

CPSC 421/Sol Oct 15, 2020

§ 3.1 — recognize versus decide

§ 3.2 — k-tape Turing Machines

$$\delta : Q \times \Gamma^k \rightarrow Q \times \Gamma^k \times \{L, R, S\}^k$$

— Non-deterministic

$$\delta : Q \times \Gamma \rightarrow \text{Power}(Q \times \Gamma \times \{L, R\})$$

§ 3.3 — Descriptions of $\left\{ \begin{array}{l} - \text{Graphs} \\ - \text{Boolean formulas} \\ - \text{etc.} \end{array} \right.$

Chapter 4:

§ 4.1 : Decidable Problems (examples)

§ 4.2 : Undecidable Problems

— Universal Turing Machines can recognize

$$A_{TM}, \text{HALT}_{TM}$$

— But A_{TM}, HALT_{TM} are undecidable.

Breakout Room Problems:

- ① Give high-level or implementation level of Turing machine to decide:

$$\text{PRIMES} = \{ 2, 3, 5, 7, 11, 13, 17, \dots \}$$

$$\text{TIMES} = \left\{ a \# b \# c \mid \begin{array}{l} a, b, c \in \{0, 1\}^*, \\ a \cdot b = c \text{ as} \\ \text{base 2 numbers} \end{array} \right\}$$

$$\text{3COLOR} = \left\{ \langle G \rangle \mid \begin{array}{l} G \text{ is a graph} \\ \text{that can be 3-colored} \end{array} \right\}$$

- ② Give an algorithm (deterministic Turing machine) to recognize

$$\left\{ \langle p \rangle \mid \begin{array}{l} p = p(x, y, z) \text{ is a polynomial over} \\ \text{the integers such that } p(a, b, c) = 0 \\ \text{for some } a, b, c \in \mathbb{N} \end{array} \right\}$$

③ What is a reasonable way to describe (over some finite alphabet) :

- a Boolean formula ?

- a polynomial $p(x, y)$ of x, y with integer coefficients ?

- a DFA ?

- a Turing machine ?

④ Is the set of Turing machines countable ?

⑤ Is the set of "Turing machines algorithms" (where you identify two machines that "run the same algorithm") countable ?

Last time: For $\{0^n 1^n \mid n=1,2,\dots\}$ we built:

