

THE UNIVERSITY OF BRITISH COLUMBIA

Topics in AI (CPSC 532S): **Multimodal Learning with Vision, Language and Sound**

Lecture 8: Language Models and RNNs



Model the **probability of a sentence**; ideally be able to sample plausible sentences

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Why is this useful?

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arg max P(wordsequence | acoustics) = wordsequence



arg max *P*(*acoustics* | *wordsequence*) × *P*(*wordsequence*)

wordsequence

$P(acoustics | wordsequence) \times P(wordsequence)$ P(acoustics)

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Simple Language Models: N-Grams

Given a word sequence: $w_{1:n} = [w_1, w_2, ..., w_n]$

We want to estimate $p(w_{1:n})$

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Bi-gram Approximation:

$$p(w_{1:n}) = \prod_{k=1}^{n} p(w_k | w_{k-1})$$

N-gram Approximation:

$$p(w_{1:n}) = \prod_{k=1}^{n} p(w_k | w_{k-N+1:k-1})$$

Estimating **Probabilities**

counts in the observed sequences

Bi-gram:

 $p(w_n|w_{n-1}) =$

N-gram:

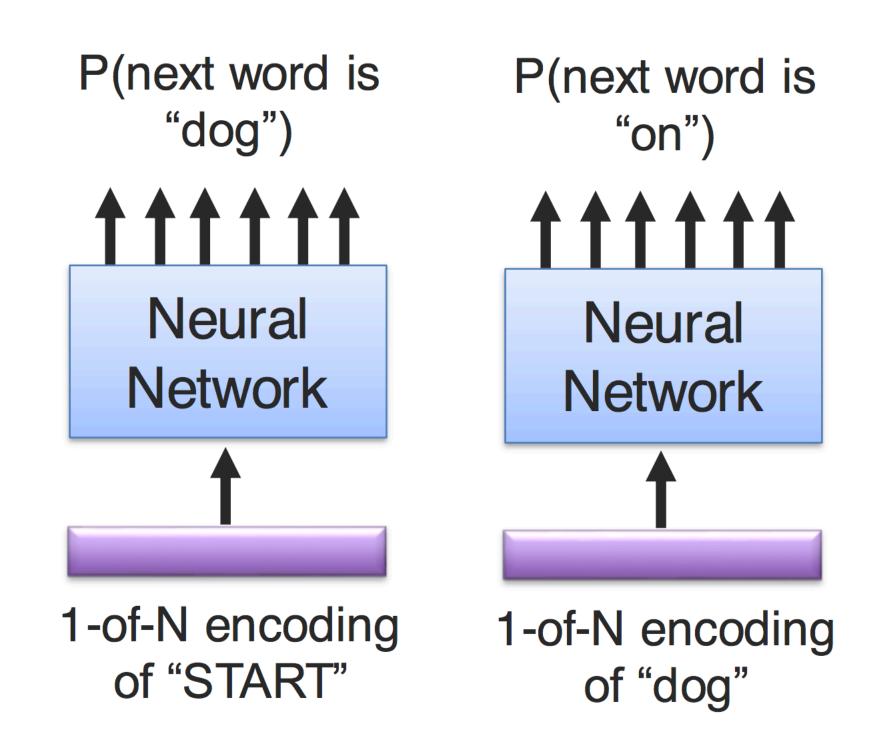
 $p(w_n | w_{n-N-1:n-1}) =$

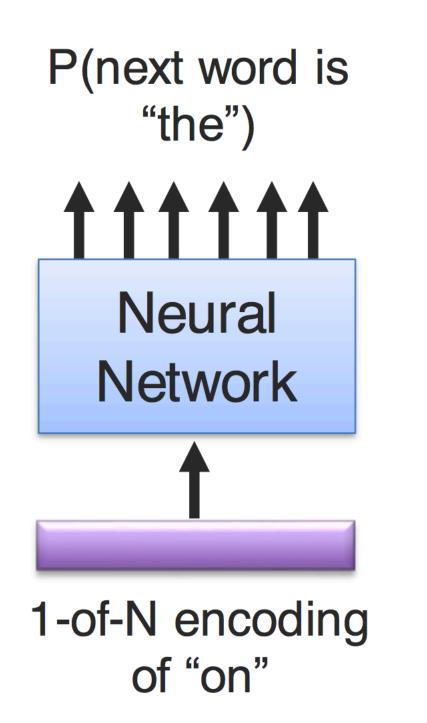
N-gram conditional probabilities can be estimated based on raw concurrence

