

# The VCG Mechanism

Week 10

# VCG

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## Definition (Groves mechanism)

The **Groves mechanism** is a direct quasilinear mechanism  $(\chi, p)$ , where

$$\chi(\hat{v}) = \arg \max_x \sum_i \hat{v}_i(x)$$
$$p_i(\hat{v}) = h_i(\hat{v}_{-i}) - \sum_{j \neq i} \hat{v}_j(\chi(\hat{v}))$$

- Why is the choice rule obvious?

# Groves Truthfulness

## Theorem

*Truth telling is a dominant strategy under the Groves mechanism.*

Consider a situation where every agent  $j$  other than  $i$  follows some arbitrary strategy  $\hat{v}_j$ . Consider agent  $i$ 's problem of choosing the best strategy  $\hat{v}_i$ . As a shorthand, we will write  $\hat{v} = (\hat{v}_{-i}, \hat{v}_i)$ . The best strategy for  $i$  is one that solves

$$\max_{\hat{v}_i} (v_i(\chi(\hat{v})) - p(\hat{v}))$$

Substituting in the payment function from the Groves mechanism, we have

$$\max_{\hat{v}_i} \left( v_i(\chi(\hat{v})) - h_i(\hat{v}_{-i}) + \sum_{j \neq i} \hat{v}_j(\chi(\hat{v})) \right)$$

Since  $h_i(\hat{v}_{-i})$  does not depend on  $\hat{v}_i$ , it is sufficient to solve

$$\max_{\hat{v}_i} \left( v_i(\chi(\hat{v})) + \sum_{j \neq i} \hat{v}_j(\chi(\hat{v})) \right).$$

# Groves Truthfulness

$$\max_{\hat{v}_i} \left( v_i(\chi(\hat{v})) + \sum_{j \neq i} \hat{v}_j(\chi(\hat{v})) \right).$$

The only way the declaration  $\hat{v}_i$  influences this maximization is through the choice of  $x$ . If possible,  $i$  would like to pick a declaration  $\hat{v}_i$  that will lead the mechanism to pick an  $x \in X$  which solves

$$\max_x \left( v_i(x) + \sum_{j \neq i} \hat{v}_j(x) \right). \quad (1)$$

Under the Groves mechanism,

$$\chi(\hat{v}) = \arg \max_x \left( \sum_i \hat{v}_i(x) \right) = \arg \max_x \left( \hat{v}_i(x) + \sum_{j \neq i} \hat{v}_j(x) \right).$$

The Groves mechanism will choose  $x$  in a way that solves the maximization problem in Equation (1) when  $i$  declares  $\hat{v}_i = v_i$ . Because this argument does not depend in any way on the declarations of the other agents, truth-telling is a dominant strategy for agent  $i$ .

# Proof intuition

- externalities are internalized
  - agents may be able to change the outcome to another one that they prefer, by changing their declaration
  - however, their utility doesn't just depend on the outcome—it also depends on their payment
  - since they get paid the (reported) utility of all the other agents under the chosen allocation, they now have an interest in **maximizing everyone's utility** rather than just their own
- in general, DS truthful mechanisms have the property that an agent's payment doesn't depend on the amount of his declaration, but **only on the other agents' declarations**
  - the agent's declaration is used only to choose the outcome, and to set other agents' payments

# Groves Uniqueness

## Theorem (Green–Laffont)

An *efficient* social choice function  $C : \mathbb{R}^{X^n} \rightarrow X \times \mathbb{R}^n$  can be implemented in dominant strategies for agents with unrestricted quasilinear utilities *only if*  $p_i(v) = h(v_{-i}) - \sum_{j \neq i} v_j(x(v))$ .

- it turns out that the same result also holds for the broader class of Bayes–Nash incentive-compatible efficient mechanisms.

## VCG

## Definition (Clarke tax)

The **Clarke tax** sets the  $h_i$  term in a Groves mechanism as

$$h_i(\hat{v}_{-i}) = \sum_{j \neq i} \hat{v}_j(\chi(\hat{v}_{-i})).$$

## Definition (Vickrey-Clarke-Groves (VCG) mechanism)

The **Vickrey-Clarke-Groves mechanism** is a direct quasilinear mechanism  $(\chi, p)$ , where

$$\chi(\hat{v}) = \arg \max_x \sum_i \hat{v}_i(x)$$

$$p_i(\hat{v}) = \sum_{j \neq i} \hat{v}_j(\chi(\hat{v}_{-i})) - \sum_{j \neq i} \hat{v}_j(\chi(\hat{v}))$$

# VCG discussion

$$\chi(\hat{v}) = \arg \max_x \sum_i \hat{v}_i(x)$$
$$p_i(\hat{v}) = \sum_{j \neq i} \hat{v}_j(\chi(\hat{v}_{-i})) - \sum_{j \neq i} \hat{v}_j(\chi(\hat{v}))$$

- You get paid everyone's utility under the allocation that is actually chosen
  - except your own, but you get that directly as utility
- Then you get charged everyone's utility in the world where you don't participate
- Thus you pay your **social cost**

## VCG discussion

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Questions:

- who pays 0?

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Questions:

- who pays 0?
  - agents who don't affect the outcome

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- who pays more than 0?

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  - (pivotal) agents who make things worse for others by existing

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- who gets paid?

