

Hashed Cubes: Simple, Low Memory, Real-Time Visual Exploration of Big Data

Cicero A.L. Pahins, Sean A. Stephens, Carlos Scheidegger, João L. D. Comba, *IEEE Transactions on Visualization and Computer Graphics* 23.1 (2017): 671-680.



What Data?

- HashedCube used to store datasets with spatial, categorical, and temporal attributes



4.5 million Brightkite check-ins from April 2008 to Oct 2010

- Spatial dimension: Geographical location
- Categorical dimension: Day and hour
- Temporal dimension: Time



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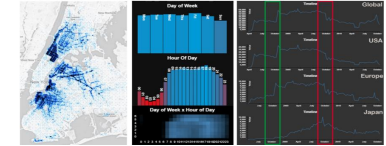
What Tasks?

- Aggregate items in the dataset to answer questions such as:
 - How many people checked in on Brightkite in Europe on a Friday?
 - What does the trend in the number of global Brightkite check-ins look like in a year?



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What Visual Encodings?



Heat map Histogram Line graph

Video: <https://vimeo.com/161051233>

[Fig 1. Pahins, Cicero A. L. et al. "Hashedcubes: Simple, low memory, real-time visual exploration of big data." *IEEE Transactions on Visualization and Computer Graphics* 23.1 (2017): 671-680.]



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Storing Data in Memory

- Laying out datasets thoughtfully in memory means faster query times with large visualizations
- Think of data in computer memory like books in a library – the neater the better!

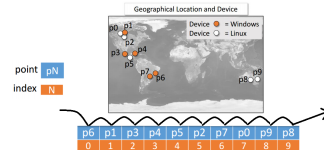


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The Array: a Naïve Approach

- Let's say we wish to store the dataset below in an array

- Traversing each index in the array is tedious!

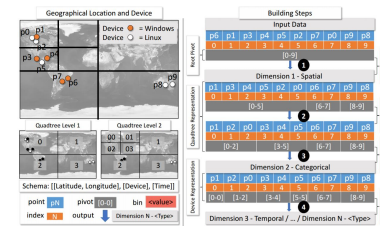


[Fig 2. Pahins, Cicero A. L. et al. "Hashedcubes: Simple, low memory, real-time visual exploration of big data." *IEEE Transactions on Visualization and Computer Graphics* 23.1 (2017): 671-680.]



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Building Hashedcubes

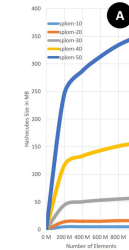


[Fig 2. Pahins, Cicero A. L. et al. "Hashedcubes: Simple, low memory, real-time visual exploration of big data." *IEEE Transactions on Visualization and Computer Graphics* 23.1 (2017): 671-680.]



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Hashedcube Memory Usage



- Memory usage of hashedcubes directly proportional to number of pivots
- Key saturation reduces memory footprint

[Fig 7a Pahins, Cicero A. L. et al. "Hashedcubes: Simple, low memory, real-time visual exploration of big data." *IEEE Transactions on Visualization and Computer Graphics* 23.1 (2017): 671-680.]

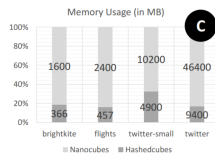


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Hashedcube Memory Usage

- Hashedcubes required less memory than Nanocubes

- Up to 5.2 times less in the best case



[Fig 7c. Pahins, Cicero A. L. et al. "Hashedcubes: Simple, low memory, real-time visual exploration of big data." *IEEE Transactions on Visualization and Computer Graphics* 23.1 (2017): 671-680.]



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Hashedcube Query Times

- Only one in 50 queries took more than 40 ms
 - Most time consuming queries required large number of aggregates of many small pivots
- Hashedcube query times **worse** than state-of-the-art
 - Nanocube worst case value around 12 ms
 - imMens had 20 ms query time on average



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Critique

- Strengths:
 - Code available online!
 - Most query times are tolerable
 - Occupies less computer memory than the state-of-the-art
- Weaknesses:
 - Query times longer than the state-of-the-art
 - Need to tune the algorithm for generating Hashedcubes (Ex: Pick dimension sort order)



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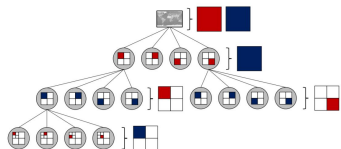
Thank you!

Multiple Spatial Dimensions

- Hashcubes support multiple spatial dimensions by using interleaved quadtrees



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[Fig 4. Pahins, Cicero A. L. et al. "Hashedcubes: Simple, low memory, real-time visual exploration of big data." *IEEE Transactions on Visualization and Computer Graphics* 23.1 (2017): 671-680.]