

Last time:

- Defined covering maps and étale maps.

or hold {
- Stated: If H, G are graphs s.t.
there exists an étale map $H \rightarrow G$,
then
$$\lambda_1(H) \leq \lambda_1(G)$$

with equality if $H \rightarrow G$ is a covering
map

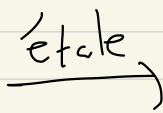
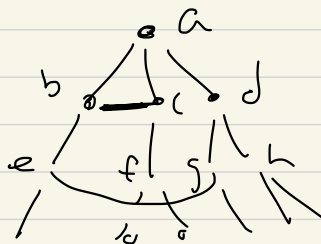
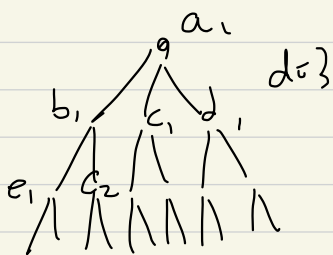
- Question: What are examples of étale and covering maps?

For Alon-Boppana thm:

Truncated
at level l
 d -reg tree



Vertices distance
 $\leq l$ of
 d -regular graph

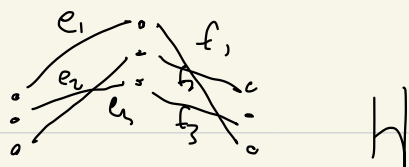


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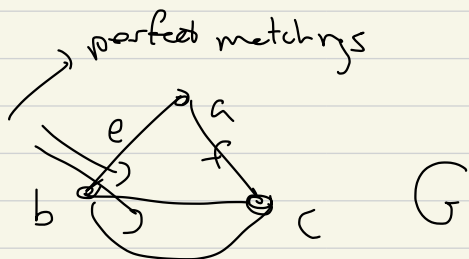
$$\lambda_1(H) \leq \lambda_1(G)$$

uses "lifting lemma"

Examples!



3 to 1 covering
map



(1) put 3 "copies" of each vertex in G
"above"

(2) for each edge in G , put a
perfect matching "above".

\Rightarrow

Galois theory of graphs!

If H is any graph,

$$\text{Aut}(H) = \left\{ \mu: H \rightarrow H \text{ that are isomorphisms} \right\}$$

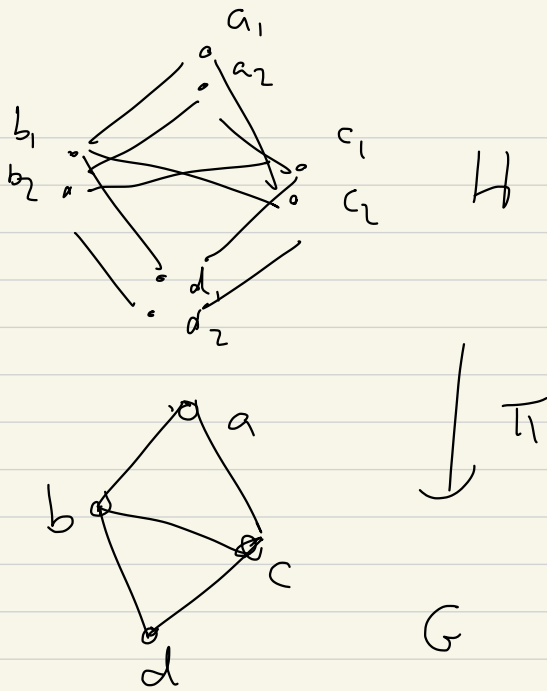
If $\pi : H \rightarrow G$ is any morphism,

$$\text{Aut}_G(H) = \{ \mu \in \text{Aut}(H) \text{ s.t.}$$

$$\begin{array}{ccc} H & \xrightarrow{\mu} & H \\ \pi \searrow & & \swarrow \pi \\ & G & \end{array},$$

i.e. $\pi \mu = \pi$

Example! Say $\pi : H \rightarrow G$ is
a 2-to-1 covering map!