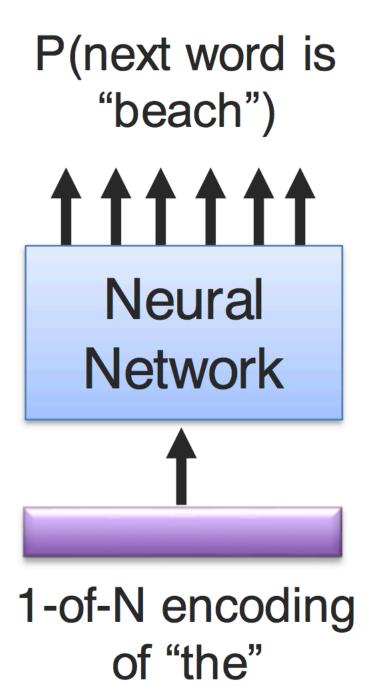
$$\frac{C(w_{n-1}w_n)}{C(w_{n-1})}$$

$$\frac{C(w_{n-N-1:n-1}w_n)}{C(w_{n-N-1:n-1})}$$

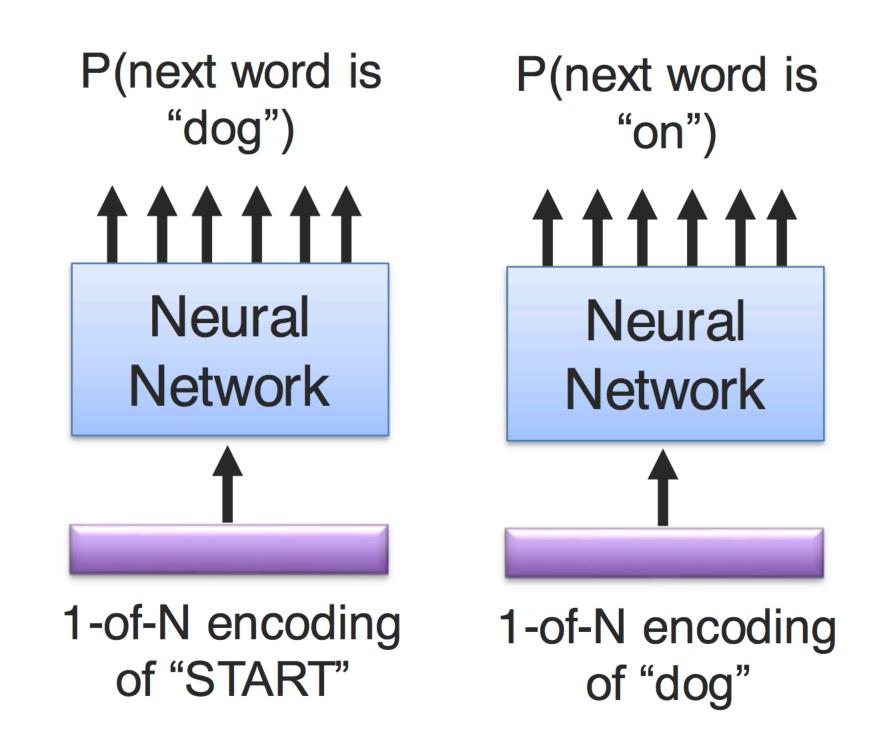
Neural-based Unigram Language Mode

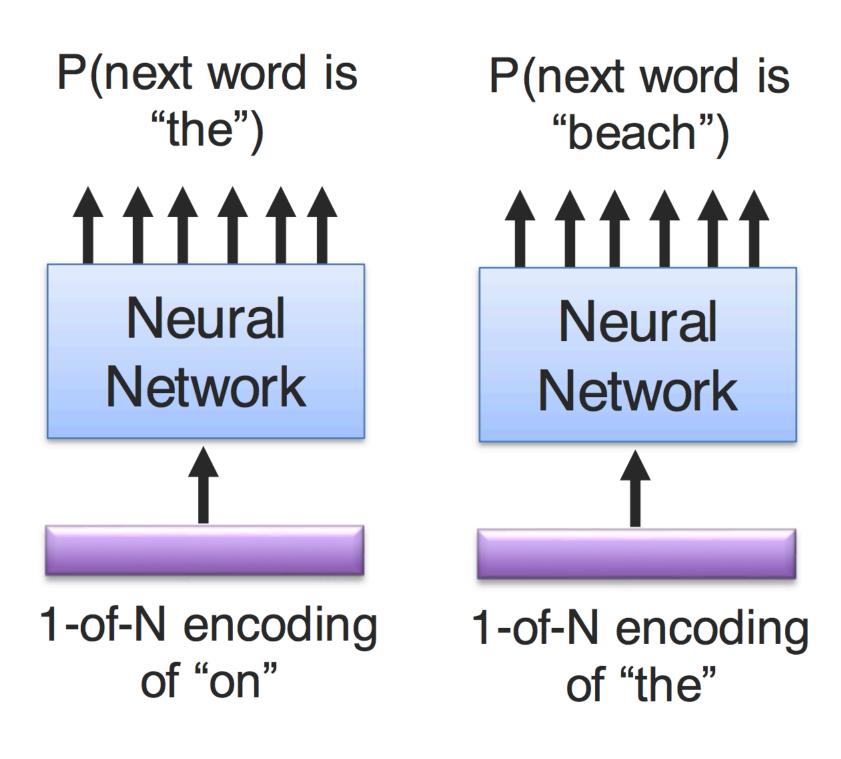






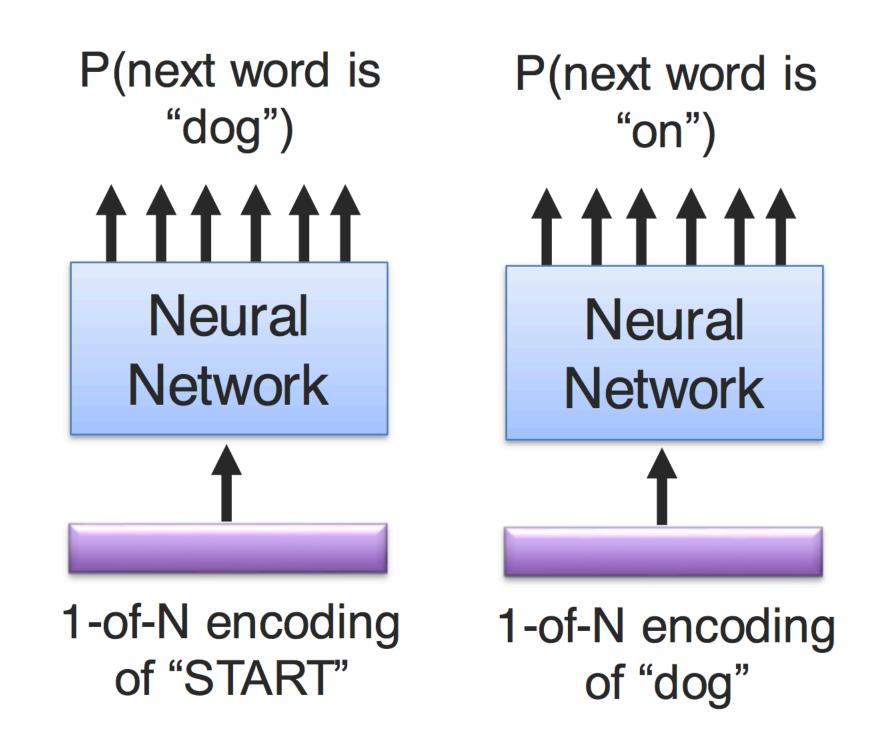
Neural-based Unigram Language Mode



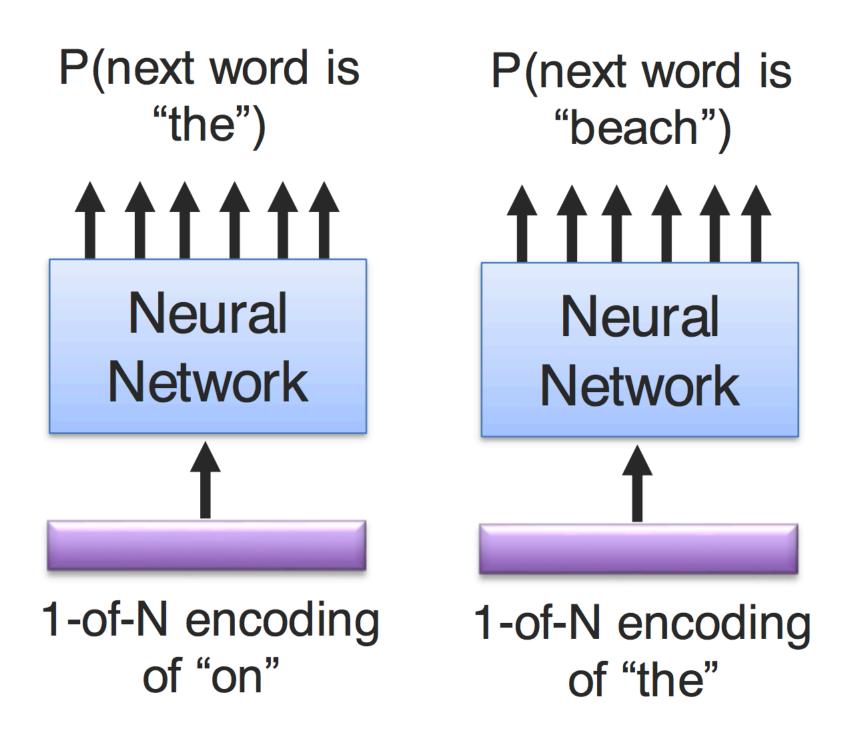


Problem: Does not model sequential information (too local)

Neural-based Unigram Language Mode

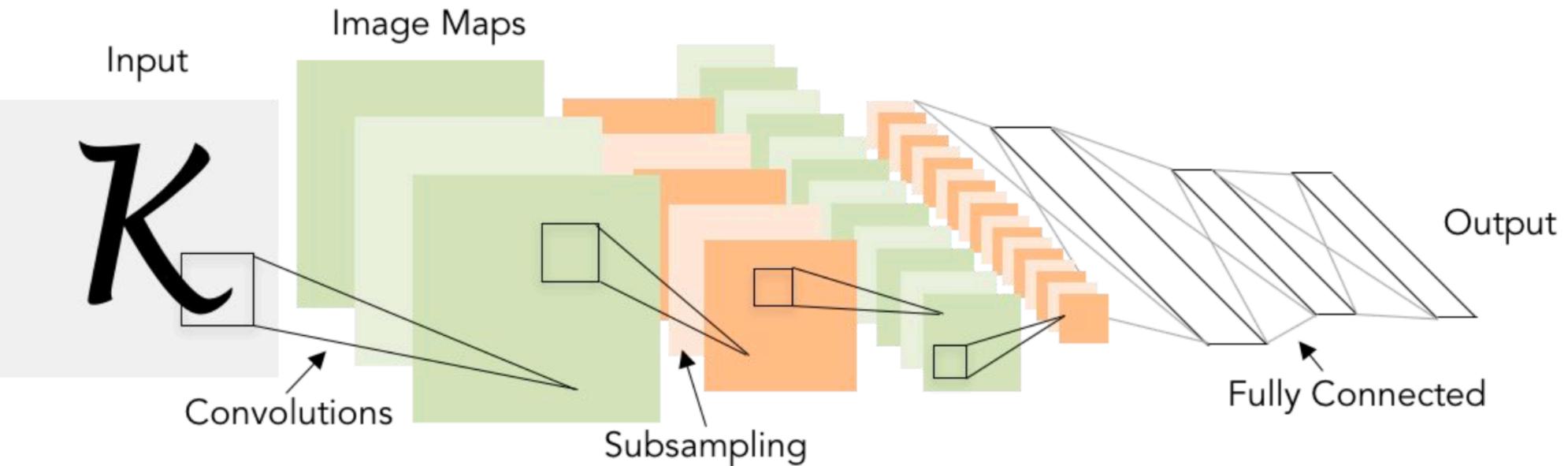


We need sequence modeling!

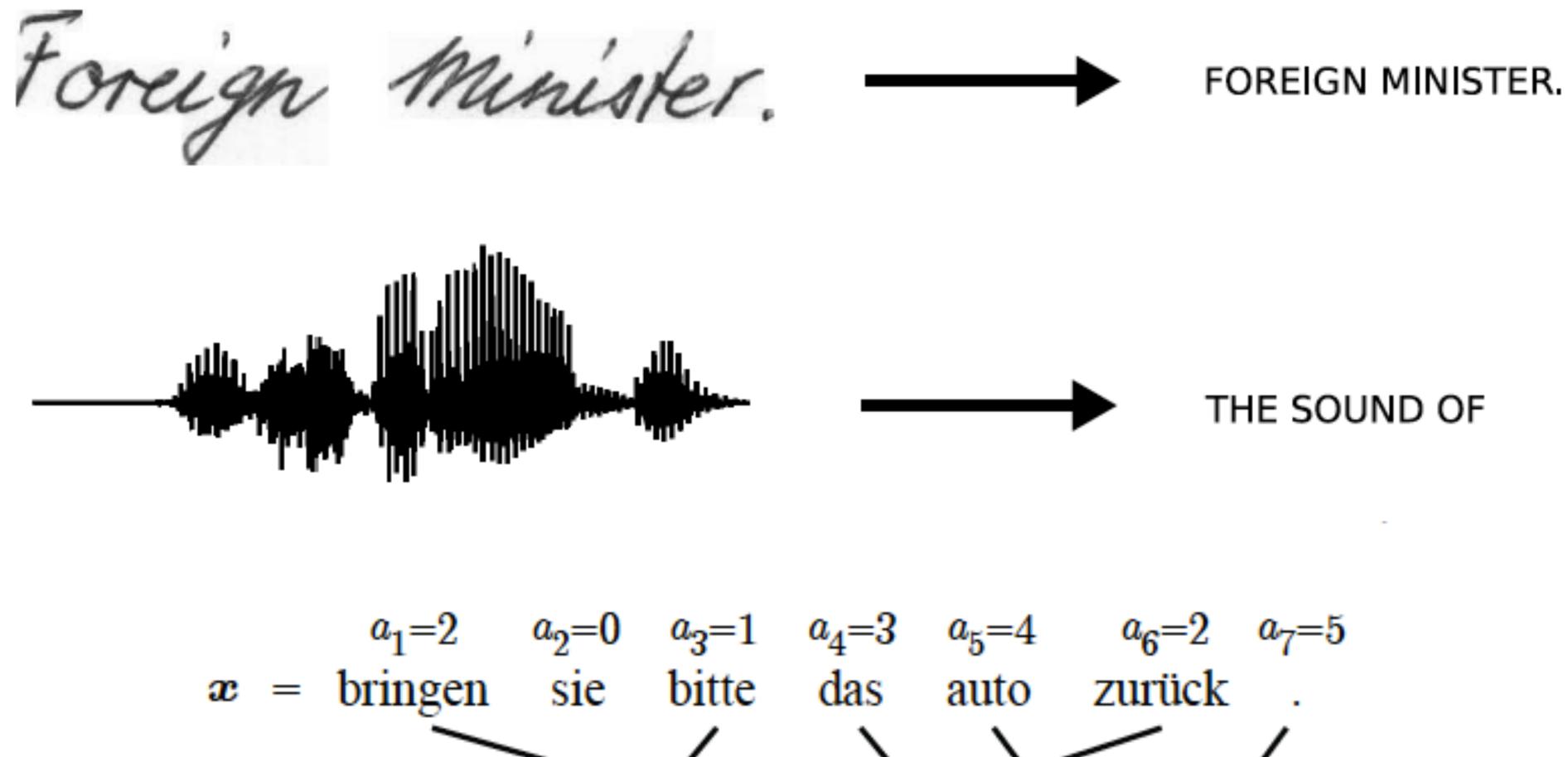


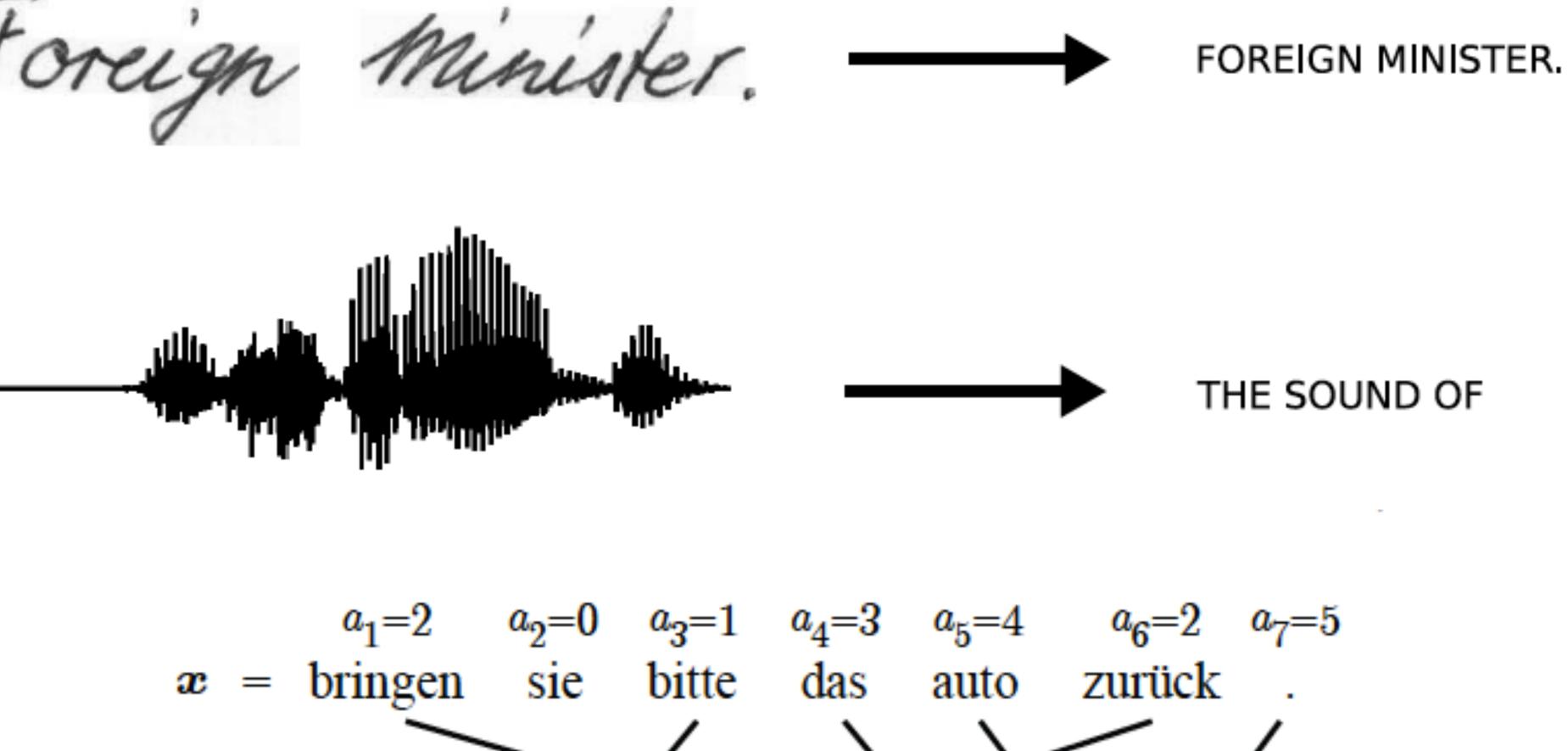
Problem: Does not model sequential information (too local)

Sequence Modeling



Why Model Sequences?





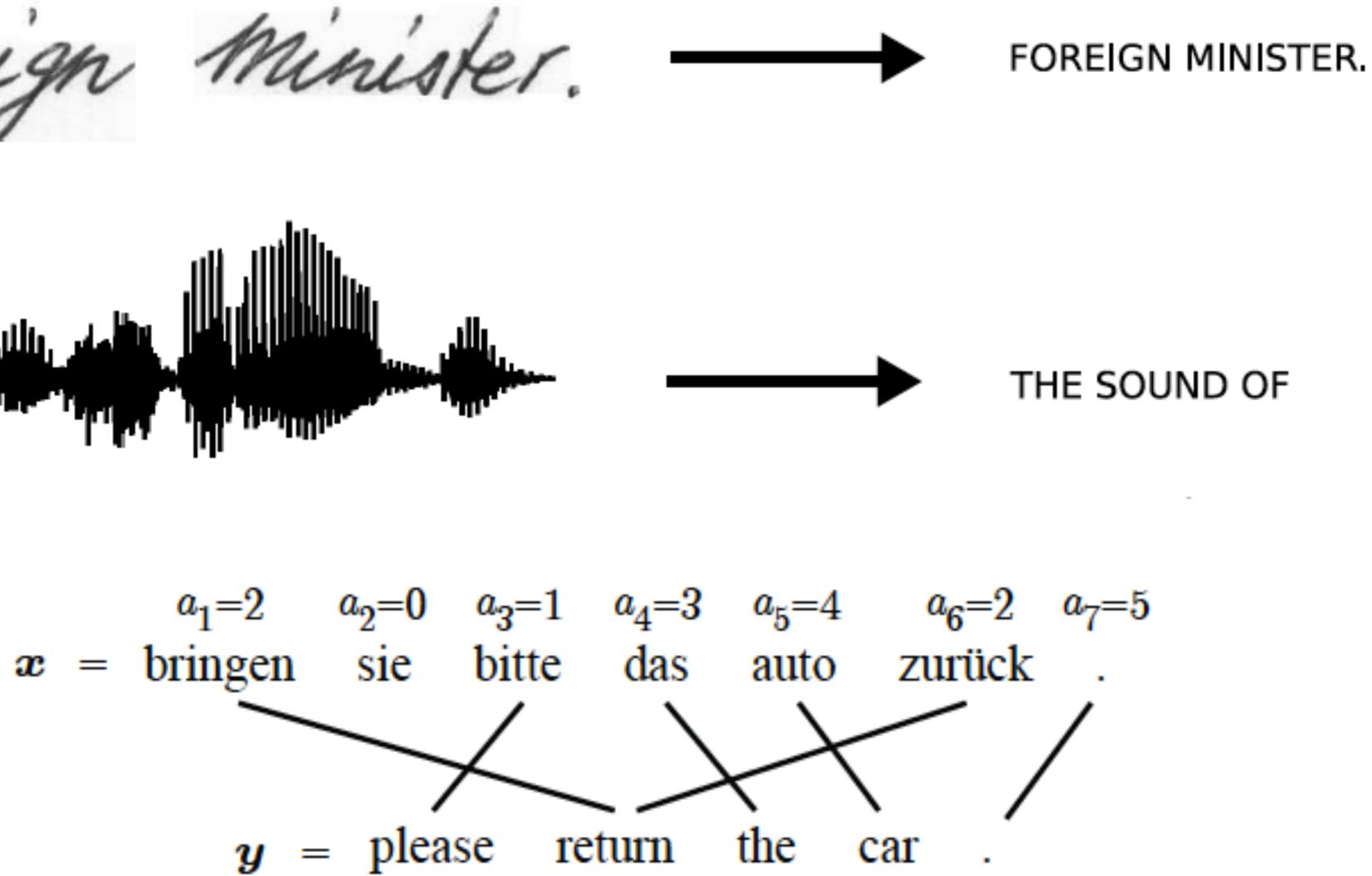
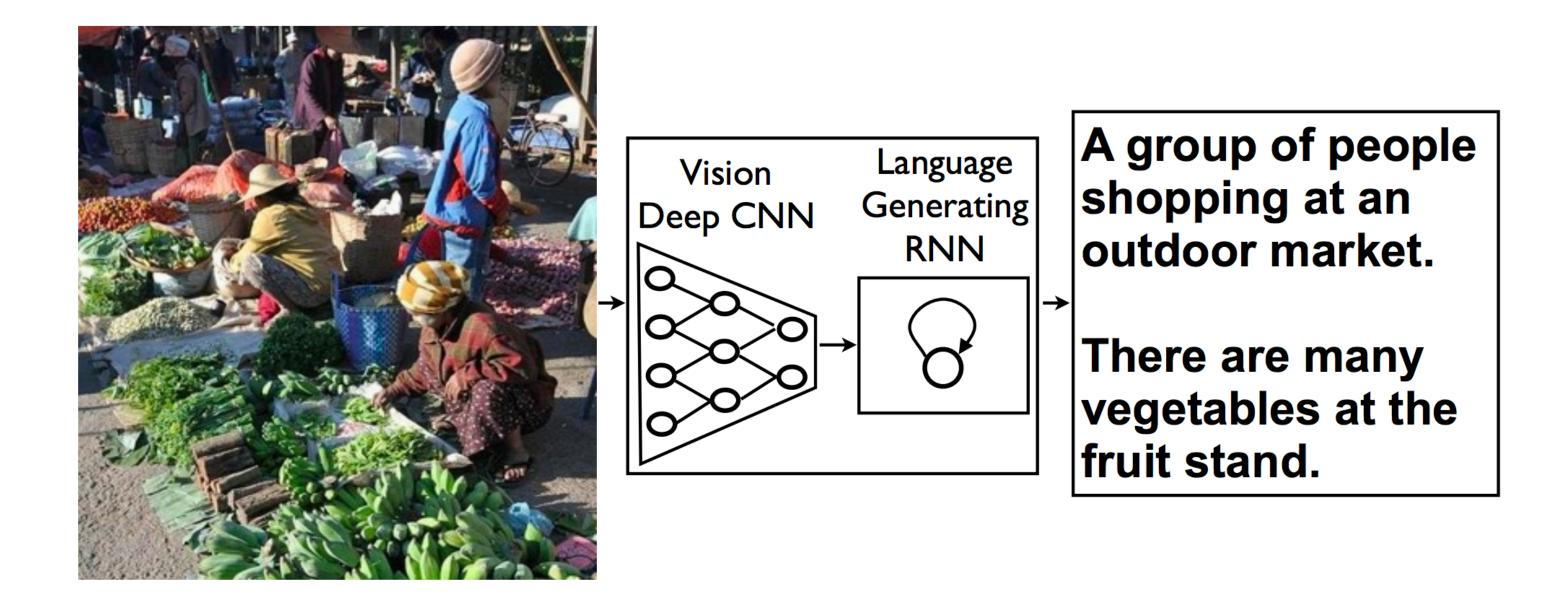


Image Credit: Alex Graves and Kevin Gimpel

* slide from Dhruv Batra

Multi-modal tasks



[Vinyals *et al.*, 2015]



Sequences where you don't expect them ...

