

Tutorial For A3

Thursday, September 25, 2014 3:00 PM

1) ridge regression

$$w_{MAP} = \underset{w}{\operatorname{argmin}} \frac{1}{2} \|Xw - Y\|^2 + \frac{\lambda}{2} \|w\|^2$$

↑ minimize objective function

← don't want w too large
 λ is large, more important to minimize this

think back to MLE:

$$w_{MLE} = \underset{w}{\operatorname{argmin}} \|Xw - Y\|^2$$

$$y = x^T w + n, \quad n \sim \mathcal{N}(0, \sigma^2)$$

deterministic

gaussian

↑ deterministic

noise term probability distribution

ex: $n \sim \mathcal{N}(0, \sigma^2)$
 $p(y|w, x) = \mathcal{N}(w^T x, \sigma^2)$

data given hypothesis

MLE: $p(D|h)$

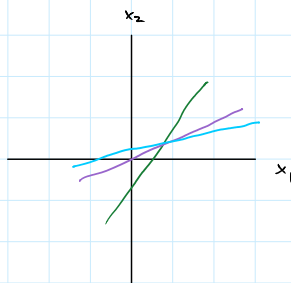
MAP: $p(h|D)$

given data, want to find weights

$p(w|y, x)$

(w that would maximize)

$\propto p(y|w, x) p(w)$



$w_1 x_1 + w_2 x_2$

corresponds to $p(y|w, x)$

corresponds to $p(w)$

$p(w|y, x) \propto \dots$

$\log(p(w|y, x)) = \log(p(y|x, w)) + \log(p(w)) + C$

$-\log(p(w|y, x)) = -\log(p(y|x, w)) - \log(p(w)) + C$

$-\log(p(w)) \propto \frac{\lambda}{2} \|w\|^2$

$p(w) \propto \exp\left(-\frac{\lambda}{2} \|w\|^2\right)$

to get rid of α , have to normalize to sum up $\sum p = 1$

$w \sim \mathcal{N}(0, \frac{1}{\lambda} I)$

$w_i \sim \mathcal{N}(0, \frac{1}{\lambda})$

$\|w\|^2 = w^T I w$ (w is vector)

$p(y|x, w) \propto \frac{1}{\sigma} \exp\left(-\frac{1}{2\sigma^2} \|Xw - Y\|^2\right)$

$$= k \exp\left(-\frac{1}{2} (xw-y)^T (xw-y)\right)$$

$$y_i \sim N(xw, \mathbb{I}) \quad \text{vector}$$

$$y_i \sim N(x_i^T w, 1) \quad \text{elements of the vector}$$

$$y_i \sim N(w^T x_i, 1)$$

$$w_i \sim N(0, \lambda_i) \quad \Rightarrow \quad \underset{w}{\operatorname{argmin}} \frac{1}{2} \|Xw - Y\|^2 + \frac{1}{2} w^T \Lambda w$$

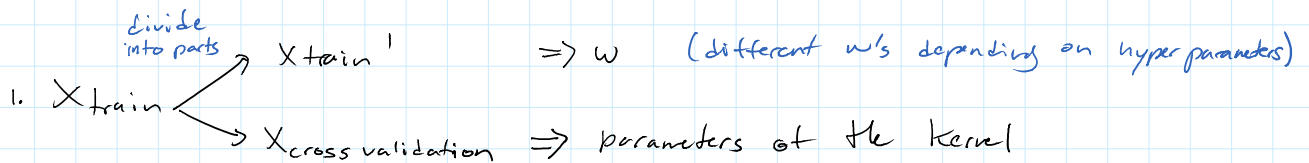
↓ covariance

$$p(\bar{w}) = k \exp\left(\sum_{i=1}^d w_i^2 \left(-\frac{1}{2} \lambda_i\right)\right)$$

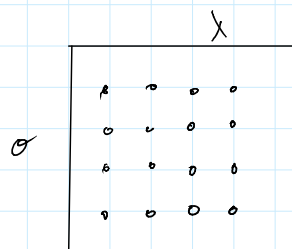
$$w^T \begin{pmatrix} \lambda_1 & \lambda_2 & \dots & \lambda_d \end{pmatrix} w$$

$$\begin{pmatrix} \lambda_1 w_1 \\ \lambda_2 w_2 \\ \vdots \\ \lambda_d w_d \end{pmatrix}$$

3)



ii. X_{test}



"hyper parameters"

\Rightarrow iterate over $\lambda_i \theta_j$
to find the best combination

$$4) \quad \underset{w}{\operatorname{argmin}} \frac{1}{2} \|Xw - Y\|^2 + \lambda \|w\|_1 = w_{\text{MAP}}$$

\uparrow change to L1 norm

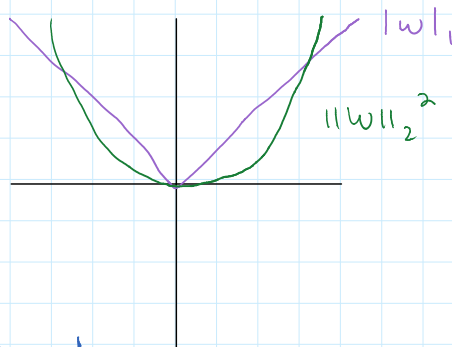
$$p(Y|X, w) \quad p(w)$$

→ laplacian (heavy tail)

$$p(w_i) \propto \exp(-\lambda |w_i|)$$

"this is the laplace distribution"

$$\text{laplace: } f(z|M, b) = \frac{1}{2b} \exp\left(-\frac{|z-M|}{b}\right)$$



$$w_i \sim \text{laplace}(0, 1/\lambda)$$

$$\int_{-\infty}^{\infty} p(w_i) dw_i = 1$$

upper bound L1 norm

$$\underset{w, V}{\operatorname{argmin}} \frac{1}{2} \|Xw - Y\|^2 + \lambda \sum V_i$$

$$\begin{aligned} |w_i| &< V_i && \text{each feature,} \\ w_i &< V_i && \text{2 constraints.} \\ -w_i &< V_i && \end{aligned}$$

5) The algorithm is in the book.

Algorithm 13.1 : Coordinate Descent for lasso

Algorithm 13.1: Coordinate descent for lasso (aka shooting algorithm)

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1 Initialize  $w = (X^T X + \lambda I)^{-1} X^T y$ ;
2 repeat
3   for  $j = 1, \dots, D$  do
4      $a_j = 2 \sum_{i=1}^n x_{ij}^2$ ;
5      $c_j = 2 \sum_{i=1}^n x_{ij} (y_i - w^T x_i + w_j x_{ij})$ ;
6      $w_j = \text{soft}(c_j/a_j, \lambda/a_j)$ ;
7 until converged;
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