

Multimedia analysis of video collections: visual exploration of presentation techniques in ted talks

A. WU AND H. QU. MULTIMODAL ANALYSIS OF VIDEO COLLECTIONS: VISUAL EXPLORATION OF PRESENTATION TECHNIQUES IN TED TALKS. IEEE TRANSACTIONS ON VISUALIZATION AND COMPUTER GRAPHICS, 2018.

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Motivation

What are some **features** (verbal/non-verbal) of a **good presentation**?

- Avoid incessant hand movements
- Don't leave hands idle

Problems

- Suggestions are puzzling learners
- Non-verbal presentation techniques has been neglected in large-scale automatic analysis
- Lack of research on the interplay between verbal and non-verbal presentation techniques
- Only limited data-mining techniques for existing research

Proposed Solution

- Quantitative analysis on the actual usage of presentation techniques
- In a collection of good presentations (TED Talks)
- To gain empirical insight into effective presentation delivery

Contributions

- A novel visualization system to analyze multimodal content
- Temporal distribution of presentation techniques and their interplay
- A novel glyph design
- Case study to report the gained insights
- User study to validate usefulness of the visualization system

Challenge

- Multimodal content
- Frame images
 - Text
 - Metadata

User-Centered Design Process

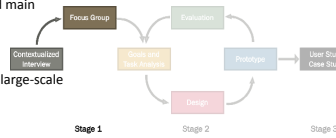


[Fig. 2. A. Wu and H. Qu. Multimodal analysis of video collections: Visual exploration of presentation techniques in ted talks. IEEE Transactions on Visualization and Computer Graphics, 2018.]

Preliminary Stage

Contextualized Interview

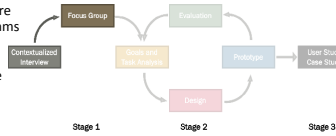
- Three domain experts
- Individual interviews to understand main problems
- Problems:
 - Case-based evidence rather than large-scale automatic analysis
 - Manual search to find examples



Preliminary Stage

Focus Group

- Before:
 - 14 Candidates
 - Mentioned in the domain literature
 - Quantifiable by computer algorithms
- After:
 - Three very significant and feasible presentation techniques
 - Rhetorical modes
 - Body postures
 - Gestures



Preliminary Stage

Presentation techniques

1) Rhetorical mode

- Narration
- Exposition
- Argumentation

2) Body Posture

- Close Posture
- Open Arm
- Open Posture

3) Body Gesture

- Stiff
- Expressive
- Jazz

Iteration Stage

- Three rounds
- Paper-based design and code-based prototyping
- Feedback-based enhancement



Analytical Goals

- G1:** To reveal the temporal distribution of each presentation technique
- G2:** To inspect the concurrences of verbal and non-verbal presentation techniques
- G3:** To identify presentation styles reflected by technique usage and compare the patterns
- G4:** To support guided navigation and rapid playback of video content
- G5:** To facilitate searching in video collections
- G6:** To examine presentation techniques from different perspectives and provide faceted search

Visualization Tasks

- T1:** To present temporal proportion and distribution of data
- T2:** To find temporal concurrences among multimodal data
- T3:** To support cluster analysis and inter-cluster comparison
- T4:** To compare videos at intra-cluster level
- T5:** To enable rapid video browsing guided by multiple cues
- T6:** To allow faceted search to identify examples and similar videos in video collections
- T7:** To display data at different levels of detail and support user interactions
- T8:** To support selecting interesting data or feature space
- T9:** To algorithmically extract meaningful patterns and suppress irrelevant details

System Architecture

Data Processing

Collect TED talks and extract presentation techniques

Visualization

Interactive visual analytic environment for deriving insights

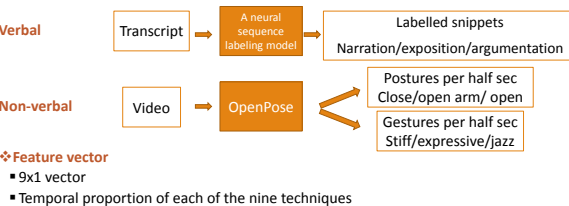


[Fig. 3. A. Wu and H. Qu. Multimodal analysis of video collections: Visual exploration of presentation techniques in ted talks. IEEE Transactions on Visualization and Computer Graphics, 2018.]

