# CPSC 340: Machine Learning and Data Mining

Feature Engineering

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### Admin

- Final version of Assignment 4 will be online soon; due Nov 14th.
- Midterm grades will be released early next week.

### Last Time: Multi-Class Linear Classifiers

- We discussed multi-class linear classification: y<sub>i</sub> in {1,2,...,k}.
- One vs. All with +1/-1 binary classifier:
  - Train weights w<sub>c</sub> to predict +1 for class 'c', -1 otherwise.

$$W = \begin{bmatrix} \begin{bmatrix} v_1 \\ v_2 \end{bmatrix} \\ k \end{bmatrix}$$

- Predict by taking 'c' maximizing  $w_c^T x_i$ .

#### Today:

- Multi-class extensions of the hinge loss and logistic loss.
- Second part: how to construct good features.

## Multi-Class Linear Classification (MEMORIZE)

Back to multi-class classification where we have 1 "correct" label:

$$\chi = \begin{bmatrix} 27 \\ 16 \\ 8 \\ 7 \\ 21 \\ 5 \end{bmatrix} \begin{cases} r_{\text{oin}} k^{1} \\ r_{\text{oin}} k^{1} \\ r_{\text{olassifines}} \end{cases}$$

$$\begin{cases} W = \begin{bmatrix} w_{1}^{T} \\ w_{2}^{T} \\ r_{\text{olassifines}} \end{cases}$$

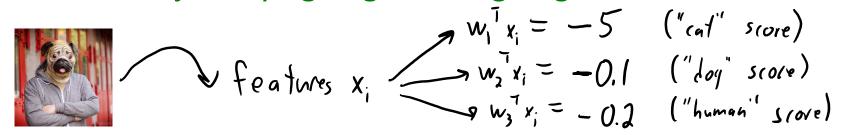
$$\begin{cases} r_{\text{redict by maximizing}} \\ r_{\text{olassifines}} \end{cases}$$

• We'll use ' $w_{y_i}$ ' as classifier where  $c=y_i$  (row of correct class label).  $w_c^{\gamma_{\chi_i}}$ 

- So if 
$$y_i=2$$
 then  $w_{y_i}=w_2$ .

## "One vs All" Multi-Class Linear Classification

- Problem: We didn't train the  $w_c$  so that the largest  $w_c^T x_i$  would be  $w_{y_i}^T x_i$ .
  - Each classifier is just trying to get the sign right.



- Here the classifier incorrectly predicts "dog".
  - "One vs All" doesn't try to put  $w_2^T x_i$  and  $w_3^T x_i$  on same scale for decisions like this.
  - We should try to make  $w_3^Tx_i$  positive and  $w_2^Tx_i$  negative relative to each other.
  - The multi-class hinge loss and the multi-class logistic loss do this.

### Multi-Class SVMs

- Can we define a loss that encourages largest  $w_c^T x_i$  to be  $w_{y_i}^T x_i$ ?
  - So when we maximizing over  $w_c^T x_i$ , we choose correct label  $y_i$ .

- Recall our derivation of the hinge loss (SVMs):
  - We wanted  $y_i w^T x_i > 0$  for all 'i' to classify correctly.
  - We avoided non-degeneracy by aiming for  $y_i w^T x_i \ge 1$ .
  - We used the constraint violation as our loss:  $max\{0,1-y_iw^Tx_i\}$ .

We can derive multi-class SVMs using the same steps...

### Multi-Class SVMs

• Can we define a loss that encourages largest  $w_c^T x_i$  to be  $w_{y_i}^T x_i$ ?

We want 
$$w_{y_i}^T x_i > w_c^T x_i$$
 for all  $c$  that are not correct label  $y_i$   $= 7$  If we penalize violation of this constraint it's degenerate. We use  $w_{y_i}^T x_i > w_c^T x_i + 1$  for all  $c \neq y_i$  to avoid strict inequality  $= E_{y_i}^T v_i + 1 = 1 = 1 = 1$  Equivalently:  $0 > 1 - w_{y_i}^T x_i + w_c^T x_i$ 

For here, there are two ways to measure constraint violation:

### Multi-Class SVMs

• Can we define a loss that encourages largest  $w_c^T x_i$  to be  $w_{y_i}^T x_i$ ?

$$m_{ax}$$
 \( \{ \text{max} \ \{ \text{max} \} \} \) \( \text{max} \) \( \{ \text{max} \} \)

- For each training example 'i':
  - "Sum" rule penalizes for each 'c' that violates the constraint.
  - "Max" rule penalizes for one 'c' that violates the constraint the most.
    - "Sum" gives a penalty of 'k-1' for W=0, "max" gives a penalty of '1'.
- If we add L2-regularization, both are called multi-class SVMs:
  - "Max" rule is more popular, "sum" rule usually works better.
  - Both are convex upper bounds on the 0-1 loss.

