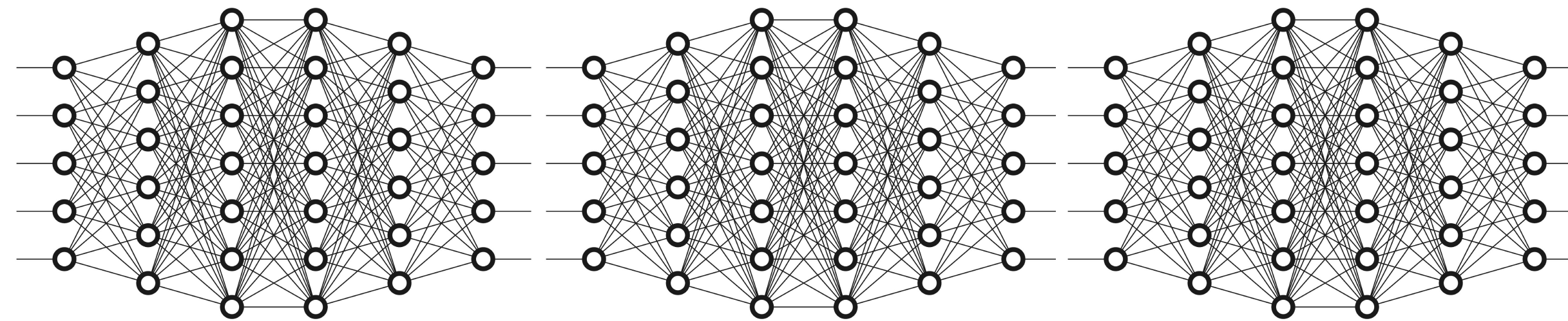# CPSC 425: Computer Vision

Lecture 31: Convolutional Neural Networks

Menu for Today (**November 25, 2020**)

Topics:

— Convolutional Layers   — Pooling Layer

Redings:

— **Today's** Lecture: N/A

— **Next** Lecture: N/A

Reminders:

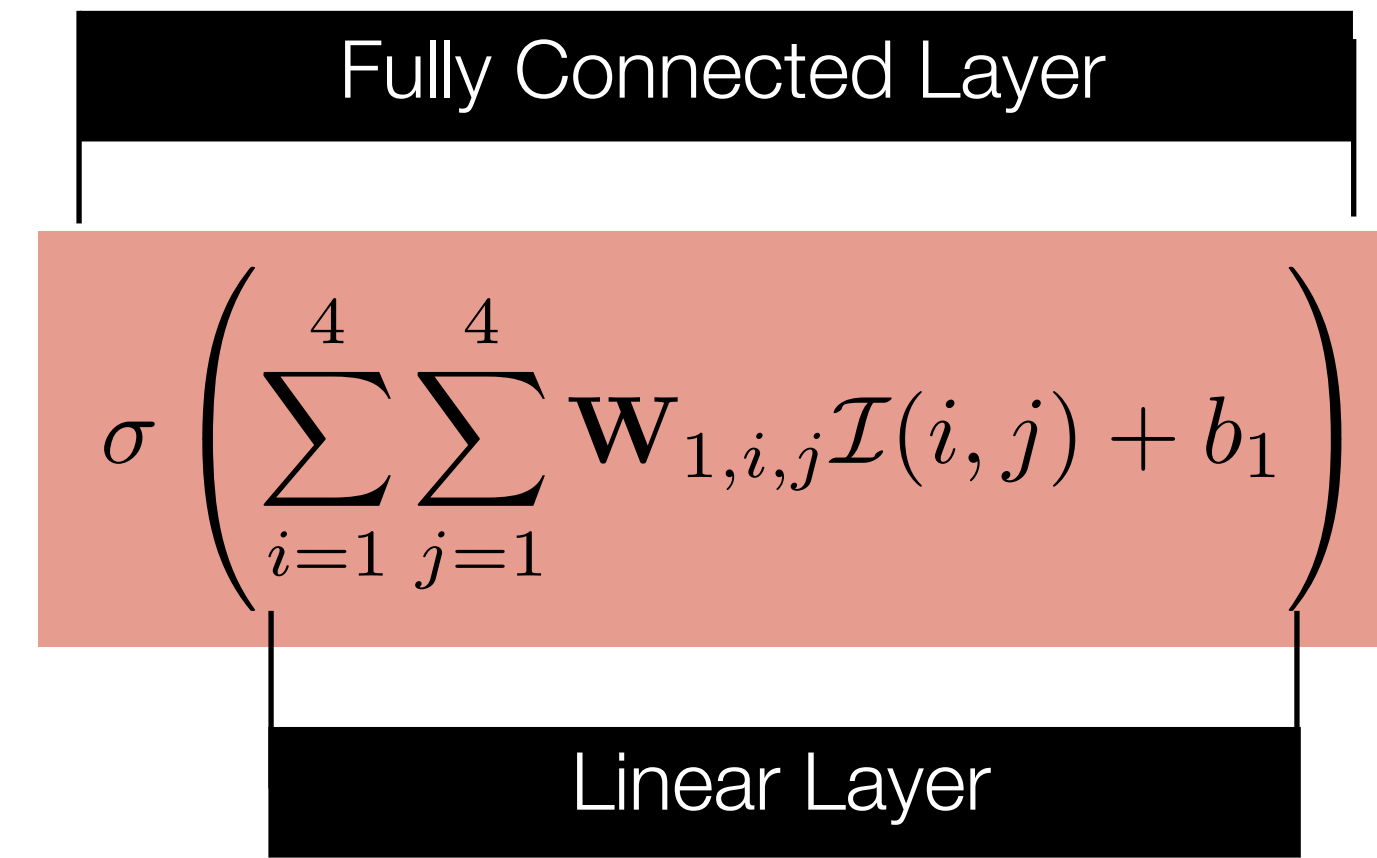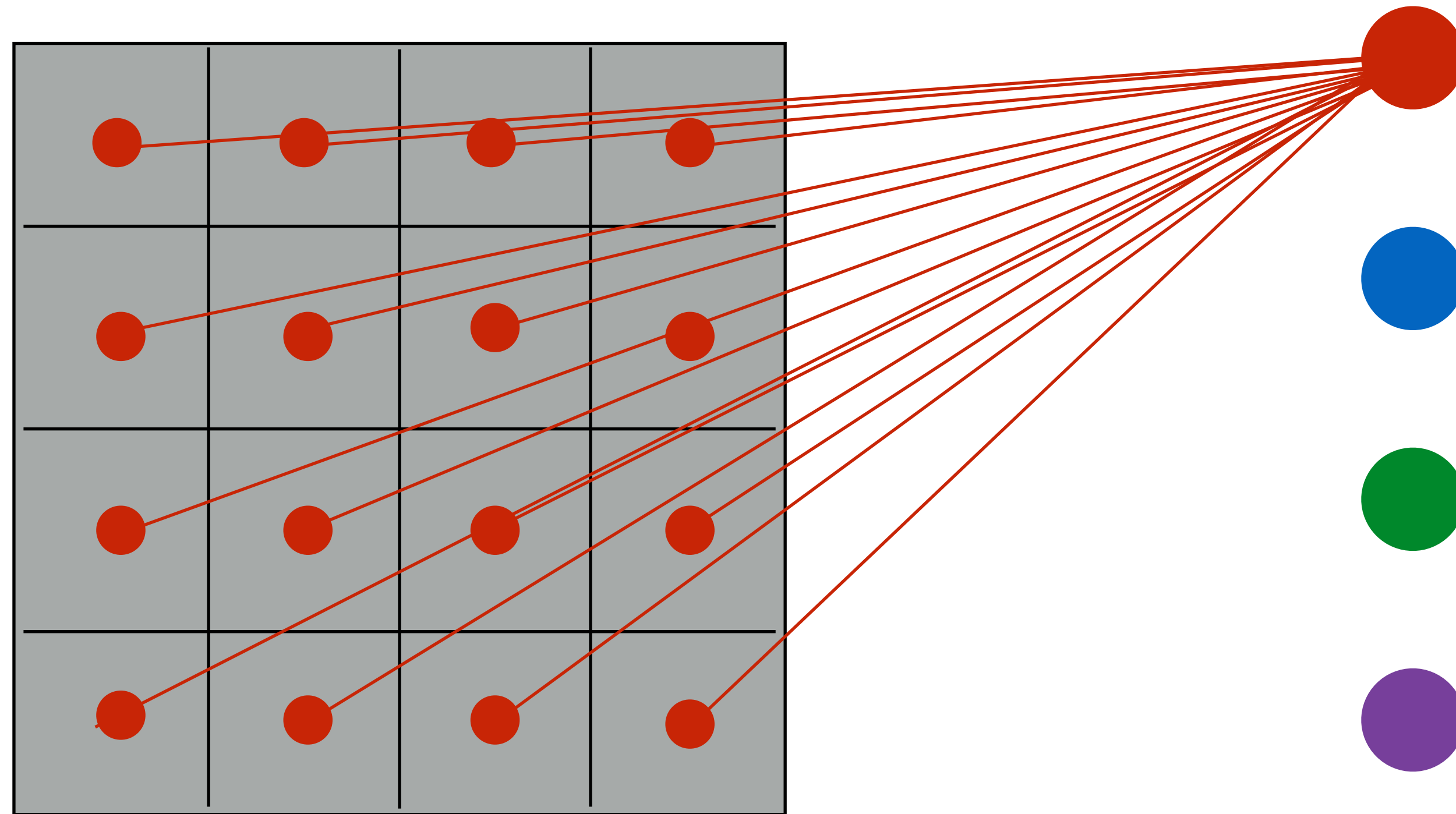— **Assignment 6**: Deep Learning due **Wednsday, December 2nd**

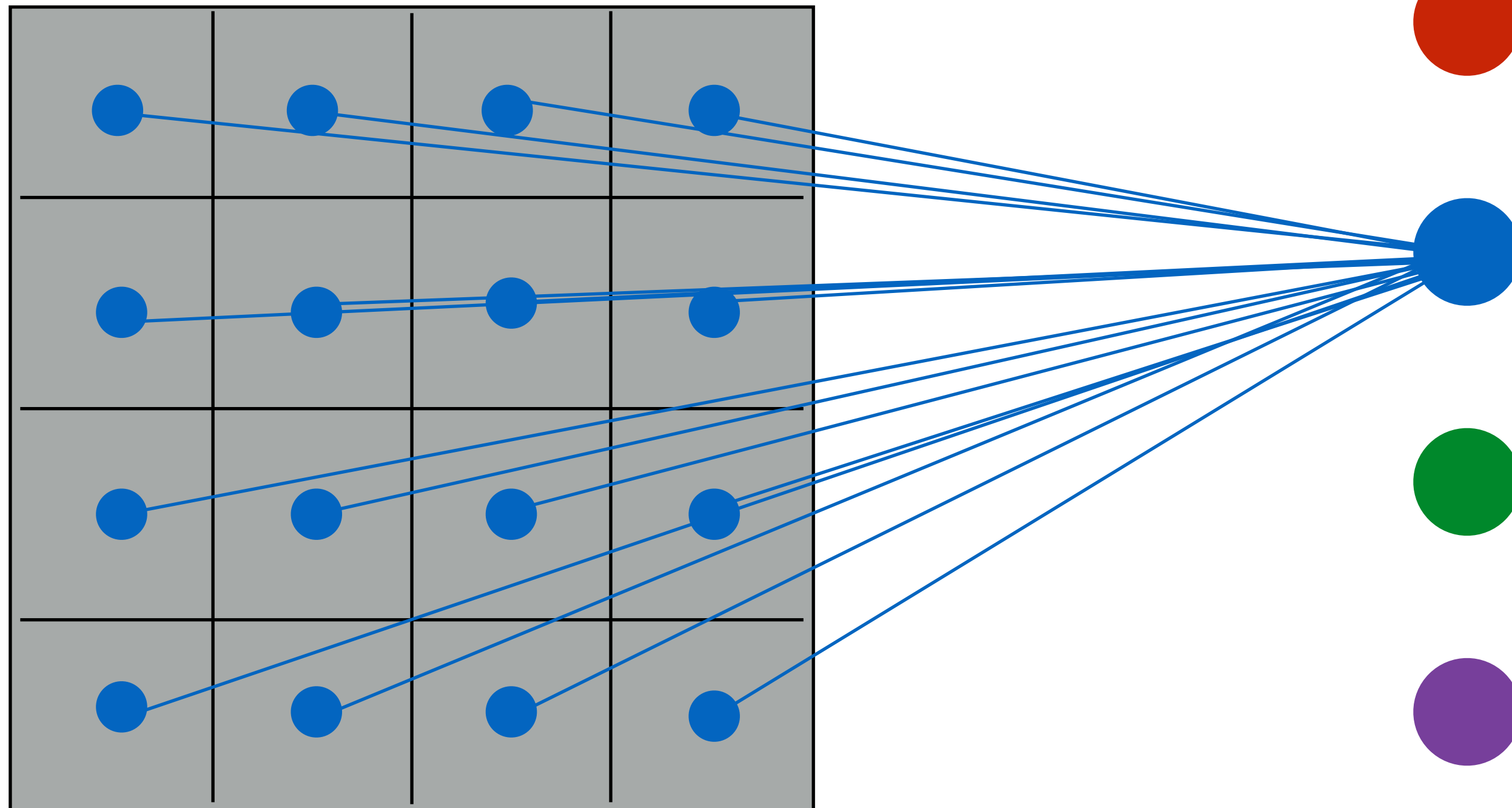# Today's "**fun**" Example: Yolo Object Detector

