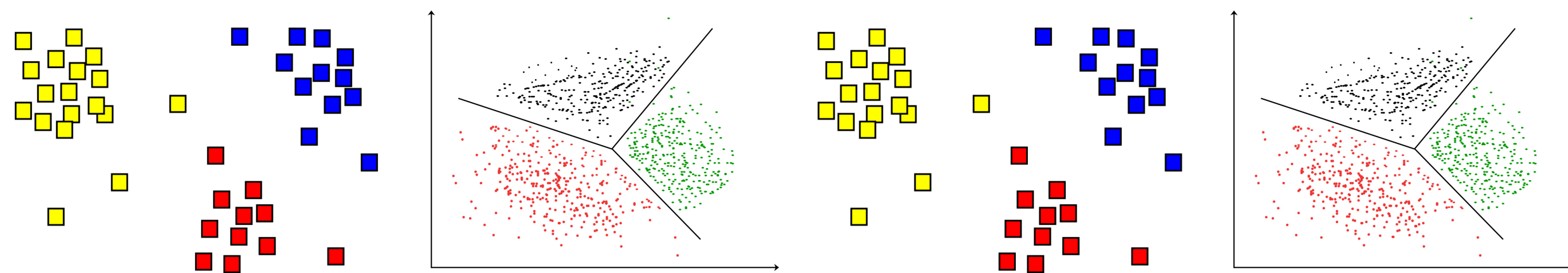


CPSC 425: Computer Vision



Lecture 29: Image Classification

Menu for Today (November 16, 2018)

Topics:

- Scene Classification
- Bag of Words Representation
- Decision Tree
- Boosting

Readings:

- **Today's** Lecture: Forsyth & Ponce (2nd ed.) 16.1.3, 16.1.4, 16.1.9
- **Next** Lecture: Forsyth & Ponce (2nd ed.) 17.1–17.2

Reminders:

- **Assignment 5:** Scene Recognition with Bag of Words due **last day of classes**

Today's “**fun**” Example: CVPR Deadline is **Today**

Lecture 28: Re-cap

Classifiers take as input a set of features and output (predict) a class label

Classifiers need to take into account “**loss**” associated with each kind of classification error

A **receiver operating characteristic** (ROC) curve plots the trade-off between false negatives and false positives

Non-parametric classifiers, like k-nearest neighbour, are data driven. New data points are classified by comparing to the training examples directly.

Parametric classifiers, like support vector machines, are model driven. New data points are classified by evaluating a model learned from the training examples.

Lecture 28: Re-cap

Given a new data point, find the k nearest training examples. Assign the label by majority vote.

Simple method that works well if the distance measure correctly weights the various dimensions

k-Nearest Neighbor
(kNN) Classifier

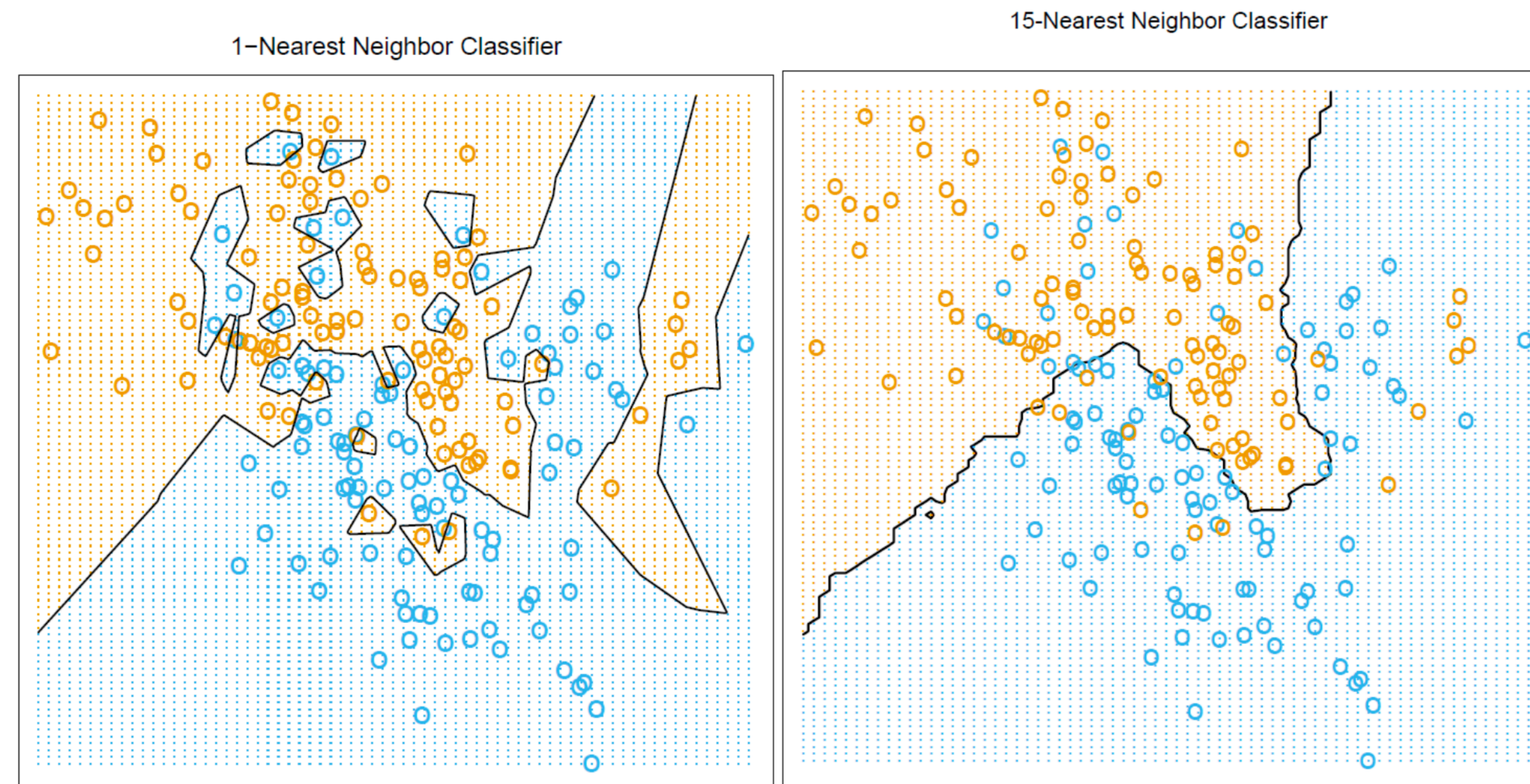
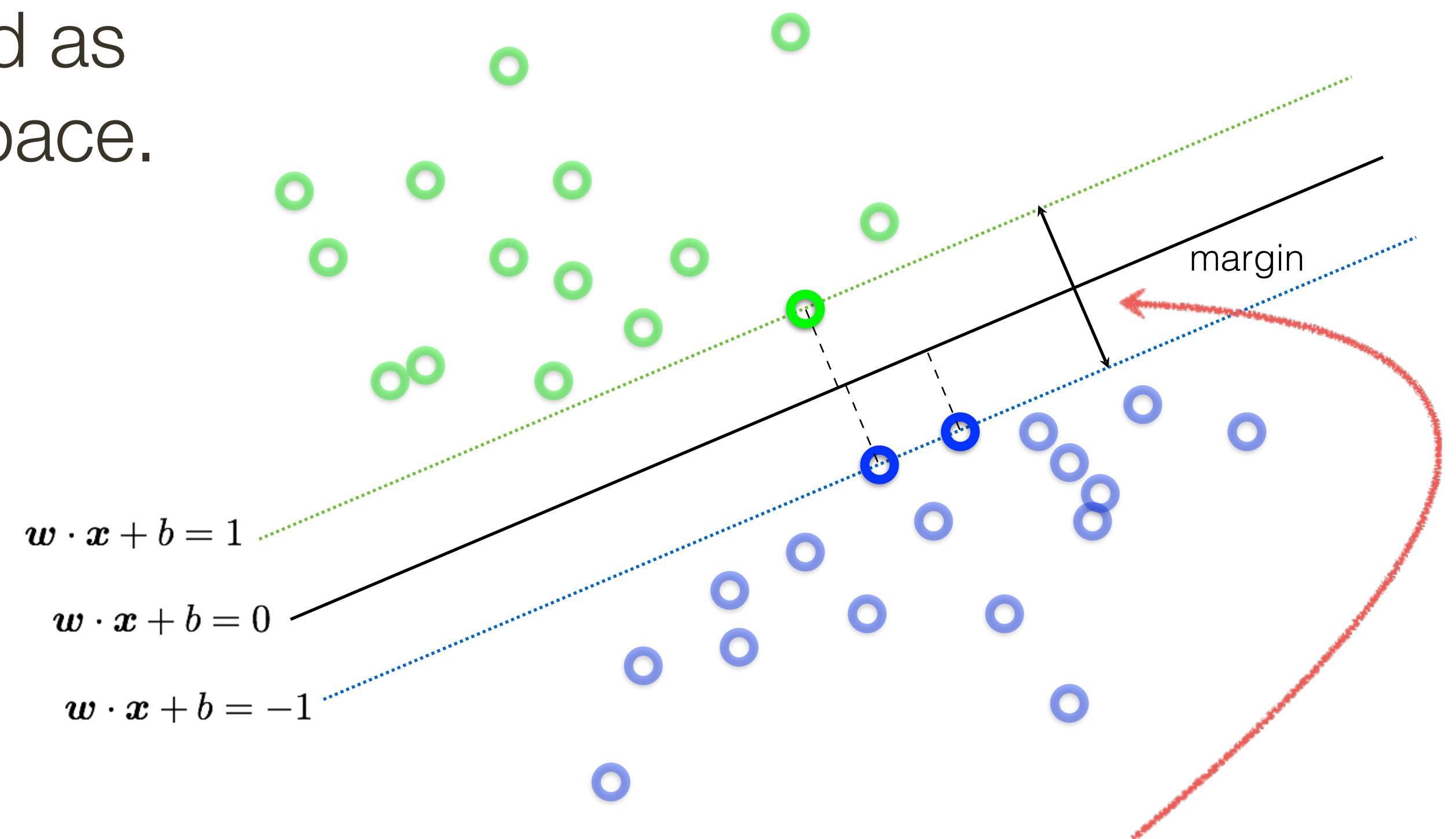


Figure credit: Hastie, Tibshirani & Friedman (2nd ed.)

Lecture 28: Re-cap

Support Vector Machines (SVM)

The decision boundary is parameterized as a **separating hyperplane** in feature space.
— e.g. a separating line in 2D



We choose the hyperplane that is as far as possible from each class - that maximizes the distance to the closest point from either class.

Image Classification

We next discuss **image classification**, where we pass a whole image into a classifier and obtain a class label as output.

What Makes Image Classification **Hard**?



Intra-class variation, viewpoint, illumination, clutter, and occlusion (among others!)

Image Classification

In addition to images containing single objects, the same techniques can be applied to classify natural scenes (e.g. beach, forest, harbour, library).

Why might classifying scenes be useful?

Image Classification

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Why might classifying scenes be useful?

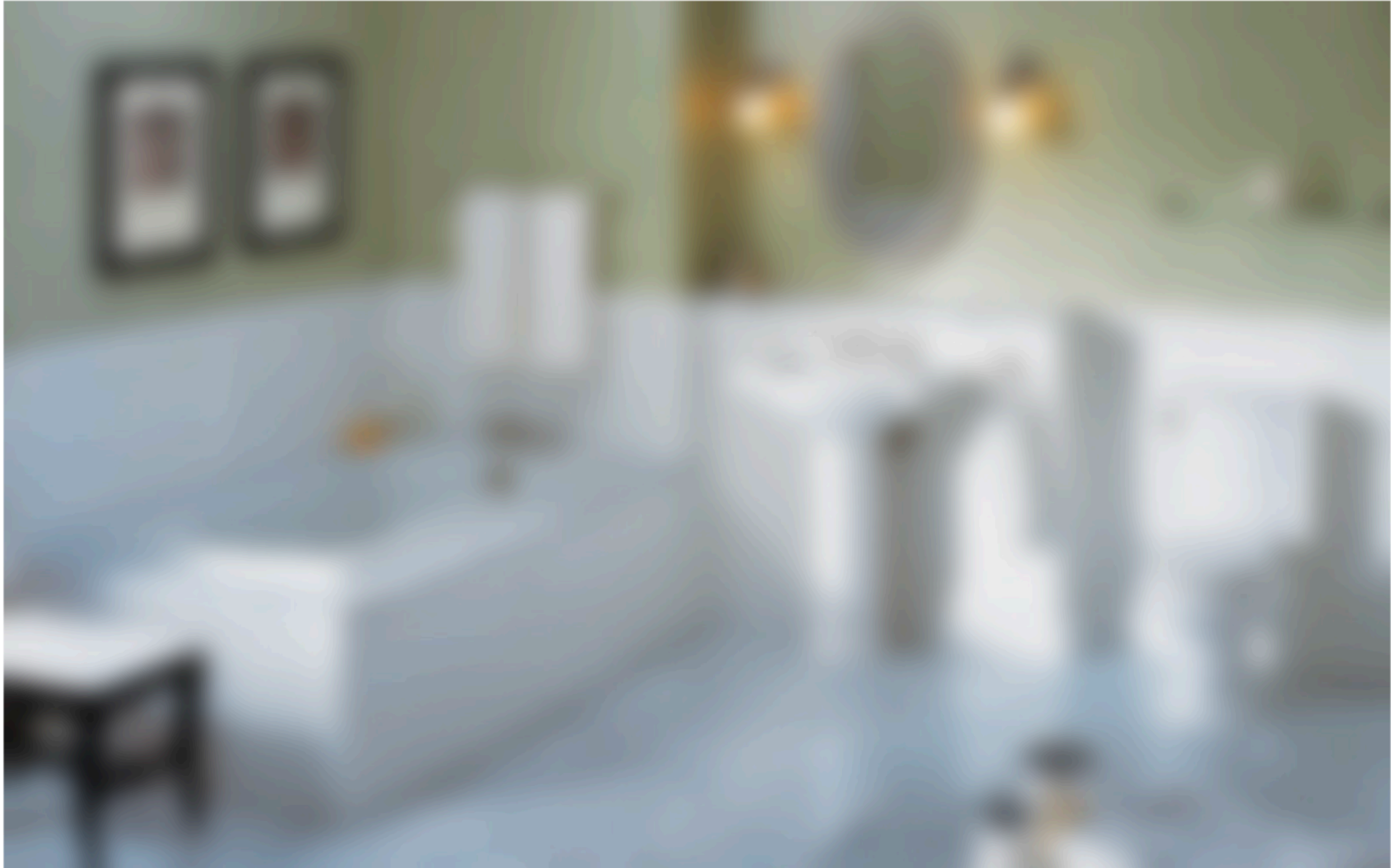
Visual perception is influenced by expectation. Our expectations are often conditioned on the **context**.



What is This **Object**?



What is This **Object**?



What is This **Object**?

