

CS540 Machine learning

L9 Bayesian statistics

Last time

- Naïve Bayes
- Beta-Bernoulli

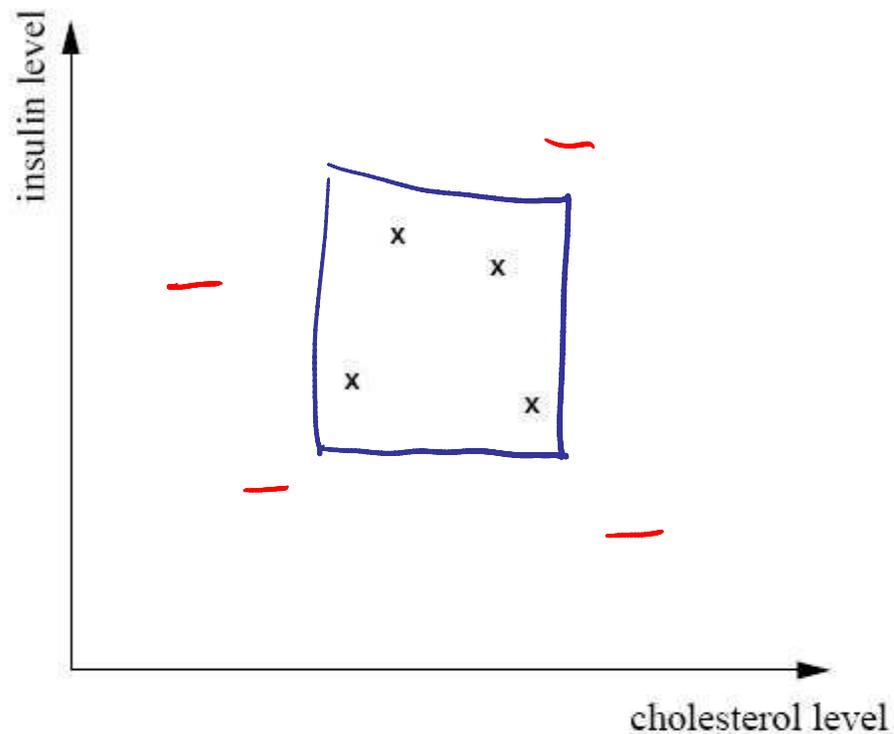
Outline

- Bayesian concept learning
- Beta-Bernoulli model (review)
- Dirichlet-multinomial model
- Credible intervals

Bayesian concept learning

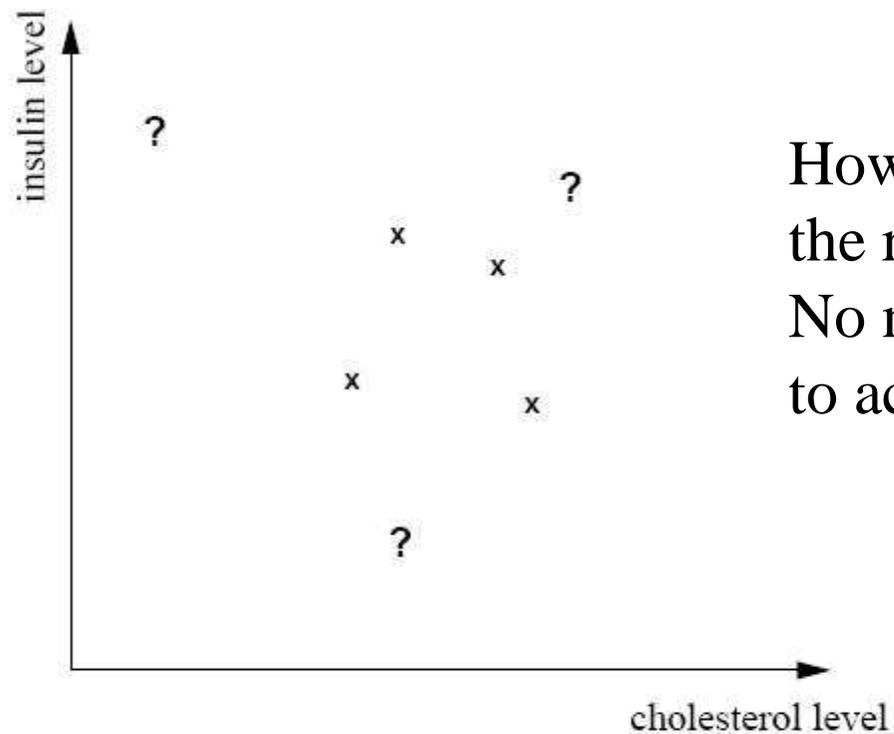
Based on Josh Tenenbaum's PhD
thesis (MIT BCS 1999)

"Concept learning" (binary classification) from positive and negative examples



"healthy levels"

Concept learning from positive only examples

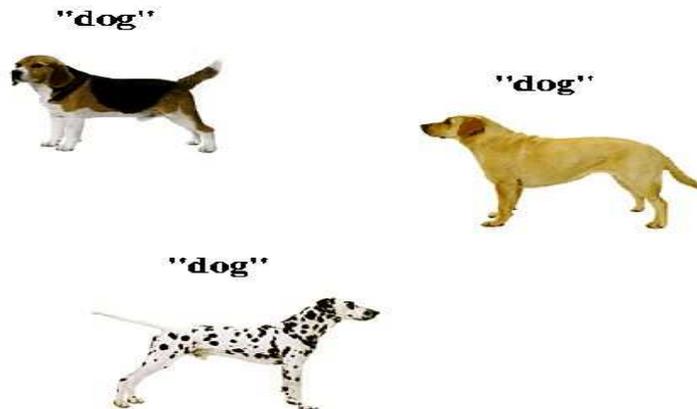


How far out should the rectangle go?
No negative examples to act as an upper bound.

"healthy levels"

Human learning vs machine learning/ statistics

- Most ML methods for learning "concepts" such as "dog" require a large number of positive and negative examples
- But people can learn from small numbers of positive only examples (look at the doggy!)
- This is called "one shot learning"



Everyday inductive leaps

How can we learn so much about . . .

- Meanings of words
- Properties of natural kinds
- Future outcomes of a dynamic process
- Hidden causal properties of an object
- Causes of a person's action (beliefs, goals)
- Causal laws governing a domain

. . . from such limited data?

The Challenge

- How do we generalize successfully from very limited data?
 - Just one or a few examples
 - Often only positive examples
- Philosophy:
 - Induction called a “problem”, a “riddle”, a “paradox”, a “scandal”, or a “myth”.
- Machine learning and statistics:
 - Focus on generalization from many examples, both positive and negative.

The solution: Bayesian inference

- Bayes' rule:
$$P(H | D) = \frac{P(H)P(D | H)}{P(D)}$$
- Various compelling (theoretical and experimental) arguments that one should represent one's beliefs using probability and update them using Bayes rule

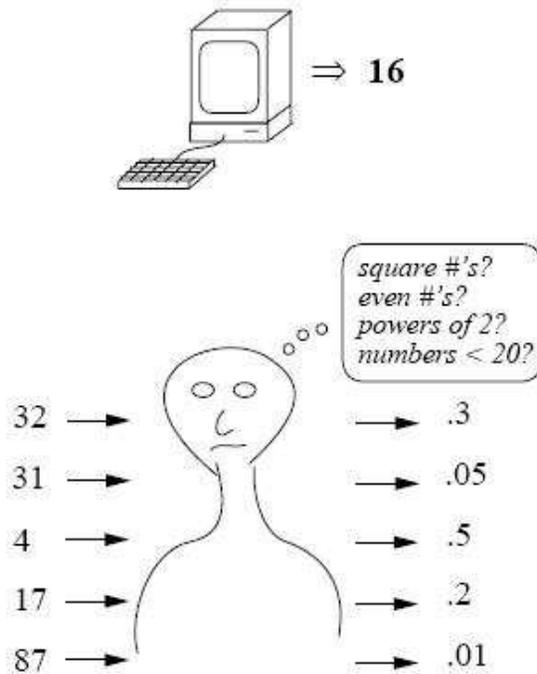
Bayesian inference: key ingredients

- Hypothesis space H
- Prior $p(h)$
- Likelihood $p(D|h)$
- Algorithm for computing posterior $p(h|D)$

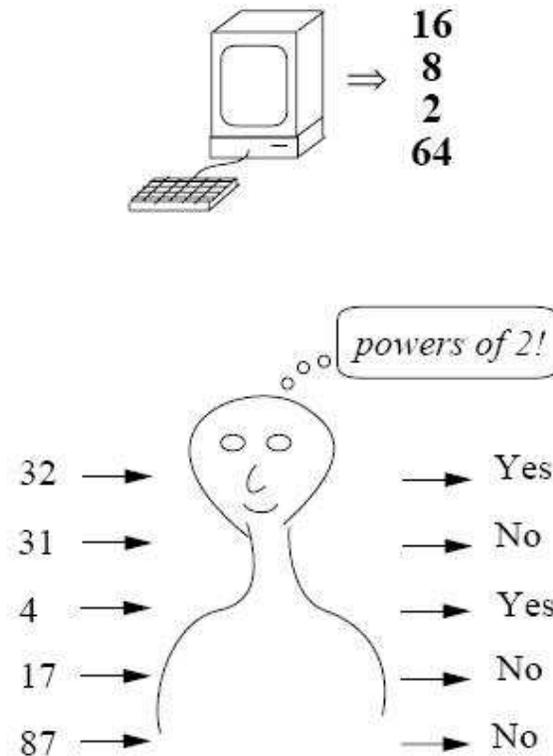
$$p(h | d) = \frac{p(d | h) p(h)}{\sum_{h' \in H} p(d | h') p(h')}$$

The number game

1 random "yes" example:



4 random "yes" examples:



- Learning task:

- Observe one or more examples (numbers)
- Judge whether other numbers are "yes" or "no".

