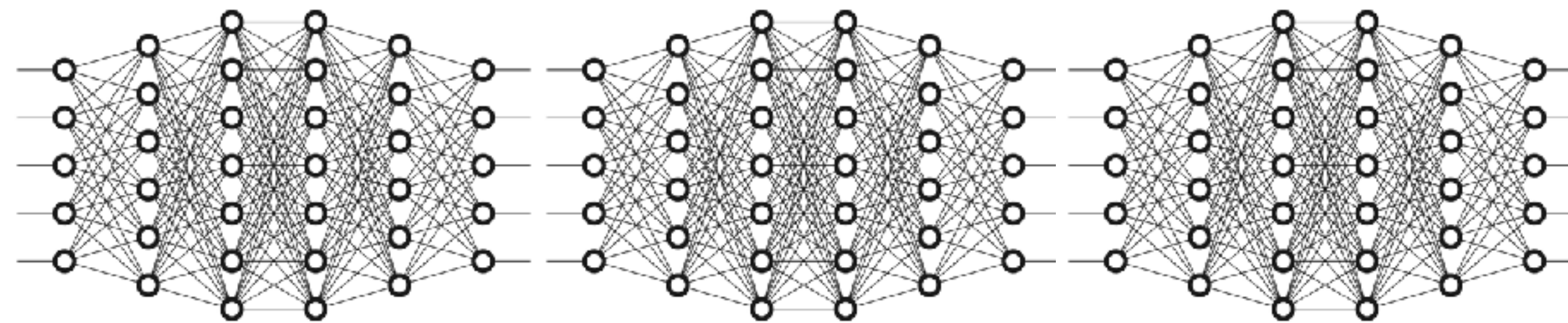




# CPSC 425: Computer Vision



## Lecture 21: Neural Networks 2

# Menu for Today

## Topics:

- **Neural Networks** part 2
- **Linear + Convolutional** layers
- **Deep nets**, AlexNet, VGG

## Readings:

- **Today's** Lecture: Szeliski 5.1.3, 5.3-5.4, Justin Johnson Michigan EECS 498/598

## Reminders:

- **Quiz 6** April 7th
- **Assignment 6**: due Apr 10th <— watch out!

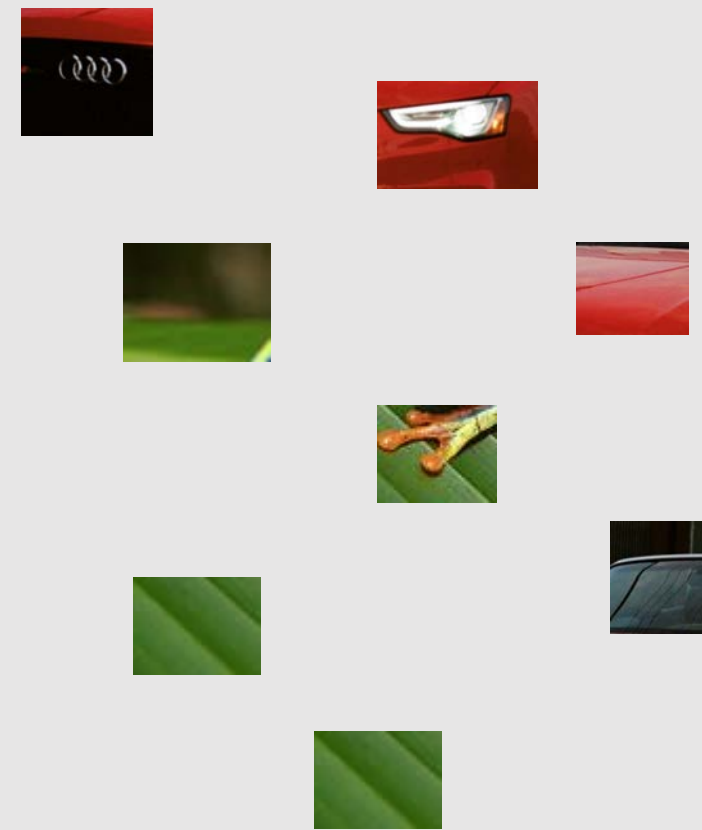
Many slides from this lecture are from  
**Justin Johnson**, University of Michigan, EECS 498/598  
<https://web.eecs.umich.edu/~justincj/>

# Image Features: Bag of Words (Data-Driven!)

## Step 1: Build codebook



Extract random  
patches



Cluster patches to  
form “codebook”  
of “visual words”



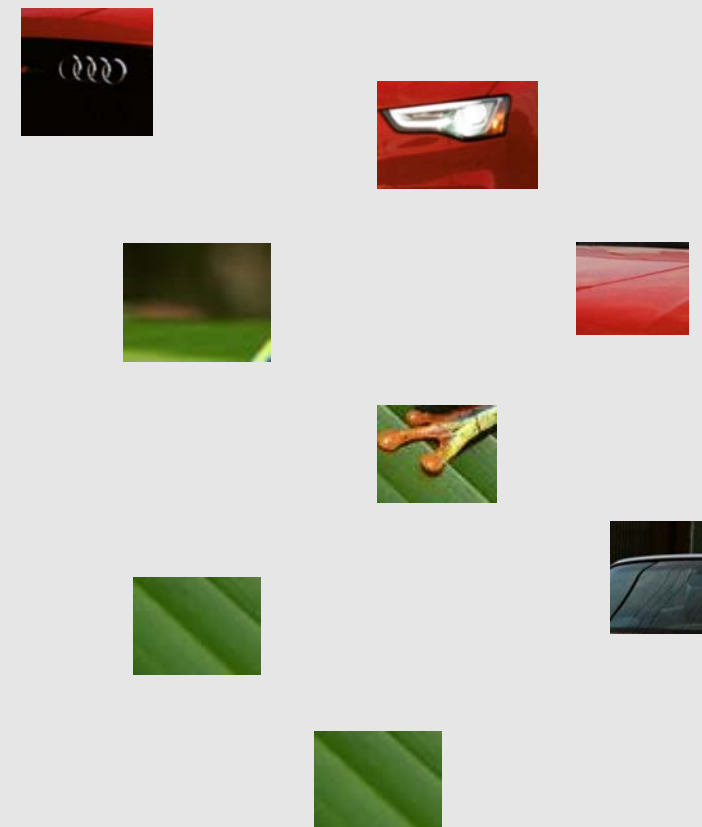


# Image Features: Bag of Words (Data-Driven!)

## Step 1: Build codebook



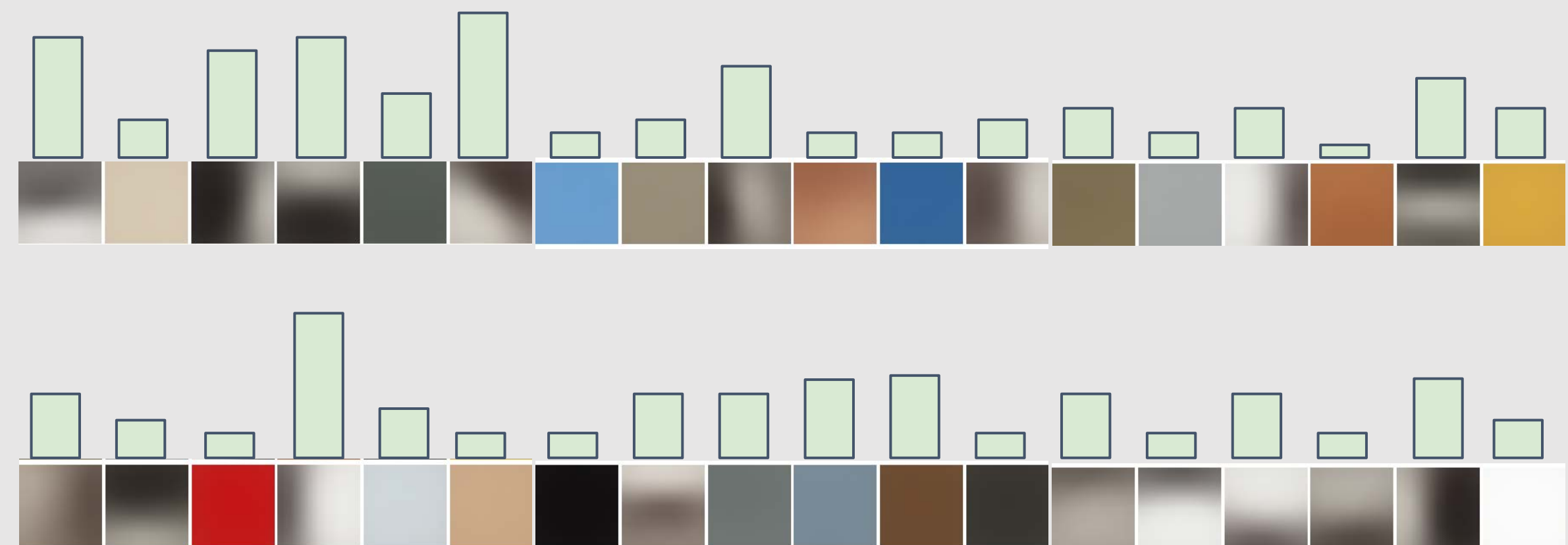
Extract random patches



Cluster patches to form “codebook” of “visual words”



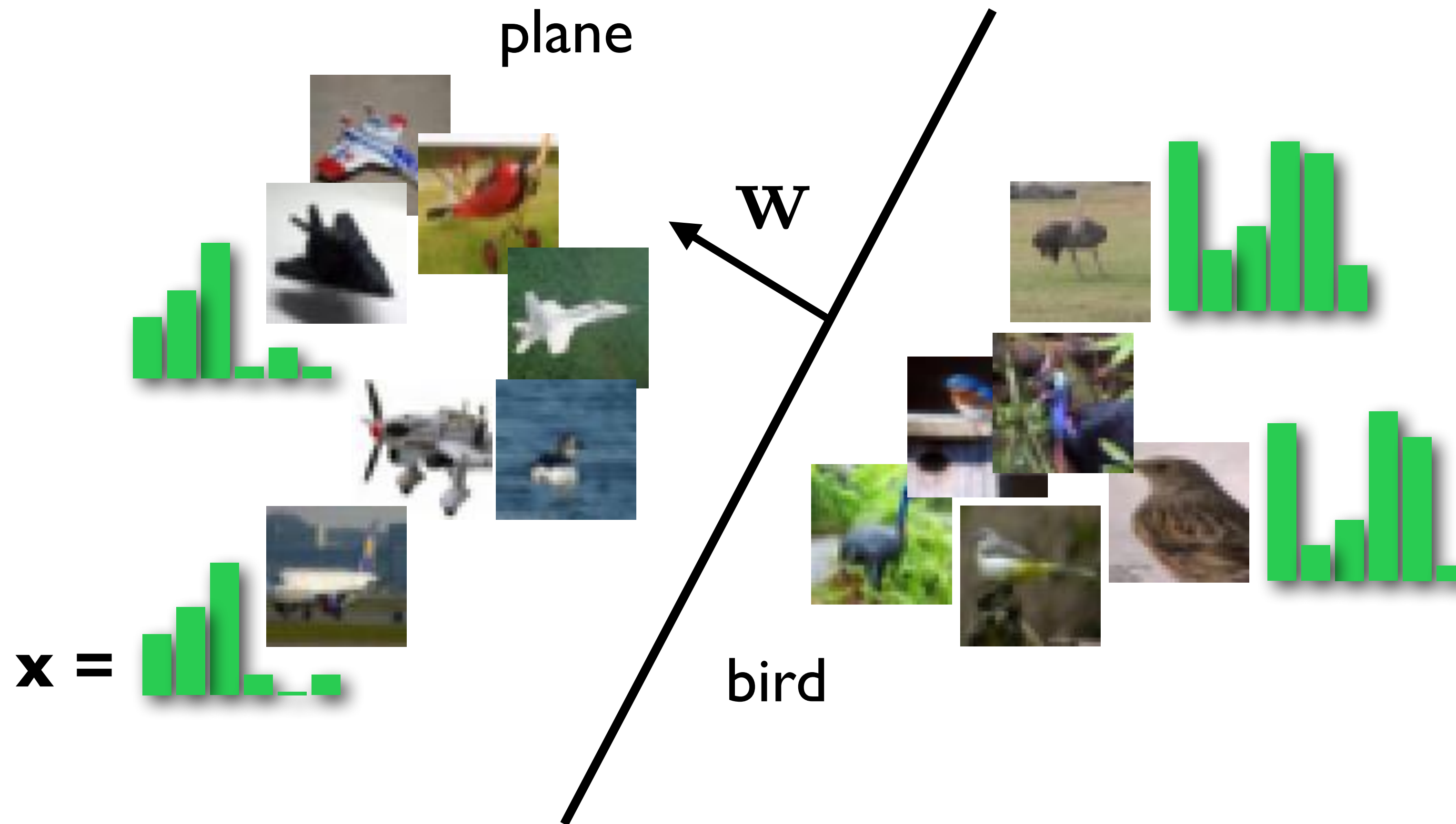
## Step 2: Encode images



Fei-Fei and Perona, “A bayesian hierarchical model for learning natural scene categories”, CVPR 2005

# Classify Visual Word Histograms

- e.g., bird vs plane classifier as linear classifier in space of histograms
- Histograms of visual word frequencies = vector  $\mathbf{x}$ , linear classifier  $\mathbf{w}$



# Example: Winner of 2011 ImageNet challenge

Low-level feature extraction  $\approx$  10k patches per image

- SIFT: 128-dim
  - color: 96-dim
- } reduced to 64-dim with PCA

FV extraction and compression:

- $N=1,024$  Gaussians,  $R=4$  regions  $\Rightarrow$  520K dim x 2
- compression:  $G=8$ ,  $b=1$  bit per dimension

One-vs-all SVM learning with SGD

Late fusion of SIFT and color systems



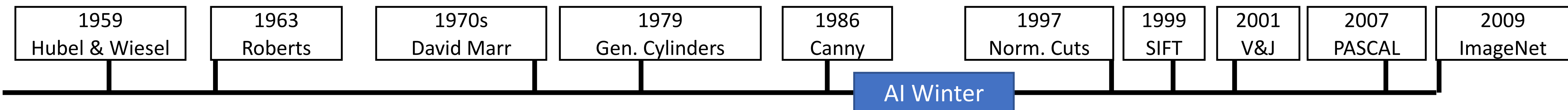
# IMAGENET Large Scale Visual Recognition Challenge

The Image Classification Challenge:  
1,000 object classes  
1,431,167 images



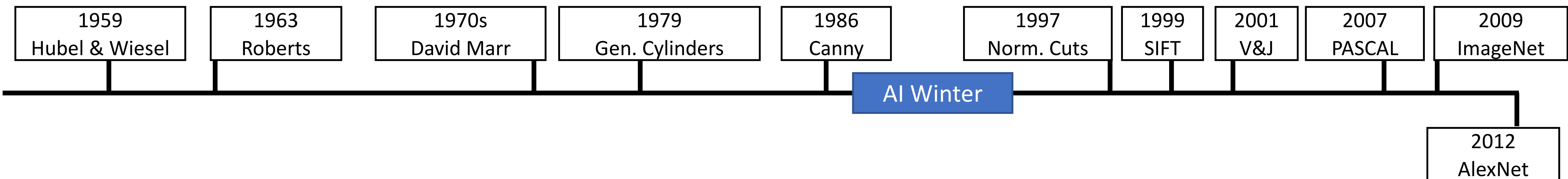
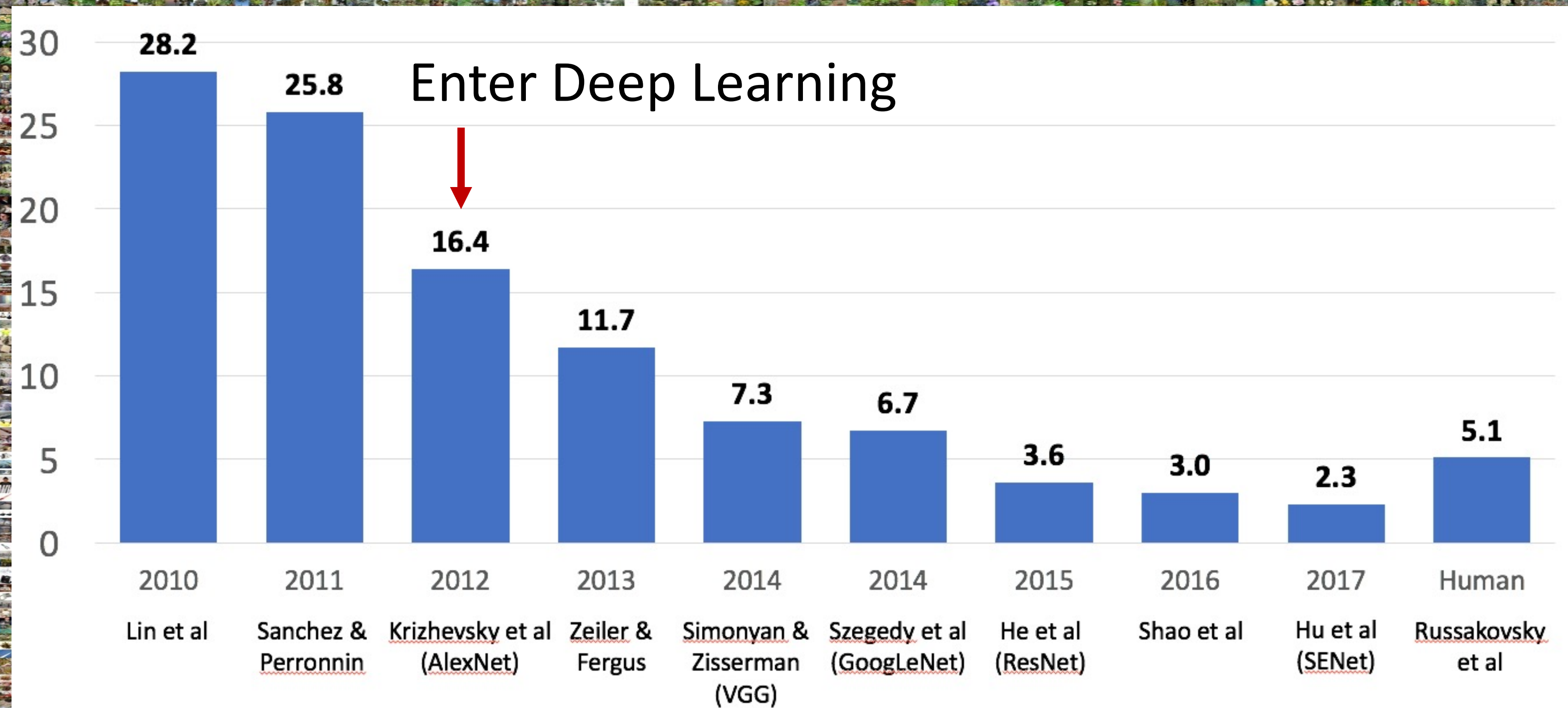
Output:  
Scale  
T-shirt  
Steel drum  
Drumstick  
Mud turtle

Deng et al, 2009  
Russakovsky et al. IJCV 2015



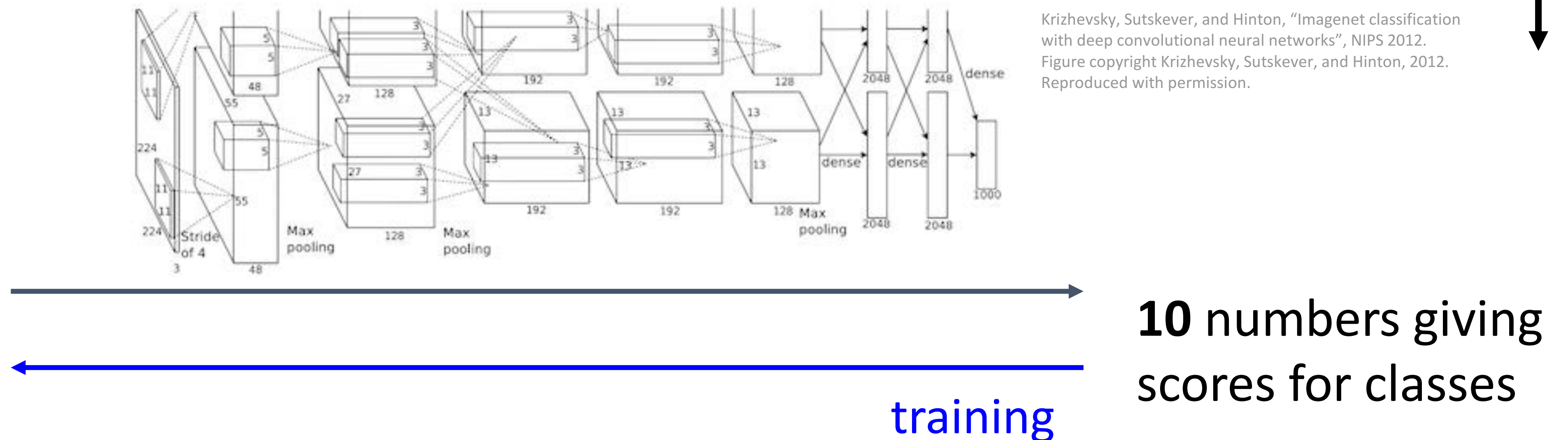
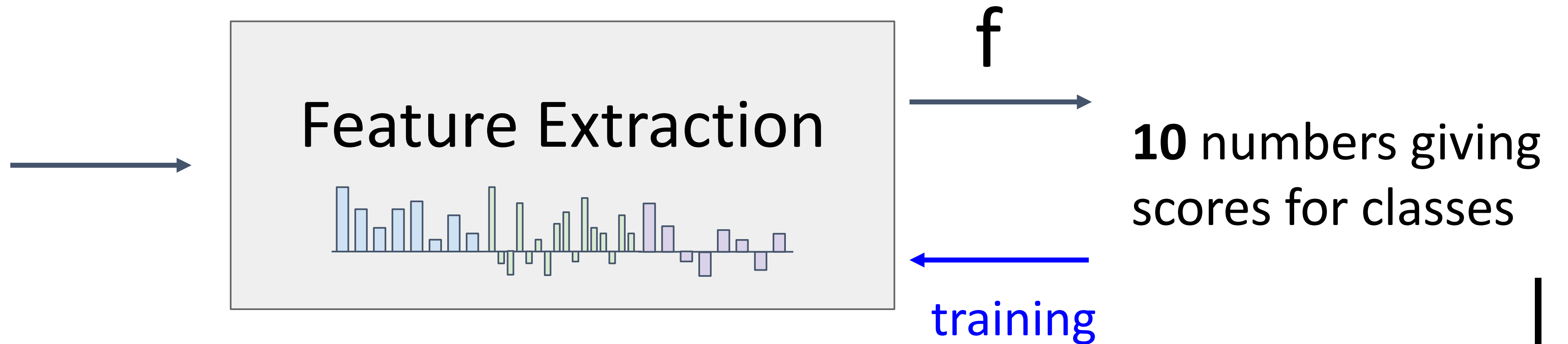


# IMAGENET Large Scale Visual Recognition Challenge



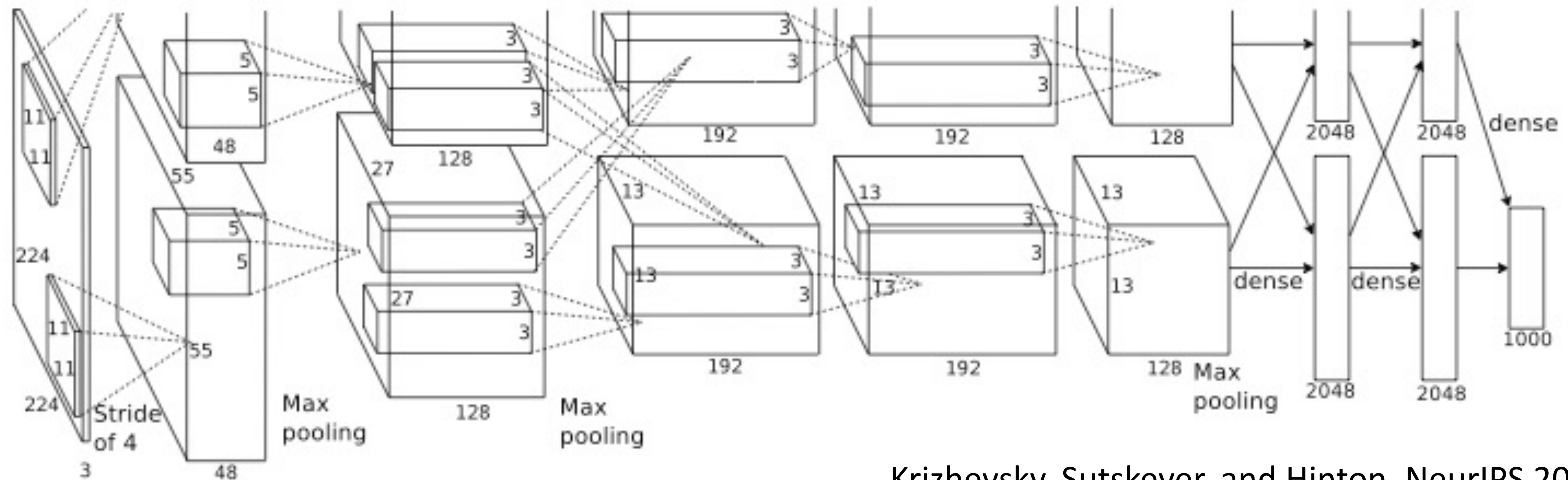


# Image Features vs Neural Networks

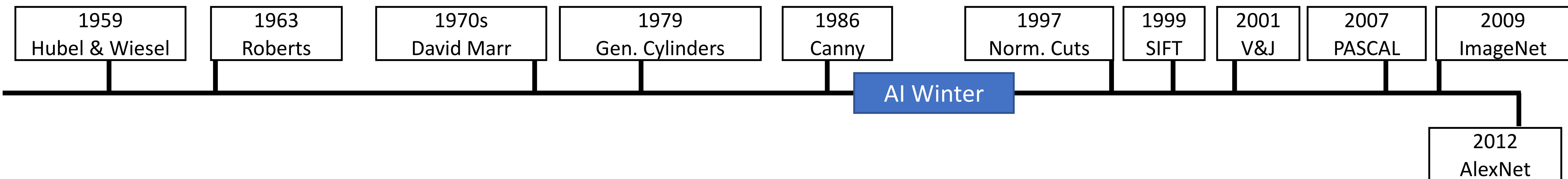




# AlexNet: Deep Learning Goes Mainstream



Krizhevsky, Sutskever, and Hinton, NeurIPS 2012





# Backward Pass for Some Common Layers

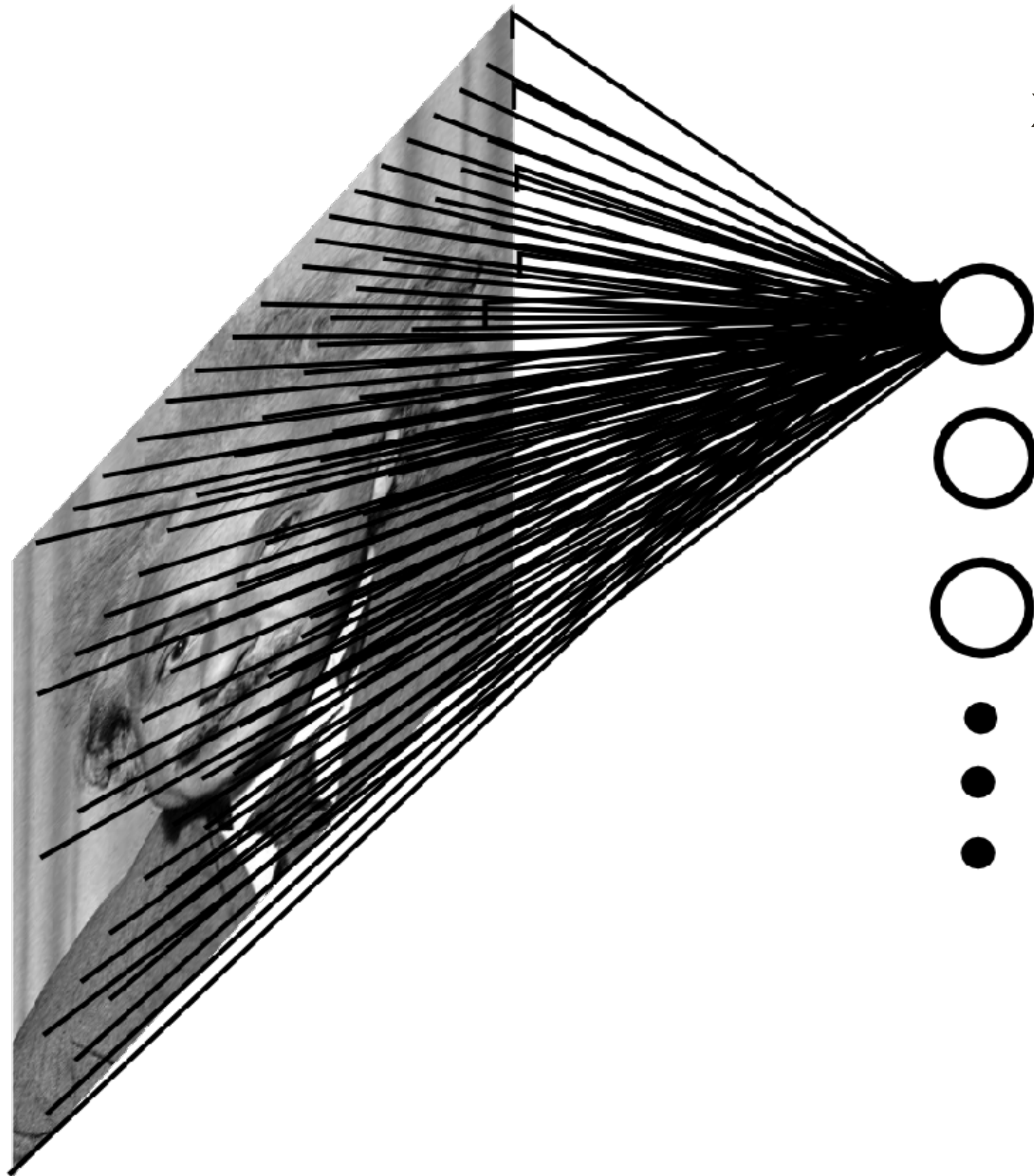
Linear layers — fully connected



20.2



# Fully Connected Layer



**Example:** 200 x 200 image (small)  
x 40K hidden units (same size)

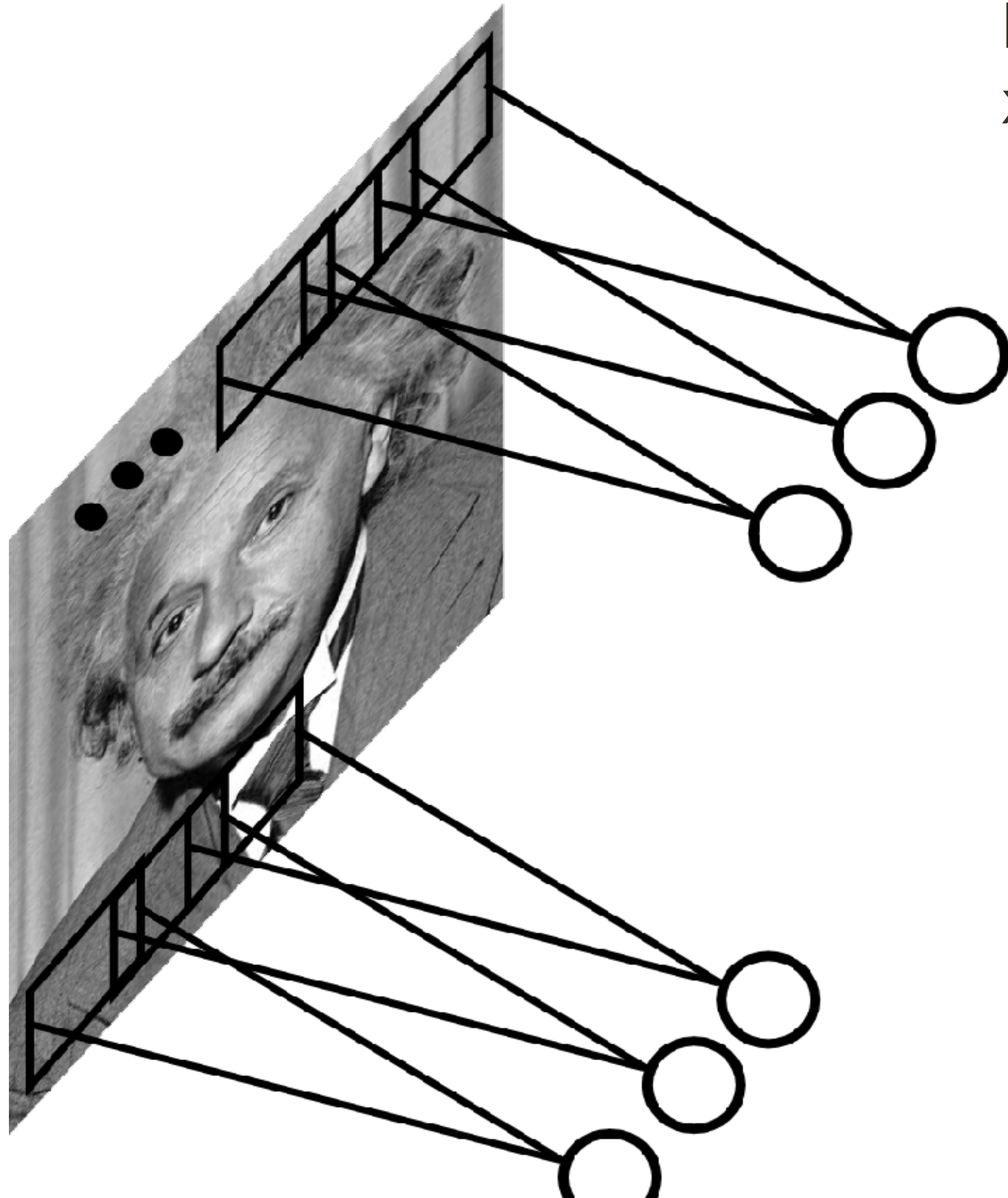
= **1.6 Billion** parameters (for one layer!)

