

Oct 23

(1)

Markowitz Model,

In preparation
(Ch 24 Vanderbei)

Non-linear (quadratic programming)

Posted article

Quadratic Programming:

maximize/minimize:

$$U = U(\vec{x}) = \underbrace{\vec{c}^T \vec{x}}_{\text{linear}} + \sum_{i,j} \underbrace{a_{ij}}_{\text{deg 2}} x_i x_j$$

st. $A\vec{x} \leq b$

maybe $\vec{x} \geq 0$

[maybe $\vec{x} \in \mathbb{Z}^n$ (integers)]



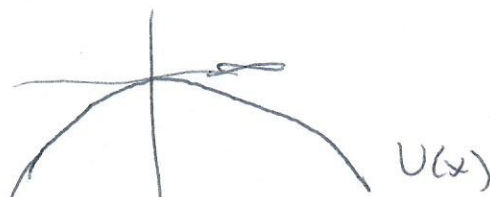
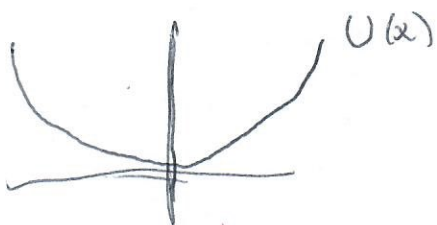
Focus on

Look at

max/min $\vec{x} = (x)$ one variable

maximize $U = x^2$

maximize $U = -x^2$

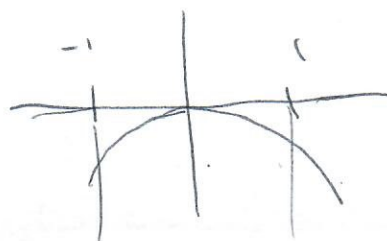
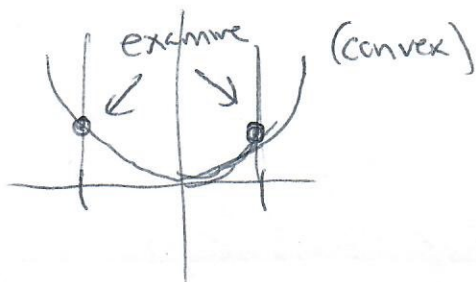