The number game

Examples of
“yes” numbers

Hypotheses

60

multiples of 10
even numbers
? ? ?

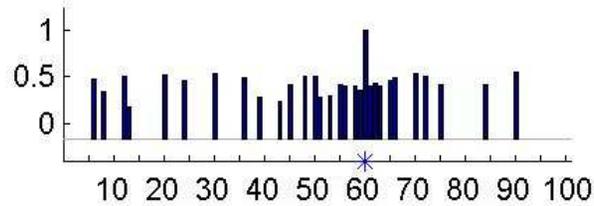
60 80 10 30

multiples of 10
even numbers

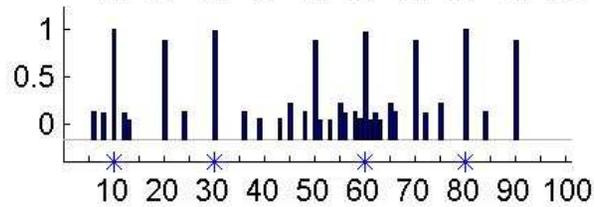
60 63 56 59

numbers “near” 60

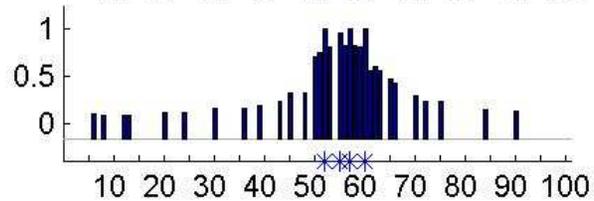
60



60 80 10 30



60 52 57 55



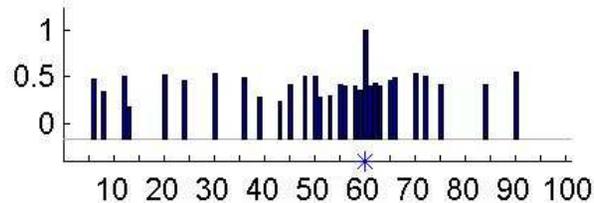
Diffuse similarity

Rule:

“multiples of 10”

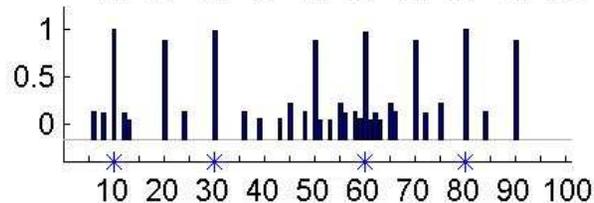
Focused similarity:
numbers near 50-60

60



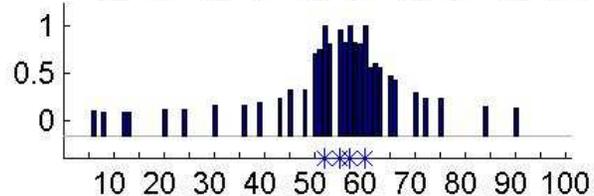
Diffuse similarity

60 80 10 30



Rule:
“multiples of 10”

60 52 57 55



Focused similarity:
numbers near 50-60

Some phenomena to explain:

- People can generalize from just positive examples.
- Generalization can appear either graded (uncertain) or all-or-none (confident).

Bayesian model

- H : Hypothesis space of possible concepts:
- $X = \{x_1, \dots, x_n\}$: n examples of a concept C .
- Evaluate hypotheses given data using Bayes' rule:

$$p(h | X) = \frac{p(X | h) p(h)}{\sum_{h' \in H} p(X | h') p(h')}$$

- $p(h)$ [“prior”]: domain knowledge, pre-existing biases
- $p(X|h)$ [“likelihood”]: statistical information in examples.
- $p(h|X)$ [“posterior”]: degree of belief that h is the true extension of C .

Hypothesis space

- Mathematical properties (~50):
 - odd, even, square, cube, prime, ...
 - multiples of small integers
 - powers of small integers
 - same first (or last) digit
- Magnitude intervals (~5000):
 - all intervals of integers with endpoints between 1 and 100
- Hypothesis can be defined by its **extension**

$$h = \{x : h(x) = 1, x = 1, 2, \dots, 100\}$$

Likelihood $p(X|h)$

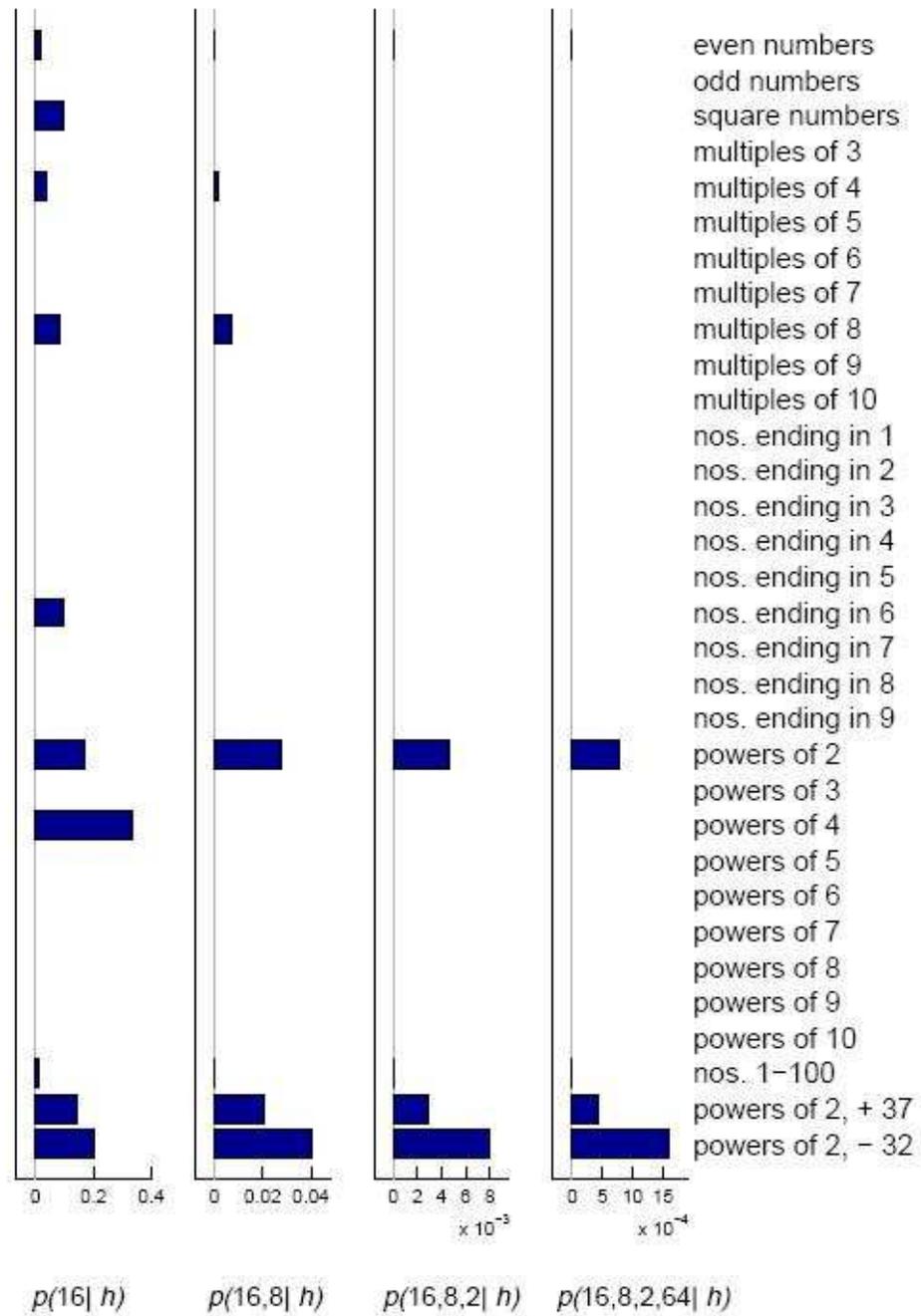
- **Size principle:** Smaller hypotheses receive greater likelihood, and exponentially more so as n increases.

$$p(X | h) = \left[\frac{1}{\text{size}(h)} \right]^n \text{ if } x_1, \dots, x_n \in h$$
$$= 0 \text{ if any } x_i \notin h$$

- Follows from assumption of randomly sampled examples (**strong sampling**).
- Captures the intuition of a representative sample.

