

CPSC 531F March 4, 2021

Today! Concrete examples of Markov chains
and mixing times, esp.

- reversible chains \leftarrow

- "Metropolis algorithm" - uses
reversibility

We said if P is an irreducible
Markov matrices (chains), then

P has a unique stationary distribution!

π s.t. (1) π is stochastic

$$(2) \pi^T P = \pi^T$$

also $\pi^T P = \pi^T$ (drop T)

All stuff today in Chapters 1-4 of

[Levin-Percus]. In $[L\cdot P]$,

$$\pi P = \pi \text{ rather than } \pi^T P = \pi^T$$

P is reversible if for all $i, j \in [n]$

$(P \in M_n(\mathbb{R}), n = \# \text{ states}, \text{ row stochastic}$
irreducible)

$$\pi_i P_{ij} = \pi_j P_{ji}$$

If P is reversible!

① P is the same as "running P backwards"

(2) P is symmetric wrt the
"appropriately" weighted inner product
[notion of self-adjoint matrices,
Rayleigh quotients, --]

(3) You can get new Markov chains
from P that have any stationary
distribution you want on the same
underlying digraph, in a "purely local"
fashion --- { Metropolis (et al.) algorithm
{ simulated annealing
:

P irreducible Markov matrix, stationary

distribution π :

$$d(t) = \max_{\text{stoch } \vec{\mu}} \left\| \vec{\mu} P^t - \vec{\pi} \right\|_{TV}$$

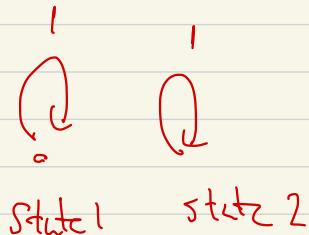
$$= \max_{\text{stoch } \vec{\mu}} \left(\left\| \vec{\mu} P^t - \vec{\pi} \right\|_1 / 2 \right)$$

$$= \max_{i \in [n]} \left\| \vec{e}_i P^t - \vec{\pi} \right\|_{TV}$$

2 state examples:

extreme 1:

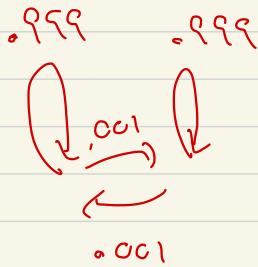
$$\begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix}$$



not irreducible

near extreme:

$$\begin{bmatrix} -0.999 & 0.001 \\ 0.001 & -0.999 \end{bmatrix}$$



true

$$\pi_1 = \left[\frac{1}{2} \quad \frac{1}{2} \right]$$

Mixing occurs slowly ...

$$\begin{bmatrix} a & b \\ b & a \end{bmatrix} : a+b, \begin{bmatrix} 1 \\ 1 \end{bmatrix}, a-b, \begin{bmatrix} -1 \\ 1 \end{bmatrix}$$

↓ ↓

$$\begin{bmatrix} 1/\sqrt{2} \\ 1/\sqrt{2} \end{bmatrix} \quad \begin{bmatrix} -1/\sqrt{2} \\ 1/\sqrt{2} \end{bmatrix}$$

$$= (a+b) \begin{bmatrix} 1/\sqrt{2} & 1/\sqrt{2} \\ 1/\sqrt{2} & 1/\sqrt{2} \end{bmatrix} + (a-b) \begin{bmatrix} 1/\sqrt{2} & -1/\sqrt{2} \\ -1/\sqrt{2} & 1/\sqrt{2} \end{bmatrix}$$

$$\begin{bmatrix} a & b \\ b & a \end{bmatrix}^t = (a+b)^t \begin{bmatrix} 1 \\ 1 \end{bmatrix} + (a-b)^t \begin{bmatrix} -1 \\ 1 \end{bmatrix}$$

$$\left\| \vec{e}_1 \rho^t - \begin{bmatrix} \frac{1}{2} & \frac{1}{2} \\ \frac{1}{2} & \frac{1}{2} \end{bmatrix} \right\|_{TV}$$