Classify images by taking a series of "glimpses"

[Gregor et al., ICML 2015] [Mnih et al., ICLR 2015]

2	54	8	2.	9	1	(1	ļ	8
3	3	3	8	6	9	6	5	1	3
8	8	1	8	2	6	9	¥	3	4
F	0	2	1	6	Õ	9		4	5
7	/	4	4	4	A	4	ų	7	9
3	1	8	9	3	4	2	4	2	3
6	6	1	6	З	- An	3	3	9	0
b	1	۵	Б	3	5	1	8	3	4
9	9	ł	1	3	0	5	9	5	4
ß	1	0	1	0	0	2	7	6	10
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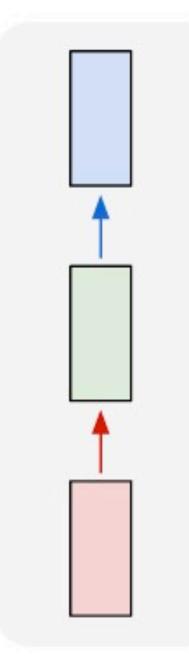
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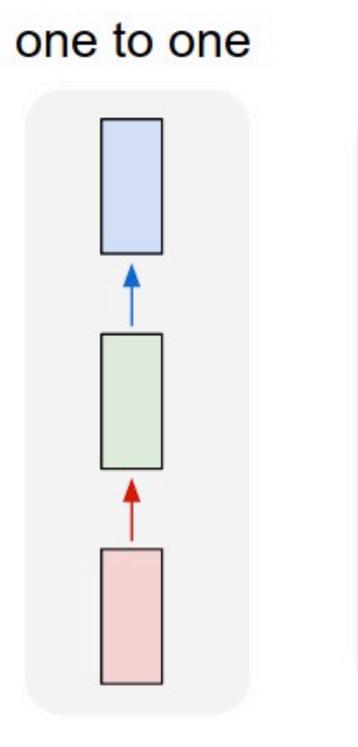
one to one



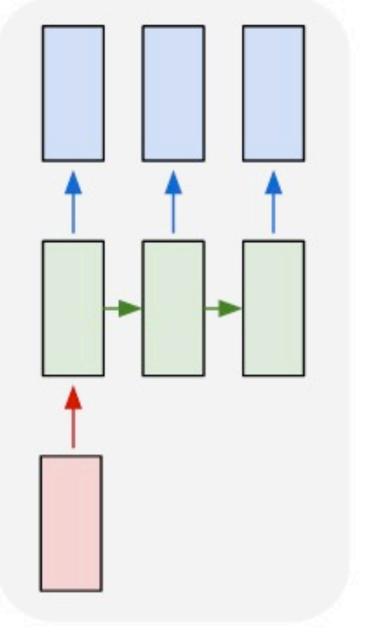
Input: No sequence Output: No seq.

Example:

"standard" classification / regression problems



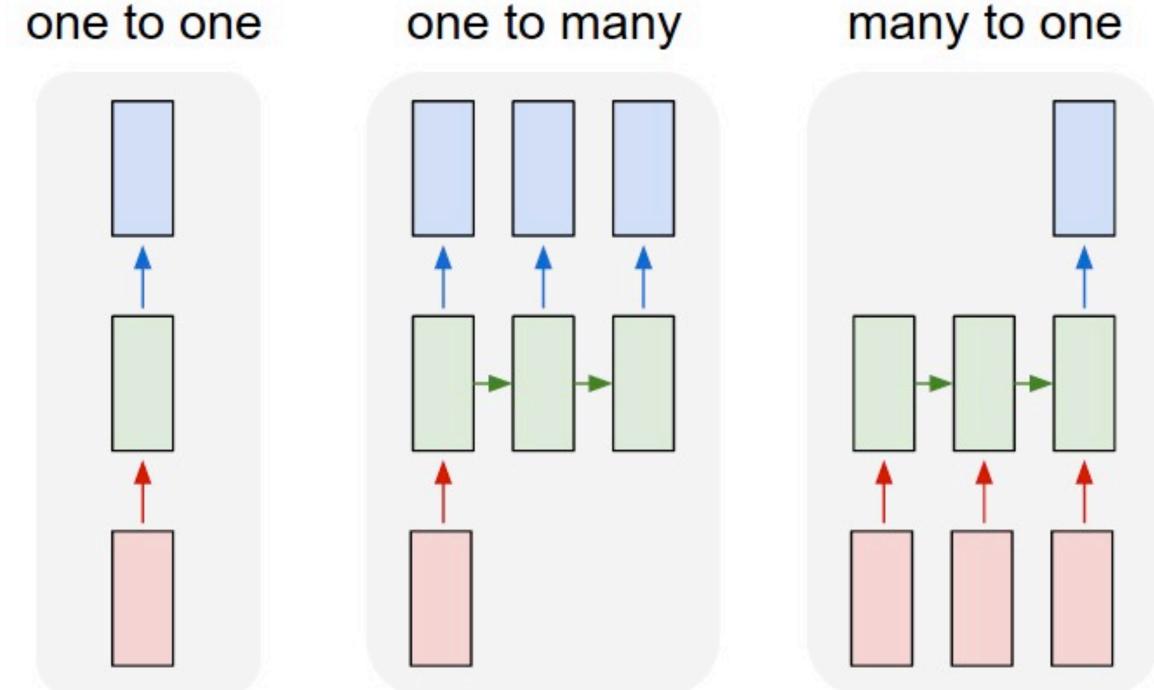
one to many



Input: No sequence Output: No seq.

Example:

"standard" classification / regression problems Input: No sequence Output: Sequence Example: Im2Caption



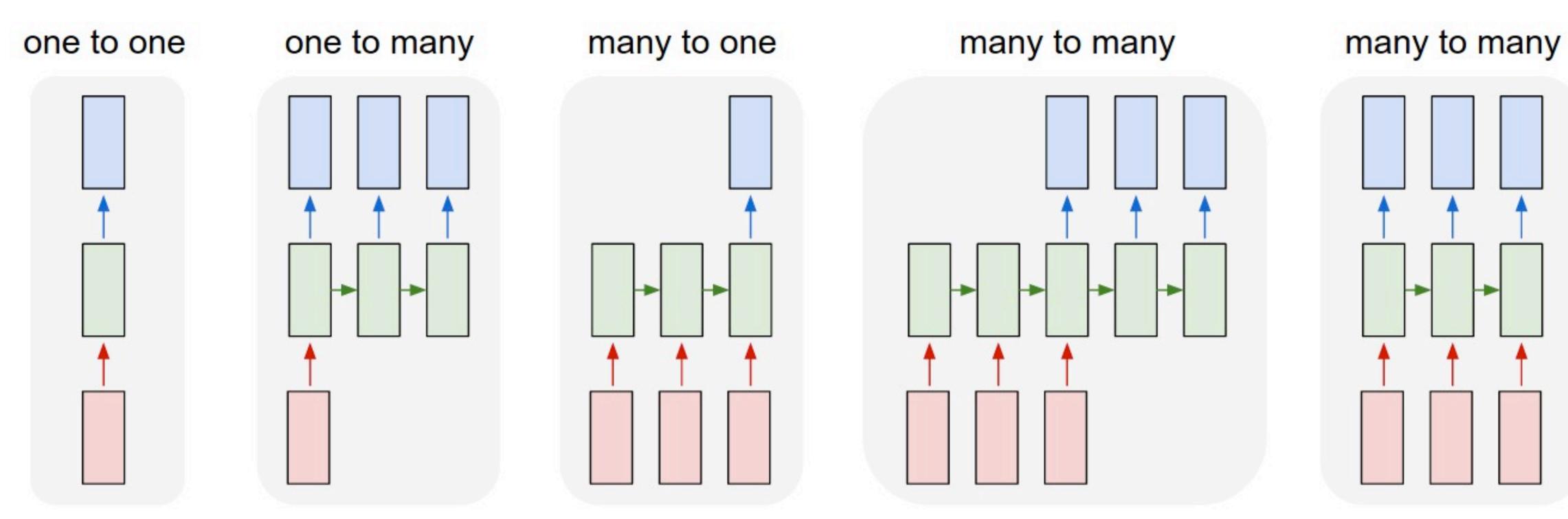
Input: No sequence Output: No seq.

Example:

"standard" classification / regression problems

Input: No sequence **Output:** Sequence **Example:** Im2Caption

Input: Sequence Output: No seq. **Example:** sentence classification, multiple-choice question answering



Input: No sequence Output: No seq.

