Stat 521A Lecture 11

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Outline

- Forward sampling (12.1)
- Importance sampling (12.2)
- MCMC (12.3)
- Collapsed particles (12.4)
- Deterministic search (12.5)

Monte Carlo integration

- The goal is to approximate E[f(X)] for some function f eg f(X) = I(X_i=k), so E[f(X)] = p(X_i=k)
- Usually we take expectations wrt p(X|e), where e is the evidence
- If we can draw samples X ~ p(X|e), we can evaluate the expectation thus:

$$E_P[f] \approx \frac{1}{M} \sum_{m=1}^M f(x[m]).$$

Error analysis

Let $\mu = E[h(X)]$ be the exact expected value, and \hat{f}_S a Monte Carlo approximation based on S samples. One can show a central-limit type theorem

$$(\hat{f}_S - \mu) \rightarrow \mathcal{N}(0, \frac{\sigma^2}{S})$$
 (16.6)

where $\sigma^2 = \text{Var} [h(X)]$. The latter quantity can itself be estimated by MC:

$$\hat{\sigma}^2 = \frac{1}{S} \sum_{s=1}^{S} (f(\theta^s) - \hat{f}_S)^2$$
(16.7)

Then we have

$$P\left\{\mu - 1.96\frac{\hat{\sigma}^2}{\sqrt{S}} \le \hat{f}_s \le \mu + 1.96\frac{\hat{\sigma}^2}{\sqrt{S}}\right\} \approx 0.95$$

$$(16.8)$$

The term $\sqrt{\frac{\hat{\sigma}^2}{S}}$ is called the (numerical or empirical) standard error. Thus we see that the error in our MC estimate goes down at a rate of $1/\sqrt{S}$.

Forward sampling

- To sample from the prior p(x) of a DGM is easy: just sample each node in topological order, conditional on its parents
- To sample from the prior of a UGM is much harder
- Usually we want to sample from the posterior p(x|e)
- We can use forwards sampling and throw away all samples that are inconsistent with e; this is called rejection sampling ("logic sampling" in the context of discrete DGMs) and is very inefficient



Unnormalized importance sampling

- Often sampling from P is hard
- Suppose we sample from a proposal distribution Q instead. All we require is that P(x)>0 => Q(x)>0

$$E_{Q(\mathbf{X})}\left[f(\mathbf{X})\frac{P(\mathbf{X})}{Q(\mathbf{X})}\right] = \sum_{\mathbf{x}} Q(x)f(x)\frac{P(x)}{Q(x)}$$
$$= \sum_{\mathbf{x}} f(x)P(x)$$
$$= E_{P(\mathbf{X})}[f(\mathbf{X})]$$

$$\hat{E}_{\mathcal{D}}(f) = \frac{1}{M} \sum_{m=1}^{M} f(x[m]) \frac{P(x[m])}{Q(x[m])}$$

Unbiased estimator

Variance

• Variance of estimator given by

$$\begin{aligned} \sigma_Q^2 &= E_{Q(X)} \left[(f(X)w(X))^2 \right] - E_{Q(X)} \left[(f(X)w(X)) \right]^2 \\ &= E_{Q(X)} \left[(f(X)w(X))^2 \right] - (E_{P(X)}[f(X)])^2. \end{aligned}$$

• Let f(X)=1. Then variance is variance of P(X)/Q(X)

$$\mathbb{E}_{Q(\mathbf{X})}\left[\left(\frac{P(\mathbf{X})}{Q(\mathbf{X})}\right)^2\right] - \left(\mathbb{E}_{Q(\mathbf{X})}\left[\frac{P(\mathbf{X})}{Q(\mathbf{X})}\right]\right)^2,$$

• Variance will be large if Q(x) << P(x) f(x)

Normalized importance sampling

- Often we only know $P'(x) = \alpha P(x)$ with unknown α
- Define

$$w(\mathbf{X}) = \frac{\tilde{P}(\mathbf{X})}{Q(\mathbf{X})}.$$

• Then

$$E_{Q(\boldsymbol{X})}[w(\boldsymbol{X})] = \sum_{\boldsymbol{x}} Q(x) \frac{\tilde{P}(x)}{Q(x)} = \sum_{\boldsymbol{x}} \tilde{P}(x) = \alpha.$$

$$E_{P(\mathbf{X})}[f(\mathbf{X})] = \sum_{\mathbf{x}} P(x)f(x)$$

$$= \sum_{\mathbf{x}} Q(x)f(x)\frac{P(x)}{Q(x)}$$

$$= \frac{1}{\alpha}\sum_{\mathbf{x}} Q(x)f(x)\frac{\tilde{P}(x)}{Q(x)}$$

$$= \frac{1}{\alpha}E_{Q(\mathbf{X})}[f(\mathbf{X})w(\mathbf{X})]$$

$$= \frac{E_{Q(\mathbf{X})}[f(\mathbf{X})w(\mathbf{X})]}{E_{Q(\mathbf{X})}[w(\mathbf{X})]}$$

$$\hat{E}_{\mathcal{D}}(f) = \frac{\sum_{m=1}^{M} f(x[m])w(x[m])}{\sum_{m=1}^{M} w(x[m])}$$

