

CPSC 340: Machine Learning and Data Mining

Regularization

Fall 2018



Admin

- **Midterm** is Thursday.
 - October 18th at 6:30pm.
 - Last names starting with A-L: BUCH A102.
 - Last names starting with M-Z: BUCH A104.
 - 80 minutes.
 - Closed-book.
 - One doubled-sided ‘cheat sheet’ for midterm.
 - Auditors do not take the midterm.
- There will be **two types of questions on the midterm**:
 - ‘Technical’ questions requiring things like pseudo-code or derivations.
 - Similar to assignment questions, and will only be on topics related to those in assignments.
 - ‘Conceptual’ questions testing understanding of key concepts.
 - All lecture slide material except “bonus slides” is fair game here.

Pathway to Graduate School Panel

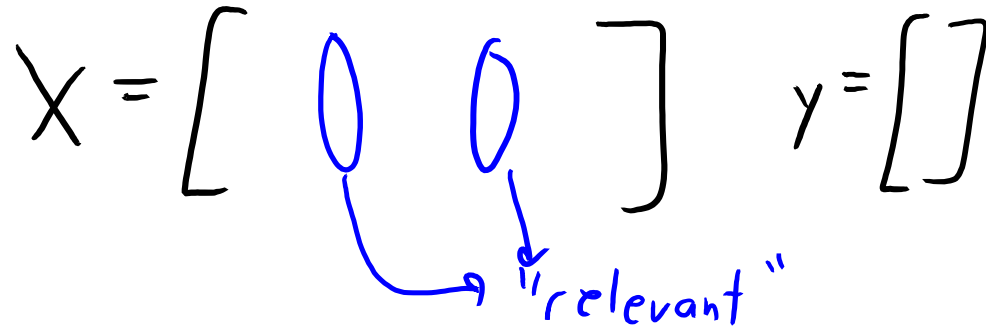
**Come hear alumni, grad
students, faculty share their
experience**

**Tues. Oct 16
12:30 pm – 2 pm
X836, ICICS/CS**

Sign up on my.cs.ubc.ca

Last Time: Feature Selection

- Last time we discussed **feature selection**:
 - Choosing set of “relevant” features.

$$X = \begin{bmatrix} \text{ } & \text{ } \end{bmatrix} \quad y = \begin{bmatrix} \text{ } \end{bmatrix}$$


- Most common approach is **search and score**:
 - Define “score” and “search” for features with best score.
- But it’s **hard to define the “score” and it’s hard to “search”**.
 - So we often use greedy methods like **forward selection**.
- Methods work ok on “toy” data, but are **frustrating on real data**.
 - Different methods may return very different results.
 - Defining whether a feature is “relevant” is complicated and ambiguous.

My advice if you want the “relevant” variables.

- Try the **association approach**.
- Try **forward selection with different values of λ** .
- Try out a few other feature selection methods too.
- **Discuss the results** with the domain expert.
 - They probably have an idea of why some variables might be relevant.
- **Don't be overconfident:**
 - These methods are probably not discovering how the world truly works.
 - “The algorithm has found that these variables are helpful in predicting y_i .”
 - Then a warning that these models are not perfect at finding relevant variables.

“Feature” Selection vs. “Model” Selection?

- **Model selection**: “which model should I use?”
 - KNN vs. decision tree, depth of decision tree, **degree of polynomial basis**.
- **Feature selection**: “which features should I use?”
 - Using feature 10 or not, **using quadratic as part of polynomial basis**.
- These two tasks are **highly-related**:
 - It’s a different “model” if we add x_i^2 to linear regression.
 - But the x_i^2 term is just a “feature” that could be “selected” or not.
 - Usually, “feature selection” means choosing from some “original” features.
 - You could say that “feature” selection is a special case of “model” selection.

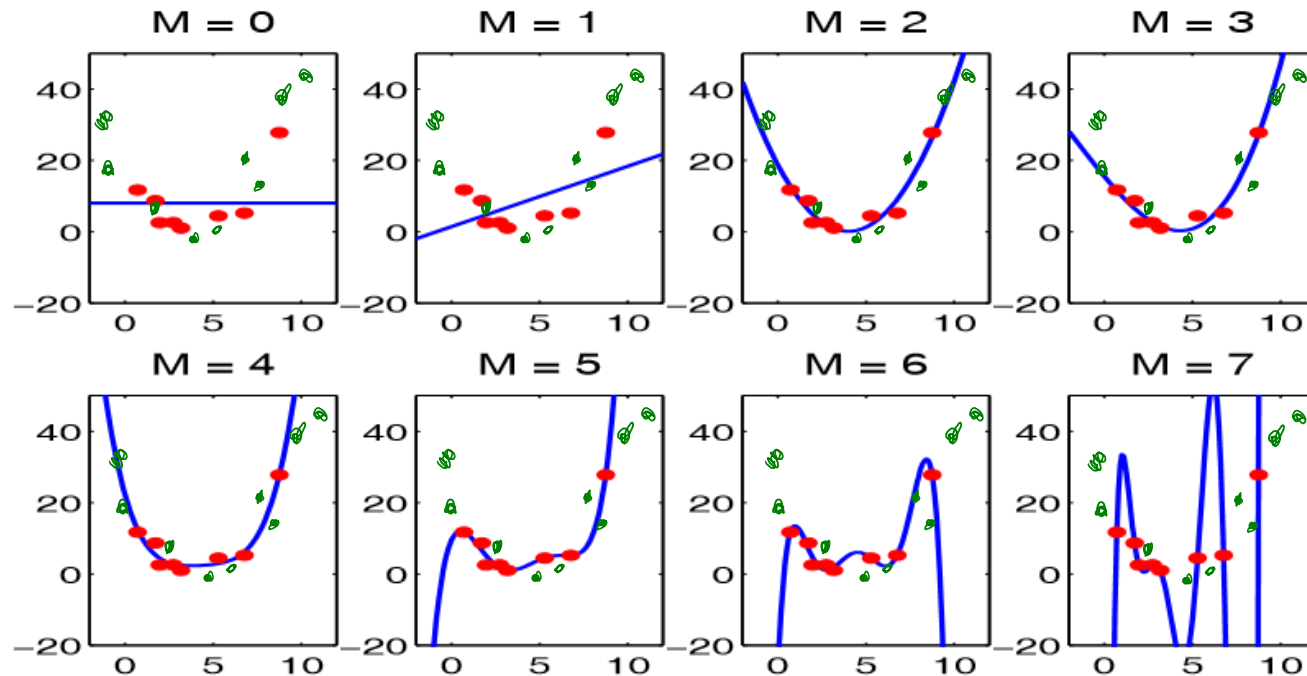
Can it help prediction to throw features away?

- First, note that **linear regression can overfit** with large 'd'.
 - Even though it's "just" a hyper-plane.
- Consider using $d=n$, with completely random features.
 - With high probability, you will be able to **get a training error of 0**.
 - But the features were random, this is **completely overfitting**.
- You could view "**number of features**" as a hyper-parameter.
 - Model gets more complex as you add more features.

(pause)

Recall: Polynomial Degree and Training vs. Testing

- We've said that **complicated models tend to overfit more.**



- But what if we **need a complicated model?**

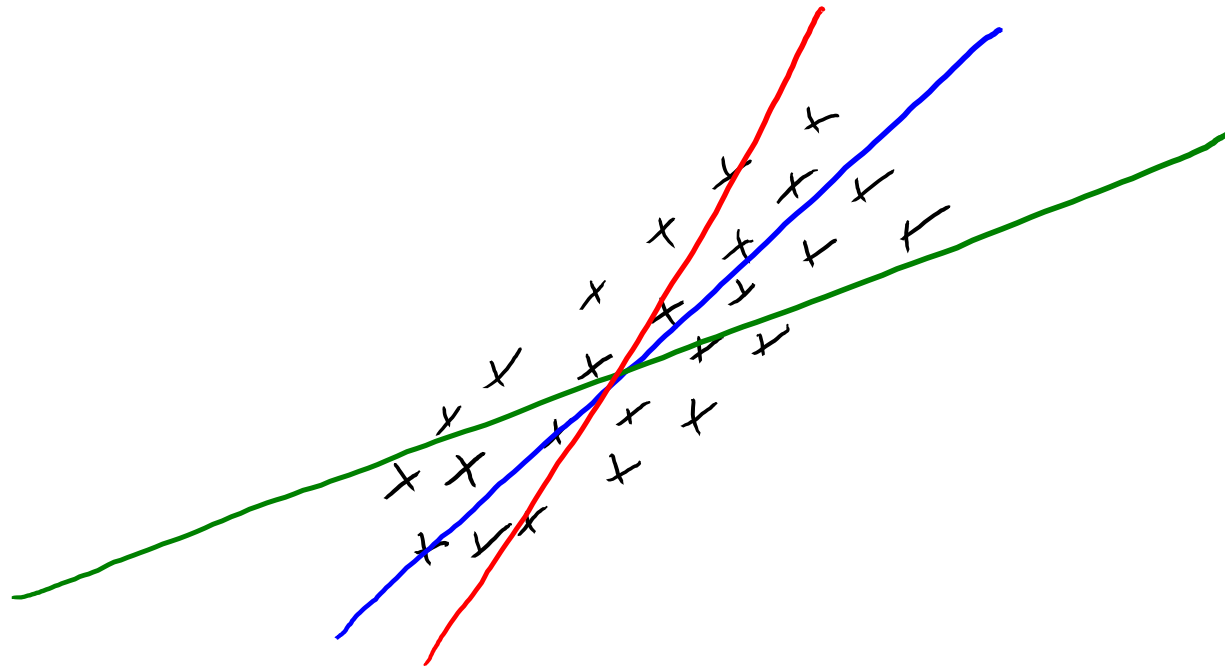
Controlling Complexity

- Usually “true” mapping from x_i to y_i is complex.
 - Might need high-degree polynomial.
 - Might need to combine many features, and don’t know “relevant” ones.
- But complex models can overfit.
- So what do we do???

- Our main tools:
 - Model averaging: average over multiple models to decrease variance.
 - Regularization: add a penalty on the complexity of the model.

Would you rather?

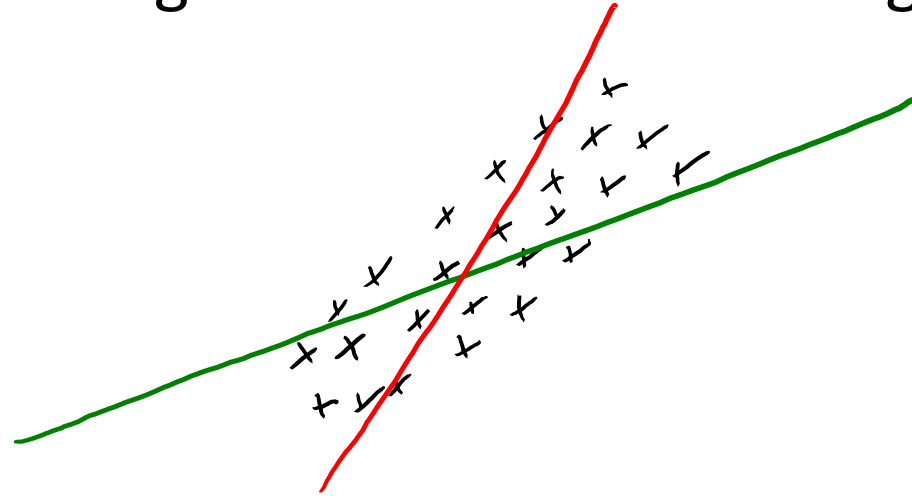
- Consider the following dataset and 3 linear regression models:



- Which line should we choose?

