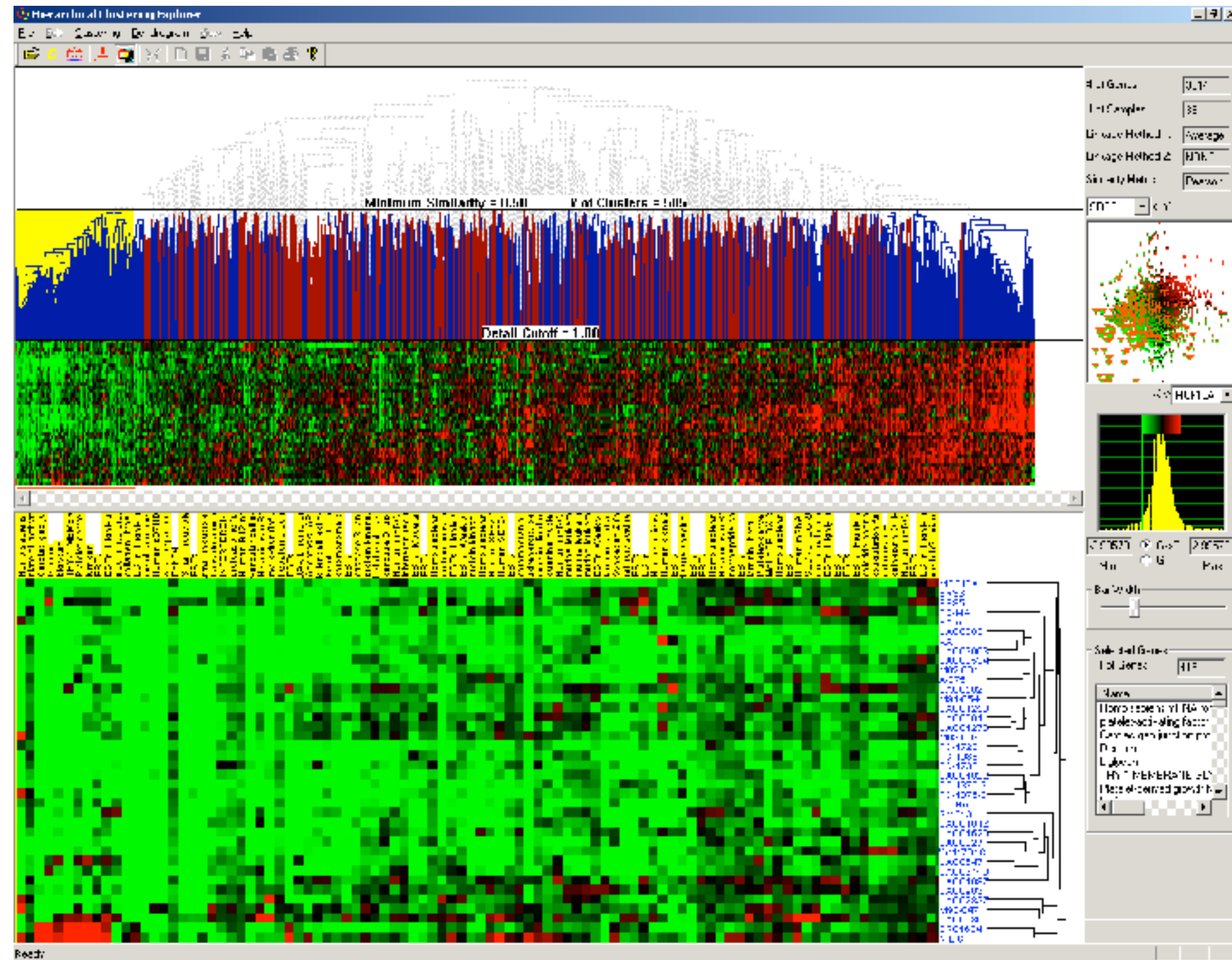


VisDB Analysis

System	VisDB
What: Data	Table (database) with k attributes; query returning table subset (database query).
What: Derived	$k + 1$ quantitative attributes per original item: query relevance for the k original attributes plus overall relevance.
Why: Tasks	Characterize distribution within attribute, find groups of similar values within attribute, find outliers within attribute, find correlation between attributes, find similar items.
How: Encode	Dense, space-filling; area marks in spiral layout; colormap: categorical hues and ordered luminance.
How: Facet	Layout 1: partition by attribute into per-attribute views, small multiples. Layout 2: partition by items into per-item glyphs.
How: Reduce	Filtering
Scale	Attributes: one dozen. Total items: several million. Visible items (using multiple views, in total): one million. Visible items (using glyphs): 100,000