## Multi-Class Logistic Regression

- We derived binary logistic loss by smoothing a degenerate 'max'.
  - A degenerate constraint in the multi-class case can be written as:

$$W_{y_i}^{T}x_i \geqslant \max_{c} w_{c}^{T}x_i$$
  
or  $0 \geqslant -W_{y_i}^{T}x_i + \max_{c} \{w_{c}^{T}x_i\}$ 

- We want the right side to be as small as possible.
- Let's smooth the max with the log-sum-exp:

$$-W_{y_i}^{7}x_i + \log(\xi_{\varepsilon_i}^{k} \exp(w_{\varepsilon}^{7}x_i))$$

- This is no longer degenerate: with W=0 this gives a loss of log(k).
- Called the softmax loss, the loss for multi-class logistic regression.

## Multi-Class Logistic Regression

We sum the loss over examples and add regularization:

f(W) = 
$$\sum_{i=1}^{K} - w_{y_i} x_i + \log(\sum_{i=1}^{K} \exp(w_{c} x_i))) + \sum_{i=1}^{K} \sum_{j=1}^{K} w_{cj}$$

Tries to

Approximates  $\max_{i=1}^{K} \{w_{c} x_i\}$ 

Make  $w_{c} x_i$  big for so tries to make  $w_{c} x_i$  small on elements of 'w' the correct label for all labels.

- This objective is convex (should be clear for 1<sup>st</sup> and 3<sup>rd</sup> terms).
  - It's differentiable so you can use gradient descent.
- When k=2, equivalent to using binary logistic loss.
  - Not obvious at the moment.

### Softmax Function: Multi-Class Probabilities

- Previously we talked about converting to probabilities.
  - In binary case, we convert from  $z = w^Tx_i$  into  $p(y_i \mid w, x_i)$  using sigmoid(z).
- Now consider the multi-class case:
  - We have 'k' real numbers  $z_i = w_c^T x_i$ , want to map the  $z_i$  to probabilities.
- Most common way to do this is with softmax function:

$$\rho(y | z_{j_1} z_{j_2, \cdots, j_k}) = \underbrace{e \times \rho(z_y)}_{\text{$\xi$ exp($z_c$)}}$$
- Taking exp(z<sub>c</sub>) makes it non-negative.

- Denominator makes it sum to 1 over the 'k' values of 'c'.
- So this gives a probability for each of the 'k' possible values of 'c'.
  - And the softmax loss is the negative of the logarithm of these probabilities.

#### Multi-Class Linear Prediction in Matrix Notation

In multi-class linear classifiers our weights are:

$$W = \begin{bmatrix} w_1^T \\ w_2 \end{bmatrix}$$

- To predict on all training examples, we first compute all  $w_c^T x_i$ .

So predictions are maximum column indices of XW<sup>T</sup> (which is 'n' by 'k').

## Digression: Frobenius Norm

• The Frobenius norm of a ('k' by 'd') matrix 'W' is defined by:

$$||W||_{F} = \sum_{c=1}^{K} \sum_{j=1}^{d} w_{jc}^{2}$$
(L2-norm if you "stack" elements into one big vector)

We can use this to write regularizer in matrix notation:

$$\frac{3}{3} \underbrace{\sum_{c=1}^{k} \sum_{j=1}^{k} w_{cj}^{2}} = \frac{3}{3} \underbrace{\sum_{c=1}^{k} ||w_{c}||^{2}}_{=2} (||L_{2}||regularizer on each vector||)$$

$$= \frac{3}{3} ||W||_{F}^{2} (||frobenius||regularizer on matrix||)$$

**Next Topic: Feature Engineering** 

## Feature Engineering

- "...some machine learning projects succeed and some fail. What makes the difference? Easily the most important factor is the features used."
  - Pedro Domingos

- "Coming up with features is difficult, time-consuming, requires expert knowledge. "Applied machine learning" is basically feature engineering."
  - Andrew Ng

## Feature Engineering

Better features usually help more than a better model.

