

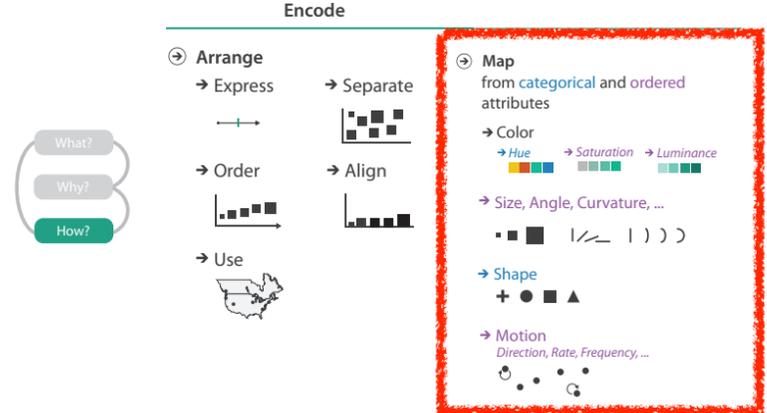
Ch 10: Color

Tamara Munzner
 Department of Computer Science
 University of British Columbia

CPSC 547, Information Visualization
 Day 11: 7 Feb 2017

<http://www.cs.ubc.ca/~tmm/courses/547-17>

Idiom design choices: Encode



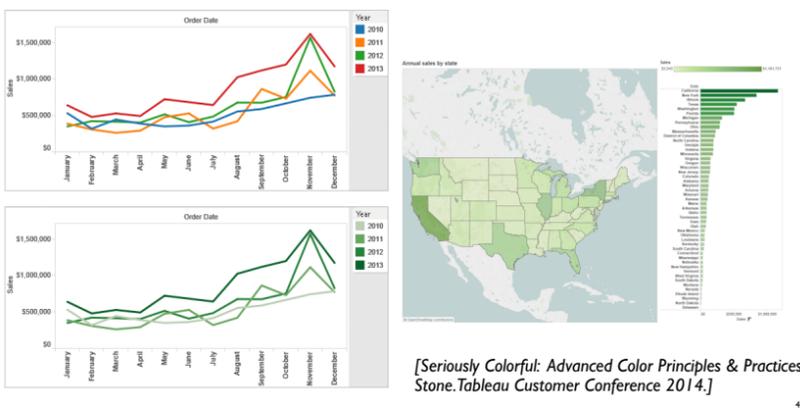
Challenges of Color

• what is wrong with this picture?



@WTFviz
 "visualizations that make no sense"
<http://viz.wtf/post/150780948819/maths-enrolments-drop-to-lowest-rate-in-50-years>

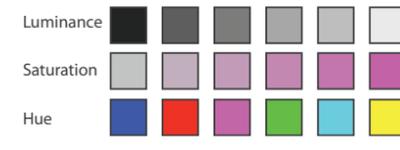
Categorical vs ordered color



[Seriously Colorful: Advanced Color Principles & Practices. Stone, Tableau Customer Conference 2014.]

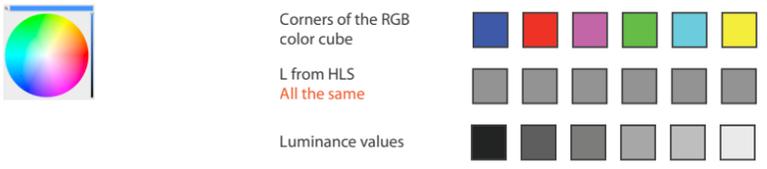
Decomposing color

- first rule of color: do not talk about color!
 – color is confusing if treated as monolithic
- decompose into three channels
 – ordered can show magnitude
 • luminance
 • saturation
 – categorical can show identity
 • hue
- channels have different properties
 – what they convey directly to perceptual system
 – how much they can convey: how many discriminable bins can we use?