Today's "**fun**" Example: Yolo Object Detector

Fully Connected Layer

Fully Connected Layer

$$\sigma \left(\sum_{i=1}^{4} \sum_{j=1}^{4} \mathbf{W}_{1,i,j} \mathcal{I}(i,j) + b_1 \right)$$

$$\sigma \left(\sum_{i=1}^{4} \sum_{j=1}^{4} \mathbf{W}_{2,i,j} \mathcal{I}(i,j) + b_2 \right)$$
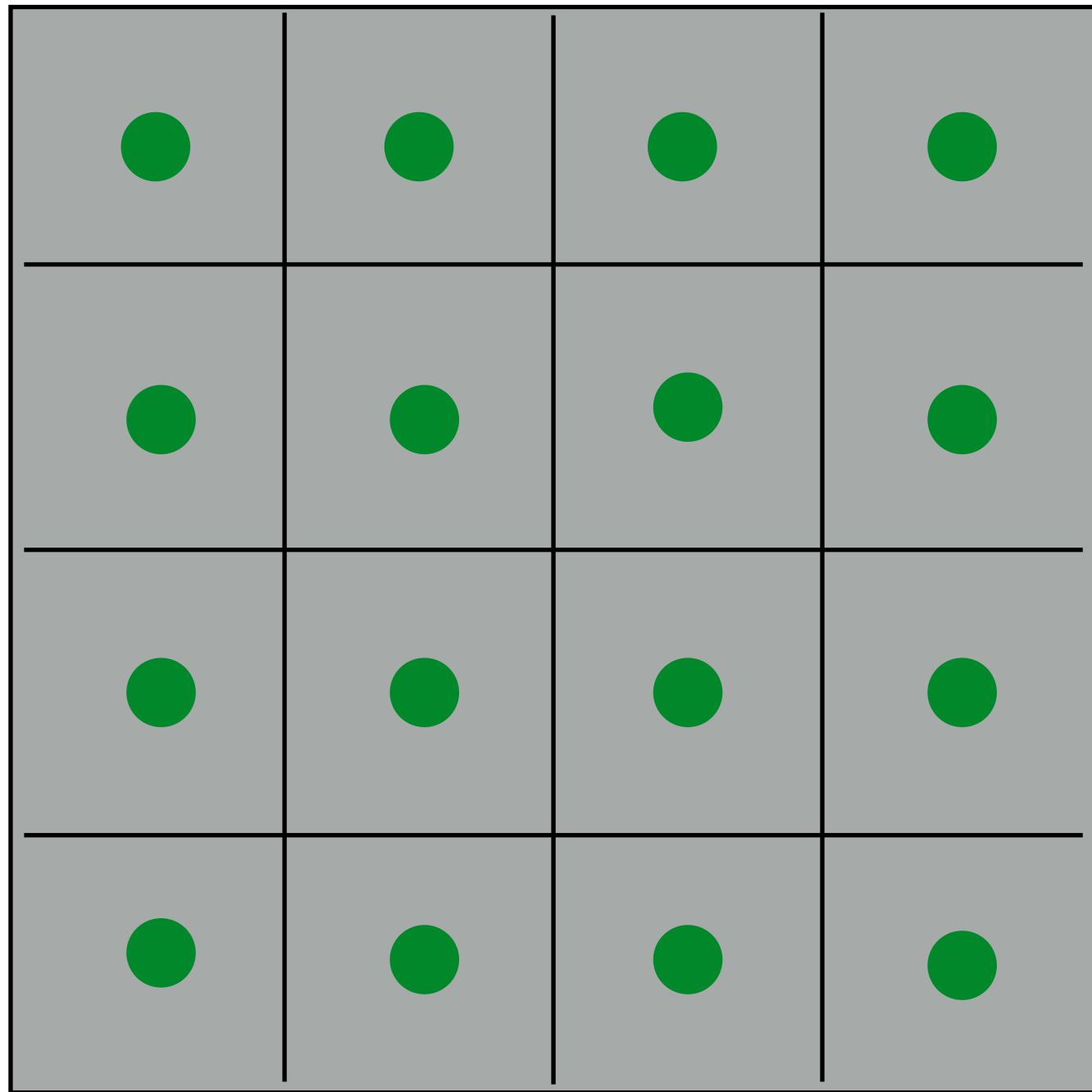
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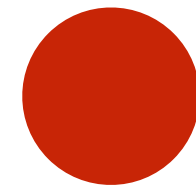
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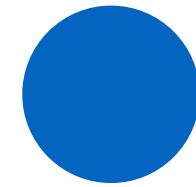$$\sigma \left(\sum_{i=1}^{4} \sum_{j=1}^{4} \mathbf{W}_{2,i,j} \mathcal{I}(i,j) + b_2 \right)$$

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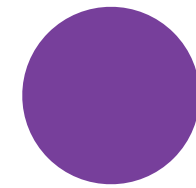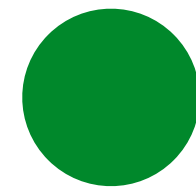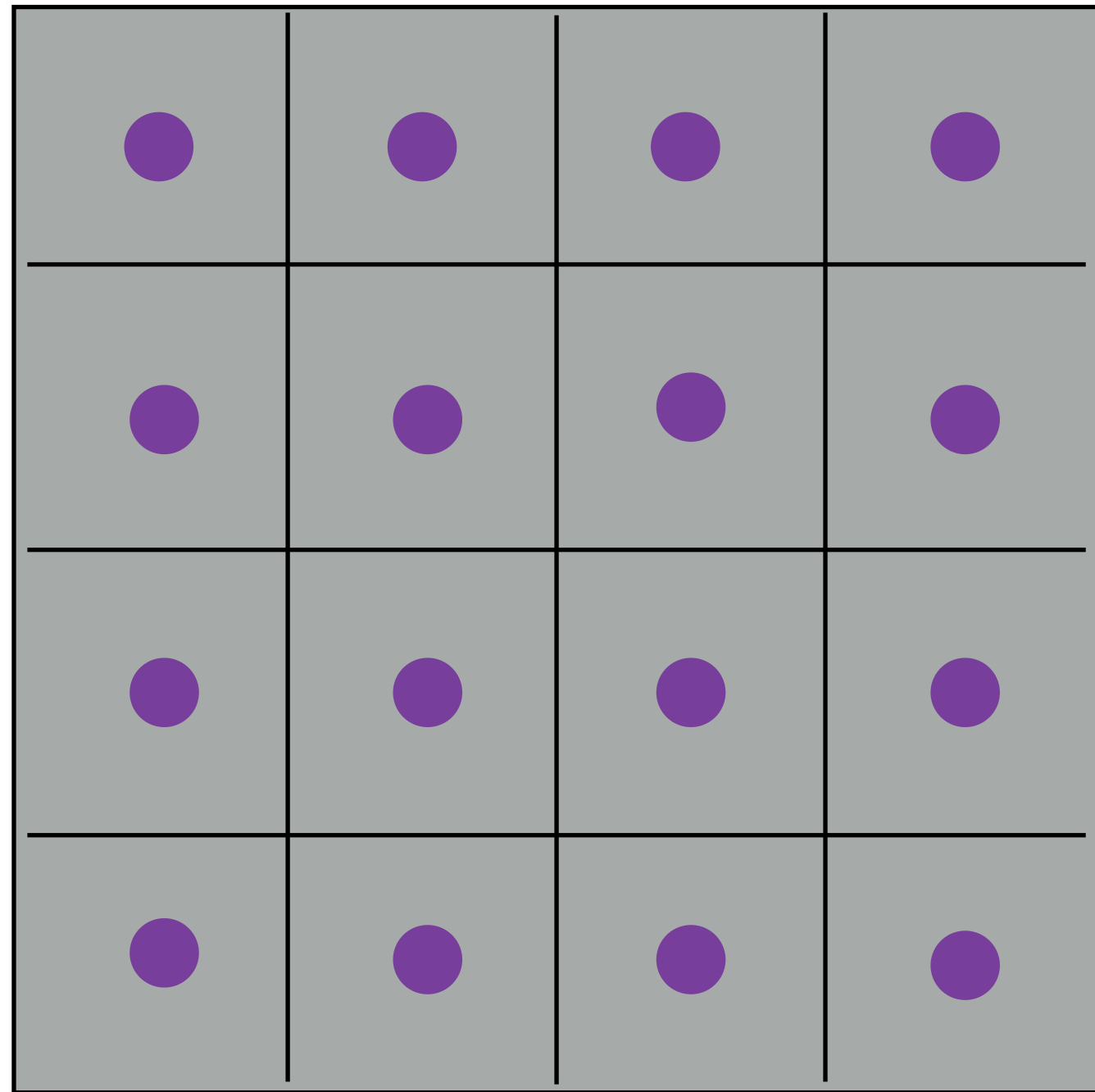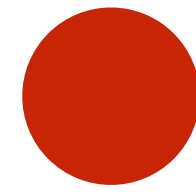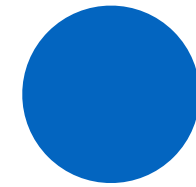
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4 x 4 + 1 = 15

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Locally Connected Layer

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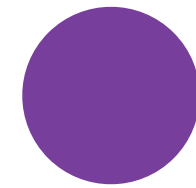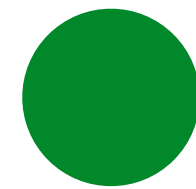
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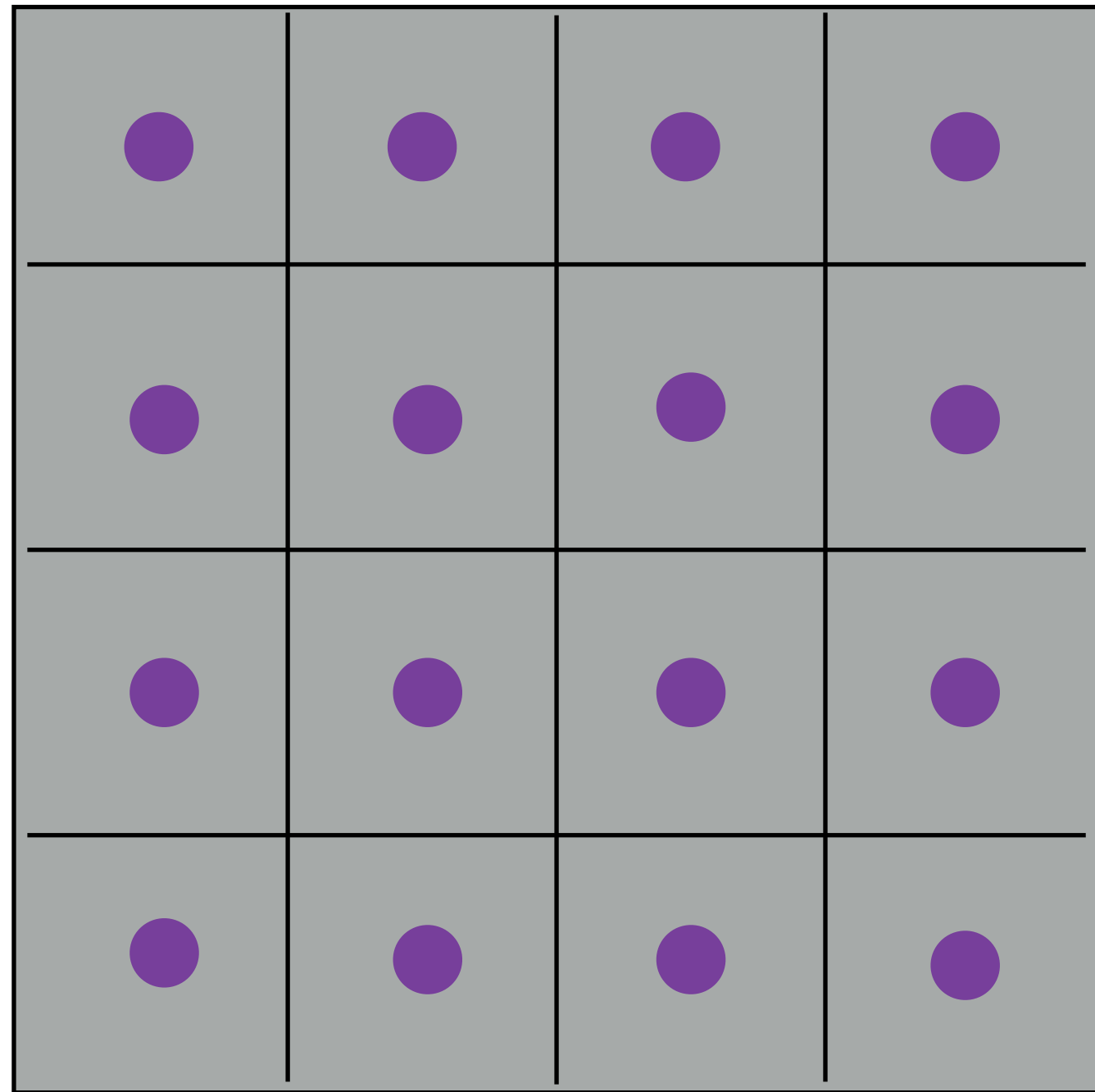$$\sigma \left(\sum_{i=1}^{3} \sum_{j=1}^{3} \mathbf{W}_{2,i,j} \mathcal{I}(i+1,j) + b_2 \right)$$

