

THE UNIVERSITY OF BRITISH COLUMBIA

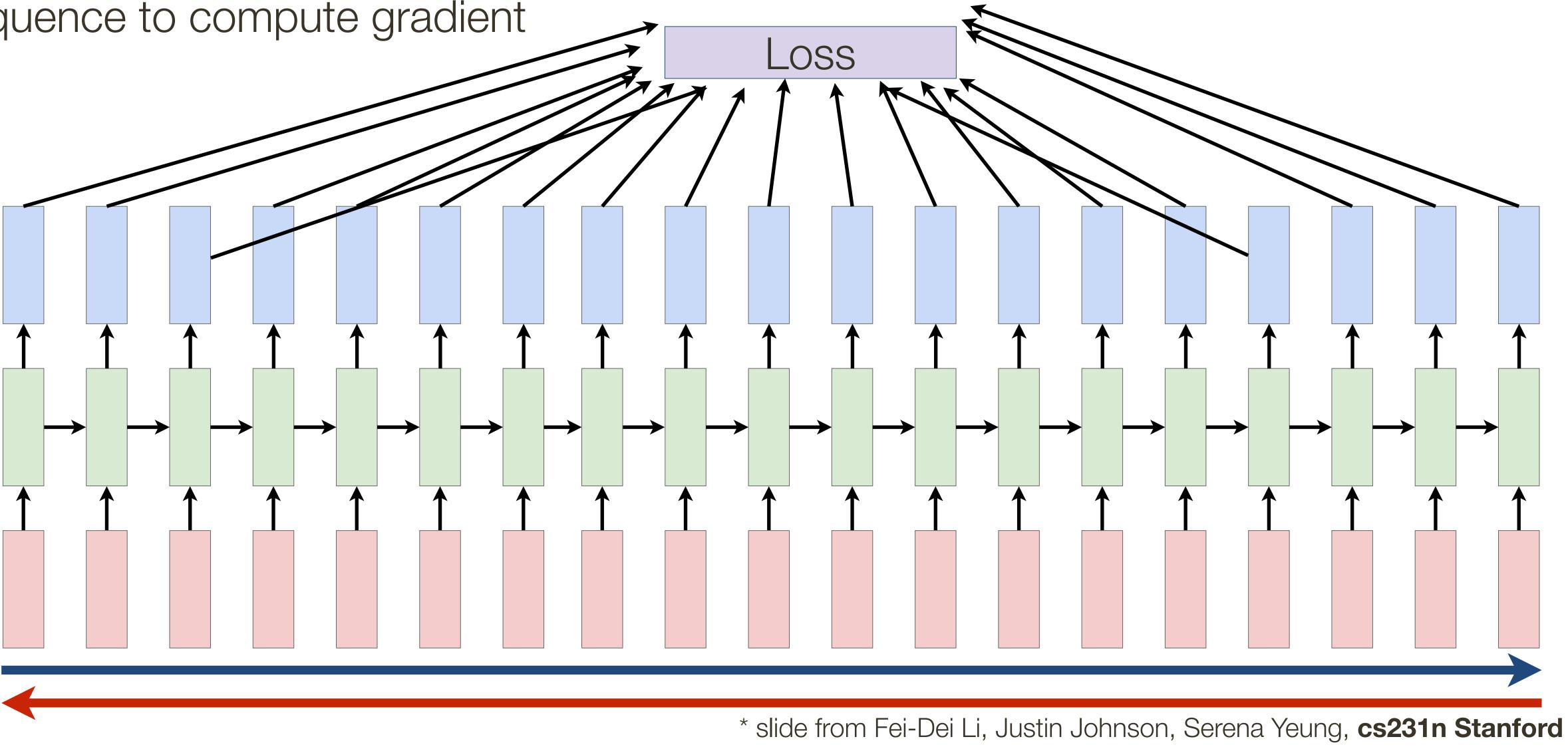
Topics in AI (CPSC 532S): **Multimodal Learning with Vision, Language and Sound**

Lecture 9: RNNs (part 2) + Applications



BackProp Through Time

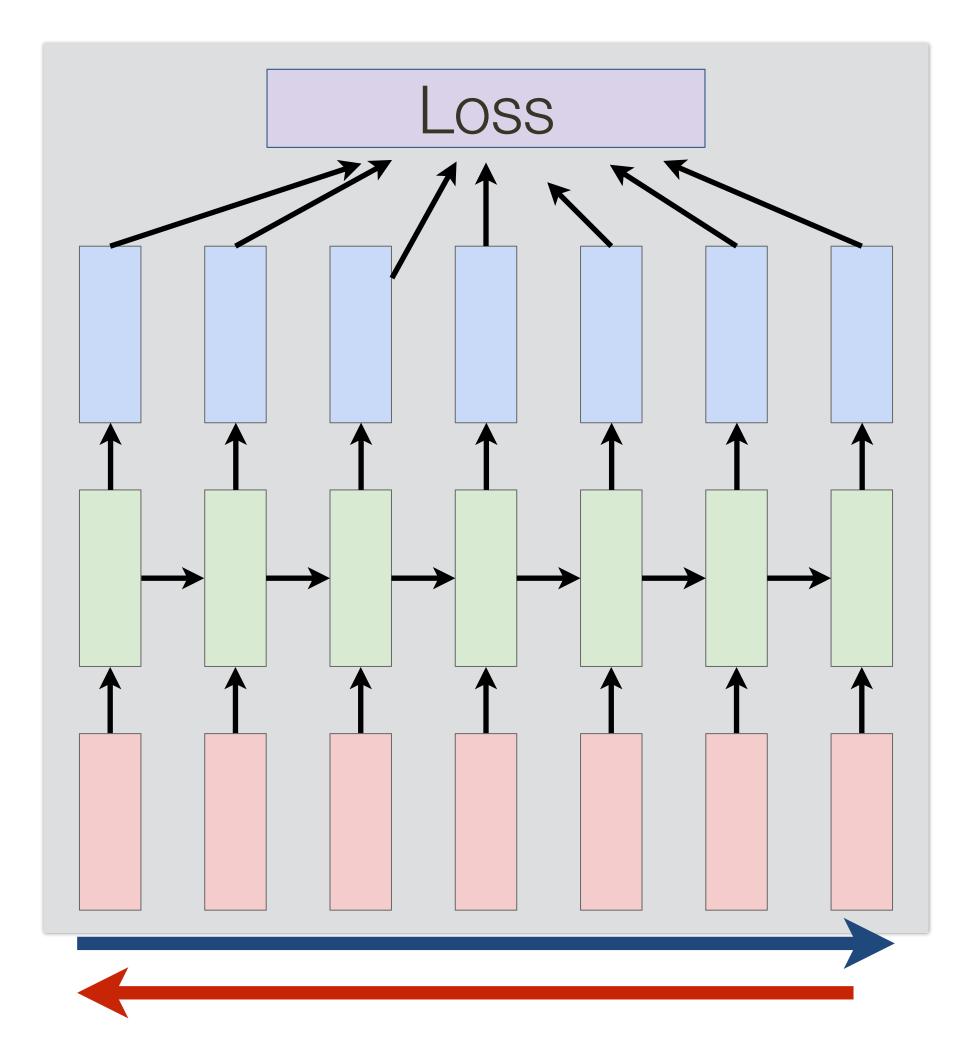
sequence to compute gradient



Forward through entire sequence to compute loss, then backward through entire

Truncated BackProp Through Time

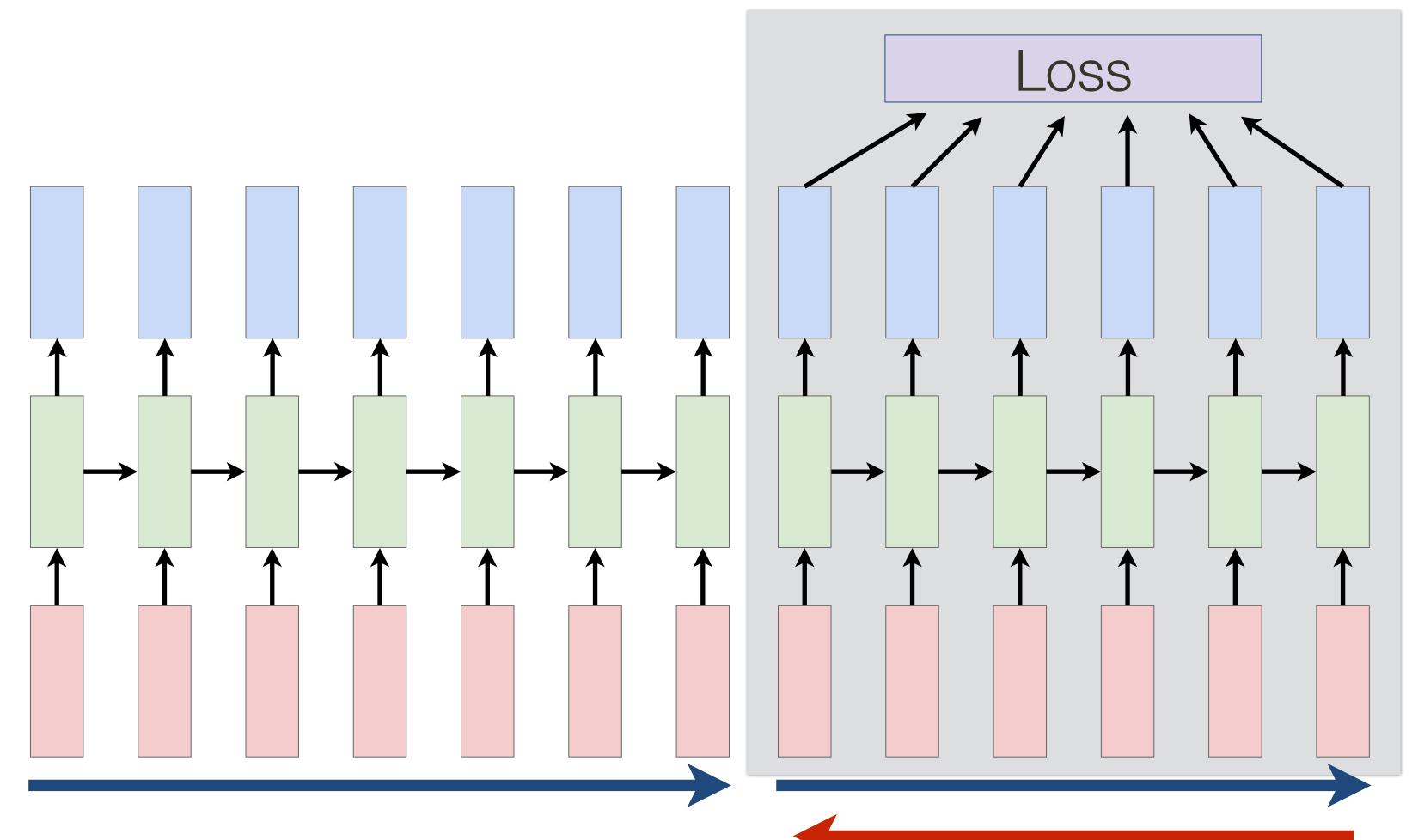
instead of the whole sequence



Run backwards and forwards through (fixed length) chunks of the sequence,

Truncated BackProp Through Time

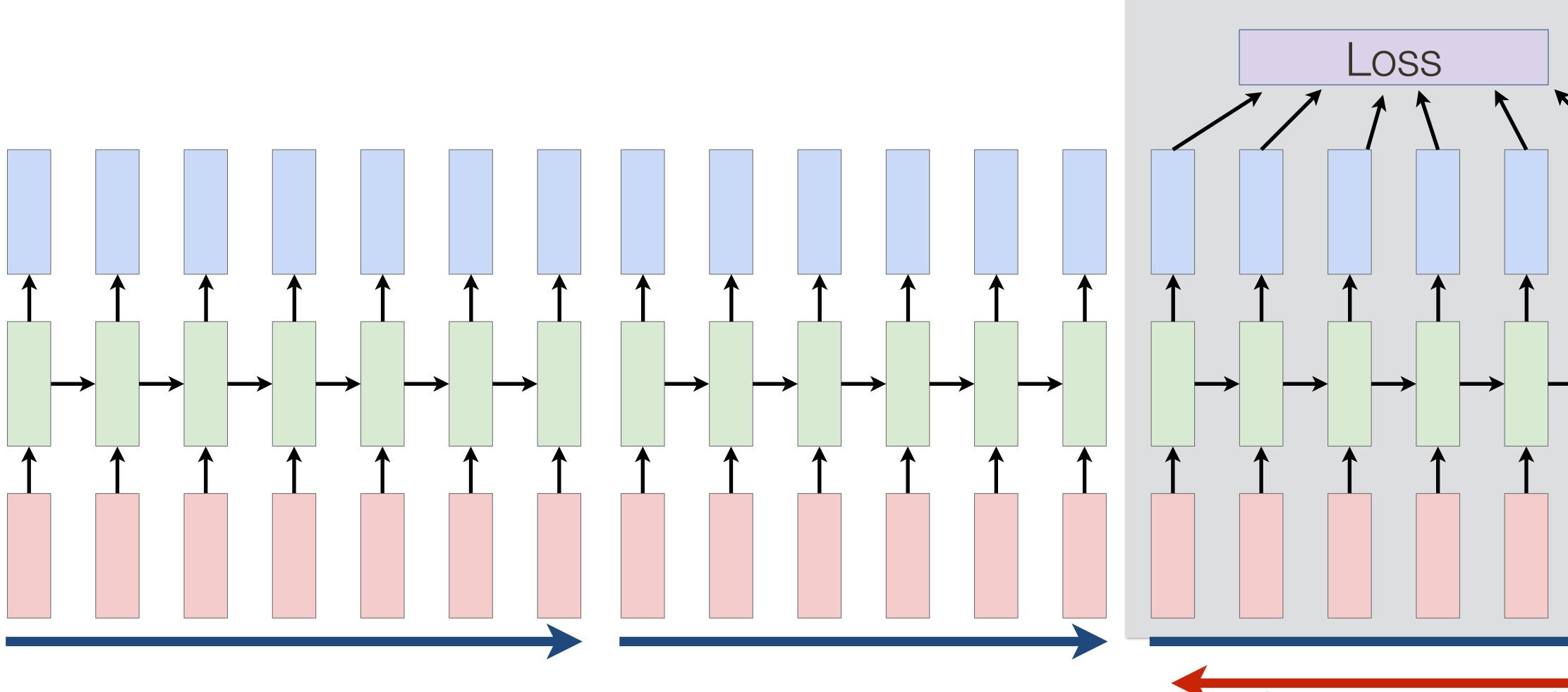
Run backwards and forwards through (fixed length) chunks of the sequence, instead of the whole sequence



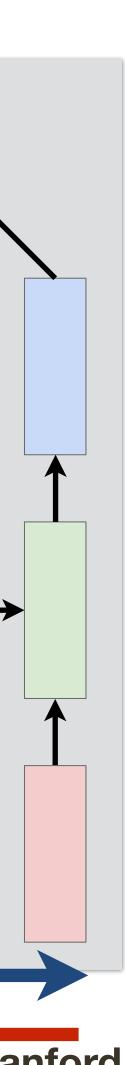
Carry hidden states forward, but only BackProp through some smaller number of steps

Truncated BackProp Through Time

instead of the whole sequence



Run backwards and forwards through (fixed length) chunks of the sequence,



Implementation: Relatively Easy



... you will have a chance to experience this in the Assignment 3

Learning to Write Like Shakespeare

THE SONNETS

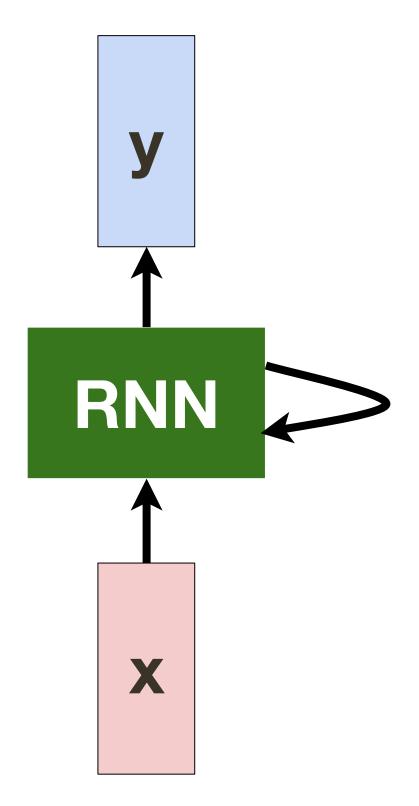
by William Shakespeare

From fairest creatures we desire increase, That thereby beauty's rose might never die, But as the riper should by time decease, His tender heir might bear his memory: But thou, contracted to thine own bright eyes, Feed'st thy light's flame with self-substantial fuel, Making a famine where abundance lies, Thyself thy foe, to thy sweet self too cruel: Thou that art now the world's fresh ornament, And only herald to the gaudy spring, Within thine own bud buriest thy content, And tender churl mak'st waste in niggarding: Dity the world, or else this glutton be

Pity the world, or else this glutton be, To eat the world's due, by the grave and thee.

When forty winters shall besiege thy brow, And dig deep trenches in thy beauty's field, Thy youth's proud livery so gazed on now, Will be a tatter'd weed of small worth held: Then being asked, where all thy beauty lies, Where all the treasure of thy lusty days; To say, within thine own deep sunken eyes, Were an all-eating shame, and thriftless praise. How much more praise deserv'd thy beauty's use, If thou couldst answer 'This fair child of mine Shall sum my count, and make my old excuse,' Proving his beauty by succession thine!

