

# CS340 Machine learning

## Lecture 5

### Notes

# Outline

- HW1
- Finish KNN
- Start info theory

Office hours Tue 4-5, CS187

# Standard error

- Suppose we want to estimate  $E[X]$  from  $n$  samples,  $X_1, \dots, X_n$  (eg  $X$  is generalization error)
- Suppose  $X \sim p()$ , where  $E[X] = \mu$ ,  $\text{Var}[X] = \sigma^2$
- Construct an *estimator* using the empirical mean

$$\hat{\mu}(D) = \frac{1}{n} \sum_{i=1}^n X_i$$

- What is the mean and variance of this estimator?

$$E[\hat{\mu}(D)] = \frac{1}{n} \sum_i E[X_i] = \frac{n}{n} \mu = \mu$$

$$\text{Var}[\hat{\mu}(D)] = \frac{1}{n^2} \sum_i \text{Var}[X_i] = \frac{n}{n^2} \sigma^2 = \frac{\sigma^2}{n}$$

- Standard error is *estimated standard deviation*

$$se = \sqrt{\frac{\hat{\sigma}^2}{n}} = \frac{\hat{\sigma}}{\sqrt{n}}$$

# Application to M-CV

- For  $k=1:K$  ( $K=20$ ), and  $m=1:M$  ( $M=5$  fold), we compute the empirical generalization error on  $X_m$ , training on  $X_{-m}$ , using a kNN with value  $k$

$$err(k, m) = \frac{1}{|X_m|} \sum_{i \in X_m} I(\hat{y}(x_i|k, X_{-m}) \neq y_i)$$

- The average error for  $k$  is

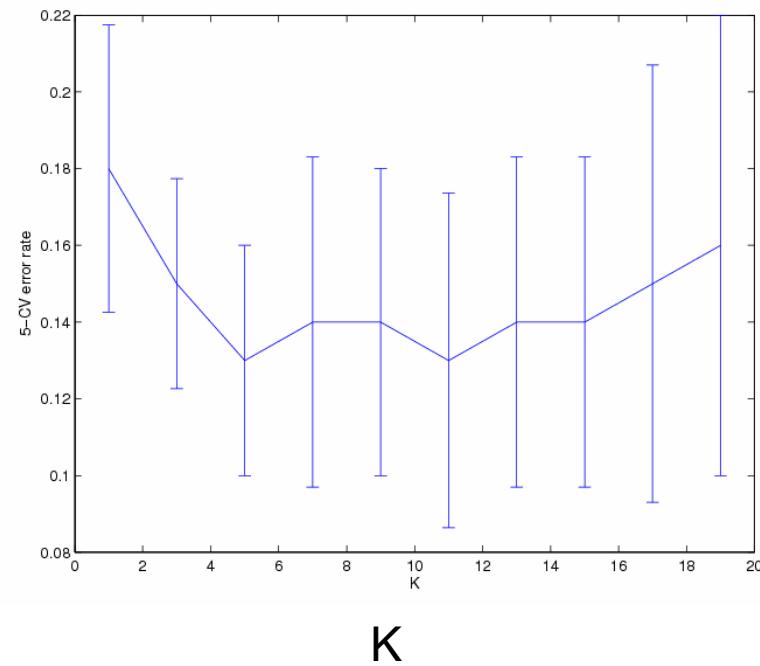
$$\hat{\mu}_k = mean(err(k, :)) = \frac{1}{M} \sum_{m=1}^M err(k, m)$$