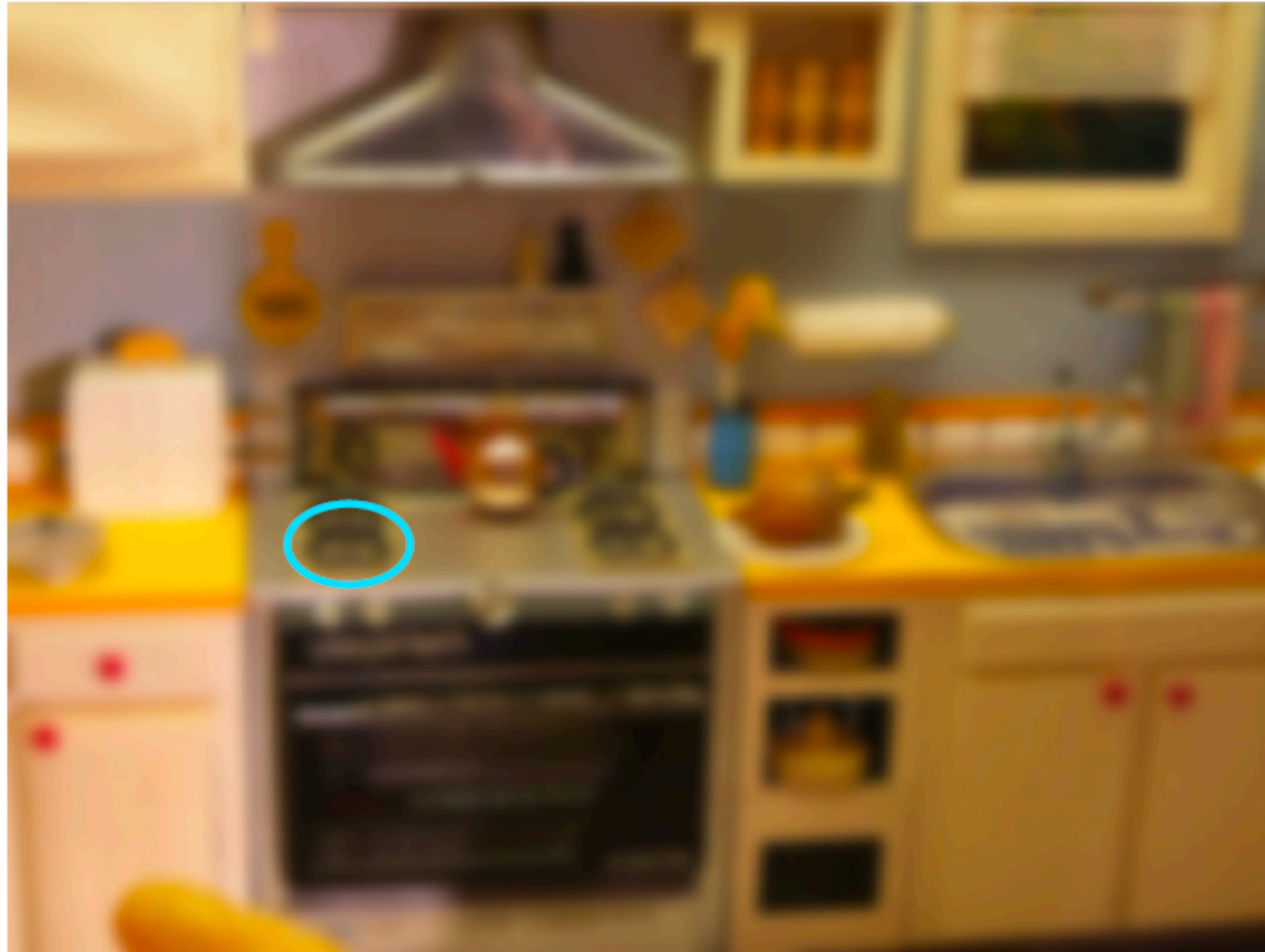




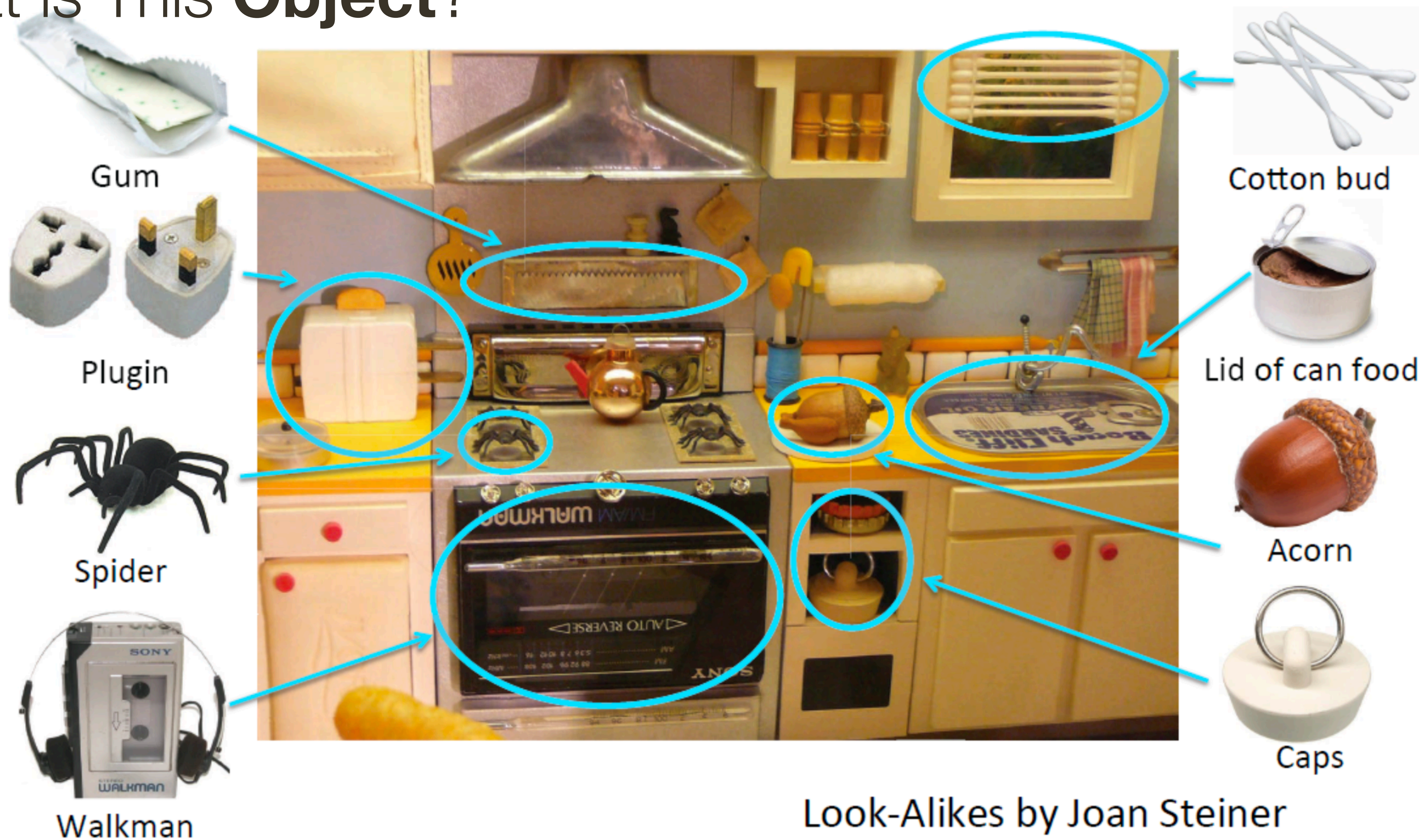
What is This **Object**?



What is This **Object**?



What is This **Object**?



Look-Alikes by Joan Steiner

Figure source: Jianxiong Xiao

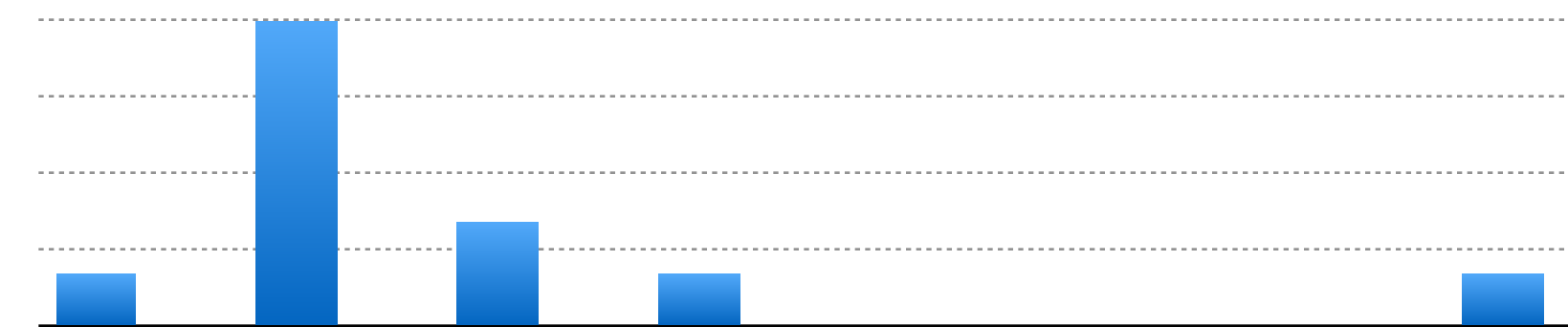
Visual **Words**

Many algorithms for image classification accumulate evidence on the basis of **visual words**.

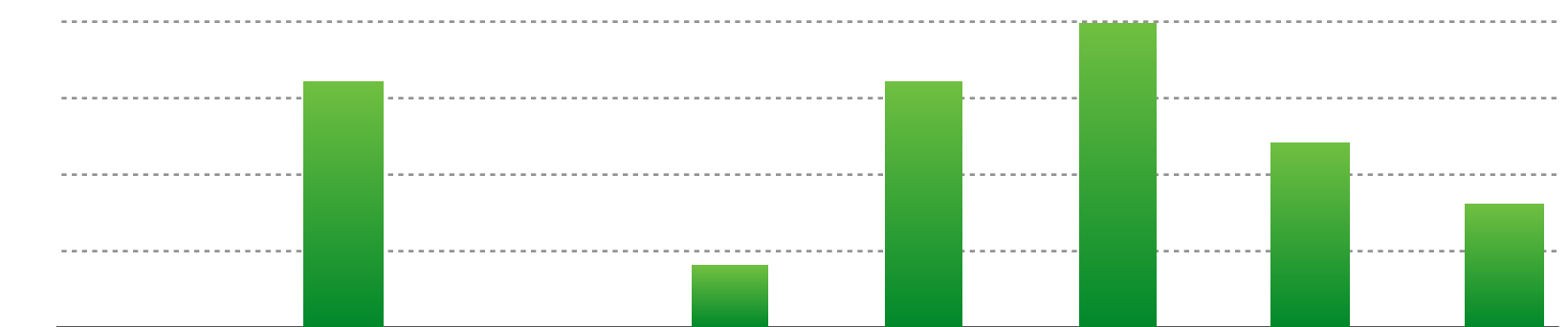
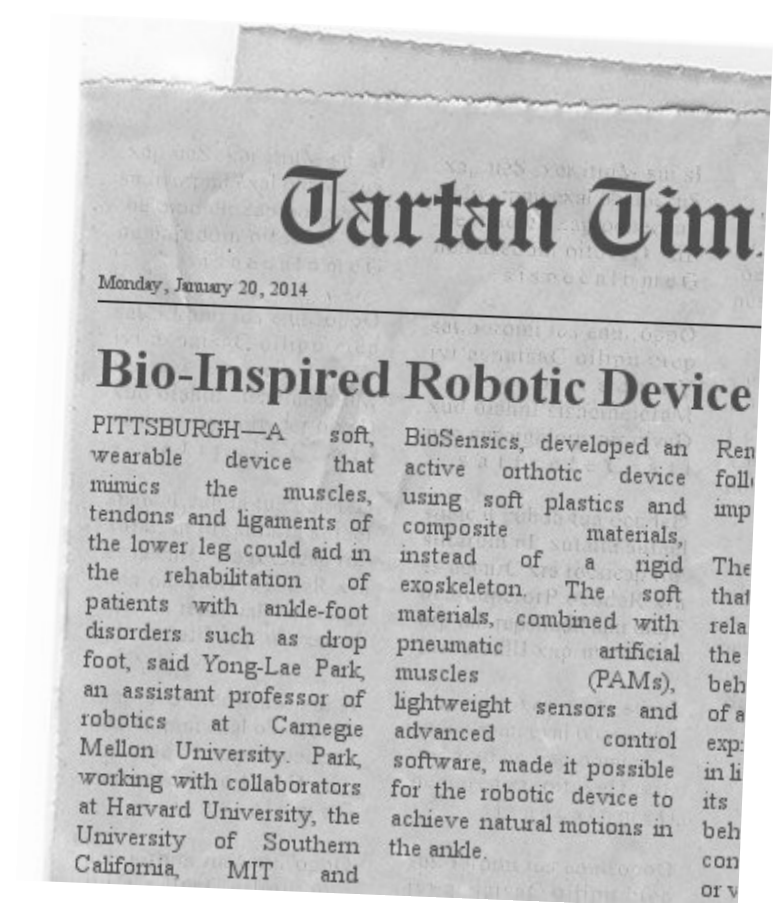
To classify a text document (e.g. as an article on sports, entertainment, business, politics) we might find patterns in the occurrences of certain words.

Vector Space Model

G. Salton. ‘Mathematics and Information Retrieval’ Journal of Documentation, 1979



1	6	2	1	0	0	0	1
Tartan	robot	CHIMP	CMU	bio	soft	ankle	sensor



0	4	0	1	4	5	3	2
Tartan	robot	CHIMP	CMU	bio	soft	ankle	sensor

<http://www.fodey.com/generators/newspaper/snippet.asp>

Vector Space Model

A document (datapoint) is a vector of counts over each word (feature)

$$\mathbf{v}_d = [n(w_{1,d}) \quad n(w_{2,d}) \quad \cdots \quad n(w_{T,d})]$$

$n(\cdot)$ counts the number of occurrences

just a histogram over words

What is the similarity between two documents?



Vector Space Model

A document (datapoint) is a vector of counts over each word (feature)

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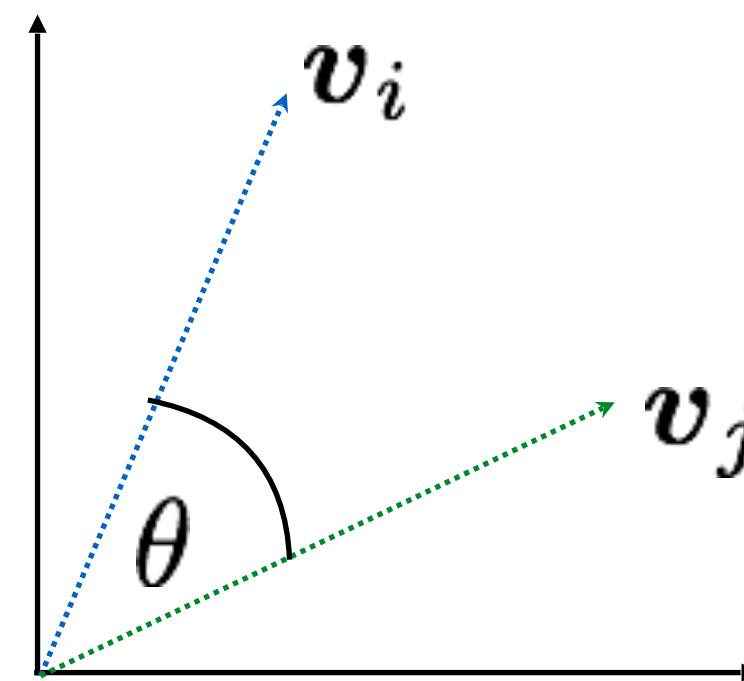
$n(\cdot)$ counts the number of occurrences

just a histogram over words

What is the similarity between two documents?

Use any distance you want but the cosine distance is fast and well designed for high-dimensional vector spaces:

$$\begin{aligned} d(\mathbf{v}_i, \mathbf{v}_j) &= \cos \theta \\ &= \frac{\mathbf{v}_i \cdot \mathbf{v}_j}{\|\mathbf{v}_i\| \|\mathbf{v}_j\|} \end{aligned}$$

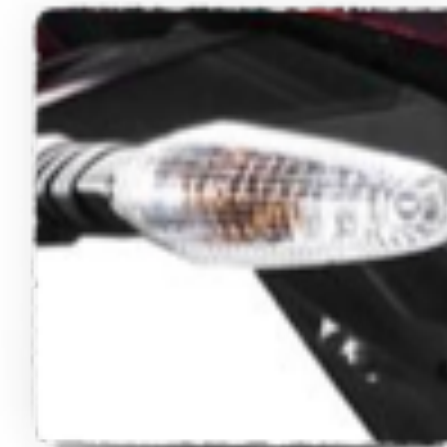


Visual **Words**

In images, the equivalent of a word is a local image patch. The local image patch is described using a descriptor such as SIFT.

