Mixture distributions CPSC 440/550: Advanced Machine Learning

cs.ubc.ca/~dsuth/440/23w2

University of British Columbia, on unceded Musqueam land

2023-24 Winter Term 2 (Jan-Apr 2024)

Last time: Exponential families

- Have sufficient statistics and canonical parameters
- Maximimum likelihood becomes moment matching; always have conjugate priors
- Can build discriminative models by using canonical parameter $s(x) = w^{\mathsf{T}} x$
- Many things (but not everything!) are exponential families
 - Today: some things that aren't

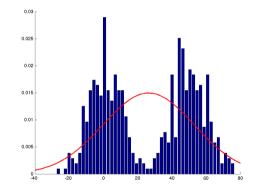
Outline

Mixture of Gaussians

- Imputation to learn mixtures
- 3 Mixture of Bernoullis
- ④ Expectation Maximization
- **5** Advanced Mixtures
- 6 Kernel Density Estimation

1 Gaussian for Multi-Modal Data

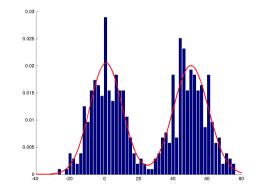
- One major drawback of Gaussian is that it is uni-modal
 - It gives a terrible fit to data like this:



- How can we fit this data?
- Could use an exp. family, but only by harcoding possible mode locations in s(x)
- We'll want something more general...

2 Gaussians for Multi-Modal Data

• We can fit this data by using two Gaussians

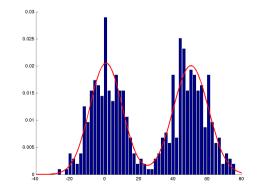


• Half the samples are from Gaussian one, half are from Gaussian two

• Our probability density in this example is given by

$$p(x \mid \mu_1, \mu_2, \Sigma_1, \Sigma_2) = \frac{1}{2} \underbrace{\mathcal{N}(x \mid \boldsymbol{\mu}_1, \boldsymbol{\Sigma}_1)}_{\text{pdf of Gaussian 1}} + \frac{1}{2} \underbrace{\mathcal{N}(x \mid \boldsymbol{\mu}_2, \boldsymbol{\Sigma}_2)}_{\text{pdf of Gaussian 2}},$$

• We need the $\frac{1}{2}$ s for it to integrate to 1

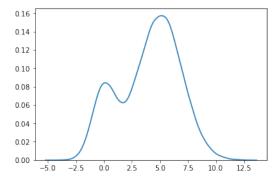


• If data comes from one Gaussian more often than the other, we could use

$$p(x \mid \mu_1, \mu_2, \Sigma_1, \Sigma_2, \pi_1, \pi_2) = \pi_1 \underbrace{\mathcal{N}(x \mid \boldsymbol{\mu}_1, \boldsymbol{\Sigma}_1)}_{\text{pdf of Gaussian 1}} + \pi_2 \underbrace{\mathcal{N}(x \mid \boldsymbol{\mu}_2, \boldsymbol{\Sigma}_2)}_{\text{pdf of Gaussian 2}},$$

where π_1 and π_2 are non-negative and sum to 1

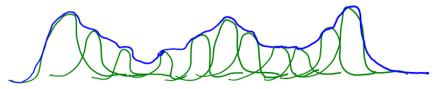
• π_1 is "probability that we take a sample from Gaussian 1"

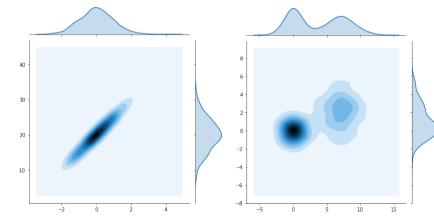


• In general we might have a mixture of k Gaussians with different weights

$$p(x \mid \mu, \Sigma, \pi) = \sum_{c=1}^{k} \pi_{c} \underbrace{\mathcal{N}(x \mid \mu_{c}, \Sigma_{c})}_{\text{pdf of Gaussian } c}$$