Hierarchical Clustering Explorer

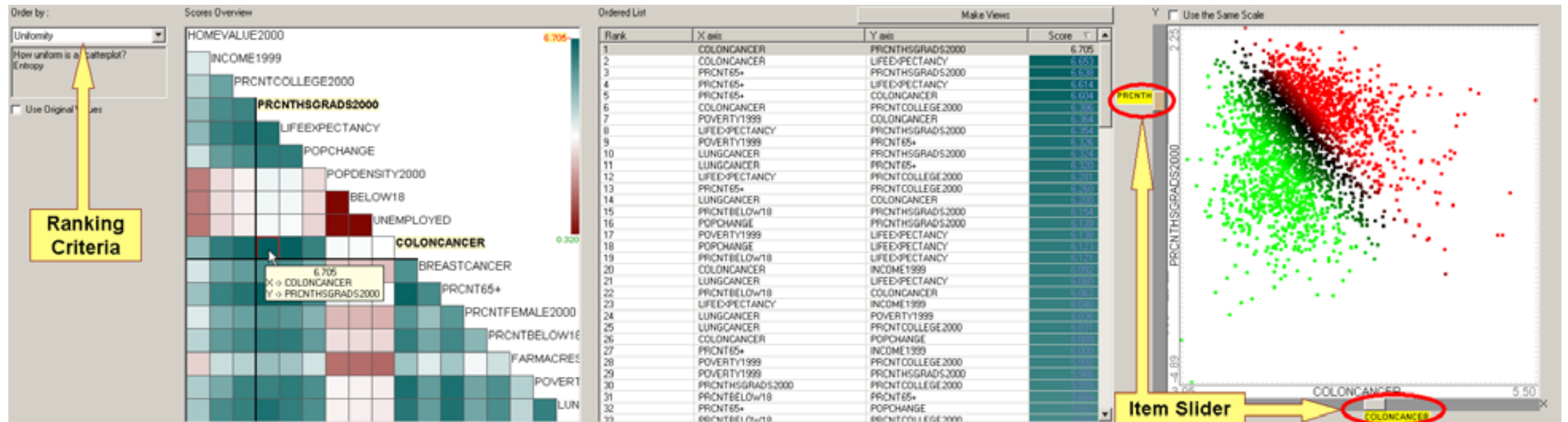
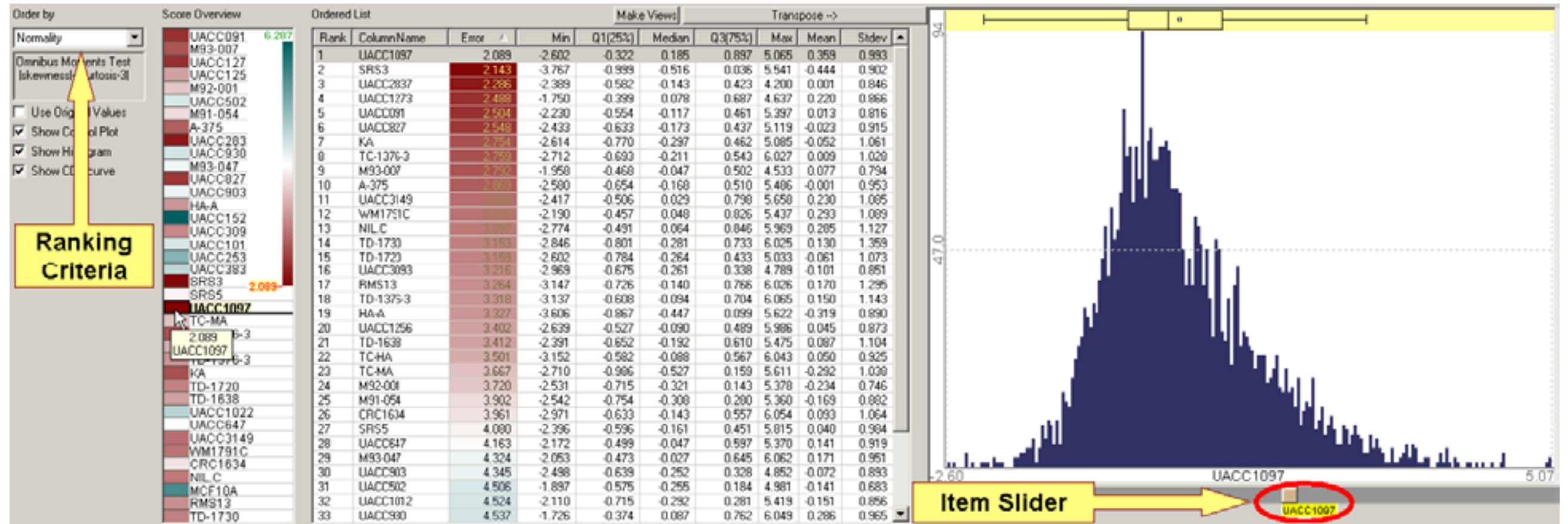
- heatmap, dendrogram
- multiple views



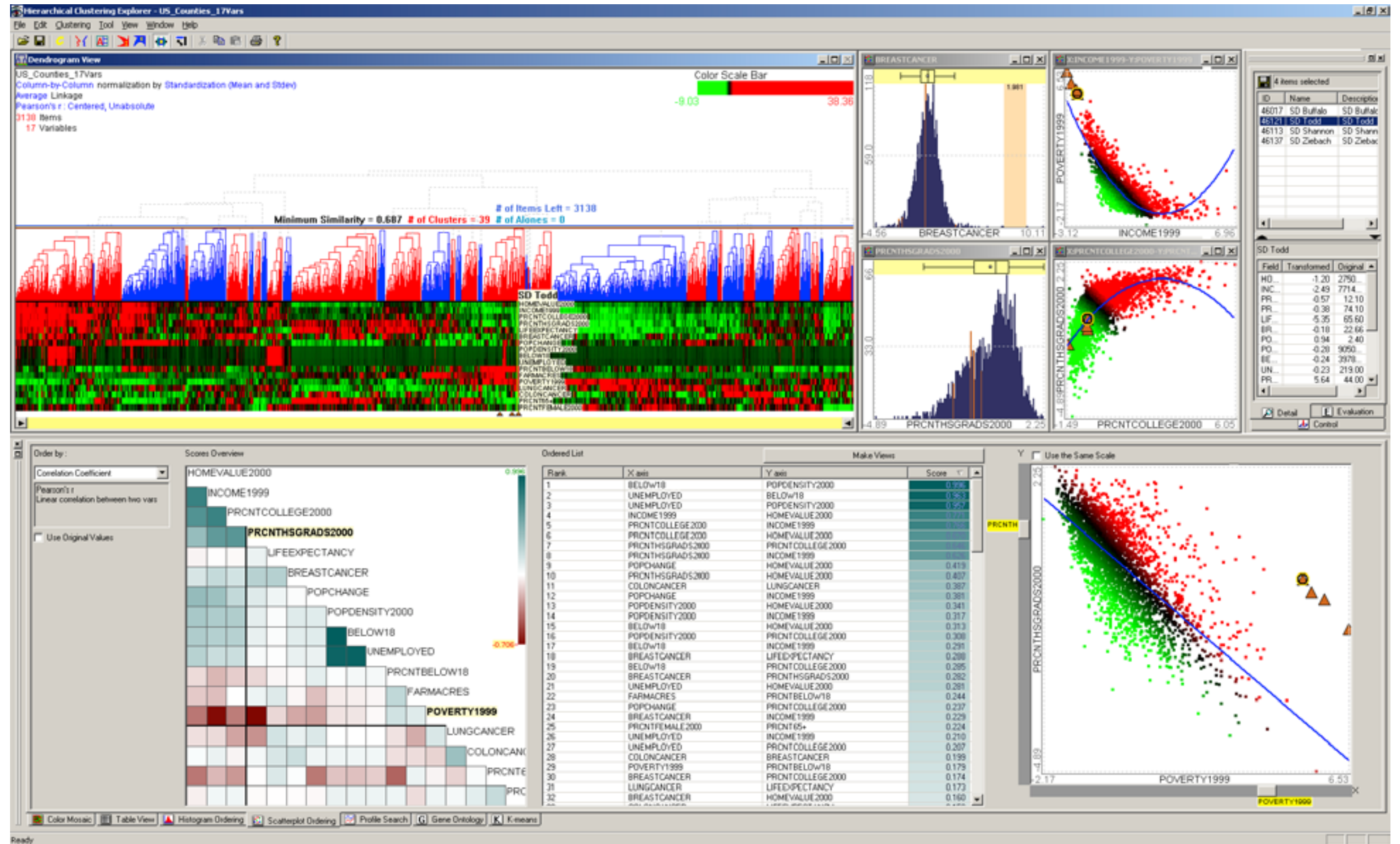
[Interactively Exploring Hierarchical Clustering Results. Seo and Shneiderman, *IEEE Computer* 35(7): 80-86 (2002)]

HCE

- rank by feature idiom
 - 1D list
 - 2D matrix



A rank-by-feature framework for interactive exploration of multidimensional data. Seo and Shneiderman. *Information Visualization* 4(2): 96-113 (2005)