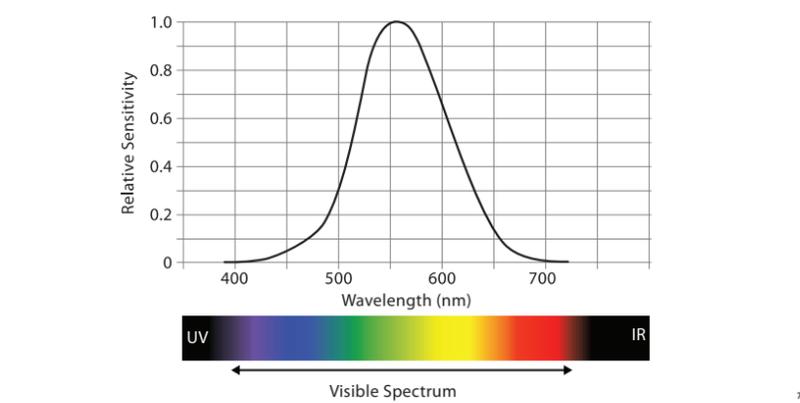


Color spaces

- RGB: poor for encoding
- HSL: better, but beware
 – lightness ≠ luminance

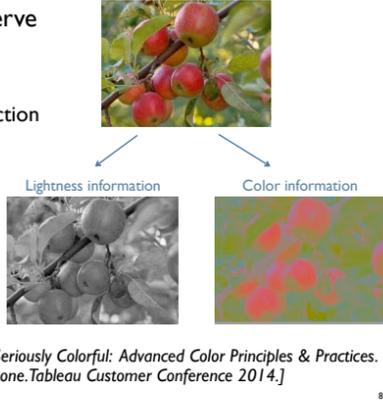


Spectral sensitivity



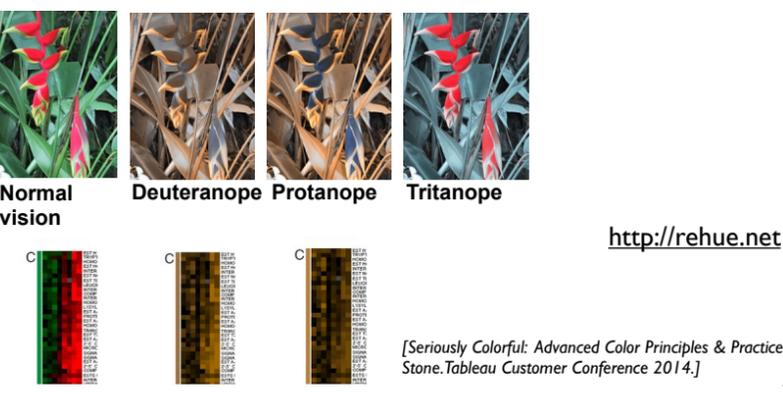
Opponent color and color deficiency

- perceptual processing before optic nerve
 – one achromatic luminance channel L
 – intrinsic perceptual ordering
 – need luminance contrast for edge detection
 – two chroma channels, R-G and Y-B axis
- "color blind" if one chroma axis has degraded acuity
 – 8% of men are red/green color deficient
 – blue/yellow is rare



[Seriously Colorful: Advanced Color Principles & Practices. Stone, Tableau Customer Conference 2014.]

Designing for color deficiency: Check with simulator



<http://rehue.net>

[Seriously Colorful: Advanced Color Principles & Practices. Stone, Tableau Customer Conference 2014.]

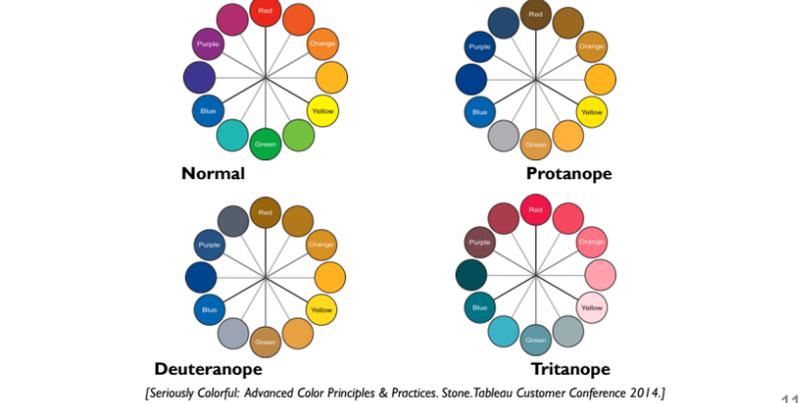
Designing for color deficiency: Avoid encoding by hue alone

