Information Visualization Marks & Channels

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Lect 4/5, 16/21 Jan 2020

https://www.cs.ubc.ca/~tmm/courses/436V-20

Exercise: Two numbers

9 and 26

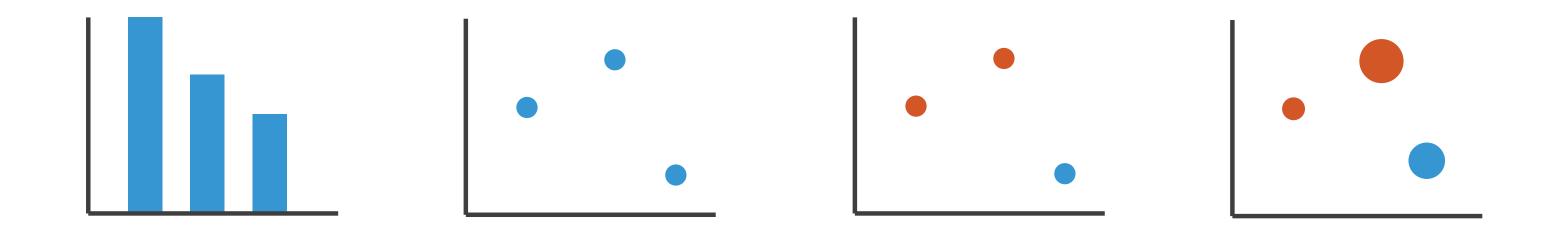
- How can you visually represent these two numbers?
 - -Solo: quickly sketch 3 ideas
 - -Pair: compare with your neighbor
 - Q: how many matched?
 - -Together: sketch 2 more different ones
- Keep pix for Foundations 2
 - (snap a picture so each of you has it)
- Many possibilities!

https://visual.ly/blog/45-ways-to-communicate-two-quantities/

Marks and Channels

Visual encoding

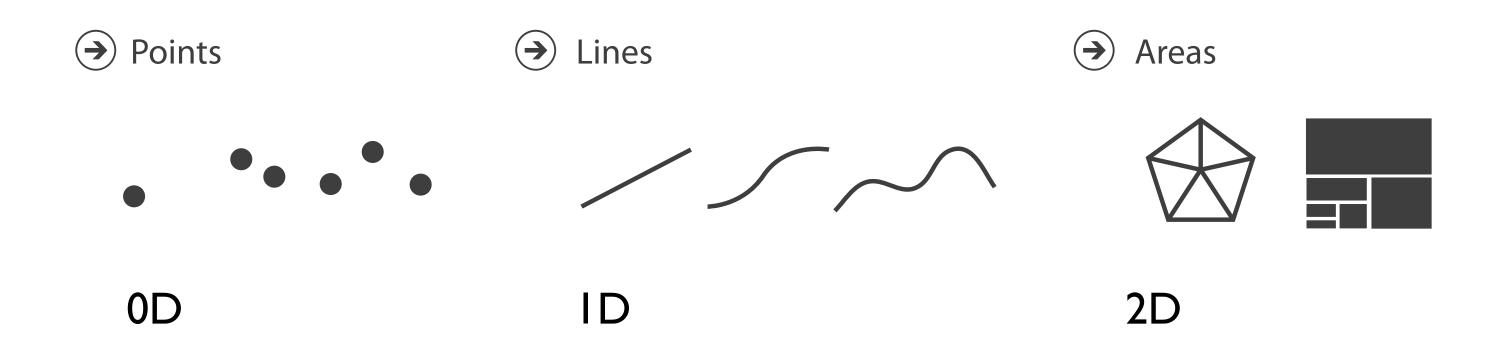
how to systematically analyze idiom structure?



- marks & channels
 - -marks: represent items or links
 - -channels: change appearance of marks based on attributes

Marks for items

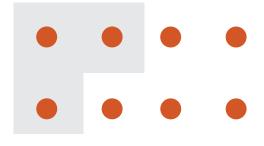
• basic geometric elements



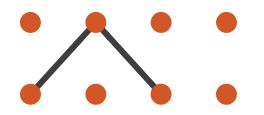
• 3D mark: volume, rarely used

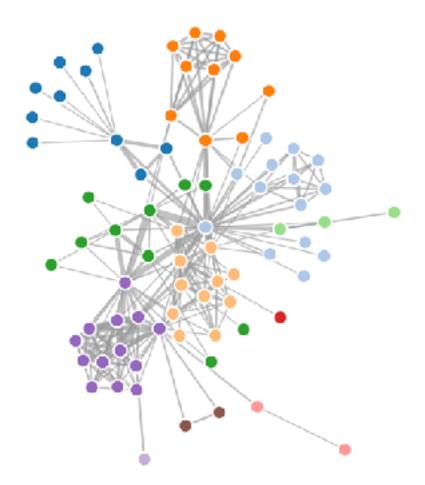
Marks for links





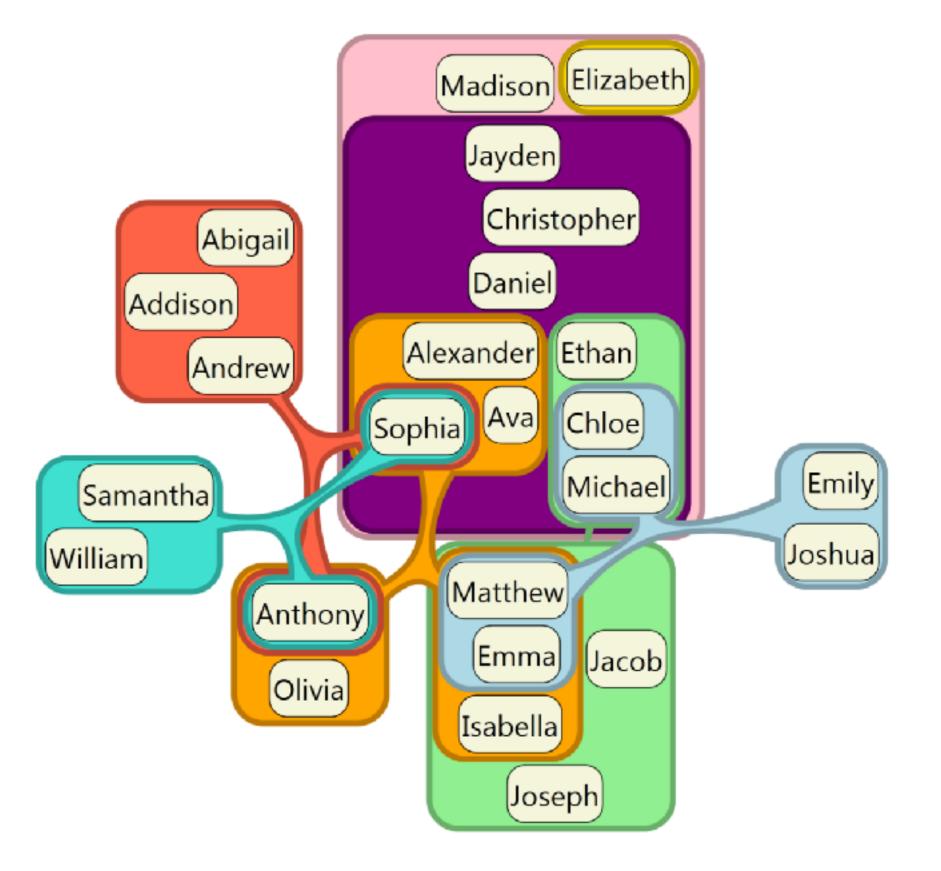








Containment can be nested



[Untangling Euler Diagrams, Riche and Dwyer, 2010]

Channels

- control appearance of marks
 - proportional to or based on attributes

- many names
 - -visual channels
 - -visual variables
 - -retinal channels
 - -visual dimensions
 - ...