Spatial correlations are generally local

Waste of resources + we don't have  
enough data to train networks this large



# Convolutional Layer



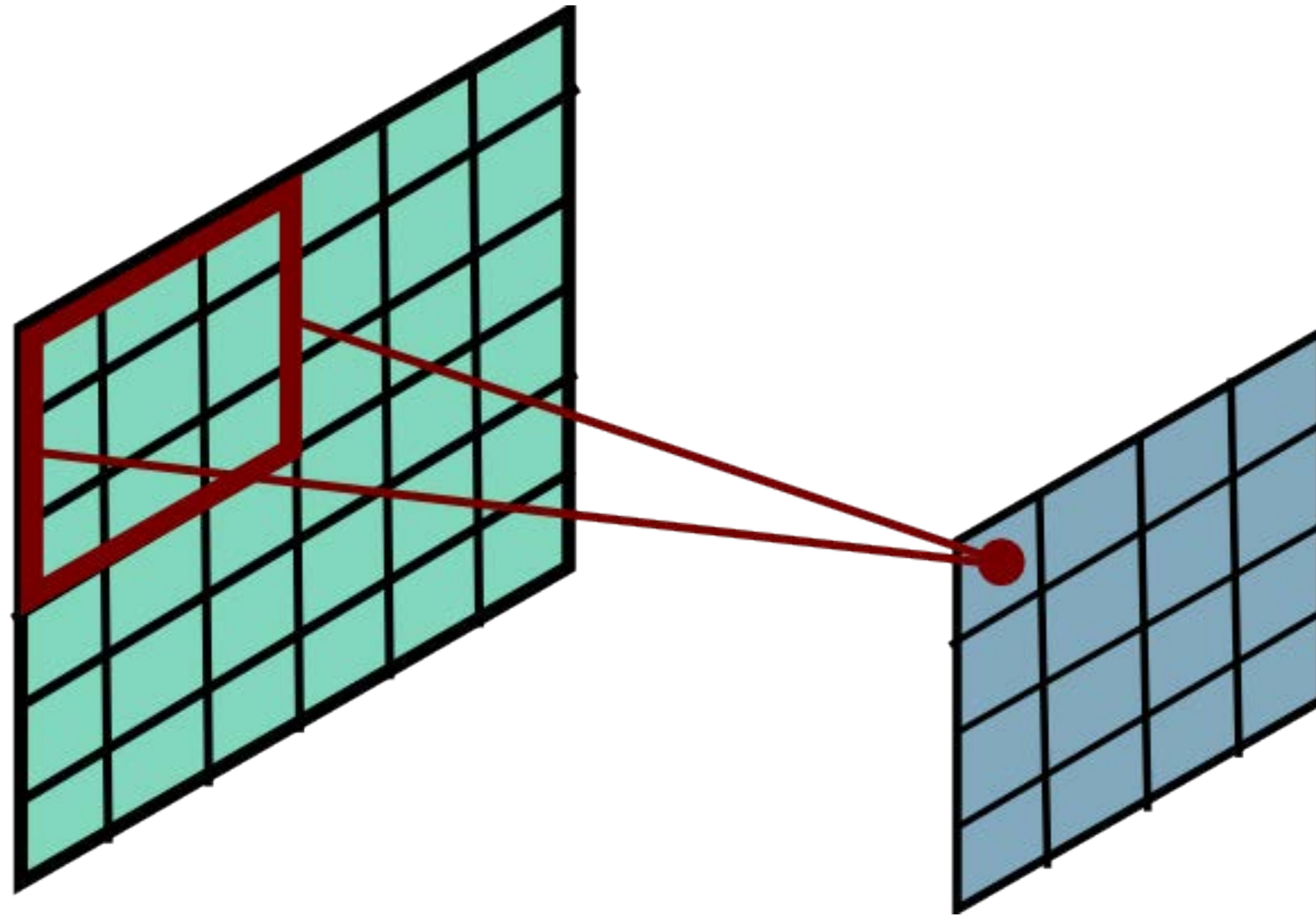
**Example:** 200 x 200 image (small)  
x 40K hidden units (same size)

**Filter size:** 10 x 10  
= 100 parameters

Share the same parameters across the locations (assuming input is stationary)

