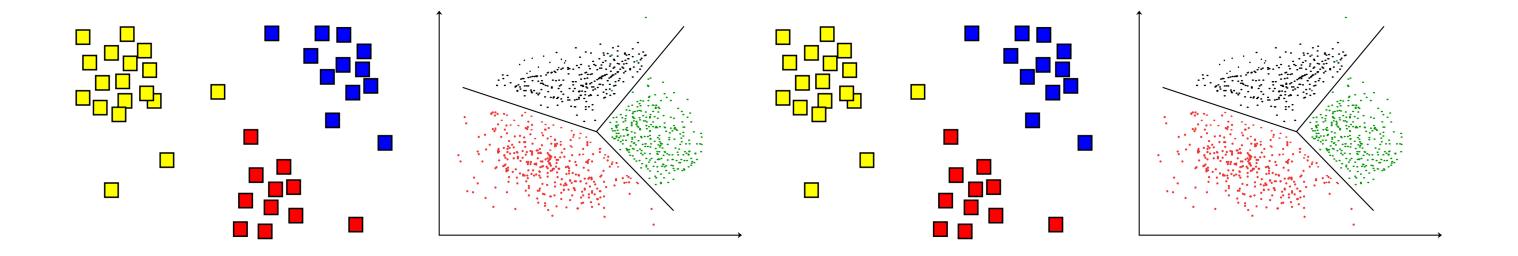


# CPSC 425: Computer Vision



Lecture 34: Clustering

# Menu for Today (December 2nd, 2020)

#### Topics:

- Grouping
- Image Segmentation

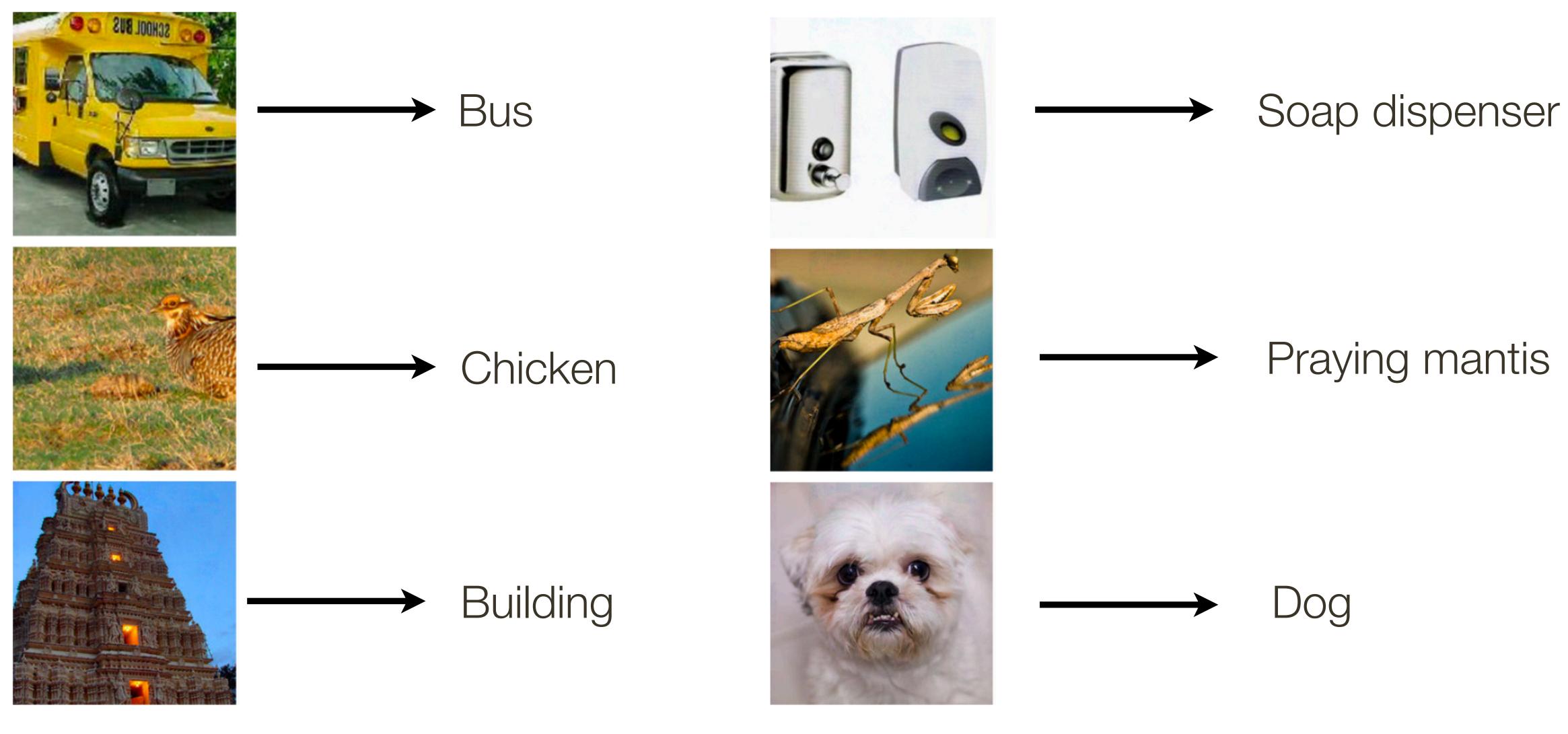
- Agglomerative Clustering with a Graph
- Classification

#### Redings:

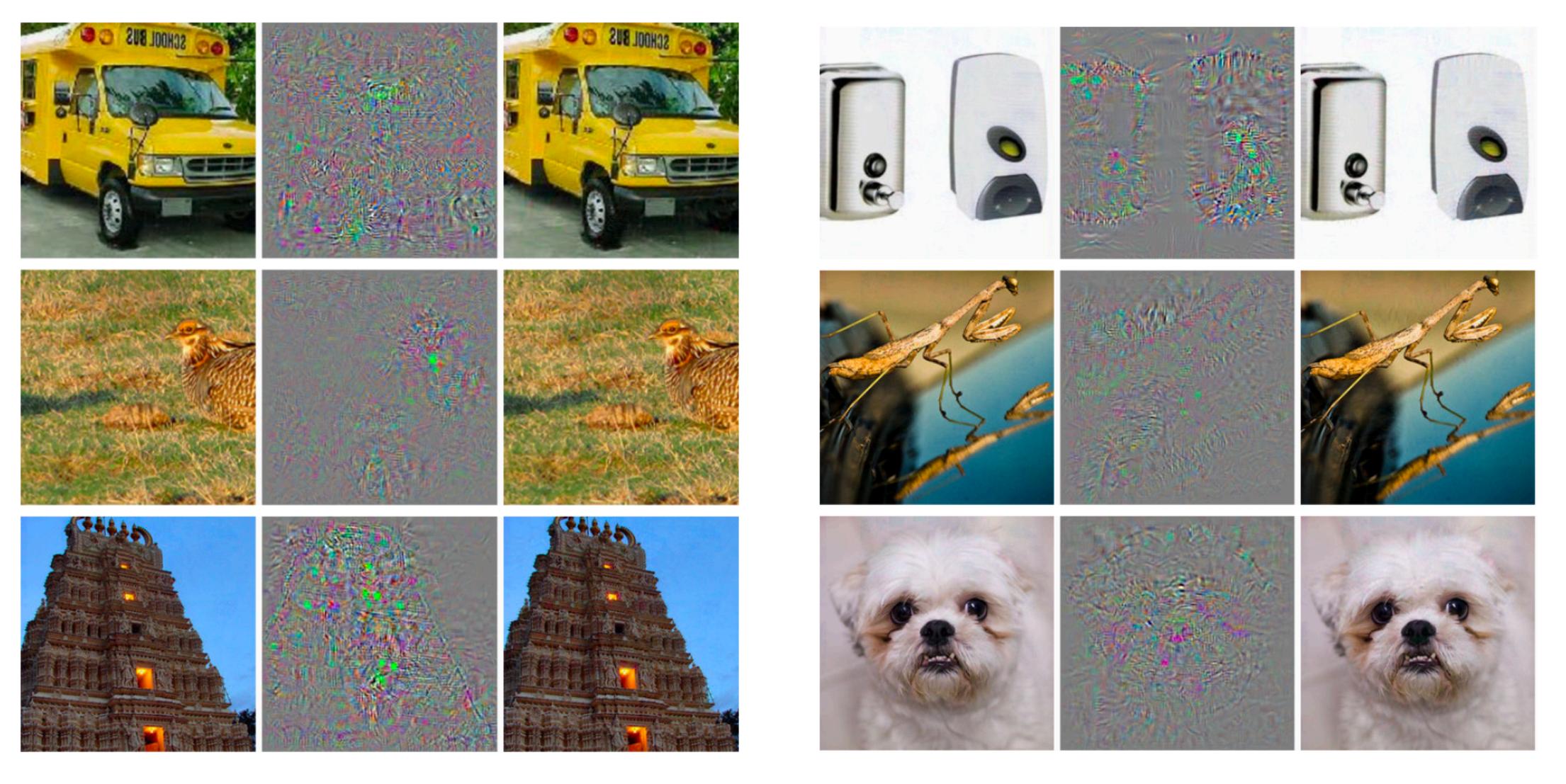
- Today's Lecture: Forsyth & Ponce (2nd ed.) 15.1, 15.2, 17.2

#### Reminders:

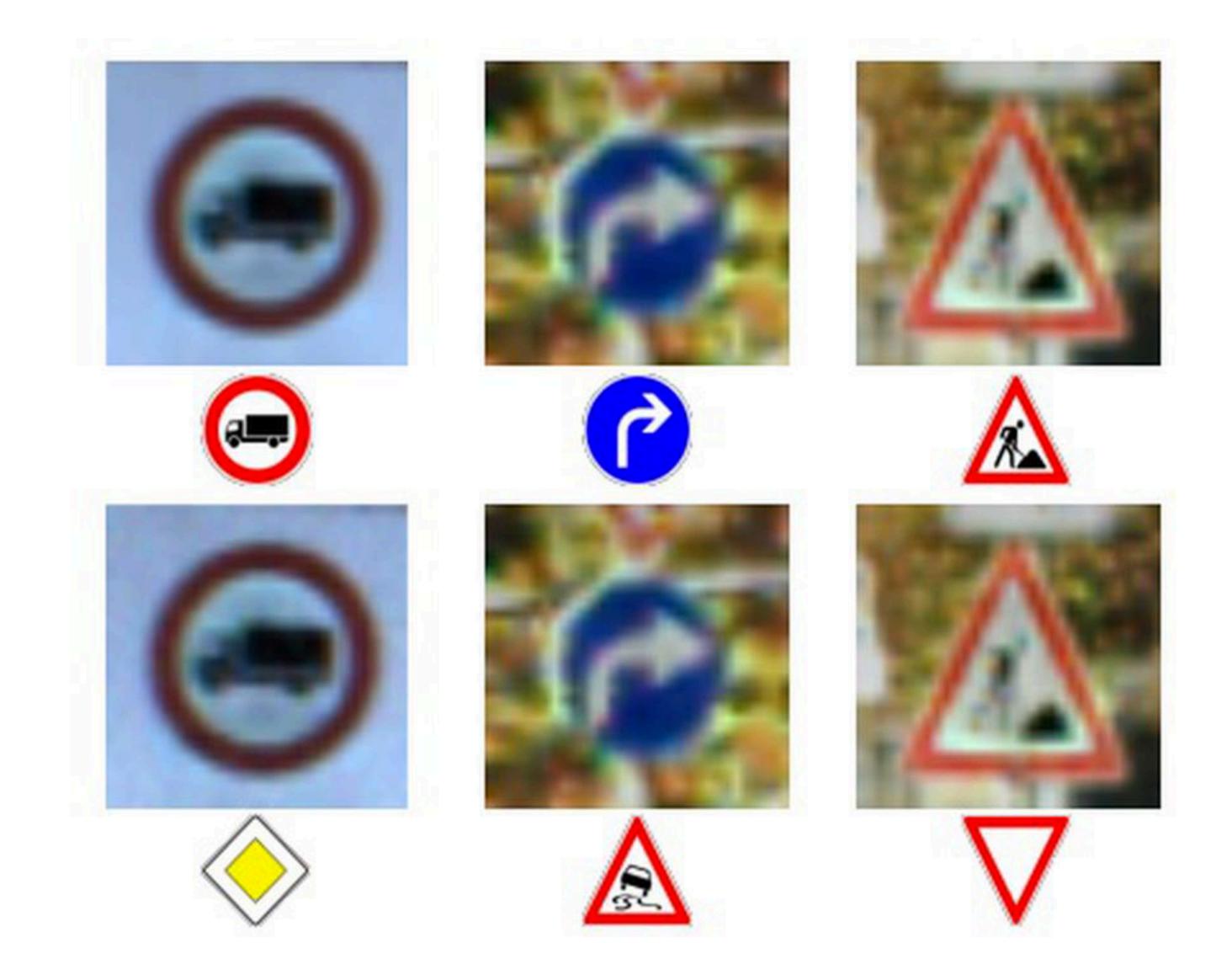
- Assignment 6: Deep Learning due tonight (no-penalty until Friday 11:59pm)
- Assignment 4 & 5 grading
- Quiz 6 due at the end of the day today
- Final study material is up, additional office hours next week