unbounded

x free,
 $x \in \mathbb{R}$

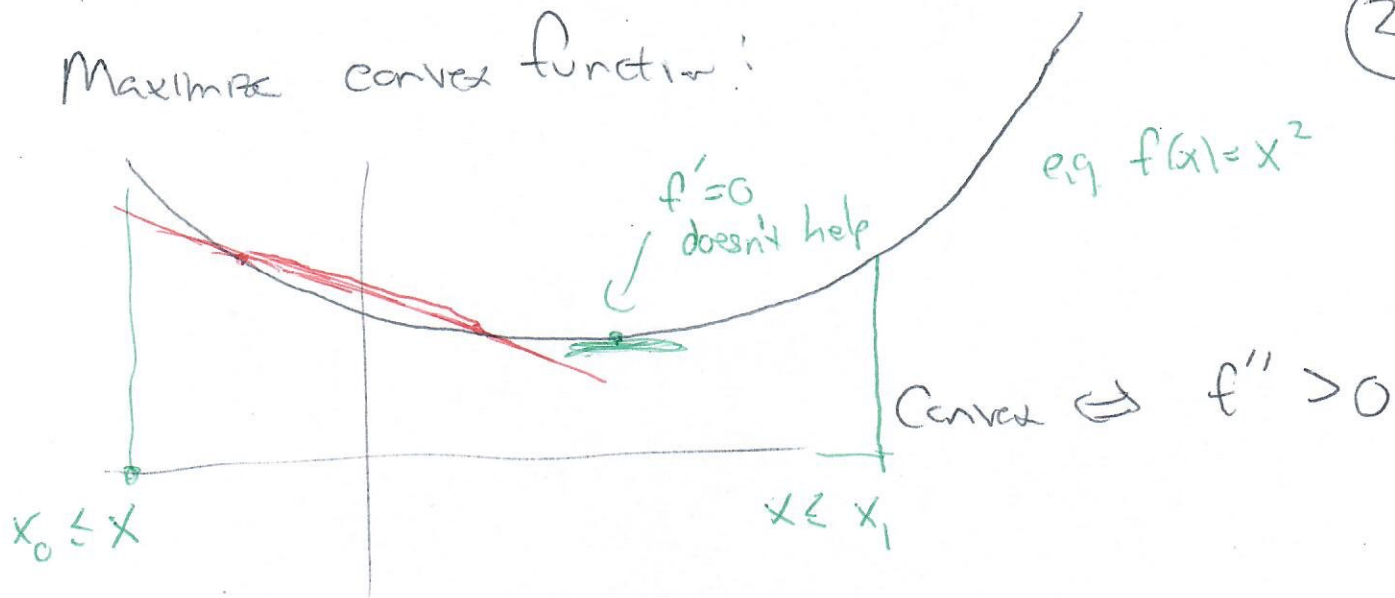
bounded

say $-1 \leq x \leq 1$



Maximize convex function:

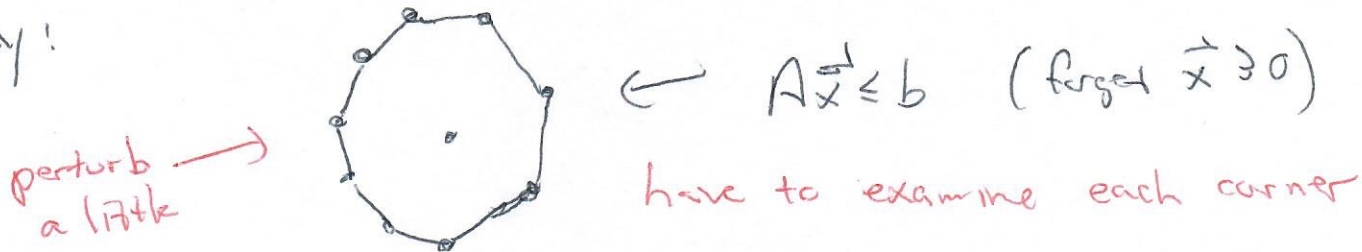
(2)



Worse with 2 variables:

$$f(\vec{x}) = f(x_1, x_2) = x_1^2 + x_2^2 = (\text{distance to } (0,0))^2$$

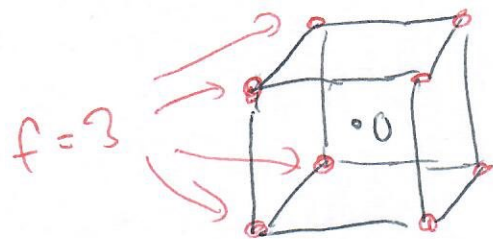
say:



Look at $-1 \leq x_1 \leq 1, -1 \leq x_2 \leq 1, \dots, -1 \leq x_n \leq 1$

$$\text{Look at } f(\vec{x}) = x_1^2 + x_2^2 + \dots + x_n^2$$

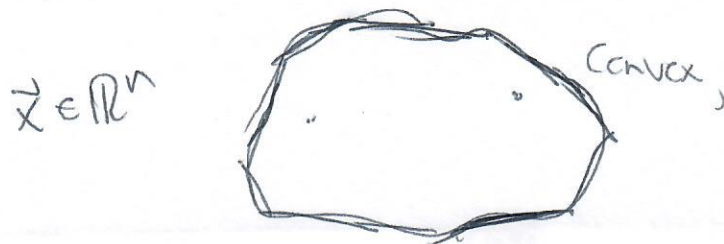
2^n inequalities



2^n vertices

locally must check everything

Claim: If $f(\vec{x})$ is concave down,



local properties can guarantee global maximum