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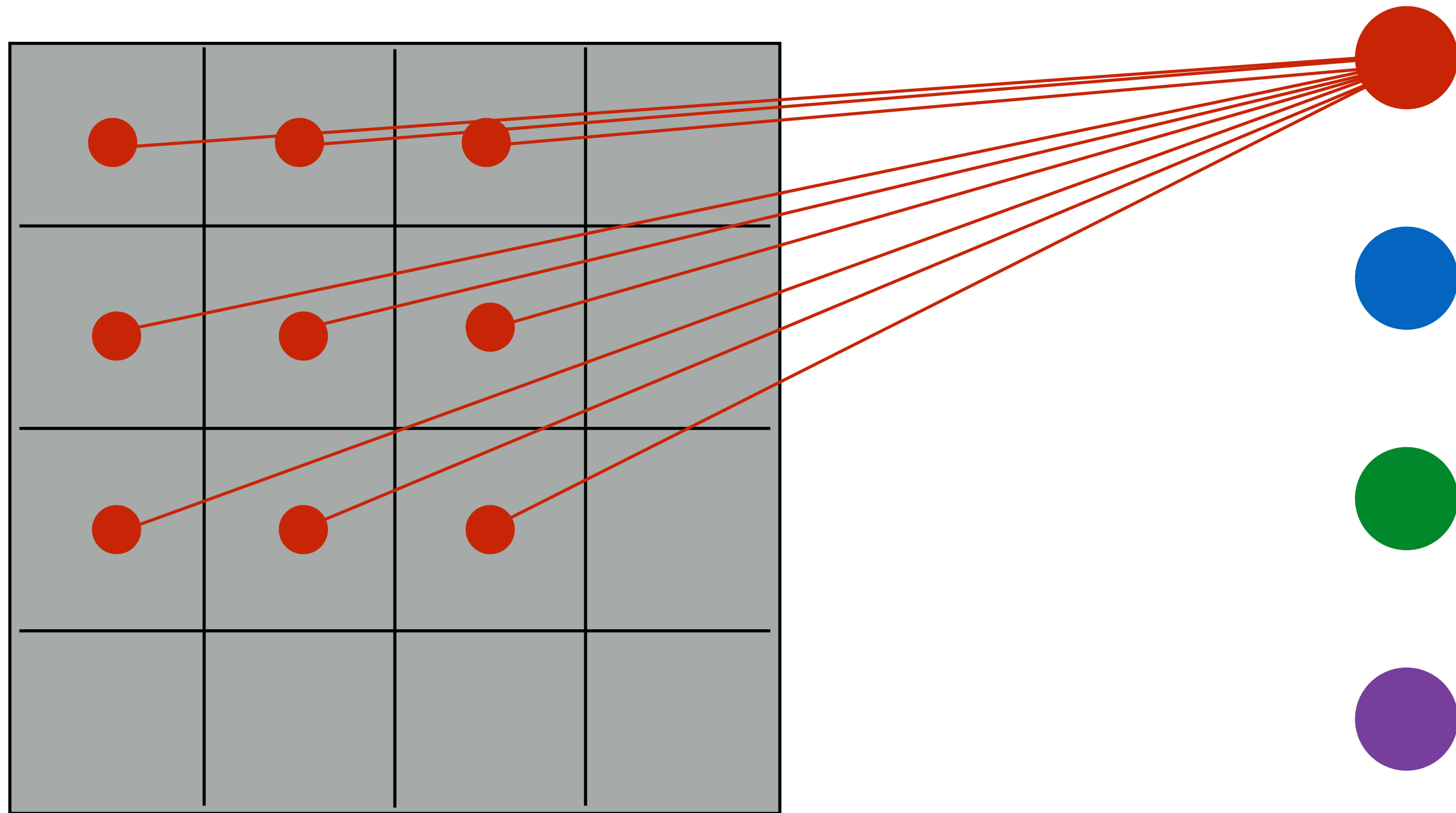
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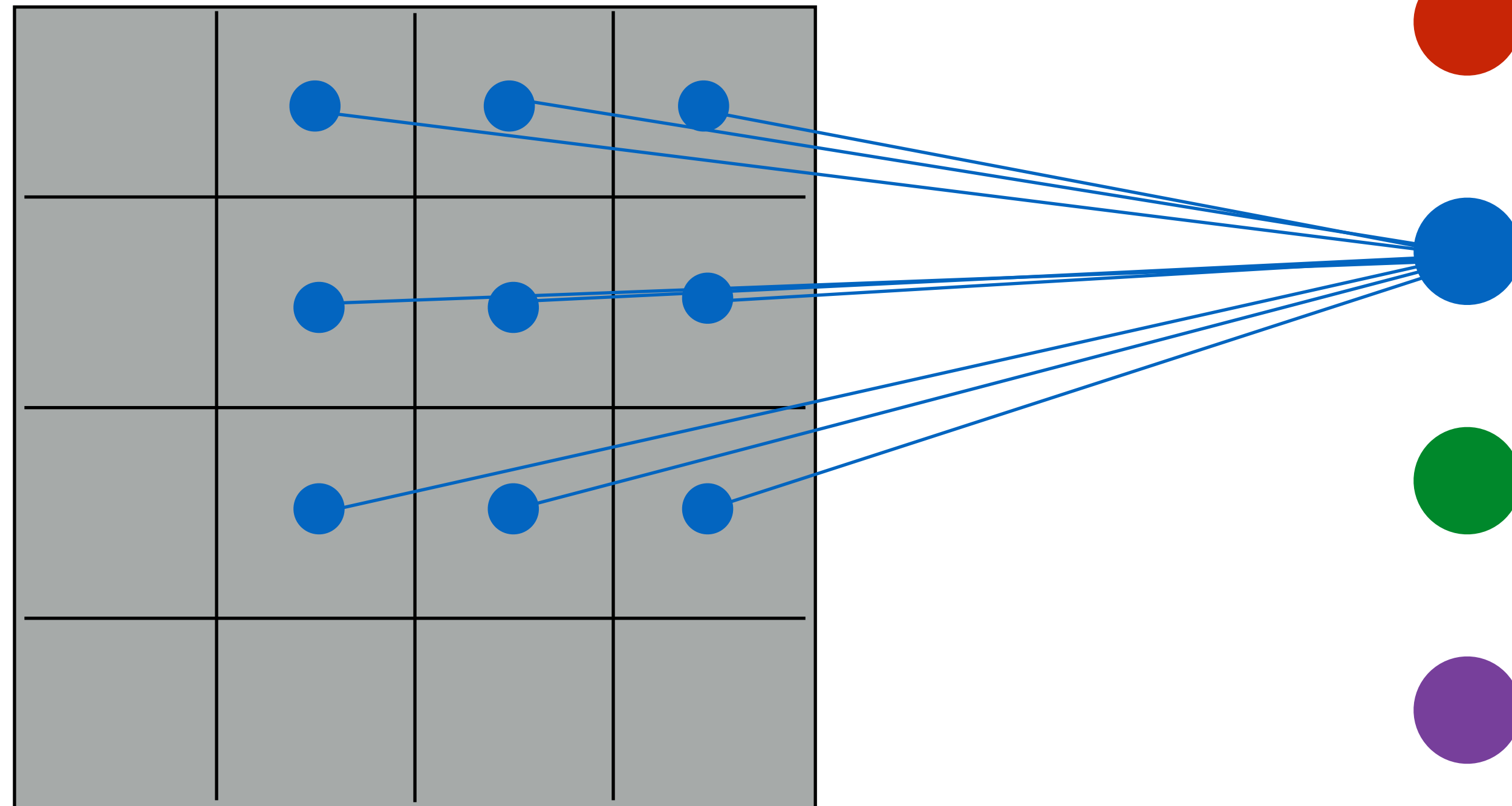
12

Locally Connected Layer

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3 x 3 + 1 = 10

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Locally Connected Layer

Convolutional Layer

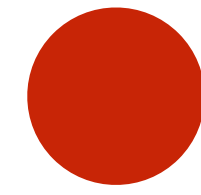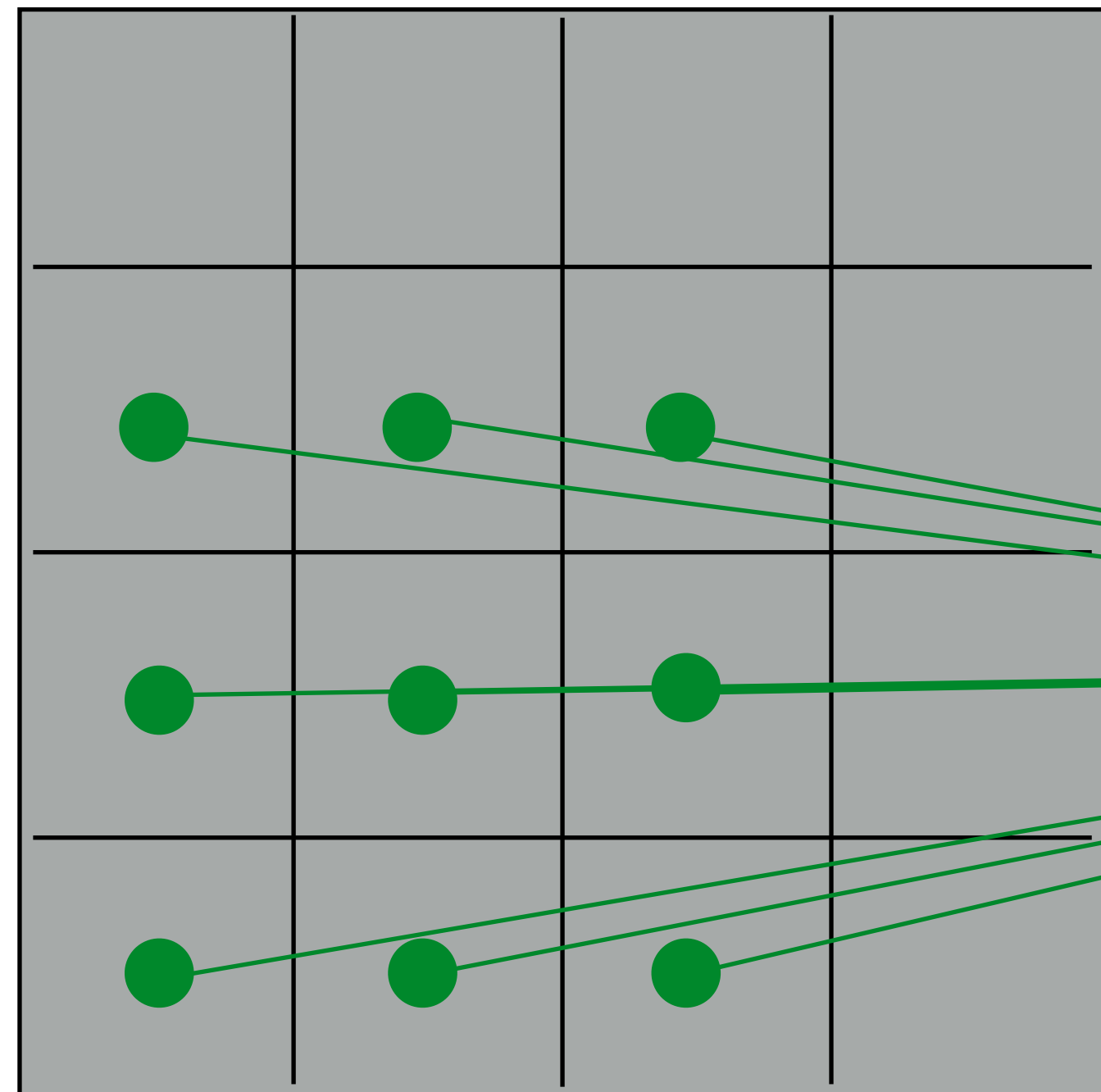$$\sigma \left(\sum_{i=1}^{3} \sum_{j=1}^{3} \mathbf{W}_{i,j} \mathcal{I}(i,j) + b \right)$$
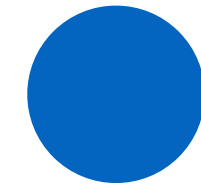
Convolutional Layer