- The standard error is

$$se_k = \frac{std(err(k, :))}{\sqrt{M}}$$

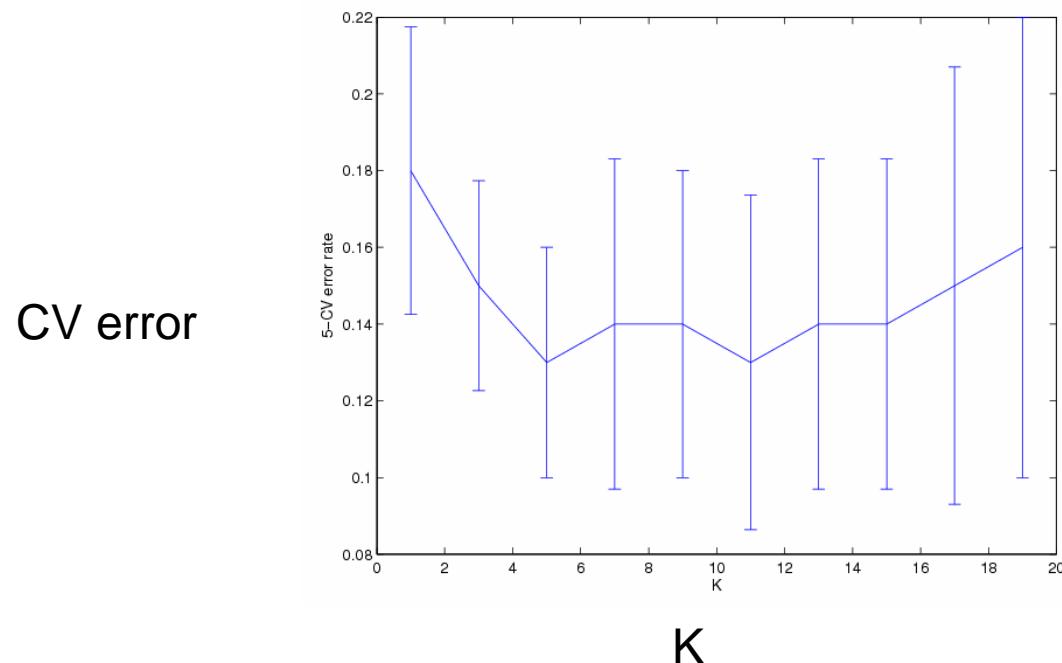
# CV for kNN

CV error



# Picking K

- Can use the “one standard error” rule\*, where we pick the simplest model whose error is no more than 1 se above the best.
- For KNN,  $dof=N/K$ , so we would pick  $K=11$ .



\* HTF p216

# Outline

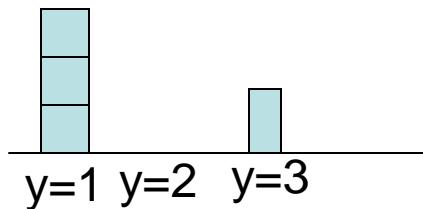
- HW1
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# Probabilistic kNN