This were to be new made when thou art old, And see thy blood warm when thou feel'st it cold.



Learning to Write Like Shakespeare ... after training a bit

at first:

tyntd-iafhatawiaoihrdemot lytdws e ,tfti, astai f ogoh eoase rrranbyne 'nhthnee e plia tklrgd t o idoe ns,smtt h ne etie h,hregtrs nigtike,aoaenns lng

"Tmont thithey" fomesscerliund Keushey. Thom here sheulke, anmerenith ol sivh I lalterthend Bleipile shuwy fil on aseterlome coaniogennc Phe lism thond hon at. MeiDimorotion in ther thize."

Aftair fall unsuch that the hall for Prince Velzonski's that me of her hearly, and behs to so arwage fiving were to it beloge, pavu say falling misfort how, and Gogition is so overelical and ofter.

"Why do what that day," replied Natasha, and wishing to himself the fact the princess, Princess Mary was easier, fed in had oftened him. Pierre aking his soul came to the packs and drove up his father-in-law women.

train more

train more

train more

Learning to Write Like Shakespeare ... after training

PANDARUS:

Alas, I think he shall be come approached and the day When little srain would be attain'd into being never fed, And who is but a chain and subjects of his death, I should not sleep.

Second Senator:

They are away this miseries, produced upon my soul, Breaking and strongly should be buried, when I perish The earth and thoughts of many states.

DUKE VINCENTIO: Well, your wit is in the care of side and that.

```
Second Lord:
They would be ruled after this chamber, and
my fair nues begun out of the fact, to be conveyed,
Whose noble souls I'll have the heart of the wars.
```

Clown: Come, sir, I will make did behold your worship.

VIOLA: I'll drink it.

VIOLA:

Why, Salisbury must find his flesh and thought That which I am not aps, not a man and in fire, To show the reining of the raven and the wars To grace my hand reproach within, and not a fair are hand, That Caesar and my goodly father's world; When I was heaven of presence and our fleets, We spare with hours, but cut thy council I am great, Murdered and by thy master's ready there My power to give thee but so much as hell: Some service in the noble bondman here, Would show him to her wine.

KING LEAR:

O, if you were a feeble sight, the courtesy of your law, Your sight and several breath, will wear the gods With his heads, and my hands are wonder'd at the deeds, So drop upon your lordship's head, and your opinion Shall be against your honour.

Learning Code

```
static void do_command(struct seq_file *m, void *v)
  int column = 32 << (cmd[2] & 0x80);</pre>
  if (state)
    cmd = (int)(int_state ^ (in_8(&ch->ch_flags) & Cmd) ? 2 : 1);
  else
    seq = 1;
  for (i = 0; i < 16; i++) {</pre>
    if (k & (1 << 1))
      pipe = (in_use & UMXTHREAD_UNCCA) +
        ((count & 0x0000000fffffff8) & 0x000000f) << 8;
    if (count == 0)
      sub(pid, ppc_md.kexec_handle, 0x2000000);
    pipe_set_bytes(i, 0);
  /* Free our user pages pointer to place camera if all dash */
  subsystem info = &of_changes[PAGE_SIZE];
  rek_controls(offset, idx, &soffset);
  /* Now we want to deliberately put it to device */
  control_check_polarity(&context, val, 0);
  for (i = 0; i < COUNTER; i++)</pre>
    seq_puts(s, "policy ");
}
```

Trained on entire source code of Linux kernel



DopeLearning: Computational Approach to Rap Lyrics

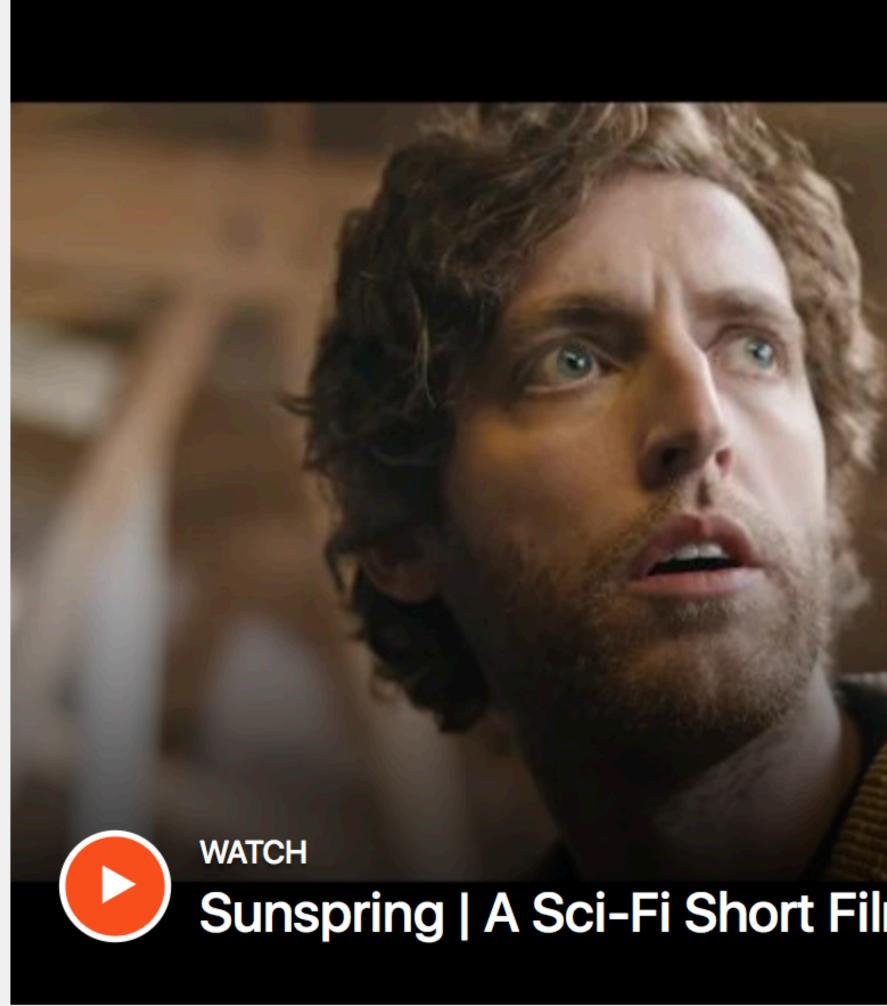
Everybody got one And all the pretty mommies want some And what i told you all was But you need to stay such do not touch They really do not want you to vote what do you condone Music make you lose control What you need is right here all oh This is for you and me I had to dedicate this song to you Mami Now I see how you can be I see u smiling i kno u hattig Best I Eva Had x4 That I had to pay for Do I have the right to take yours Trying to stay warm

- (2 Chainz Extremely Blessed)
- (Mos Def Undeniable)
- (Lil Wayne Welcome Back)
- (Common Heidi Hoe)
- (KRS One The Mind)
- (Cam'ron Bubble Music)
- (Missy Elliot Lose Control)
- (Wiz Khalifa Right Here)
- (Missy Elliot Hit Em Wit Da Hee)
- (Fat Joe Bendicion Mami)
- (Lil Wayne How To Hate)
- (Wiz Khalifa Damn Thing)
- (Nicki Minaj Best I Ever Had)
- (Ice Cube X Bitches)
- (Common Retrospect For Life)
- (Everlast 2 Pieces Of Drama)

[Malmi et al., KDD 2016]



Sunspring: First movie generated by Al

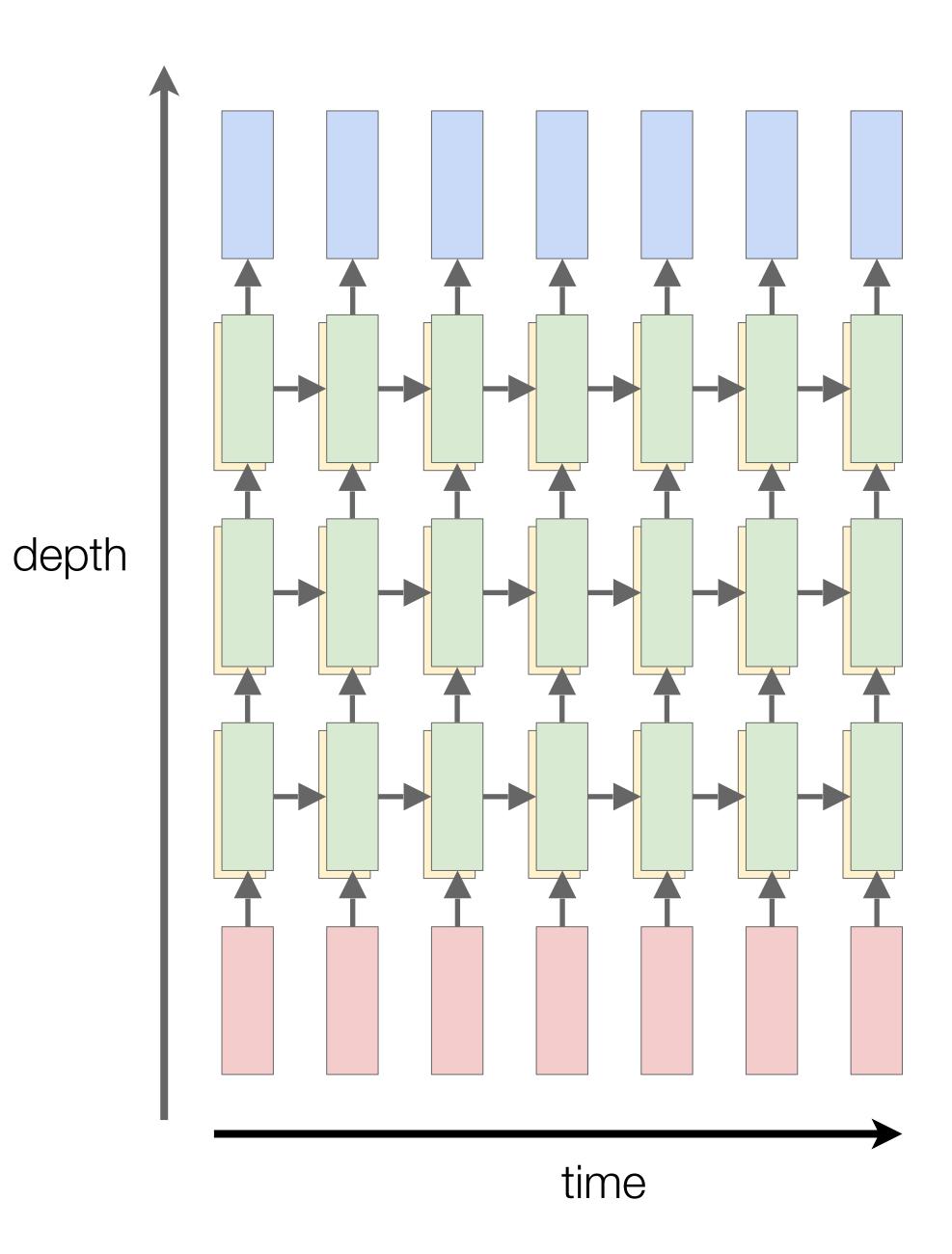


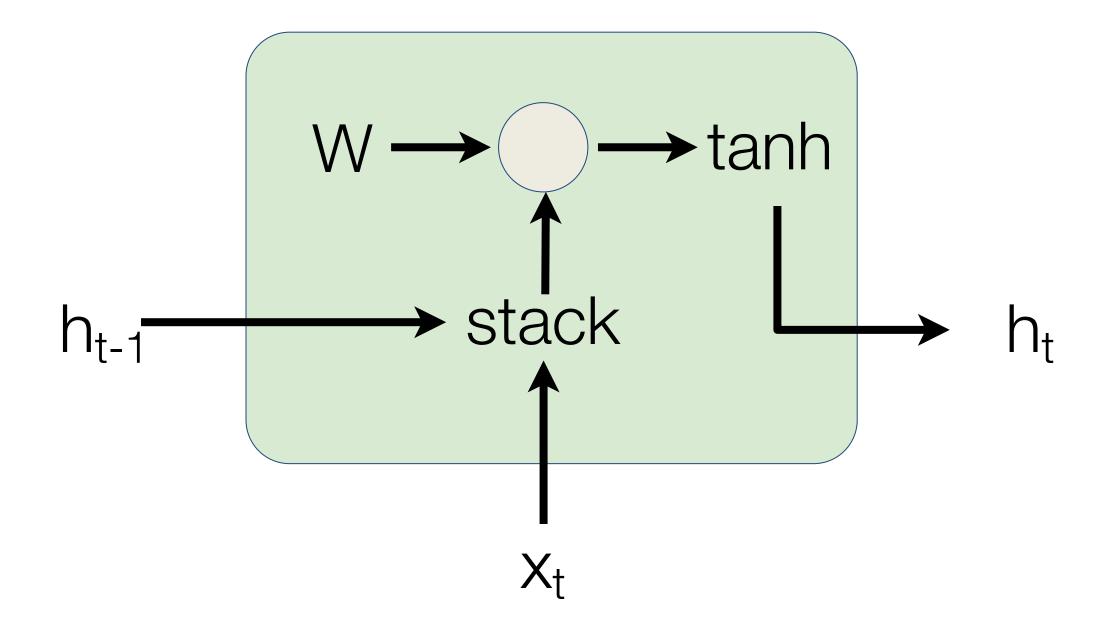
Sunspring, a short science fiction movie written entirely by AI, debuts exclusively on Ars today.

Sunspring | A Sci-Fi Short Film Starring Thomas Middleditch

Multilayer RNNs

$$\begin{aligned} h^l_t &= \tanh W^l \begin{pmatrix} h^{l-1}_t \\ h^l_{t-1} \end{pmatrix} \\ h \in \mathbb{R}^n, \qquad W^l \ [n \times 2n] \end{aligned}$$

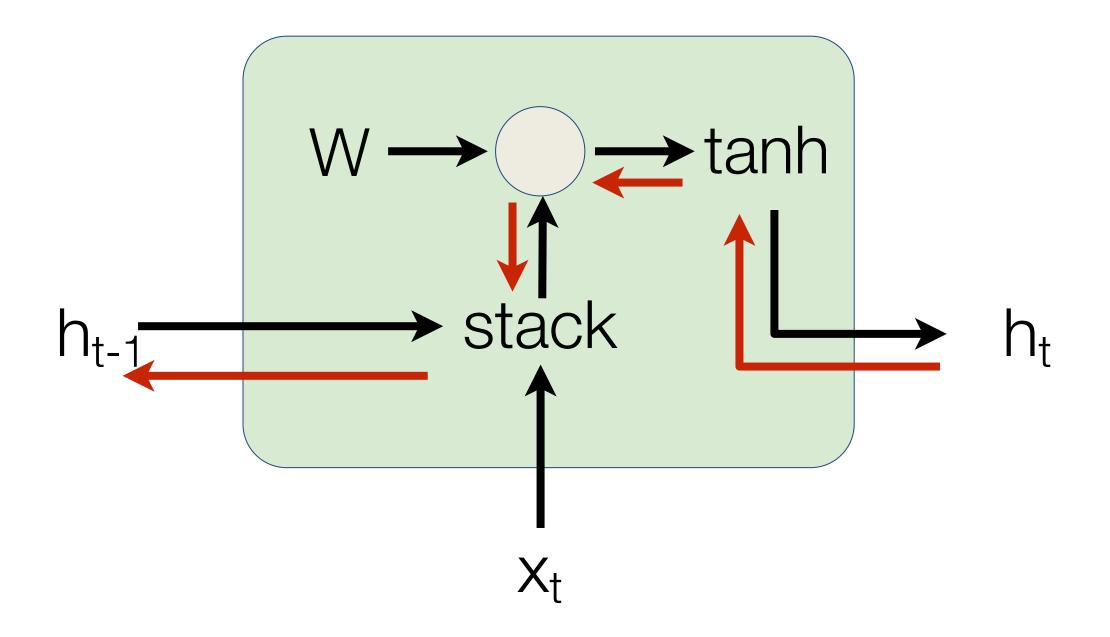




[Bengio et al., 1994] [Pascanu et al., ICML 2013]

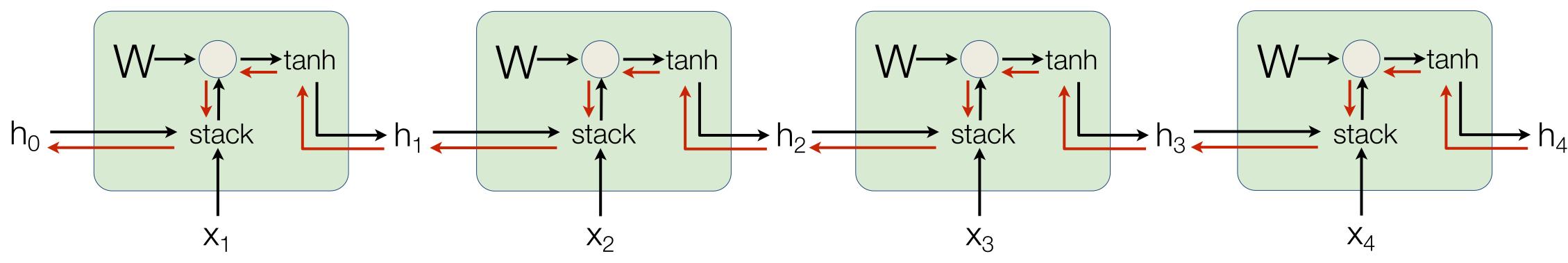
$$h_{t} = \tanh(W_{hh}h_{t-1} + W_{xh}x_{t})$$
$$= \tanh\left(\left(W_{hh} \quad W_{hx}\right) \begin{pmatrix}h_{t-1}\\x_{t}\end{pmatrix}\right)$$
$$= \tanh\left(W\begin{pmatrix}h_{t-1}\\x_{t}\end{pmatrix}\right)$$