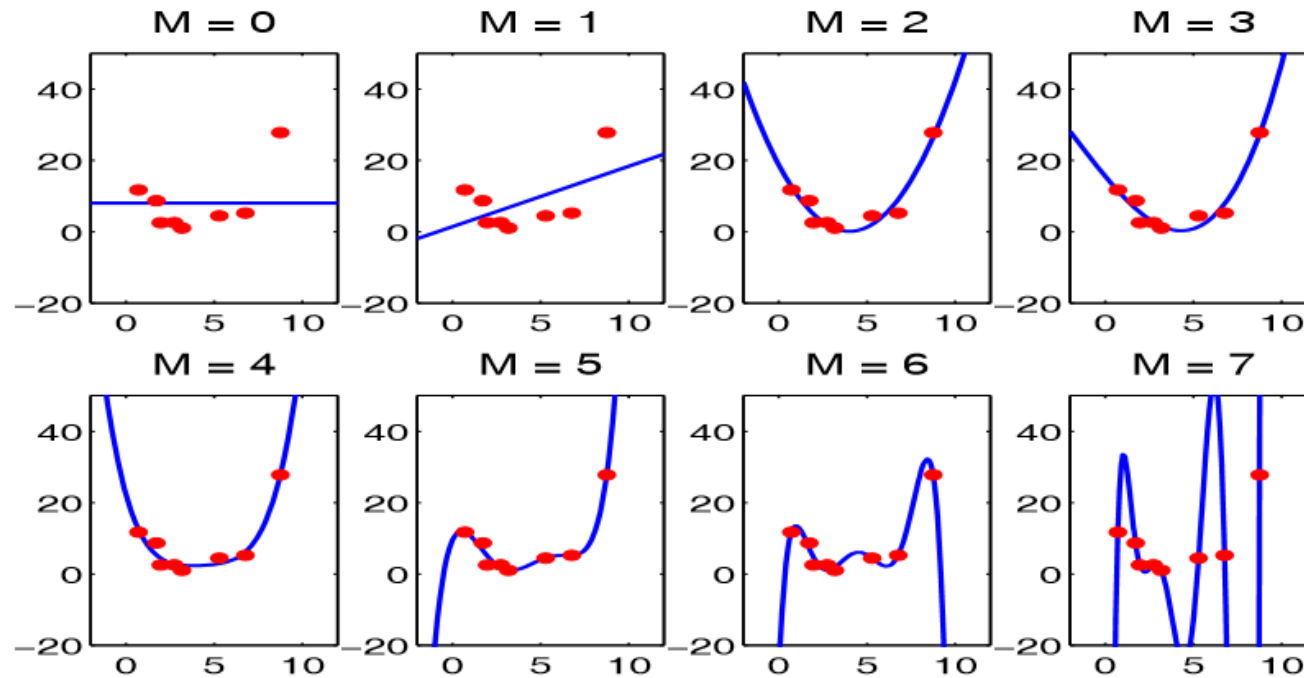
Would you rather?

- Consider the following dataset and 3 linear regression models:



- What if you are forced to choose between **red** and **green**?
 - They have the same training error.
- You should **pick green**.
 - The slope is smaller, so predictions are **less sensitive to having 'w' exactly right**.
 - Since green 'w' is less sensitive to data, test error might be lower.

Size of Regression Weights are Overfitting



- The regression weights w_j with degree-7 are huge in this example.
- The degree-7 polynomial would be less sensitive to the data, if we “regularized” the w_j so that they are small.

$$\hat{y}_i = 0.0001(x_i)^7 + 0.03(x_i)^3 + 3 \quad \text{vs.} \quad \hat{y}_i = 1000(x_i)^7 - 500(x_i)^6 + 890x_i$$

L2-Regularization

- Standard regularization strategy is L2-regularization:

$$f(w) = \frac{1}{2} \sum_{i=1}^n (w^T x_i - y_i)^2 + \frac{\lambda}{2} \sum_{j=1}^d w_j^2 \quad \text{or} \quad f(w) = \frac{1}{2} \|Xw - y\|^2 + \frac{\lambda}{2} \|w\|^2$$

- Intuition: large slopes w_j tend to lead to overfitting.
- Objective balances getting low error vs. having small slopes ' w_j '.
 - “You can increase the training error if it makes ‘w’ much smaller.”
 - Nearly-always reduces overfitting.
 - Regularization parameter $\lambda > 0$ controls “strength” of regularization.
 - Large λ puts large penalty on slopes.

L2-Regularization

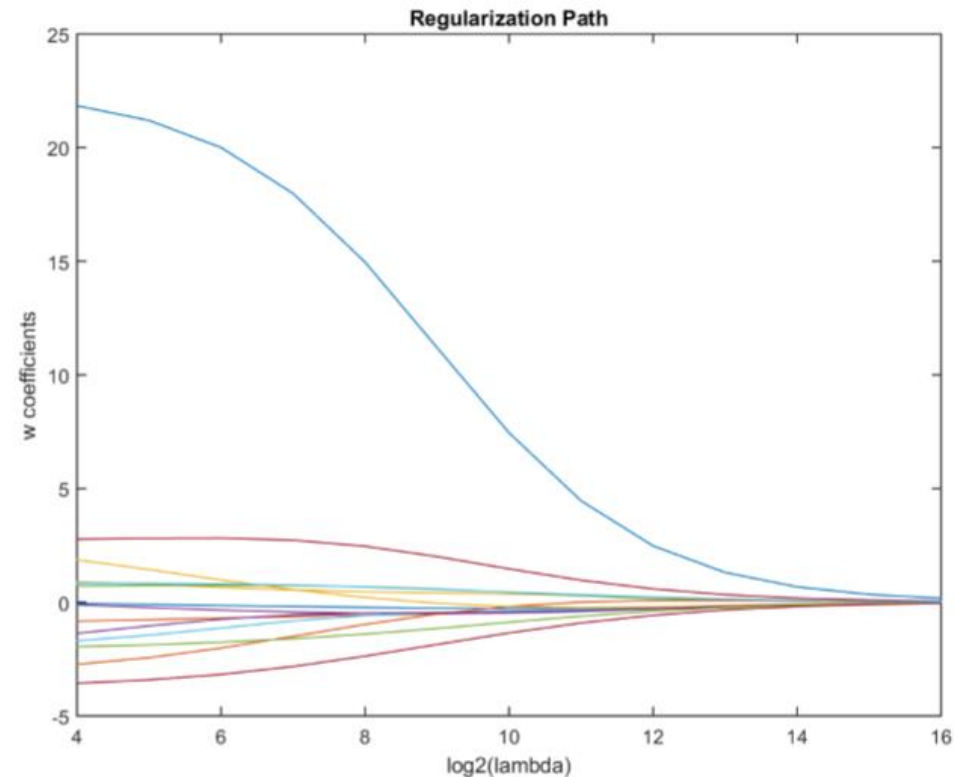
- Standard **regularization** strategy is **L2-regularization**:

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- In terms of fundamental trade-off:
 - Regularization **increases training error**.
 - Regularization **decreases approximation error**.
- How should you choose λ ?
 - Theory: as 'n' grows λ should be in the range $O(1)$ to (\sqrt{n}) .
 - Practice: optimize **validation set** or **cross-validation** error.
 - This **almost always decreases the test error**.

Regularization Path

- **Regularization path** is a plot of the optimal weights ' w_j ' as ' λ ' varies:



- Starts with least squares with $\lambda=0$, and w_j converge to 0 as λ grows.

L2-regularization and the normal equations

- When using L2-regularization we can just set $\nabla f(w)$ to 0 and solve.

- Loss before: $f(w) = \|Xw - y\|_2^2$

- Loss after: $f(w) = \|Xw - y\|_2^2 + \lambda \|w\|_2^2$

- Gradient before: $\nabla f(w) = X^T Xw - X^T y$

- Gradient after: $\nabla f(w) = X^T Xw - X^T y + \lambda w$

- Linear system before: $X^T Xw = X^T y$

- Linear system after: $(X^T X + \lambda I)w = X^T y$

- But unlike $X^T X$, the matrix $(X^T X + \lambda I)$ is always invertible:

- Multiply by its inverse for unique solution: $w = (X^T X + \lambda I)^{-1} (X^T y)$

Gradient Descent for L2-Regularized Least Squares

- The L2-regularized least squares objective and gradient:

$$f(w) = \frac{1}{2} \|Xw - y\|^2 + \frac{\lambda}{2} \|w\|^2 \quad \nabla f(w) = X^T(Xw - y) + \lambda w$$

- Gradient descent iterations for L2-regularized least squares:

$$w^{t+1} = w^t - \alpha^t \left[\underbrace{X^T(Xw^t - y) + \lambda w^t}_{\nabla f(w^t)} \right]$$

- Cost of gradient descent iteration is still $O(nd)$.
 - Can show **number of iterations decrease as λ increases** (not obvious).

Why use L2-Regularization?

- It's a weird thing to do, but Mark says “always use regularization”.
 - “Almost always decreases test error” should already convince you.
- But here are 6 more reasons:
 1. Solution ‘w’ is **unique**.
 2. $X^T X$ does **not need to be invertible** (no collinearity issues).
 3. **Less sensitive** to changes in X or y.
 4. Gradient descent **converge faster** (bigger λ means fewer iterations).
 5. Stein's paradox: if $d \geq 3$, ‘shrinking’ **moves us closer to ‘true’ w**.
 6. Worst case: just set λ small and get the same performance.

(pause)

Features with Different Scales

- Consider continuous features with different scales:

Egg (#)	Milk (mL)	Fish (g)	Pasta (cups)
0	250	0	1
1	250	200	1
0	0	0	0.5
2	250	150	0

- Should we convert to some standard ‘unit’?
 - It **doesn't matter for decision trees or naïve Bayes**.
 - They only look at one feature at a time.
 - It **doesn't matter for least squares**:
 - $w_j \cdot (100 \text{ mL})$ gives the same model as $w_j \cdot (0.1 \text{ L})$ with a different w_j .

Features with Different Scales

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- Should we convert to some standard ‘unit’?
 - It **matters for k-nearest neighbours**:
 - “Distance” will be affected more by large features than small features.
 - It **matters for regularized least squares**:
 - Penalizing $(w_j)^2$ means different things if features ‘j’ are on different scales.