- Good features would ideally:
  - Allow learning with few examples, be hard to overfit with many examples.
  - Capture most important aspects of problem.
  - Reflects invariances (generalize to new scenarios).
- There is a trade-off between simple and expressive features:
  - With simple features overfitting risk is low, but accuracy might be low.
  - With complicated features accuracy can be high, but so is overfitting risk.

## Feature Engineering

The best features may be dependent on the model you use.

- For counting-based methods like naïve Bayes and decision trees:
  - Need to address coupon collecting, but separate relevant "groups".

- For distance-based methods like KNN:
  - Want different class labels to be "far".

- For regression-based methods like linear regression:
  - Want labels to have a linear dependency on features.

## Discretization for Counting-Based Methods

- For counting-based methods:
  - Discretization: turn continuous into discrete.

Age		< 20	>= 20, < 25	>= 25
23		0	1	0
23	$\longrightarrow$	0	1	0
22		0	1	0
25		0	0	1
19		1	0	0
22		0	1	0

- Counting age "groups" could let us learn more quickly than exact ages.
  - But we wouldn't do this for a distance-based method.

### Standardization for Distance-Based Methods

Consider features with different scales:

Egg (#)	Milk (mL)	Fish (g)	Pasta (cups)
0	250	0	1
1	250	200	1
0	0	0	0.5
2	250	150	0

- Should we convert to some standard 'unit'?
  - It doesn't matter for counting-based methods.
- It matters for distance-based methods:
  - KNN will focus on large values more than small values.
  - Often we "standardize" scales of different variables (e.g., convert everything to grams).
  - Also need to worry about correlated features.

### Non-Linear Transformations for Regression-Based

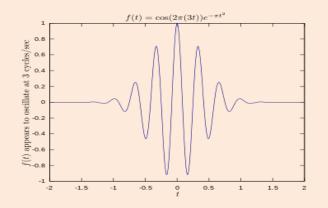
- Non-linear feature/label transforms can make things more linear:
  - Polynomial, exponential/logarithm, sines/cosines, RBFs.

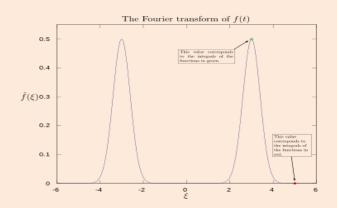


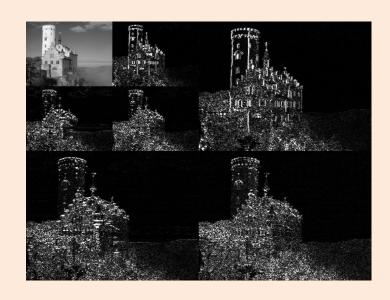


## **Domain-Specific Transformations**

- In some domains there are natural transformations to do:
  - Fourier coefficients and spectrograms (sound data).
  - Wavelets (image data).
  - Convolutions (we'll talk about these soon).







https://en.wikipedia.org/wiki/Fourier\_transform

https://en.wikipedia.org/wiki/Spectrogram

https://en.wikipedia.org/wiki/Discrete wavelet transform

## Discussion of Feature Engineering

- The best feature transformations are application-dependent.
  - It's hard to give general advice.

- My advice: ask the domain experts.
  - Often have idea of right discretization/standardization/transformation.
- If no domain expert, cross-validation will help.
  - Or if you have lots of data, use deep learning methods from Part 5.
- Next: I'll give some features used for text/image applications.

Next Topic: Features for Text Data

### But first...

- How do we use categorical features in regression?
- Standard approach is to convert to a set of binary features:
  - "1 of k" or "one hot" encoding.

Age	City	Income	Age	Van	Bur	Sur	Income
23	Van	22,000.00	23	1	0	0	22,000.00
23	Bur	21,000.00	23	0	1	0	21,000.00
22	Van	0.00	 22	1	0	0	0.00
25	Sur	57,000.00	25	0	0	1	57,000.00
19	Bur	13,500.00	19	0	1	0	13,500.00
22	Van	20,000.00	22	1	0	0	20,000.00

- What if you get a new city in the test data?
  - Common approach: set all three variables to 0.