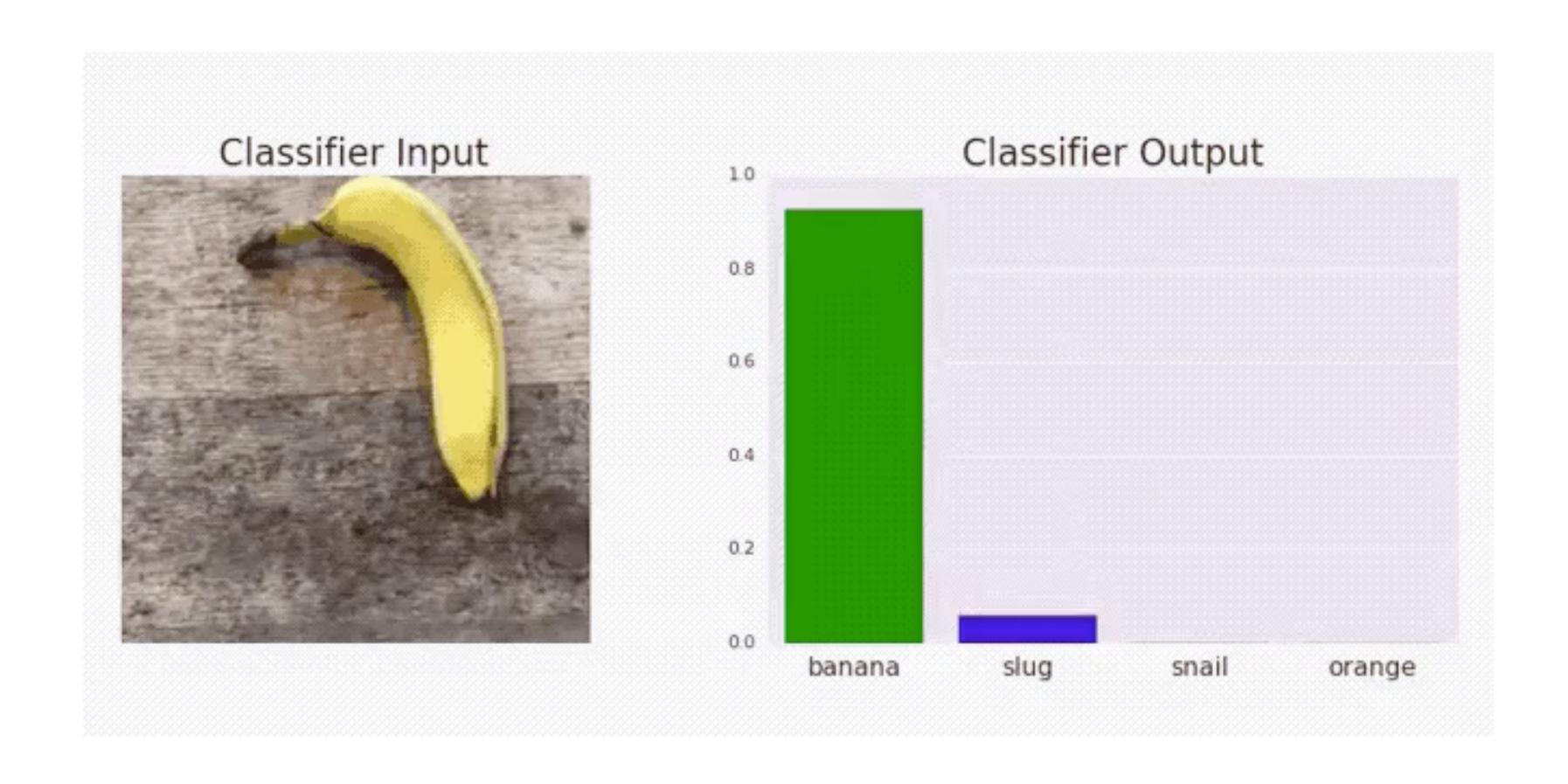


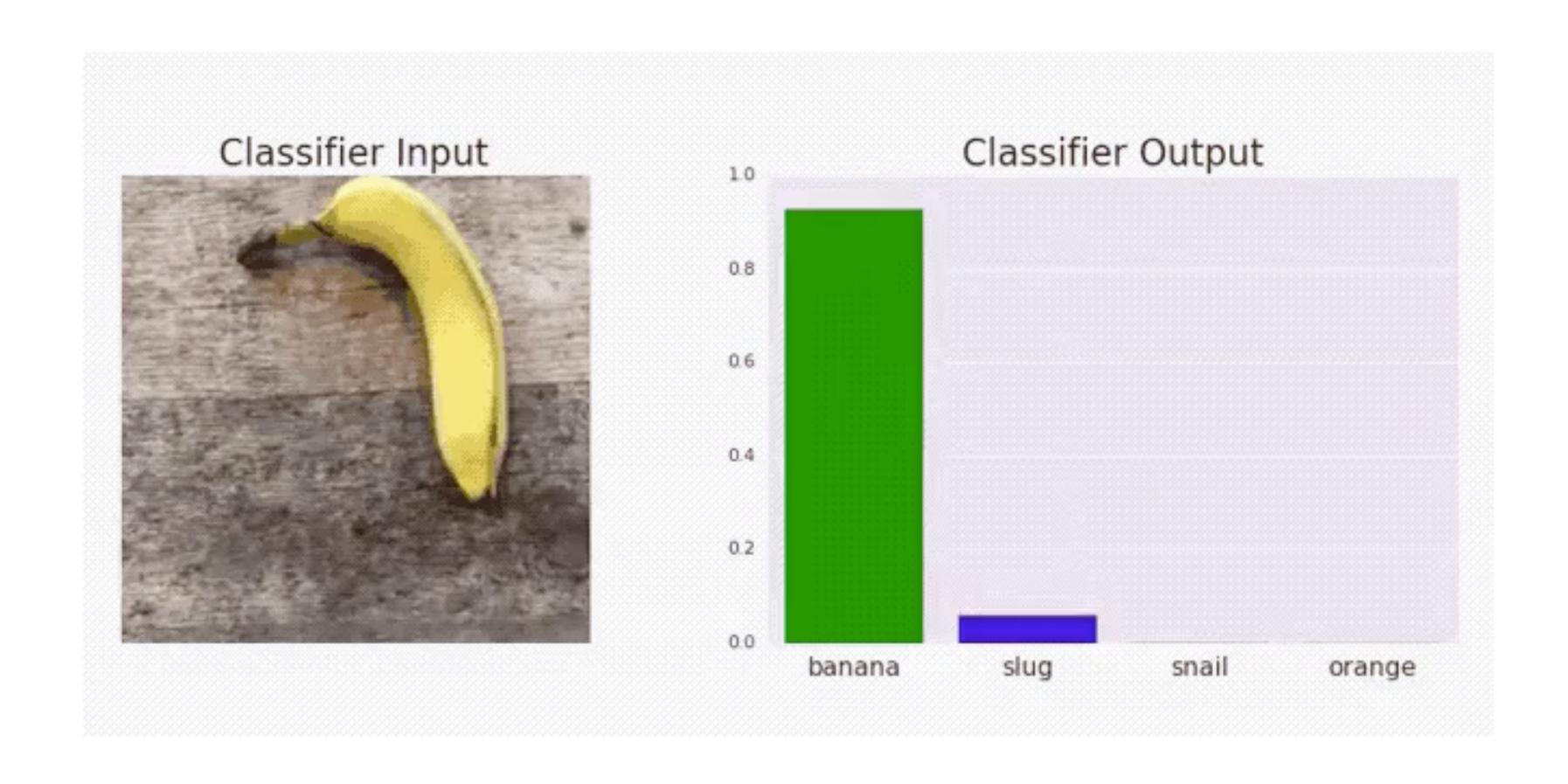
[Szegedy et. al., 2013]



[Szegedy et. al., 2013]





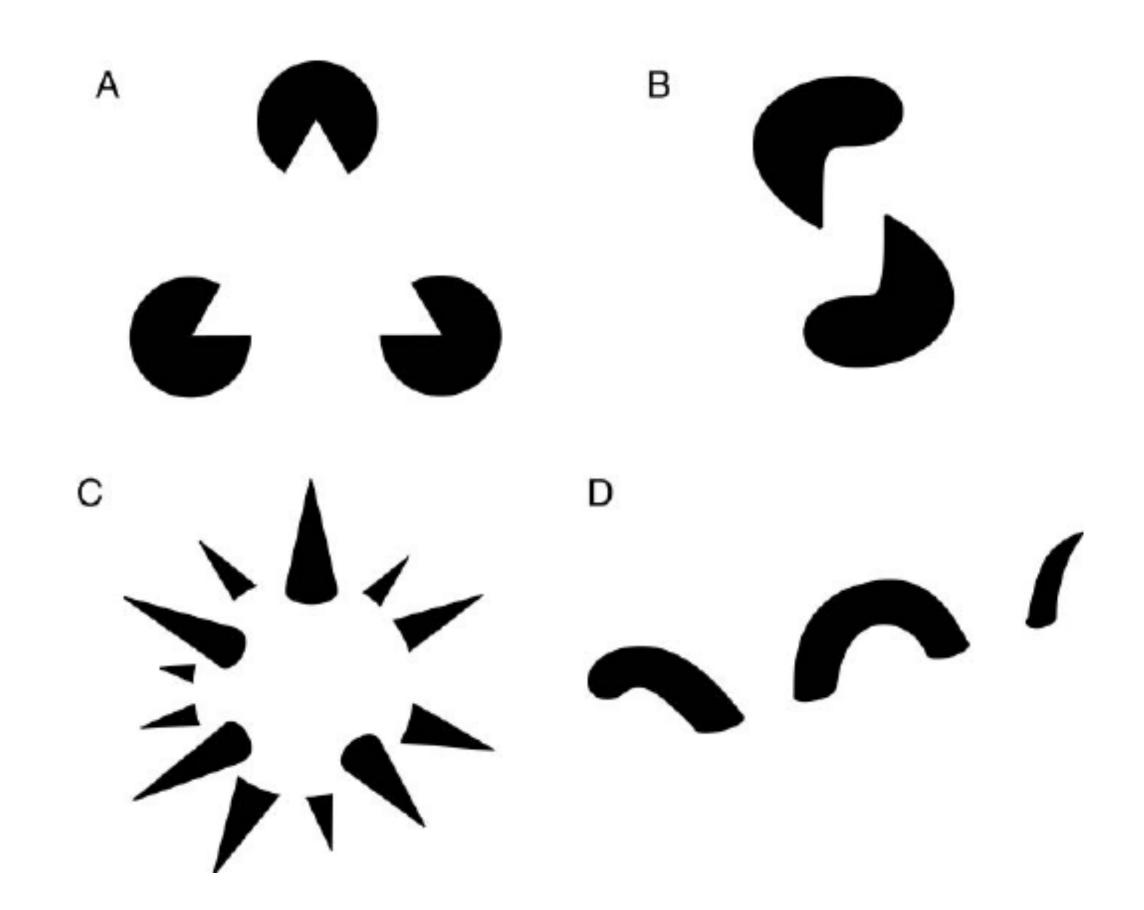


Humans routinely group features that belong together when looking at a scene. What are some cues that we use for grouping?