Standardizing Features

$$X = \begin{bmatrix} & & & & & \\ & & & & & \\ & & & & & \\ & & & & & \\ & & & & & \\ & & & & & \end{bmatrix}$$

average of column 'j'

- It is common to **standardize continuous features**:

- For each feature:

1. Compute mean and standard deviation:

$$\mu_j = \frac{1}{n} \sum_{i=1}^n x_{ij} \quad \sigma_j = \sqrt{\frac{1}{n} \sum_{i=1}^n (x_{ij} - \mu_j)^2}$$

2. Subtract mean and divide by standard deviation (“z-score”)

Replace x_{ij} with $\frac{x_{ij} - \mu_j}{\sigma_j}$

- Now **changes in ‘w_j’** have similar effect for any feature ‘j’.
- How should we **standardize test data**?
 - **Wrong approach**: use mean and standard deviation of test data.
 - Training and test mean and standard deviation might be very different.
 - Right approach: **use mean and standard deviation of training data**.

Standardizing Features

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2. **Subtract mean and divide by standard deviation** (“z-score”)

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- Now **changes in ‘w_j’ have similar effect** for any feature ‘j’.
- If we’re doing 10-fold cross-validation:
 - Compute μ_j and σ_j based on the 9 training folds (e.g., average over 9/10s of data).
 - Standardize the remaining (“validation”) fold with this “training” μ_j and σ_j .
 - Re-standardize for different folds.

Standardizing Target

- In regression, we sometimes **standardize the targets y_i** .
 - Puts targets on the same standard scale as standardized features:

$$\text{Replace } y_i \text{ with } \frac{y_i - \mu_y}{\sigma_y}$$

- With standardized target, setting $w = 0$ **predicts average y_i** :
 - High **regularization makes us predict closer to the average** value.
- Again, make sure you **standardize test data with the training stats**.
- Other common transformations of y_i are logarithm/exponent:

$$\text{Use } \log(y_i) \text{ or } \exp(\gamma y_i)$$

- Makes sense for geometric/exponential processes.

Regularizing the Y-Intercept?

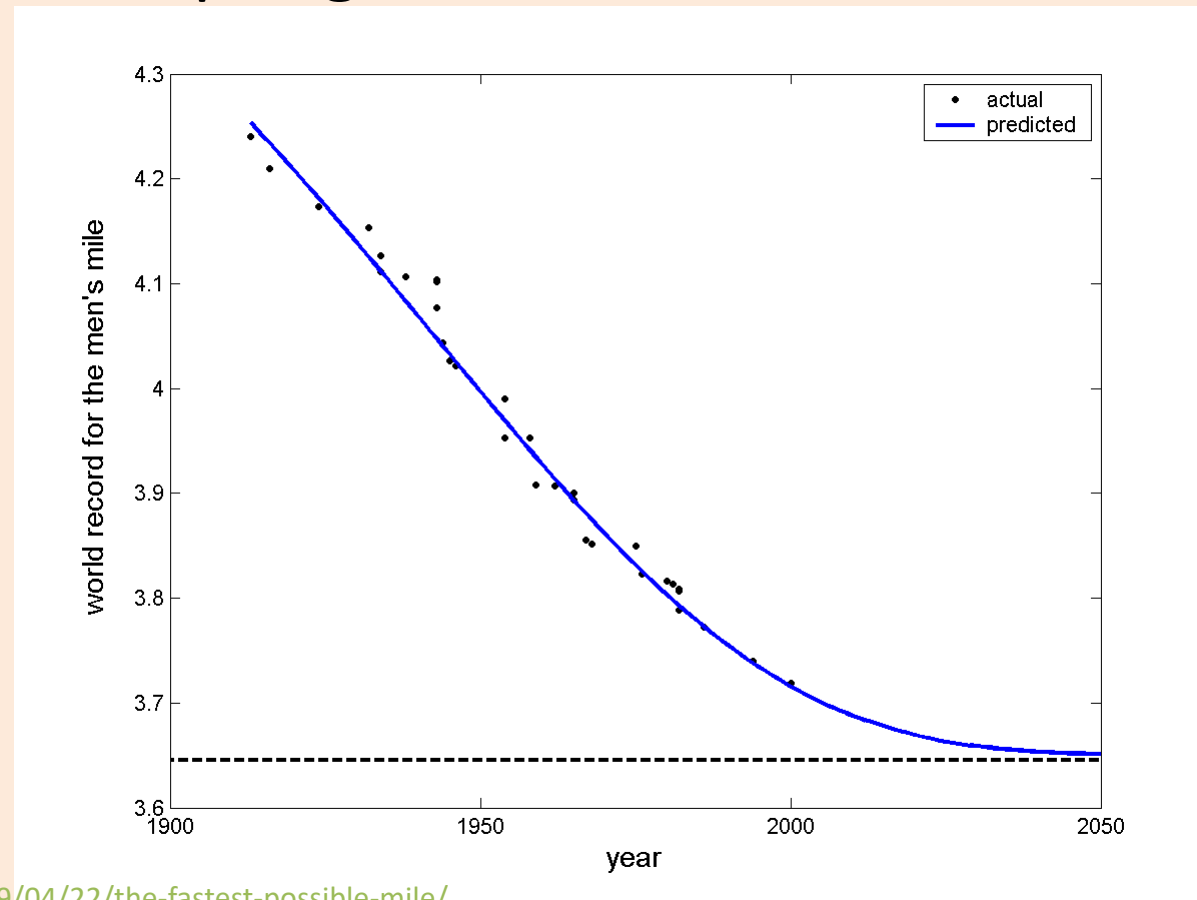
- Should we **regularize the y-intercept**?
- No! Why encourage it to be closer to zero (it could be anywhere)?
 - You should be allowed to shift function up/down globally.
- Yes! It makes the solution unique and it easier to compute 'w'.
- Compromise: regularize by a **smaller amount** than other variables.

$$f(w, w_0) = \frac{1}{2} \|Xw + w_0 - y\|^2 + \frac{\lambda}{2} \|w\|^2 + \frac{\lambda_0}{2} w_0^2$$

(pause)

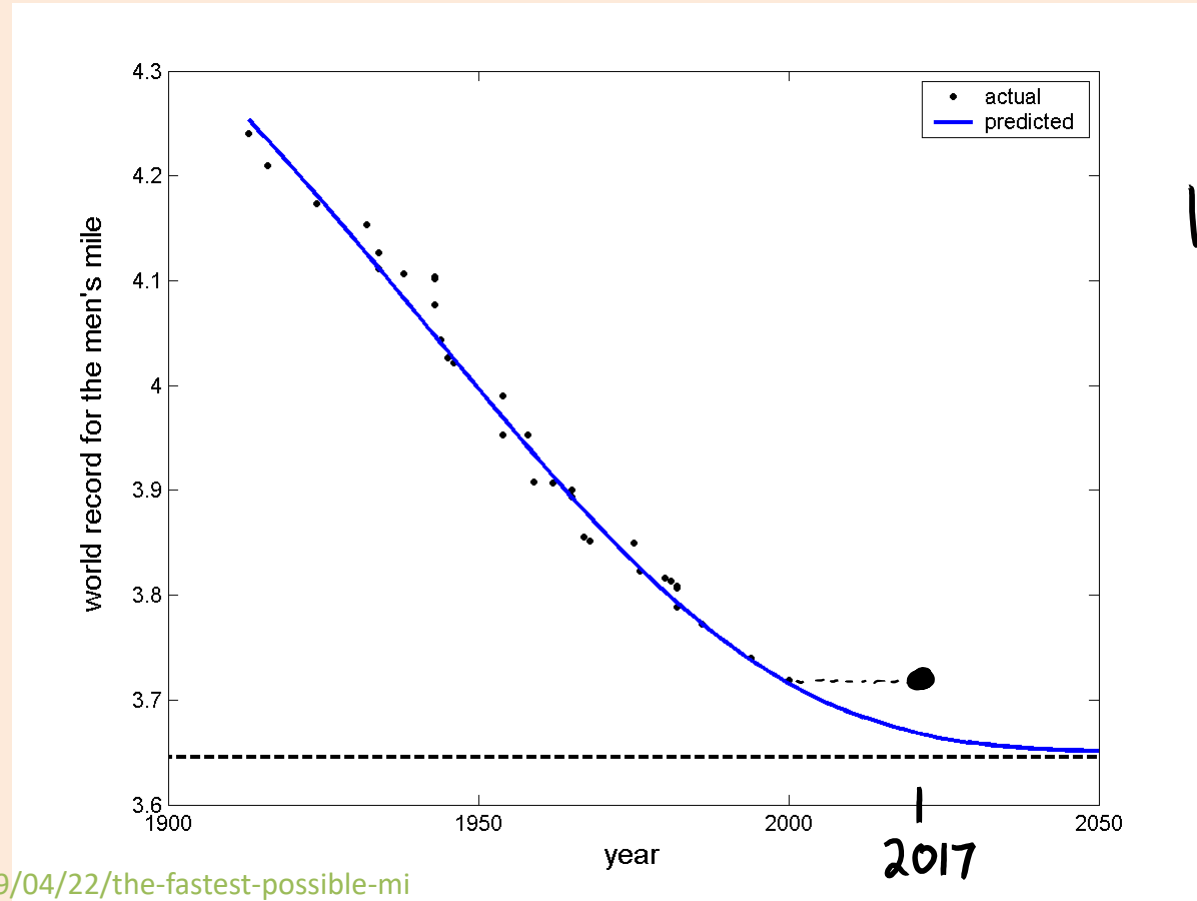
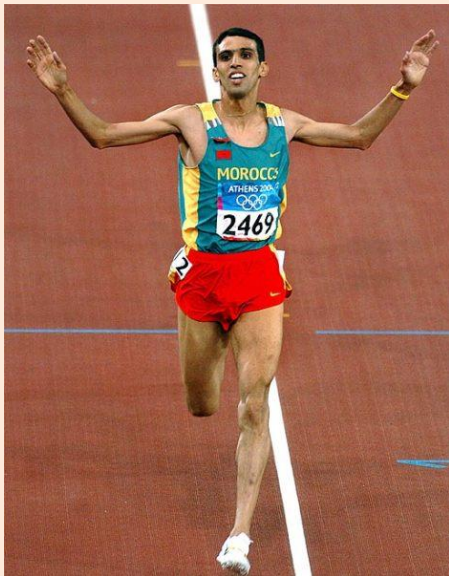
Predicting the Future

- In principle, we can use any features x_i that we think are relevant.
- This makes it tempting to use **time** as a feature, and predict future.



