

Homework 10:

Language: $\{ s \in \{0,1\}^* \mid s \text{ has twice as many 0's as 1's} \}$

Write a TM recognizing L.

- 2-tape solutions
 - 1-tape solutions (slower)
- move through input, looking for two 0's and one 1 in the string

Do this repeatedly. $\Gamma = \{0, 1, x, \sqcup, x'\}$

$\left. \begin{array}{l} 000011011 \\ x'x00x1011 \end{array} \right\}$

States $q_{\text{saw } 1}, q_{\text{saw } 0}$ $q_0, q_{\text{acc}}, q_{\text{rej}}$

$q_{\text{saw } 01}, q_{\text{saw } 00} \rightsquigarrow 001$

$q_{\text{move left until hit } x'}$

TM for twice as many 0's as 1's

- an explanation of what each state in Q represents in terms of your algorithm,
- a list of $\Sigma, \Gamma, q_0, q_{\text{accept}}, q_{\text{reject}}$, and
- a description of δ , either by (1) a list of its values, or (2) a diagram.

Solution: High-level description: Scan through the input, left end to right end, marking off two 0's and one 1 with an x . Continue doing this until either (1) everything on the tape is blank and x 's (we accept), or (2) what's left on the tape does not have at least two 0's and one 1 (we reject).

Initially we mark the first tape symbol with an x' , to know when we have reached the leftmost tape cell (i.e., cell number 1). For simplicity, we'll have the initial state q_0 always write x' over the 0 or 1 it sees, and over any x 's beforehand, since it this simply fills a block of cells at the beginning of the tape with x' 's.

[There are many possible variants on the above.]

Here is a table of δ values, where b denotes the blank symbol:

Tape Symbol

State $Q \setminus \Gamma$	0	1	x	x'	b
q_0	q_{s0}, x, R	q_{s1}, x, R	R		q_{acc}
q_{s0}	q_{s00}, x, R	q_{s01}, x, R	R		q_{rej}
q_{s1}	q_{s01}, x, R	R	R		q_{rej}
q_{s00}	R	q_{left}, x, L	R		q_{rej}
q_{s01}	q_{left}, x, L	R	R		q_{rej}
q_{left}	L	L	L	q_0, x', R	

Many left

$n \rightarrow n^2$
 $0, 1, x, \dots$
 $\rightarrow (0, 0), (0, 1), \dots$
 Could write
 $(0, *)$ explain: x is any
 $\gamma = \Gamma \setminus \{0\}$

with the convention is that R means "don't change the state or symbol on the tape and move R," and similarly for L; an empty value means that it is irrelevant.

The set of states, Q , consists of those in the first column of the table along with q_{acc} and q_{rej} . The tape alphabet, Γ are the symbols in the first row of the table. The states $q_0, q_{\text{acc}}, q_{\text{rej}}$ are eponymous.

The meaning of the states:

- q_{s01} means that so far we have seen one 0 and one 1 in our search for finding two 0's and one 1 in what is left of the input;
- q_{s0}, q_{s1}, q_{s00} similarly;
- q_{left} : we are moving left to the first x' (which is the start of what's left on the tape).

In a separate PDF we have given a diagram of the above Turing machine, following the labeling conventions in [Sipser], as the last page of this document.

[Which do you think is easier to work with and verify for correctness?]