Example:

"standard" classification / regression problems

Input: No sequence **Output:** Sequence **Example:** Im₂Caption

Input: Sequence Output: No seq. **Example:** sentence classification, multiple-choice question answering

- **Input:** Sequence **Output:** Sequence
- **Example:** machine translation, video captioning, open-ended question answering, video question answering
- * slide from Fei-Dei Li, Justin Johnson, Serena Yeung, cs231n Stanford



Key Conceptual Ideas

Parameter Sharing

- in computational graphs = adding gradients

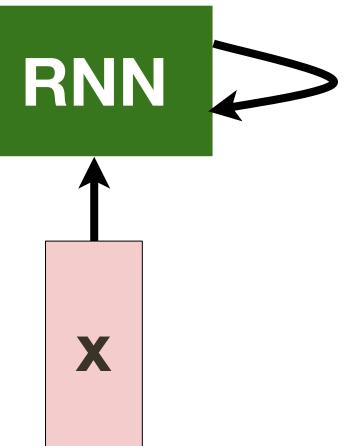
"Unrolling"

in computational graphs with parameter sharing

Parameter Sharing + "Unrolling"

- Allows modeling arbitrary length sequences!
- Keeps number of parameters in check

* slide from Dhruv Batra

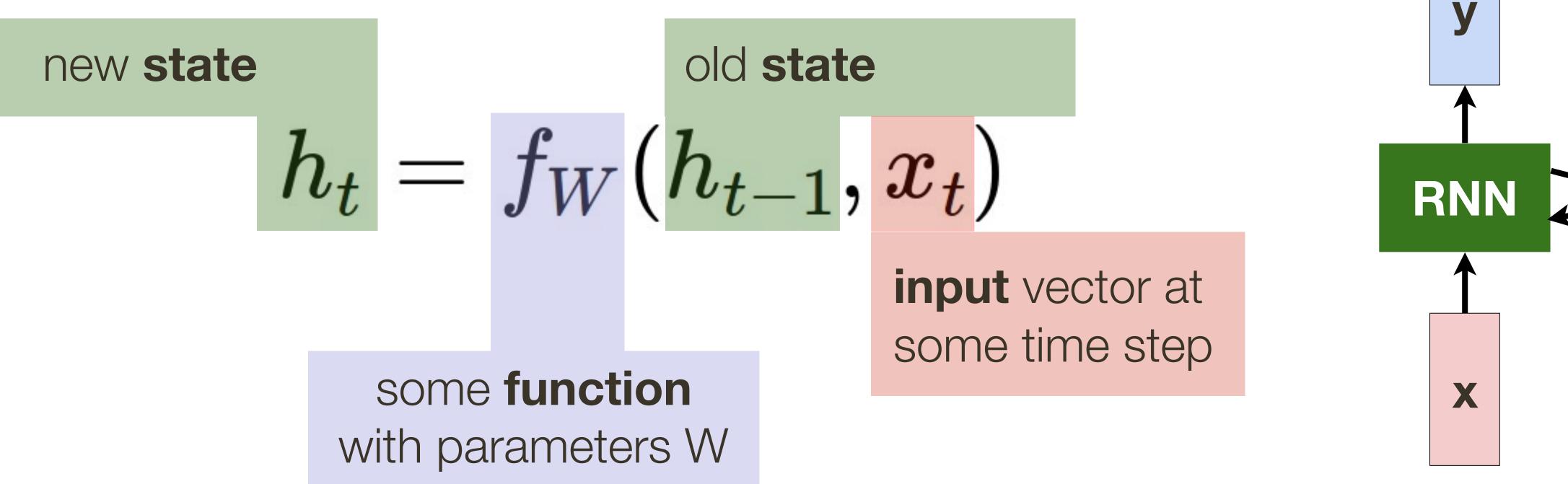


y RNN

X

usually want to predict a vector at some time steps

We can process a sequence of vectors **x** by applying a recurrence formula at every time step:

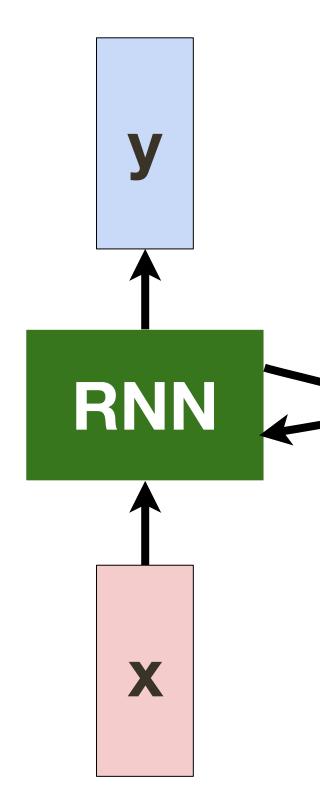




We can process a sequence of vectors **x** by applying a recurrence formula at every time step:

$h_t = f_W(h_{t-1}, x_t)$

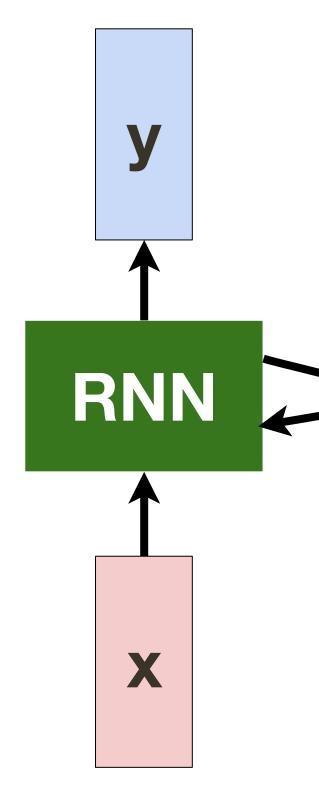
Note: the same function and the same set of parameters are used at every time step





