Visualizing a Moving Target: A Design Study on Task Parallel Programs in the Presence of Evolving Data and Concerns

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Phylanx
An Asynchronous Distributed Array Computing Toolkit
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Design study on in-flight development project
Phylanx
My Motivation

Why this paper?

An experience paper
Data is keep changing
Graph Visualization

What to look for?

Evolving Data and Concerns
How they deal with it
How they evaluate their system
Motivation: Chicken & Egg

Who is First?

Data vs. Analysis?
Analysis needed to decide what data to collect, but no data presented by domain experts

- Lack of data availability and the domain users’ needs
- Whether domain experts will use the visualization for will persist long enough to complete the study.
Motivation: Task Parallel Programs

They want to accept the challenge not avoiding the pitfalls

Why they choose Task Parallel Programs?

Arizona University?
*Ease of access to a development environment

High Complexity!

“Visualization Aid Needed for Debugging & Tuning”

Correctness of Source Code
Parallel Libraries
The Input
Hardware Cluster
Policy
Asynchronous...
Background: Phylanx

A platform … for computations on distributed arrays for applied statistics on commodity cloud systems”

The system will optimize execution and data layout from of a user provided expression graph.
Background: Expression Graph

transx * (pred - y - x)

Node: Task / Primitive
Edge: Dependency
Design Methodology

Iterative process

Cast stage: Observed refinements, where deployments and conversations with domain experts exposed deeper insights into the various roles that they play in practice.

Pitfalls

PF-4 : No Real Data Available
PF-10 : No Real/Important/Recurring Task.
PF-20 : Premature Design Commitment

* “Design Study Methodology: Reflections from the Trenches and the Stacks”

- “Communication, shared interest in the data collection problem
- The identification of key recurring abstract structures
Winnowing Pitfall

PF-4: No Real Data Available (Yet). During the project, the structure of the data and the format of the data have been evolving. Other potential sources of data are not yet instrumented.

PF-10: No Real/Important/Recurring Task. The fact that the data is in flux means tasks involving that data are also in flux. Furthermore, as Phylanx is developing rapidly, the concerns of the team members change over time, affecting their higher-level goals.
“Communication”

1) Identification and availability of meaningful preliminary data.
2) Strong interpersonal relationships.
3) Overarching goal of the project did not change.
4) Visualization considered a deliverable by entire project.

- Weekly report, “The incorporation of visualization as a project-wide outcome underscores the continuing approval and enthusiasm communicated by project gatekeepers”

- Through the present, we created 152 note files with a mean 2800 characters per file.
Tasks were derived from above: “Goal-Task lattice”

U1 Program Comprehension: What happens during program execution “Mental Model”
U2 Performance Analysis: Understanding and improving the performance of a given application
U3 Communication: Create figures to help explain their own research in publications.
G1 Overview of Execution: Gaining a graph overview (T1) + Following dependencies (T2) + Finding substructures (T3)
G2 Relate to Code: Finding a subset of nodes (T4)
G3 Understand Timing Information: Finding a subset of nodes (T4) + Analyzing attribute data of those nodes (T5) + Following dependencies (T2 for Hot Paths) + Find Sub-structures (T3 for timing anomalies) + comparing attribute data (T6 for Comparison)

...
Visualization Design: Atria

[Diagram of visualization with labeled components: Time, Execution Mode, Collapsed Subtree, Elided Link, Primitive Listed with Execution time, Hide Node Key, Total inclusive time per primitive type (Run 1 shown), Hide Code View, primitive listed with execution time, primitive function definition, primitive execution time, primitive listing, primitive code snippet.

- Time
- Execution Mode
- Collapsed Subtree
- Elided Link
- Primitive Listed with Execution time
- Hide Node Key
- Total inclusive time per primitive type (Run 1 shown)
- Hide Code View
- primitive listed with execution time
  - primitive function definition
  - primitive execution time
  - primitive listing
  - primitive code snippet]
Comparison between two runs of the same application with different policies.

Pink-outlined nodes indicate a difference in execution mode between two runs. The orange node ran slower after the policy change.
Evaluation: Case Study, Task based Evaluation

-7 People (R4-R10) participated with distinct profile (~ R10 no prior experience)
-Case Study, Task abstraction based evaluation

[Atria Case Study] : Usage pattern, feedback
- “He reported using the visualization on average once a week, more frequently when actively debugging”
- “When explaining his workflow to us, R3 said “Also it’s that I want to be able to visualize it [the algorithm], just seeing it implants it in my mind.” He explained that he is a visual person and Atria makes it easier to think about the problem

[Task based evaluation] : Time takes, what difficulties and questions they had
L1: Find a primitive that takes a lot of time. (G3)
How long does it take without its children? With? (G3)
L2: Find a primitive that is executed synchronously (G4)
L3: Find a primitive that is executed asynchronously (G4)
L4: Find a primitive that is repeated in the code (G1)
C1: Which run was slower? (G3),
*Why might it have been slower? (G1, G2, G3, G4)
C2: Find a primitive that changed execution mode. (G4) Explain the change. (G4)
=> ”complete the L1 tasks within seconds”
=> R7 suggested that since the store took a lot of time, the program might be memory-intensive
Evaluation: Interview

[Interview] : Based on task evaluation
“Regarding utility, two participants said they didn’t know whether the features would be helpful or not (R6, R9).”
“Suggestions for improvement included differentiating primitive types (e.g., variables, functions, control-flow) (R6, R7)”
“Access to timing data (P4, P5, P7), the linked code view (P4, P5, P8), the comparison view (P4, P5, P9), and links between dependencies (P5, P7, P8)”
Lessons Learned

1) For “moving target”, seeking to satisfy rather optimize it
   - PF-10, No Real/Important/Recurring Task
   - PF-20, Premature Design Commitment

“Our rapid deployments often contained UI bugs”

2) Task analysis and long-term corpus of notes help clamp down on reactivity

3) Rapid changes combined with multiple deployment targets incur a maintenance burden

4) Both the visualization and the design study process aided our collaborators in accomplishing their goals and helped establish a culture of data review
THANK YOU