

Reasoning under Uncertainty: Introduction to Probability

CPSC 322 Lecture 23

Learning Goals for today's class

You can:

- Define and give examples of **random variables**, their domains and **probability distributions**.
- Calculate the **probability of a proposition f** given $\mu(w)$ for the set of possible worlds.
- Define a **joint probability distribution**

Lecture Overview

- Big Transition
- Intro to Probability
-

R&R systems we'll cover in this course

		Environment	
Problem		Deterministic	Stochastic
Static	Constraint Satisfaction	<i>Variables + Constraints</i> Search Arc Consistency Local Search	
	Query	<i>Logics</i> Search	<i>Bayesian (Belief) Networks</i> Variable Elimination
Sequential	Planning	<i>STRIPS</i> Search	<i>Decision Networks</i> Variable Elimination

Representation
Reasoning Technique

Intro to Probability (Motivation)

- *What will the temperature be tomorrow? In 10 days? In 50 years?*
- *Right now, how many people are in this room? in this building (DMP)? At UBC?Yesterday?*
- *The fire alarm just went off. Is there a fire?*
- AI agents (and humans ☹) are not omniscient
- And the problem is not only predicting the future or “remembering” the past

Intro to Probability (Key points)

- Are agents all ignorant/uncertain to the same degree?
- Should an agent act only when it is certain about relevant knowledge?
 - Can it ever be certain?
 - (not acting often has implications)
- So agents need to **represent and reason about their ignorance/ uncertainty**

Probability as a formal measure of uncertainty/ignorance

- We can use **probabilities** to represent **belief**
- Consider a simple dice roll
- Suppose we want to know whether we rolled a **6**
 - What is the probability **$P(6)$** ?
- Suppose I tell you that we rolled an even number
 - This **evidence** forces us to **update our beliefs**
 - What is the new conditional probability **$P(6|\text{even})$** ?
- I saw what we rolled
 - What is my conditional probability **$P(6|\text{saw_number})$** ?

Probability as a formal measure of uncertainty/ignorance

- Belief in a proposition f (e.g., *it is raining outside*, *there are 31 people in this room*) can be measured in terms of a number between 0 and 1 – this is the probability of f
 - The probability f is 0 means that f is believed to be...
 - The probability f is 1 means that f is believed to be...
 - Using 0 and 1 is purely a **convention** (though a useful one!)

Random Variables

- A **random variable** is a **variable** (like the ones we have seen in **CSP** and **Planning**), but the agent can be **uncertain about its value**.
- As usual
 - The **domain** of a random variable X , written $dom(X)$, is the set of values X can take
 - values are mutually exclusive and exhaustive

Examples (Boolean and discrete)

Random Variables (cont')

- A tuple of random variables $\langle X_1, \dots, X_n \rangle$ is a **complex random variable** with domain

$$\text{dom}(X_1) \times \dots \times \text{dom}(X_n)$$

- **Assignment** $X = x$ means X has value x

$$\textit{outsideRaining} = T$$

- A **proposition** is a Boolean formula made from assignments of values to variables

Examples

$$\textit{outsideRaining} = T \quad \vee \quad \textit{peopleInRoom} = 42$$

$$\textit{mostUsefulThing} = \text{"towel"}$$

Possible Worlds

- A **possible world** specifies an assignment to each random variable

E.g., if we model only two Boolean variables *Cavity* and *Toothache*, then there are 4 distinct possible worlds:

$$Cavity = T \wedge Toothache = T$$

$$Cavity = T \wedge Toothache = F$$

$$Cavity = F \wedge Toothache = T$$

$$Cavity = F \wedge Toothache = F$$

<i>cavity</i>	<i>toothache</i>
T	T
T	F
F	T
F	F

As usual, possible worlds are mutually **exclusive** and **exhaustive**

$w \models X=x$ means variable X is assigned value x in world w

Semantics of Probability

- The belief of being in each possible world w can be expressed as a probability $\mu(w)$
- For sure, I must be in one of them.....so

$$\sum_{w \in W} \mu(w) = 1$$

$\mu(w)$ for possible worlds generated by three Boolean variables:
cavity, toothache, catch (*dentist probe catches in the tooth*)

<i>cavity</i>	<i>toothache</i>	<i>catch</i>	$\mu(w)$
T	T	T	.108
T	T	F	.012
T	F	T	.072
T	F	F	.008
F	T	T	.016
F	T	F	.064
F	F	T	.144
F	F	F	.576

Probability of proposition

- What is the **probability of a proposition f** ?

