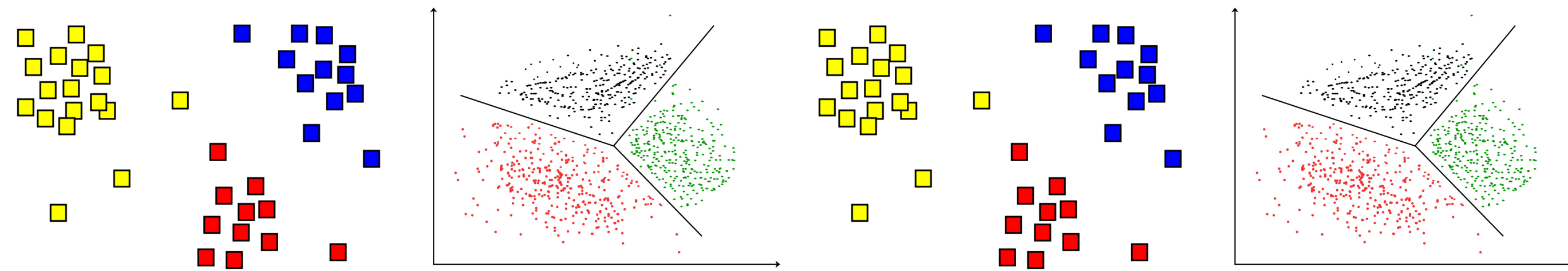




# CPSC 425: Computer Vision



## Lecture 22: Clustering

# Menu for Today (March 31, 2020)

## Topics:

- Grouping
- Image Segmentation
- Agglomerative Clustering with a Graph
- Classification

## Readings:

- **Today's** Lecture: Forsyth & Ponce (2nd ed.) 15.1, 15.2, 17.2
- **Next** Lecture: Deep Learning (N/A)

## Reminders:

- **Assignment 5:** Scene Recognition with Bag of Words due **March 31th**
- **Assignment 6:** Deep Learning will be out **tonight** (latest tomorrow morning)
- Last **lecture** next Tuesday (**April 7th**), will make prep Quizzes available

# Grouping in Human Vision

Humans routinely group features that belong together when looking at a scene.  
What are some cues that we use for grouping?

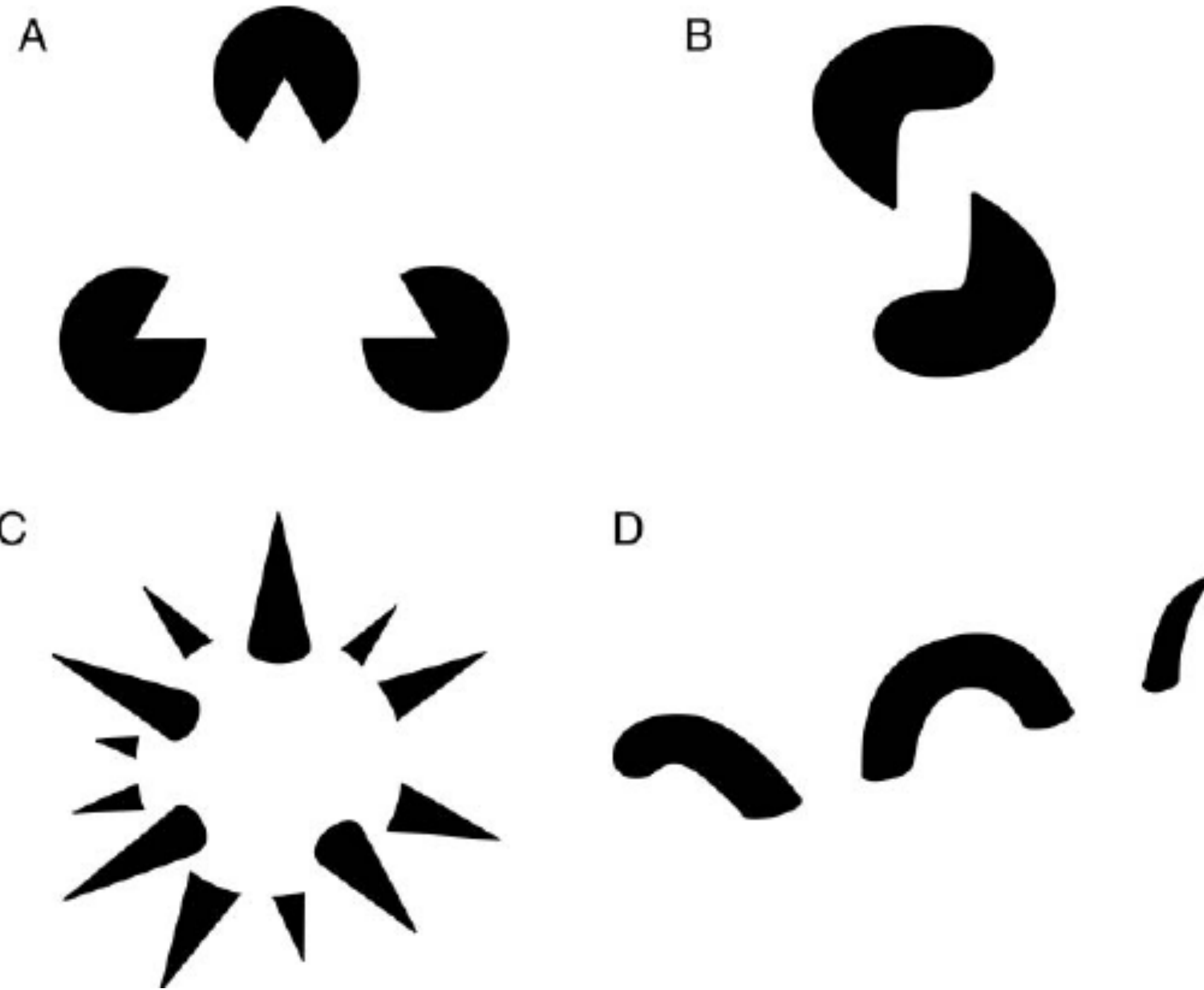
# Grouping in Human Vision

Humans routinely group features that belong together when looking at a scene.

What are some cues that we use for grouping?

- Similarity
- Symmetry
- Common Fate
- Proximity
- ...

# Grouping in Human Vision



- A.** Kanizsa triangle
- B.** Tse's volumetric worm
- C.** Idesawa's spiky sphere
- D.** Tse's "sea monster"

**Figure credit:** Steve Lehar

# Grouping in Human Vision

FedEx

# Grouping in Human Vision



Slide credit: Kristen Grauman

# Grouping in Human Vision



**Benjamin Lee**  
@benfraserlee

Follow

Incredible way of making my two star review seem like I didn't hate the film



2:53 PM - 8 Sep 2015 from Montrose, CO

14,153 Retweets 13,994 Likes



Slide credit: Kristen Grauman



# Clustering

It is often useful to be able to **group** together **image regions** with similar appearance (e.g. roughly coherent colour or texture)

- image compression
- approximate nearest neighbour search
- base unit for higher-level recognition tasks
- moving object detection in video sequences
- video summarization

# Clustering

**Clustering** is a set of techniques to try to find components that belong together (i.e., components that form clusters).

- Unsupervised learning (access to data, but no labels)

Two basic clustering approaches are

- **agglomerative clustering**
- **divisive clustering**

# Agglomerative Clustering

Each data point starts as a separate cluster. Clusters are recursively merged.