# Digression: Linear Models with Binary Features

- What is the effect of a binary features on linear regression?
- Suppose we use a bag of words:
  - With 3 words {"hello", "Vicodin", "340"} our model would be:

- If e-mail only has "hello" and "340" our prediction is:

- So having the binary feature 'j' increases  $\hat{y}_i$  by the fixed amount  $w_i$ .
  - Predictions are a bit like naïve Bayes where we combine features independently.
  - But now we're learning all w<sub>i</sub> together so this tends to work better.

## Text Example 1: Language Identification

Consider data that doesn't look like this:

$$X = \begin{bmatrix} 0.5377 & 0.3188 & 3.5784 \\ 1.8339 & -1.3077 & 2.7694 \\ -2.2588 & -0.4336 & -1.3499 \\ 0.8622 & 0.3426 & 3.0349 \end{bmatrix}, \quad y = \begin{bmatrix} +1 \\ -1 \\ -1 \\ +1 \end{bmatrix},$$

But instead looks like this:

$$X = \begin{bmatrix} \text{Do you want to go for a drink sometime?} \\ \text{J'achète du pain tous les jours.} \\ \text{Fais ce que tu veux.} \\ \text{There are inner products between sentences?} \end{bmatrix}, y = \begin{bmatrix} +1 \\ -1 \\ -1 \\ +1 \end{bmatrix}.$$

How should we represent sentences using features?

## A (Bad) Universal Representation

- Treat character in position 'j' of the sentence as a categorical feature.
  - "fais ce que tu veux" => x<sub>i</sub> = [f a i s " c e " q u e " t u " v e u x .]
- "Pad" end of the sentence up to maximum #characters:
  - "fais ce que tu veux" => x<sub>i</sub> = [fais "ce" que"tu" veux.γγγγγγγ...]
- Advantage:
  - No information is lost, KNN can eventually solve the problem.
- Disadvantage: throws out everything we know about language.
  - Needs to learn that "veux" starting from any position indicates "French".
    - Doesn't even use that sentences are made of words (this must be learned).
  - High overfitting risk, you will need a lot of examples for this easy task.

## Bag of Words Representation

Bag of words represents sentences/documents by word counts:

The **International Conference on Machine Learning** (ICML) is the leading international <u>academic conference</u> in <u>machine learning</u>

ICML	International	Conference	Machine	Learning	Leading	Academic
1	2	2	2	2	1	1

- Bag of words loses a ton of information/meaning:
  - But it easily solves language identification problem

## Universal Representation vs. Bag of Words

Why is bag of words better than "string of characters" here?

- It needs less data because it captures invariances for the task:
  - Most features give strong indication of one language or the other.
  - It doesn't matter where the French words appear.
- It overfits less because it throws away irrelevant information.
  - Exact sequence of words isn't particularly relevant here.

## Text Example 2: Word Sense Disambiguation

- Consider the following two sentences:
  - "The cat ran after the mouse."
  - "Move the mouse cursor to the File menu."
- Word sense disambiguation (WSD): classify "meaning" of a word:
  - A surprisingly difficult task.
- You can do ok with bag of words, but it will have problems:
  - "Her mouse clicked on one cat video after another."
  - "We saw the mouse run out from behind the computer."
  - "The mouse was gray." (ambiguous without more context)

### Bigrams and Trigrams

- A bigram is an ordered set of two words:
  - Like "computer mouse" or "mouse ran".
- A trigram is an ordered set of three words:
  - Like "cat and mouse" or "clicked mouse on".

- These give more context/meaning than bag of words:
  - Includes neighbouring words as well as order of words.
  - Trigrams are widely-used for various language tasks.
- General case is called n-gram.
  - Unfortunately, coupon collecting becomes a problem with larger 'n'.

## Text Example 3: Part of Speech (POS) Tagging

- Consider problem of finding the verb in a sentence:
  - "The 340 students jumped at the chance to hear about POS features."