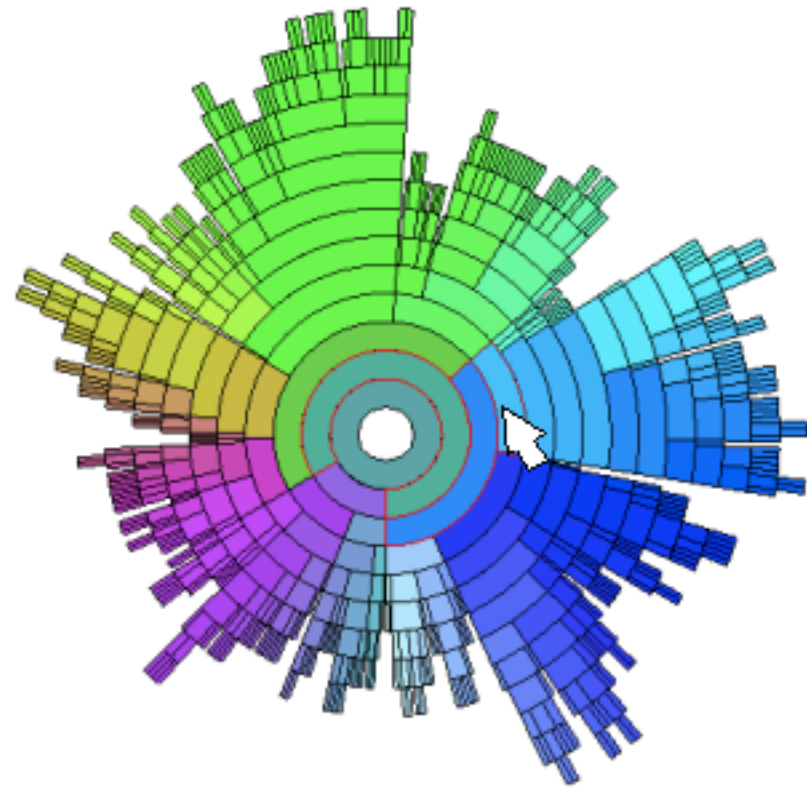


A rank-by-feature framework for interactive exploration of multidimensional data. Seo and Shneiderman. *Information Visualization* 4(2): 96-113 (2005)

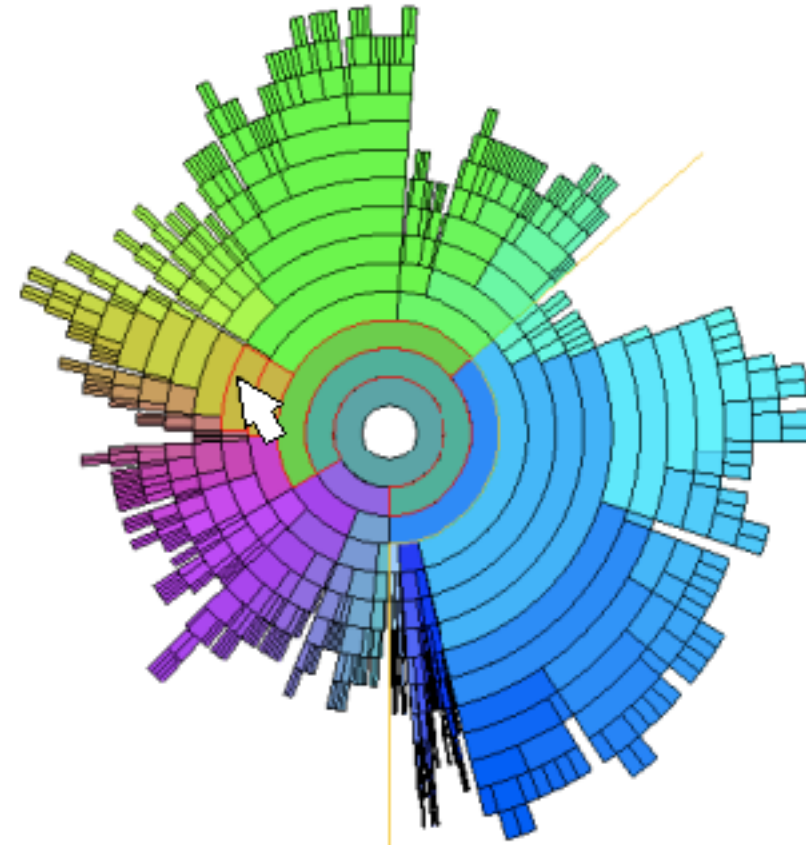
HCE Analysis

System	Hierarchical Clustering Explorer (HCE)
What: Data	Multidimensional table: two categorical key attributes (genes, conditions); one quantitative value attribute (gene activity level in condition).
What: Derived	Hierarchical clustering of table rows and columns (for cluster heatmap); quantitative derived attributes for each attribute and pairwise attribute combination; quantitative derived attribute for each ranking criterion and original attribute combination.
Why: Tasks	Find correlation between attributes; find clusters, gaps, outliers, trends within items.
How: Encode	Cluster heatmap, scatterplots, histograms, boxplots. Rank-by-feature overviews: continuous diverging colormaps on area marks in reorderable 2D matrix or 1D list alignment.
How: Reduce	Dynamic filtering; dynamic aggregation.
How: Manipulate	Navigate with pan/scroll.
How: Facet	Multiform with linked highlighting and shared spatial position; overview–detail with selection in overview populating detail view.
Scale	Genes (key attribute): 20,000. Conditions (key attribute): 80. Gene activity in condition (quantitative value attribute): $20,000 \times 80 = 1,600,000$.