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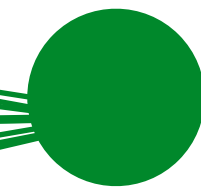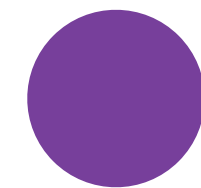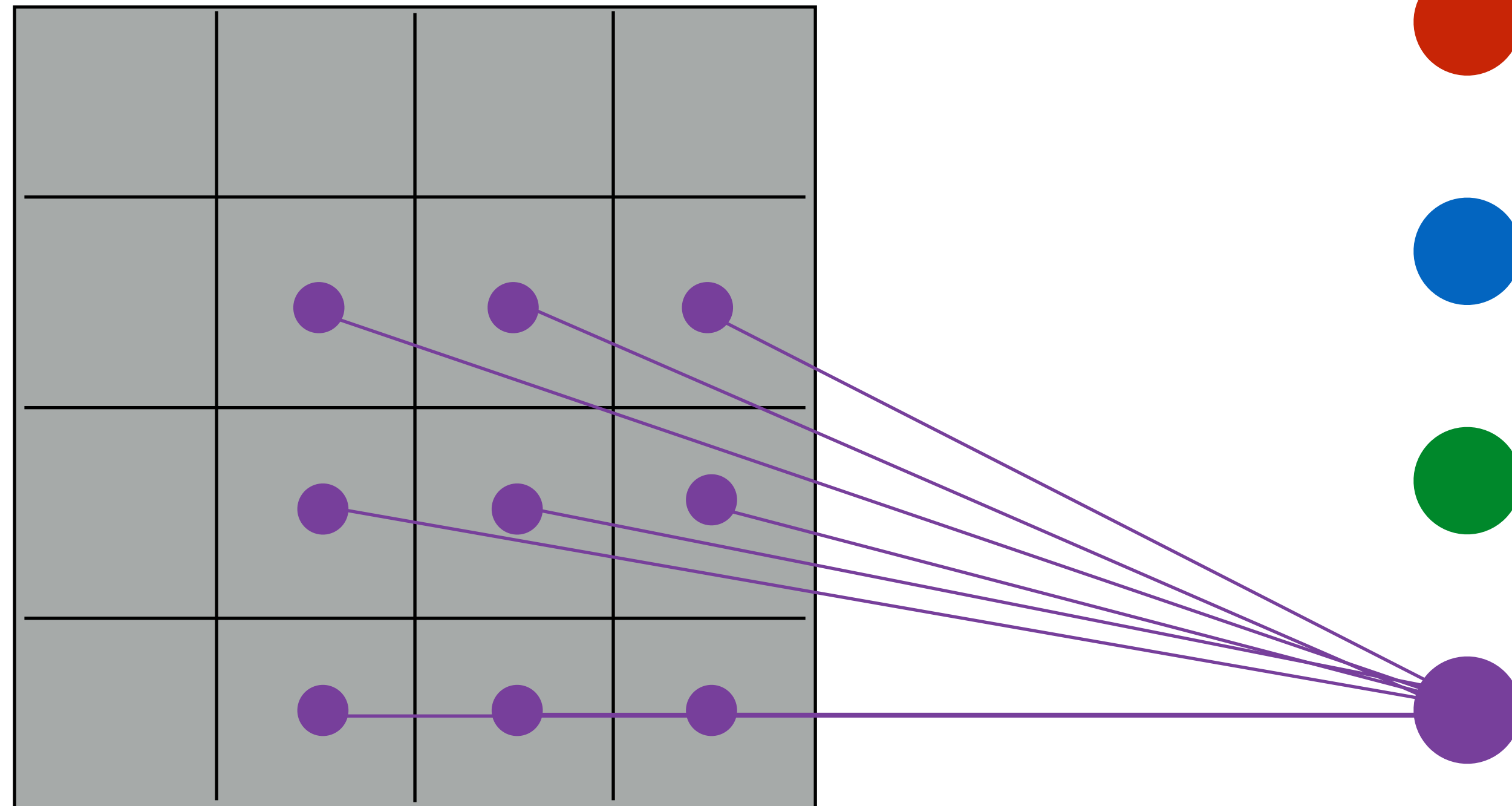# **Convolutional** Layer

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Convolutional Layer

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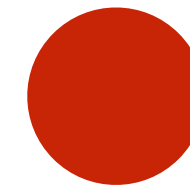$$\sigma \left(\sum_{i=1}^{3} \sum_{j=1}^{3} \mathbf{W}_{i,j} \mathcal{I}(i+1,j) + b \right)$$

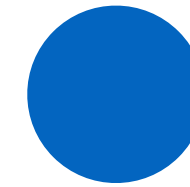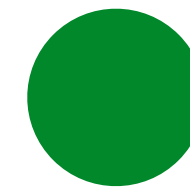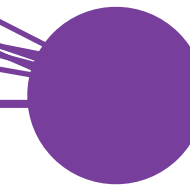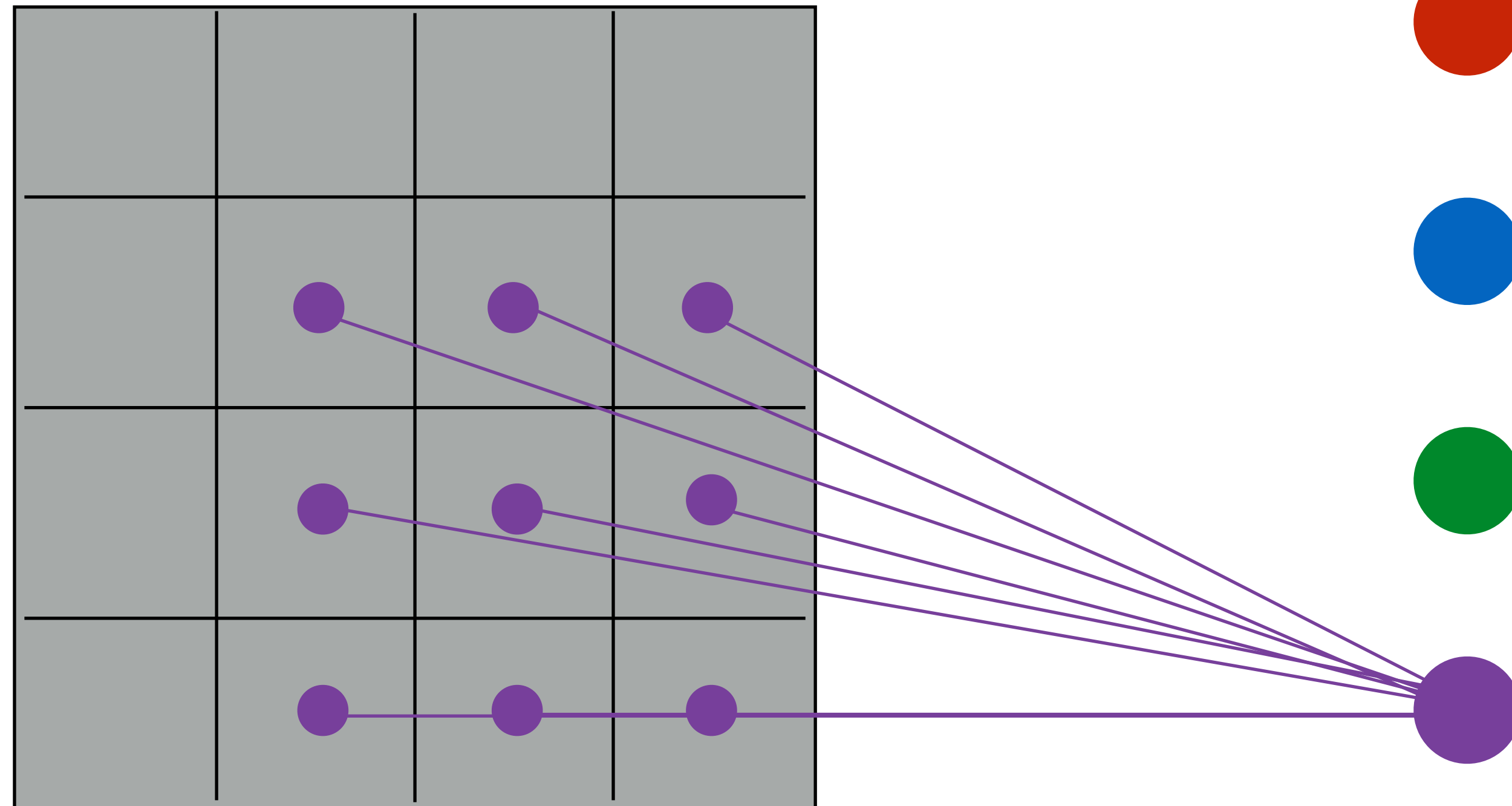$$\sigma \left(\sum_{i=1}^{3} \sum_{j=1}^{3} \mathbf{W}_{i,j} \mathcal{I}(i,j+1) + b \right)$$

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Convolutional Layer

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3 x 3 + 1 = 10

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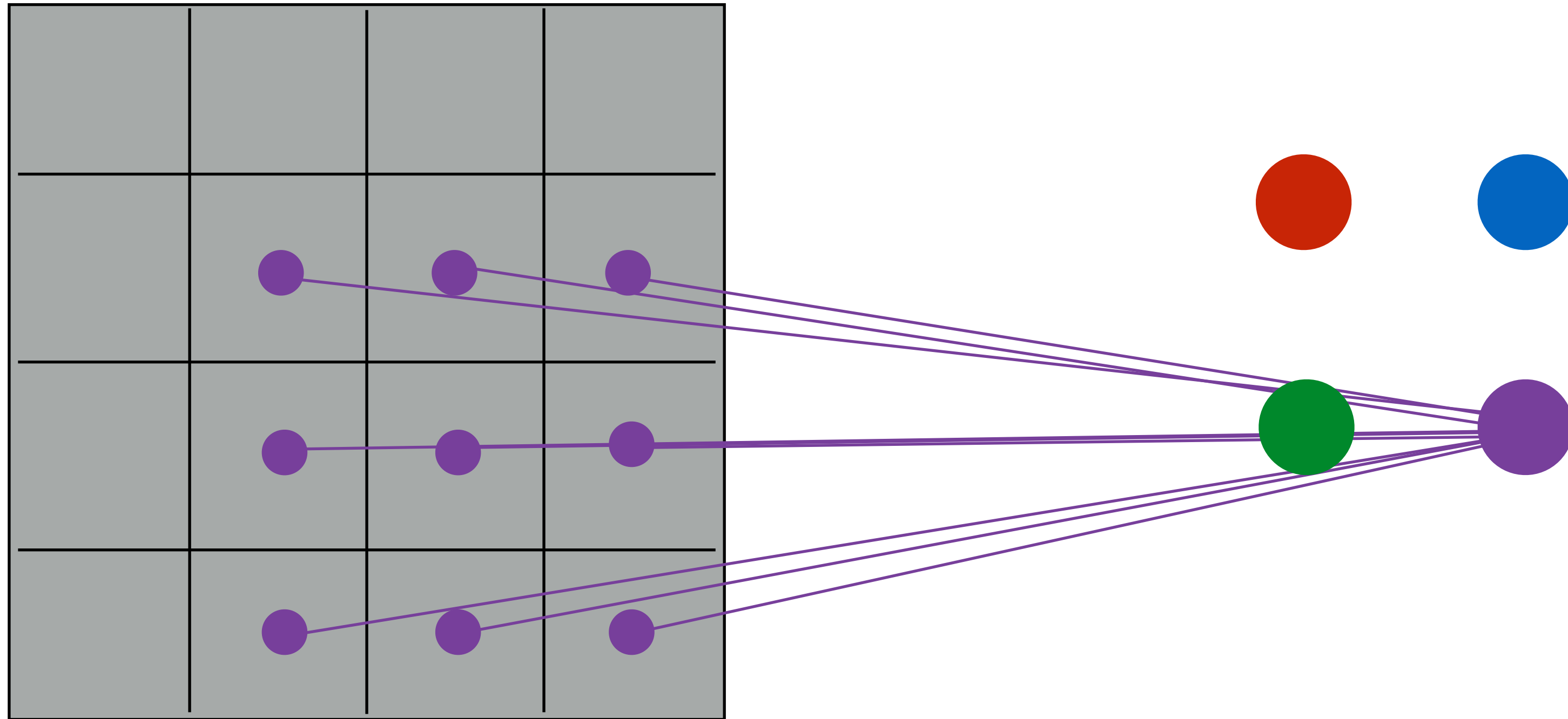
0 x 0 + 0 = 0

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0 x 0 + 0 = 0

Convolutional Layer: Interpretation #1

Multiple neurons that share weights

neurons   **output**

Convolutional Layer: Interpretation #2

One neuron applied as convolution (by shifting)

neurons

output

Convolutional Layer: Interpretation #2

One neuron applied as convolution (by shifting)

neurons

output

Convolutional Layer

Convolutional Layer

Convolutional Layer

Convolutional Layer

Convolutional Layer

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Convolutional Layer: Interpretation #2

One neuron applied as convolution (by shifting)

neurons

output

$$\sigma \left(\sum_{i=1}^{3} \sum_{j=1}^{3} \mathbf{W}_{i,j} \mathcal{I}(i,j) + b \right)$$

Similar to Filter in Convolution / Correlation

Convolution Layer

$$\star \begin{bmatrix} -1 & 0 & 1 \\ -1 & 0 & 1 \\ -1 & 0 & 1 \end{bmatrix} \longrightarrow$$

Convolution Layer

$$\star \begin{bmatrix} 0.11 & 0.11 & 0.11 \\ 0.11 & 0.11 & 0.11 \\ 0.11 & 0.11 & 0.11 \end{bmatrix} \rightarrow$$

Convolutional Layer

Example: 200 x 200 image (small)
x 40K hidden units

Filter size: 10 x 10

of filters: 20

Learn **multiple filters**

* slide from Marc'Aurelio Renzato

Convolutional Layer

Example: 200 x 200 image (small)
x 40K hidden units

Filter size: 10 x 10

of filters: 20

= 2000 parameters

Learn **multiple filters**

Convolutional Layer: Interpretation #2

One neuron applied as convolution (by shifting)

neurons

output

Convolutional Layer: Interpretation #2

One neuron applied as convolution (by shifting)

neurons

output

Convolutional Layer

32 x 32 x 3 **image** (note the image preserves spatial structure)

32 height

32 width

3 depth

Convolutional Layer

32 x 32 x 3 **image**

32 height

32 width

3 depth

5 x 5 x 3 **filter**

Convolve the filter with the image (i.e., "slide over the image spatially, computing dot products")

Convolutional Layer

32 x 32 x **3** **image**

32 height

32 width

3 depth

Filters always extend the full depth of the input volume

5 x 5 x **3** **filter**

Convolve the filter with the image (i.e., "slide over the image spatially, computing dot products"

Convolutional Layer

32 x 32 x 3 **image**

5 x 5 x 3 **filter** ($\mathbf{W}$)

1 number: the result of taking a dot product between the filter and a small 5 x 5 x 3 part of the image

$$\mathbf{W}^T\mathbf{x} + b, \text{where } \mathbf{W}, \mathbf{x} \in \mathbb{R}^{75}$$

32 width

3 depth

Convolutional Layer

32 x 32 x 3 **image**

5 x 5 x 3 **filter** $(\mathbf{W})$

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How many **parameters** does the layer have?