- π_c are categorical distribution parameters (non-negative and sum to 1).
- If k is large, can model complicated densities with Gaussians (like RBFs)
- "Universal approximator" if $k \to \infty$
 - Can model any continuous density on a compact set

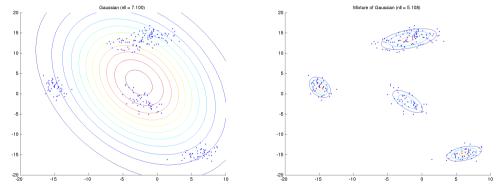




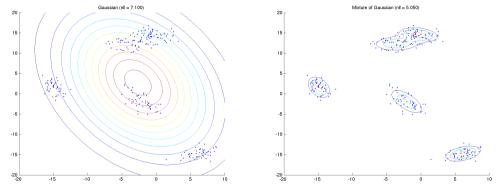
• Gaussian vs. mixture of 2 Gaussian densities in 2D:

• Marginals will also be mixtures of Gaussians

• Gaussian vs. mixture of 4 Gaussians for 2D multi-modal data:







Latent-Variable Representation of Mixtures

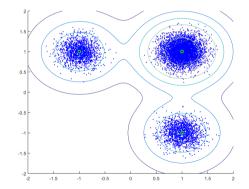
- For inference/learning in mixture models, we often introduce variables $z^{(i)}$.
 - $\bullet~ {\rm Each}~ z^{(i)}$ is a categorical variable in $\{1,2,\ldots,k\}$ when we have k mixtures
 - The value $z^{(i)}$ represents "what mixture this example came from"
 - We do not observe the $z^{(i)}$ values (called latent variables)
- Why this interpretation of "each x^i comes from one Gaussian"?
 - Consider a model where $p(z=c) = \pi_c$, and $x \mid (z=c) \sim \mathcal{N}(\boldsymbol{\mu}_c, \boldsymbol{\Sigma}_c)$
 - Now marginalize over the $z^{(i)}$ in this model:

$$p(x \mid \mu, \Sigma, \pi) = \sum_{c=1}^{k} p(x, z = c) = \sum_{c=1}^{k} p(z = c)p(x \mid z = c)$$
$$= \sum_{c=1}^{k} \pi_c \mathcal{N}(x \mid \boldsymbol{\mu}_c, \boldsymbol{\Sigma}_c)$$

which is the pdf of the mixture of Gaussians model

Ancestral sampling in mixture of Gaussians

- Generating samples with ancestral sampling in the latent variable representation:
 - **(**) Sample cluster z based on prior probabilities π_c (categorical distribution)
 - 2 Sample example x based on mean μ_z and covariance Σ_z of Gaussian z



Inference for Gaussian mixtures

- Marginalization and computing conditionals is also easy
- Computing the marginal $p(z \mid x)$, or finding its mode, is easy (next slide)
- Finding the mode for x in Gaussian mixtures is NP-hard
- We usually fit these models with expectation maximization (EM; soon)
 - An optimization method that gives closed-form updates for this model
- Choosing k: domain knowledge, test set likelihood, or marginal likelihood.

Inference Task: Computing Responsibilities

- Consider computing probability that example i came from mixture c
 - We call this the responsibility of mixture *c* for example *i*:

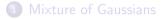
$$\begin{split} r_{c}^{(i)} &= p(z = c \mid x^{(i)}) \\ &= \frac{p(z = c, x^{(i)})}{p(x^{(i)})} \\ &= \frac{p(z = c, x^{(i)})}{\sum_{c'=1}^{k} p(z' = c, x^{(i)})} \\ &= \frac{p(z = c) p(x^{(i)} \mid z = c)}{\sum_{c'=1}^{k} p(z = c') p(x^{(i)} \mid z = c')} \\ &= \frac{\pi_{c} \mathcal{N}(x^{(i)} \mid \boldsymbol{\mu}_{c}, \boldsymbol{\Sigma}_{c})}{\sum_{c'=1}^{k} \pi_{c'} \mathcal{N}(x^{(i)} \mid \boldsymbol{\mu}_{c'}, \boldsymbol{\Sigma}_{c'})} \end{split}$$
 (we know all these values)