- We can compute the empirical distribution over labels in the K-neighborhood

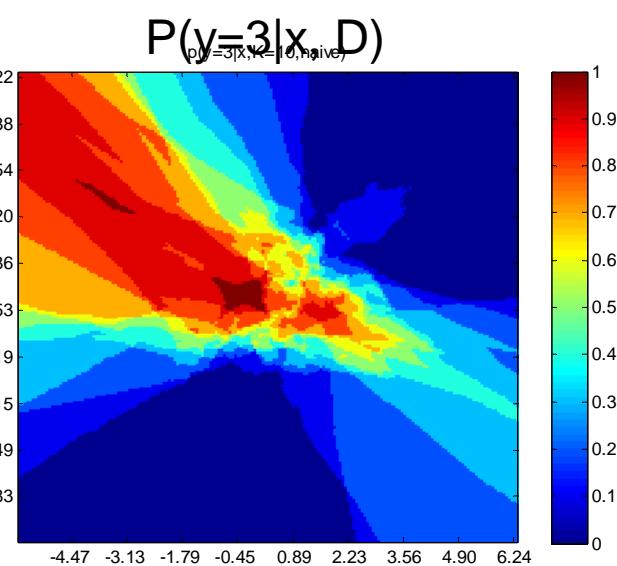
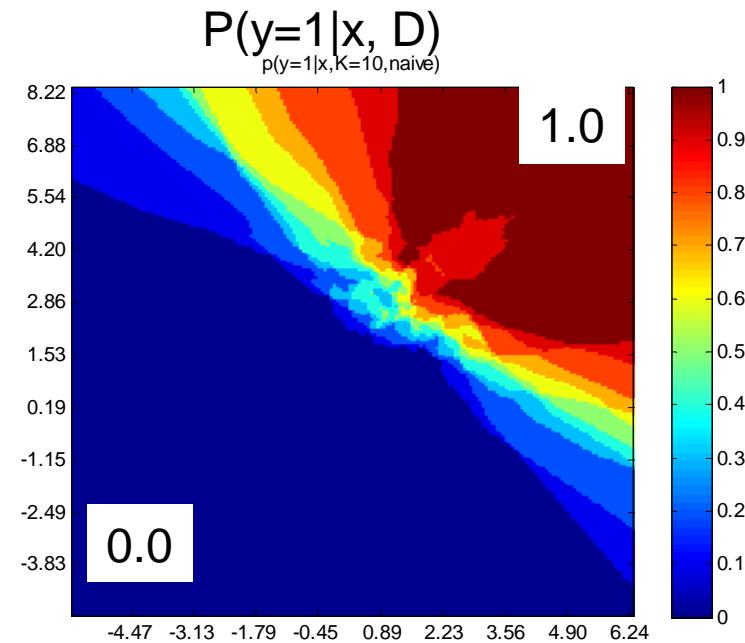
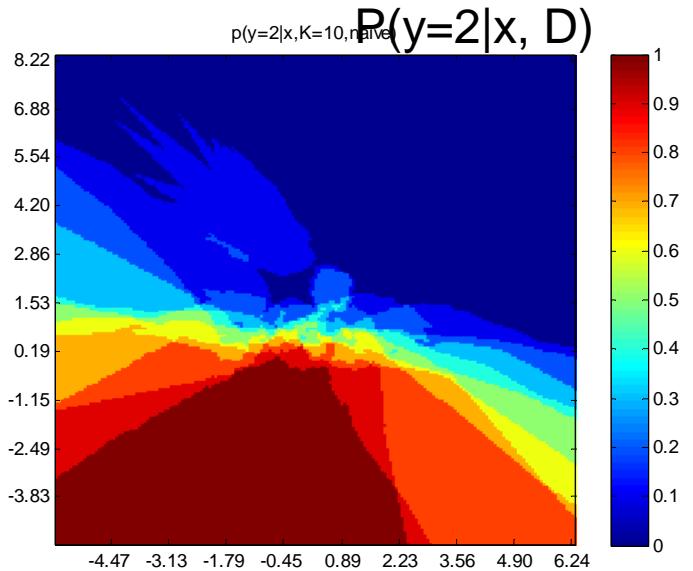
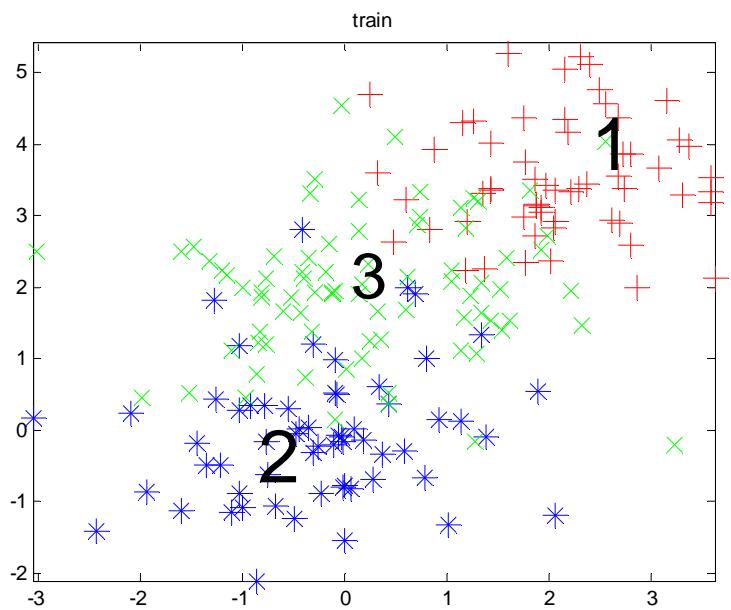
$$p(y|x, D) = \frac{1}{K} \sum_{j \in nbr(x, K, D)} I(y = y_j)$$

K=4, C=3



$$\mathbf{P} = [3/4, \ 0, \ 1/4]$$

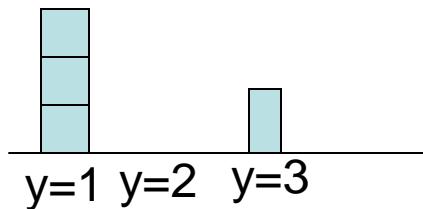
# Probabilistic kNN



# Smoothing empirical frequencies

- The empirical distribution will often predict 0 probability due to sparse data
- We can add *pseudo counts* to the data and then normalize

K=4, C=3



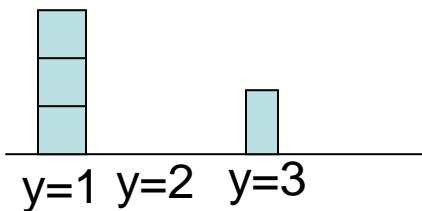
$$P = [3 + 1, 0 + 1, 1 + 1] / 7 = [4/7, 1/7, 2/7]$$