- Position
 - → Horizontal
- → Vertical



→ Both

Color



Shape









Tilt



→ Size









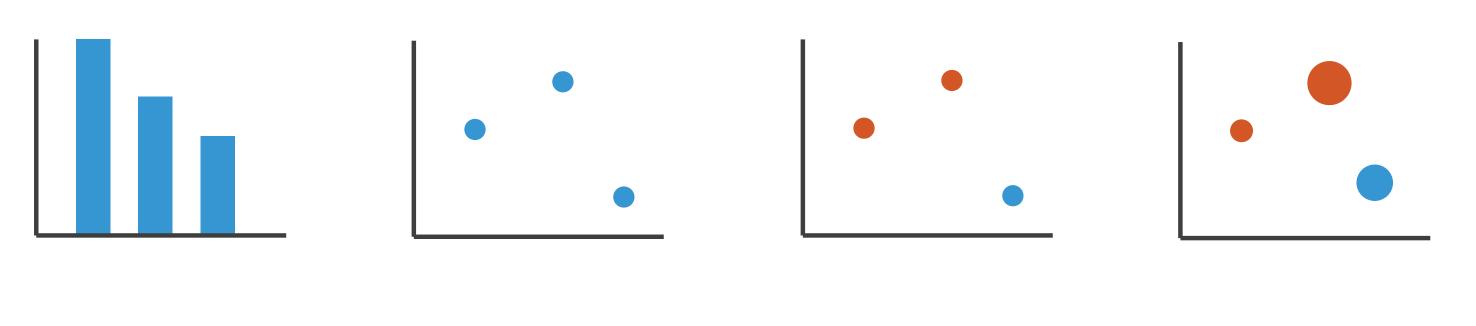






Visual encoding

- analyze idiom structure
 - -as combination of marks and channels



l: vertical position

2: vertical position horizontal position

3:
vertical position
horizontal position
color hue

4:
vertical position
horizontal position
color hue
size (area)

mark: line

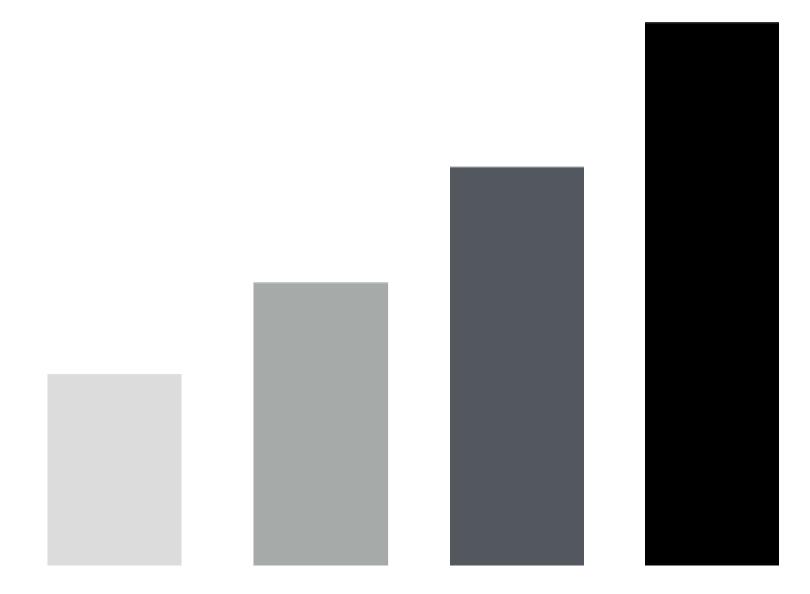
mark: point

mark: point

mark: point

Redundant encoding

- multiple channels
 - -sends stronger message
 - -but uses up channels



Length, Position, and Value

What is wrong with this picture?

• should use channel proportional to data!



https://twitter.com/ChaseThomason/status/1118478036507164672?s=19

When to use which channel?

expressiveness

match channel type to data type

effectiveness

some channels are better than others

Channels

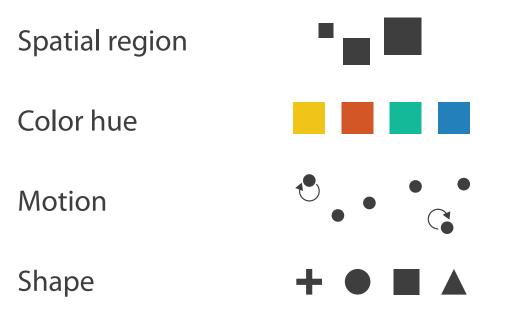
Position on common scale Position on unaligned scale Length (1D size) Tilt/angle Area (2D size) Depth (3D position) Color luminance Color saturation Curvature Volume (3D size)



Channels: Matching Types

Magnitude Channels: Ordered Attributes Position on common scale Position on unaligned scale Length (1D size) Tilt/angle Area (2D size) Depth (3D position) Color luminance Color saturation Curvature Volume (3D size)

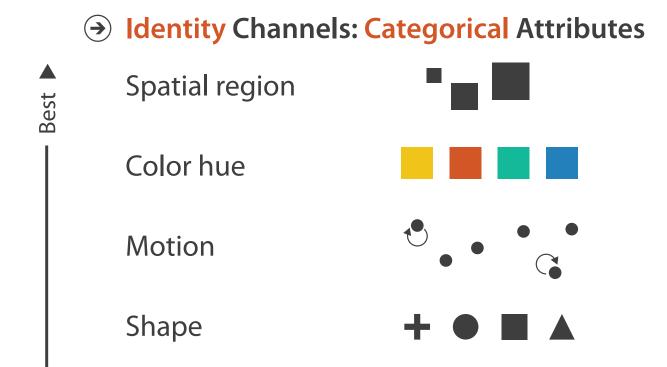
→ Identity Channels: Categorical Attributes



- expressiveness principle
 - -match channel and data characteristics
 - -magnitude for ordered
 - how much? which rank?
 - -identity for categorical
 - -what?

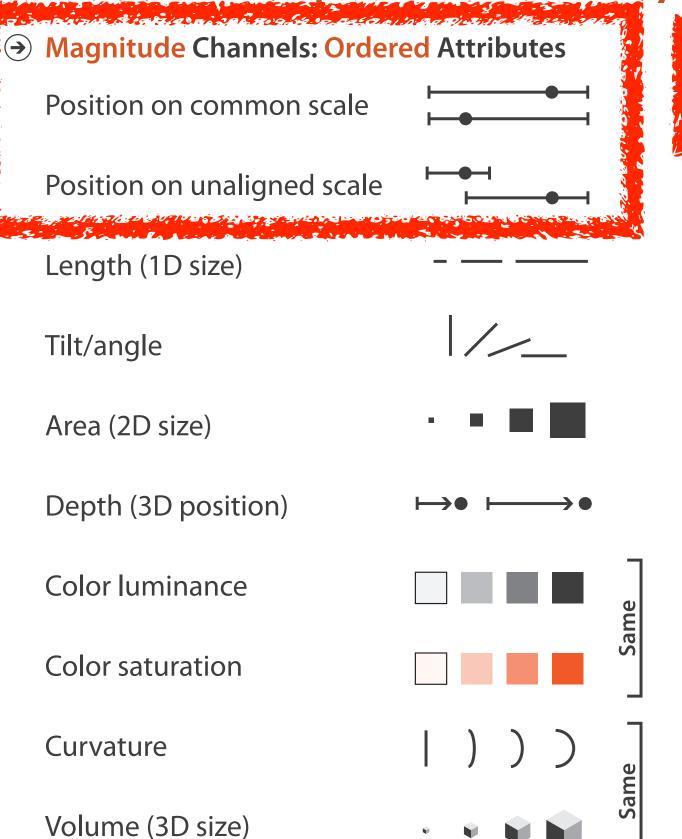
Channels: Rankings

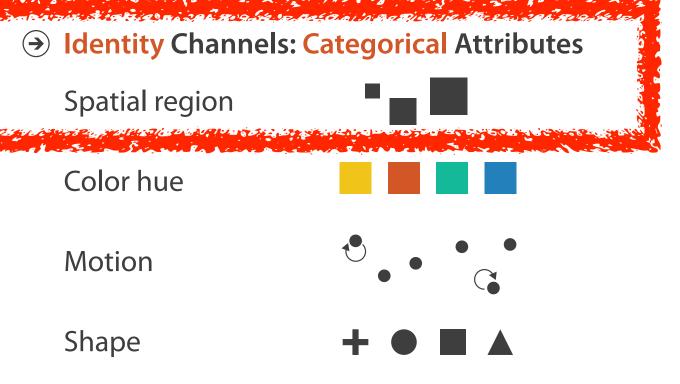
Magnitude Channels: Ordered Attributes Position on common scale Position on unaligned scale Length (1D size) Tilt/angle Area (2D size) Depth (3D position) Color luminance Color saturation Curvature Volume (3D size)



- expressiveness principle
 - -match channel and data characteristics
- effectiveness principle
 - encode most important attributes with highest ranked channels