- Avoid underflow in computation with log-space: bonus slides
- $\bullet\,$ Thinking of mixture components as clusters, this is probability of being in cluster c

Notation Alert: π vs. z vs. r (MEMORIZE)

- In mixture models, many people confuse the quantities π , z, and r
 - Vector π has k elements in [0,1] and summing up to 1
 - Number π_c is the "prior" probability that an example is in cluster c
 - This is a parameter (we learn it from data)
 - Matrix ${\bf R}$ is an $n \times k$ matrix, summing to 1 across rows
 - Number $r_c^{(i)}$ is the "posterior" probability that example i is in cluster c
 - Computing these values is an inference task (assumes known parameters)
 - Vector \mathbf{z} has n elements in $\{1, 2, \dots, k\}$
 - $\bullet~\mbox{Category}~z^{(i)}$ is the actual mixture/cluster that generated example i
 - This is a nuisance parameter (unknown variable, not a parameter of the model)

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Learning mixture models with imputation

- Mixture of Gaussian parameters are $\{\pi_c, \mu_c, \Sigma_c\}_{c=1}^k$
 - Unfortunately, NLL is non-convex
 - Various optimization methods are used in practice
- If we optimize over z⁽ⁱ⁾, we can decrease NLL with alternating optimization:
 Given the clusters z⁽ⁱ⁾, find the most likely parameters
 - Optimize $p(\mathbf{X} \mid \pi, \mu, \Sigma, \mathbf{z})$ in terms of the $\{\pi_c, \mu_c, \Sigma_c\}_{c=1}^k$
 - Set π_c based on frequency of seeing $z^{(i)} = c$
 - Set μ_c to the mean of examples in cluster c
 - Set $\mathbf{\Sigma}_c$ to the covariance of examples in cluster c
 - 2 Given the parameters, find the most likely clusters
 - For each example i, compute responsibilities $r_c^{(i)} = p(z^{(i)} = c \mid x^{(i)}, \pi_c, \mu_c, \Sigma_c)$
 - Set $\boldsymbol{z}^{(i)}$ to the argmax of $\boldsymbol{r}_c^{(i)}$ over c
- Connection to Gaussian discriminant analysis (GDA), using clusters $z^{(i)}$ as labels:
 - Step 1 is the learning step in GDA; Step 2 is the prediction step in GDA

Special Case: k-Means

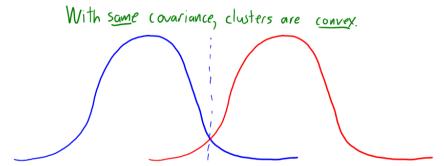
• Algorithm from the previous slide is a generalization of k-means clustering

- Apply the algorithm assuming $\pi_c = 1/k$ and $\Sigma_c = \mathbf{I}$ for all c:
 - **(**) Given the clusters z^i , find the most likely parameters

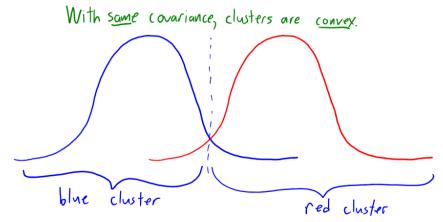
• Set μ_c to the mean of examples in cluster c

- Ø Given the parameters, find the most likely clusters
 - $\bullet~{\rm Set}~z^{(i)}$ to the closest mean of example i
- As with k-means, initialization matters for fitting mixture of Gaussians
 - May need to do multiple random restarts, or clever initializations like k-means++

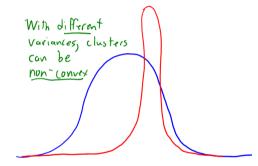
- k-means can be viewed as fitting a Gaussian mixture (all $\pi_c = \frac{1}{k}$, same $\Sigma = \sigma^2 \mathbf{I}$)
 - But using a variable $\mathbf{\Sigma}_c$ allows non-convex clusters