Convolutional Layer

32 x 32 x 3 **image**

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32 width

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How many **parameters** does the layer have?   **76**

Convolutional Layer

32 x 32 x 3 **image**

5 x 5 x 3 **filter** ($\mathbf{W}$)

32 width

3 depth

convolve (slide) over all
spatial locations

activation map

28 height

28 width

1 depth

Convolutional Layer

32 x 32 x 3 **image**

5 x 5 x 3 **filter** $(\mathbf{W})$

convolve (slide) over all spatial locations

consider another **green** filter

activation map

28 height

28 width

1 depth

32 width

3 depth

Convolutional Layer

If we have 6 5x5 filter, we'll get 6 separate activation maps: **activation** map

32 height

32 width

3 depth

convolutional layer

28 height

28 width

6 depth

this results in the "new image" of size 28 x 28 x 6!

Convolutional Layer

The number of neurons in a layer is determined by depth and stride parameter
— also affected by zero-padding

Depth: Controls number of neurons that connect to the same region of the input layer
— a set of neurons connected to the same region is called a **depth column**

Stride: Controls spatial density. How far apart are depth columns?

Convolutional Layer: Closer Look at **Spatial Dimensions**

32 x 32 x 3 **image**

activation map

$5 \times 5 \times 3$ **filter** $(\mathbf{W})$

28 height

convolve (slide) over all spatial locations

28 width

1 depth

32 width

3 depth

Convolutional Neural Network (ConvNet)

32 height

CONV,
ReLU
e.g. **6 5x5x3**
filters

32 width

3 depth

Convolutional Neural Network (ConvNet)

32 height

28 height

CONV,
ReLU
e.g. **6 5x5x3**
filters

32 width

28 width

3 depth

6 depth

Convolutional Neural Network (ConvNet)

32 height

28 height

CONV,
ReLU
e.g. **6 5x5x3**
filters

CONV,
ReLU
e.g. **10 5x5x6**
filters

32 width

28 width

3 depth

6 depth

Convolutional Neural Network (ConvNet)

32 height

28 height

24 height

CONV,
ReLU
e.g. **6 5x5x3**
filters

CONV,
ReLU
e.g. **10 5x5x6**
filters

32 width

28 width

24 width

3 depth

6 depth

10 depth

Convolutional Neural Network (ConvNet)

32 height

28 height

24 height

CONV,
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e.g. **6 5x5x3**
filters

CONV,
ReLU
e.g. **10 5x5x6**
filters

CONV,
ReLU

32 width

28 width

24 width

3 depth

6 depth

10 depth

Convolutional Neural Network (ConvNet)

With padding we can achieve no shrinking (32 -> 28 -> 24); shrinking quickly (which happens with larger filters) doesn't work well in practice

32 height

28 height

24 height

CONV, ReLU
e.g. **6 5x5x3** filters

CONV, ReLU
e.g. **10 5x5x6** filters

CONV, ReLU

32 width

28 width

24 width

3 depth

6 depth

10 depth

Receptive Fields

What does a **neuron** in green layer sees?

32 height
32 width
3 depth

CONV,
ReLU
e.g. **6 5x5x3**
filters

28 height
28 width
6 depth

CONV,
ReLU
e.g. **10 5x5x6**
filters

24 height
24 width
10 depth

CONV,
ReLU

Receptive Fields

What does a **neuron** in green layer sees?   9 x 9 pixel patch

32 height

28 height

24 height

CONV,
ReLU
e.g. **6 5x5x3**
filters

CONV,
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filters

CONV,
ReLU

32 width

28 width

24 width

3 depth

6 depth

10 depth

Convolutional Neural Network (ConvNet)

Convolutional neural networks can be seen as learning a hierarchy of filters.

As we go deeper in the network, filters learn and respond to increasingly specialized structures
— The first layers may contain simple orientation filters, middle layers may respond to common substructures, and final layers may respond to entire objects

What **filters** do networks learn?

Layer 1

Layer 2

[Zeiler and Fergus, 2013]

What **filters** do networks learn?

Layer 4

Layer 5

[Zeiler and Fergus, 2013]

Today's "**fun**" Example: Deep Dream — Algorithmic Pareidolia

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Pooling Layer

Let us assume the filter is an "eye" detector

How can we make detection spatially invariant (insensitive to position of the eye in the image)

Pooling Layer

Let us assume the filter is an "eye" detector

How can we make detection spatially invariant
(insensitive to position of the eye in the image)

By "**pooling**" (e.g., taking a max) response
over a spatial locations we gain robustness
to position variations

Pooling Layer

- Makes representation smaller, more manageable and spatially invariant

- Operates over each activation map independently

Pooling Layer

- Makes representation smaller, more manageable and spatially invariant

- Operates over each activation map independently

How many **parameters**?

Pooling Layer

- Makes representation smaller, more manageable and spatially invariant

- Operates over each activation map independently

224x224x64

pool → 112x112x64

224 — downsampling → 112

224 112

How many **parameters**?

None!

Max **Pooling**

activation map

max pool with 2 x 2 filter
and stride of 2

Average **Pooling**

activation map

1	1	2	4
5	6	7	8
3	2	1	0
1	2	3	4

avg pool with 2 x 2 filter
and stride of 2

3.25	5.25
2	2

Deep Learning **Terminology**

Google's "Inception" network

- **Network structure:** number and types of layers, forms of activation functions, dimensionality of each layer and connections (defines computational graph)

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- **Parameters:** trainable parameters of the network, including weights/biases of linear/fc layers, parameters of the activation functions, *etc.*

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  requires knowledge of the nature of the problem

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Multivariate **Regression**

Input:

Value of all stocks at closing of NASDAQ today (3,300 stocks)

Output:

Value of Microsoft, Google, Apple stock at opening tomorrow

Multivariate **Regression**

Input: feature vector $\mathbf{x} \in \mathbb{R}^n$

> Value of all stocks at closing of NASDAQ today (3,300 stocks)

Output: output vector $\mathbf{y} \in \mathbb{R}^m$

> Value of Microsoft, Google, Apple stock at opening tomorrow

Multivariate **Regression**

Input: feature vector $\mathbf{x} \in \mathbb{R}^n$ **Output:** output vector $\mathbf{y} \in \mathbb{R}^m$

Neural Network (input + intermediate hidden layers) $f(\mathbf{x}; \Theta) : \mathbb{R}^n \to \mathbb{R}^k$

with **sigmoid** activations: $\mathbf{0} \leq f(\mathbf{x}; \Theta) \leq \mathbf{1}$

with **Tanh** activations: $-\mathbf{1} \leq f(\mathbf{x}; \Theta) \leq \mathbf{1}$

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Neural Network (output): linear layer

$$\hat{\mathbf{y}} = g(\mathbf{x}; \mathbf{W}, \mathbf{b}) = \mathbf{W} f(\mathbf{x}; \Theta) + \mathbf{b} : \mathbb{R}^k \to \mathbb{R}^m$$

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Loss: $\mathcal{L}(\mathbf{y}, \hat{\mathbf{y}}) = ||\mathbf{y} - \hat{\mathbf{y}}||^2$

Binary Classification (Bernoulli)

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Neural Network (output): threshold hidden output (which is a sigmoid)

$$\hat{y} = 1[f(\mathbf{x}; \Theta) > 0.5]$$

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Problem: Not differentiable, probabilistic interpretation maybe desirable

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Neural Network (output): interpret sigmoid output as probability

$$p(y = 1) = f(\mathbf{x}; \Theta)$$

can interpret the score as the log-odds of $y = 1$ (a.k.a. the **logits**)

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Loss: similarity between two distributions

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Loss: $\mathcal{L}(y, \hat{y}) = -y \log[f(\mathbf{x}; \Theta)] - (1 - y) \log[1 - f(\mathbf{x}; \Theta)]$

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Minimizing this **loss** is the same as maximizing **log likelihood** of data

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Neural Network (output): linear layer with one neuron and sigmoid activation

Multiclass Classification (e.g, ImageNet)

Input: feature vector $\mathbf{x} \in \mathbb{R}^n$

Output: muticlass label $\mathbf{y} \in \{0, 1\}^m$

(**one-hot** encoding)

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$$p(\mathbf{y}_k = 1) = \frac{\exp\left[f(\mathbf{x}; \Theta)_i\right]}{\sum_{j=1}^{C} \exp\left[f(\mathbf{x}; \Theta)_j\right]}$$

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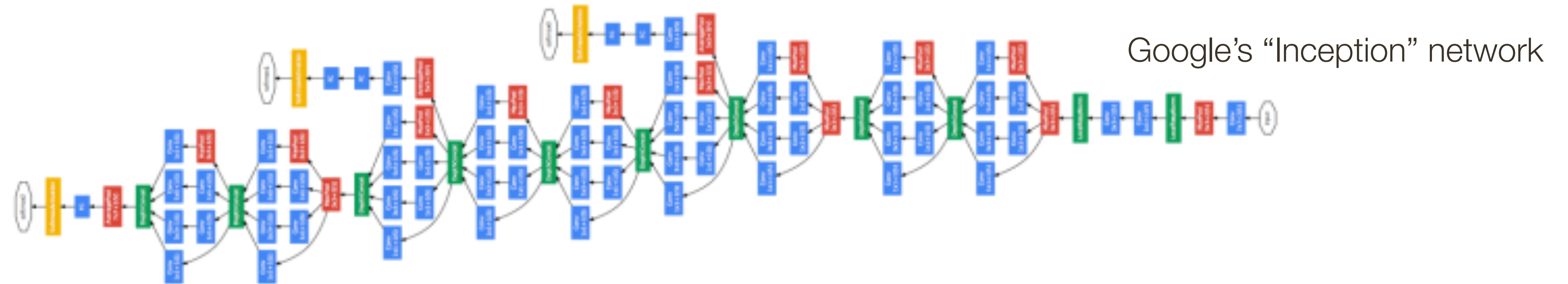**Neural Network** (output): **softmax** function, where probability of class k is:

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Special case for multi-class single label

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Specification of neural architecture will define a **computational** graph.

