

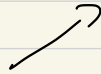
CPSC 421/501

Nov 25, 2021

P vs NP

Ch 7 [S:P]

→ real action Ch 9



- how you might show that  $P \neq NP$
- what won't work to " " "
- if you can show  $P = NP$

of  
a  
certain  
type--

- find an algorithm
- (somehow prove the existence of an algorithm)

The idea!

2 COLOUR

3 COLOUR

4 COLOUR

⋮

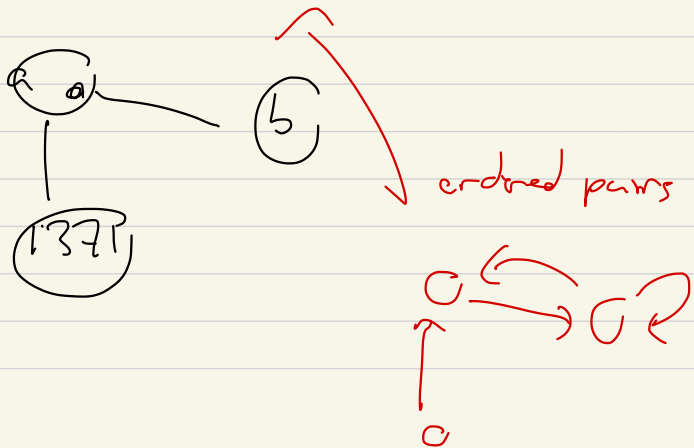
Decision problems  
"over graphs"  
?

(directed graph)

A graph is a collection  $(V, E)$  st.

$V$  is a finite set, and

$E$  some subset of pairs of vertices



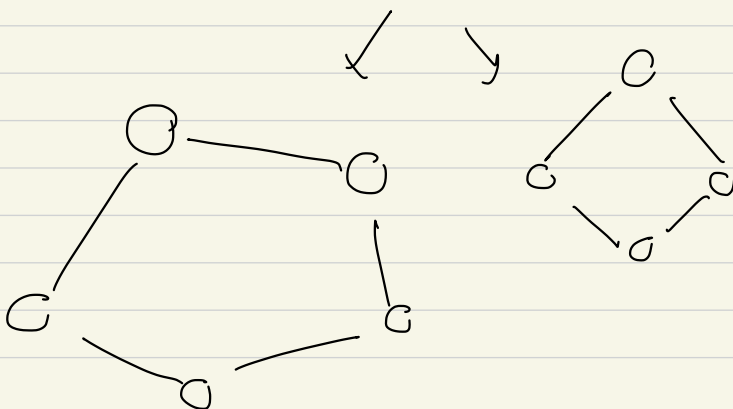
2 COLOUR =  $\left\{ \langle G \rangle \mid \begin{array}{l} G \text{ is a graph} \\ \text{that can} \\ \text{be 2-coloured} \end{array} \right\}$

3 COLOUR = - - - - -  
 - - 3-coloured

4 COLOUR = - - - - -  
 - - 4-coloured

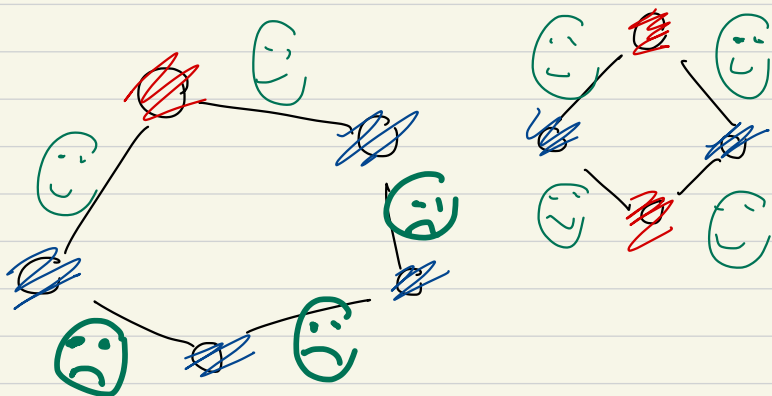
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2 COLOUR i input G



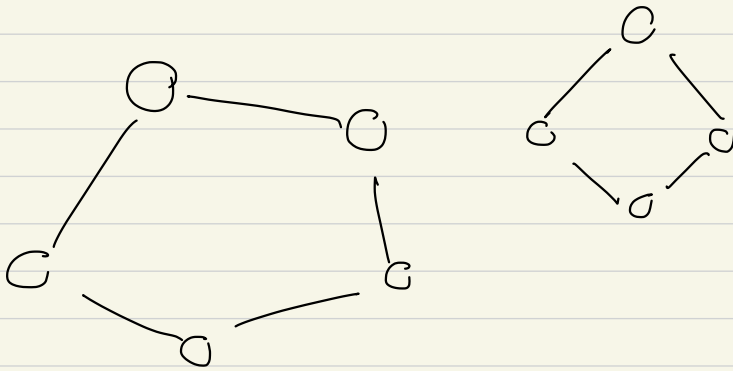
Does this graph have a <sup>legal</sup> 2-colouring

2-colouring:  



edge edge has different colours on its endpoints

2-colouring:  $V \rightarrow \{ \text{red}, \text{blue} \}$   
"legal" means each edge has distinct colours



Does this graph have a 2-colouring

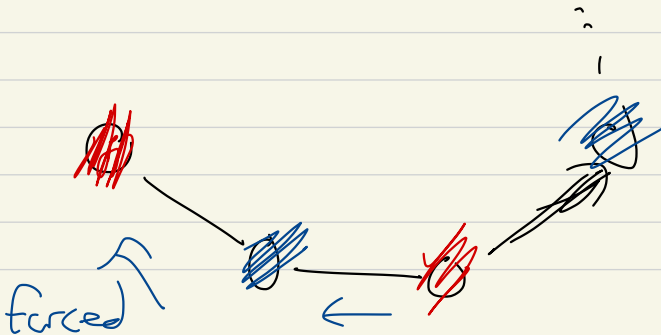
Here: it suffices to 2-colour

(1) A 5-cycle

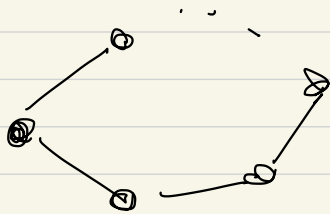
(2) A 4-cycle

=

An  $n$ -cycle!



Fact! An  $n$ -cycle



can be 2-coloured iff  $n$  is even

Obs! If a graph contains an odd length cycle, then it can't be 2-coloured

Converse! If  $G$  contains only even length cycles

$(\Rightarrow)$  " $G$  is bipartite"  $\Leftrightarrow G$  can be 2-coloured

This gives a "quick" algorithm  
to determine if a

graph  $\in$  2COLOUR

Def!

$$\text{Graph} = (V, E)$$

a language  
over some  
alphabet

Def!

Standardized graphs

$$\bar{V} = \{1, 2, \dots, n\}$$

language  
over  
 $\sum_{\text{Graphs}}$

Or

$$\bar{V} \subset \{a, b, c, \dots, z, aa, ab, \dots\}$$

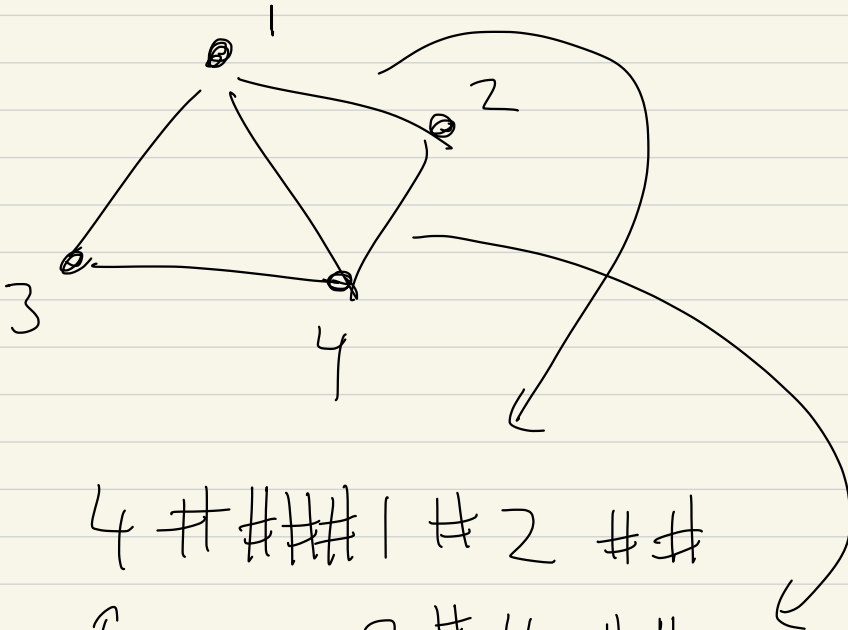
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$\bar{V} \subset$  fixed  
countably infinite set

$$\Sigma = \{0, \dots, 9, \#\}$$

$G_{graph}$

$G$



4 # # # # 1 # 2 # #

↑                    2 # 4 # #

# of                    4 # 3 # #

vertices              3 # 1 # #

1 # 4

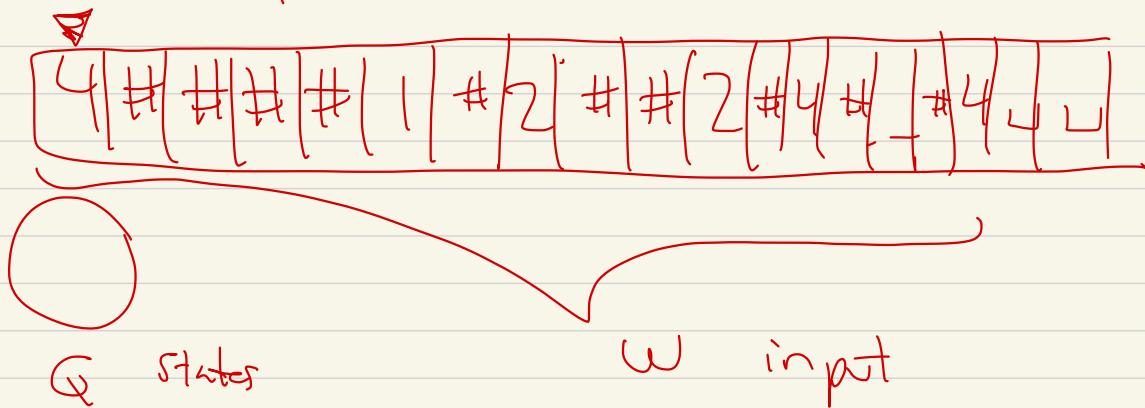
$\langle G \rangle =$  description of  $G$



Algorithm: You give input:

4###1#2##2#4#\_#4

or TM



Algorithm: Input  $w$

Claim:  $\exists$  TM,  $M$ , s.t. on input  $w$ ,  $M$  runs for at most poly( $n$ )

steps,  $n = \text{length of input}$ ;  $M$  decides if  $\text{input} \in 2\text{COLOR}$

$\text{poly}(n) =$  less than

$Cn^k$  for some  
fixed  $C, k,$   
but arbitrary  $n.$

=

Break 10:13, will give

3 colour at shot...

=

10:13 - 10:18

Poly time decidable  
languages

CPCS 320

CPCS 420

2COLOUR

dynamic  
prog  
alg

2SAT

IS A  
GRAPH  
CONNECTED

3COLOUR

others

SAT, 3SAT

- -

$$\text{SAT} = \left\{ \langle f \rangle \mid \begin{array}{l} f \text{ is a boolean} \\ \text{formula st.} \\ f \text{ is satisfiable} \end{array} \right\}$$

Boolean formula:

$$f(x_1, \dots, x_n) =$$

$$\text{not} \left( (x_1 \text{ and } x_2) \text{ or } (x_3) \right) \text{ or } x_1$$

Boolean formula:

$$\sum_{\text{Bool formula}} = \left\{ ( ), \text{not}, \text{or}, \text{and}, x_i, 0, 1, \dots, 9 \right\}$$

$$\left\langle \text{not} \left( (x_1 \text{ and } x_2) \text{ or } (x_3) \right) \text{ or } x_1 \right\rangle$$

$$= \text{not} \left( (x_1 \text{ and } x_2 \dots) \right)$$

A Boolean formula

$$f : \{\text{true, false}\}^n \rightarrow \{\text{true, false}\}$$

written down as a

word over  $\sum_{\text{Boolean formula}}$

$f$  is satisfiable if  $\exists$  true/false

assignment to  $x_1, \dots, x_n$

(where  $f = f(x_1, \dots, x_n)$ ) st.