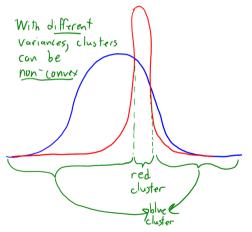
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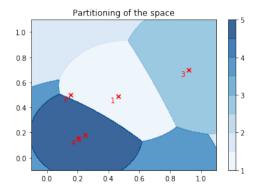
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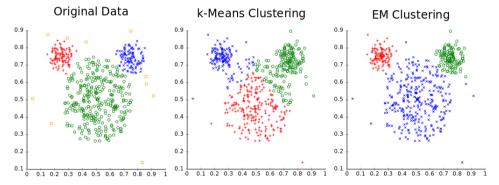
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https://en.wikipedia.org/wiki/K-means_clustering

Digression: MLE does not exist



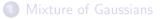
- For mixture of at least two Gaussians, there is no MLE
- You can make the likelihood arbitrarily large:
 - Set $\mu_c = x^{(i)}$ for some particular i and c, and make $\mathbf{\Sigma}_c
 ightarrow 0$
 - Optimizers often find models with degenerate components
 - Also often get empty clusters
- It is common to remove empty clusters and use a regularized update,

$$\boldsymbol{\Sigma}_{c} = \frac{1}{\sum_{i=1}^{n} r_{c}^{(i)}} \sum_{i=1}^{n} r_{c}^{(i)} (x^{(i)} - \mu_{c}) (x^{(i)} - \mu_{c})^{\mathsf{T}} + \lambda \mathbf{I}$$

which is MAP estimation with an L1 regularizer on diagonals of the precision

ullet The MAP estimate exists with this and other usual priors on ${oldsymbol \Sigma}_c$

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Previously: Product of Bernoullis

• A while ago we covered density estimation with discrete variables,

$$\mathbf{X} = \begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 1 & 1 & 0 & 1 \\ 1 & 0 & 0 & 0 \end{bmatrix}$$

using a product of Bernoullis:

$$p(x^{(i)} \mid \theta) = \prod_{j=1}^{d} p(x_j^{(i)} \mid \theta_j)$$

Easy to fit but very strong independence assumption:
 Knowing x_i⁽ⁱ⁾ tells you nothing about x_k⁽ⁱ⁾

• A more powerful model: mixture of Bernoullis

Mixture of Bernoullis

- Consider a coin flipping scenario where we have two coins:
 - Coin 1 has $\theta_1 = 0.5$ (fair) and coin 2 has $\theta_2 = 1$ (biased)
- Half the time we flip coin 1, and otherwise we flip coin 2:

$$p(x^{(i)} = 1 \mid \theta_1, \theta_2) = \pi_1 \operatorname{Bern}(x^{(i)} = 1 \mid \theta_1) + \pi_2 \operatorname{Bern}(x^{(i)} = 1 \mid \theta_2)$$
$$= \frac{1}{2}\theta_1 + \frac{1}{2}\theta_2 = \frac{\theta_1 + \theta_2}{2}$$

- With one variable this mixture model is not very interesting
- It's exactly equivalent to flipping one coin with $\theta=0.75$
- But mixture of product of Bernoullis can model dependencies...

• Consider a mixture of a product of Bernoullis:

$$p(x \mid \theta_1, \theta_2) = \frac{1}{2} \underbrace{\prod_{j=1}^d \operatorname{Bern}(x_j \mid \theta_{j|1})}_{\text{first set of Bernoullis}} + \frac{1}{2} \underbrace{\prod_{j=1}^d \operatorname{Bern}(x_j \mid \theta_{j|2})}_{\text{second set of Bernoullis}}$$

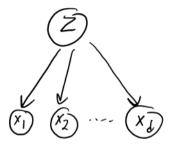
- Conceptually, we now have two sets of coins:
 - Half the time we throw the first set, half the time we throw the second set
- With d = 4 we could have $\theta_{\cdot|1} = \begin{bmatrix} 0 & 0.7 & 1 & 1 \end{bmatrix}$ and $\theta_{\cdot|2} = \begin{bmatrix} 1 & 0.7 & 0.8 & 0 \end{bmatrix}$ • Half the time we have $p(x_3^{(i)} = 1) = 1$, half the time it's 0.8
- Have we gained anything?