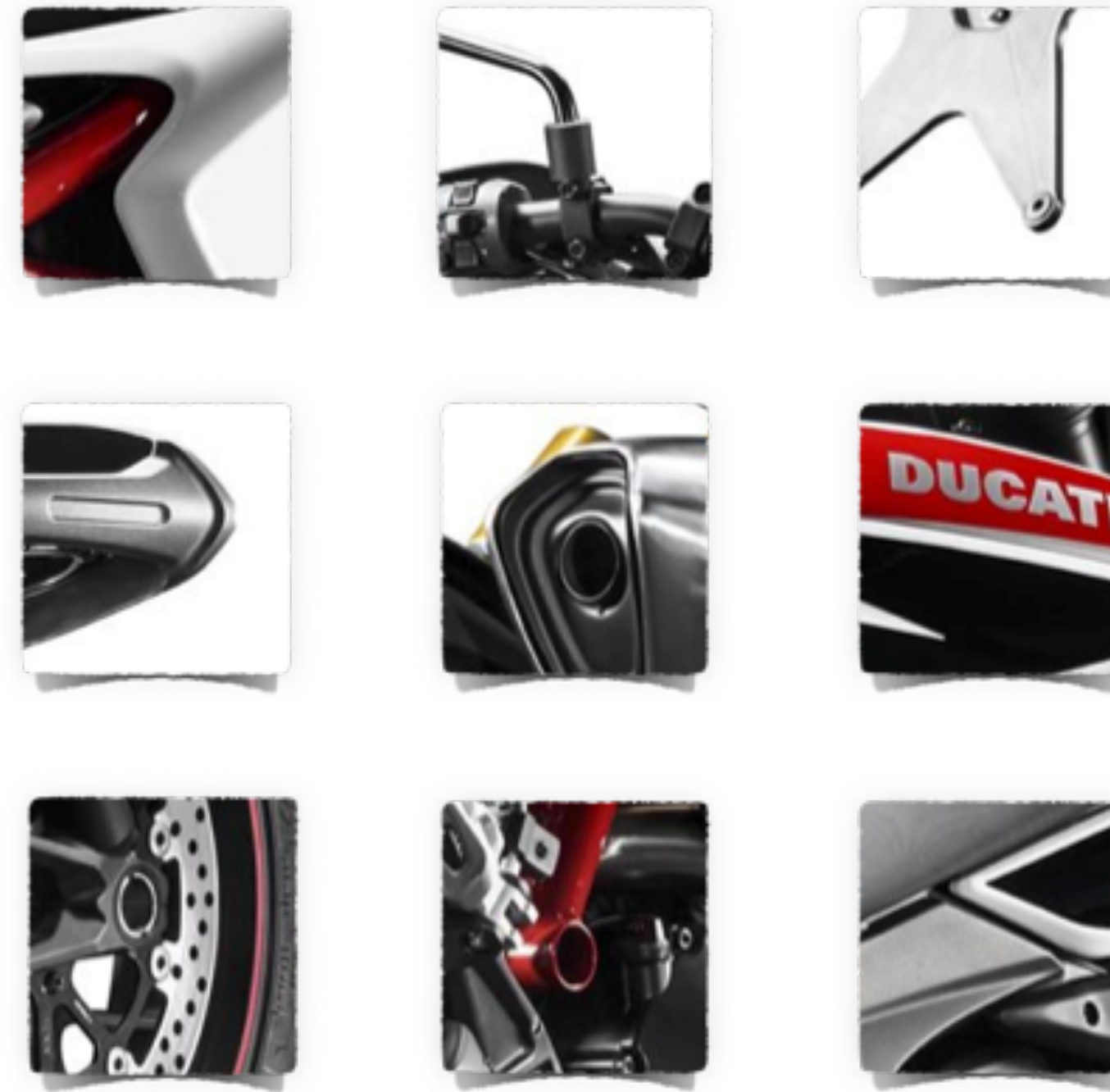
We construct a **vocabulary** or **codebook** of local descriptors, containing representative local descriptors.

What **Objects** do These Parts Belong To?



Some local feature are
very informative

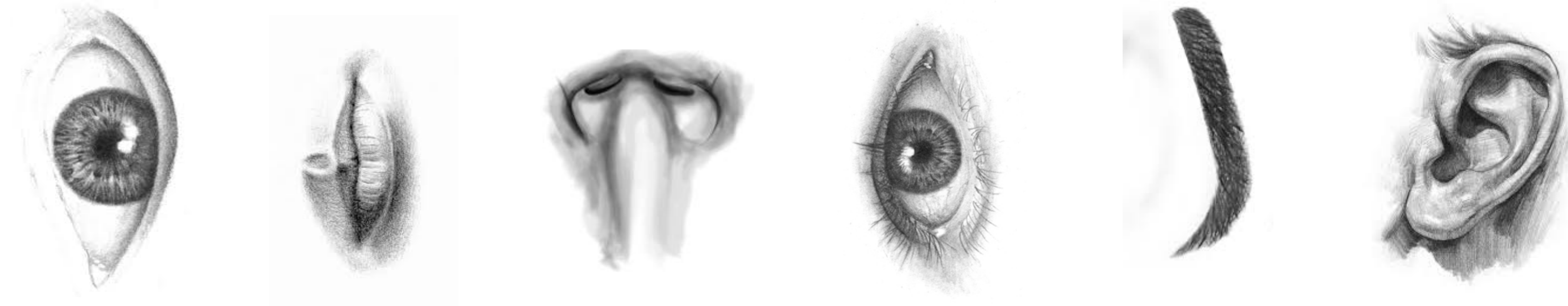
An object as



a collection of local features
(bag-of-features)

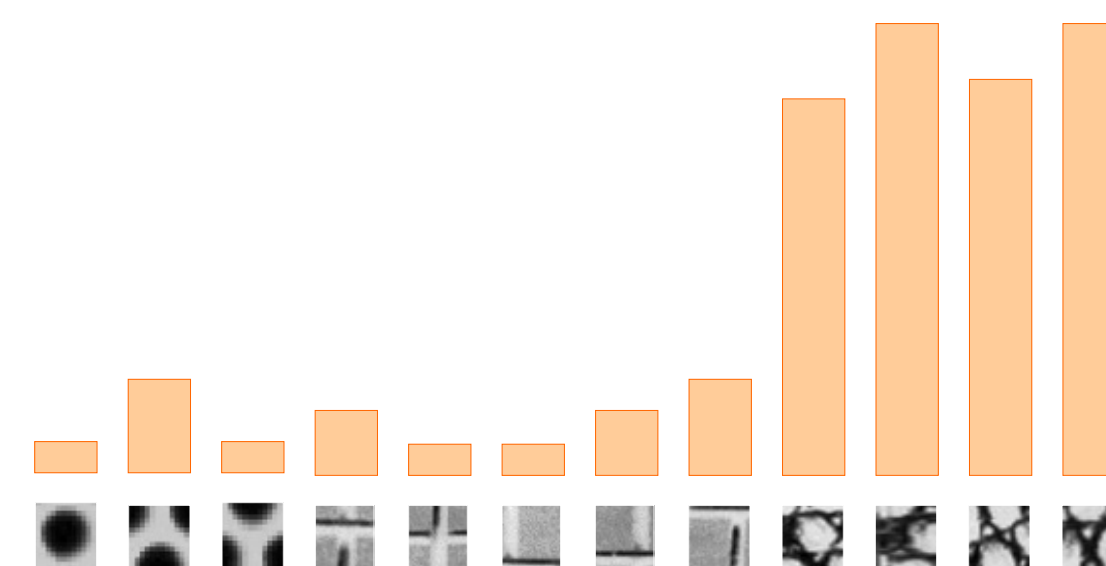
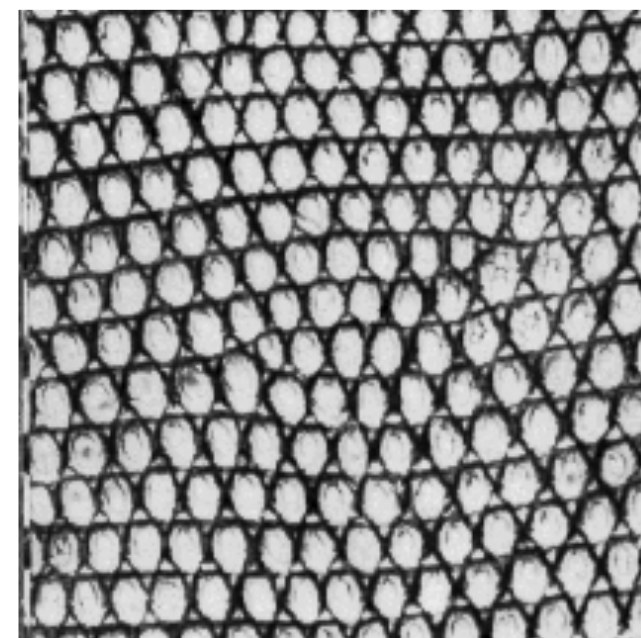
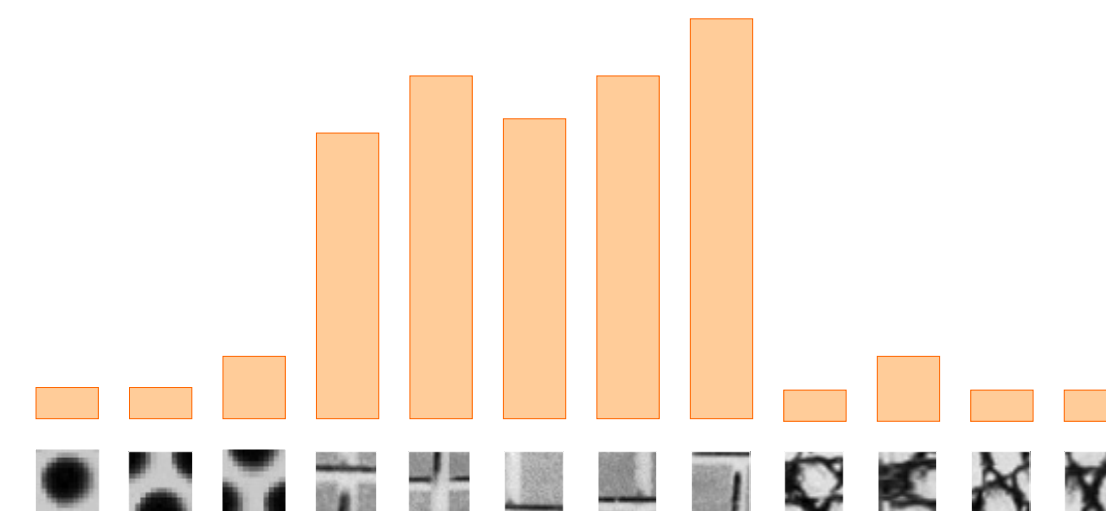
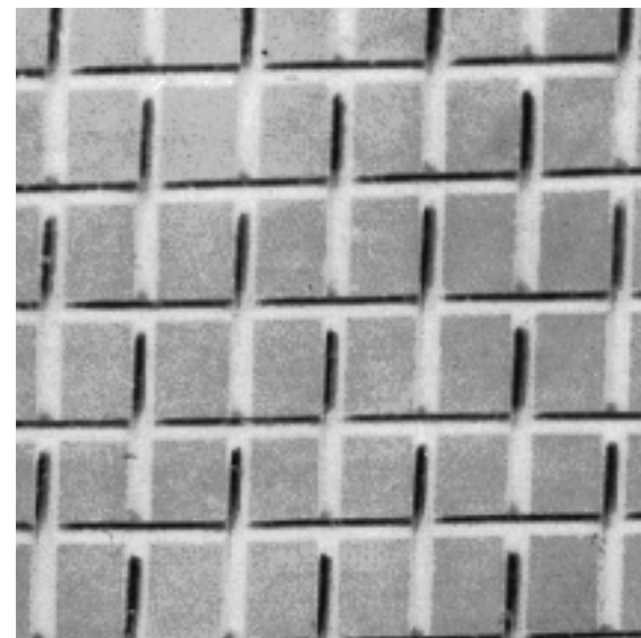
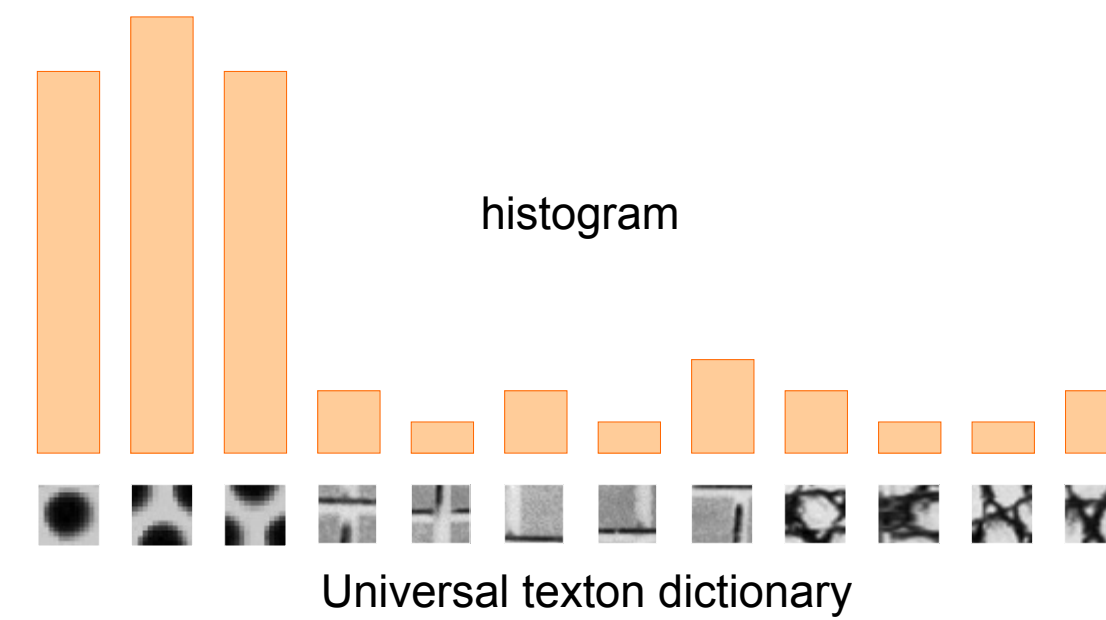
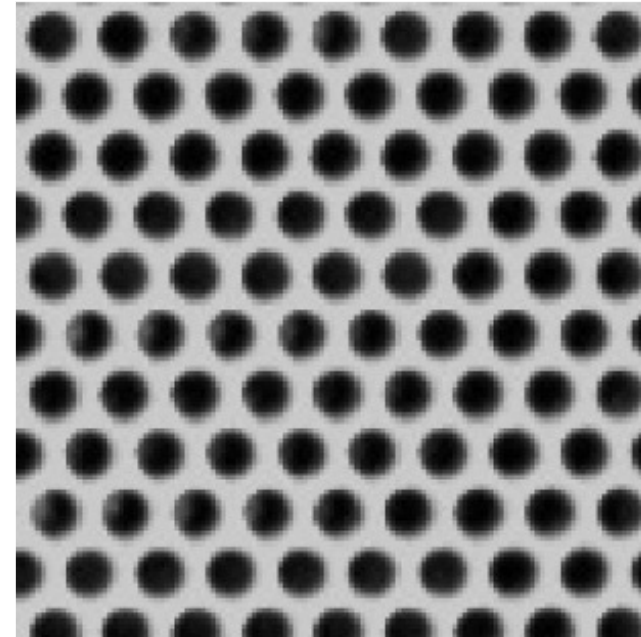
- deals well with occlusion
- scale invariant
- rotation invariant

(not so) Crazy Assumption



spatial information of local features
can be ignored for object recognition (i.e., verification)

Recall: Texture Representation



Visual **Words**

In images, the equivalent of a word is a local image patch. The local image patch is described using a descriptor such as SIFT.

We construct a **vocabulary** or **codebook** of local descriptors, containing representative local descriptors.

Question: How might we construct such a codebook? Given a large sample of SIFT descriptors, say 1 million, how can we choose a small number of ‘representative’ SIFT codewords, say 1000?