## **Algorithm:**

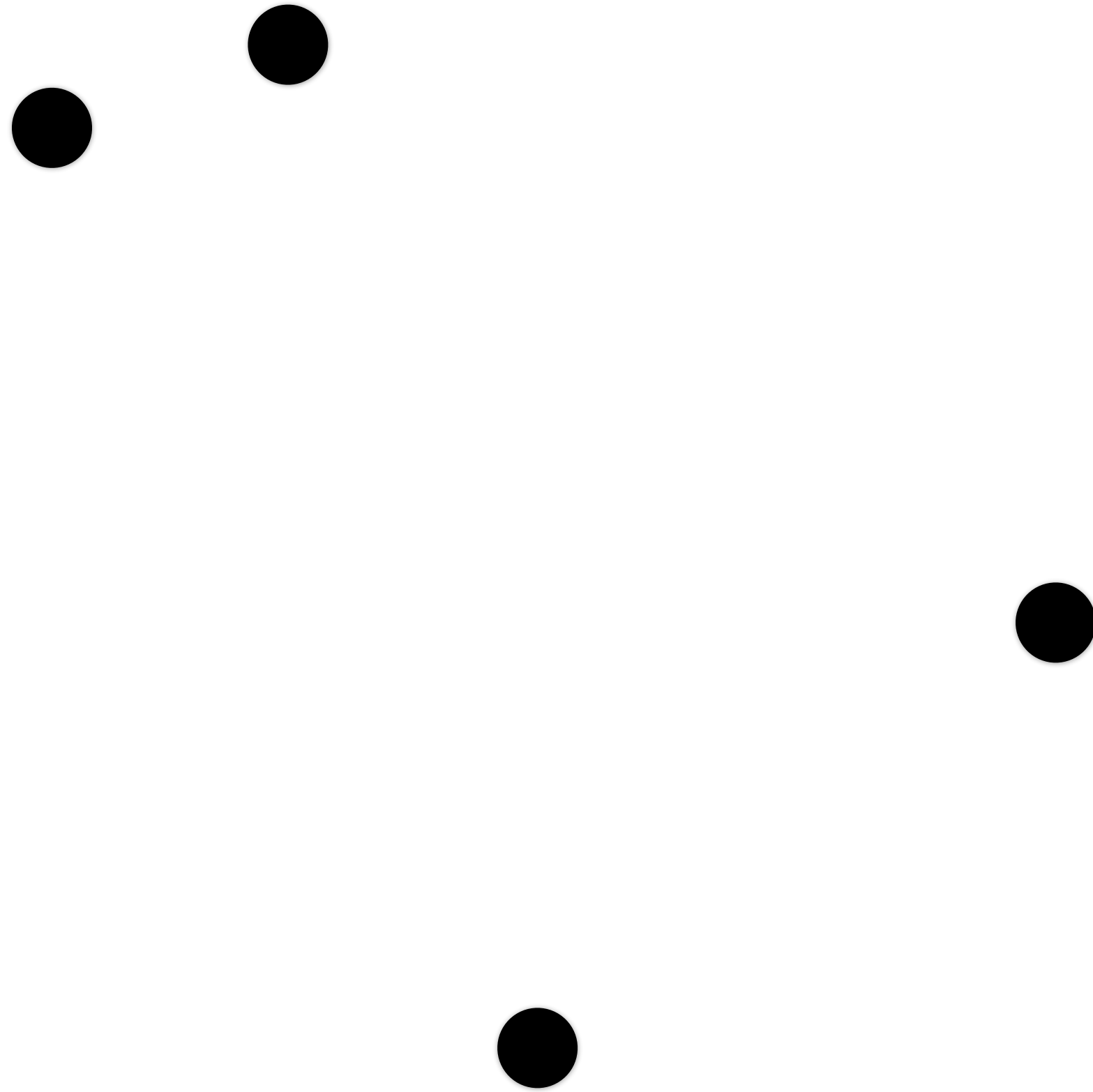
Make each point a separate cluster

Until the clustering is satisfactory

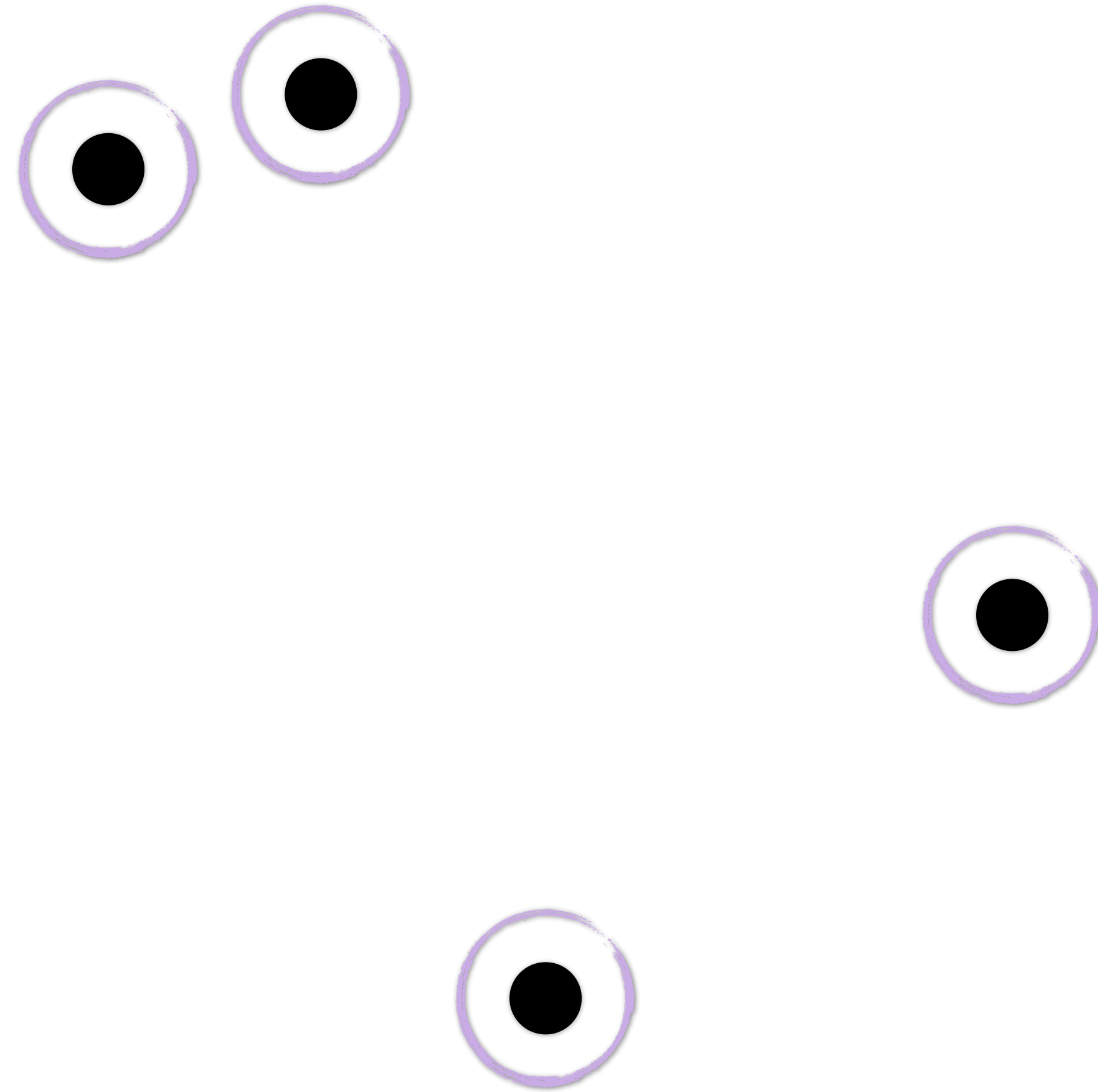
    Merge the two clusters with the smallest inter-cluster distance

end

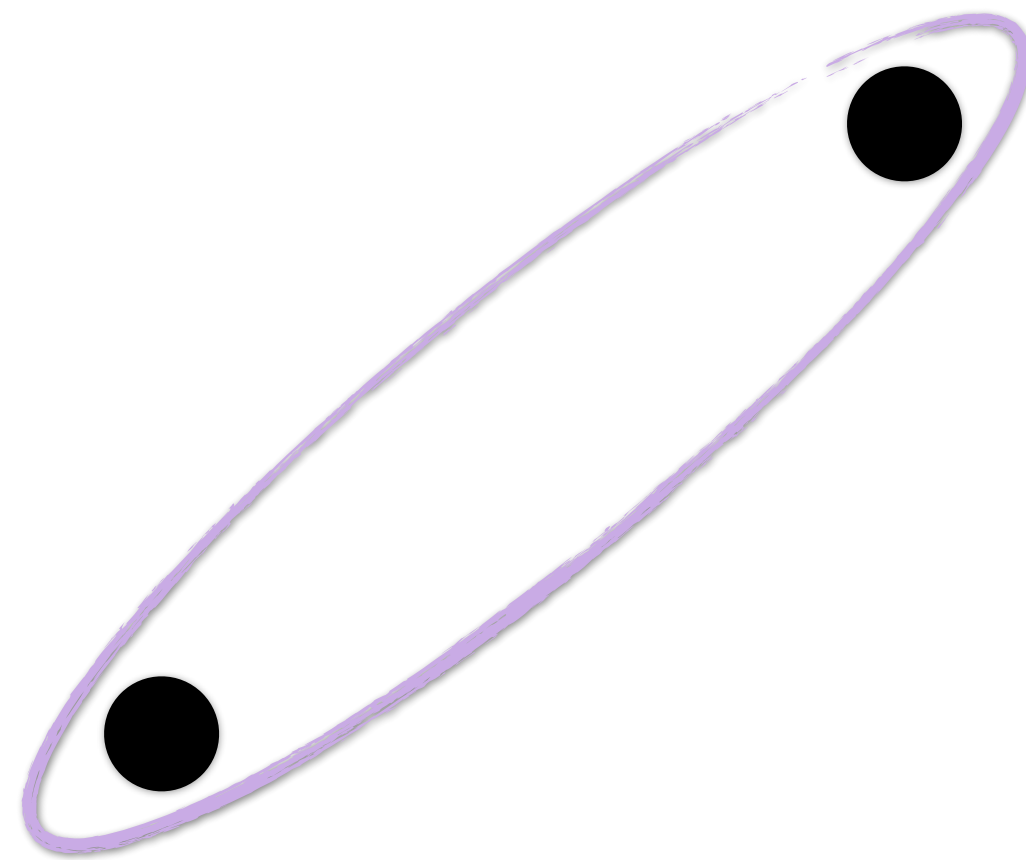
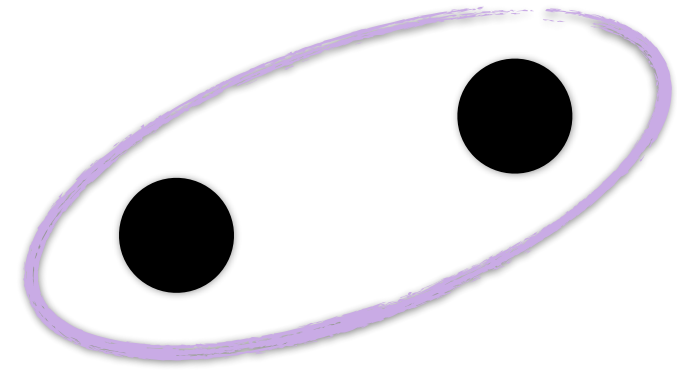
# Agglomerative Clustering



# Agglomerative Clustering



# Agglomerative Clustering



# Divisive Clustering

The entire data set starts as a single cluster. Clusters are recursively split.

## **Algorithm:**

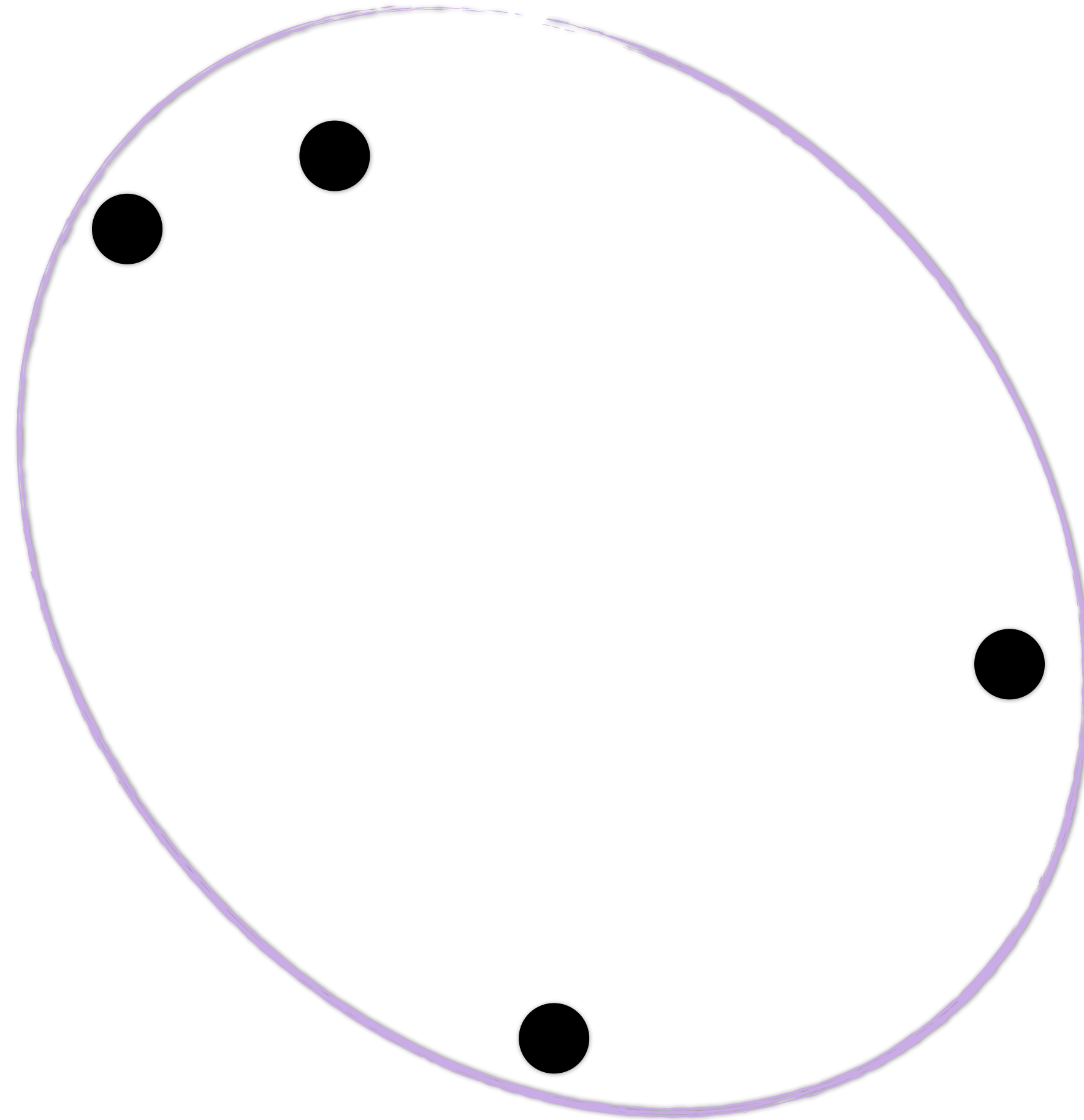
Construct a single cluster containing all points

Until the clustering is satisfactory

    Split the cluster that yields the two components  
    with the largest inter-cluster distance