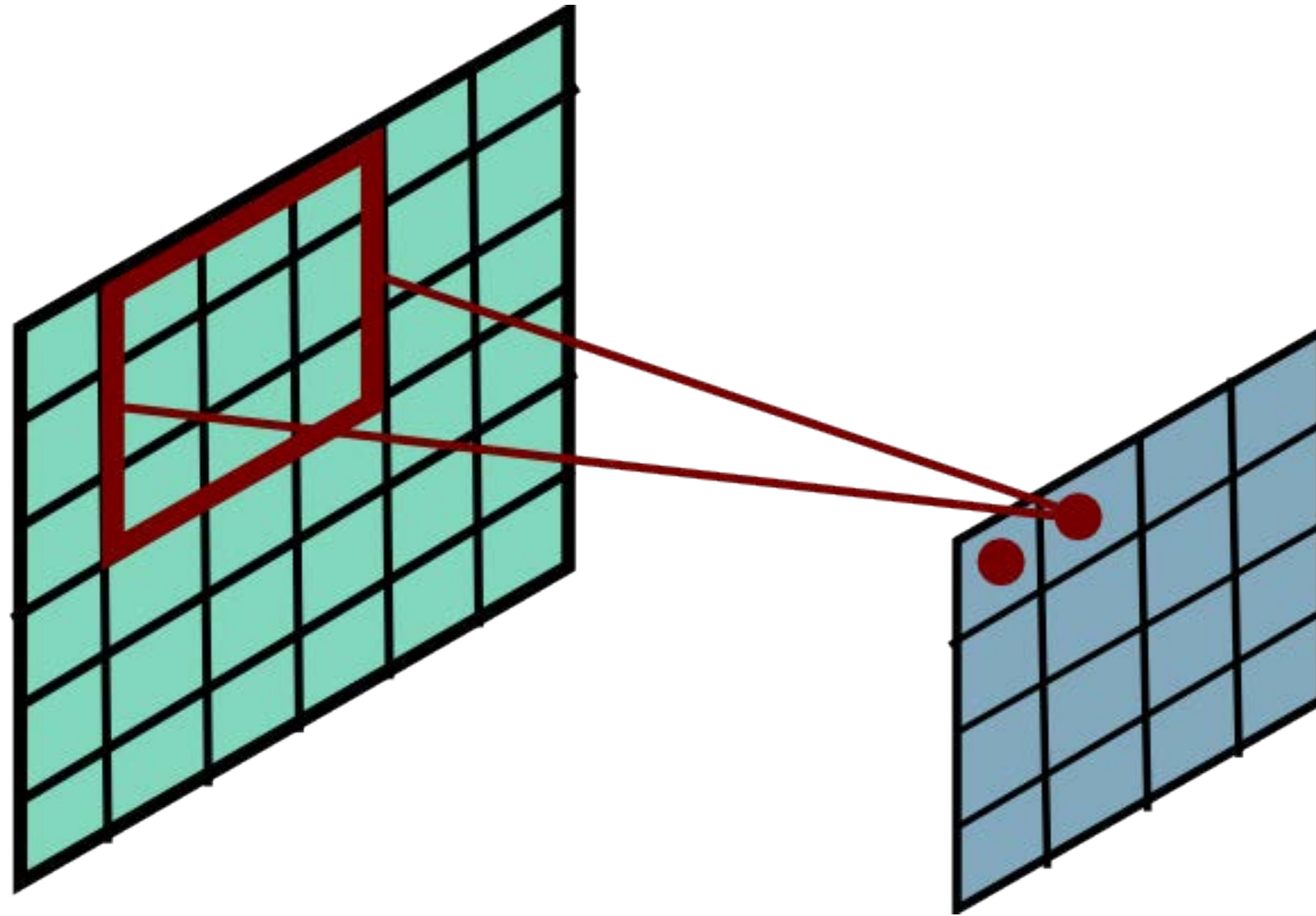


# Convolutional Layer



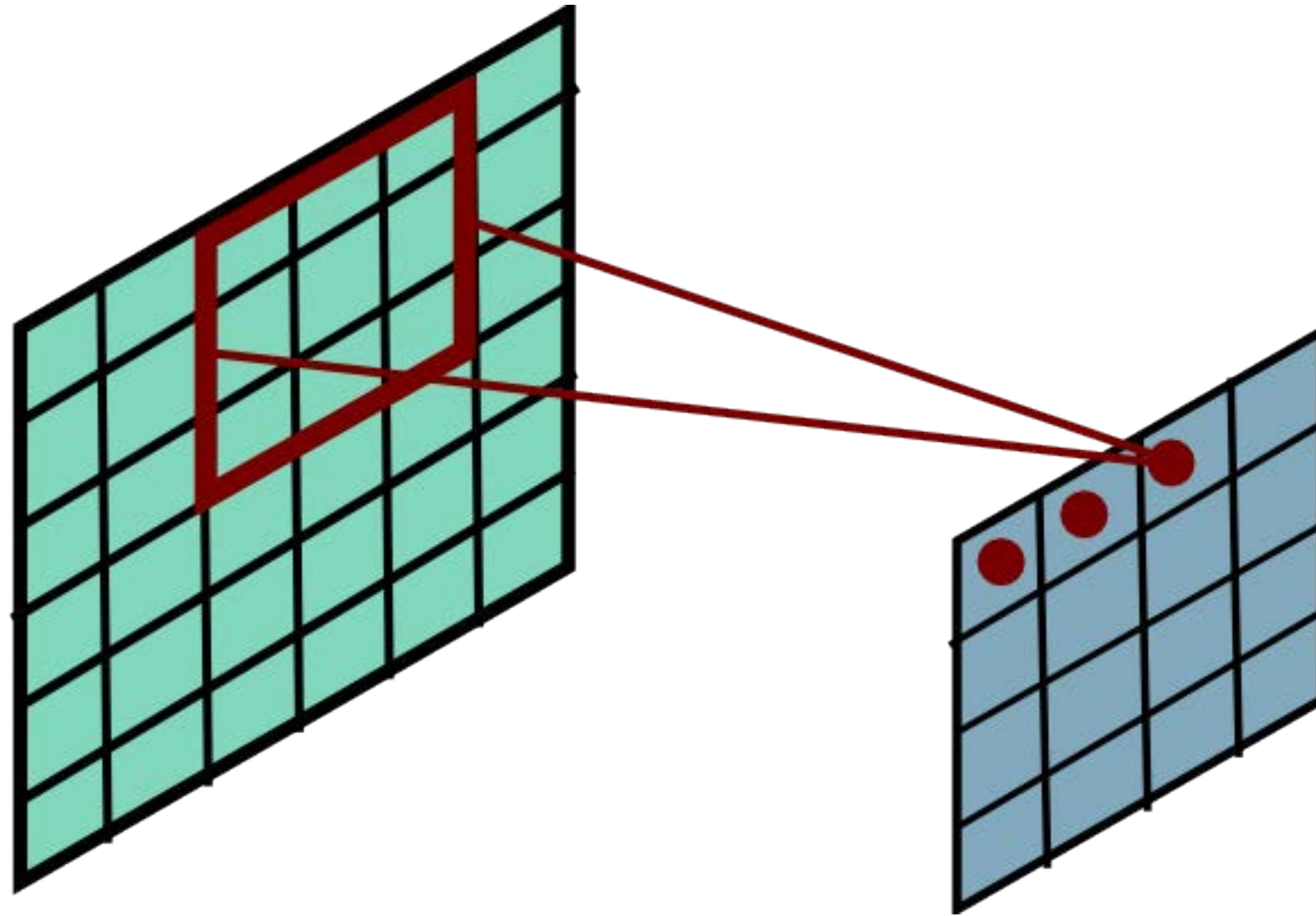


# Convolutional Layer



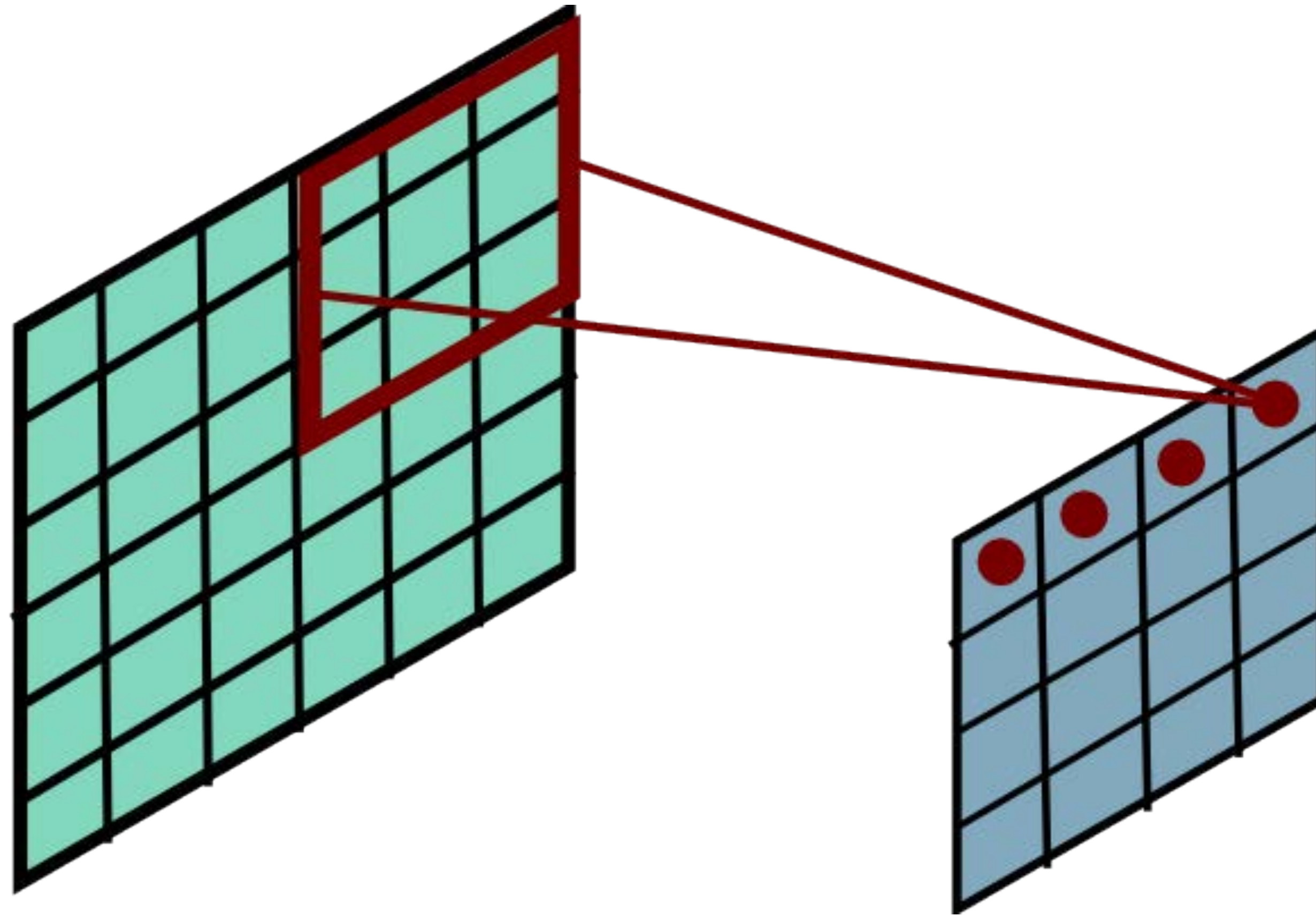


# Convolutional Layer



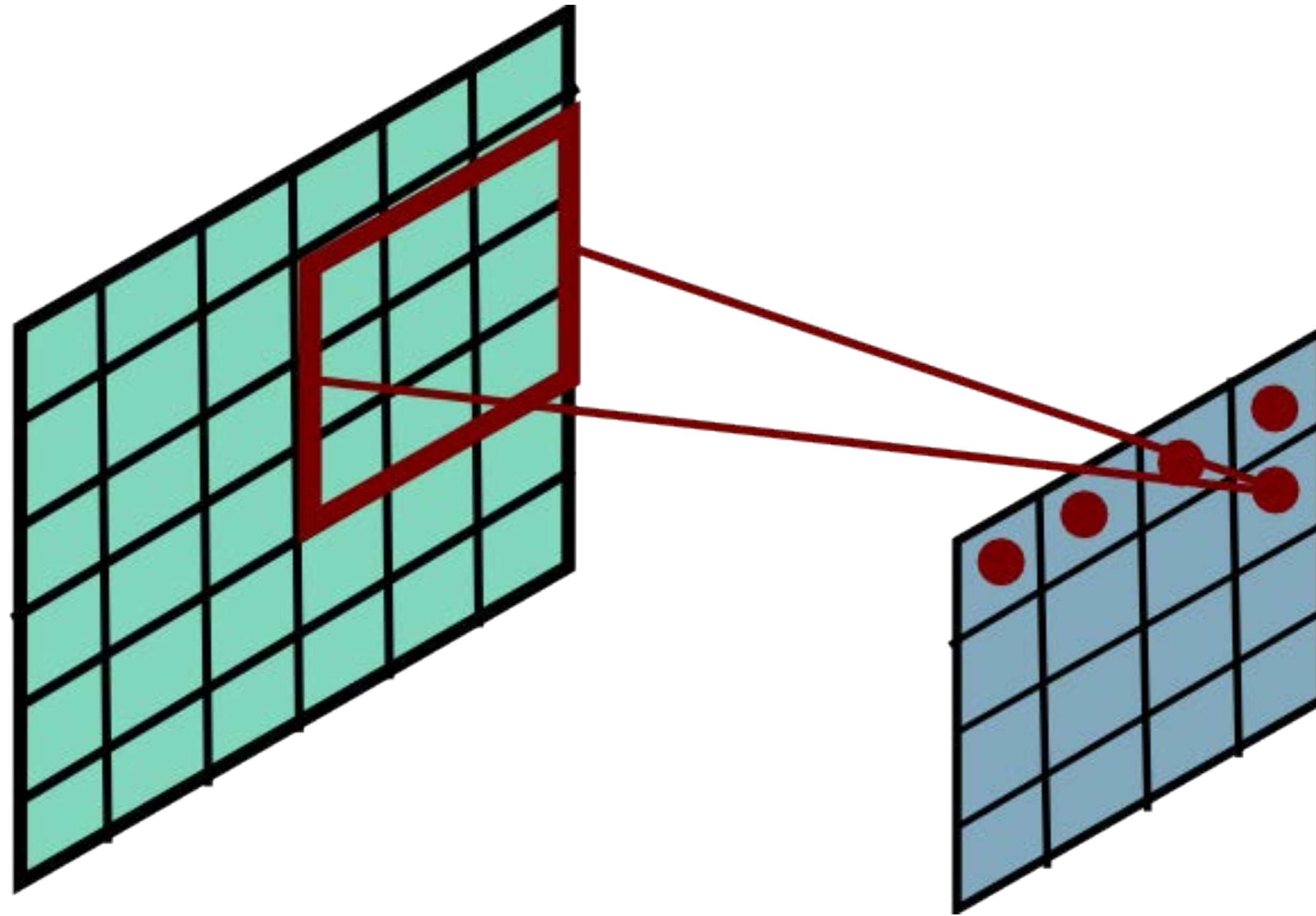


# Convolutional Layer



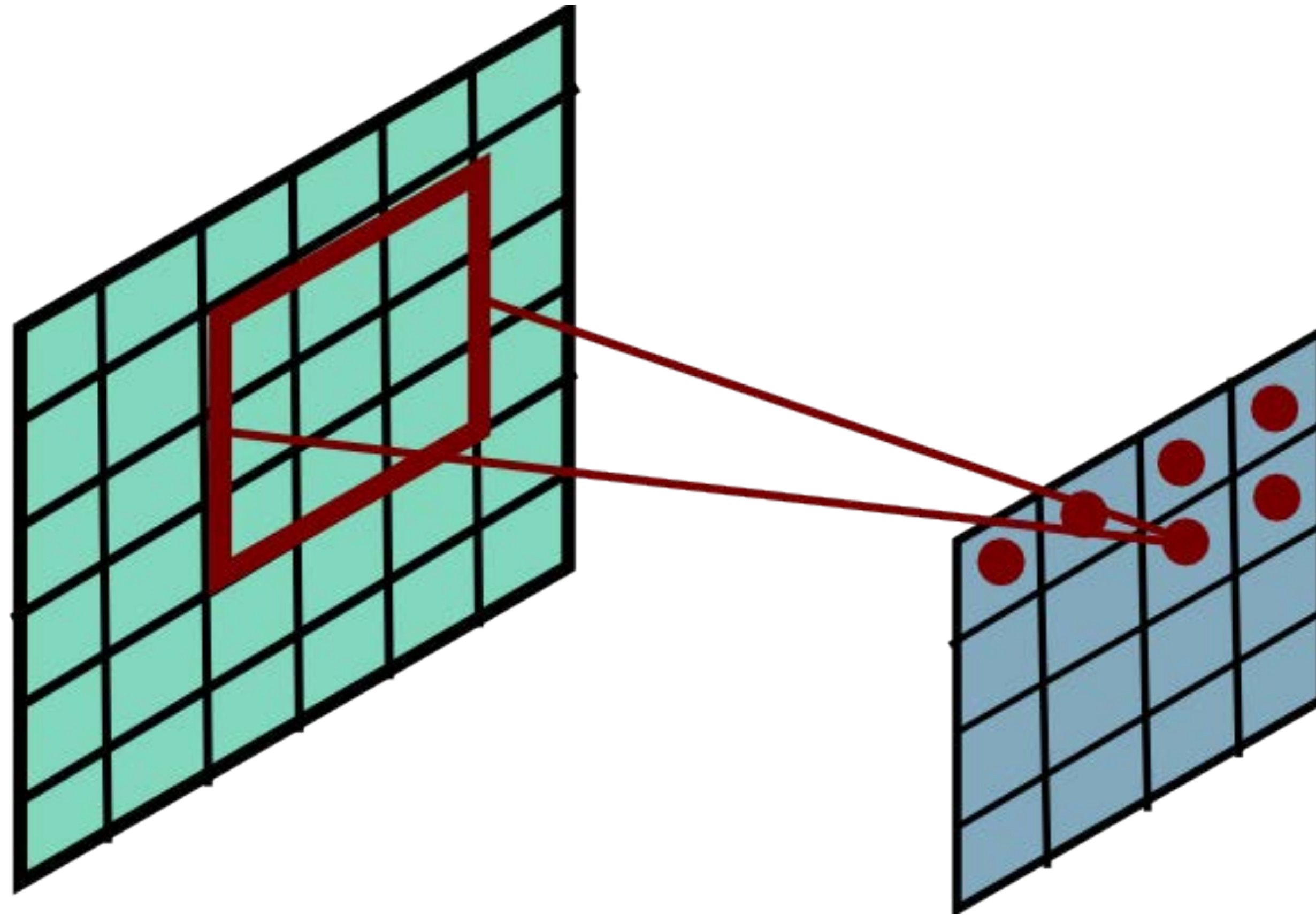


# Convolutional Layer



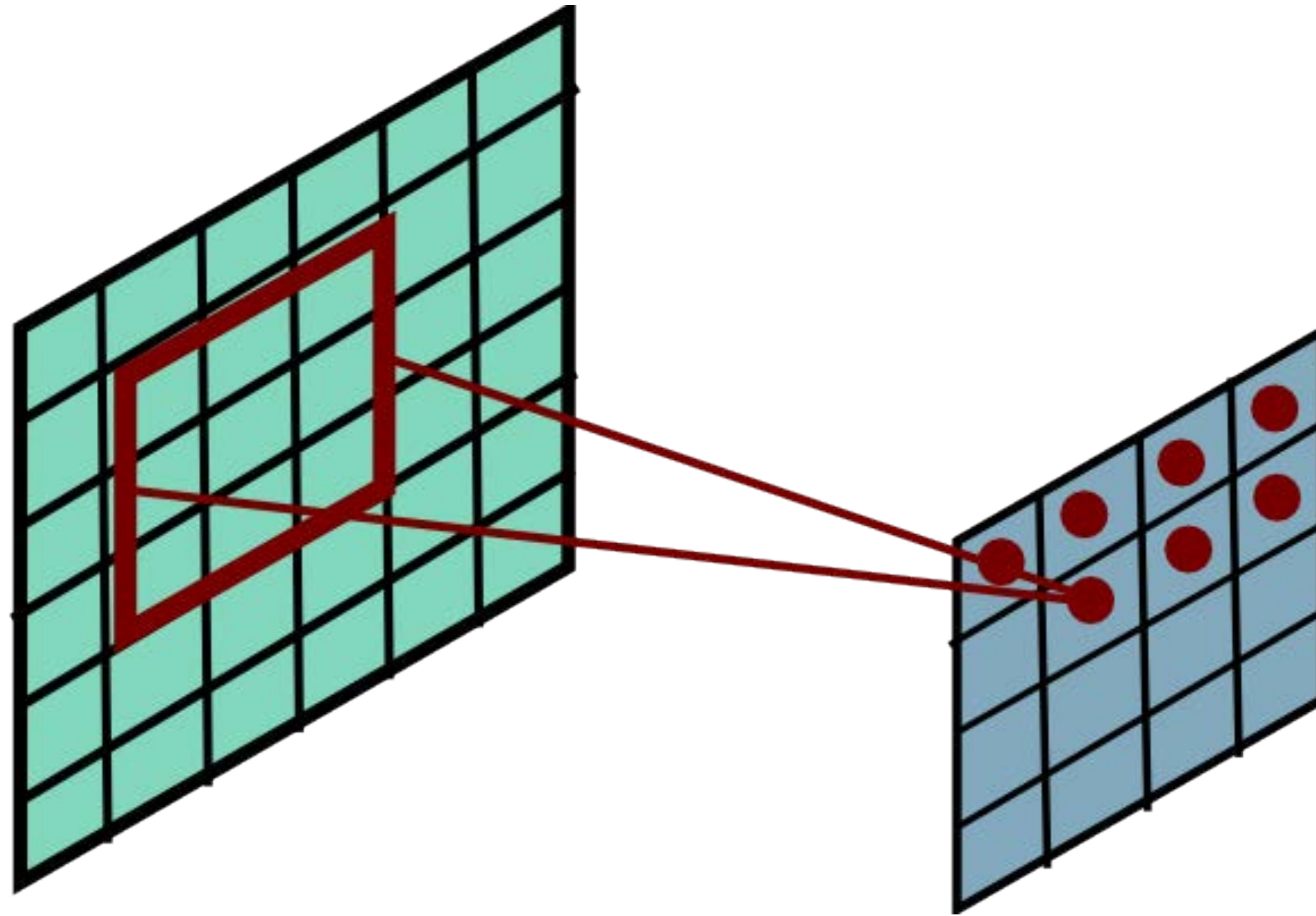


# Convolutional Layer



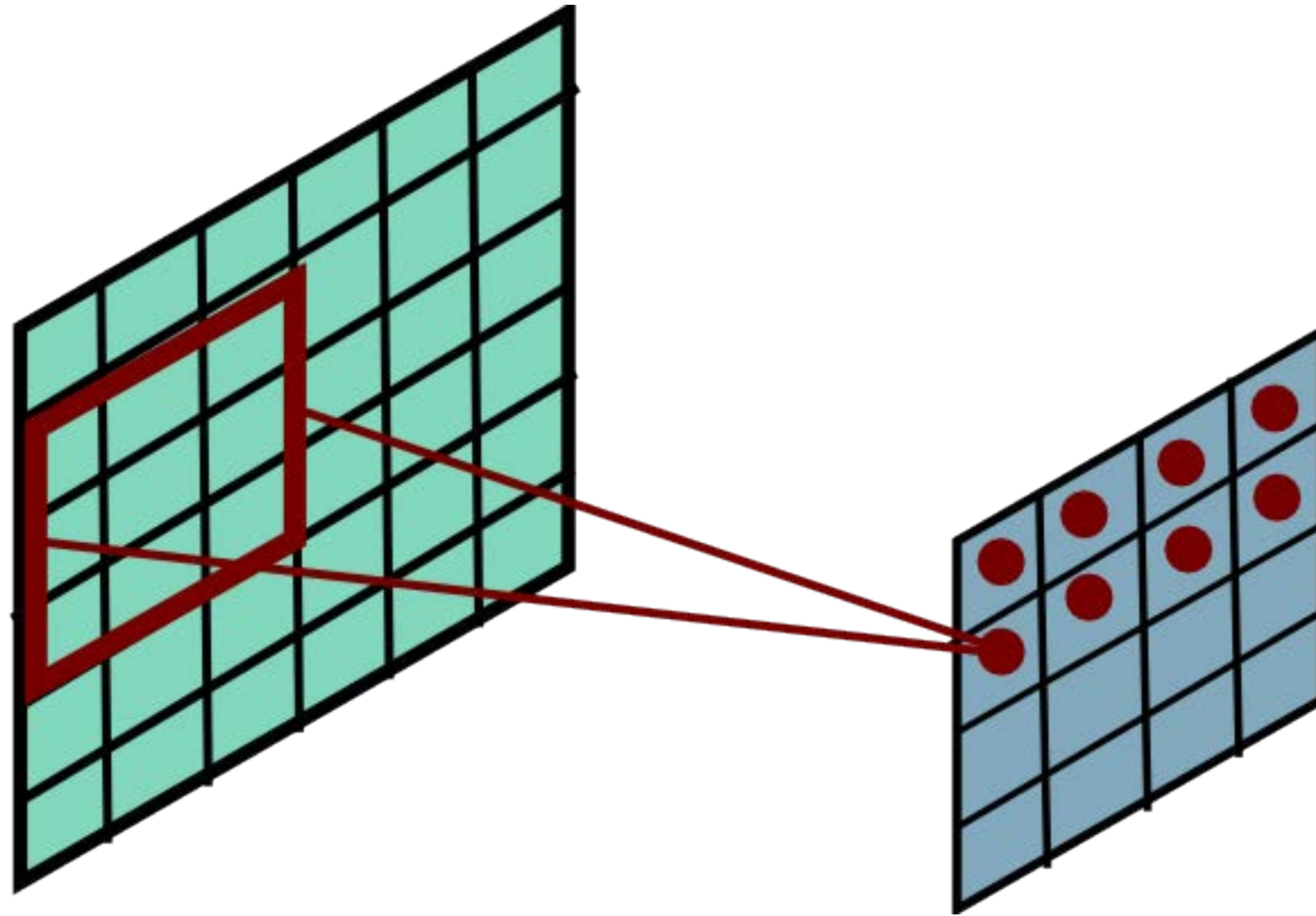


# Convolutional Layer



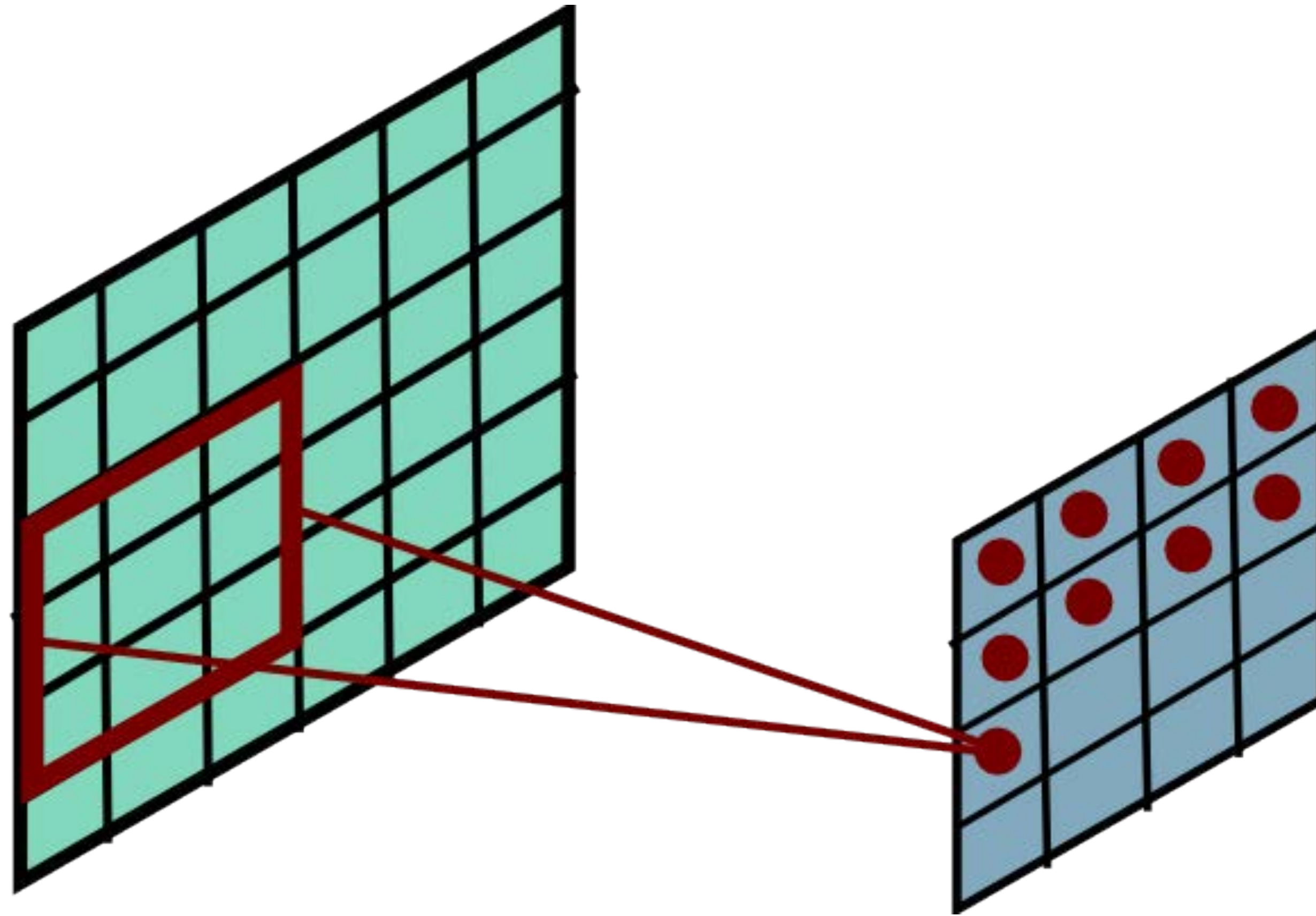


# Convolutional Layer



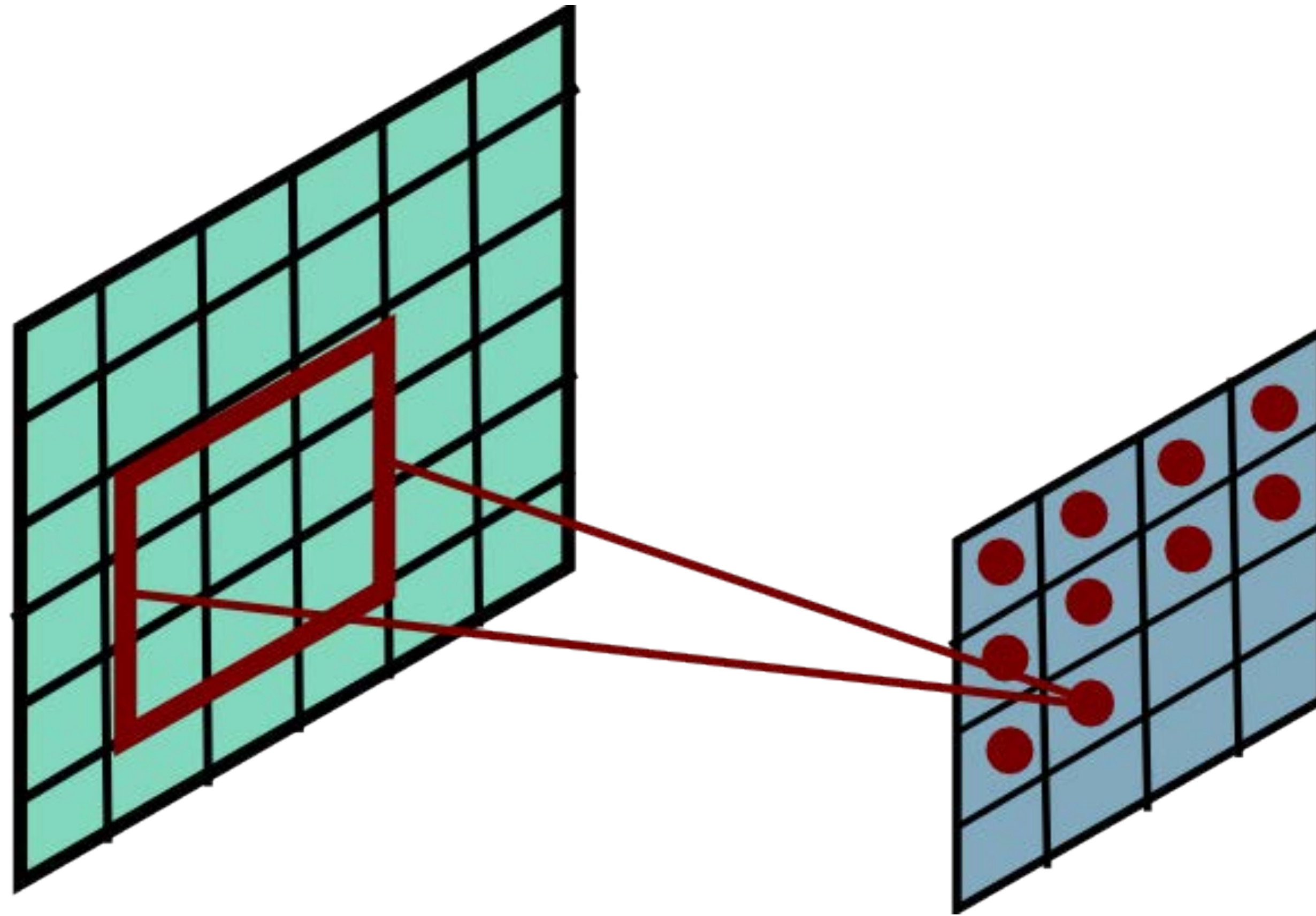


# Convolutional Layer



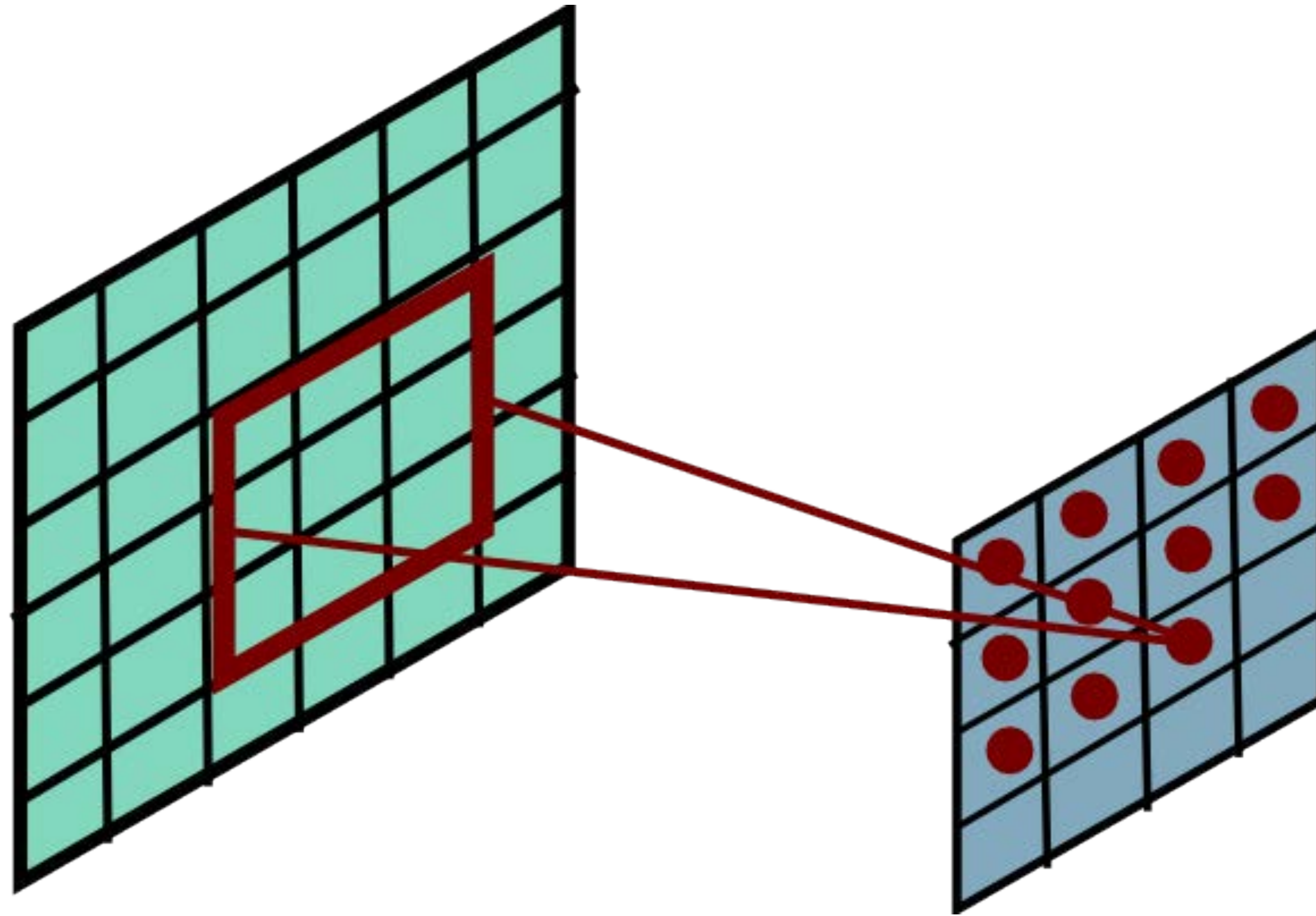


# Convolutional Layer



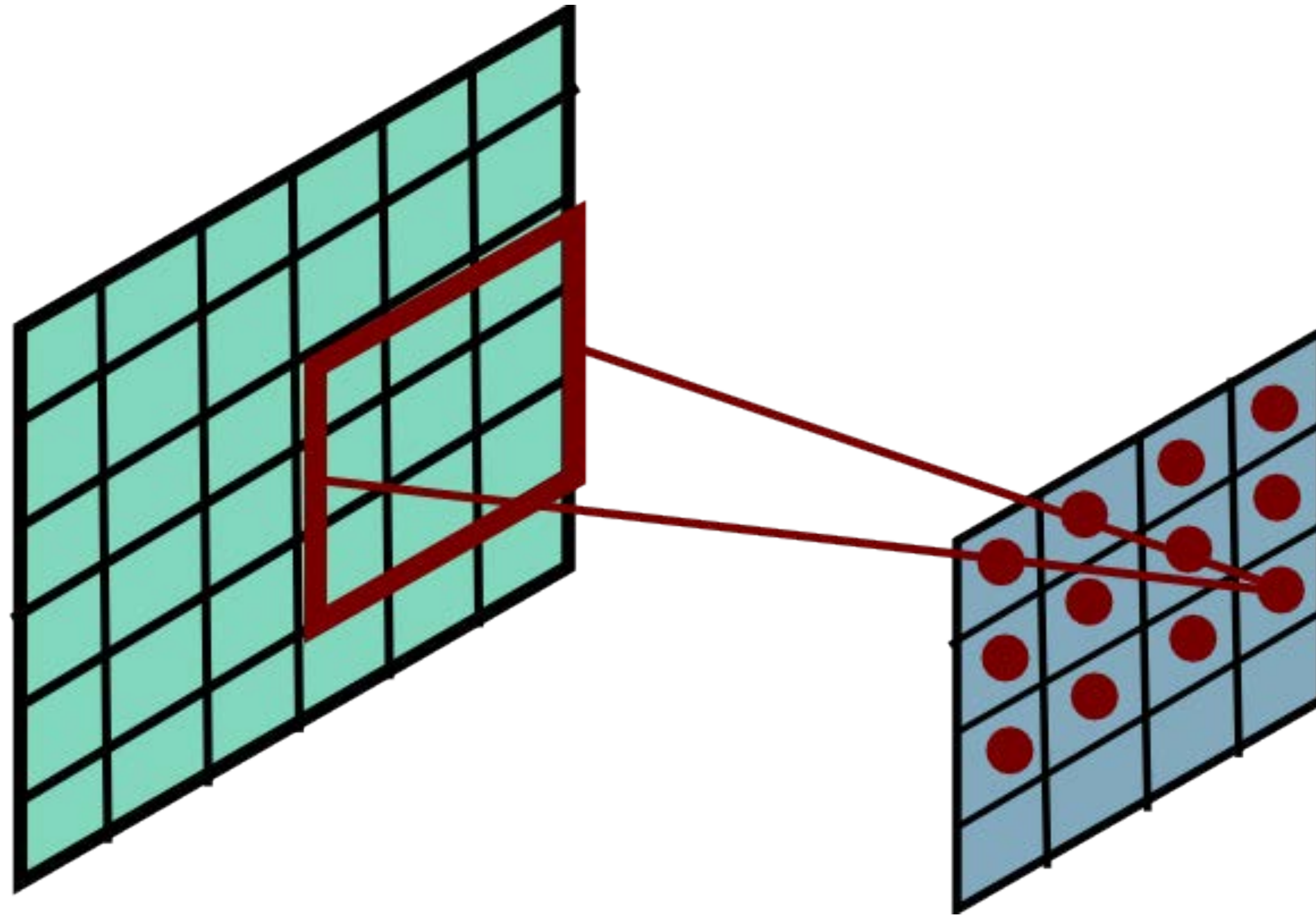


# Convolutional Layer



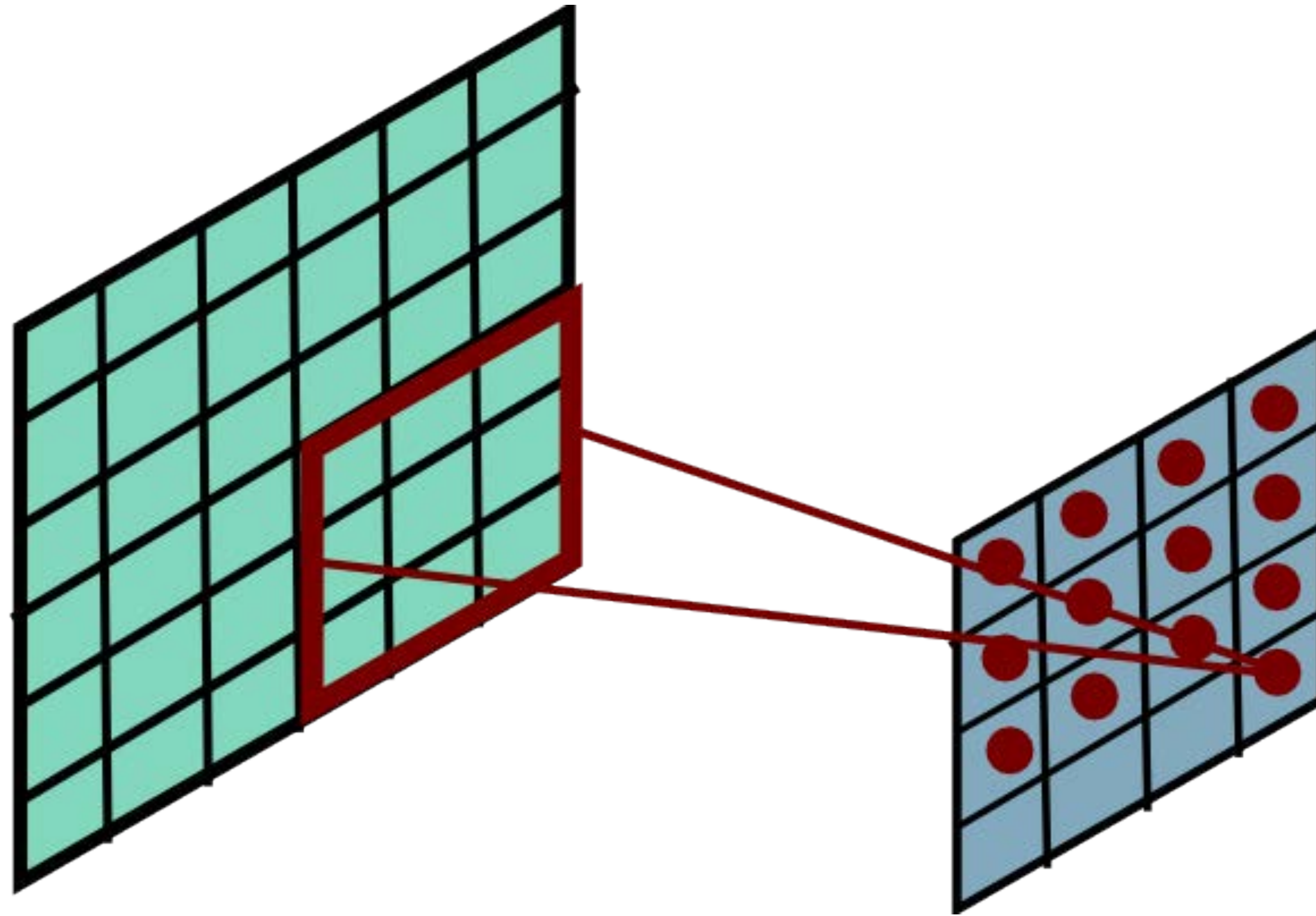


# Convolutional Layer



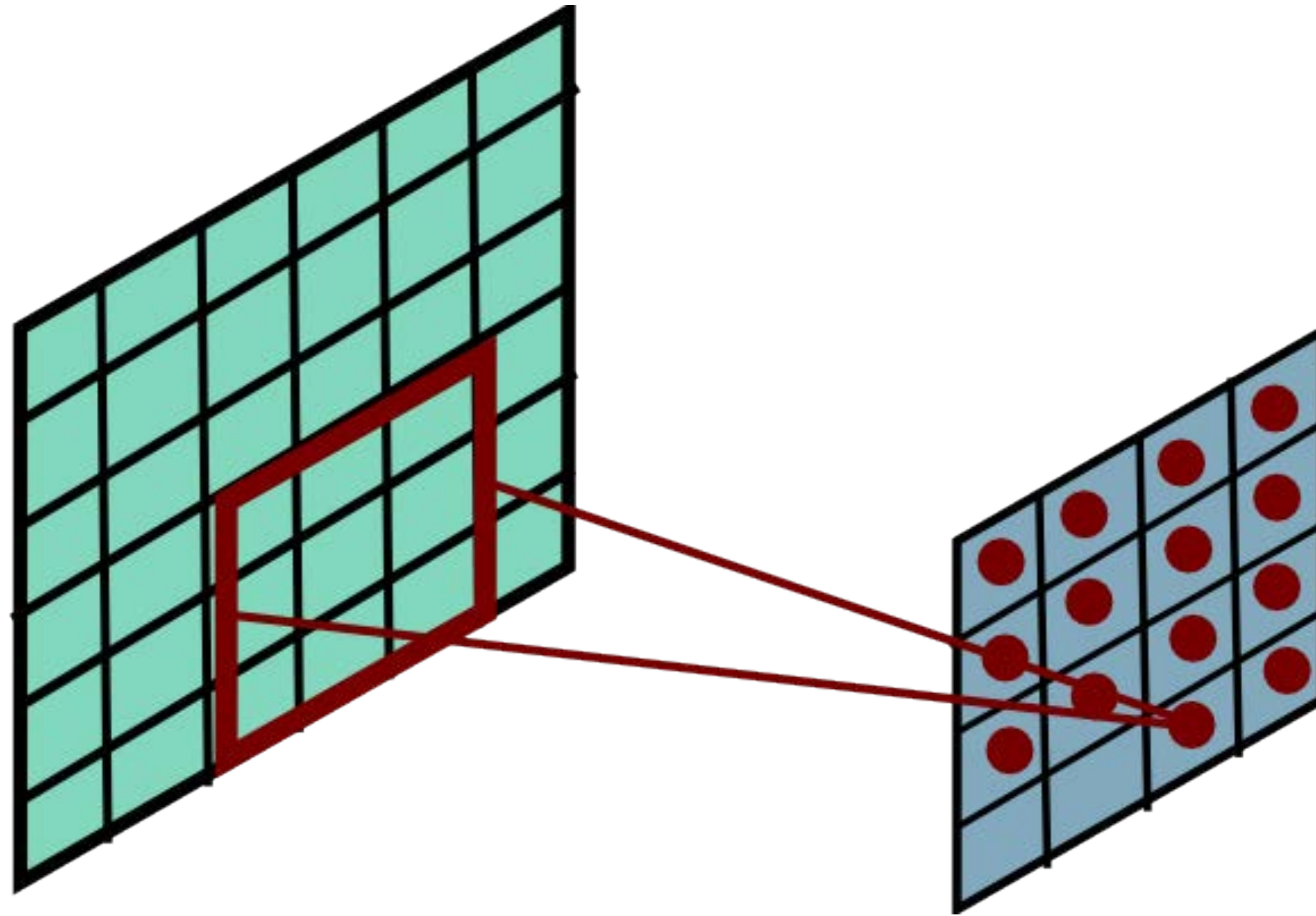


# Convolutional Layer



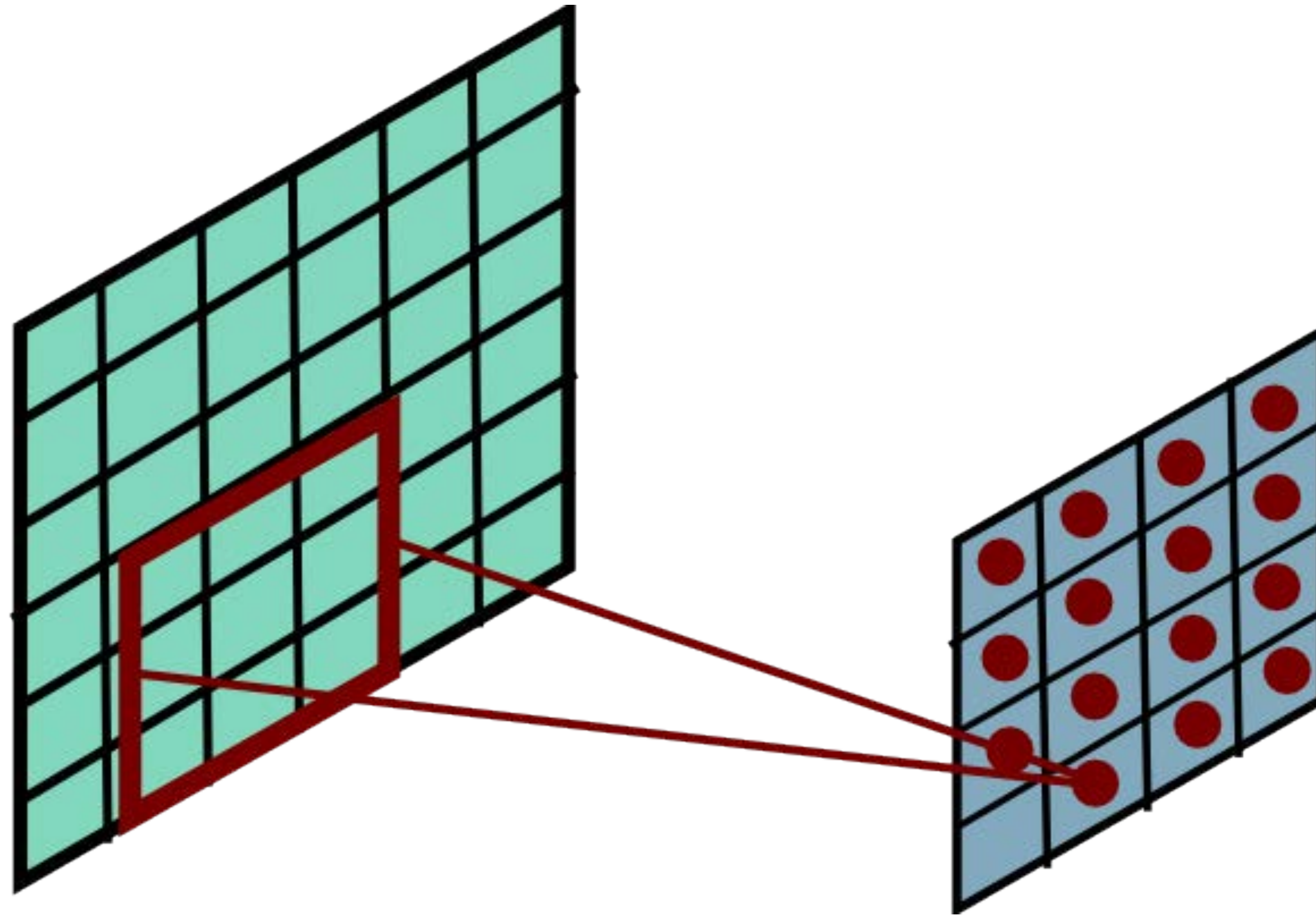


# Convolutional Layer



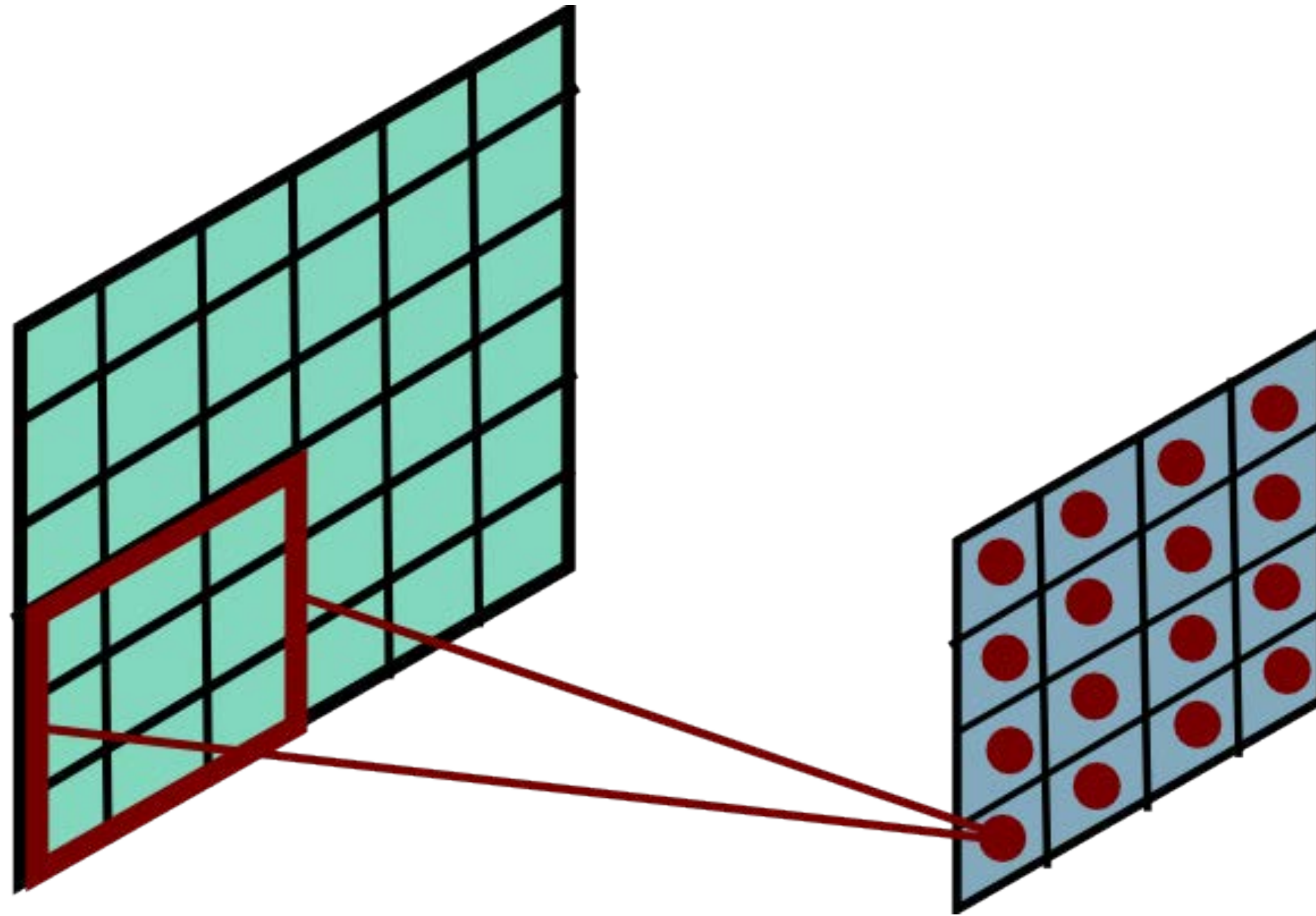


# Convolutional Layer



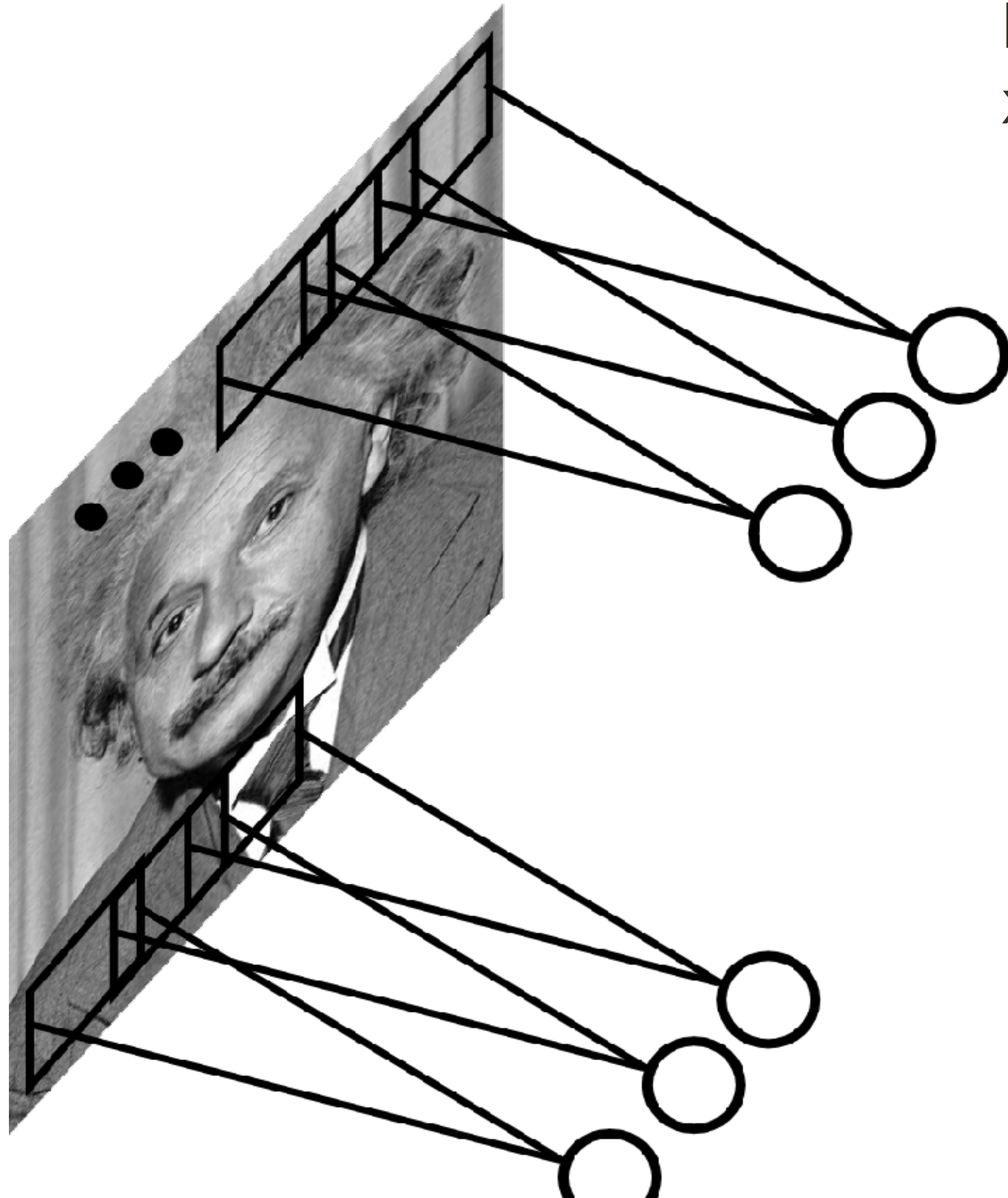


# Convolutional Layer





# Convolutional Layer



**Example:** 200 x 200 image (small)  
x 40K hidden units (same size)

**Filter size:** 10 x 10  
= 100 parameters

Share the same parameters across the locations (assuming input is stationary)

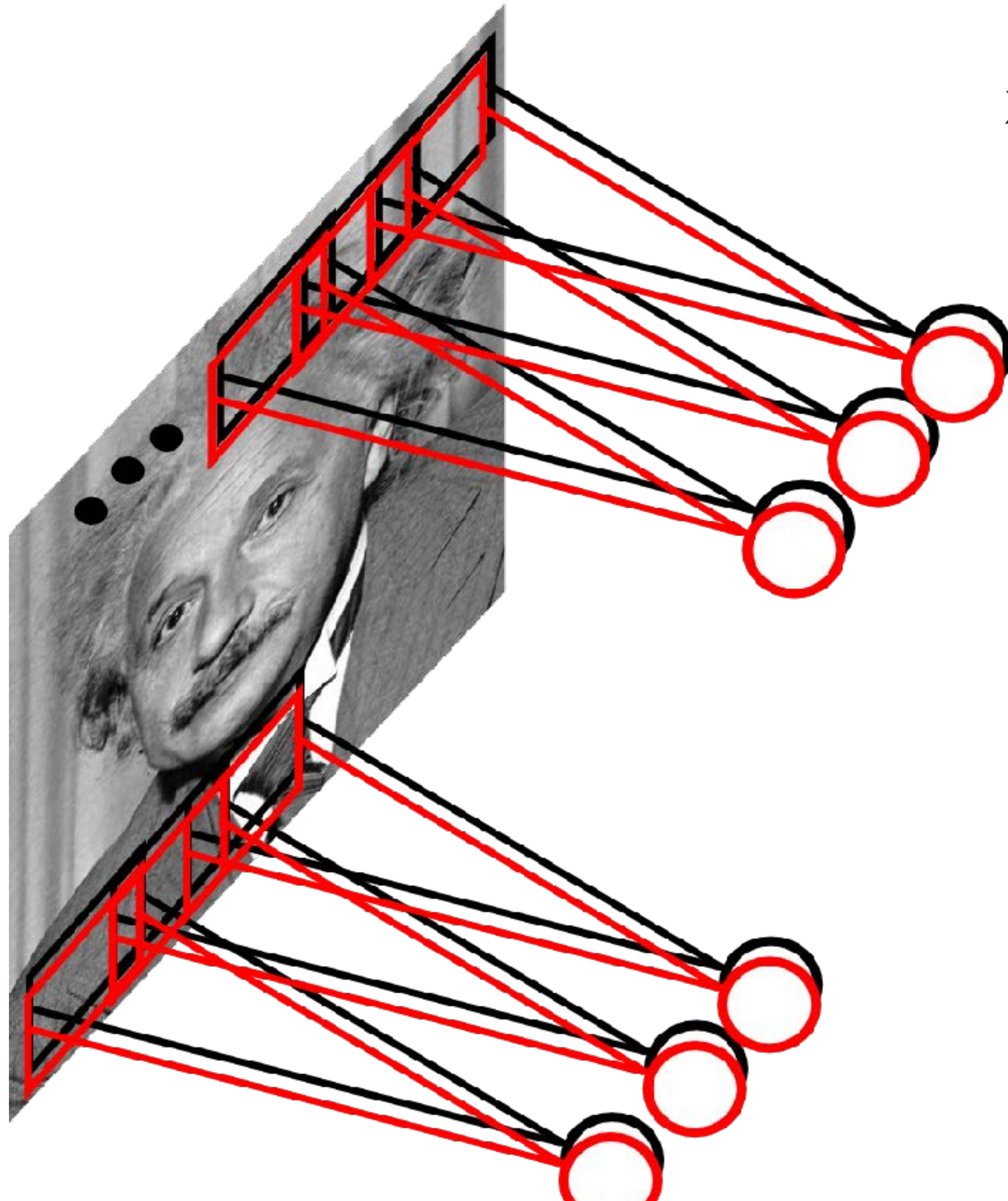


# Convolutional Layer

**Example:** 200 x 200 image (small)  
x 40K hidden units (same size)

**Filter size:** 10 x 10

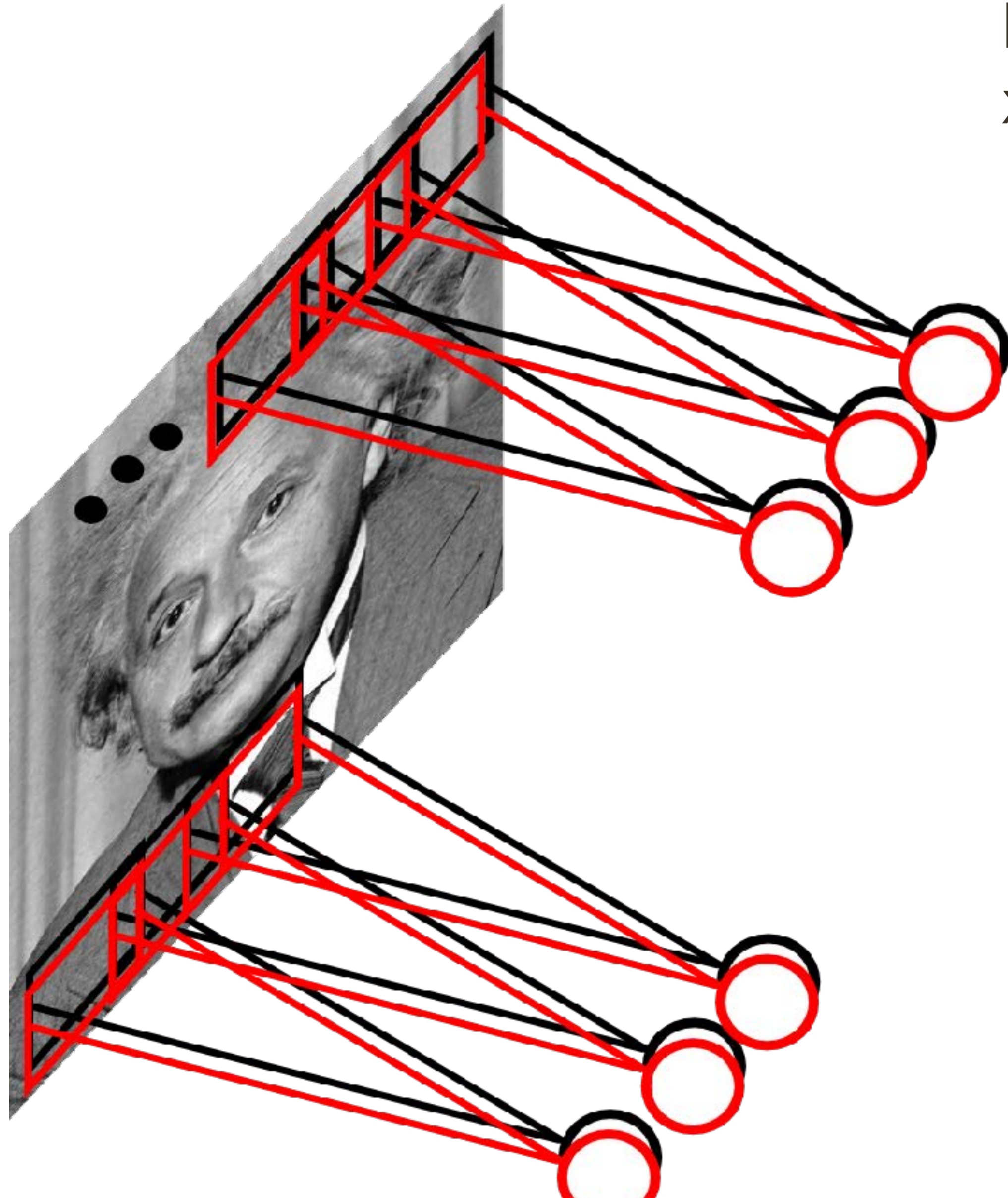
**# of filters:** 20



Learn **multiple filters**  
→ **multiple output channels**



# Convolutional Layer



**Example:** 200 x 200 image (small)  
x 40K hidden units (same size)

**Filter size:** 10 x 10

**# of filters:** 20

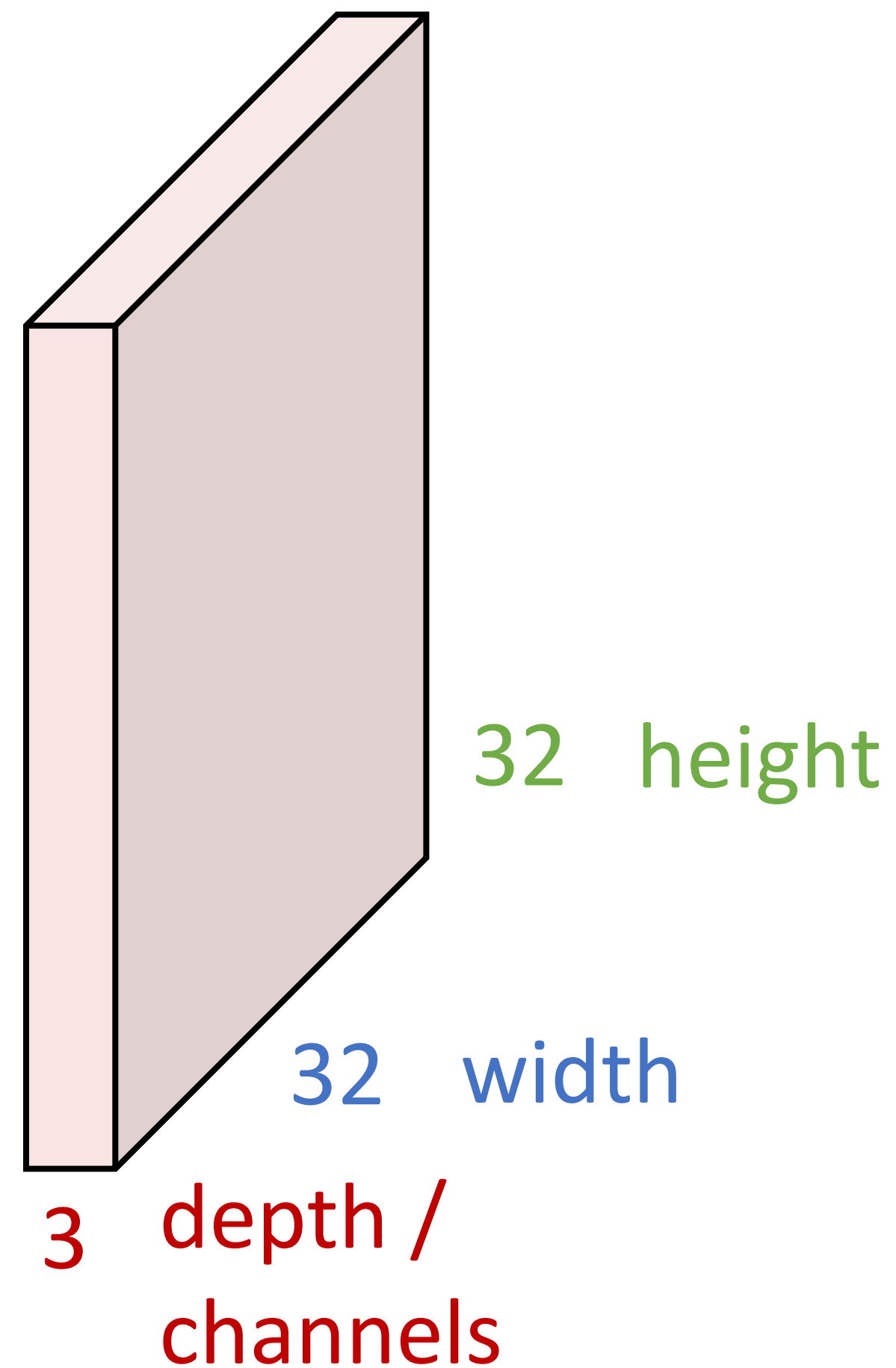
= 2000 parameters

Learn **multiple filters**  
→ **multiple output channels**



# Convolution Layer

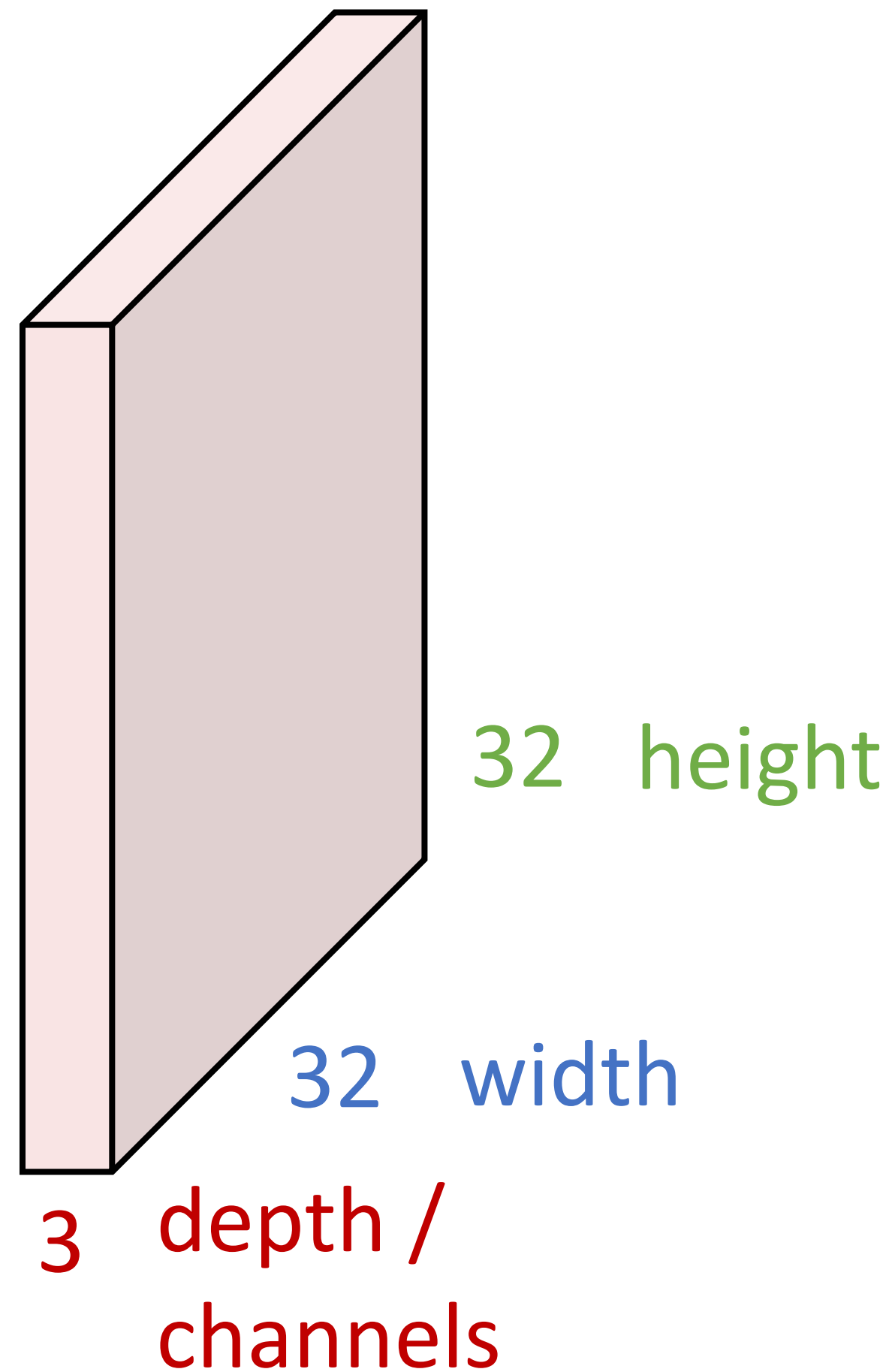
**3**x**32**x**32** image: preserve spatial structure