Example of likelihood

- $X = \{20, 40, 60\}$
- $H1 = \text{multiples of } 10 = \{10, 20, \dots, 100\}$
- $H2 = \text{even numbers} = \{2, 4, \dots, 100\}$
- $H3 = \text{odd numbers} = \{1, 3, \dots, 99\}$
- $P(X|H1) = 1/10 * 1/10 * 1/10$
- $p(X|H2) = 1/50 * 1/50 * 1/50$
- $P(X|H3) = 0$

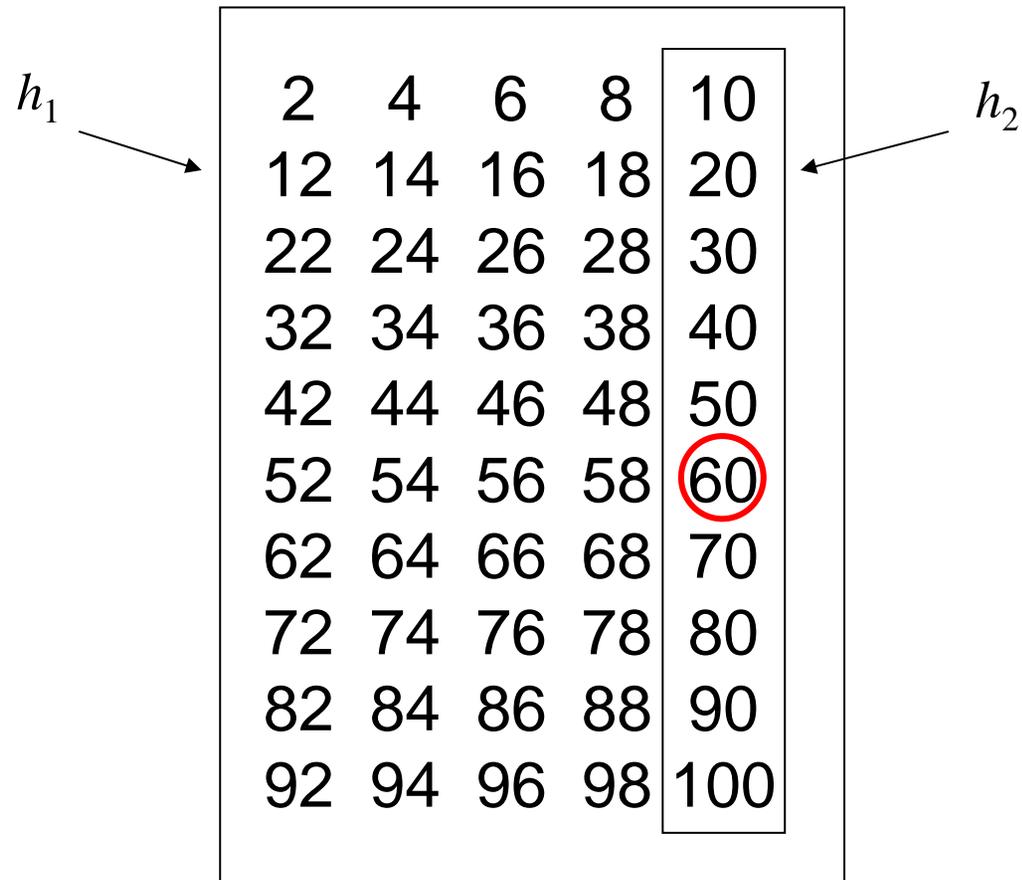


Size principle

The diagram illustrates the size principle using a 10x5 grid of numbers. The numbers are arranged in rows and columns, starting from 2 in the top-left and ending at 100 in the bottom-right. The rightmost column, containing the numbers 10, 20, 30, 40, 50, 60, 70, 80, 90, and 100, is highlighted with a vertical box and labeled h_2 . An arrow labeled h_1 points to the left side of the grid.

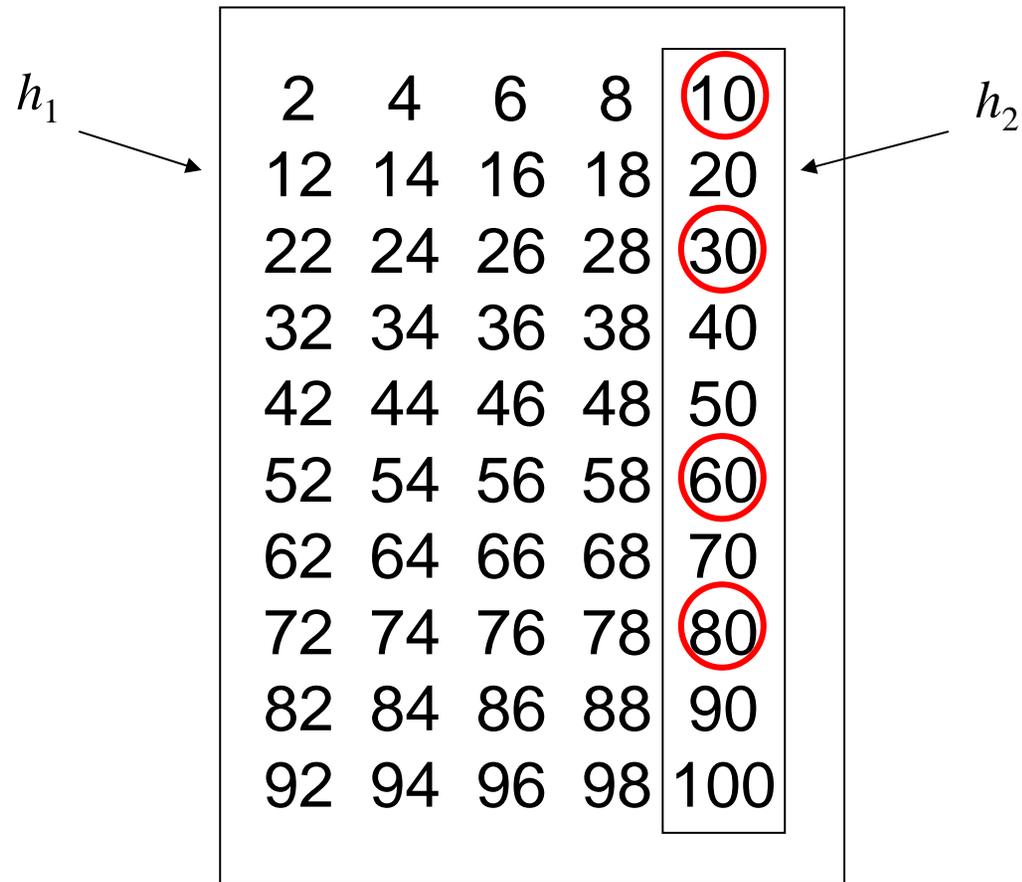
2	4	6	8	10
12	14	16	18	20
22	24	26	28	30
32	34	36	38	40
42	44	46	48	50
52	54	56	58	60
62	64	66	68	70
72	74	76	78	80
82	84	86	88	90
92	94	96	98	100

Size principle



Data slightly more of a coincidence under h_1

Size principle



Data *much* more of a coincidence under h_1

Prior $p(h)$

- $X=\{60,80,10,30\}$
- Why prefer “multiples of 10” over “even numbers”?
 - Size principle (likelihood)
- Why prefer “multiples of 10” over “multiples of 10 except 50 and 20”?
 - Prior
- Cannot learn efficiently if we have a uniform prior over all 2^{100} logically possible hypotheses

Need for prior (inductive bias)

- Consider all $2^{2^2} = 16$ possible binary functions on 2 binary inputs

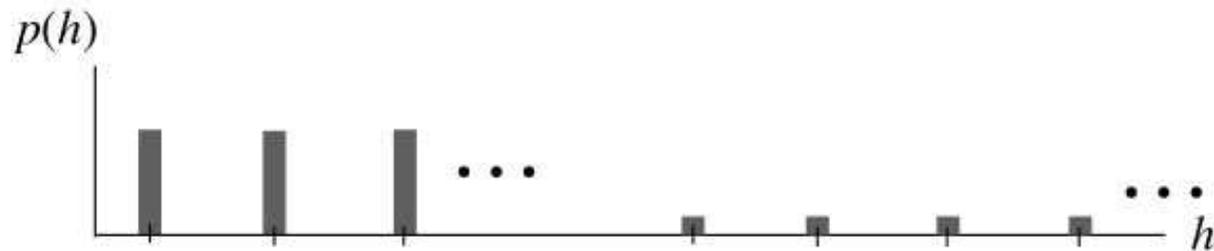
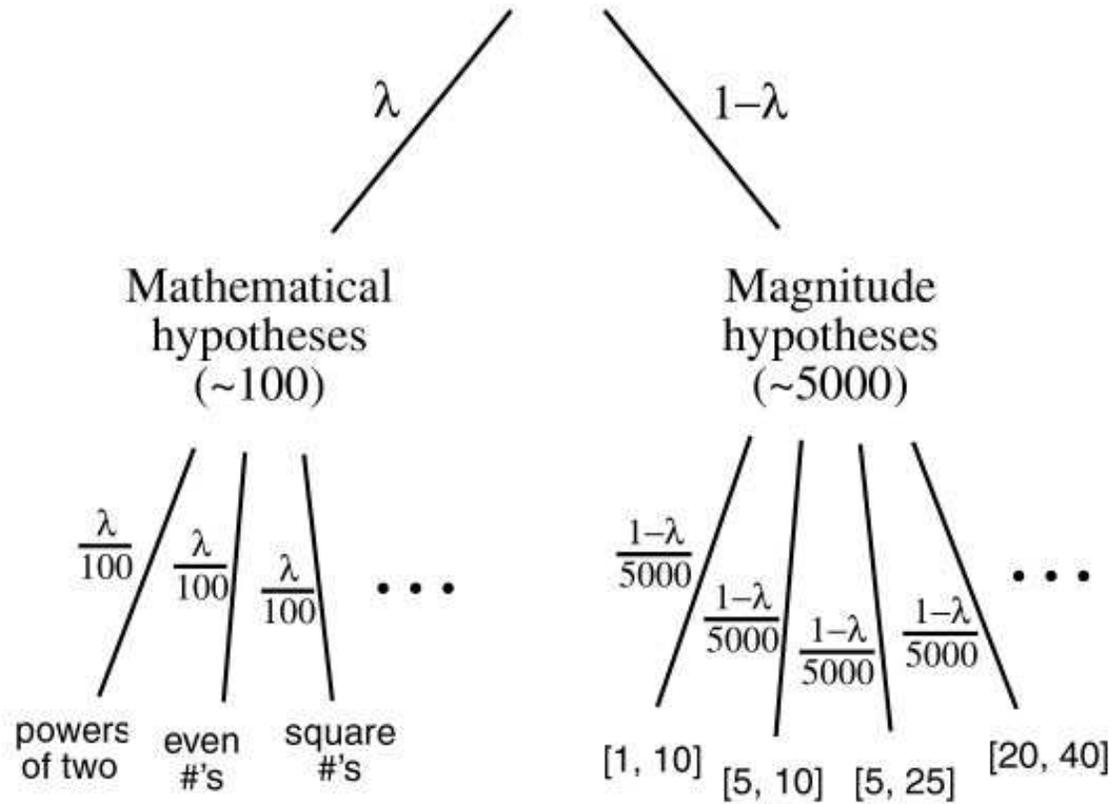
Boolean functions.