- Previous example: $\theta_{.|1} = \begin{bmatrix} 0 & 0.7 & 1 & 1 \end{bmatrix}$ and $\theta_{.|2} = \begin{bmatrix} 1 & 0.7 & 0.8 & 0 \end{bmatrix}$
- Here are some samples from this model:

$$\mathbf{X} = \begin{bmatrix} 0 & 1 & 1 & 1 \\ 1 & 1 & 1 & 0 \\ 1 & 0 & 0 & 0 \\ 0 & 1 & 1 & 1 \\ 1 & 1 & 1 & 0 \\ 0 & 1 & 0 & 1 \end{bmatrix}$$

- Unlike product of Bernoullis, features in samples are not independent
 - In this example knowing $x_1 = 1$ tells you that $x_4 = 0$
- This model can capture dependencies: $\underbrace{p(x_4 = 1 \mid x_1 = 1)}_{0} \neq \underbrace{p(x_4 = 1)}_{0.5}$

• Drawing the mixture of Bernoullis as a directed acyclic graph (DAG):



- If we know z, then each x_j is independent
- Since we usually don't, there are dependencies between the x_j
 - We'll talk a bunch about this kind of reasoning soon ("graphical models")
- ullet This is the same graph as naive Bayes, with cluster z instead of class y
 - If you see one spammy word, it makes other spammy words more likely

• General mixture of independent Bernoullis:

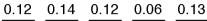
$$p(x \mid \Theta) = \sum_{c=1}^{k} \pi_{c} \, p(x \mid z=c) = \sum_{c=1}^{k} \left[\pi_{c} \prod_{j=1}^{d} \theta_{j|c} \right]$$

• Here Θ contains all the parameters: k values of π_c , and $k \times d$ values of $\theta_{i|c}$

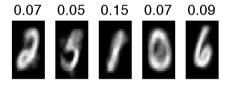
- Mixture of Bernoullis can model dependencies between variables
 - Individual mixtures act like clusters of the binary data
 - Knowing cluster of one variable gives information about other variables
- With k large enough, mixture of Bernoullis can model any binary distribution
 - With $k=2^d$, we can make all the $\theta_{j|c}\in\{0,1\}$, and it becomes a tabular distribution
 - $\bullet\,$ Hopefully, we can make a useful model with $k\ll 2^d.\ldots$

• Plotting parameters θ_c with 10 mixtures trained on MNIST digits (with "EM"):

(numbers above images are mixture coefficients π_c)







http:

//pmtk3.googlecode.com/svn/trunk/docs/demoOutput/bookDemos/%2811%29-Mixture_models_and_the_EM_algorithm/mixBerMnistEM.html

- Remember this is unsupervised: it hasn't been told there are ten digits.
 - You could use this model to "fill in" missing parts of an image.

Mixture of Bernoullis on Digits with k > 10

• Parameters of a mixture of Bernoulli model fit to MNIST with k = 10:



• Samples better than product of Bernoullis (but no within-cluster dependency):

















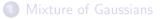
• You get a better model with k > 10. First 10 components with k = 50:



• Samples from the k = 50 model (can have more than one "type" of a number):



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Big Picture: Training and Inference

- Many possible mixture model inference tasks:
 - Generate samples
 - Measure likelihood of test examples $\tilde{\boldsymbol{x}}$
 - To detect outliers, for example
 - $\bullet\,$ Compute probability that test example belongs to cluster c
 - Compute marginal or conditional probabilities
 - "Fill in" missing parts of a test example
- Mixture model training phase:
 - Input is a matrix \mathbf{X} , number of clusters k, and form of individual distributions
 - Output is mixture proportions π_c and parameters of components
 - The $\theta_{\cdot|c}$ for Bernoulli, and the $\{\boldsymbol{\mu}_c,\boldsymbol{\Sigma}_c\}$ for Gaussians
 - ${\mbox{\circ}}$ Also, maybe, the responsibilities $r_c^{(i)}$ or cluster assignments $z^{(i)}$