Backpropagation from h_t to h_{t-1} multiplies by W (actually W_{hh}^{T})



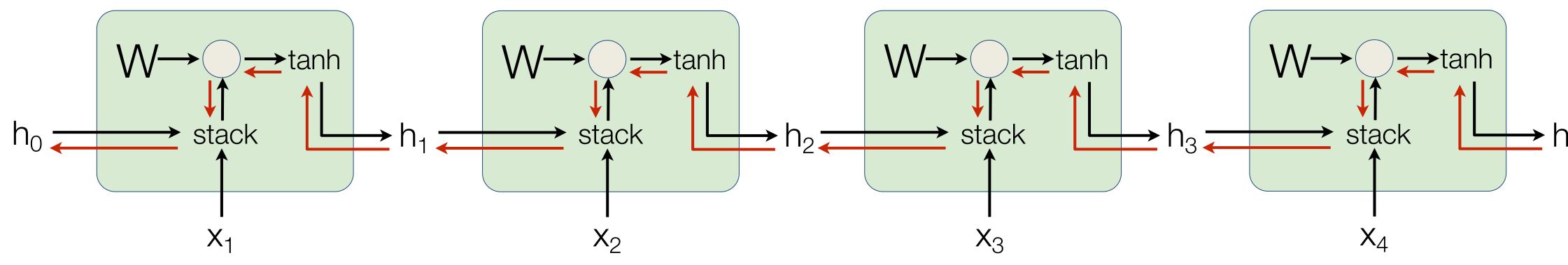
[Bengio et al., 1994] [Pascanu et al., ICML 2013]

$$h_{t} = \tanh(W_{hh}h_{t-1} + W_{xh}x_{t})$$
$$= \tanh\left(\left(W_{hh} \quad W_{hx}\right) \begin{pmatrix}h_{t-1}\\x_{t}\end{pmatrix}\right)$$
$$= \tanh\left(W\begin{pmatrix}h_{t-1}\\x_{t}\end{pmatrix}\right)$$



Computing gradient of h₀ involves many factors of W (and repeated tanh)

[Bengio et al., 1994] [Pascanu et al., ICML 2013]



Computing gradient of h₀ involves many factors of W (and repeated tanh)

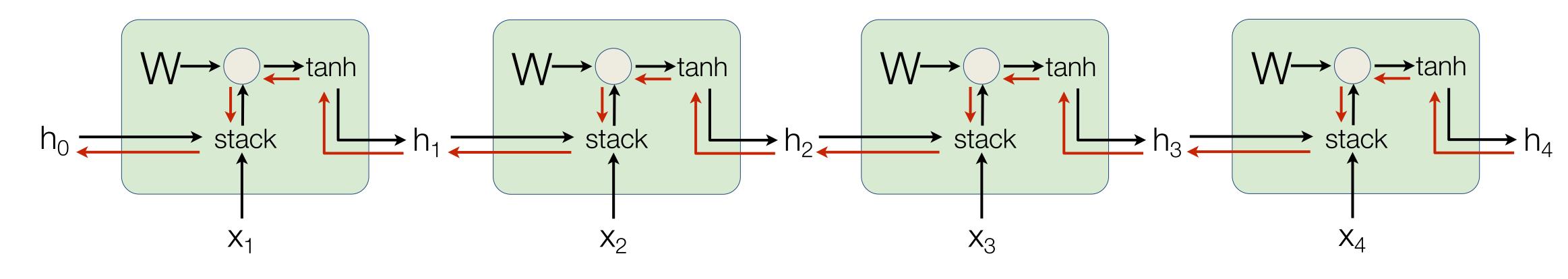
Exploding gradients

Vanishing gradients

[Bengio et al., 1994] [Pascanu et al., ICML 2013]

Largest singular value > 1:

Largest singular value < 1:



Computing gradient of h₀ involves many factors of W (and repeated tanh)

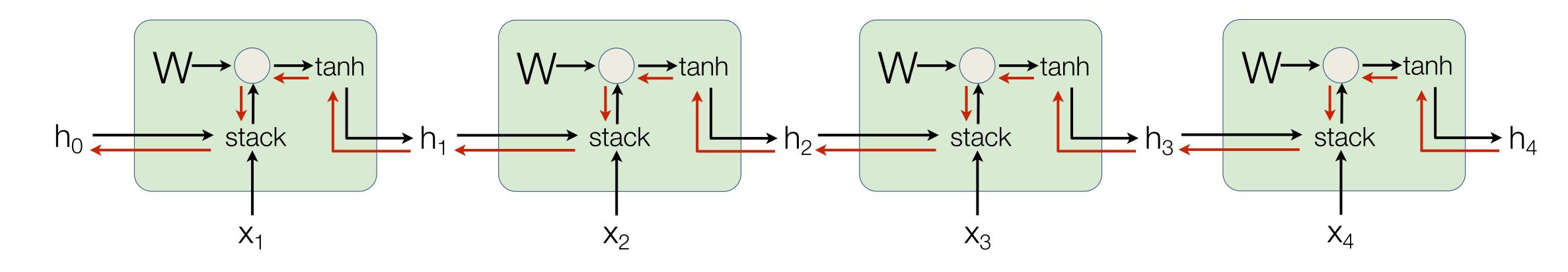
Largest singular value > 1: **Exploding gradients**

Largest singular value < 1: Vanishing gradients

[Bengio et al., 1994] [Pascanu et al., ICML 2013]

Gradient clipping: Scale gradient if its norm is too big

> grad_norm = np.sum(grad * grad) if grad_norm > threshold: grad *= (threshold / grad_norm)



Computing gradient of h₀ involves many factors of W (and repeated tanh)

Exploding gradients

Vanishing gradients

[Bengio et al., 1994] [Pascanu et al., ICML 2013]

Largest singular value > 1:

Largest singular value < 1: Change RNN architecture

Long-Short Term Memory (LSTM)

Vanilla RNN

$$h_t = \tanh\left(W\begin{pmatrix}h_{t-1}\\x_t\end{pmatrix}\right)$$



LSTM

$$\begin{pmatrix} i \\ f \\ o \\ g \end{pmatrix} = \begin{pmatrix} \sigma \\ \sigma \\ tanh \end{pmatrix} W \begin{pmatrix} h_{t-1} \\ x_t \end{pmatrix}$$
$$c_t = f \odot c_{t-1} + i \odot g$$
$$h_t = o \odot \tanh(c_t)$$



[Hochreiter and Schmidhuber, NC **1977**]





Long-Short Term Memory (LSTM)

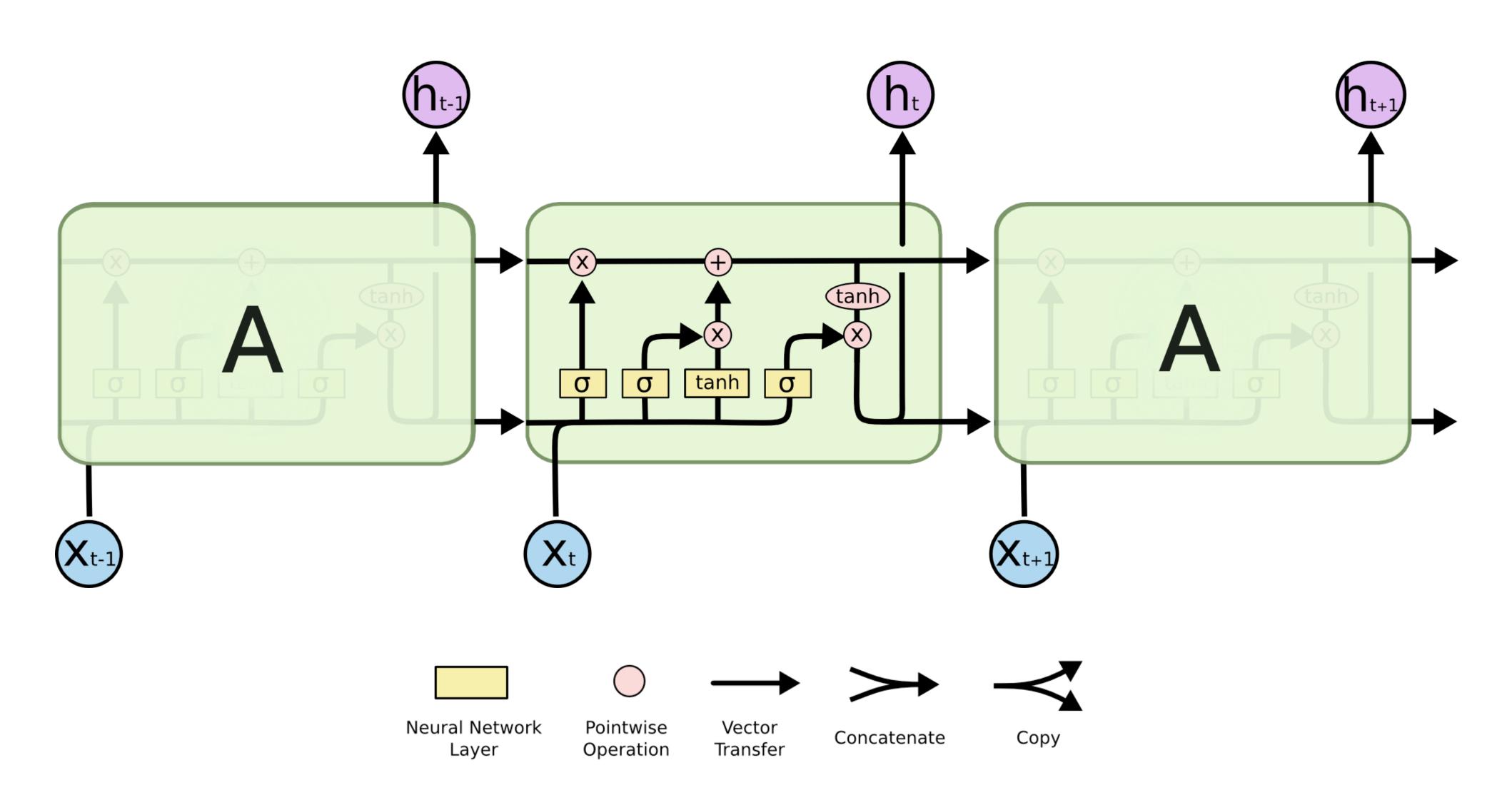


Image Credit: Christopher Olah (http://colah.github.io/posts/2015-08-Understanding-LSTMs/)



Long-Short Term Memory (LSTM)

Cell state / **memory**

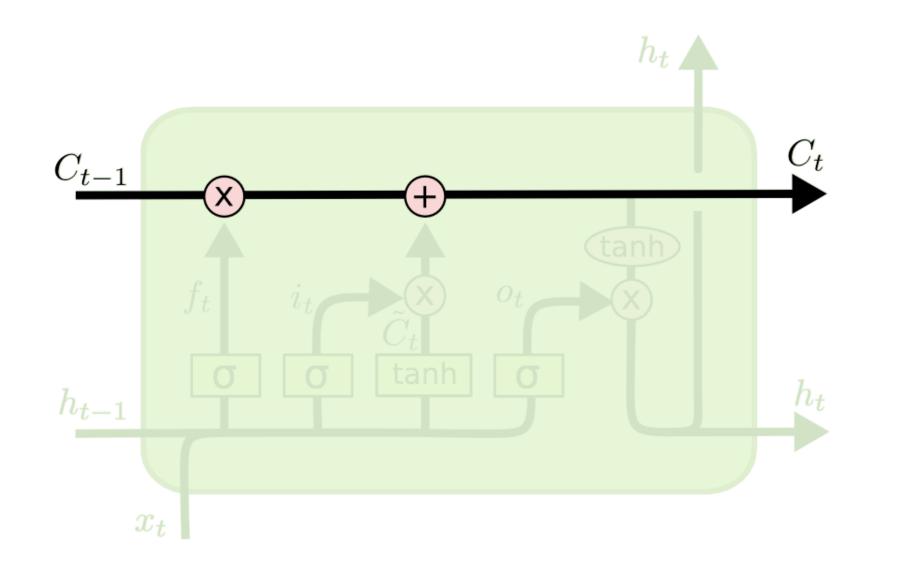
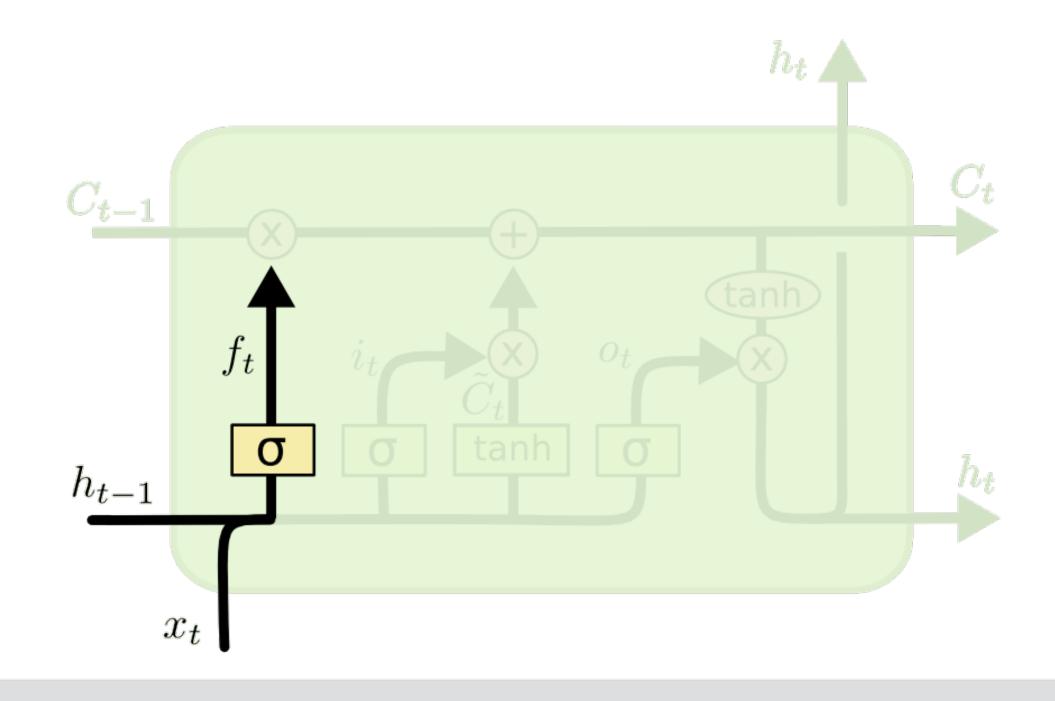


Image Credit: Christopher Olah (http://colah.github.io/posts/2015-08-Understanding-LSTMs/)

LSTM Intuition: Forget Gate

Should we continue to **remember** this "bit" of information or not?



Intuition: memory and forget gate output multiply, output of forget gate can be though of as binary (0 or 1) anything x 1 = anything (remember) anything x 0 = 0 (forget)

Image Credit: Christopher Olah (http://colah.github.io/posts/2015-08-Understanding-LSTMs/)

$f_t = \sigma \left(W_f \cdot [h_{t-1}, x_t] + b_f \right)$

LSTM Intuition: Input Gate

Should we **update** this "bit" of information or not? If yes, then what should we **remember**?