# Convolution Layer

3x32x32 image



Filters always extend the full depth of the input volume

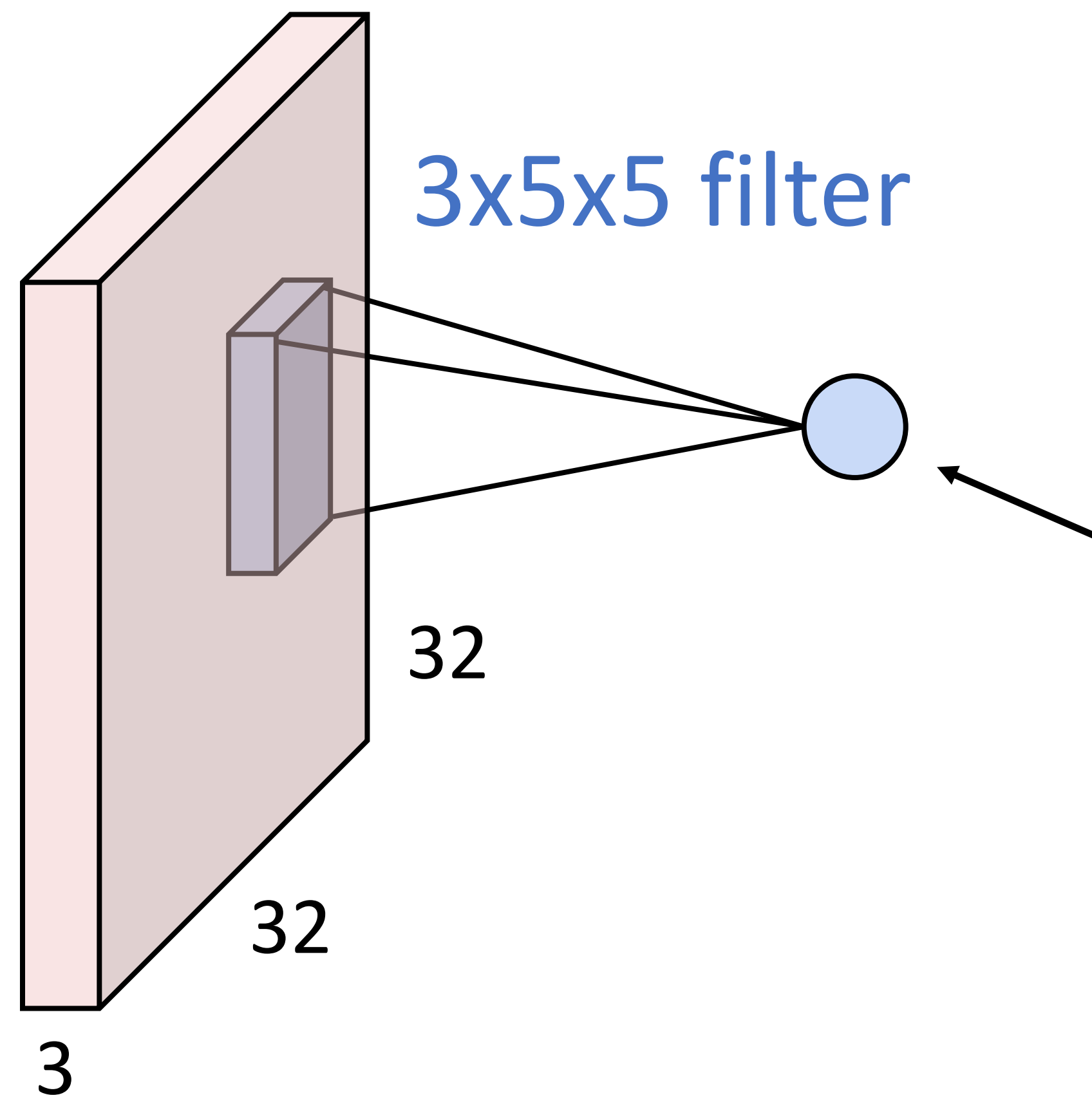
3x5x5 filter



**Convolve** the filter with the image  
i.e. “slide over the image spatially,  
computing dot products”

# Convolution Layer

3x32x32 image



**1 number:**

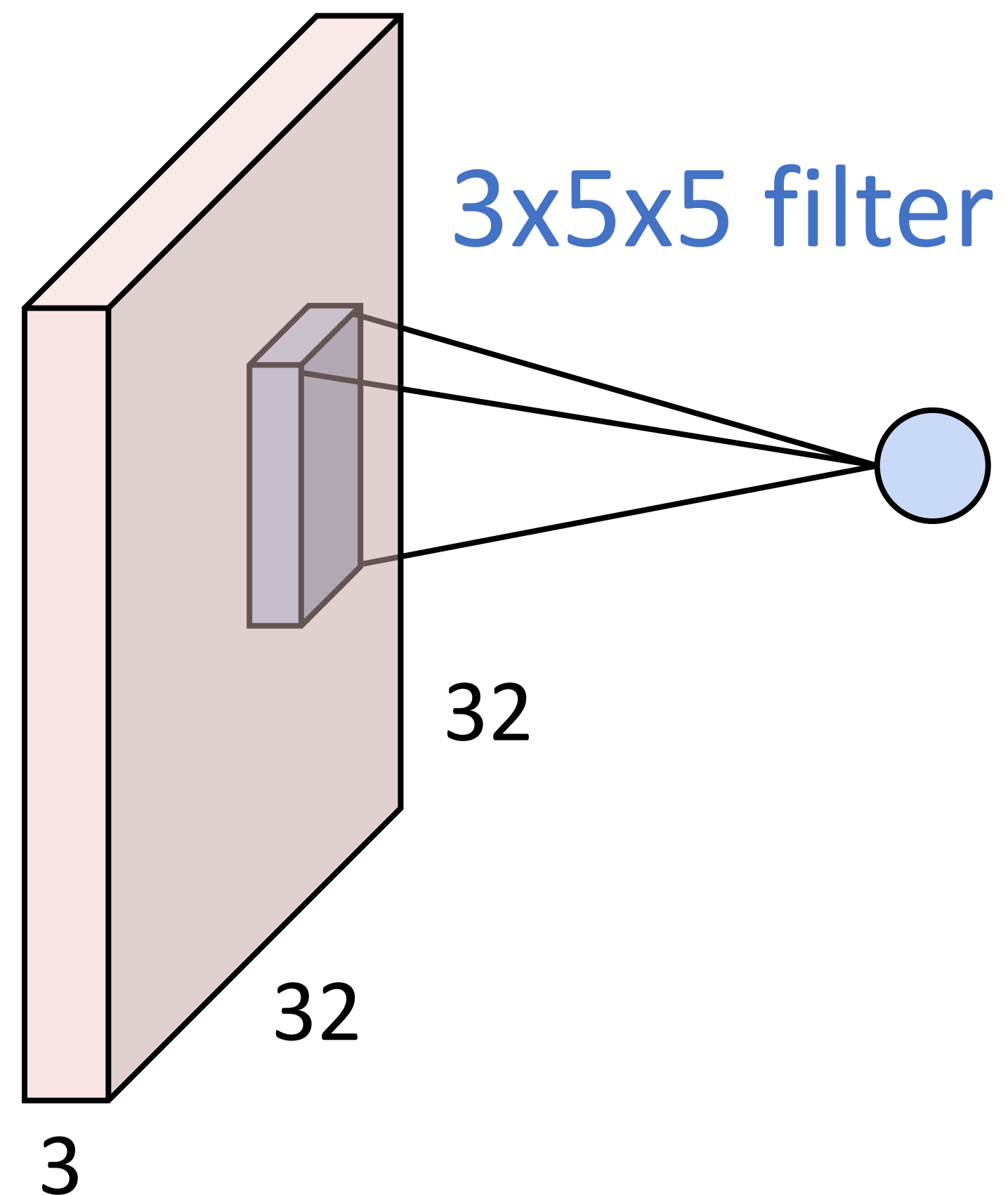
the result of taking a dot product between the filter and a small 3x5x5 chunk of the image  
(i.e.  $3*5*5 = 75$ -dimensional dot product + bias)

$$w^T x + b$$



# Convolution Layer

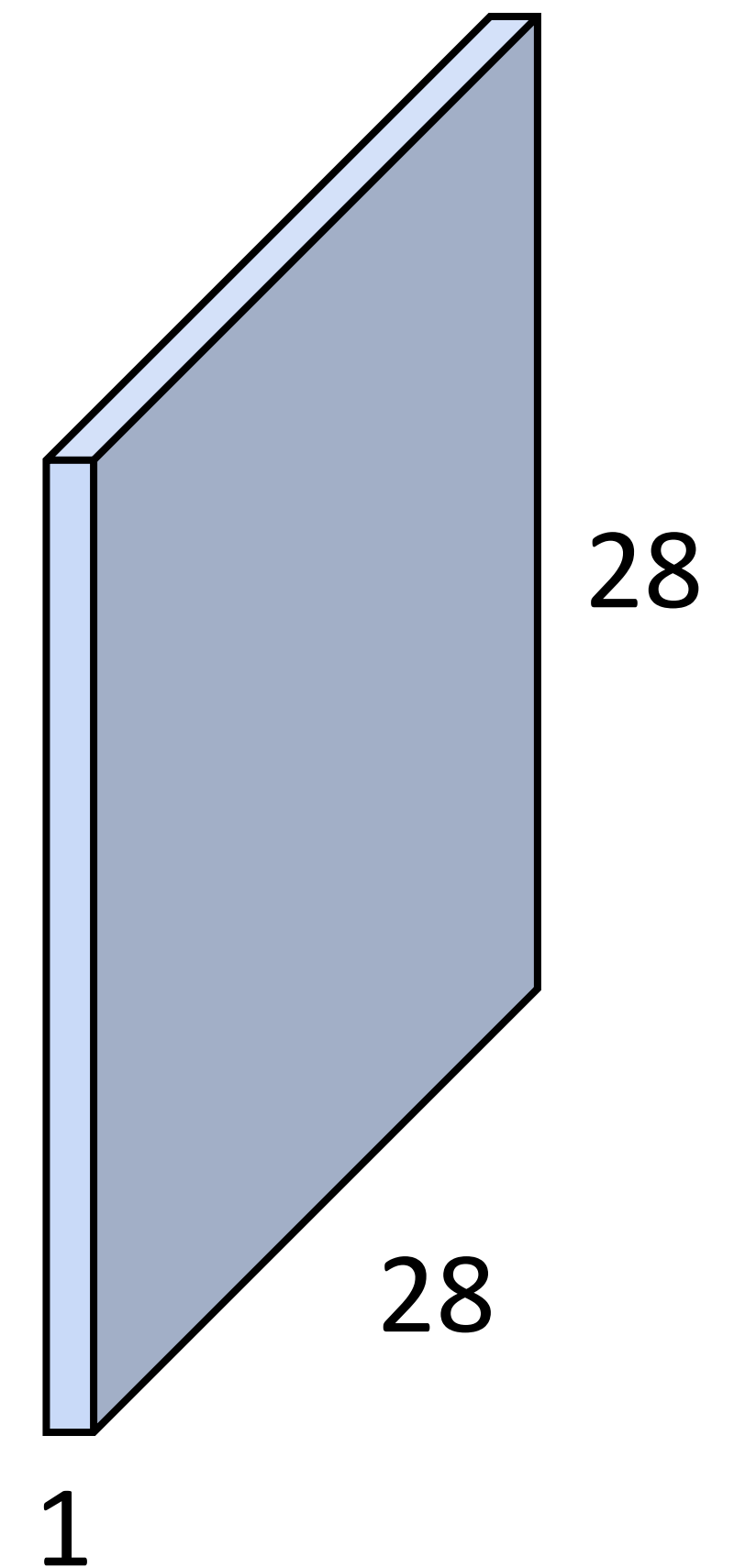
3x32x32 image



3x5x5 filter

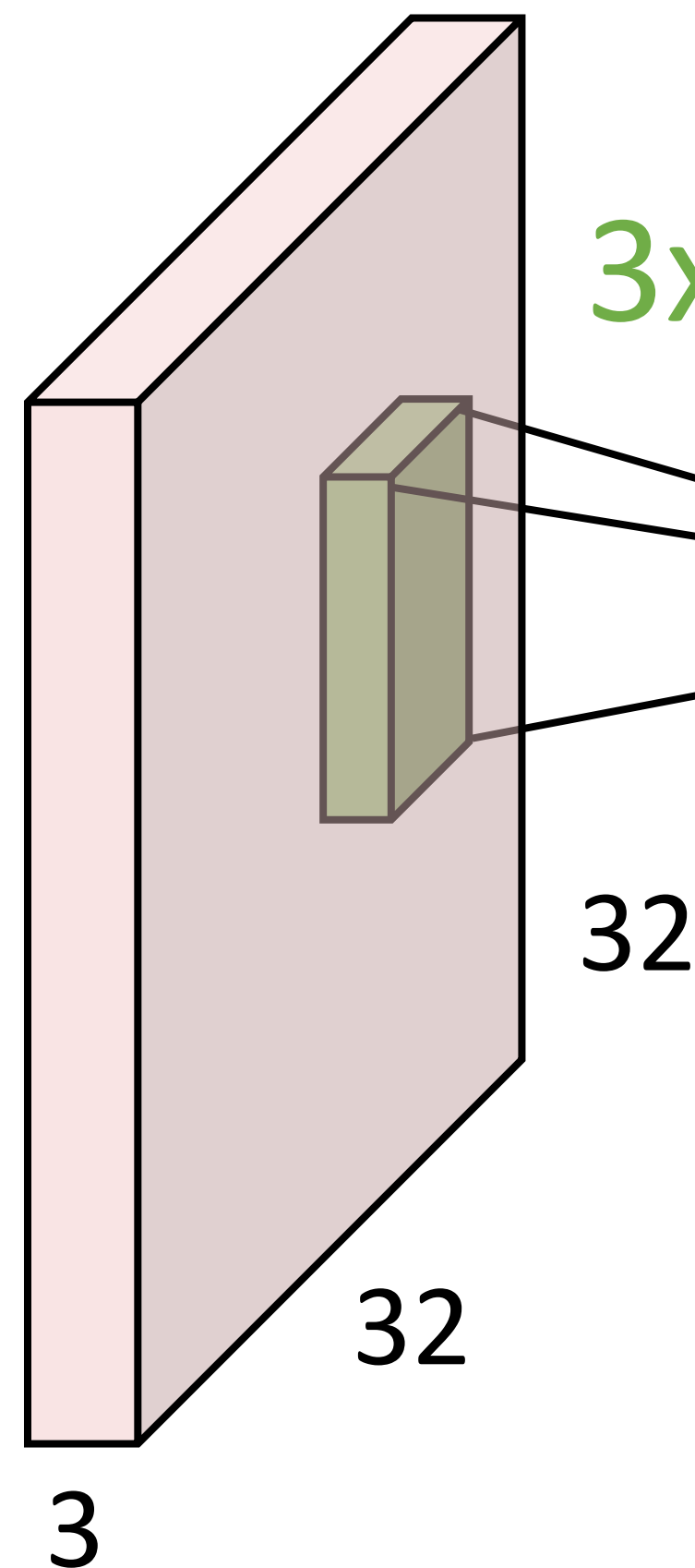
convolve (slide) over  
all spatial locations

1x28x28  
activation map

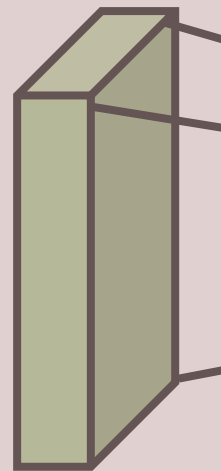


# Convolution Layer

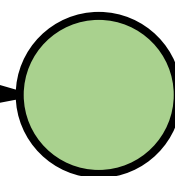
3x32x32 image



3x5x5 filter

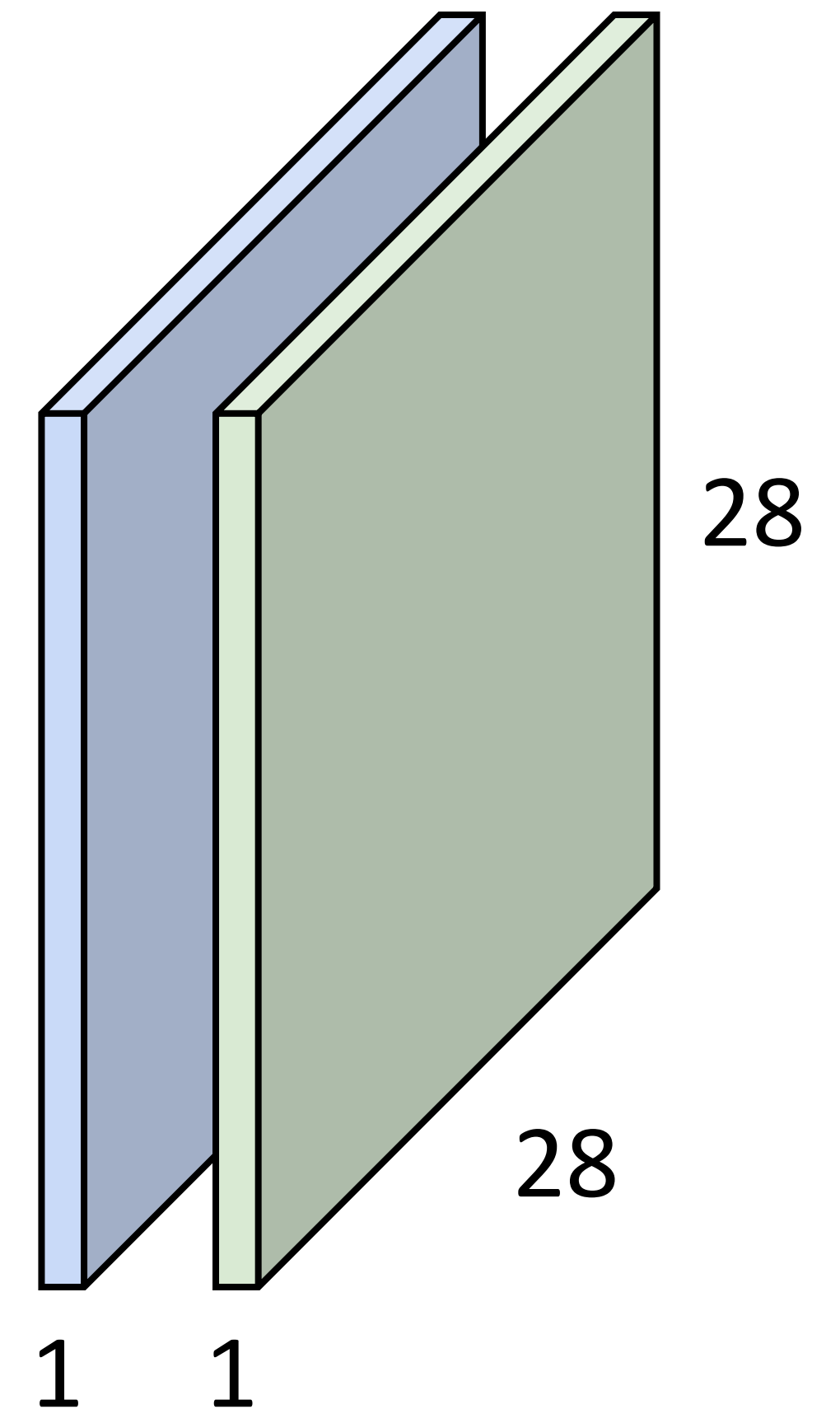


Consider repeating with  
a second (green) filter:



convolve (slide) over  
all spatial locations

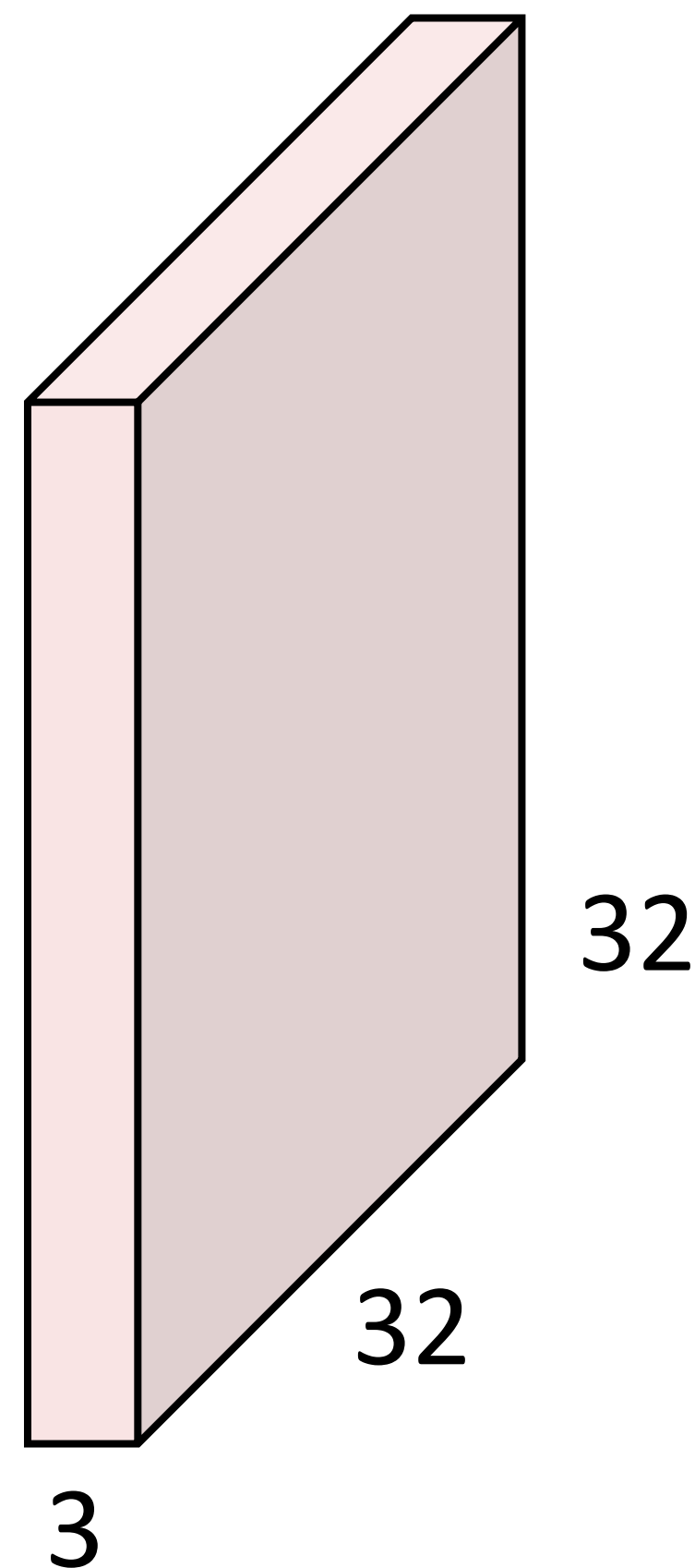
two 1x28x28  
activation map





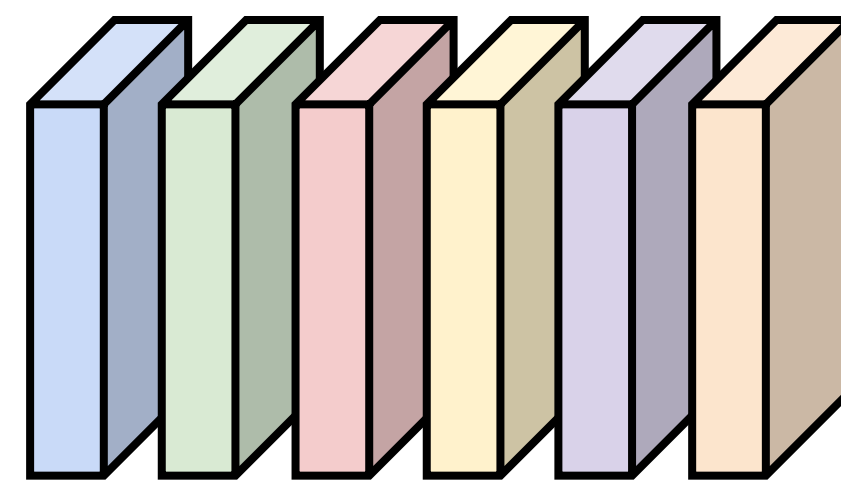
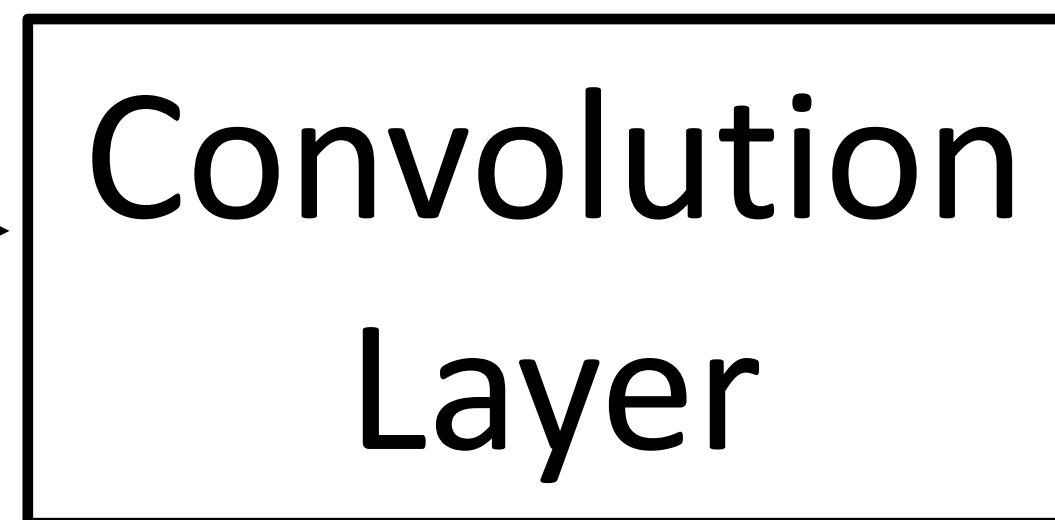
# Convolution Layer

3x32x32 image

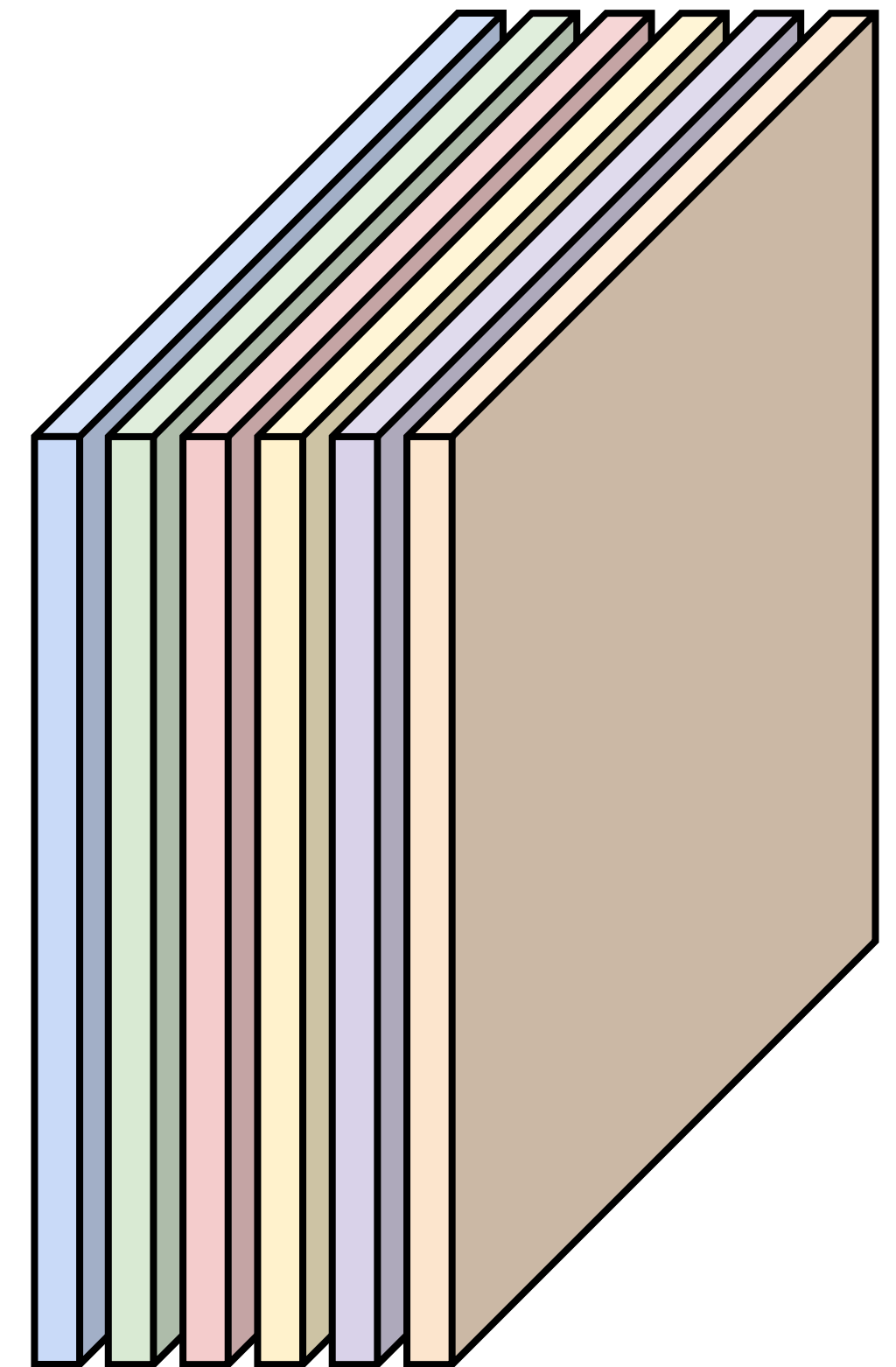


Consider 6 filters,  
each 3x5x5

6x3x5x5  
filters



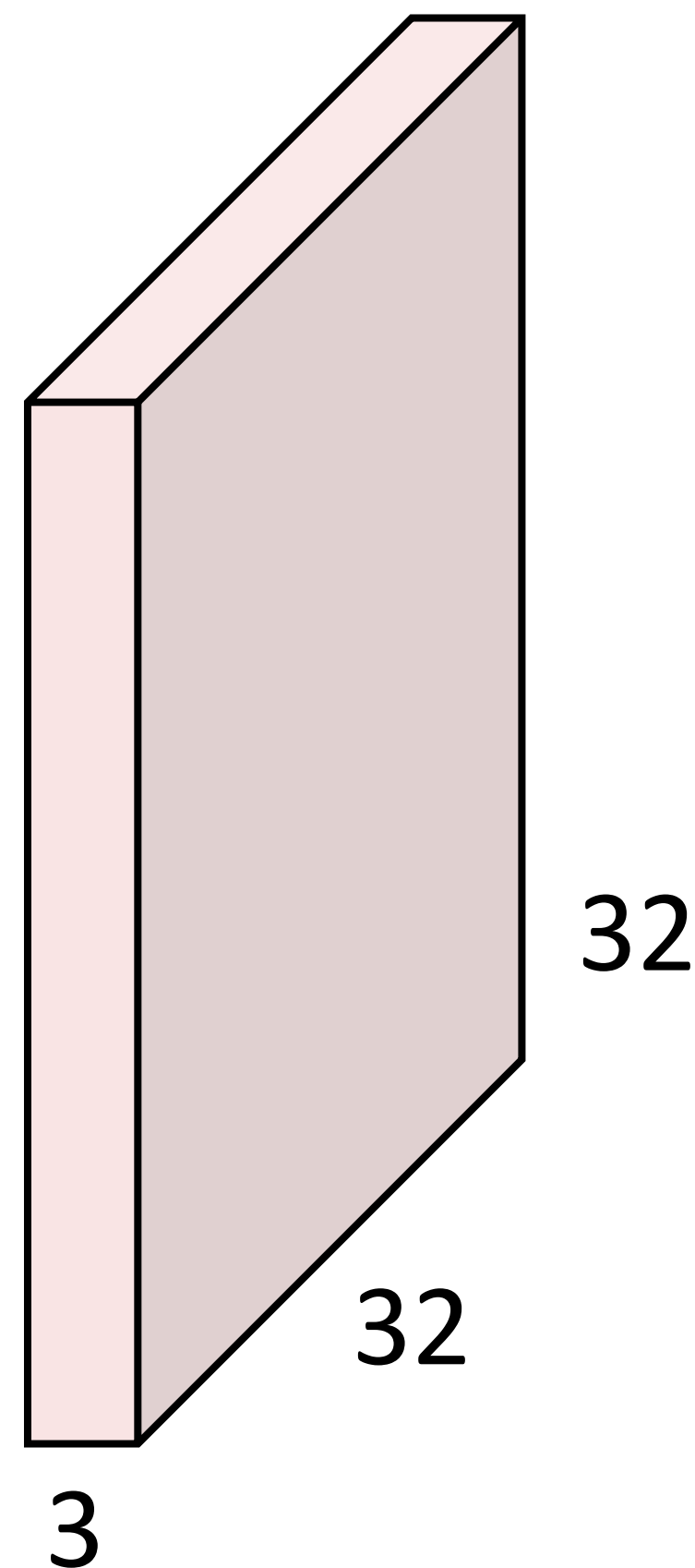
6 activation maps,  
each 1x28x28



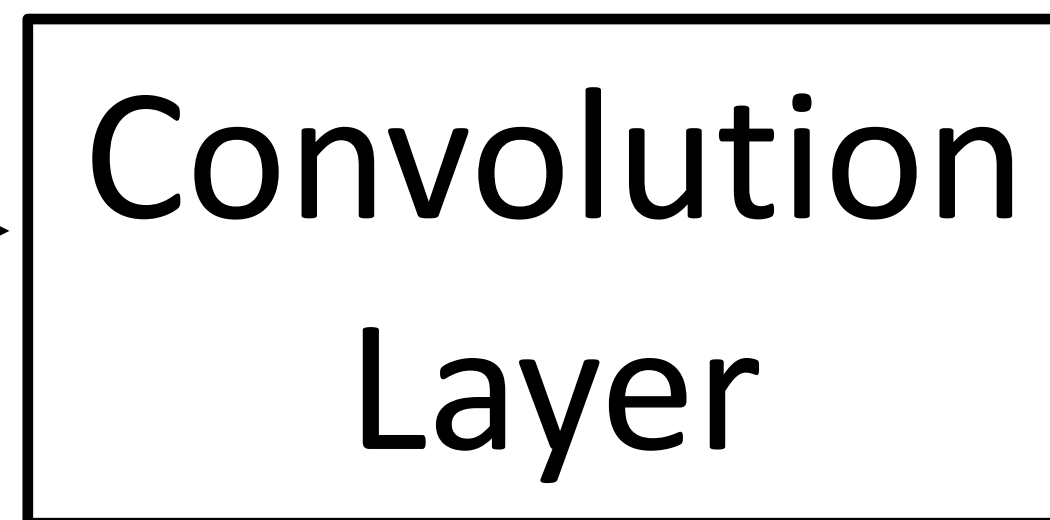
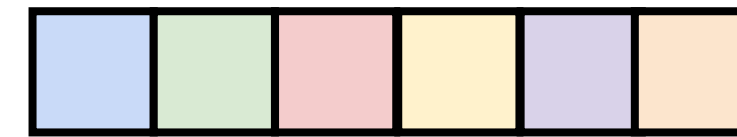
Stack activations to get a  
6x28x28 output image!