<i>cavity</i>	<i>toothache</i>	<i>catch</i>	$\mu(w)$
T	T	T	.108
T	T	F	.012
T	F	T	.072
T	F	F	.008
F	T	T	.016
F	T	F	.064
F	F	T	.144
F	F	F	.576

	<i>toothache</i>		$\neg$ <i>toothache</i>	
	<i>catch</i>	$\neg$ <i>catch</i>	<i>catch</i>	$\neg$ <i>catch</i>
<i>cavity</i>	.108	.012	.072	.008
$\neg$ <i>cavity</i>	.016	.064	.144	.576

For any f , **sum** the prob. of the worlds where f is **true**:

$$P(f) = \sum_{w \models f} \mu(w)$$

Ex: $P(\text{toothache} = T) =$

Probability of proposition

- What is the **probability of a proposition f** ?

<i>cavity</i>	<i>toothache</i>	<i>catch</i>	$\mu(w)$
T	T	T	.108
T	T	F	.012
T	F	T	.072
T	F	F	.008
F	T	T	.016
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	<i>toothache</i>		$\neg$ <i>toothache</i>	
	<i>catch</i>	$\neg$ <i>catch</i>	<i>catch</i>	$\neg$ <i>catch</i>
<i>cavity</i>	.108	.012	.072	.008
$\neg$ <i>cavity</i>	.016	.064	.144	.576



For any f , sum the prob. of the worlds where it is true:

$$P(f) = \sum_{w \models f} \mu(w)$$

P(cavity=T and toothache=F) =

A. 0.2 B. 0.8 C. 0.000576 D. 0.08 E. 0.42

Probability of proposition

- What is the **probability of a proposition f** ?

<i>cavity</i>	<i>toothache</i>	<i>catch</i>	$\mu(w)$
T	T	T	.108
T	T	F	.012
T	F	T	.072
T	F	F	.008
F	T	T	.016
F	T	F	.064
F	F	T	.144
F	F	F	.576

	<i>toothache</i>		$\neg$ <i>toothache</i>	
	<i>catch</i>	$\neg$ <i>catch</i>	<i>catch</i>	$\neg$ <i>catch</i>
<i>cavity</i>	.108	.012	.072	.008
$\neg$ <i>cavity</i>	.016	.064	.144	.576

For any f , sum the prob. of the worlds where it is **true**:

$$P(f) = \sum_{w \models f} \mu(w)$$

$$\begin{aligned}
 P(\text{cavity or toothache}) &= .108 + .012 + .016 + .064 + \\
 &\quad + .072 + .008 = \mathbf{.28} \\
 &= 1 - (\mathbf{.144} + \mathbf{.576})
 \end{aligned}$$

One more example

- *Weather*, with domain {sunny, cloudy}
- *Temperature*, with domain {hot, mild, cold}
- There are now 6 possible worlds:
- What's the probability of it being cloudy **or** cold?



<i>Weather</i>	<i>Temperature</i>	$\mu(w)$
sunny	hot	0.10
sunny	mild	0.20
sunny	cold	0.10
cloudy	hot	0.05
cloudy	mild	0.35
cloudy	cold	0.20

A. 1

B. 0.3

C. 0.6

D. 0.7

E. 0.42

• Remember

- The **probability of proposition f** is defined by: $P(f) = \sum_{w \models f} \mu(w)$
- sum of the probabilities of the worlds w in which f is true

Probability Distributions

- A probability distribution **P** on a random variable **X** is a function $dom(X) \rightarrow [0,1]$ such that

$$x \rightarrow P(X=x)$$

cavity? $P(\text{cavity}=T)=$

$P(\text{cavity}=F)=$

	<i>toothache</i>		$\neg$ <i>toothache</i>	
	<i>catch</i>	$\neg$ <i>catch</i>	<i>catch</i>	$\neg$ <i>catch</i>
<i>cavity</i>	.108	.012	.072	.008
$\neg$ <i>cavity</i>	.016	.064	.144	.576

