

CPSC 536F, Sept 22, 2025

Last time:

- S, T sets: $\vec{x} \in \mathbb{R}^S, \vec{y} \in \mathbb{R}^T$:

$\mathbb{R}^S \otimes \mathbb{R}^T$ can be identified with
 $\mathbb{R}^{S \times T}$, but this is deceptive ...

If V, W are $\mathbb{R}$ -vector spaces,
then $V \otimes W$ is an initial
element of the category of
bilinear maps

$$V \times W \rightarrow Z$$

Only makes sense up to unique isom

$\bar{U}$ is an $\mathbb{R}$ -vector space

(some abstract $\mathbb{R}$ -vector spaces)

(concrete $\mathbb{R}^n$)

(1) A set, $\bar{U}$,

(2) Two rules:

$$(\alpha, u) \longmapsto \alpha u$$

$$\mathbb{R} \times \bar{U} \longrightarrow \bar{U}$$

"scalar multiplication"

$$(u_1, u_2) \longmapsto u_1 + u_2$$

$$\bar{U} \times \bar{U} \longrightarrow \bar{U}$$

"addition of two vectors"

s.t.

$$\begin{aligned} & \gamma (\alpha u_1 + \beta u_2) \\ &= (\gamma \alpha) u_1 + (\gamma \beta) u_2 \end{aligned}$$

$$(u_1 + u_2) + u_3 = u_1 + (u_2 + u_3)$$

$\vdots$
(really everything that $U = \mathbb{R}^h$
with familiar rules about scalar
mult and addition)

Example?

$$\left\{ f : \mathbb{R} \rightarrow \mathbb{R} \mid f \text{ is continuous} \right\}$$

e.g.,

$$3 \sin(x) + 4 e^x + (-12) x^2$$

is also continuous, since

$\sin(x)$, e^x , x^2 are

$$\mathbb{R} \rightarrow \mathbb{R}$$

Examples: $\mathbb{R}^n$, $\mathbb{R}^{m \times n} = m \times n$
matrices

$$\mathbb{R}^m \otimes \mathbb{R}^n$$

Point: $\mathbb{R}^m \otimes \mathbb{R}^n$ and $\mathbb{R}^{m \times n}$

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Usual definition:

$$U \otimes W = \left\{ \sum \alpha_i u_i \otimes w_i \right\} / \sim$$

Where $\sim$ is (closure of)

$$\alpha u \otimes w = (\alpha u) \otimes w = u \otimes (\alpha w)$$

$$(u_1 + u_2) \otimes (w_1 + w_2) =$$

$$u_1 \otimes w_1 + u_1 \otimes w_2 + u_2 \otimes w_1 + u_2 \otimes w_2$$

$$\mathbb{R}^{S \times T} \stackrel{\text{def}}{=} S \times T \text{ matrices}$$

$$= \text{maps } S \times T \rightarrow \mathbb{R}$$

So $\mathbb{R}^{S \times T}$ not canonically isom to $\mathbb{R}^S \otimes \mathbb{R}^T$

Say:

$\mathbb{R}^3$ has a basis

$$\vec{e}_1 = (1, 0, 0), \vec{e}_2 = (0, 1, 0), \vec{e}_3 = (0, 0, 1)$$

$\mathbb{R}^2$ has a basis

$$\vec{e}_1 = (1, 0), \vec{e}_2 = (0, 1)$$

$\mathbb{R}^3$ contains $(1, 2, 3)$

$\mathbb{R}^2$ contains $(4, 5)$

What is $\mathbb{R}^3 \otimes \mathbb{R}^2$:

$$\left\{ \begin{array}{l} \vec{e}_1 \otimes \vec{e}_1 = (1, 0, 0) \otimes (1, 0) , \\ \end{array} \right.$$

$$(1, 2, 3) \otimes (4, 5) ,$$

$$(1, 2, 3) \otimes (4, 4) ,$$

$$(21) (1, 2, 3) \otimes (4, 4) ,$$

$$(21) (1, 2, 3) \otimes (4, 4) ,$$

$$+ (37) (3, -1, 0) \otimes (2, 1)$$

$$+ (0) (1, 0, 0) \otimes (0, 1)$$

}

✓

$$3 \cdot (7 (1,2,3) \otimes (4,4)) ,$$

$$21 (1,2,3) \otimes (4,4) ,$$

$$7 \cdot 3 \cdot 4 (1,2,3) \otimes (1,1) ,$$

generally finite sums

$$\left[\sum_{i=1}^m \alpha_i \vec{u}_i \otimes \vec{v}_i \right]$$

$$\alpha_i \in \mathbb{R}, \quad \vec{u}_i \in \mathbb{R}^3, \quad \vec{v}_i \in \mathbb{R}^2$$