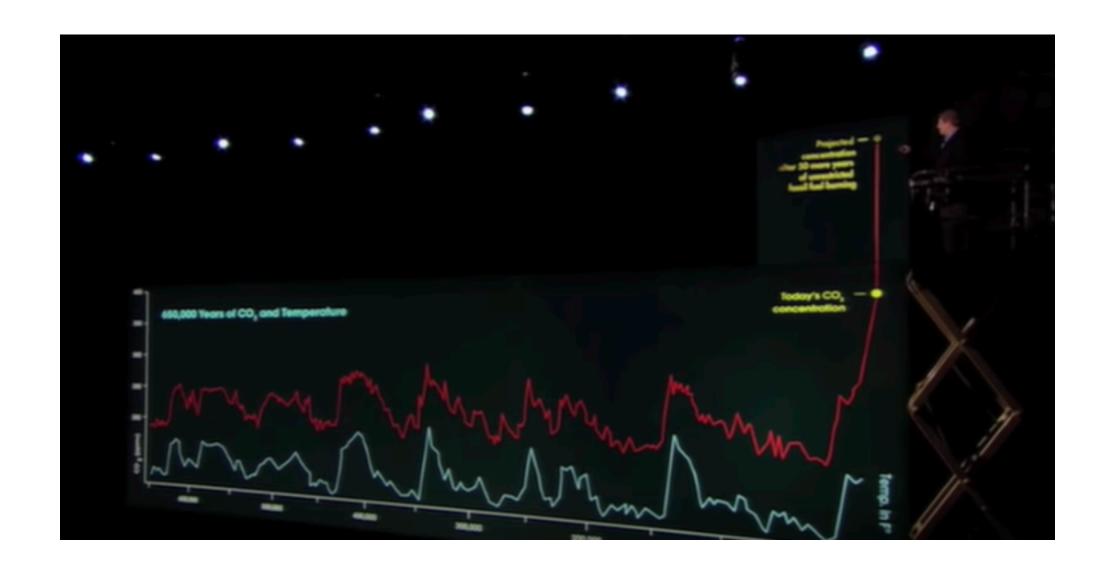
Channels: Expressiveness types and effectiveness rankings





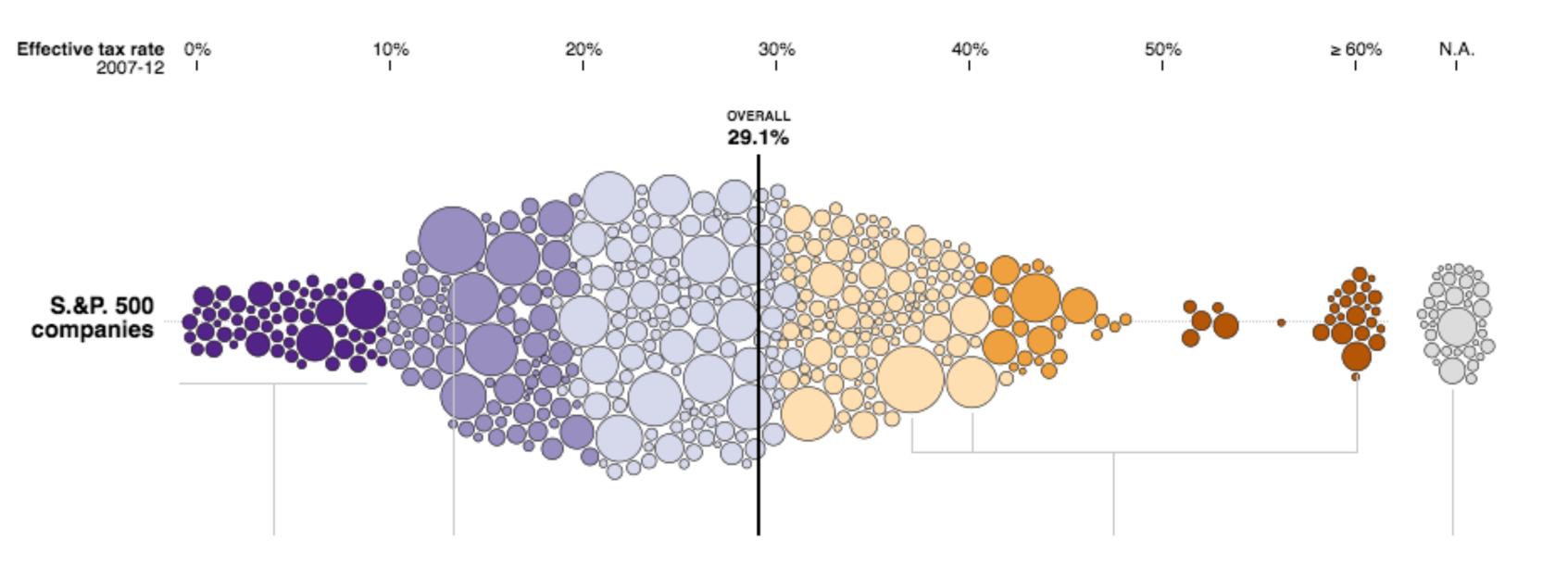
- expressiveness principle
 - -match channel and data characteristics
- effectiveness principle
 - -encode most important attributes with highest ranked channels
 - -spatial position ranks high for both

• A: Inconvenient Truth

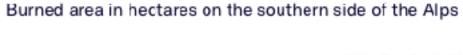


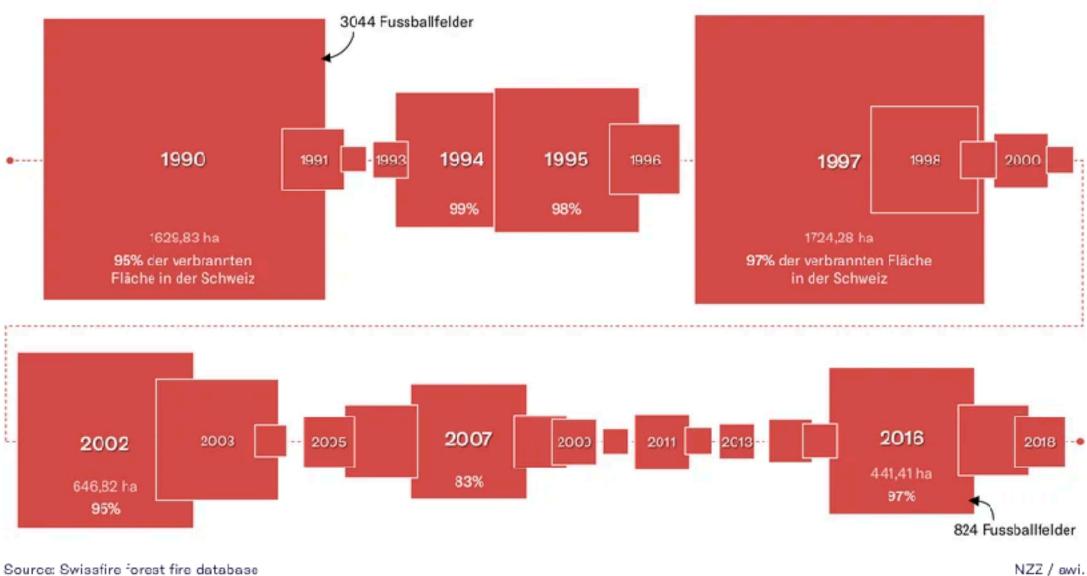
https://www.youtube.com/watch?v=9tkDK2mZlOo