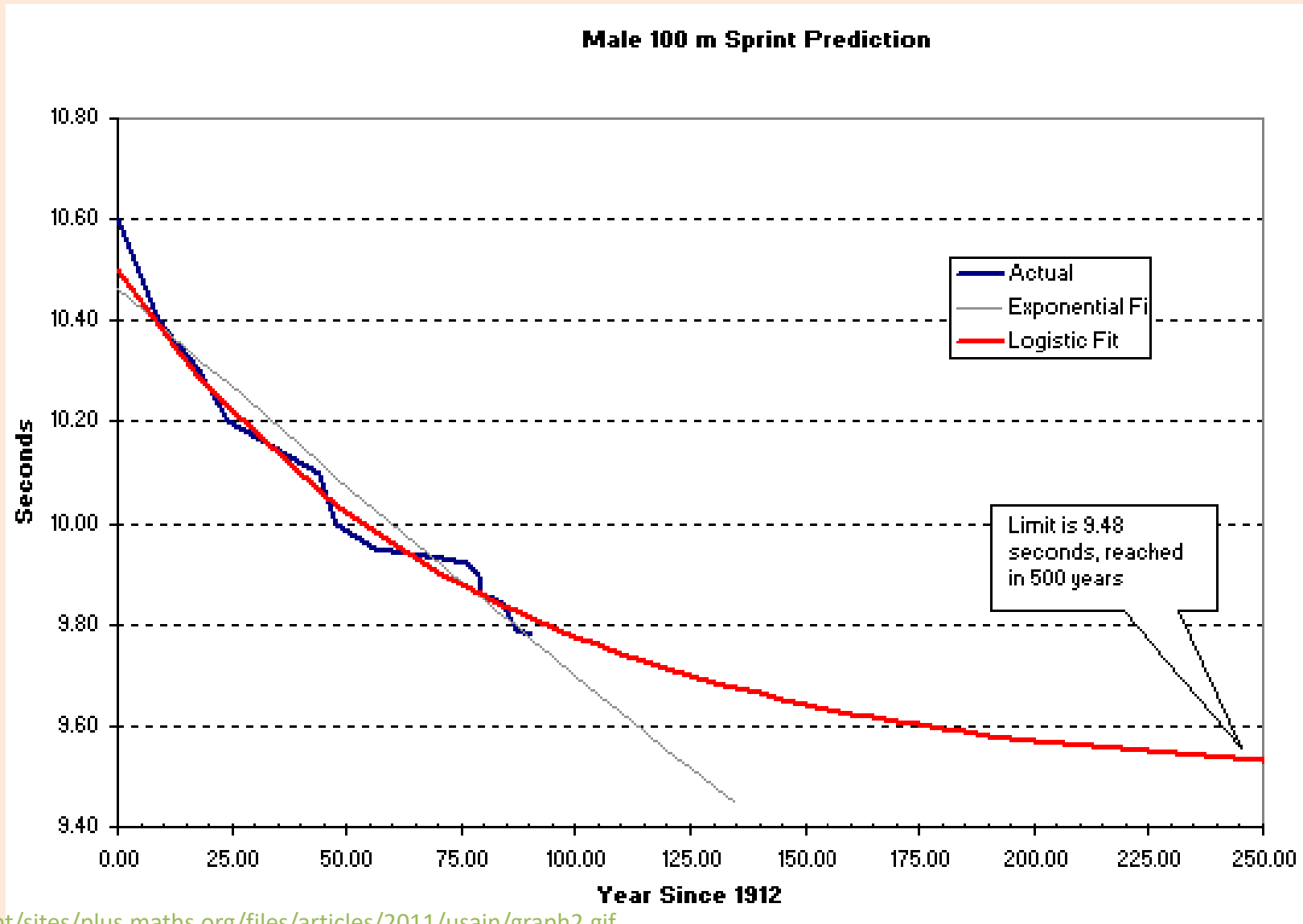
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We need to be Cautious about doing this.

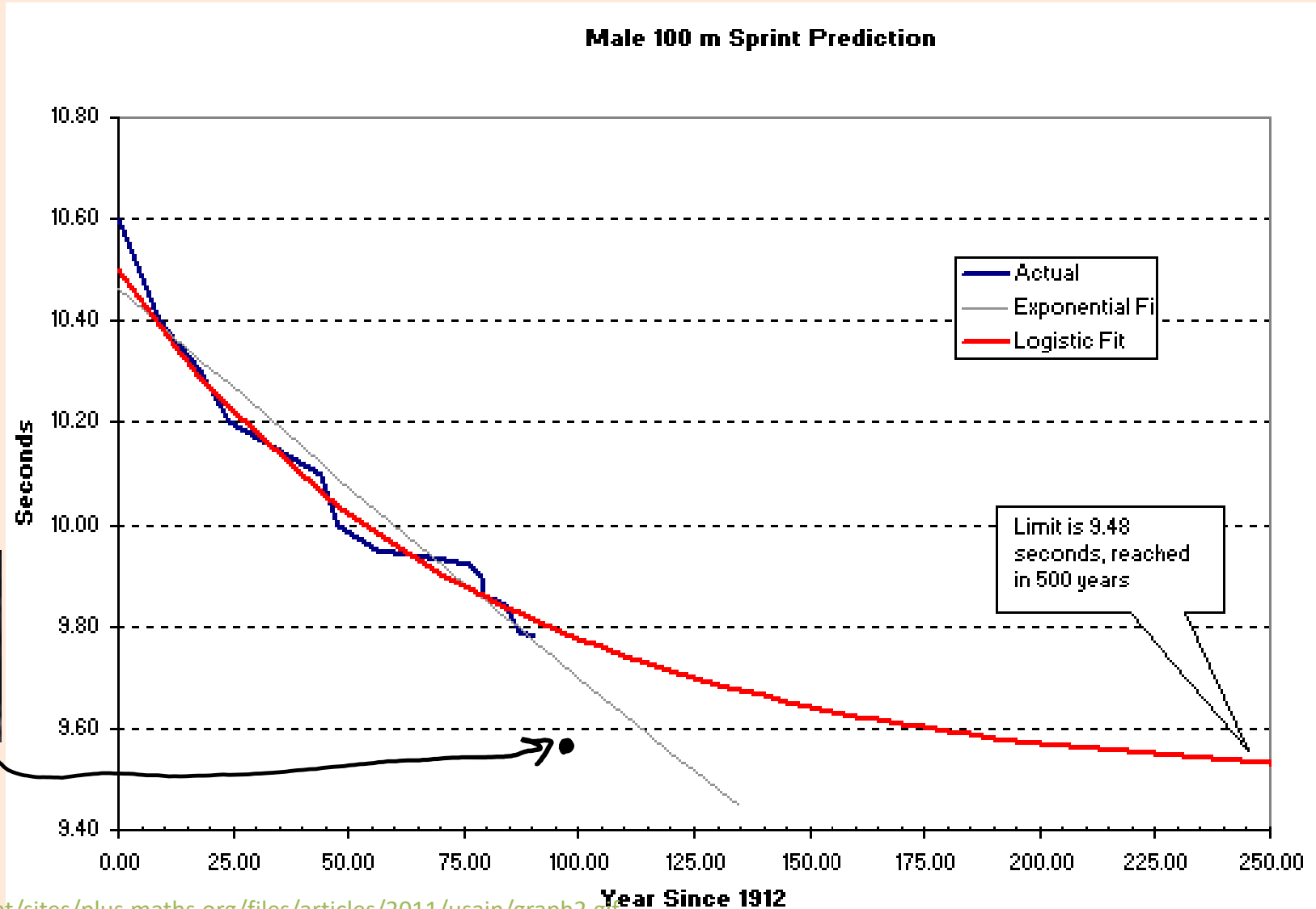
Predicting 100m times 400 years in the future?



Predicting 100m times 400 years in the future?



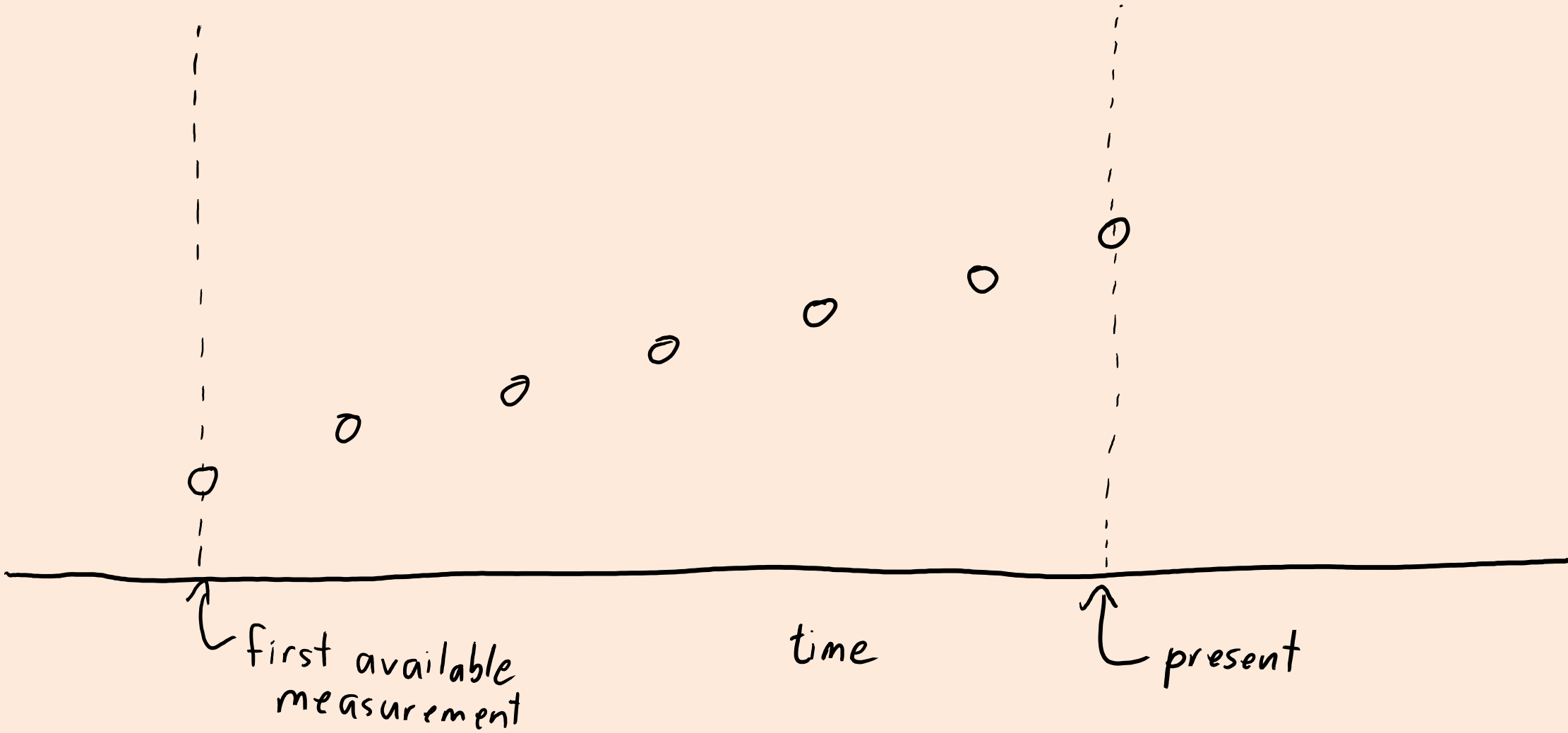
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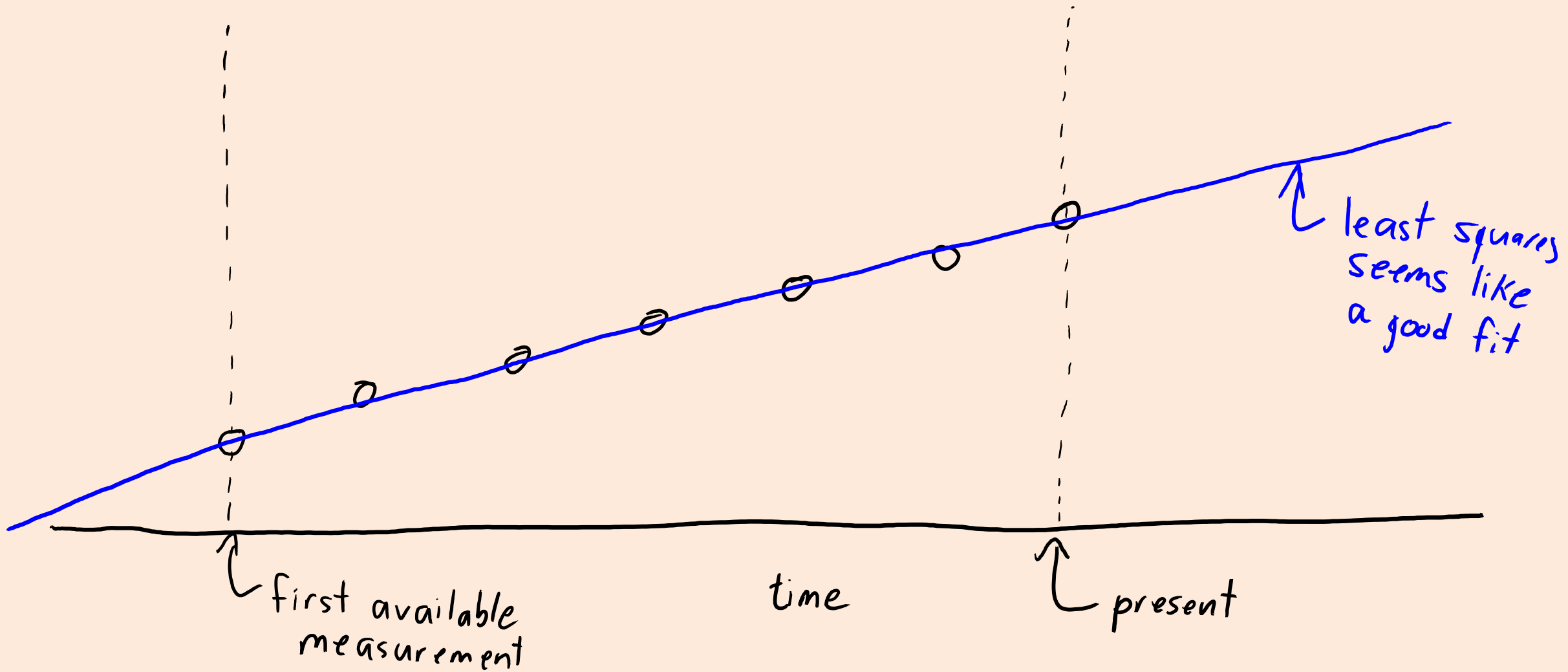
Interpolation vs Extrapolation