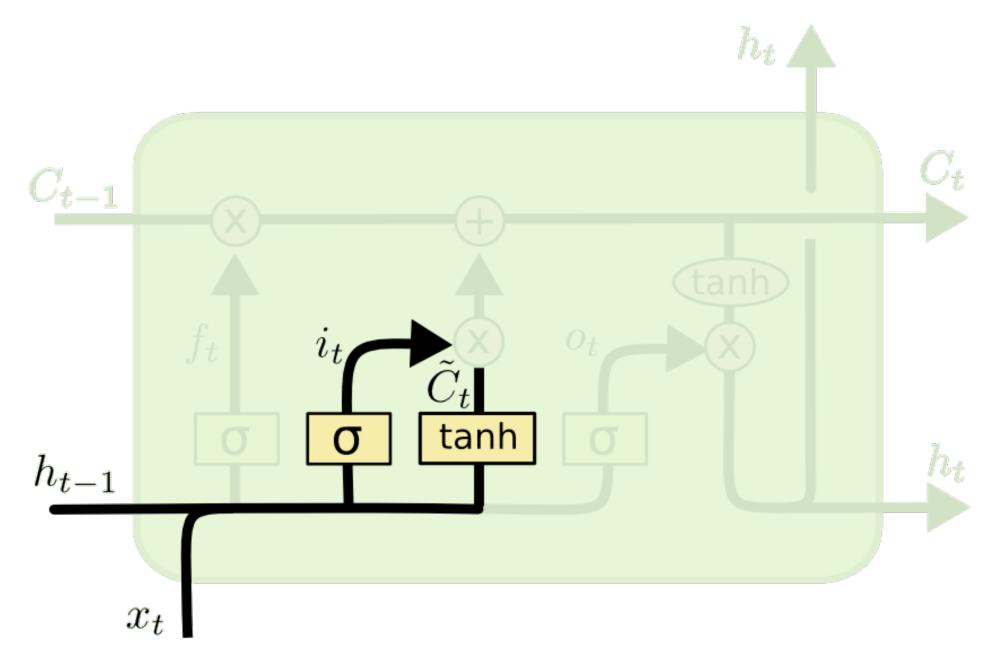


Image Credit: Christopher Olah (http://colah.github.io/posts/2015-08-Understanding-LSTMs/)

$$i_t = \sigma \left(W_i \cdot [h_{t-1}, x_t] + b_i \right)$$
$$\tilde{C}_t = \tanh(W_C \cdot [h_{t-1}, x_t] + b_C)$$

* slide from Dhruv Batra

, Dotr

LSTM Intuition: Memory Update

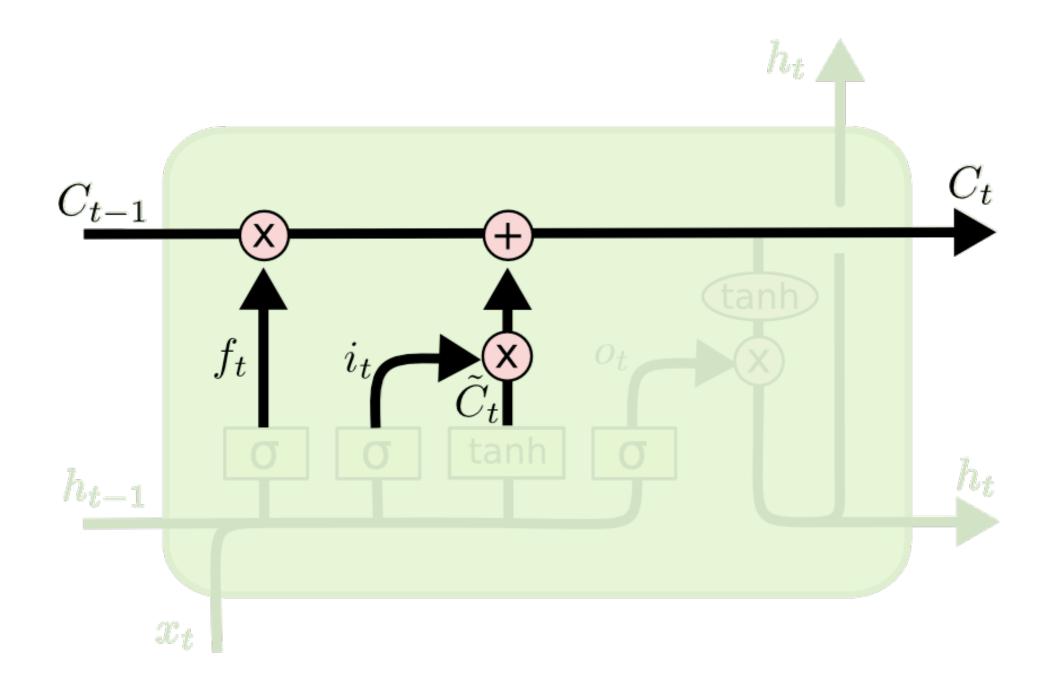


Image Credit: Christopher Olah (http://colah.github.io/posts/2015-08-Understanding-LSTMs/)

Forget what needs to be forgotten + memorize what needs to be remembered

$C_t = f_t * C_{t-1} + i_t * C_t$



LSTM Intuition: Output Gate

Should we output this bit of information (e.g., to "deeper" LSTM layers)?

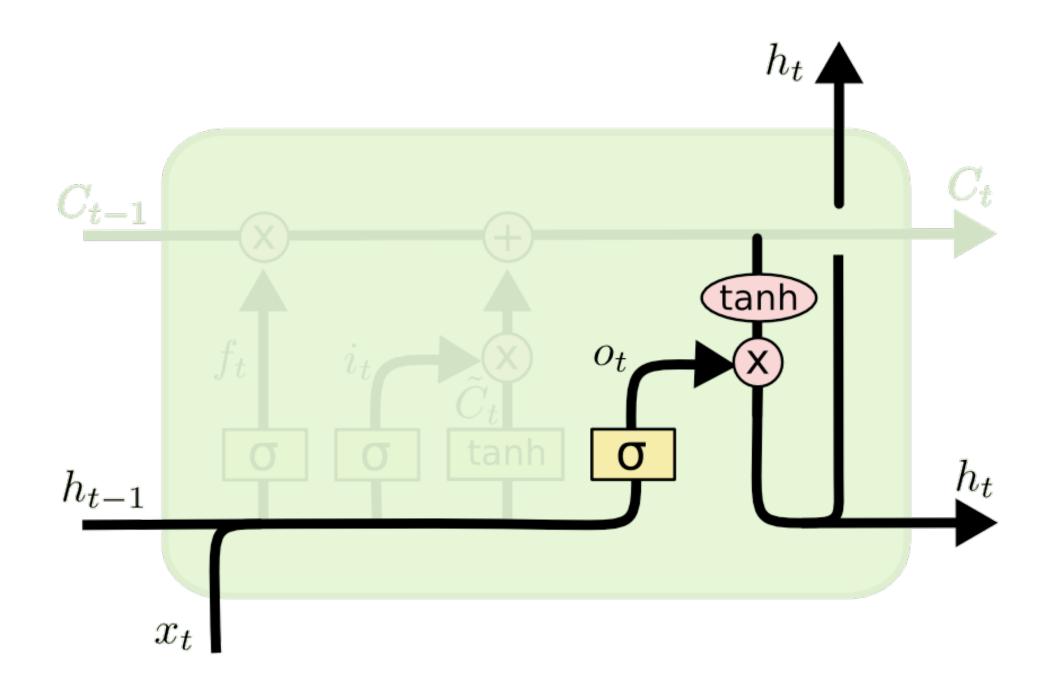


Image Credit: Christopher Olah (http://colah.github.io/posts/2015-08-Understanding-LSTMs/)

$o_t = \sigma \left(W_o \left[h_{t-1}, x_t \right] + b_o \right)$ $h_t = o_t * \tanh(C_t)$

* slide from Dhruv Batra

, Dotr

LSTM Intuition: Additive Updates

Backpropagation from c_t to c_{t-1} only elementwise multiplication by f, no matrix multiply by W

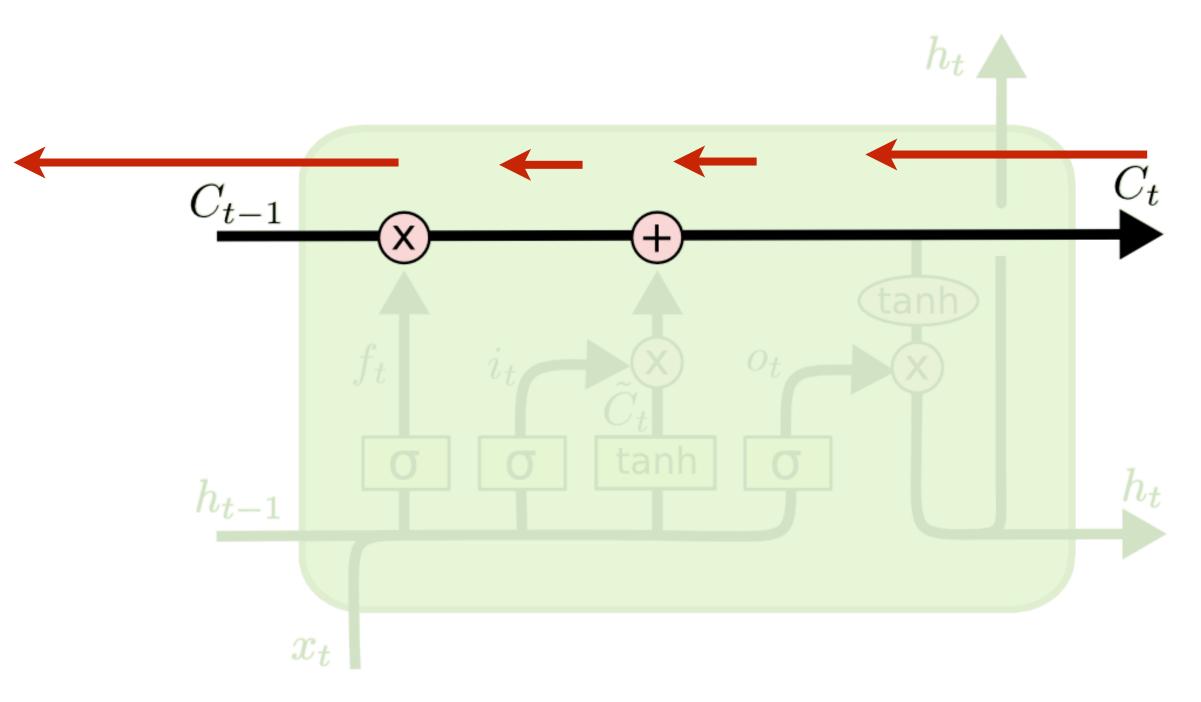


Image Credit: Christopher Olah (http://colah.github.io/posts/2015-08-Understanding-LSTMs/)

* slide from Dhruv Batra

, Dotr

LSTM Intuition: Additive Updates

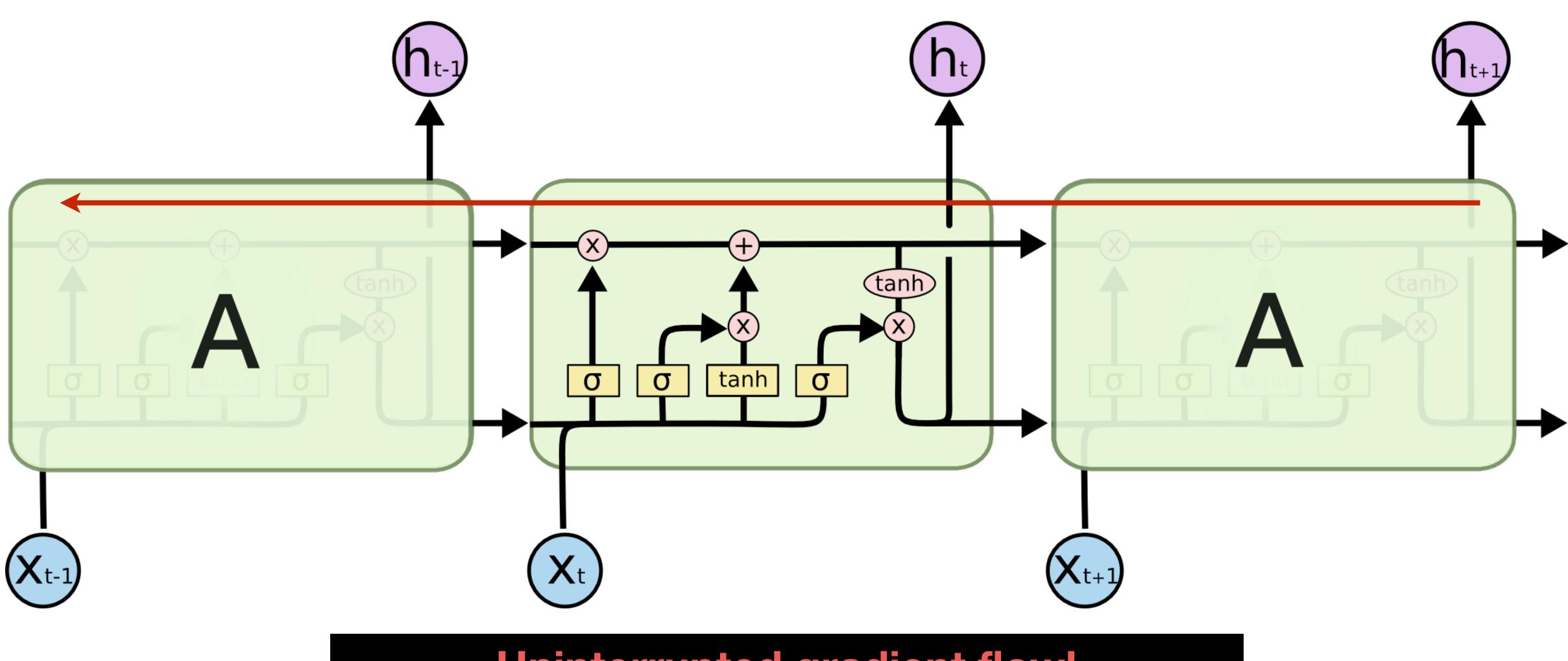


Image Credit: Christopher Olah (http://colah.github.io/posts/2015-08-Understanding-LSTMs/)

Uninterrupted gradient flow!

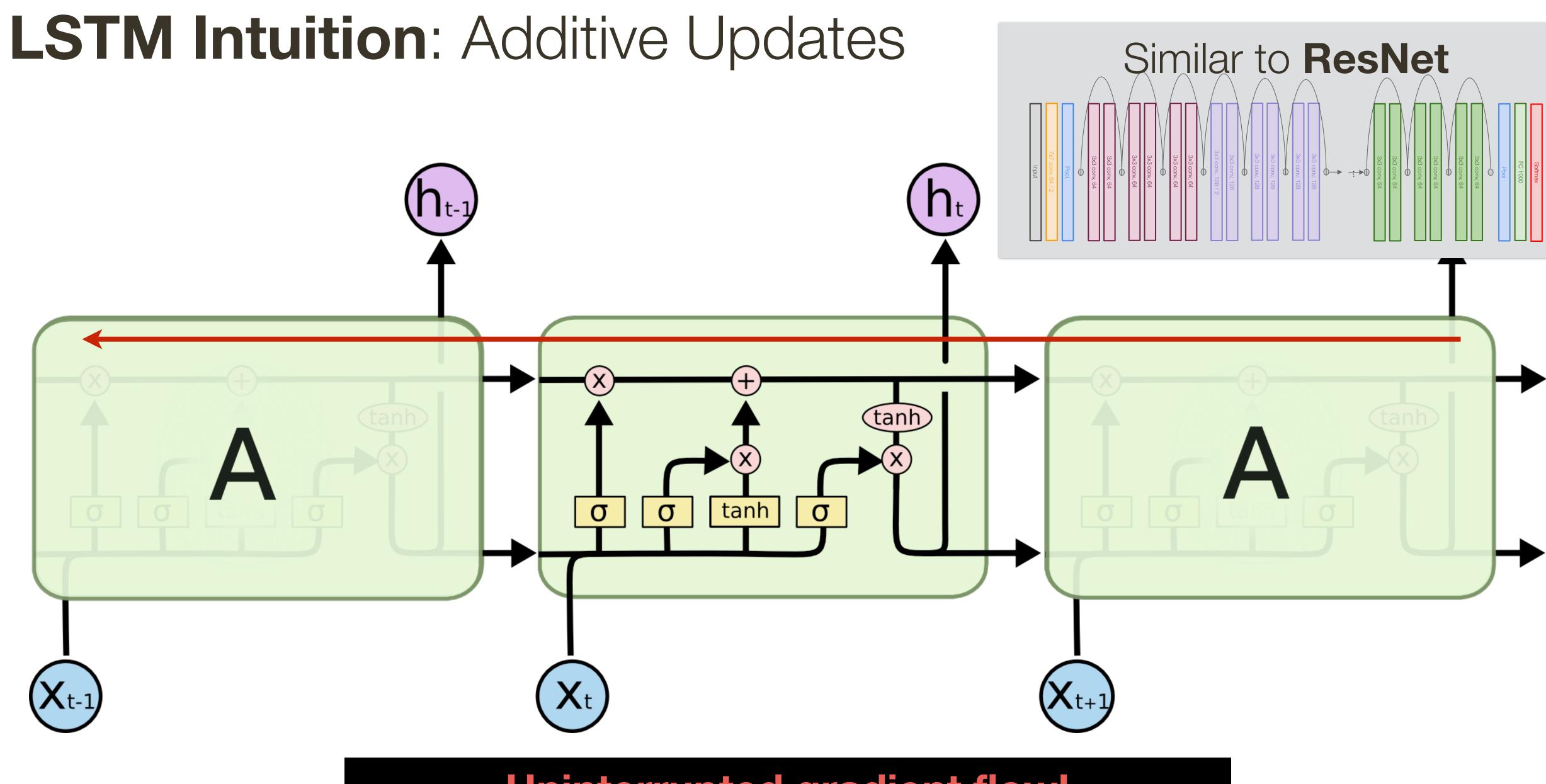


Image Credit: Christopher Olah (http://colah.github.io/posts/2015-08-Understanding-LSTMs/)

Uninterrupted gradient flow!



