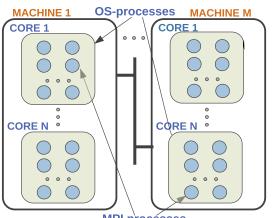


FG-MPI: Fine-Grain MPI

Humaira Kamal and Alan Wagner <kamal, wagner>@cs.ubc.ca The University of British Columbia http://www.cs.ubc.ca/~humaira/fgmpi.html



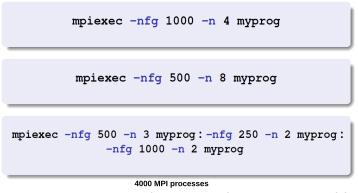
FG-MPI extends the execution model of the Message Passing Interface (MPI) to expose **large-scale, fine-grain concurrency. FG-MPI** is integrated into the **MPICH** middleware, a widely used, **production quality** implementation of the MPI standard from the Argonne National Laboratory.



MPI processes

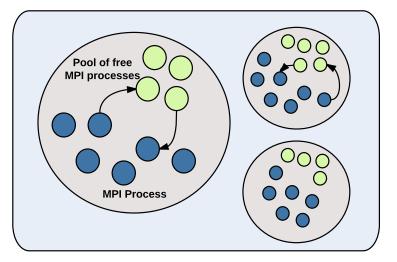
FG-MPI adds an '-nfg' flag to mpiexec to specify the number of fine-grain MPI processes inside an OS-process.

Added concurrency is easy to express



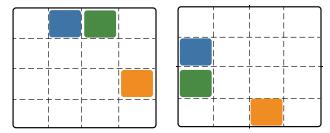
- MPI processes can be mapped to cores, machines, and now can be mapped to OS processes.
- Different mappings can be executed without recompilation.
- Seamless execution of hundreds and thousands of MPI processes on a notebook or cluster.
- Backwards compatibility with the existing mpiexec . command.
- Free to mix processes; mix existing MPI processes with FG-MPI processes.
- Runs on commodity systems at scale.

A simpler alternative to dynamic processes



- FG-MPI uses coroutines to implement light-weight MPI processes with fast context-switching time and low communication and synchronization overhead.
- Can allocate a pool of light-weight MPI processes that remain dormant (free) until activated by a message.
- Promotes dynamic load-balancing by allowing computation to move to free processes.

Fit working set to cache through '-nfg' flag.



- Achieve better memory locality and cache hit ratios simply by using the '-nfg' flag on the command-line for block-structured algorithms.
- Use the '-nfg' flag to tune the working set size to fit the cache without manually optimizing the code.
- Gives **portability** without modifying the source code.

Related publications:

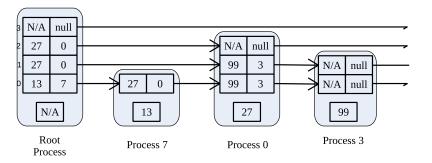
Added Concurrency to Improve MPI Performance on Multicore. ICPP 2012. An Integrated Fine-Grain Runtime System for MPI. *Journal of Computing*, 2014.



http://www.cs.ubc.ca/~humaira/fgmpi.html

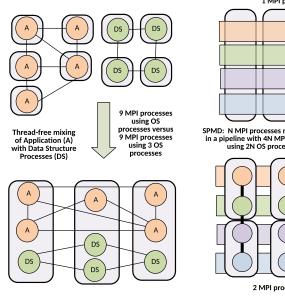
Actor-like process to process pointer structures

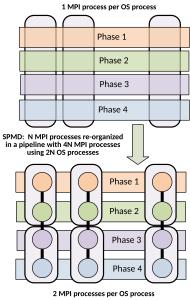
• Design novel, scalable distributed data structures where each data element is modeled as a process.



Related publications: A Scalable Distributed Skip list for Range Queries, HPDC 2014, A Service-oriented Scalable Dictionary in MPI. CPA 2014.

Use finer grain, to expose more structure, provide more ways to compose processes and allow for more flexible mapping to cores and machines.





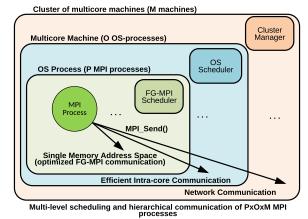
- Enable task-oriented concurrency with simpler support for MPMD (Multiple Program Multiple Data) programs.
- Allow the MPI processes inside an OS process to execute functions instead of main programs.
- Allow a process oriented programming approach that allows one to fit the processes to the problem rather than the machine.
- Provide a simple API for the user to specify more flexible mappings of MPI processes to functions, and MPI processes to OS processes, cores and machines.

(intel)

Development features of FG-MPI

- Develop MPI programs that scale to hundreds and thousands on their notebooks and workstations.
- Use the integrated runtime scheduler to react to events inside the MPI middleware. There is also the flexibility to select different runtime schedulers on the command line.
- Use a deterministic process scheduler (e.g. round robin) to debug and test programs.
- Run all MPI processes inside a single OS-process to detect program safety issues like deadlock.
- **Easy porting** of many MPI programs to FG-MPI through the addition of a small bit of boiler-plate code.

Hierarchical, Location-aware Communication



- Exploits locality of MPI processes for optimized communication within the same OS-process.
- Leverages and extends MPICH hierarchical communication algorithms within a node and across nodes.
- FG-MPI has been used on a computecluster to execute exascale number of processes.

https://www.westgrid.ca/westgrid_news/2013-01-14/ubc_ researchers_use_westgrid_explore_exascale_computing