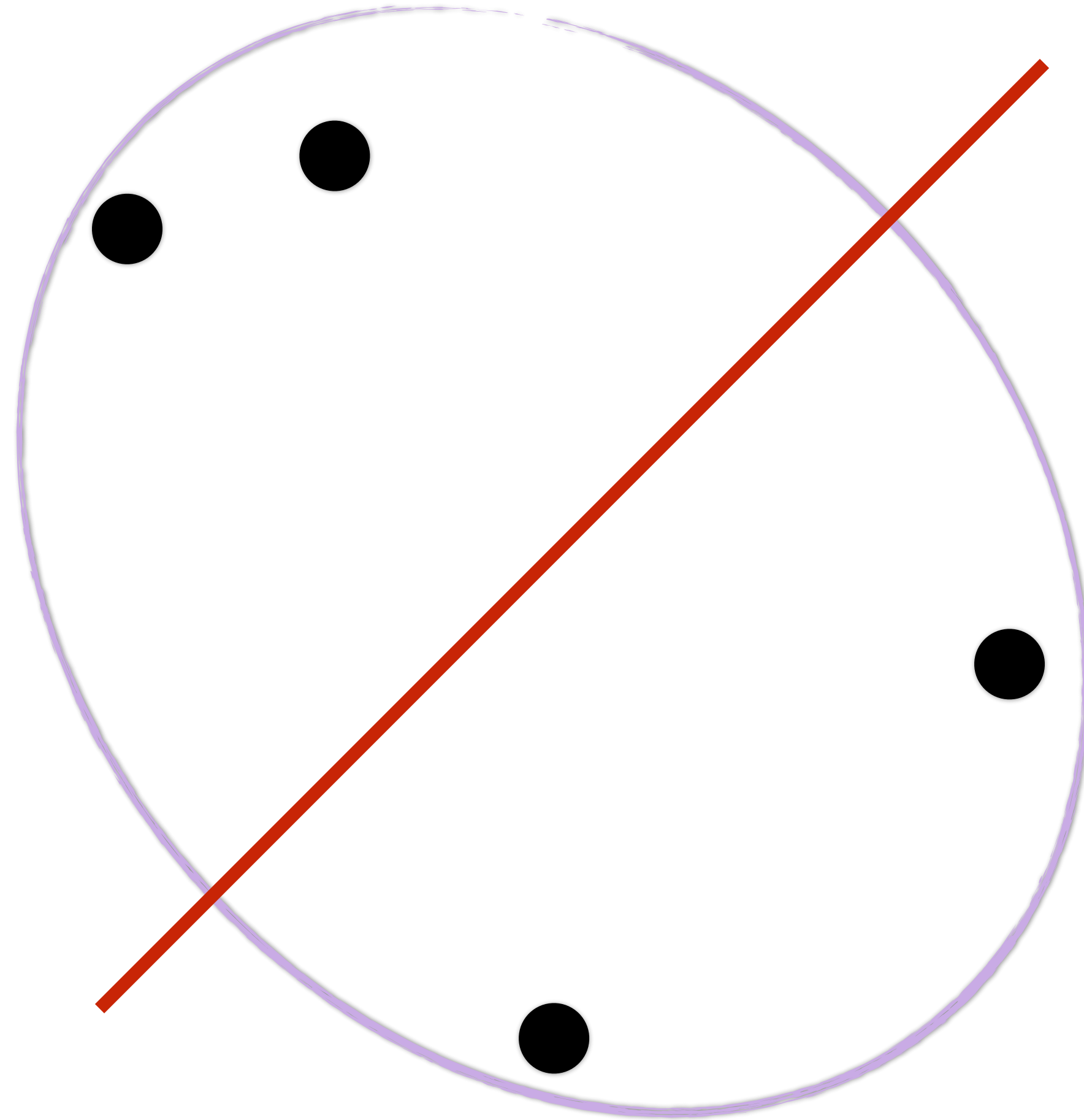
end

# Divisive Clustering

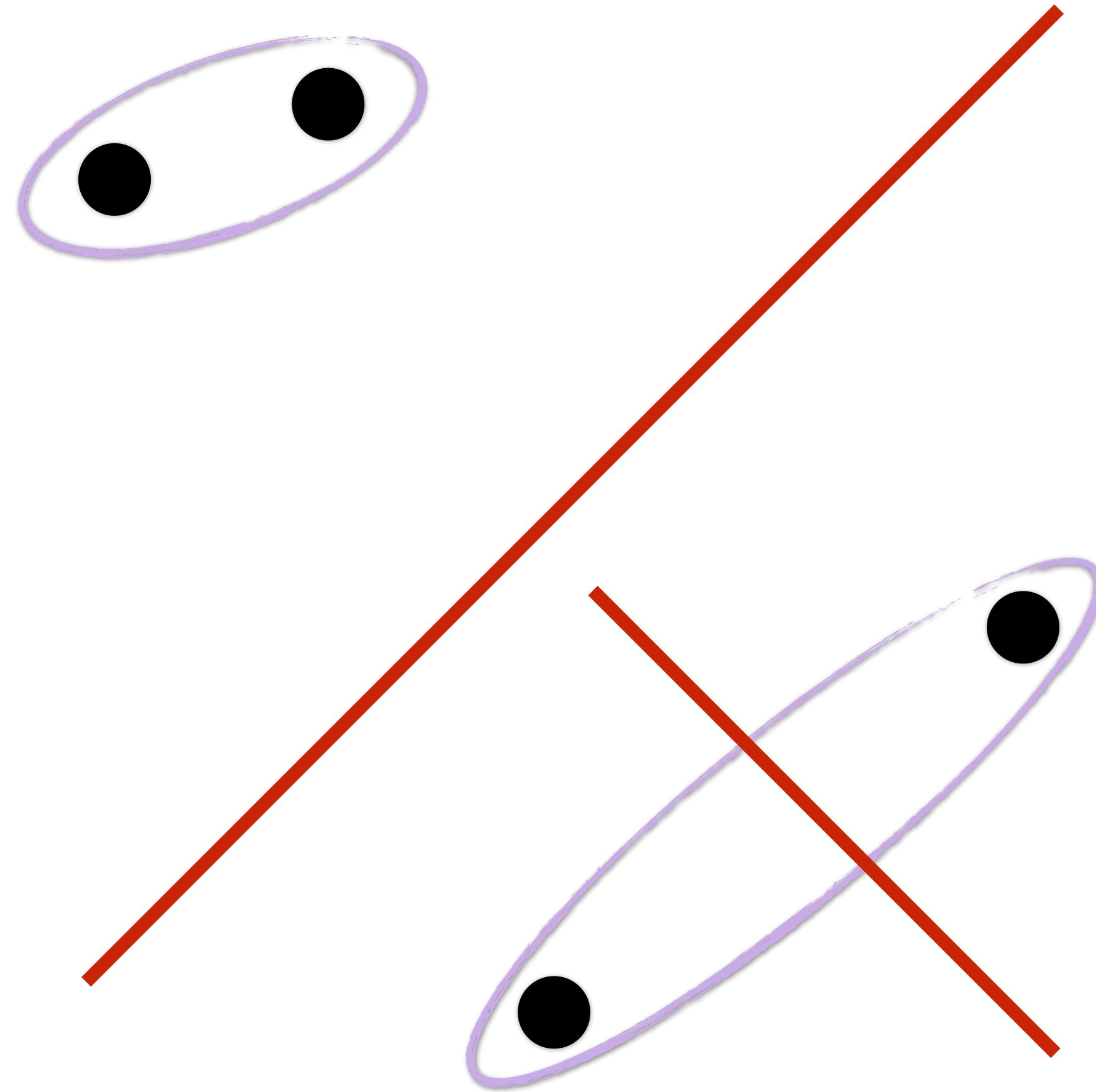




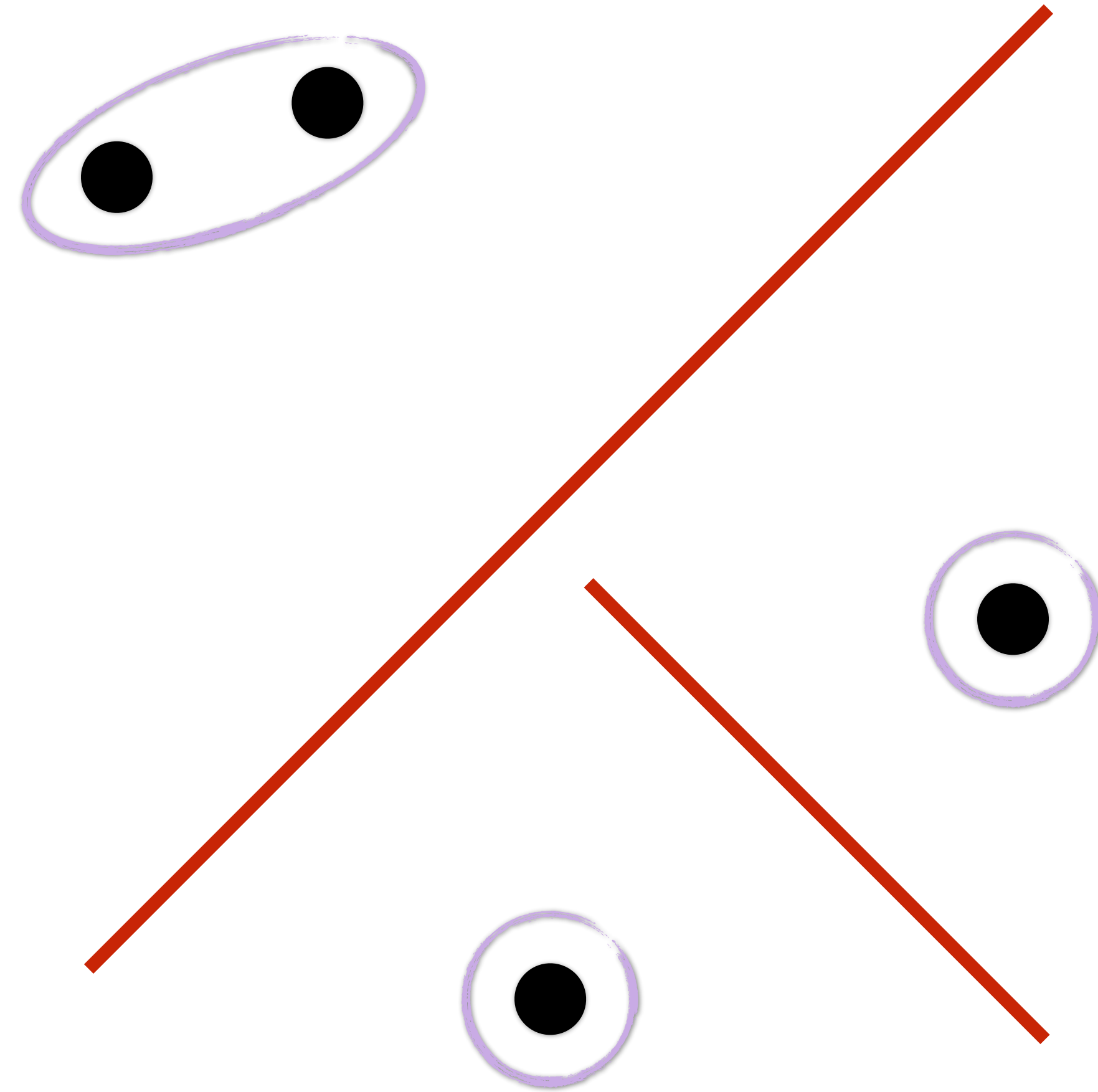
# Divisive Clustering



# Divisive Clustering



# Divisive Clustering



# Inter-Cluster Distance

How can we define the cluster distance between two clusters  $C_1$  and  $C_2$  in agglomerative and divisive clustering? Some common options:

the distance between the closest members of  $C_1$  and  $C_2$

$$\min d(a, b), a \in C_1, b \in C_2$$

– single-link clustering

the distance between the farthest members of  $C_1$  and a member of  $C_2$

$$\max d(a, b), a \in C_1, b \in C_2$$

– complete-link clustering

# Inter-Cluster Distance

How can we define the cluster distance between two clusters  $C_1$  and  $C_2$  in agglomerative and divisive clustering? Some common options:

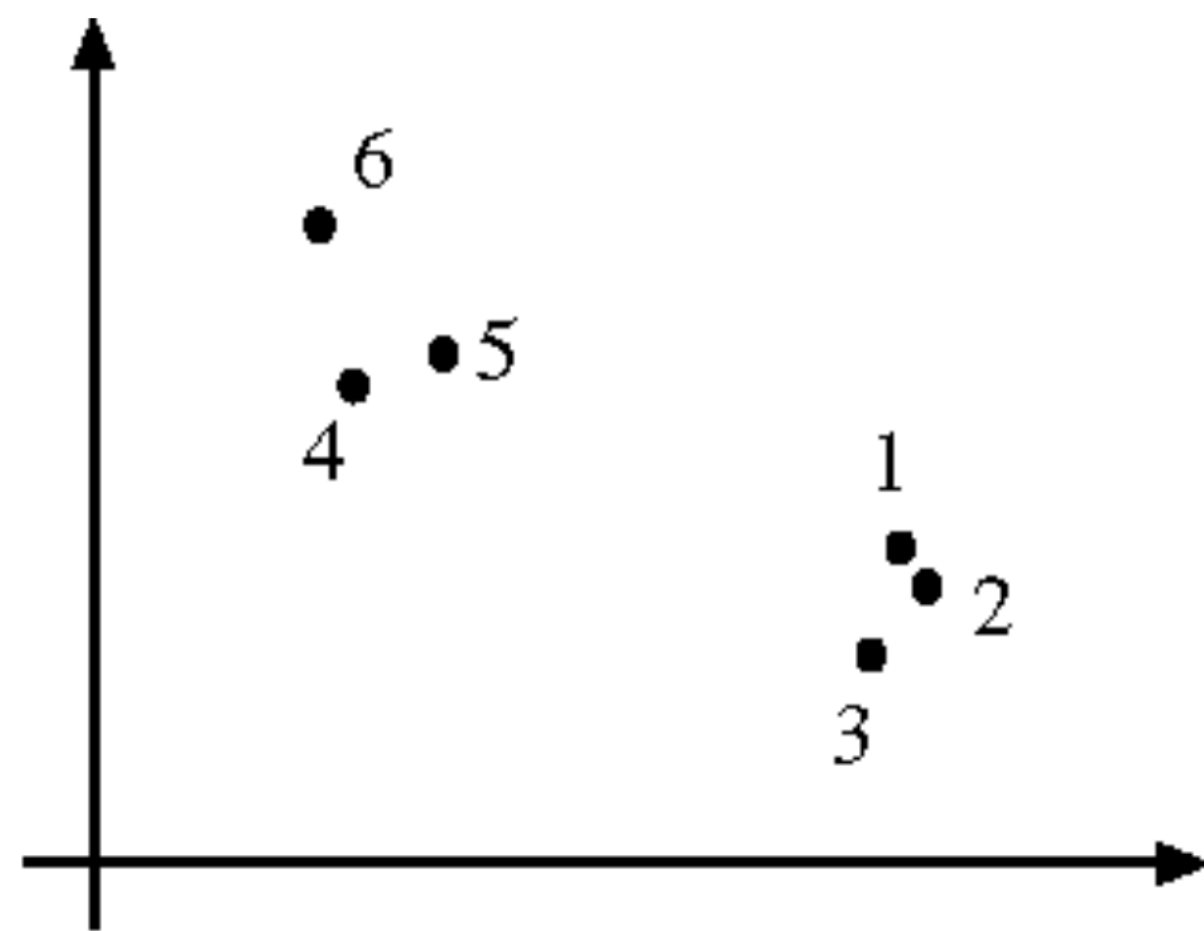
an average of distances between members of  $C_1$  and  $C_2$