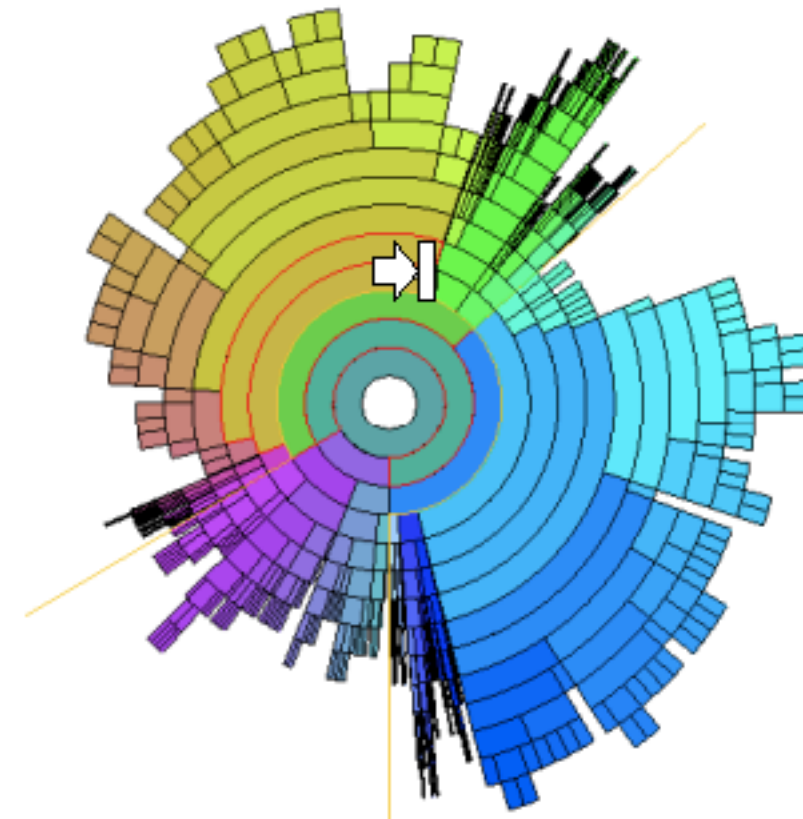
InterRing



original hierarchy



blue subtree expanded



tan subtree expanded

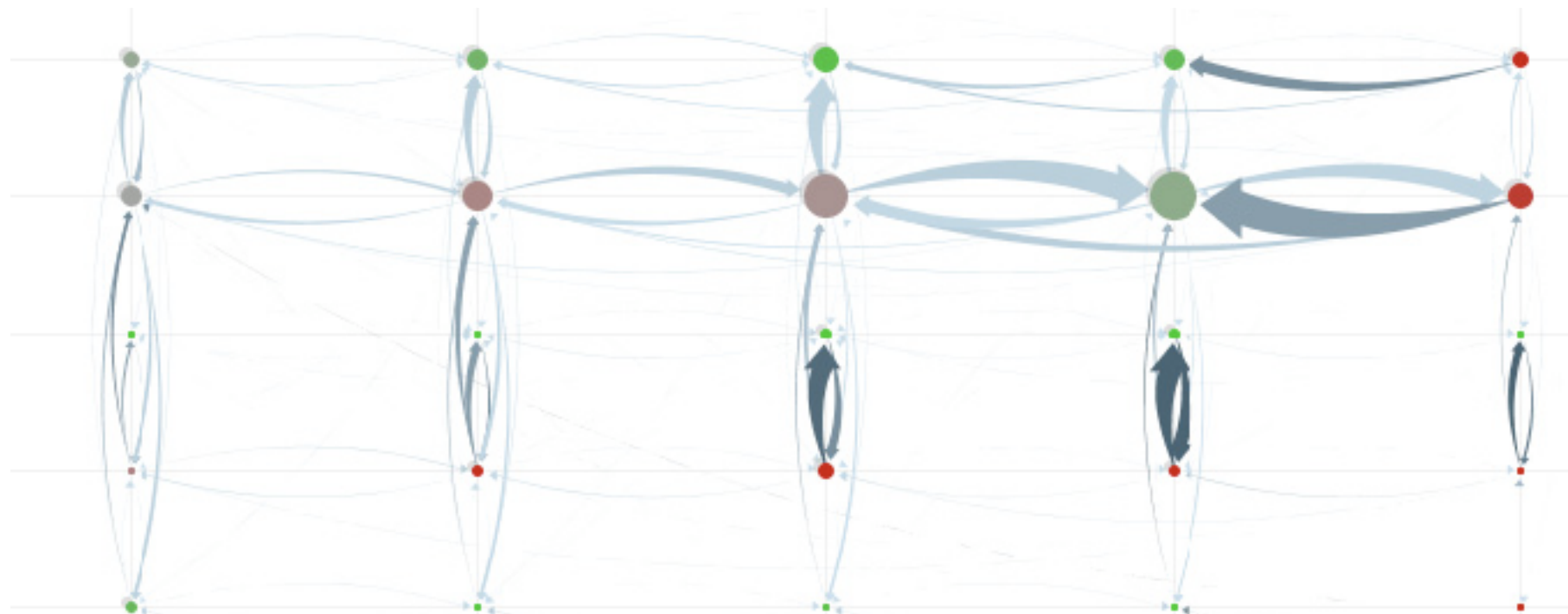
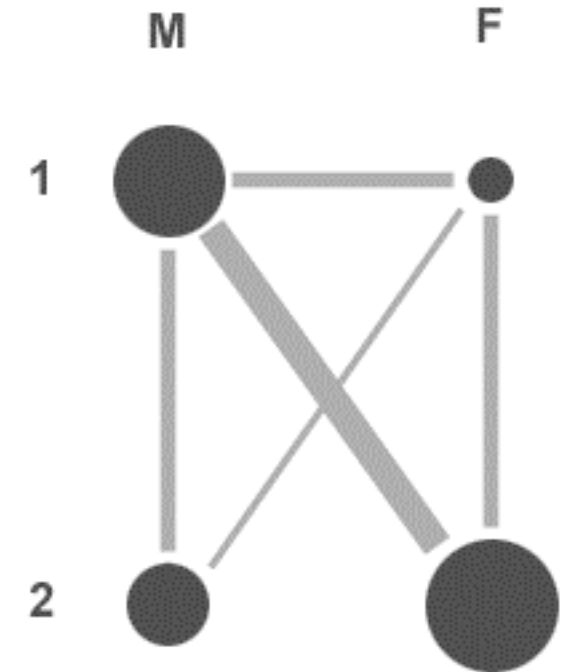
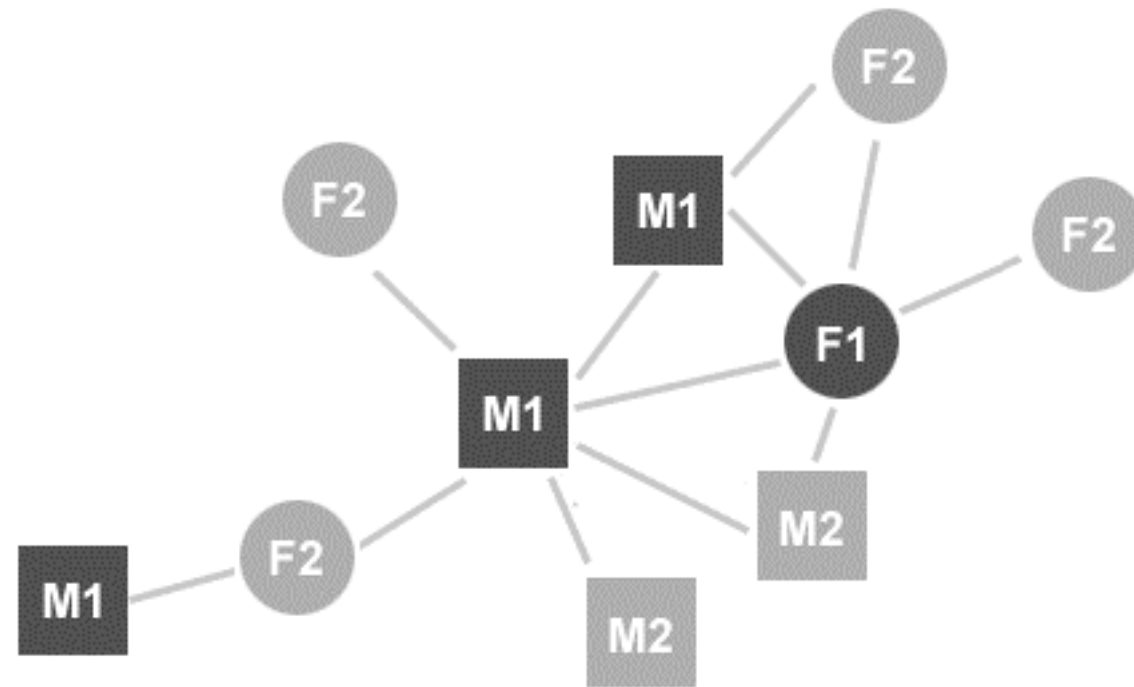
*[InterRing: An Interactive Tool for Visually Navigating and Manipulating Hierarchical Structures.
Yang, Ward, Rundensteiner. Proc. InfoVis 2002, p 77-84.]*

InterRing Analysis

System	InterRing
What: Data	Tree.
Why: Tasks	Selection, rollup/drilldown, hierarchy editing.
How: Encode	Radial, space-filling layout. Color by tree structure.
How: Facet	Linked coloring and highlighting.
How: Reduce	Embed: distort; multiple foci.
Scale	Nodes: hundreds if labeled, thousands if dense. Levels in tree: dozens.