B:Tax Rates

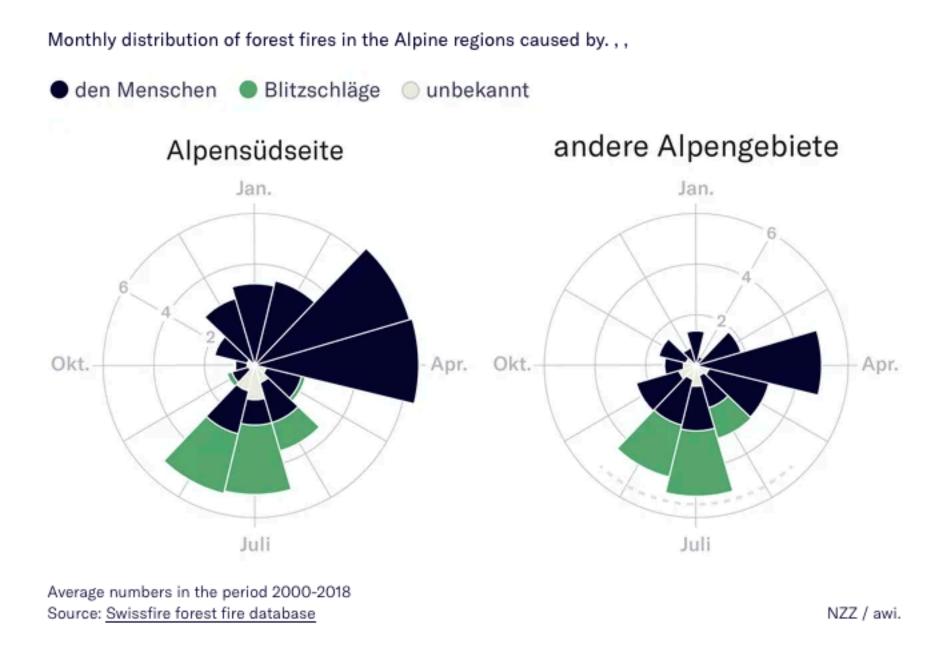


C:Alpen Forest Fires



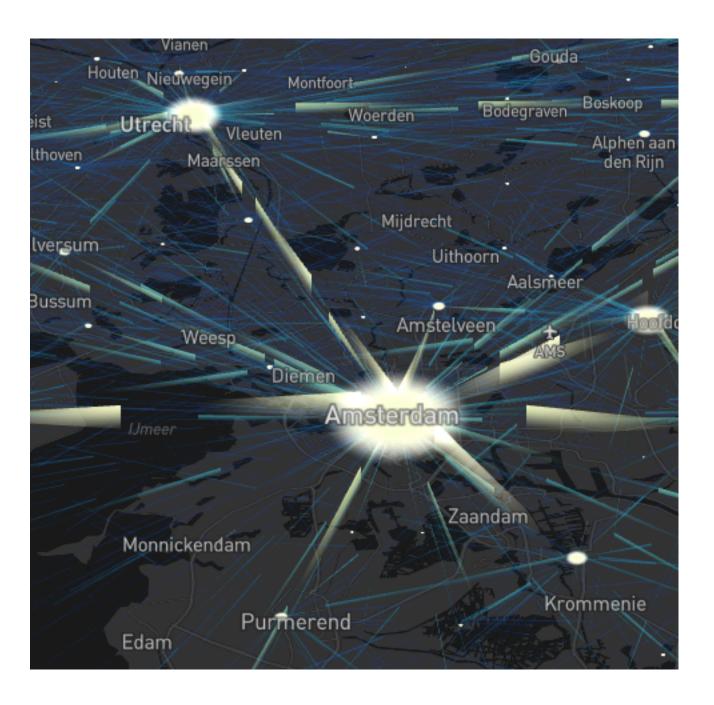


• D: More Alpen Forest Fires



https://www.nzz.ch/wissenschaft/waldbraende-erklaert-in-der-schweiz-und-in-europa-ld.1483688

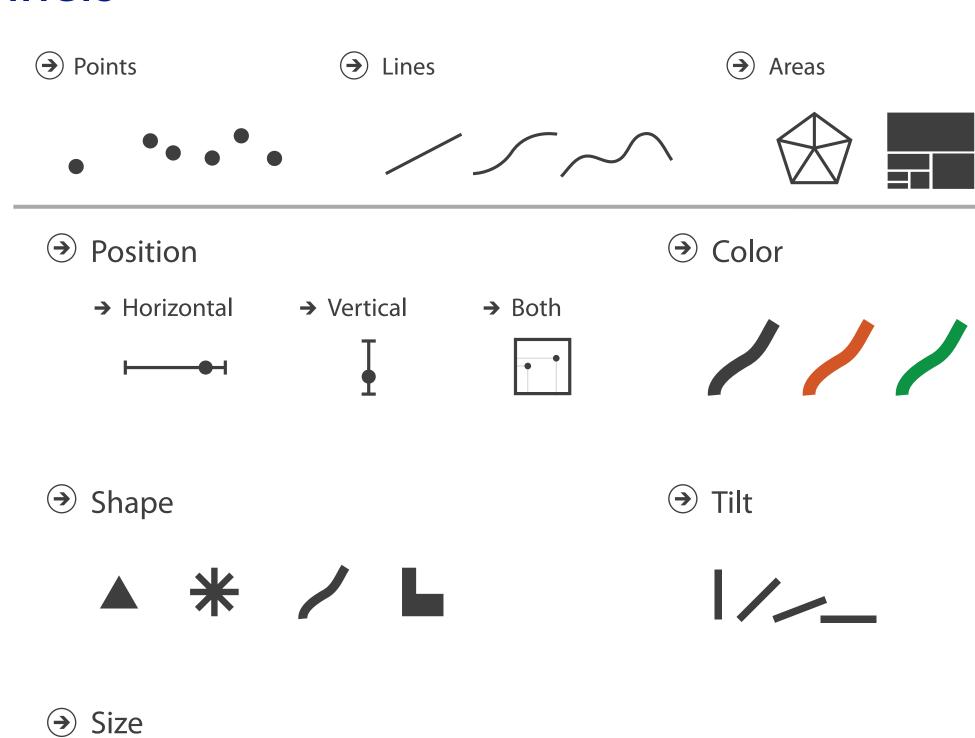
• E: Netherlands Commuters



https://observablehq.com/@ilyabo/animated-flow-map-of-commuters-in-the-netherlands-in-2016