$$2. (1, 2, 3) \otimes (4, 4) =$$

$$\begin{array}{l} ?? \\ \hline \end{array} (1, 0, 0) \otimes (1, 0) +$$

$$\begin{array}{l} ?? \\ \hline \end{array} (0, 1, 0) \otimes (1, 0)$$

+

$$\begin{array}{l} ?? \\ \hline \end{array} (0, 0, 1) \otimes (1, 0)$$

+

$$\begin{array}{l} ?? \\ \hline \end{array} (1, 0, 0) \otimes (0, 1)$$

+

$$\begin{array}{l} ?? \\ \hline \end{array} (0, 1, 0) \otimes (0, 1)$$

+

$$\begin{array}{l} ?? \\ \hline \end{array} (0, 0, 1) \otimes (0, 1)$$

Should have that $\mathbb{R}^3 \otimes \mathbb{R}^2$ has a basis $\vec{e}_1 \otimes \vec{e}_1, \vec{e}_1 \otimes \vec{e}_2, \dots, \vec{e}_3 \otimes \vec{e}_2$

$$\text{So in } \mathbb{R}^3 \otimes \mathbb{R}^2$$

$$(1, 7, 9) \otimes (1, 2)$$

"rank 1 tensor"

because --

$$(1, 7, 9) \otimes (1, 2)$$

$$= \left. \begin{array}{l} 1 \quad (1, 0, 0) \otimes (1, 0) \\ 7 \quad (0, 1, 0) \otimes (1, 0) \\ 9 \quad (0, 0, 1) \otimes (1, 0) \\ 2 \quad (0, 0, 0) \otimes (0, 1) \\ 14 \quad (0, 0, 0) \otimes (0, 1) \\ 18 \quad (0, 0, 0) \otimes (0, 1) \end{array} \right\} \left\{ \begin{array}{l} \begin{bmatrix} 1 & 7 & 9 \\ 2 & 14 & 18 \end{bmatrix} \\ \text{rank 1} \\ \begin{bmatrix} 1 & 2 \\ 7 & 14 \\ 9 & 18 \end{bmatrix} \text{ rank 1} \end{array} \right.$$

1 Most elements of $\mathbb{R}^3 \otimes \mathbb{R}^2$

cannot be written as

rank 1 tensors
(matrices)

$$\dim(U) = m$$

$$\dim(V) = n$$

$$\dim(U \otimes V) = mn$$

Define: If $T \in U \otimes V$,

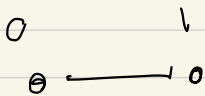
$\text{rank}(T)$ is smallest r s.t.

T can be written as

$$u_1 \otimes v_1 + u_2 \otimes v_2 + \dots + u_r \otimes v_r$$

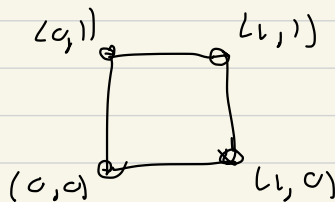
Thm: Rank of τ is the same as rank of $\hat{\tau}$ where $\hat{\tau}$ is the matrix you get from τ by ---

Say we look at:

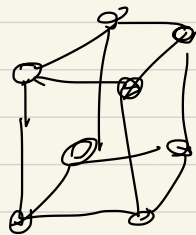


$\mathbb{R}^1$

1-dim Box
cube



$\mathbb{R}^2$



$\mathbb{R}^3$

What are the adjacency eigenvalues
of $\mathbb{R}^3$?

A simple graph $G = (\bar{V}_G, E_G)$

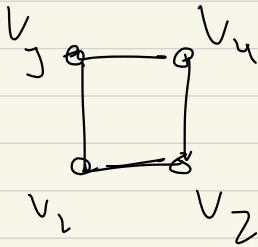
is

— a finite set, $\bar{V}_G$

— $E_G \subset \binom{\bar{V}_G}{2}$ = set of

all unordered pairs
of vertices.