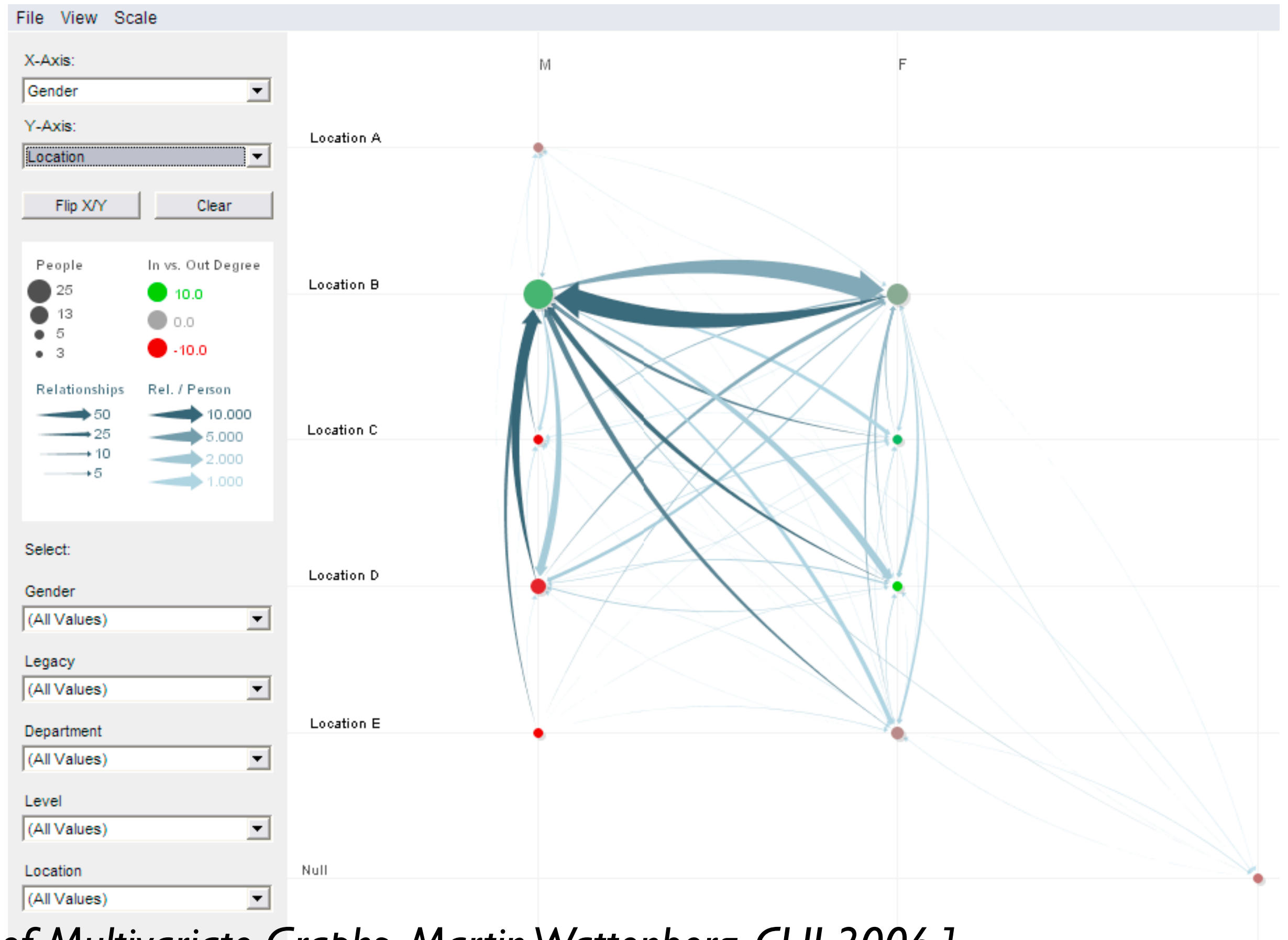
PivotGraph

- derived rollup network



[Visual Exploration of Multivariate Graphs, Martin Wattenberg, CHI 2006.]

PivotGraph



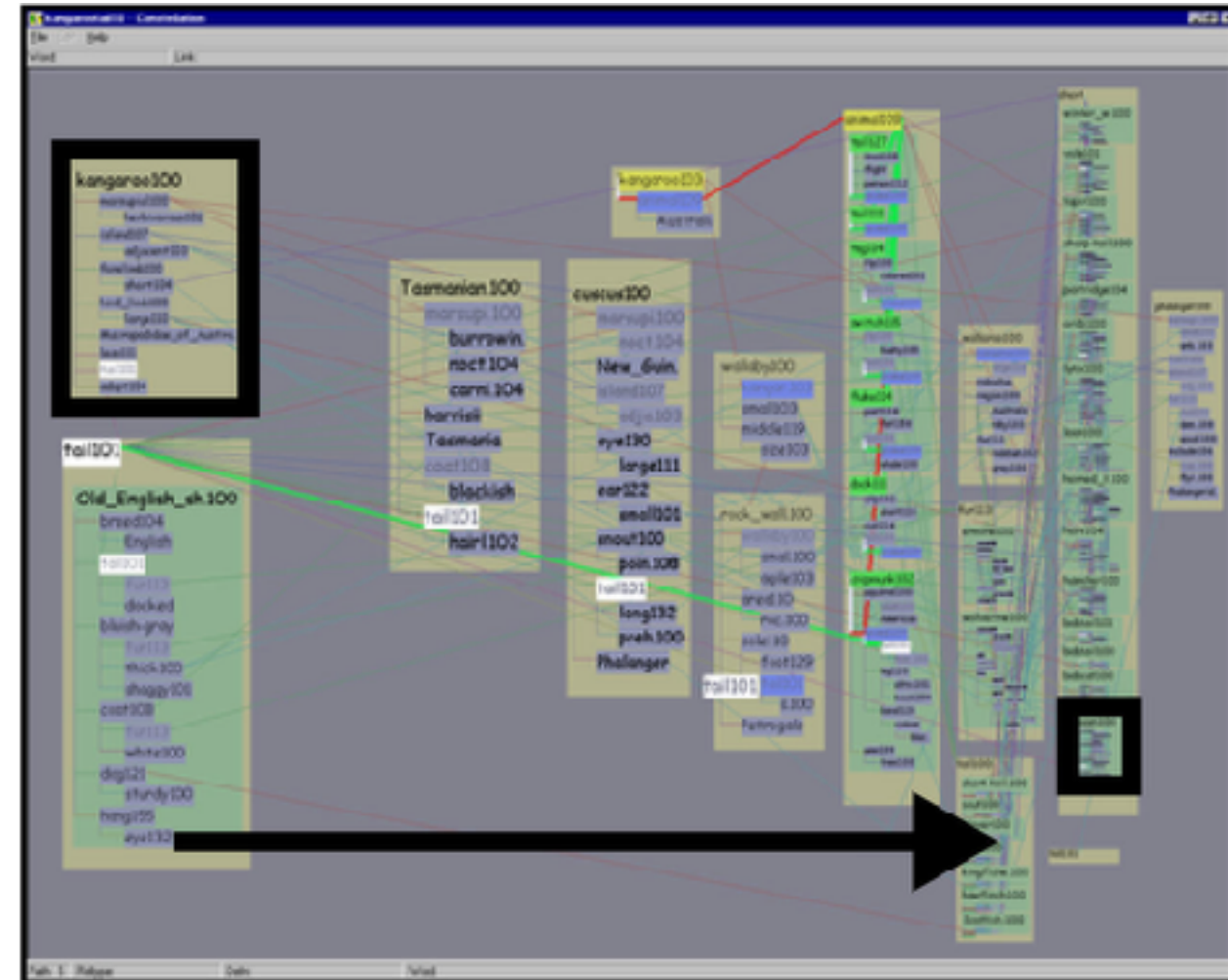
[Visual Exploration of Multivariate Graphs, Martin Wattenberg, CHI 2006.]