Reminder: Marks and channels

- marks
 - basic geometric elements
- channels
 - control appearance of marks



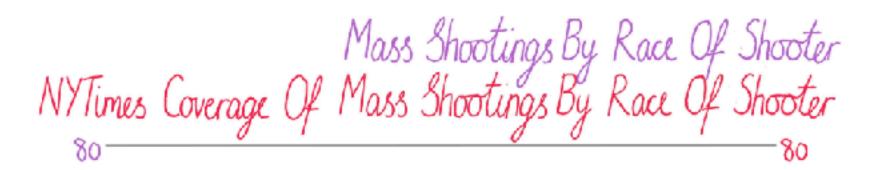
→ Area

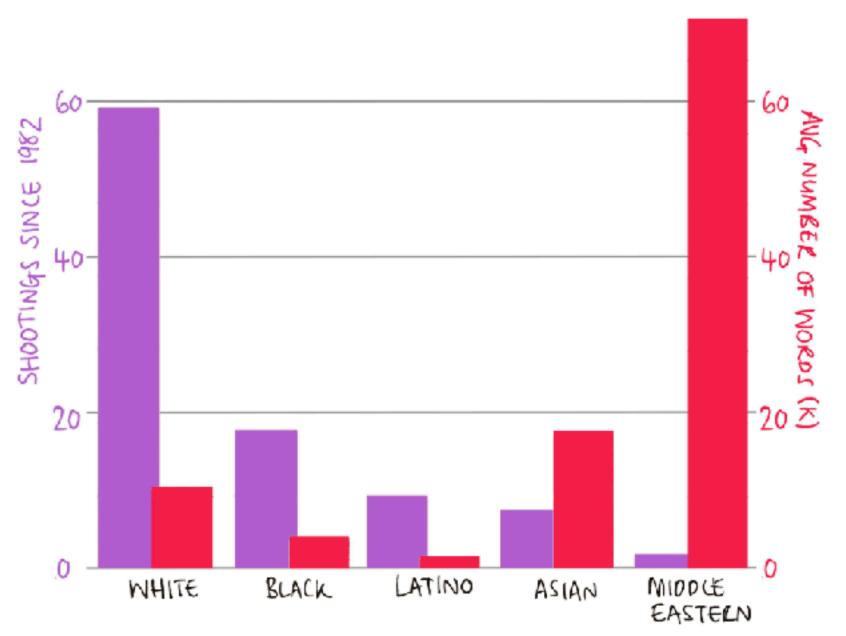
→ Length



→ Volume

A: Shooting Media Coverage

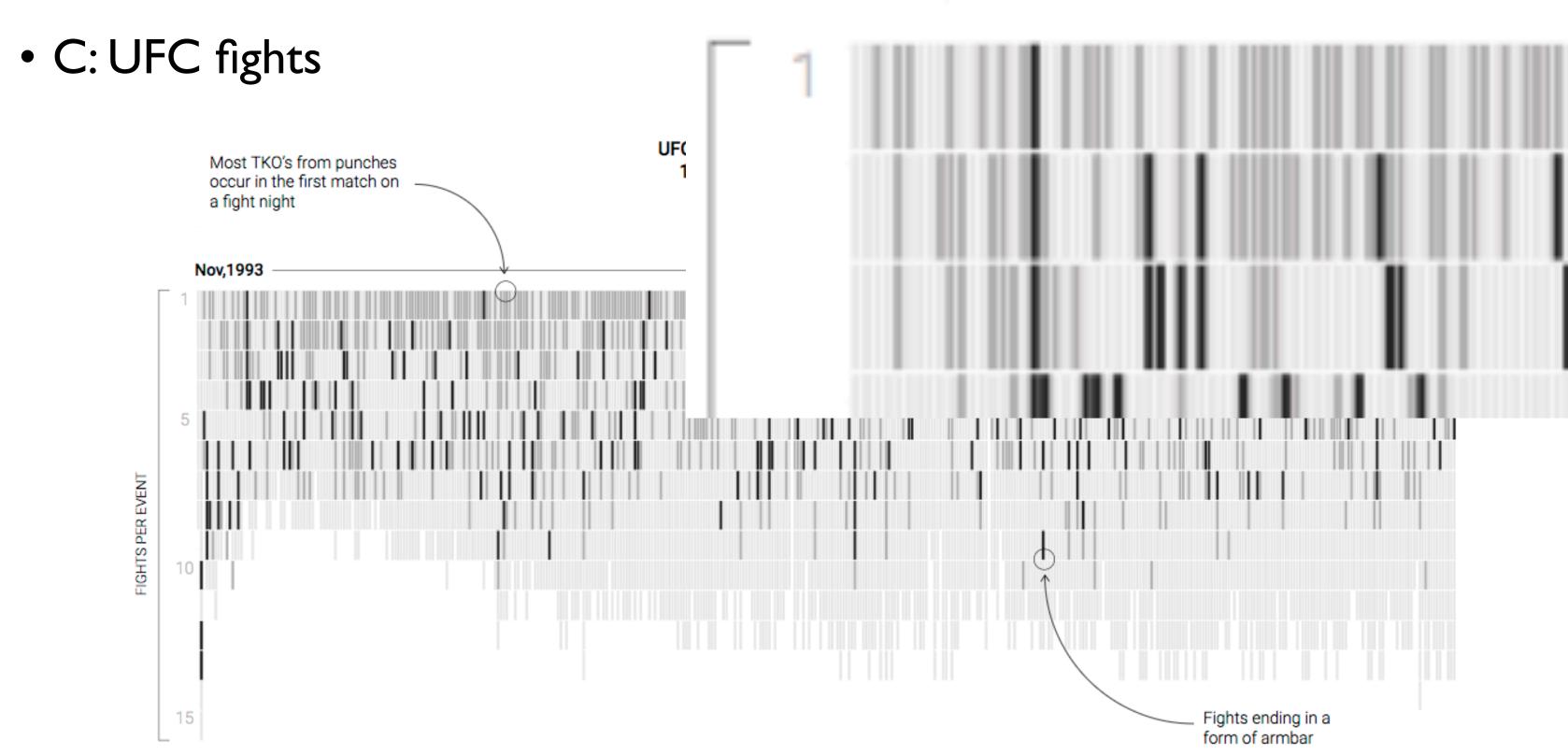




• B: Sunsqatch

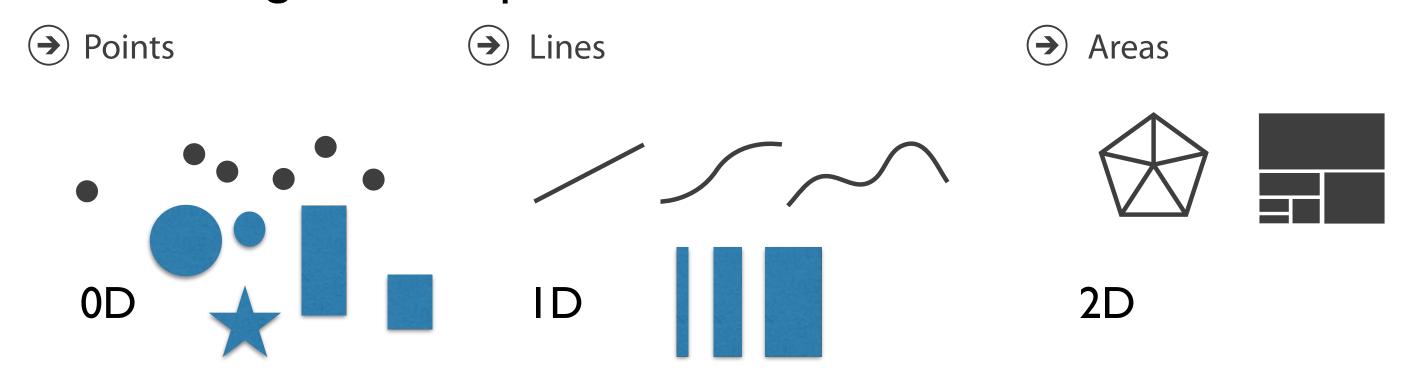


Nov,1993



Marks: Constrained vs encodable

• math view: geometric primitives have dimensions



- constraint view: mark type constrains what else can be encoded
 - -points: 0 constraints on size, can encode more attributes w/ size & shape
 - -lines: I constraint on size (length), can still size code other way (width)
 - -areas: 2 constraints on size (length/width), cannot size code or shape code
- quick check: can you size-code another attribute, or is size/shape in use? 26

Analyzing marks

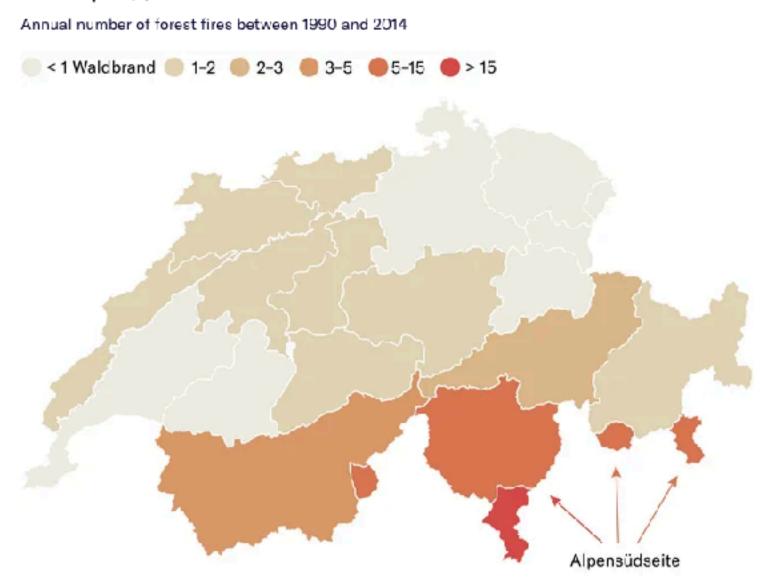
- what type of mark?
 - -line?
 - no, not length coded
 - -point mark with rectangular shape?
 - yes!
 - -area?
 - no, area/shape does not convey meaning

Nov,1993



• D:Yet More Alpen Forest Fires

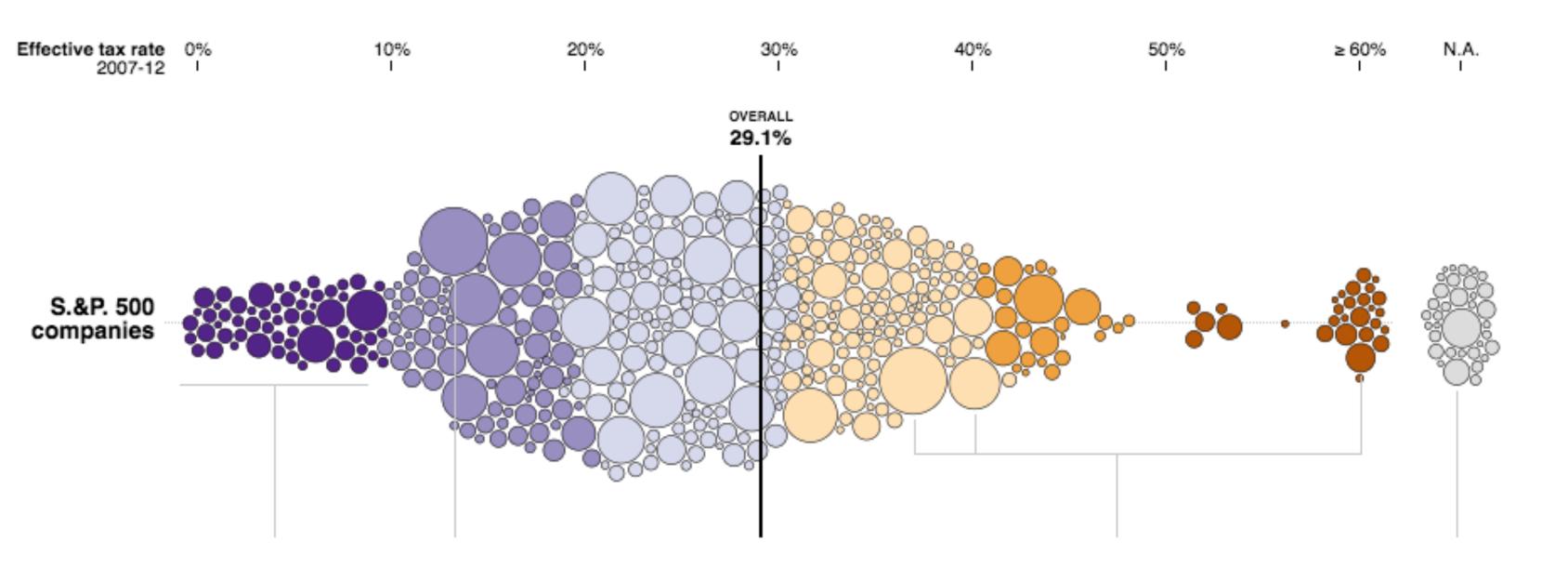
Most forest fires in Switzerland occur on the southern side of the Alps. , ,



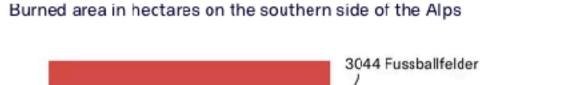
Source: Climate Change Forest, Pluess et al., 2016