# Convolution Layer

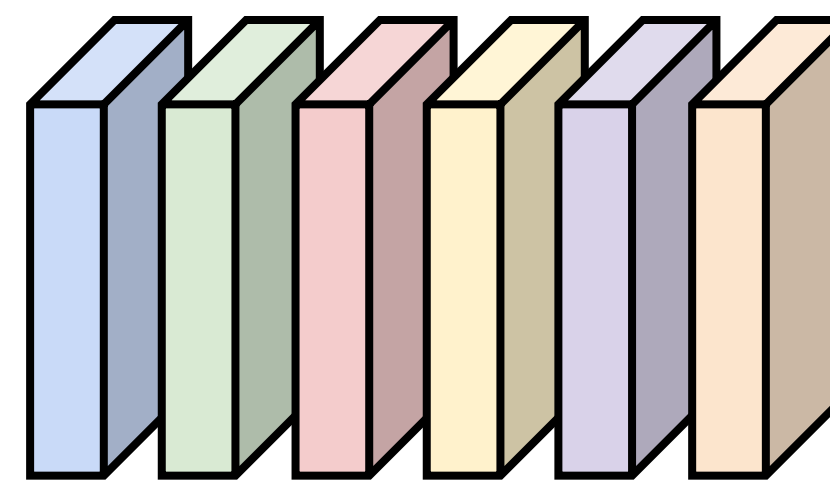
3x32x32 image



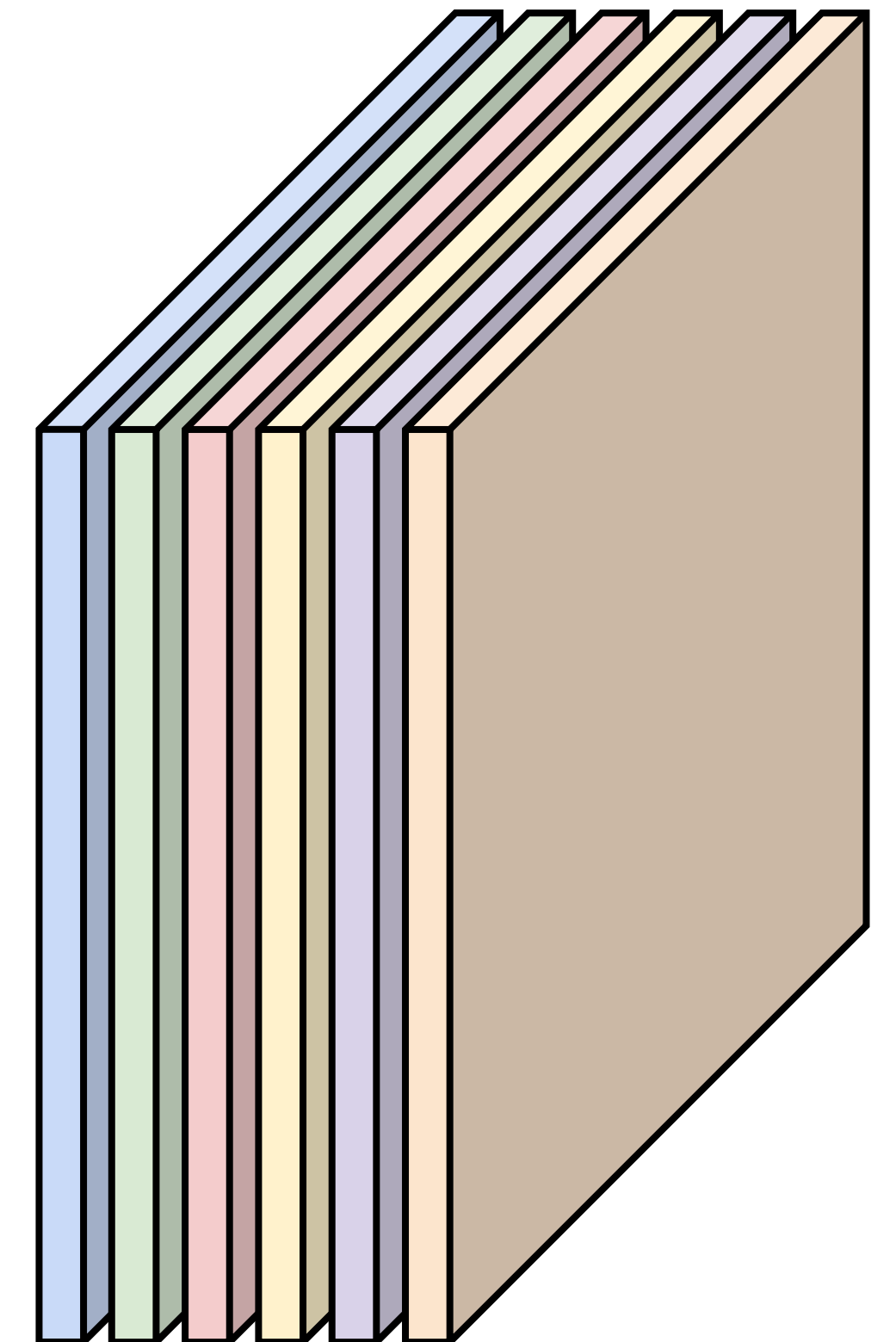
Also 6-dim bias vector:



6x3x5x5  
filters



6 activation maps,  
each 1x28x28

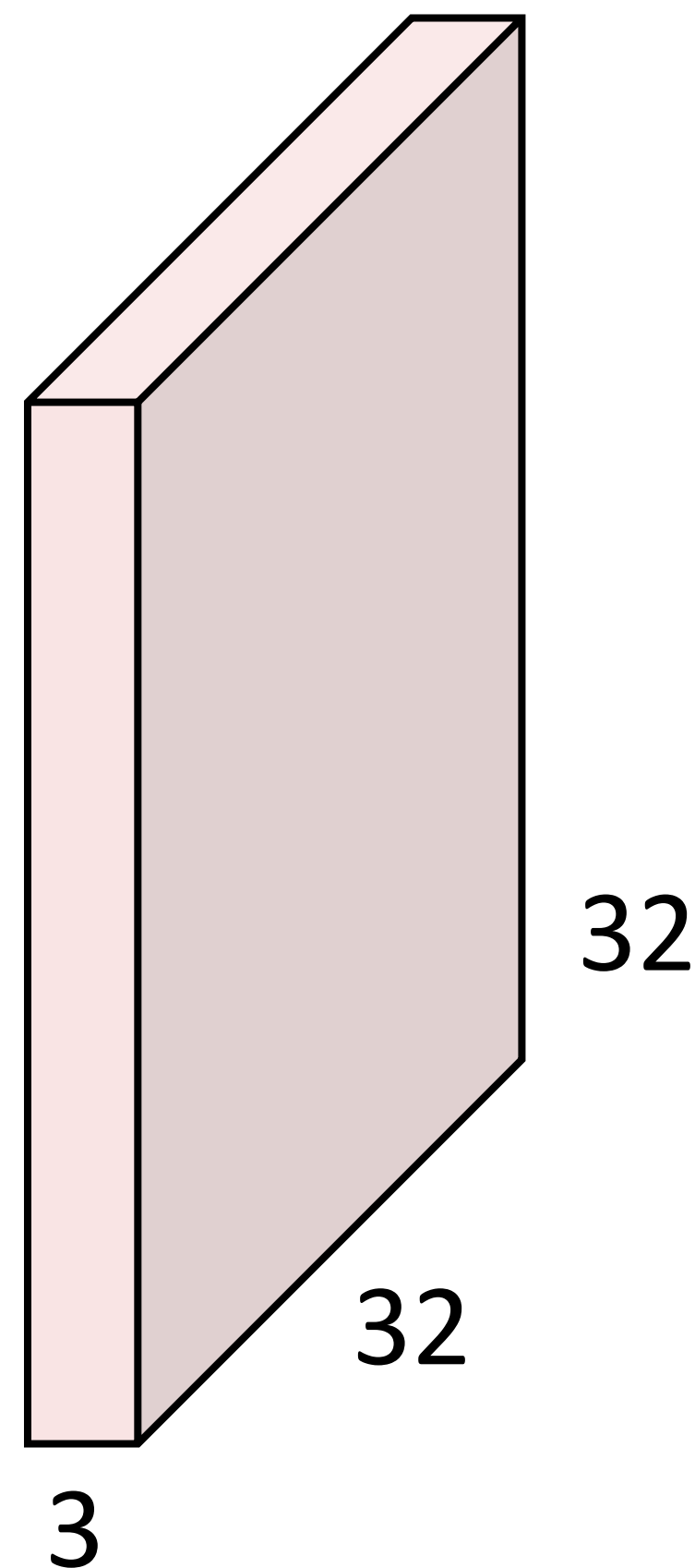


Stack activations to get a  
6x28x28 output image!

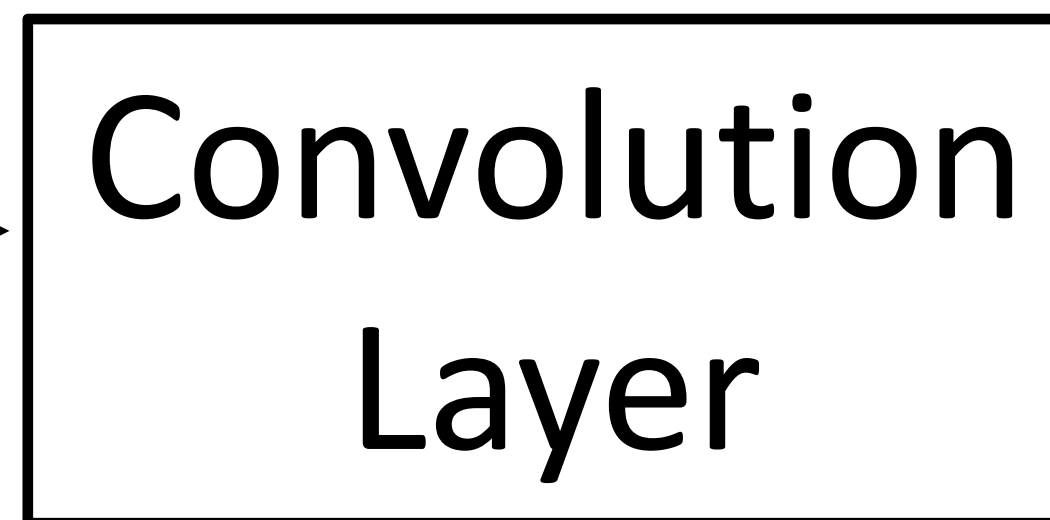
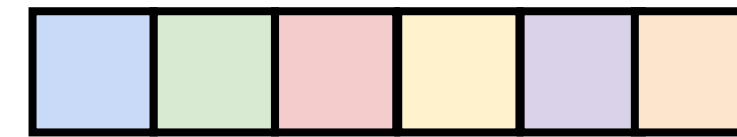


# Convolution Layer

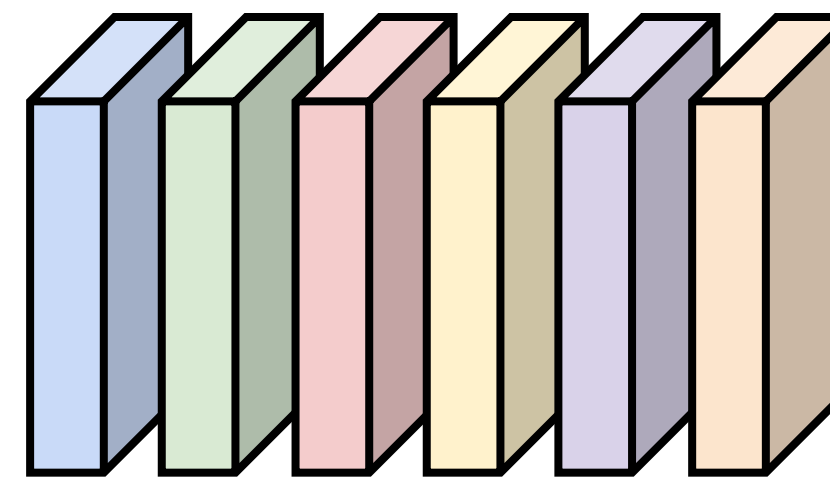
3x32x32 image



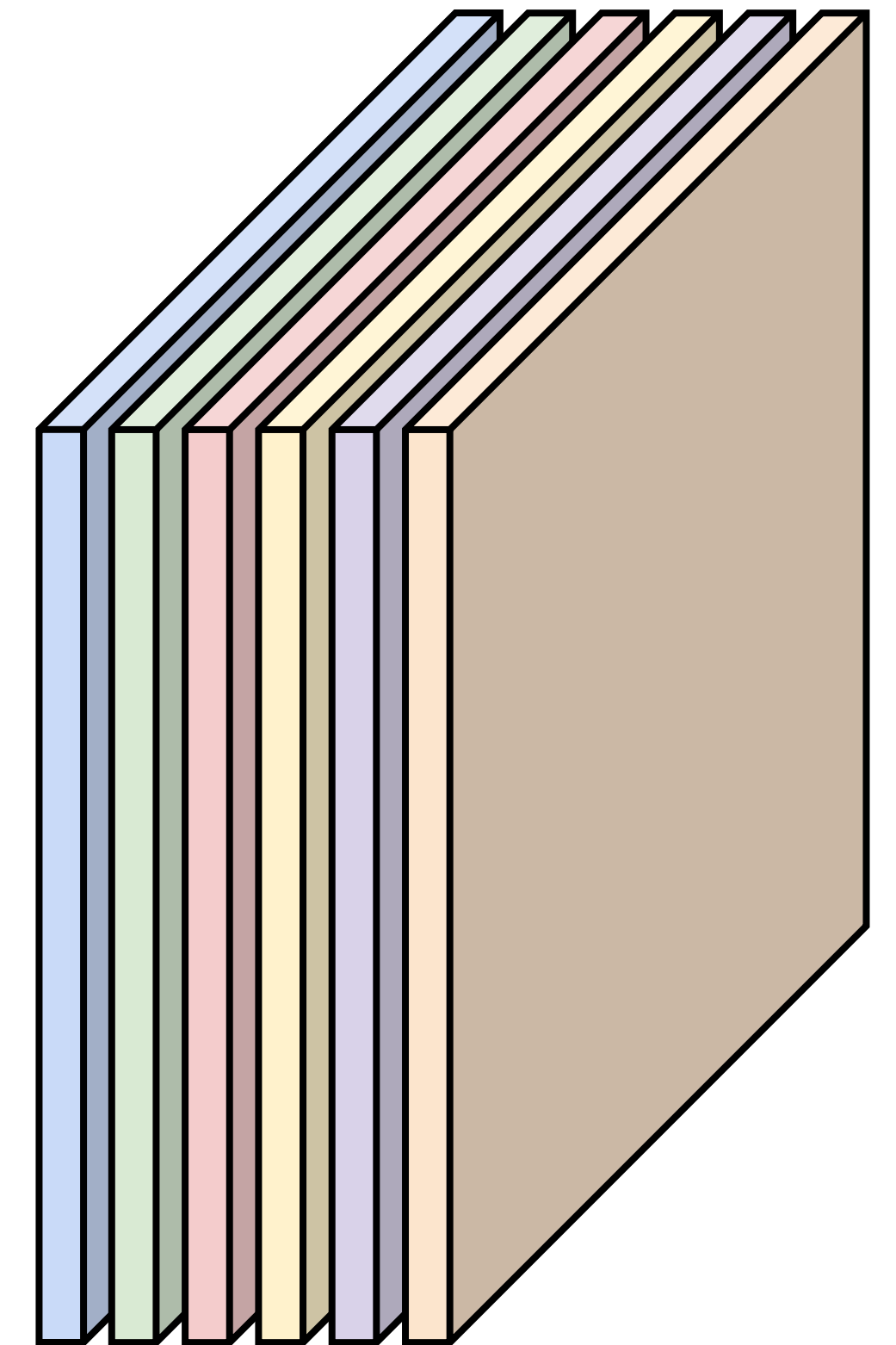
Also 6-dim bias vector:



6x3x5x5 filters



28x28 grid, at each point a 6-dim vector

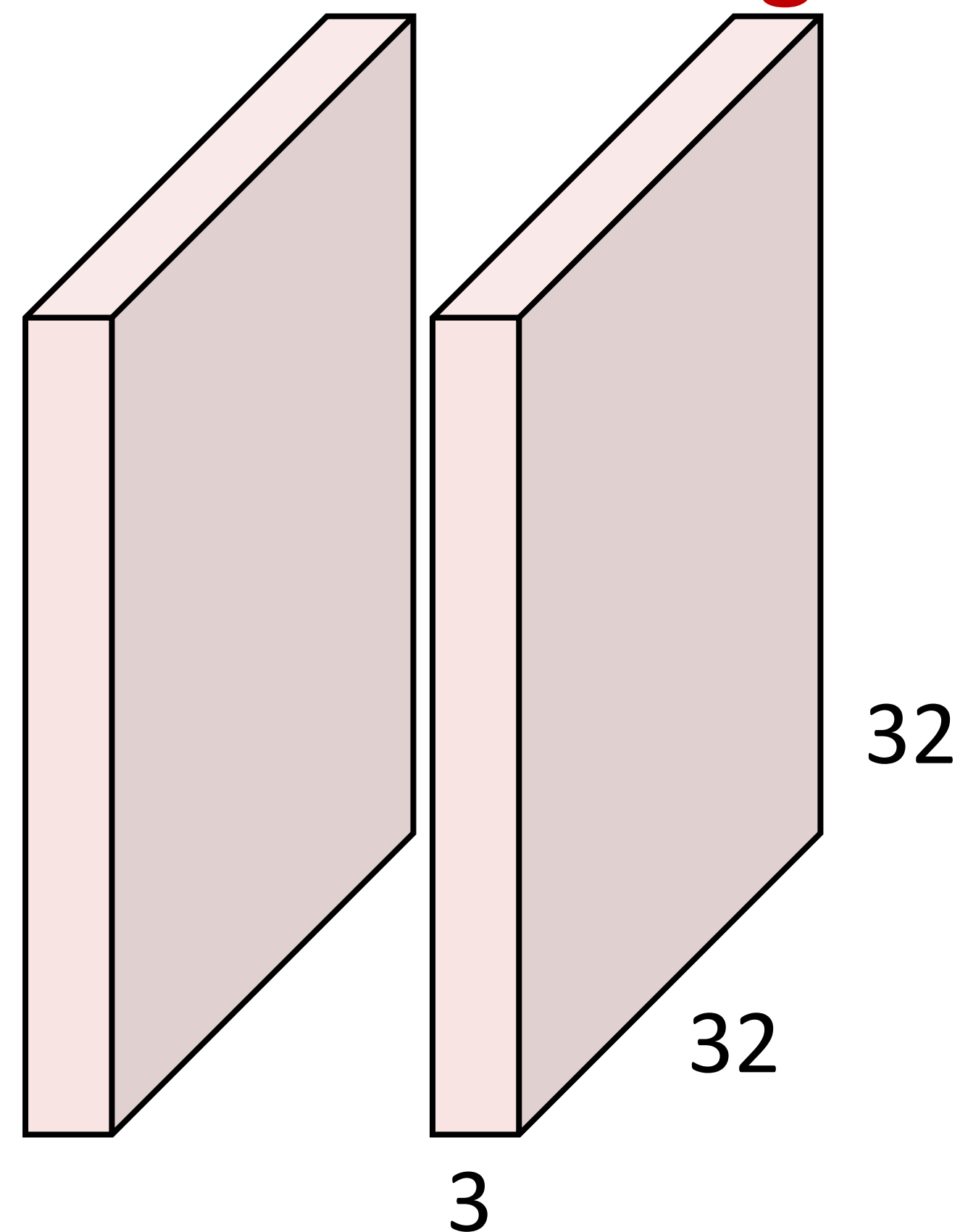


Stack activations to get a 6x28x28 output image!

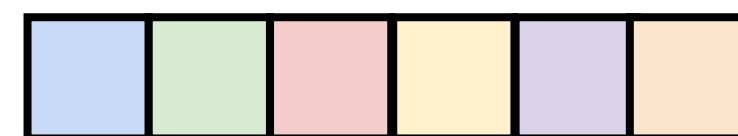
# Convolution Layer

$2 \times 3 \times 32 \times 32$

Batch of images

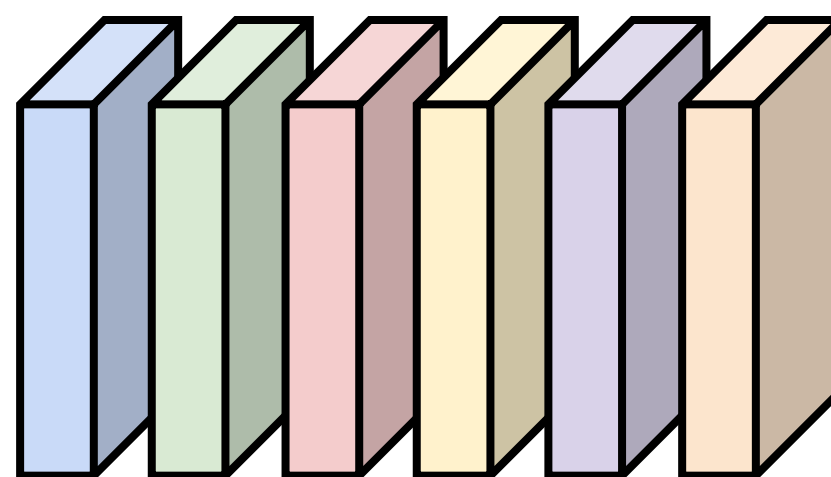


Also 6-dim bias vector:

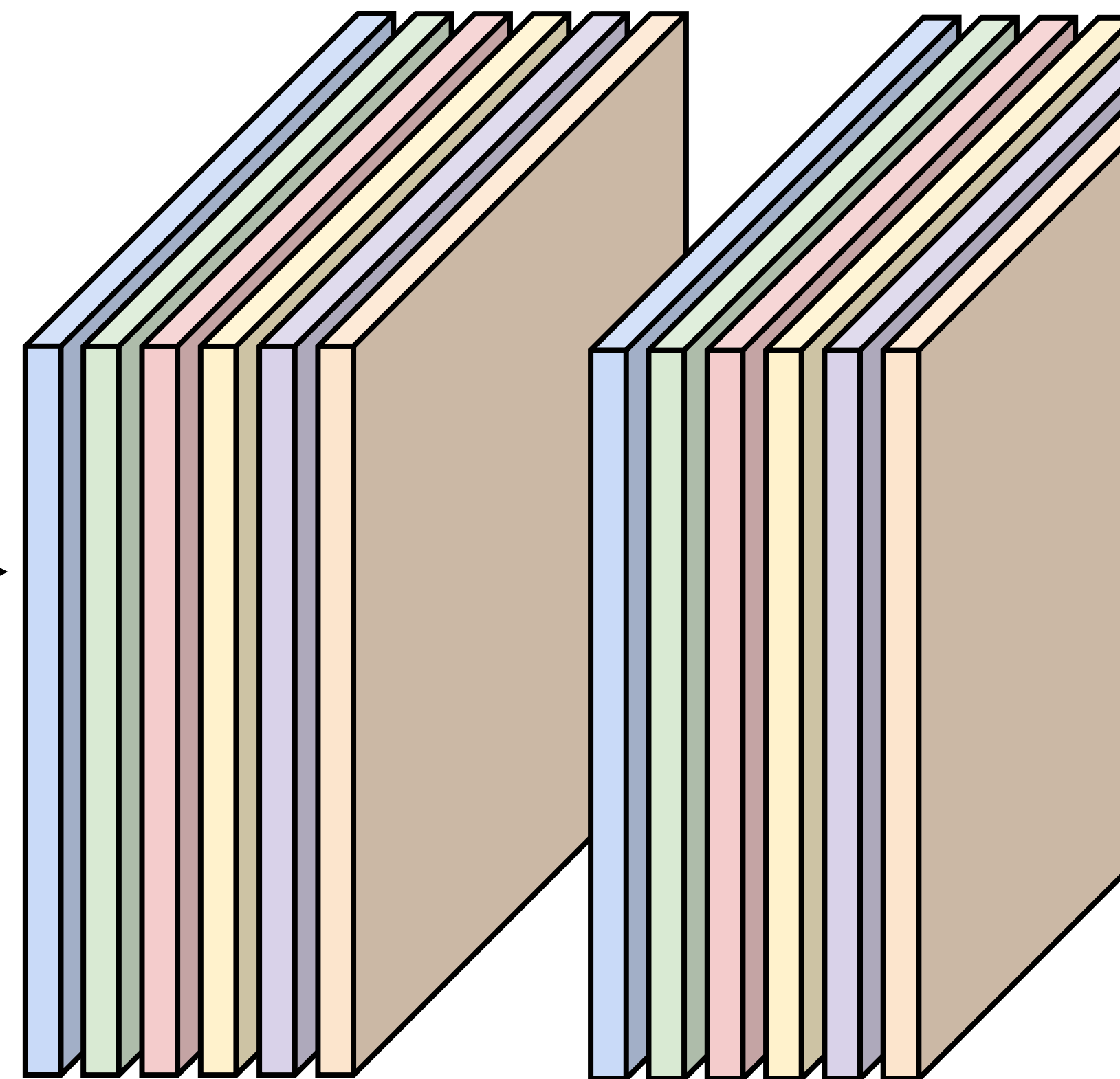


Convolution  
Layer

$6 \times 3 \times 5 \times 5$   
filters



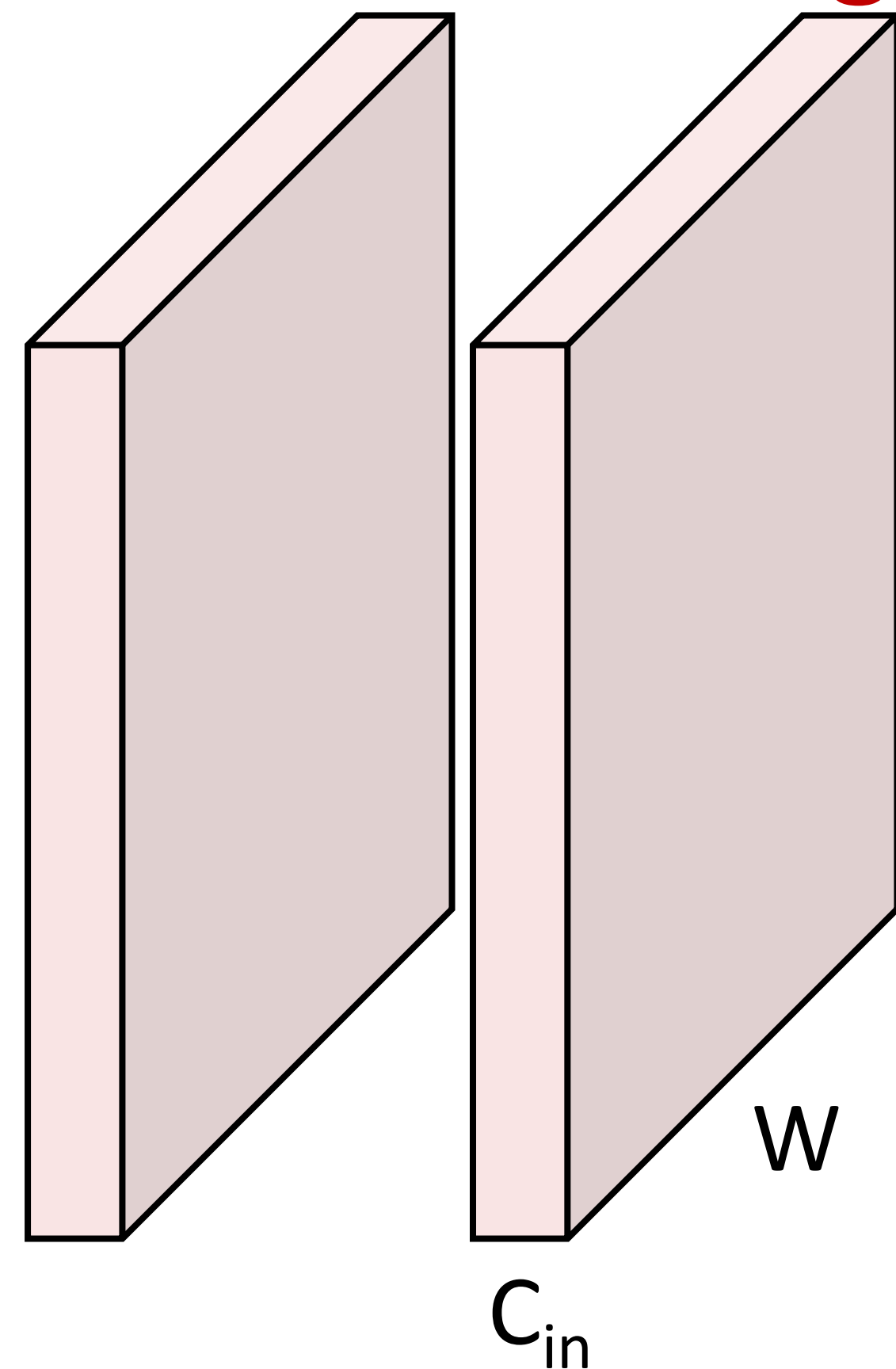
$2 \times 6 \times 28 \times 28$   
Batch of outputs





# Convolution Layer

$N \times C_{in} \times H \times W$   
Batch of images

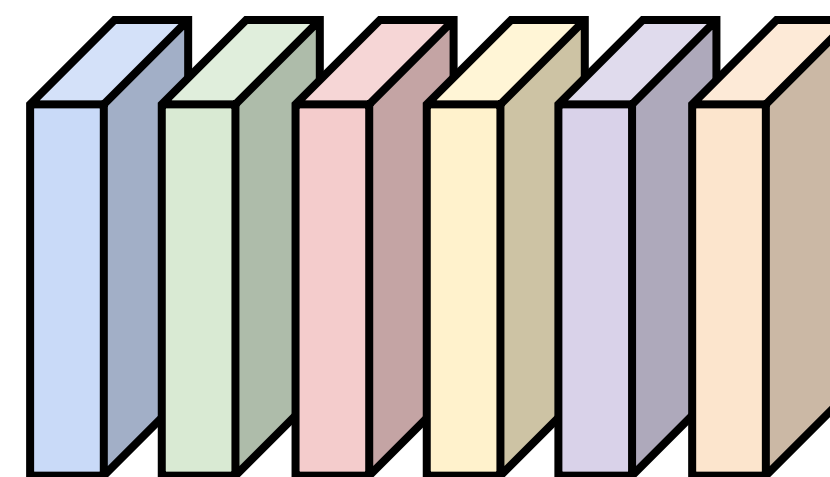


Also  $C_{out}$ -dim bias vector:

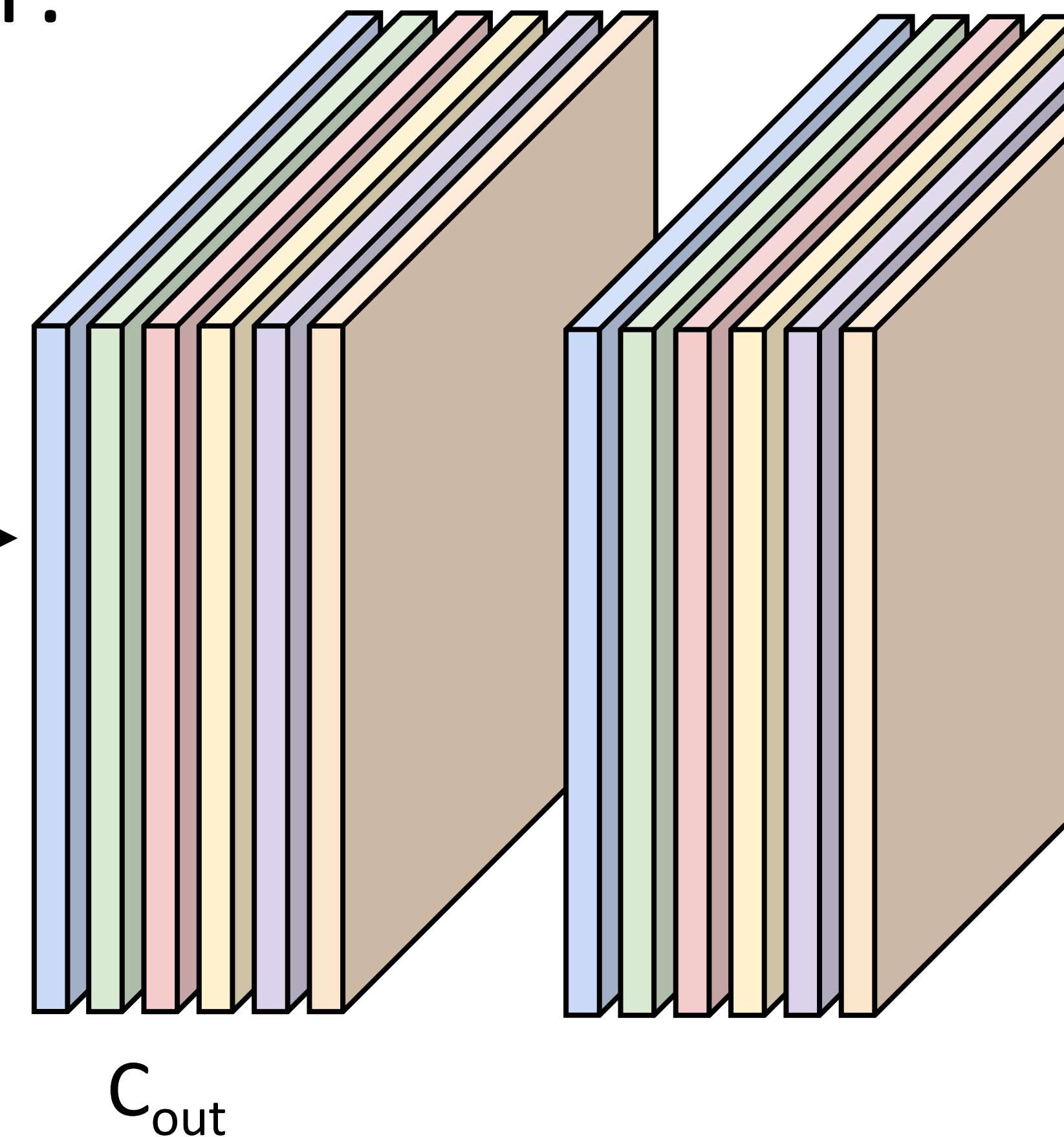


Convolution  
Layer

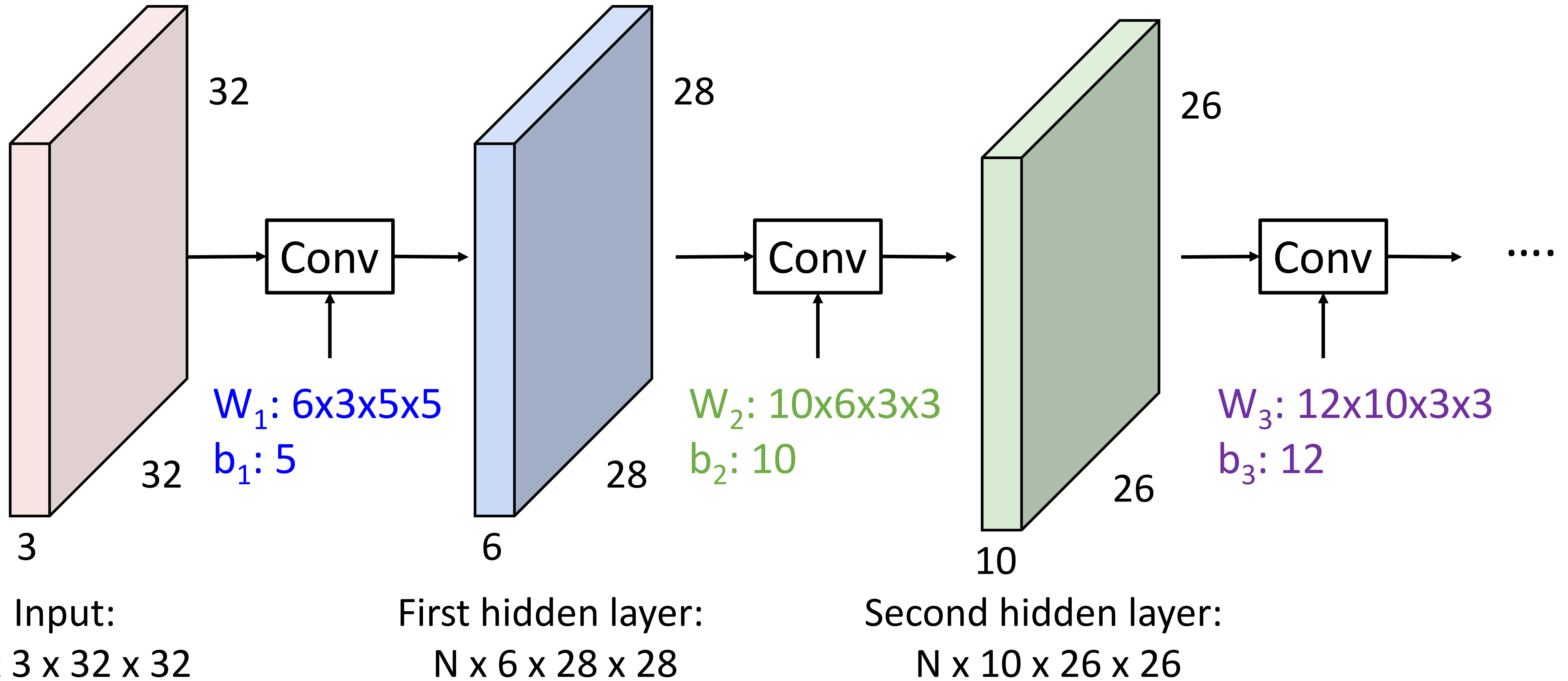
$C_{out} \times C_{in} \times K_w \times K_h$   
filters



$N \times C_{out} \times H' \times W'$   
Batch of outputs



# Stacking Convolutions

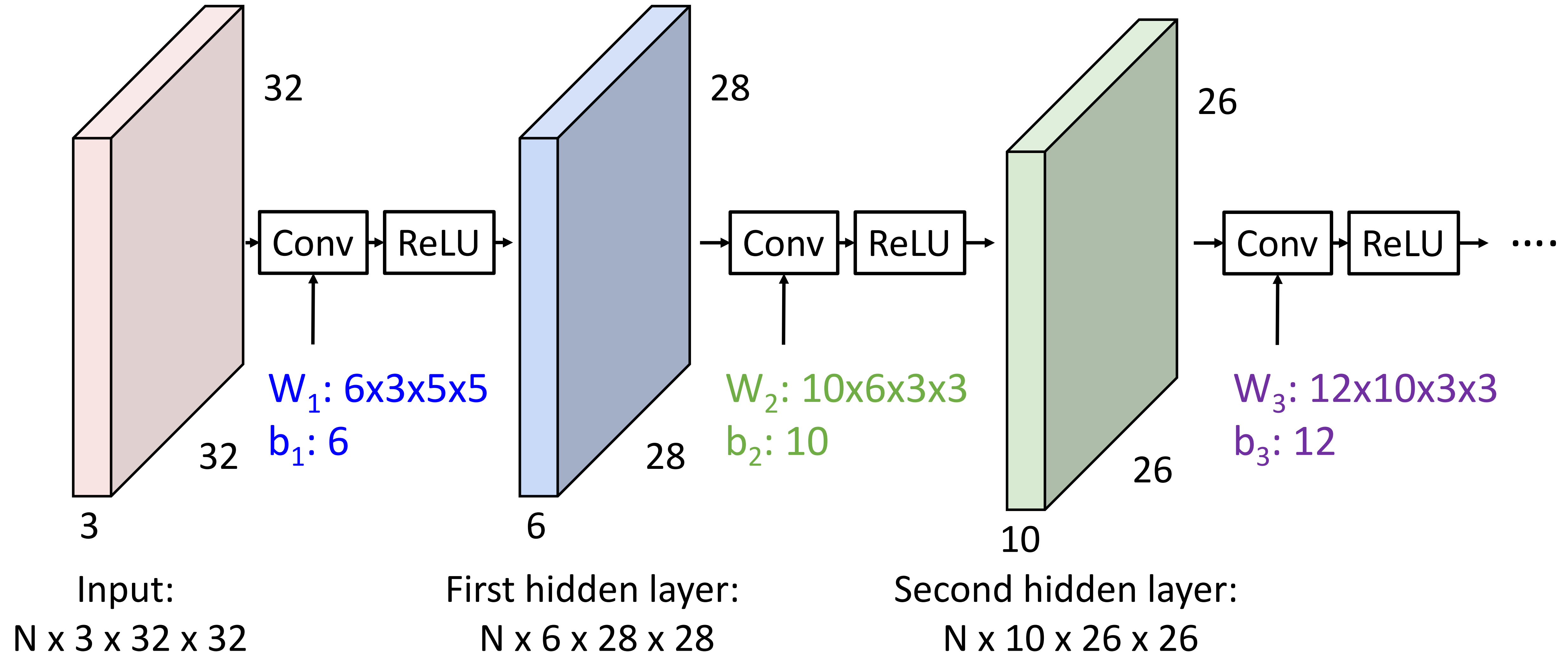




# Stacking Convolutions

**Q:** What happens if we stack two convolution layers? (Recall  $y=W_2W_1x$  is a linear classifier)

**A:** We get another convolution!



# Convolutional Neural Networks



**VGG-16** Network



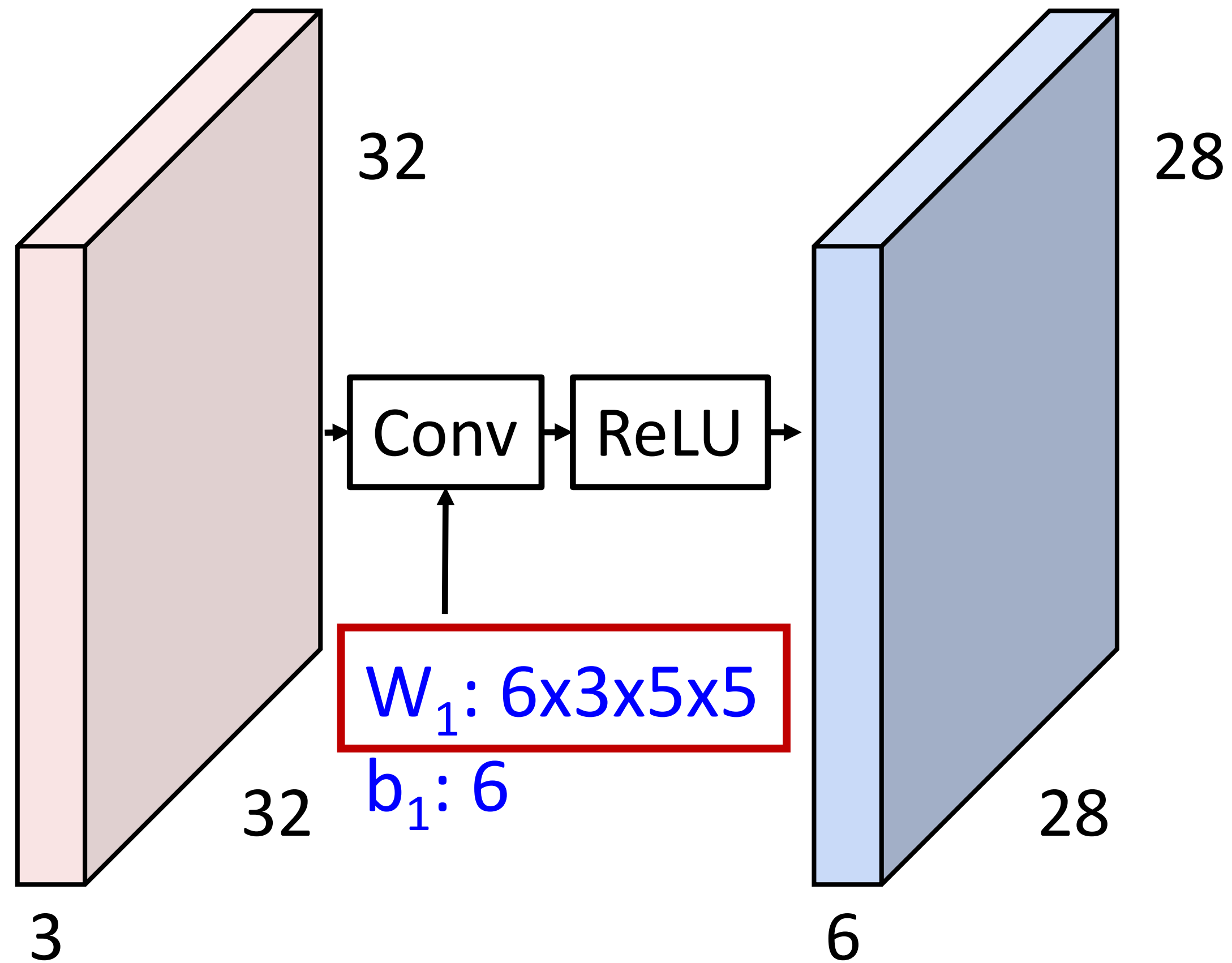
# Backward Pass for Some Common Layers

Convolutional layer



20.3

# What do convolutional filters learn?



Input:

$N \times 3 \times 32 \times 32$

First hidden layer:

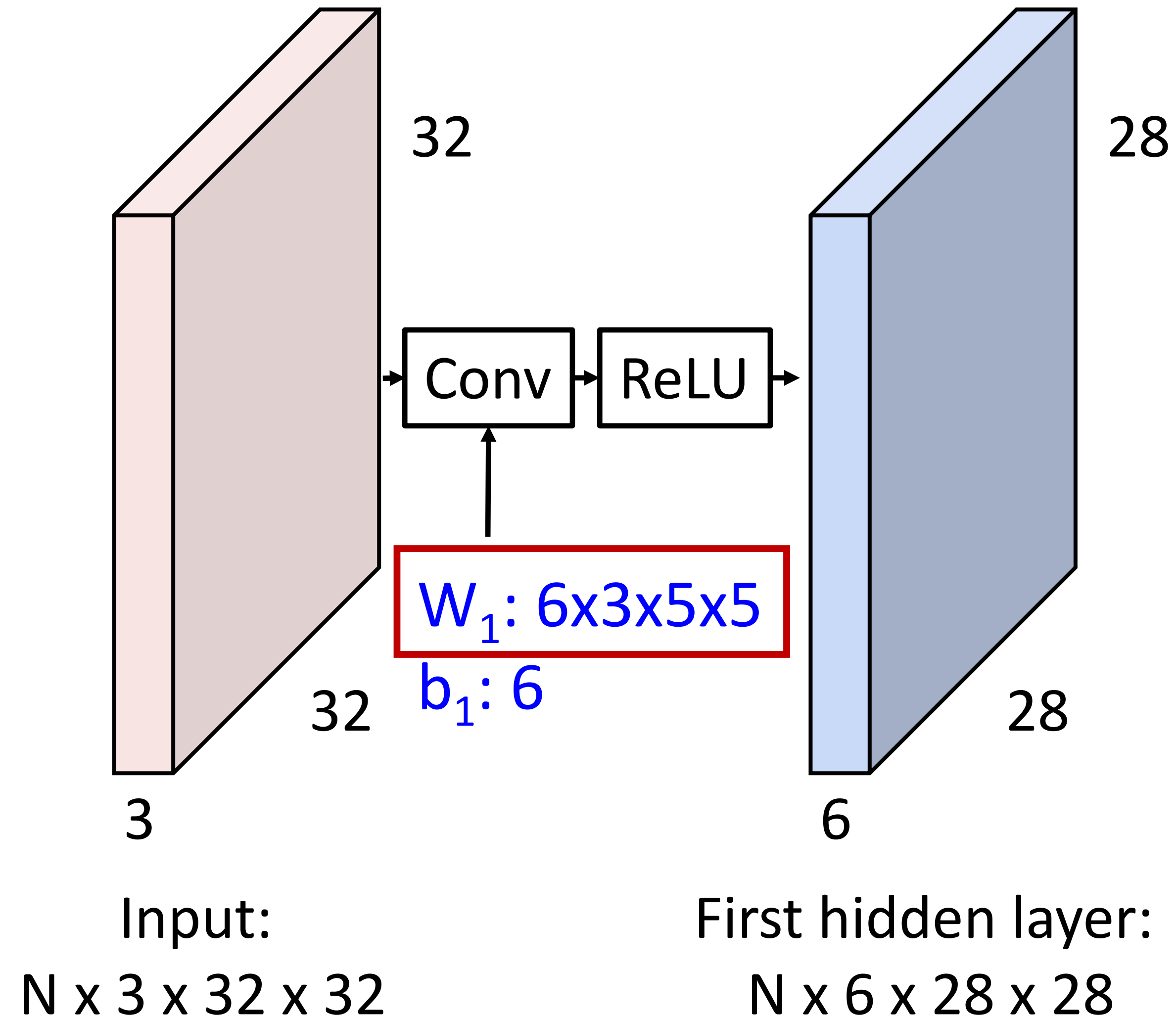
$N \times 6 \times 28 \times 28$

Linear classifier: One template per class

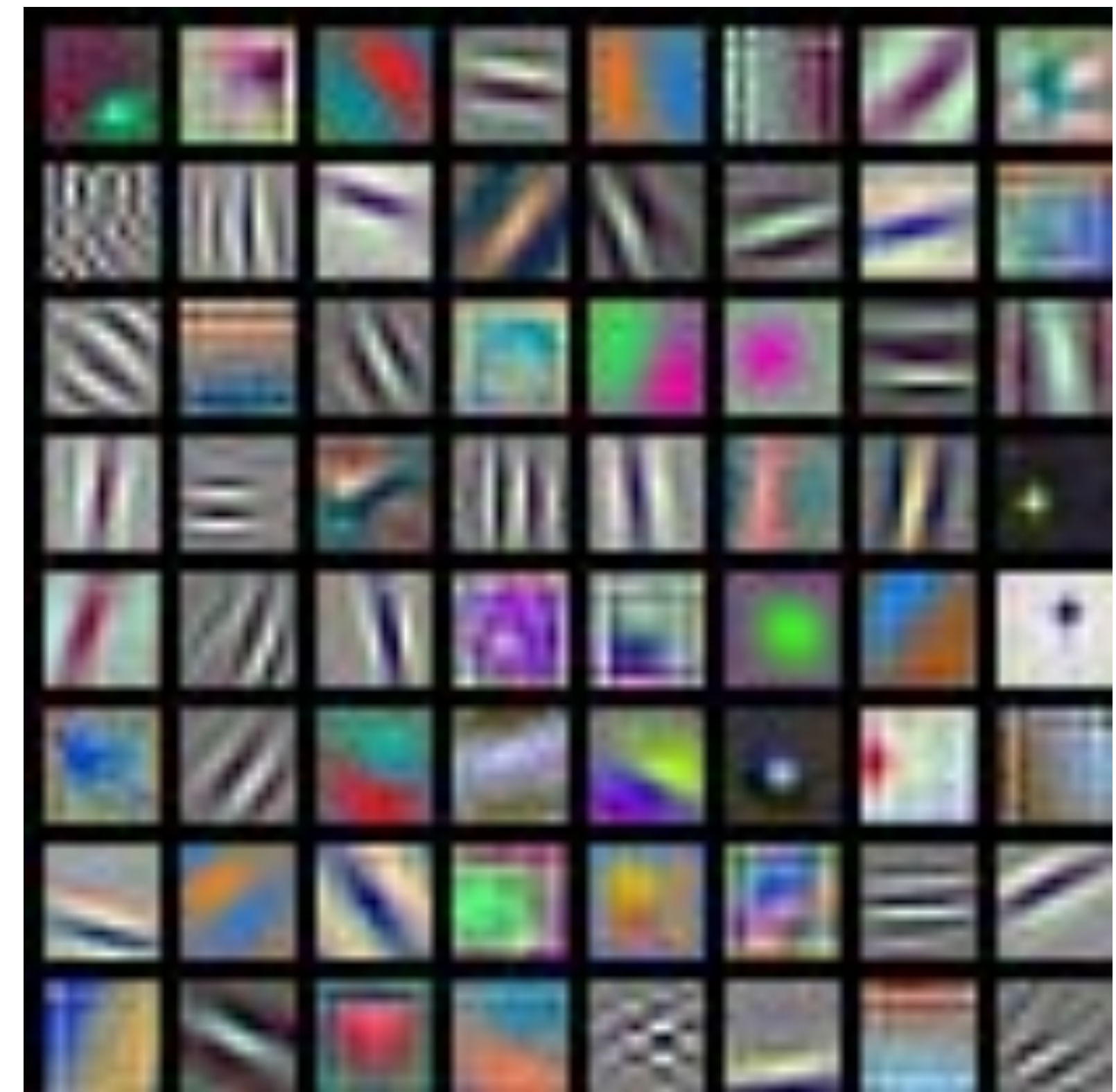




# What do convolutional filters learn?



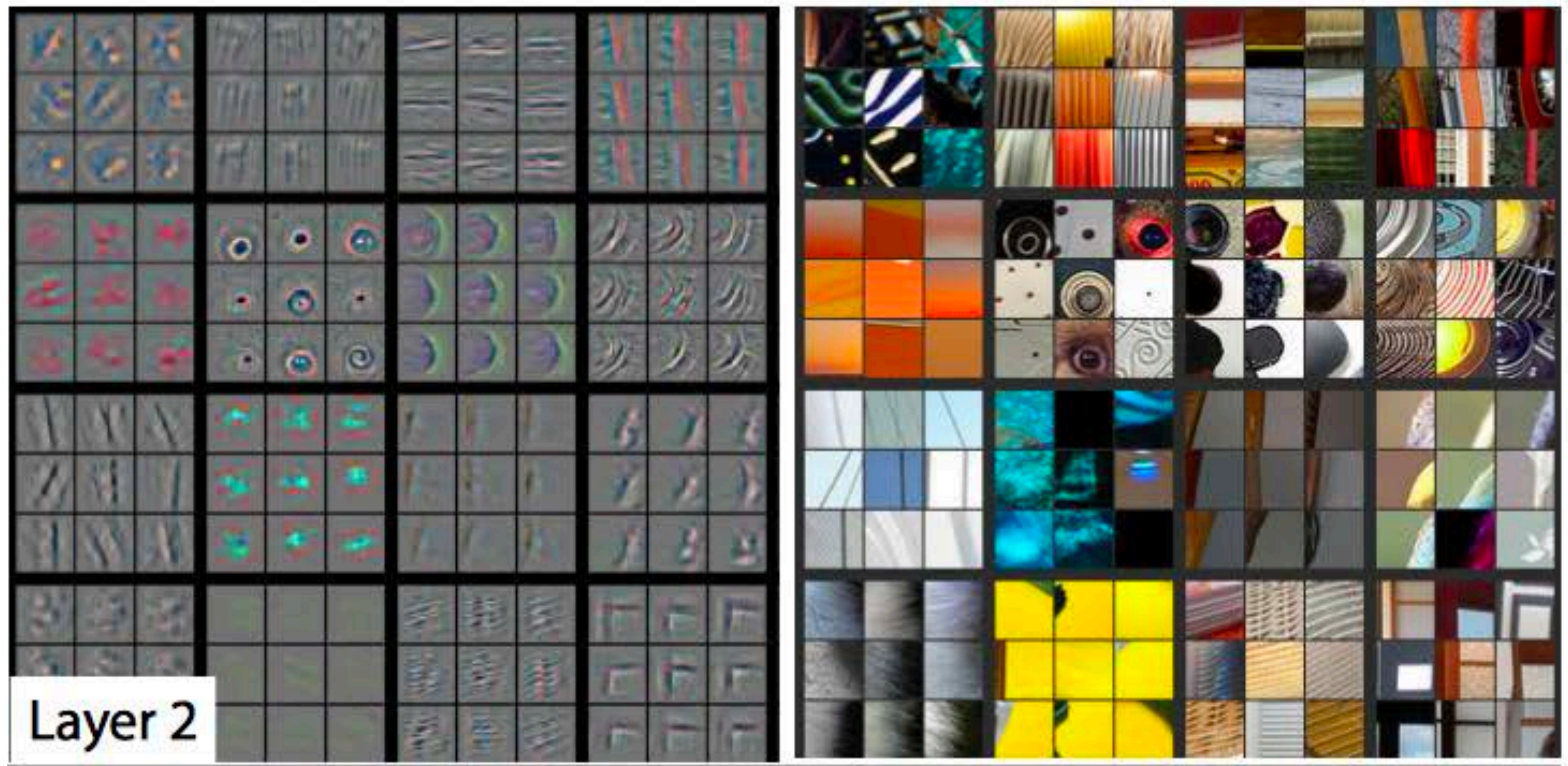
First-layer conv filters: local image templates  
(Often learns oriented edges, opposing colors)



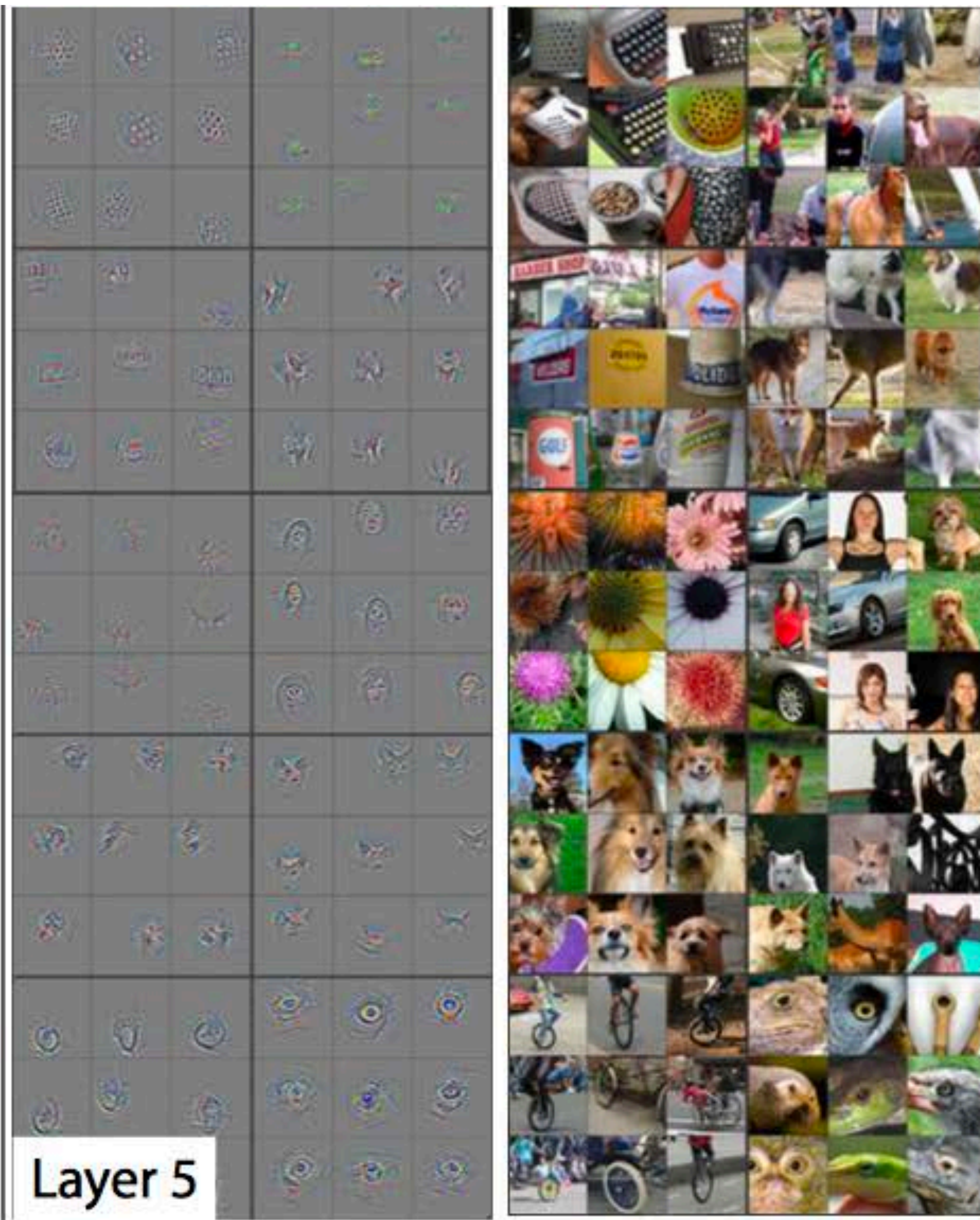
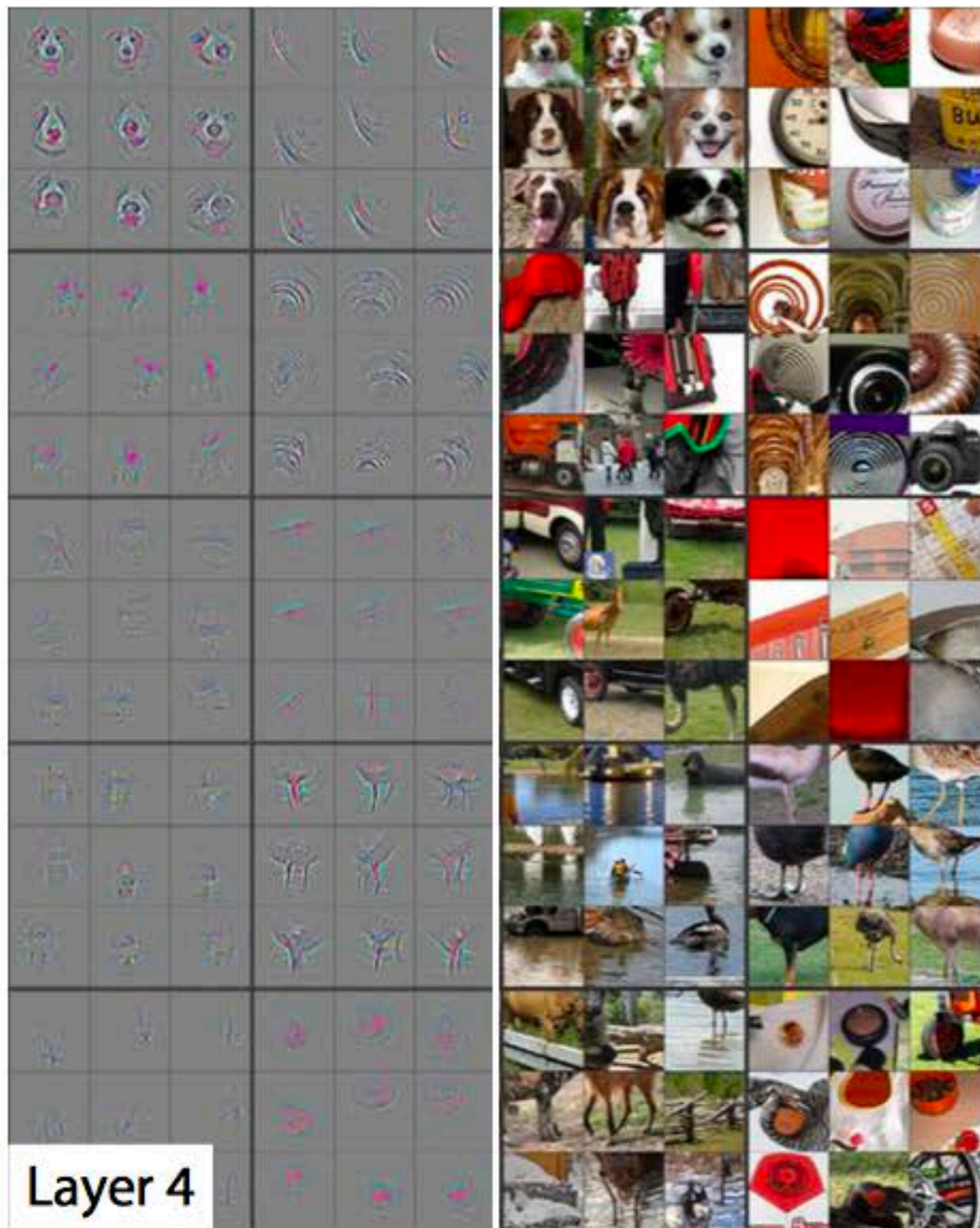
AlexNet: 64 filters, each  $3 \times 11 \times 11$



# What **filters** do networks learn?





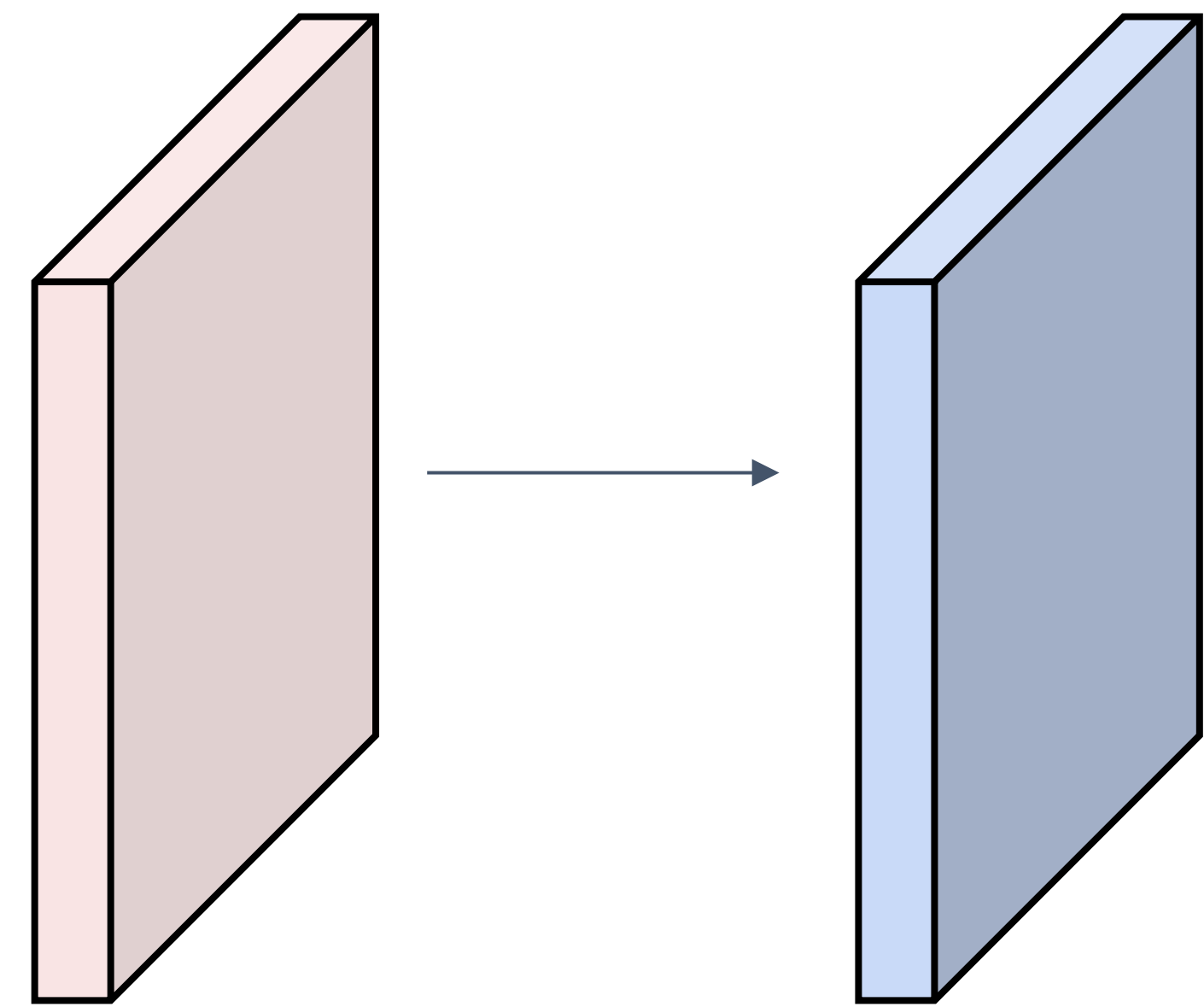




# Convolution Example

Input volume:  $3 \times 32 \times 32$   
10  $5 \times 5$  filters with stride 1, pad 2

Output volume size: ?