$$\rho = \begin{bmatrix} .999 & .001 \\ .001 & .999 \end{bmatrix}$$

$$= \left\| \begin{bmatrix} \uparrow & - \begin{bmatrix} \cancel{\frac{1}{2}} & \cancel{\frac{1}{2}} \\ \cancel{\frac{1}{2}} & \cancel{\frac{1}{2}} \end{bmatrix} \end{bmatrix} \right\|_{TV}, \left(\frac{1}{2} \right)$$

$$(a+b)^t \begin{bmatrix} \cancel{\frac{1}{2}} & \cancel{\frac{1}{2}} \\ \cancel{\frac{1}{2}} & \cancel{\frac{1}{2}} \end{bmatrix} + (a-b)^t \begin{bmatrix} \frac{1}{2} & -\frac{1}{2} \\ -\frac{1}{2} & \frac{1}{2} \end{bmatrix}$$

$$= \left\| (a-b)^t \begin{bmatrix} \frac{1}{2} & -\frac{1}{2} \\ -\frac{1}{2} & \frac{1}{2} \end{bmatrix} \right\|_{TV}, \left(\frac{1}{2} \right)$$

$$= |a-b|^t \underbrace{\left\| \begin{bmatrix} \frac{1}{2} & -\frac{1}{2} \\ -\frac{1}{2} & \frac{1}{2} \end{bmatrix} \right\|}_{\text{1}} \underbrace{\left(\frac{1}{2} \right)}_{\text{1}}$$

$$d(t) = |a-b|^t \frac{1}{2}, \quad \text{Markov mat} \begin{pmatrix} a & b \\ b & a \end{pmatrix}$$