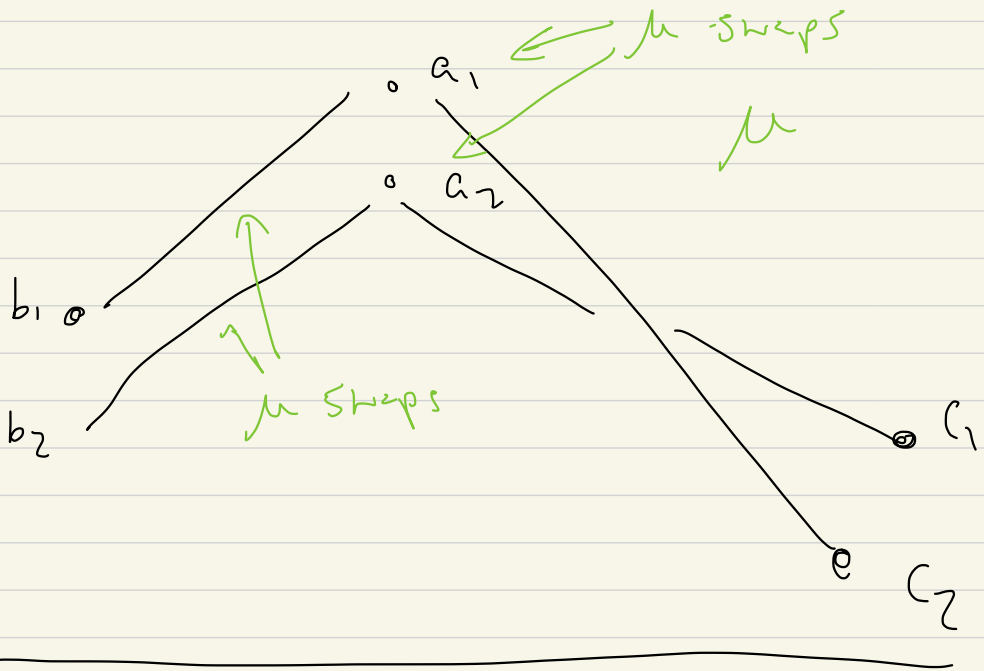
$$\exists \mu : V_H \rightarrow V_H$$

$$E_H^{dir} \rightarrow E_H^{dir}$$

$\mu =$ swap with other thing
 mapping to same vertex
 edge

of G

Then $\mu \neq \text{id}$, but $\pi \mu = \pi$



Thm! If G, H connected,

$\pi : H \rightarrow G$ is a k -to-1

covering map,

$$|\text{Aut}_G(H)| \leq k$$

Def: In this theorem, if

$$|\text{Aut}_G(H)| = k$$

We say $\pi: H \rightarrow G$ is

Galois.

Remark above: If $\pi: H \rightarrow G$

is 2-to-1, then π is Galois.

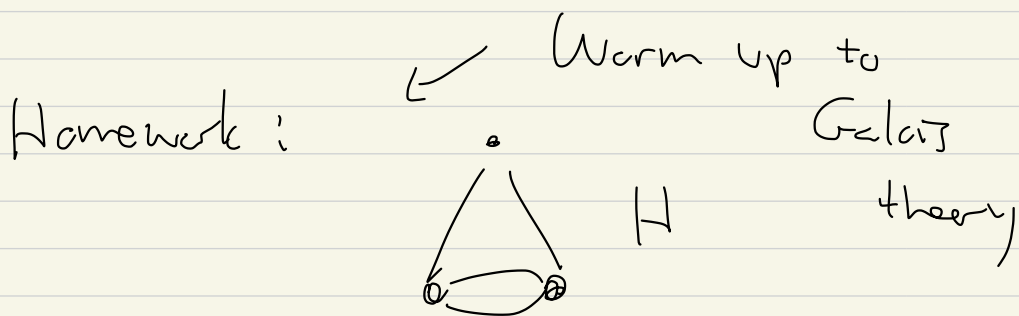
Remark: If $\pi: H \rightarrow G$ is of

degree 2, then

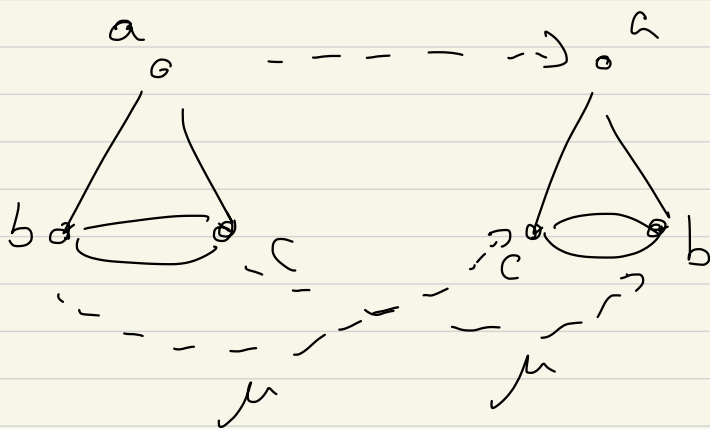
eigenpairs of A_H (Adjacency of H)

can be obtained from A_G, \hat{A}_G

Give, more generally a graph H , with symmetry of order 2:



H has symmetry of order 2



$$A_H = \begin{matrix} & & a & b & c \\ \begin{matrix} c \\ b \\ a \end{matrix} & \begin{bmatrix} 0 & 1 & 1 \\ 1 & 0 & 2 \\ 1 & 2 & 0 \end{bmatrix} \end{matrix}$$

What are λ_j of A_H ?

Say $f: V_H \rightarrow \mathbb{R}$

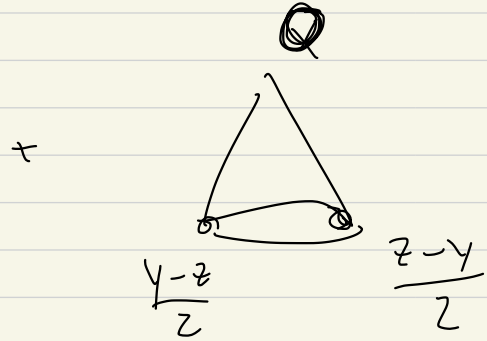
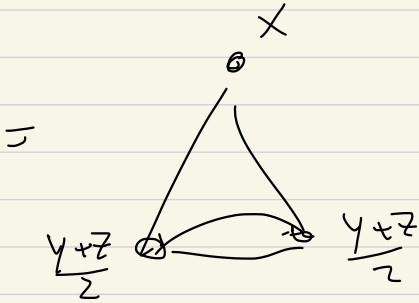
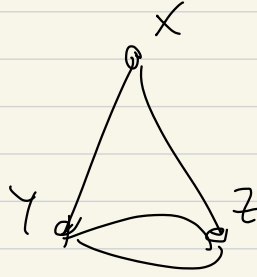
is (1) even if $f_\mu = f$

(2) odd " $f_\mu = -f$

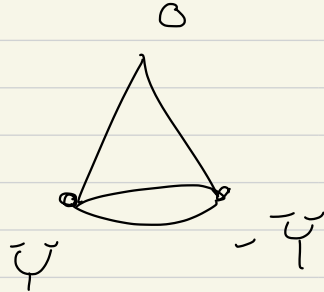
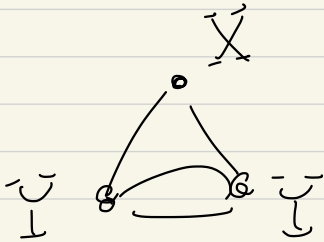
\equiv

$$\begin{matrix} f(a) \\ / \quad \backslash \\ f(b) \quad \text{---} \quad f(c) \end{matrix} \quad ; \quad f = \frac{f + f_\mu}{2} + \frac{f - f_\mu}{2}$$