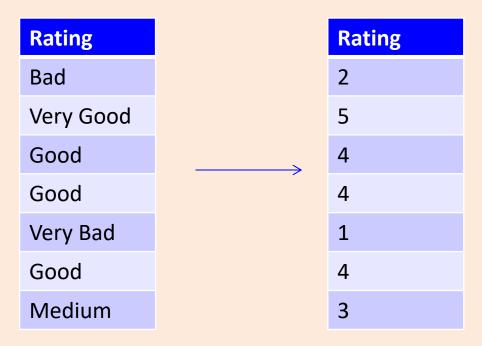
- Part of speech (POS) tagging is the problem of labeling all words.
  - ->40 common syntactic POS tags.
  - Current systems have ~97% accuracy on standard ("clean") test sets.
  - You can achieve this by applying a "word-level" classifier to each word.
    - That independently classifies each word with one of the 40 tags.
- What features of a word should we use for POS tagging?

### **POS Features**

- Regularized multi-class logistic regression with these features gives ~97% accuracy:
  - Categorical features whose domain is all words ("lexical" features):
    - The word (e.g., "jumped" is usually a verb).
    - The previous word (e.g., "he" hit vs. "a" hit).
    - The previous previous word.
    - The next word.
    - The next next word.
  - Categorical features whose domain is combinations of letters ("stem" features):
    - Prefix of length 1 ("what letter does the word start with?")
    - Prefix of length 2.
    - Prefix of length 3.
    - Prefix of length 4 ("does it start with JUMP?")
    - Suffix of length 1.
    - Suffix of length 2.
    - Suffix of length 3 ("does it end in ING?")
    - Suffix of length 4.
  - Binary features ("shape" features):
    - Does word contain a number?
    - Does word contain a capital?
    - Does word contain a hyphen?

### **Ordinal Features**

Categorical features with an ordering are called ordinal features.



- If using decision trees, makes sense to replace with numbers.
  - Captures ordering between the ratings.
  - A rule like (rating ≥ 3) means (rating ≥ Good), which make sense.

### **Ordinal Features**

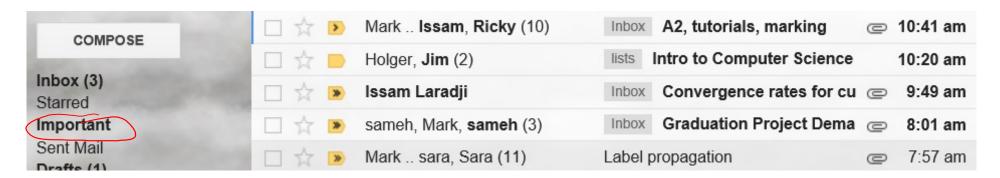
- With linear models, "convert to number" assumes ratings are equally spaced.
  - "Bad" and "Medium" distance is similar to "Good" and "Very Good" distance.
- One alternative that preserves ordering with binary features:

Rating	≥ Bad	≥ Medium	≥ Good	Very Good
Bad	1	0	0	0
Very Good	1	1	1	1
Good	 1	1	1	0
Good	1	1	1	0
Very Bad	0	0	0	0
Good	1	1	1	0
Medium	1	1	0	0

- Regression weight w<sub>medium</sub> represents:
  - "How much medium changes prediction over bad".
- Bonus slides discuss "cyclic" features like "time of day".

# Next Topic: Personalized Features

# Motivation: "Personalized" Important E-mails



Features: bad of words, trigrams, regular expressions, and so on.

- There might be some "globally" important messages:
  - "This is your mother, something terrible happened, give me a call ASAP."
- But your "important" message may be unimportant to others.
  - Similar for spam: "spam" for one user could be "not spam" for another.

#### "Global" and "Local" Features

Consider the following weird feature transformation:

"340"		"340" (any user)	"340" (user?)
1		1	User 1
1	<u> </u>	1	User 1
1		1	User 2
0		0	<no "340"=""></no>
1		1	User 3

- First feature: did "340" appear in this e-mail?
- Second feature: if "340" appeared in this e-mail, who was it addressed to?
- First feature will increase/decrease importance of "340" for every user (including new users).
- Second (categorical feature) increases/decreases important of "340" for specific users.
  - Lets us learn more about specific users where we have a lot of data