- redundantly encode
 – vary luminance
 – change shape

Change the shape
 Vary luminance

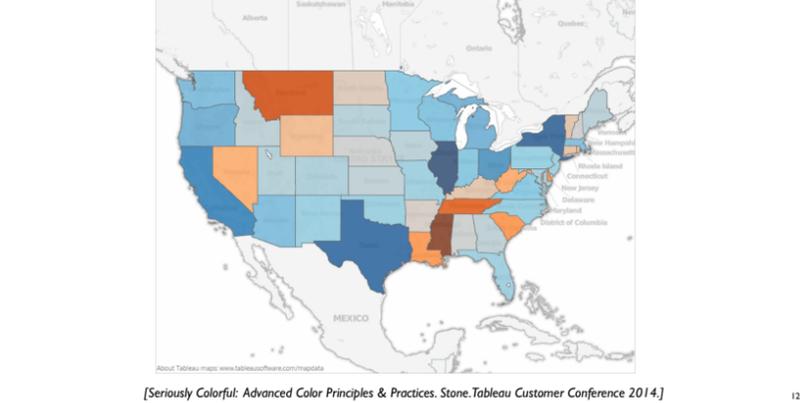
[Seriously Colorful: Advanced Color Principles & Practices. Stone, Tableau Customer Conference 2014.]

Color deficiency: Reduces color to 2 dimensions



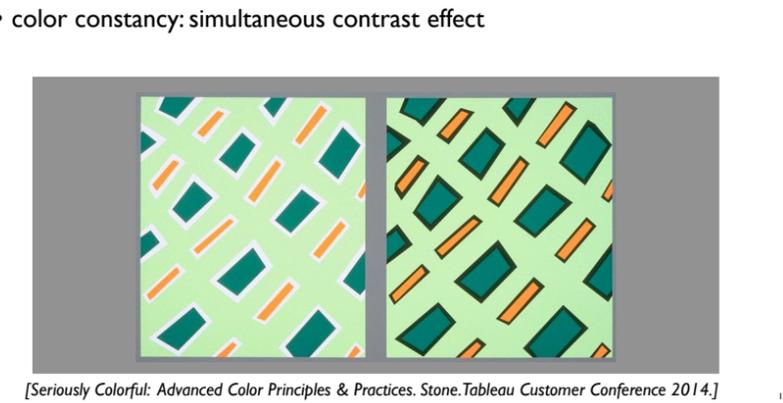
[Seriously Colorful: Advanced Color Principles & Practices. Stone, Tableau Customer Conference 2014.]

Designing for color deficiency: Blue-Orange is safe



[Seriously Colorful: Advanced Color Principles & Practices. Stone, Tableau Customer Conference 2014.]

Bezold Effect: Outlines matter



[Seriously Colorful: Advanced Color Principles & Practices. Stone, Tableau Customer Conference 2014.]