Bias

• Biased estimator

$$\hat{E}_{\mathcal{D}}(f) = \frac{\sum_{m=1}^{M} f(x[m]) w(x[m])}{\sum_{m=1}^{M} w(x[m])}$$

• Eg M=1. x[1] ~ Q has wrong mean

.

$$\frac{f(x[1])w(x[1])}{w(x[1])} = f(x[1]).$$

 But bias -> 0 as 1/M since numerator and denominator are both unbiased

Variance

• Variance ->0 as 1/M

$$\operatorname{Var}_{P}\left[\hat{E}_{\mathcal{D}}(f(X))\right] \approx \frac{1}{M} \operatorname{Var}_{P}[f(X)](1 + \operatorname{Var}_{Q}[w(X)]),$$

- Variance of optimal estimator is $\frac{1}{2} Var_P[f(X)]/M$
- Ratio is $\frac{1}{1 + \operatorname{War}_Q[w(x)]}$.
- Effective sample size

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$$M_{\text{eff}} = \frac{M}{1 + \operatorname{War}[\mathcal{D}]}$$
$$\operatorname{War}[\mathcal{D}] = \sum_{m=1}^{M} w(x[m])^2 - (\sum_{m=1}^{M} w(x[m]))^2.$$

Likelihood weighting

- Let us apply importance sampling to a DGM where the proposal is as follows: do forwards in the mutilated DGM where observed nodes are clamped to Z=z $P_{B}(\xi)$
- Prop 12.2.5. Weights are

$$w(\xi) = \frac{P_{\mathcal{B}}(\xi)}{P_{\mathcal{B}_{\mathbf{Z}=\mathbf{z}}}(\xi)}.$$

Algorithm 12.2 Likelihood Weighted Particle Generation Procedure LW-sample (\mathcal{B} , // Bayesian network over \mathcal{X} Z = z // Event in the network Let X_1, \ldots, X_n be a topological ordering of \mathcal{X} 1 $w \leftarrow 1$ 2 3 for i = 1, ..., n $u_i \leftarrow x \langle \operatorname{Pa}_{X_i} \rangle$ // Assignment to Pa_{X_i} in x_1, \ldots, x_{i-1} 4 if $X_i \notin Z$ then 5 Sample x_i from $P(X_i \mid u_i)$ 6 7 else 8 $x_i \leftarrow z \langle X_i \rangle$ // Assignment to X_i in z $w \leftarrow w \cdot P(x_i \mid u_i)$ // Multiply weight by probability of desired value 9 return $(x_1,\ldots,x_n), w$ 10

Using LW weights

- Recall that $E[w(X)] = \alpha = p(Z=z)$
- Ratio likelihood weighting: run LW twice for each y

$$\hat{P}_{\mathcal{D}}(y \mid e) = \frac{\hat{P}_{\mathcal{D}}(y, e)}{\hat{P}_{\mathcal{D}'}(e)} = \frac{1/M \sum_{m=1}^{M} w[m]}{1/M' \sum_{m=1}^{M'} w'[m]}.$$

 Normalized likelihood weighting: run LW once, and use samples to evaluate any query

$$\hat{P}_{\mathcal{D}}(y \mid e) = \frac{\sum_{m=1}^{M} w[m] \mathbf{1}\{y[m] = y\}}{\sum_{m=1}^{M} w[m]}. = p(y,z)/p(z)$$

Efficiency

- Although LW does not "throw away" samples that are inconsistent with e, it down weights them
- If the evidence is at the leaves, the samples are drawn from the prior and may be assigned low weight
- Backward importance sampling (evidence reversal): if X->Y=y, sample from $Q(X) \propto p(Y=y|X)$
- Importance sampling does not scale well to high dimensions, because hard to make Q match P