x_1	x_2	h_1	h_2	h_3	h_4	h_5	h_6	h_7	h_8	h_9	h_{10}	h_{11}	h_{12}	h_{13}	h_{14}	h_{15}	h_{16}
0	0	0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	1
0	1	0	0	0	0	1	1	1	1	0	0	0	0	1	1	1	1
1	0	0	0	1	1	0	0	1	1	0	0	1	1	0	0	1	1
1	1	0	1	0	1	0	1	0	1	0	1	0	1	0	1	0	1

- If we observe $(x_1=0, x_2=1, y=0)$, this removes $h_5, h_6, h_7, h_8, h_{13}, h_{14}, h_{15}, h_{16}$
- Still leaves exponentially many hypotheses!
- Cannot learn efficiently without assumptions (no free lunch theorem)

Hierarchical prior

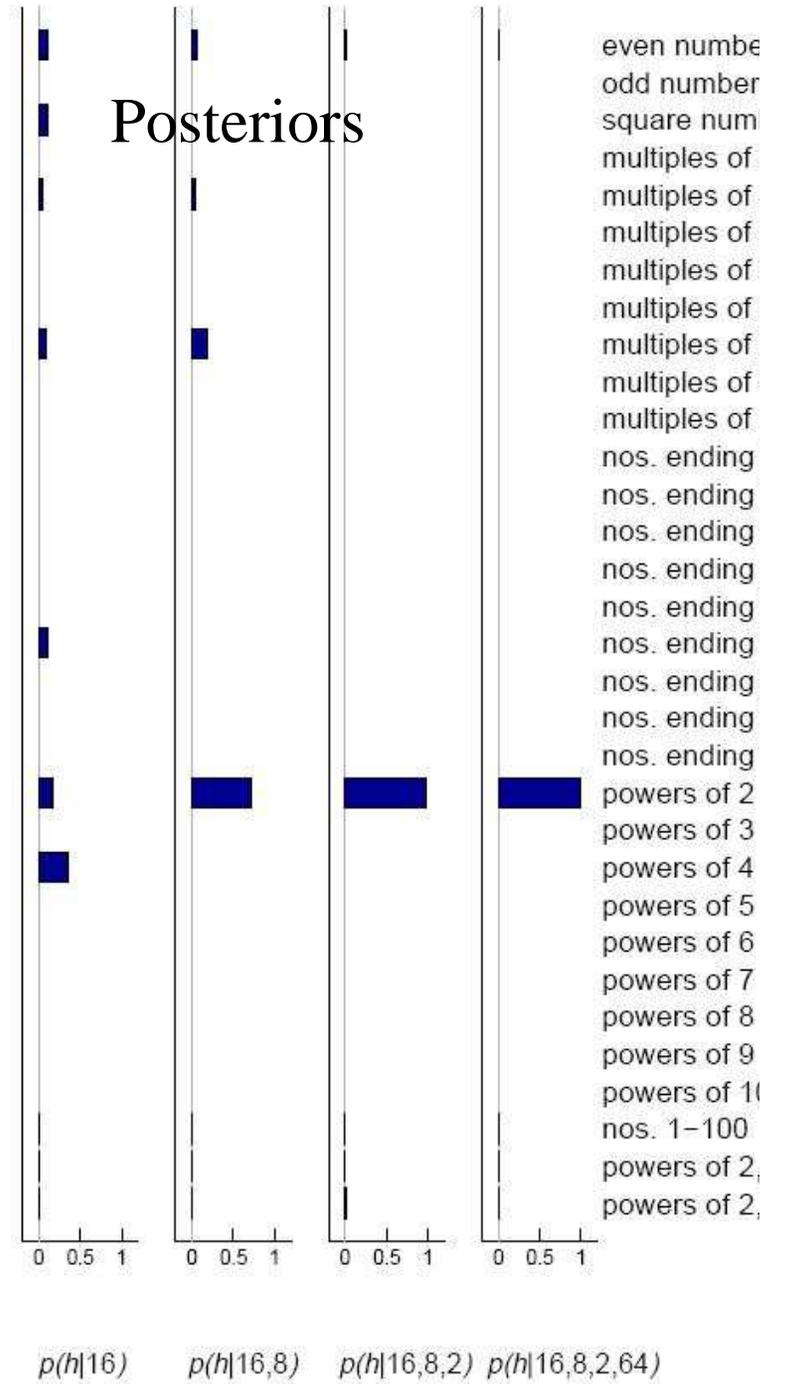
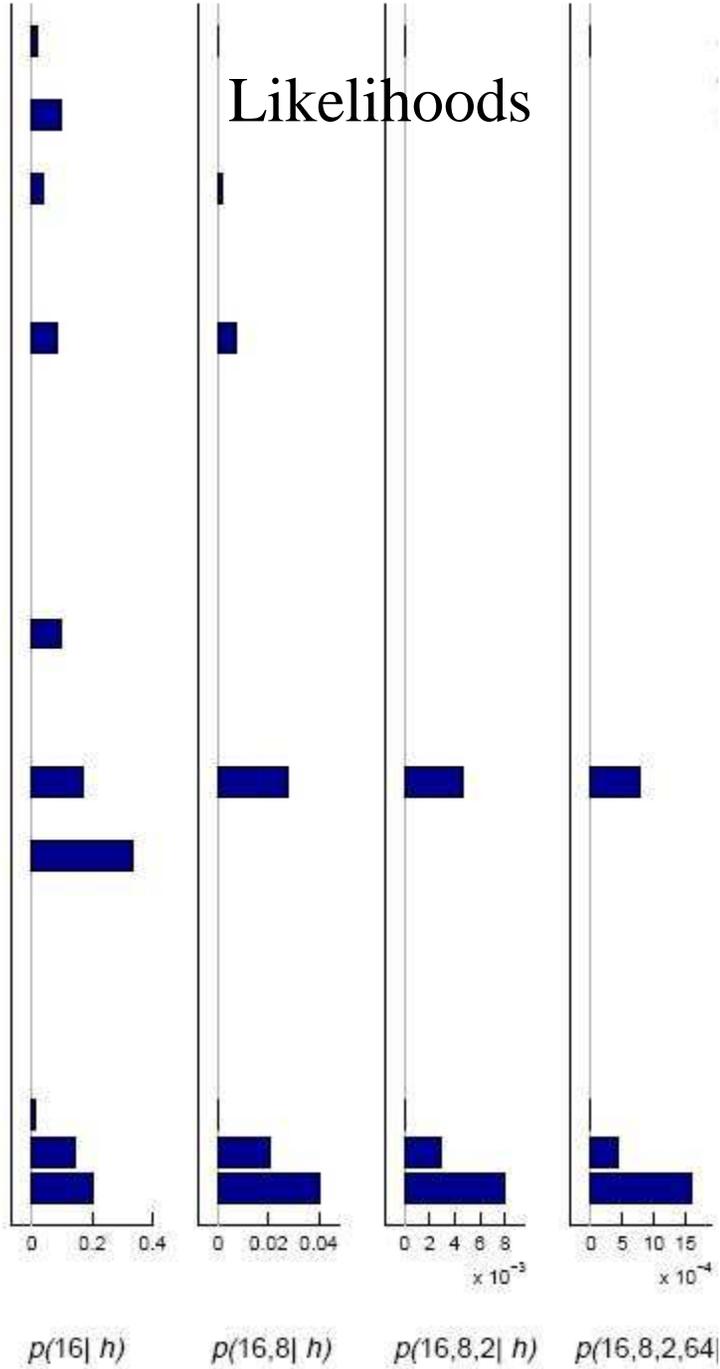
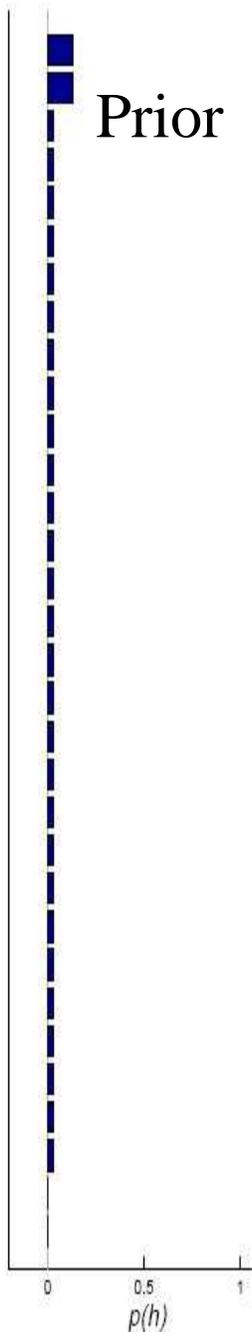
$$\text{Total probability mass} = \sum_h p(h) = 1$$



Computing the posterior

- In this talk, we will not worry about computational issues (we will perform brute force enumeration or derive analytical expressions).

$$p(h | X) = \frac{p(X | h) p(h)}{\sum_{h' \in H} p(X | h') p(h')}$$



Generalizing to new objects

Given $p(h|X)$, how do we compute the probability that C applies to some new stimulus y ?