$$\frac{1}{|C_1||C_2|} \sum_{a \in C_1} \sum_{b \in C_2} d(a, b)$$

– group average clustering

# Dendrogram

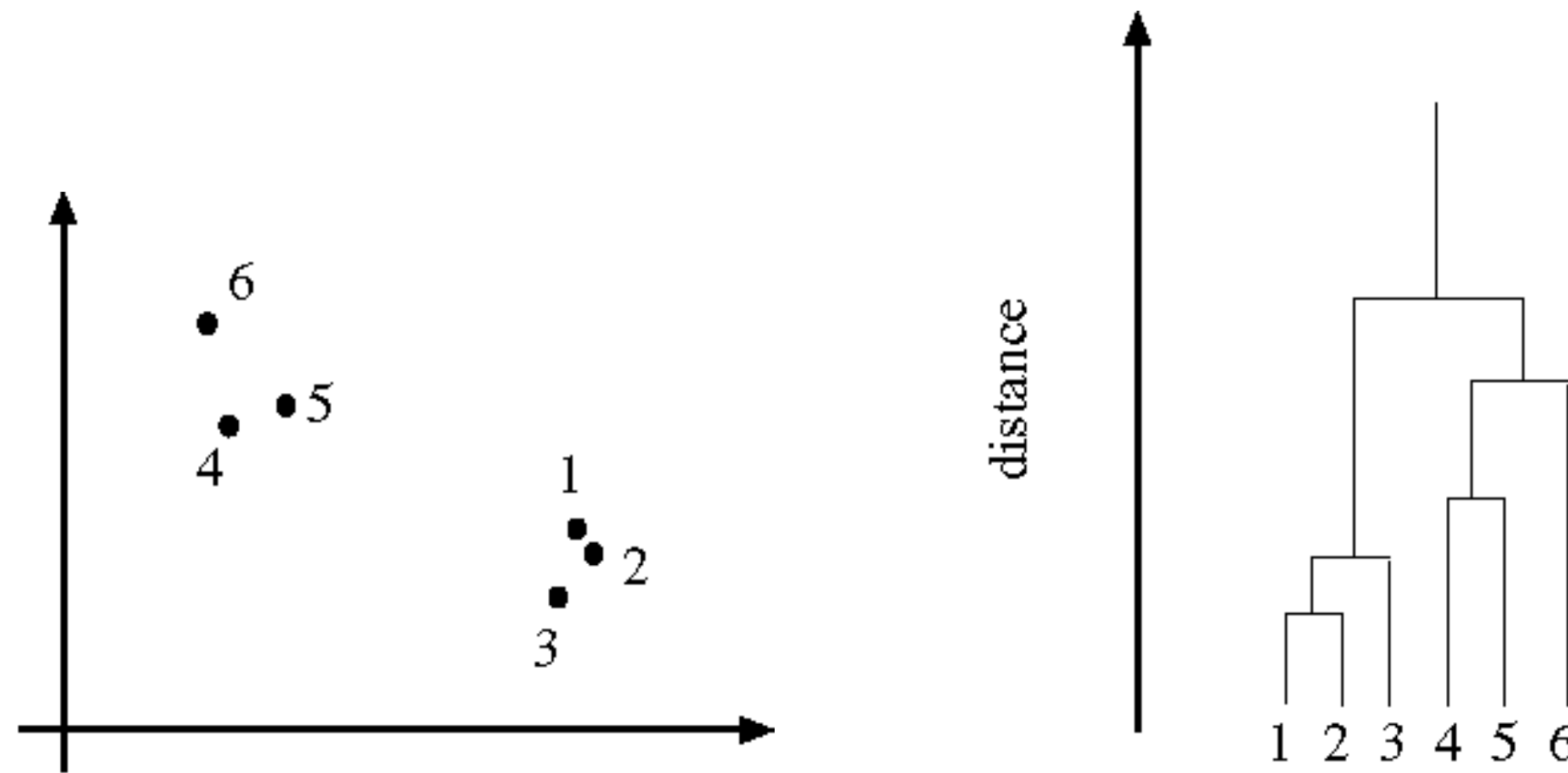
The algorithms described generate a hierarchy of clusters



Forsyth & Ponce (2nd ed.) Figure 9.15

# Dendrogram

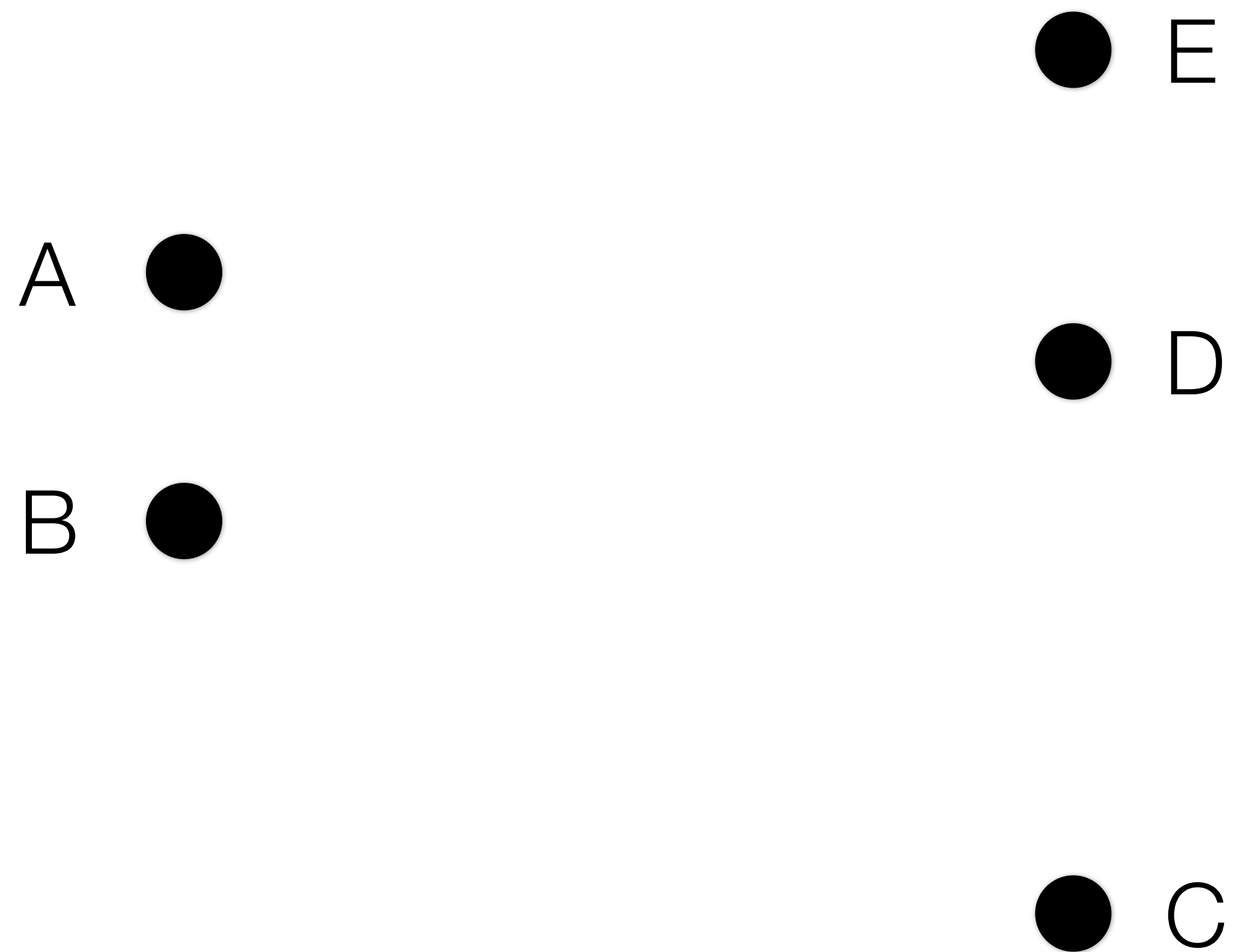
The algorithms described generate a hierarchy of clusters, which can be visualized with a **dendrogram**.



Forsyth & Ponce (2nd ed.) Figure 9.15

# A Short **Exercise**

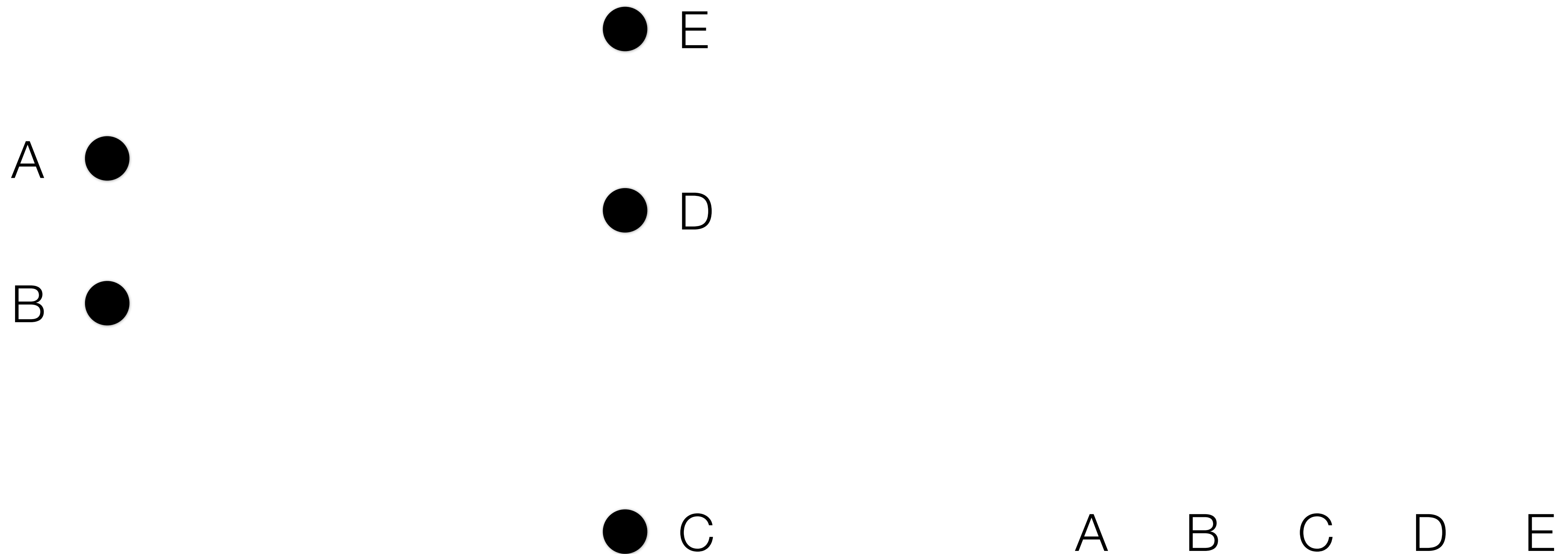
A simple dataset is shown below. Draw the dendrogram obtained by agglomerative clustering with single-link (closest member) inter-cluster distance.