- **Interpolation** is task of predicting “between the data points”.
 - Regression models are good at this if you have enough data and function is smooth.
- **Extrapolation** is task of prediction outside the range of the data points.
 - Without assumptions, regression models can be embarrassingly-bad at this.
- If you run the 100m regression models backwards in time:
 - They predict that **humans used to be really really slow!**
- If you run the 100m regression models forwards in time:
 - They might eventually predict arbitrarily-small 100m times.
 - The linear model actually predicts **negative times** in the future.
 - These time traveling races in 2060 should be pretty exciting!
- Some discussion here:
 - http://callingbullshit.org/case_studies/case_study_gender_gap_running.html

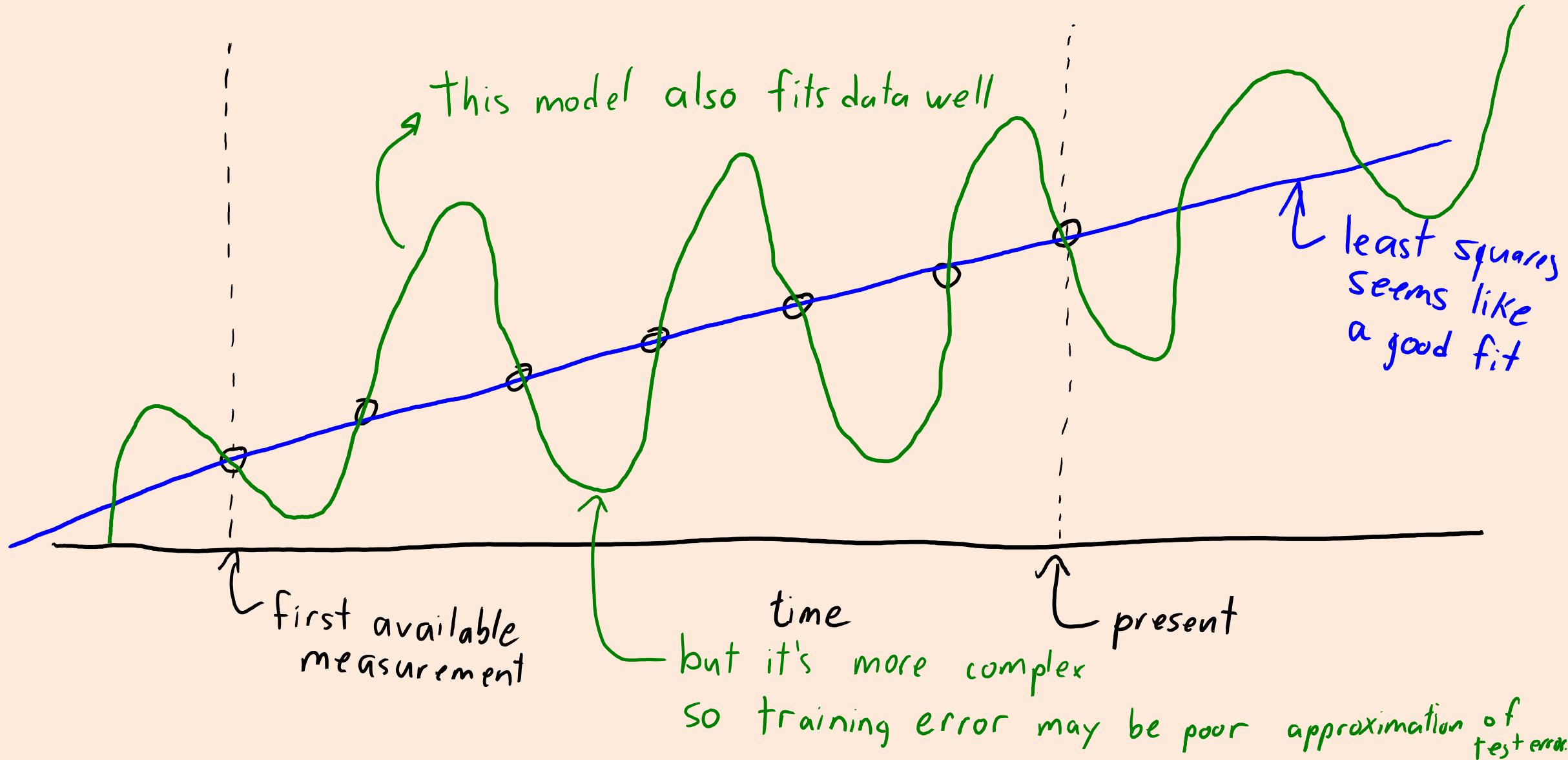
No Free Lunch, Consistency, and the Future



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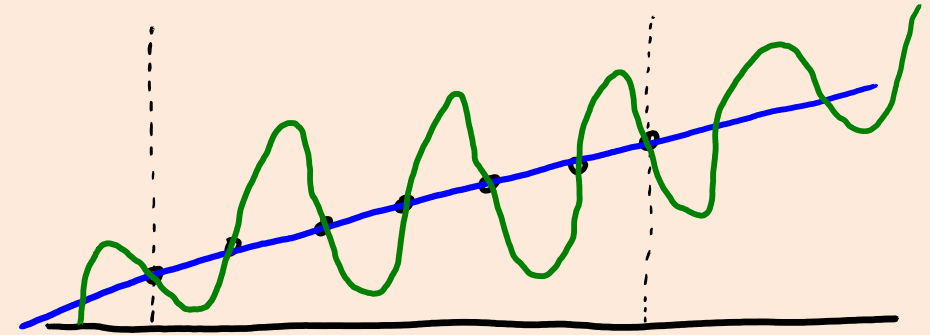