Humans routinely group features that belong together when looking at a scene. What are some cues that we use for grouping?

- Similarity
- Symmetry
- Common Fate
- Proximity

**—** ...



- A. Kanizsa triangle
- B. Tse's volumetric worm
- C. Idesawa's spiky sphere
- D. Tse's "sea monster"

Figure credit: Steve Lehar





Slide credit: Kristen Grauman





Incredible way of making my two star review seem like I didn't hate the film



2:53 PM - 8 Sep 2015 from Montrose, CO





Slide credit: Kristen Grauman

## Clustering

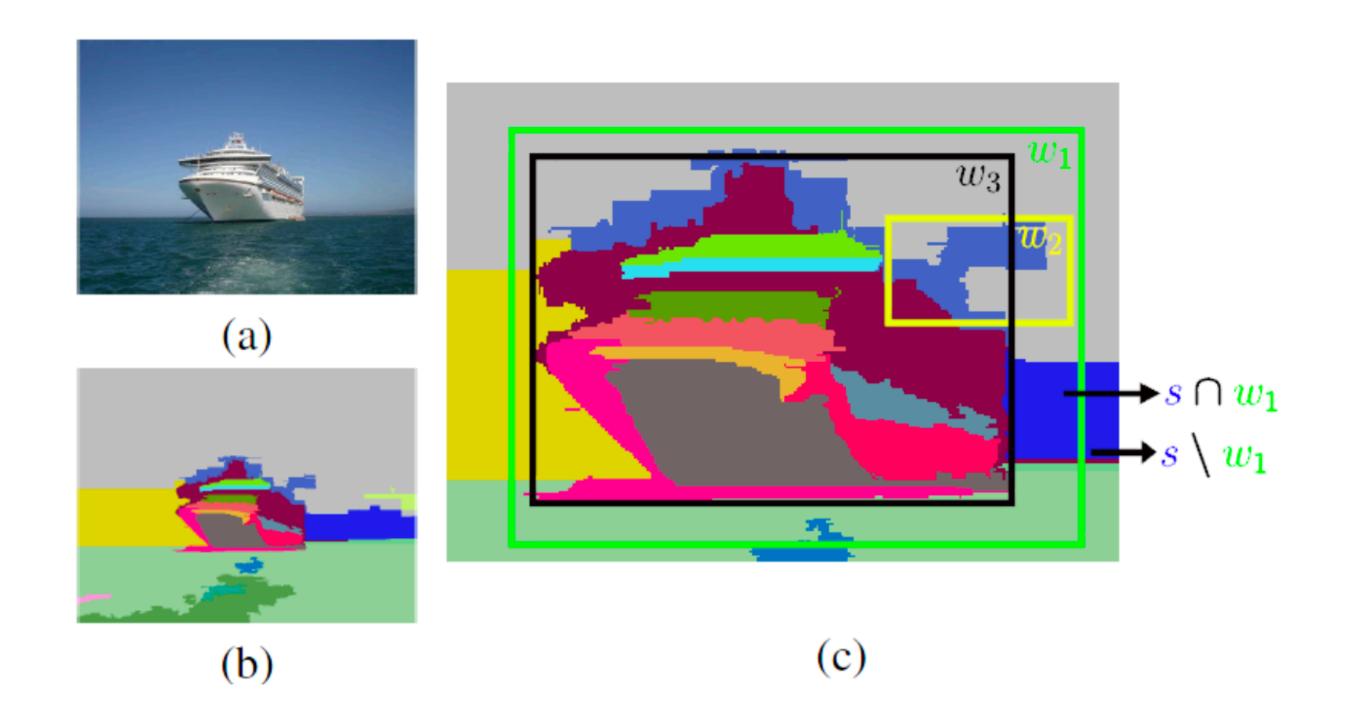
It is often useful to be able to **group** together **image regions** with similar appearance (e.g. roughly coherent colour or texture)

- image compression
- approximate nearest neighbour search
- base unit for higher-level recognition tasks
- moving object detection in video sequences
- video summarization

### Recall: Object Proposals

#### Superpixels Straddling

- Favors regions with a well-defined closed boundary
- Measures the extent to which superpixels (obtained by image segmentation)
  contain pixels both inside and outside of the window



## Clustering

**Clustering** is a set of techniques to try to find components that belong together (i.e., components that form clusters).

- Unsupervised learning (access to data, but no labels)

Two basic clustering approaches are

- agglomerative clustering
- divisive clustering

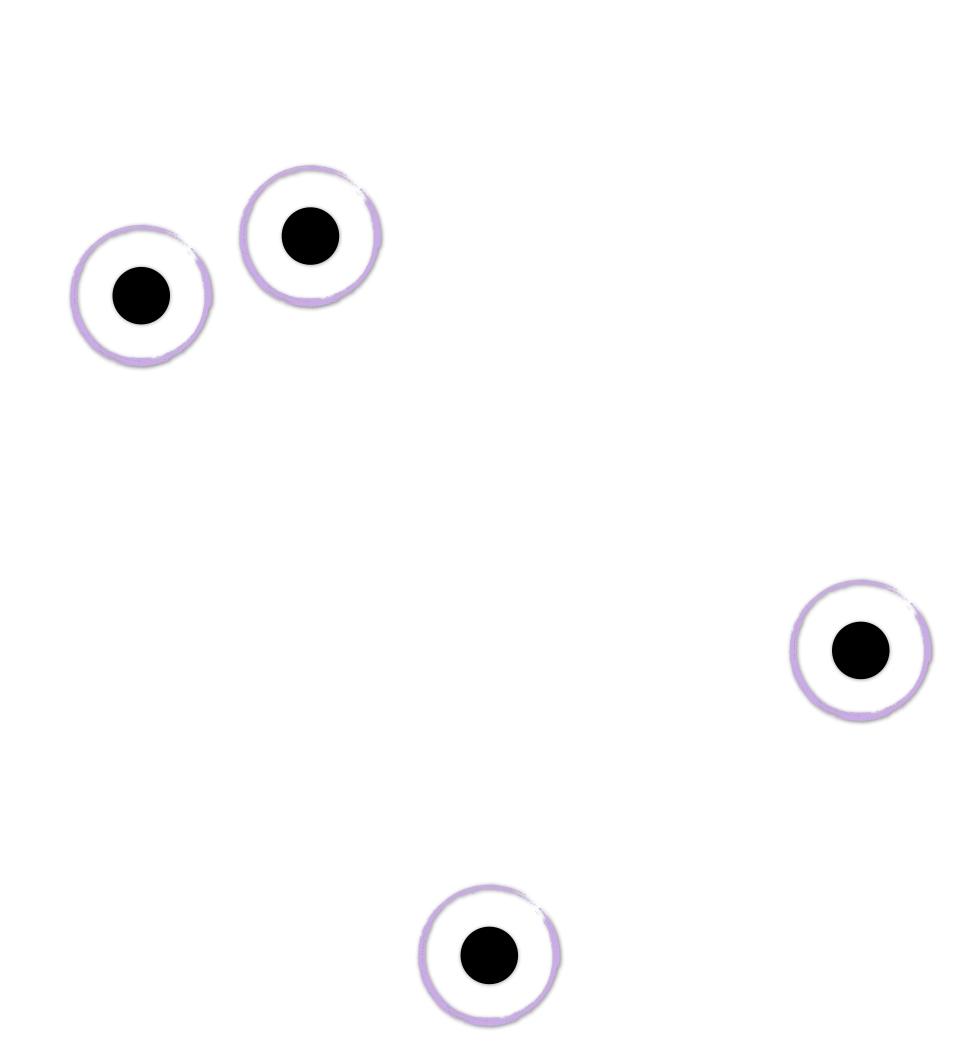
Each data point starts as a separate cluster. Clusters are recursively merged.

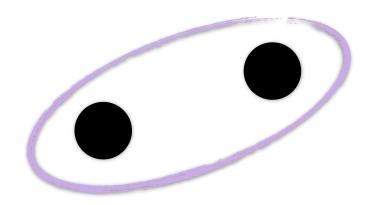
#### Algorithm:

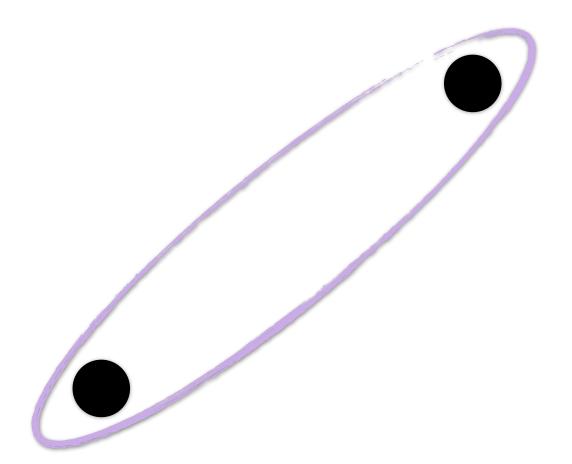
Make each point a separate cluster

Until the clustering is satisfactory

Merge the two clusters with the smallest inter-cluster distance end







The entire data set starts as a single cluster. Clusters are recursively split.

