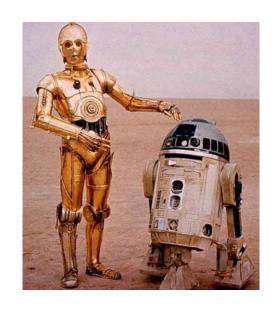
## What is Artificial Intelligence?

CPSC 322 - Intro 1 January 5, 2011

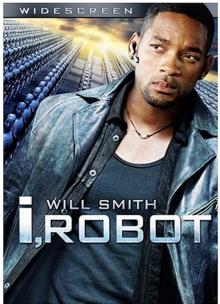
Textbook §1.1 - 1.3

### Artificial Intelligence in the Movies

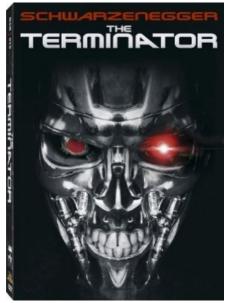










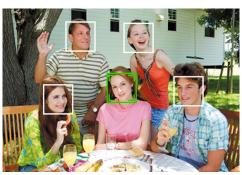


## Artificial Intelligence in Real Life

#### A young science (≈ 50 years old)

- Exciting and dynamic field, lots of uncharted territory left
- Impressive success stories
- "Intelligent" in specialized domains
- Many application areas





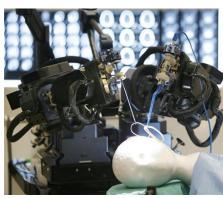
**Face detection** 





Formal verification





#### This Course

#### Foundations of artificial intelligence

- Focus on core concepts
  - Apply to wide variety of applications
  - Will mention example applications but without the gory details
- 422 covers applications in more detail
- There are many specialized subfields
  - Machine learning
  - Computer vision
  - Natural language processing
  - Robotics
  - ...
- Each of them is a separate course (often graduate course)

## Today's Lecture



- What is AI?
- What is an Intelligent Agent?

#### People

- Instructor: Frank Hutter (<u>hutter@cs.ubc.ca</u>)
  - Postdoctoral research fellow
  - Finished PhD in Artificial Intelligence in 2009
  - Office: Beta lab, ICICS X560
- Teaching Assistants: all graduate students doing Al
  - Simona Radu (<u>sradu@cs.ubc.ca</u>)
  - Vasanth Rajendran (<u>vasanthr@cs.ubc.ca</u>)
  - Mike Chiang (<u>mchc@cs.ubc.ca</u>)

## Course Materials (1)

- Main Textbook
  - Artificial Intelligence: Foundations of Computational Agents. By Poole and Mackworth. (P&M)
  - Available electronically (free) <a href="http://artint.info/html/ArtInt.html">http://artint.info/html/ArtInt.html</a>
  - We will cover Chapters: 1, 3, 4, 5, 6, 8, 9
- Website: <a href="http://www.ugrad.cs.ubc.ca/~cs322">http://www.ugrad.cs.ubc.ca/~cs322</a>
  - Course syllabus
  - Lecture slides
    - I'll (try to) post a draft of each lecture by the night before (2am)
    - This may not be the final version
       (in which case I'll post the final version when I post the next lecture)

## Course Materials (2)

- Alspace : online tools for learning Artificial Intelligence <a href="http://aispace.org/">http://aispace.org/</a>
  - Developed here at UBC!



- WebCT
  - Assignments posted there
  - Practice exercises (ungraded), some using Alspace
  - Learning goals
  - Discussion board
  - Check it often

### How to Get Help?

- WebCT Discussion Board
  - Post questions on course material
  - Answer others' questions if you know the answer
  - Learn from others' questions and answers
- Use email for personal questions
  - E.g., grade inquiries or health problems
- Office hours
  - Frank: after every class, at least half an hour
  - TAs: TBA
  - Can schedule by appointment if you have a class conflict with the official office hours

#### **Evaluation**

- Final exam (50%)
- 1 midterm exam (30%)
- Assignments (20 %)
- Practice Exercises (0%)
- But, if your final grade is 20% higher than your midterm grade:
  - Midterm: 15% **▼**
  - Final: 65% 🕇
- To pass: at least 50% in both
  - your overall grade and
  - your final exam grade

#### Assignments

- There will be five assignments in total
  - Counting "assignment zero" (already on WebCT)
  - They will not necessarily be weighted equally
  - Submit electronically via Handin by 3pm on the due date
- You get four late days <sup>©</sup>
  - To allow you the flexibility to manage unexpected issues
  - Additional late days will not be granted except under truly exceptional circumstances
  - If you've used up all your late days, you lose 20% per day (see details on course website)
  - Only for assignments, not for midterm or final

#### Missing Assignments / Midterm / Final

- Hopefully late days will cover almost all the reasons you'll be late in submitting assignments
  - However, something more serious may occur (extended illness etc)
- For all such cases:
  - you'll need to provide a note from your doctor, psychiatrist, academic advisor, etc.
- If you have serious reasons to miss:
  - an assignment, your score will be reweighted to exclude that assignment
  - the midterm, those grades will be shifted to the final.
    (Thus, total grade = 80% final, 20% assignments)
  - the final, you'll have to write a make-up final as soon as possible