Standard **Bag-of-Words** Pipeline (for image classification)

Dictionary Learning:

Learn Visual Words using clustering

Encode:

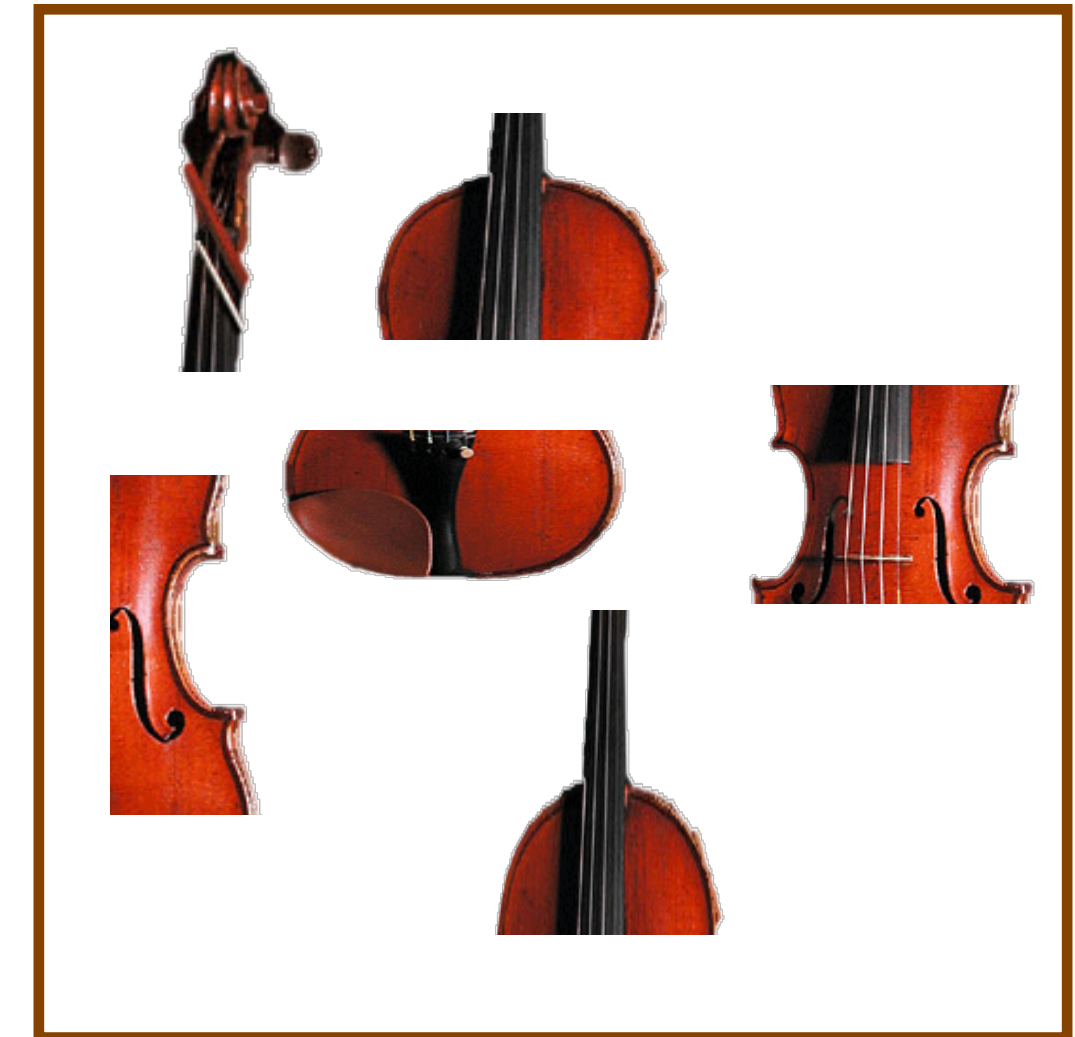
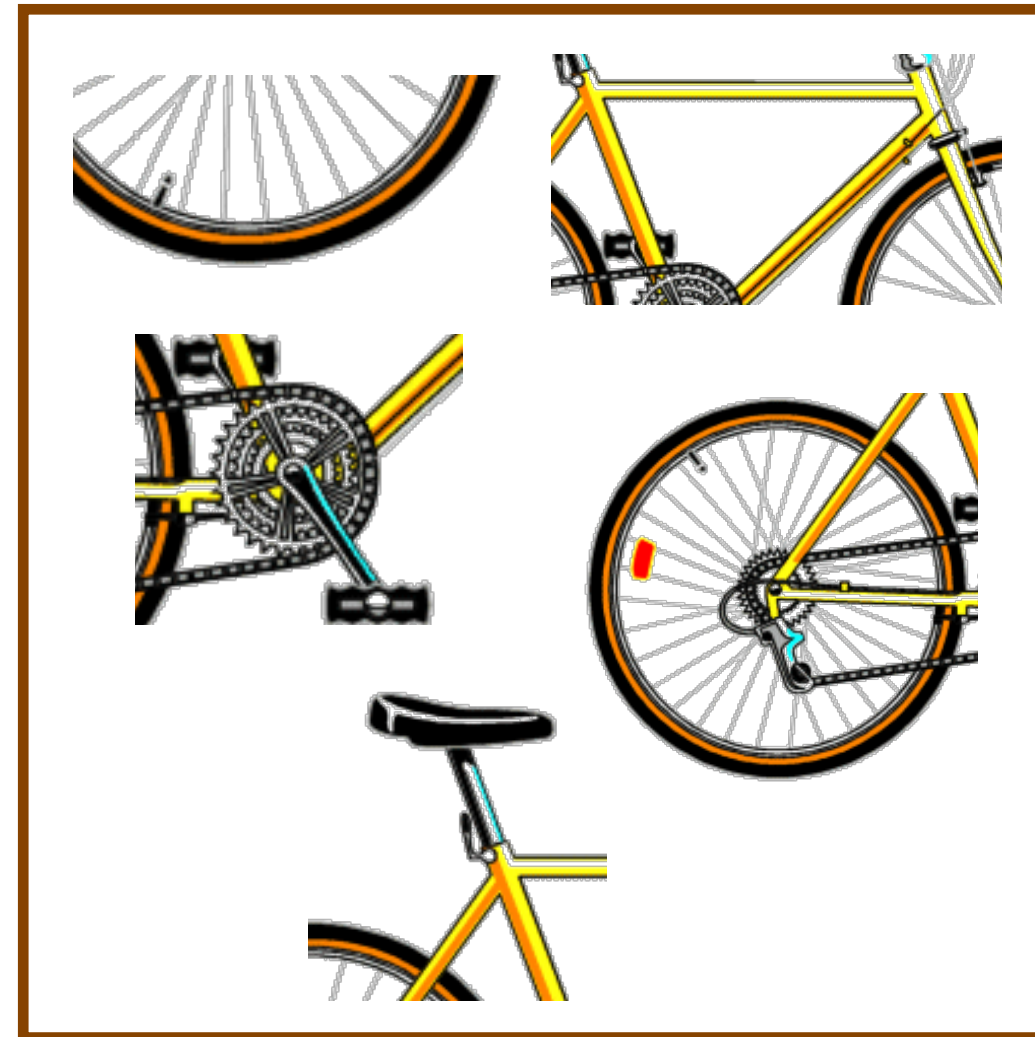
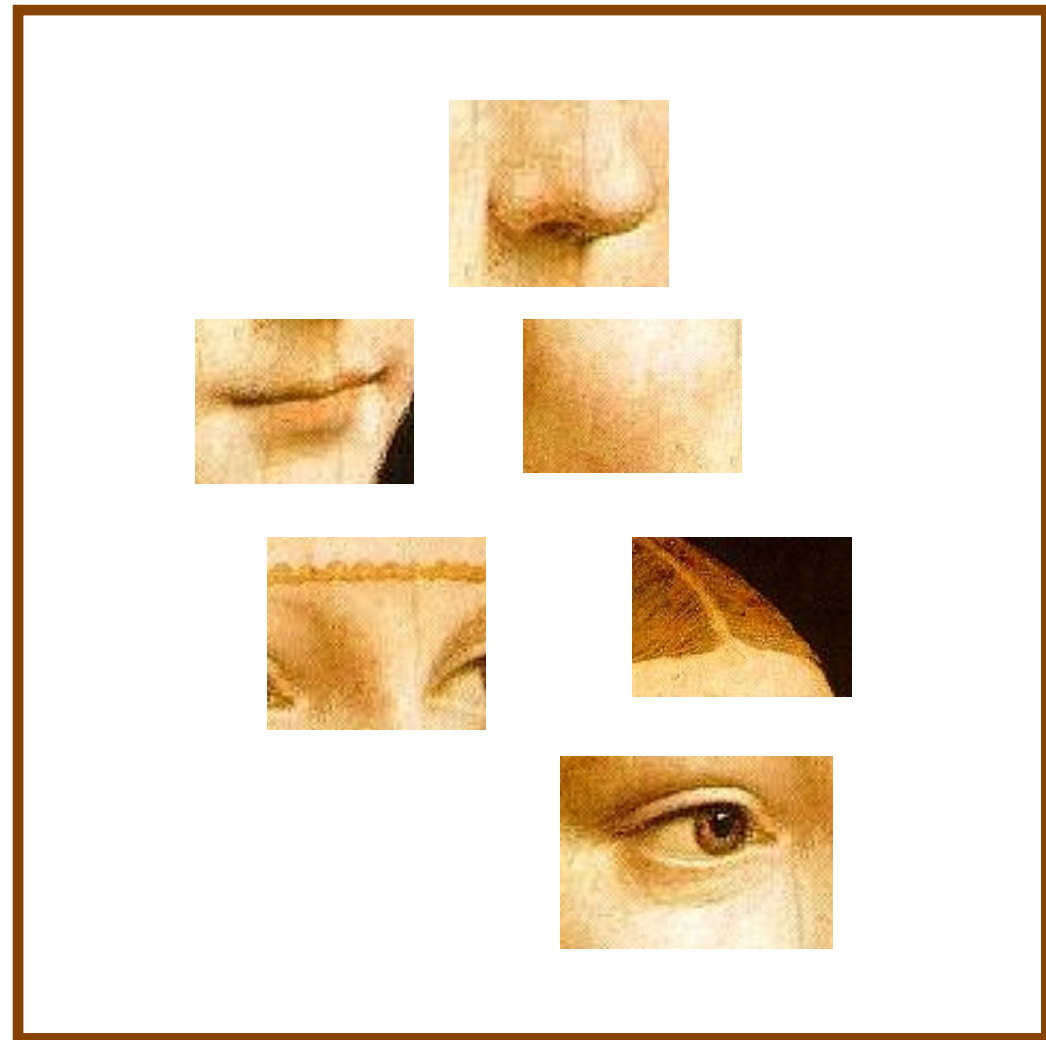
build Bags-of-Words (BOW) vectors
for each image

Classify:

Train and test data using BOWs

1. Dictionary Learning: Learn Visual Words using Clustering

1. **extract features** (e.g., SIFT) from images



1. Dictionary Learning: Learn Visual Words using Clustering

2. **Learn visual dictionary** (e.g., K-means clustering)



What **Features** Should We Extract?

