[10] 1. Consider a linear program with $n$ decision variables and $m$ slack variables.
(a) Summarize the steps of an iteration of the revised simplex method, with comment on how we might perform calculations involving $A_{B_{i}}^{-1}$ based on $A_{B_{i-1}}^{-1}$.
(b) Explain why an iteration of the standard simplex method (writing out the entire dictionary each iteration) requires $O(m n)$ time.
(c) Argue that if $n$ is very very large compared to $m$, say $n=m^{4}$, and $A_{N}$ is sparse (containing $99 \%$ zeros in its entries), then the revised simplex method is much faster than the standard simplex method, even if we explicitly compute $A_{B}^{-1}$ on each iteration.

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[10] 2. Consider the problem (from the note sheet) maximize $x_{1}$ subject to $x_{1} \leq 2, x_{1} \leq \beta$, and $x_{1} \geq 0$.
(a) Solve this LP for $\beta=1$.
(b) For this final dictionary, write out $\vec{x}_{B}, \vec{x}_{N}$, and $A_{B}$. Find $A_{B}^{-1}$, and using $A_{B}^{-1}$ write down a dictionary corresponding to the final dictionary where $\beta$ is general (rather than $\beta=1$ ).

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(c) For what values of $\beta$ is the dictionary in part (b) final?
(d) By performing one dual pivot, give a final dictionary for $\beta$ slightly bigger than two 2.
(e) Try to do the same for $\beta$ slightly less than 0 . What happens?

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[10] 3. For every real $\alpha$ find the value and equilibria strategies for the matrix game:

$$
\left[\begin{array}{ll}
1 & 2 \\
3 & \alpha
\end{array}\right] .
$$

Graph the value of the game as a function of $\alpha$. Find the duality gap for the announce (pure strategy) game as a function of $\alpha$.

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[10] 4. Consider the problem: maximize $x_{1}$ subject to $x_{1} \leq 5, x_{1} \geq 2, x_{1} \geq 0$. Write this as a linear program in standard form. Use the two-phase method, adding an auxilliary variable $x_{0}$ to EVERY slack variable equation in the dictionary, to solve this LP. Use the smallest subscript rule to break any ties for entering or leaving variables.
[10] 5. Consider our usual LP: maximize $4 x_{1}+5 x_{2}$ subject to $x_{1}+2 x_{2} \leq 8, x_{1}+x_{2} \leq 5$, $2 x_{1}+x_{2} \leq 8$, and $x_{1}, x_{2} \geq 0$. Write the slack variables for this linear program, and write down the dual linear program and dual slack variables.

Check to see if the following are optimal solutions to the primal linear program using complementary slackness:
(a) $x_{1}=3, x_{2}=2$;
(b) $x_{1}=2, x_{2}=3$;

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[10] 6. Explain, using a formula on the note sheet involving $A_{B}^{-1}$, why the perturbation method never has a degenerate pivot. Explain exactly under what conditions you could get a degenerate pivot if you took one $\epsilon$ (i.e., $\epsilon=\epsilon_{1}=\epsilon_{2}=\cdots$ ) instead of $m$ different $\epsilon$ 's.
[10] 7. You are given an $m \times n$ matrix game, $A$,
(a) Someone thinks that Alice has equilibrium strategy $\vec{x}$, and Betty $\vec{y}$. How could you verify this most quickly? Roughly how much time would this take?
(b) Someone thinks that Alice has equilibrium strategy $\vec{x}$, but has no idea what Betty's equilibrium. How could you verify this most quickly? Roughly how much time would this take?
(c) No one has any idea what the equilibrium strategies are. Outline the equilibrium solving approach in "Poker, Taxes, etc." that does not involve linear programming, and outline the linear programming approach.
(d) Explain how the linear programming approach, combined with guessing which variables (decision and slack) are non-essential, yields the first approach of part (c).I

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The End

The University of British Columbia<br>Final Examinations - April 2009

Mathematics 340-202

Closed book examination
Time: 150 minutes

Name $\qquad$ Signature $\qquad$

## Student Number

$\qquad$

## Instructor's Name

$\qquad$

## Section Number

$\qquad$

## Special Instructions:

THIS EXAM IS TWO-SIDED! You will be given note sheets. Calculators, other notes, or other aids may not be used. Answer questions on the exam.

## Rules governing examinations

1. Each candidate should be prepared to produce his library/AMS card upon request.
2. Read and observe the following rules:

No candidate shall be permitted to enter the examination room after the expiration of one half hour, or to leave during the first half hour of the examination. Candidates are not permitted to ask questions of the invigilators, except in cases of supposed errors or ambiguities in examination questions.
CAUTION - Candidates guilty of any of the following or similar practices shall be immediately dismissed from the examination and shall be liable to disciplinary action.
(a) Making use of any books, papers or memoranda, other than those authorized by the examiners.
(b) Speaking or communicating with other candidates.
(c) Purposely exposing written papers to the view of other candidates. The plea of accident or forgetfulness shall not be received.
3. Smoking is not permitted during examinations.

| 1 |  | 10 |
| :---: | :---: | :---: |
| 2 |  | 10 |
| 3 |  | 10 |
| 4 |  | 10 |
| 5 |  | 10 |
| 6 |  | 10 |
| 7 |  | 10 |
| Total |  | 70 |