PivotGraph Analysis

Idiom	PivotGraph
What: Data	Network.
What: Derived	Derived network of aggregate nodes and links by roll-up into two chosen attributes.
Why: Tasks	Cross-attribute comparison of node groups.
How: Encode	Nodes linked with connection marks, size.
How: Manipulate	Change: animated transitions.
How: Reduce	Aggregation, filtering.
Scale	Nodes/links in original network: unlimited. Roll-up attributes: 2. Levels per roll-up attribute: several, up to one dozen.

Analysis example: Constellation

- data
 - multi-level network
 - node: word
 - link: words used in same dictionary definition
 - subgraph for each definition
 - not just hierarchical clustering
 - paths through network
 - query for high-weight paths between 2 nodes
 - quant attrib: plausibility

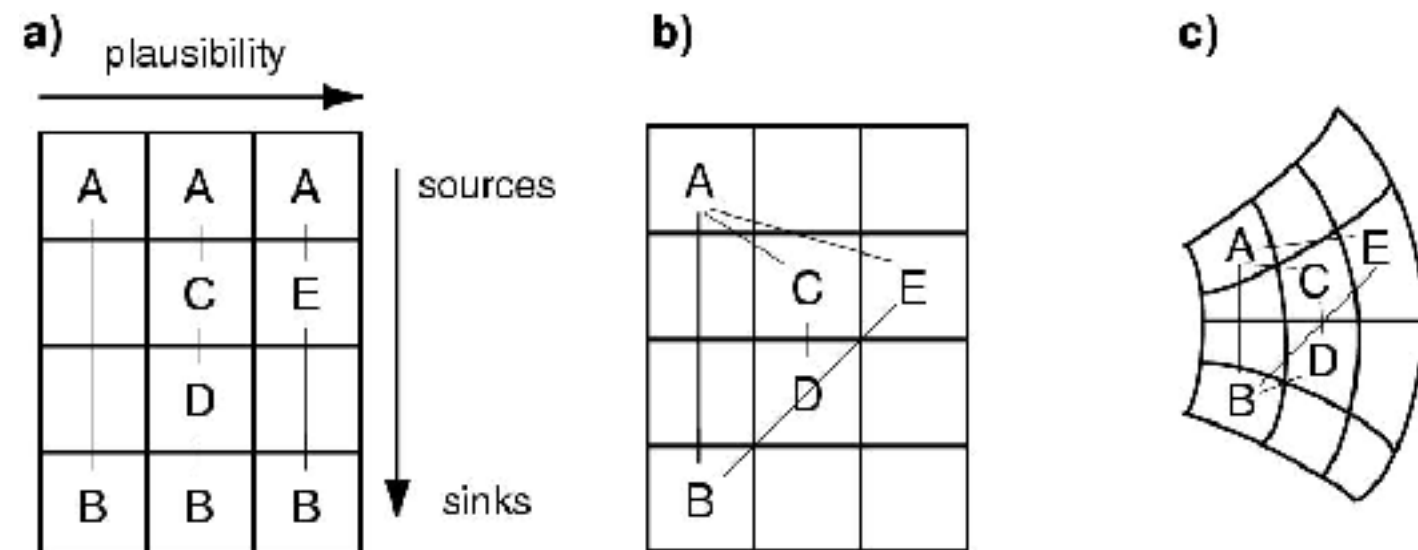
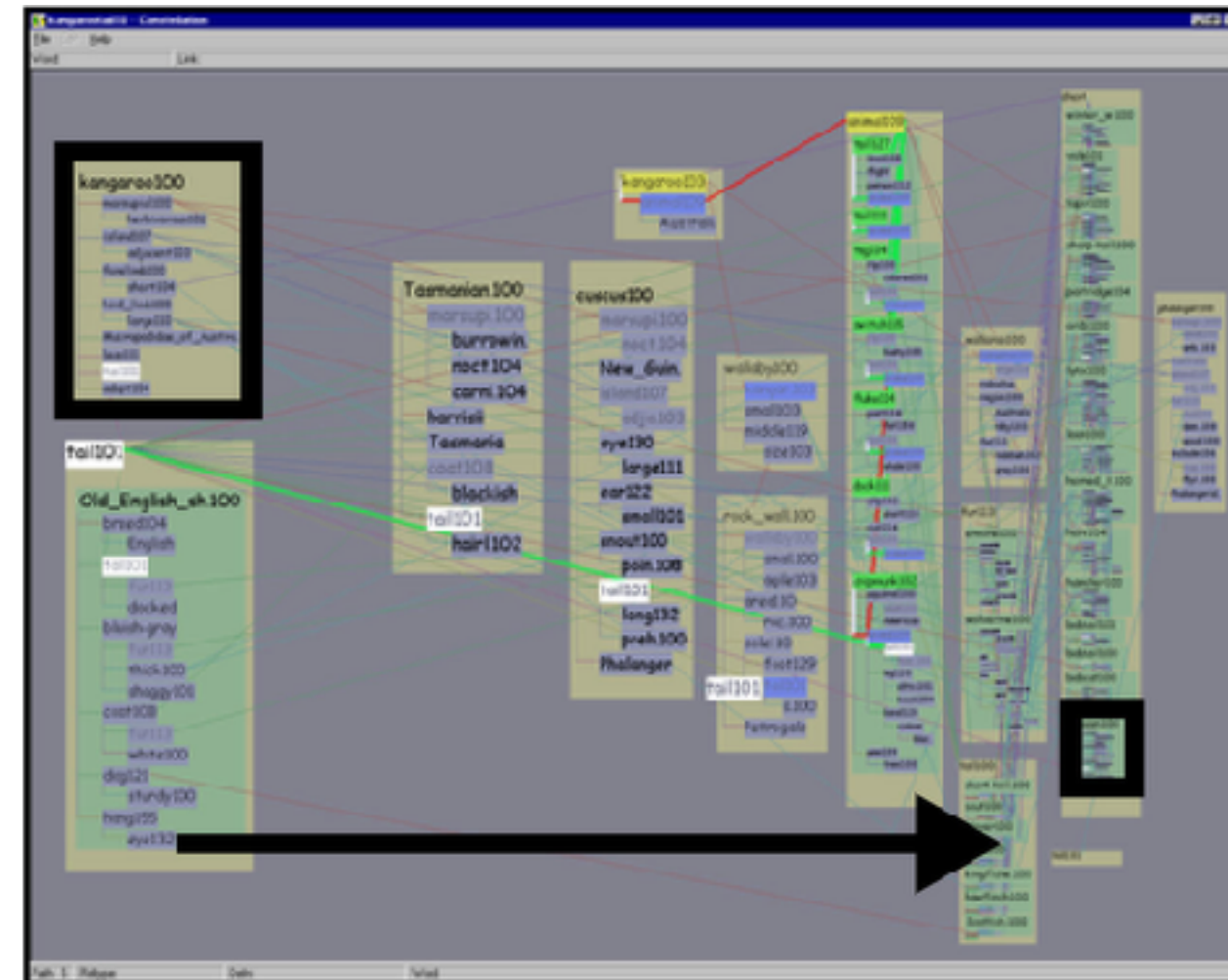