LSTM Variants: with Peephole Connections

Lets gates see the cell state / memory

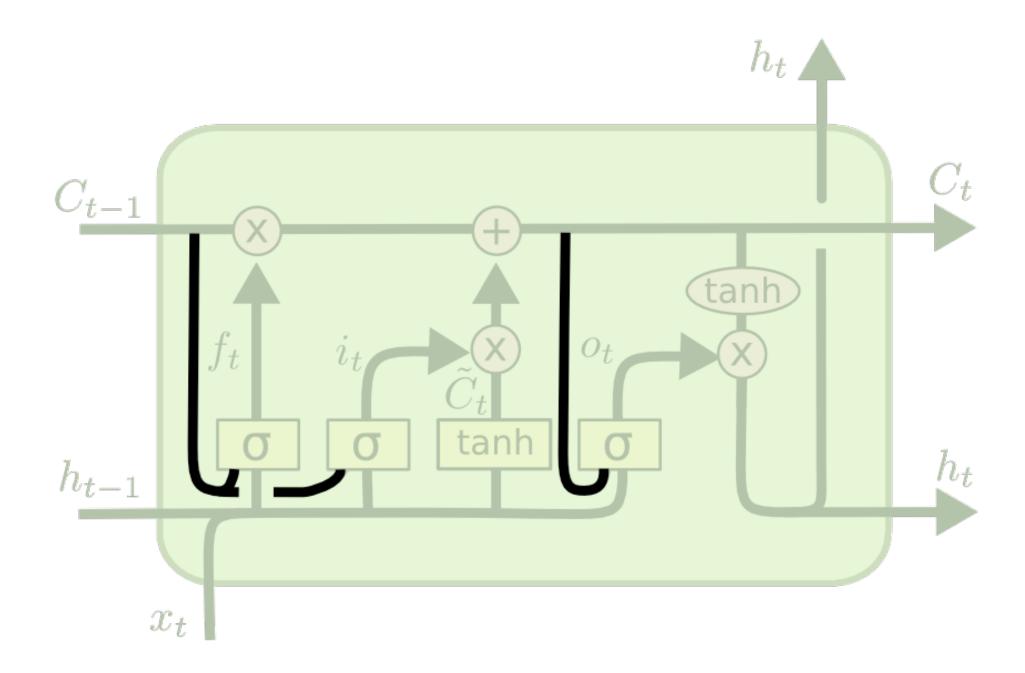


Image Credit: Christopher Olah (http://colah.github.io/posts/2015-08-Understanding-LSTMs/)

$$f_{t} = \sigma \left(W_{f} \cdot [\boldsymbol{C_{t-1}}, h_{t-1}, x_{t}] + b_{f} \right)$$

$$i_{t} = \sigma \left(W_{i} \cdot [\boldsymbol{C_{t-1}}, h_{t-1}, x_{t}] + b_{i} \right)$$

$$o_{t} = \sigma \left(W_{o} \cdot [\boldsymbol{C_{t}}, h_{t-1}, x_{t}] + b_{o} \right)$$

* slide from Dhruv Batra

, Dotr

LSTM Variants: with Coupled Gates

Only memorize new information when you're forgetting old

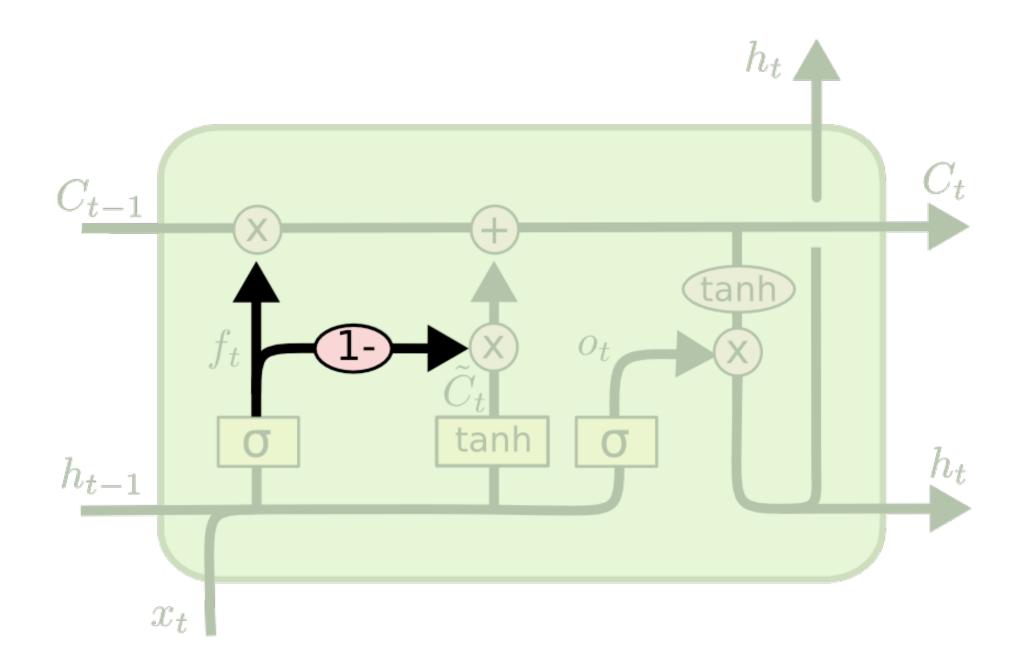
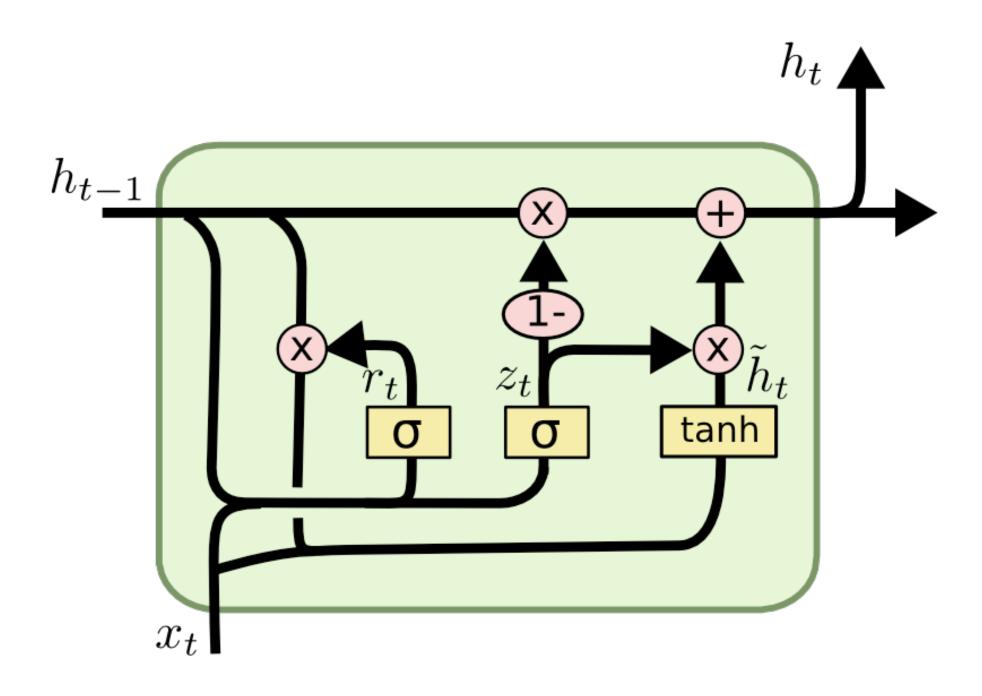


Image Credit: Christopher Olah (http://colah.github.io/posts/2015-08-Understanding-LSTMs/)

$C_t = f_t * C_{t-1} + (1 - f_t) * \tilde{C}_t$

Gated Recurrent Unit (GRU)

No explicit memory; memory = hidden output



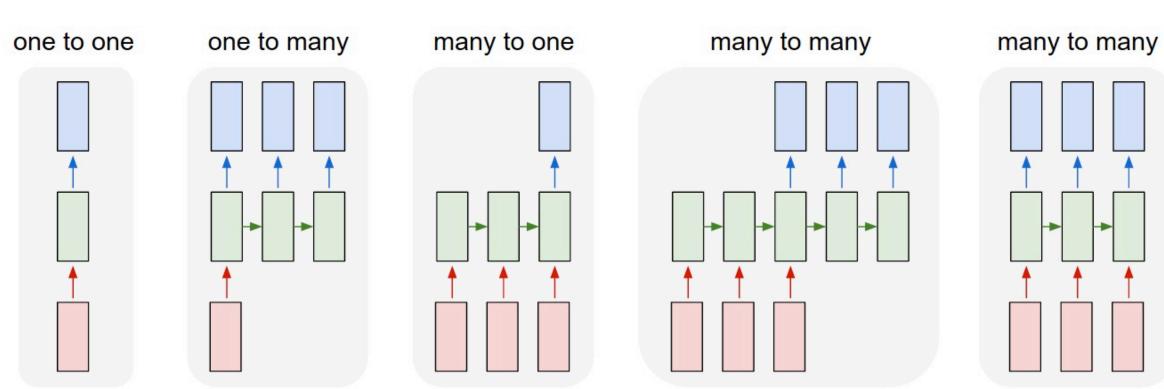
z = memorize new and forget old

Image Credit: Christopher Olah (http://colah.github.io/posts/2015-08-Understanding-LSTMs/)

$$z_t = \sigma \left(W_z \cdot [h_{t-1}, x_t] \right)$$
$$r_t = \sigma \left(W_r \cdot [h_{t-1}, x_t] \right)$$
$$\tilde{h}_t = \tanh \left(W \cdot [r_t * h_{t-1}, x_t] \right)$$
$$h_t = (1 - z_t) * h_{t-1} + z_t * \tilde{h}_t$$

RNNS: Review Key Enablers:

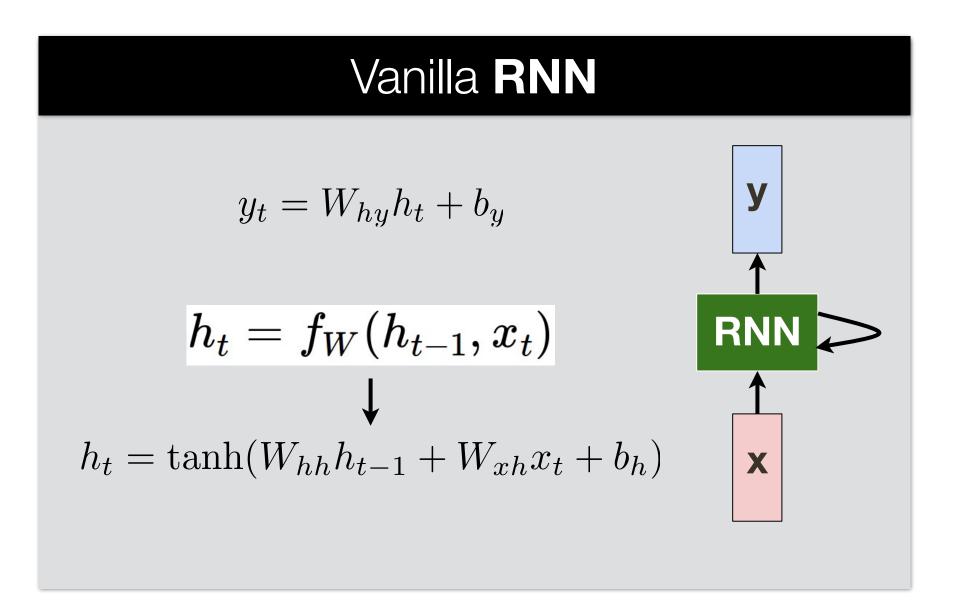
- Parameter sharing in computational graphs
- "Unrolling" in computational graphs
- Allows modeling arbitrary length sequences!

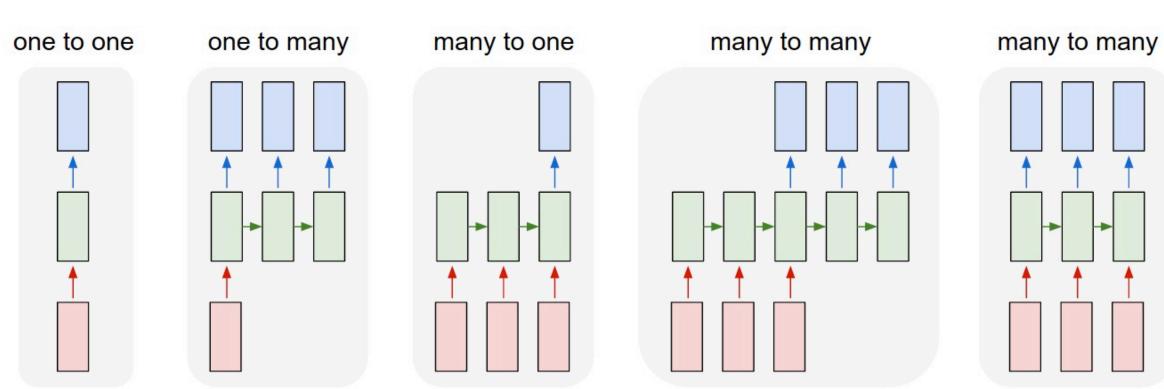




RNNS: Review Key Enablers:

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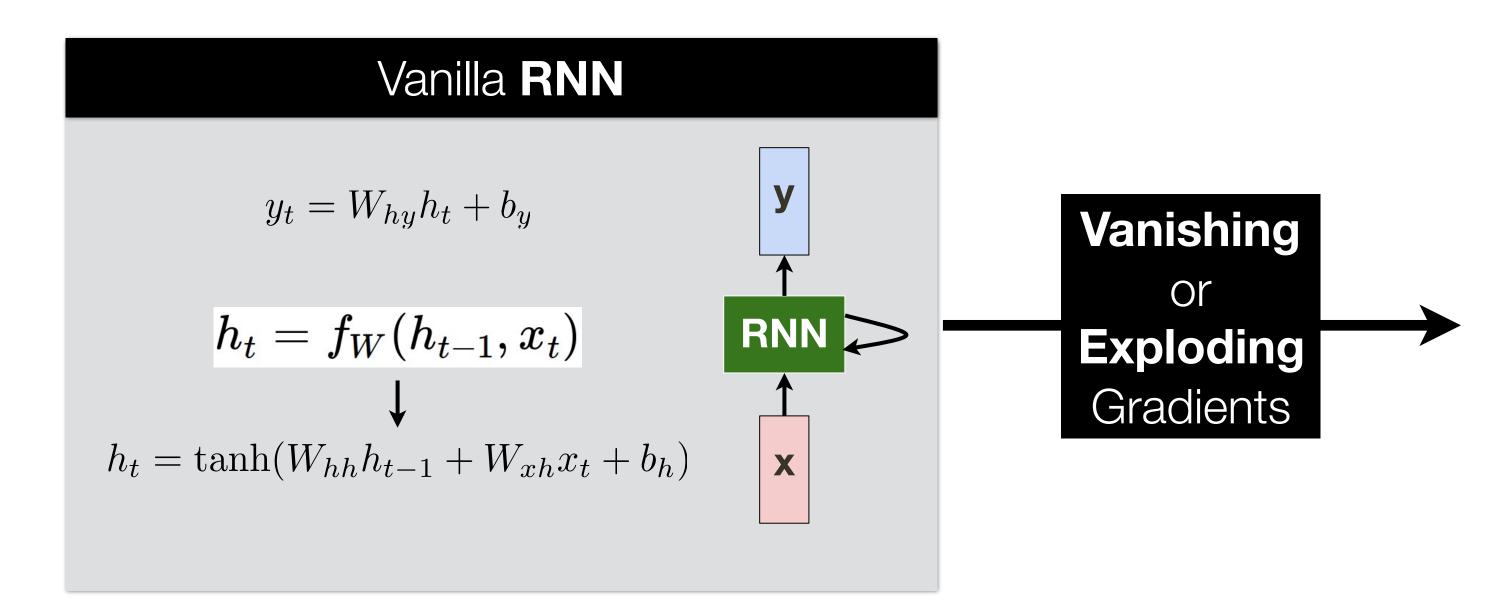


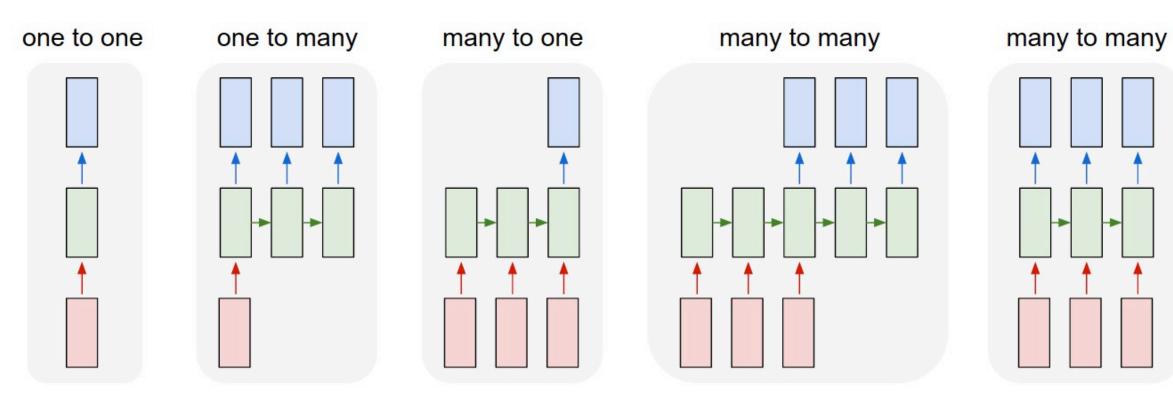




RNNS: Review Key Enablers:

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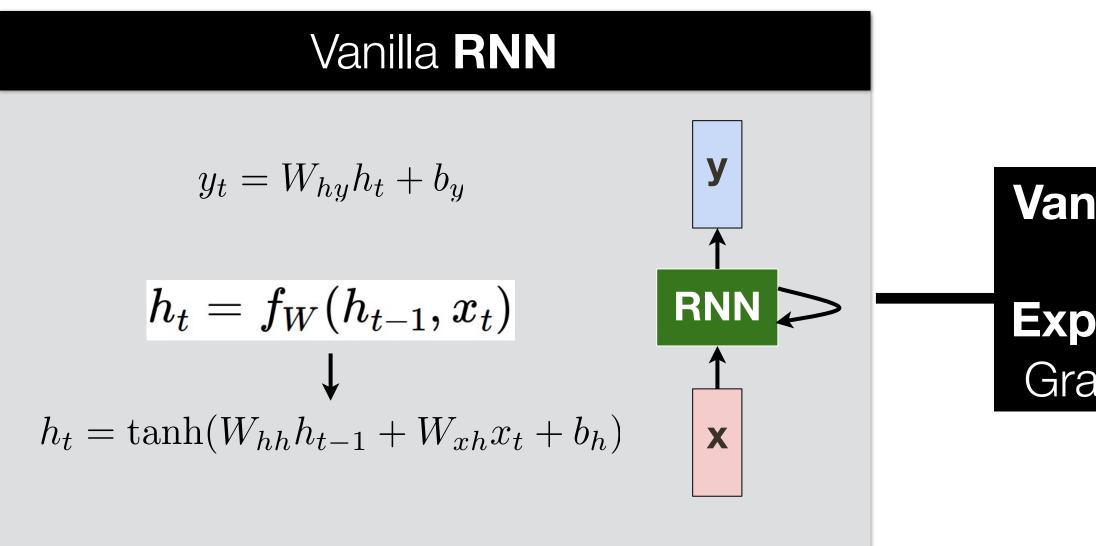


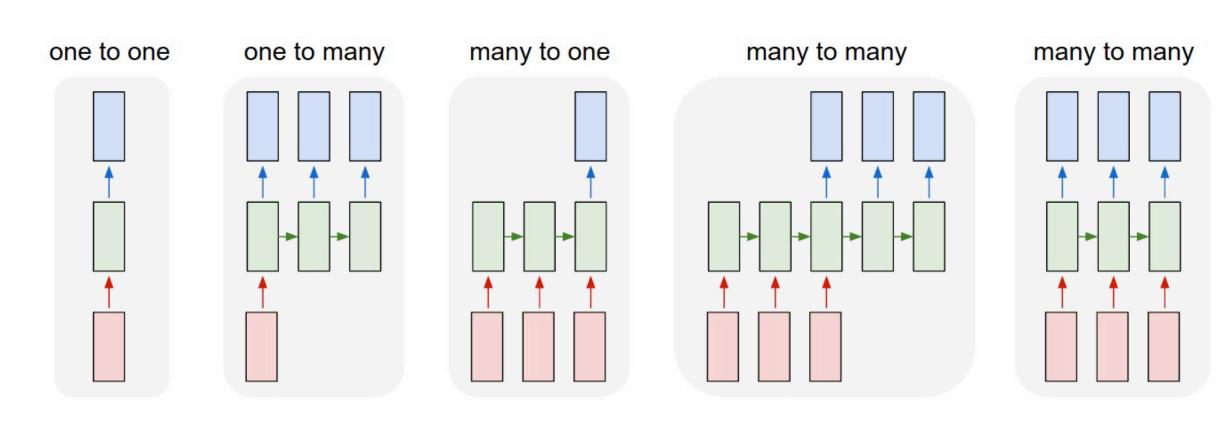




RNNs: Review **Key Enablers:**

- Parameter sharing in computational graphs
- "Unrolling" in computational graphs
- Allows modeling arbitrary length sequences!

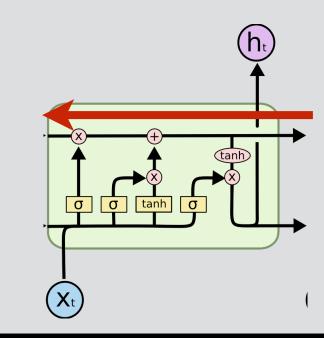






Vanishing Or Exploding Gradients

$$\begin{pmatrix} i \\ f \\ o \\ g \end{pmatrix} = \begin{pmatrix} \sigma \\ \sigma \\ \tanh \end{pmatrix} W \begin{pmatrix} h_{t-1} \\ x_t \end{pmatrix}$$
$$c_t = f \odot c_{t-1} + i \odot g$$
$$h_t = o \odot \tanh(c_t)$$

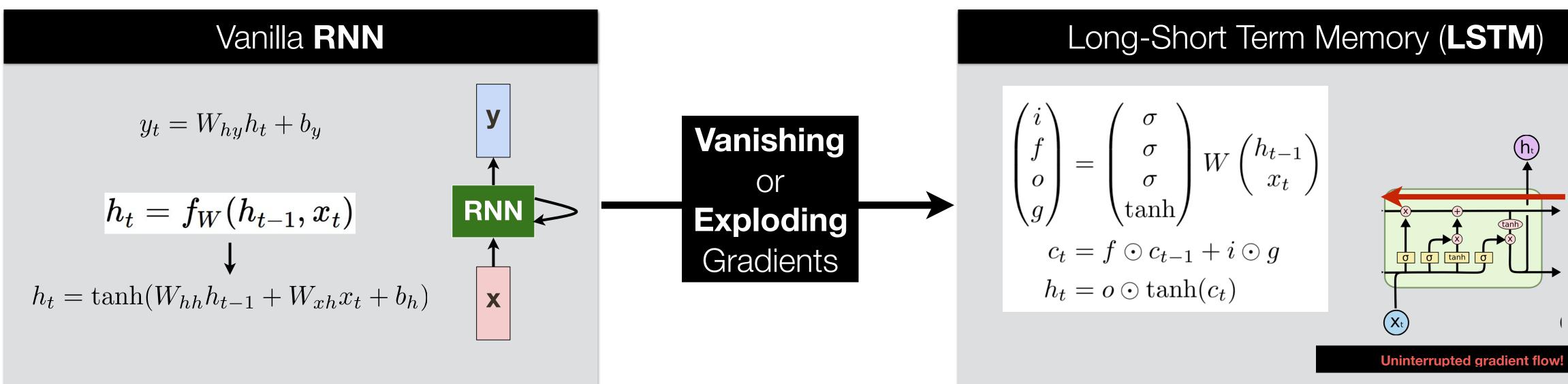


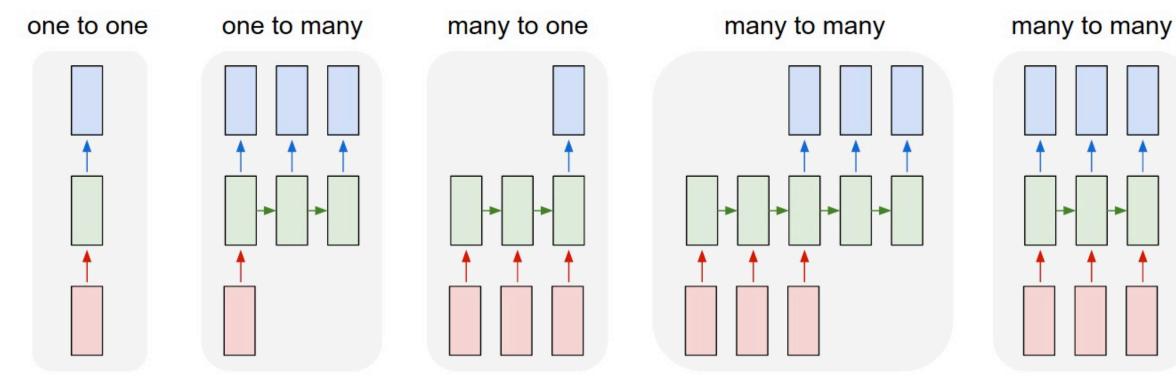
Uninterrupted gradient flow!



RNNs: Review **Key Enablers:**

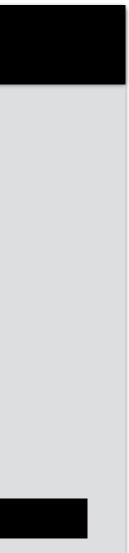
- Parameter sharing in computational graphs
- "Unrolling" in computational graphs
- Allows modeling arbitrary length sequences!
- or Squared Loss (regression)





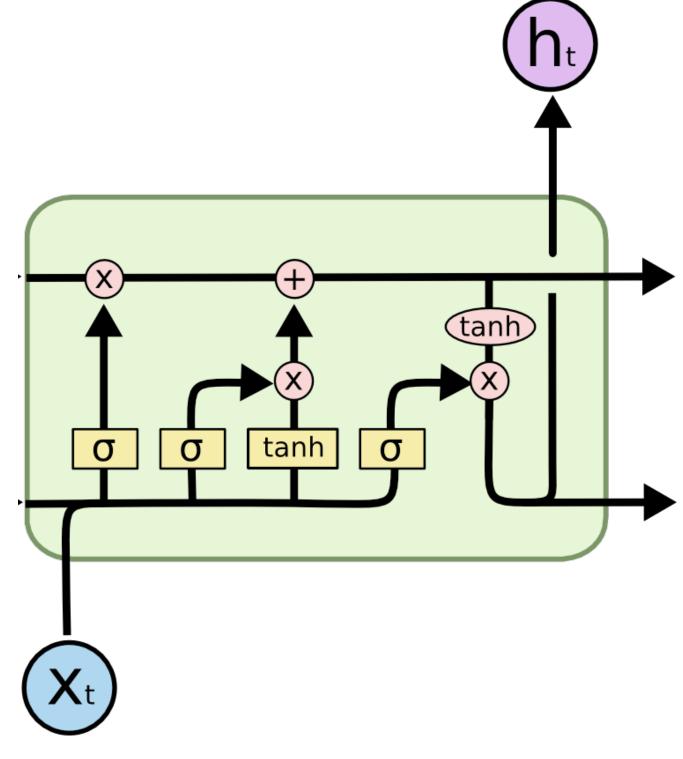
Loss functions: often cross-entropy (for classification); could be max-margin (like in SVM)





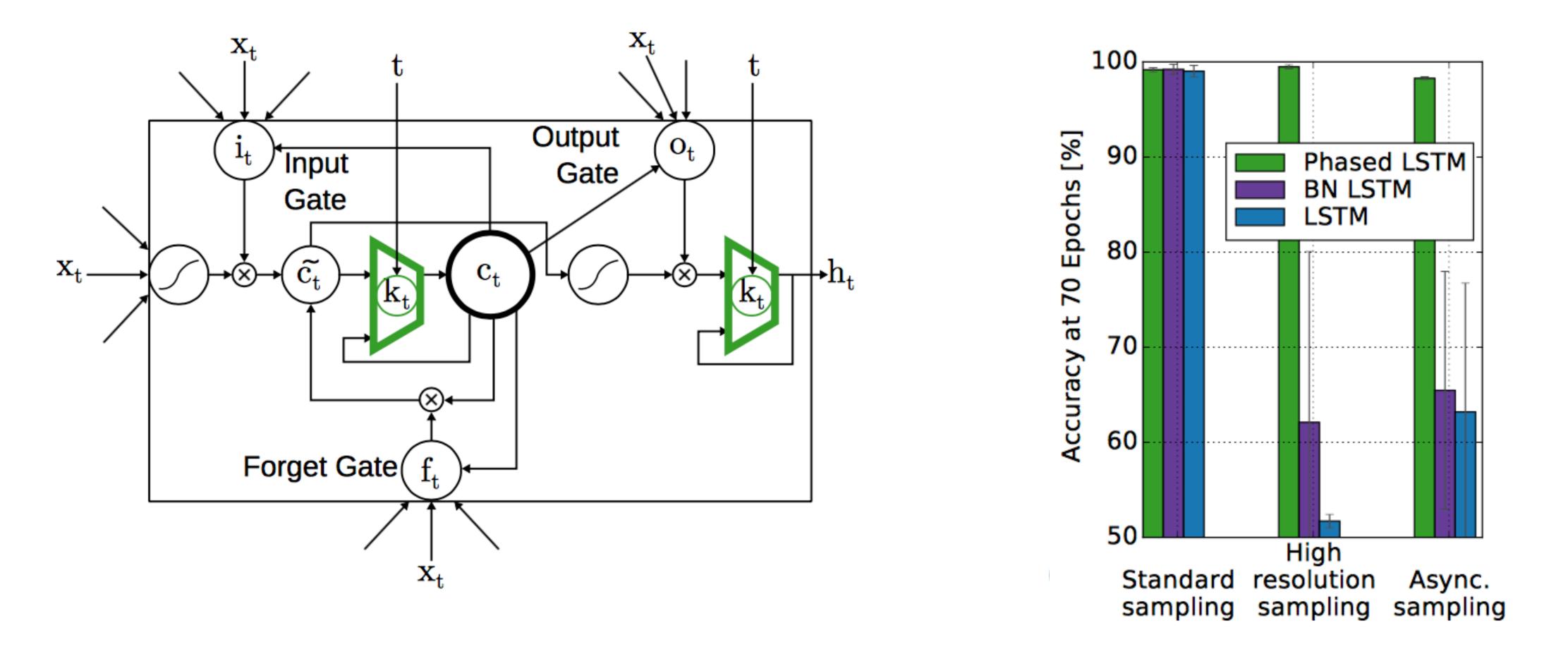
LSTM/RNN Challenges

- LSTM can remember some history, but not too long - LSTM assumes data is regularly sampled



Phased LSTM

Gates are controlled by **phased** (periodic) **oscillations**



[Neil et al., 2016]



Bi-directional RNNs/LSTMs

$$y_t = W_{hy}h_t + b_y$$

$$h_t = f_W(h_{t-1}, x_t)$$

 $h_t = \tanh(W_{hh}h_{t-1} + W_{xh}x_t + b_h)$

Bi-directional RNNs/LSTMs

$$y_t = W_{hy} \begin{bmatrix} \overrightarrow{h}_t, \overleftarrow{h}_t \end{bmatrix}^T + b$$

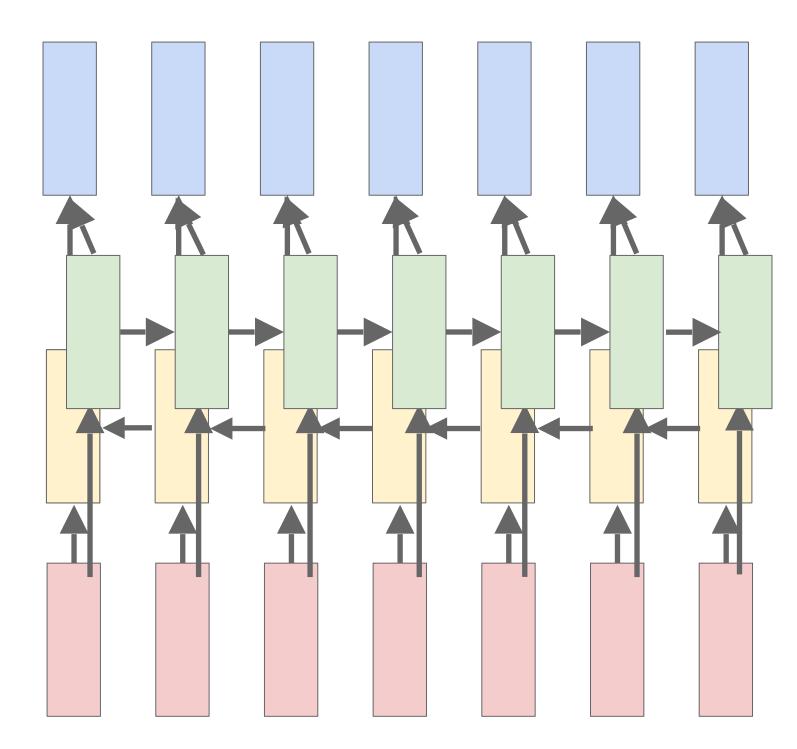
$$\overrightarrow{h}_{t} = f_{\overrightarrow{W}}(\overrightarrow{h}_{t-1}, x_{t})$$

$$\overleftarrow{h}_{t} = f_{\overleftarrow{W}}(\overleftarrow{h}_{t+1}, x_{t})$$