No Free Lunch, Consistency, and the Future

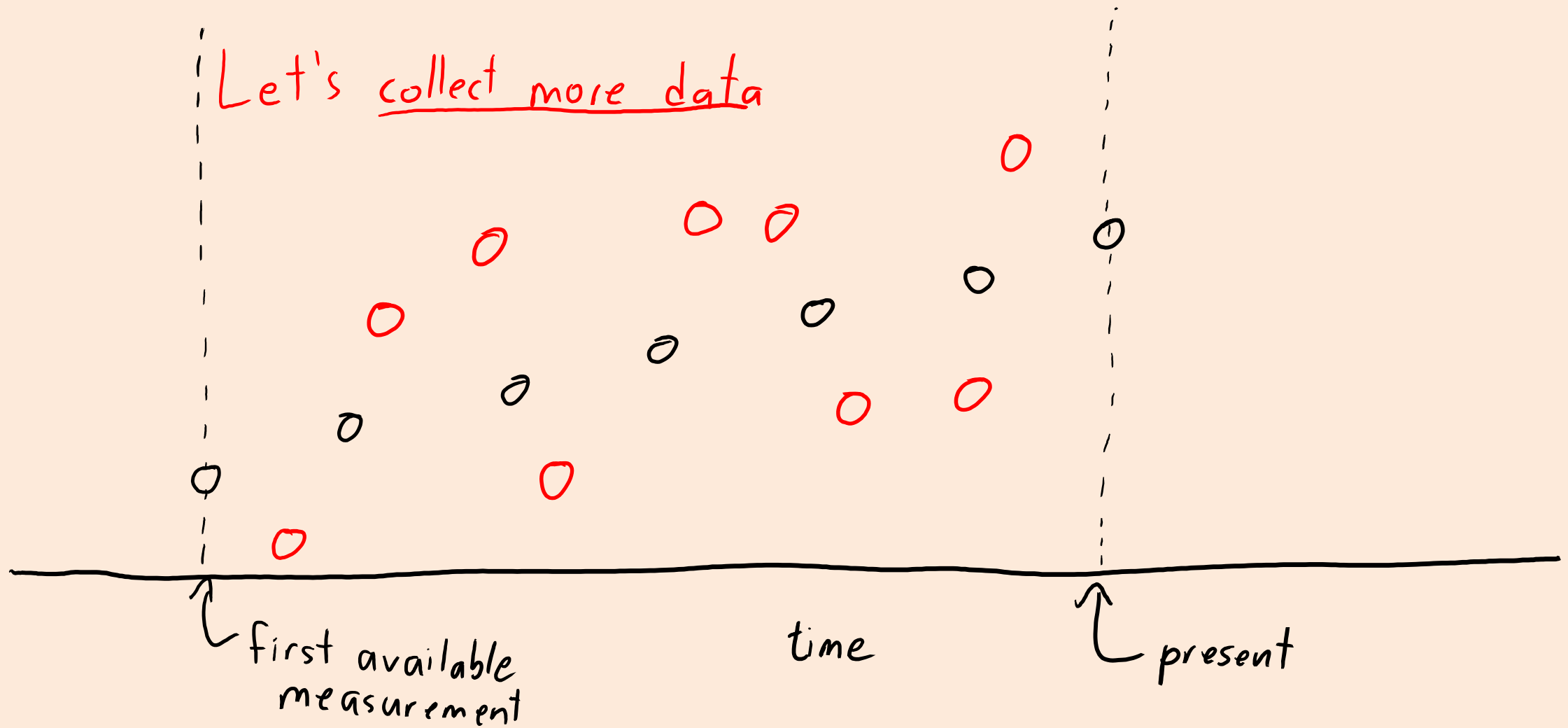


Ockham's Razor vs. No Free Lunch

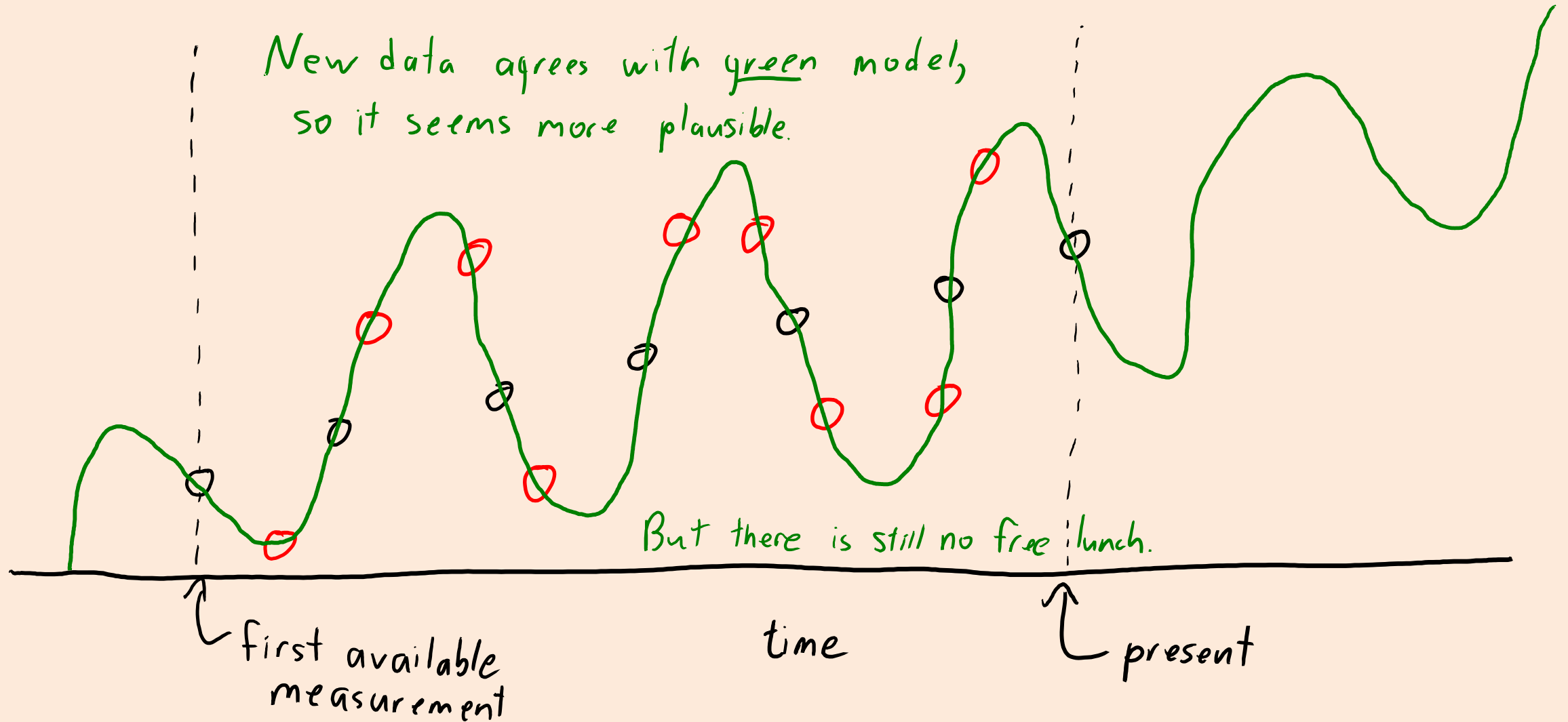
- **Ockham's razor** is a problem-solving principle:
 - “Among competing hypotheses, the one with the fewest assumptions should be selected.”
 - Suggests we should **select linear model**.
- **Fundamental trade-off**:
 - If same training error, pick model less likely to overfit.
 - Formal version of Occam's problem-solving principle.
 - Also suggests we should **select linear model**.
- **No free lunch theorem**:
 - There *exists possible datasets* where you should select the **green model**.