(Vanilla) Recurrent Neural Network

$h_t = f_W(h_{t-1}, x_t)$





(Vanilla) **Recurrent** Neural Network

$h_{t} = f_{W}(h_{t-1}, x_{t})$ $h_t = \tanh(W_{hh}h_{t-1} + W_{xh}x_t + b_h)$

* slide from Fei-Dei Li, Justin Johnson, Serena Yeung, cs231n Stanford



V

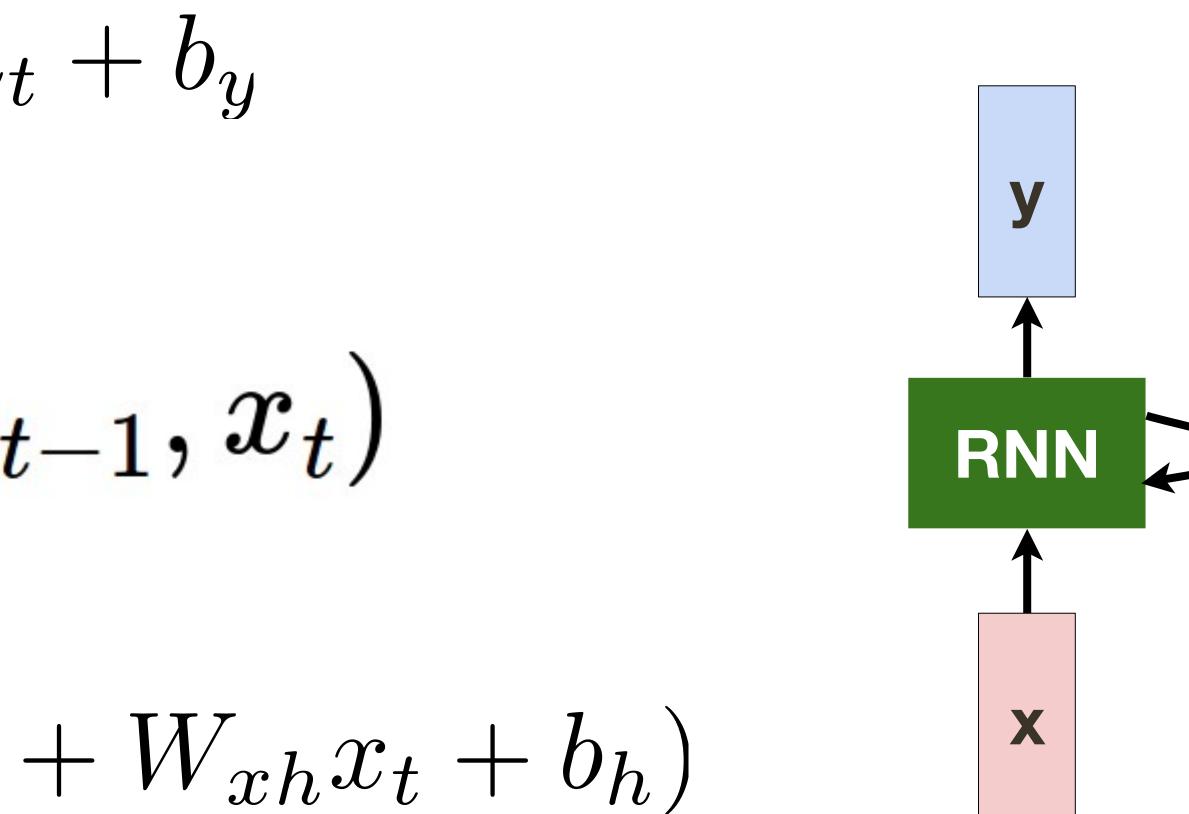
RNN

Χ

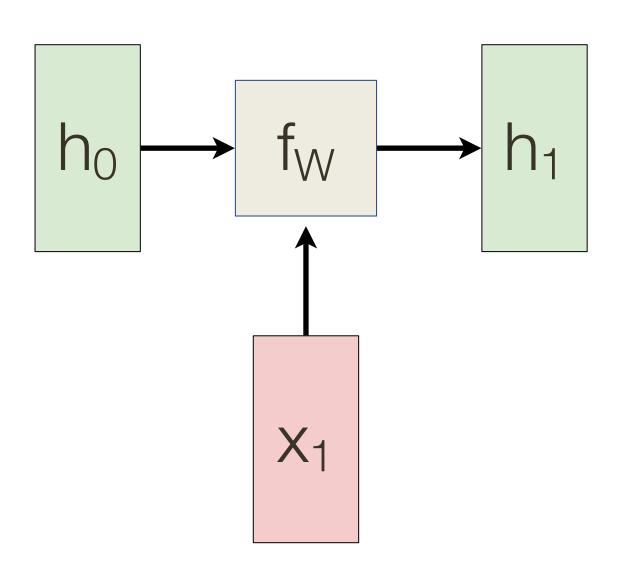
(Vanilla) **Recurrent** Neural Network

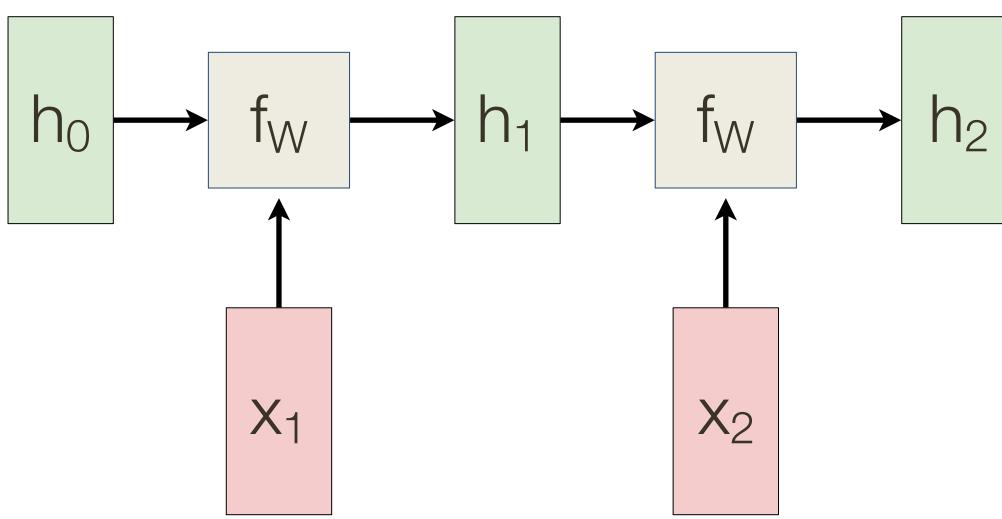
$y_t = W_{hy}h_t + b_y$

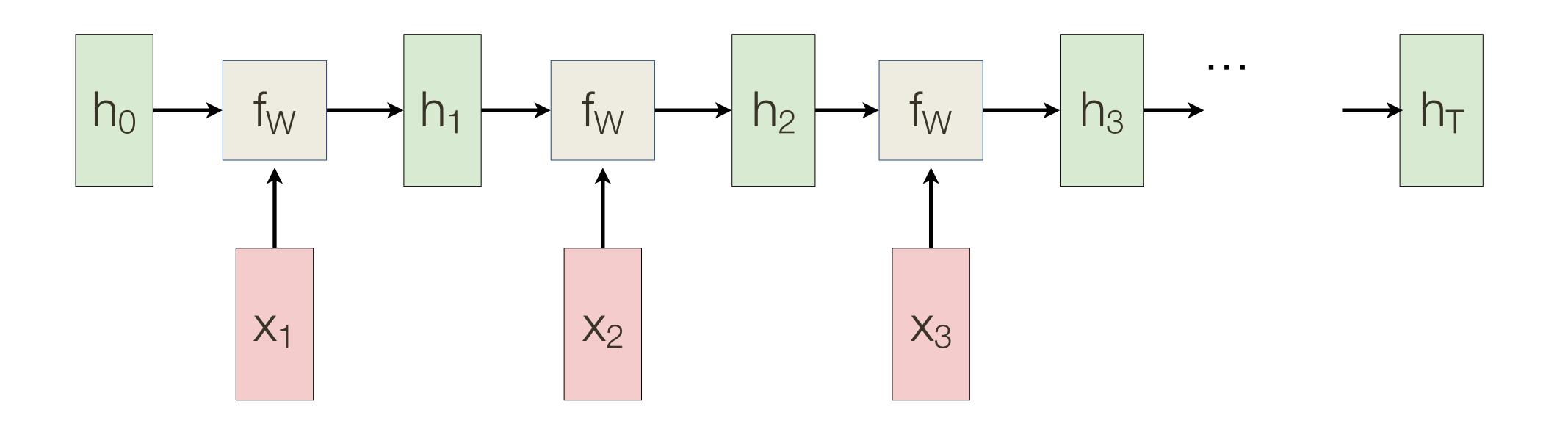
$h_{t} = f_{W}(h_{t-1}, x_{t})$ $h_t = \tanh(W_{hh}h_{t-1} + W_{xh}x_t + b_h)$