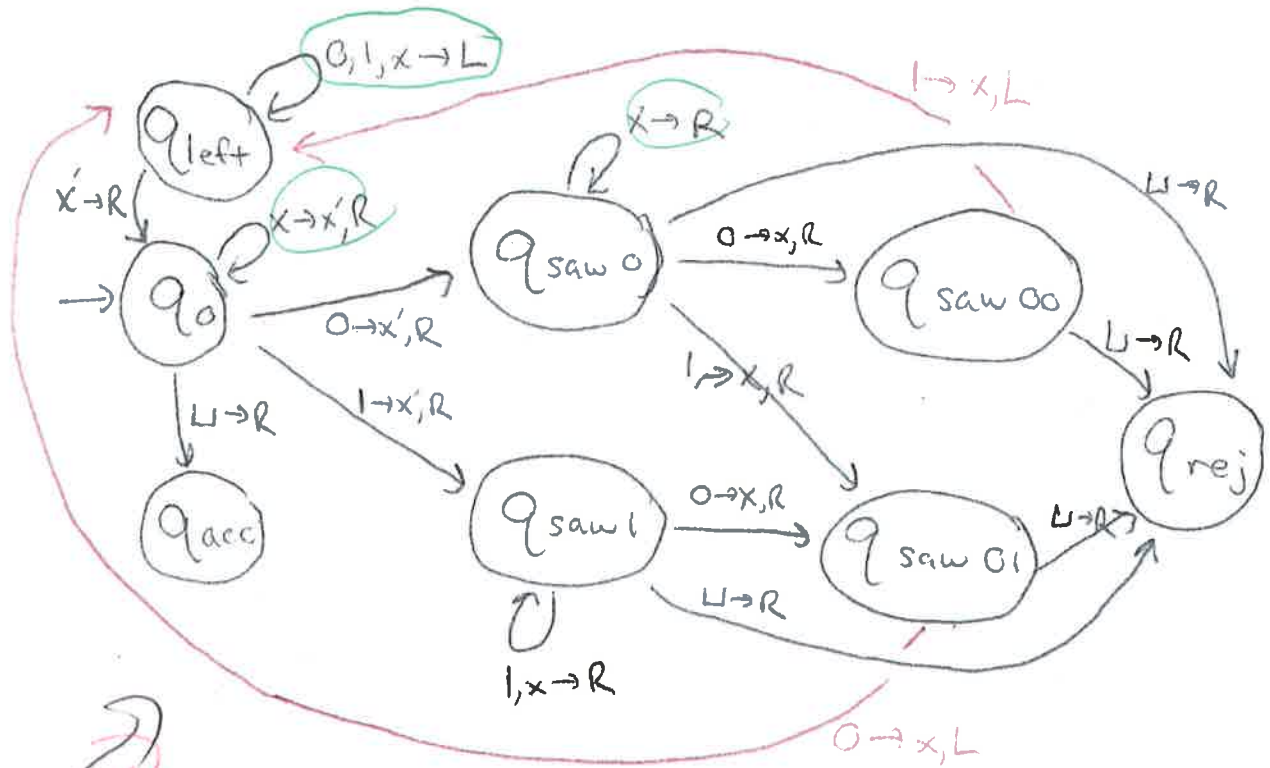
Question 4:

This problem is optional, worth 0 points. Let

$$5\text{COLOR} = \{\{G\} \mid G \text{ is colorable with 5 colors}\}.$$

Show that 5COLOR is NP-complete; you may use the fact that 3COLOR is NP-complete (see Problem 7.29 of [Sip]).

Solution: To see that 5COLOR \in NP, a nondeterministic Turing machine can nondeterministically choose (or guess) one of five colours for each of the vertices, and then test whether this gives a valid 5-colouring of the graph.



TM diagram for {twice as many 0's as 1's}



- [5] 3. Let $L = \{a^{100}\}$. ^{Prove} Argue that a DFA that recognizes L must have at least 101 states. Explain your argument from scratch; i.e., if you use want to use Myhill-Nerode, then explain why it is true in this case.

Assume otherwise

Pumping Lemma: $\left\{ \begin{array}{l} \text{let } s = a^{100} \in L. \text{ Then } s = xy^iz \text{ s.t. } \begin{cases} y \neq \epsilon \\ xy^iz \in L \end{cases} \\ \text{but } xy^2z \text{ is of length } \geq 101, \text{ so } xy^2z \notin L \end{array} \right.$

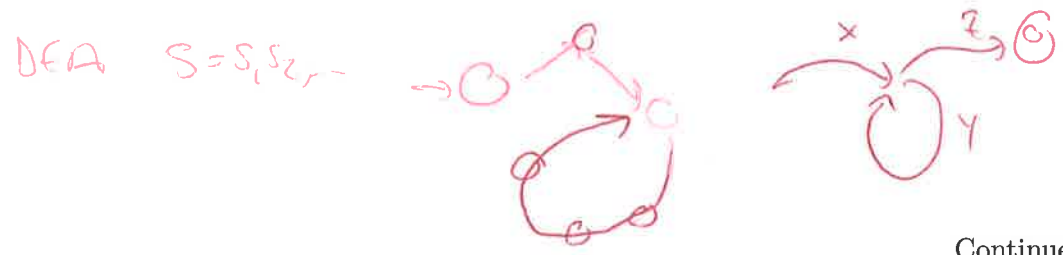
Myhill-Nerode: $\left\{ \begin{array}{l} \text{Compute Accepting Futures } (L, a^m), m=0, \dots, 100 \end{array} \right.$

Walk-Counting $\left\{ \begin{array}{l} \# \text{ words length } n \text{ satisfies} \\ f(n) = c_1 f(n-1) + \dots + c_{100} f(n-100) \end{array} \right.$

- $AF(L, \epsilon) = \{a^{100}\}$
- $AF(L, a) = \{a^{99}\}$
- \vdots
- $AF(L, a^{100}) = \{\epsilon\}$
- $AF(L, a^{101}) = \emptyset$

for $0 \leq m \leq 100$
 $AF(L, a^m) = \{a^{100-m}\}$
 $AF(L, a^{101}) = \emptyset$
 for each m , this is a one elt set

$L' = \{a^5, a^7, a^{100}\} \Rightarrow$
 $AF(L', \epsilon) = \{a^5, a^7, a^{100}\}$ \leftarrow Look at largest element
 $AF(L', a) = \{a^4, a^6, a^{99}\}$



[32] 5. 4 points per part. **Briefly justify** your answers; you will not get credit for just writing “yes” or “no” (or any short answer without justification).