$$f: \begin{aligned} f(a) &= x \\ f(b) &= y \\ f(c) &= z \end{aligned}$$

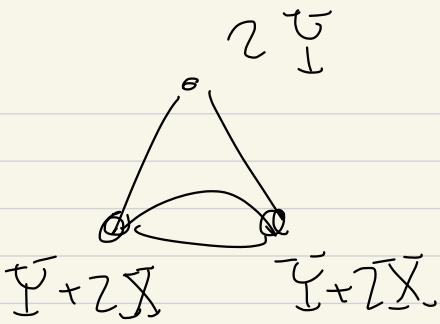


More simply

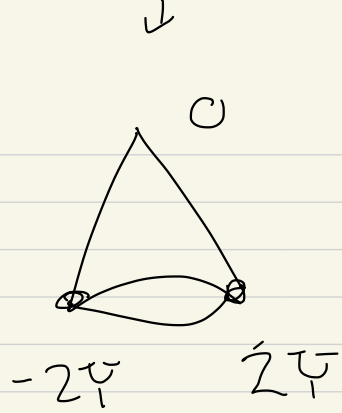


$\downarrow A_H(\downarrow)$

$A_H \downarrow$



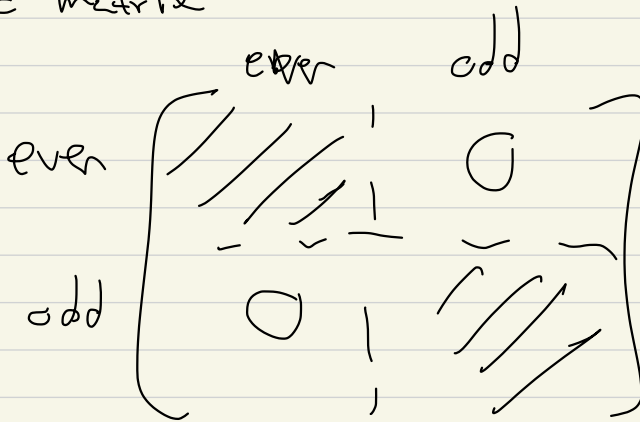
"even"



"odd"

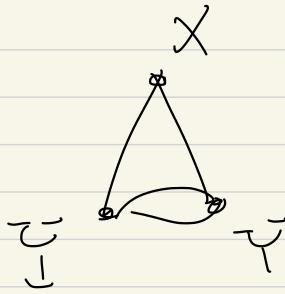
A_H : even \rightarrow even
 odd \rightarrow odd

as a matrix

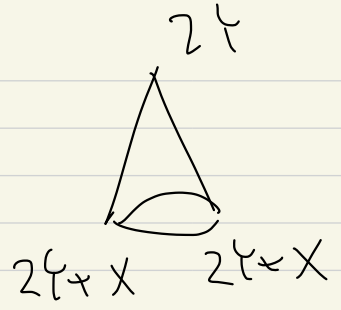


S_0

or even



\rightarrow



S_0

\searrow

S_0

$$A_H \left(\begin{array}{c} \downarrow \\ \downarrow \end{array} \right) = \downarrow$$

$$A_H \begin{pmatrix} \bar{X} \\ \bar{Y} \end{pmatrix} = \begin{pmatrix} 2Y \\ 2Y + \bar{X} \end{pmatrix}$$

$$= \begin{pmatrix} 0 & 2 \\ 1 & 2 \end{pmatrix} \begin{pmatrix} \bar{X} \\ \bar{Y} \end{pmatrix}$$

And

$$A_H \left(\begin{array}{c} 0 \\ \triangle \\ 4 \quad -4 \end{array} \right) = \begin{array}{c} 0 \\ \swarrow \quad \searrow \\ -24 \quad 24 \end{array}$$

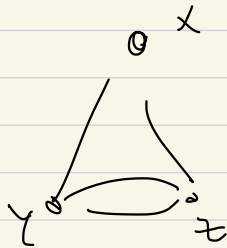
$$= (-2) \begin{array}{c} 0 \\ \swarrow \quad \searrow \\ 4 \quad -4 \end{array}$$

So

$$A_H \left(\begin{array}{c} 0 \\ \triangle \\ 1 \quad -1 \end{array} \right)$$

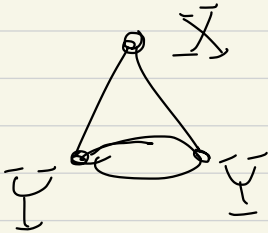
$$= (-2) \begin{array}{c} 0 \\ \triangle \\ 1 \quad -1 \end{array}$$

Think of even functions



st. $(y = z)$

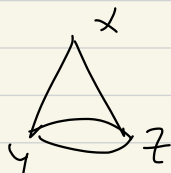
Think of: any even function



$$= \sum \left(\begin{array}{c} 1 \\ c \quad c \end{array} \right) + \sum \left(\begin{array}{c} 0 \\ 1 \quad 1 \end{array} \right)$$