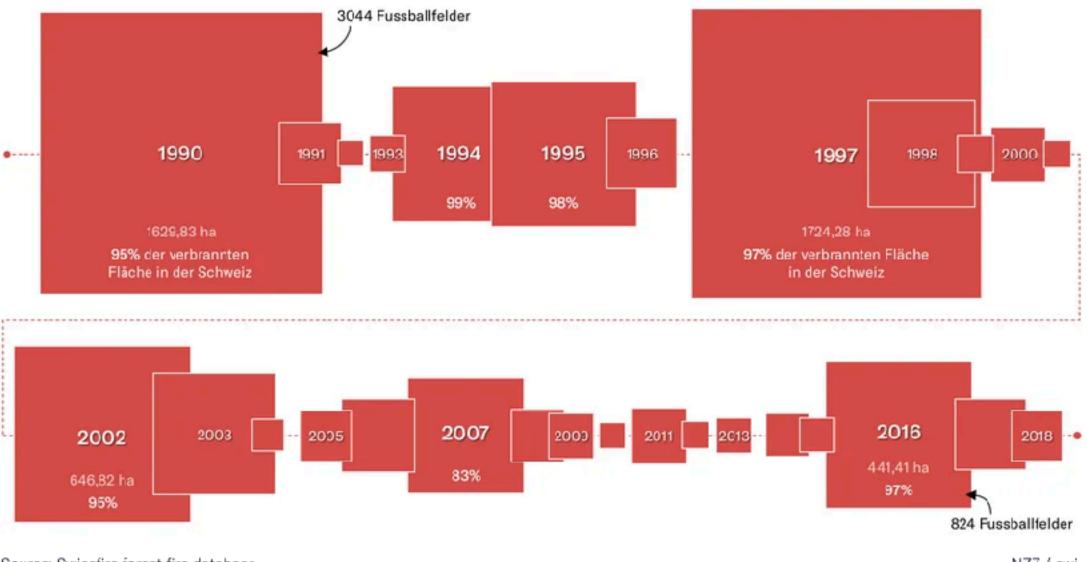
NZZ / awi.

• E:Tax Rates



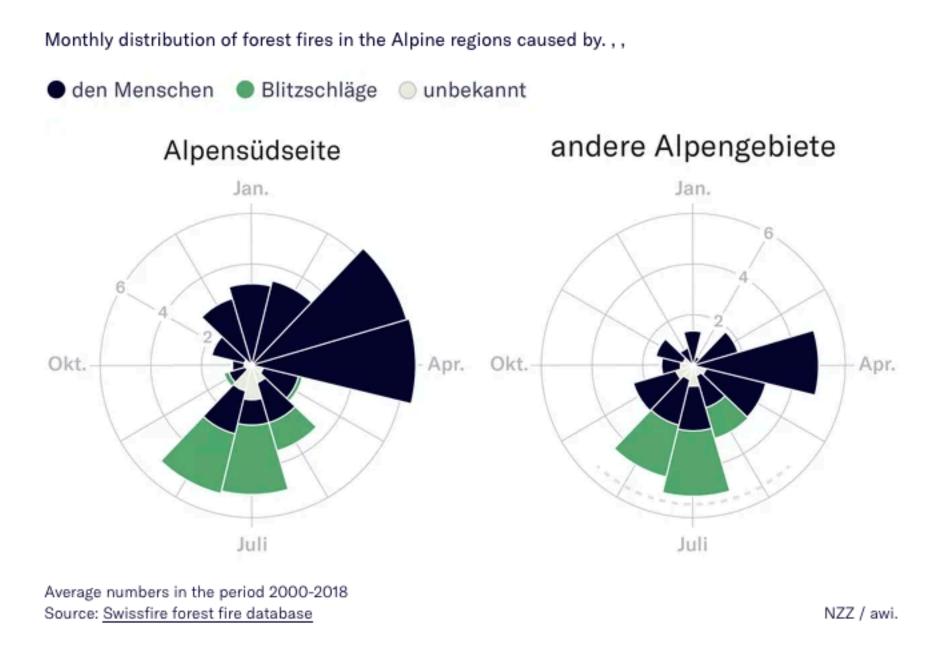
• F:Alpen Forest Fires





NZZ / awi. Source: Swissfire forest fire database

• G: More Alpen Forest Fires



https://www.nzz.ch/wissenschaft/waldbraende-erklaert-in-der-schweiz-und-in-europa-ld.1483688

Scope of analysis

• simplifying assumptions: one mark per item, single view

- later on
 - -multiple views
 - -multiple marks in a region (glyph)
 - -some items not represented by marks (aggregation and filtering)

Channel effectiveness

- accuracy: how precisely can we tell the difference between encoded items?
- discriminability: how many unique steps can we perceive?
- separability: is our ability to use this channel affected by another one?
- popout: can things jump out using this channel?

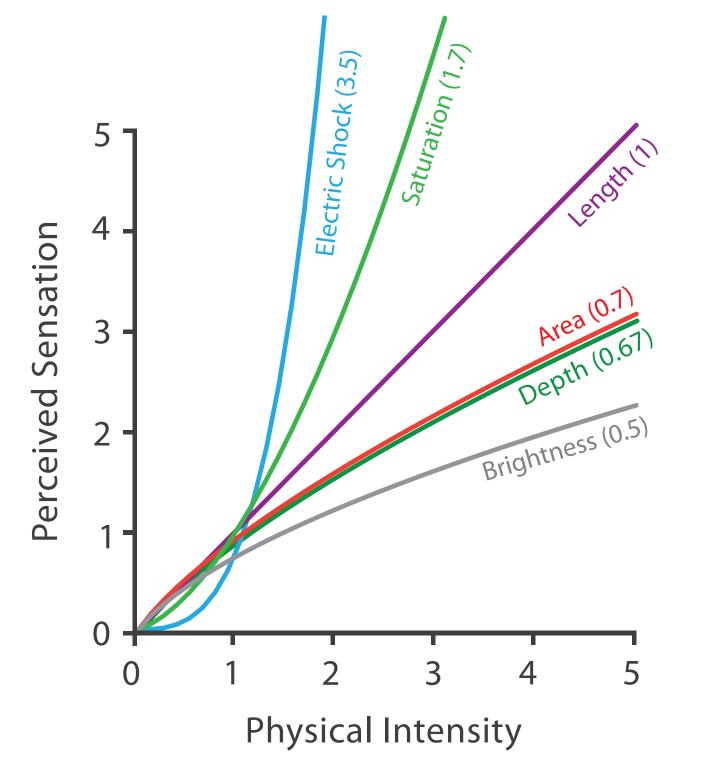
Accuracy: Fundamental theory

- length is accurate: linear
- others magnified or compressed
 - –exponent characterizes