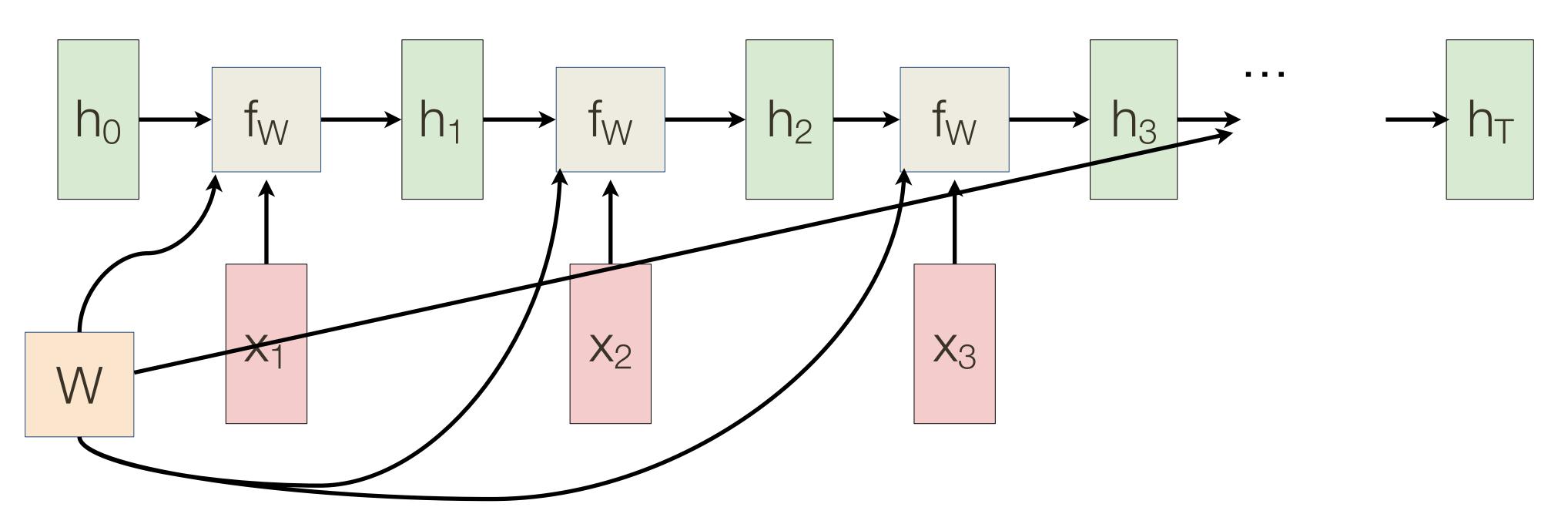




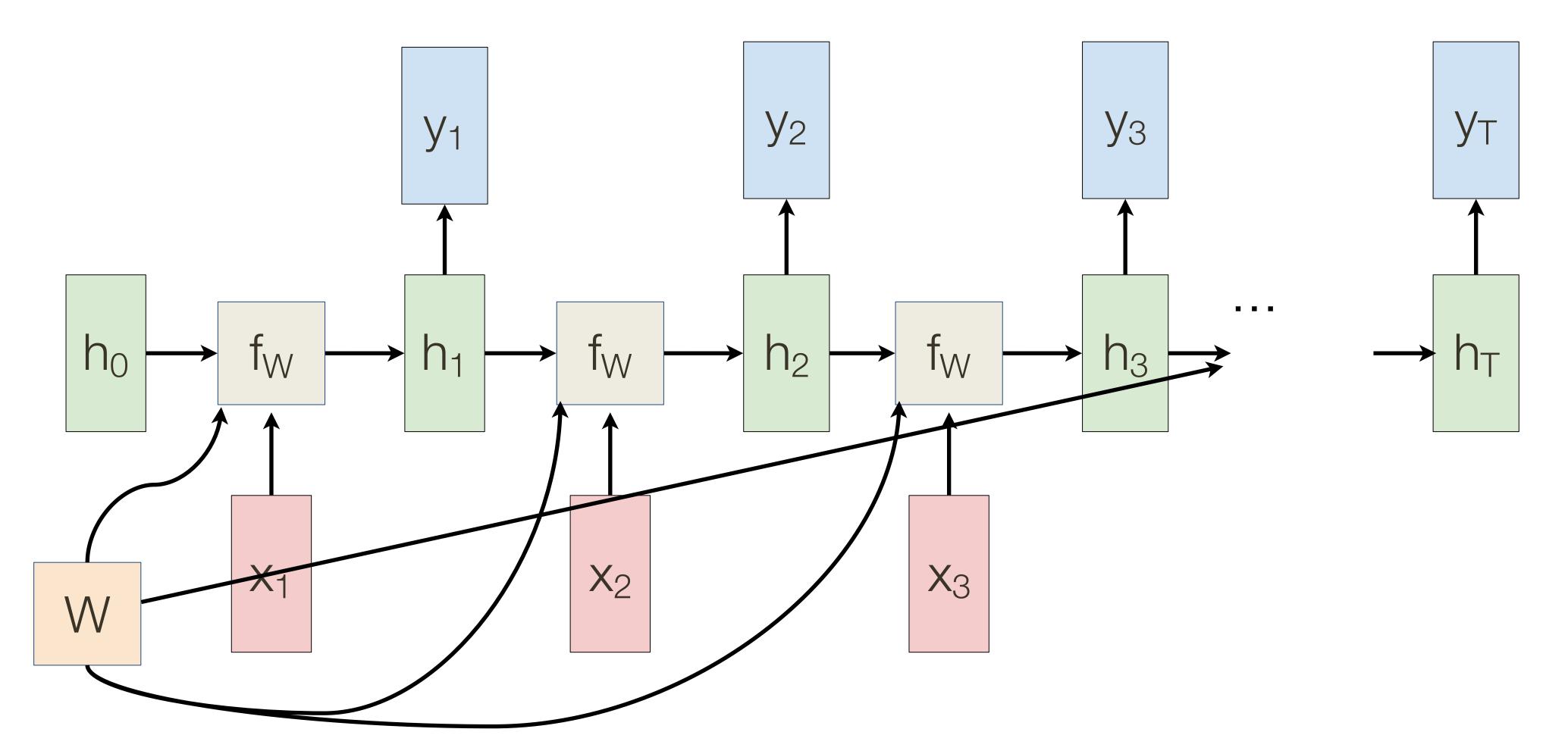




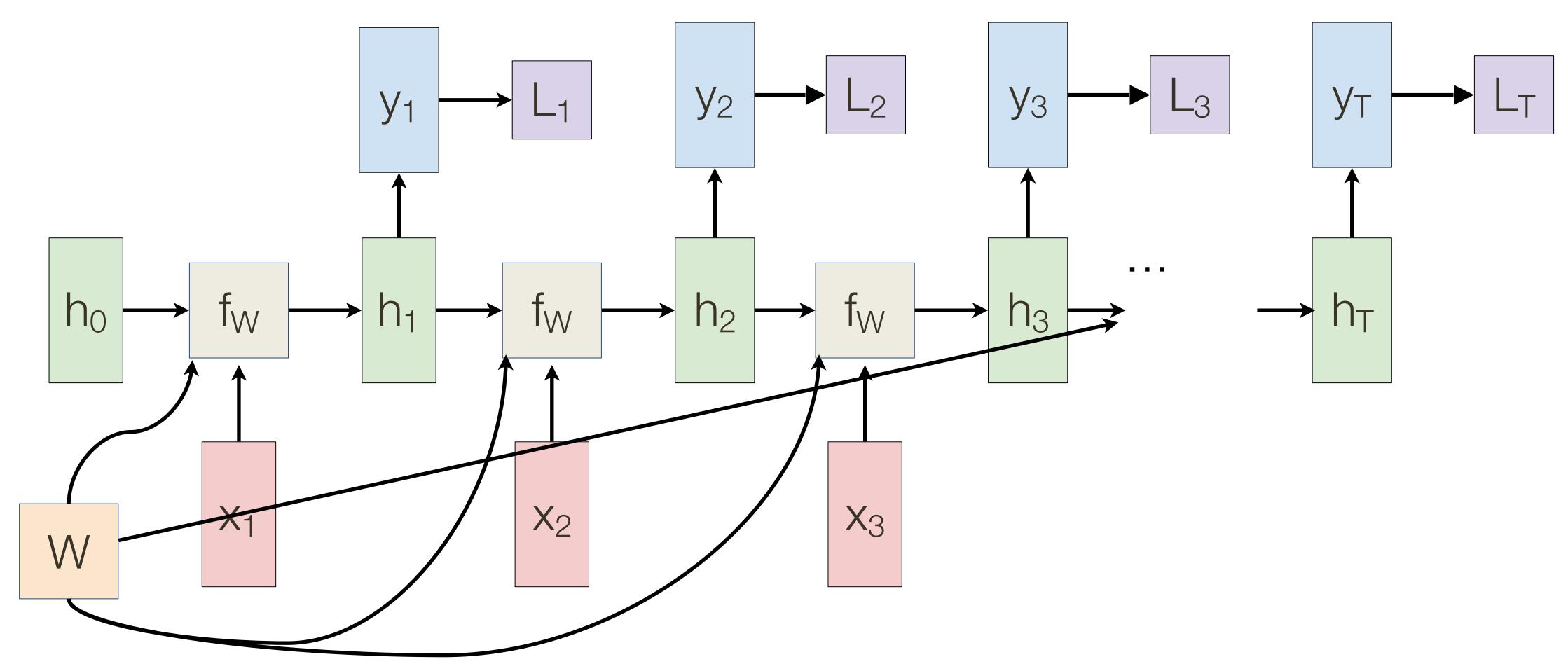
Re-use the same weight matrix at every time-step



