

- Universal Turing Machines

- Oracle TMs ← Ch 6, briefly
[Sip], Then Ch 9

Main point(s)

$$\textcircled{1} \quad \text{HALT} \subsetneq \text{HALT}^{\text{HALT}} \subsetneq \text{HALT}^{\text{HALT}} \dots$$

strict inclusions !

$$\textcircled{2} \quad \text{Later: } P^A \neq NP^A \text{ for some } \textcircled{A}$$

$$P^B = NP^B \text{ for any}$$

PSPACE-complete B

most interesting half, for most people

Idea: Say you want to show

$$x^n + y^n = z^n \text{ has no solutions}$$

for $n \geq 3$,

$x, y, z \in \mathbb{N}$

$= \{1, 2, \dots\}$

=

Say: I have a proof!

And -- your dad notices:

it also works for

$n \geq 3$

and

x, y, z

$\in \mathbb{N}$

proof
doesn't
distinguish

positive
reals

If so, your proof



From last time:

We want to "standardize"

all Turing machines

TM abstractly:

$$(Q, \Sigma, \Gamma, q_0, \delta, q_{\text{acc}}, q_{\text{rej}})$$

sets $\uparrow \nearrow \nearrow$

(?) "too many"

You get the "same algorithm"

and you decide/recognize the

same language, if you ..

① Assume

$$Q = \{ |, --, \overbrace{|Q|}^{\text{confusing}} \}$$

$$= \{ |, --, q \}$$

q is some integer, $q \in \mathbb{N}$

$q \geq 2$ since $q_{\text{acc}} \neq q_{\text{rej}}$

$q \geq 3$ since no harm

in making $q_0, q_{\text{acc}}, q_{\text{rej}}$

all different

$$q \geq 3$$

say $\downarrow \downarrow \downarrow$
 $| 2 3$

If so :

Instead $Q, \{c, q_{\text{acc}}, q_{\text{rej}}\}$

You just give $q \in \mathbb{N}$

think of q in base 1 \leftarrow sometimes avoid base 1
base 2
base 10
base 16

Now $Q, \{c, q_{\text{acc}}, q_{\text{rej}}\}$

just some base 2 integer

word over $\{0, 1\}$

We need to describe

$$\Sigma = \{ 1, 2, \dots, s \}$$

← "Standardizat"

$$\Gamma = \{ 1, 2, \dots, r \}$$



We have $Q, q_0, q_{acc}, q_{ rej }, \Sigma, \Gamma$

as

$$\underbrace{|G|} \cdot \# \underbrace{|I|}_{q} \# \underbrace{|O|}_{s} \# \underbrace{|I_O|}_{r} \# \underbrace{\delta}_{\text{now describe}}$$

$$\delta : Q \times \Gamma \rightarrow Q \times \Gamma \times \{L, R\}$$

$$\begin{array}{ccc} \uparrow & \uparrow & \downarrow \\ \{1, \dots, q\} & \{1, \dots, r\} & L \text{ or } R \end{array}$$

So ...

We need to specify

q, Y values

$\delta(1,1), \delta(1,2), \dots$

So let's say we fix an alphabet:

$\{0, 1, L, R, \#\}$

to describe all TM algorithms
" " " " standardized TMs

| G | · # | | # | O | # now
 ↵ q ↵ s ↵ r ↵ δ describe
 ↑ ↑ ↑ ↓
 | | input type
 states alphabet size 3 alphabet size 5

(can't be size 1, 2, 3)

11 states 5 symbols

$$Q \times \Gamma \rightarrow Q \times \Gamma \times \{L, R\}$$

\equiv
Assume blank symbol is S + 1, here 4

we give, here

55 values,

each value $\in \mathbb{C} \times \Gamma \times \{\text{L, R}\}$

↑ ↑ ↑
in \mathbb{N} in \mathbb{N} in
 $\{\text{L, R}\}$

$$f(1,1) = (7, 4, \text{L})$$

$$f(1,2) = - \# " + .. \#$$

()

input to this machine:

String over

$$\Sigma = \{1, 2, 3\}$$

here $S = 3$, just

String over $\{1, 2, 3\}$

input 1 2 3 2 1 1 2 3 3

↙ ↓ ↘ ↘
1 # 10 # 11 # 10 - - \

break at 10:20 - 10:25 cm

We have alphabet

$$\{ c, l, \#, L, R \}$$

or just $\{ c, l, \# \}$

convention

$$L \hookrightarrow O$$

$$R \hookrightarrow I$$

||| # 100 # L #

— — ,



O



A universal TM :

input alphabet

$$\Sigma \underset{\substack{\text{to} \\ \text{describe TM, inputs}}}{=} \{ c, \downarrow, \#, L, R \}$$

task : given

$\langle M, i \rangle \leftarrow$ a description
of a TM
and an input
to the TM

T
↓
TM Input

EncodProg(p) = $\langle p \rangle =$ description
of a program

My notes

(Sip)

A universal TM is, by definition, any "algorithm" (eventually a standardized TM)

that takes

 $\langle M, i \rangle$

M is a
standardized TM

i is an input
to M

Example /

1011 # 11 # 101 #

111 # 100 # L # end of TM end of input

:

1001 # 11 # R # # 1 # 10 # 11 #
10 # 11 # 1

Let's build a universal TM!

q_0

Q

{ $l, \sim q\}$

copy the
TM description

↓
[$l \# l \# \dots \# (l \#)$] ↴ ↴ ↴ type 1

number for $l \# q$: what state ↴ type 2
[↴ ↴]

which type symbol are we ready? type 3
[]

copy the
TM description → [delete first desc] type 4

copy the
input

↓
[original input] type 5

↓
[which entry of δ are we currently reading] type 6

↓
[] type 7

Univ TM, only needs to:

- Do exactly what M

would do on input i

step by step

- Halt in accept state of \cup

if M halts on i and [accept]

- - - reject -- \cup

-- - - - rejects

- Keeps going if M does not
halt on i

Class over