## Relational Probabilistic Models

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Work with: http://minervaintelligence.com, https://treatment.com/

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"The mind is a neural computer, fitted by natural selection with combinatorial algorithms for causal and probabilistic reasoning about plants, animals, objects, and people."
"In a universe with any regularities at all, decisions informed about the past are better than decisions made at random. That has always been true, and we would expect organisms, especially informavores such as humans, to have evolved acute intuitions about probability. The founders of probability, like the founders of logic, assumed they were just formalizing common sense."

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## Outline

(1) Knowledge Graphs

- Triples and Reification
- Tensor Factorization and Neural Network Models
(2) Representation Issues
- Desiderata
- How do relational models relate to probabilistic graphical models
(3) Unique properties of relational models
- Learning general knowledge vs learning about a data set
- Varying Populations
- What can be observed?

4 Conclusions and Challenges

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Can't ask "What property of $p e n_{7}$ has value red?"


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With a single relation it can be implicit $\longrightarrow$ triples:
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- prop(a, type, parcel), where type is a special property and parcel is a class.
- prop(a, parcel, true), where parcel is a Boolean property (characteristic function of the class parcel).


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- Reify means: to make into an individual.
- How can we add extra arguments (e.g., presenters, chair)?


## Triples and Knowledge Graphs

- Subject-verb-object Individual-property-value triples can be depicted as edges in graphs

- A modeller or learner needs to invent (reified) objects.


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prop(Individual, Property, Value) is the only relation needed:
〈Individual, Property, Value〉 triples, Semantic network, entity
relationship model, knowledge graphs, ...


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- DistMult: share same embedding for head and tail. Problem: can only represent symmetric relations.
- CompleX: the embeddings are complex numbers, tail is the conjugate of the head embedding
- SimpleE: have an embedding for $r^{-1}$ and learn to predict both $\langle h, r, t\rangle$ and $\left\langle t, r^{-1}, h\right\rangle$


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- Which is better depends on the goals and how success is measured.
- Many of the methods try to do both; learn about specific individuals and general knowledge.


## Challenges of learning knowledge graphs

- Evaluating predictions when only positive examples are provided
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- Married to
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- Often we compare rankings (ordering), but what if the answer is "no"?
- Difficult to learn about reified entities.


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One of the embeddings of each person can just memorize the age - no generalization!
- there are too many parameters
- We can build relational neural networks to solve this
[Kazemi \& Poole, AAAI 2017]


## Relational Neural Nets (RelNNs)


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- Modularity:

Can independently developed parts be combined to form larger model?
Can a larger model be decomposed into smaller parts?

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## Directed vs Undirected Probabilistic Graphical Models

- Undirected models (Markov networks, factor graphs) represent probability distributions in terms of factors.
- a factor is a non-negative function of a set of variables
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- Algorithms developed for undirected models work for both.
- That does not mean that representations for undirected models can represent directed models.


## Example

Weighted formulae about a social situation:

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$n_{T}$ is the number of individuals $Y$ for which knows $(X, Y) \wedge \operatorname{social}(Y)$ is True in $\Pi$.

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- Using wighted formulae to define conditional probabilities $\rightarrow$ relational logistic regression (RLR).
- Using wighted formulae to define distributions $\rightarrow$ Markov logic networks (MLNs).


## Abstract Example

$$
\begin{aligned}
& \alpha_{0}: q \\
& \alpha_{1}: q \wedge \neg r(x) \\
& \alpha_{2}: q \wedge r(x) \\
& \alpha_{3}: r(x)
\end{aligned}
$$

If $r(x)$ for every individual $x$ is observed:

$$
P(q \mid \text { obs })=\operatorname{sigmoid}\left(\alpha_{0}+n_{F} \alpha_{1}+n_{T} \alpha_{2}\right)
$$

$n_{T}$ is number of individuals for which $r(x)$ is true $n_{F}$ is number of individuals for which $r(x)$ is false

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## Three Elementary Models


(a)

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(a) Naïve Bayes
(b)

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(a) Naïve Bayes
(b) (Relational) Logistic Regression (c)

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- They are identical models when all $r$ 's are observed.