# Softmax (multinomial logit) function

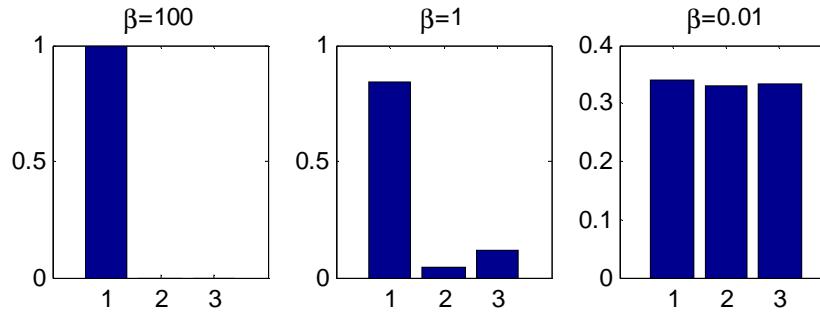
- We can “soften” the empirical distribution so it spreads its probability mass over unseen classes
- Define the softmax with inverse temperature  $\beta$

$$S(x, \beta)_i = \frac{\exp(\beta x_i)}{\sum_j \exp(\beta x_j)}$$

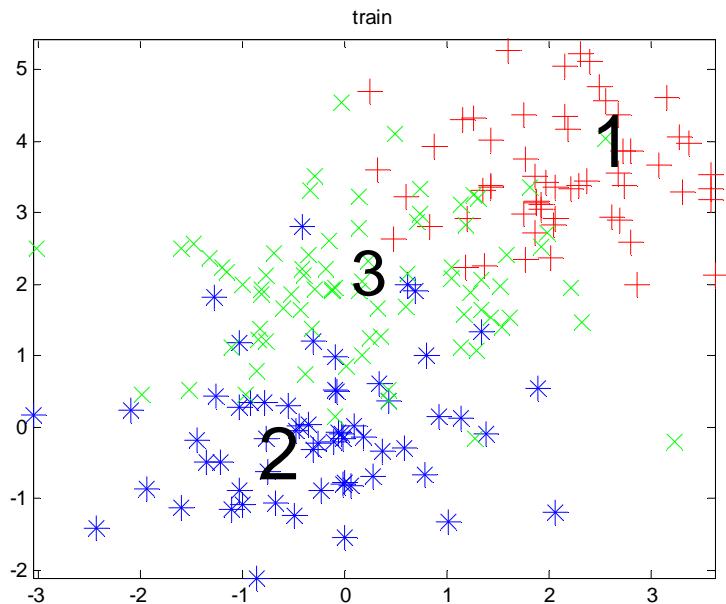
- Big beta = cool temp = spiky distribution
- Small beta = high temp = uniform distribution



$$X = [3 \ 0 \ 1]$$

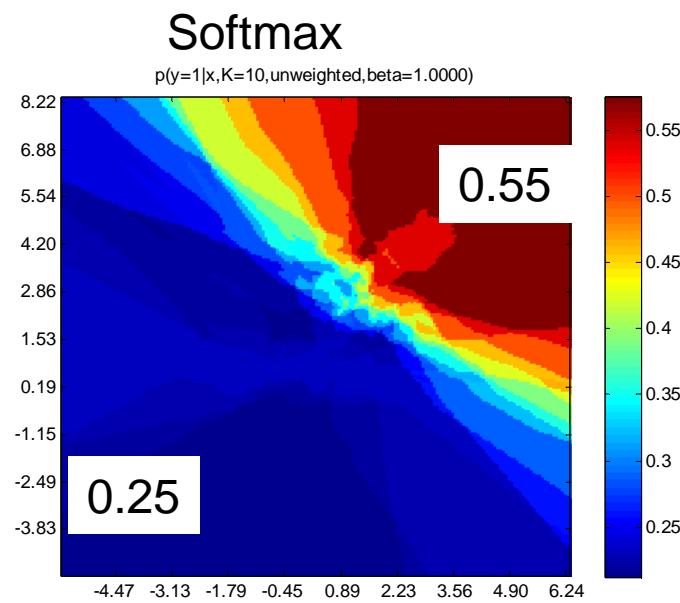
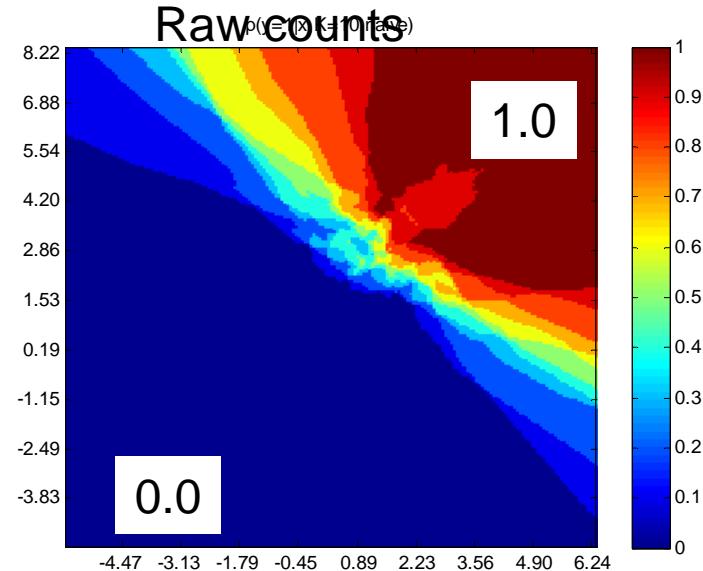