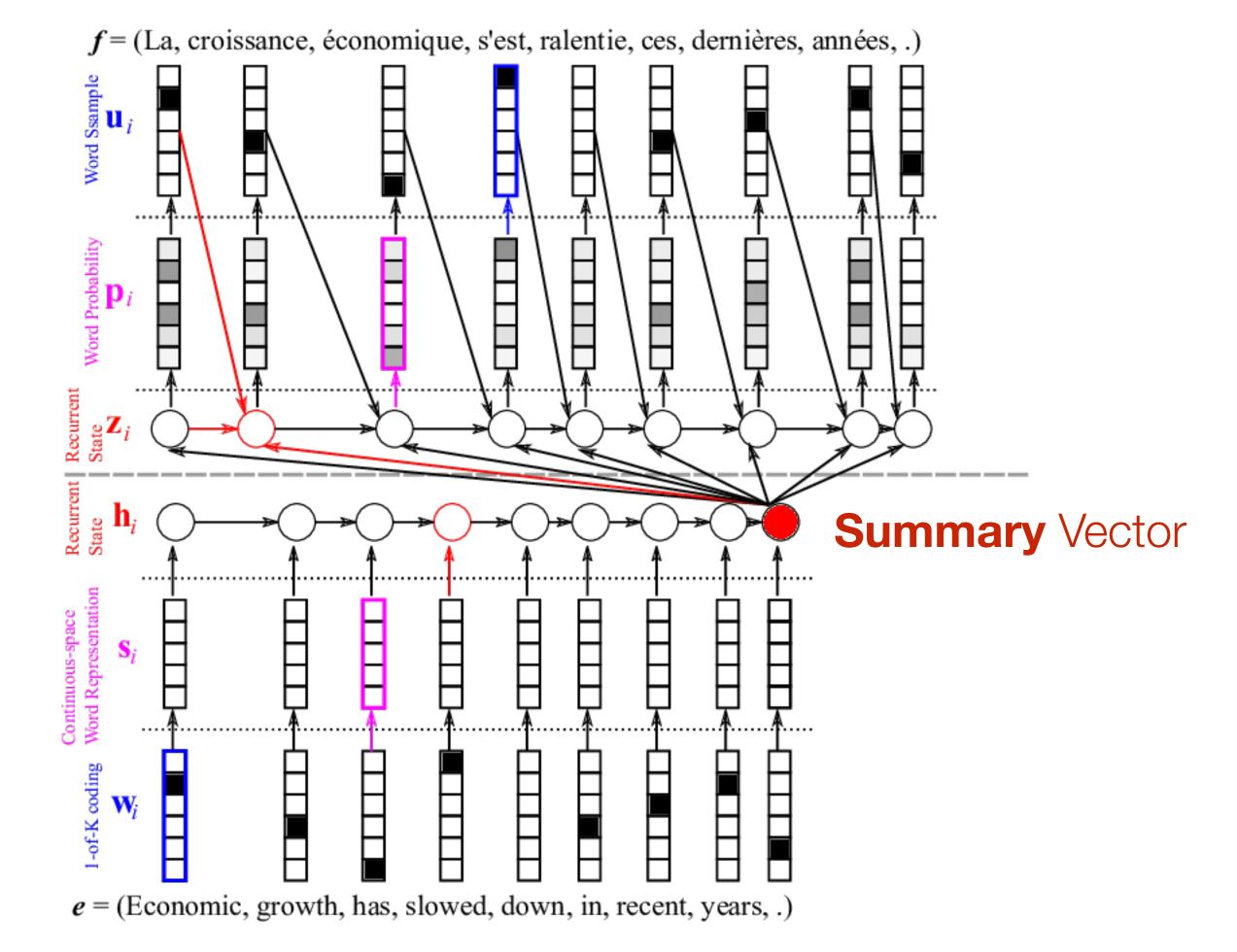
$$\overrightarrow{h}_{t} = \tanh(\overrightarrow{W}_{hh}\overrightarrow{h}_{t-1} + \overrightarrow{W}_{xh}x_{t} + \overrightarrow{h}_{t} = \tanh(\overleftarrow{W}_{hh}\overleftarrow{h}_{t+1} + \overleftarrow{W}_{xh}x_{t} + \overrightarrow{h}_{t})$$

 b_y

 $\overrightarrow{b}_{h})$ $\overleftarrow{b}_{h})$



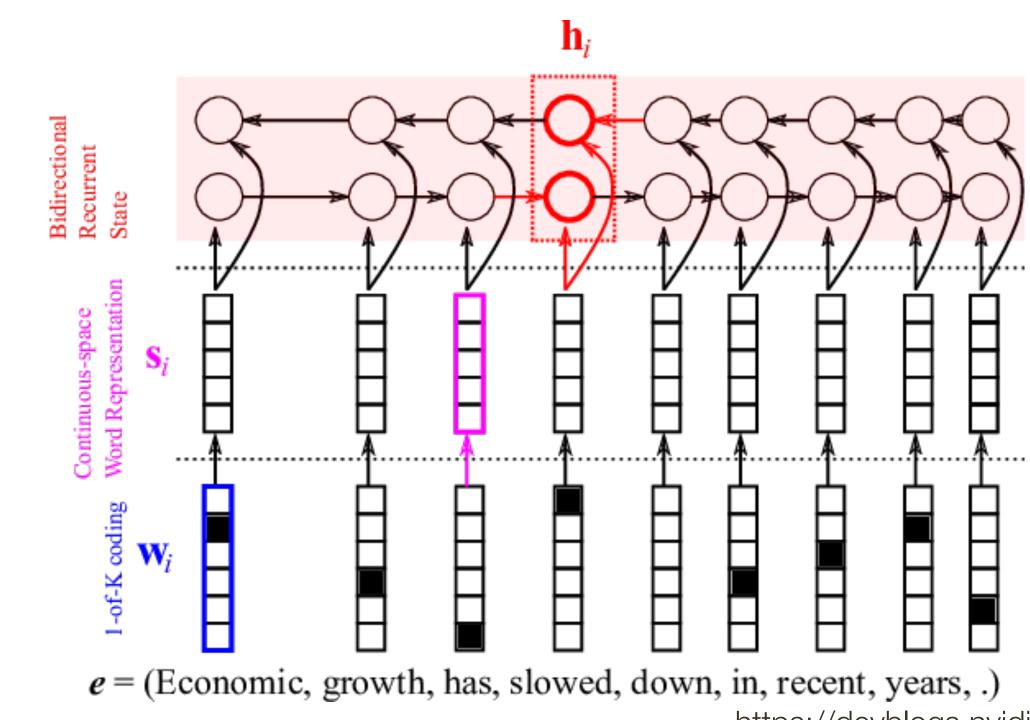
Consider a translation task: This is one of the first neural translation models



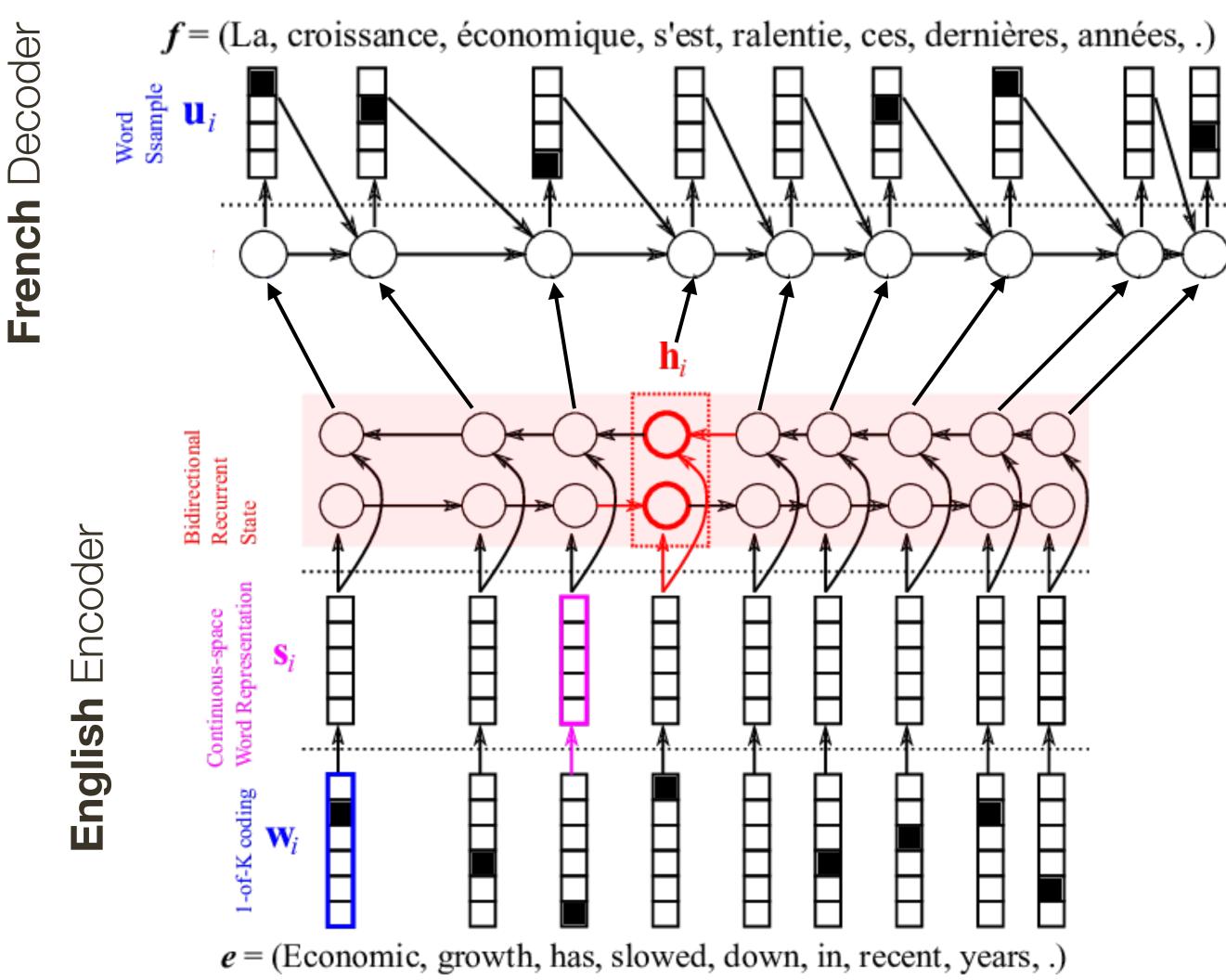
French Decoder English Encoder

English Encoder

Consider a translation task with a bi-directional encoder of the source language

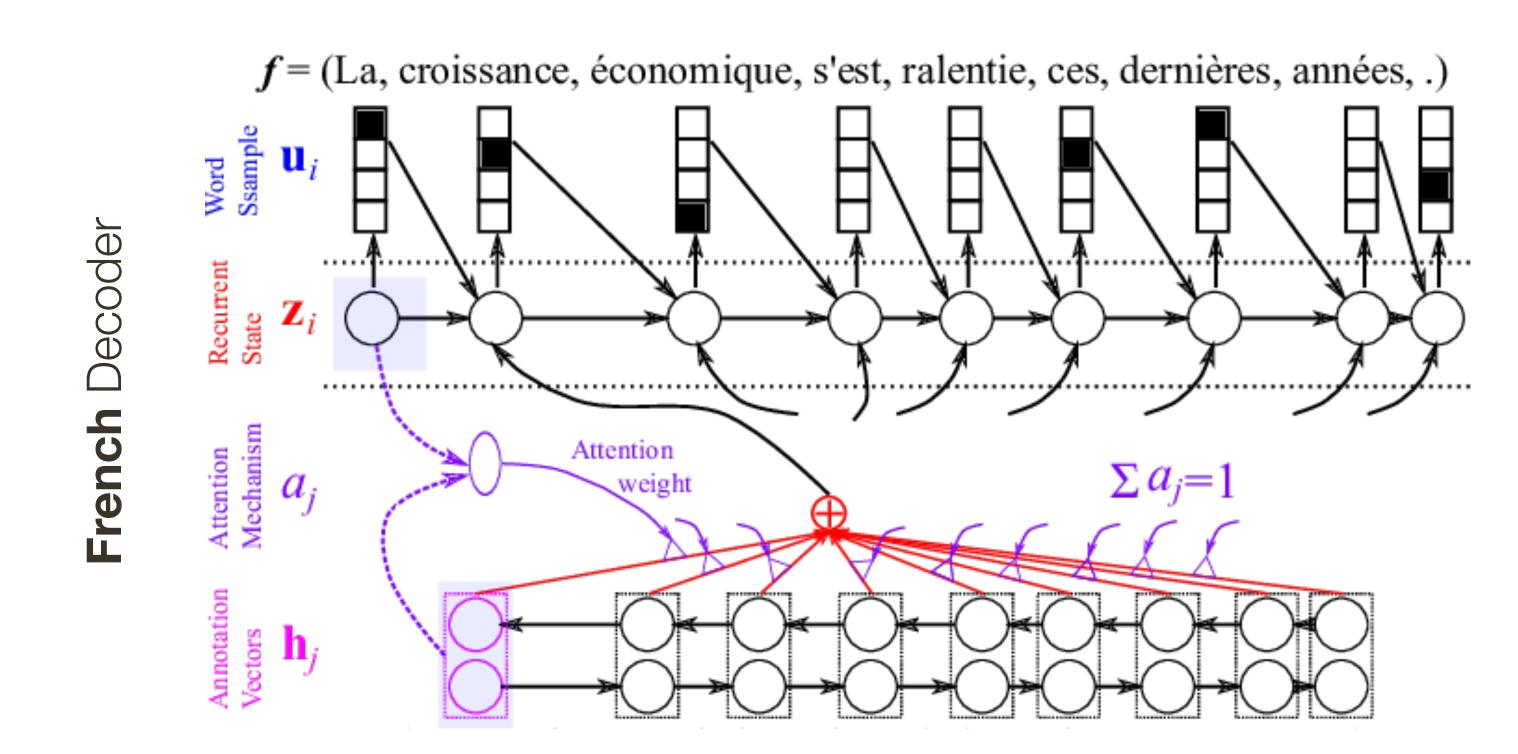






Consider a translation task with a bi-directional encoder of the source language





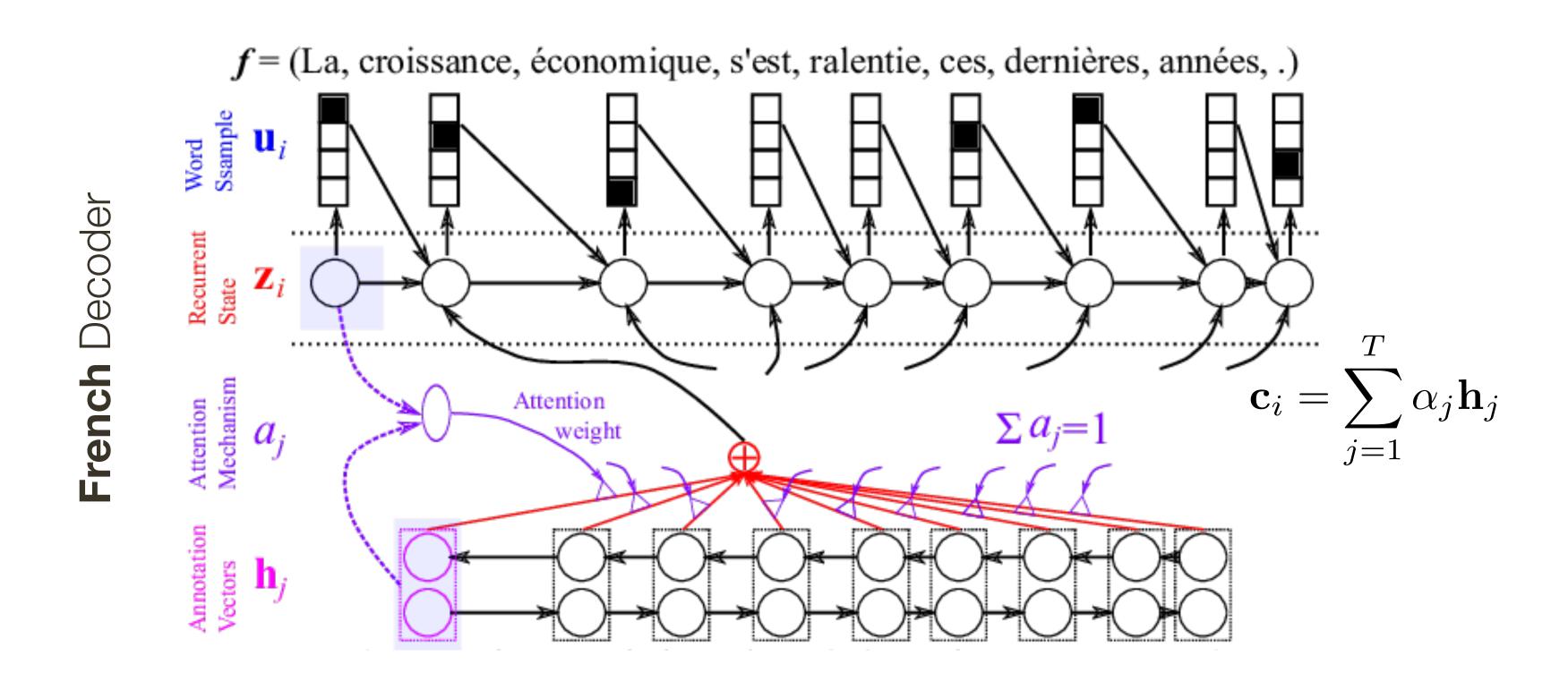
Build a small neural network (one layer) with softmax output that takes (1) everything decoded so far and (encoded by previous decoder state Zi) (2) encoding of the current word (encoded by the hidden state of encoder hj) and predicts relevance of every source word towards next translation

Consider a translation task with a bi-directional encoder of the source language

Cho et al., 2015]







Build a small neural network (one layer) with softmax output that takes (1) everything decoded so far and (encoded by previous decoder state Zi) (2) encoding of the current word (encoded by the hidden state of encoder hj) and predicts relevance of every source word towards next translation