MCMC

- Markov Chain Monte Carlo constructs a Markov chain whose stationary distribution is equal to the posterior p(x|e).
- Metropolis Hastings: only need proposal Q(x'|x) and ability to evaluate $\pi(x) = p(x,e) \propto p(x|e)$
- Gibbs: only need ability to sample full conditionals p(xi|x(-i),e)

Metropolis Hastings algorithm

- We propose q(x'|x) and evaluate $\alpha = \pi(x')/\pi(x)$
- If $\alpha \ge 1$, we accept, otherwise we accept wp r
- Always accept uphill move, occasionally accept downhill move
- If proposal is asymmetric, need Hastings correction

$$\alpha = \frac{\pi(x')q(x|x')}{\pi(x)q(x'|x)} = \frac{\pi(x')/q(x'|x)}{\pi(x)/q(x|x')}$$
$$r = \min(1, \alpha)$$

MH pseudocode

1 Initialize
$$x^{0}$$

2 for $s = 0, 1, 2, ...$ do
3 Sample $x' \sim q(x'|x)$
4 Compute acceptance probability

$$\alpha = \frac{\pi(x')q(x|x')}{\pi(x)q(x'|x)} = \frac{\pi(x')/q(x'|x)}{\pi(x)/q(x|x')}$$
5 Compute $r = \min(1, \alpha)$
6 Set new sample to

$$x^{s+1} = \begin{cases} x' & \text{with probability } r \\ x^s & \text{with probability } 1 - r \end{cases}$$

Why MH works

• MH generates a MC with this transition matrix

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$$p(x'|x) = \begin{cases} q(x'|x)r(x'|x) & \text{if } x' \neq x \\ q(x|x) + \sum_{x' \neq x} q(x'|x)(1 - r(x'|x)) & \text{otherwise} \end{cases}$$
(16.21)

Theorem 16.2.1. If the transition matrix defined by the MH algorithm (given by Equation 16.21) is ergodic and irreducible, then π is its unique limiting distribution.

Proof. Consider two states x and x'. Either

$$\pi(x)q(x'|x) < \pi(x')q(x|x') \tag{16.22}$$

or

$$\pi(x)q(x'|x) > \pi(x')q(x|x')$$
(16.23)

We will ignore ties (which occur with probability zero for continuous distributions). Without loss of generality, assume that $\pi(x)q(x'|x) > \pi(x')q(x|x')$. Hence

$$\alpha(x'|x) = \frac{\pi(x')q(x|x')}{\pi(x)q(x'|x)} < 1$$
(16.24)

Proof cont'd

Hence we have $r(x'|x) = \alpha(x'|x)$ and r(x|x') = 1. Now to move from x to x' we must first propose x' and then accept it. Hence

$$p(x'|x) = q(x'|x)r(x'|x) = q(x'|x)\frac{\pi(x')q(x|x')}{\pi(x)q(x'|x)} = \frac{\pi(x')}{\pi(x)}q(x|x')$$
(16.25)

Hence

$$\pi(x)p(x'|x) = \pi(x')q(x|x')$$
(16.26)

The backwards probability is

$$p(x|x') = q(x|x')r(x|x') = q(x|x')$$
(16.27)

since r(x|x') = 1. Inserting this into Equation 16.26 we get

$$\pi(x)p(x'|x) = \pi(x')p(x|x')$$
(16.28)

so detailed balance holds. Hence, from Theorem ??, π is the stationary distribution.

Proposal distributions



Proposal distributions









Methods for choosing proposals

- Initialize chain at a local mode (found with an optimizer)
- Gaussian random walk, with covariance = Hessian
- Mixture of base kernels, corresponding to different heuristic algorithms

$$q(x'|x) = \sum_{k=1}^{K} w_k q_k(x'|x)$$

 Adaptive MCMC: modify Gaussian covariance online

Gibbs sampling

 Sample each node given all others, from its full conditional

1.
$$x_1^{s+1} \sim p(x_1 | x_2^s, \dots, x_d^s)$$

2.
$$x_2^{s+1} \sim p(x_2 | x_1^{s+1}, x_3^s, \dots, x_d^s)$$

3.
$$x_i^{s+1} \sim p(x_i | x_{1:i-1}^{s+1}, x_{i+1:d}^s)$$

4.
$$x_d^{s+1} \sim p(x_d | x_1^{s+1}, \dots, x_{d-1}^{s+1})$$

• This is MH with the following proposal

 $q((x'_i, \mathbf{x}_{-i})|(x_i, \mathbf{x}_{-i})) = p(x'_i|\mathbf{x}_{-i})$

• Acceptance rate is 100%

$$\alpha \quad = \quad \frac{p(\mathbf{x}')q(\mathbf{x}|\mathbf{x}')}{p(\mathbf{x})q(\mathbf{x}'|\mathbf{x})} = \frac{p(x'_i|\mathbf{x}_{-i})p(\mathbf{x}_{-i})p(\mathbf{x}_i|\mathbf{x}_{-i})}{p(x_i|\mathbf{x}_{-i})p(\mathbf{x}_{-i})p(\mathbf{x}_{-i})p(\mathbf{x}'_i|\mathbf{x}_{-i})} = 1$$