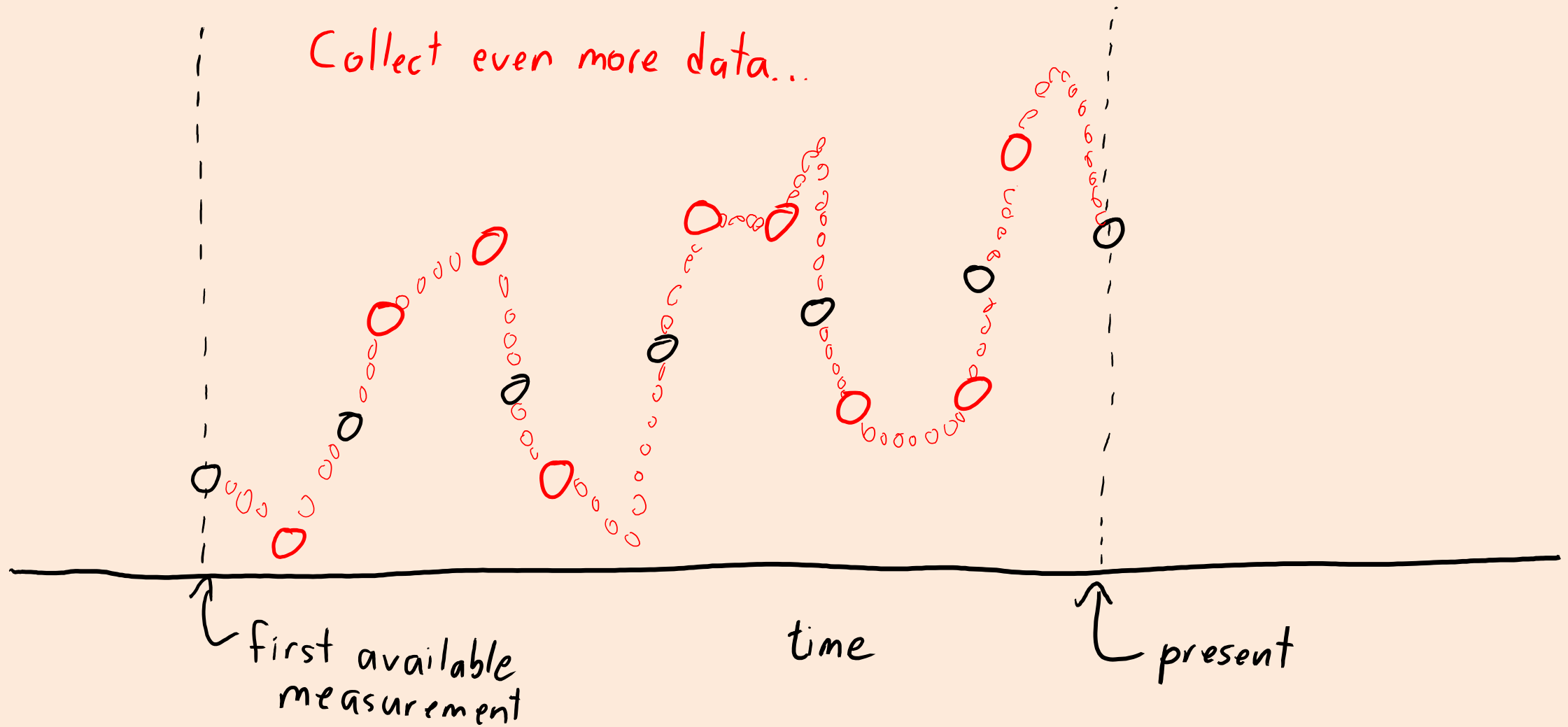
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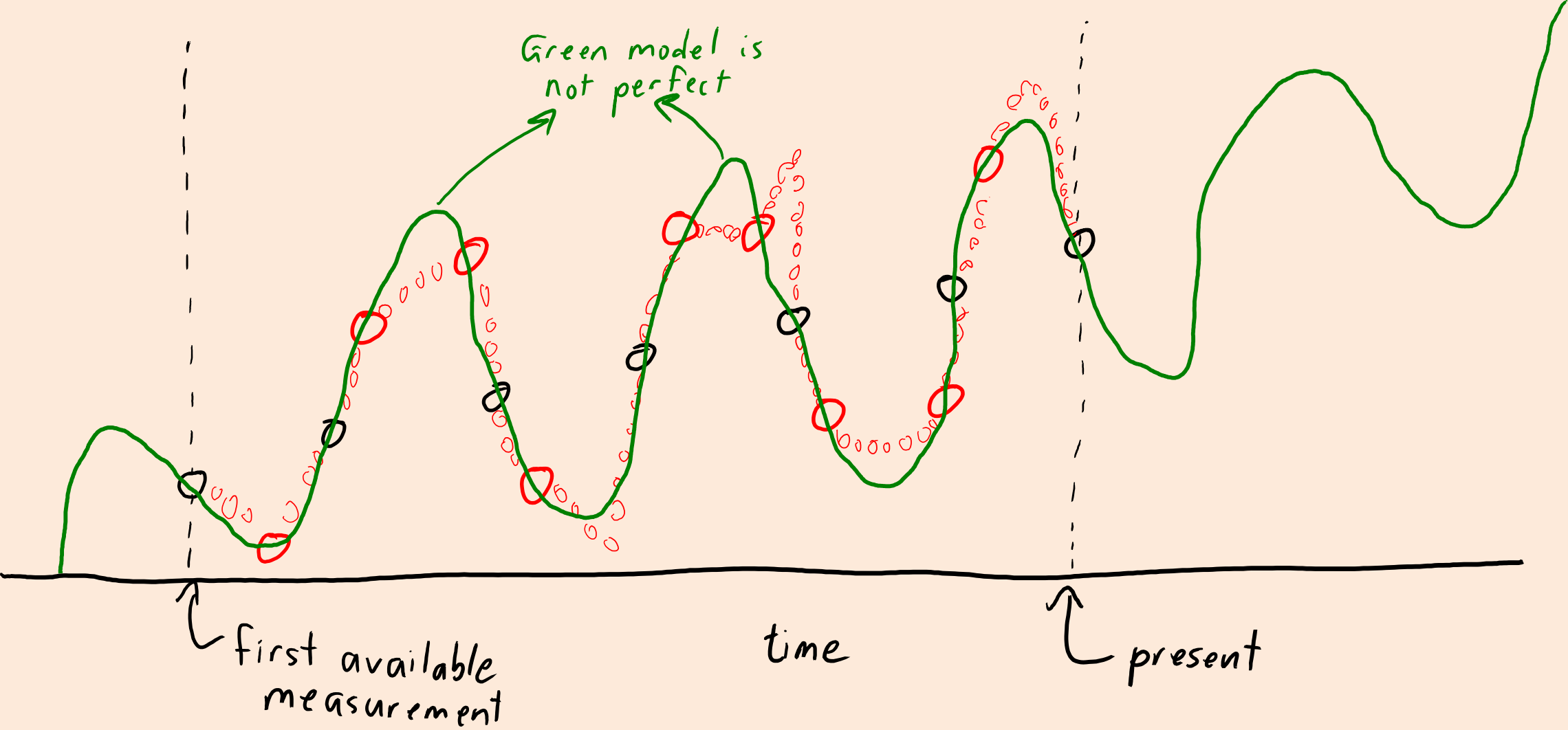
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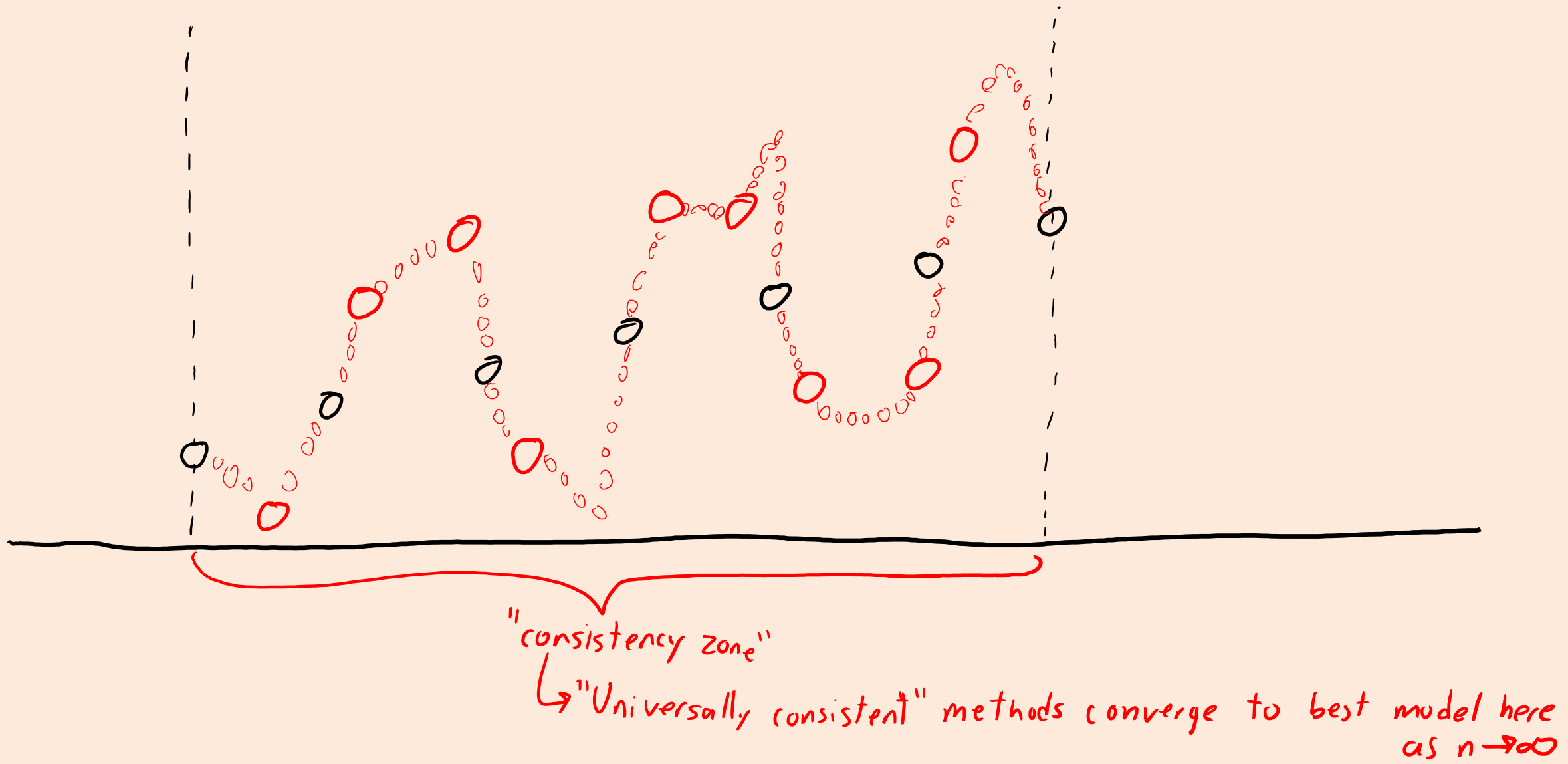
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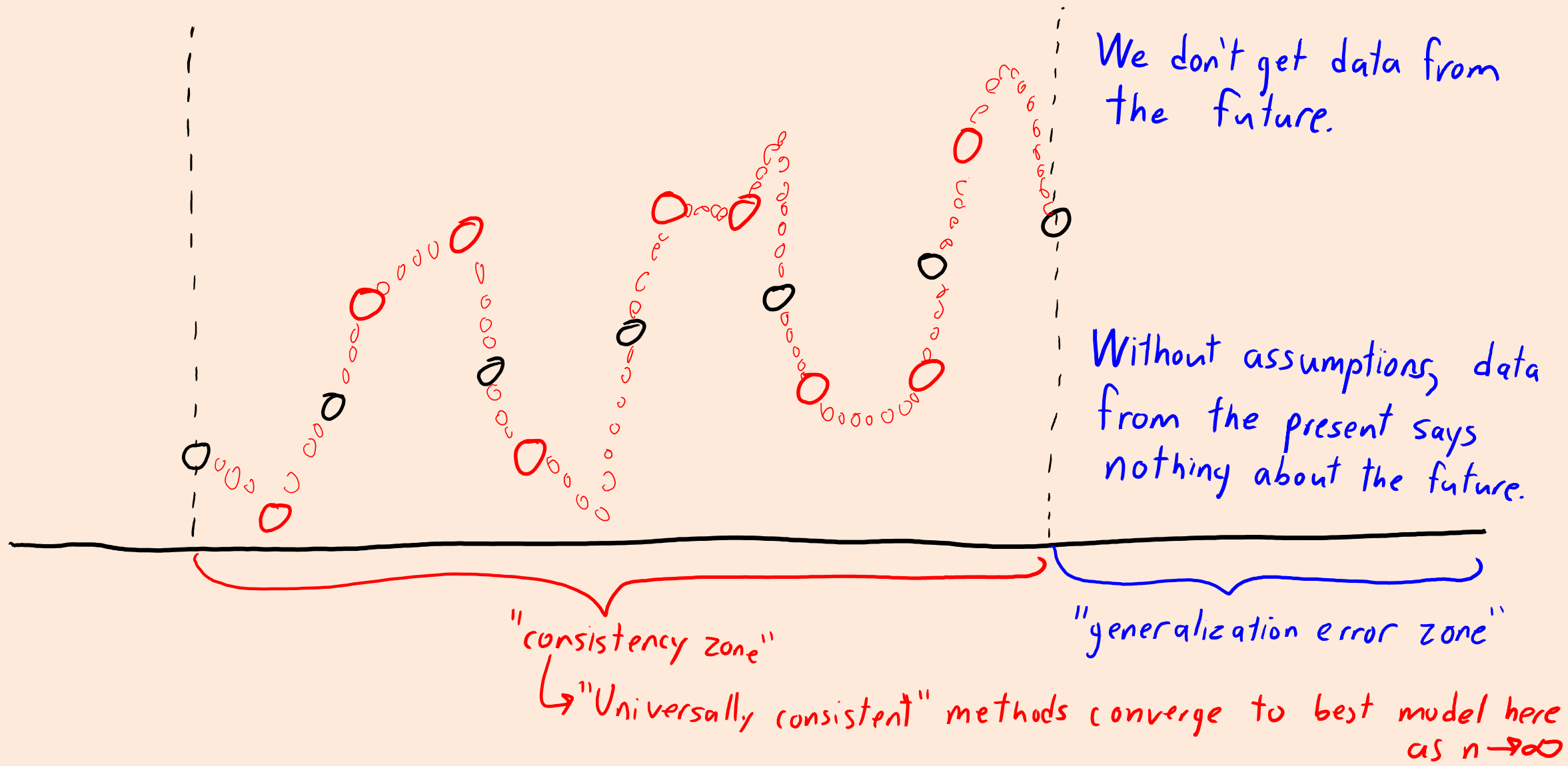
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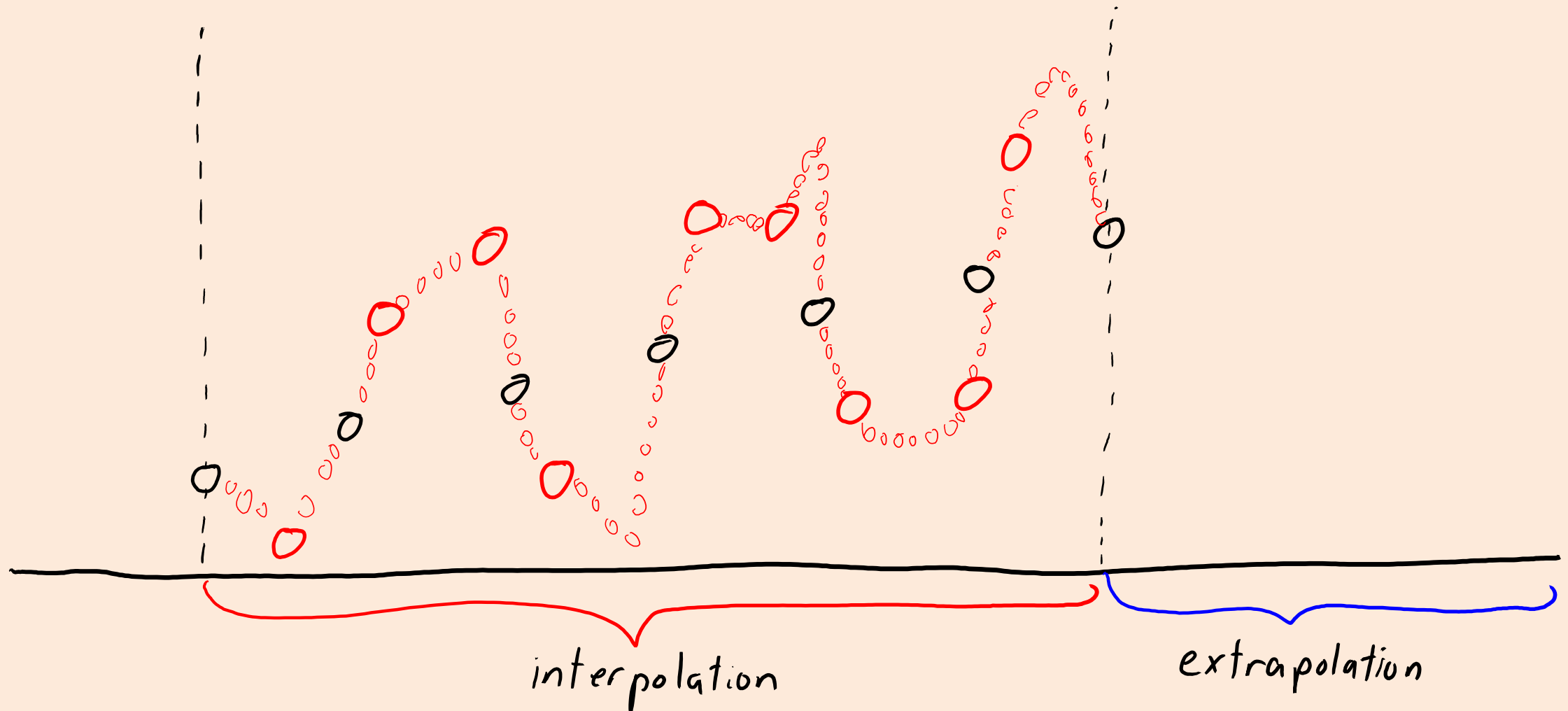
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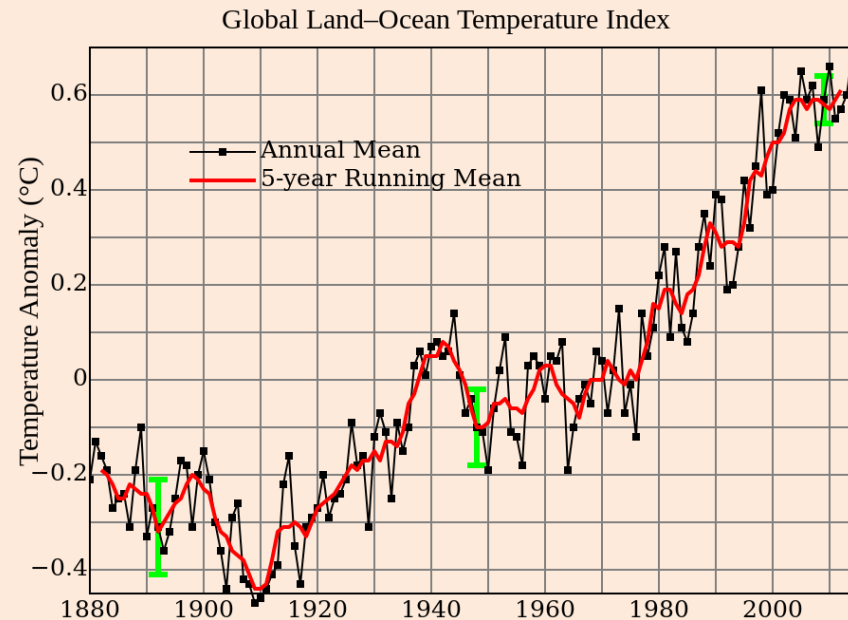