here $a = .999, b = .001$

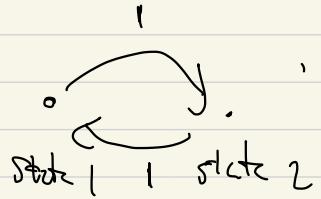
$$d(t) = (.998)^t \frac{1}{2}$$

$$d(500) = \left(1 - \frac{1}{500}\right)^{500} \frac{1}{2}$$

$$\approx \frac{1}{e} \cdot \frac{1}{2} \approx \frac{1}{5.4}$$

$$d(500 \cdot l) \approx \frac{1}{e^l} \cdot \frac{1}{2}$$

Extreme 2! $P = \begin{bmatrix} 0 & 1 \\ 1 & 0 \end{bmatrix}$



$$\left(\begin{array}{c} = A \\ |B| \end{array} \right)$$

$$\begin{bmatrix} 0 & 1 \\ 1 & 0 \end{bmatrix}, \lambda = a+b, a-b$$

$$= 1, -1$$

$$\left\| \vec{e}_1 P^t - \pi \right\|_{TV} =$$

any t
~~~~~

$$\left\| \left\{ \begin{array}{l} \vec{e}_1, t \text{ even} \\ \vec{e}_2, t \text{ odd} \end{array} \right\} - \left[ \frac{1}{2} \quad \frac{1}{2} \right] \right\|_{TV} \xrightarrow[t \rightarrow \infty]{} \frac{1}{2}$$

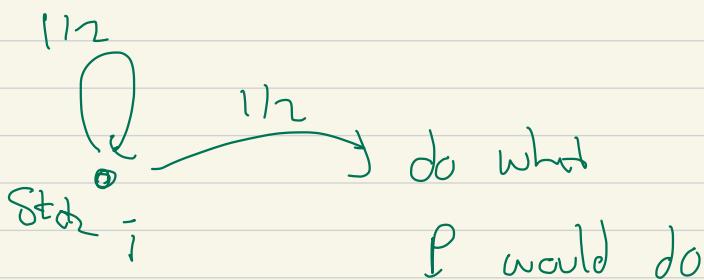
$$P \text{ aperiodic} \Leftrightarrow P^t = \begin{bmatrix} -\pi & \\ & -\pi \end{bmatrix}$$



To make  $P = \begin{bmatrix} 0 & 1 \\ 1 & 0 \end{bmatrix}$  not periodic,

make  $P$  "lazy":

$$P \rightarrow I\left(\frac{1}{2}\right) + P\left(\frac{1}{2}\right)$$



$$\text{"}\frac{1}{10}\text{ lazy}(P)\text{"} = \frac{1}{10}I + \frac{9}{10}P$$

Def If  $P$  is Markov matrix

and  $0 < \alpha < 1$ , the  $\xrightarrow{\alpha - 1 \text{ lazy}}$