Fitting a Mixture of Bernoullis: Imputation of $z^{(i)}$

• Imputation approach to fitting mixture of Bernoullis, optimizing the $z^{(i)}$: • Find the most likely cluster $z^{(i)}$ for each example $x^{(i)}$,

$$z^{(i)} \in \operatorname*{arg\,max}_{c} p(z^{(i)} = c \mid x^{(i)}, \Theta)$$

2 Update the mixture probabilities as proportion of examples in cluster,

$$\pi_c = \frac{1}{n} \sum_{i=1}^n \mathbb{1}(z^{(i)} = c)$$

③ Update the product of Bernoullis based on examples in cluster,

$$\theta_{j|c} = \frac{\sum_{i=1}^{n} \mathbb{1}(z^{(i)} = c) x_j^{(i)}}{\sum_{i=1}^{n} \mathbb{1}(z^{(i)} = c)}$$

• This picks a particular value for each $z^{(i)}$; sometimes called "hard assignments"

Fitting a Mixture of Bernoullis: Expectation Maximization

- Expectation maximization (EM) approach to fitting mixture of Bernoulli:

$$r_c^{(i)} = p(z^{(i)} = c \mid x^{(i)}, \Theta)$$

2 Update the mixture probabilities as proportion of examples cluster is responsible for,

$$\pi_c = \frac{1}{n} \sum_{i=1}^n r_c^{(i)}$$

9 Update the product of Bernoullis based on examples cluster is responsible for,

$$\theta_{j|c} = \frac{\sum_{i=1}^{n} r_{c}^{(i)} x_{j}^{(i)}}{\sum_{i=1}^{n} r_{c}^{(i)}}$$

• This does "soft" (probabilistic) assignment for the $z^{(i)}$ variables

Fitting a Mixture of Gaussians: Expectation Maximization

- Expectation maximization (EM) approach to ftting mixture of Gaussians:

$$r_c^{(i)} = p(z^{(i)} = c \mid x^{(i)}, \Theta)$$

② Update the mixture probabilities as proportion of examples cluster is responsible for,

$$\pi_c = \frac{1}{n} \sum_{i=1}^n r_c^{(i)}$$

③ Update the Gaussian based on examples cluster is responsible for,

$$\boldsymbol{\mu}_{c} = \frac{1}{\sum_{i=1}^{n} r_{c}^{(i)}} \sum_{i=1}^{n} r_{c}^{(i)} x^{(i)}, \quad \boldsymbol{\Sigma}_{c} = \frac{1}{\sum_{i=1}^{n} r_{c}^{(i)}} \sum_{i=1}^{n} r_{c}^{(i)} \left(x^{(i)} - \mu_{c} \right) \left(x^{(i)} - \mu_{c} \right)^{\mathsf{T}}$$

• Video: https://www.youtube.com/watch?v=B36fzChfyGU

Expectation Maximization vs. Imputation

- The imputation method is optimizing $p(x^{(i)},z^{(i)}\mid \Theta)$ in terms of $z^{(i)}$ and Θ
- So we're optimizing $\boldsymbol{z}^{(i)}$ as well as $\boldsymbol{\Theta}$
 - $p(x^{(i)}, z^{(i)} \mid \Theta)$ is called the complete-data likelihood
- Expectation maximization (EM) is optimizing p(x⁽ⁱ⁾ | Θ) in terms of Θ
 So we're integrating over z⁽ⁱ⁾ values while optimizing Θ
 p(x⁽ⁱ⁾ | Θ) is the usual likelihood, marginalizing over the z⁽ⁱ⁾
- EM is a general algorithm for parameter learning with missing data
 - ${\ensuremath{\, \bullet }}$ For mixtures, the "missing" data is the $z^{(i)}$ variables
 - But EM can be used for any probabilistic model where we have missing data