$$p(y \in C | X)$$

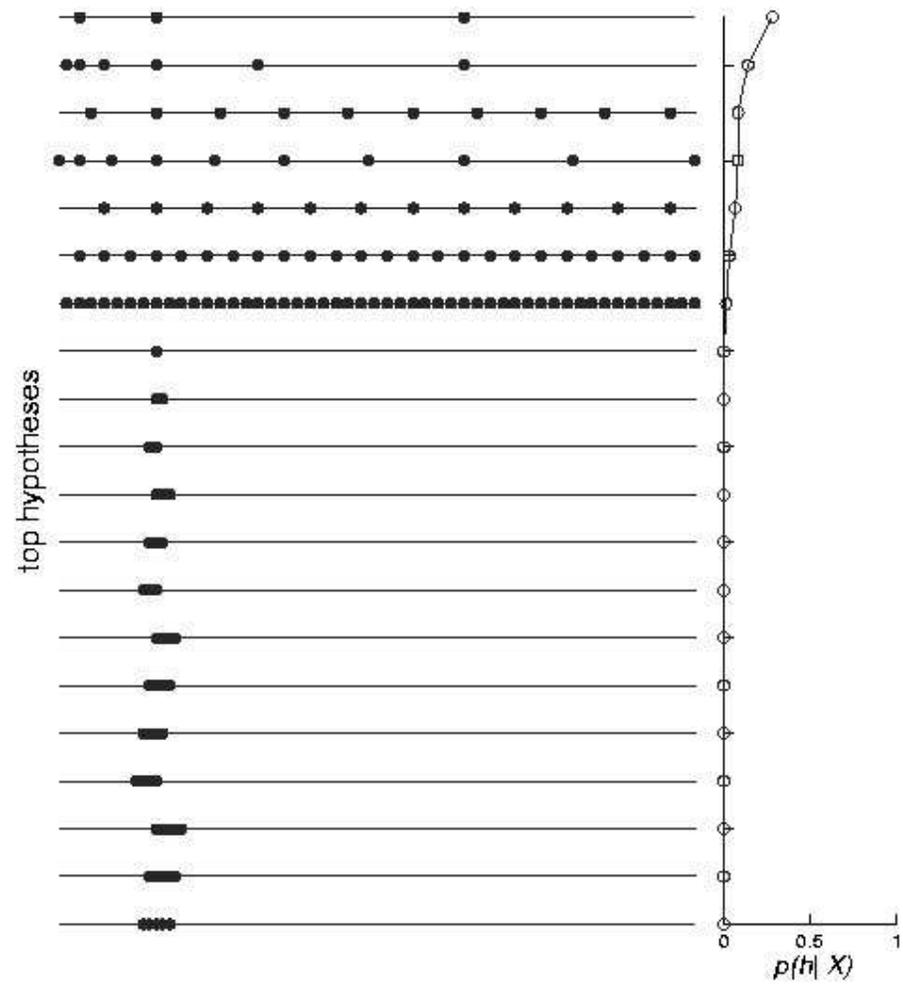
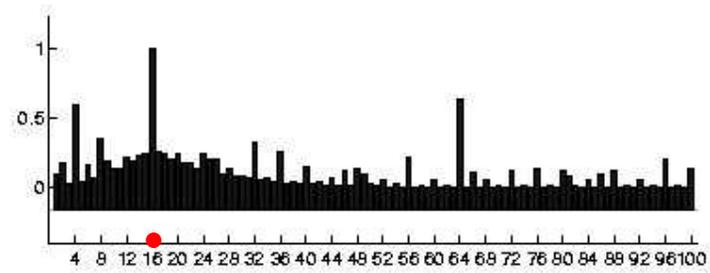
Posterior predictive distribution

Posterior predictive distribution

Compute the probability that C applies to some new object y by averaging the predictions of all hypotheses h , weighted by $p(h|X)$
(**Bayesian model averaging**):

$$p(y \in C | X) = \sum_{h \in H} \underbrace{p(y \in C | h)}_{= \begin{cases} 1 & \text{if } y \in h \\ 0 & \text{if } y \notin h \end{cases}} p(h | X)$$

Examples: 16



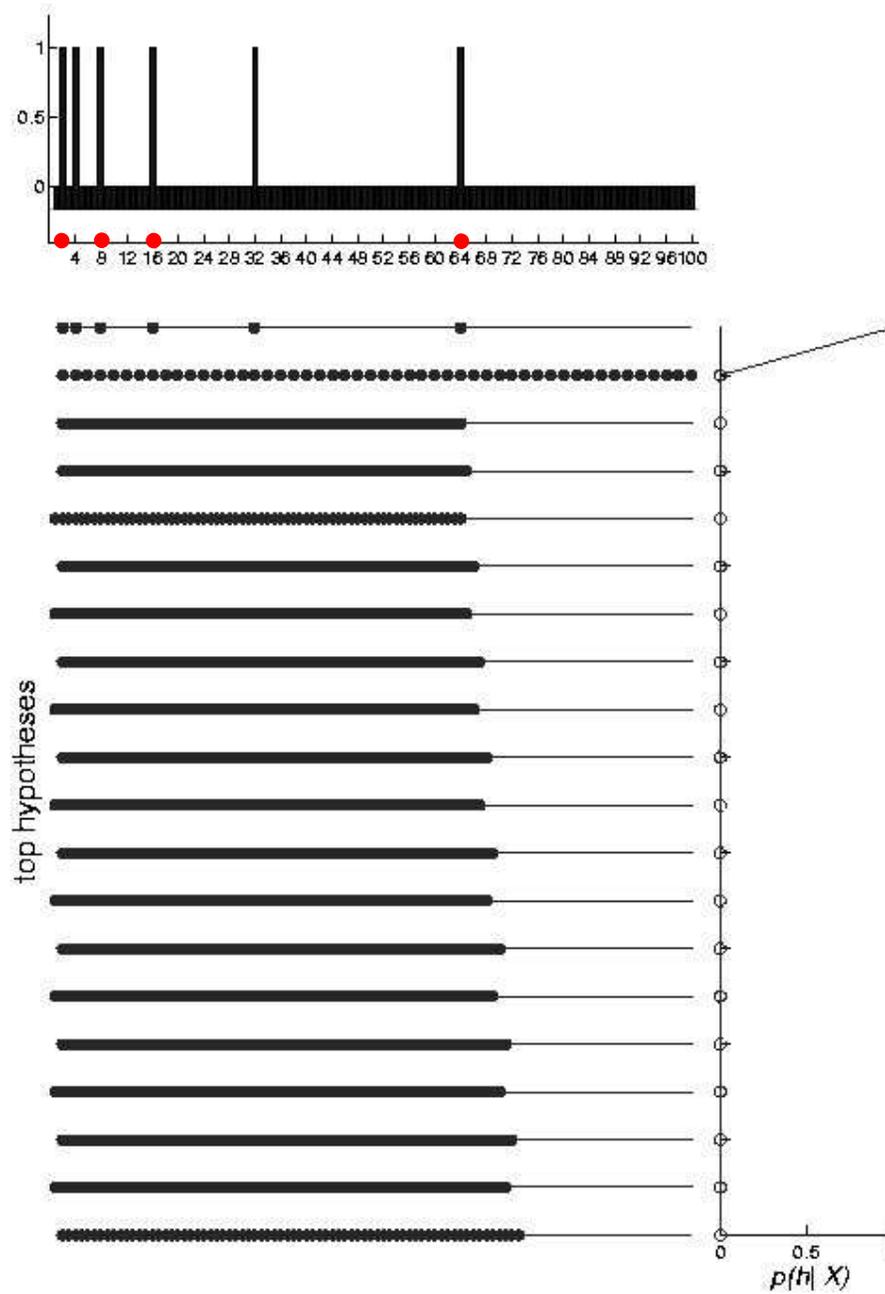
Examples:

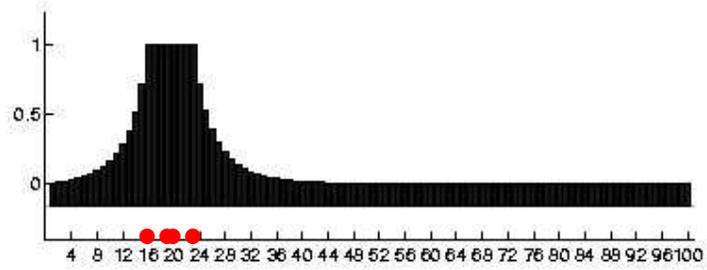
16

8

2

64





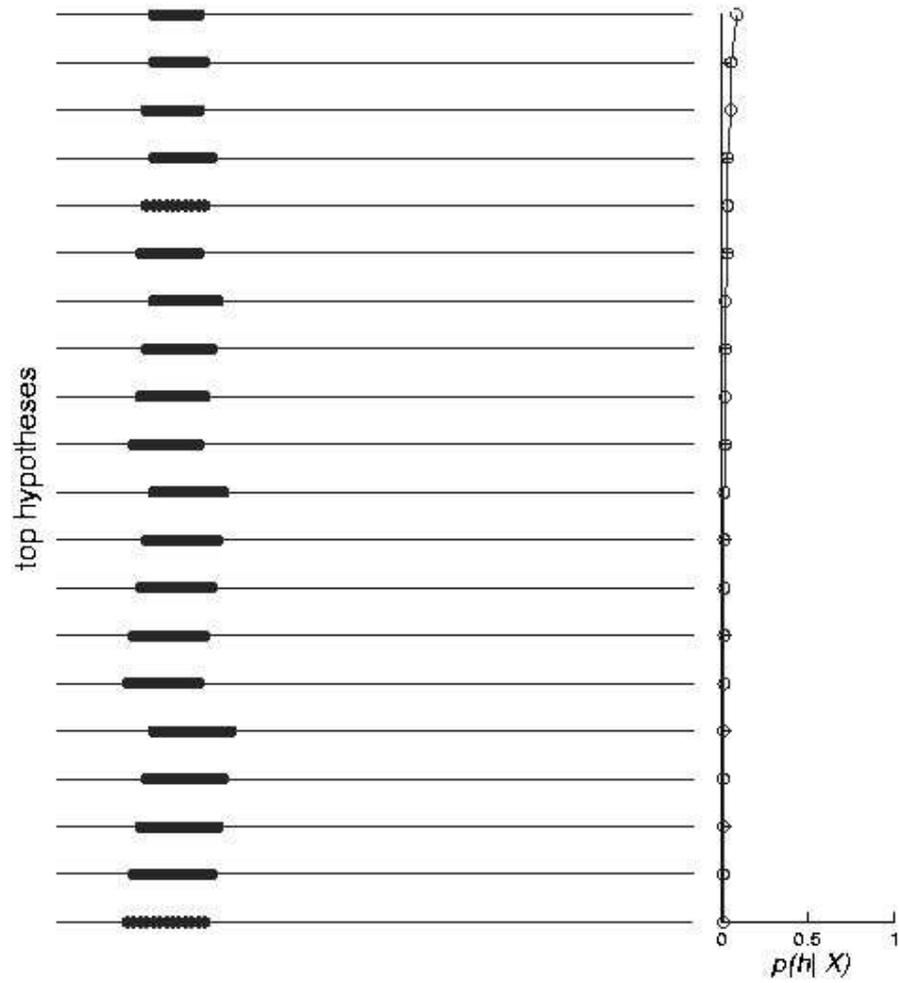
Examples:

16

23

19

20

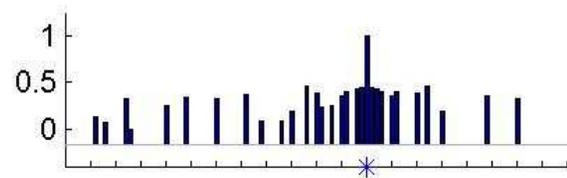
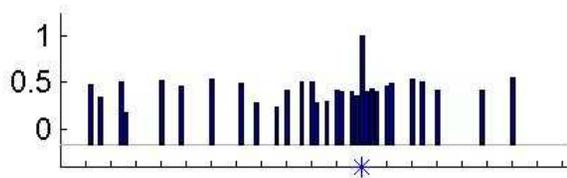


+ Examples

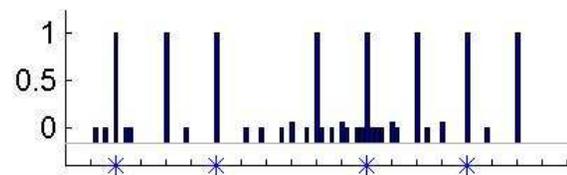
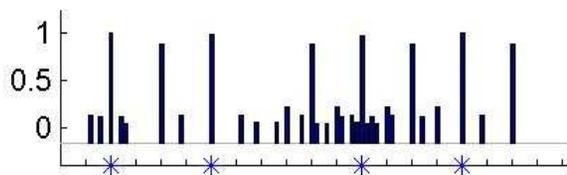
Human generalization

Bayesian Model

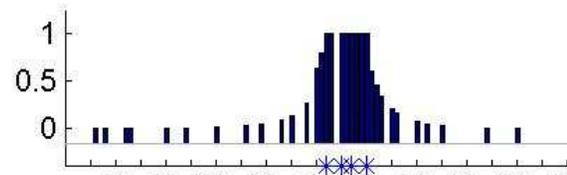
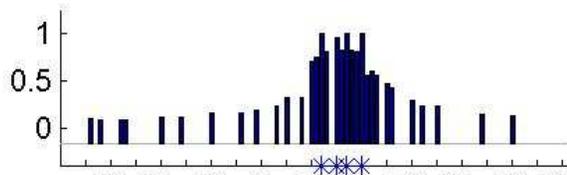
60



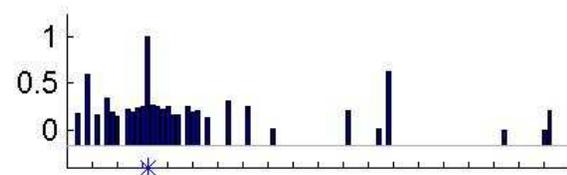
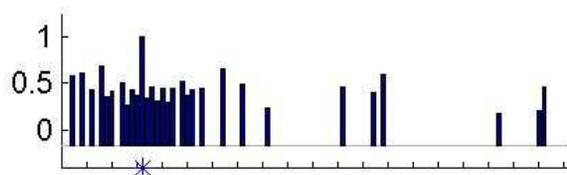
60 80 10 30



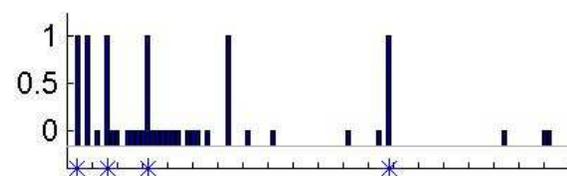
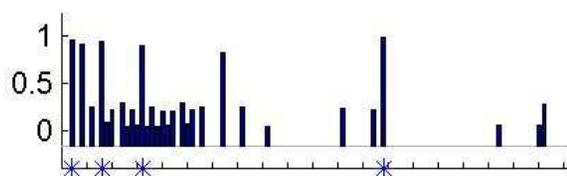
60 52 57 55



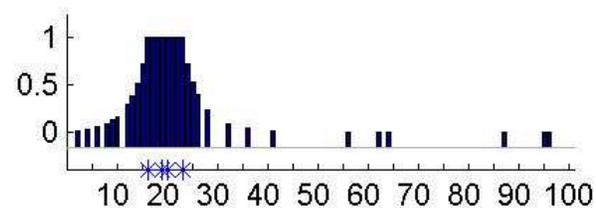
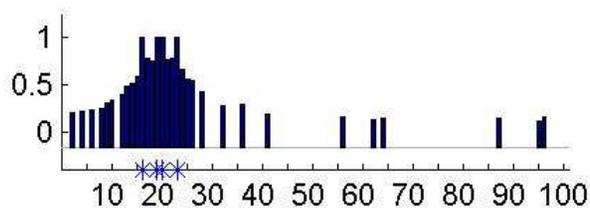
16



16 8 2 64



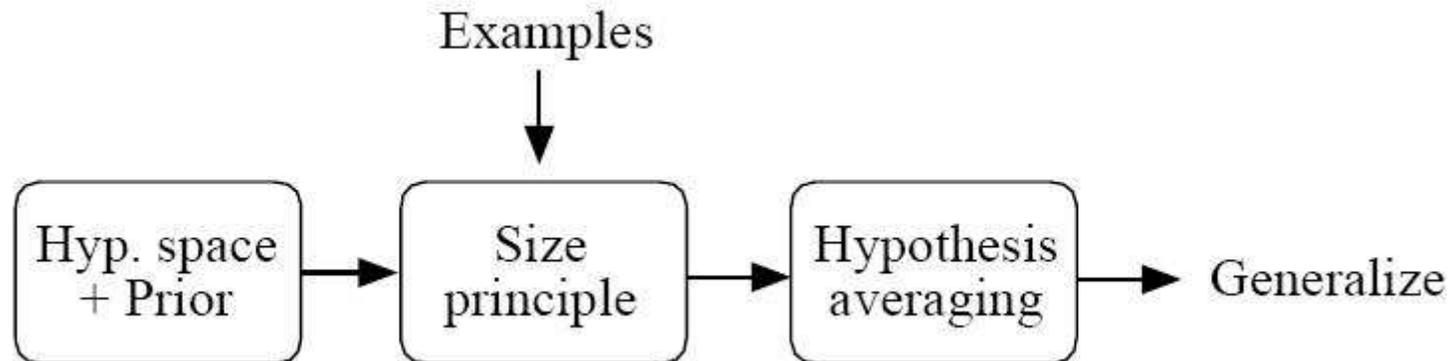
16 23 19 20



Rules and exemplars in the number game

- Hyp. space is a mixture of sparse (mathematical concepts) and dense (intervals) hypotheses.
- If data supports mathematical rule (eg $X=\{16,8,2,64\}$), we rapidly learn a rule (“aha!” moment), otherwise (eg $X=\{6,23,19,20\}$) we learn by similarity, and need many examples to get sharp boundary.

Summary of the Bayesian approach



1. Constrained hypothesis space H
2. Prior $p(h)$
3. Likelihood $p(X|h)$
4. Hypothesis (model) averaging:

$$p(y \in C | X) = \sum_h p(y \in C|h)p(h|X)$$

MAP (maximum a posterior) learning

- Instead of Bayes model averaging, we can find the mode of the posterior, and use it as a plug-in.

$$\hat{h} = \arg \max_h p(h|X) = \arg \max_h p(X|h)p(h)$$

$$p(y \in C|X) = p(y \in C|\hat{h})$$

- As $N \rightarrow \infty$, the posterior peaks around the mode, so MAP and BMA converge



$$p(y \in C|X) = \sum_h p(y \in C|h)p(h|X) \rightarrow \sum_h p(y \in C|h)\delta(h, \hat{h}) = p(y \in C|\hat{h})$$

- Cannot explain transition from similarity-based (broad posterior) to rule-based (narrow posterior)

Maximum likelihood learning

- ML = no prior, no averaging.
- Plug-in the MLE for prediction:

$$\hat{h} = \arg \max_h p(X|h)$$

$$p(y \in C|X) = p(y \in C|\hat{h})$$

- $X=\{16\}$ -> $h=$ "powers of 4" $X=\{16,8,2,64\}$ -> $h=$ "powers of 2".
- So predictive distribution gets broader as we get more data, in contrast to Bayes.
- ML is initially very conservative.