# Softened Probabilistic kNN

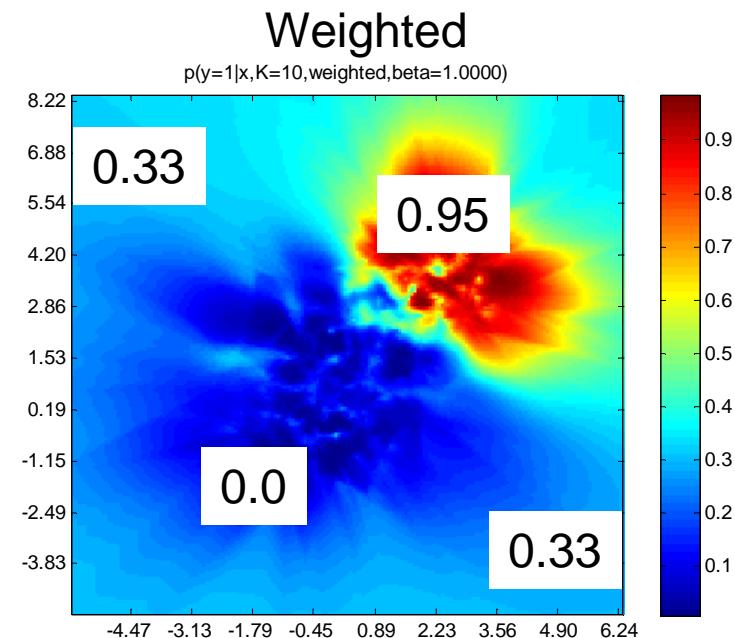
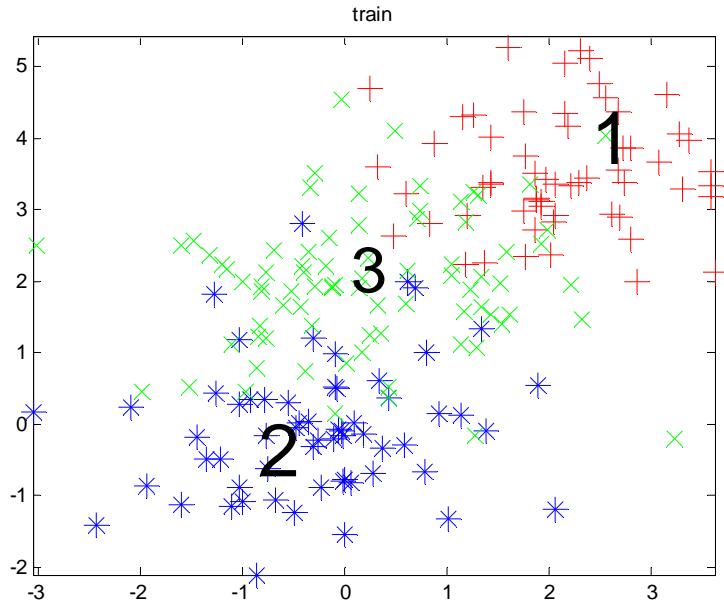


$$p(y|x, D, K, \beta) = \frac{\exp[(\beta/K) \sum_{j \sim x} I(y = y_j)]}{\sum_{y'} \exp[(\beta/K) \sum_{j \sim x} I(y' = y_j)]}$$