Steven's Psychophysical Power Law: S= I^N

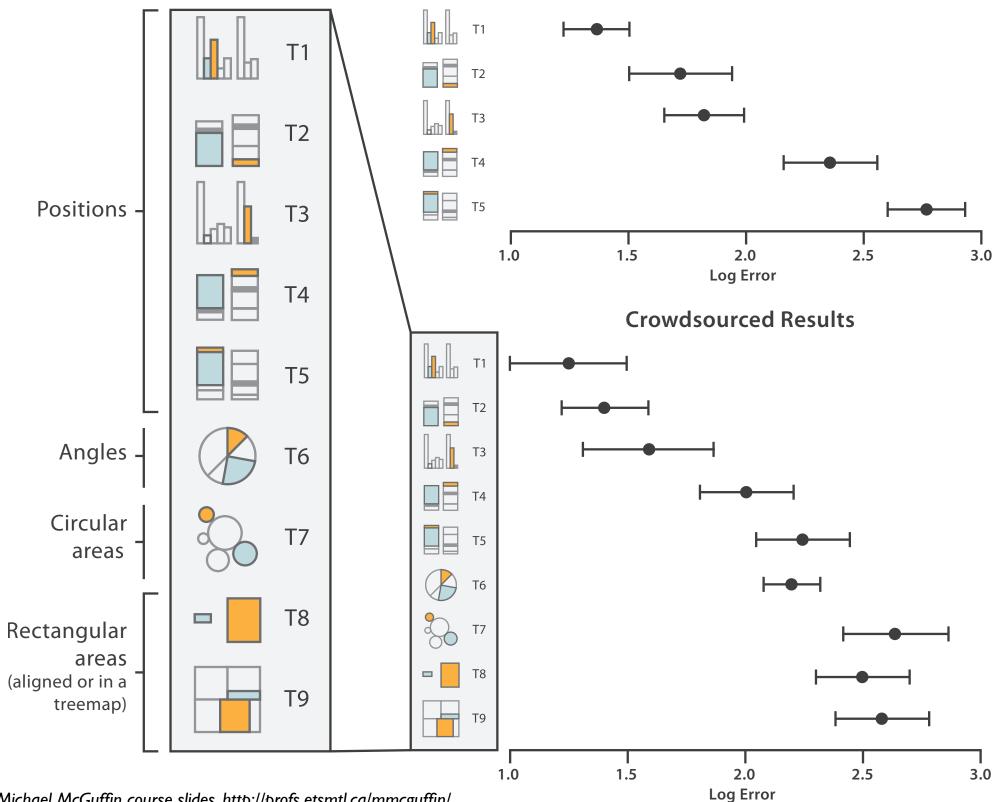






Accuracy: Vis experiments

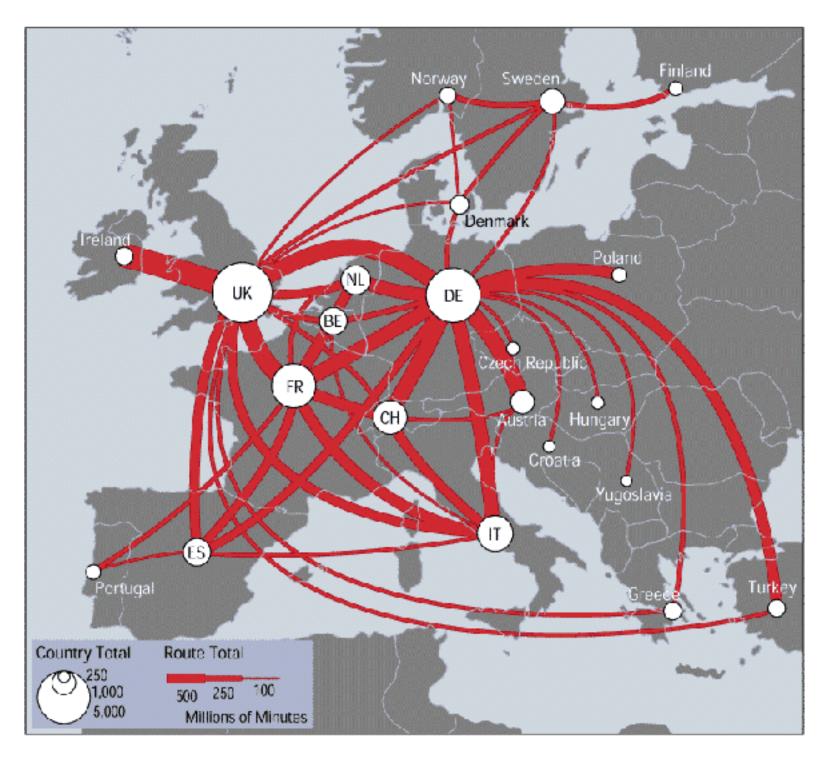
Cleveland & McGill's Results



[Crowdsourcing Graphical Perception: Using Mechanical Turk to Assess Visualization Design. Heer and Bostock. Proc ACM Conf. Human Factors in Computing Systems (CHI) 2010, p. 203-212.]

Discriminability: How many usable steps?

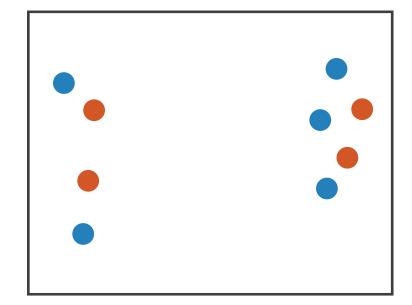
- must be sufficient for number of attribute levels to show
 - -linewidth: few bins but salient



[mappa.mundi.net/maps/maps 0 | 4/telegeography.html]

Separability vs. Integrality

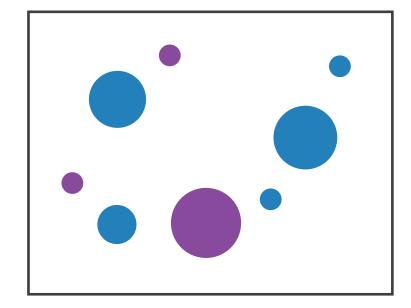
Position+ Hue (Color)



Fully separable

2 groups each

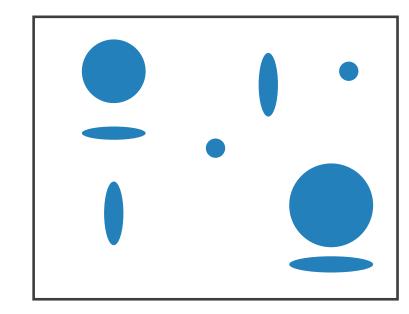
Size
+ Hue (Color)



Some interference

2 groups each

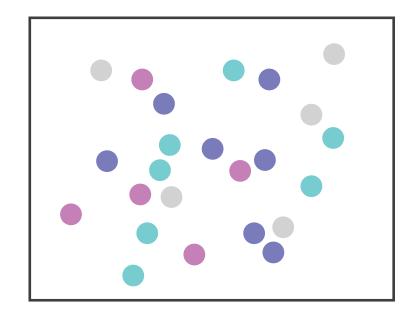
Width
+ Height



Some/significant interference

3 groups total: integral area

Red + Green

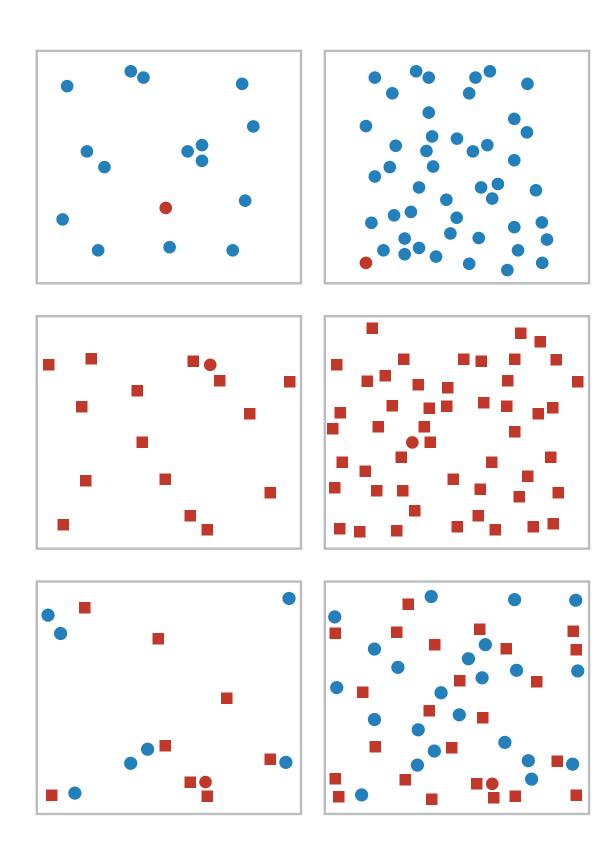


Major interference

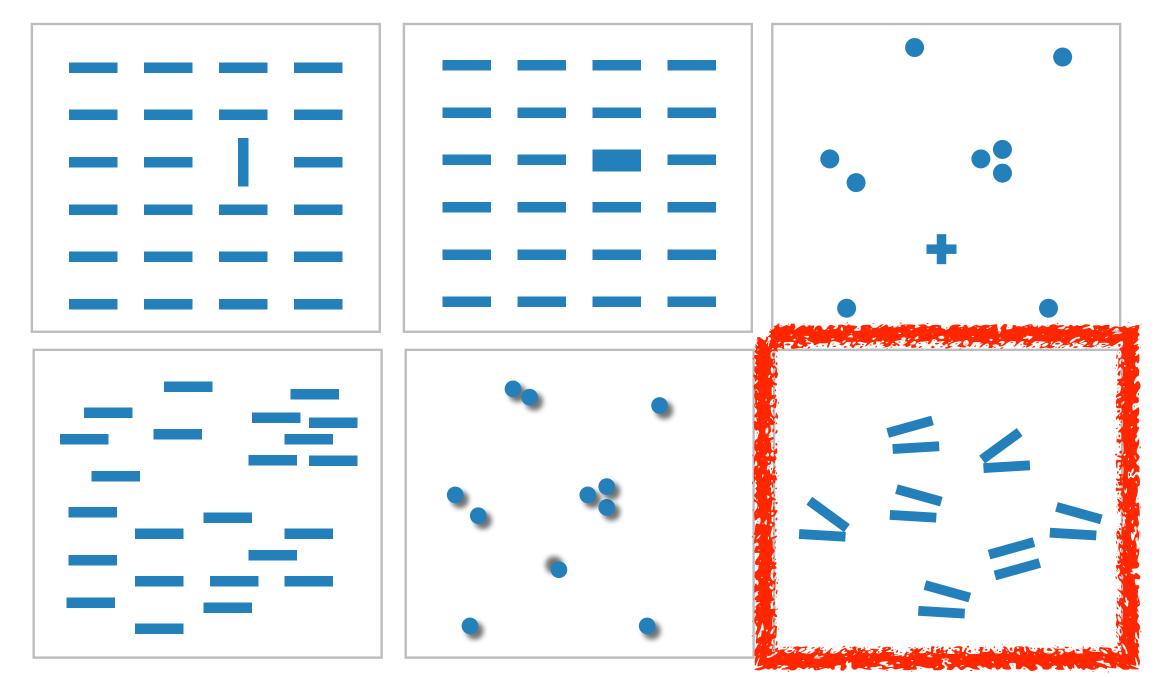
4 groups total: integral hue

Popout

- find the red dot
 - -how long does it take?
- parallel processing on many individual channels
 - -speed independent of distractor count
 - speed depends on channel and amount of difference from distractors
- serial search for (almost all) combinations
 - -speed depends on number of distractors



