Logic: Domain Modeling /Proofs + Top-Down Proofs CPSC 322 Lecture 21

Lecture Overview

- Recap
- Using Logic to Model a Domain (Electrical System)
- Reasoning/Proofs (in the Electrical Domain)
- Top-Down Proof Procedure

Soundness & completeness of proof procedures

- A proof procedure X is sound ...
- A proof procedure X is complete ...
- BottomUp for PDCL is ...
- We proved this in general even for domains represented by thousands of propositions and corresponding KB with millions of definite clauses

Learning Goals for today's class

You can:

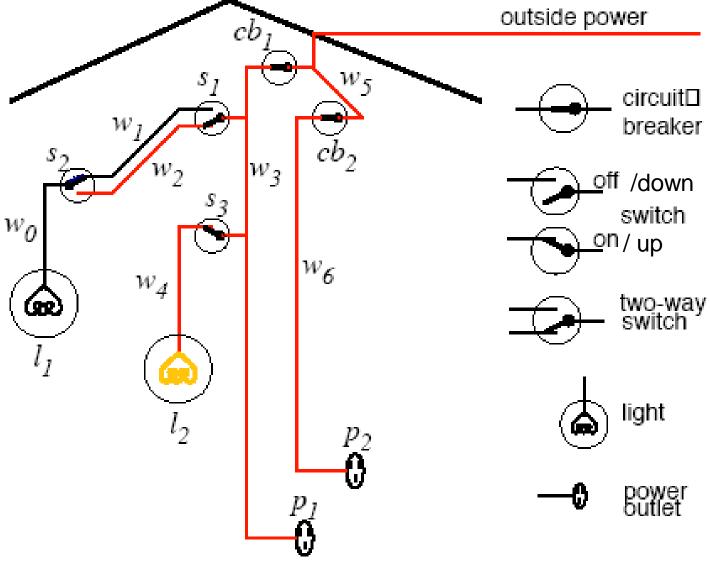
 Model a relatively simple domain with propositional definite clause logic (PDCL)

 Trace query derivation using SLD resolution rule of inference

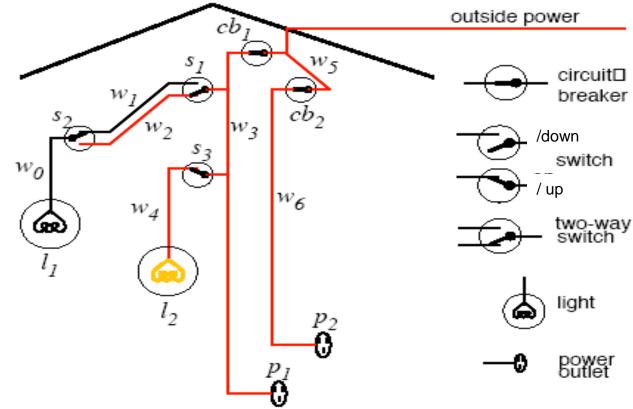
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Electrical Environment



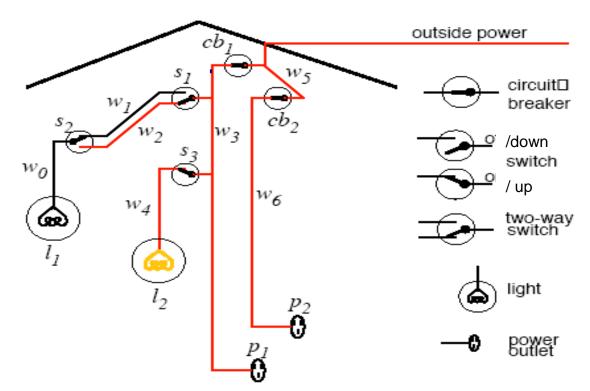
Let's define relevant propositions



- For each wire *w*
- For each circuit breaker cb
- For each switch s
- For each light /
- For each outlet p

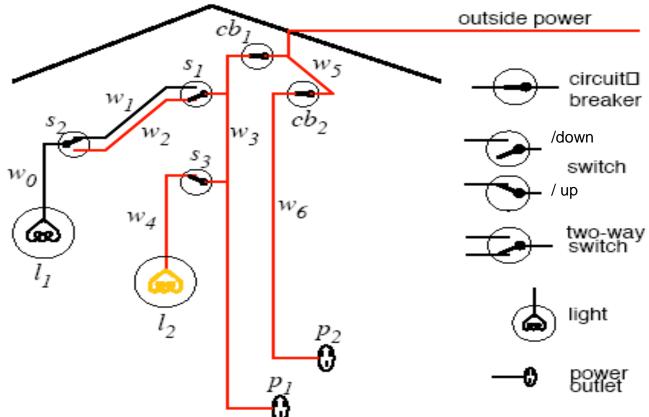
How many interpretations?

Let's now tell system knowledge about how the domain works



 $live_I_1 \leftarrow live_W_0 \leftarrow live_W_0 \leftarrow live_W_0 \leftarrow live_W_1 \leftarrow live_W_1$

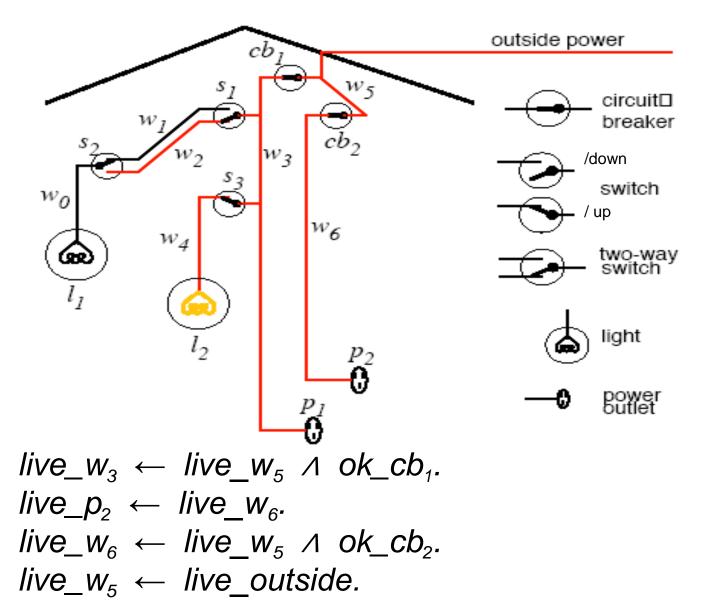
More on how the domain works....



 $live_w_2 \leftarrow live_w_3 \land down_s_1.$ $live_l_2 \leftarrow live_w_4.$ $live_w_4 \leftarrow live_w_3 \land up_s_3.$ $live_p_1 \leftarrow live_w_3.$

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More on how the domain works....



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What else we may know about this domain?

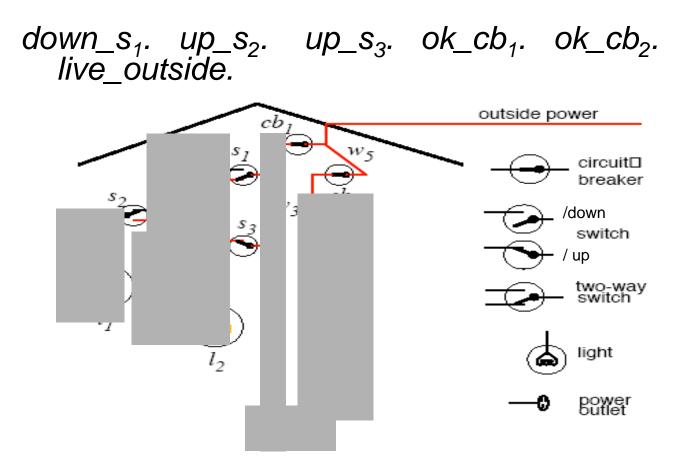
• That some simple propositions are true

live_outside.

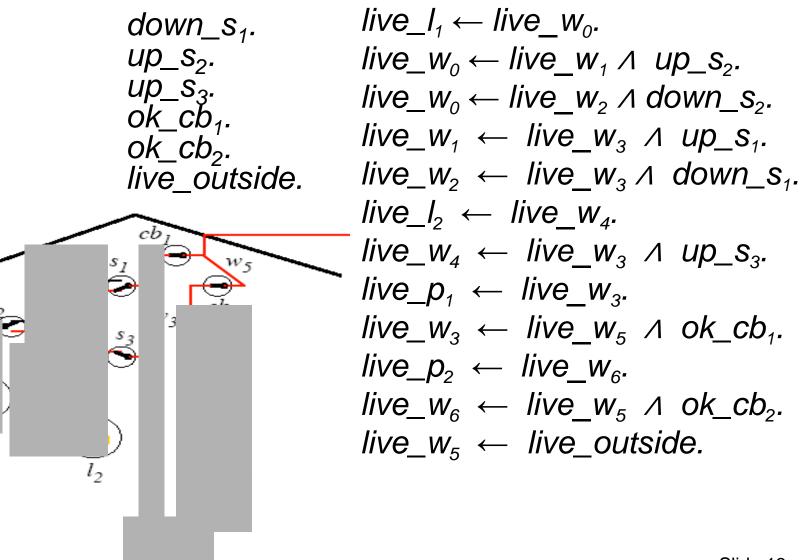
outside power	

What else we may know about this domain?

• That some additional simple propositions are true



All our knowledge.....



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What Semantics is telling us

- Our KB (all we know about this domain) is going to be true only in a subset of all possible interpretations
- What is logically entailed by our KB are all the propositions that are true in all those models
- This is what we should be able to derive given a sound and complete proof procedure

If we apply the bottom-up (BU) proof procedure

down_ s_1 . up_s_2 . up_s_3 . ok_cb_1 . ok_cb_2 . live_outside.

$$live_{I_2}?$$

live_{I_1}?

- A. Both proved
- B. Only live_l2 proved
- C. Only live_l1 proved
- D. Neither proved
- E. The cake is a lie

live_ $I_1 \leftarrow$ live W_0 live_ $w_0 \leftarrow$ live $w_1 \land up_s_2$. live_ $w_0 \leftarrow$ live $w_2 \land down_s_2$. live_ $W_1 \leftarrow$ live $W_3 \land up_s_1$. live_ $W_2 \leftarrow$ live $W_3 \land$ down_ S_1 . live_ $l_2 \leftarrow$ live w_4 . live_ $W_a \leftarrow$ live $W_3 \land up_s_3$. live_ $p_1 \leftarrow$ live w_3 . live_ $W_3 \leftarrow$ live $W_5 \land ok_cb_1$. live_ $p_2 \leftarrow$ live w_6 . $live_w_6 \leftarrow live_w_5 \land ok_cb_2$. live_ $w_5 \leftarrow$ live_outside.

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Bottom-up vs. Top-down

 $\begin{array}{c} \textbf{Bottom-up} \\ \hline \textbf{KB} \end{array} \begin{array}{c} \textbf{C} \\ \hline \textbf{C} \\ \hline \textbf{G} \text{ is proved if } \textbf{G} \subset \textbf{C} \end{array}$

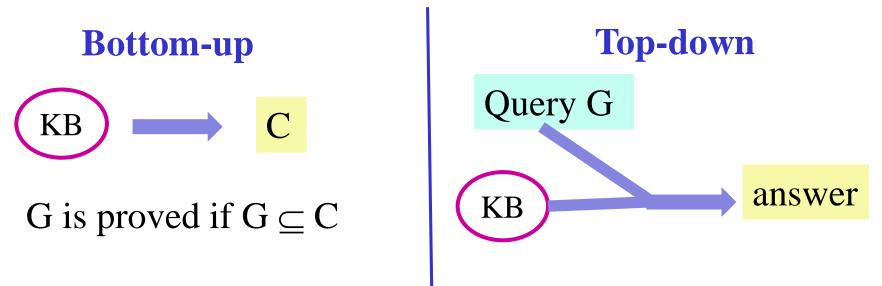


When does BU look at the query G?

- A. In every loop iteration
- B. Never
- C. Only at the end
- D. Only at the beginning
- E. Only if G has a video of a cute cat or puppy

Bottom-up vs. Top-down

• Key Idea of top-down: search backward from a query G to determine if it can be derived from *KB*.



When does BU look at the query G?

• At the end

TD performs a backward **search** starting at G

Top-down Proof Procedure: Elements

Notation: An answer clause is of the form:

$$\mathsf{yes} \leftarrow a_1 \land a_2 \land \dots \land a_m$$

Express query as an answer clause (e.g., if query = $a_1 \land a_2 \land \dots \land a_m$) yes $\leftarrow a_1 \land a_2 \land \dots \land a_m$

Rule of inference (called SLD Resolution) Given an answer clause of the form:

 $yes \leftarrow a_1 \land a_2 \land \dots \land a_m$

and the KB clause:

$$a_i \leftarrow b_1 \land b_2 \land \ldots \land b_p$$

You can generate the answer clause yes $\leftarrow a_1 \land \dots \land a_{i-1} \land b_1 \land b_2 \land \dots \land b_p \land a_{i+1} \land \dots \land a_m$

Rule of inference: Examples

Rule of inference (called SLD Resolution)

Given an answer clause of the form:

 $yes \leftarrow a_1 \land a_2 \land \dots \land a_m$

and the KB clause:

 $a_i \leftarrow b_1 \land b_2 \land \dots \land b_p$

You can generate the answer clause

 $yes \leftarrow a_1 \land \dots \land a_{i-1} \land b_1 \land b_2 \land \dots \land b_p \land a_{i+1} \land \dots \land a_m$

answer clause	KB clause	resulting inference
yes ← b ^ c	b ← k ^ f	yes ← k ^ f ^ c
yes ← e ^ f	е	yes ← f

(successful) Derivations

- An answer is an answer clause with *m* = 0. That is, it is the "empty" answer clause yes ← .
- A (successful) derivation of query "?q₁ Λ ... Λ q_k" from KB is a sequence of answer clauses γ₀, γ₁,...,γ_n such that
 - γ_0 is the answer clause $yes \leftarrow q_1 \land \dots \land q_k$
 - γ_i is obtained by resolving γ_{i-1} with a clause in *KB*, and
 - γ_n is an "empty" answer.
- An unsuccessful derivation.....

Example: derivations

a ← e ∧ f.	a ← b ∧ c.	$b \leftarrow k \land f.$
c ← e.	$d \leftarrow k$.	е.
f ← j ∧ e.	$f \leftarrow c$.	<i>j</i> ← <i>C</i> .

Query: ?a (two ways) yes ← a.

yes $\leftarrow a$.

Example: derivations

<i>k</i> ← <i>e</i> .	a ← b ∧ c.	$b \leftarrow k \land f.$
C ← e.	$d \leftarrow k$.	е.
f ← j ∧ e.	$f \leftarrow c$.	<i>j</i> ← C.

Query: *b* ∧ e



- A. Provable by Top-Down
- B. Not provable by Top-Down
- C. It depends
- D. 42?
- E. We will never forgive you

R&R systems we'll cover in this course

		Environment	
Prot	olem	Deterministic	Stochastic
Static	Constraint Satisfaction	Variables + Constraints Search Arc Consistency Local Search	
	Query	Logics Search	Bayesian (Belief) Networks Variable Elimination
Sequential	Planning	STRIPS Search	Decision Networks Variable Elimination

Representation Reasoning Technique

Search for Specific R&R systems

Constraint Satisfaction (Problems):

- State: assignments of values to a subset of the variables
- Successor function: assign values to a "free" variable
- Goal test: set of constraints
- Solution: possible world that satisfies the constraints
- Heuristic function: none (all solutions at the same distance from start)

Planning :

- State possible world
- Successor function states resulting from valid actions
- Goal test assignment to subset of vars
- Solution sequence of actions
- Heuristic function empty-delete-list (solve simplified problem)

Logical Inference

- State answer clause
- Successor function states resulting from substituting one atom with all the clauses of which it is the head
- Goal test empty answer clause
- Solution start state
- Heuristic function (next time)