version of  $P$  is

$$I(\alpha) + P(1-\alpha).$$

Any  $\text{lazy}$  version is aperiodic

---

E.g.,  $\begin{bmatrix} 0 & 1 \\ 1 & 0 \end{bmatrix}$  make it  $\frac{1}{100}$   $\text{lazy}$ !

$$P_{\text{lazy}, \frac{1}{100}} = \begin{bmatrix} 0.01 & 0.99 \\ 0.99 & 0.01 \end{bmatrix}$$

Sc für

$$P_{\text{Lcxy}} = \begin{pmatrix} .01 & .99 \\ .99 & .01 \end{pmatrix}, \quad \lambda = a+b, a-b$$
$$= 1, - .98$$

$$d(t) = |a-b|^t \frac{1}{2} = |- .98|^t \frac{1}{2}$$

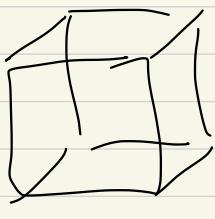
$$= (.98)^t \frac{1}{2}$$

$$= \left(1 - \frac{1}{50}\right)^t \frac{1}{2}$$

$$\approx \overbrace{e^{+1/50}}^1 \frac{1}{2}$$

Hypercube:  $\bullet \rightarrow \bullet$   $B^1 \rightarrow \frac{A}{B}$

  $B^2$   $\frac{A}{B}$

  $B^3$   $\frac{A}{B}$

etc.

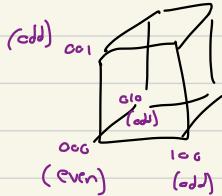
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$\epsilon$ -mixing time,  $t_{\text{mix}}(\epsilon)$  is

$$\min \left\{ t \in \mathbb{N} \mid d(t) \leq \epsilon \right\}$$

$$\left( \text{e.g., } d(t) \approx \frac{1}{e^{t/50}} \frac{1}{2}, \quad t_{\text{mix}} \approx \frac{\log_e 1/\epsilon}{50} \right)$$

# Hypercube?



$d$ -regular

$$d = 3$$

$$\lambda = 3, 1, -1, -3$$