[Interactive Visualization of Large Graphs and Networks. Munzner. Ph.D. Dissertation, Stanford University, June 2000.]

[Constellation: A Visualization Tool For Linguistic Queries from MindNet. Munzner, Guimbretière and Robertson. Proc. IEEE Symp. InfoVis 1999, p. 132-135.]

Using space: Constellation

- visual encoding
 - link connection marks between words
 - link containment marks to indicate subgraphs
 - encode plausibility with horiz spatial position
 - encode source/sink for query with vert spatial position
- spatial layout
 - curvilinear grid: more room for longer low-plausibility paths

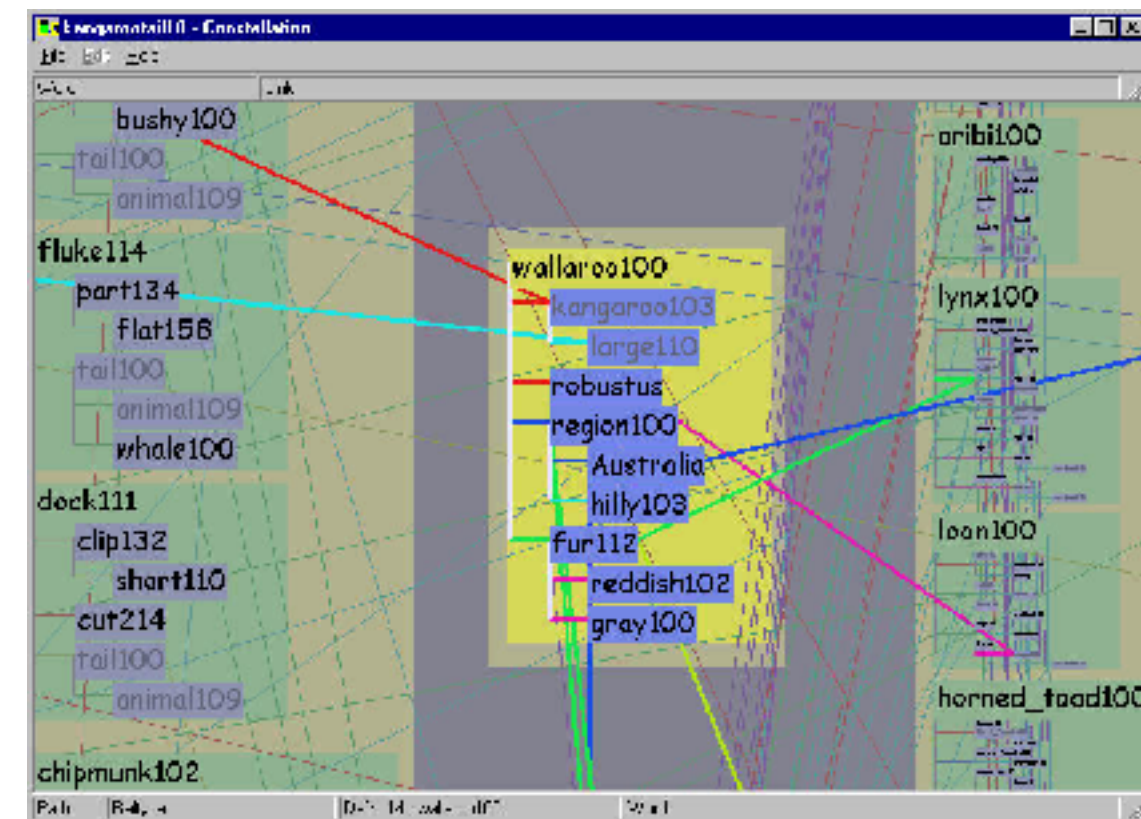
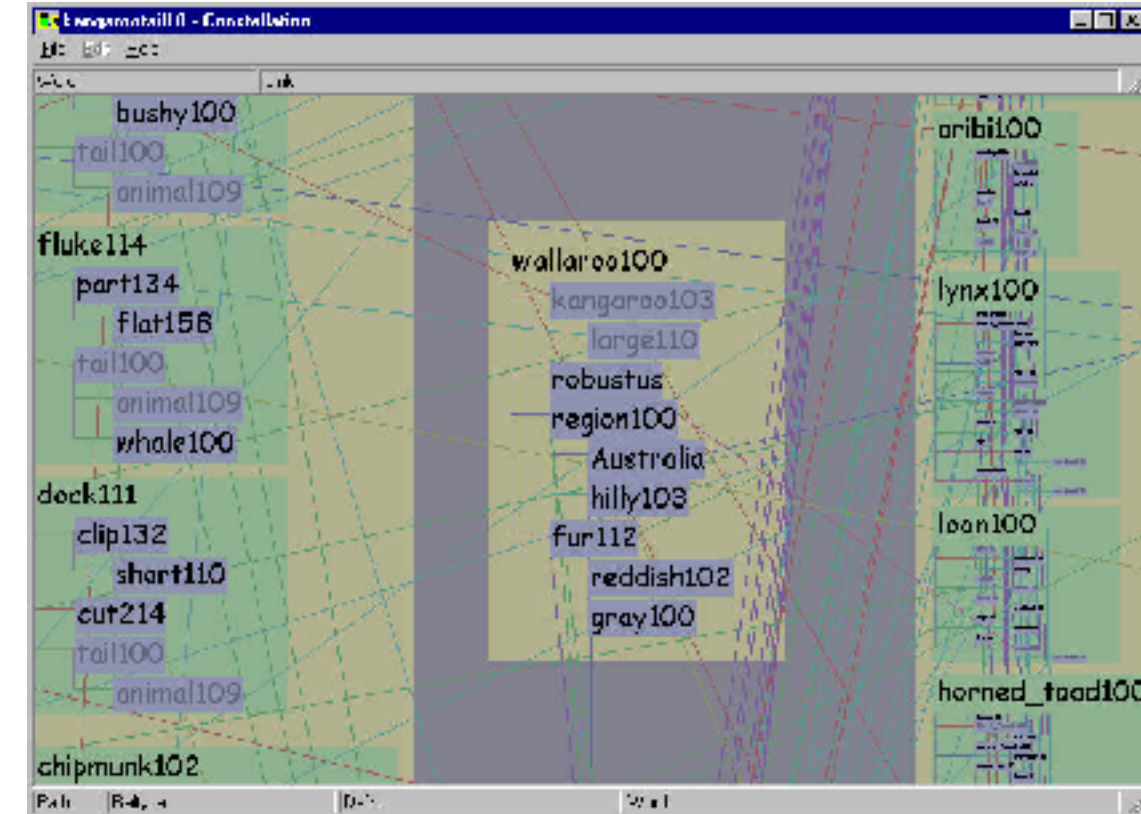