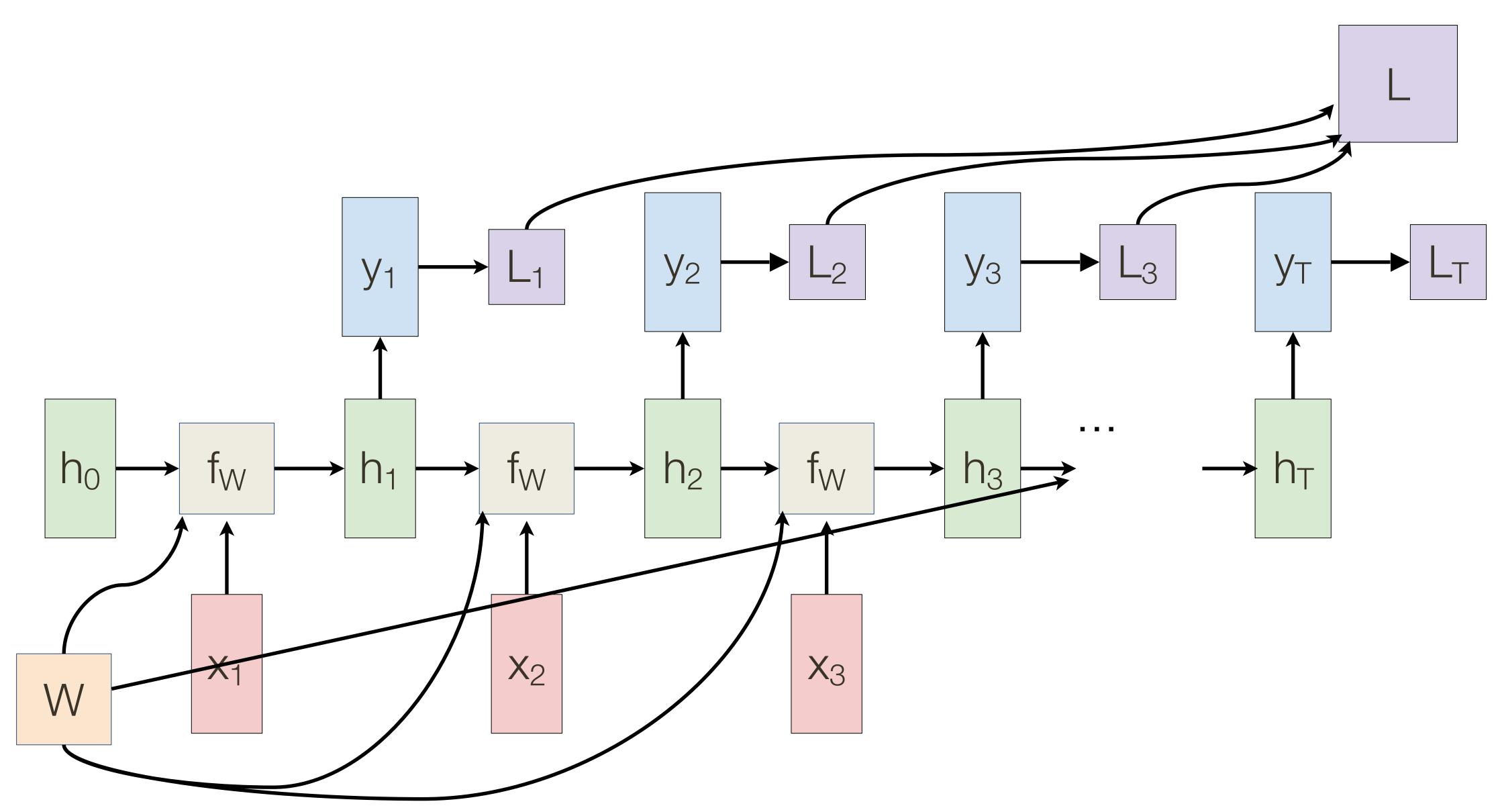
RNN Computational Graph: Many to Many



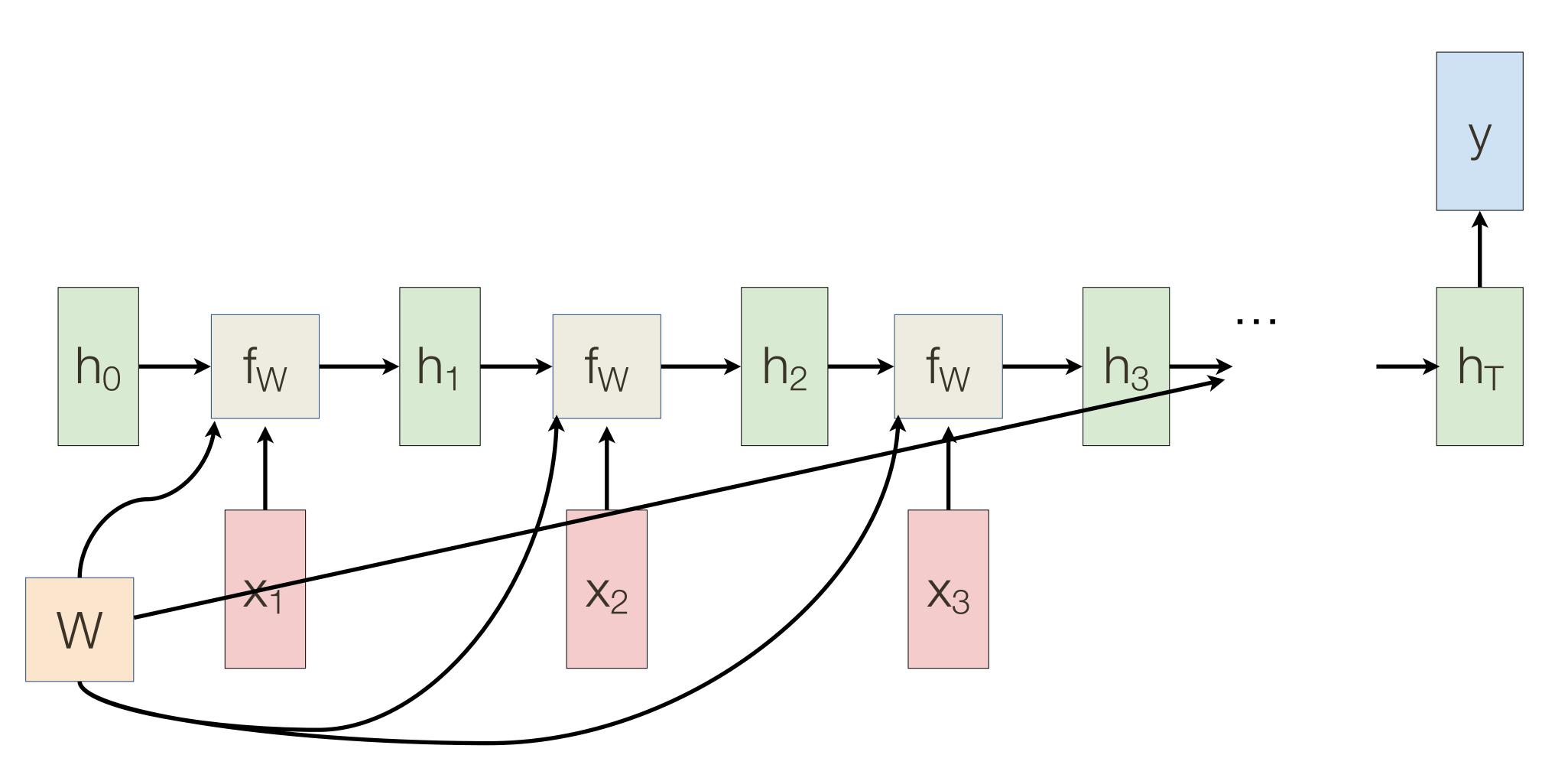
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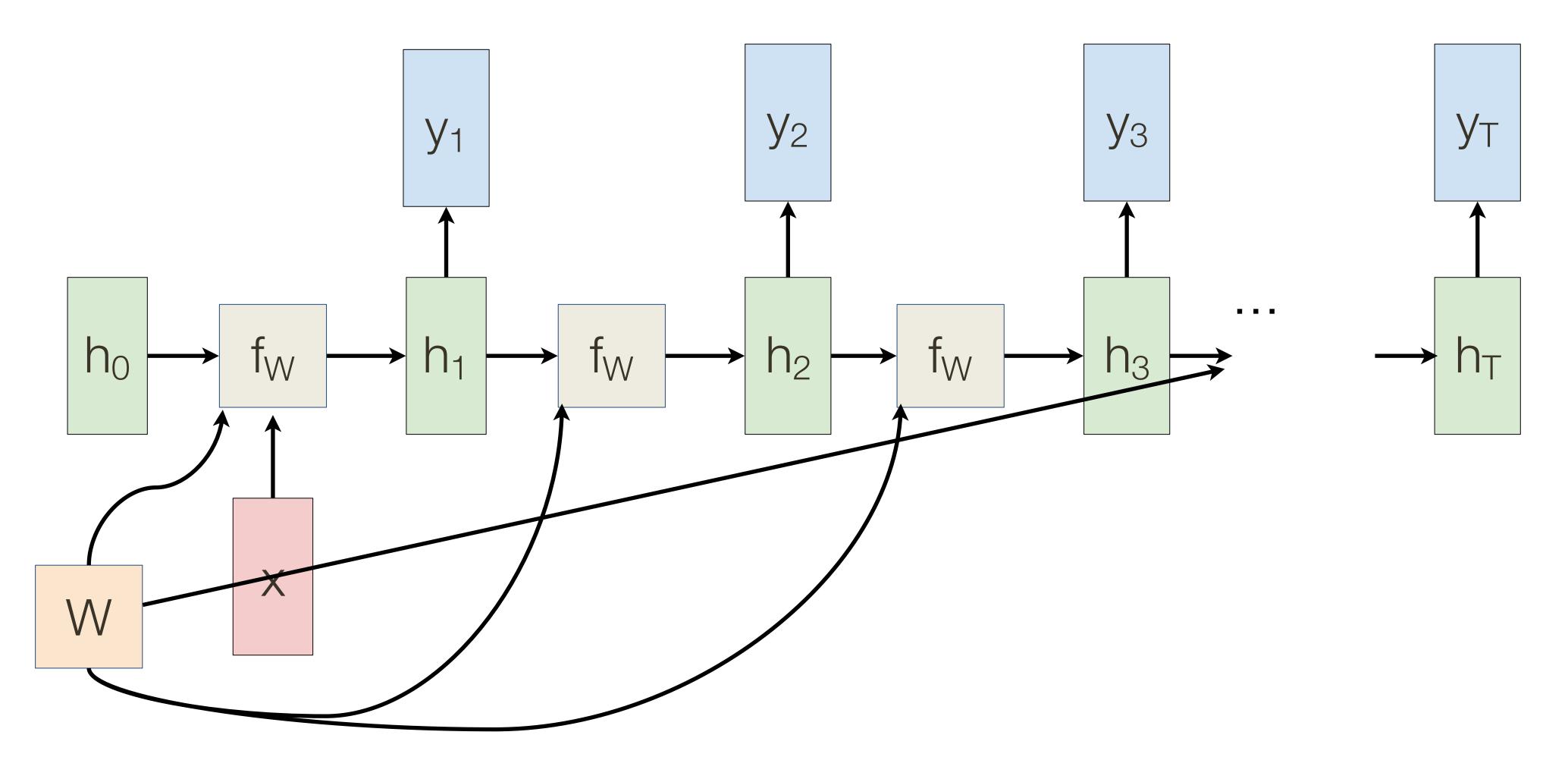
RNN Computational Graph: Many to Many



RNN Computational Graph: Many to One

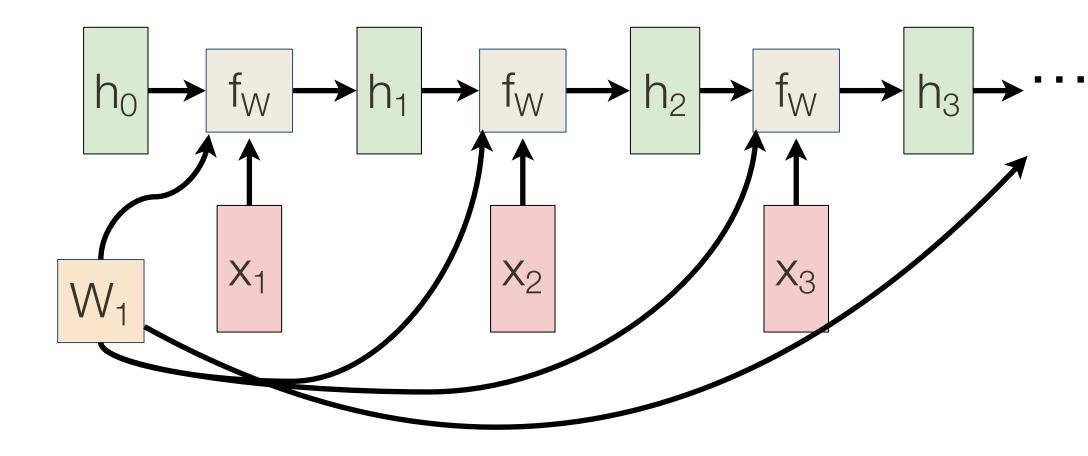


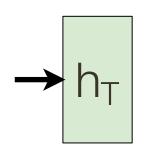
RNN Computational Graph: One to Many



Sequence to Sequence: Many to One + One to Many

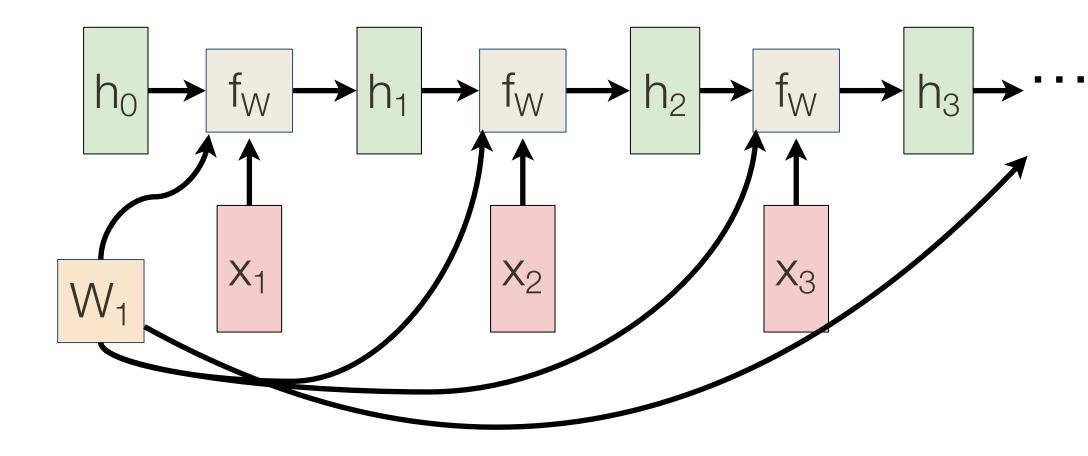
Many to one: Encode input sequence in a single vector





Sequence to Sequence: Many to One + One to Many

Many to one: Encode input sequence in a single vector



One to many: Produce output sequence from single input vector