Training

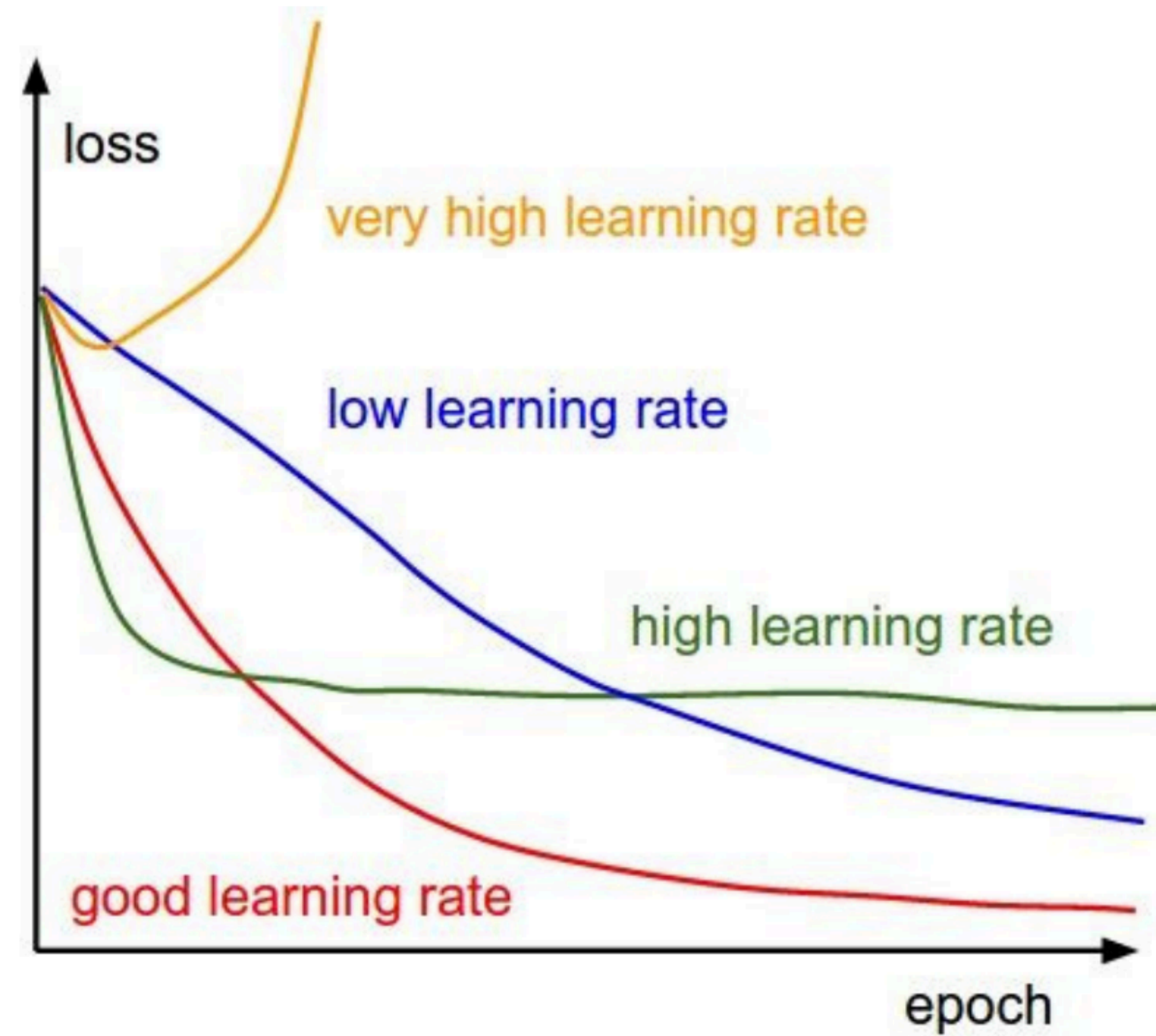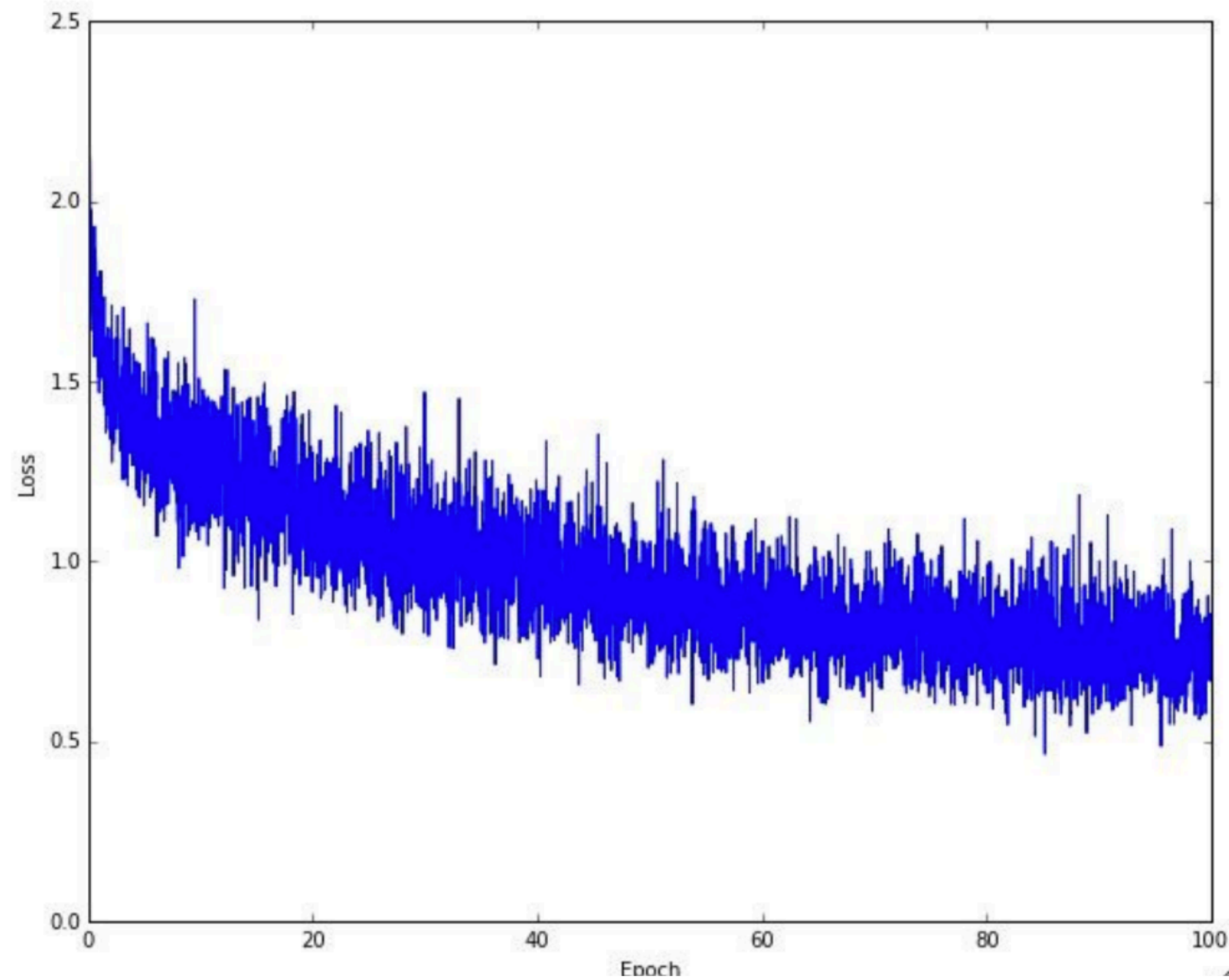**Initialize** parameters of all layers

For a fixed number of iterations or until convergence

— Form **mini-batch** of examples (randomly chosen from a training dataset)

— Compute **forward** pass to make predictions for every example and compute the loss (this involves recursively calling forward() for each intermediate layer along computational graph)

— Compute **backwards** pass to compute the gradient of the loss with respect to each parameter for each example (involves traversing computational graph in reverse order calling backward() on intermediate nodes and composing intermediate gradients — chain rule)

— **Update parameters** of all layers, by taking a step in the negative **average** gradient direction (computed over all examples in the mini-batch)

Inference / Prediction

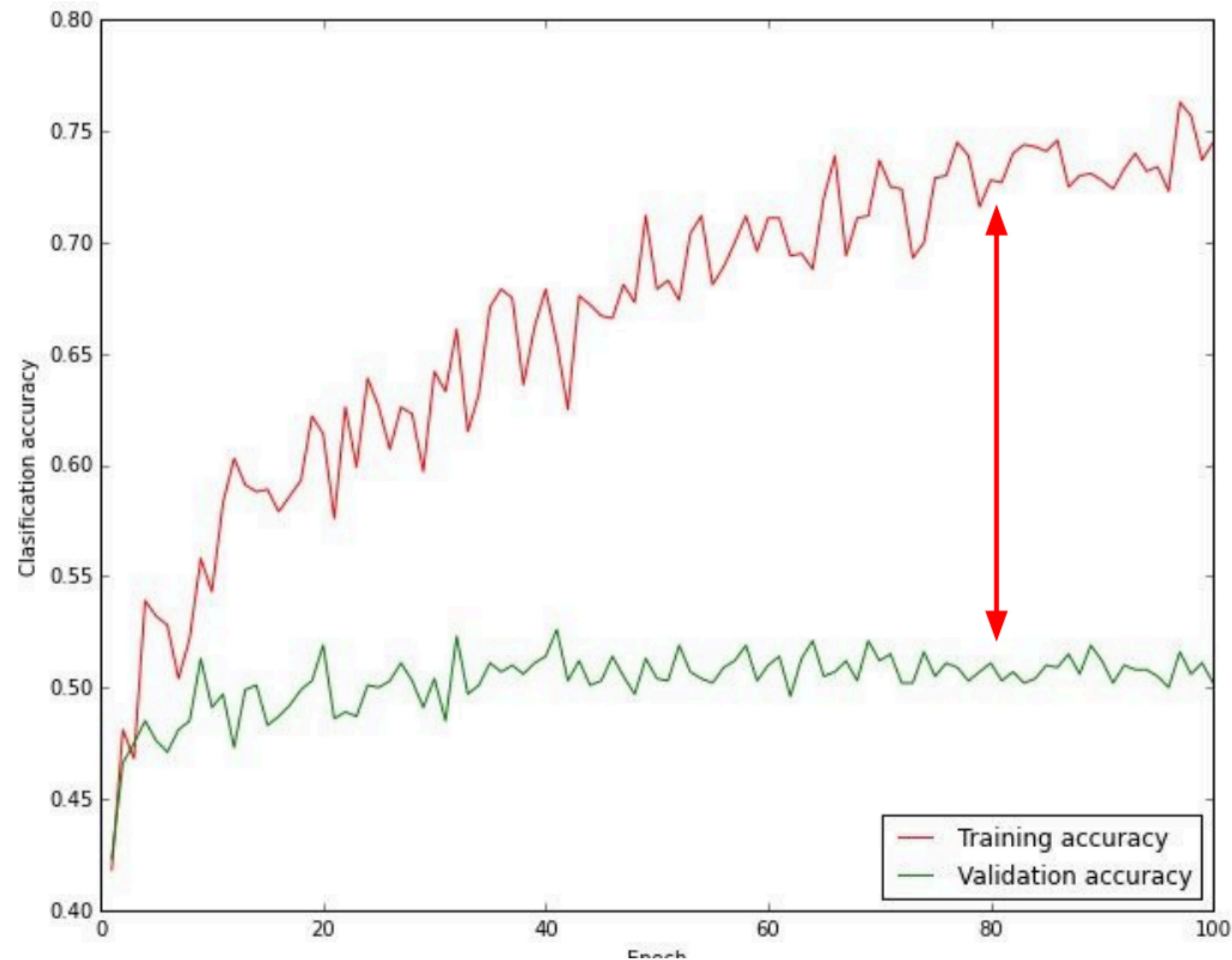Compute **forward** pass with **optimized** parameters on test examples

Monitoring Learning: Visualizing the (training) loss

Monitoring Learning: Visualizing the (training) loss

Big gap = overfitting

Solution: increase regularization

No gap = undercutting

Solution: increase model capacity

Small gap = **ideal**

Convolutional Neural Networks

VGG-16 Network

Convolutional Layer: Closer Look at **Spatial Dimensions**

32 x 32 x 3 **image**

activation map

$5 \times 5 \times 3$ **filter** $(\mathbf{W})$

convolve (slide) over all spatial locations

28 height

28 width

1 depth

32 width

3 depth

Convolutional Layer: **1x1 convolutions**

56 x 56 x 64 **image**

56 height

56 width

64 depth

32 **filters** of size, 1 x 1 x 64

56 x 56 x 32 **image**

56 height

56 width

32 depth

Convolutional Neural Network (ConvNet)

32 height

28 height

24 height

CONV,
ReLU
e.g. **6 5x5x3**
filters

CONV,
ReLU
e.g. **10 5x5x6**
filters

CONV,
ReLU

32 width

28 width

24 width

3 depth

6 depth

10 depth

Convolutional Layer **Summary**

Accepts a volume of size: $W_i \times H_i \times D_i$

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Accepts a volume of size: $W_i \times H_i \times D_i$ (for mini-batch $N \times W_i \times H_i \times D_i$)

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Accepts a volume of size: $W_i \times H_i \times D_i$ (for mini-batch $N \times W_i \times H_i \times D_i$)

Requires hyperparameters:

— Number of filters: K (for typical networks $K \in \{32, 64, 128, 256, 512\}$)

— Spatial extent of filters: F (for a typical networks $F \in \{1, 3, 5, ...\}$)

— Stride of application: S (for a typical network $S \in \{1, 2\}$)

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Produces a volume of size: $W_o \times H_o \times D_o$ (for mini-batch $N \times W_o \times H_o \times D_o$)

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Produces a volume of size: $W_o \times H_o \times D_o$ (for mini-batch $N \times W_o \times H_o \times D_o$)

$$W_o = (W_i - F + 2P)/S + 1 \qquad H_o = (H_i - F + 2P)/S + 1 \qquad D_o = K$$

Convolutional Layer **Summary**

Accepts a volume of size: $W_i \times H_i \times D_i$ (for mini-batch $N \times W_i \times H_i \times D_i$)
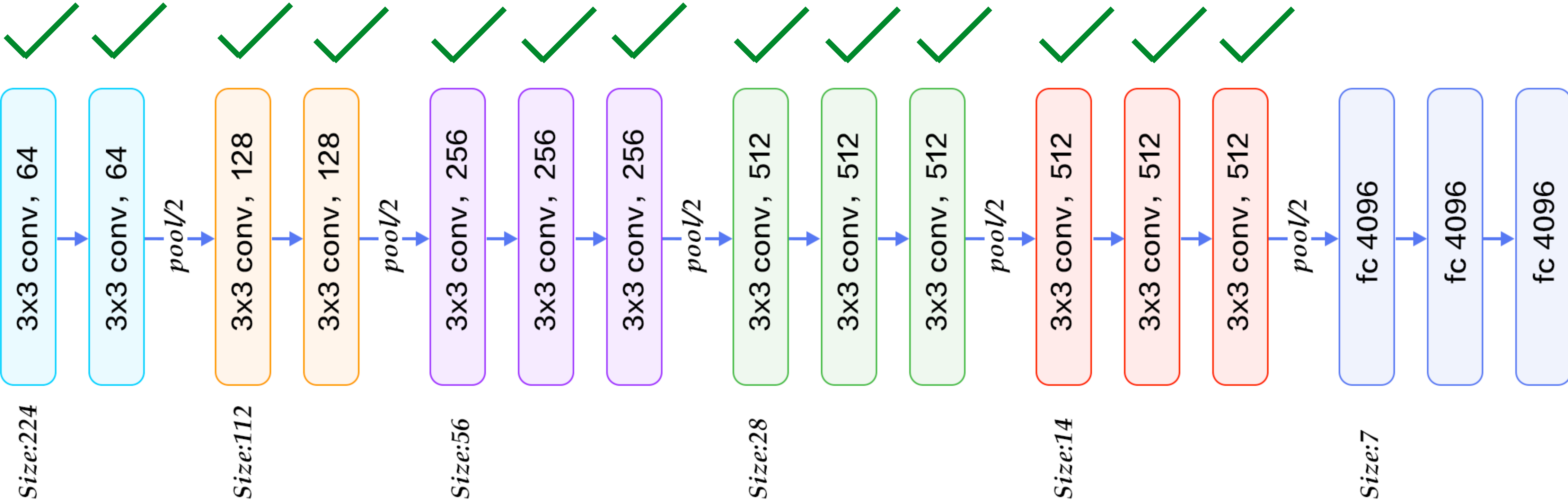
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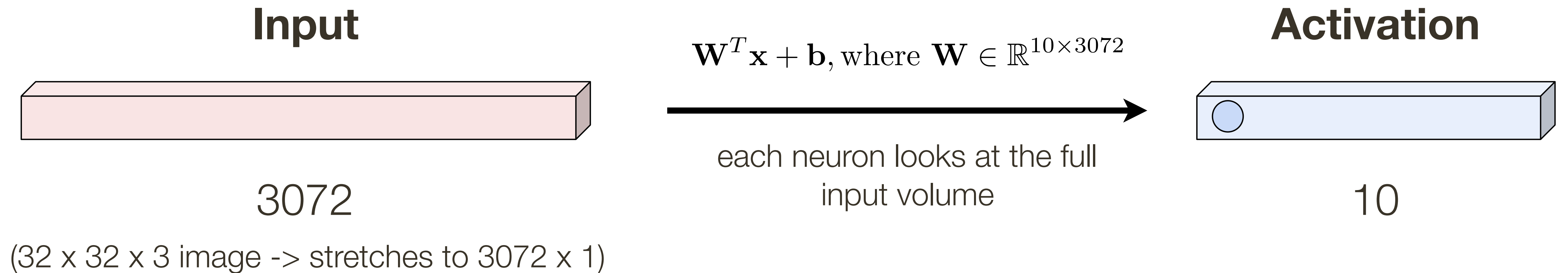$$W_o = (W_i - F + 2P)/S + 1 \qquad H_o = (H_i - F + 2P)/S + 1 \qquad D_o = K$$

