University of British Columbia
CPSC 111, Intro to Computation
2009W2: Jan-Apr 2010
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Loops I

Lecture 17, Fri Feb 12 2010

borrowing from slides by Kurt Eiselt

http://www.cs.ubc.ca/~tmm/courses/111-10

Reading

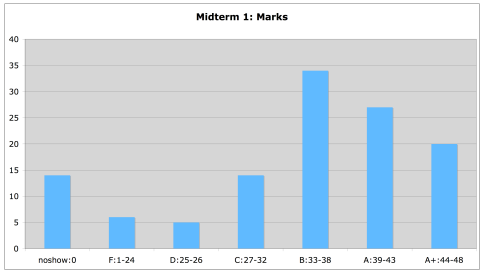
- This week: Chapter 5 all (5.1-5.4)
  - second edition: Chap 6
- Next week: Chapter 6 all (6.1-6.4)
  - second edition: Chap 7

News

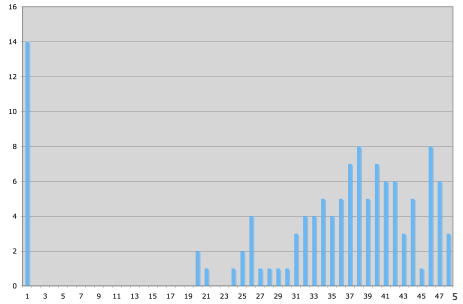
- Next week is reading week
  - no lectures or labs or tutorials
- Midterms returned today
  - Grades, statistics already posted on WebCT
  - returned end of class, line up by last name (A-Z)

Midterm Marks Distribution

- marks will not be scaled



Midterm Distribution: Detailed



Regrading

- Reminder: protocol for regrade requests
  - read solution and marking scheme first, carefully
    - no regrade requests accepted until at least 24 hours after material is handed back
      - exception: arithmetic errors
  - regrade requests must be in writing (paper or email)
    - assignments: to marker (listed on cover sheet)
      - if still have dispute after discussion with TA, can escalate to instructor
    - exams: to instructor

Recap: Comparing Strings

- Relational operator **==** is wrong way to compare

```
String name1 = "Bubba";
String name2 = "Bubba";
System.out.println(name1 == name2);  // prints false
```

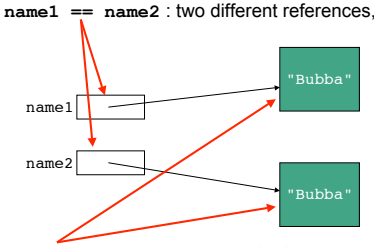
- **equals** method is right way to compare Strings

```
String name1 = "Bubba";
String name2 = "Bubba";
System.out.println(name1.equals(name2)); // prints true
```

  - why? diagrams will help

Recap: Comparing Strings

- **name1 == name2** : two different references, **false**



- **name1.equals(name2)** : contents same, **true**

Recap: Short-Circuting Evaluation

- Java evaluates complex expressions left to right
  - short-circuiting: Java stops evaluating once value is clearly true or false
    - aka lazy evaluation

```
if ((b > a) && (c == 10))
    System.out.println("when b<=a short-circuit");
if ((b > a) || (c == 10))
    System.out.println("when b>a short-circuit");
```

- Corollary: avoid statements with side effects

```
if ((b > a) || (c++))
    System.out.println("Danger Will Robinson!");
```


Recap: Conditional Syntax

if (boolean expression) statement
else if (boolean expression) statement
  - optional: zero, one, or many

else statement
  - optional

- **if**, **else** are reserved words
- parentheses mandatory
- statement can be
  - single line
  - block of several lines enclosed in **{ }**

Recap: Comparing Floats/Doubles

- Relational operator for equality not safe for floating point comparison

```
if (.3 == 1.0/10.0 + 1.0/10.0 + 1.0/10.0))
  System.out.println("Beware roundoff error");
```

- Check if difference close to 0 instead

```
if (Math.abs(f1 - f2) < TOLERANCE)
   System.out.println ("Essentially equal.");
```


Recap: Comparing Characters

- Safe to compare character types with relational operators

```
char c = 'a';
char d = 'b';
if (c == d)
   System.out.println("they match");
```


Recap: Switch Syntax

```
switch ( expression ) {
  case value:
     statements
     break;
  case value:
     statements
     break;
  default:
     statements
```

- **switch**, **case**, **break** are reserved words
- expression and value must be int or char
  - value cannot be variable
- break important, or else control flow continues to next set
- statements can be one line or several lines
- default executed if no values match expression

