

CPSC 340: Machine Learning and Data Mining

Deep Learning

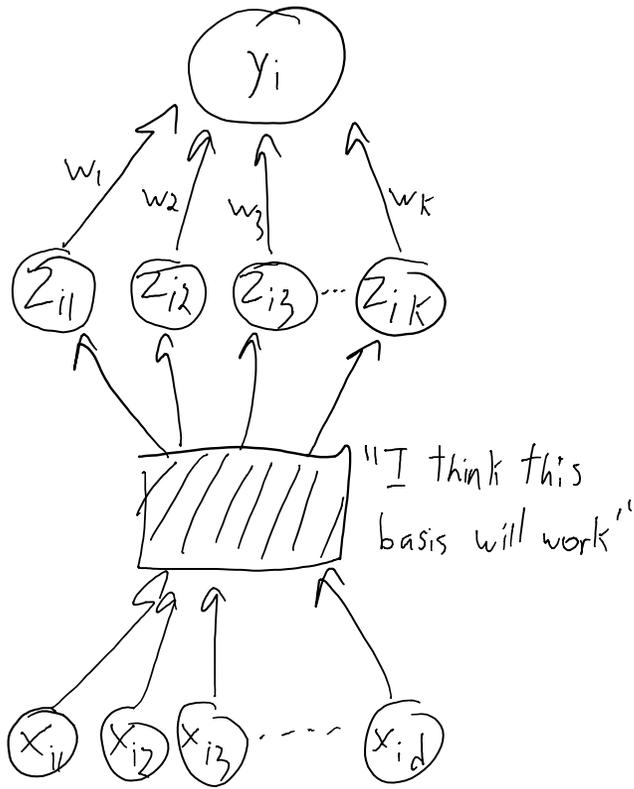
Fall 2015

Admin

- Assignment 4 due now.
- Midterm
 - After class pick up remaining/remarked midterms.
 - Missing cheat sheet: did someone grab one when returning midterms?
- Office hours on Tuesday of next week will be in ICICS 146.
- Assignment 5:
 - First two questions put on Piazza Saturday, full assignment on Monday.
 - Material to review for Monday tutorials:
 - NMF for Eigenfaces with alternating minimization.
 - Collaborative filtering for recommender systems with regularized SVD.
 - The TAs will put together a ‘tutorial summary’ document.

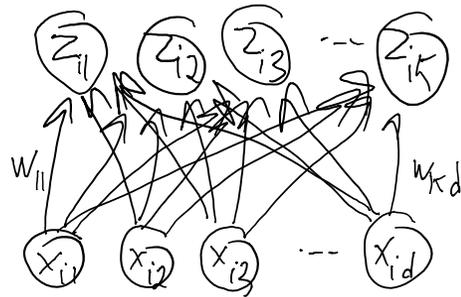
Last Time: Neural Networks

Hand-engineered features:

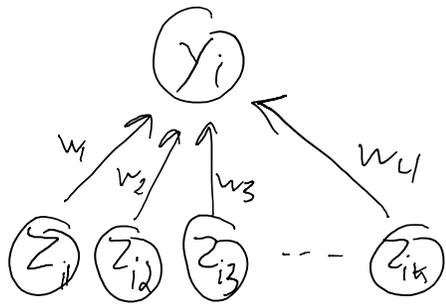


Requires domain knowledge
Time-consuming.

Learn latent-factor model:

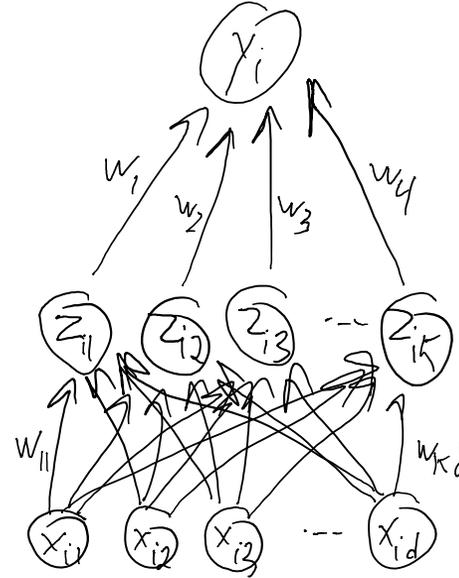


Use latent representation as features:

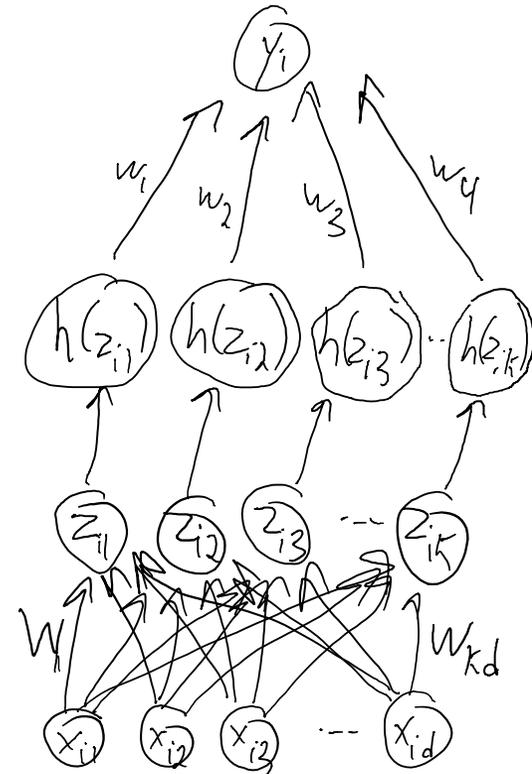


Good representation of x_i might be bad for predicting y_i

Learn 'w' and 'W' together: Neural networks:



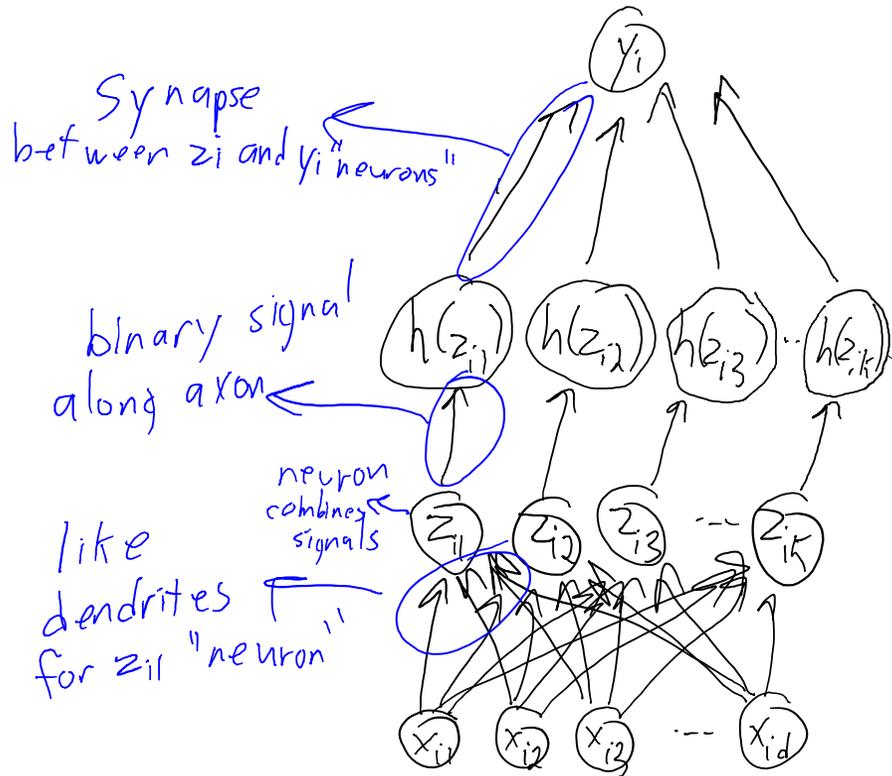
Still a linear model.



Extra non-linear transformation of z_i values.

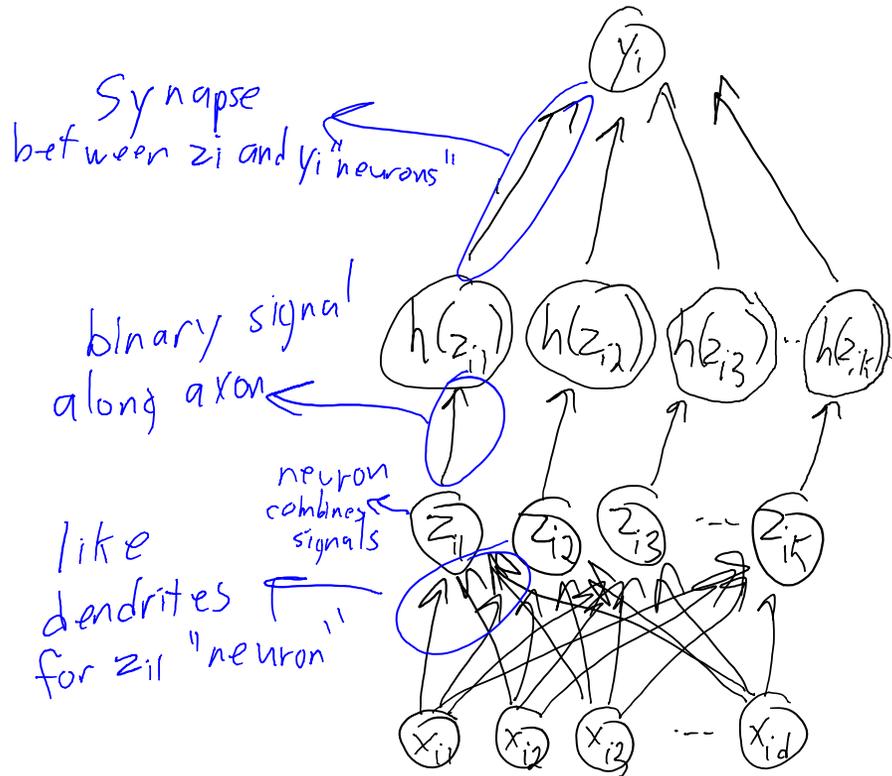
Neural Networks and Deep Learning

Neural networks:

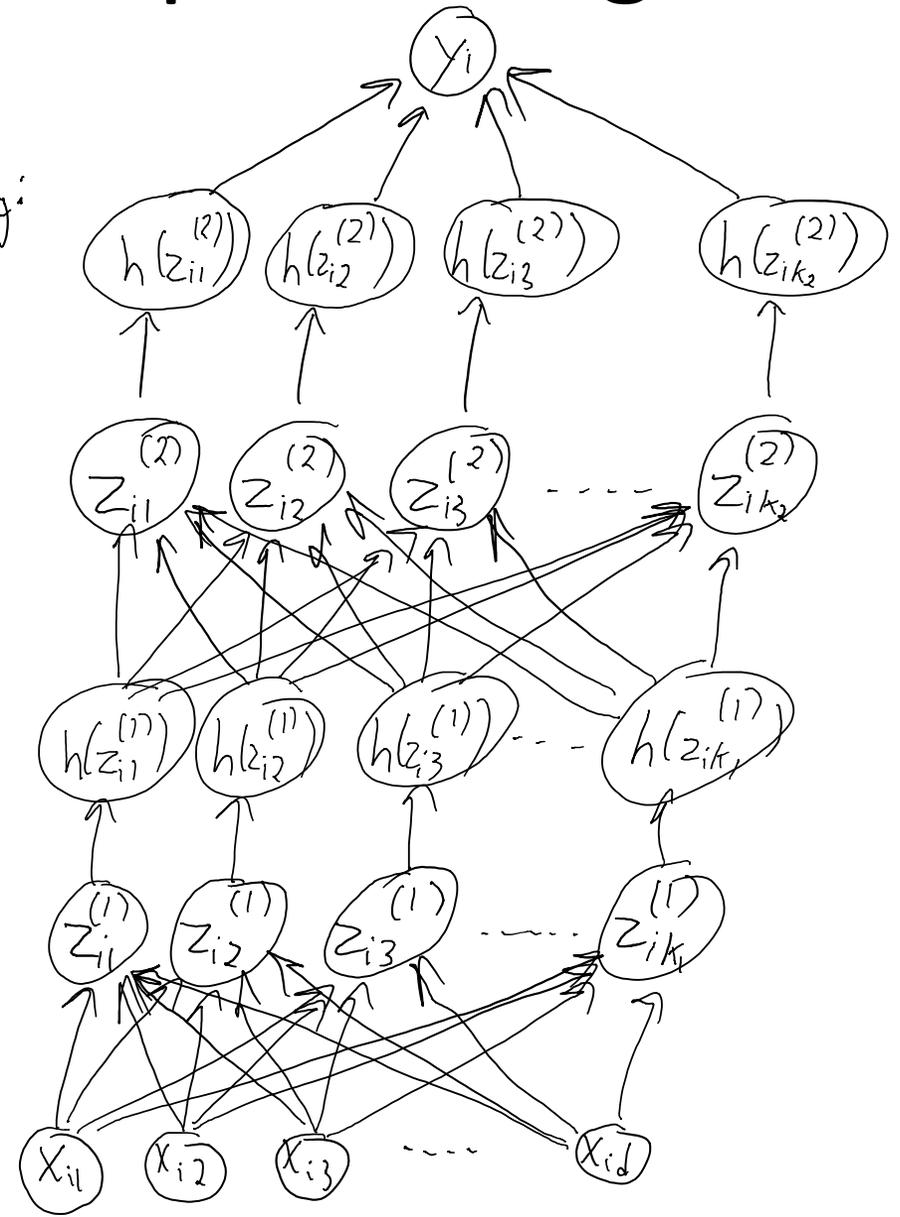


Neural Networks and Deep Learning

Neural networks:

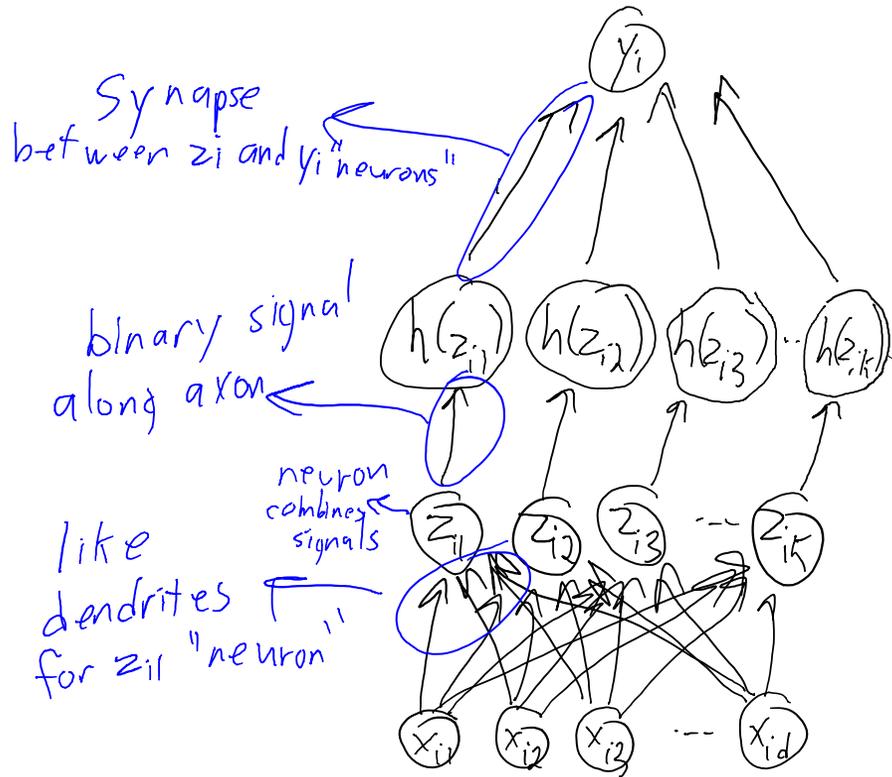


Deep learning:



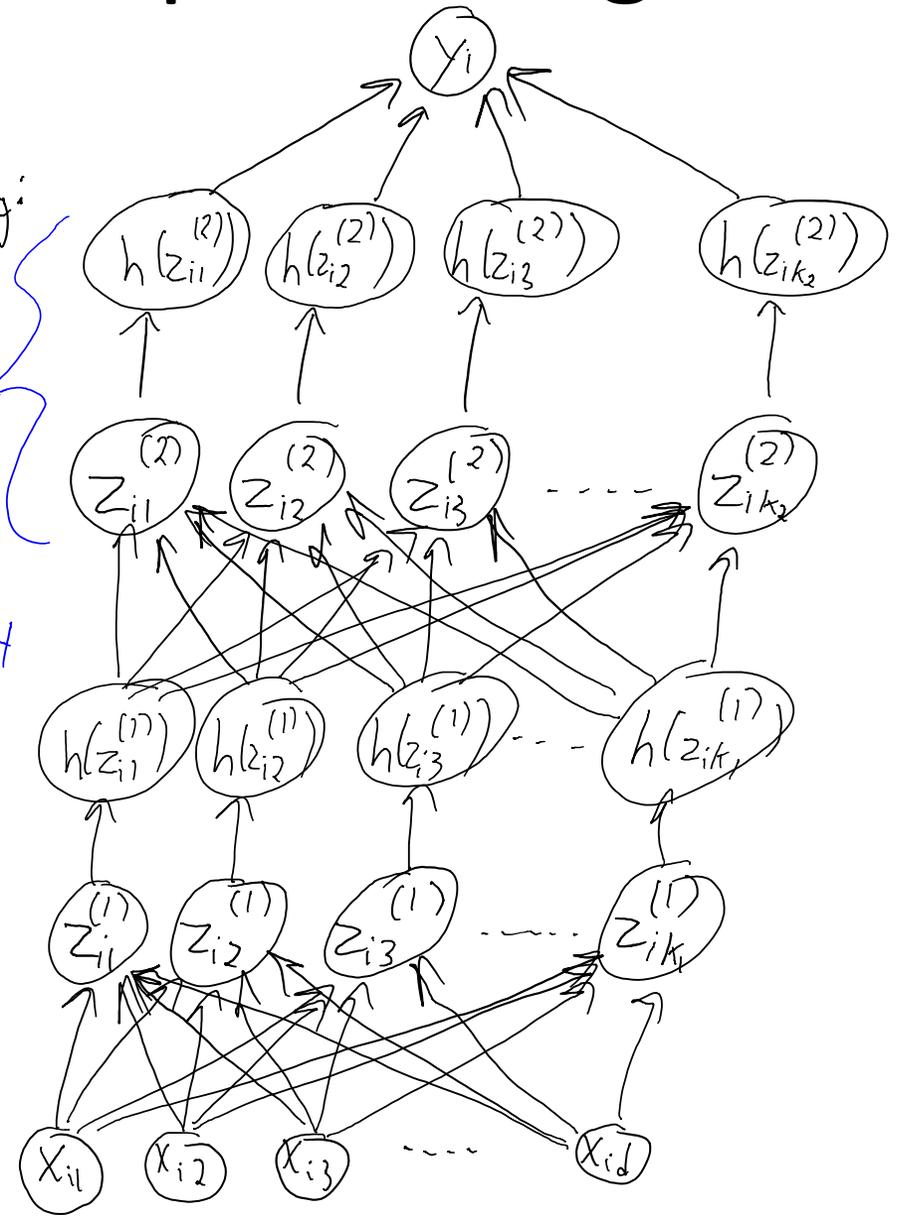
Neural Networks and Deep Learning

Neural networks:



Deep learning:

we can repeat this many times.
compute gradient using backpropagation (i.e., chain rule).