Number of total learnable parameters: $(F \times F \times D_i) \times K + K$
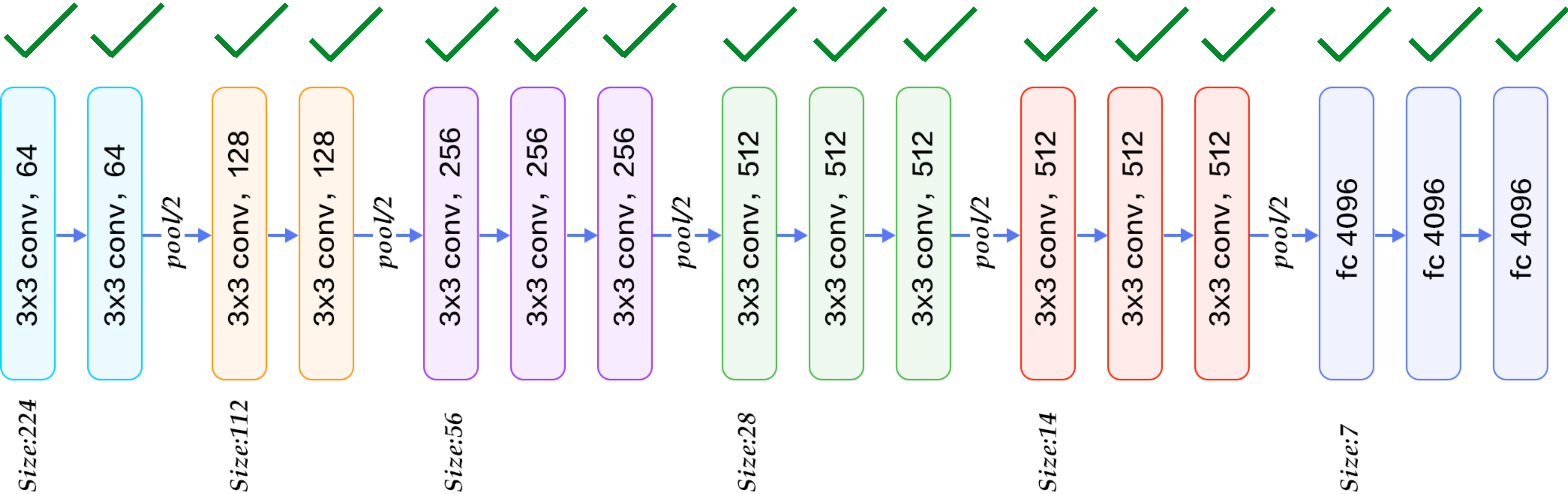
Convolutional Neural Networks

VGG-16 Network
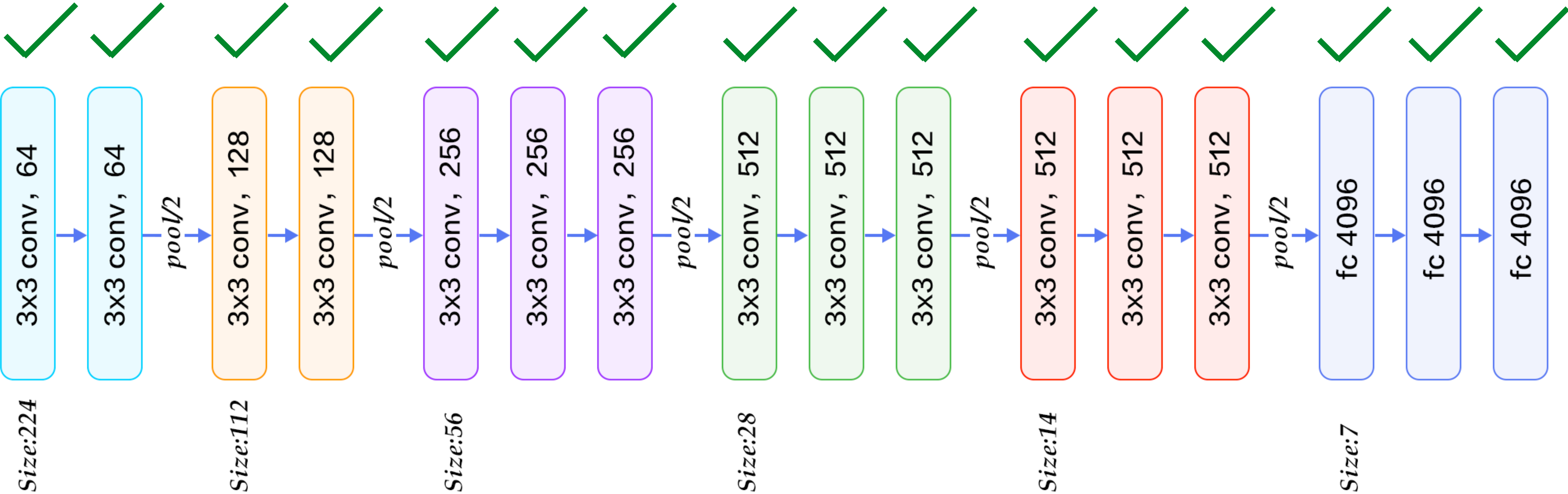
CNNs: Reminder Fully Connected Layers

Input

$$\mathbf{W}^T\mathbf{x} + \mathbf{b}, \text{where } \mathbf{W} \in \mathbb{R}^{10 \times 3072}$$

Activation

each neuron looks at the full
input volume

3072

10

(32 x 32 x 3 image -> stretches to 3072 x 1)