<i>cavity</i>	<i>toothache</i>	<i>catch</i>	$\mu(w)$
T	T	T	.108
T	T	F	.012
T	F	T	.072
T	F	F	.008
F	T	T	.016
F	T	F	.064
F	F	T	.144
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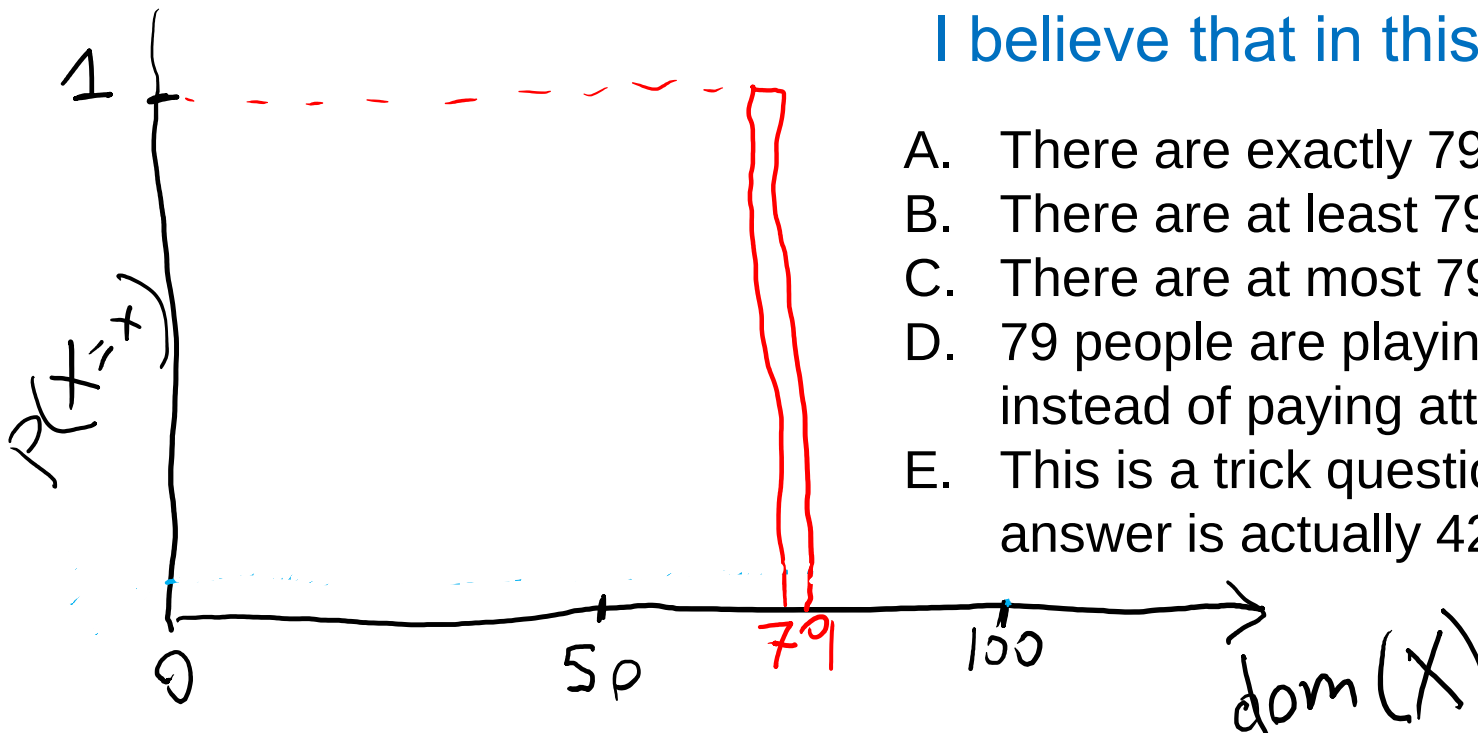
Probability distribution (non binary)

- A probability distribution P on a random variable X is a function $\text{dom}(X) \rightarrow [0,1]$ such that

$$x \mapsto P(X=x)$$



- Number of people in this room at this time



I believe that in this room....

- A. There are exactly 79 people
- B. There are at least 79 people
- C. There are at most 79 people
- D. 79 people are playing Hearthstone instead of paying attention
- E. This is a trick question, and the answer is actually 42

Probability distribution (non binary)

- A probability distribution P on a random variable X is a function $\text{dom}(X) \rightarrow [0,1]$ such that

$$x \mapsto P(X=x)$$

- Number of people in this room at this time
- *Let's represent 3 different kinds of belief:*
 - *complete certainty*
 - *perfect uncertainty*
 - *some reasonable guess*

Joint Probability Distributions

- When we have **multiple random variables**, their **joint distribution** is a probability distribution over the variables' Cartesian product
 - E.g., $P(\langle X_1, \dots, X_n \rangle)$
 - You can think of a joint distribution over n variables as an n -dimensional table
 - Each entry, indexed by $X_1 = x_1, \dots, X_n = x_n$ corresponds to $P(X_1 = x_1 \wedge \dots \wedge X_n = x_n)$
 - The sum of entries across the whole table is 1

	<i>toothache</i>		$\neg$ <i>toothache</i>	
	<i>catch</i>	$\neg$ <i>catch</i>	<i>catch</i>	$\neg$ <i>catch</i>
<i>cavity</i>	.108	.012	.072	.008
$\neg$ <i>cavity</i>	.016	.064	.144	.576

Questions

Suppose you have the joint probability distribution of n variables.

- Can you compute the probability distribution for each variable?
- Can you compute the probability distribution for any combination of variables?
- Can you update these probabilities if you know something about some of the variables?
- Is there a downside to the joint probability distribution?

Next Class

More probability theory

- Marginalization
- Conditional Probability
- Chain Rule
- Bayes' Rule
- Independence