$$\begin{matrix} & \uparrow \\ \text{mult} & \end{matrix} \quad \begin{matrix} \uparrow & \uparrow \\ \text{mult} & \end{matrix} \quad \begin{matrix} \uparrow \\ \text{mult} \end{matrix}$$

$$\uparrow$$

$$-3 = -d$$

$\frac{1}{10}$  Lazy-hypercube

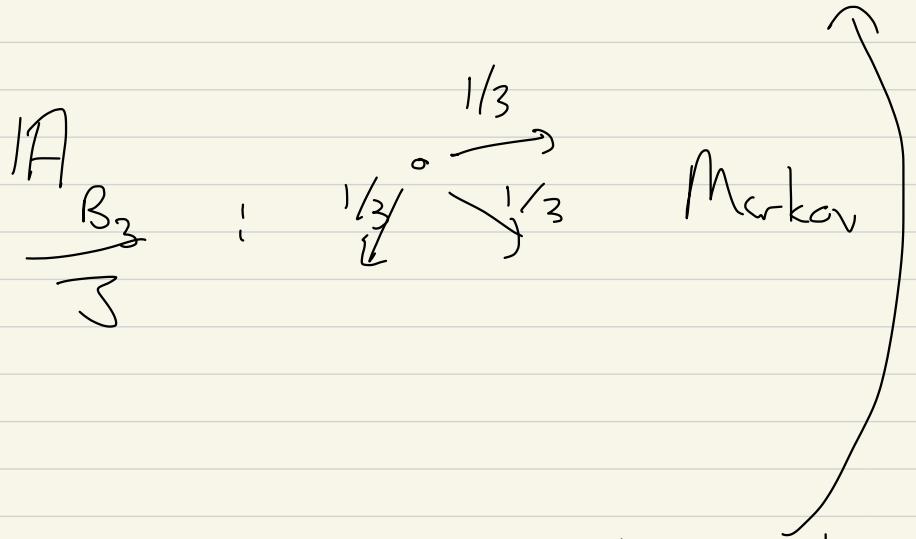
$$\frac{1}{10} \cdot I + \frac{9}{10} \left( \frac{A_{1B^3}}{3} \right)$$

$$\lambda = \frac{1}{10} + \frac{9}{10} ( )$$

$$= \frac{1}{10} + \frac{9}{10} \left\{ 1, \frac{1}{3}, -\frac{1}{3}, -1 \right\}$$

$$= \frac{1}{10} + \left\{ \frac{9}{10}, \frac{3}{10}, -\frac{3}{10}, -\frac{9}{10} \right\}$$

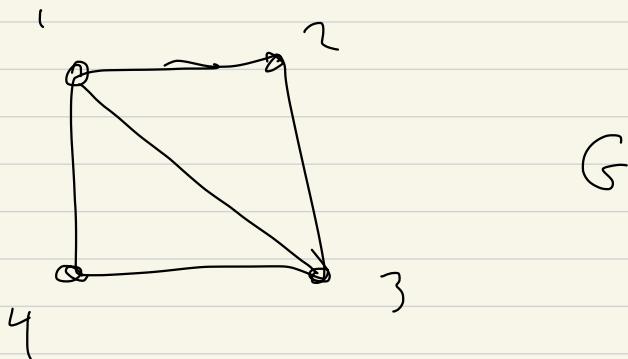
$$= \left\{ 1, \frac{4}{10}, -\frac{2}{10}, -\frac{8}{10} \right\}$$



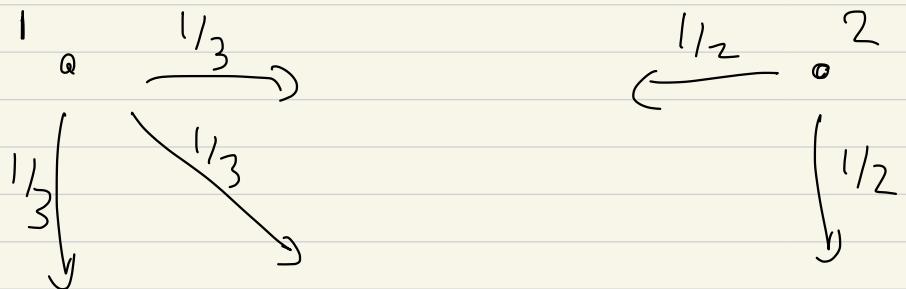
-1 moved into

$$(-1, 1)$$

Take any graph!



Markov chain



$$\text{Markov}(G) : P_{ij} = \begin{cases} 1/d_i & \text{if } i \sim j \\ 0 & \text{if } i \not\sim j \end{cases}$$

$i \sim j$      $i$  shares an edge with  $j$

$i \not\sim j$      $i$  doesn't.

=

If  $G$  is  $d$ -regular,

$$\text{Markov}(G) = \frac{A_G}{d}$$

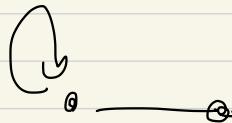
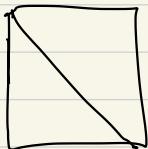
$\equiv$

Claim : If  $G$  is any graph,

then stationary distribution,  $\pi$ ,

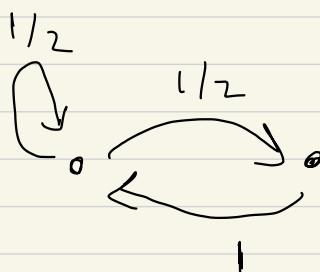
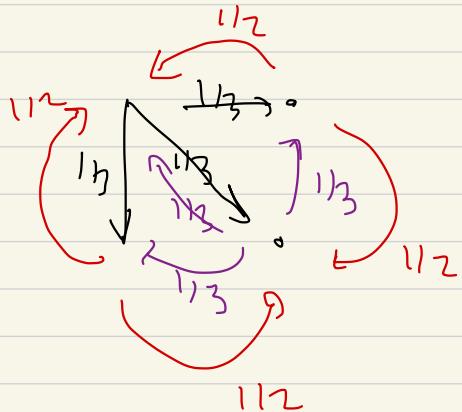