\uparrow even₁ \uparrow even₂

$\text{even}_1, \text{even}_2$ are a basis

for all functions  s.t. $y = z$

$$A_H \left(\begin{array}{c} \circ^1 \\ \diagup \quad \diagdown \\ \circ \quad \circ \\ \text{---} \\ \circ \quad \circ \end{array} \right) = \left(\begin{array}{c} \circ^0 \\ \diagup \quad \diagdown \\ \circ \quad \circ \\ \text{---} \\ \circ \quad \circ \end{array} \right)$$

$$A_H(\text{even}_1) = \text{even}_2$$

$$A_H(\text{even}_2) = A_H \left(\begin{array}{c} \circ^0 \\ \diagup \quad \diagdown \\ \circ \quad \circ \\ \text{---} \\ \circ \quad \circ \end{array} \right)$$

$$= \left(\begin{array}{c} \circ^2 \\ \diagup \quad \diagdown \\ \circ \quad \circ \\ \text{---} \\ \circ \quad \circ \end{array} \right)$$

$$= 2 \text{even}_1 + 2 \text{even}_2$$

So

$$A_H \text{ even}_1 = \text{even}_2$$

$$A_H \text{ even}_2 = 2 \text{ even}_1 + 2 \text{ even}_2$$

$$A_H (\alpha \text{ even}_1 + \beta \text{ even}_2)$$

$$= (2\beta) \text{ even}_1 + (2\alpha + 2\beta) \text{ even}_2$$

In basis $\text{even}_1, \text{even}_2,$

$$A_H \begin{bmatrix} \alpha \\ \beta \end{bmatrix} \rightarrow \begin{bmatrix} 2\beta \\ 2\alpha + 2\beta \end{bmatrix} = \begin{bmatrix} 0 & 2 \\ 1 & 2 \end{bmatrix} \begin{bmatrix} \alpha \\ \beta \end{bmatrix}$$

HW: Check that this gives

3 ON eigenvectors $\vec{v}_1, \vec{v}_2, \vec{v}_3$

$$(1) \quad A \vec{v}_i = \lambda_i \vec{v}_i$$

$$(2) \quad (\text{any even}) \cdot (\text{any odd}) = 0$$

=

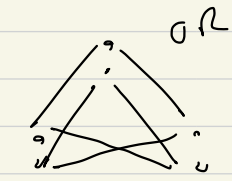
Break

Deg 2 covering map $H \rightarrow G$.

Consider 2-to-1 covers



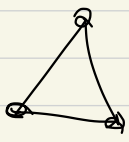
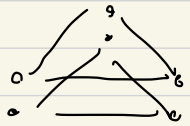
(2-lifts)



2 triangles

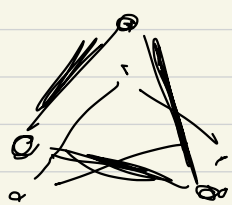
Cycle₃

Two Cycle₃



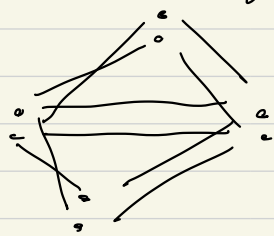
Cycle₃

or



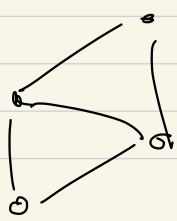
μ reverse fibres

H

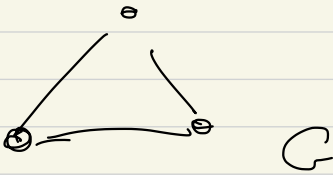
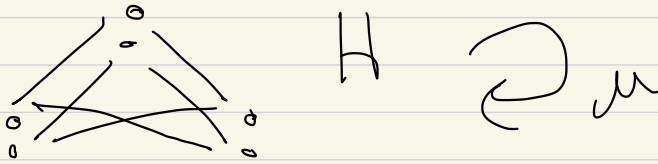


or

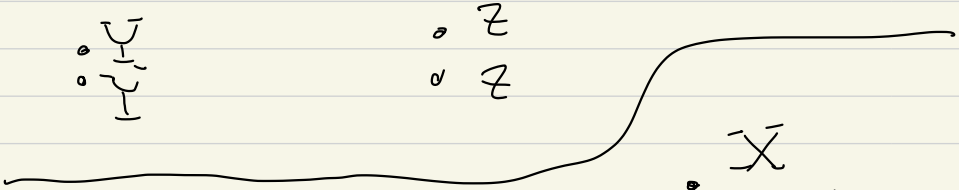
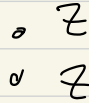
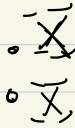
G



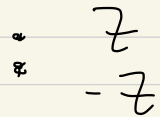
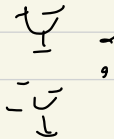
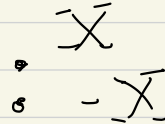
Even functions