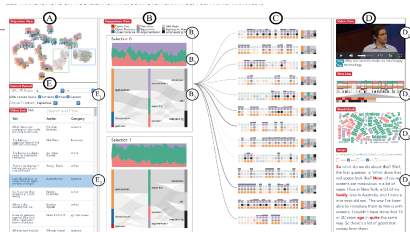
Data Processing

- **Data**
 - 146 TED talks gathered from the official website in the chronological order
 - Videos
 - Transcript (segmented into snippets with various time intervals)
 - Metadata
- **Data processing techniques**
 - Verbal
 - Non-verbal

Data Processing (cont.)



Visual Design



[Fig. 5. A. Wu and H. Qu. Multimodal analysis of video collections: Visual exploration of presentation techniques in ted talks. IEEE Transactions on Visualization and Computer Graphics, 2018.]

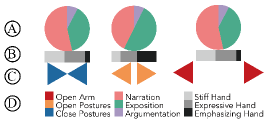
Unified Color Theme

- **Posture:** Cool color for close posture
- **Gesture:** higher saturation for larger movement
- **Rhetorical mode:** Color psychology
 - Narration: Pink (Symbolizing life)
 - Exposition: Green (Reliability)
 - Argumentation: Purple (Wisdom)

[Part of Fig. 7. A. Wu and H. Qu. Multimodal analysis of video collections: Visual exploration of presentation techniques in ted talks. IEEE Transactions on Visualization and Computer Graphics, 2018.]

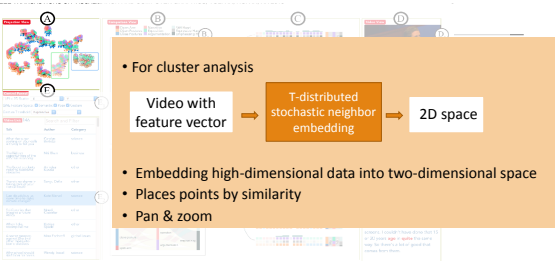
TED talk glyph

Metaphor of the human body
Head: Pie-chart, proportion of rhetorical modes
Shoulders: Bar-chart, percentage of gestures
Triangles: Frequent hand posture



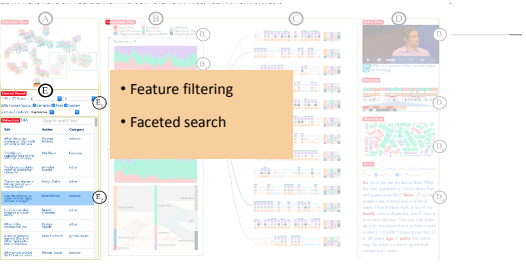
[Fig. 7. A. Wu and H. Qu. Multimodal analysis of video collections: Visual exploration of presentation techniques in ted talks. IEEE Transactions on Visualization and Computer Graphics, 2018.]

Projection View



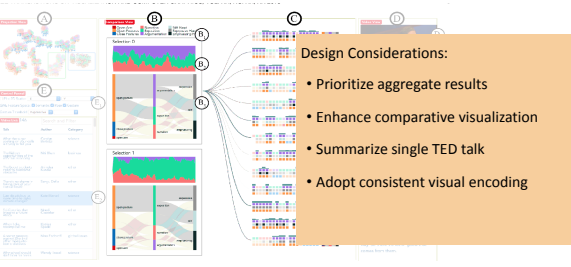
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Control Panel



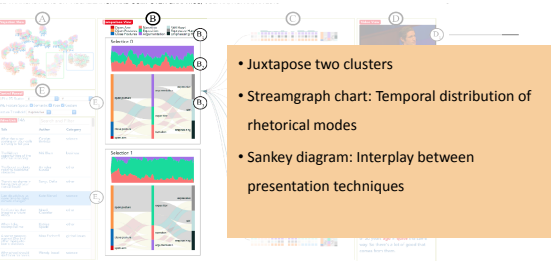
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Comparison View



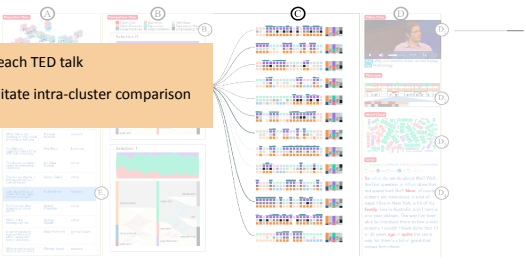
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Comparison View -> Aggregate View