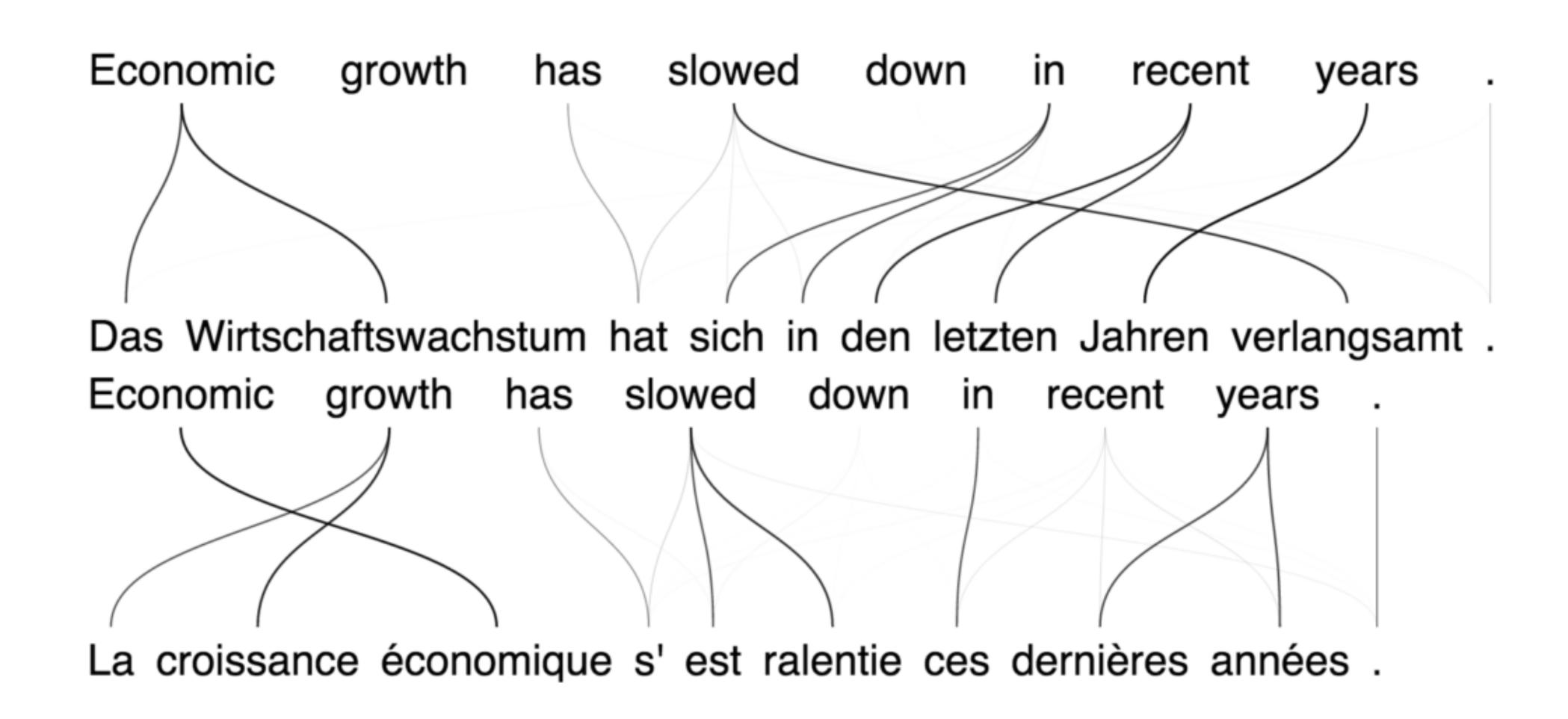
Consider a translation task with a bi-directional encoder of the source language

https://devblogs.nvidia.com/introduction-neural-machine-translation-gpus-part-3/



Cho et al., 2015]





[Cho et al., 2015]



Regularization in RNNs

Standard dropout in recurrent layers of **long term memory**!

Standard dropout in recurrent layers does not work because it causes loss of

Regularization in RNNs

long term memory!

- Dropout in input-to-hidden or hidden-to-output layers [Zaremba et al., 2014]
- Apply dropout at sequence level (same zeroed units for the entire sequence)
- Dropout only at the cell update (for LSTM and GRU units) [Semeniuta et al., 2016]
- Enforcing norm of the hidden state to be similar along time [Krueger & Memisevic, 2016]
- Zoneout some hidden units (copy their state to the next tilmestep) [Krueger et al., 2016]

Standard dropout in recurrent layers does not work because it causes loss of







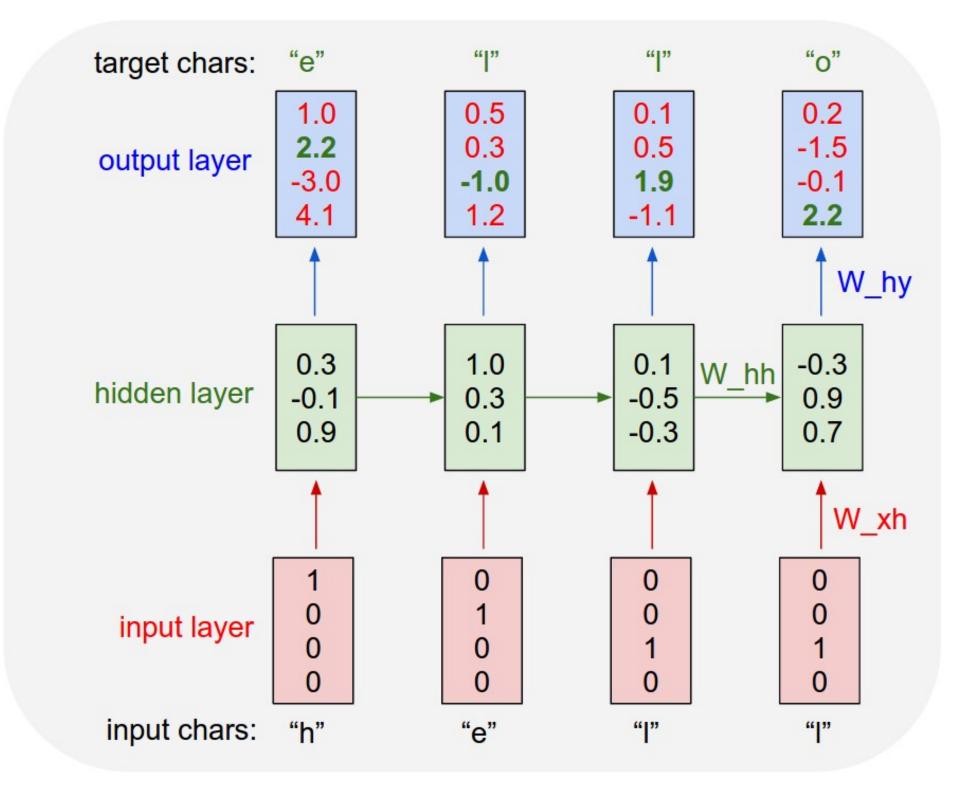




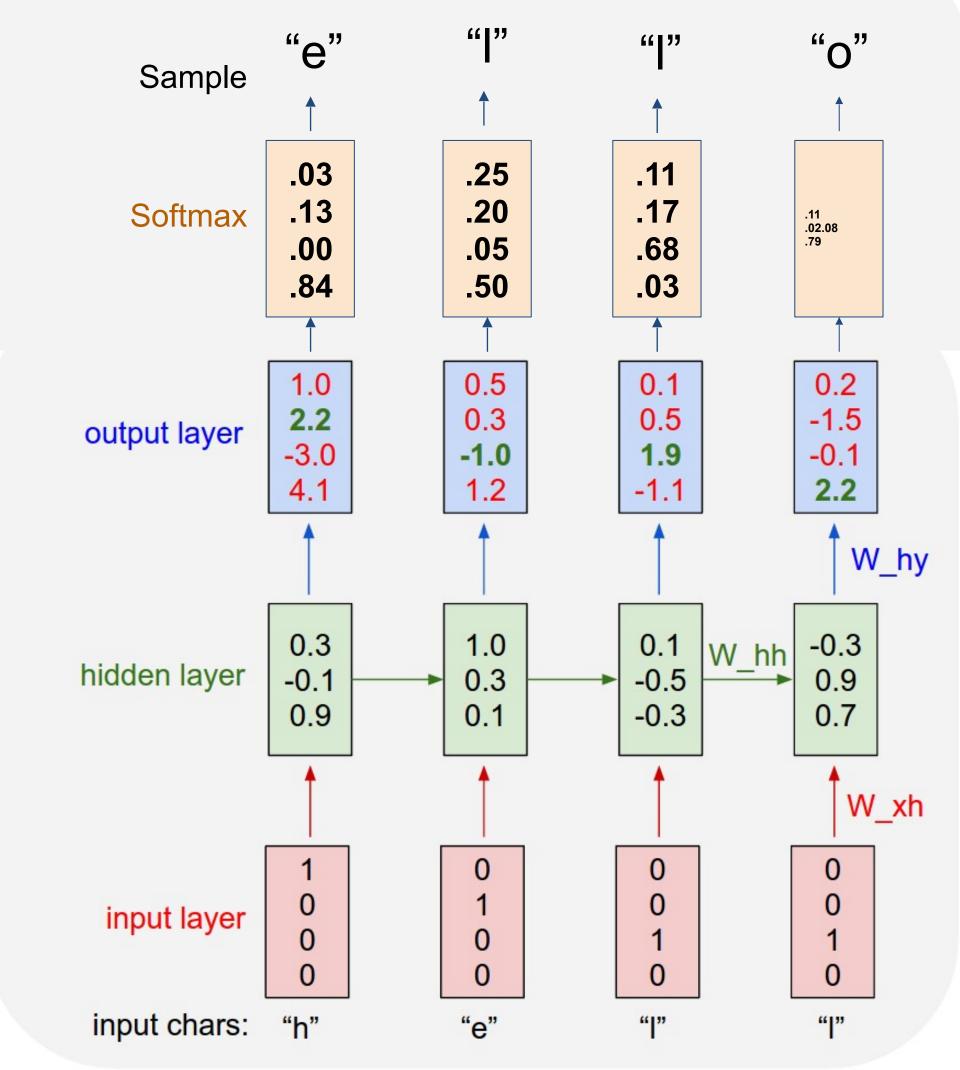




Training Objective: Predict the next word (cross entropy loss)

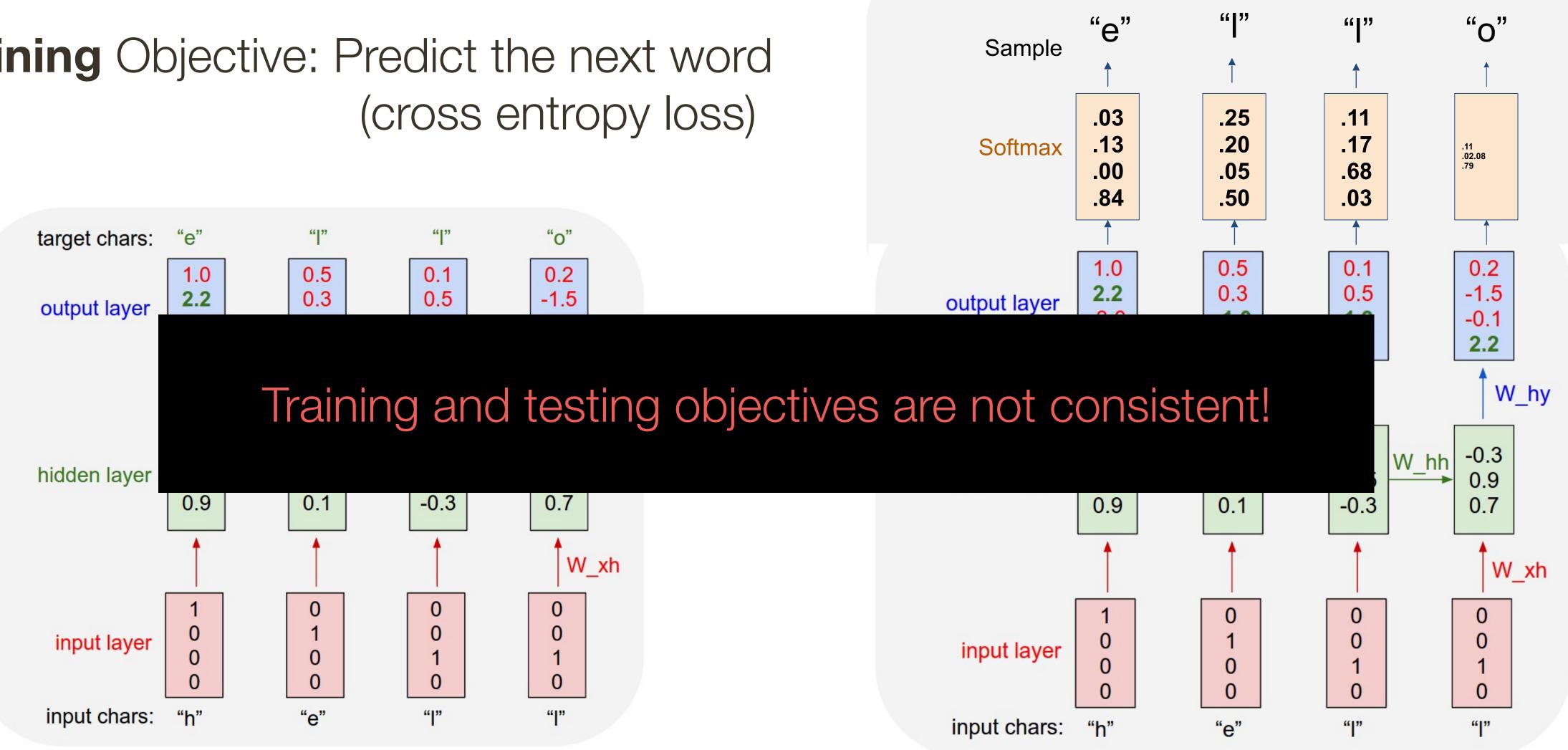


Testing: Sample the full sequence





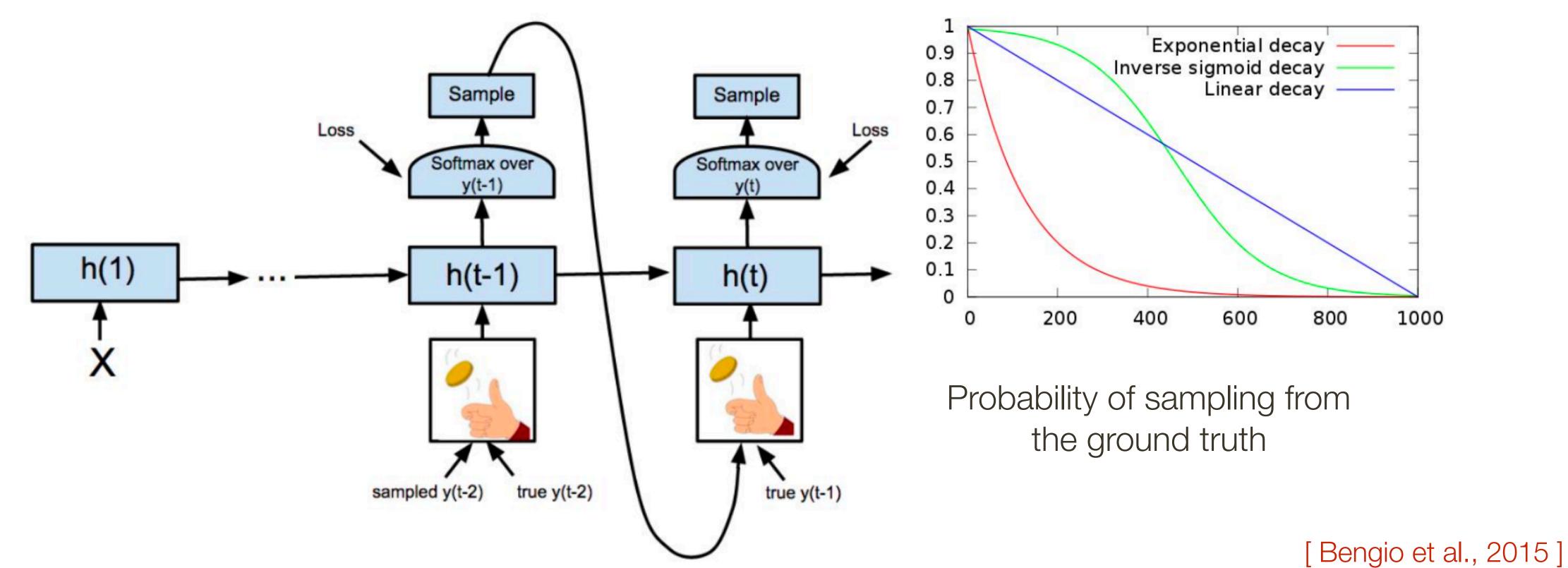
Training Objective: Predict the next word



Testing: Sample the full sequence



Slowly move from Teacher Forcing to Sampling







Approach vs Metric

Baseline **Baseline with Dropout Always Sampling** Scheduled Sampling **Uniform Scheduled Sampling** Baseline ensemble of 10 Scheduled Sampling ensemble of

Baseline: Google NIC captioning model

Baseline with Dropout: Regularized RNN version

Always sampling: Use sampling from the beginning of training

Scheduled sampling: Sampling with inverse Sigmoid decay

Uniformed scheduled sampling: Scheduled sampling but uniformly

Microsoft COCO developement set			
	BLEU-4	METEOR	CIDER
	28.8	24.2	89.5
	28.1	23.9	87.0
	11.2	15.7	49.7
	30.6	24.3	92.1
5	29.2	24.2	90.9
	30.7	25.1	95.7
of 5	32.3	25.4	98.7



Sequence Level Training

- During training objective is different than at test time
- **Training:** generate next word given the previous
- **Test:** generate the entire sequence given an initial state

Optimize directly evaluation metric (e.g. BLUE score for sentence generation)

Set the problem as a Reinforcement Learning:

- RNN is an Agent
- Policy defined by the learned parameters
- Action is the selection of the next word based on the policy Reward is the evaluation metric

[Ranzato et al., 2016]