Color/Lightness constancy: Illumination conditions

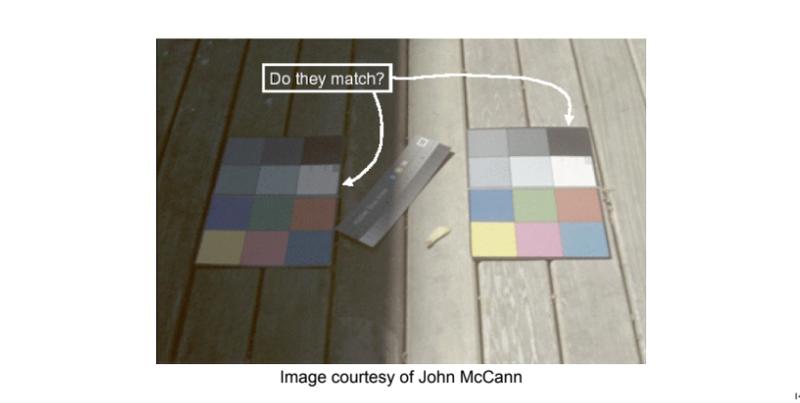


Image courtesy of John McCann

Color/Lightness constancy: Illumination conditions

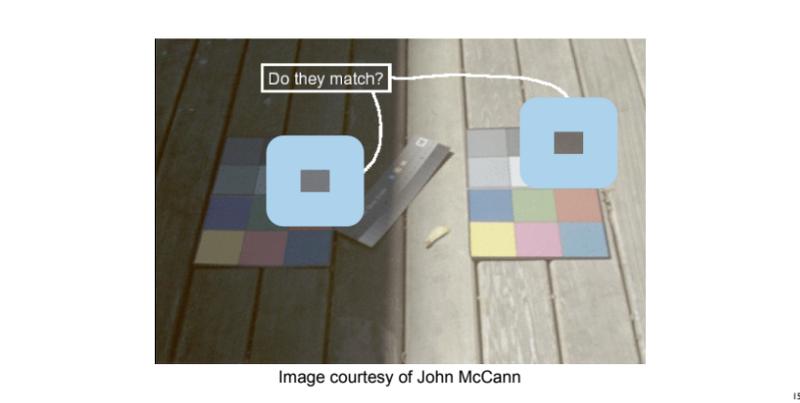
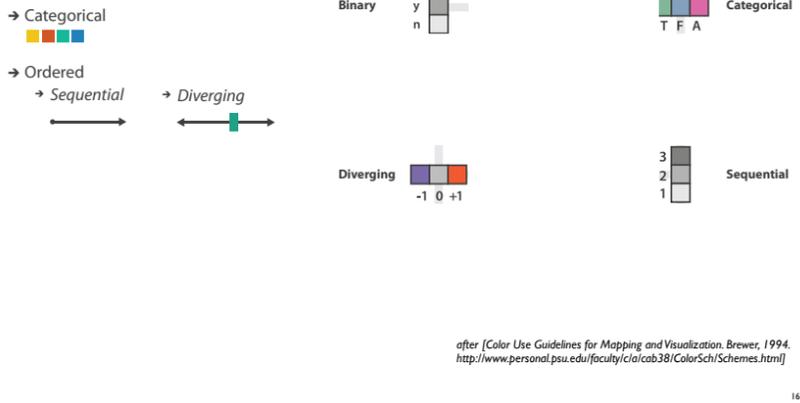


Image courtesy of John McCann

Colormaps



after [Color Use Guidelines for Mapping and Visualization. Brewer, 1994. <http://www.personal.psu.edu/faculty/c/a/cab38/ColorSch/Schemes.html>]

Colormaps

→ Categorical
 → Ordered
 → Sequential
 → Diverging
 → Bivariate

after [Color Use Guidelines for Mapping and Visualization, Brewer, 1994, <http://www.personal.psu.edu/faculty/c/a/cab38/ColorSch/Schemes.html>]

Colormaps

→ Categorical
 → Ordered
 → Sequential
 → Diverging
 → Bivariate

after [Color Use Guidelines for Mapping and Visualization, Brewer, 1994, <http://www.personal.psu.edu/faculty/c/a/cab38/ColorSch/Schemes.html>]

Colormaps

→ Categorical
 → Ordered
 → Sequential
 → Diverging
 → Bivariate

- color channel interactions
 - size heavily affects salience
 - small regions need high saturation
 - large need low saturation
 - saturation & luminance: 3-4 bins max
 - also not separable from transparency

after [Color Use Guidelines for Mapping and Visualization, Brewer, 1994, <http://www.personal.psu.edu/faculty/c/a/cab38/ColorSch/Schemes.html>]

Categorical color: limited number of discriminable bins

- human perception built on relative comparisons
 - great if color contiguous
 - surprisingly bad for absolute comparisons
- noncontiguous small regions of color
 - fewer bins than you want
 - rule of thumb: 6-12 bins, including background and highlights

–so what can we do instead?