#### Algorithm:

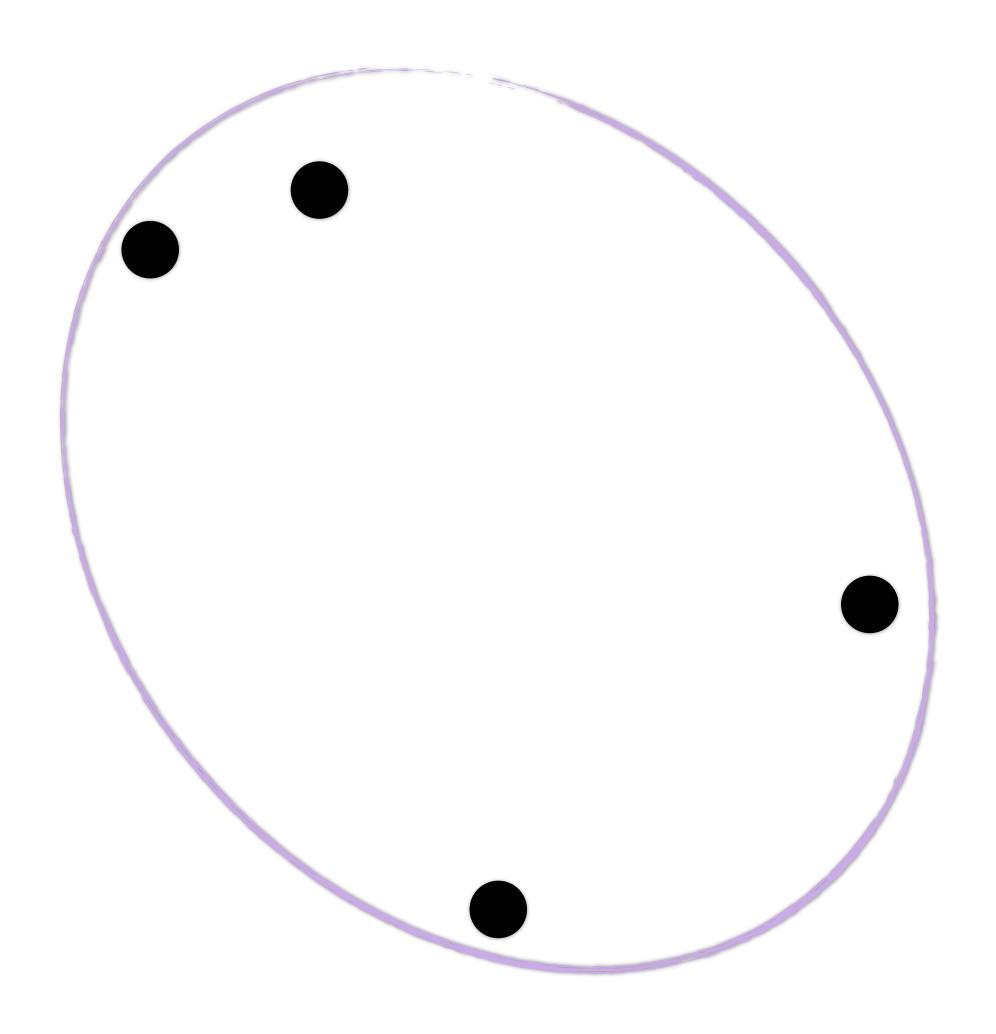
Construct a single cluster containing all points

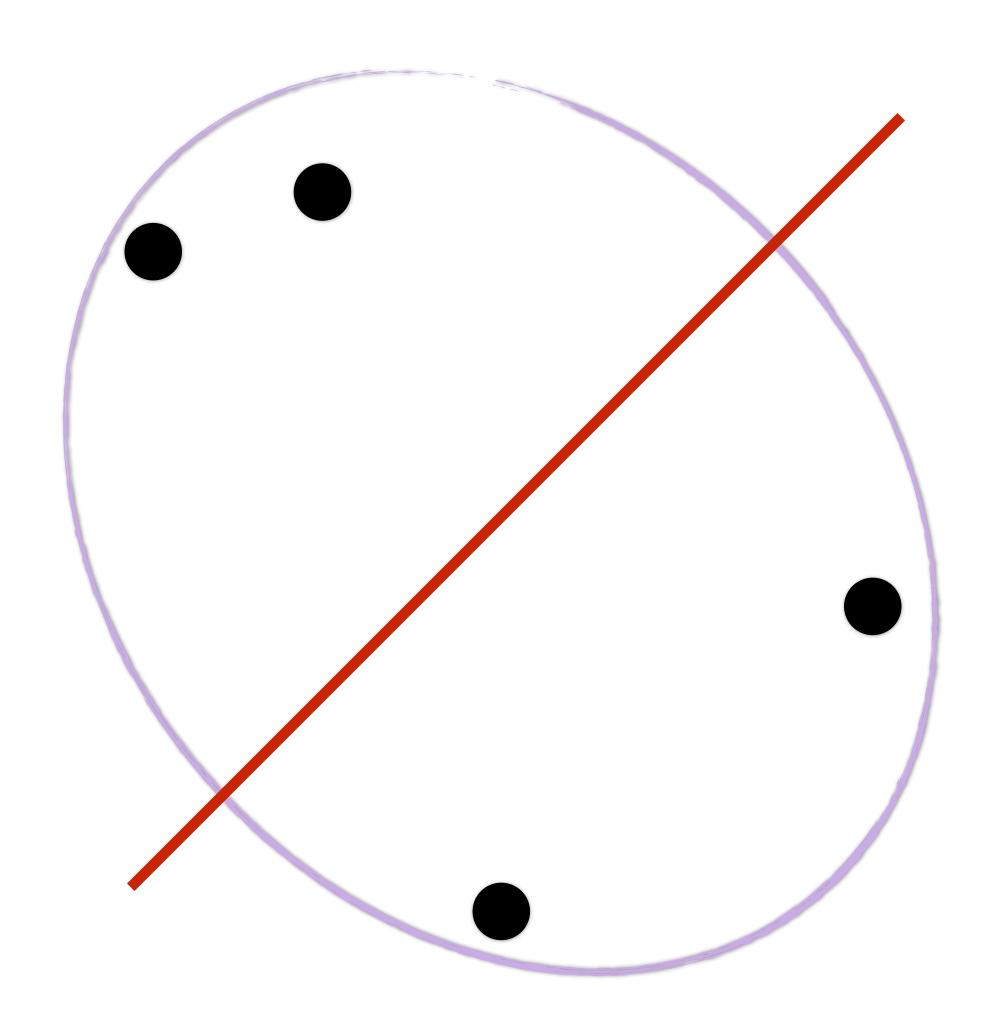
Until the clustering is satisfactory

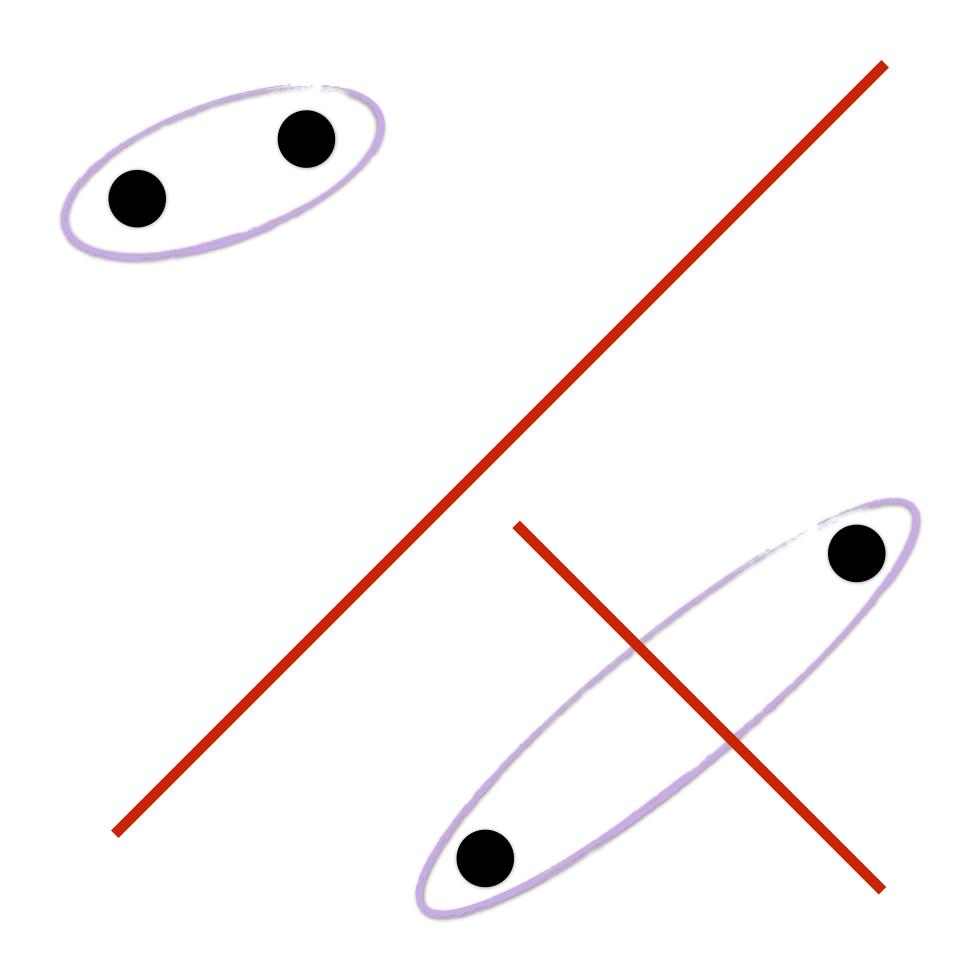
Split the cluster that yields the two components

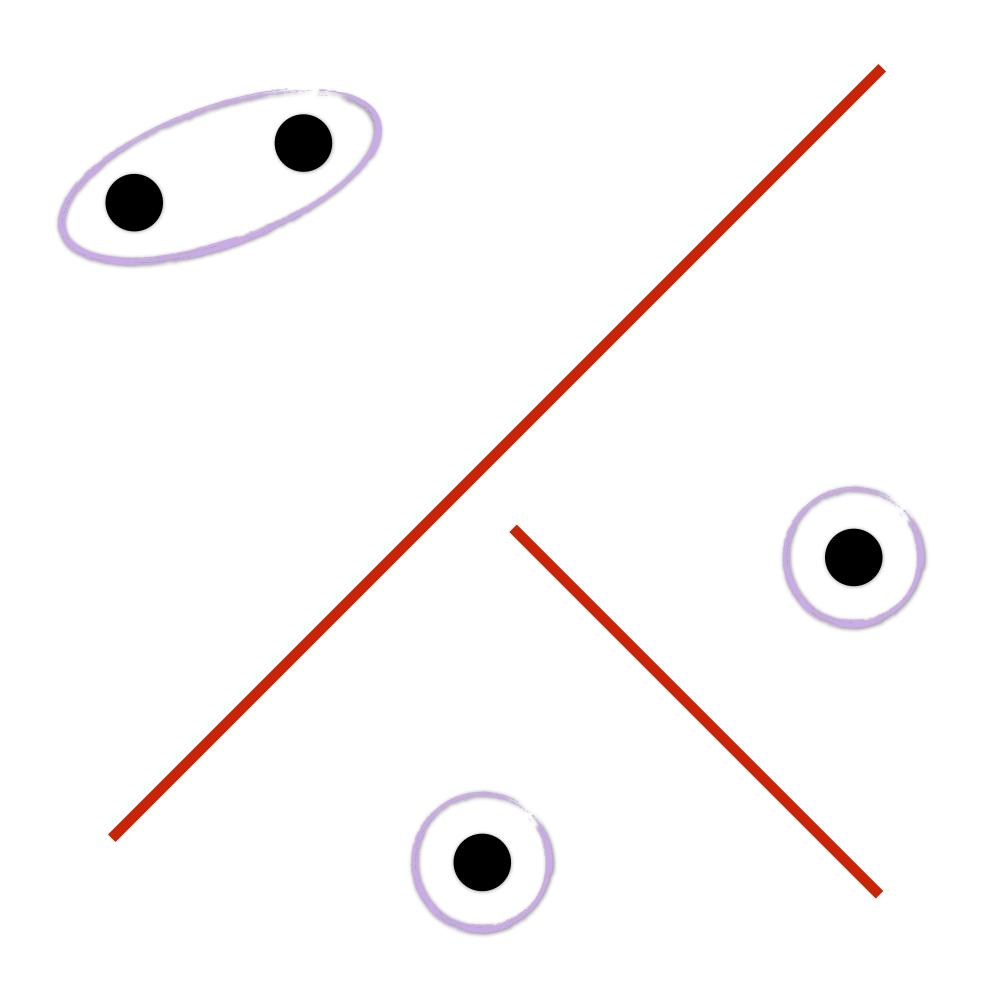
with the largest inter-cluster distance

end









#### Inter-Cluster Distance

How can we define the cluster distance between two clusters  $C_1$  and  $C_2$  in agglomerative and divisive clustering? Some common options:

the distance between the closest members of  $C_1$  and  $C_2$ 

$$\min d(a,b), a \in C_1, b \in C_2$$

single-link clustering

the distance between the farthest members of  $\mathcal{C}_1$  and a member of  $\mathcal{C}_2$ 

$$\max d(a,b), a \in C_1, b \in C_2$$

complete-link clustering

#### Inter-Cluster Distance

How can we define the cluster distance between two clusters  $C_1$  and  $C_2$  in agglomerative and divisive clustering? Some common options:

an average of distances between members of  $C_1$  and  $C_2$ 

$$\frac{1}{|C_1||C_2|} \sum_{a \in C_1} \sum_{b \in C_2} d(a,b)$$

- group average clustering

# Dendrogram

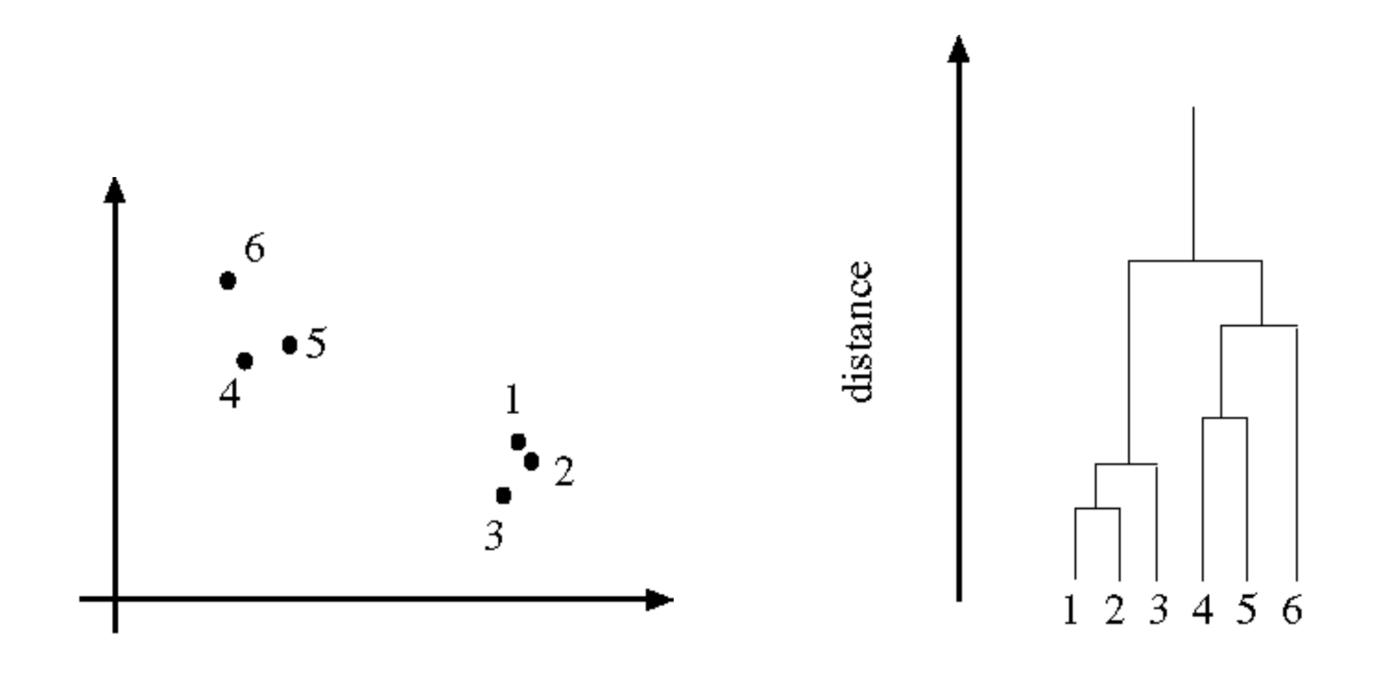
The algorithms described generate a hierarchy of clusters



Forsyth & Ponce (2nd ed.) Figure 9.15

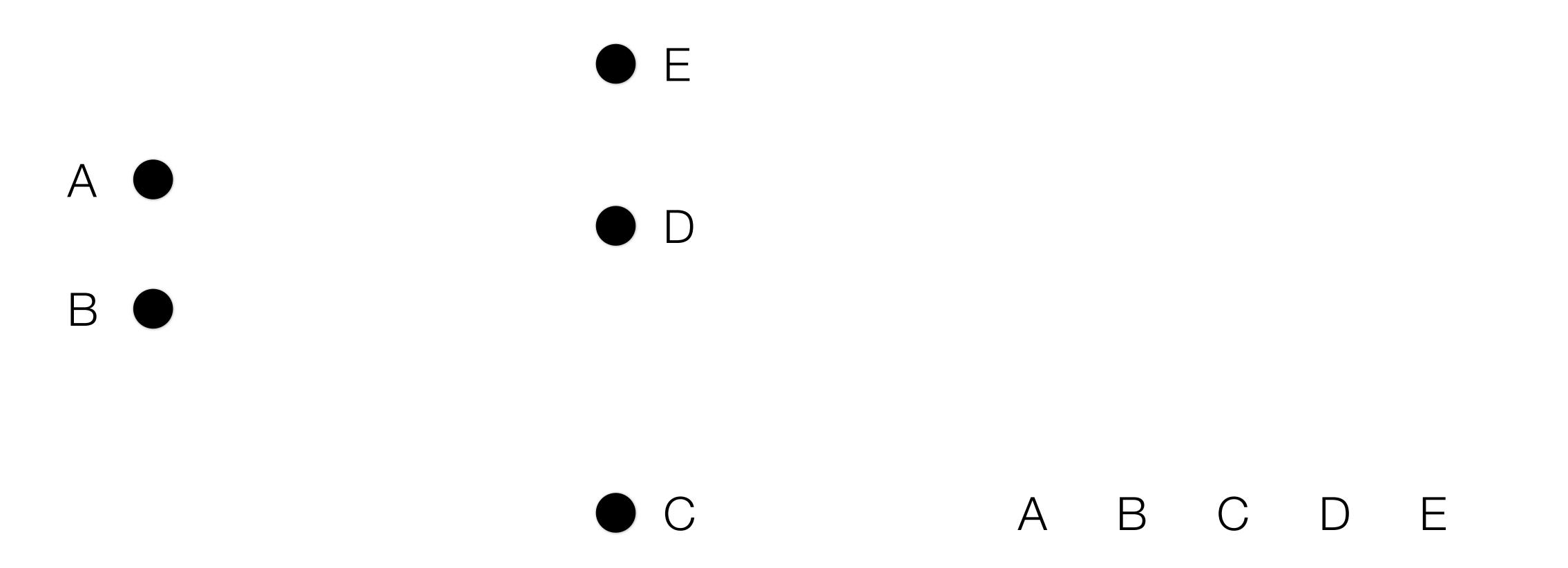
### Dendrogram

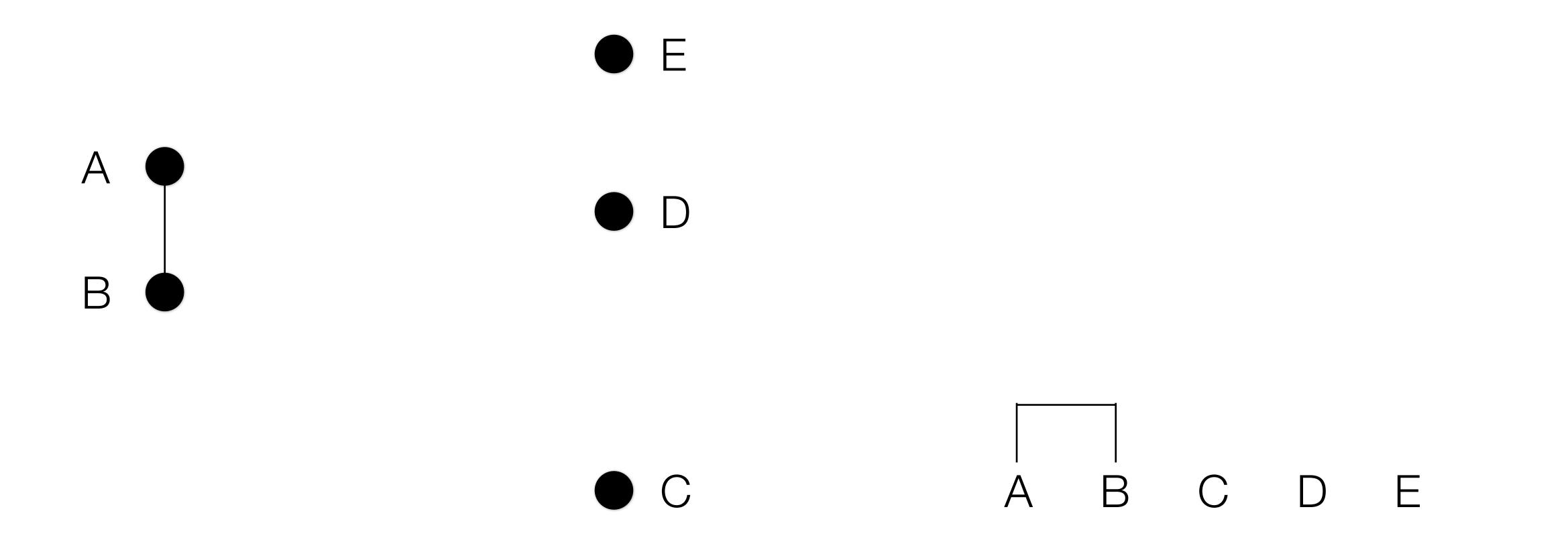
The algorithms described generate a hierarchy of clusters, which can be visualized with a **dendrogram**.