### "Global" and "Local" Features

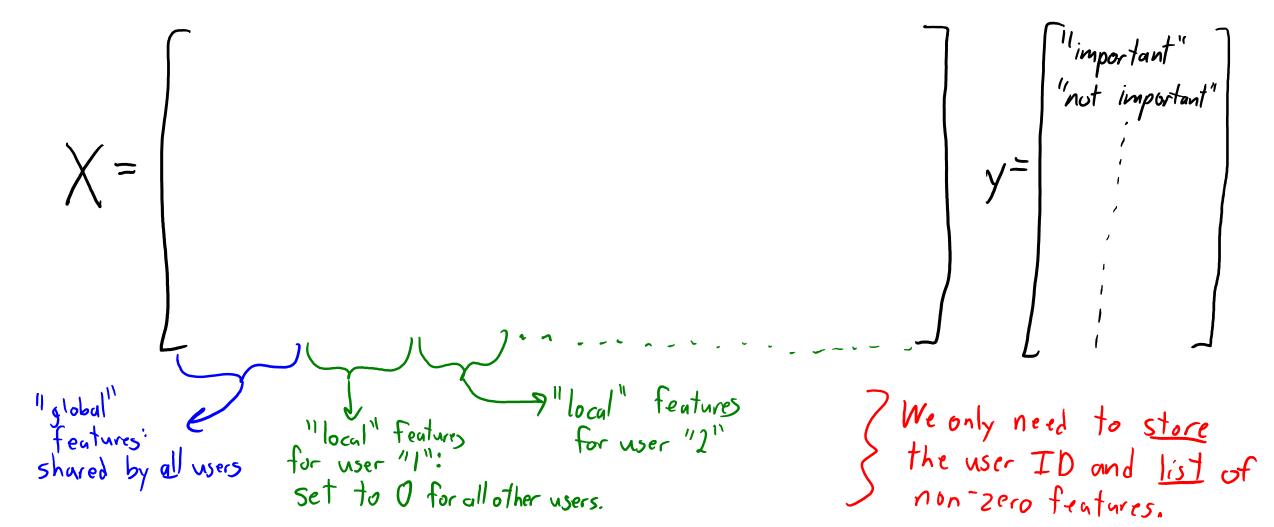
• Recall we usually represent categorical features using "1 of k" binaries:

"340"	"340" (any user)	"340" (user = 1)	"340" (user = 2)
1	1	1	0
1	1	1	0
1	1	0	1
0	0	0	0
1	1	0	0

- First feature "moves the line up" for all users.
- Second feature "moves the line up" when the e-mail is to user 1.
- Third feature "moves the line up" when the e-mail is to user 2.

## The Big Global/Local Feature Table for E-mails

• Each row is one e-mail (there are lots of rows):



## Summary

- Softmax loss is a multi-class version of logistic loss.
- Feature engineering can be a key factor affecting performance.
  - Good features depend on the task and the model.
- Bag of words: not a good representation in general.
  - But good features if word order isn't needed to solve problem.
- Text features (beyond bag of words): trigrams, lexical, stem, shape.
  - Try to capture important invariances in text data.
- Global vs. local features allow "personalized" predictions.

Next time: feature engineering for image and sound data.

## Cyclic Features

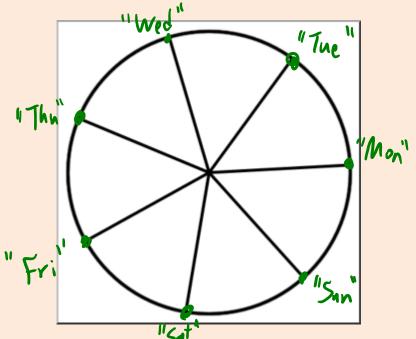
Cyclic features arise in many settings, especially with times:

Time	Day	Date	Month	Year
12:05pm	Wed	29	Jul	15
10:20am	Sun	24	Apr	16
9:10am	Tue	3	May	16
11:20am	Sun	15	Jun	18
10:15pm	Thu	8	Aug	19

- Could use ordinal: "Jan"->1, "Feb"->2, "Mar"->3, and so on.
  - Reflects ordering of months
  - But this says that "Jan" and "Dec" are far.
  - We might want to incorporate the "cycle" that "1" comes after "12".

## Cyclic Features

- One way to model cyclic features is as coordinates on unit circle.
  - Dividing circumference evenly across the cyclic values.



- Replace "Day" with the x-coordinate and y-coordinate (2 features).
  - Reflects that "Mon" is same distance from "Tue" as it is from "Sun".

_	Feature 1	Feature 2	
ſ	0.5	Χ	
	3	0	
$\chi =  $	5	0	
	2.5	Δ	
	1.5	Χ	
	3	Δ	
L			