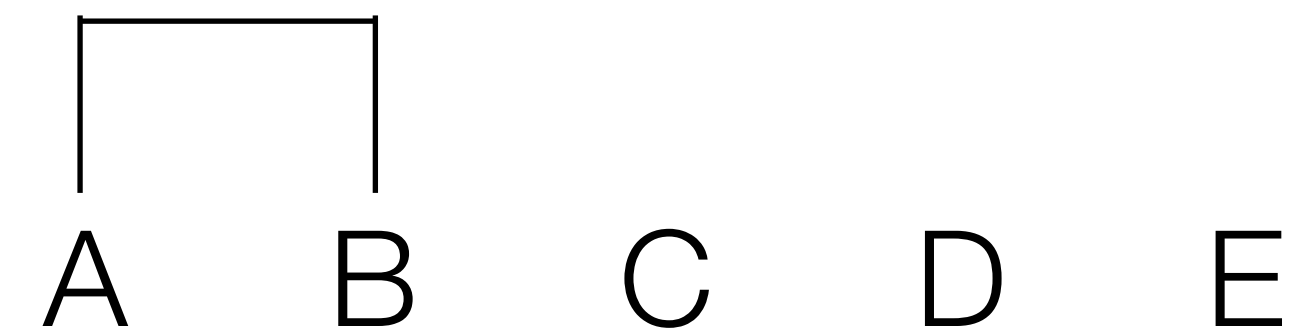
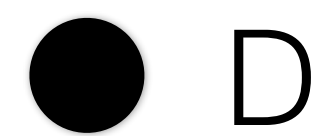
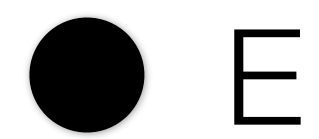
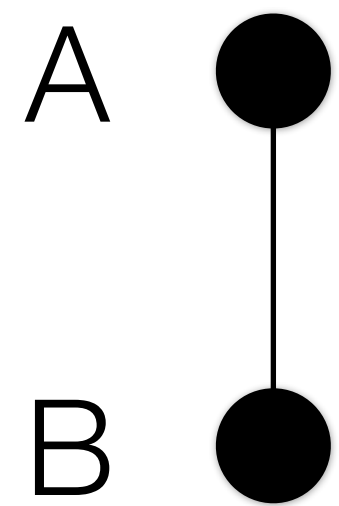
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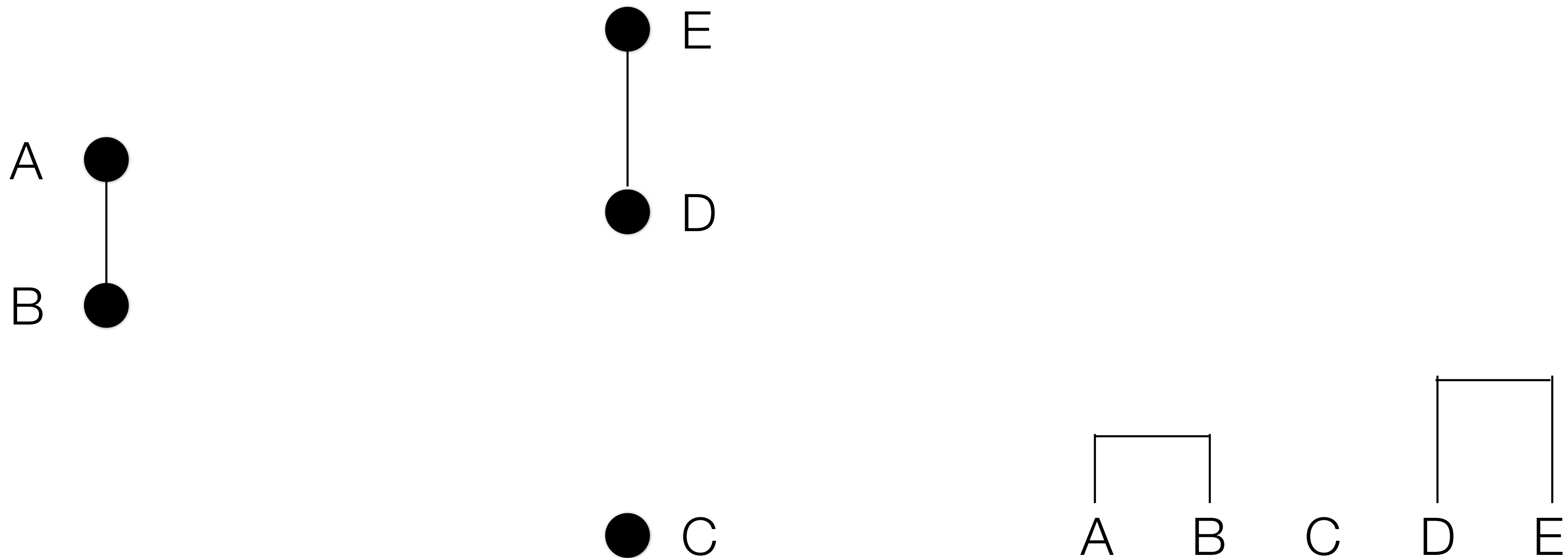
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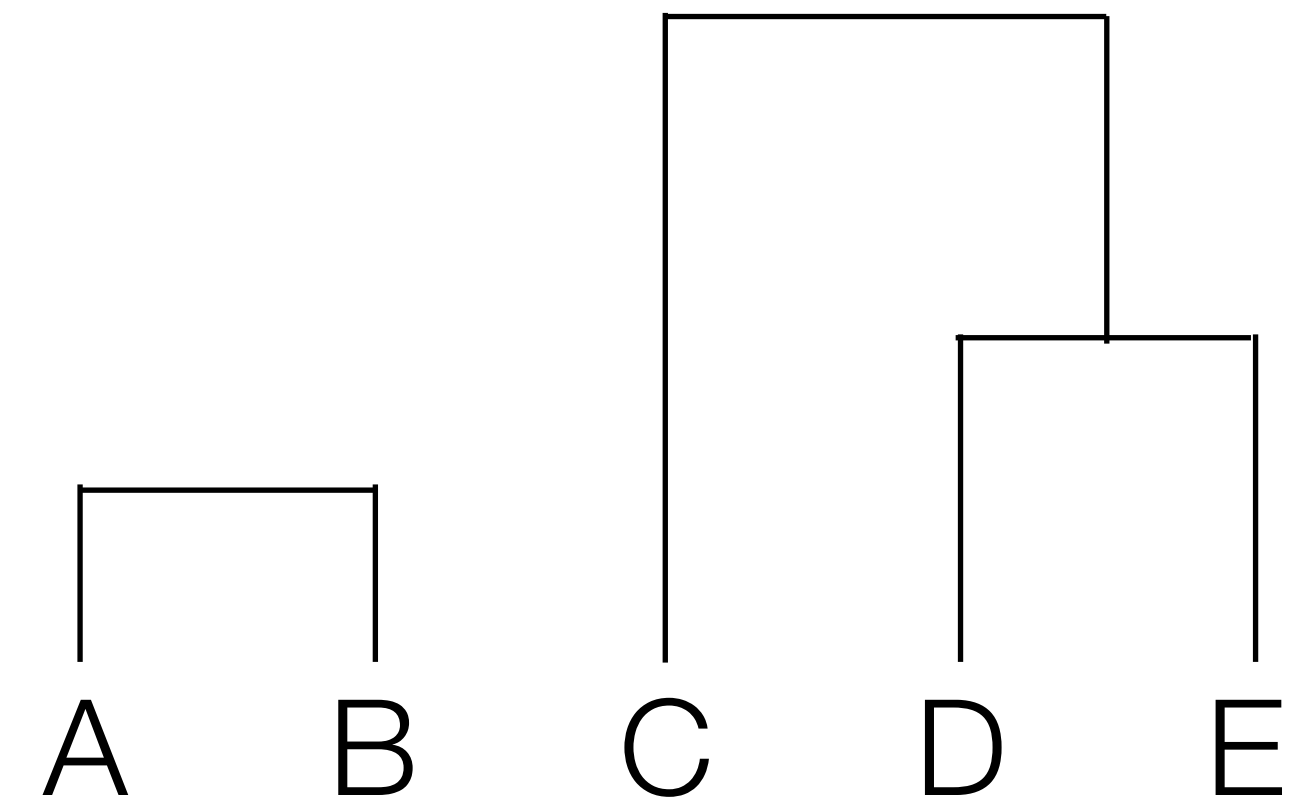
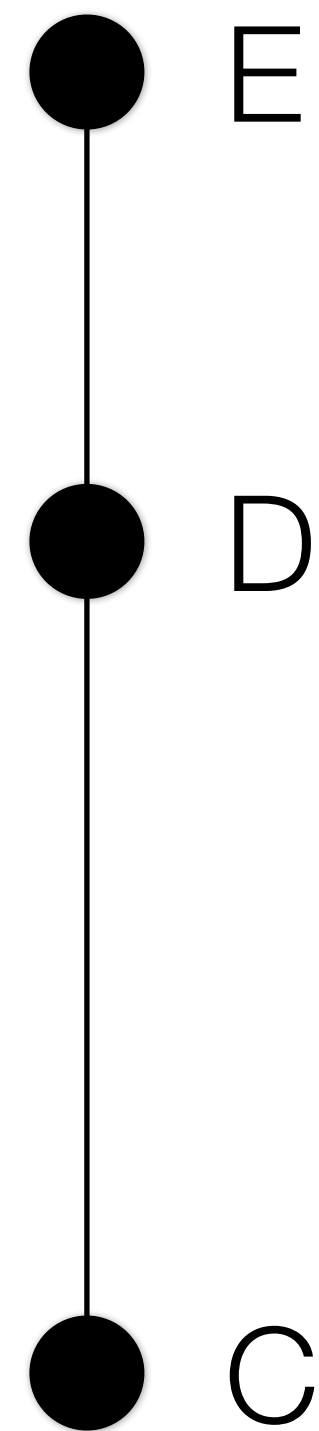
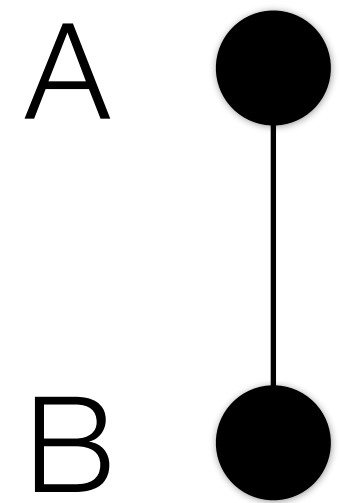
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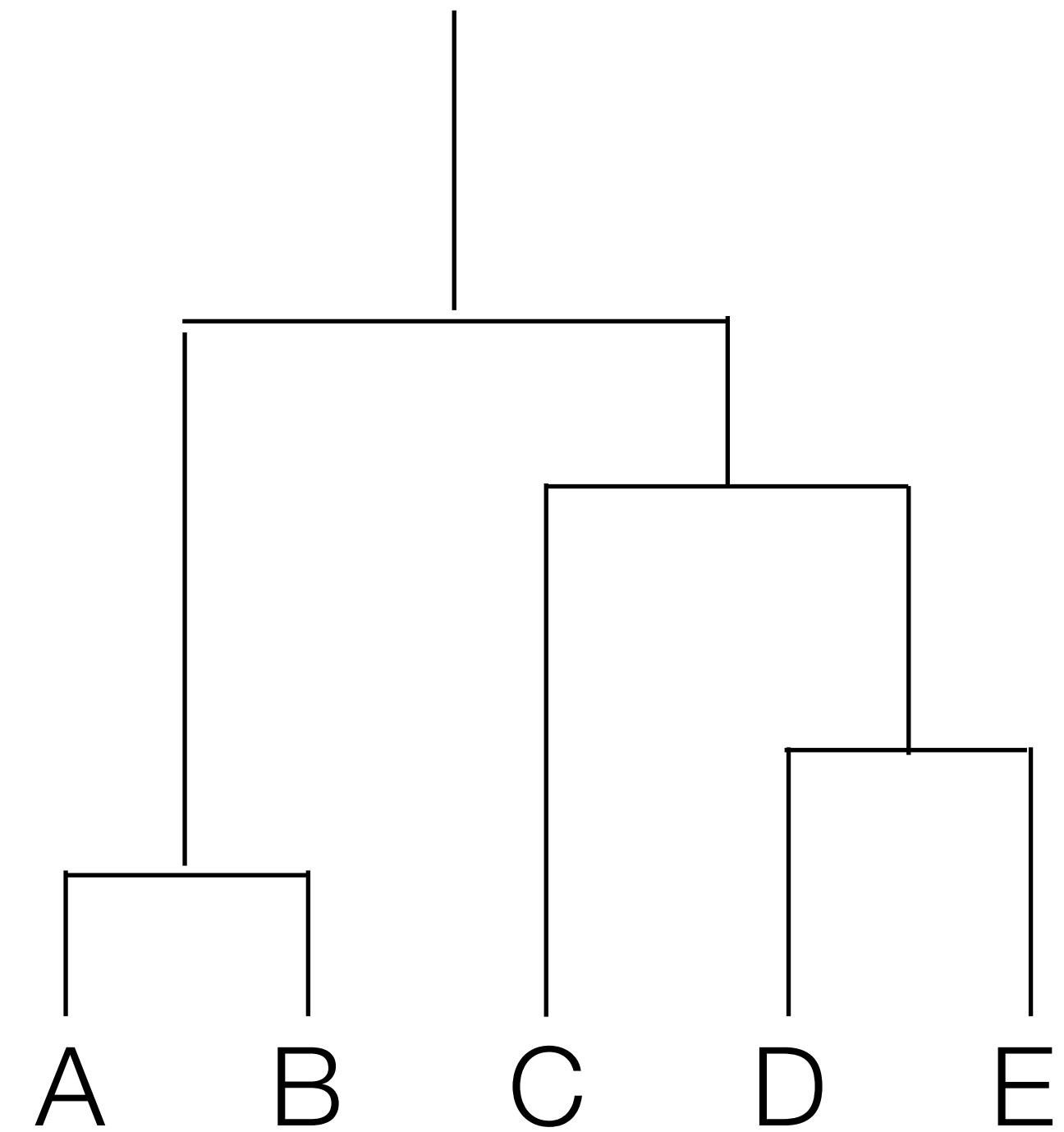
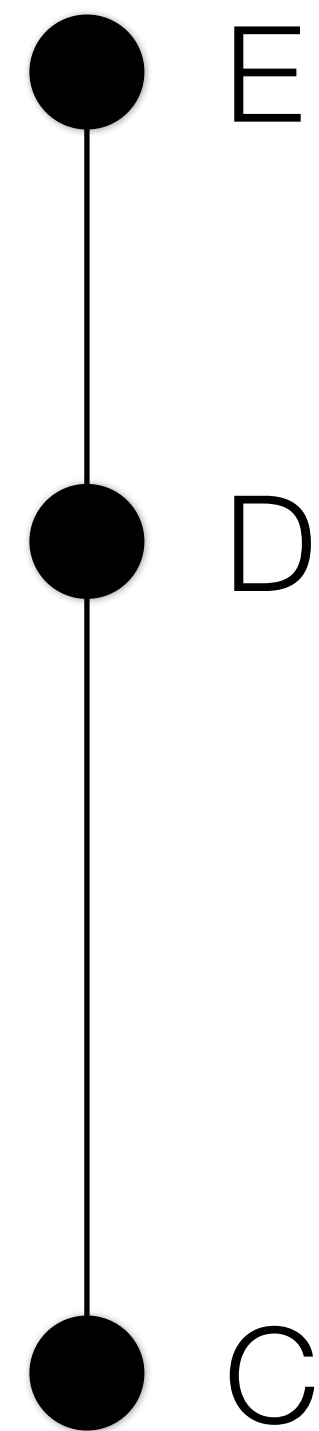
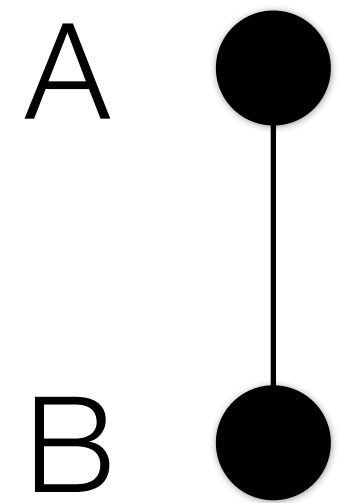
# A Short **Exercise**