- Regular grid

Vogel & Schiele, 2003

Fei-Fei & Perona, 2005

- Interest point detector

Csurka et al. 2004

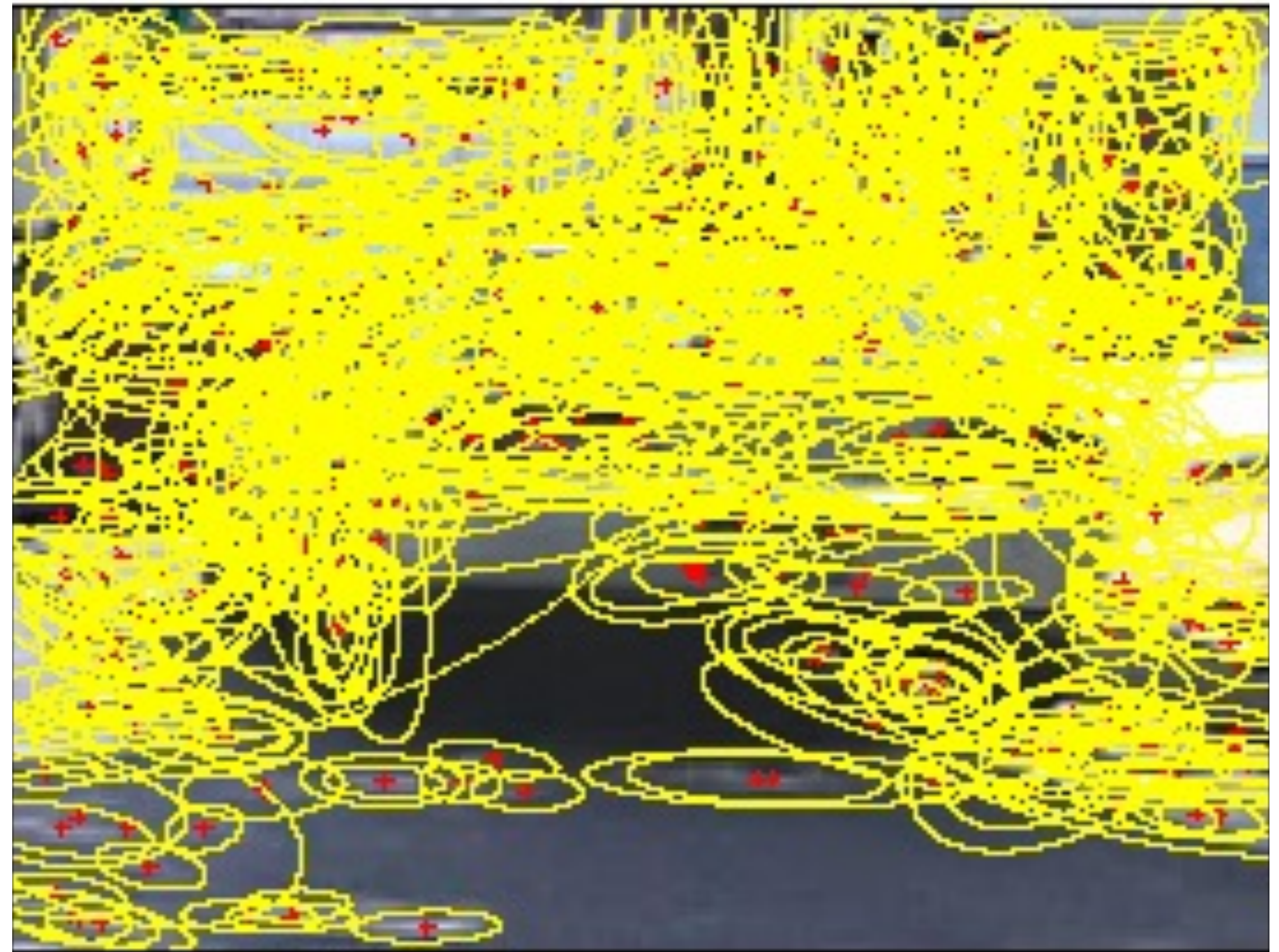
Fei-Fei & Perona, 2005

Sivic et al. 2005

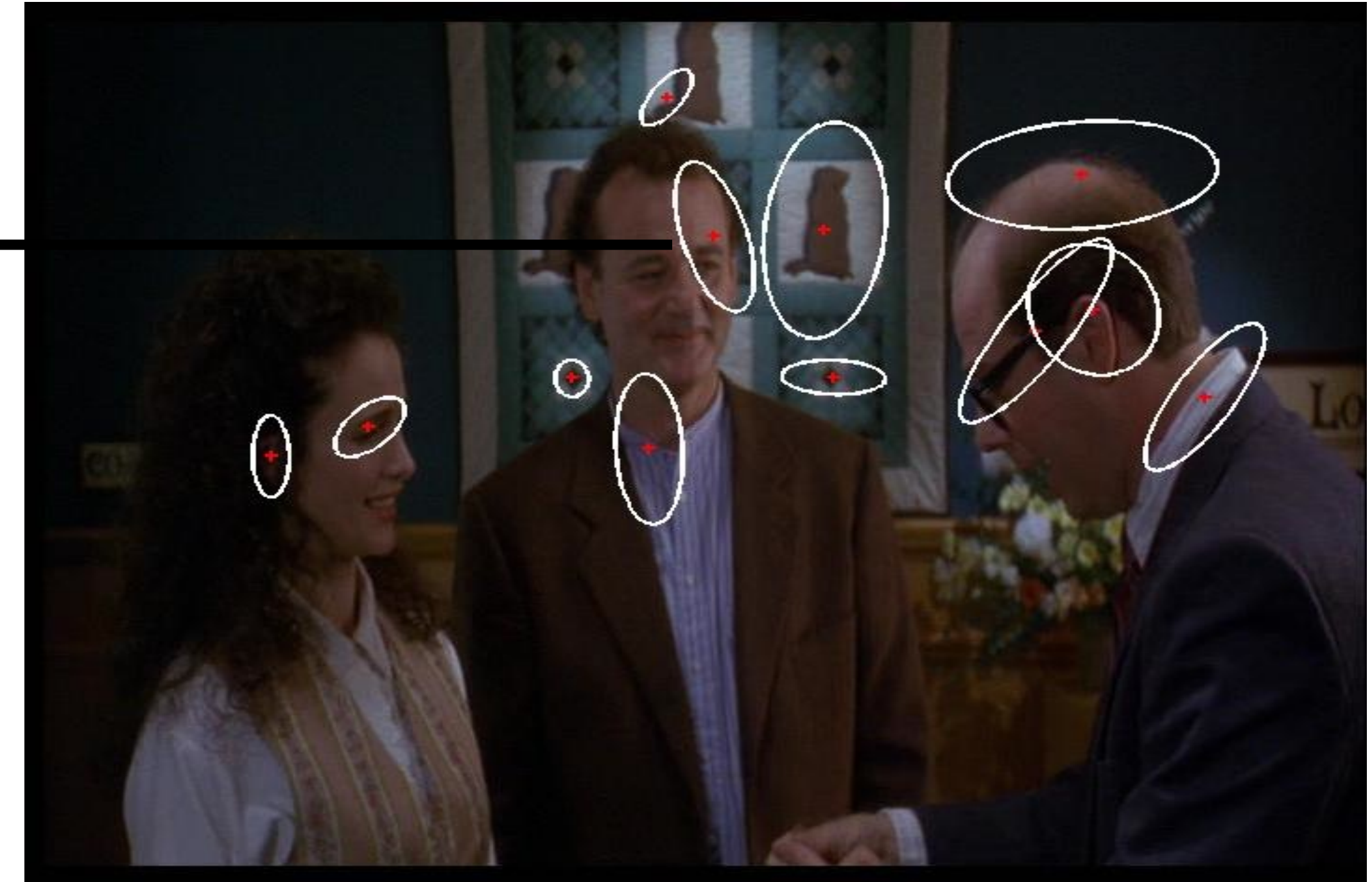
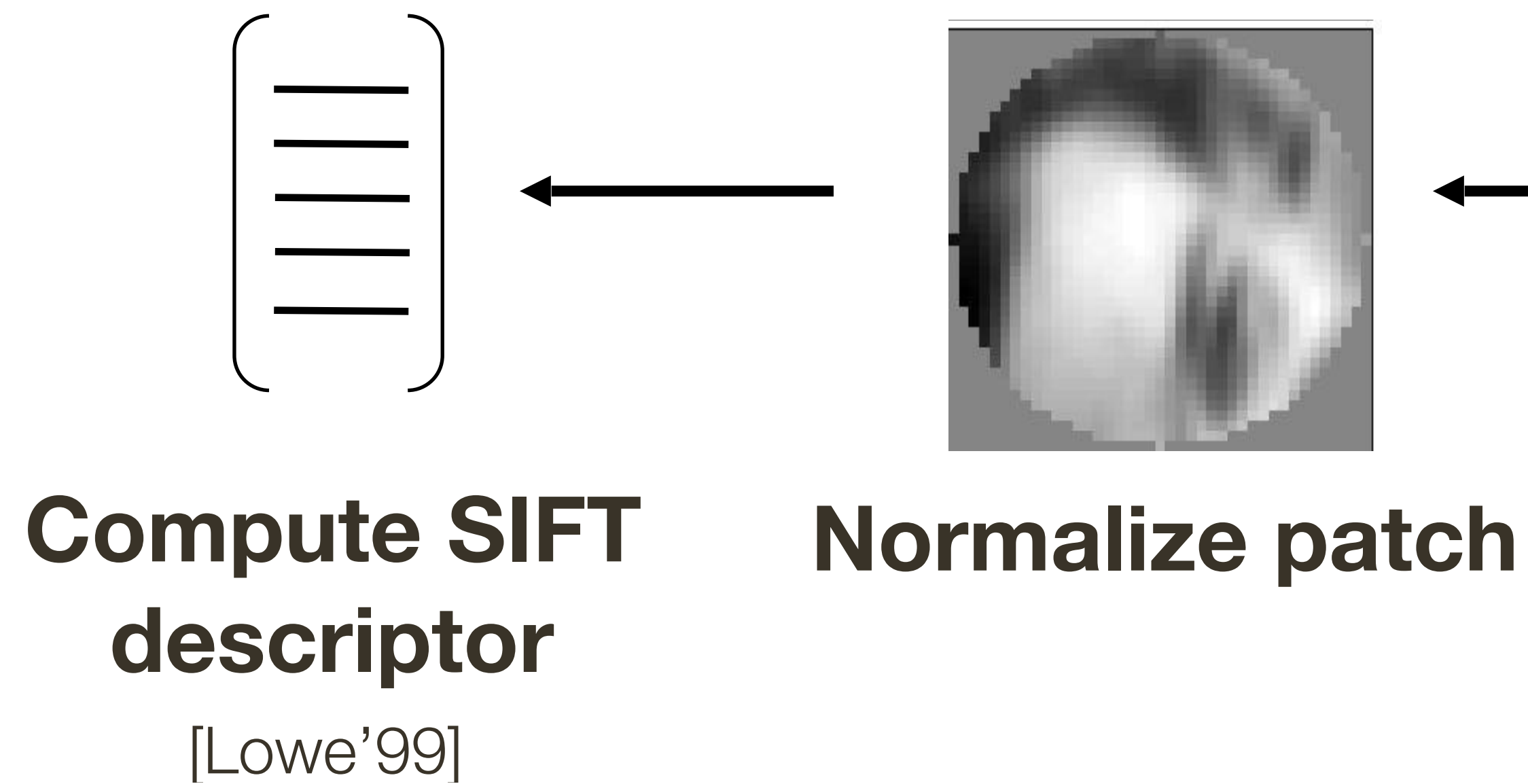
- Other methods

Random sampling (Vidal-Naquet & Ullman, 2002)

Segmentation-based patches (Barnard et al. 2003)



Extracting **SIFT** Patches



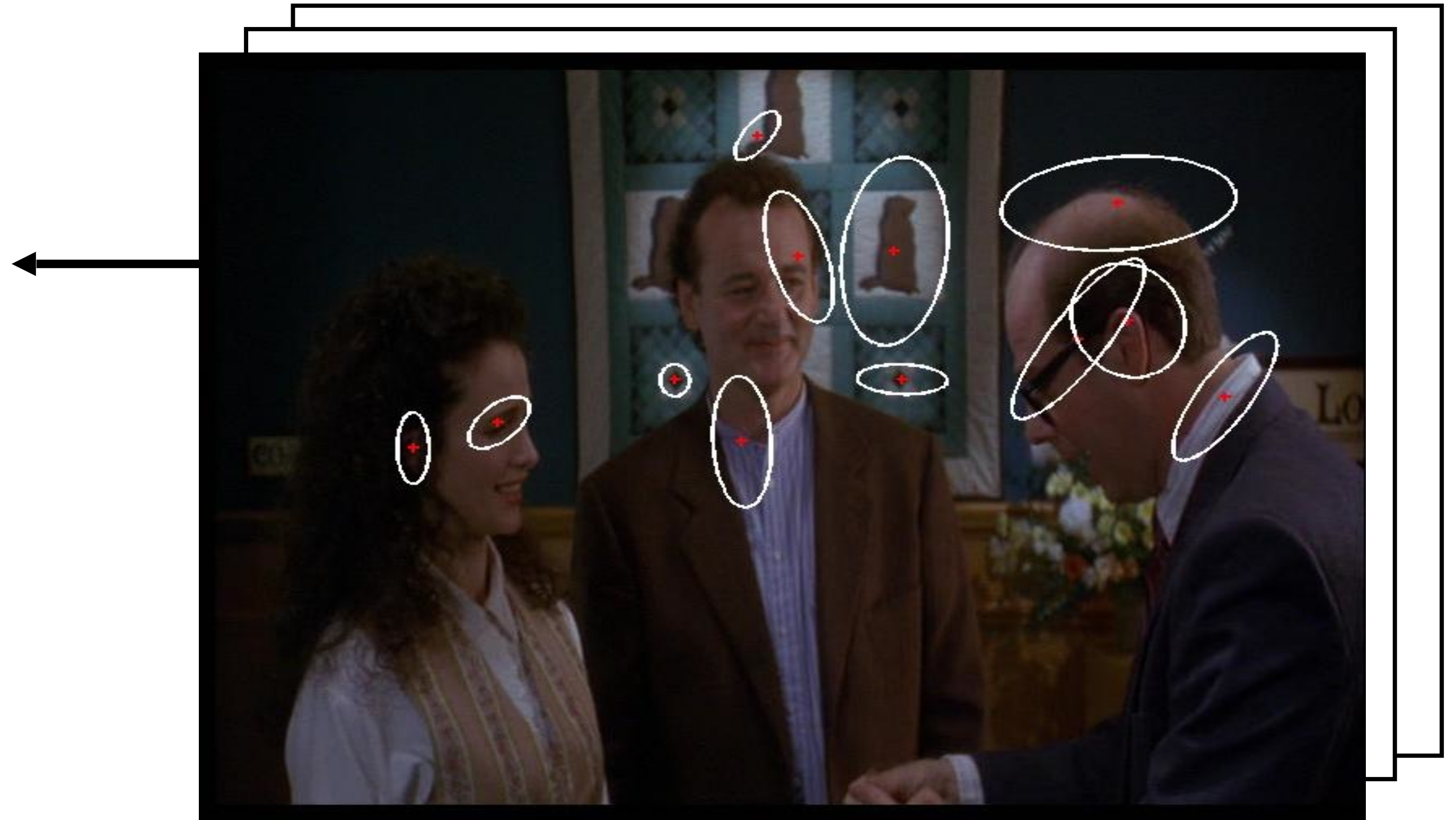
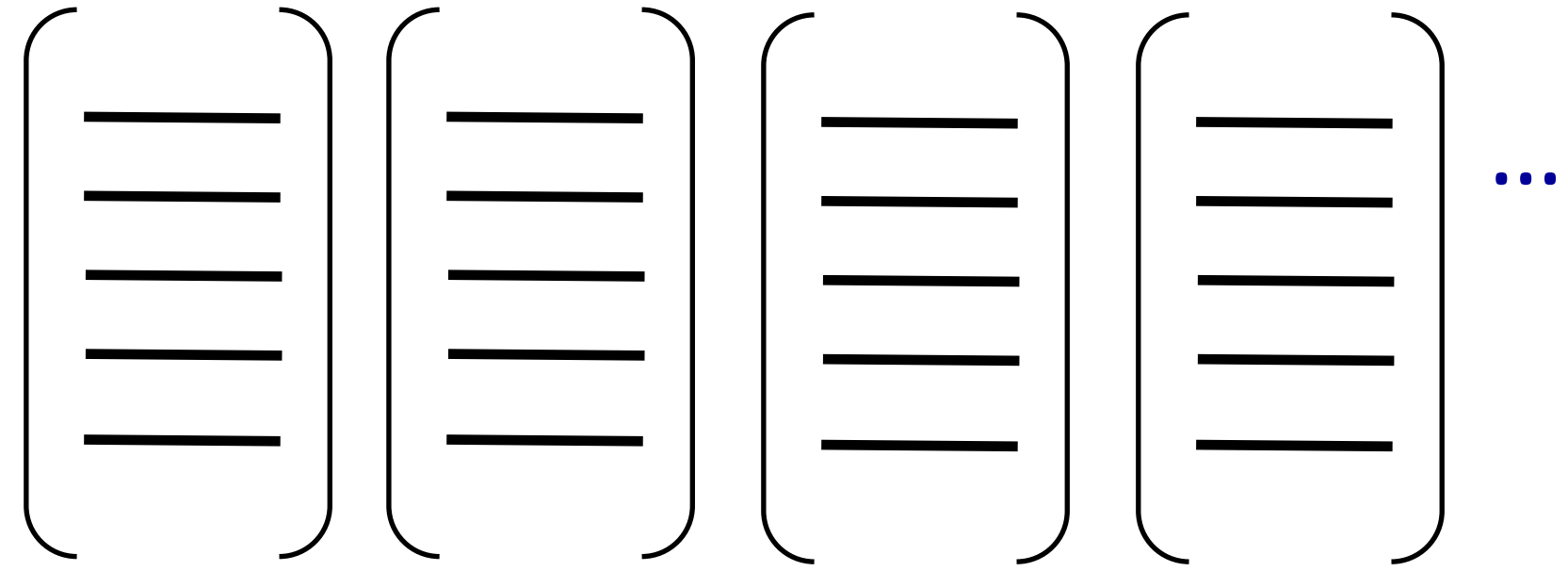
Detect patches

[Mikojaczuk and Schmid '02]

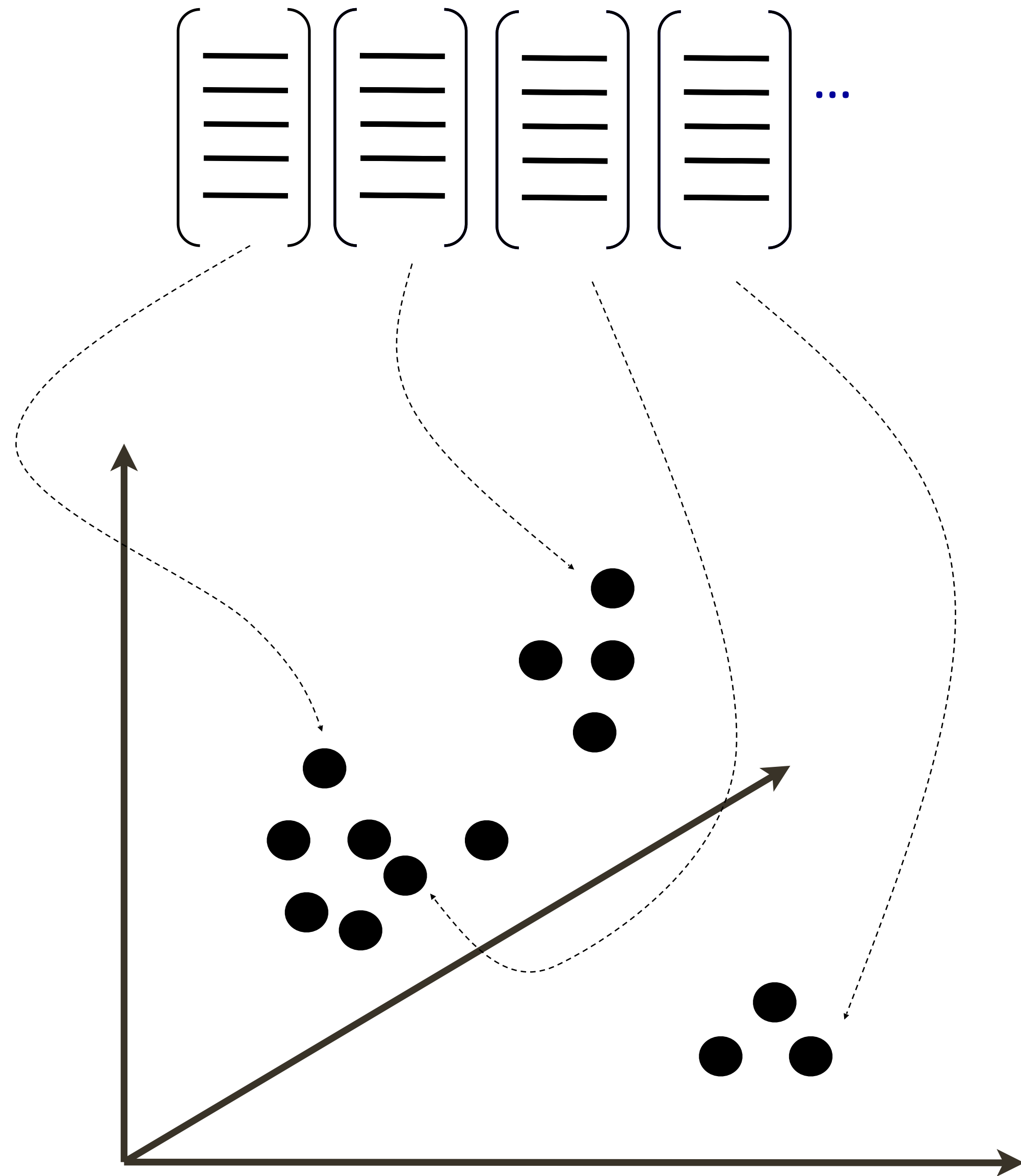
[Mata, Chum, Urban & Pajdla, '02]

[Sivic & Zisserman, '03]