Popout



- many channels: tilt, size, shape, proximity, shadow direction, ...
- but not all! parallel line pairs do not pop out from tilted pairs

Grouping

- containment
- connection

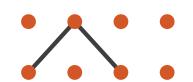
- proximity
 - -same spatial region
- similarity
 - -same values as other categorical channels

Marks as Links

Containment



Connection



→ Identity Channels: Categorical Attributes

Spatial region



Color hue



Motion

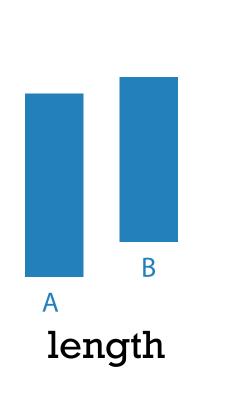


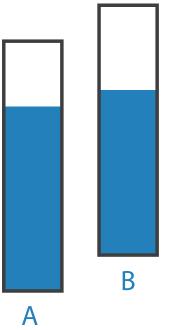
Shape

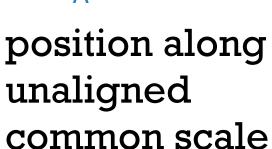


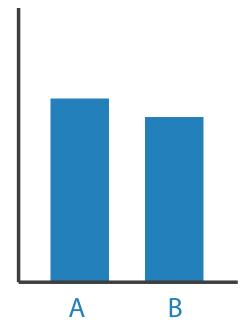
Relative vs. absolute judgements

- perceptual system mostly operates with relative judgements, not absolute
 - -that's why accuracy increases with common frame/scale and alignment
 - -Weber's Law: ratio of increment to background is constant
 - filled rectangles differ in length by 1:9, difficult judgement
 - white rectangles differ in length by 1:2, easy judgement









position along aligned scale

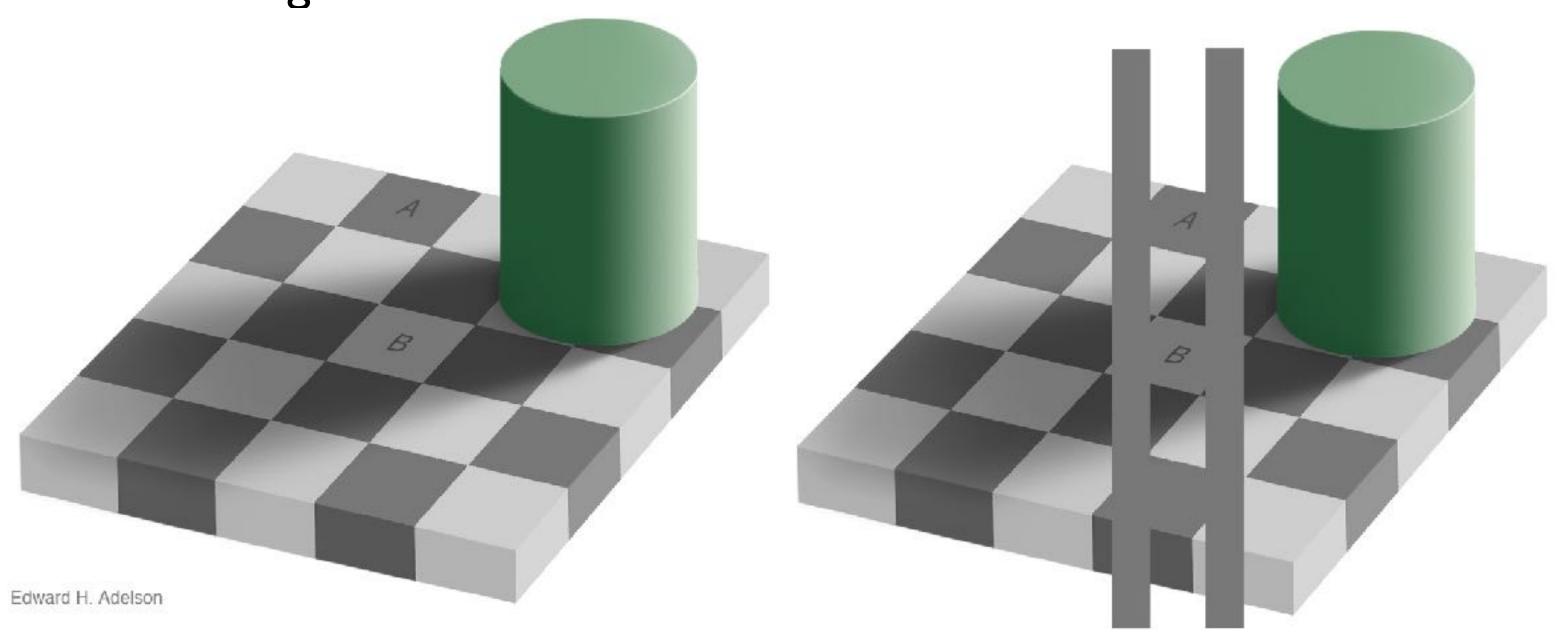
Factors affecting accuracy

- alignment
- distractors
- distance
- common scale



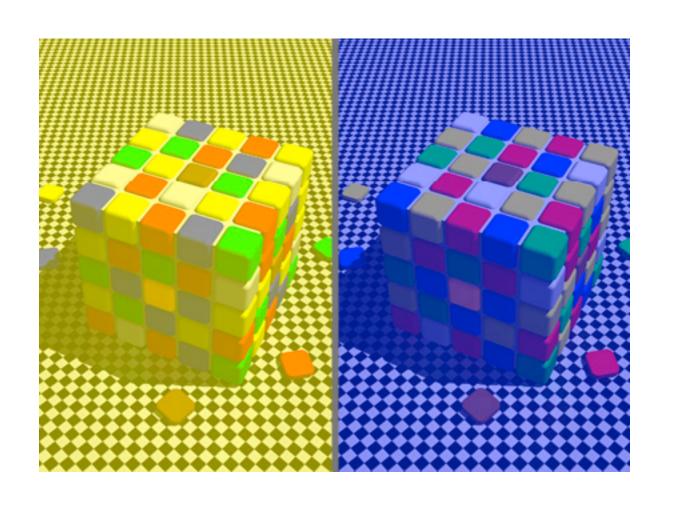
Relative luminance judgements

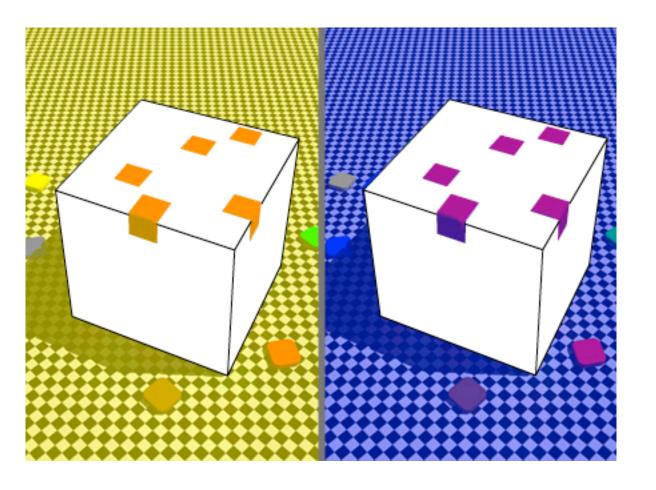
 perception of luminance is contextual based on contrast with surroundings



Relative color judgements

• color constancy across broad range of illumination conditions





Upcoming

- D3 videos to watch, week 3
 - -Making a Bar Chart with D3 and SVG [30 min]
- Quiz 2, due by Fri Jan 17, 8am
- labs start this week!
 - -Fri 9-10, 11-12, 4-5
 - -strongly recommended but optional: we do not track attendance
 - -TA office hours for individual consultation and help
 - TAs will typically alternate weeks
 - if you can't register, try attending the one you want
 - seats for registered students first, but may be room
- Foundations Exercise 2 out, due Wed Jan 22
- Programming Exercise I out, due Wed Jan 29

Credits

- Visualization Analysis and Design (Ch 5)
- Alex Lex & Miriah Meyer, http://dataviscourse.net/