A simple dataset is shown below. Draw the dendrogram obtained by agglomerative clustering with single-link (closest member) inter-cluster distance.



# A Short **Exercise**

A simple dataset is shown below. Draw the dendrogram obtained by agglomerative clustering with single-link (closest member) inter-cluster distance.



# K-Means Clustering

Assume we know how many clusters there are in the data - denote by  $K$

Each cluster is represented by a cluster center, or mean

Our objective is to minimize the representation error (or quantization error) in letting each data point be represented by some cluster center

Minimize

$$\sum_{i \in \text{clusters}} \left\{ \sum_{j \in i^{\text{th}} \text{ cluster}} \|x_j - \mu_i\|^2 \right\}$$

# K-Means Clustering

**K-means** clustering alternates between two steps:

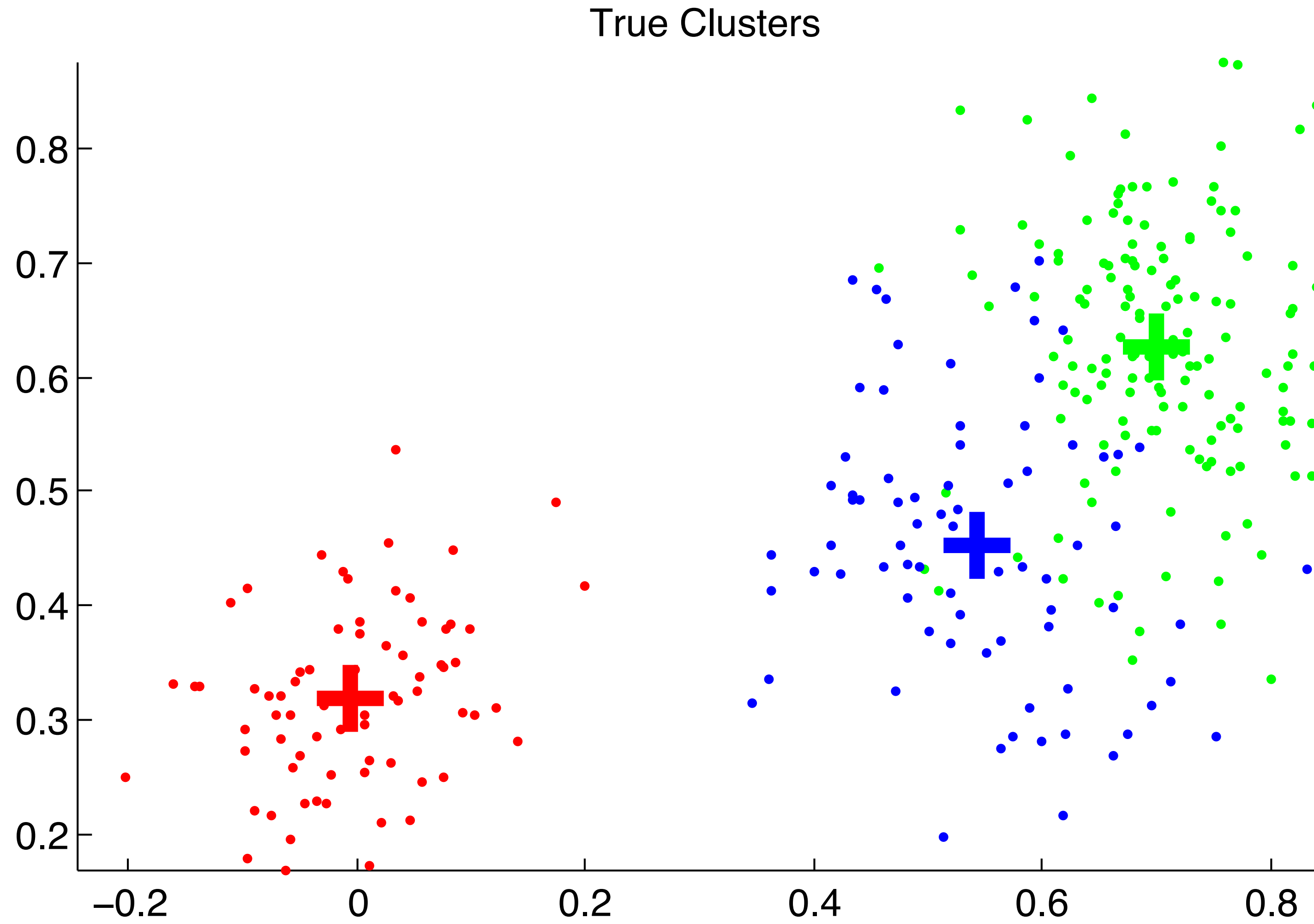
- 1.** Assume the cluster centers are known (fixed). Assign each point to the closest cluster center.
- 2.** Assume the assignment of points to clusters is known (fixed). Compute the best center for each cluster, as the mean of the points assigned to the cluster.