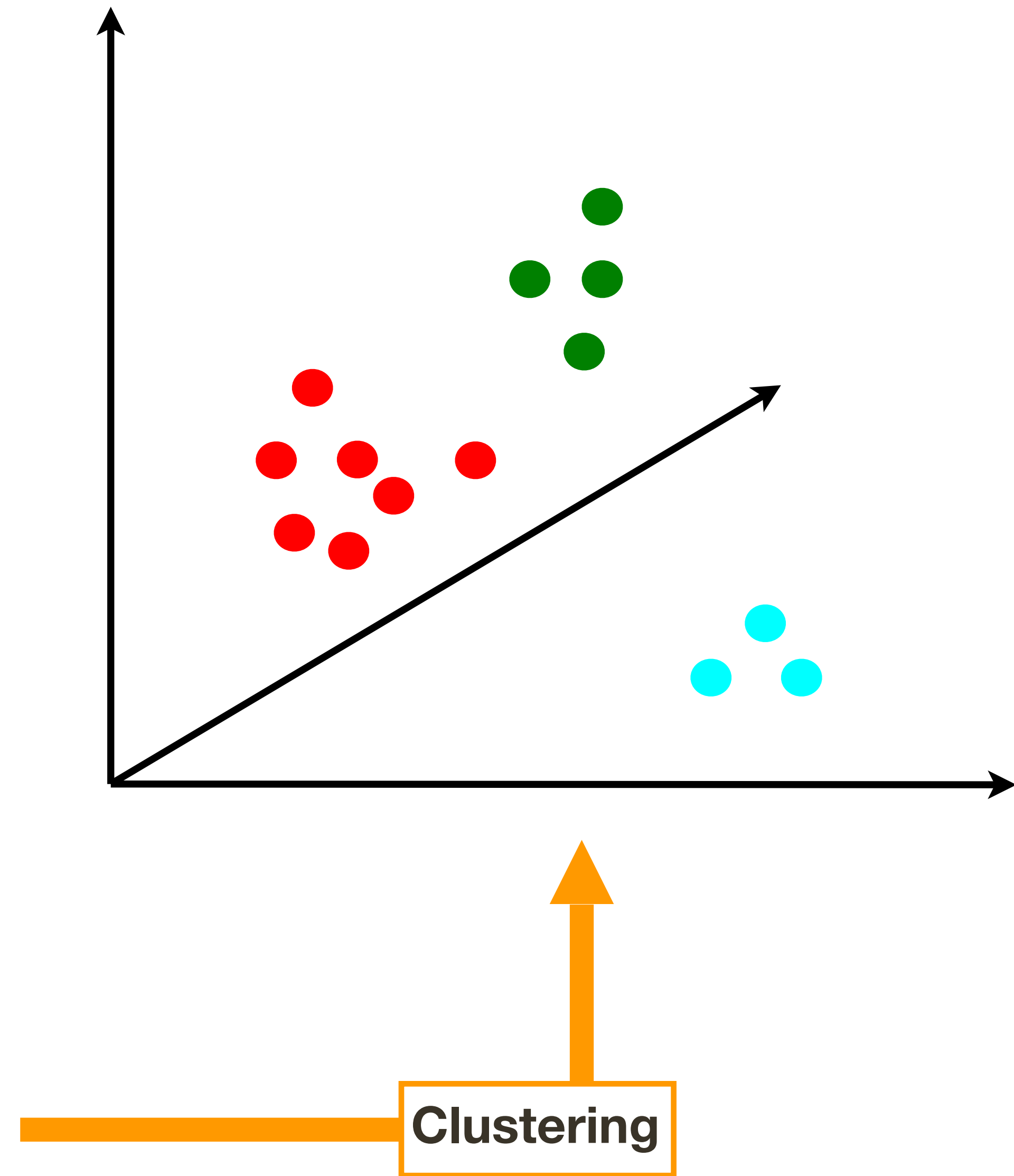
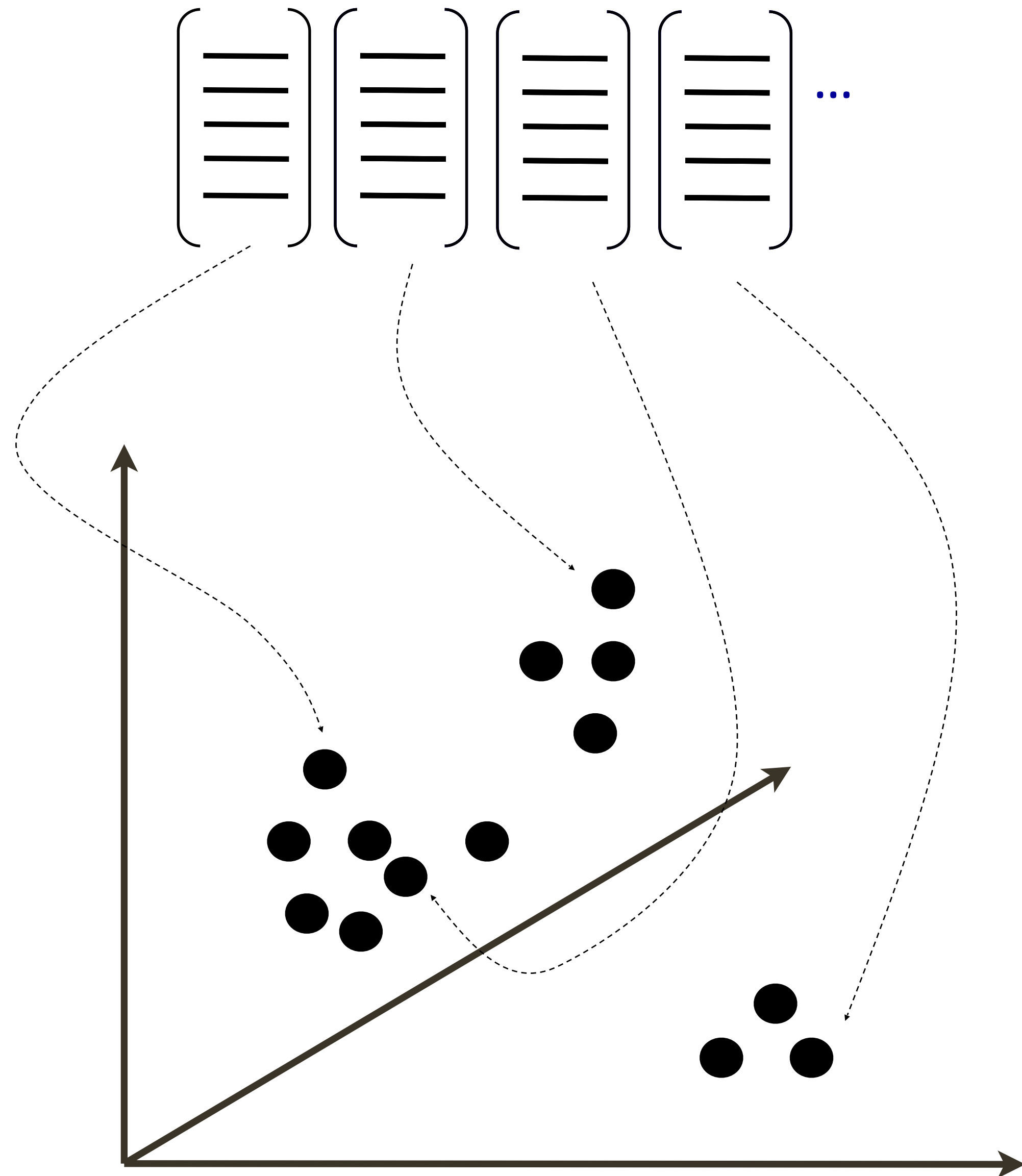
Extracting **SIFT** Patches



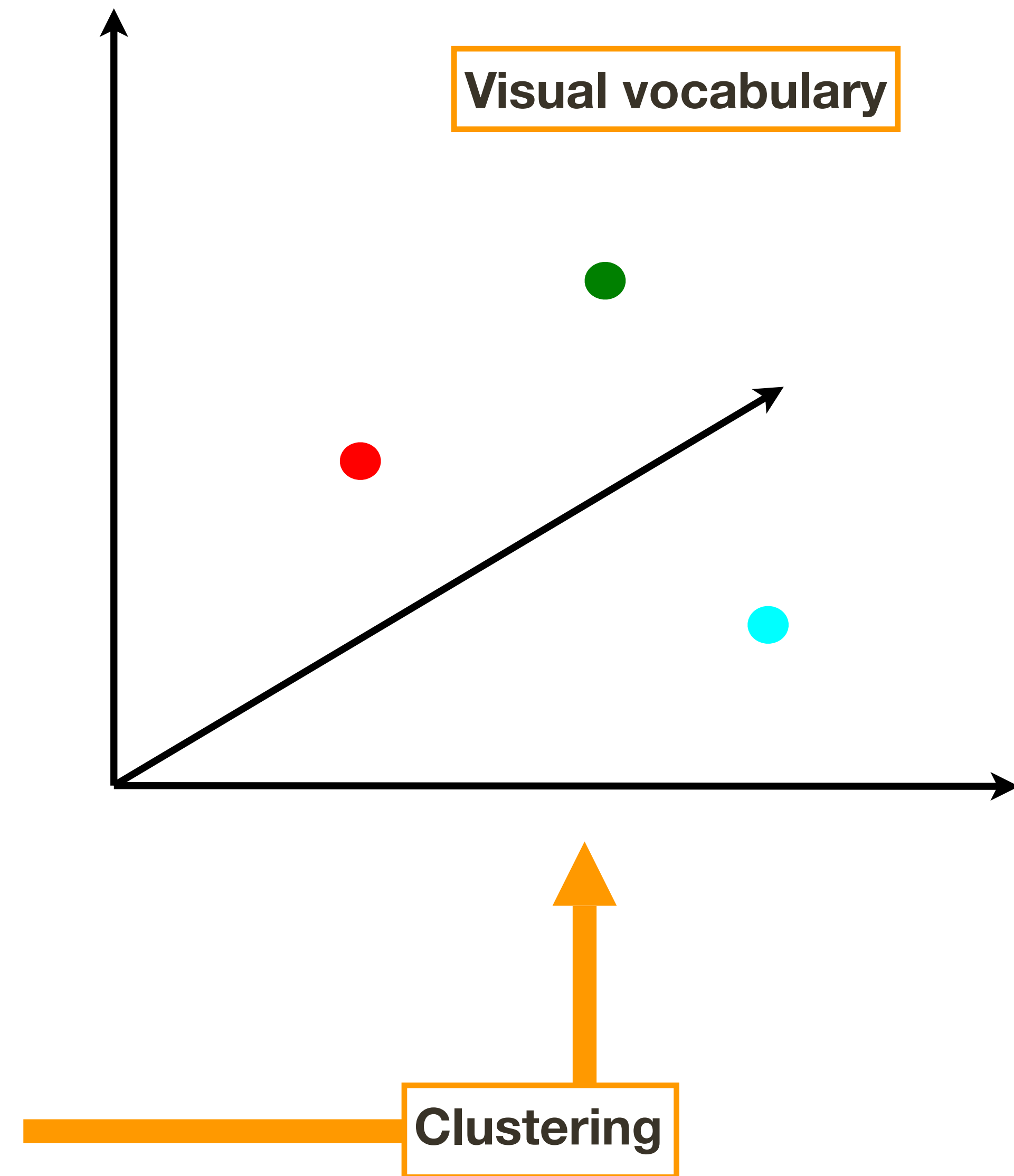
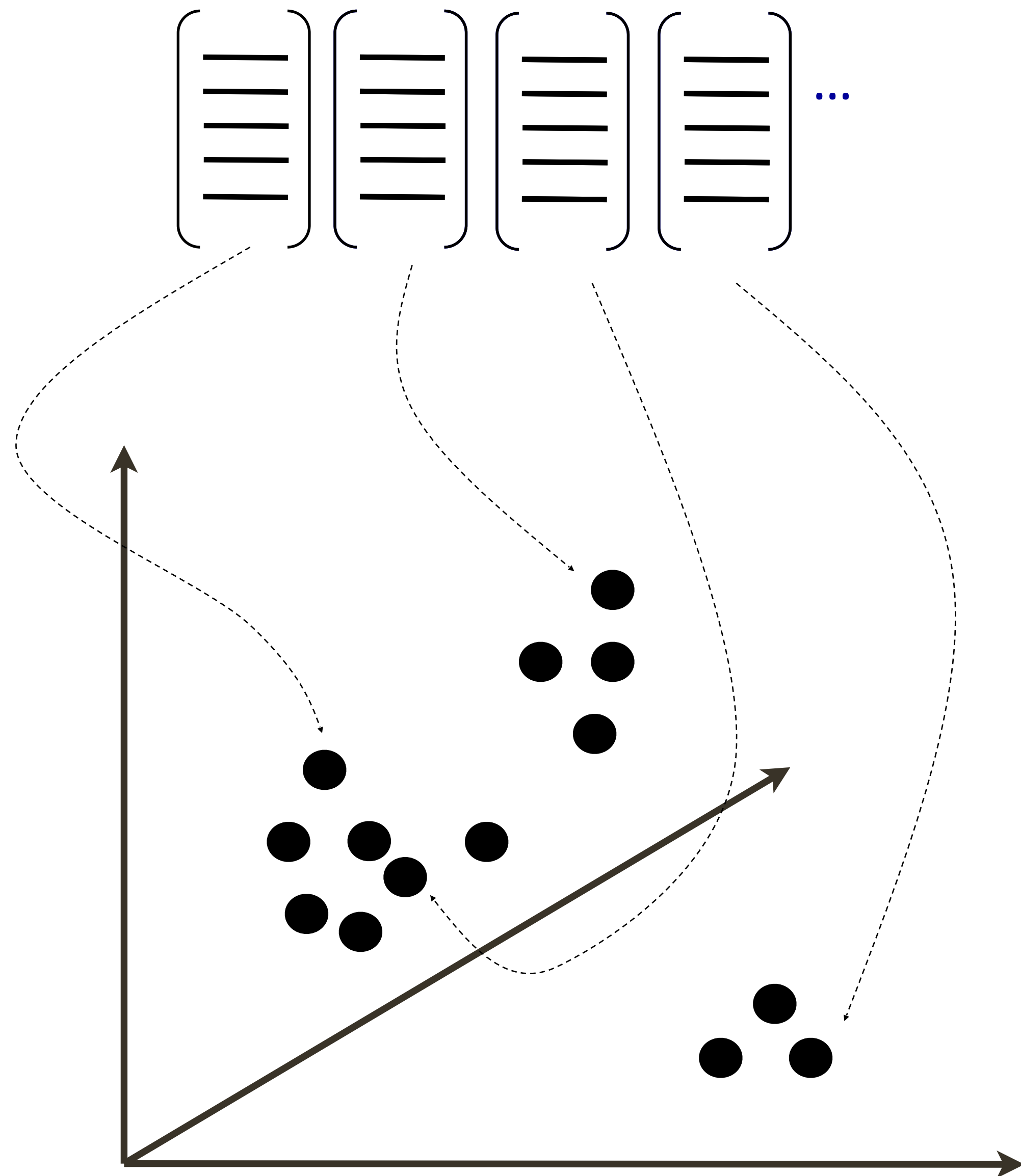
Creating **Dictionary**