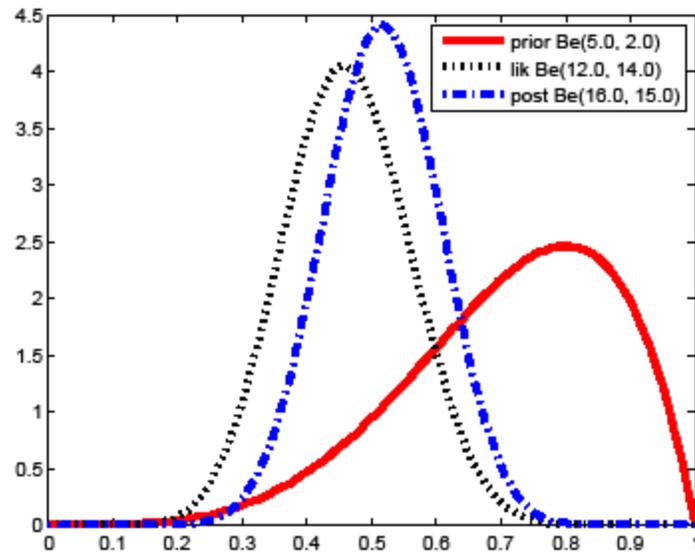
Large sample size behavior

- As the amount of data goes to ∞ , ML, MAP and BMA all converge to the same solution, since the likelihood overwhelms the prior, since $p(X|h)$ grows with N , but $p(h)$ is constant.
- If truth is in the hypothesis class, all methods will find it; thus they are consistent estimators.

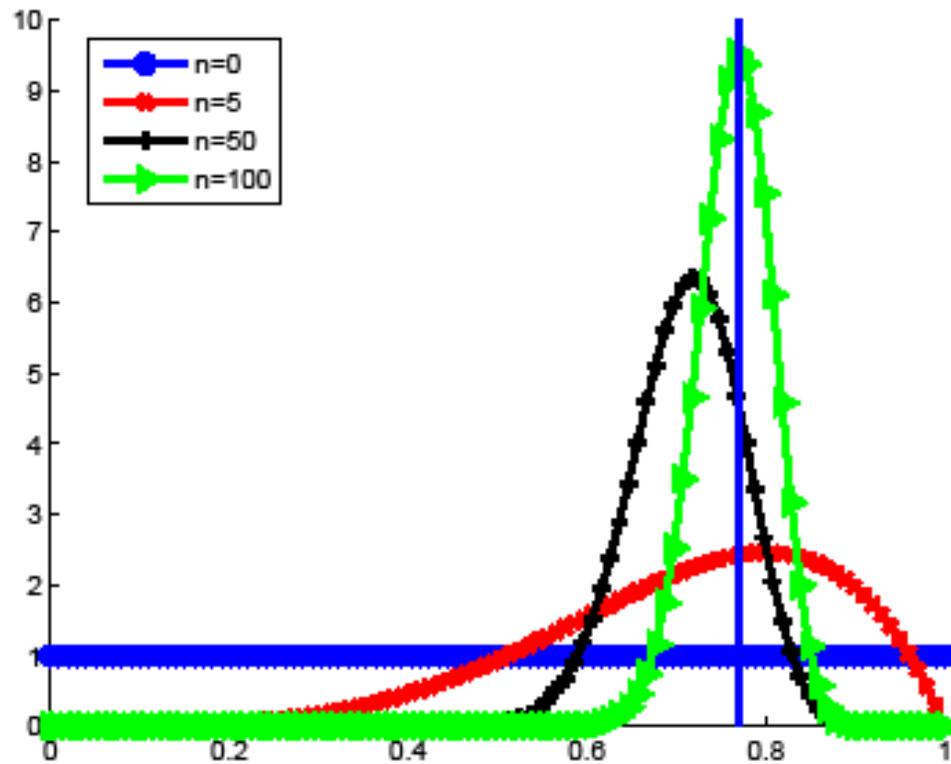


Beta-Bernoulli model

$$\begin{aligned} p(\theta|\mathcal{D}) &\propto p(\mathcal{D}|\theta)p(\theta) \\ &= p(\mathcal{D}|\theta)\text{Beta}(\theta|\alpha_0, \alpha_1) \\ &= [\theta^{N_1} (1 - \theta)^{N_0}] [\theta^{\alpha_1 - 1} (1 - \theta)^{\alpha_0 - 1}] \\ &= \theta^{N_1 + \alpha_1 - 1} (1 - \theta)^{N_0 + \alpha_0 - 1} \\ &\propto \text{Beta}(\theta|N_1 + \alpha_1, N_0 + \alpha_0) \end{aligned}$$

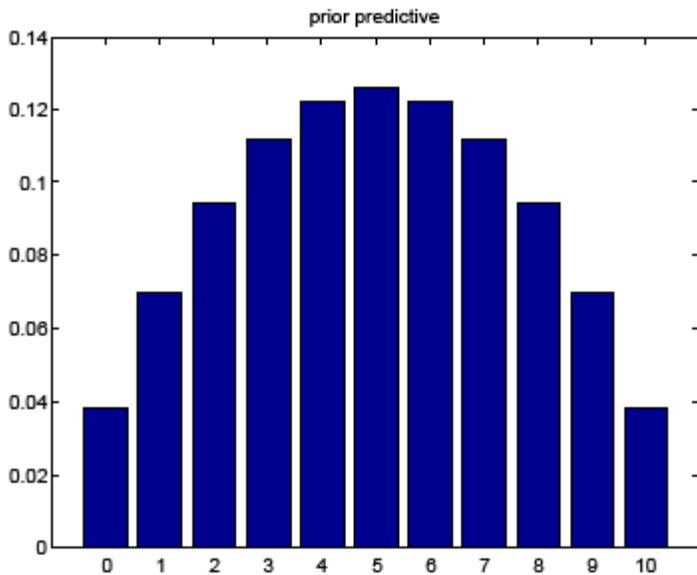


Sequential updating



Prior predictive density

$$\begin{aligned} p(x) &= \int p(x|\theta)p(\theta)d\theta \\ &= \int_0^1 \text{Bin}(x|\theta, m)\text{Beta}(\theta|\alpha_0, \alpha_1)d\theta \\ &\stackrel{\text{def}}{=} Bb(x|\alpha_0, \alpha_1, m) = \frac{B(x + \alpha_1, m - x + \alpha_0)}{B(\alpha_1, \alpha_0)} \binom{m}{x} \end{aligned}$$

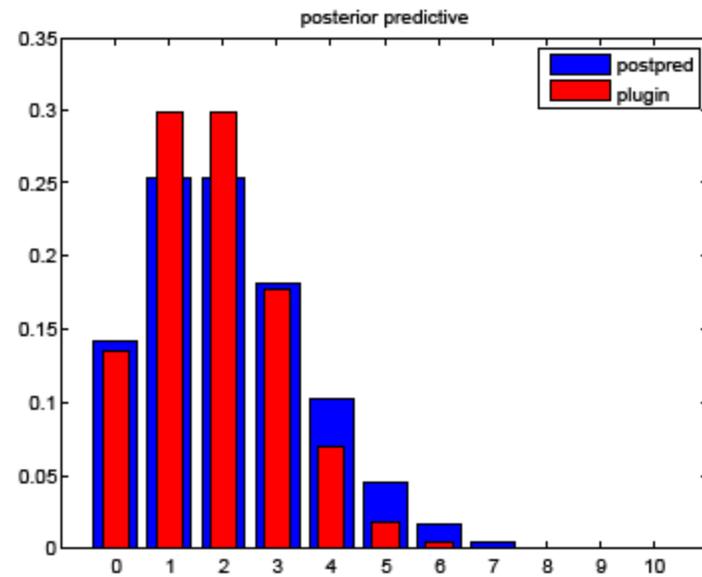


Posterior predictive density

$$\begin{aligned} p(x|\mathcal{D}) &= \int p(x|\theta)p(\theta|\mathcal{D})d\theta \\ &= \int_0^1 \text{Bin}(x|\theta, m)\text{Beta}(\theta|\alpha'_0, \alpha'_1)d\theta \\ &\stackrel{\text{def}}{=} Bb(x|\alpha'_0, \alpha'_1, m) = \frac{B(x + \alpha'_1, n - x + \alpha'_0)}{B(\alpha'_1, \alpha'_0)} \binom{m}{x} \end{aligned}$$

Plugin approximation

$$\begin{aligned} p(x|\mathcal{D}) &= \int p(x|\theta)\delta_{\hat{\theta}}(\theta)d\theta = p(x|\hat{\theta}) \\ &= \text{Bin}(x|\hat{\theta}, m) \end{aligned}$$



Posterior predictive

$$E[x] = m \frac{\alpha'_1}{\alpha'_0 + \alpha'_1}$$

$$\text{Var}[x] = \frac{m\alpha'_0\alpha'_1}{(\alpha'_0 + \alpha'_1)^2} \frac{(\alpha'_0 + \alpha'_1 + m)}{\alpha'_0 + \alpha'_1 + 1}$$

- If $m=1$, X in $\{0,1\}$, $E[x|\mathcal{D}] = p(x=1|\mathcal{D}) = \frac{\alpha'_1}{\alpha'_0 + \alpha'_1}$