Objectives

- Practice with conditionals
- Understand basic loops


```
public class NestTest3 {
    public static void main (String[] args) {
        respondToName("Flocinaucinihilipilification");
        respondToName("Supercalifragilisticexpialidocious");
        respondToName("Ambrose");
        respondToName("Kermit");
        respondToName("Miss Piggy!!");
        respondToName("Spot");
        respondToName("me");
    }
    public static void respondToName(String name) {
        System.out.println("You're named " + name);
        if (name.length() > 20) {
            System.out.println("Gosh, long name");
            System.out.println("Keeping typists busy...");
        } else if (name.length() > 30) {
            System.out.println("Over the top");
        } else if (name.length() < 10) {
            if (name.charAt(0) == 'A')
                System.out.println("You're first");
            else if (name == "Kermit")
                System.out.println("You're a frog");
                System.out.println("I love animals");
        } else if (name.equals("Spot")) {
            System.out.println("You're spotted");
        } else if (name.length() < 3) {
            System.out.println("Concise!");
        }
    }
}
```


Repetition, Iteration, Loops

- Computers good at performing same task many times
- Loops allow repetitive operations in programs
  - aka iteration statements, repetition statements
- Loops handy in real life too

Climbing Stairs

- Am I at the top of the stairs?

Climbing Stairs

- Am I at the top of the stairs?
- No.
- Climb up one step.

Climbing Stairs

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Climbing Stairs

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- Am I at the top of the stairs?
- No.
- Climb up one step.
- Am I at the top of the stairs?
- No.
- Climb up one step.
- ...and so on...

Washing Hair

- Lather

Washing Hair

- Lather
- Rinse

Washing Hair

- Lather
- Rinse
- Repeat

Washing Hair

- Lather
- Rinse
- Repeat
- When do you stop??

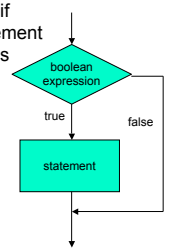
`While` Statement

```
while (boolean expression)
  body
```

- Simplest form of loop in Java
- Body of loop can be
  - single statement
  - whole block of many statements in curly braces
- Control flow
  - body executed if expression is true
  - then boolean expression evaluated again
  - if expression still true, body executed again
  - repetition continues until expression false
  - then processing continues with next statement after loop

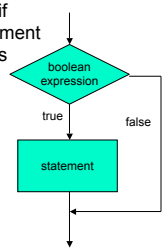
`If` Versus `While` Statements

how if statement works

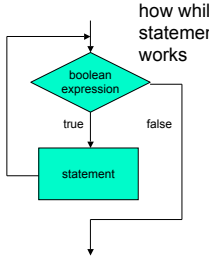


`If` Versus `While` Statements

how if statement works

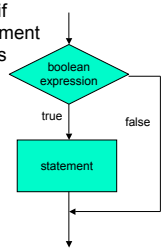


how while statement works

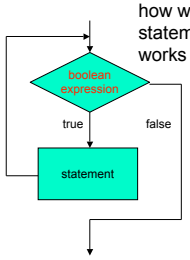


`If` Versus `While` Statements

how if statement works



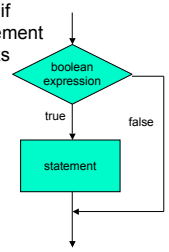
how while statement works



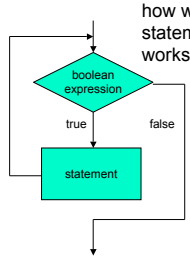
- How can loop boolean change from false to true?

`If` Versus `While` Statements

how if statement works



how while statement works



- These diagrams called flowcharts

Using `while` Statements

```
public class WhileDemo
{
  public static void main (String[] args)
  {
    int limit = 3;
    int counter = 1;

    while (counter <= limit)
    {
      System.out.println("The square of " + counter +
                         " is " + (counter * counter));
      counter = counter + 1;
    }
    System.out.println("End of demonstration");
  }
}
```

- **`while`** statement

Using `while` Statements

```
public class WhileDemo
{
  public static void main (String[] args)
  {
    int limit = 3;
    int counter = 1;

    while (counter <= limit)
    {
      System.out.println("The square of " + counter +
                         " is " + (counter * counter));
      counter = counter + 1;
    }
    System.out.println("End of demonstration");
  }
}
```

- boolean expression

Using `while` Statements

```
public class WhileDemo
{
  public static void main (String[] args)
  {
    int limit = 3;
    int counter = 1;

    while (counter <= limit)
    {
      System.out.println("The square of " + counter +
                         " is " + (counter * counter));
      counter = counter + 1;
    }
    System.out.println("End of demonstration");
  }
}
```