$f$  is true under this assignment

"Naive algorithms" for

3 colour

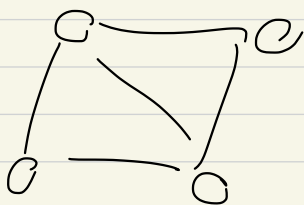
SAT

⋮

⋮

3 colour:

Problem



← input

input  $\in \sum_{\text{Graph}}^*$   
↑

input size  
is  $|W|$

say  $4\#\#\dots\#4 = W,$

Novelty:

1-type

$w \sqcup$  make a guess

2-type

$w \sqcup \sqcup \sqcup$

$\square \square \square \square \square \square \square$

← nice guess

=

Def! If  $L \subset \Sigma^*$  language over  $\Sigma$ ,

we say that  $L$  is verifiable

in poly time if there is

$\Sigma_{\text{guessing}} \supset \Sigma$  and  $a$

TM,  $M$ , with input alphabet

$\Sigma_{\text{guess}}$

sit,

$M$  runs in poly time of

$w$  for some  $g \in \Sigma_{\text{guess}}$

on input

$w \overset{\downarrow}{\llcorner} g \cup \cup \cup \cup$

where  $|g| \leq \text{poly}(|w|)$



If for some  $M$ , TM

over  $\sum_{\text{guess}} \cup \{ \text{sep} \}$

s.t.  $L'$  is the language decided  
by TM then

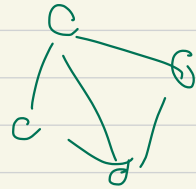
$w \text{ sep } g \in L'$   
iff for some  $g$  (arb long)  
poly size

$w \in L$

and  $M$  runs on  $w \text{ sep } g$   
in time  $\leq \text{poly}(|w|)$

Intuition: 3 COLOUR

$w$  input



Someone gets  
a "lucky guess"  
and it works

$|guess| \leq poly(|w|)$

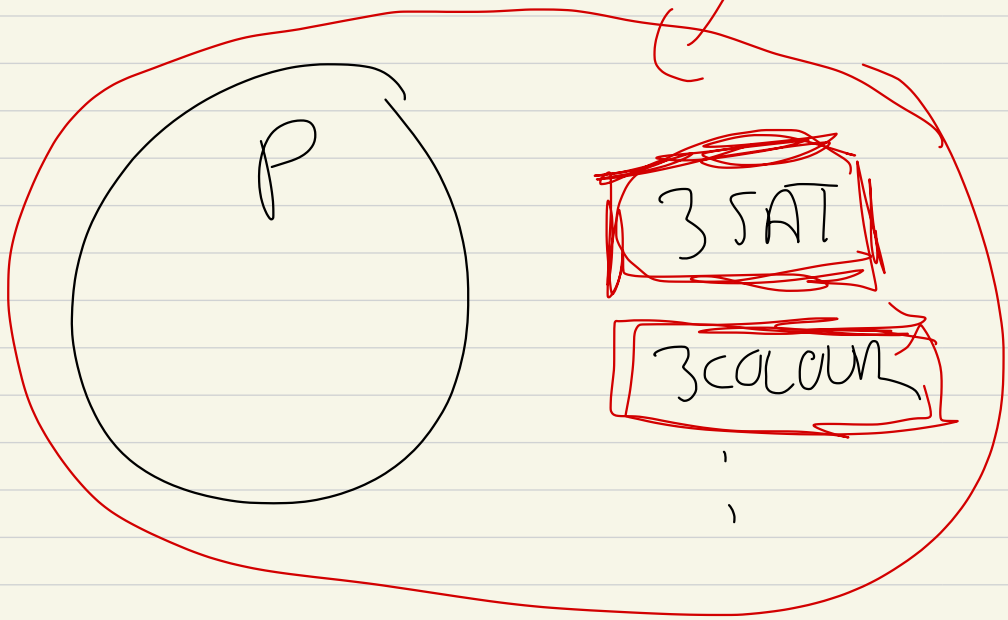
time to verify  $\leq poly(|w|)$

Claim: Poly time verifiable

$\Leftrightarrow$  poly time algorithm  $\equiv$  a non-det TM

How

NP



GRAPH

ISOM



NP =

poly time verifiable

OR

decidable in poly time by a non-det T.M.