Convolutional Neural Networks
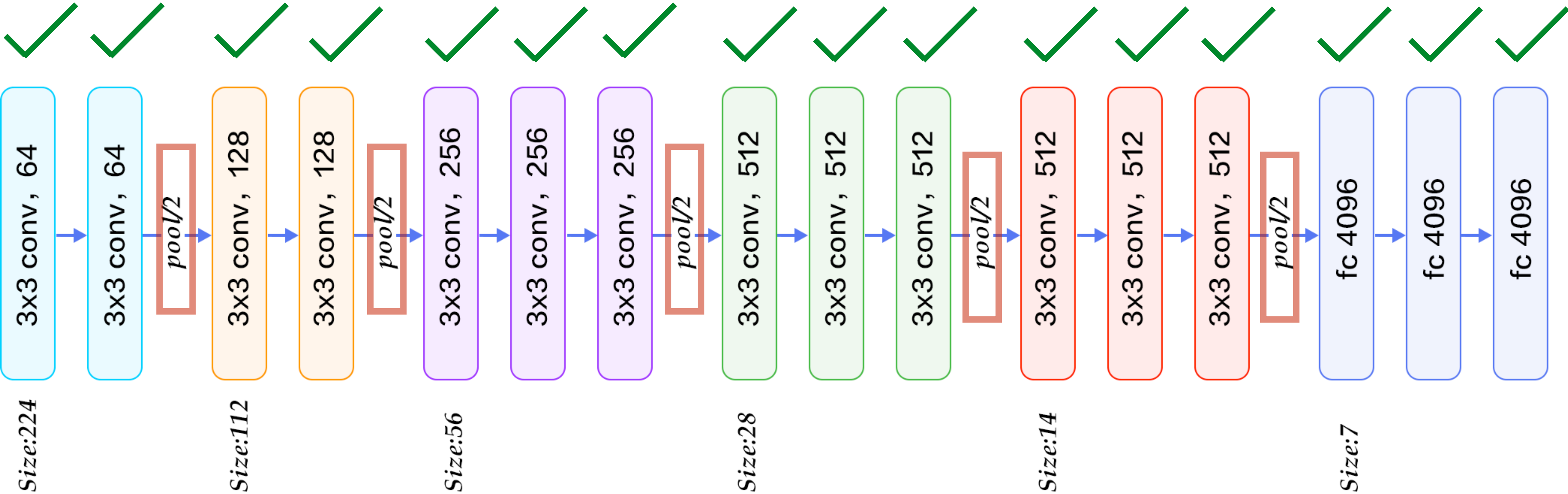

VGG-16 Network

Convolutional Neural Networks
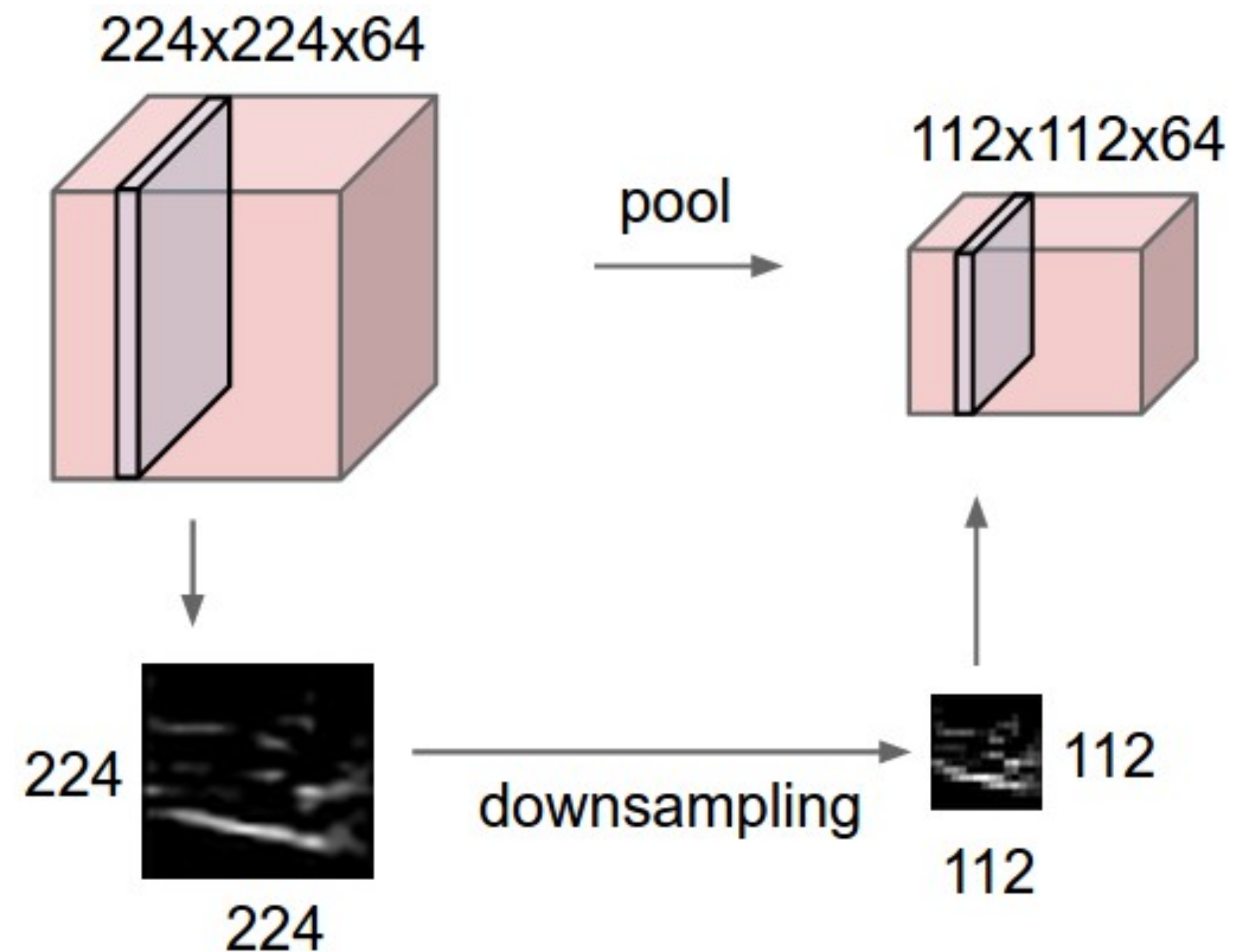

VGG-16 Network

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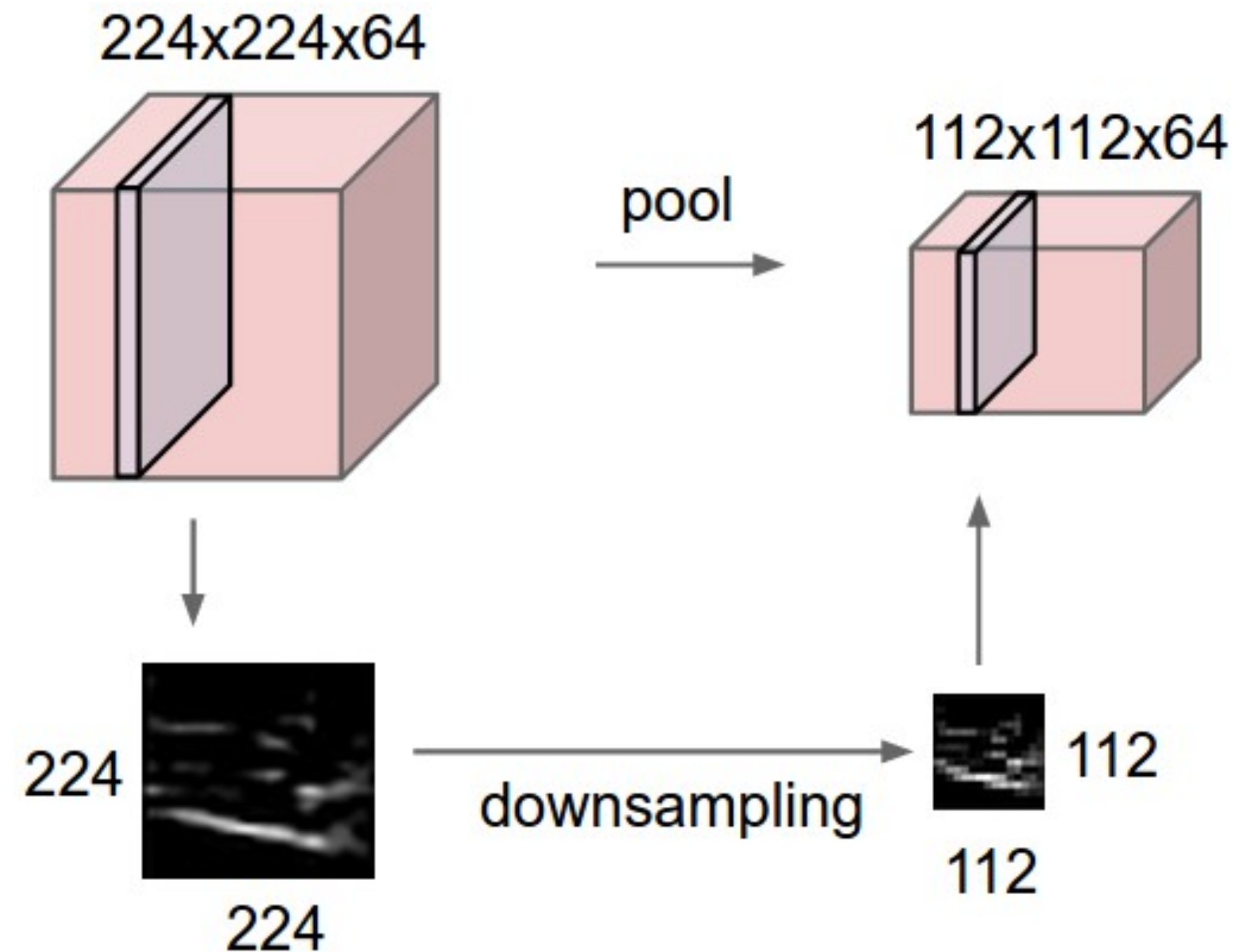

VGG-16 Network

Pooling Layer

- Makes representation smaller, more manageable and spatially invariant

- Operates over each activation map independently

Pooling Layer

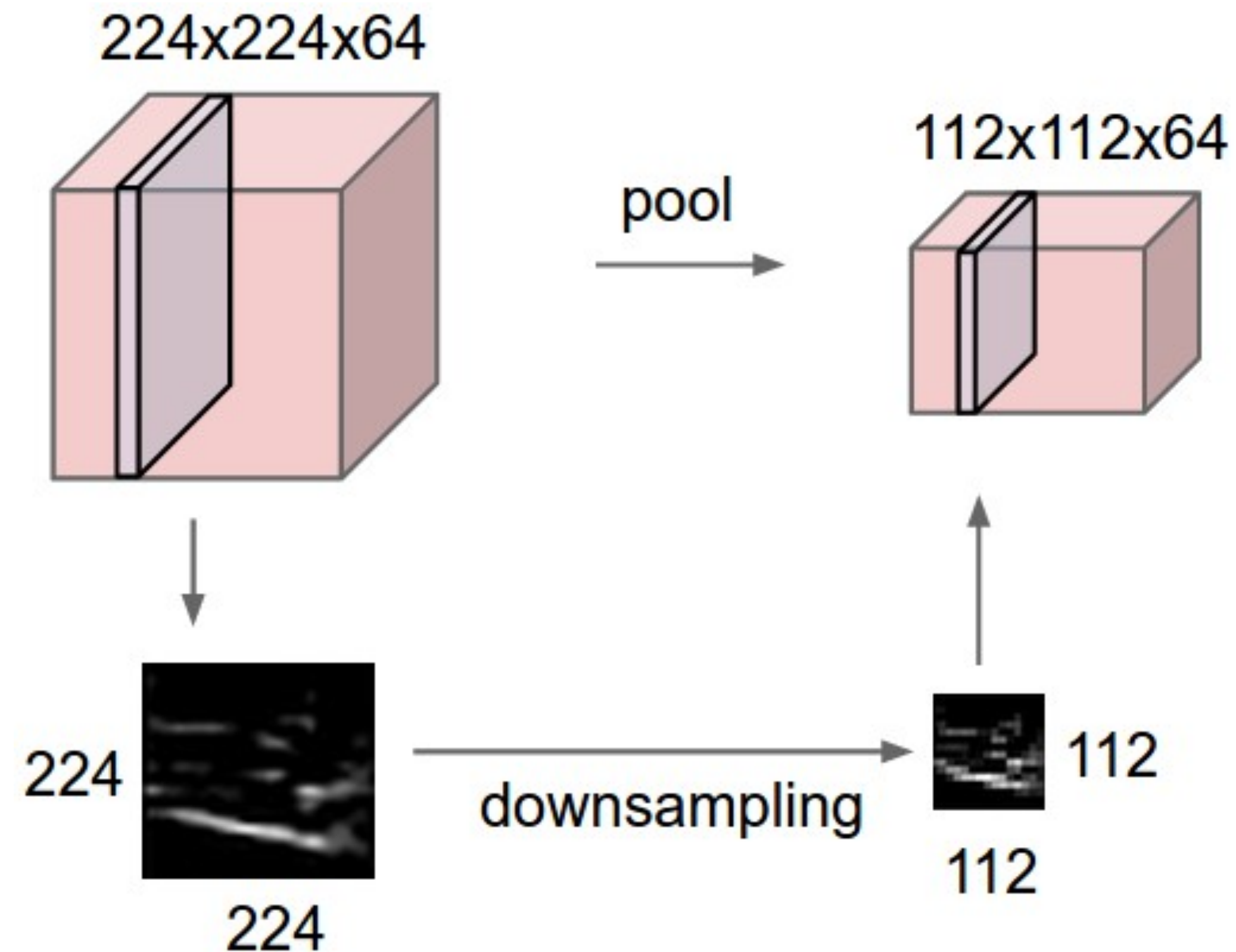- Makes representation smaller, more manageable and spatially invariant

- Operates over each activation map independently

How many **parameters**?

Pooling Layer

- Makes representation smaller, more manageable and spatially invariant

- Operates over each activation map independently

224x224x64

pool →

112x112x64

How many **parameters**?

None!

224

downsampling →

112

112

224

Max **Pooling**

activation map

max pool with 2 x 2 filter
and stride of 2

Average **Pooling**

activation map

Pooling Layer **Receptive Field**
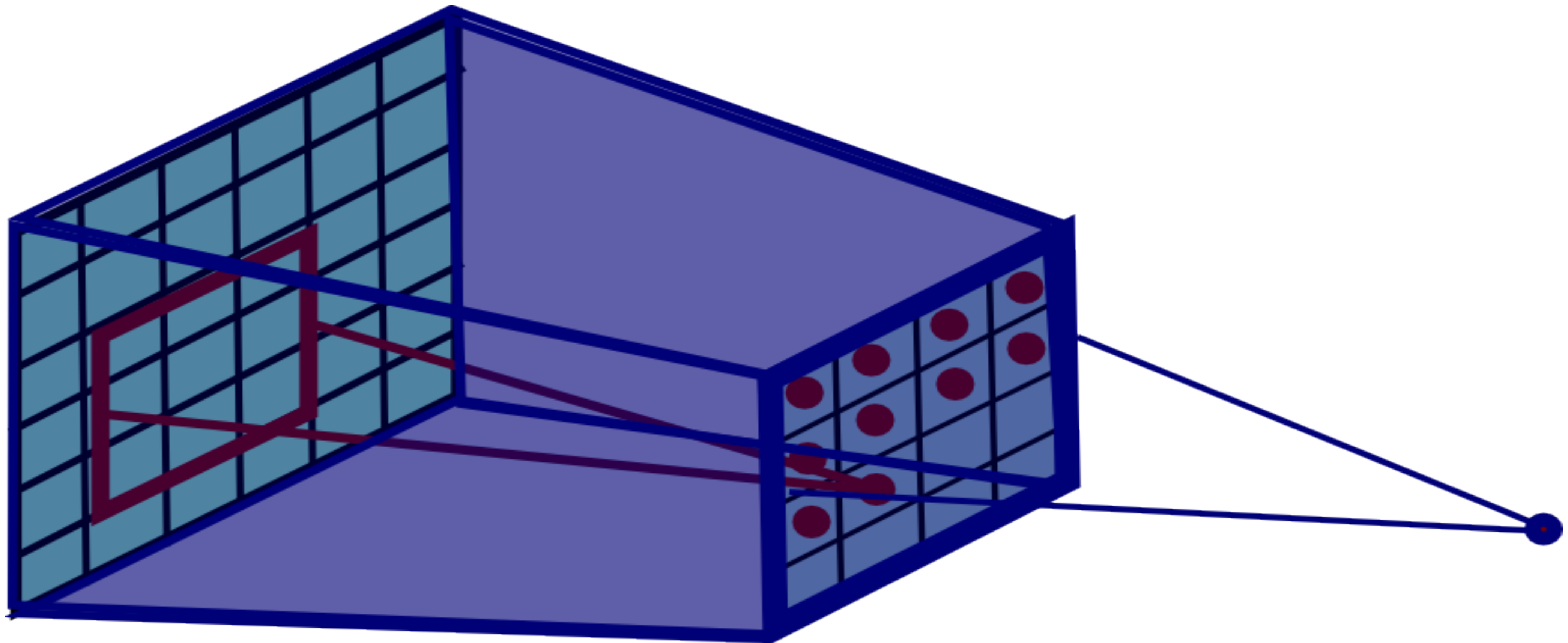
If convolutional filters have size KxK and stride 1, and pooling layer has pools of size PxP, then each unit in the pooling layer depends upon a patch (at the input of the preceding conv. layer) of size: **(P+K-1)x(P+K-1)**

Pooling Layer **Receptive Field**

If convolutional filters have size KxK and stride 1, and pooling layer has pools of size PxP, then each unit in the pooling layer depends upon a patch (at the input of the preceding conv. layer) of size: **(P+K-1)x(P+K-1)**

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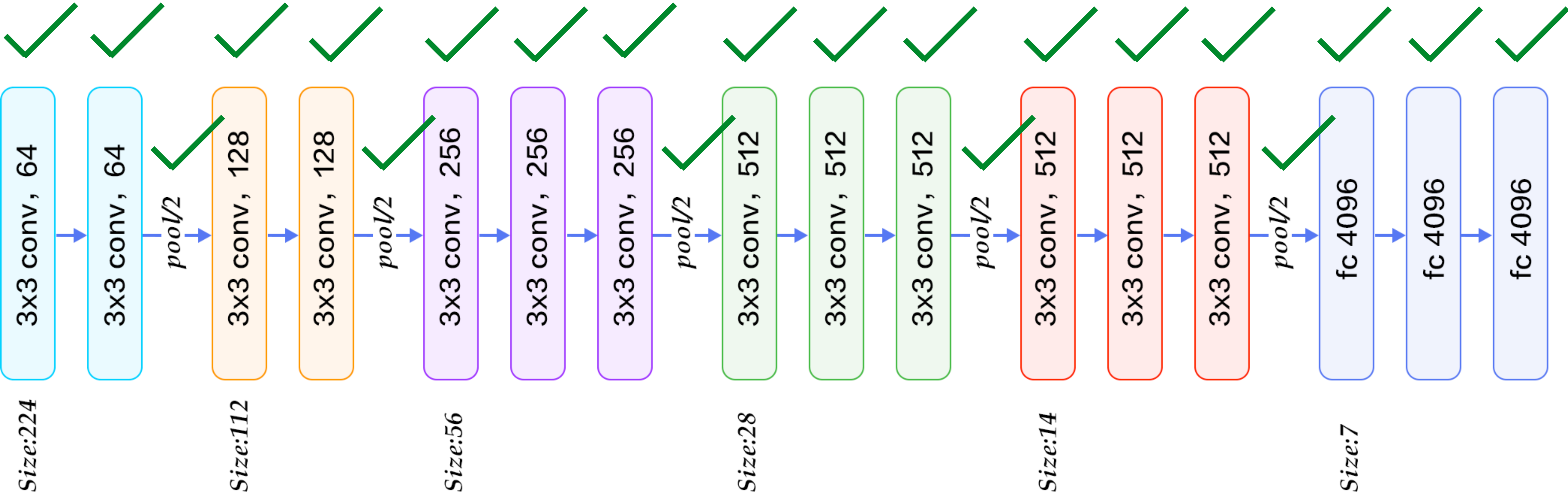
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$$W_o = (W_i - F)/S + 1 \qquad\qquad H_o = (H_i - F)/S + 1 \qquad\qquad D_o = D_i$$

Number of total learnable parameters: 0

Convolutional Neural Networks

VGG-16 Network