- **`while`** statement body

Using `while` Statements

```
public class WhileDemo
{
  public static void main (String[] args)
  {
    int limit = 3;
    int counter = 1;

    while (counter <= limit)
    {
      System.out.println("The square of " + counter +
                         " is " + (counter * counter));
      counter = counter + 1;
    }
    System.out.println("End of demonstration");
  }
}
```

- statement after **`while`**
  - control flow resumes here when boolean is false

Using `while` Statements

```
public class WhileDemo
{
  public static void main (String[] args)
  {
    int limit = 3;
    int counter = 1;

    while (counter <= limit)
    {
      System.out.println("The square of " + counter +
                         " is " + (counter * counter));
      counter = counter + 1;
    }
    System.out.println("End of demonstration");
  }
}
```

- trace what happens when execute

Using `while` Statements

```
public class WhileDemo
{
  public static void main (String[] args)
  {
    int limit = 3;
    int counter = 1;

    while (counter <= limit)
    {
      System.out.println("The square of " + counter +
                         " is " + (counter * counter));
      counter = counter + 1;
    }
    System.out.println("End of demonstration");
  }
}
```

limit 3

Using `while` Statements

```
public class WhileDemo
{
  public static void main (String[] args)
  {
    int limit = 3;
    int counter = 1;

    while (counter <= limit)
    {
      System.out.println("The square of " + counter +
                         " is " + (counter * counter));
      counter = counter + 1;
    }
    System.out.println("End of demonstration");
  }
}
```

limit 3 counter 1

Using `while` Statements

```
public class WhileDemo
{
  public static void main (String[] args)
  {
    int limit = 3;
    int counter = 1;

    while (counter <= limit)
    {
      System.out.println("The square of " + counter +
                         " is " + (counter * counter));
      counter = counter + 1;
    }
    System.out.println("End of demonstration");
  }
}
```

limit 3 counter 1 Is counter <= limit? yes

Using `while` Statements

```
public class WhileDemo
{
  public static void main (String[] args)
  {
    int limit = 3;
    int counter = 1;

    while (counter <= limit)
    {
      System.out.println("The square of " + counter +
                         " is " + (counter * counter));
      counter = counter + 1;
    }
    System.out.println("End of demonstration");
  }
}
```

limit 3 counter 1 Is counter <= limit? yes

"The square of 1 is 1" printed on monitor

Using `while` Statements

```
public class WhileDemo
{
  public static void main (String[] args)
  {
    int limit = 3;
    int counter = 1;

    while (counter <= limit)
    {
      System.out.println("The square of " + counter +
                         " is " + (counter * counter));
      counter = counter + 1;
    }
    System.out.println("End of demonstration");
  }
}
```

limit 3 counter 2

Using `while` Statements

```
public class WhileDemo
{
  public static void main (String[] args)
  {
    int limit = 3;
    int counter = 1;

    while (counter <= limit)
    {
      System.out.println("The square of " + counter +
                         " is " + (counter * counter));
      counter = counter + 1;
    }
    System.out.println("End of demonstration");
  }
}
```

limit 3 counter 2 Is counter <= limit? yes

Using `while` Statements

```
public class WhileDemo
{
  public static void main (String[] args)
  {
    int limit = 3;
    int counter = 1;

    while (counter <= limit)
    {
      System.out.println("The square of " + counter +
                         " is " + (counter * counter));
      counter = counter + 1;
    }
    System.out.println("End of demonstration");
  }
}
```

limit 3 counter 2 Is counter <= limit? yes

"The square of 2 is 4" printed on monitor

Using `while` Statements

```
public class WhileDemo
{
  public static void main (String[] args)
  {
    int limit = 3;
    int counter = 1;

    while (counter <= limit)
    {
      System.out.println("The square of " + counter +
                         " is " + (counter * counter));
      counter = counter + 1;
    }
    System.out.println("End of demonstration");
  }
}
```

limit 3 counter 3

Using `while` Statements

```
public class WhileDemo
{
  public static void main (String[] args)
  {
    int limit = 3;
    int counter = 1;

    while (counter <= limit)
    {
      System.out.println("The square of " + counter +
                         " is " + (counter * counter));
      counter = counter + 1;
    }
    System.out.println("End of demonstration");
  }
}
```

limit 3 counter 3 Is counter <= limit? yes

Using `while` Statements

```
public class WhileDemo
{
  public static void main (String[] args)
  {
    int limit = 3;
    int counter = 1;

    while (counter <= limit)
    {
      System.out.println("The square of " + counter +
                         " is " + (counter * counter));
      counter = counter + 1;
    }
    System.out.println("End of demonstration");
  }
}
```