# Convolution Example

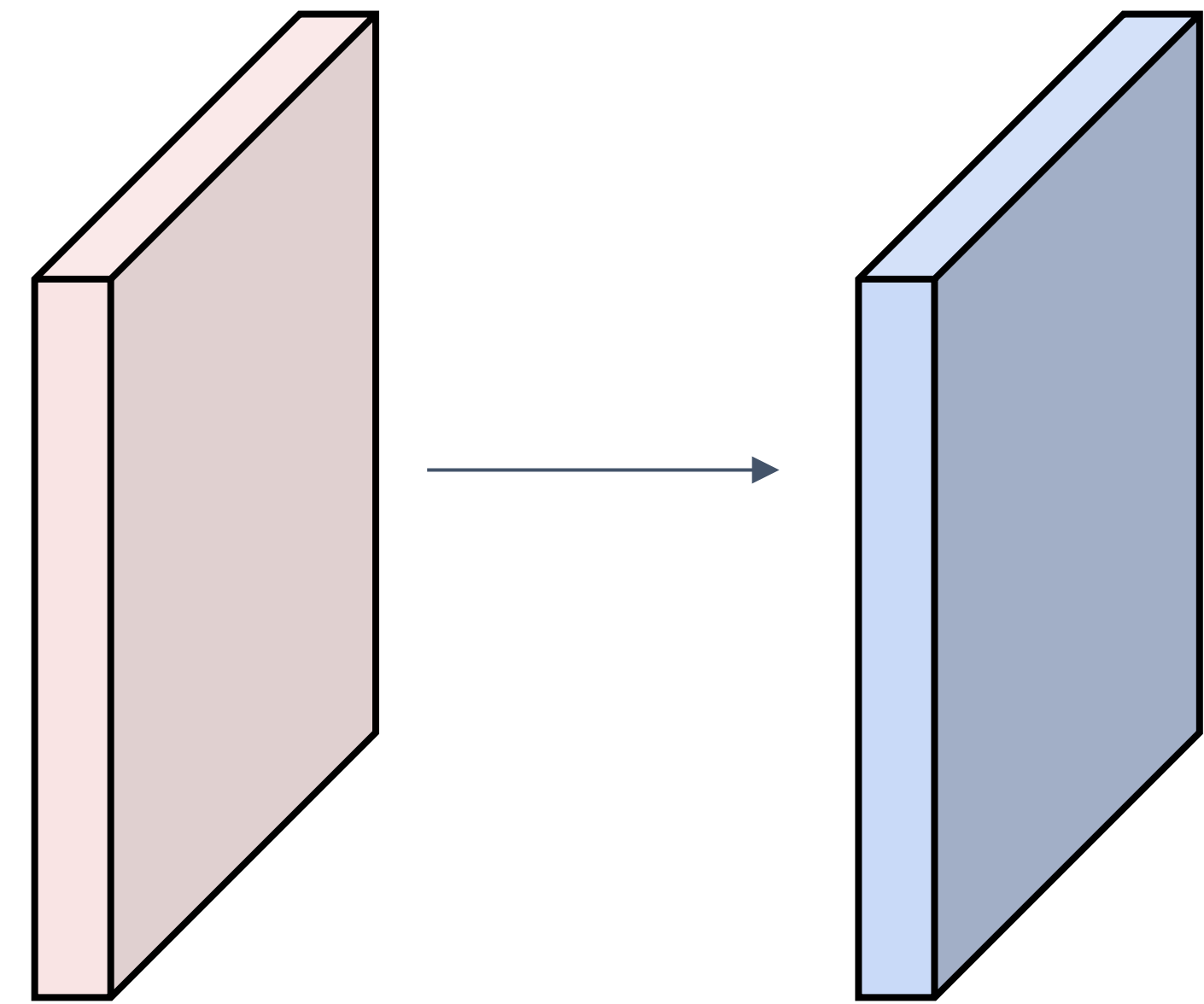
Input volume: 3 x 32 x 32

10 5x5 filters with stride 1, pad 2

Output volume size:

$(32 + 2 * 2 - 5) / 1 + 1 = 32$  spatially, so

10 x 32 x 32



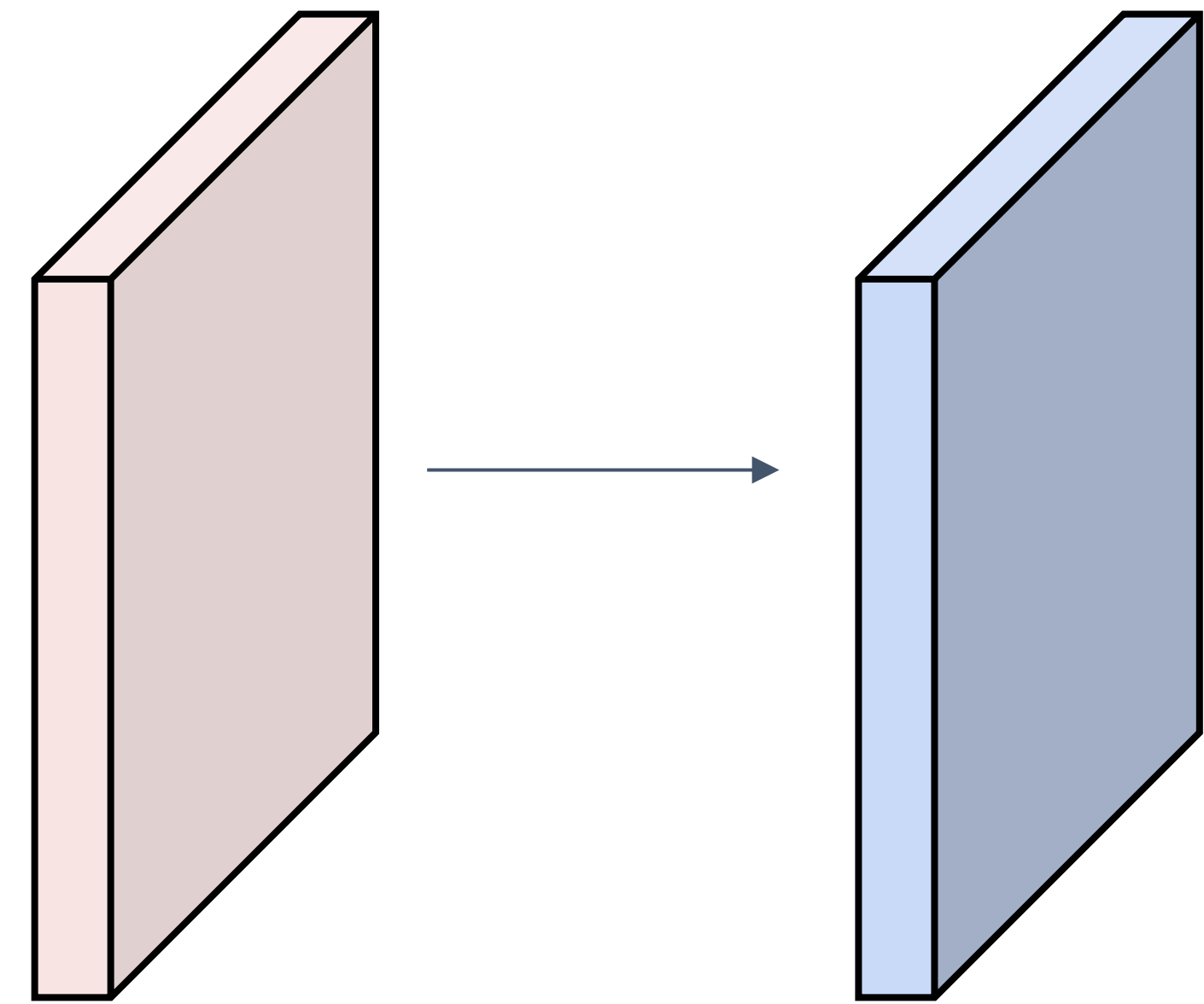
# Convolution Example

Input volume:  $3 \times 32 \times 32$

10  $5 \times 5$  filters with stride 1, pad 2

Output volume size:  $10 \times 32 \times 32$

Number of learnable parameters: ?





# Convolution Example

Input volume: **3** x 32 x 32

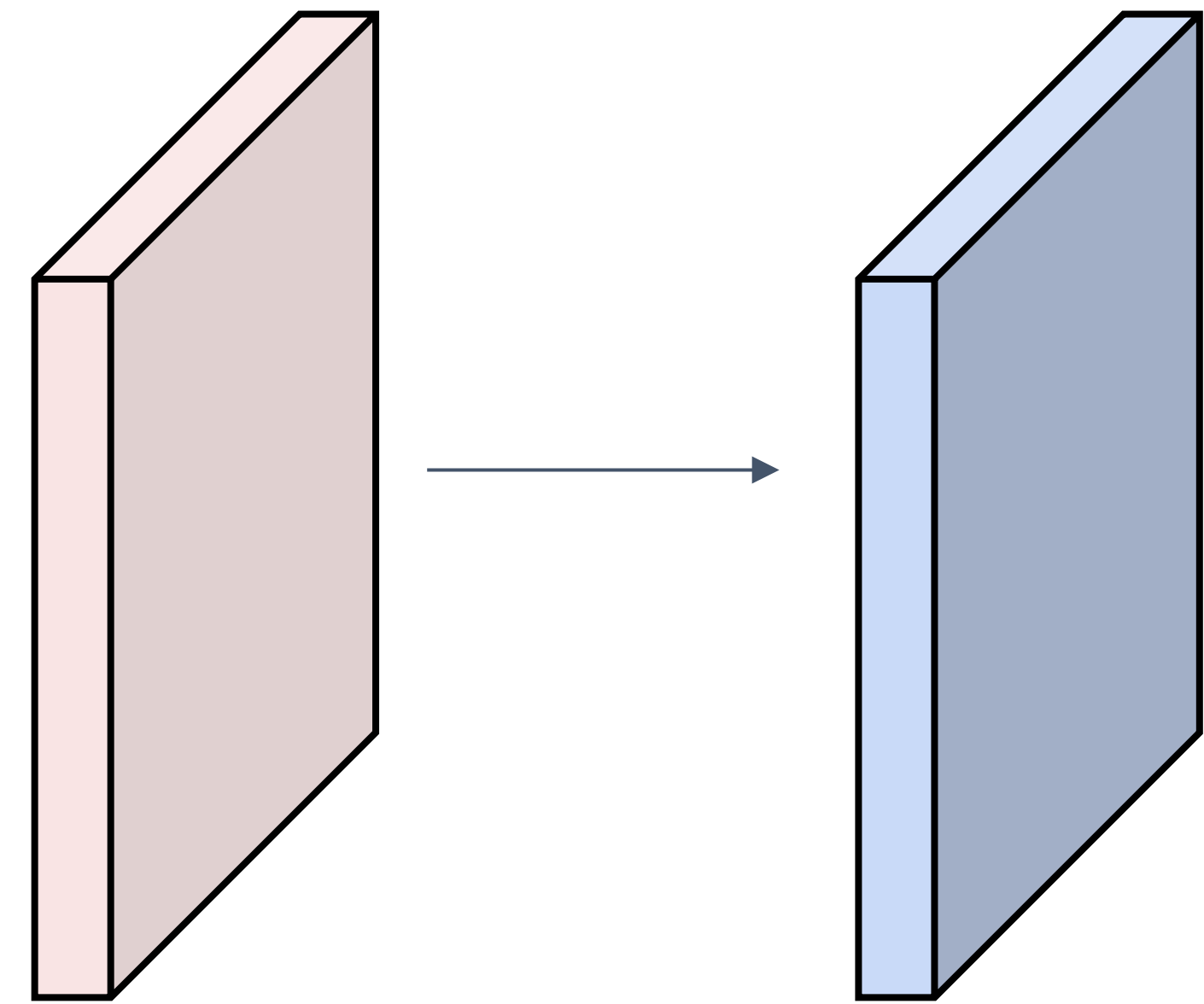
**10** **5**x**5** filters with stride 1, pad 2

Output volume size: 10 x 32 x 32

Number of learnable parameters: **760**

Parameters per filter: **3**\***5**\***5** + 1 (for bias) = **76**

**10** filters, so total is **10** \* **76** = **760**



# Convolution Example

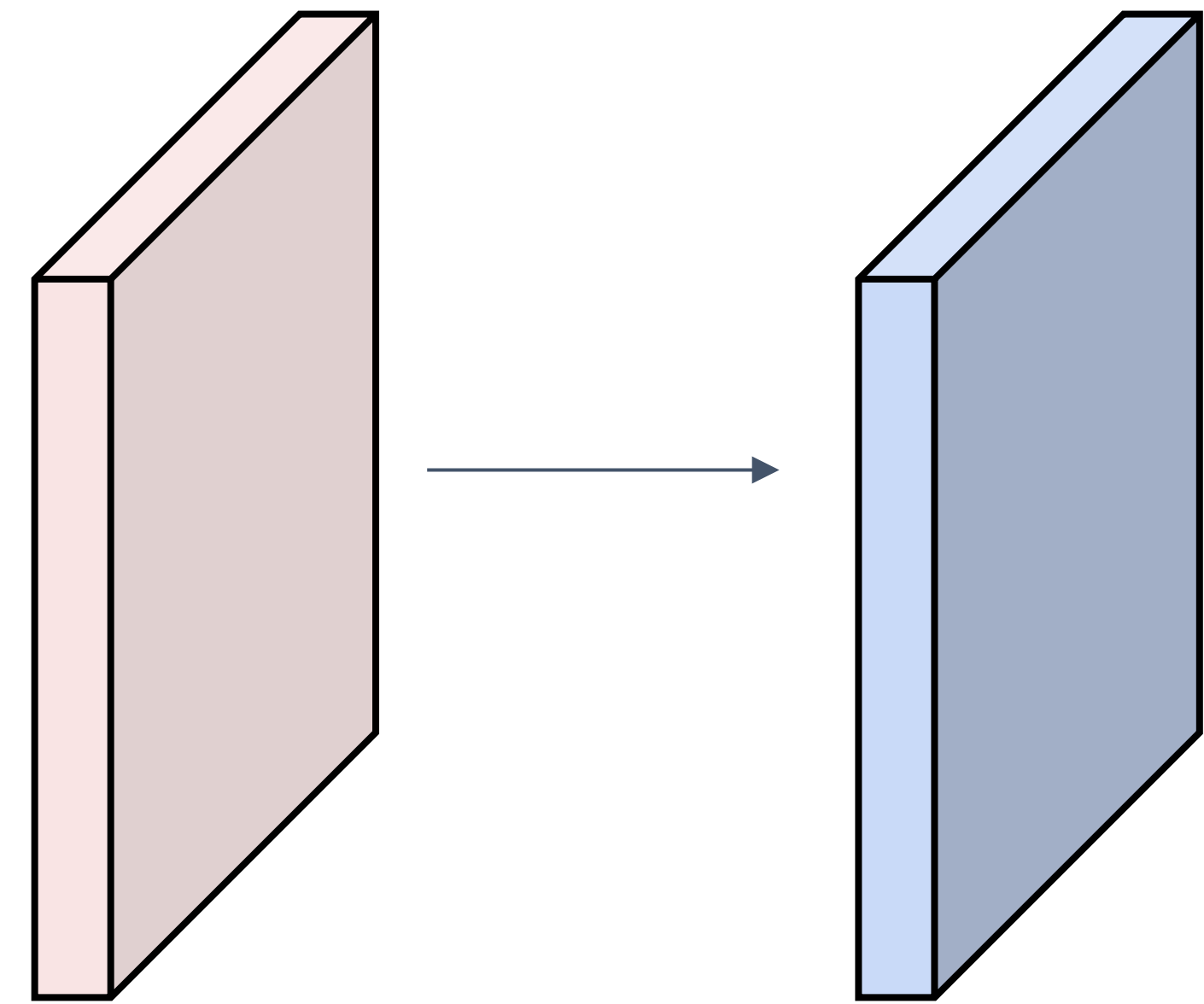
Input volume:  $3 \times 32 \times 32$

10  $5 \times 5$  filters with stride 1, pad 2

Output volume size:  $10 \times 32 \times 32$

Number of learnable parameters: 760

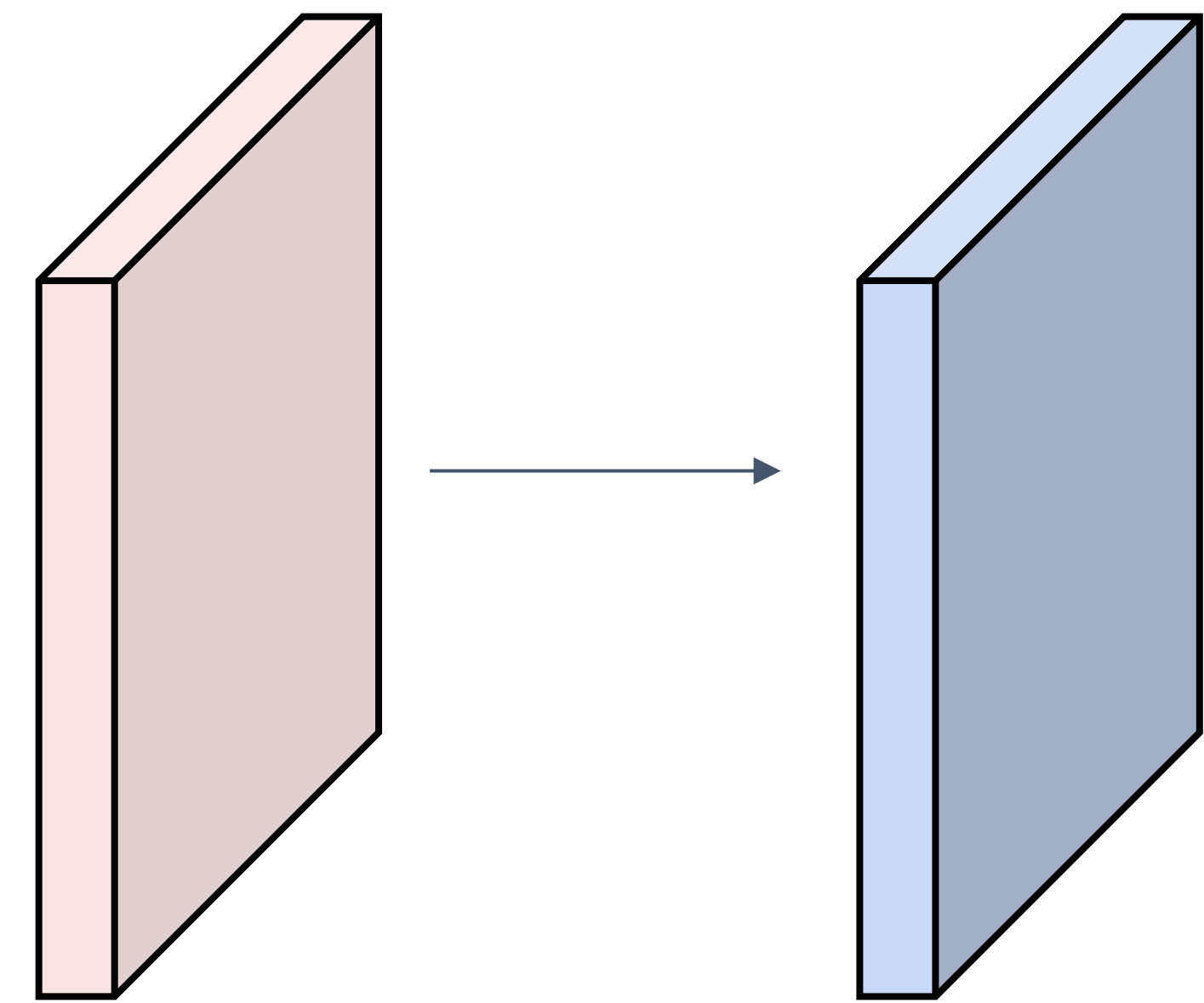
Number of multiply-add operations: ?





# Convolution Example

Input volume: **3** x 32 x 32  
10 **5x5** filters with stride 1, pad 2



Output volume size: **10 x 32 x 32**

Number of learnable parameters: 760

Number of multiply-add operations: **768,000**

**10\*32\*32** = 10,240 outputs; each output is the inner product of two **3x5x5** tensors (75 elems); total =  $75 * 10240 = 768K$

# Strided Convolution

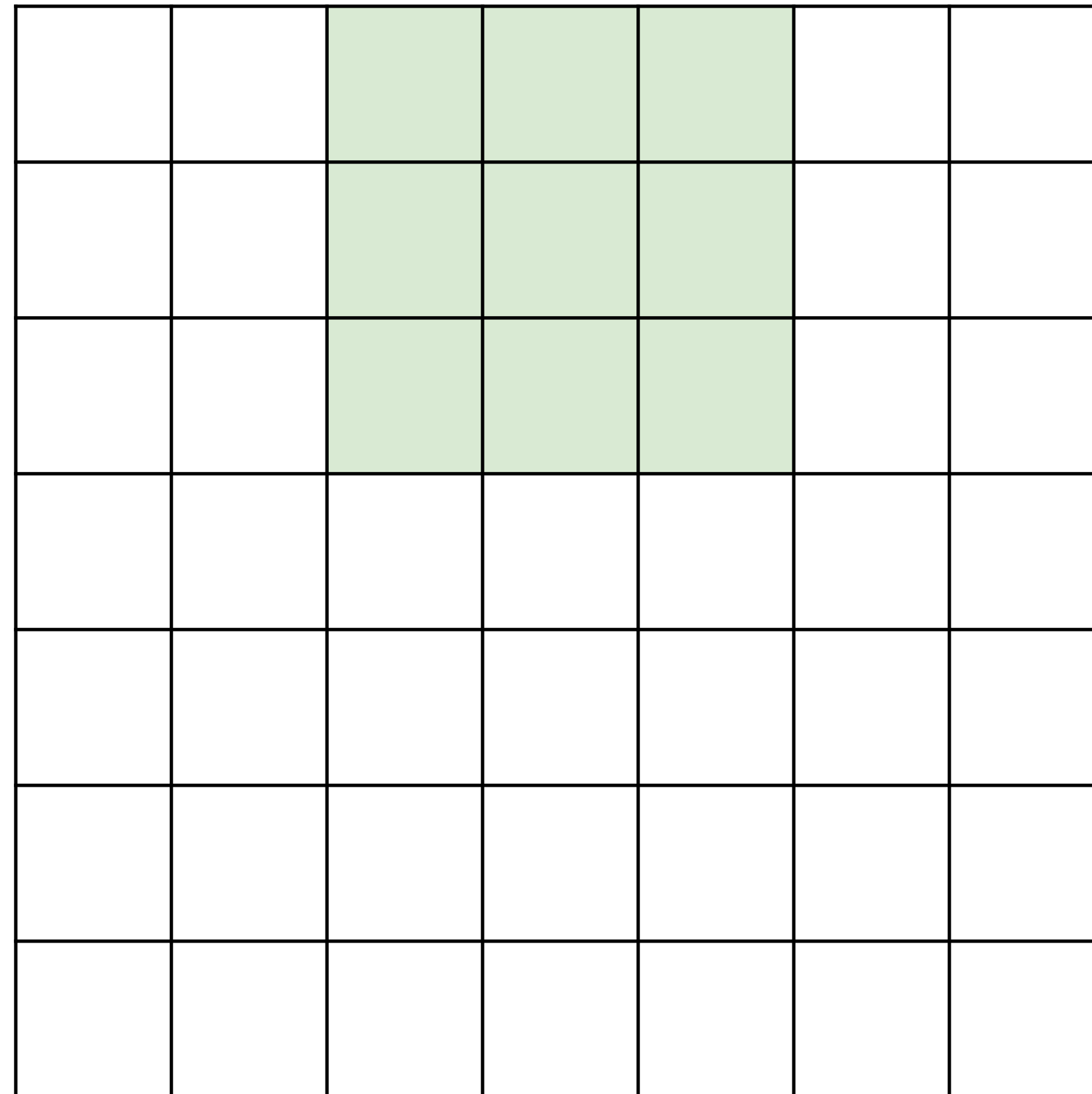

Input: 7x7

Filter: 3x3

Stride: 2



# Strided Convolution



Input: 7x7

Filter: 3x3

Stride: 2

# Strided Convolution


Input: 7x7

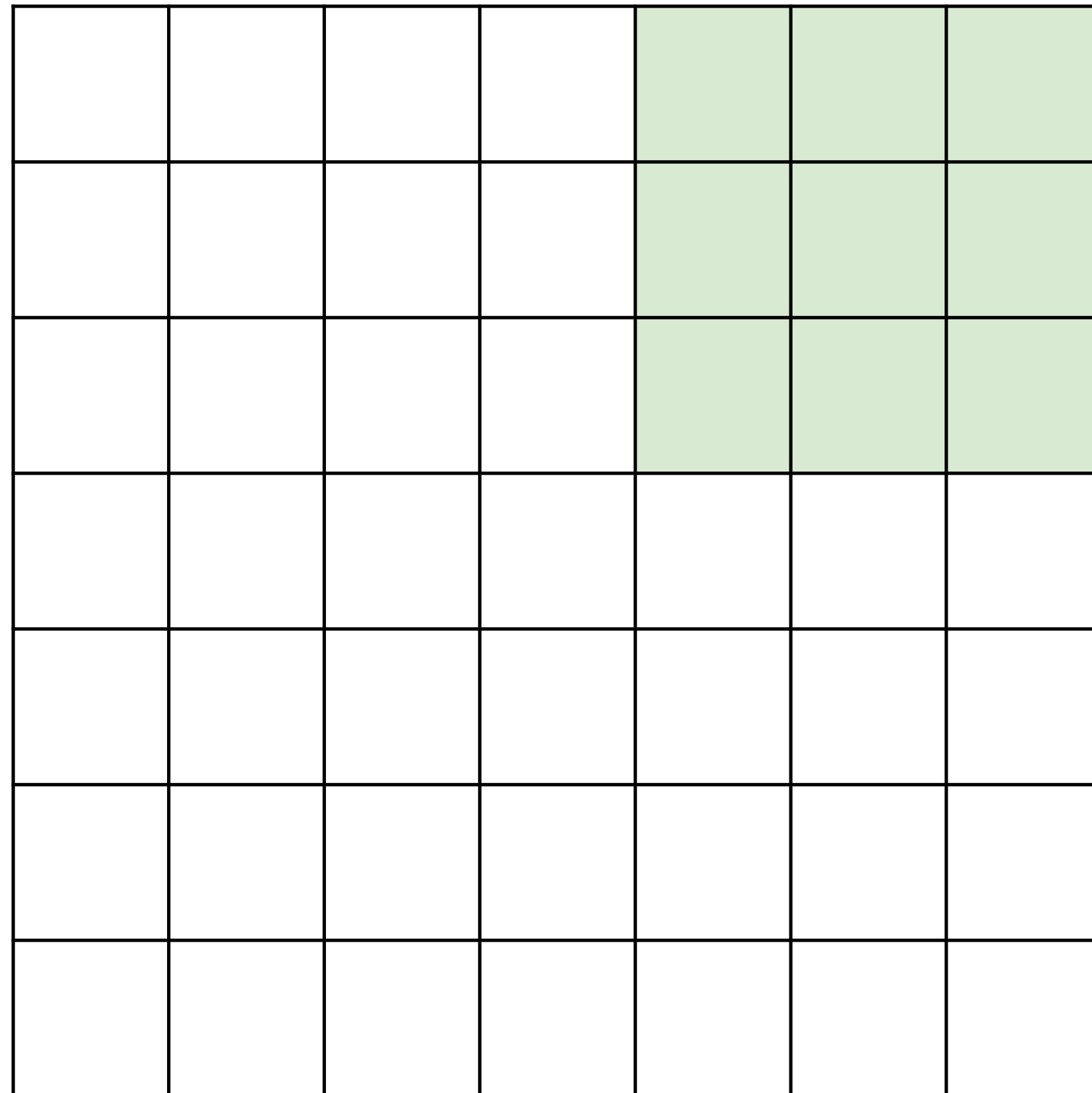
Filter: 3x3

Stride: 2

Output: 3x3



# Strided Convolution



Input: 7x7

Filter: 3x3

Stride: 2

Output: 3x3

In general:

Input:  $W$

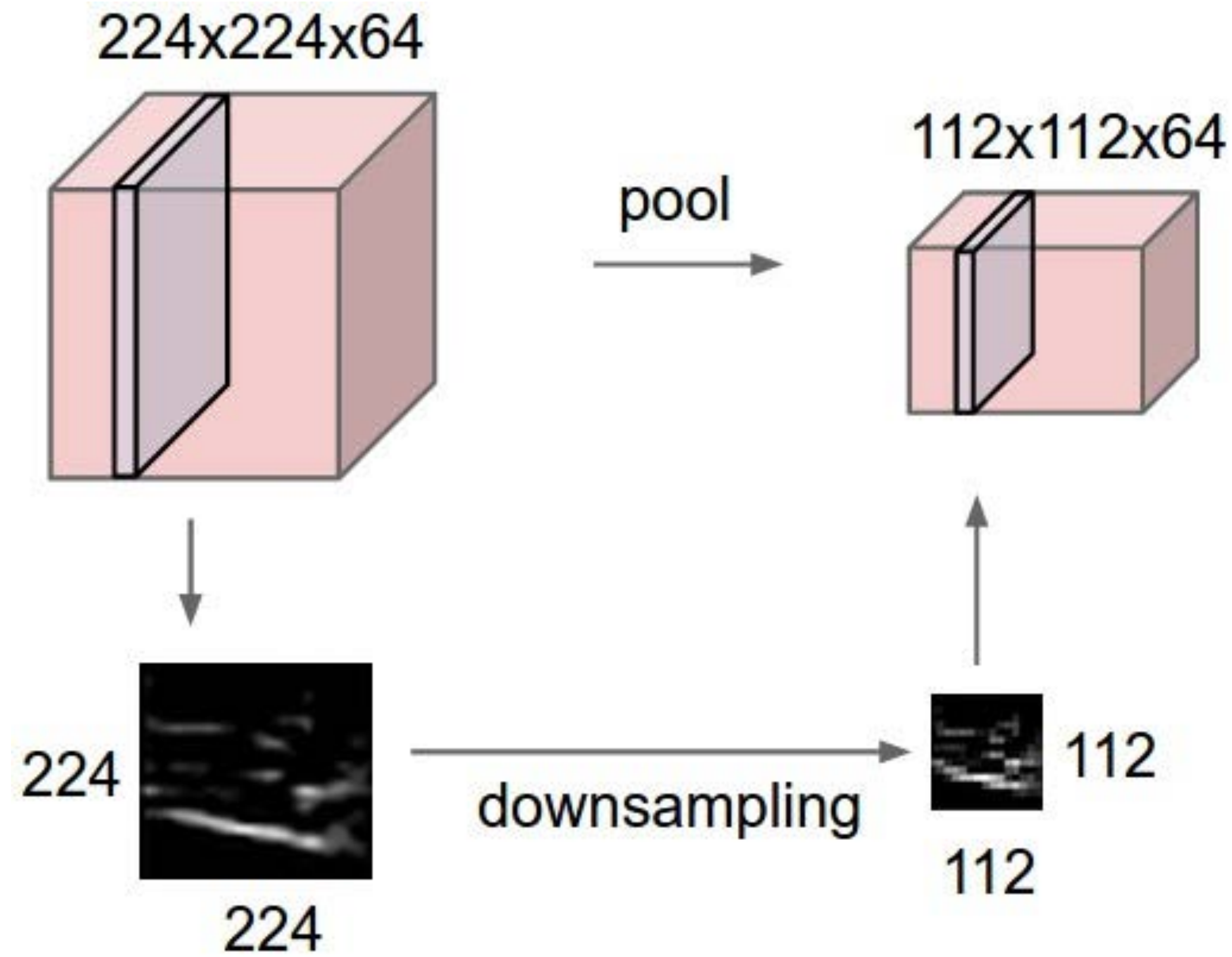
Filter:  $K$

Padding:  $P$

Stride:  $S$

Output:  $(W - K + 2P) / S + 1$

# Pooling Layers: Another way to downsample

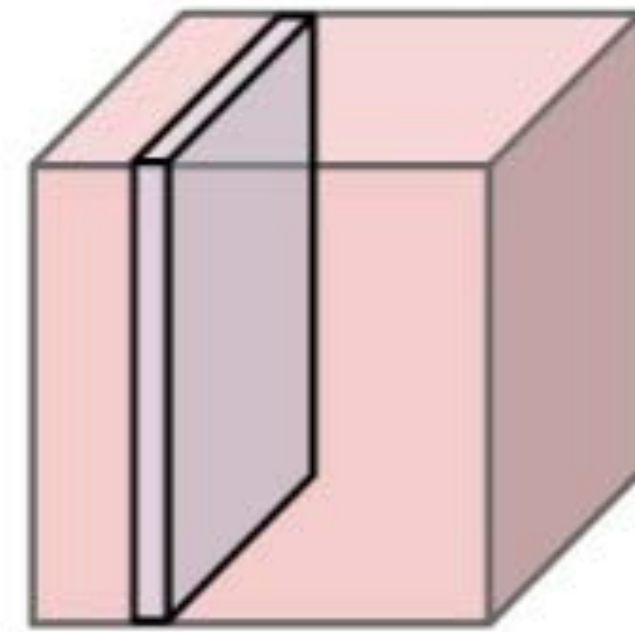


**Hyperparameters:**  
Kernel Size  
Stride  
Pooling function



# Max Pooling

224x224x64



Single depth slice

x ↑

1	1	2	4
5	<b>6</b>	7	<b>8</b>
<b>3</b>	2	1	0
1	2	3	4

→ y

Max pooling with 2x2  
kernel size and stride 2

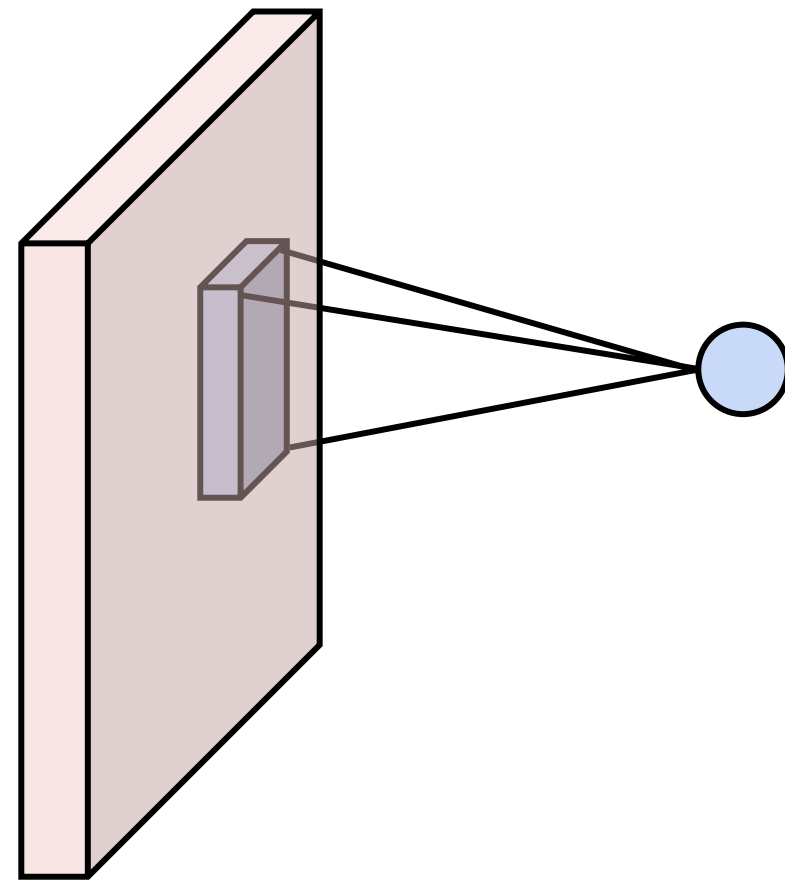


6	8
3	4

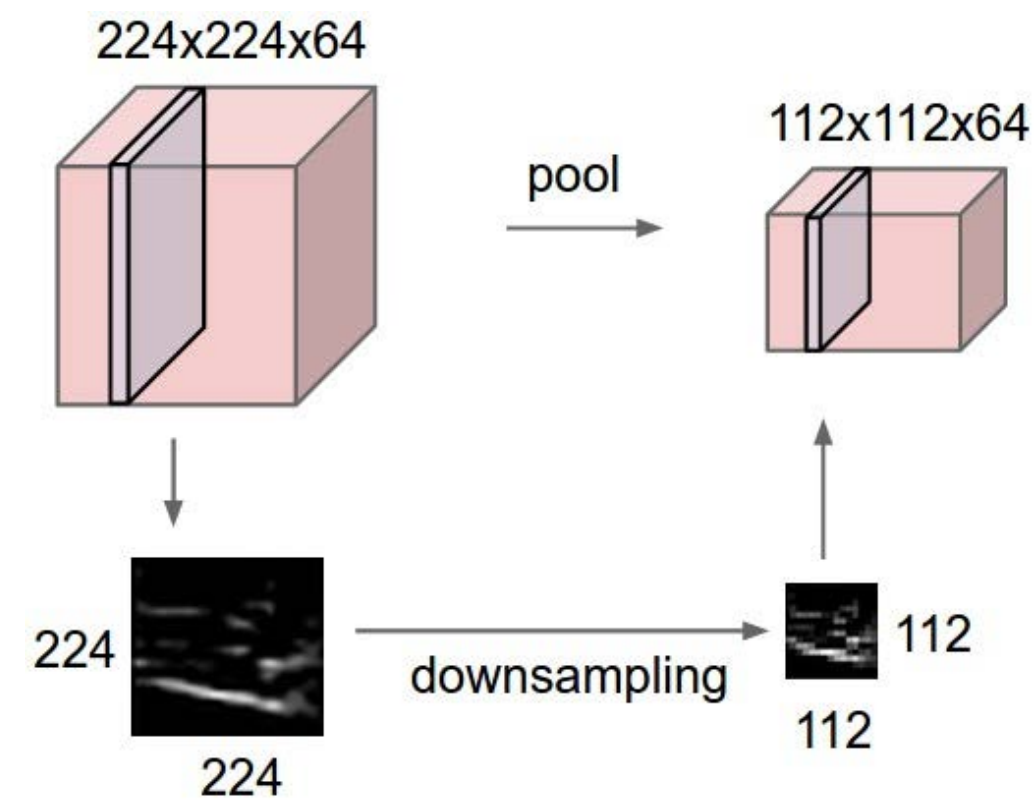
Introduces **invariance** to  
small spatial shifts  
No learnable parameters!