Even functions: $V_H \rightarrow \mathbb{R}$



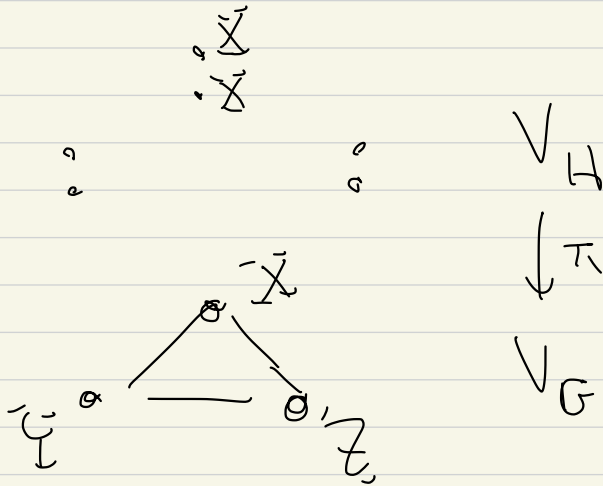
Odd functions



① Even functions, i.e. $f: \tilde{V}_H \rightarrow \mathbb{R}$

s.t. $f \mu = f$

come from G

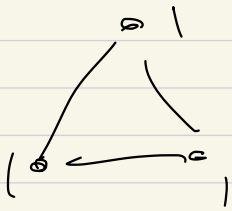


$$\{\text{even functions}\} = \left\{ \begin{array}{l} \text{any function} \\ \text{on } G \end{array} \right\} \pi$$

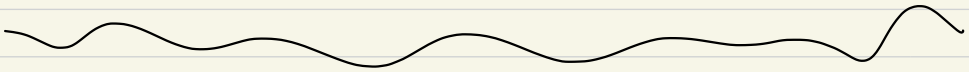
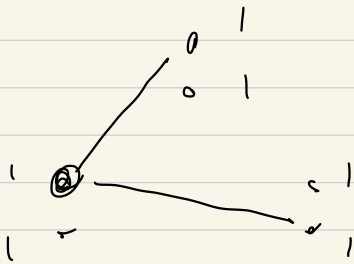
For such functions:

$$A_H \left(\begin{array}{c} \tilde{x} \\ \tilde{x} \\ \tilde{y} \\ \tilde{y} \\ \tilde{z} \\ \tilde{z} \end{array} \right) = A_G \left(\begin{array}{c} \tilde{x} \\ \tilde{x} \\ \tilde{y} \\ \tilde{y} \\ \tilde{z} \end{array} \right) \pi$$

So if

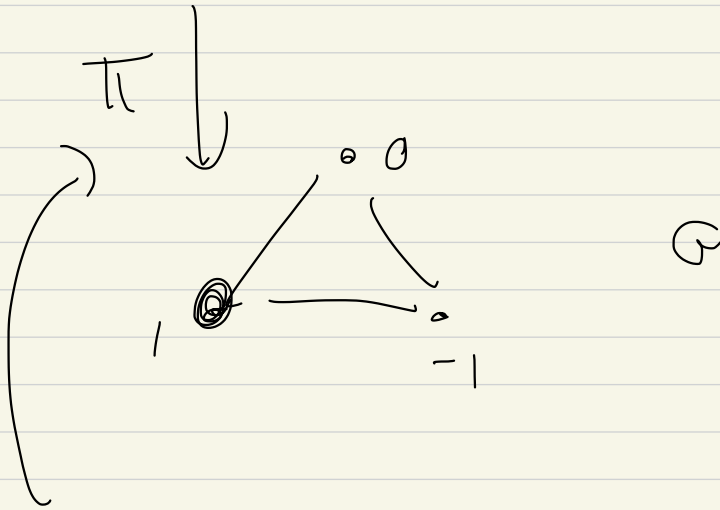
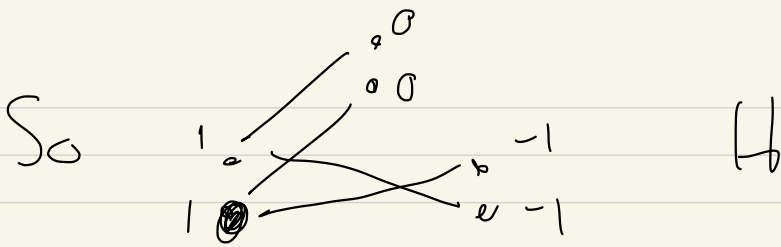


$$A_G \begin{bmatrix} 1 \\ 1 \\ 1 \end{bmatrix} = 2 \begin{bmatrix} 1 \\ 1 \\ 1 \end{bmatrix}$$