limit 3 counter 3 Is counter <= limit? yes

"The square of 3 is 9" printed on monitor

Using `while` Statements

```
public class WhileDemo
{
  public static void main (String[] args)
  {
    int limit = 3;
    int counter = 1;

    while (counter <= limit)
    {
      System.out.println("The square of " + counter +
                         " is " + (counter * counter));
      counter = counter + 1;
    }
    System.out.println("End of demonstration");
  }
}
```

limit 3 counter 4

Using `while` Statements

```
public class WhileDemo
{
  public static void main (String[] args)
  {
    int limit = 3;
    int counter = 1;

    while (counter <= limit)
    {
      System.out.println("The square of " + counter +
                         " is " + (counter * counter));
      counter = counter + 1;
    }
    System.out.println("End of demonstration");
  }
}
```

limit 3 counter 4 Is counter <= limit? NO!

Using `while` Statements

```
public class WhileDemo
{
  public static void main (String[] args)
  {
    int limit = 3;
    int counter = 1;

    while (counter <= limit)
    {
      System.out.println("The square of " + counter +
                         " is " + (counter * counter));
      counter = counter + 1;
    }
    System.out.println("End of demonstration");
  }
}
```

limit 3 counter 4 Is counter <= limit? NO!

"End of demonstration" printed on monitor

Climbing Stairs Again

- Am I at the top of the stairs?
- No.
- Climb up one step.
- Am I at the top of the stairs?
- No.
- Climb up one step.
- Am I at the top of the stairs?
- No.
- Climb up one step.
- Am I at the top of the stairs?
- No.
- Climb up one step.
- ...and so on...

Climbing Stairs Again

```
while (I'm not at the top of the stairs)
{
  Climb up one step
}
```

- Climbing stairs is a while loop!

Using `while` Statements

```
public class WhileDemo
{
  public static void main (String[] args)
  {
    int limit = 3;
    int counter = 1;

    while (counter >= limit)
    {
      System.out.println("The square of " + counter +
                         " is " + (counter * counter));
      counter = counter + 1;
    }
    System.out.println("End of demonstration");
  }
}
```

- change termination condition

Using `while` Statements

```
public class WhileDemo
{
  public static void main (String[] args)
  {
    int limit = 3;
    int counter = 1;

    while (counter >= limit)
    {
      System.out.println("The square of " + counter +
                         " is " + (counter * counter));
      counter = counter + 1;
    }
    System.out.println("End of demonstration");
  }
}
```

- change termination condition
  - body of loop never executed

Using `while` Statements

```
public class WhileDemo
{
  public static void main (String[] args)
  {
    int limit = 3;
    int counter = 1;

    while (counter >= counter)
    {
      System.out.println("The square of " + counter +
                         " is " + (counter * counter));
      counter = counter + 1;
    }
    System.out.println("End of demonstration");
  }
}
```

- change termination condition
  - always true

Infinite Loops

```
public class WhileDemo
{
  public static void main (String[] args)
  {
    int limit = 3;
    int counter = 1;

    while (counter >= counter)
    {
      System.out.println("The square of " + counter +
                         " is " + (counter * counter));
      counter = counter + 1;
    }
    System.out.println("End of demonstration");
  }
}
```

- if termination condition always true, loop never ends
  - infinite loop goes forever

Infinite Loops

```
public class WhileDemo
{
  public static void main (String[] args)
  {
    int limit = 3;
    int counter = 1;

    while (counter <= limit)
    {
      System.out.println("The square of " + counter +
                         " is " + (counter * counter));
      counter = counter - 1;
    }
    System.out.println("End of demonstration");
  }
}
```

- good termination condition
- but process never gets closer to condition

Infinite Loops

```
public class WhileDemo
{
  public static void main (String[] args)
  {
    int limit = 9;
    int counter = 0;

    while (counter != limit)
    {
      System.out.println("The square of " + counter +
                         " is " + (counter * counter));
      counter = counter + 2;
    }
    System.out.println("End of demonstration");
  }
}
```

- process gets closer to termination condition
- but never satisfies condition, keeps going past it

Another `while` Example

```
public class PrintFactorials
{
  public static void main (String[] args)
  {
    int limit = 10;
    int counter = 1;
    int product = 1;

    while (counter <= limit)
    {
      System.out.println("The factorial of " + counter +
                         " is " + product'\);
      counter = counter + 1;
      product = product * counter;
    }
    System.out.println("End of demonstration");
  }
}
```

- accumulate product

Questions?