Sum over Knn



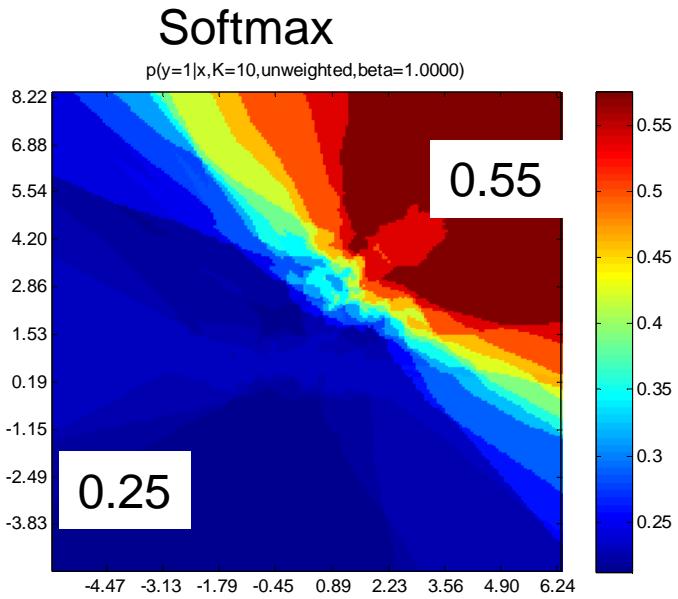
# Weighted Probabilistic kNN



**Weighted sum over Knn**

$$p(y|x, D, K, \beta) = \frac{\exp[(\beta/K) \sum_{j \sim x} w(x, x_j) I(y = y_j)]}{\sum_{y'} \exp[(\beta/K) \sum_{j \sim x} w(x, x_j) I(y' = y_j)]}$$

Local kernel function



# Kernel functions

Any smooth function  $K$  such that

$$K(x) \geq 0, \int K(x)dx = 1, \int xK(x)dx = 0 \text{ and } \int x^2 K(x)dx > 0$$

- Epanechnikov quadratic kernel

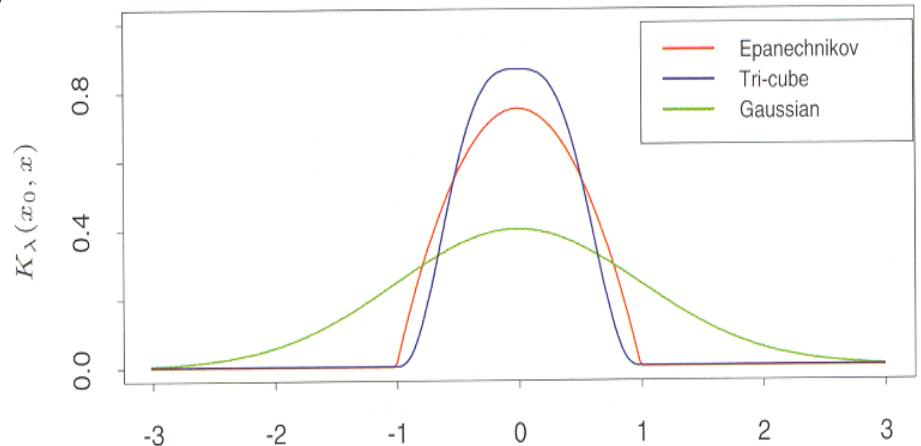
$$K_\lambda(x_0, x) = D\left(\frac{|x-x_0|}{\lambda}\right) \quad D(t) = \begin{cases} \frac{3(1-t^2)}{4} & \text{if } |t| \leq 1; \\ 0 & \text{otherwise.} \end{cases} \quad \lambda = \text{bandwidth}$$

- tri-cube kernel

$$K_\lambda(x_0, x) = D\left(\frac{|x-x_0|}{\lambda}\right) \quad D(t) = \begin{cases} (1-|t|^3)^3 & \text{if } |t| \leq 1; \\ 0 & \text{otherwise.} \end{cases}$$

- Gaussian kernel

$$K_\lambda(x_0, x) = \frac{1}{\sqrt{2\pi}\lambda} \exp\left(-\frac{(x-x_0)^2}{2\lambda^2}\right)$$



Kernel characteristics

Compact support – vanishes beyond a finite range (Epanechnikov, tri-cube)  
Everywhere differentiable (Gaussian, tri-cube)

# Kernel functions on structured objects

- Rather than defining a feature vector  $x$ , and computing Euclidean distance  $D(x, x')$ , sometimes we can directly compute distance between two *structured objects*
- Eg string/graph matching using dynamic programming
- Kernels let us apply geometric methods to data that does not consist of just real-valued features

Not on exam