

Lecture 3: Focus+Context

Information Visualization
CPS3 533C, Fall 2007

Tamara Munzner

UCB Computer Science

17 September 2007

Papers Covered

A Review and Taxonomy of Distortion-Oriented Presentation Techniques, Y.K. Leung and M.D. Apperly, ACM Transactions on Computer-Human Interaction, Vol. 1, No. 2, June 1994, pp. 126-160. [http://www.acm.edu/journals/tchmi/vol1no2/leung14.pdf]

A Fish-eye Follow-up: Further Reflection on Focus + Context, George W. Furness, SIGCHI 2006.

The Hyperbolic Browser: A Focus + Context Technique for Visualizing Large Hierarchies, John Langford and Barbara Rao, Proc. SIGCHI '95. [http://citeseer.ri.cmu.edu/lamford95@focuscontext.html]

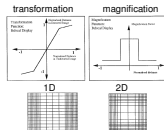
SpaceTree: Supporting Exploration in Large Node Link Trees, Design Evolution and Empirical Evaluation, Catherine Plaisant, Jesse Grosz, and Ben S. Boderson, Proc. InfoVis 2002. [http://dl.acm.org/citation.cfm?id=586963&rep=rep1&context=98920205.pdf]

TreeAutosizer: Scalable Tree Comparison using Focus+Context with Guaranteed Visibility, Munzer, Gumbrot, Tanton, Zheng, and Zhou, SIGGRAPH 2003. [http://www.cs.ubc.ca/~tamara/papers/03]

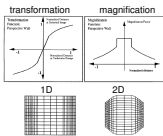
Focus+Context Intuition

- move part of surface closer to eye
- stretchable rubber sheet
- borders tacked down
- merge overview and detail into combined view

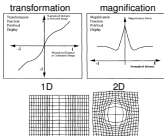
Bifocal Display



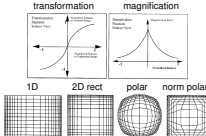
Perspective Wall



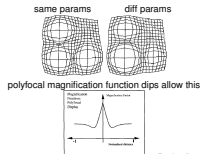
Polyfocal: Continuous Magnification



Fisheye Views: Continuous Mag



Multiple Foci



Fisheye Followup

- degree of interest (DOI): a priori importance (API), distance (D)
 - distortion vs. selection
 - agnostic to geometry
- what is shown vs. how it is shown
- how shown
 - geometric distortion: TrueSize as implicit API
 - ZUIs: temporal/memory harder than side by side
 - multiple views: topological discontinuity at edges
 - multires displays: big and heavy...

2D Hyperbolic Trees

- static structure, allowing distance defn
- LOD/API at points within structure
- interaction focused at point/region
- fish-eye effect from hyperbolic geometry



Avoiding Disorientation

- problem
 - maintain user orientation when showing detail
 - hard for big datasets
- exponential in depth
 - node count, space needed



Overview and detail

- two windows: add linked overview
 - cognitive load to correlate



Overview and detail

- two windows: add linked overview
 - cognitive load to correlate



- solution
 - merge overview, detail
 - focus+context

NonEuclidean Geometry

- Euclid's 5th Postulate
 - exactly 1 parallel line

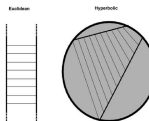
- spherical
 - geodesic = great circle
 - no parallels

- hyperbolic
 - infinite parallels



Parallel vs. Equidistant

- euclidean: inseparable
- hyperbolic: different



Exponential Amount Of Room

room for exponential number of tree nodes

2D hyperbolic plane embedded in 3D space



[Thurston and Weeks 84]

hemisphere area

hyperbolic: exponential
 $2\pi \sinh^2 r$

euclidean: polynomial
 $2\pi r^2$

Models, 2D

Klein/projective Poincare/conformal Upper Half Space



[Three Dimensional Geometry and Topology, William Thurston, Princeton University Press]

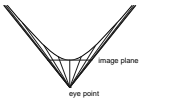
Minkowski



Navigation icons: back, forward, search, etc.

1D Klein

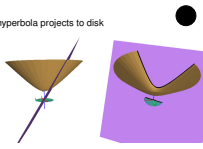
hyperbola projects to line



Navigation icons: back, forward, search, etc.

2D Klein

hyperbola projects to disk



[graphics.stanford.edu/papers/munier_2dhyperboloid.html#fig2Dk]

Navigation icons: back, forward, search, etc.

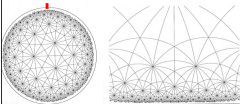
Klein vs Poincare

- Klein
 - straight lines stay straight
 - angles are distorted
- Poincare
 - angles are correct
 - straight lines curved
- graphics
 - Klein: 4x4 real matrix
 - Poincare: 2x2 complex matrix

Navigation icons: back, forward, search, etc.

Upper Half Space

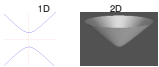
- cut and unroll Poincare
 - one point on circle goes to infinity



[demo: www.geom.unn.edu/~cobble/hyperbolic/hypermod/uhspoinc.html]

Navigation icons: back, forward, search, etc.

Minkowski



[www.gap.dcs.st-and.ac.uk/History/Curves/hyperbola.html]
[www.geom.unn.edu/~cobble/hyperbolic/hypermod/minkow1]

the hyperboloid itself embedded one dimension higher

Navigation icons: back, forward, search, etc.

SpaceTree

- focus+context tree: filtering, not geometric distortion
 - animated transitions



- semantic zooming



- demo

Navigation icons: back, forward, search, etc.

Navigation icons: back, forward, search, etc.