The algorithm is initialized by choosing  $K$  random cluster centers

K-means converges to a local minimum of the objective function

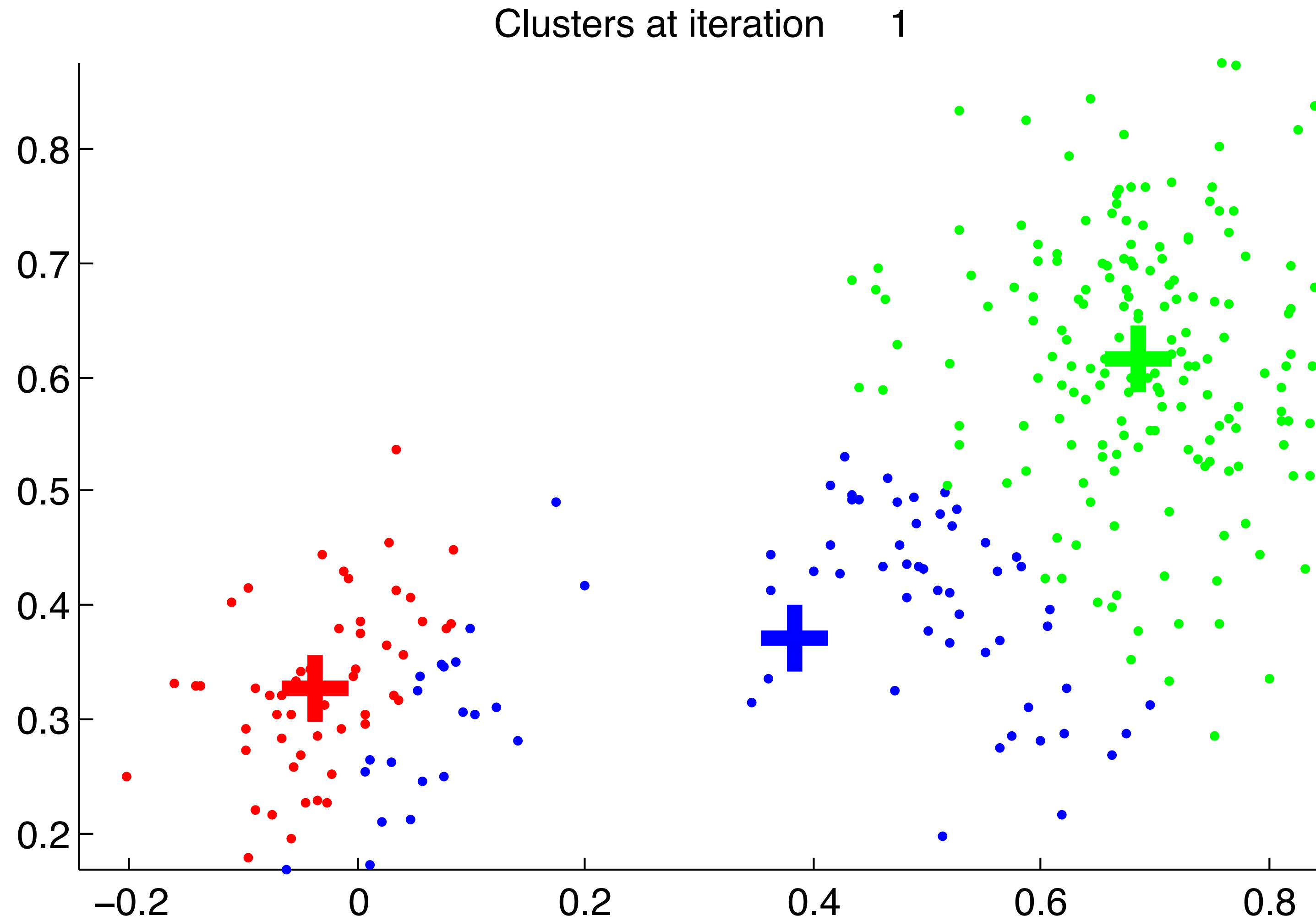
— Results are initialization dependent

# Example 1: K-Means Clustering

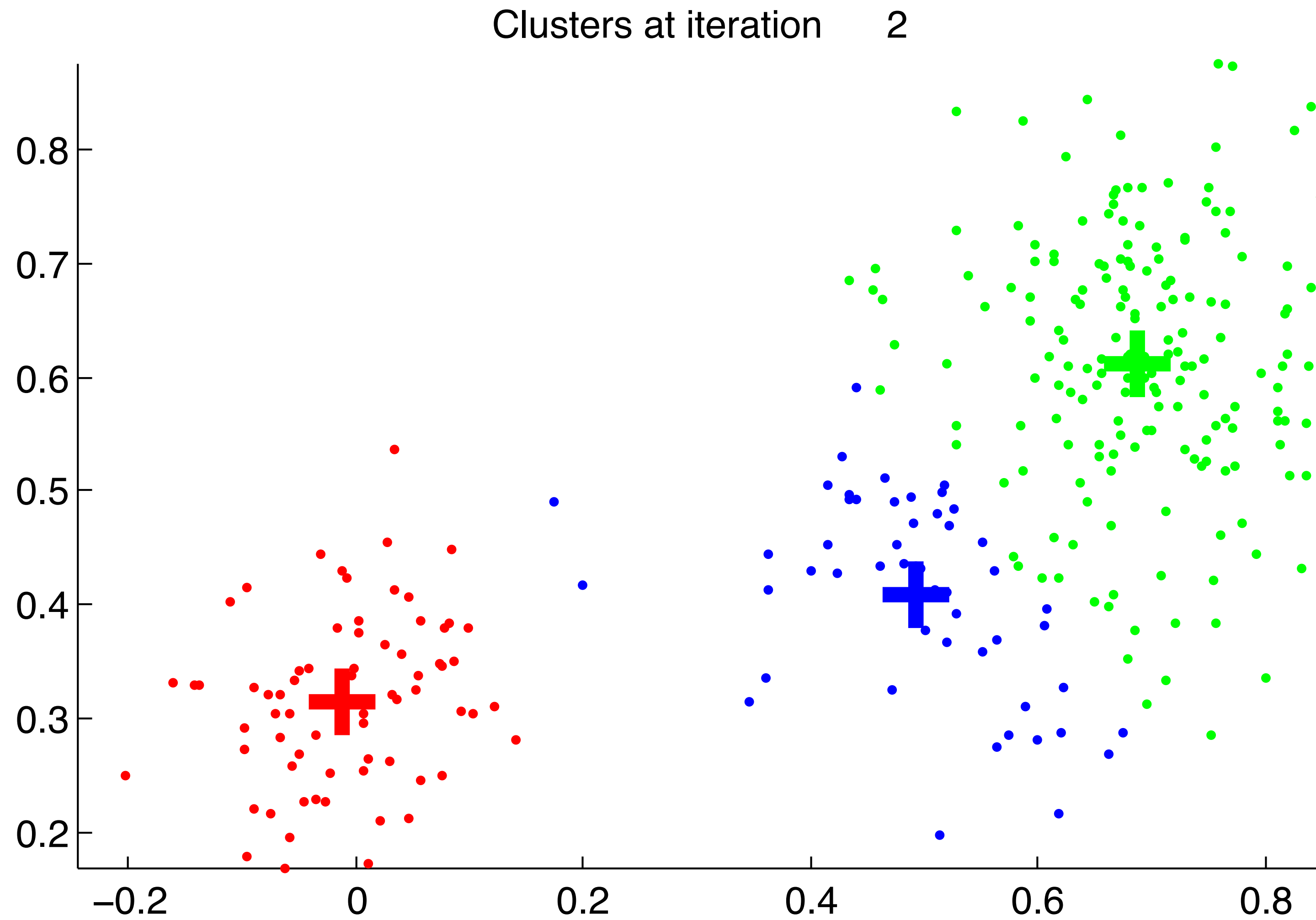




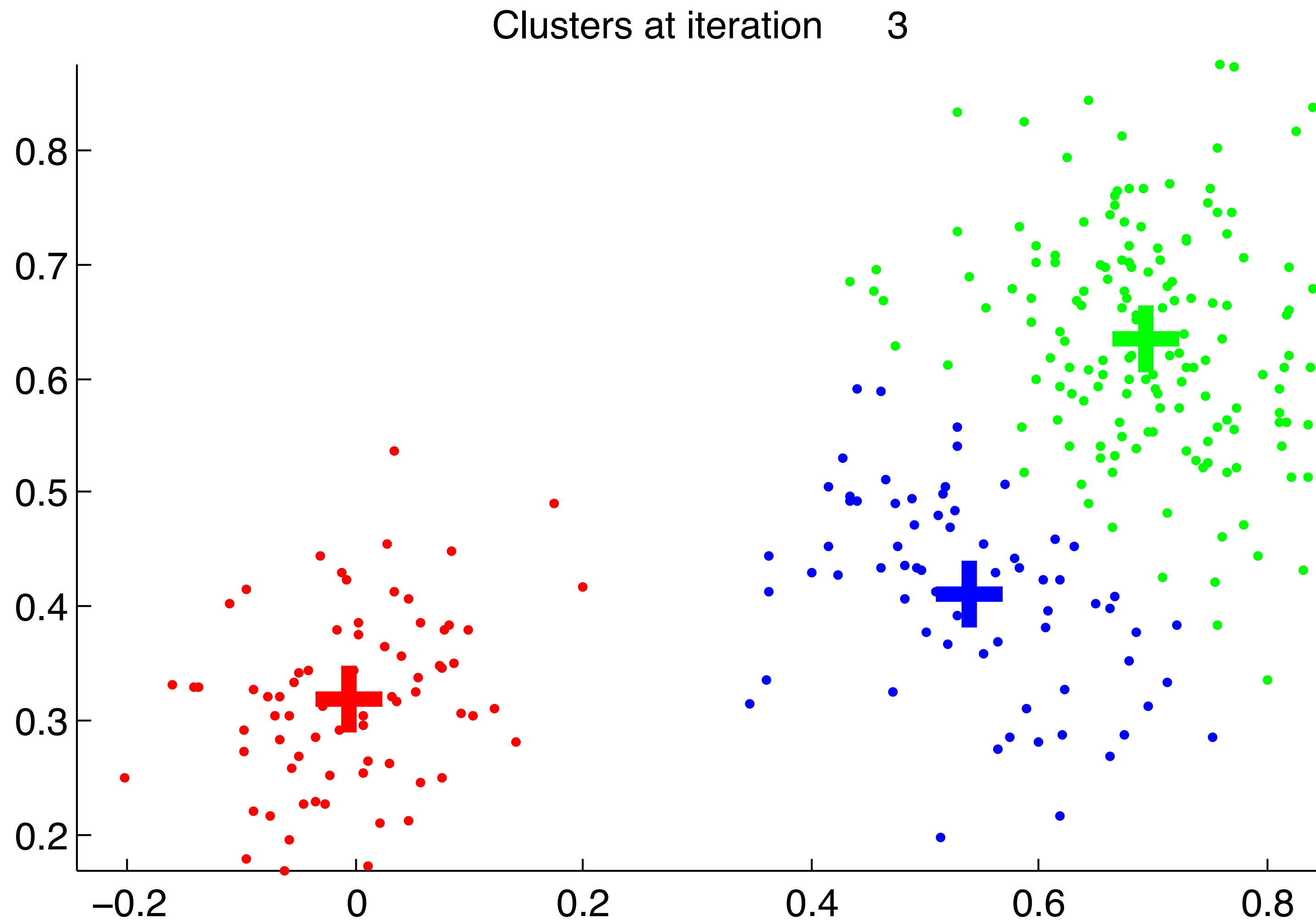
# Example 1: K-Means Clustering



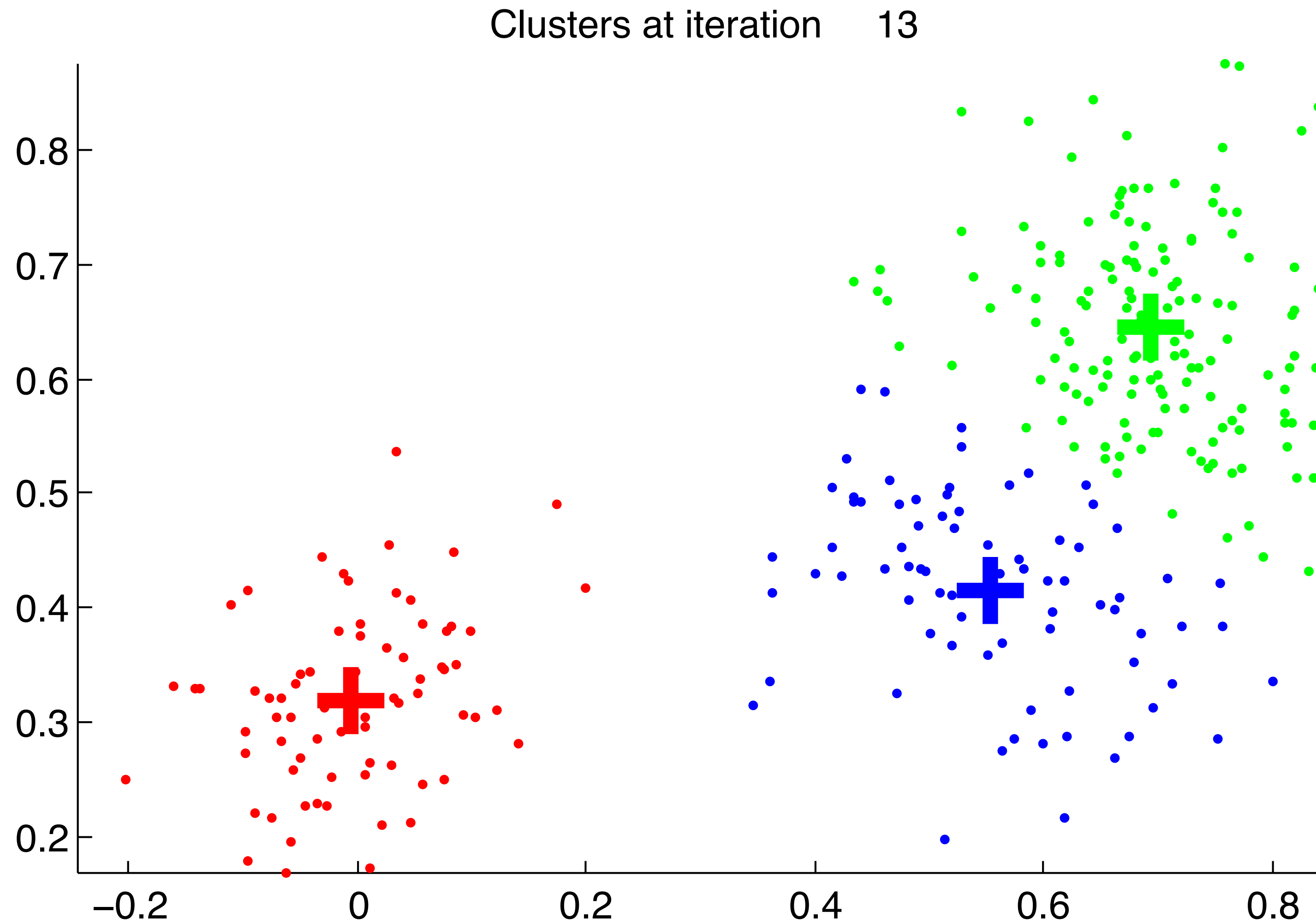
# Example 1: K-Means Clustering



# Example 1: K-Means Clustering



# Example 1: K-Means Clustering



## Example 2: Mixed Vegetables



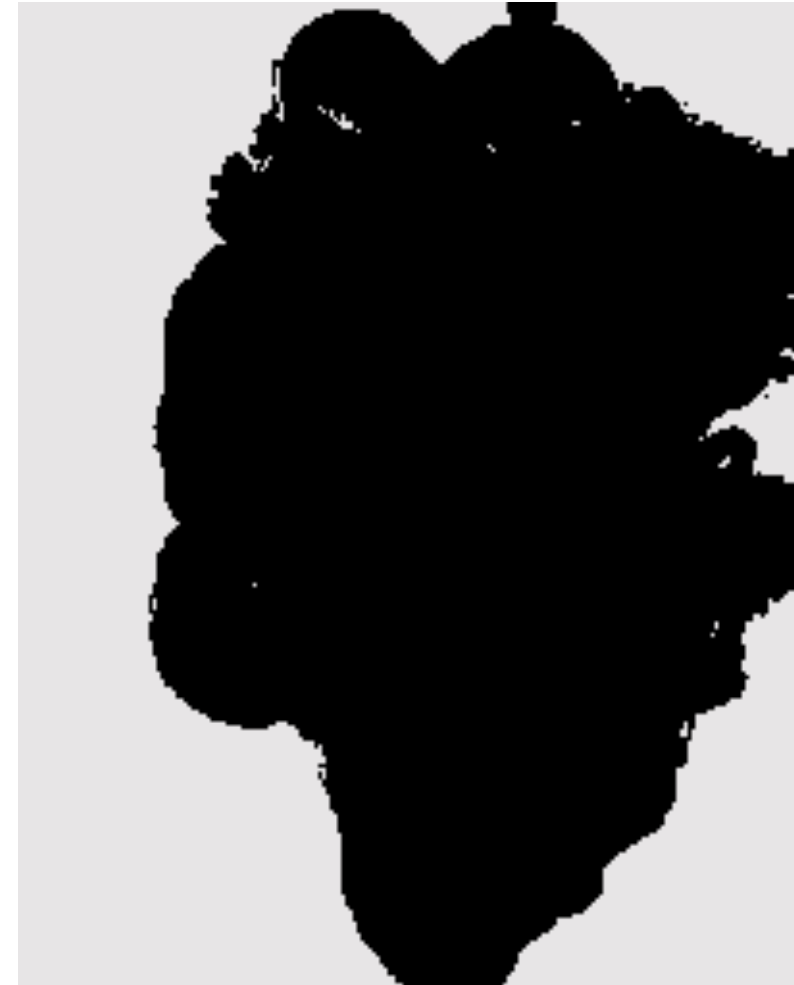
**Original** Image



**Segmentation** Using Colour

K-means using colour alone, 11 segments

# Example 2: Mixed Vegetables

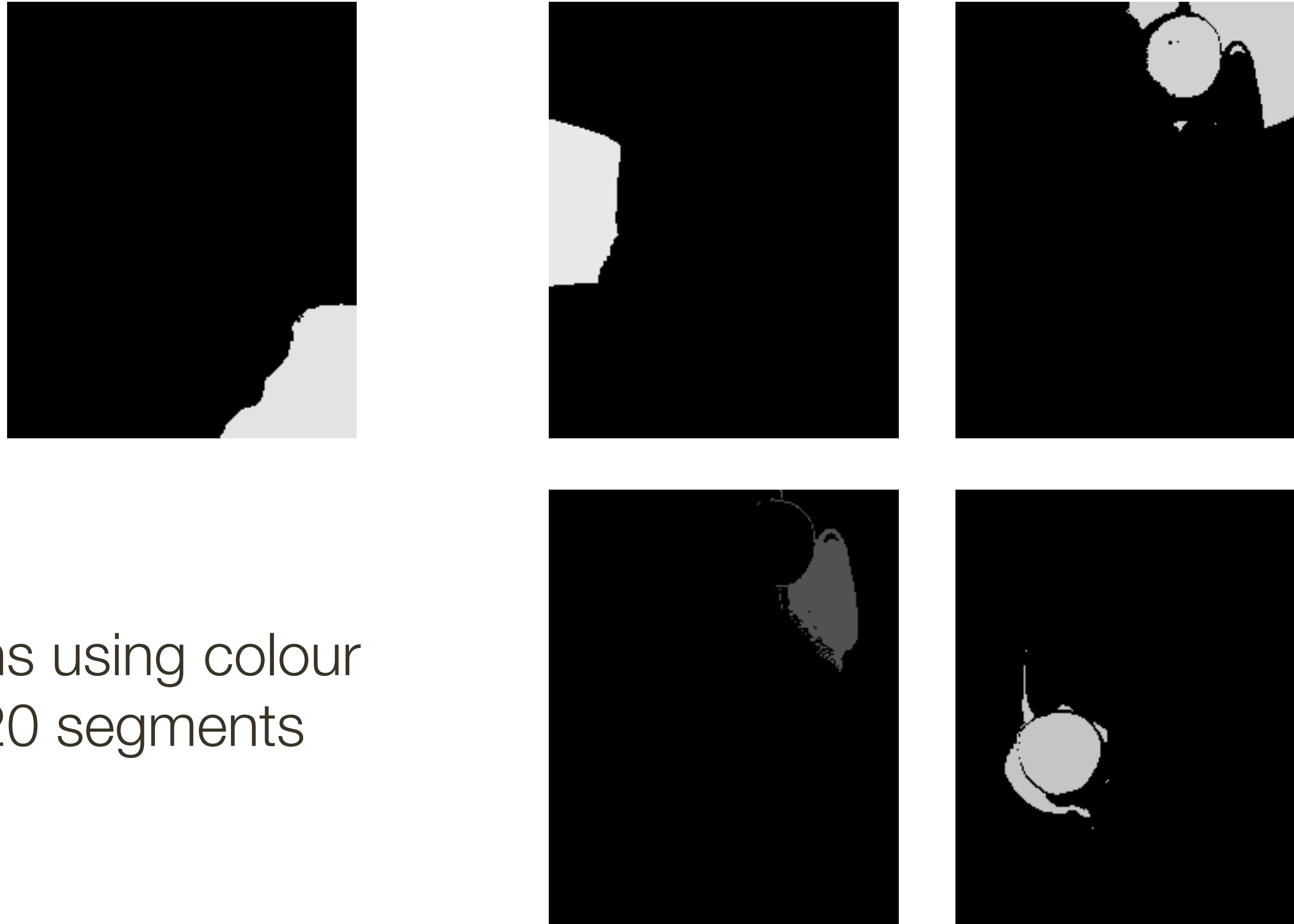


K-means using colour alone, 11 segments



Forsyth & Ponce (2nd ed.) Figure 9.18

# Example 2: Mixed Vegetables



K-means using colour  
alone, 20 segments

Forsyth & Ponce (2nd ed.) Figure 9.19

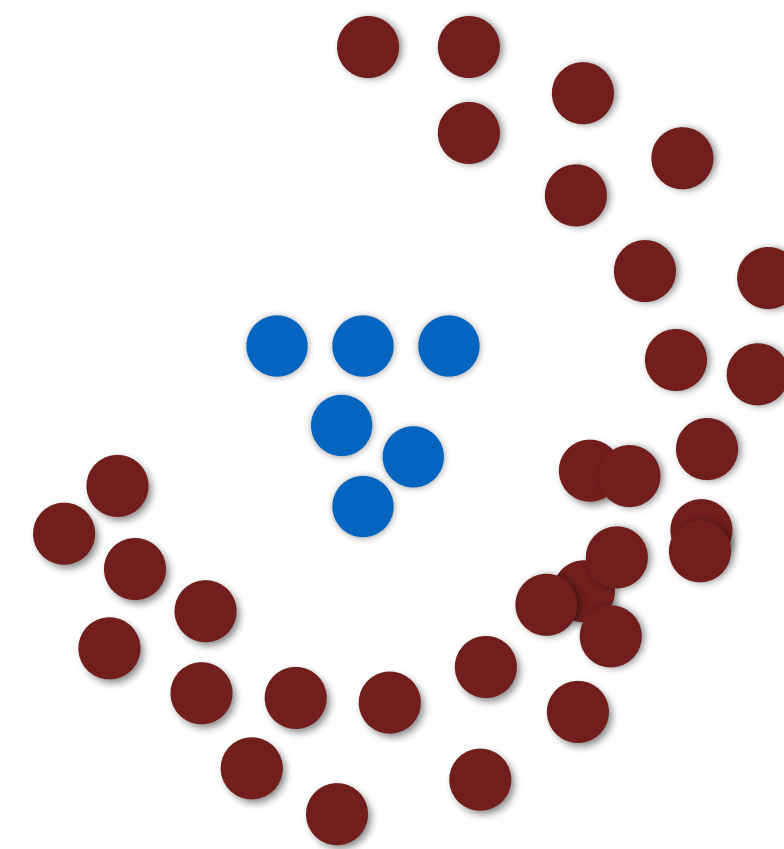
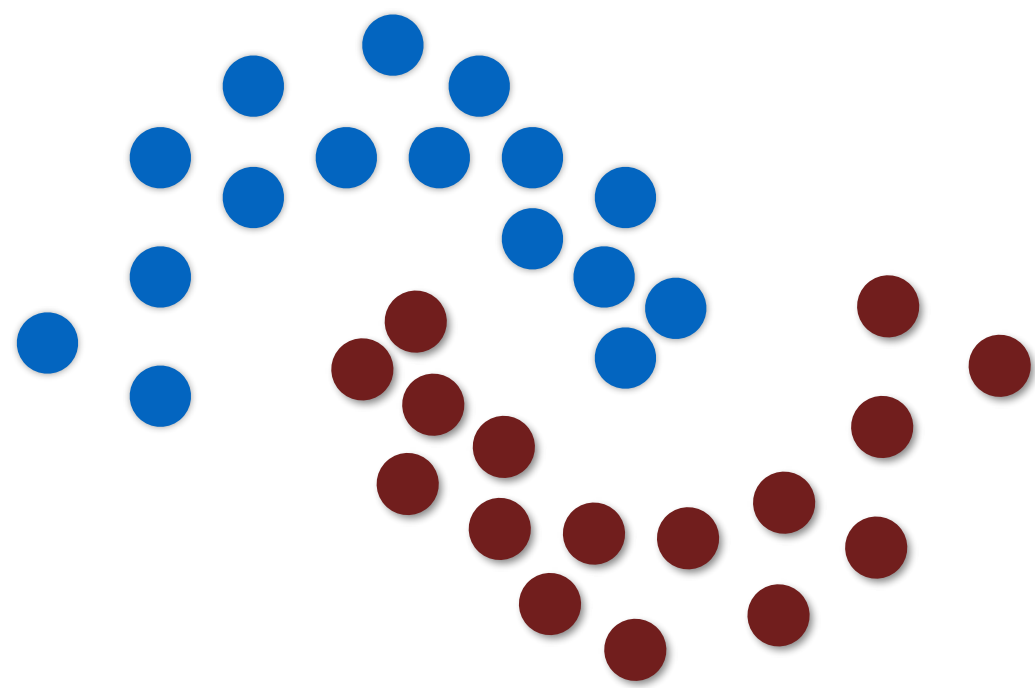
# An **Exercise**

Sketch an example of a 2D dataset for which agglomerative clustering performs well (finds the two true clusters) but K-means clustering fails.



# An Exercise

Sketch an example of a 2D dataset for which agglomerative clustering performs well (finds the two true clusters) but K-means clustering fails.



# Discussion of K-Means

## **Advantages:**

- Algorithm always converges
- Easy to implement

## **Disadvantages:**

- The number of classes,  $K$ , needs to be given as input
- Algorithm doesn't always converge to the (globally) optimal solution
- Limited to compact/spherical clusters

# Segmentation by Clustering

We just saw a simple example of segmentation based on colour and position, but segmentation typically makes use of a richer set of features.

- texture
- corners, lines, ...
- geometry (size, orientation, ...)

# Agglomerative Clustering with a Graph

Suppose we represent an image as a weighted graph.

Any pixels that are **neighbours** are connected by an edge.

Each edge has a weight that measures the similarity between the pixels

- can be based on colour, texture, etc.