Example:



$$V = \{v_1, v_2, v_3, v_4\}$$

$$E = \left\{ \{v_1, v_2\}, \{v_3, v_4\}, \{v_1, v_3\}, \{v_2, v_4\} \right\}$$

Adjacency matrix of G

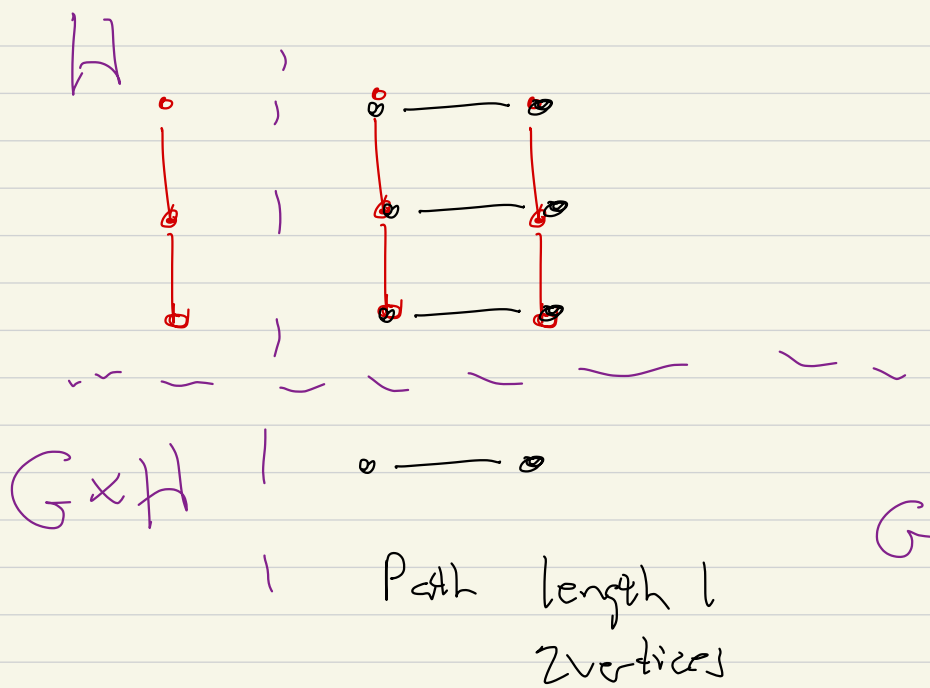
$$A_G = \begin{matrix} & \begin{matrix} v_1 & v_2 & v_3 & v_4 \end{matrix} \\ \begin{matrix} v_1 \\ v_2 \\ v_3 \\ v_4 \end{matrix} & \begin{bmatrix} 0 & 1 & 1 & 0 \\ 1 & 0 & 0 & 1 \\ 1 & 0 & 0 & 1 \\ 0 & 1 & 1 & 0 \end{bmatrix} \end{matrix}$$

$$A_G(v, v') = \begin{cases} 1 & \text{if } \{v, v'\} \in E_G \\ 0 & \text{if not} \end{cases}$$

A_G is symmetric.

If G, H graphs then

$G \times H$ Cartesian product



$$V(G \times H) = V(G) \times V(H)$$

$$E(G \times H) = \dots$$

$A_{G \times H}$

$\begin{matrix} & ? & ? & ? \\ \downarrow & \downarrow & \downarrow \end{matrix}$

But given the standard basis

$\vec{e}_1, \vec{e}_2, \dots, \vec{e}_n$ of $\mathbb{R}^n$

Rem: $\vec{e}_1$ in $\mathbb{R}^2$ is $(1, 0)$

$\vec{e}_1$ in $\mathbb{R}^3$ is $(1, 0, 0)$

so "standard basis" assumes you

know what is the ambient space...

$$A \in \mathbb{R}^{m \times n}, \quad B \in \mathbb{R}^{p \times q}$$

$$(A \otimes B)(\vec{u} \otimes \vec{v})$$

$$\stackrel{\text{def}}{=} (A\vec{u}) \otimes (B\vec{v})$$

extend linearly

$$(A \otimes B) (\vec{u}_1 \otimes \vec{v}_1 + \vec{u}_2 \otimes \vec{v}_2)$$

$$A\vec{u}_1 \otimes B\vec{v}_1 + A\vec{u}_2 \otimes B\vec{v}_2$$

What makes things "work well"?

Graph theory: