

CPSC 322, Practice Exercise

Solutions to Branch and Bound

1 Directed Questions

- In branch and bound (B&B), how is the upper bound (UB) calculated? **Answer:** It's the cost of the best solution found so far. If no solution has been found, the upper bound is infinite.
- How is the lower bound (LB) calculated for a path? **Answer:** $LB(p) = f(p) = \text{cost}(p) + h(p)$
- With B&B, when do we prune a path? **Answer:** We prune the path p if $LB(p) \geq UB$.

2 Heuristic Search

Consider the search problem represented in Figure ??, where a is the start node and there are goal nodes at f and j . For each node, the heuristic cost is indicated on the node, and for each arc, the arc cost is indicated along the arc. Neighbors are ordered according to the f function.

What is the UB when only the start node has been explored? Which goal node is found first by B&B? What is the UB immediately after the first goal node is found? Is the second goal found by B&B?

Answer: The UB is ∞ when only the start node has been explored. The goal node at f is found first, and the UB immediately after is 3. The second goal is not found, as its path is pruned.

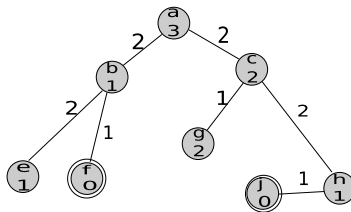


Figure 1: Branch and Bound with Two Goals

3 Learning Goals

You can:

- Define/read/write/trace/debug different search algorithms
- Implement pruning