Creating **Dictionary**



Creating Dictionary



K-means clustering

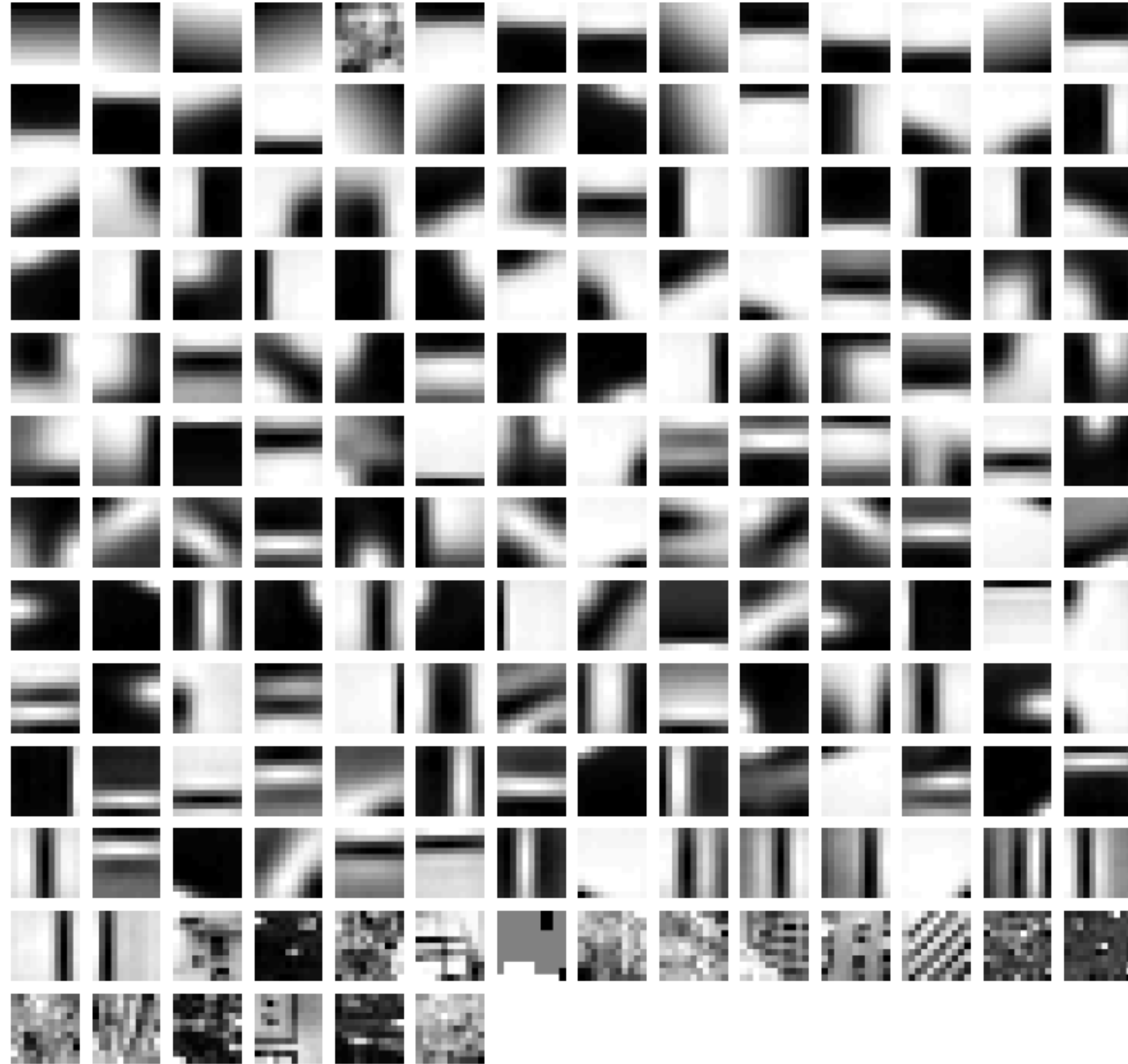
Lecture 26: Re-cap

K-means is a clustering technique that iterates between

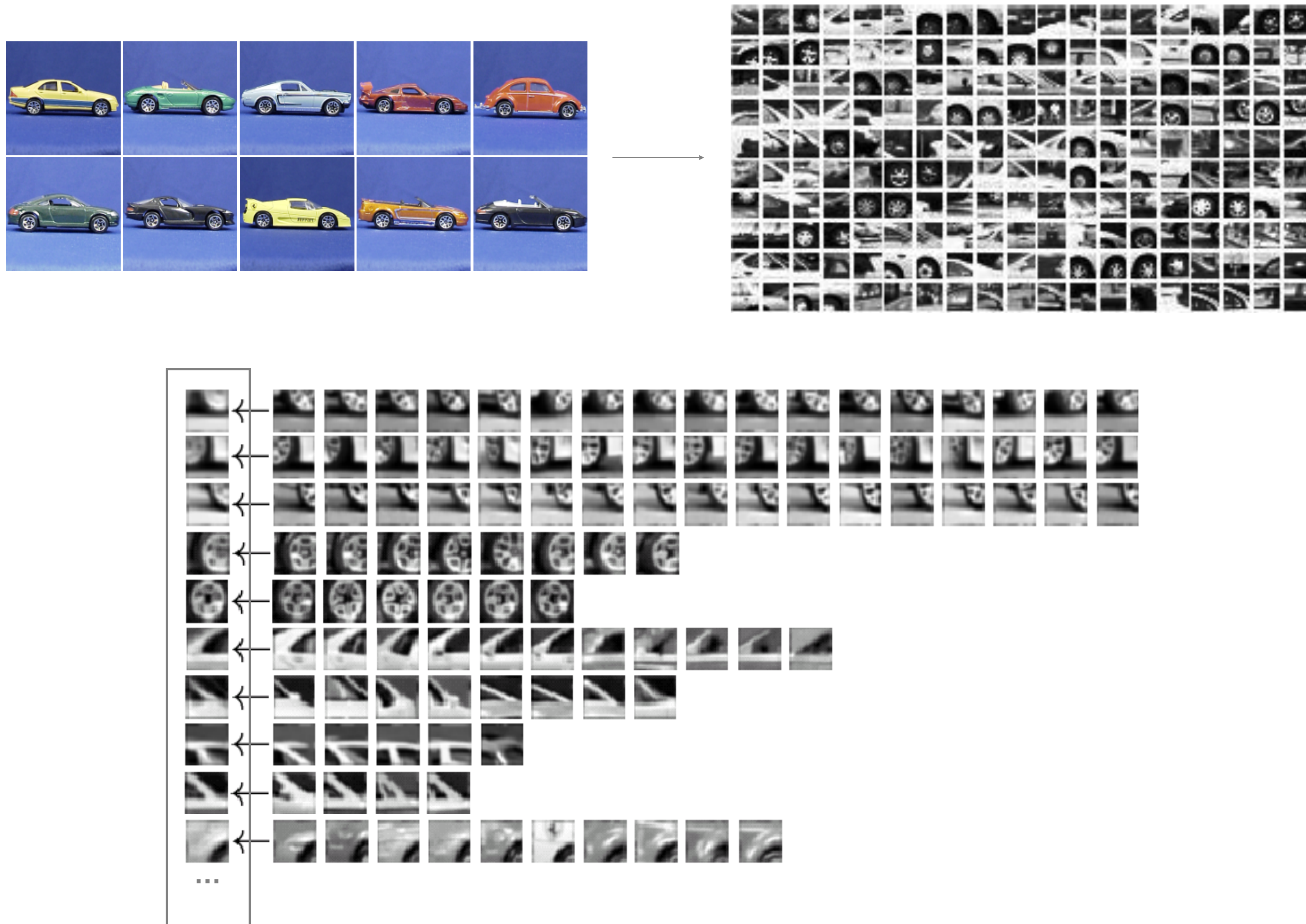
1. Assume the cluster centers are known. Assign each point to the closest cluster center.
2. Assume the assignment of points to clusters is known. Compute the best cluster center for each cluster (as the mean).

K-means clustering is initialization dependent and converges to a local minimum

Example **Visual Dictionary**

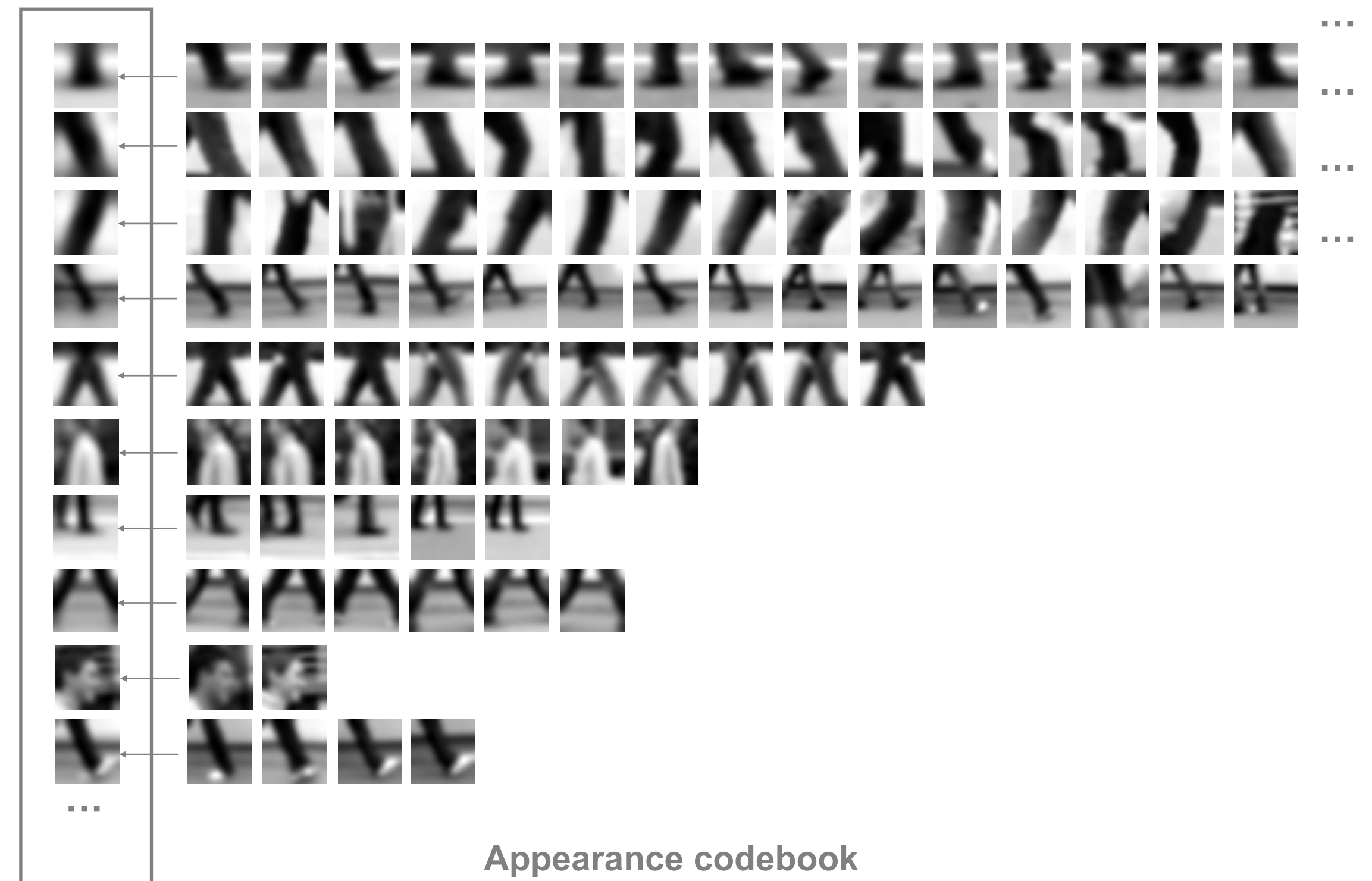
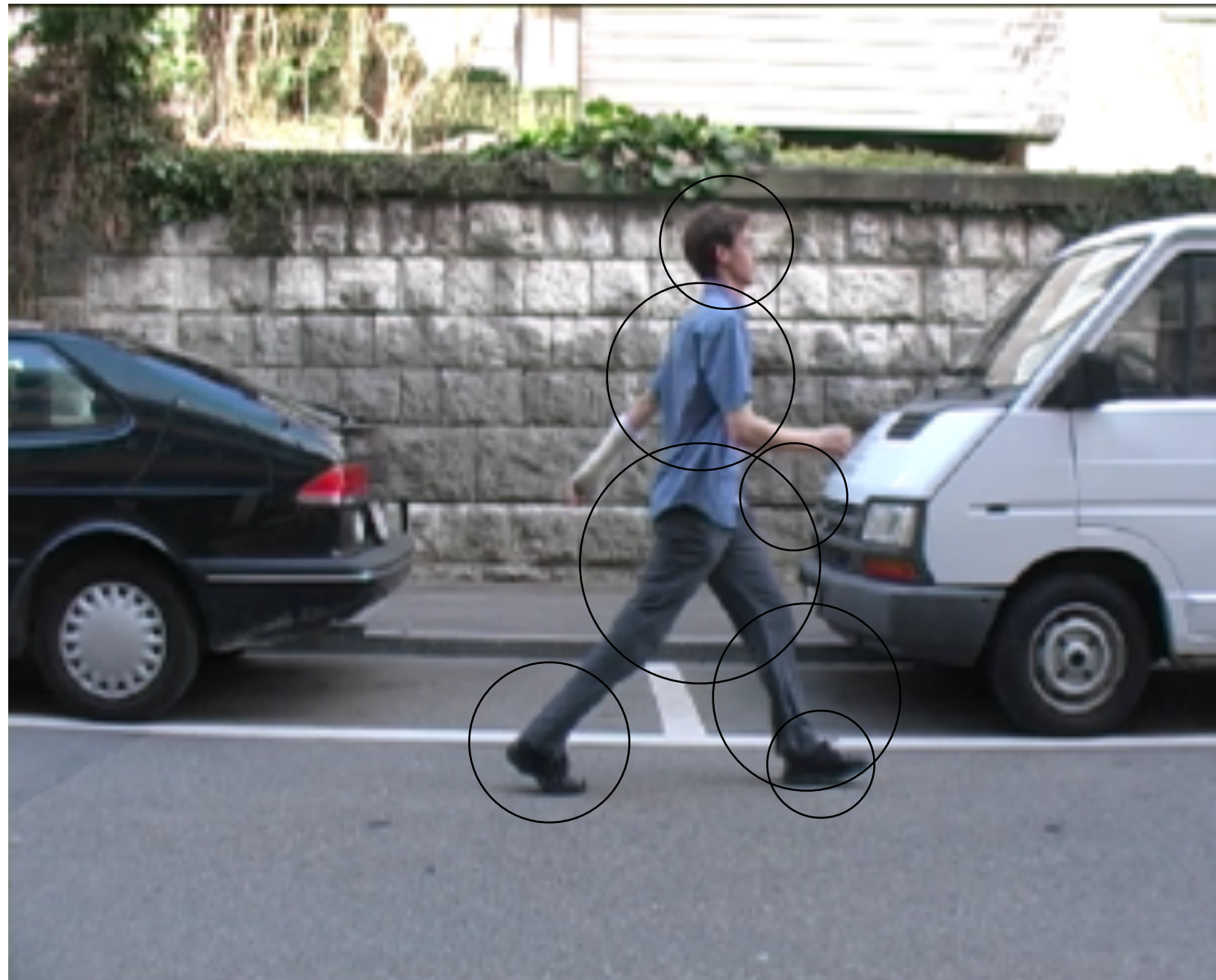


Example **Visual Dictionary**



Source: B. Leibe

Example **Visual Dictionary**



Source: B. Leibe

Standard **Bag-of-Words** Pipeline (for image classification)

Dictionary Learning:

Learn Visual Words using clustering

Encode:

build Bags-of-Words (BOW) vectors
for each image

Classify:

Train and test data using BOWs

2. **Encode:** build Bag-of-Words (BOW) vectors for each image

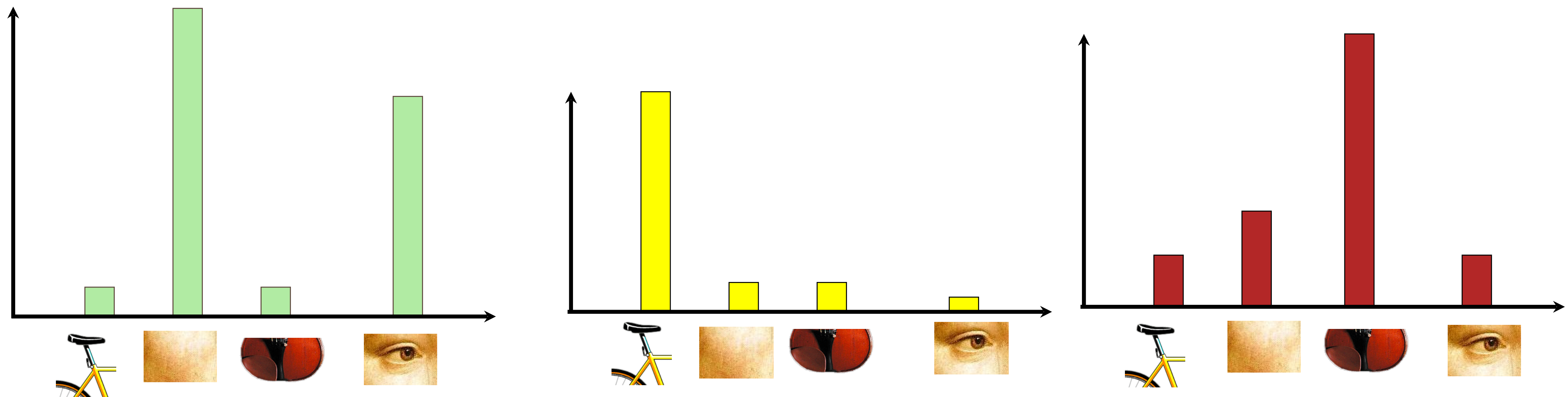


1. **Quantization:** image features gets associated to a visual word (nearest cluster center)