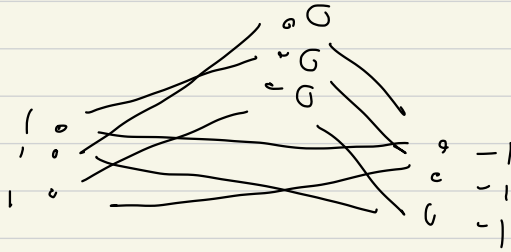
$$A_G \begin{pmatrix} \begin{array}{c} 0 \\ \triangle \\ 1 \end{array} \\ 1 \end{pmatrix} = \begin{array}{c} 0 \\ \triangle \\ -1 \end{array}$$

$$= -1 \begin{pmatrix} \begin{array}{c} 0 \\ \triangle \\ -1 \end{array} \\ 1 \end{pmatrix}$$

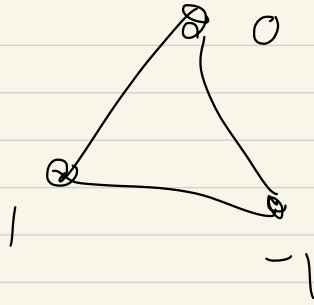


π is covering map,
 vertices of H see same
 local picture as π of the
 vertex in G

Rem: If $\pi: N \rightarrow G$ is
any covering map!



$\pi \downarrow$



$$f: \tilde{V}_G \rightarrow \mathbb{R}$$

sit. $A_G f = \lambda f$

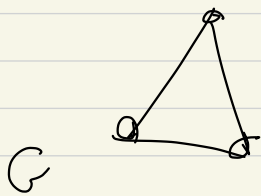
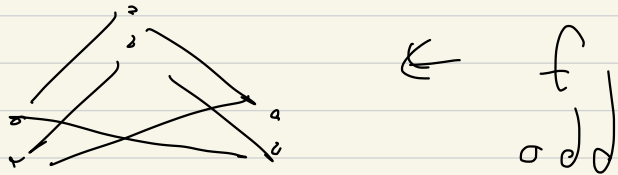
then

$$A_H (f \pi) = \lambda (f \pi).$$

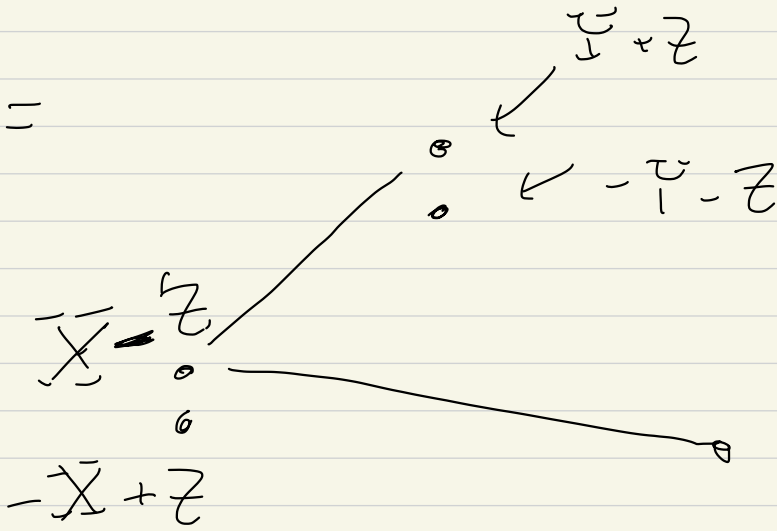
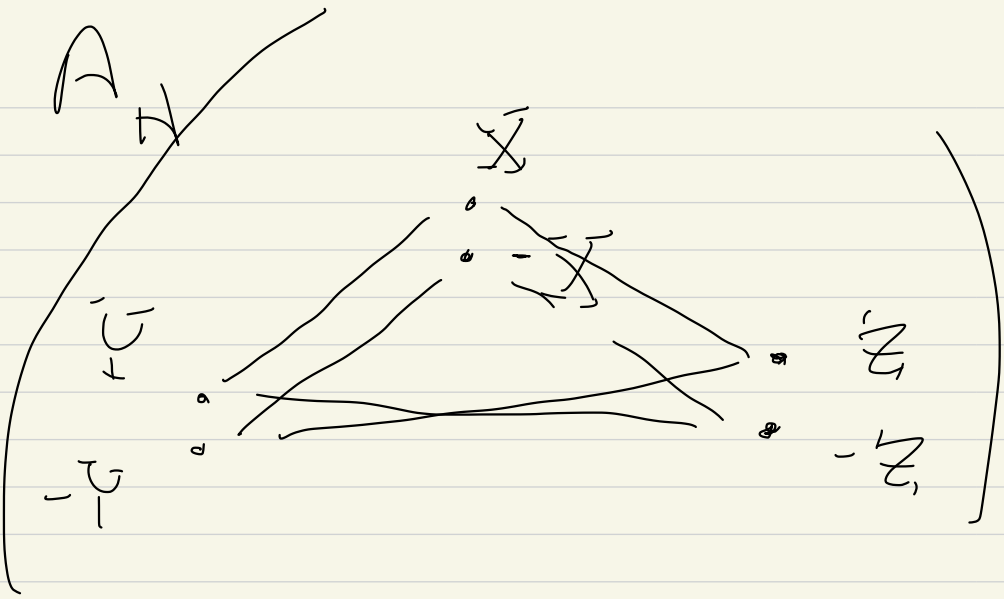
Good news: deg 2 covers