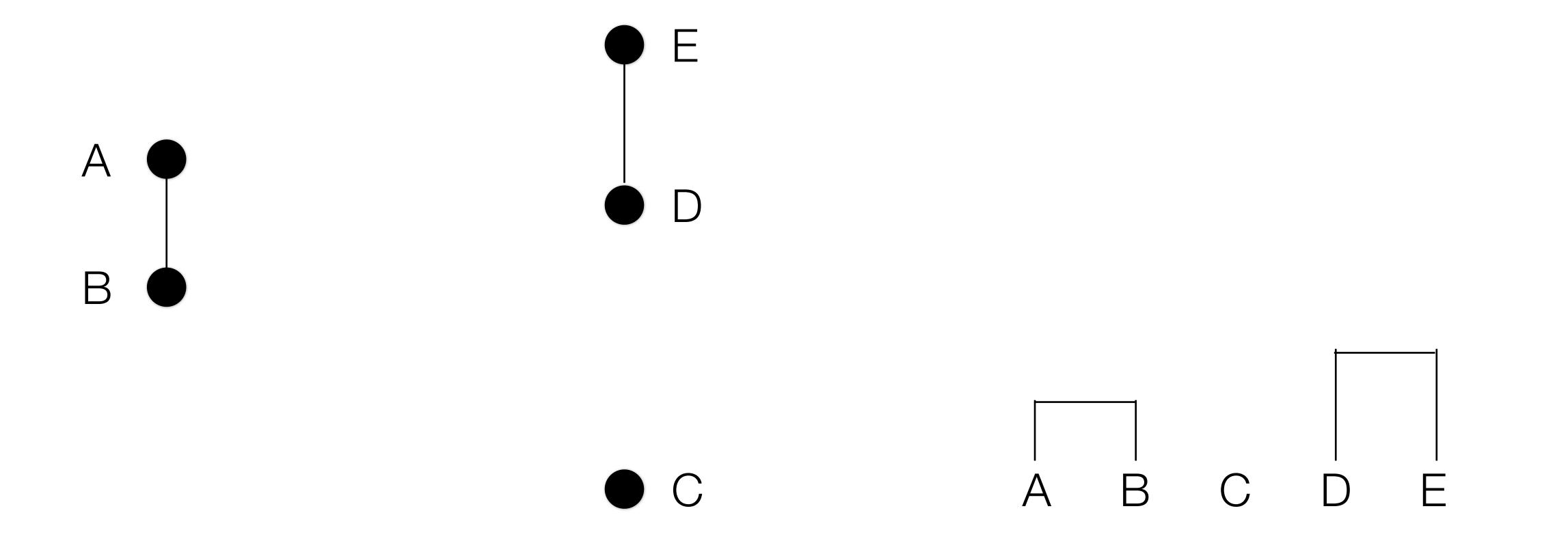


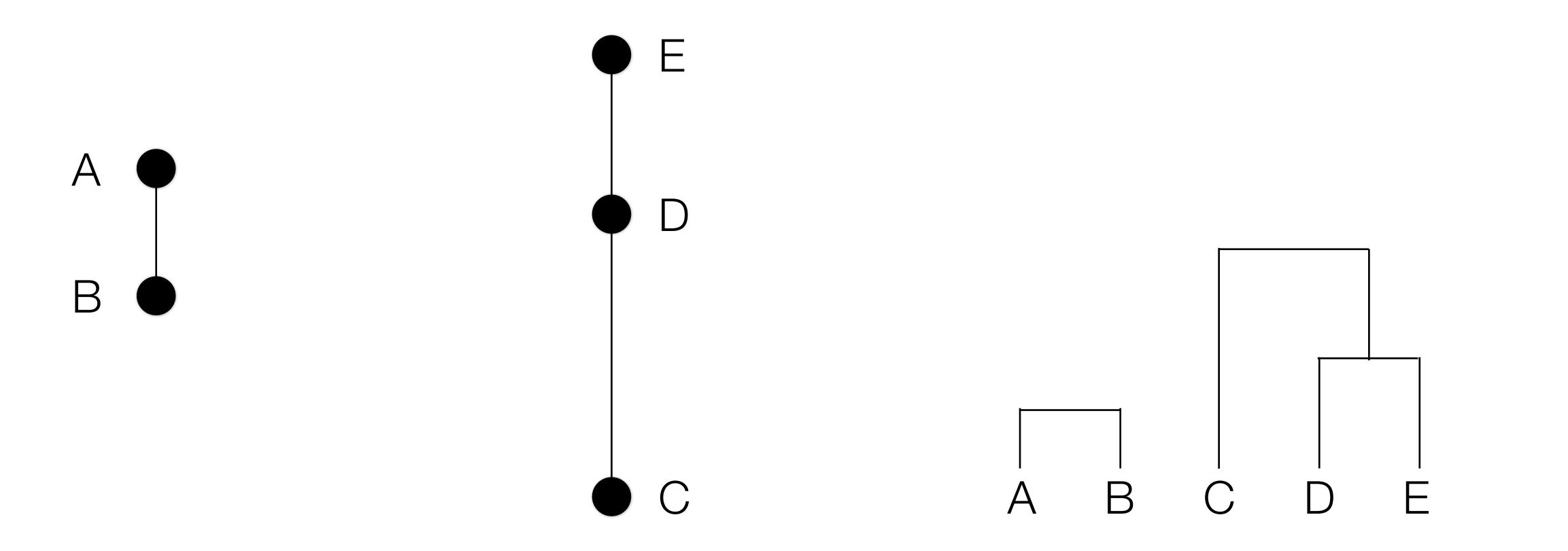
Forsyth & Ponce (2nd ed.) Figure 9.15

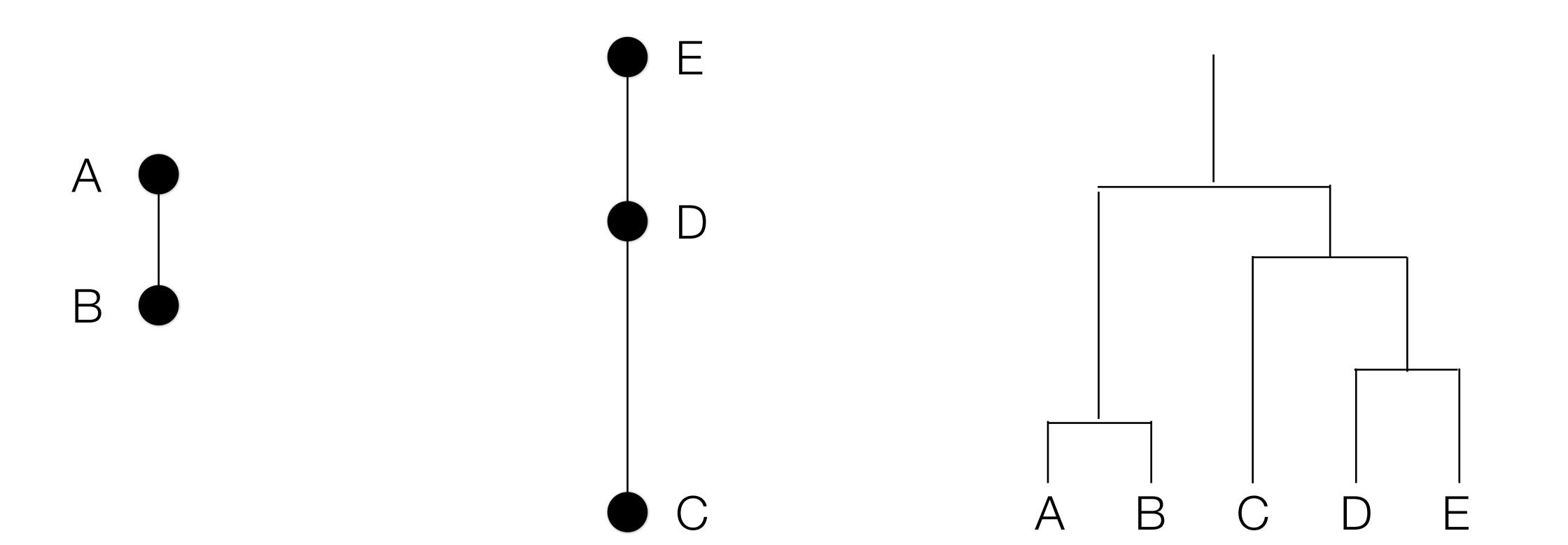












# K-Means Clustering

Assume we know how many clusters there are in the data - denote by K

Each cluster is represented by a cluster center, or mean

Our objective is to minimize the representation error (or quantization error) in letting each data point be represented by some cluster center

Minimize

$$\sum_{i \in clusters} \left\{ \sum_{j \in i^{th} \ cluster} ||x_j - \mu_i||^2 \right\}$$

### K-Means Clustering

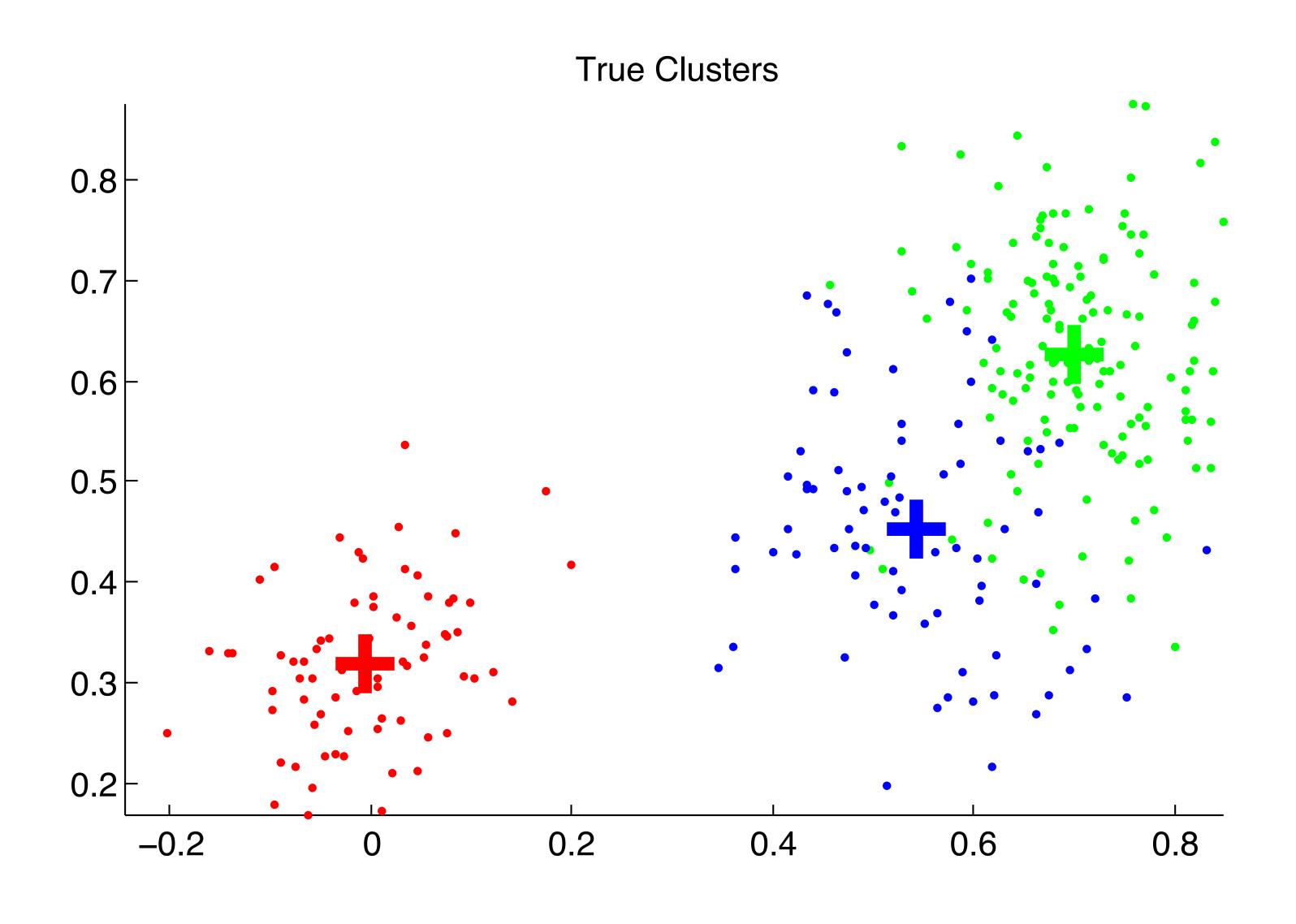
K-means clustering alternates between two steps:

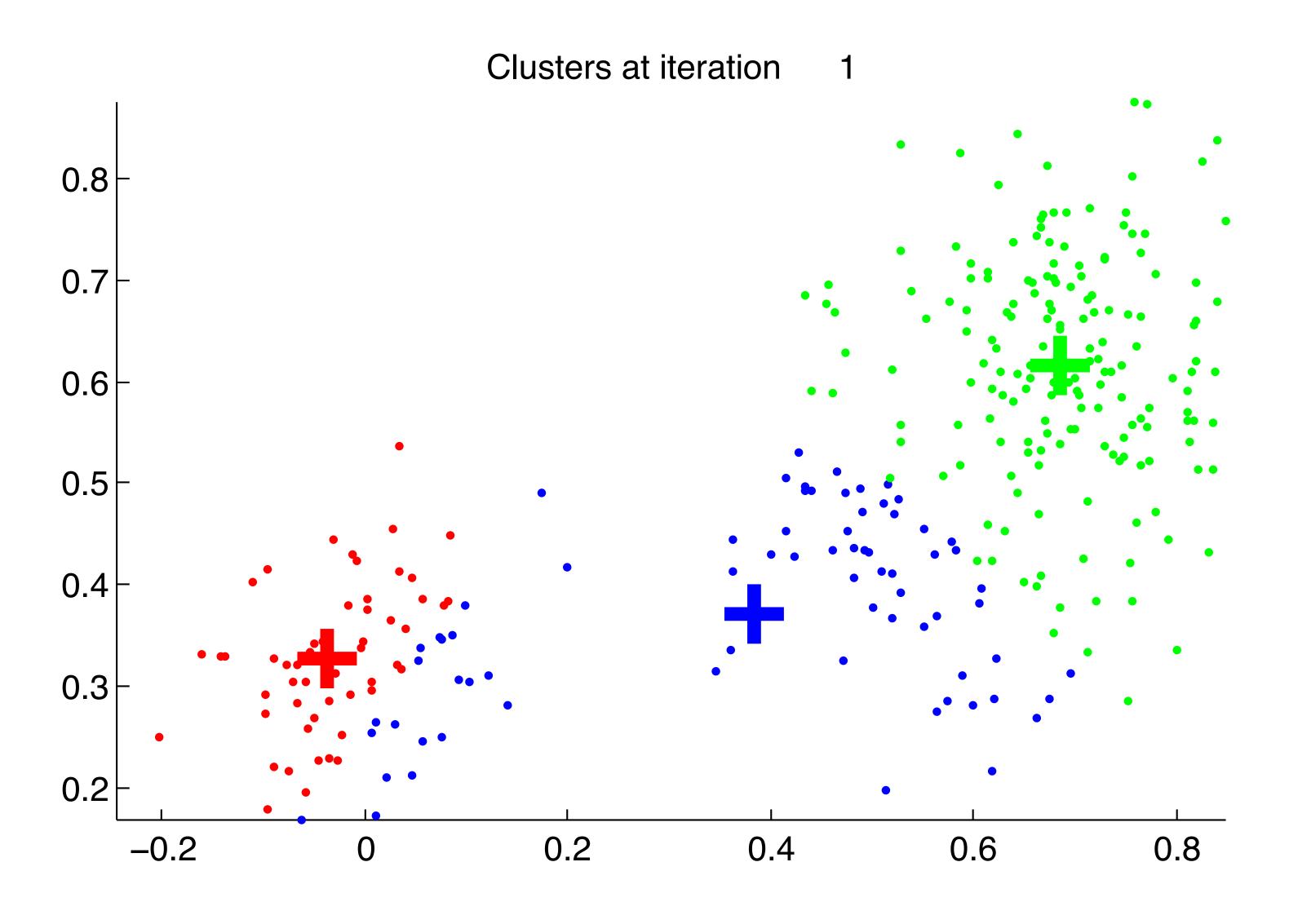
- 1. Assume the cluster centers are known (fixed). Assign each point to the closest cluster center.
- 2. Assume the assignment of points to clusters is known (fixed). Compute the best center for each cluster, as the mean of the points assigned to the cluster.

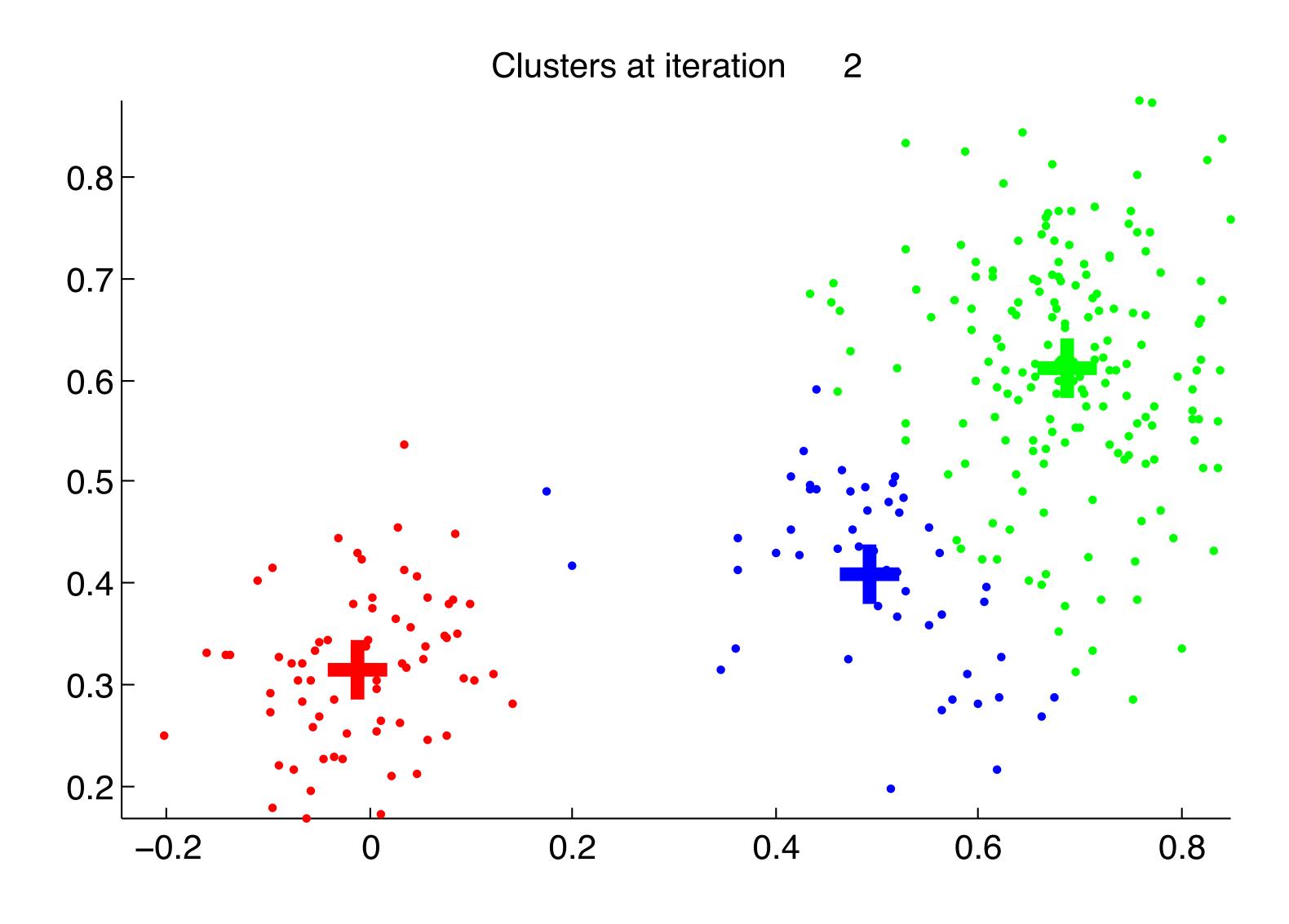
The algorithm is initialized by choosing K random cluster centers

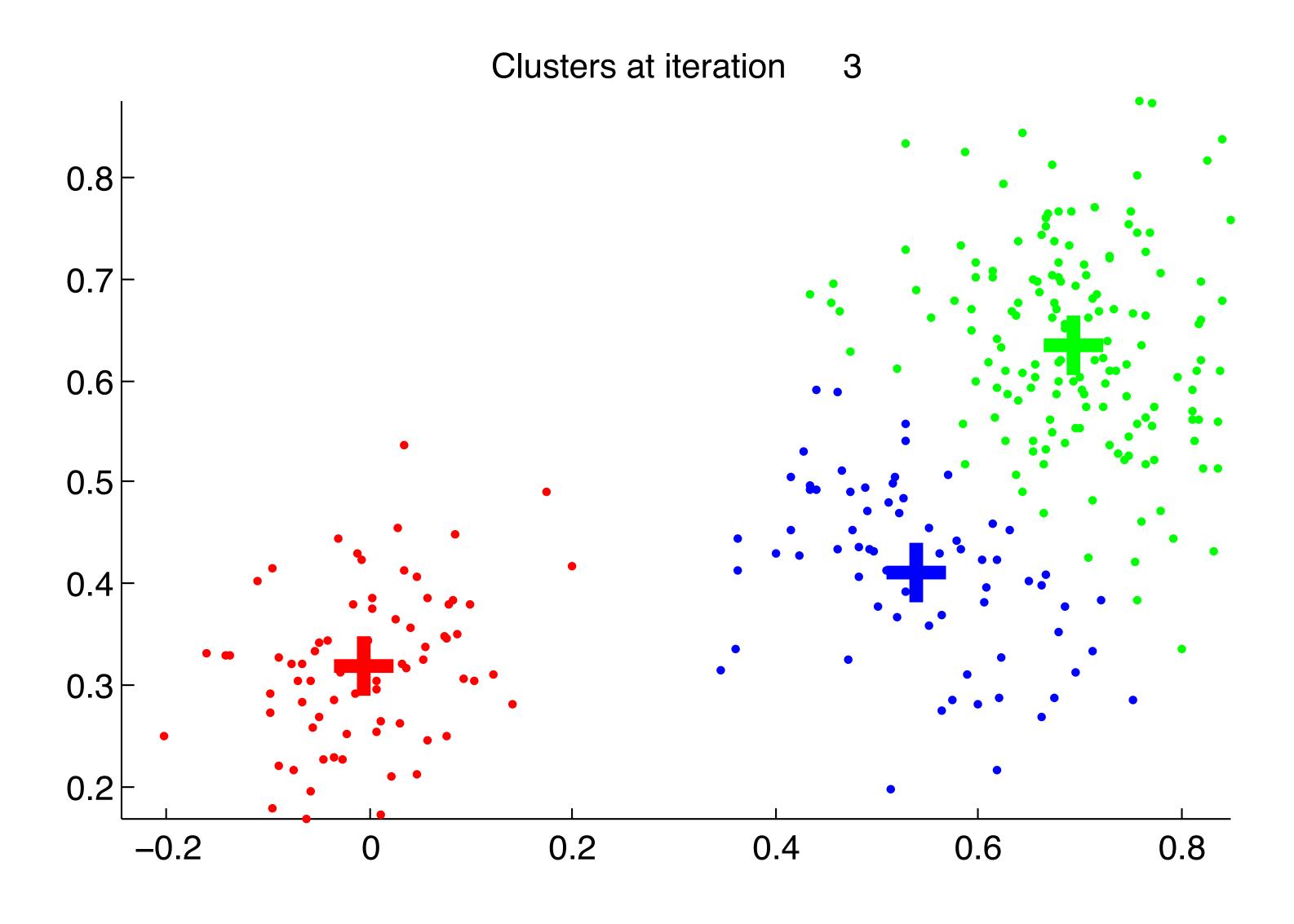
K-means converges to a local minimum of the objective function