Gibbs for bivariate Gaussian

 $p(x_1|x_2) = \mathcal{N}(x_1|\mu_{1|2}, \Sigma_{1|2})$ $\mu_{1|2} = \mu_1 + \Sigma_{12}\Sigma_{22}^{-1}(x_2 - \mu_2)$ $\Sigma_{1|2} = \Sigma_{11} - \Sigma_{12}\Sigma_{22}^{-1}\Sigma_{21}$



Gibbs for Ising



$$p(x_{i} = +1 | \mathbf{x}_{-i}, \mathbf{y}, \theta) = \frac{\exp[Jw_{i}]\phi_{i}(+1, y_{i})}{\exp[Jw_{i}]\phi_{i}(+1, y_{i}) + \exp[-Jw_{i}]\phi_{i}(-1, y_{i})}$$
$$= \sigma(2J \log \frac{\phi_{i}(+1)}{\phi_{i}(-1)})$$

BUGS

Bayesian Updating using Gibbs Sampling



var A, B, C, X, Y, mu, tau, p[2,3], q;

```
p = \dots
A \sim dbern(0.3)
B \sim dcat(p[A,1:3])
X \sim dnorm(-1,0.25)
mu <- 3*X+B^{2}
tau <- 1/X^{2}
Y \sim dnorm(mu,tau)
logit(q) <- 4*X + 2
C \sim dbern(q)
```

Single vs block updates

- Gibbs does single site updating which can move slowly, or even get stuck (eg XOR)
- Blocked Gibbs sampling samples multiple variables at once



Accuracy

 Even though the samples are correlated, we have a CLT-type result

$$(\mu - \hat{\mu}) \rightarrow \mathcal{N}(0, \sigma^2)$$

$$\sigma^2 = \operatorname{Var}\left[f(X)\right] + 2\sum_{\ell=0}^{\infty} \operatorname{Cov}\left[f(X_t), f(X_{t+\ell})\right]$$

Autocorrelation function

$$\rho(\ell) \quad = \quad \frac{\operatorname{Cov}[f(X_t), f(X_{t+\ell})]}{\sigma^2}$$

Mixing time

• Mixing time is time to reach stationary distribution



Samples drawn before convergence (during burnin phase) should be discarded

Conductance

- Mixing time depends on eigengap, $\gamma = \lambda_1 \lambda_2$
- Hard to compute
- Can develop bounds based on the conductance (which is low if there are narrow bottlenecks in the state space)

Convergence

- 2 issues
 - Speeding up convergence
 - Determining if convergence has happened
- Speedups: various tricks, see later
- Determining: various heuristics

Traceplots and ACF



EPSR

- Start 3 chains from different states, run them for a while, check if variance within a chain is comparable to variance between chains
- Can be formalized using the Rhat statistic (estimated potential scale reduction).
- If Rhat ~ 1.0 for a specific f(X), then it suggest that the chain has converged.
- Can compute Rhat for multiple features f(X).

Simulated annealing

- Global optimization method
- Raise surface to a temperature to smooth it out/ kill off the non-peaks $\overline{\pi_s(x)} = \pi(x)^{1/T_s}$



Simulated annealing

• $\pi(x) = \exp(-E(x)), E(x) = \text{energy} (+ve \text{ or } -ve)$

$$\alpha = \frac{\pi(x')^{1/T_s}}{\pi(x)^{1/T_s}}$$

= $\frac{\exp(-E(x'))^{1/T_s}}{\exp(-E(x))^{1/T_s}}$
= $\exp((E(x) - E(x'))/T_s)$

• Cooling schedule

 $T_s = T_0 C^s$


Samples from SA









Parallel tempering

- Run multiple chains at different temperatures
- Let them swap samples
- Lowest chain at temp=1 is used to return samples to user; other chains encourage global moves
- Good for multi-model posteriors

Evolutionary Monte Carlo

- Combine ideas from genetic algorithms with MCMC
- Population is the new state space; propose moves that swap pieces of particles.