of  $P = \text{Markov}(G)$  is given by

$$\pi_i = ???$$



non - regular

Fibonacci graph



Is there a nice formula for  $\pi$ ?

$\pi_{-1} = \text{something } ??$   
simple

4 - minute break

How about?

$$\pi_i = \frac{d_i}{d_1 + \dots + d_n}$$

$$\tilde{\pi} = \frac{\vec{d}}{\vec{d}} = \frac{\vec{d}}{\vec{\pi} \circ \vec{d}} ??$$

normalize to  
make stochastic



Prop: Say that  $P$  is irreducible

Markov matrix, say that  $\vec{v} \in \mathbb{R}^n$

$(P \in M_n(\mathbb{R}))$  s.t.  $\vec{v}$  has all positive components, and  $\forall i, j \in [n]$

$$v_i p_{ij} = v_j p_{ji}$$

$$\text{Then } \vec{\pi} = \frac{\vec{v}}{\text{normalized}} = \frac{\vec{v}}{v_1 + \dots + v_n}$$

is the stationary distribution of  $P$ ,

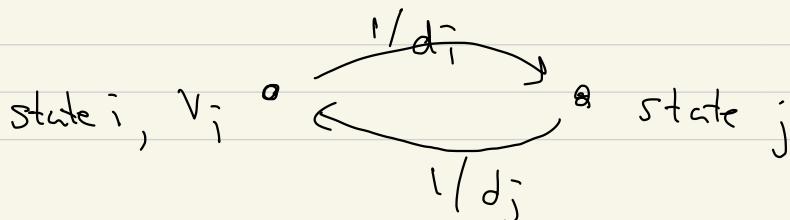
and

$$\pi_i p_{ij} = \pi_j p_{ji}$$

so  $P$  is reversible.

$P$ !  $\vec{\pi} P = \begin{cases} \text{claim} \\ \text{HW} \end{cases}$  is just  $\vec{v}$

Assume prop: Markov ( $G$ )



$$S_0 \text{ if } \vec{d} = \begin{bmatrix} d_1 \\ \vdots \\ d_n \end{bmatrix}$$

$$\text{if } i \sim j \quad v_i^o \xrightarrow{\frac{1}{d_i}} \text{ (loop)} \xrightarrow{\frac{1}{d_j}} v_j$$

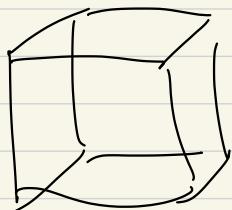
$$d_i p_{ij} = d_i \frac{1}{d_i} = 1 = d_j p_{ji}$$