No Free Lunch, Consistency, and the Future



Discussion: Climate Models

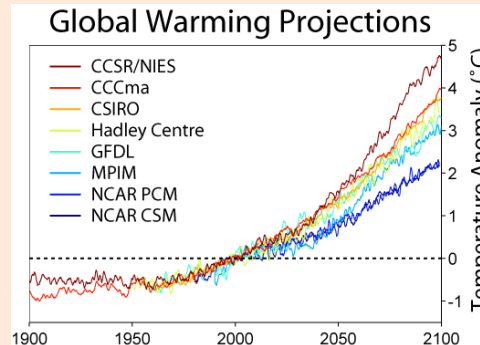
- Has Earth warmed up over last 100 years? (Consistency zone)
 - Data clearly says “yes”.



- Will Earth continue to warm over next 100 years? (generalization error)
 - We should be more skeptical about models that predict future events.

Discussion: Climate Models

- So should we all become global warming skeptics?
- If we **average over models that overfit in *independent* ways, we expect the test error to be lower**, so this gives more confidence:



- We should be skeptical of individual models, but agreeing predictions made by models with different data/assumptions are more likely to be true.
- All the near-future predictions agree, so they are likely to be accurate.
 - And temperature changes are likely to change continuously.
- Variance is higher further into future, so predictions are less reliable.
 - Relying more on assumptions and less on data.

Summary

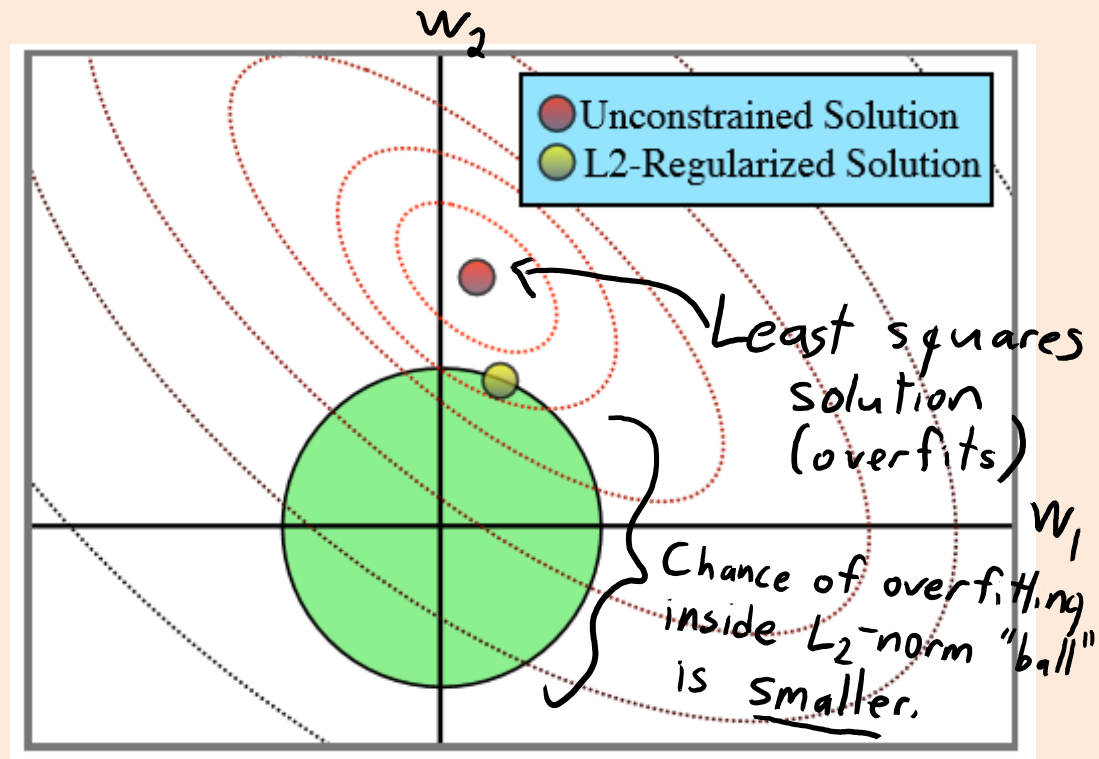
- **Regularization:**
 - Adding a penalty on model complexity.
- **L2-regularization:** penalty on L2-norm of regression weights ‘ w ’.
 - Almost always improves test error.
- **Standardizing features:**
 - For some models it makes sense to have features on the same scale.
- **Interpolation vs. Extrapolation:**
 - Machine learning with large ‘ n ’ is good at predicting “between the data”.
 - Without assumptions, can be arbitrarily bad “away from the data”.
- Next time: learning with an exponential number of irrelevant features.

L2-Regularization

- Standard regularization strategy is L2-regularization:

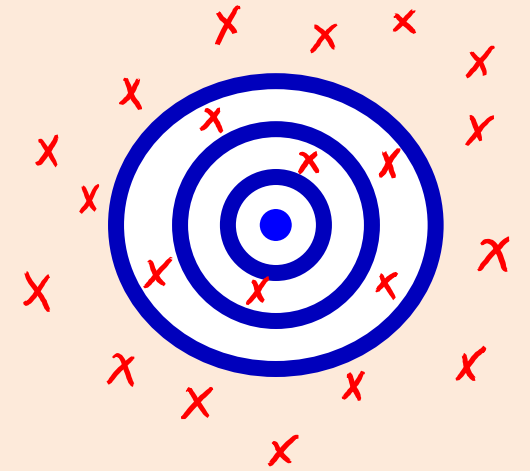
$$f(w) = \frac{1}{2} \sum_{i=1}^n (w^T x_i - y_i)^2 + \frac{\lambda}{2} \sum_{j=1}^d w_j^2 \quad \text{or} \quad f(w) = \frac{1}{2} \|Xw - y\|^2 + \frac{\lambda}{2} \|w\|^2$$

- Equivalent to minimizing squared error but keeping L2-norm small.



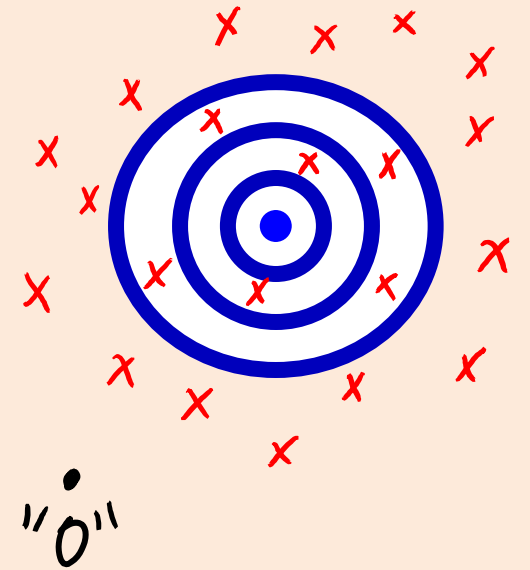
Regularization/Shrinking Paradox

- We throw darts at a target:
 - Assume we don't always hit the exact center.
 - Assume the darts follow a symmetric pattern around center.



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 1. Choose some **arbitrary** location '0'.
 2. Measure distances from darts to '0'.



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 1. Choose some **arbitrary** location '0'.
 2. Measure distances from darts to '0'.
 3. **Move misses towards '0'**, by *small* amount **proportional to distance from 0**.
- If small enough, **darts will be closer to center on average**.



Regularization/Shrinking Paradox

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- If small enough, **darts will be closer to center on average.**



Visualization of the related higher-dimensional paradox that the mean of data coming from a Gaussian is not the best estimate of the mean of the Gaussian in 3-dimensions or higher: <https://www.naftaliharris.com/blog/steinviz>