GMs and MCMC

- MCMC can benefit from GMs
 - To define Markov blanket for Gibbs
 - To efficiently evaluate $\pi(x')/\pi(x)$ for MH
- GMs need MCMC for
 - State estimation (Inference)
 - Parameter estimation (Learnign)
 - Model selection (structure learning)



Collapsed samplers

- A collapsed sampler means analytically integrating out some variables and sampling the rest
- Aka Rao-Blackwellization
- Later we will see an interesting example when we consider RB for particle filtering
- Today, a simpler example, which will form the basis of a homework exercise

Hierarchical Bayesian modeling

• Model related cancer incidence rates



$$p(\mathbf{x}, \mathbf{n}, \boldsymbol{\theta}, a, b) = \prod_{i=1}^{n} p(x_i | n_i, \theta_i) p(\theta_i | a, b) p(a, b)$$
(1)
$$= \prod_{i=1}^{n} \operatorname{Bin}(x_i | n_i, \theta_i) \operatorname{Beta}(\theta_i | a, b) p(a, b)$$
(2)

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Inference

- Gibbs sampling $p(a,b,\theta_i|D)$ homework
- MH p(a,b|D) sample a,b, integrate out theta



$$p(\alpha|\mathcal{D}) \propto p(\alpha) \prod_{i} \int p(x_{i}|n_{i},\theta_{i}) p(\theta_{i}|a,b) d\theta_{i}$$
$$= p(\alpha) \prod_{i} \frac{B(a+x_{i},b+n_{i}-x_{i})}{B(a,b)}$$

$$E[\theta_i | \mathcal{D}] = E\left[E[\theta_i | \alpha, \mathcal{D}] | \mathcal{D}\right] \approx \frac{1}{S} \sum_{s=1}^{S} E[\theta_i | \alpha^s]$$

 Empirical Bayes (a^{*},b^{*})=arg max p(a,b|D), then E[theta_i|a^{*},b^{*}]

MH for Missouri cancer problem

- We use mean m=a/(a+b) and K=a+b
- Beta prior on m, noninformative prior on K

$$p(m,K|\mathcal{D}) \quad \propto \quad \frac{m^{a_m-1}(1-m)^{b_m-1}}{(1+K)^2} \prod_i \frac{B(Km+x_i,K(1-m)+n_i-y_i)}{B(Km,K(1-m))}$$

• Transform to unconstrained params

$$\theta_1 = \log \frac{m}{1-m}, \ \ \theta_2 = \log K$$

MH with diagonal Gaussian proposal



Inference in discrete state spaces

- For a cts state space, π(x) is a pdf, so we represent high probability values by repeating them many times
- For a discrete state space (eg model search, or after integrating out cts), the posterior is a pmf, so we can evaluate p(x|e) up to a normalization constant. There is no need to repeat a discrete state to represent its probability.
- Hence it is better to rapidly visit as many states as possible, and *never revisit a state*
- Hence use stochastic/ deterministic, local/ global search not MCMC

Deterministic search

- There are many (exact or approx) methods from the AI/ OR communities to find the top K values of a discrete distribution
- We approximate P(Z=z) by counting how many instantiations are compatible with Z=z, weighted by their probability

$$\sum_{m=1}^{M} \mathbb{1}\{z[m] = z\} \tilde{P}(\xi[m]),$$

More precisely, we have bounds on p(Z=z)

$$\sum_{m=1}^{M} \mathbb{1}\{z[m] = z\} \tilde{P}(\xi[m]) \le \tilde{P}(Z = z) \le \left(1 - \sum_{m=1}^{M} \mathbb{1}\{z[m] \neq z\} \tilde{P}(\xi[m])\right).$$

Bounds on conditional probabilities

• We have

$$\begin{array}{rclcrcl} \ell_{\boldsymbol{y},\boldsymbol{e}} &\leq & P(\boldsymbol{y},\boldsymbol{e}) &\leq & u_{\boldsymbol{y},\boldsymbol{e}} \\ \ell_{\boldsymbol{e}} &\leq & P(\boldsymbol{e}) &\leq & u_{\boldsymbol{e}} \end{array}$$

$$\begin{array}{rcl} \frac{\ell_{\boldsymbol{y},\boldsymbol{e}}}{u_{\boldsymbol{e}}} &\leq & P(\boldsymbol{y}\mid\boldsymbol{e}) &\leq & \frac{u_{\boldsymbol{y},\boldsymbol{e}}}{\ell_{\boldsymbol{e}}}. \end{array}$$