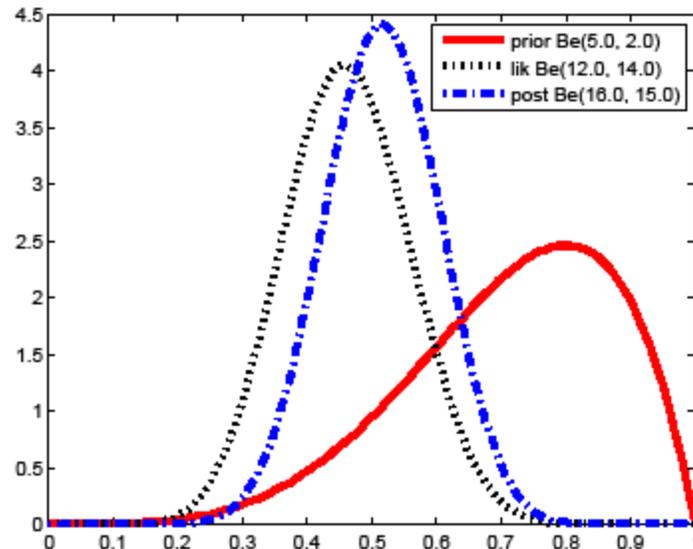
$$\begin{aligned} p(x=1|\mathcal{D}) &= \int_0^1 p(x=1|\theta)p(\theta|\mathcal{D})d\theta \\ &= \int_0^1 \theta \text{Beta}(\theta|\alpha'_1, \alpha'_0)d\theta = E[\theta|\mathcal{D}] = \frac{\alpha'_1}{\alpha'_0 + \alpha'_1} \end{aligned}$$

Laplace's rule of succession

$$p(x=1|\mathcal{D}) = \frac{N_1 + 1}{N_1 + N_0 + 2}$$

Summary of beta-Bernoulli model

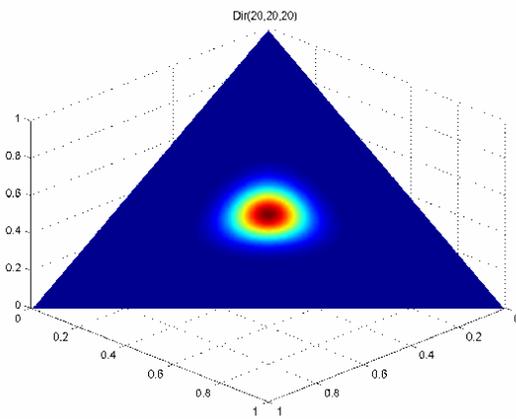
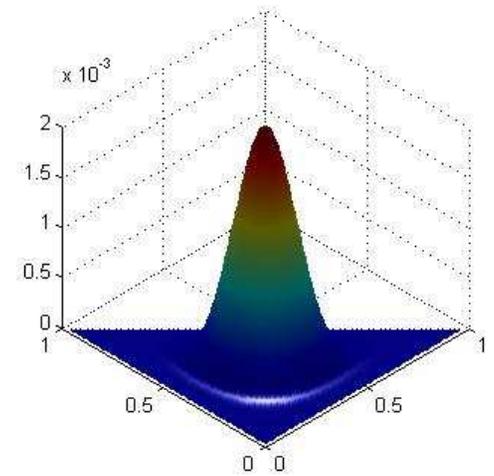
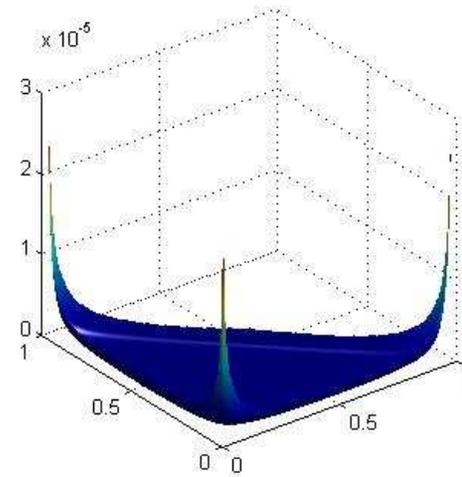
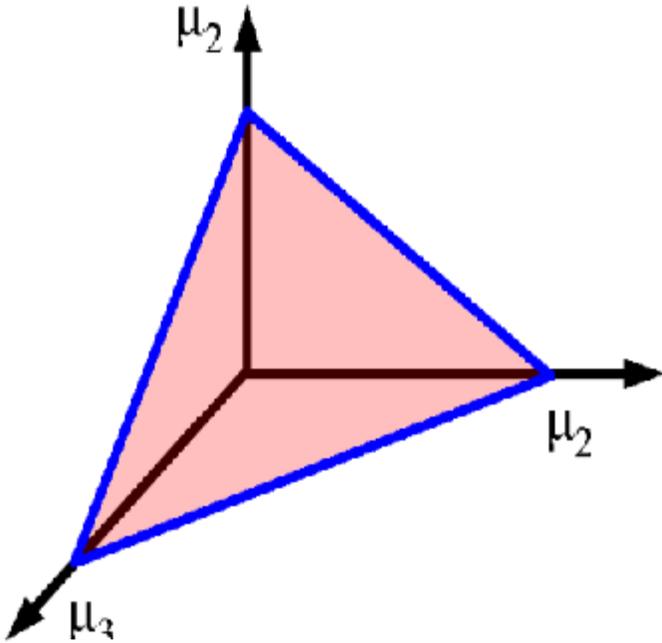
- Prior $p(\theta) = \text{Beta}(\theta|\alpha_1, \alpha_0) = \frac{1}{B(\alpha_1, \alpha_0)} \theta^{\alpha_1-1} (1-\theta)^{\alpha_0-1}$
- Likelihood $p(D|\theta) = \theta^{N_1} (1-\theta)^{N_0}$
- Posterior $p(\theta|D) = \text{Beta}(\theta|\alpha_1 + N_1, \alpha_0 + N_0)$
- Posterior predictive $p(X = 1|D) = \frac{\alpha_1 + N_1}{\alpha_1 + \alpha_0 + N}$



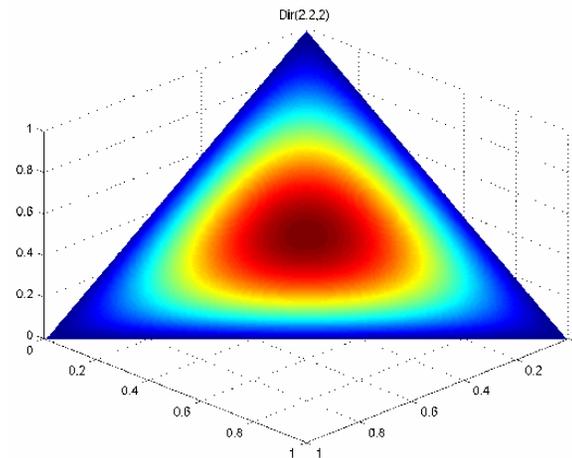
Dirichlet-multinomial model

- $X_i \sim \text{Mult}(\theta, 1)$, $p(X_i=k) = \theta_k$
- **Prior** $p(\theta) = \text{Dir}(\theta|\alpha_1, \dots, \alpha_K) \propto \prod_{k=1}^K \theta_k^{\alpha_k - 1}$
- **Likelihood** $p(D|\theta) = \prod_{k=1}^K \theta_k^{N_k}$
- **Posterior** $p(\theta|D) = \text{Dir}(\theta|\alpha_1 + N_1, \dots, \alpha_K + N_K)$
- **Posterior predictive** $p(X = k|D) = \frac{\alpha_k + N_k}{\sum_{k'} \alpha_{k'} + N_{k'}}$

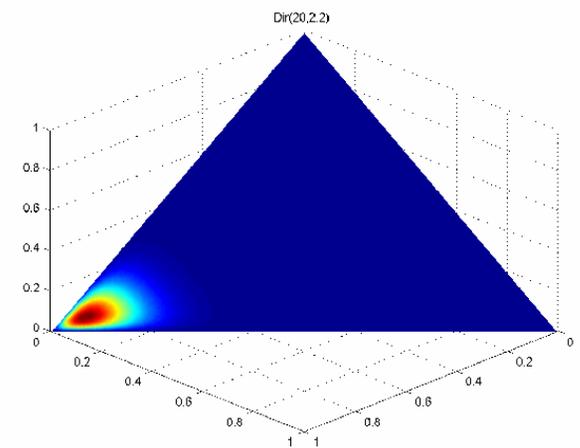
Dirichlet



(20,20,20)



(2,2,2)



(20,2,2)

Summarizing the posterior

- If $p(\theta|\mathcal{D})$ is too complex to plot, we can compute various summary statistics, such as posterior mean, mode and median

$$\hat{\theta}_{mean} = E[\theta|\mathcal{D}]$$

$$\hat{\theta}_{MAP} = \arg \max_{\theta} p(\theta|\mathcal{D})$$

$$\hat{\theta}_{median} = t : p(\theta > t|\mathcal{D}) = 0.5$$

Bayesian credible intervals

- We can represent our uncertainty using a posterior credible interval

$$p(\ell \leq \theta \leq u | D) \geq 1 - \alpha$$

- We set

$$\ell = F^{-1}(\alpha/2), u = F^{-1}(1 - \alpha/2)$$



Example

- We see 47 heads out of 100 trials.
- Using a Beta(1,1) prior, what is the 95% credible interval for probability of heads?

```
S = 47; N = 100; a = S+1; b = (N-S)+1; alpha = 0.05;  
l = betainv(alpha/2, a, b);  
u = betainv(1-alpha/2, a, b);  
CI = [l,u]  
0.3749    0.5673
```