## Independence Assumptions



- Naïve Bayes (a) and Markov network (c): $r\left(a_{i}\right)$ and $r\left(a_{j}\right)$
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## Modularity

- Directed models are inherently modular. $P(q \mid r(X))$ is defined so that distribution over $r\left(a_{1}\right) \ldots r\left(a_{n}\right)$ is not affected when $q$ is summed out (and not observed)


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- MLNs are provably not modular: If there is a distribution over $r\left(a_{1}\right) \ldots r\left(a_{n}\right)$ (e.g., they are independent), $P(q \mid r(X))$ cannot be defined in an MLN so that
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- if $q$ is summed out, the distribution over $r\left(a_{1}\right) \ldots r\left(a_{n}\right)$ is not changed.
- Why? requires factors on arbitrary subsets of $r\left(a_{1}\right) \ldots r\left(a_{k}\right)$ - pairwise (or 3 -wise or ...) interactions are not adequate - can't marry the parents


## Cyclic Models

Whether people smoke depends on whether their friends smoke. - MLN:

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-w & : \neg \operatorname{smokes}(X) \wedge \operatorname{friends}(X, Y) \wedge \operatorname{smokes}(Y)
\end{aligned}
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- ICL/Problog

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$$

## Cyclic Models

Whether people smoke depends on whether their friends smoke.

- MLN:
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(where $\leftarrow$ is material implication) is equivalent to

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$w: \operatorname{smokes}(X) \leftarrow \exists Y$ friends $(X, Y) \wedge \operatorname{smokes}(Y)$
- Probability of smokes goes up as the number of friends increases!
- ICL/Problog cannot represent negative effects: someone is less likely to smoke if their friends smoke (without there being a non-zero probability of logical inconsistency)


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- Make model acyclic, by totally ordering variables. Destroys exchangeability. Symmetries are not preserved.


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- (Relational) dependency networks: directed model,

- $P(A, B)$ has 3 degrees of freedom,
- $P(A \mid B), P(B \mid A)$, uses 4 numbers; typically inconsistent.
- resulting distribution means stationary (equilibrium) distribution of Markov chain.


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(9) Conclusions and Challenges


## Learning general knowledge vs learning about a data set

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- Which is better depends on the goals and how success is measured.


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- Which is better depends on the goals and how success is measured.
- Many of the methods try to do both; learn about specific individuals and general knowledge.


## Canonical polyadic tensor factorization model

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- Tensor factorization models - which learn vectors for individuals - tend to not learn generalized knowledge but about the particular individuals
- Lifted graphical models (MLNs, RLR, Problog) learn general knowledge through training weights (and structure) and specific knowledge through conditioning.
- Still open research problem


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4 Conclusions and Challenges

## What happens as Population size $n$ Changes: Simplest case

$$
\begin{aligned}
& \alpha_{0}: q \\
& \alpha_{1}: q \wedge \neg r(x) \\
& \alpha_{2}: q \wedge r(x) \\
& \alpha_{3}: r(x)
\end{aligned}
$$

Weighted formulae define distribution:

$$
P_{M L N}(q \mid n)=\operatorname{sigmoid}\left(\alpha_{0}+n \log \left(e^{\alpha_{2}}+e^{\alpha_{1}-\alpha_{3}}\right)\right)
$$

Weighted formulae define conditionals:

$$
P_{R L R}(q \mid n)=\sum_{i=0}^{n}\binom{n}{i} \operatorname{sigmoid}\left(\alpha_{0}+i \alpha_{1}+(n-i) \alpha_{2}\right)\left(1-p_{r}\right)^{i} p_{r}^{n-i}
$$

Mean-field approximation:

$$
P_{M F}(q \mid n)=\operatorname{sigmoid}\left(\alpha_{0}+n p_{r} \alpha_{1}+n\left(1-p_{r}\right) \alpha_{2}\right)
$$

## Population Growth: $P(q \mid n)$



All: $P(q \mid n) \rightarrow 0$ or 1 as $n \rightarrow \infty$

## Challenges of varying populations

- Example: The Movielens 100k dataset contains data about $\operatorname{rated}(P, M, R, T)$ meaning person $P$ gave movie $M$ a rating of $R$ at time $T$.
Plus user demographic and movie information.
- Number of ratings per user is between 20 (arbitrary threshold) and 737; average of 106
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- There is 100 times as much ratings information as age information
- Bigger datasets have even more variability.