### Collaboration on Assignments

- You may work with one other student
  - That student must also be a CPSC 322 student this term
  - You will have to officially declare that you have collaborated with this student when submitting your assignment
- You may not work with or copy work from anyone else
  - May talk about solution approaches on high level with others
  - May not look at another student's solution, or previous sample solutions
  - May not give others your solutions
- Does not apply to assignment 0

### Assignment 0

- This assignment asks you to
  - describe an Al agent from fiction, and to
  - explain some high-level details about how it works
- Already available on WebCT
  - To be done alone (this is the only assignment without partner)
  - Due in a week (Wednesday, Jan 12, 3pm)
  - Submission via handin
    - Submit a single PDF or text file
    - List your name and student id in the text

#### Summary

#### All course logistics are described on the course website:

- http://www.ugrad.cs.ubc.ca/~cs322
- Make sure to read it and that you agree with the rules before deciding to take the course
- Questions about logistics?

#### Overview

Logistics



What is an Intelligent Agent?

#### What is Intelligence?

- Responses from the class
  - Able to solve problems
  - Infer new knowledge from existing knowledge
  - Able to adapt to new environments
  - Self-awareness
  - Intentionality

## What is Artificial Intelligence?

- Some definitions that have been proposed
  - Systems that think like humans
  - 2. Systems that act like humans
  - 3. Systems that think rationally
  - 4. Systems that act rationally

#### Thinking Like Humans

#### Model the cognitive functions and behaviours of humans

- Human beings are our best example of intelligence
- We should use that example!
- But ... how do we measure thought?
  - We would have to spend most of our effort on studying how people's minds operate
  - Rather than thinking about what intelligence ought to mean in various domains

## **Acting Like Humans**

- Turing test (1950)
  - operational definition of intelligent behavior
  - Can a human interrogator tell whether (written) responses to her (written) questions come from a human or a machine?
- No system has yet passed the test
  - Yearly competition: <a href="http://www.loebner.net/Prizef/loebner-prize.html">http://www.loebner.net/Prizef/loebner-prize.html</a>
  - Can play with best entry from 2008: Chatbot Elbot (<u>www.elbot.com</u>)
- Is acting like humans really what we want?
  - Humans often think/act in ways we don't consider intelligent

# **Thinking Rationally**

- Rationality: an abstract ideal of intelligence, rather than "whatever humans think/do"
  - Ancient Greeks invented syllogisms: argument structures that always yield correct conclusions given correct premises
  - This led to logic, and probabilistic reasoning which we'll discuss in this course
- Is rational thought enough?
  - A system that only thinks and doesn't do anything is quite useless
  - Any means of communication would already be an action
  - And it is hard to measure thought in the first place ...

## **Acting Rationally**

#### We will emphasize this view of Al

- Rationality is more cleanly defined than human behaviour, so
  - it's a better design objective
  - in cases where human behaviour is not rational, often we'd prefer rationality
    - Example: you wouldn't want a shopping agent to make impulsive purchases!
- It's easier to define rational action than rational thought

#### Overview

- Logistics
- What is AI?



#### Al as Study and Design of Intelligent Agents

- Al aims to build intelligent agents:
  - Artifacts that act rationally in their environments
    - they act appropriately given goals and circumstances
    - they are flexible to changing environments and goals
    - they learn from experience
    - they make appropriate choices given perceptual and computational limitations
- This definition drops the constraint of cognitive plausibility
  - Is this system really intelligent?
  - Can airplanes really fly?
    - Understanding general principles of flying (aerodynamics) vs. reproducing how birds fly

### Why do we need intelligent agents?

#### Groups of 3

- Trade contact information
- Come up with at least 3 reasons

#### Responses from class:

- Go where humans can't go (dangerous/impossible for humans)
- Do unpleasant work (tedious/boring)
- Higher efficiency
- Complex problems that have to be solved quickly
- Entertainment
- More accurate simulation and predictions of human behaviour
  - E.g. predictions of what people will do during an earth quake
- Perform a task autonomously

### Robots vs. Other Intelligent Agents

- In AI, artificial agents that have a physical presence in the world are usually known as robots
  - Robotics is the field primarily concerned with the implementation of the physical aspects of a robot
    - I.e., perception of and action in the physical environment
    - Sensors and actuators
- Agents without a physical presence: software agents
  - E.g. diagnostic assistant, decision support system, web crawler, text-based translation system, intelligent tutoring systems, etc
  - They also interact with an environment, but not the physical world
- Software agents and robots
  - differ in their interaction with the environment
  - share all other fundamental components of intelligent behavior

## Intelligent Agents in the World



**Mining of Interaction Logs** 

#### Wrap-up

- What did we discuss?
  - This course is about the foundations of AI
  - Defined artificial intelligence as acting rationally
  - Discussed intelligent agents situated in the world
- Course website:
  - http://www.ugrad.cs.ubc.ca/~cs322
- TODOs
  - For Friday: read Sections 1.4 1.5
  - For next Wednesday: Assignment 0
    - Available on WebCT
    - Submit via handin (a single PDF or text file, please!)