# Components of a Convolutional Network

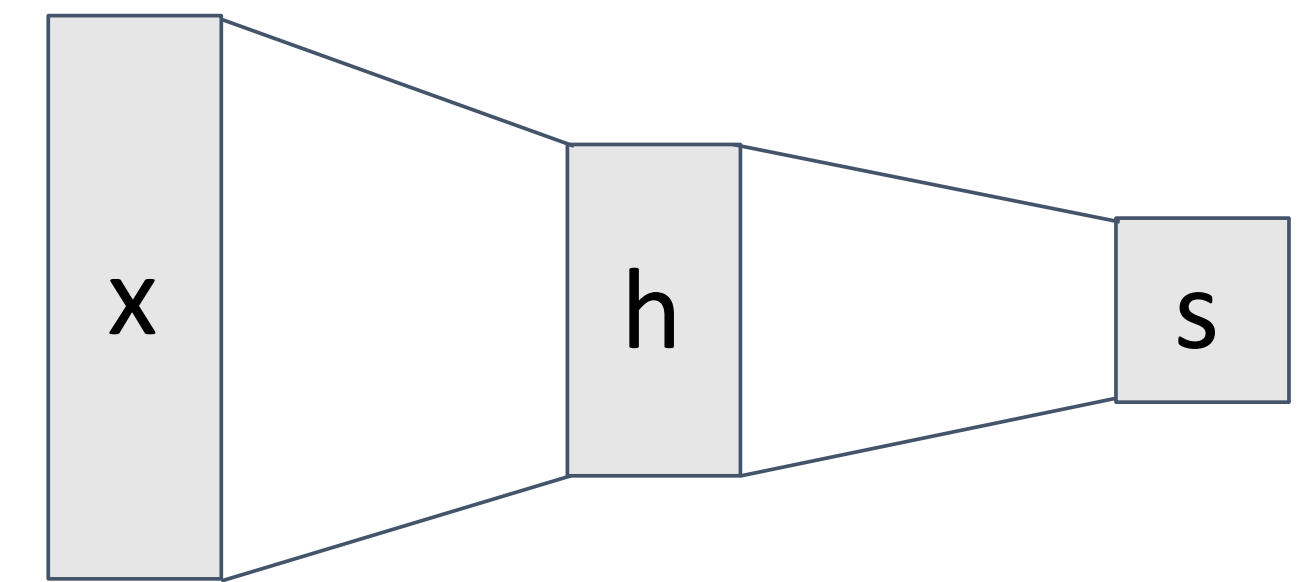
## Convolution Layers



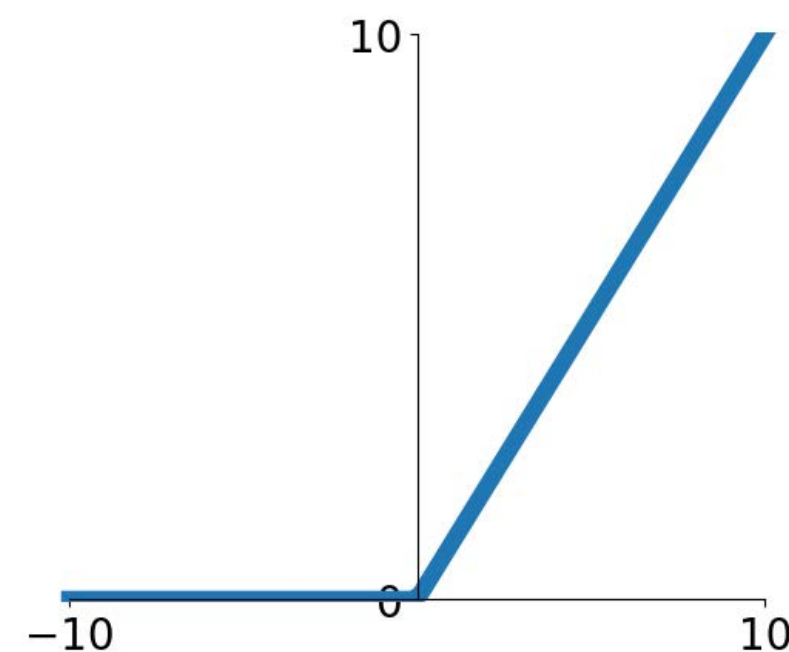
## Pooling Layers



## Fully-Connected Layers



## Activation Function



## Normalization

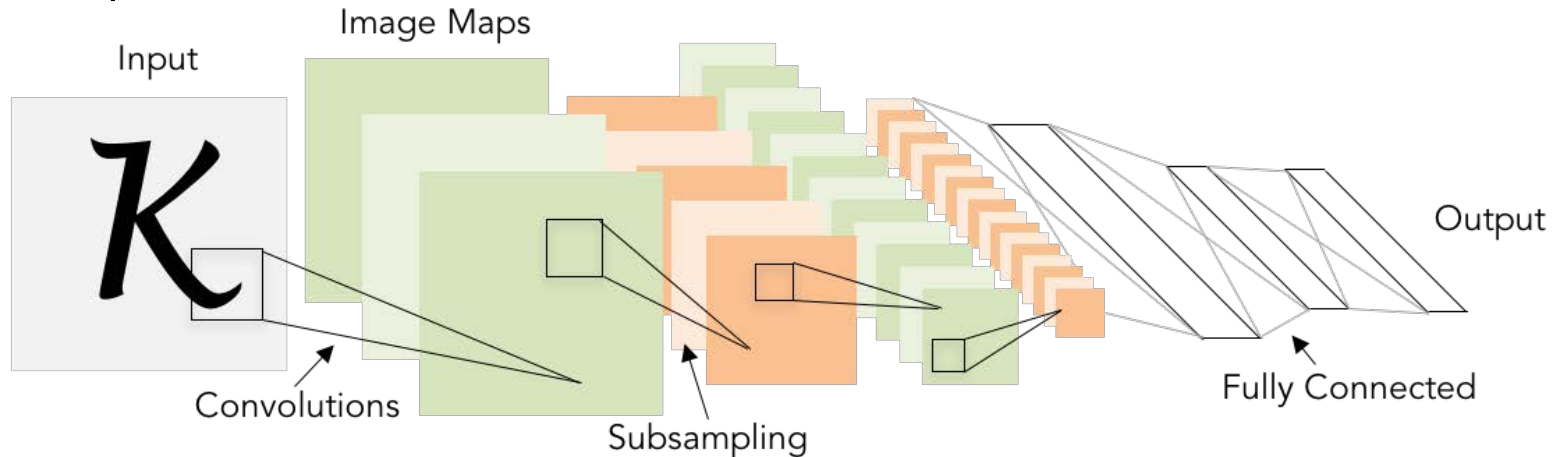
$$\hat{x}_{i,j} = \frac{x_{i,j} - \mu_j}{\sqrt{\sigma_j^2 + \epsilon}}$$



# Convolutional Networks

Classic architecture: [Conv, ReLU, Pool] x N, flatten, [FC, ReLU] x N, FC

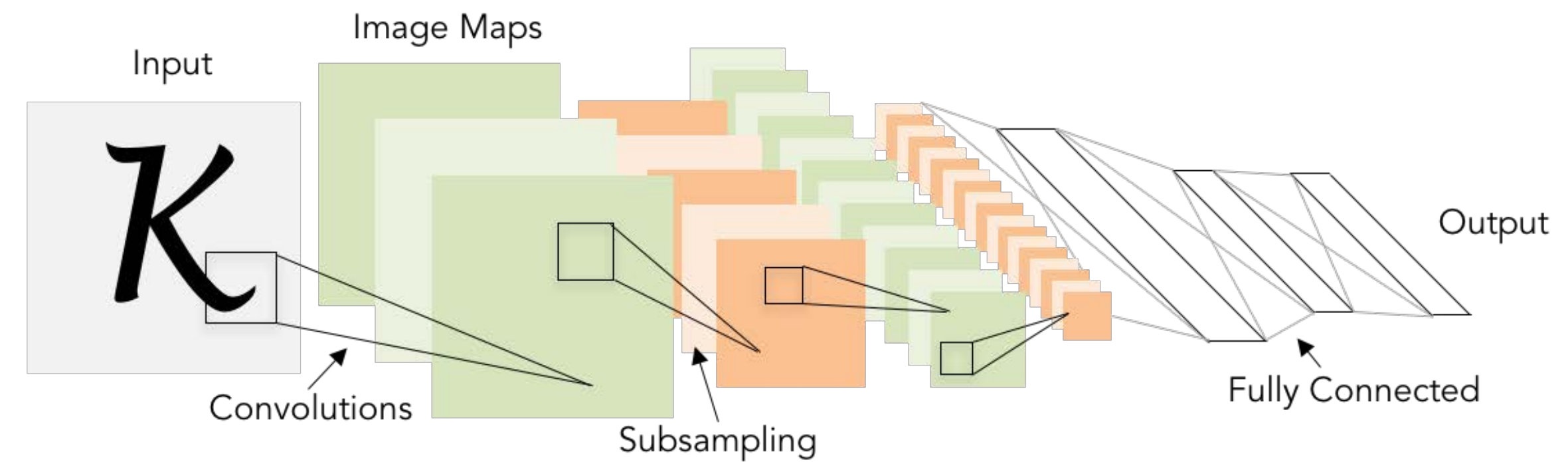
Example: LeNet-5



Lecun et al, "Gradient-based learning applied to document recognition", 1998

# Example: LeNet-5

Layer	Output Size	Weight Size
Input	1 x 28 x 28	
Conv ( $C_{\text{out}}=20$ , $K=5$ , $P=2$ , $S=1$ )	20 x 28 x 28	20 x 1 x 5 x 5
ReLU	20 x 28 x 28	
MaxPool( $K=2$ , $S=2$ )	20 x 14 x 14	
Conv ( $C_{\text{out}}=50$ , $K=5$ , $P=2$ , $S=1$ )	50 x 14 x 14	50 x 20 x 5 x 5
ReLU	50 x 14 x 14	
MaxPool( $K=2$ , $S=2$ )	50 x 7 x 7	
Flatten	2450	
Linear (2450 -> 500)	500	2450 x 500
ReLU	500	
Linear (500 -> 10)	10	500 x 10



As we go through the network:

Spatial size **decreases**  
(using pooling or strided conv)

Number of channels **increases**  
(total “volume” is preserved!)

Lecun et al, “Gradient-based learning applied to document recognition”, 1998

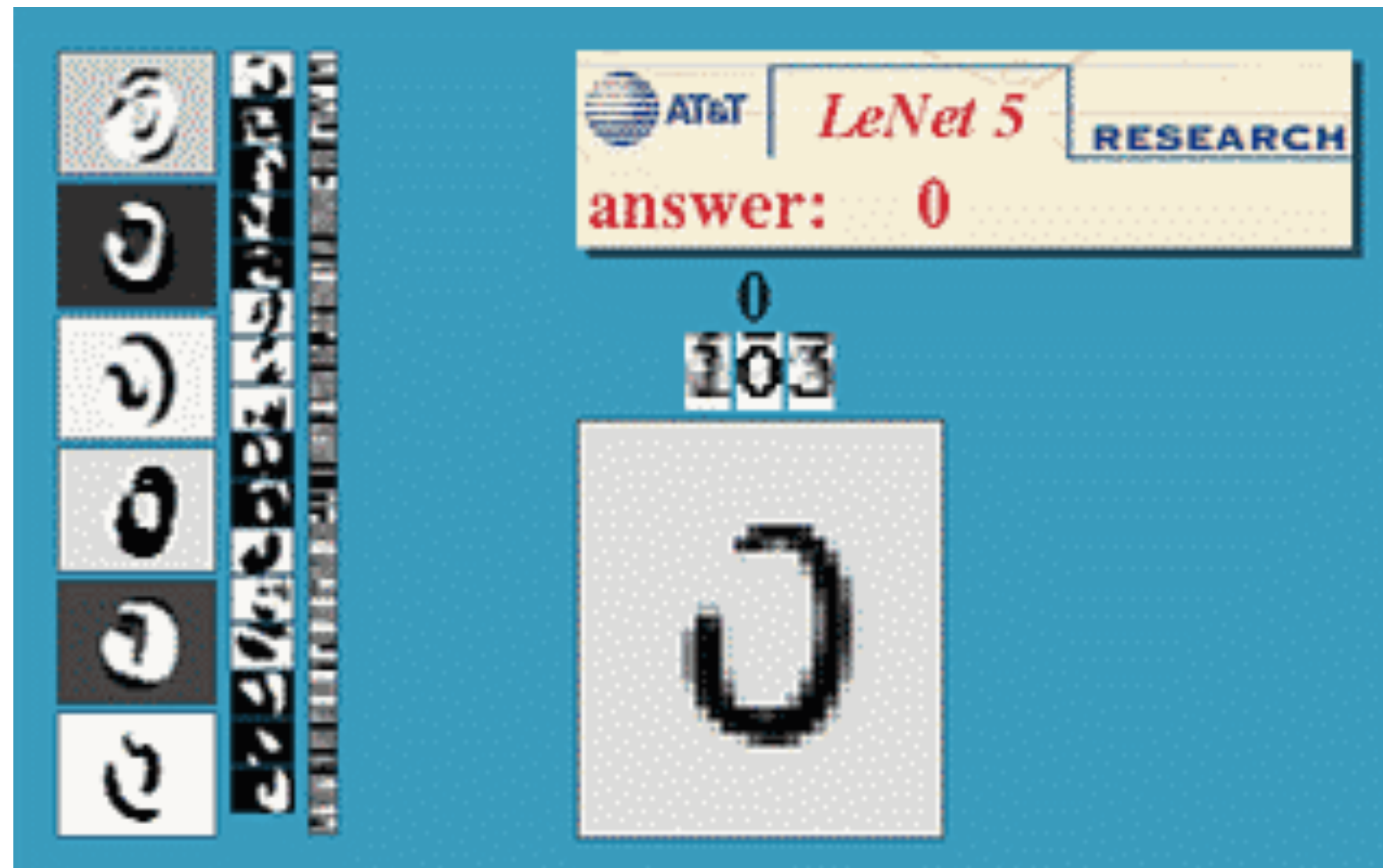


# Optical Character Recognition (**OCR**)

Technology to convert **scanned documents to text**  
(comes with any scanner now days)



Yann  
LeCun



Digit recognition, AT&T labs  
<http://www.research.att.com/~yann/>



License plate readers  
[http://en.wikipedia.org/wiki/Automatic\\_number\\_plate\\_recognition](http://en.wikipedia.org/wiki/Automatic_number_plate_recognition)

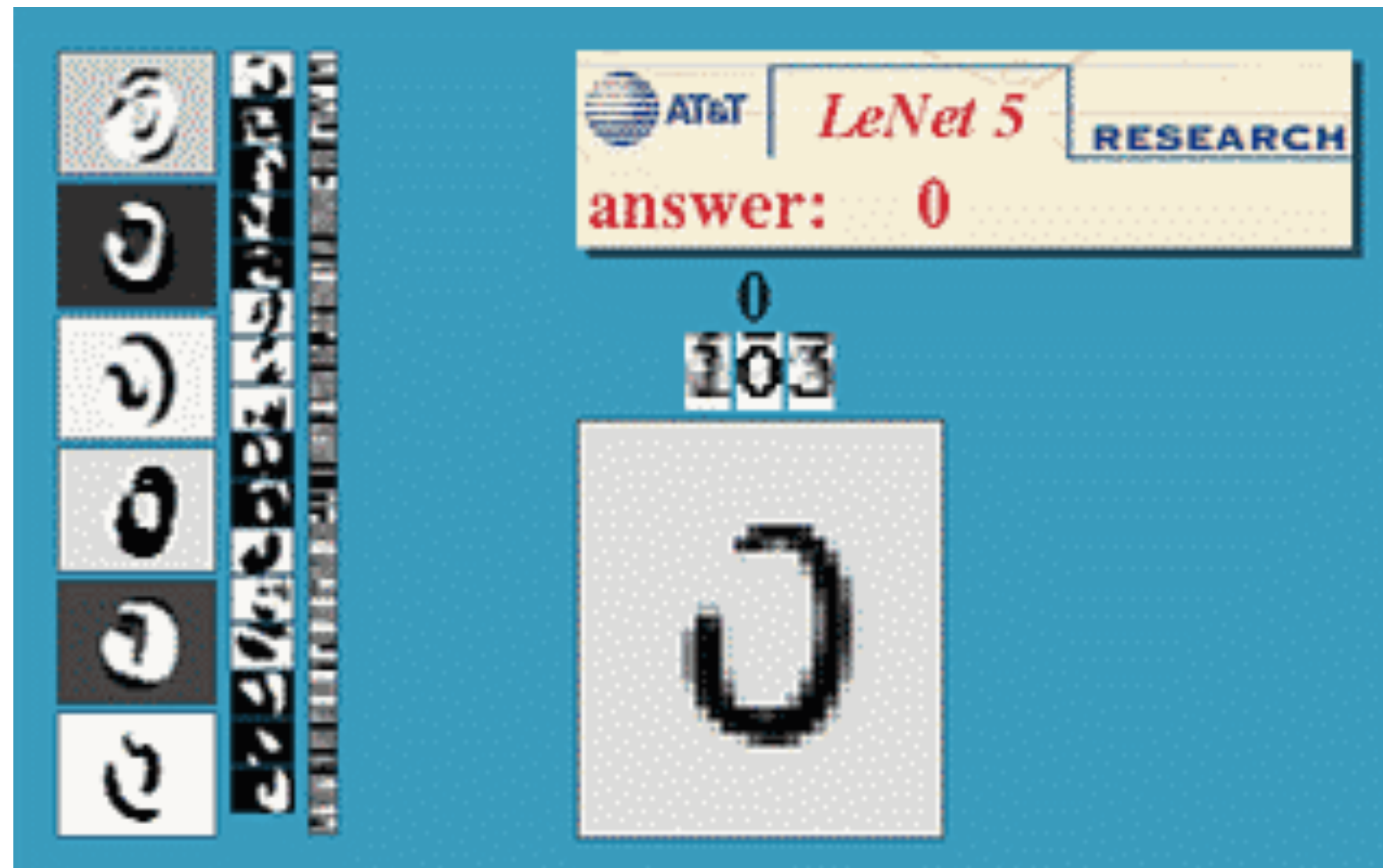


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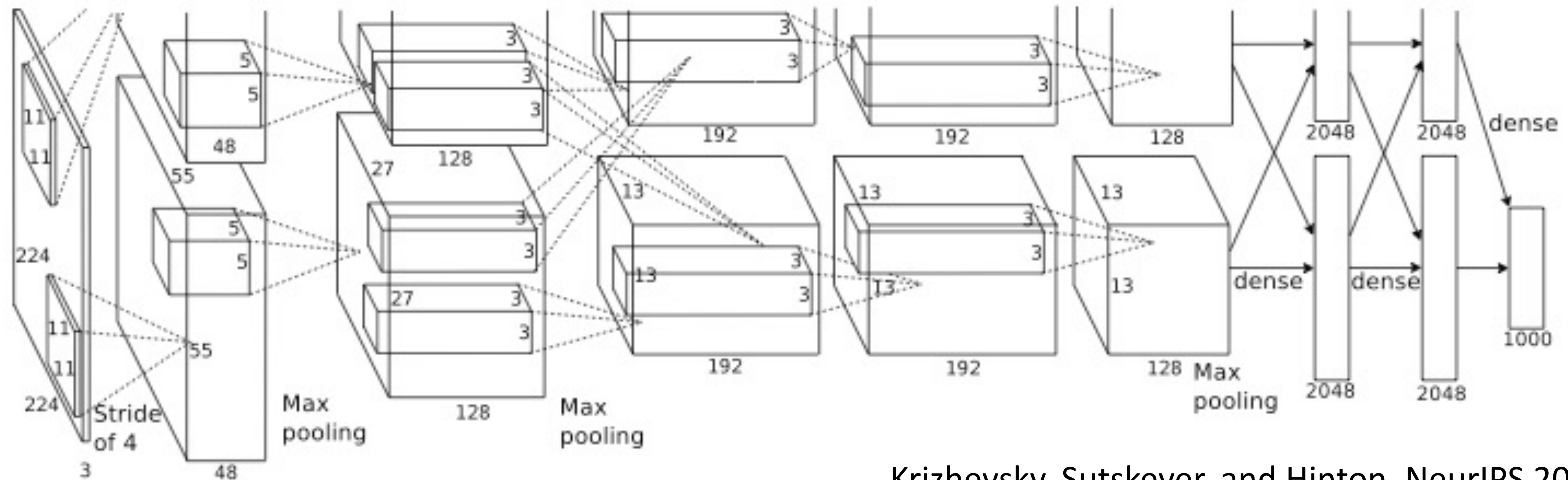
Digit recognition, AT&T labs  
<http://www.research.att.com/~yann/>



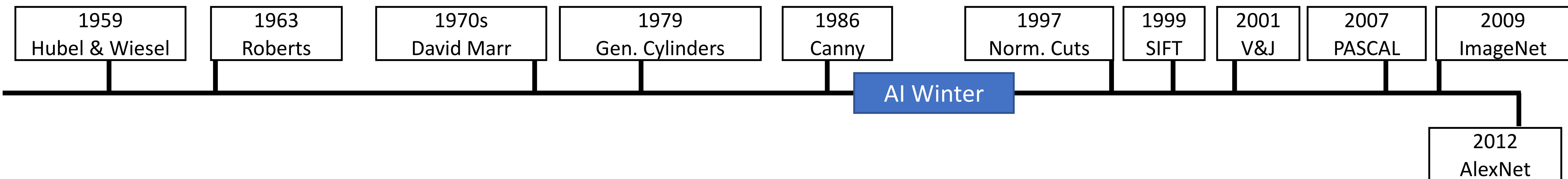
License plate readers  
[http://en.wikipedia.org/wiki/Automatic\\_number\\_plate\\_recognition](http://en.wikipedia.org/wiki/Automatic_number_plate_recognition)



# AlexNet: Deep Learning Goes Mainstream

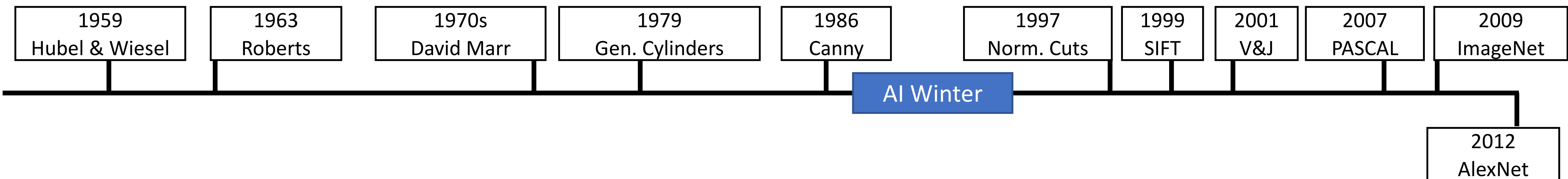
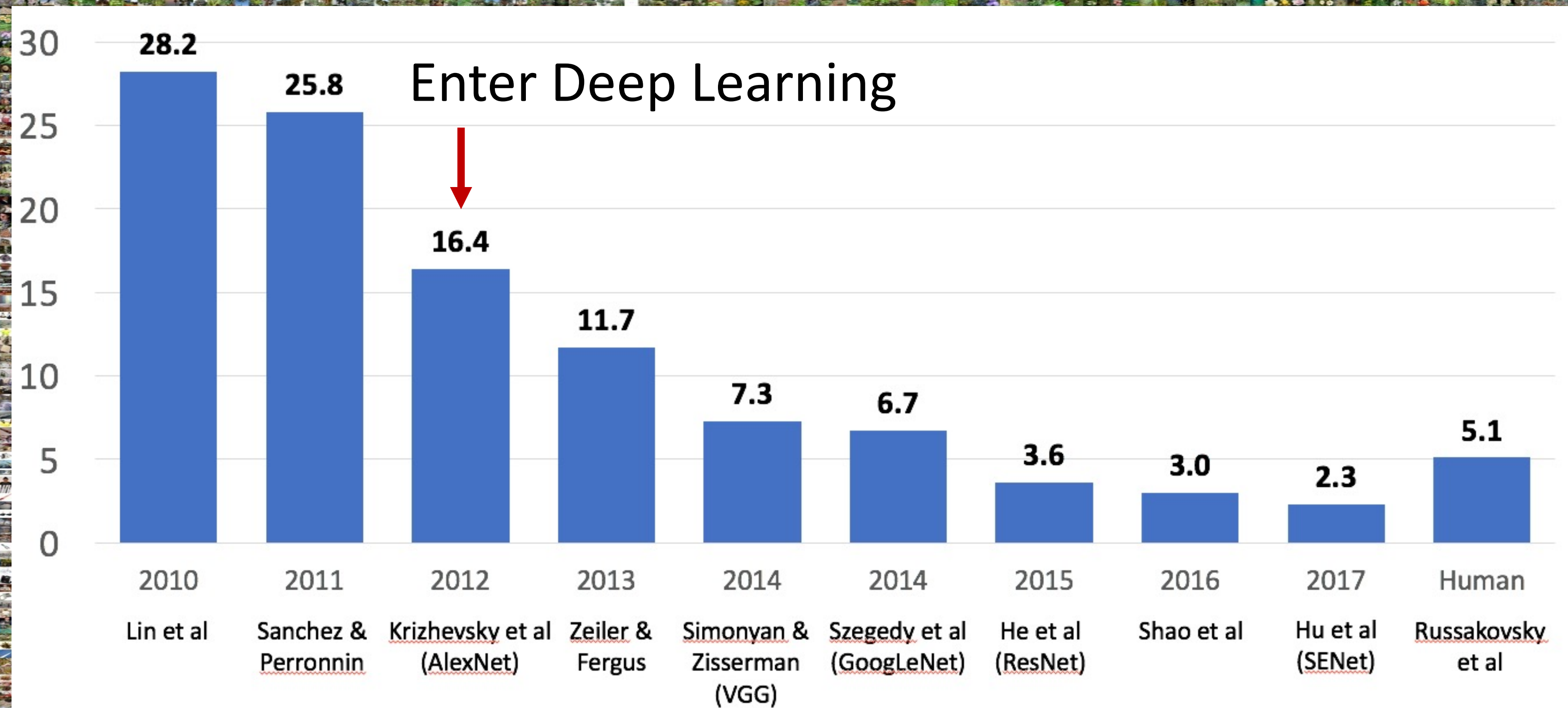


Krizhevsky, Sutskever, and Hinton, NeurIPS 2012






# IMAGENET Large Scale Visual Recognition Challenge

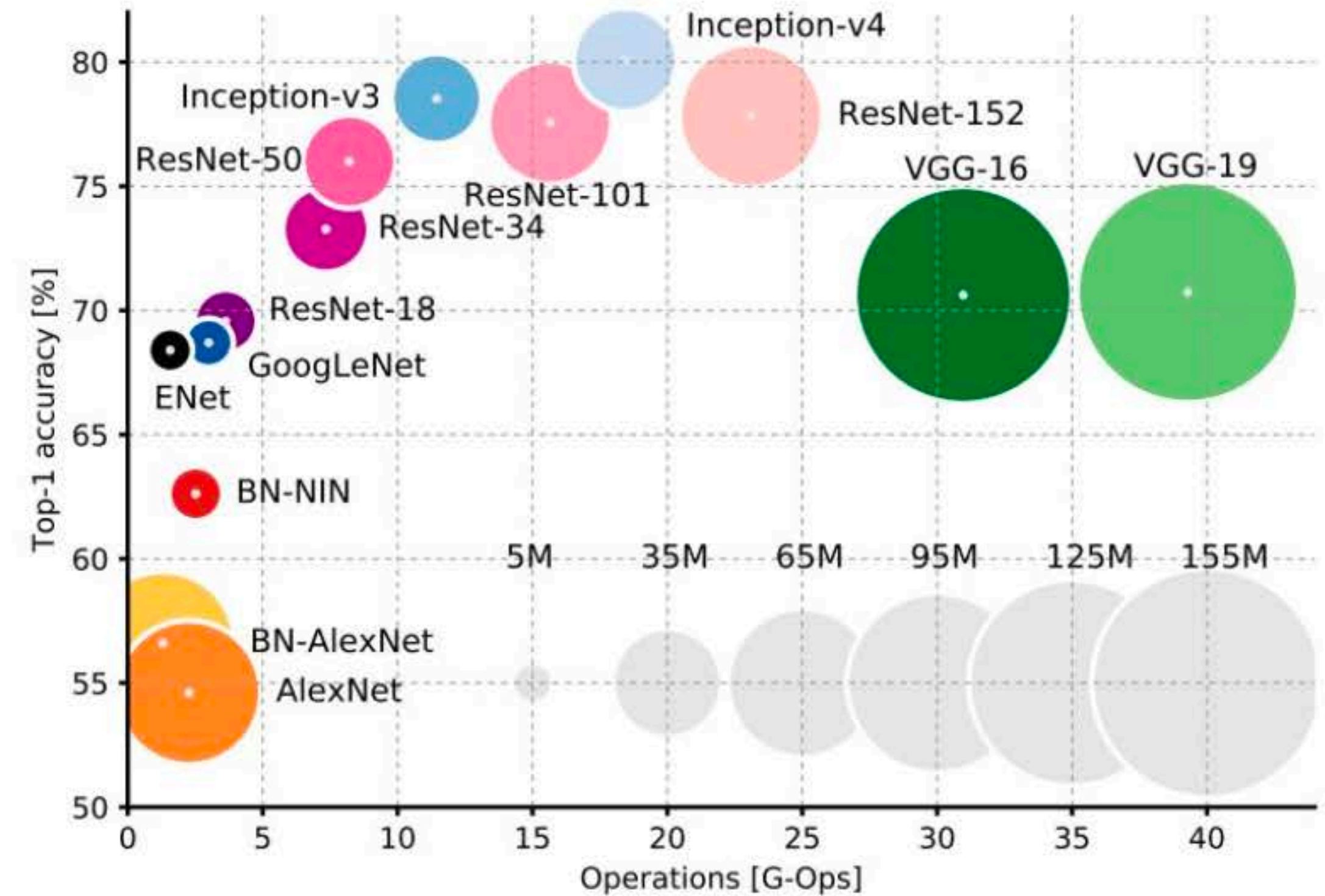
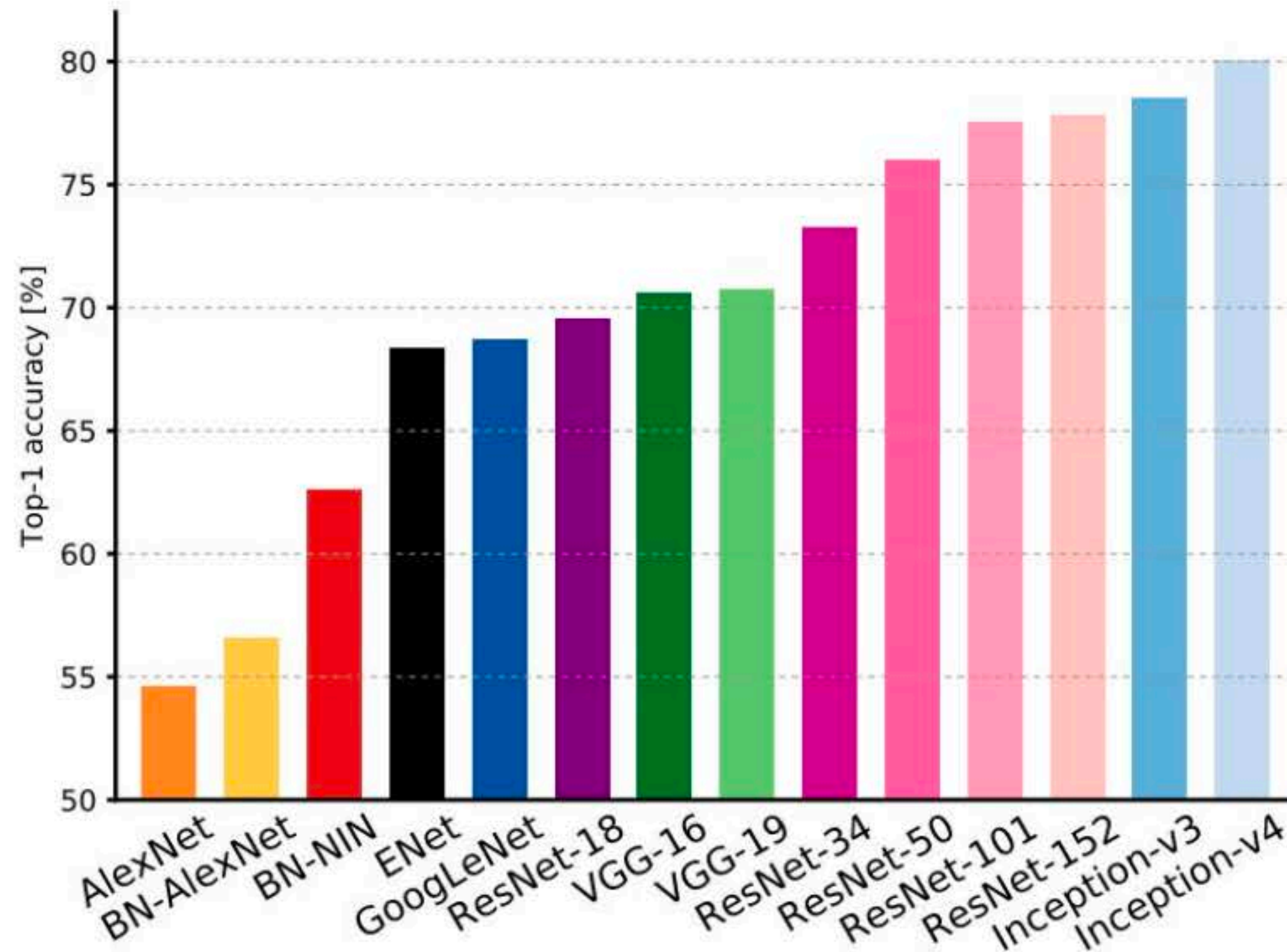




# AlexNet on ImageNet

			
<b>mite</b>	<b>container ship</b>	<b>motor scooter</b>	<b>leopard</b>
<div> <div></div> <div>mite</div> </div> <div> <div></div> <div>black widow</div> </div> <div> <div></div> <div>cockroach</div> </div> <div> <div></div> <div>tick</div> </div> <div> <div></div> <div>starfish</div> </div>	<div> <div></div> <div>container ship</div> </div> <div> <div></div> <div>lifeboat</div> </div> <div> <div></div> <div>amphibian</div> </div> <div> <div></div> <div>fireboat</div> </div> <div> <div></div> <div>drilling platform</div> </div>	<div> <div></div> <div>motor scooter</div> </div> <div> <div></div> <div>go-kart</div> </div> <div> <div></div> <div>moped</div> </div> <div> <div></div> <div>bumper car</div> </div> <div> <div></div> <div>golfcart</div> </div>	<div> <div></div> <div>leopard</div> </div> <div> <div></div> <div>jaguar</div> </div> <div> <div></div> <div>cheetah</div> </div> <div> <div></div> <div>snow leopard</div> </div> <div> <div></div> <div>Egyptian cat</div> </div>
			
<b>grille</b>	<b>mushroom</b>	<b>cherry</b>	<b>Madagascar cat</b>
<div> <div></div> <div>convertible</div> </div> <div> <div></div> <div>grille</div> </div> <div> <div></div> <div>pickup</div> </div> <div> <div></div> <div>beach wagon</div> </div> <div> <div></div> <div>fire engine</div> </div>	<div> <div></div> <div>agaric</div> </div> <div> <div></div> <div>mushroom</div> </div> <div> <div></div> <div>jelly fungus</div> </div> <div> <div></div> <div>gill fungus</div> </div> <div> <div></div> <div>dead-man's-fingers</div> </div>	<div> <div></div> <div>dalmatian</div> </div> <div> <div></div> <div>grape</div> </div> <div> <div></div> <div>elderberry</div> </div> <div> <div></div> <div>ffordshire bullterrier</div> </div> <div> <div></div> <div>currant</div> </div>	<div> <div></div> <div>squirrel monkey</div> </div> <div> <div></div> <div>spider monkey</div> </div> <div> <div></div> <div>titi</div> </div> <div> <div></div> <div>indri</div> </div> <div> <div></div> <div>howler monkey</div> </div>

# Comparing Complexity



An Analysis of Deep Neural Network Models for Practical Applications, 2017.



# Summary

The parameters of a neural network are learned using **backpropagation**, which computes gradients via recursive application of the chain rule

A **convolutional neural network** assumes inputs are images, and constrains the network architecture to reduce the number of parameters

A **convolutional layer** applies a set of learnable filters

A **pooling layer** performs spatial downsampling

A **fully-connected** layer is the same as in a regular neural network

Convolutional neural networks can be seen as learning a hierarchy of filters