## Real Data



Observed $P(25<\operatorname{Age}(u)<45 \mid n)$, where $n$ is number of movies watched from the Movielens dataset.

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Observed $P(25<\operatorname{Age}(u)<45 \mid n)$, where $n$ is number of movies watched from the Movielens dataset.
Dont use:

$$
w: \operatorname{middle} \operatorname{age}(U) \leftarrow \operatorname{rated}(U, M) \wedge \text { foo }(M)
$$

then $P($ middle_age $(U)) \rightarrow 0$ or 1 as number of movies increases.

## Example of polynomial dependence of population

$$
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In RLR and in MLN, if all $r\left(a_{i}\right)$ are observed:

$$
P(q \mid \text { obs })=\operatorname{sigmoid}\left(\alpha_{0}+n \alpha_{1}+n_{1} \alpha_{2}+n^{2} \alpha_{5}+n_{1} n \alpha_{6}+n_{1}^{2} \alpha_{7}\right)
$$

$r(X)$ is true for $n_{1}$ individuals out of a population of $n$.

## Danger of fitting to data without understanding the model

- MLN/RLR can fit sigmoid of any polynomial.
- Consider sigmoid of polynomials of degree 2 :

$$
\begin{aligned}
& \operatorname{sigmoid}\left(-0.01 n^{2}-0.2 n+8\right) \\
& \operatorname{sigmoid}\left(0.01 n^{2}-n+16\right)
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Both go from $\approx 1$ at $n=10$ to $\approx 0$ at $n=30$.
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There are unboundedly many possible relations in a real-world object such as a house.

## Observation Protocols



Observe a triangle and a circle touching. What is the probability the triangle is green?

$$
\begin{aligned}
& P(\operatorname{green}(x) \\
& \quad \mid \text { triangle }(x) \wedge \exists y \operatorname{circle}(y) \wedge \operatorname{touching}(x, y))
\end{aligned}
$$

The answer depends on how the $x$ and $y$ were chosen!

## Protocol for Observing


$P(\operatorname{green}(x) \mid$ triangle $(x) \wedge \exists y \operatorname{circle}(y) \wedge$ touching $(x, y))$


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A logical formula does not provide enough information to determine the probabilities.

## Data

Real data is messy!

- Multiple levels of abstraction
- Multiple levels of detail
- Sometimes observations are abstract and lifted e.g., "3 people out of 300 in the audience asked a question".
- Uses the vocabulary from many ontologies
- Rich meta-data:
- Who collected each datum? (identity and credentials)
- Who transcribed the information?
- What was the protocol used to collect the data? (Chosen at random or chosen because interesting?)
- What were the controls - what was manipulated, when?
- What sensors were used? What is their reliability and operating range?
- What is the provenance of the data; what was done to it when?
- Errors, forgeries, ...


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- let people state their prior knowledge,
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- let people state their prior knowledge,
- let them understand what they stated, and
- let them understand the posterior models (given evidence).
- Learn general knowledge as well as about particular individuals
- Use the meta-data of how data was collected
- Model protocol used to generate the observations
- Also model what is not observed (e.g., because it was redundant information, unimportant, false or unknown)

What is now required is to give the greatest possible development to mathematical logic, to allow to the full the importance of relations, and then to found upon this secure basis a new philosophical logic, which may hope to borrow some of the exactitude and certainty of its mathematical foundation. If this can be successfully accomplished, there is every reason to hope that the near future will be as great an epoch in pure philosophy as the immediate past has been in the principles of mathematics. Great triumphs inspire great hopes; and pure thought may achieve, within our generation, such results as will place our time, in this respect, on a level with the greatest age of Greece.

- Bertrand Russell 1917