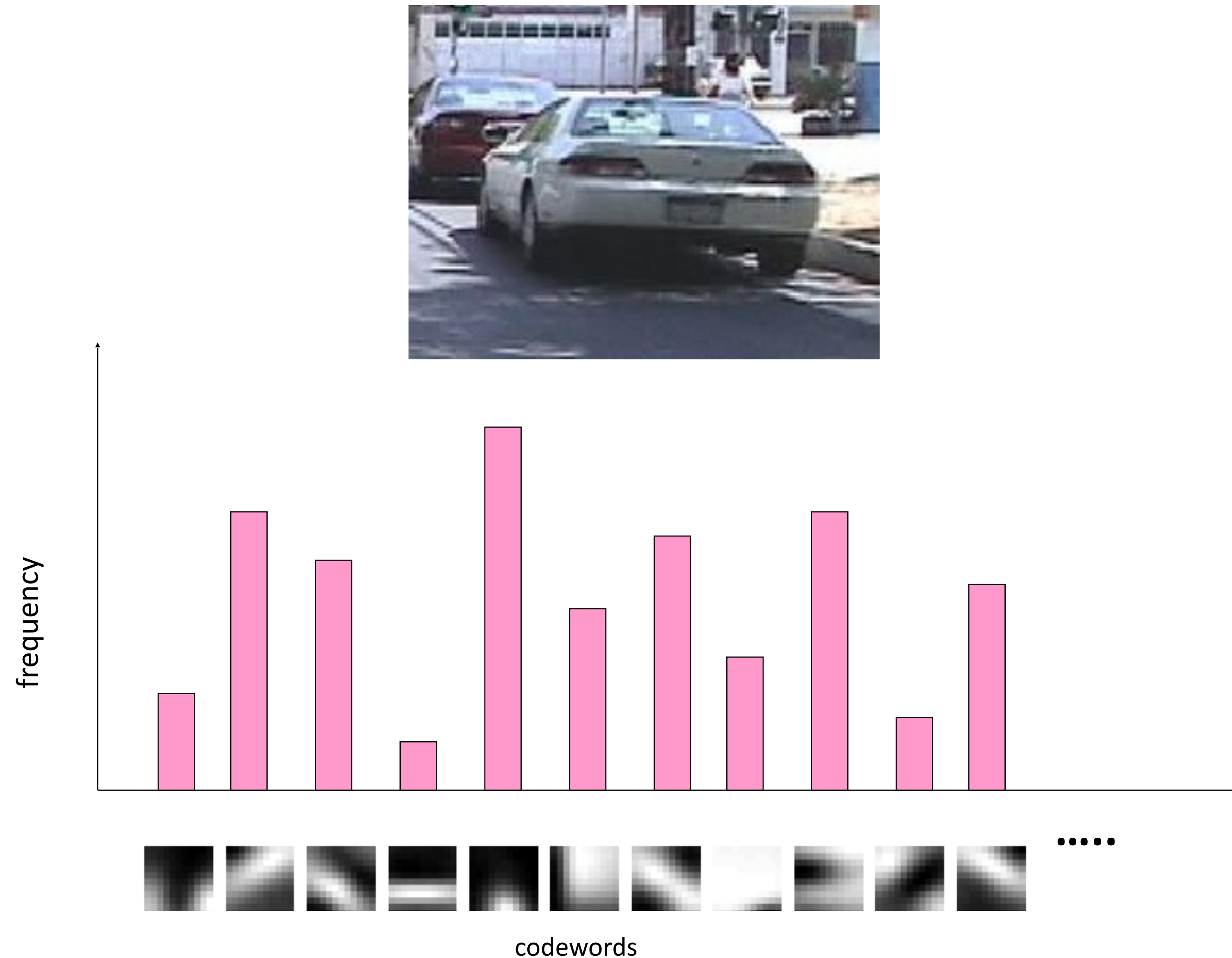


2. **Encode:** build Bag-of-Words (BOW) vectors for each image

2. **Histogram:** count the number of visual word occurrences



2. Encode: build Bag-of-Words (BOW) vectors for each image



Standard **Bag-of-Words** Pipeline (for image classification)

Dictionary Learning:

Learn Visual Words using clustering

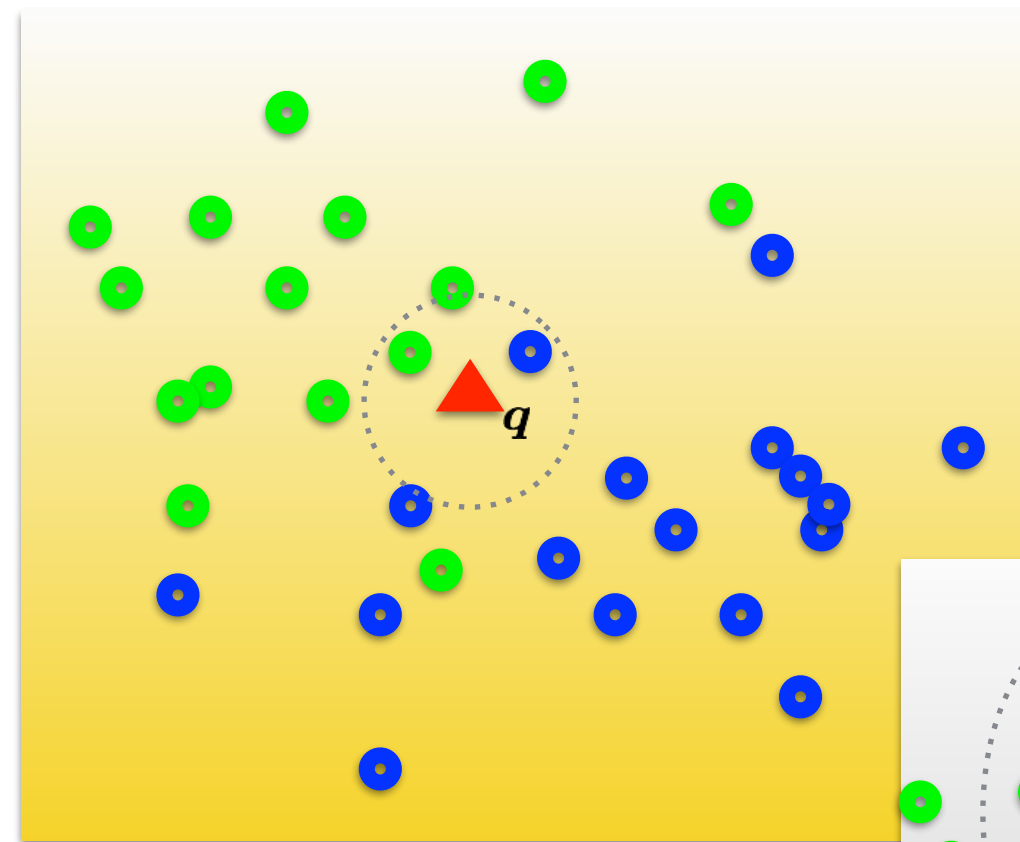
Encode:

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for each image

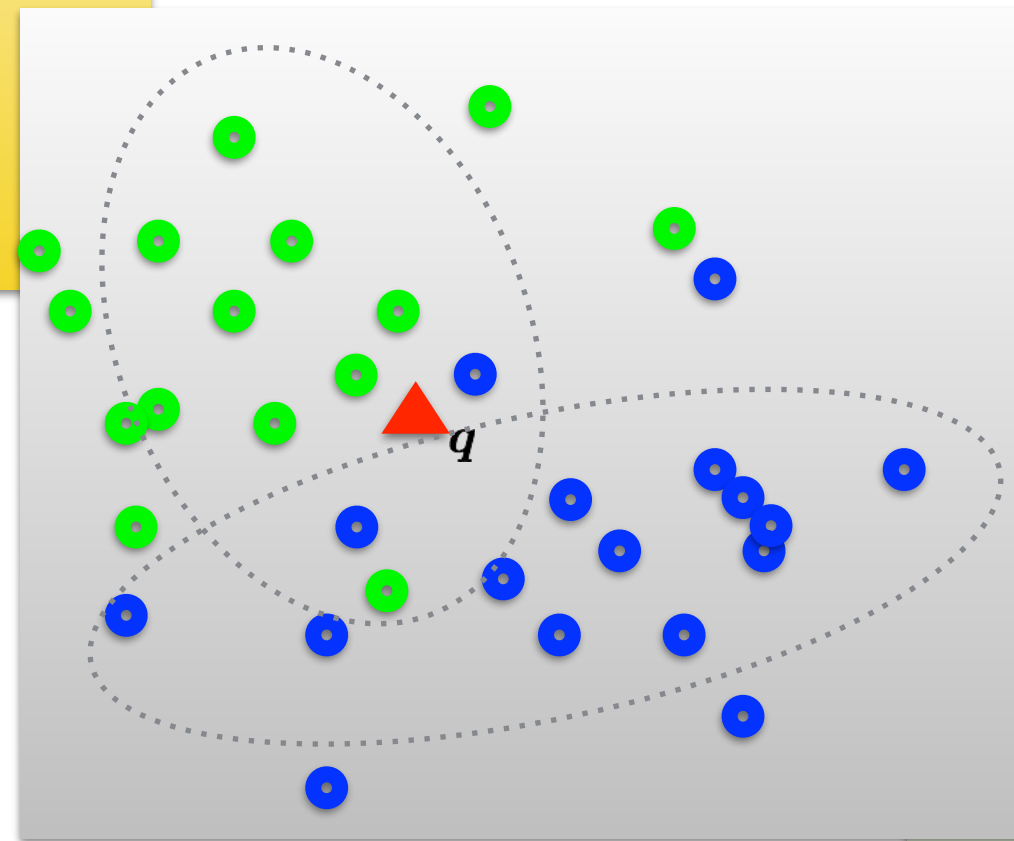
Classify:

Train and test data using BOWs

3. Classify: Train and text classifier using BOWs

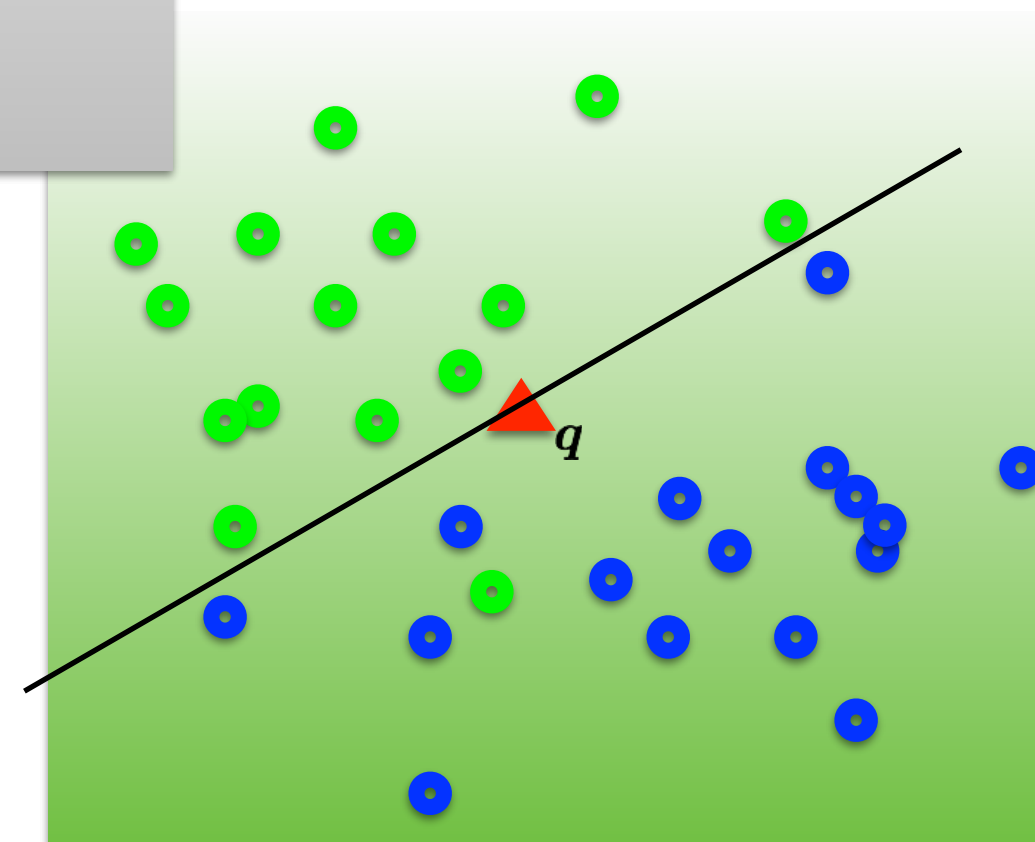


K nearest neighbors



Naïve Bayes

Support Vector Machine



Bag-of-Words Representation

Algorithm:

Initialize an empty K -bin histogram, where K is the number of codewords

Extract local descriptors (e.g. SIFT) from the image

For each local descriptor $\mathbf{x}$

 Map (Quantize) $\mathbf{x}$ to its closest codeword $\rightarrow \mathbf{c}(\mathbf{x})$

 Increment the histogram bin for $\mathbf{c}(\mathbf{x})$

Return histogram

We can then classify the histogram using a trained classifier, e.g. a support vector machine or k-Nearest Neighbor classifier

Please get your **iClickers** — Quiz

Spatial Pyramid

The bag of words representation does not preserve any spatial information

The **spatial pyramid** is one way to incorporate spatial information into the image descriptor.

A spatial pyramid partitions the image and counts codewords within each grid box; this is performed at multiple levels

Spatial Pyramid

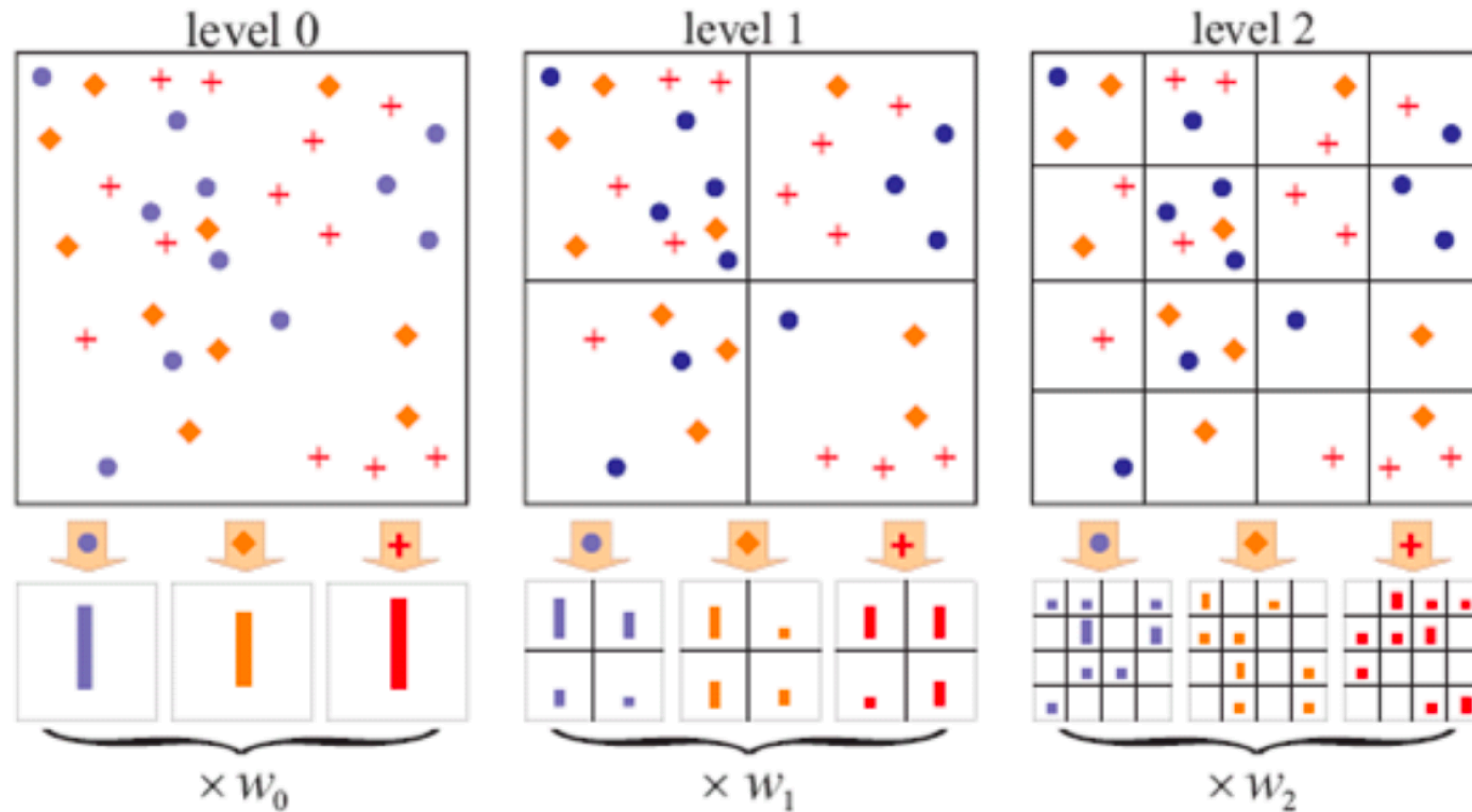


Fig. 16.8 in Forsyth & Ponce (2nd ed.).
Original credit: Lazebnik et al., 2006

Please get your **iClickers** — Quiz

Summary

Factors that make image classification hard

- intra-class variation, viewpoint, illumination, clutter, occlusion...

A codebook of **visual words** contains representative local patch descriptors

- can be constructed by clustering local descriptors (e.g. SIFT) in training images

The **bag of words** model accumulates a histogram of occurrences of each visual word

The **spatial pyramid** partitions the image and counts visual words within each grid box; this is repeated at multiple levels