Neural Networks and Deep Learning

Linear model:

$$\hat{y}_i = w^T x_i$$

Single-layer neural network:

$$\hat{y}_i = w^T h(W x_i)$$

"Deeper" neural network:

$$\hat{y}_i = w^T h(W_{(2)} h(W_{(1)} x_i))$$

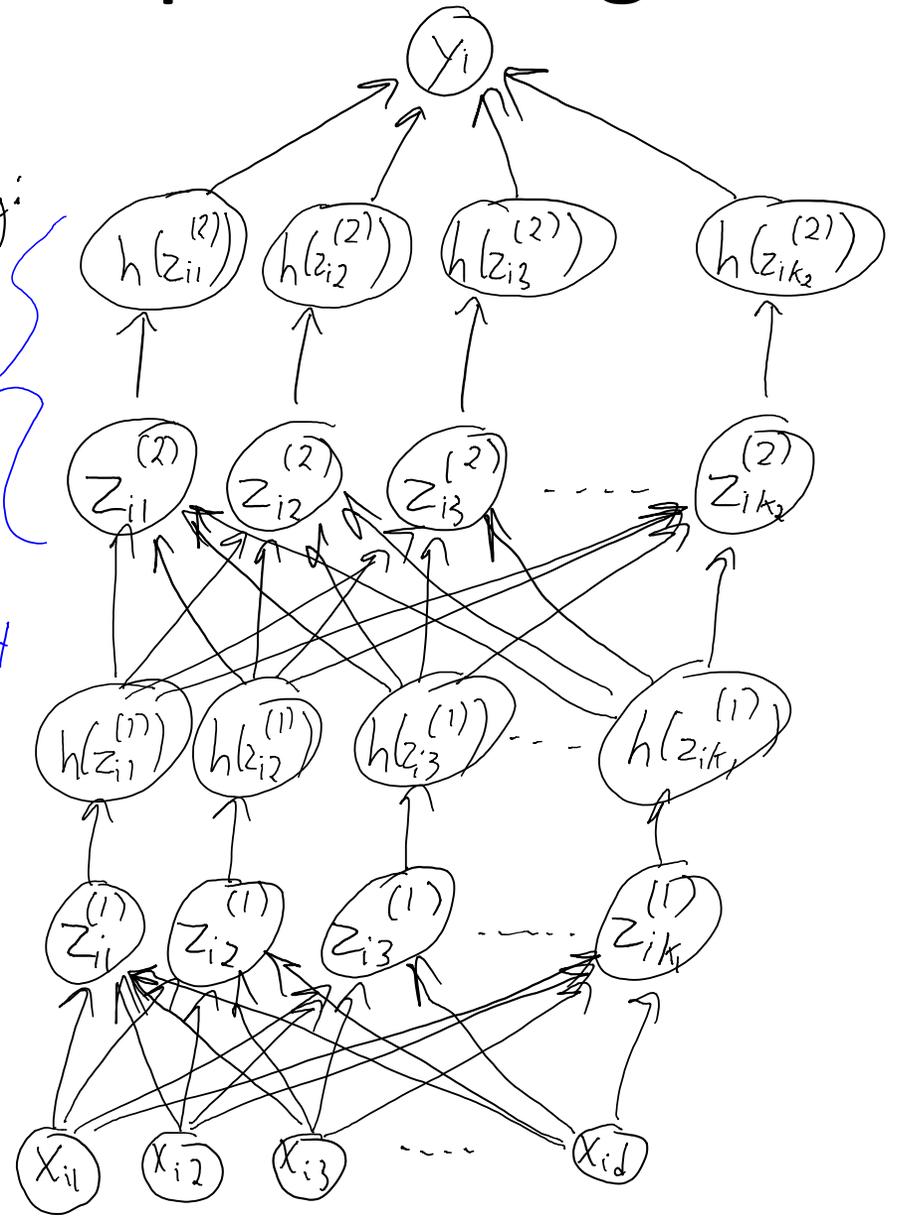
Even "deeper":

$$\hat{y}_i = w^T h(W_{(3)} h(W_{(2)} h(W_{(1)} x_i)))$$

Deep learning:

we can repeat
this many times.

compute gradient
using backpropagation
(i.e., chain rule).



Digression: Bias Variables

Linear model:

$$\hat{y}_i = w^T x_i$$

don't need bias
if x_i includes a variable
that is always 1.

Single-layer neural network:

$$\hat{y}_i = w^T h(W x_i) + \beta$$

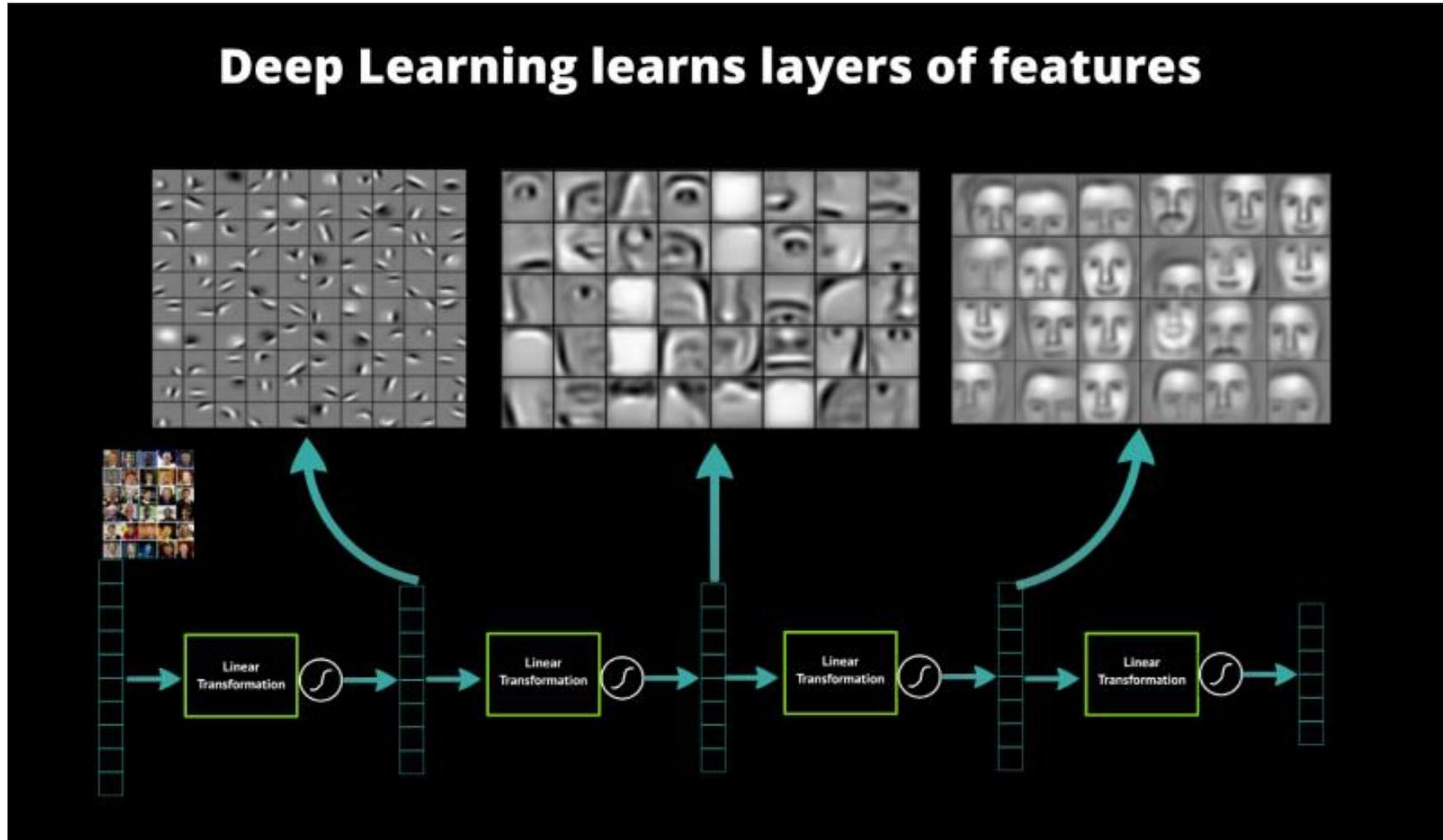
you can have an explicit bias β ,
or if h is sigmoid then fix one
column of W to zeroes.

"Deeper" neural network:

$$\hat{y}_i = w^T h(W_{(2)} h(W_{(1)} x_i) + b_{(2)}) + \beta$$

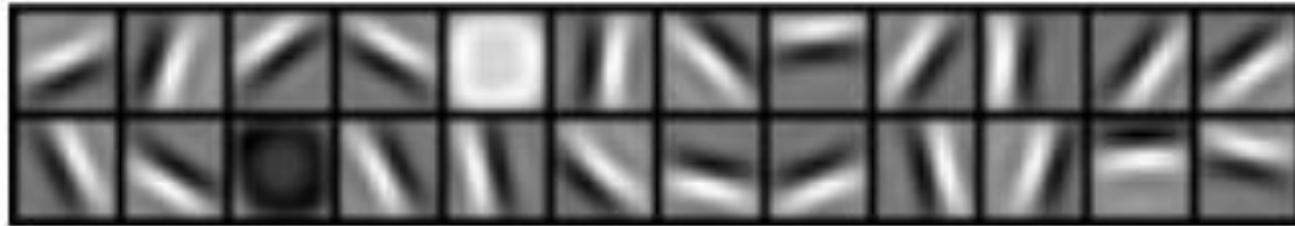
$b_{(2)}$ → bias within layer

Cool Picture Motivation for Deep Learning

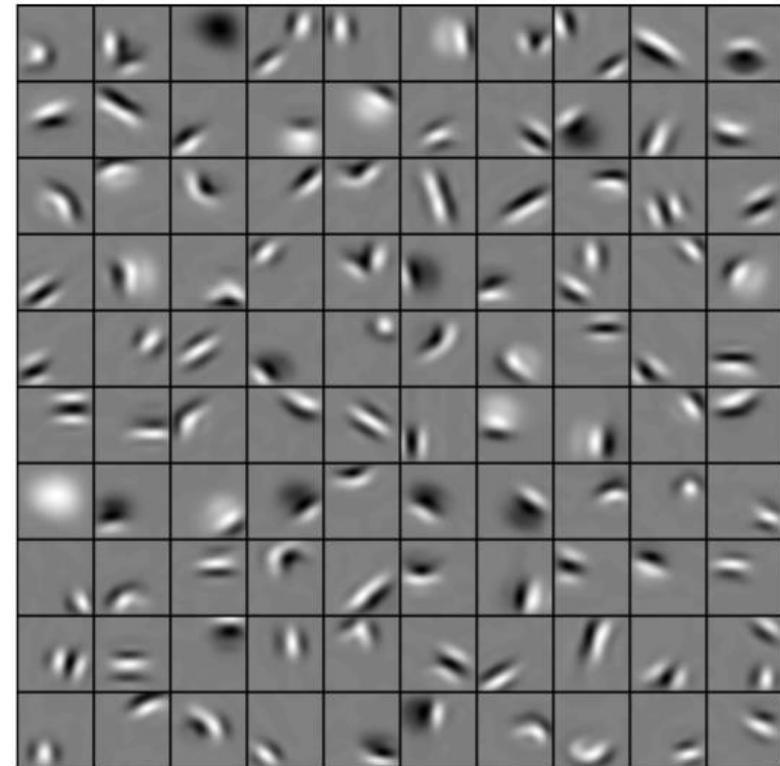


Cool Picture Motivation for Deep Learning

- First layer of z_i trained on 10 by 10 image patches:

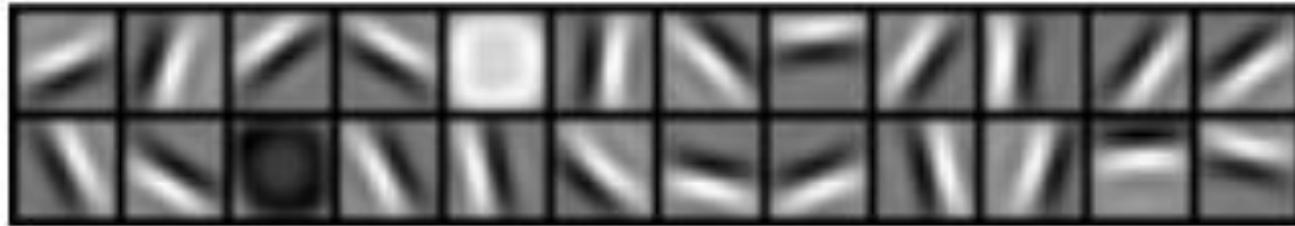


- Attempt to visualize second layer:
 - Corners, angles, surface boundaries?
- Models require many tricks to work.



