# Auction Theory II

Lecture 19

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## Lecture Overview



2 First-Price Auctions





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## Motivation

- Auctions are any mechanisms for allocating resources among self-interested agents
- resource allocation is a fundamental problem in CS
- increasing importance of studying distributed systems with heterogeneous agents
- currency needn't be real money, just something scarce

# Intuitive comparison of 5 auctions

	English	Dutch	Japanese	1 <sup>st</sup> -Price	2 <sup>nd</sup> -Price
Duration	#bidders, increment	starting price, clock speed	#bidders, increment	fixed	fixed
Info Revealed	2 <sup>nd</sup> -highest val; bounds	winner's bid	all val's but winner's	none	none
Jump bids	on others yes	n/a	no	n/a	n/a
Price Discovery	yes	no	yes	no	no
Regret	no	yes	no	yes	no

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## Second-Price proof

#### Theorem

Truth-telling is a dominant strategy in a second-price auction.

#### Proof.

Assume that the other bidders bid in some arbitrary way. We must show that i's best response is always to bid truthfully. We'll break the proof into two cases:

- $\bigcirc$  Bidding honestly, *i* would win the auction
- 2 Bidding honestly, *i* would lose the auction

# English and Japanese auctions

- A much more complicated strategy space
  - extensive form game
  - bidders are able to condition their bids on information revealed by others
  - in the case of English auctions, the ability to place jump bids
- intuitively, though, the revealed information doesn't make any difference in the IPV setting.

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#### Theorem

Under the independent private values model (IPV), it is a dominant strategy for bidders to bid up to (and not beyond) their valuations in both Japanese and English auctions.

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# First-Price and Dutch

#### Theorem

First-Price and Dutch auctions are strategically equivalent.

- In both first-price and Dutch, a bidder must decide on the amount he's willing to pay, conditional on having placed the highest bid.
  - despite the fact that Dutch auctions are extensive-form games, the only thing a winning bidder knows about the others is that all of them have decided on lower bids
    - e.g., he does not know *what* these bids are
    - this is exactly the thing that a bidder in a first-price auction assumes when placing his bid anyway.
- Note that this is a stronger result than the connection between second-price and English.

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## Discussion

- So, why are both auction types held in practice?
  - First-price auctions can be held asynchronously
  - Dutch auctions are fast, and require minimal communication: only one bit needs to be transmitted from the bidders to the auctioneer.
- How should bidders bid in these auctions?

## Discussion

- So, why are both auction types held in practice?
  - First-price auctions can be held asynchronously
  - Dutch auctions are fast, and require minimal communication: only one bit needs to be transmitted from the bidders to the auctioneer.
- How should bidders bid in these auctions?
  - They should clearly bid less than their valuations.
  - There's a tradeoff between:
    - probability of winning
    - amount paid upon winning
  - Bidders don't have a dominant strategy any more.

## Analysis

#### Theorem

In a first-price auction with two risk-neutral bidders whose valuations are drawn independently and uniformly at random from [0,1],  $(\frac{1}{2}v_1, \frac{1}{2}v_2)$  is a Bayes-Nash equilibrium strategy profile.

#### Proof.

Assume that bidder 2 bids  $\frac{1}{2}v_2$ , and bidder 1 bids  $s_1$ . From the fact that  $v_2$  was drawn from a uniform distribution, all values of  $v_2$  between 0 and 1 are equally likely. Bidder 1's expected utility is

$$E[u_1] = \int_0^1 u_1 dv_2.$$
 (1)

Note that the integral in Equation (1) can be broken up into two smaller integrals that differ on whether or not player 1 wins the auction.

$$E[u_1] = \int_0^{2s_1} u_1 dv_2 + \int_{2s_1}^1 u_1 dv_2$$

## Analysis

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### Proof (continued).

We can now substitute in values for  $u_1$ . In the first case, because 2 bids  $\frac{1}{2}v_2$ , 1 wins when  $v_2 < 2s_1$ , and gains utility  $v_1 - s_1$ . In the second case 1 loses and gains utility 0. Observe that we can ignore the case where the agents have the same valuation, because this occurs with probability zero.

$$E[u_1] = \int_0^{2s_1} (v_1 - s_1) dv_2 + \int_{2s_1}^1 (0) dv_2$$
$$= (v_1 - s_1) v_2 \Big|_0^{2s_1}$$
$$= 2v_1 s_1 - 2s_1^2$$

(2)

## Analysis

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### Proof (continued).

We can find bidder 1's best response to bidder 2's strategy by taking the derivative of Equation (2) and setting it equal to zero:

$$\frac{\partial}{\partial s_1}(2v_1s_1 - 2s_1^2) = 0$$
$$2v_1 - 4s_1 = 0$$
$$s_1 = \frac{1}{2}v$$

Thus when player 2 is bidding half her valuation, player 1's best strategy is to bid half his valuation. The calculation of the optimal bid for player 2 is analogous, given the symmetry of the game and the equilibrium.

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## More than two bidders

- Very narrow result: two bidders, uniform valuations.
- Still, first-price auctions are not incentive compatible
  - hence, unsurprisingly, not equivalent to second-price auctions

#### Theorem

In a first-price sealed bid auction with n risk-neutral agents whose valuations are independently drawn from a uniform distribution on the same bounded interval of the real numbers, the unique symmetric equilibrium is given by the strategy profile  $\left(\frac{n-1}{n}v_1,\ldots,\frac{n-1}{n}v_n\right)$ .