Pretty good news: "abelian covers"

Not so good news - - -



$$A_{\mathbb{F}} = \begin{pmatrix} 0 & 1 & 1 \\ 1 & 0 & 1 \\ 1 & 1 & 0 \end{pmatrix}$$



both
~~matching~~
 are
 parallel

$$= \begin{pmatrix} z_1 \\ z_2 \\ x \\ x \\ x \end{pmatrix} \cup \begin{pmatrix} y \\ y \end{pmatrix}$$

\vec{x} \vec{y} \vec{z}

$$\begin{matrix} \vec{x} \\ \vec{y} \\ \vec{z} \end{matrix} \begin{bmatrix} 0 & 1 & 1 \\ 1 & 0 & -1 \\ 1 & -1 & 0 \end{bmatrix} = \vec{A}_G$$

really

$$\left. \begin{array}{l} \text{odd}_1 \quad \begin{array}{ccc} & 0 & 1 \\ & 0 & -1 \\ 1 & 0 & 0 \\ 0 & 0 & 0 \end{array} \\ \text{odd}_2 \quad \begin{array}{ccc} & & 0 \\ & 0 & 0 \\ 1 & & 0 \\ -1 & & 0 \end{array} \\ \text{odd}_3 \quad \begin{array}{ccc} & 0 & \\ 0 & 0 & \\ & & 1 \end{array} \end{array} \right\} \text{basis for odd}$$

Hence eigenpairs of A_H

(\Leftarrow)

eigenpairs of even : $\begin{bmatrix} c & 1 & 1 \\ 1 & c & -1 \\ 1 & -1 & c \end{bmatrix} = A_G$

+

" " ~~odd~~

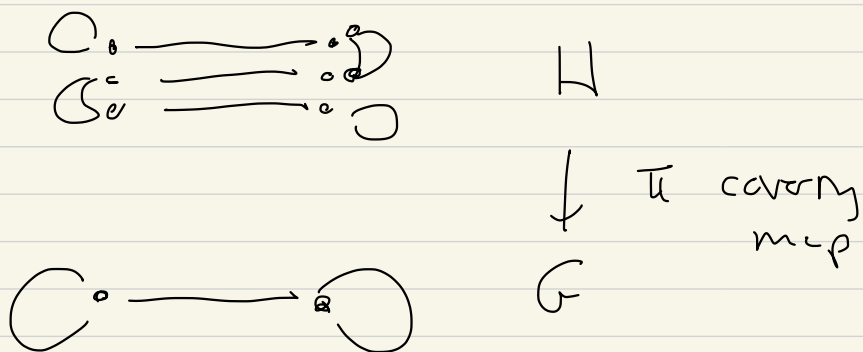
$$\begin{bmatrix} c & 1 & 1 \\ 1 & c & -1 \\ 1 & -1 & c \end{bmatrix} = A_G$$

Signed (± 1) adjacency
matrix :

1 for parallel edges

-1 " crossed "

Next time



$$\text{But } \text{Aut}_G(H) = \{\text{id}\}$$