- low weights  $\rightarrow$  similar, high weights  $\rightarrow$  different

We will segment the image by performing an agglomerative clustering guided by this graph.

# Agglomerative Clustering with a Graph

Recall that we need to define the inter-cluster distance for agglomerative clustering. Let

$$d(C_1, C_2) = \min_{v_1 \in C_1, v_2 \in C_2, (v_1, v_2) \in \epsilon} w(v_1, v_2)$$

We also need to determine when to stop merging.

# Agglomerative Clustering with a Graph

Denote the ‘internal difference’ of a cluster as the largest weight in the minimum spanning tree of the cluster,  $M(C)$ :

$$\mathit{int}(C) = \max_{e \in M(C)} w(e)$$

# Agglomerative Clustering with a Graph

Denote the ‘internal difference’ of a cluster as the largest weight in the minimum spanning tree of the cluster,  $M(C)$ :

$$\mathit{int}(C) = \max_{e \in M(C)} w(e)$$

This is not going to work for small clusters:  $\mathit{int}(C) + \tau(C)$

$$\text{where } \tau(C) = \frac{k}{|C|}$$

# Agglomerative Clustering with a Graph

**Algorithm:** (Felzenszwalb and Huttenlocher, 2004)

Make each point a separate cluster.

Sort edges in order of non-decreasing weight so that  $w(e_1) \geq w(e_2) \geq \dots \geq w(e_r)$

For  $i = 1$  to  $r$

    If both ends of  $e_i$  lie in the same cluster

        Do nothing

    Else

        One end is in cluster  $C_l$  and the other is in cluster  $C_m$

        If  $d(C_l, C_m) \leq MInt(C_l, C_m)$

            Merge  $C_l$  and  $C_m$  Report the remaining set of clusters.

Report the remaining set of clusters.



# Agglomerative Clustering with a Graph



**Image credit:** KITTI Vision Benchmark

# Summary

To use standard clustering techniques we must define an **inter-cluster** distance measure

A **dendrogram** visualizes a hierarchical clustering process

**K-means** is a clustering technique that iterates between

- 1.** Assume the cluster centers are known. Assign each point to the closest cluster center.
- 2.** Assume the assignment of points to clusters is known. Compute the best cluster center for each cluster (as the mean).

**K-means** clustering is initialization dependent and converges to a local minimum