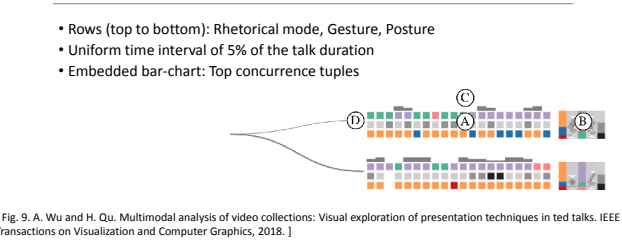
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Comparison View -> Presentation Fingerprinting



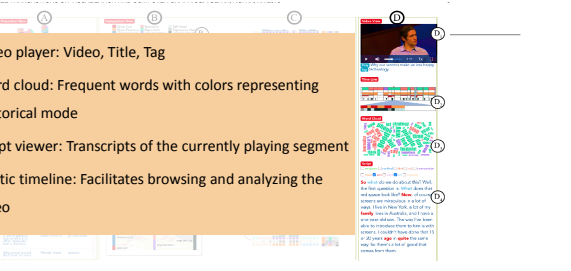
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Comparison View -> Presentation Fingerprinting(cont.)



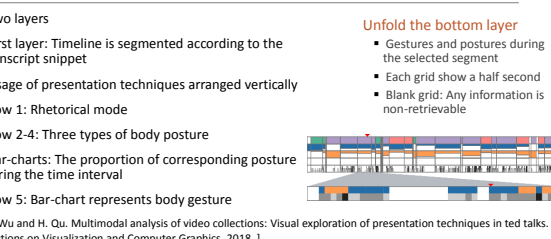
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Comparison View -> Video View



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Elastic Timeline



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Evaluation -> Case Study

- With 3 experts and 3 students
 - To reflect the fulfillment of analytical goals and gain insight
 - Used the system and provided feedback
- Results:
- System reached the analytical goals
 - Findings matched the theories
 - Incorporate the system into their current research and teaching practices
 - Suggested more gestures such as pointing

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Evaluation -> User Study

- With 16 students
 - To demonstrate the capacity of undertaking visualization tasks and gather feedback
 - Went through a series of tasks and provided feedback
- Results:
- All participants understood and completed tasks
 - They agreed system is usable for video collections
 - Less satisfied with video comparison view

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Limitations and Future Work

- | | |
|-------------------------------|--|
| LIMITATIONS | FUTURE WORK |
| • Research Scope | • Extract additional features |
| • Accuracy | • Improve accuracy |
| • Presentation Fingerprinting | • Assist more analytical tasks |
| • Overlapping among glyphs | • Evaluate with other presentation scenarios |
| • Comparison of two clusters | |

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Analysis Summary

- What (data):
 - Video (image frames)
 - Text (transcripts)
 - Metadata (tags)
- What (derived):
 - Tags for postures per half sec/gestures per half sec/rhetorical mode per snippet
 - Feature vector (temporal proportion of nine techniques)
- Why (tasks):
 - T1-T9

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Analysis Summary (cont.)

- How (encode):
 - 2D plot
 - Bar-chart
 - TED talk glyph (using pie-chart, bar-chart, distance and direction of triangles)
 - Streamgraph
 - Sankey diagram
 - Links (relation between each talk and aggregated data)
 - Table (each talk)
 - Grid (timeline)
 - Stacked bar-chart (postures in timeline)
 - Consistent color-map(hue/saturation)
- How (Reduce):
- Filtering of features
 - Aggregation

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Analysis Summary (cont.)

- How (Facet):
 - Partition into multiform views
 - Juxtapose views for comparison
 - Linked highlighting
 - Linked navigation
 - Overview-detail with selection in overview populating detail view
- How (Manipulate):
 - Select (clusters, control panel & video view)
 - Collapse and expand
 - Zoom & pan (projection view)

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Critique

- | | |
|---|---|
| STRENGTHS | WEAKNESSES |
| • Carefully designed with well justified design choices | • Why TED talks / Which TED talks |
| • Sophisticated view coordination (screen-space effective & different levels of details) | • Evaluated only on a small set of TED talks |
| • Consistency in visual mappings | • Some parts are not related to any of the tasks (word cloud) |
| • Reduce cognitive/memory burden | • Does not discuss the ability of the system to scale when number of features or videos or the duration of videos increases |
| • Carefully designed glyph | • Only captures simple relationships among presentation techniques |
| • Inter-, Intra-cluster & within-video analysis | • Unnecessary encodings / details without explanation (elastic timeline) |

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