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- who pays more than 0?
  - (pivotal) agents who make things worse for others by existing
- who gets paid?
  - (pivotal) agents who make things better for others by existing

# VCG properties

$$\chi(\hat{v}) = \arg \max_x \sum_i \hat{v}_i(x)$$

$$p_i(\hat{v}) = \sum_{j \neq i} \hat{v}_j(\chi(\hat{v}_{-i})) - \sum_{j \neq i} \hat{v}_j(\chi(\hat{v}))$$

- Because only **pivotal** agents have to pay, VCG is also called the **pivot mechanism**
- It's dominant-strategy truthful, because it's a Groves mechanism

# Lecture Overview

1 Individual Rationality

2 Budget Balance

## Two definitions

### Definition (Choice-set monotonicity)

An environment exhibits **choice-set monotonicity** if  $\forall i, X_{-i} \subseteq X$ .

- removing any agent weakly decreases—that is, never increases—the mechanism's set of possible choices  $X$

### Definition (No negative externalities)

An environment exhibits **no negative externalities** if

$$\forall i \forall x \in X_{-i}, v_i(x) \geq 0.$$

- every agent has zero or positive utility for any choice that can be made without his participation

# Example: road referendum

## Example

Consider the problem of holding a referendum to decide whether or not to build a road.

- The set of choices is independent of the number of agents, satisfying choice-set monotonicity.
- No agent negatively values the project, though some might value the situation in which the project is not undertaken more highly than the situation in which it is.

# Example: simple exchange

## Example

Consider a market setting consisting of agents interested in buying a single unit of a good such as a share of stock, and another set of agents interested in selling a single unit of this good. The choices in this environment are sets of buyer-seller pairings (prices are imposed through the payment function).

- If a new agent is introduced into the market, no previously-existing pairings become infeasible, but new ones become possible; thus choice-set monotonicity is satisfied.
- Because agents have zero utility both for choices that involve trades between other agents and no trades at all, there are no negative externalities.

# VCG Individual Rationality

## Theorem

*The VCG mechanism is ex-post individual rational when the choice set monotonicity and no negative externalities properties hold.*

## Proof.

All agents truthfully declare their valuations in equilibrium. Then

$$\begin{aligned}
 u_i &= v_i(\chi(v)) - \left( \sum_{j \neq i} v_j(\chi(v_{-i})) - \sum_{j \neq i} v_j(\chi(v)) \right) \\
 &= \sum_i v_i(\chi(v)) - \sum_{j \neq i} v_j(\chi(v_{-i})) \tag{2}
 \end{aligned}$$

$\chi(v)$  is the outcome that maximizes social welfare, and that this optimization could have picked  $\chi(v_{-i})$  instead (by choice set monotonicity). Thus,

$$\sum_j v_j(\chi(v)) \geq \sum_j v_j(\chi(v_{-i})).$$

# VCG Individual Rationality

## Theorem

*The VCG mechanism is ex-post individual rational when the choice set monotonicity and no negative externalities properties hold.*

## Proof.

$$\sum_j v_j(\chi(v)) \geq \sum_j v_j(\chi(v_{-i})).$$

Furthermore, from no negative externalities,

$$v_i(\chi(v_{-i})) \geq 0.$$

Therefore,

$$\sum_i v_i(\chi(v)) \geq \sum_{j \neq i} v_j(\chi(v_{-i})),$$

and thus Equation (2) is non-negative.

# Lecture Overview

1 Individual Rationality

2 Budget Balance

# Another property

## Definition (No single-agent effect)

An environment exhibits **no single-agent effect** if  $\forall i, \forall v_{-i}, \forall x \in \arg \max_y \sum_j v_j(y)$  there exists a choice  $x'$  that is feasible without  $i$  and that has  $\sum_{j \neq i} v_j(x') \geq \sum_{j \neq i} v_j(x)$ .

## Example

Consider a single-sided auction. Dropping an agent just reduces the amount of competition, making the others better off.

# Good news

## Theorem

*The VCG mechanism is weakly budget-balanced when the no single-agent effect property holds.*

## Proof.

Assume truth-telling in equilibrium. We must show that the sum of transfers from agents to the center is greater than or equal to zero.

$$\sum_i p_i(v) = \sum_i \left( \sum_{j \neq i} v_j(\chi(v_{-i})) - \sum_{j \neq i} v_j(\chi(v)) \right)$$

From the no single-agent effect condition we have that

$$\forall i \sum_{j \neq i} v_j(\chi(v_{-i})) \geq \sum_{j \neq i} v_j(\chi(v)).$$

Thus the result follows directly.

# More good news

## Theorem (Krishna & Perry, 1998)

*In any Bayesian game setting in which VCG is ex post individually rational, VCG collects at least as much revenue as any other efficient and ex interim individually-rational mechanism.*

- This is somewhat surprising: does not require dominant strategies, and hence compares VCG to all Bayes–Nash mechanisms.
- A useful corollary: VCG is as budget balanced as any efficient mechanism can be
  - it satisfies weak budget balance in every case where *any* dominant strategy, efficient and *ex interim* IR mechanism would be able to do so.

# Bad news

## Theorem (Green–Laffont; Hurwicz)

*No dominant-strategy incentive-compatible mechanism is always both efficient and weakly budget balanced, even if agents are restricted to the simple exchange setting.*

## Theorem (Myerson–Satterthwaite)

*No Bayes-Nash incentive-compatible mechanism is always simultaneously efficient, weakly budget balanced and ex-interim individual rational, even if agents are restricted to quasilinear utility functions.*