[Cinteny: flexible analysis and visualization of synteny and genome rearrangements in multiple organisms. Sinha and Meller. BMC Bioinformatics, 8:82, 2007.]

ColorBrewer

- <http://www.colorbrewer2.org>
- saturation and area example: size affects salience!

Ordered color: Rainbow is poor default

- problems
 - perceptually unordered
 - perceptually nonlinear
- benefits
 - fine-grained structure visible and nameable

[A Rule-based Tool for Assisting Colormap Selection. Bergman, Ragwitz, and Treish. Proc. IEEE Visualization (Vis), pp. 118-125, 1995.]

[Why Should Engineers Be Worried About Color? Treish and Ragwitz 1998. <http://www.research.ibm.com/people/treish/whydcolorcolor.html>]

[Transfer Functions in Direct Volume Rendering: Design, Interface, Interaction. Kindmann. SIGGRAPH 2002 Course Notes]

Ordered color: Rainbow is poor default

- problems
 - perceptually unordered
 - perceptually nonlinear
- benefits
 - fine-grained structure visible and nameable
- alternatives
 - large-scale structure: fewer hues

[A Rule-based Tool for Assisting Colormap Selection. Bergman, Ragwitz, and Treish. Proc. IEEE Visualization (Vis), pp. 118-125, 1995.]

[Why Should Engineers Be Worried About Color? Treish and Ragwitz 1998. <http://www.research.ibm.com/people/treish/whydcolorcolor.html>]

[Transfer Functions in Direct Volume Rendering: Design, Interface, Interaction. Kindmann. SIGGRAPH 2002 Course Notes]

Ordered color: Rainbow is poor default

- problems
 - perceptually unordered
 - perceptually nonlinear
- benefits
 - fine-grained structure visible and nameable
- alternatives
 - large-scale structure: fewer hues
 - fine structure: multiple hues with monotonically increasing luminance [eg viridis R/python]

[A Rule-based Tool for Assisting Colormap Selection. Bergman, Ragwitz, and Treish. Proc. IEEE Visualization (Vis), pp. 118-125, 1995.]

[Why Should Engineers Be Worried About Color? Treish and Ragwitz 1998. <http://www.research.ibm.com/people/treish/whydcolorcolor.html>]

[Transfer Functions in Direct Volume Rendering: Design, Interface, Interaction. Kindmann. SIGGRAPH 2002 Course Notes]

Ordered color: Rainbow is poor default

- problems
 - perceptually unordered
 - perceptually nonlinear
- benefits
 - fine-grained structure visible and nameable
- alternatives
 - large-scale structure: fewer hues
 - fine structure: multiple hues with monotonically increasing luminance [eg viridis R/python]
 - segmented rainbows for binned
 - or categorical

[A Rule-based Tool for Assisting Colormap Selection. Bergman, Ragwitz, and Treish. Proc. IEEE Visualization (Vis), pp. 118-125, 1995.]

[Why Should Engineers Be Worried About Color? Treish and Ragwitz 1998. <http://www.research.ibm.com/people/treish/whydcolorcolor.html>]

[Transfer Functions in Direct Volume Rendering: Design, Interface, Interaction. Kindmann. SIGGRAPH 2002 Course Notes]

Viridis

- colorful, perceptually uniform, colorblind-safe, monotonically increasing luminance

<https://cran.r-project.org/web/packages/viridis/vignettes/intro-to-viridis.html>

Map other channels

- size
 - length accurate, 2D area ok, 3D volume poor
- angle
 - nonlinear accuracy
 - horizontal, vertical, exact diagonal
- shape
 - complex combination of lower-level primitives
 - many bins
- motion
 - highly separable against static
 - binary: great for highlighting
 - use with care to avoid irritation

Angle

Sequential ordered
line mark or arrow glyph

Diverging ordered
arrow glyph

Cyclic ordered
arrow glyph

Next Time

- to read
 - VAD Ch. 11: Manipulate View
 - Interactive Visualization of Genealogical Graphs. Michael J. McGuffin, Ravin Balakrishnan. Proc. InfoVis 2005, pp 17-24.

29

26

27