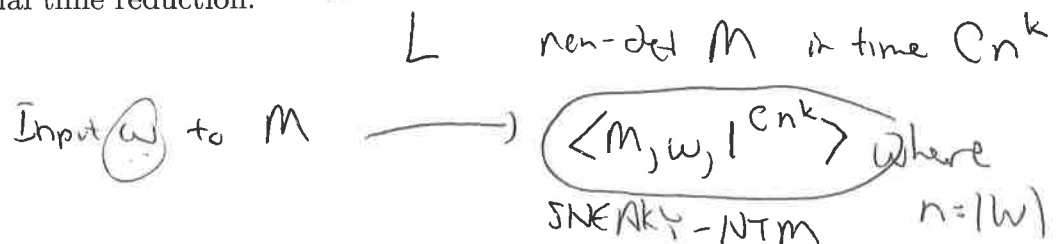
(a) Show that if C_1, C_2, \dots are countable sets, then $C_1 \cup C_2 \cup \dots$ is countable.

(b) What does Savitch’s theorem assert, and why does this show that NPSpace (non-deterministic polynomial space) is equal to PSPACE (polynomial space)?

(c) Let A be any problem that is complete for PSPACE under polynomial time reductions. Is PSPACE contained in P^A ?

$$\text{SNEAKY-NTM} = \{ \langle M, w, t \rangle \mid M \text{ accepts } w \text{ in time } \leq t \}$$

(d) Let $L_{NP \text{ easy}}$ consist of all descriptions of a triple, $\langle M, i, t \rangle$ where M is a non-deterministic Turing machine that accepts input i , running in time t where t is expressed in unary. Show that any language in NP can be reduced to $L_{NP \text{ easy}}$ by a polynomial time reduction.



5(d) Say $L \in NP$ can be recognized by a non-det
T.m. M in time Cn^k .

Let $f: \Sigma_L^* \rightarrow \Sigma_{SNEAKY-NTM}^*$ be given by

$$f(w) = \langle M, w, 1^{Cn^k} \rangle \text{ where } n = |w|.$$

Then f reduces L to SNEAKY-NTM

{ For any L , is there an oracle TM, M^L , that recognizes HALT^L ?

Simple: Is HALT recognizable by a TM? If so

" " HALT^L " " " TM oracle L

Answer: Yes, recognize with univ TM

with oracle L

[Simplify problem 5(a)]

- Let L be anything at all
- (e) Let HALT be the Halting Problem for Turing machines, and let $\text{HALT}^{\text{HALT}}$ be the Halting Problem for oracle Turing machines with oracle HALT . Is there an oracle Turing machine with oracle HALT that can recognize $\text{HALT}^{\text{HALT}}$?

A universal T.M. with oracle L can be used to recognize HALT^L for any L , by simulating M^L on input $\langle M^L, w \rangle$. Taking $L = \text{HALT}$ shows that the answer is yes.

- (f) Same problem as the last part, except with "recognize" replaced with "decide."

No: for any L , A_{TM}^L and $\text{HALT}_{\text{TM}}^L$ can be reduced to each other. Hence (Problem 2, Homework 8) since A_{TM}^L is undecidable by T.M.'s with oracle L , so is HALT^L . Taking $L = \text{HALT}$ shows answer is no.

- (g) Say that you are given a description, $\langle A, w \rangle$, of an NFA (non-deterministic finite automaton), $A = (Q, \Sigma, \delta, q_0, F)$ and a word, $w \in \Sigma^*$, and that the transition function $\delta: Q \times \Sigma \rightarrow \text{Power}(Q)$ is written out by each of its values. Can you decide if A accepts w in polynomial time of the length of $\langle A, w \rangle$?

Yes: an NFA runs in $|w|$ steps, and you can simulate each step by keeping track of a vector of length $|Q|$ that tells you which states you could be in.

- (h) For each non-negative integer, n , let SAT_n be those strings of length n that lie in SAT. If SAT is in P, how do we prove that SAT_n has polynomial size circuits? How does this related to the question of P versus NP?

The Cook-Levin theorem allows you to write a Boolean circuit whose gates are $X_{i,j,s}$ in this theorem, times a constant more gates to compute each $\{X_{i,j,s}\}_{j,s}$ from the $\{X_{i',j',s'}\}_{j',s'}$ from each s . This gives a circuit of polynomial size.

Continued on page 8

People are trying to prove $P \neq \text{NP}$ by showing that SAT does not have poly-size circuits.

See p.305



Fig 7.38