Cool Picture Motivation for Deep Learning

- First layer of z_i trained on 10 by 10 image patches:



- Visualization of second and third layers trained on specific objects:

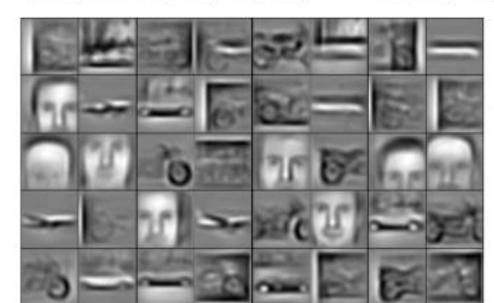
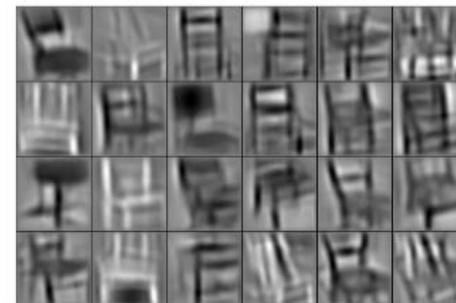
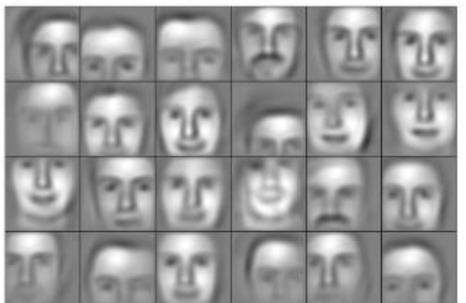
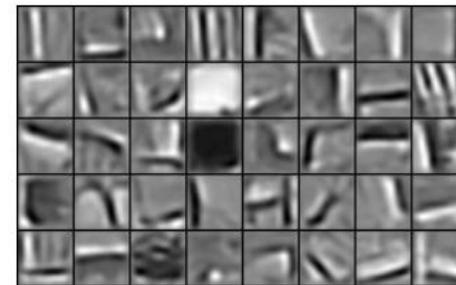
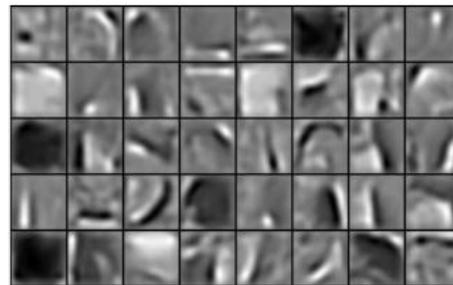
faces

cars

elephants

chairs

faces, cars, airplanes, motorbikes



Historical Notes

- 1950 and 1960s: Perceptrons!
 - Roughly: a linear classifier trained with stochastic gradient.
 - “the embryo of an electronic computer that [the Navy] expects will be able to walk, talk, see, write, reproduce itself and be conscious of its existence.” New York Times (1958).
 - Quickly realized limitations of linear models.
- 1970 and 1980s: **Connectionism and backpropagation!**
 - Connected **networks of simple units**.
 - Use **parallel computation** and **distributed representations**.
 - **Adding hidden layers (z_j)** increases expressive power.
 - With 1 layer and enough sigmoid units, it is a **universal approximator**.
 - Success in optical character recognition (next lecture).

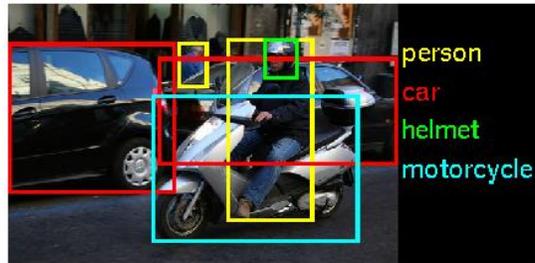
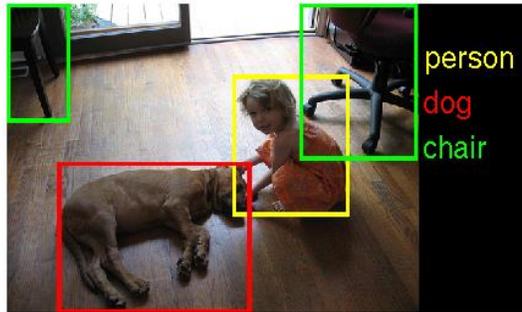
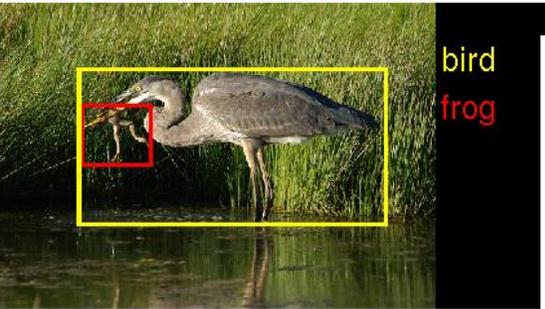
Historical Notes

- 1990s and early-2000s: drop in popularity.
 - It **proved really difficult to get multi-layer models working** robustly.
 - We obtained similar performance with simpler models:
 - Rise in popularity of **logistic regression and SVMs with regularization and kernels**.
- Late 2000s: rise in popularity of deep learning.
 - Canadian Institute For Advanced Research (CIFAR) NCAP program:
 - “Neural Computation and Adaptive Perception”.
 - Led by Geoff Hinton, Yann LeCun, and Yoshua Bengio (“Canadian mafia”).
 - Unsupervised successes: deep belief networks and autoencoders.
 - Could be used to initialize deep neural networks.

2010s: DEEP LEARNING!!!