$$\text{if } i \neq j, \quad p_{ij} = 0 = p_{ji}$$



Metropolis algorithm?

$B_3$ :

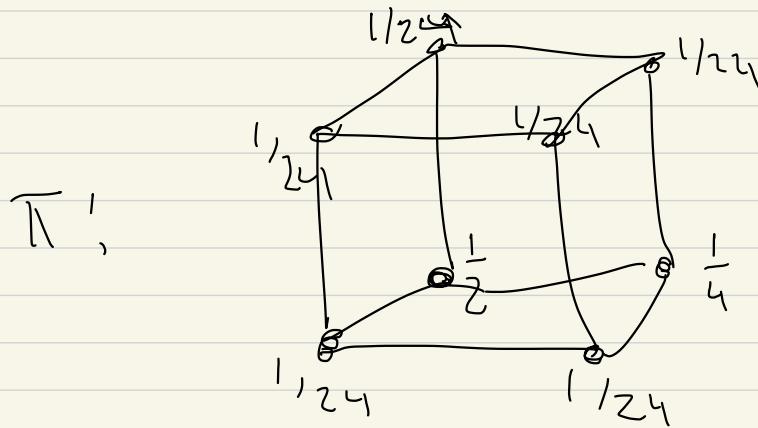


$$\text{Merlin}(B_3) = \frac{1}{3} A_G$$

but we want to create version of

$$P = \frac{1}{3} A_G \text{ with } a \text{ given}$$

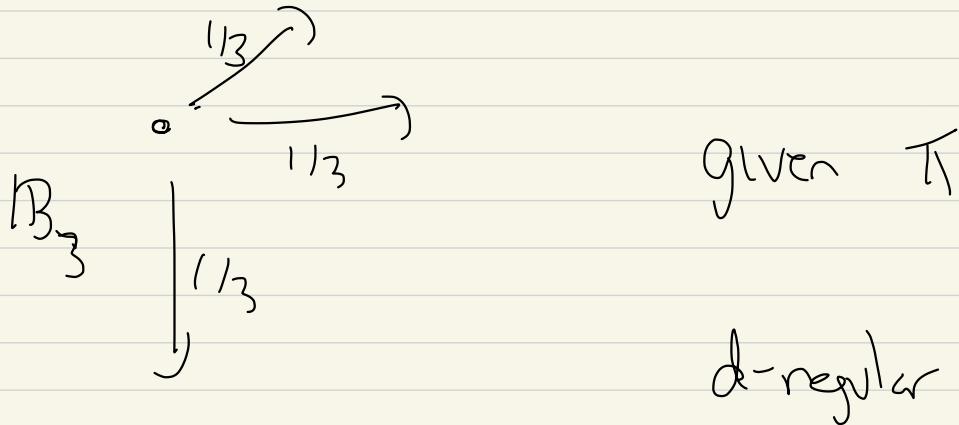
stationary distrib,  $\vec{\pi}_r$ .



$\vec{\pi}_r$ :

B  
big

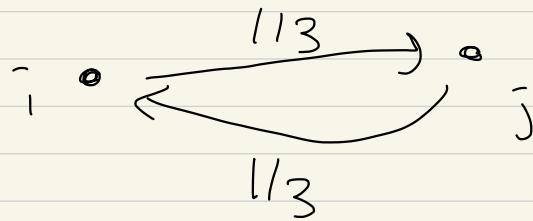
Metropolis chan:



d-regular

$$\pi_i = \frac{1}{24} \quad \longrightarrow \quad \frac{1}{24}$$

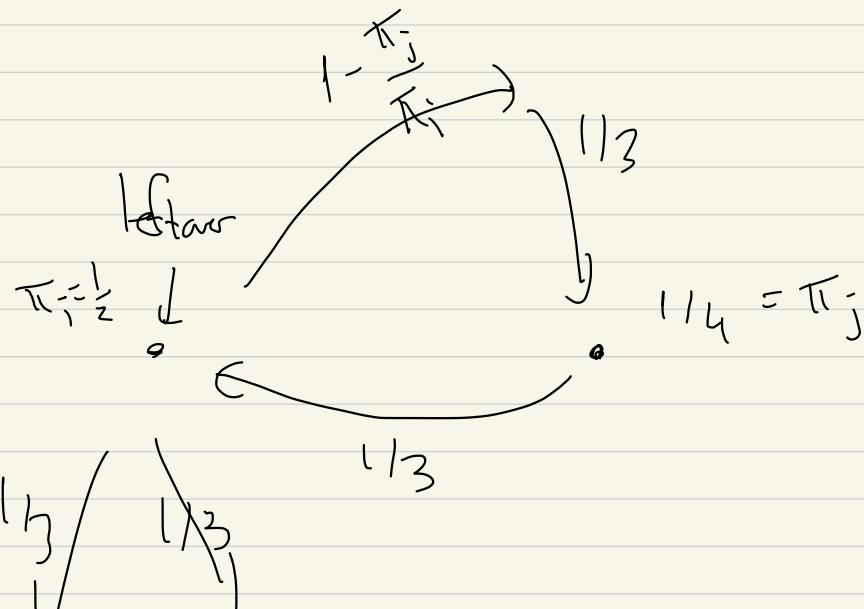
$$\pi_i = \frac{1}{2} \quad \longrightarrow \quad \pi_j = \frac{1}{4}$$



rule: say  $\pi_i \geq \pi_j$

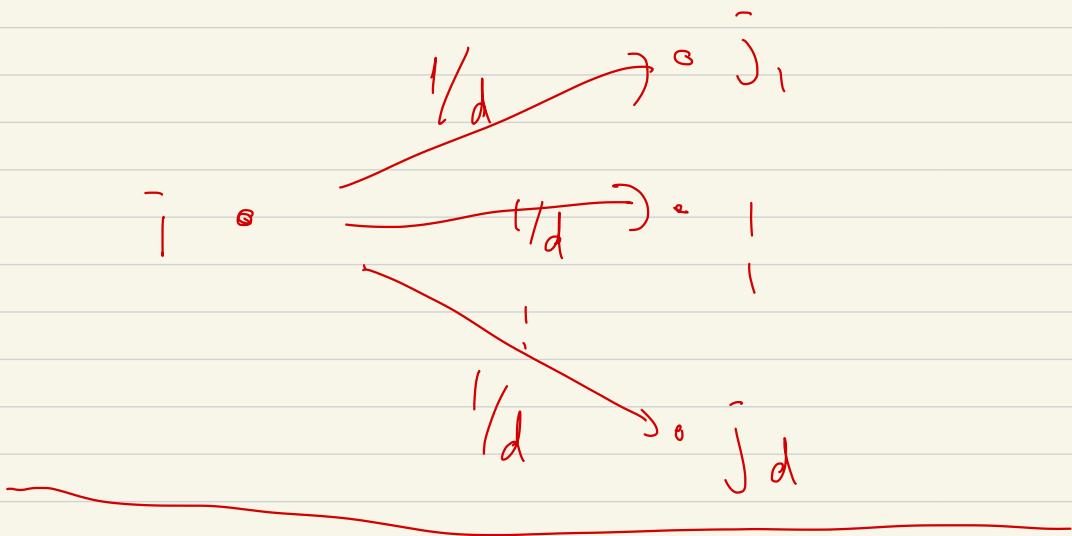
Set  $p_{ii} = 1/d$

$$p_{ij} = \frac{\pi_j}{\pi_i}$$
 here  $\frac{1/4}{1/2}, \frac{1}{2}$



Claim! New chain, reversible,  
stationary dist  $\vec{\pi}$

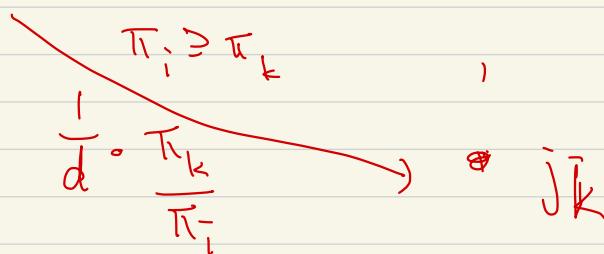
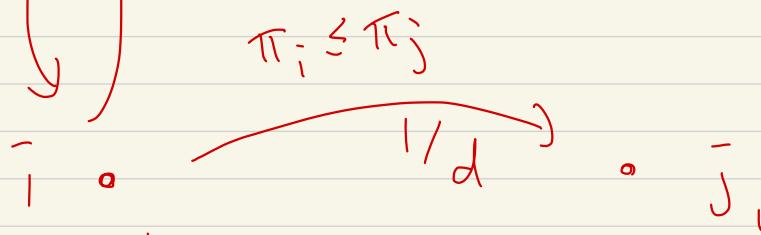
Old chain



leftover



New chain



Class ends --.

If  $\Psi$  is any reversible Metropolis md,

such as  $\Psi = \text{Metcov}(\mathbb{P})$ ,

new Metropolis  $i \neq j$

$$p_{ij} = \begin{cases} \Psi_{ij} & \text{if } \pi_j \geq \pi_i \\ \Psi_{ij} \frac{\pi_i}{\pi_j} & \text{if } \pi_i \geq \pi_j \end{cases}$$

$$p_{ii} = \text{leftover}$$