- proven using a similar argument, but more involved calculus
- a broader problem: that proof only showed how to *verify* an equilibrium strategy.
  - How do we identify one in the first place?

# Lecture Overview



2 First-Price Auctions



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## Revenue Equivalence

• Which auction should an auctioneer choose? To some extent, it doesn't matter...

### Theorem (Revenue Equivalence Theorem)

Assume that each of n risk-neutral agents has an independent private valuation for a single good at auction, drawn from a common cumulative distribution F(v) that is strictly increasing and atomless on  $[\underline{v}, \overline{v}]$ . Then any auction mechanism in which

• the good will be allocated to the agent with the highest valuation; and

• any agent with valuation  $\underline{v}$  has an expected utility of zero; yields the same expected revenue, and hence results in any bidder with valuation v making the same expected payment.

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# Revenue Equivalence Proof

#### Proof.

Consider any mechanism (direct or indirect) for allocating the good. Let  $u_i(\hat{v})$  be *i*'s expected utility and let  $p_i(\hat{v})$  be *i*'s probability of being awarded the good, in equilibrium of the mechanism if he follows the equilibrium strategy for an agent with type  $\hat{v}$  and this were in fact his type.

$$u_i(v_i) = v_i p_i(v_i) - E[\text{payment by type } v_i \text{ of player } i]$$
 (1)

From the definition of equilibrium,

$$u_i(v_i) \ge u_i(\hat{v}) + (v_i - \hat{v})p_i(\hat{v}) \tag{2}$$

By behaving according to the equilibrium strategy for a player of type  $\hat{v}$ , i makes all the same payments and wins the good with the same probability as an agent of type  $\hat{v}$ . Because an agent of type  $v_i$  values the good  $(v_i - \hat{v})$  more than an agent of type  $\hat{v}$  does, we must add this term. The inequality holds because this deviation must be unprofitable. Consider  $\hat{v} = v_i + dv_i$ , by substituting this expression into Equation (2):

$$u_i(v_i) \ge u_i(v_i + dv_i) + dv_i p_i(v_i + d_v i)$$

# Revenue Equivalence Proof

## Proof (continued).

Likewise, considering the possibility that i's true type could be  $v_i + dv_i$ ,

$$u_i(v_i + dv_i) \ge u_i(v_i) + dv_i p_i(v_i)$$
(4)

Combining Equations (3) and (4), we have

$$p_i(v_i + dv_i) \ge \frac{u_i(v_i + dv_i) - u_i(v_i)}{dv_i} \ge p_i(v_i)$$
(5)

Taking the limit as  $dv_i \rightarrow 0$  gives

$$\frac{du_i}{dv_i} = p_i(v_i) \tag{6}$$

Integrating up,

$$u_i(v_i) = u_i(\underline{v}) + \int_{x=\underline{v}}^{v_i} p_i(x) dx$$
(7)

## Revenue Equivalence Proof

#### Proof (continued).

Now consider any two mechanisms which satisfy the conditions given in the statement of the theorem. A bidder with valuation  $\underline{v}$  will never win (since the distribution is atomless), so his expected utility  $u_i(\underline{v}) = 0$ . Every agent *i* has the same  $p_i(v_i)$  (his probability of winning given his type  $v_i$ ) under the two mechanisms, regardless of his type. These mechanisms must then also have the same  $u_i$  functions, by Equation (7). From Equation (1), this means that a player of any given type  $v_i$  must make the same expected payment in both mechanisms. Thus, *i*'s *ex-ante* expected payment is also the same in both mechanisms. Since this is true for all *i*, the auctioneer's expected revenue is also the same in both mechanisms.

First-Price

# First and Second-Price Auctions

- The  $k^{\text{th}}$  order statistic of a distribution: the expected value of the  $k^{\text{th}}$ -largest of n draws.
- For n IID draws from  $[0, v_{max}]$ , the  $k^{th}$  order statistic is

$$\frac{n+1-k}{n+1}v_{max}.$$

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First-Price

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• Thus in a second-price auction, the seller's expected revenue is

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- First and second-price auctions satisfy the requirements of the revenue equivalence theorem
  - every symmetric game has a symmetric equilibrium
  - in a symmetric equilibrium of this auction game, higher bid ⇔ higher valuation

# Applying Revenue Equivalence

- Thus, a bidder in a FPA must bid his expected payment conditional on being the winner of a second-price auction
  - this conditioning will be correct if he does win the FPA; otherwise, his bid doesn't matter anyway
  - if  $v_i$  is the high value, there are then n-1 other values drawn from the uniform distribution on  $[0, v_i]$
  - thus, the expected value of the second-highest bid is the first-order statistic of n-1 draws from  $[0, v_i]$ :

$$\frac{n+1-k}{n+1}v_{max} = \frac{(n-1)+1-(1)}{(n-1)+1}(v_i) = \frac{n-1}{n}v_i$$

- This provides a basis for our earlier claim about *n*-bidder first-price auctions.
  - However, we'd still have to check that this is an equilibrium
  - The revenue equivalence theorem doesn't say that every revenue-equivalent strategy profile is an equilibrium!

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