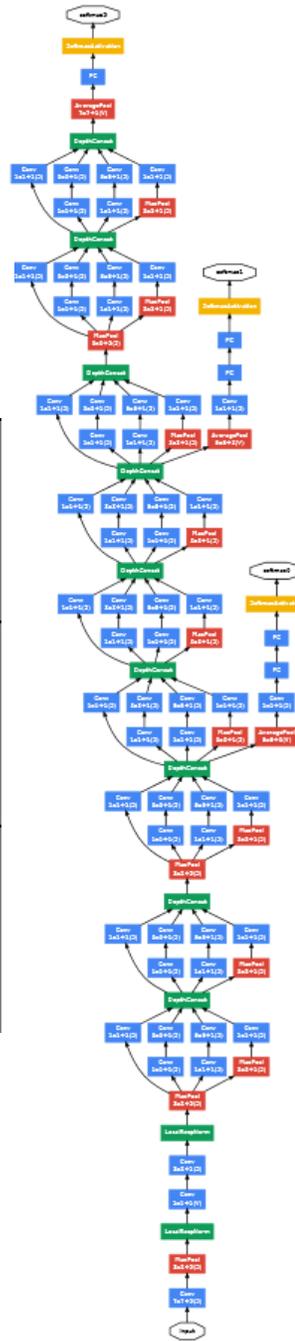
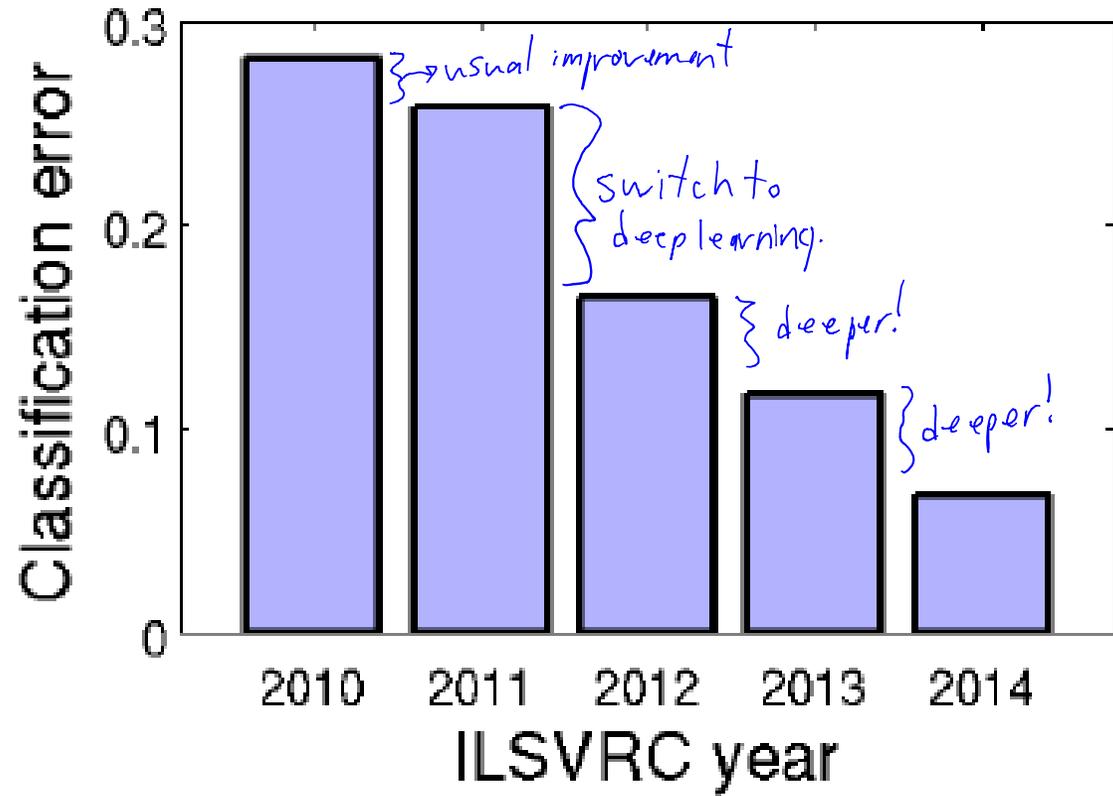
- Bigger datasets, bigger models, parallel computing (GPUs/clusters).
 - And some tweaks to the models from the 1980s.
- Huge improvements in automatic speech recognition (beginning 2009).
 - All phones now have deep learning.
- Huge improvements in computer vision (beginning 2012).
 - This is now finding its way into products.
- Natural language understanding is next?
- Media hype:
 - “How many computers to identify a cat? 16,000”, New York Times (2012).
 - “Why Facebook is teaching its machines to think like humans”, Wired (2013).
 - “What Is ‘deep learning’ and why should businesses care?”, Forbes (2013).
 - “Computer eyesight gets a lot more accurate” New York Times (2014).

ImageNet Challenge



Easy for humans
very hard for computers.

Image classification



ImageNet Challenge

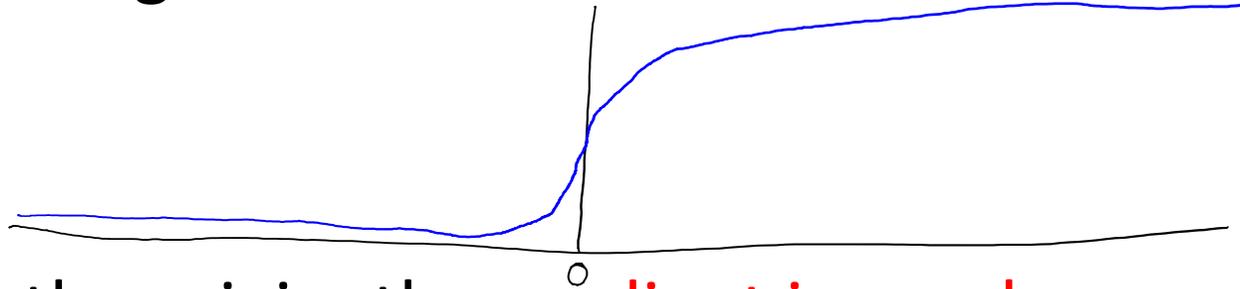
- ImageNet organizer visited UBC this summer.
- “Besides huge dataset/model/cluster, what is the most important?”
 1. Image transformations (translation, rotation, scaling, lighting, etc.).
 2. Optimization.
- Why would optimization be so important?
 - Neural network objectives are **highly non-convex** (and worse with depth).
 - Optimization has huge influence on quality of model.