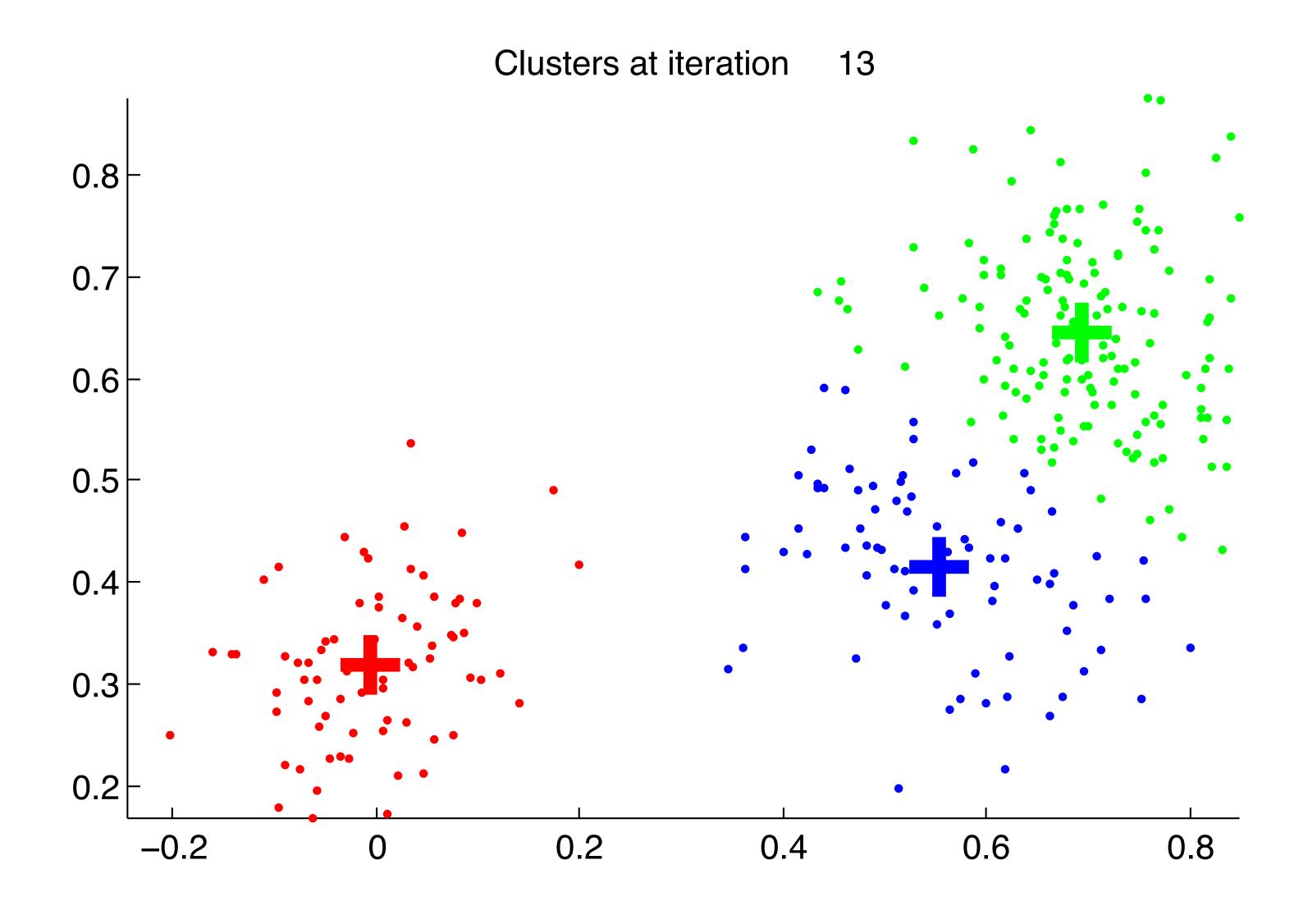
Results are initialization dependent











# Example 2: Mixed Vegetables



Original Image



Segmentation Using Colour

K-means using colour alone, 11 segments

# Example 2: Mixed Vegetables







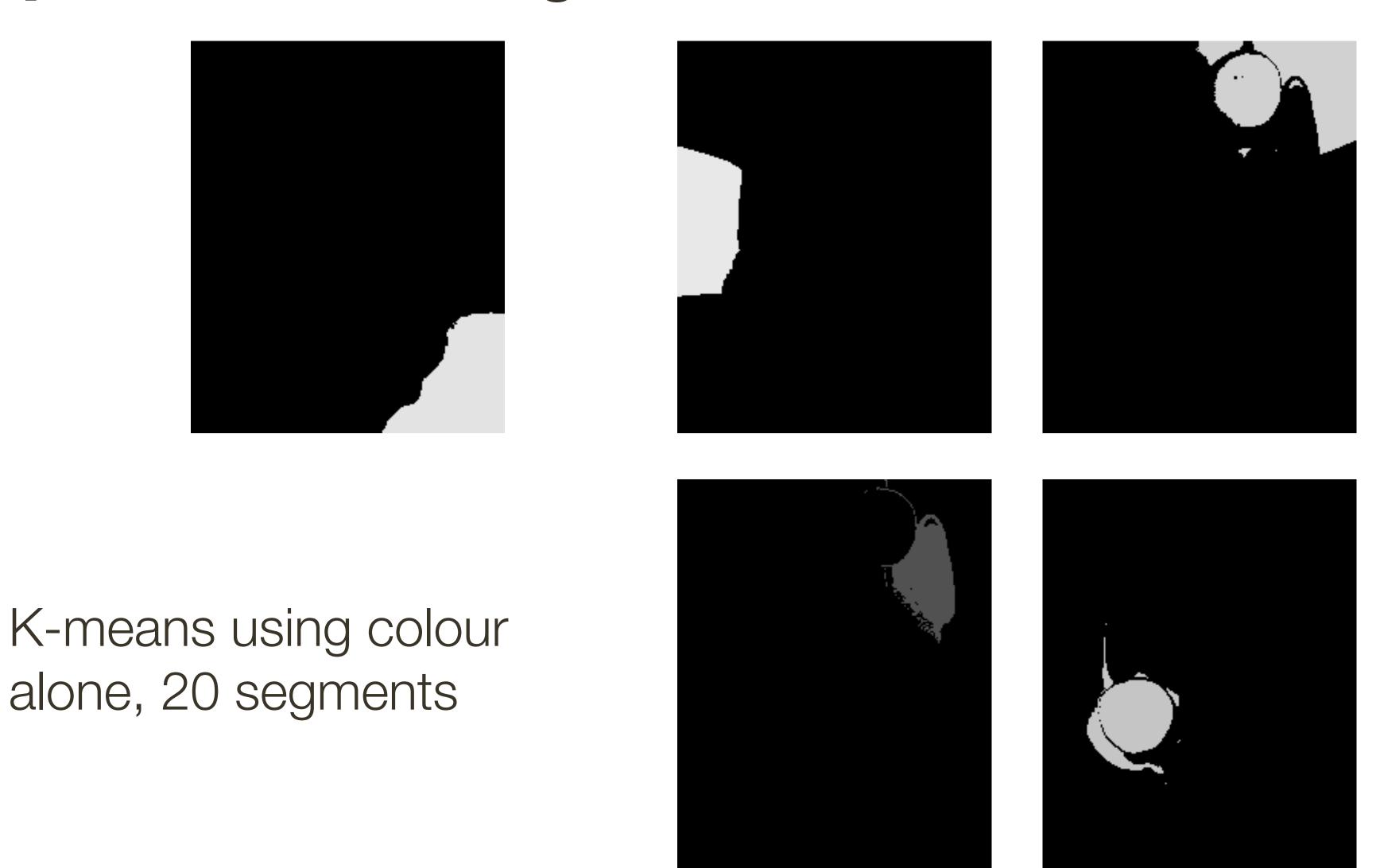
K-means using colour alone, 11 segments





Forsyth & Ponce (2nd ed.) Figure 9.18

### Example 2: Mixed Vegetables



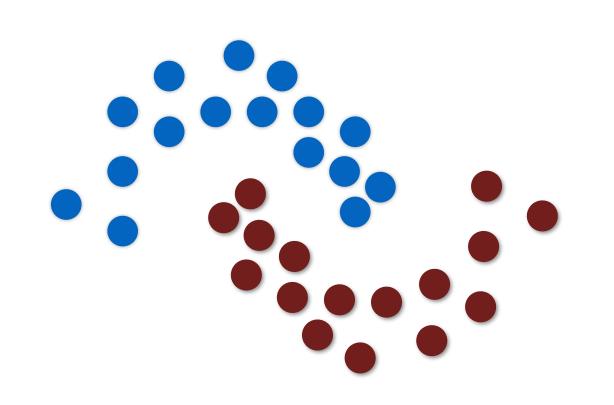
Forsyth & Ponce (2nd ed.) Figure 9.19

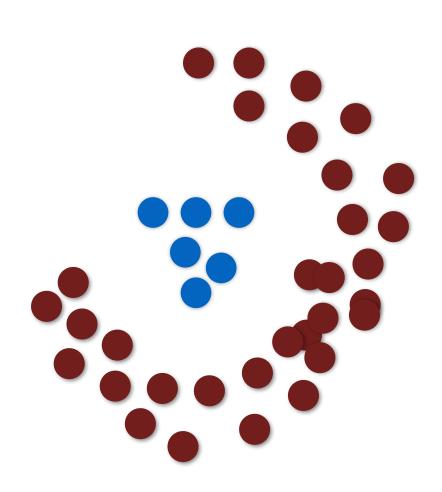
#### An Exercise

Sketch an example of a 2D dataset for which agglomerative clustering performs well (finds the two true clusters) but K-means clustering fails.

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Sketch an example of a 2D dataset for which agglomerative clustering performs well (finds the two true clusters) but K-means clustering fails.





#### Discussion of K-Means

#### Advantages:

- Algorithm always converges
- Easy to implement

#### Disadvantages:

- The number of classes, K, needs to be given as input
- Algorithm doesn't always converge to the (globally) optimal solution
- Limited to compact/spherical clusters

### Segmentation by Clustering

We just saw a simple example of segmentation based on colour and position, but segmentation typically makes use of a richer set of features.

- texture
- corners, lines, ...
- geometry (size, orientation, ...)

Suppose we represent an image as a weighted graph.

Any pixels that are neighbours are connected by an edge.

Each edge has a weight that measures the similarity between the pixels

- can be based on colour, texture, etc.
- low weights → similar, high weights → different

We will segment the image by performing an agglomerative clustering guided by this graph.

Recall that we need to define the inter-cluster distance for agglomerative clustering. Let

$$d(C_1, C_2) = \min_{v_1 \in C_1, v_2 \in C_2, (v_1, v_2) \in \epsilon} w(v_1, v_2)$$

We also need to determine when to stop merging.

Denote the 'internal difference' of a cluster as the largest weight in the minimum spanning tree of the cluster, M(C):

$$int(C) = \max_{e \in M(C)} w(e)$$

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$$int(C) = \max_{e \in M(C)} w(e)$$

This is not going to work for small clusters:  $int(C) + \tau(C)$ 

where 
$$\tau(C) = \frac{k}{|C|}$$

Algorithm: (Felzenszwalb and Huttenlocher, 2004)

Make each point a separate cluster.

Sort edges in order of non-decreasing weight so that  $w(e_1) \ge w(e_2) \ge \cdots \ge w(e_r)$ 

For i = 1 to r

If both ends of  $e_i$  lie in the same cluster

Do nothing

Else

One end is in cluster  $C_l$  and the other is in cluster  $C_m$ 

If 
$$d(C_l, C_m) \leq MInt(C_l, C_m)$$

Merge  $C_l$  and  $C_m$  Report the remaining set of clusters.

Report the remaining set of clusters.





### Summary

To use standard clustering techniques we must define an **inter-cluster** distance measure

A dendrogram visualizes a hierarchical clustering process

K-means is a clustering technique that iterates between

- 1. Assume the cluster centers are known. Assign each point to the closest cluster center.
- 2. Assume the assignment of points to clusters is known. Compute the best cluster center for each cluster (as the mean).

**K-means** clustering is initialization dependent and converges to a local minimum

# Thank you!