

# Reasoning Under Uncertainty: Conditional Probability

CPSC 322 Lecture 24

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Textbook §9.1 – §9.3

# Lecture Overview

- 1 Recap
- 2 Conditional Probability
- 3 Bayes' Theorem

# Probability

- Probability is formal measure of uncertainty. There are two camps:
- **Frequentists:** believe that probability represents something *objective*, and compute probabilities by counting the frequencies of different events
- **Bayesians:** believe that probability represents something *subjective*, and understand probabilities as degrees of belief.
  - They compute probabilities by starting with **prior beliefs**, and then **updating** beliefs when they get new data.
  - **Example:** Your degree of belief that a bird can fly is your measure of belief in the flying ability of an individual based only on the knowledge that the individual is a bird.
  - Other agents may have different probabilities, as they may have had different experiences with birds or different knowledge about this particular bird.
  - An agent's belief in a bird's flying ability is affected by what the agent knows about that bird.

# Possible World Semantics

- A **random variable** is a variable that is randomly assigned one of a number of different values.
- The **domain** of a variable  $X$ , written  $dom(X)$ , is the set of values  $X$  can take.
- A **possible world** specifies an assignment of one value to each random variable.
- $w \models X = x$  means variable  $X$  is assigned value  $x$  in world  $w$ .
- Let  $\Omega$  be the set of all possible worlds.
- Define a nonnegative **measure**  $\mu(w)$  to each world  $w$  so that the measures of the possible worlds sum to 1.
- The **probability** of proposition  $f$  is defined by:

$$P(f) = \sum_{w \models f} \mu(w).$$

# Axioms of Probability: finite case

- Four axioms define what follows from a set of probabilities:
  - **Axiom 1**  $P(f) = P(g)$  if  $f \leftrightarrow g$  is a tautology. That is, logically equivalent formulae have the same probability.
  - **Axiom 2**  $0 \leq P(f)$  for any formula  $f$ .
  - **Axiom 3**  $P(\tau) = 1$  if  $\tau$  is a tautology.
  - **Axiom 4**  $P(f \vee g) = P(f) + P(g)$  if  $\neg(f \wedge g)$  is a tautology.
- You can think of these axioms as constraints on which functions  $P$  we can treat as probabilities.
- These axioms are sound and complete with respect to the semantics.
  - if you obey these axioms, there will exist some  $\mu$  which is consistent with your  $P$
  - there exists some  $P$  which obeys these axioms for any given  $\mu$

# Probability Distributions

## Definition (probability distribution)

A **probability distribution**  $P$  on a random variable  $X$  is a function  $dom(X) \rightarrow [0, 1]$  such that

$$x \mapsto P(X = x).$$

- When  $dom(X)$  is infinite we need a **probability density** function.

# Joint Distribution and Marginalization

- When there are multiple random variables, their **joint distribution** is a probability distribution over the variables' Cartesian product
  - E.g.,  $P(X, Y, Z)$  means  $P(\langle X, Y, Z \rangle)$ .
  - Think of a joint distribution over  $n$  variables as an  $n$ -dimensional table
  - Each entry, indexed by  $X_1 = x_1, \dots, X_n = x_n$ , corresponds to  $P(X_1 = x_1 \wedge \dots \wedge X_n = x_n)$ .
  - The sum of entries across the whole table is 1.
- Given the joint distribution, we can compute distributions over smaller sets of variables through **marginalization**:
  - E.g.,  $P(X, Y) = \sum_{z \in \text{dom}(Z)} P(X, Y, Z = z)$ .
  - This corresponds to summing out a dimension in the table.
  - The new table still sums to 1.

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# Conditioning

- Probabilistic conditioning specifies how to revise beliefs based on new information.
- You build a probabilistic model taking all background information into account. This gives the **prior probability**.
- All other information must be conditioned on.
- If **evidence**  $e$  is all of the information obtained subsequently, the **conditional probability**  $P(h|e)$  of  $h$  given  $e$  is the **posterior probability** of  $h$ .

# Semantics of Conditional Probability

- Evidence  $e$  rules out possible worlds **incompatible** with  $e$ .
- We can represent this using a new measure,  $\mu_e$ , over possible worlds

$$\mu_e(\omega) = \begin{cases} \frac{1}{P(e)} \times \mu(\omega) & \text{if } \omega \models e \\ 0 & \text{if } \omega \not\models e \end{cases}$$

## Definition

The **conditional probability of formula  $h$  given evidence  $e$**  is

$$\begin{aligned} P(h|e) &= \sum_{\omega \models h} \mu_e(\omega) \\ &= \frac{P(h \wedge e)}{P(e)} \end{aligned}$$

# Chain Rule

## Definition (Chain Rule)

$$\begin{aligned} & P(f_1 \wedge f_2 \wedge \dots \wedge f_n) \\ &= P(f_n | f_1 \wedge \dots \wedge f_{n-1}) \times P(f_1 \wedge \dots \wedge f_{n-1}) \\ &= P(f_n | f_1 \wedge \dots \wedge f_{n-1}) \times P(f_{n-1} | f_1 \wedge \dots \wedge f_{n-2}) \times \\ &\quad P(f_1 \wedge \dots \wedge f_{n-2}) \\ &= P(f_n | f_1 \wedge \dots \wedge f_{n-1}) \times P(f_{n-1} | f_1 \wedge \dots \wedge f_{n-2}) \\ &\quad \times \dots \times P(f_3 | f_1 \wedge f_2) \times P(f_2 | f_1) \times P(f_1) \\ &= \prod_{i=1}^n P(f_i | f_1 \wedge \dots \wedge f_{i-1}) \end{aligned}$$

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# Bayes' theorem

The chain rule and commutativity of conjunction ( $h \wedge e$  is equivalent to  $e \wedge h$ ) gives us:

$$\begin{aligned} P(h \wedge e) &= P(h|e) \times P(e) \\ &= P(e|h) \times P(h). \end{aligned}$$

If  $P(e) \neq 0$ , you can divide the right hand sides by  $P(e)$ , giving us Bayes' theorem.

## Definition (Bayes' theorem)

$$P(h|e) = \frac{P(e|h) \times P(h)}{P(e)}.$$

# Why is Bayes' theorem interesting?

Often you have causal knowledge:

- $P(\textit{symptom} \mid \textit{disease})$
- $P(\textit{light is off} \mid \textit{status of switches and switch positions})$
- $P(\textit{alarm} \mid \textit{fire})$
- $P(\textit{image looks like } \img alt="stick figure" data-bbox="380 445 415 495" \mid \textit{a tree is in front of a car})$

...and you want to do evidential reasoning:

- $P(\textit{disease} \mid \textit{symptom})$
- $P(\textit{status of switches} \mid \textit{light is off and switch positions})$
- $P(\textit{fire} \mid \textit{alarm})$ .
- $P(\textit{a tree is in front of a car} \mid \textit{image looks like } \img alt="stick figure" data-bbox="720 810 755 860" )$