Deep Learning Tricks

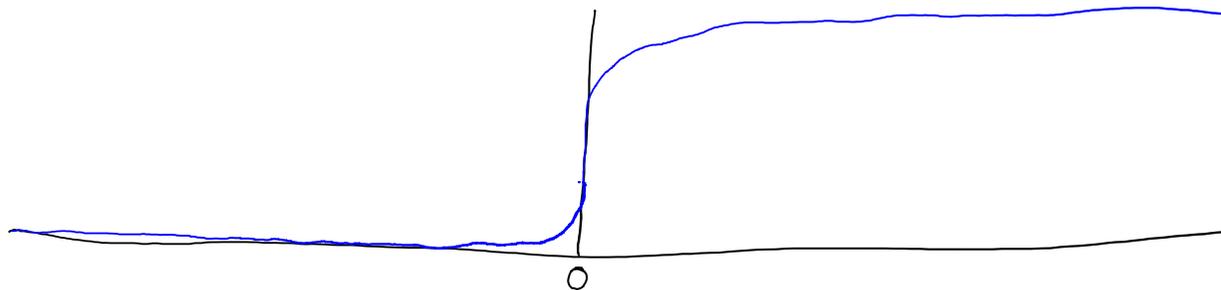
- Standard training method is **stochastic gradient (SG)**:
 - Getting SG to work for convex problems is tricky.
 - For deep neural networks, naïve methods do not work well.
- Are local minima the problem?
 - There is some empirical/theoretical **evidence that local minima are good**.
 - But naïve stochastic gradient often does **not even find local minima**.
 - Most time is spent near saddle points.
- We've discovered 'tricks' to train deep models:
 1. Different non-linear transformations.
 2. Step-size strategies.
 3. Regularization.
 4. Initialization.
 5. Special network structures.

Vanishing Gradient Problem

- Consider the sigmoid function:



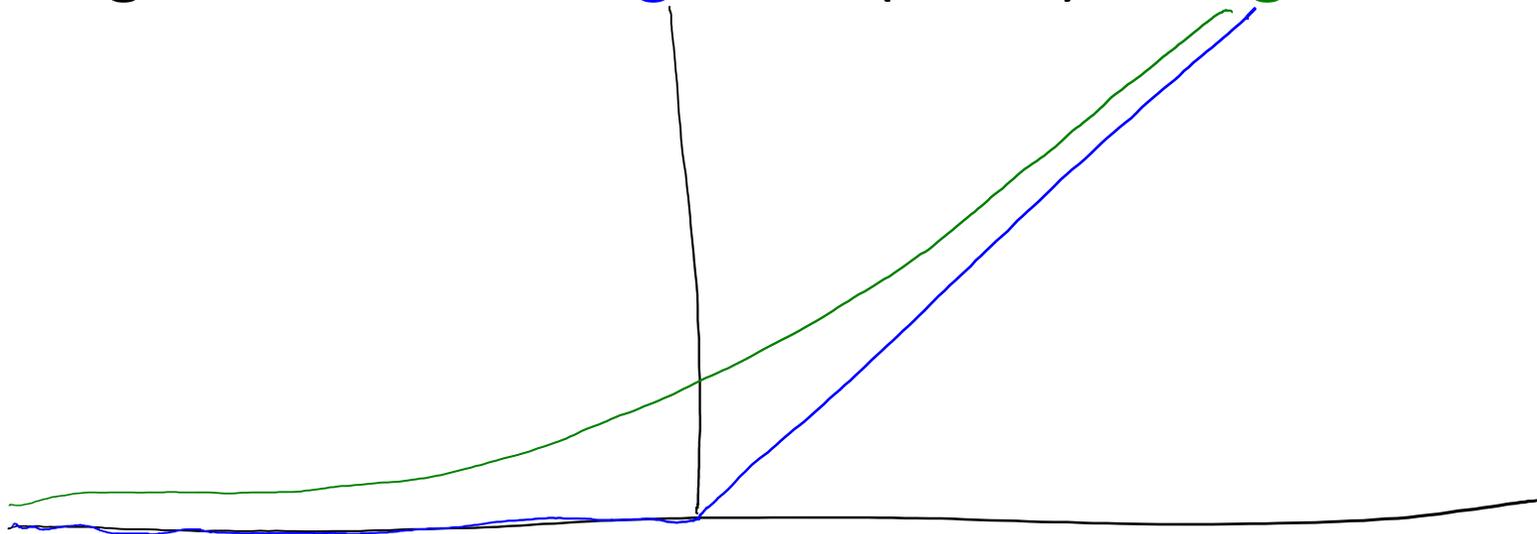
- Away from the origin, the **gradient is nearly zero**.
- The problem gets worse when you take the sigmoid of a sigmoid:



- In deep networks, many parameters will be 'stuck'.

Rectified Linear Units (ReLU)

- Instead of sigmoid, use a **hinge loss (ReLU)** or **logistic loss**:



- The **gradient approaches zero or one**, depending on the sign.
 - Gives sparse of activations.
 - Not really simulating binary signal, but could be simulating rate coding.

Setting the Step-Size

- Stochastic gradient is **very sensitive to the step size** in deep models.
- **Bottou trick**:
 1. Grab a small set of training examples.
 2. Do a binary search for a step size that works well on them.
 3. Use this step size for a long time (or slowly decrease it from there).

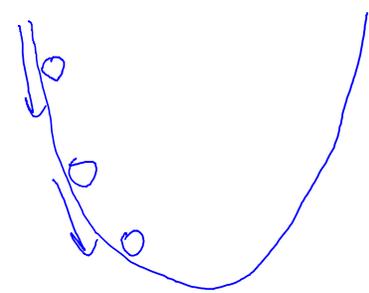
• Also common: manual ‘babysitting’ of step size.

- **Momentum**:

– Add term that moves in previous direction:

$$w^{t+1} = w^t - \alpha_t \nabla f_t(w^t) + \beta_t (w^t - w^{t-1})$$

Keep going in the old direction



- **Bias step-size multiplier**: use bigger step-size for the bias variables.

Summary

- **Deep learning** considers neural networks with many hidden layers.
- **Biological motivation** for these representations.
- **Unprecedented performance** on difficult pattern recognition tasks.
- **Optimization is key** to good performance, many engineering tricks.

- Next time:
 - Deep learning tricks underlying speech/vision systems.