Using space: Constellation

- edge crossings
 - cannot easily minimize instances, since position constrained by spatial encoding
 - instead: minimize perceptual impact
- views: superimposed layers
 - dynamic foreground/background layers on mouseover, using color
 - four kinds of constellations
 - definition, path, link type, word
 - not just 1-hop neighbors

<https://youtu.be/7sJC3QVpSkQ>

[Interactive Visualization of Large Graphs and Networks. Munzner. Ph.D. Dissertation, Stanford University, June 2000.]



Constellation Analysis

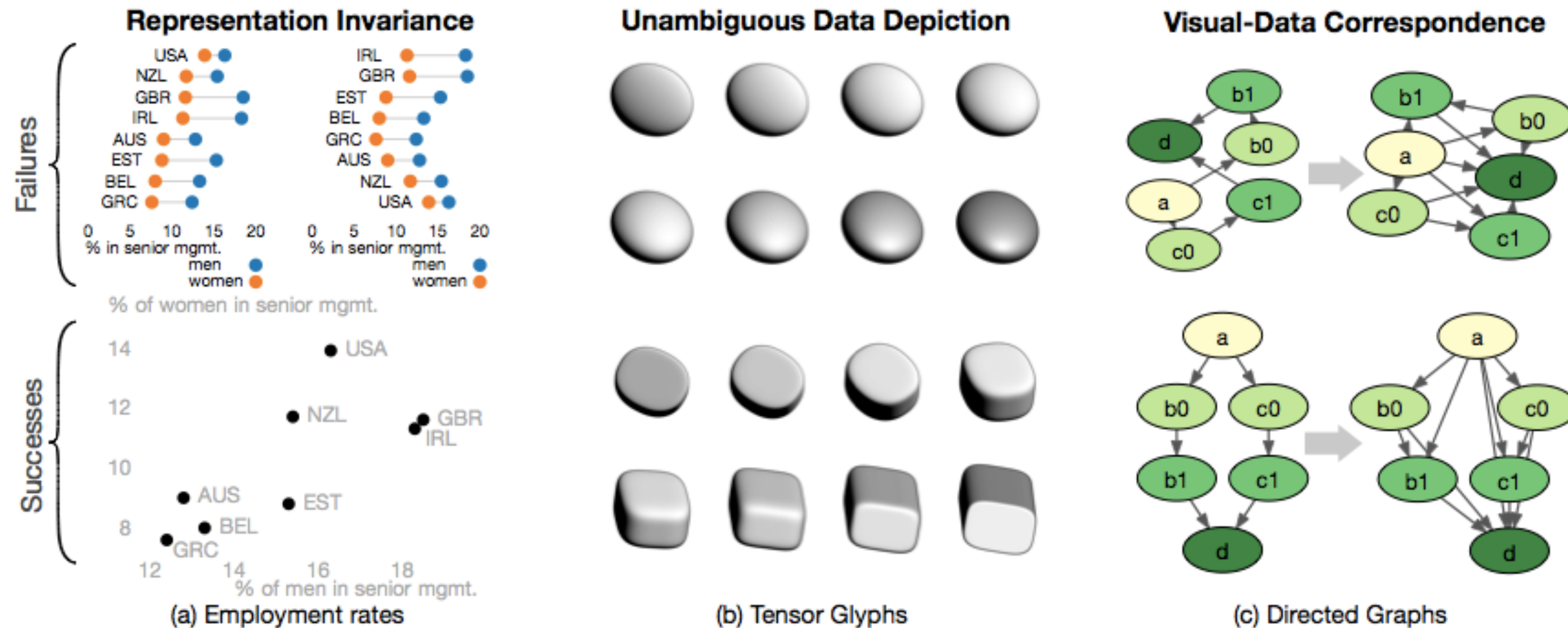
System	Constellation
What: Data	Three-level network of paths, subgraphs (definitions), and nodes (word senses).
Why: Tasks	Discover/verify: browse and locate types of paths, identify and compare.
How: Encode	Containment and connection link marks, horizontal spatial position for plausibility attribute, vertical spatial position for order within path, color links by type.
How: Manipulate	Navigate: semantic zooming. Change: Animated transitions.
How: Reduce	Superimpose dynamic layers.
Scale	Paths: 10–50. Subgraphs: 1–30 per path. Nodes: several thousand.

What-Why-How Analysis

- this approach is not the only way to analyze visualizations!
 - one specific framework intended to help you think
 - other frameworks support different ways of thinking
 - following: one interesting example

Algebraic Process for Visualization Design

- which mathematical structures in data are preserved and reflected in vis
 - negation, permutation, symmetry, invariance



[Fig 1. An Algebraic Process for Visualization Design. Carlos Scheidegger and Gordon Kindlmann. *IEEE TVCG (Proc. InfoVis 2014)*, 20(12):2181-2190.]

Algebraic process: Vocabulary

- **invariance** violation: single dataset, many visualizations
 - **hallucinator**
- **unambiguity** violation: many datasets, same vis
 - data change invisible to viewer
 - **confuser**
- **correspondence** violation:
 - can't see change of data in vis
 - **jumbler**
 - salient change in vis not due to significant change in data
 - **misleader**
 - match mathematical structure in data with visual perception
- we can X the data; can we Y the image?
 - are important data changes well-matched with obvious visual changes?