Expectation Maximization: General Form

 \bullet With data ${\bf X}$ and hidden values ${\bf Z},$ general EM uses iterations of the form

$$\Theta_{t+1} \in \underset{\Theta}{\operatorname{arg\,max}} \sum_{\mathbf{Z}} p(\mathbf{Z} \mid \mathbf{X}, \Theta_t) \log p(\mathbf{X}, \mathbf{Z} \mid \Theta)$$
$$= \underset{\Theta}{\operatorname{arg\,max}} \underset{\mathbf{Z} \mid \mathbf{X}, \Theta_t}{\mathbb{E}} [\log p(\mathbf{X}, \mathbf{Z} \mid \Theta)]$$

- Summing/integrating over all possible hidden values Z may be hard
 But in many cases this simplifies, due to conditional independence assumptions
- For mixture models, the EM iteration simplifies to (see notes on webpage)

$$\sum_{i=1}^{n} \sum_{z^{(i)}=1}^{k} \underbrace{p(z^{(i)} \mid x^{(i)}, \Theta_t)}_{\text{responsibility}} \underbrace{\log p(x^{(i)}, z^{(i)} \mid \Theta)}_{\text{complete-data log-lik}}$$

so summing over k^n possible clusterings turns into sum over nk terms

"E-Step" and "M-Step" for Mixture Models

- For mixture models, EM is often written as two steps:
 - **(E**-step: compute responsibilities $r_c^{(i)}$ for all *i* and *c*, for current Θ_t
 - M-step: optimize the weighted "complete-data" log-likelihood

$$\Theta_{t+1} \in \underset{\Theta}{\arg\max} \sum_{i=1}^{n} \sum_{z^{(i)}=1}^{k} r_{c}^{(i)} \log p(x^{(i)}, z^{(i)} \mid \Theta)$$

- For other models, there may not be separate "E-steps" and "M-steps"
- EM is most useful when complete-data log-likelihood is easy to optimize
- Most common case: complete-data log-likelihood is in an exponential family
 - Mixture of Bernoullis, mixture of Gaussians, etc ewc
 - Here the M-step is a weighted combination of the sufficient statistics

Expectation Maximization Algorithm: Properties

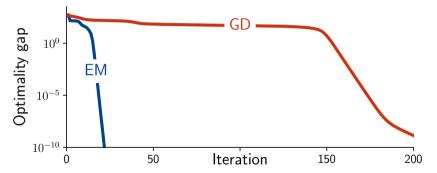
- EM monotonically increases likelihood, $p(\mathbf{X} \mid \Theta_{t+1}) \ge p(X \mid \Theta_t)$
 - Useful for debugging: if likelihood decreases, you have a bug
- EM doesn't need a step size, unlike many learning algorithms
- EM tends to satisfy constraints automatically
 - Unlike gradient descent, don't need to worry about constraints on π_c and Σ_c
 - Assuming you have a prior to avoid degenerate situations where MLE does not exist
- EM iterations are parameterization-independent
 - Get the same performance under any re-parameterization of the problem
- EM is notorious for converging to bad local optima
 - Not really the algorithm's fault: we typically apply EM to hard problems

Expectation Maximization Algorithm: Properties

- EM converges to a stationary point, under weak assumptions
- EM is at least as fast as gradient descent (with a constant step size)
 - In the worst case, for differentiable problems
 - EM can also be used for non-differentiable likelihoods
- EM converges faster as entropy of hidden variables decreases
 - If value of hidden variables is "obvious", it converges very fast
- EM can be arbitrarily faster than gradient descent
- Mark has a bunch of more detailed material on the EM algorithm here:
 https://www.cs.ubc.ca/~schmidtm/Courses/440-W22/L34.5.pdf

Expectation Maximization vs. Gradient Descent

• Expectation maximization vs. gradient for fitting mixture of 2 Gaussians:



Outline



- Imputation to learn mixtures
- 3 Mixture of Bernoullis
- ④ Expectation Maximization
- **5** Advanced Mixtures
- 6 Kernel Density Estimation

Combining Mixture Models with Other Models

- We can use mixtures in generative classifiers
 - Model $p(x \mid y)$ as a mixture instead of simple Gaussian or product of Bernoullis
 - VQNB from Assignment 2 fits a mixture of Bernoullis for each class
- We can do mixture of more-complicated distributions:
 - Mixture of categoricals (can model arbitrary categorical vectors)
 - Mixture of student-t distributions
 - Not exponential family, so no simple closed-form update of parameters
 - Mixture of Markov chains, DAGs/UGMs (next topics in course)
- We can add features to mixture models for supervised learning:
 - Mixture of experts: have k regression/classification models
 - $\bullet\,$ Each model can be viewed as a "expert" for a cluster of $x^{(i)}$ values
 - GPT-4, Grok, ... are mixtures of Transformers
 - These models use conditional weights π_c ; some are 0 for computational savings

Less-Naive Bayes on Digits

• Naive Bayes θ_c values (independent Bernoullis for each class):



• One sample from each class:



• Generative classifier with mixture of 5 Bernoullis for each class (digits 1 and 2):



• One sample from each class:



• Would get less noisy samples and more variation with mixture of graphical models

Dirichlet Process



• Non-parametric Bayesian methods allow us to consider infinite mixture model,

$$p(x \mid \Theta) = \sum_{c=1}^{\infty} \pi_c \, p_c(x \mid \Theta_c)$$

- Common choice for prior on π values is Dirichlet process:
 - Also called "Chinese restaurant process" and "stick-breaking process"
 - For finite datasets, only a fixed number of clusters have $\pi_c \neq 0$
 - But don't need to pick number of clusters; it grows with data size
- Gibbs sampling in Dirichlet process mixture model in action: https://www.youtube.com/watch?v=0Vh7qZY9sPs

Dirichlet Process

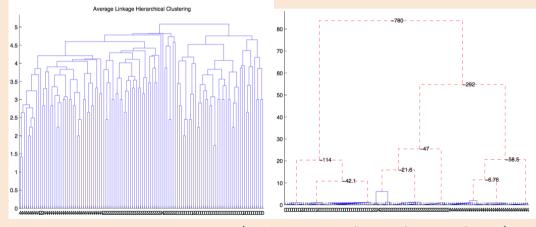


- Slides giving more details on Dirichelt process mixture models:
 - https://www.cs.ubc.ca/labs/lci/mlrg/slides/NP.pdf
- We could alternately put a prior on number of clusters k:
 - Allows more flexibility than Dirichlet process as a prior
 - Needs "trans-dimensional" MCMC to sample models of different sizes
- There are a variety of interesting variations on Dirichlet processes
 - Beta process ("Indian buffet process")
 - Hierarchical Dirichlet process
 - Polya trees
 - Infinite hidden Markov models

Bayesian Hierarchical Clustering



• Hierarchical clustering of $\{0, 2, 4\}$ digits using classic and Bayesian method:

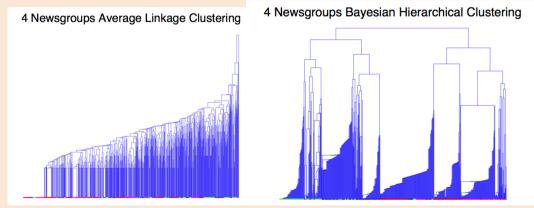


http://www2.stat.duke.edu/~kheller/bhcnew.pdf (y-axis represents distance between clusters)

Bayesian Hierarchical Clustering

bonus!

• Hierarchical clustering of newgroups using classic and Bayesian method:



http://www2.stat.duke.edu/~kheller/bhcnew.pdf (y-axis represents distance between clusters)

Continuous Mixture Models



• We can also consider mixture models where $\boldsymbol{z}^{(i)}$ is continuous,

$$p(x^{(i)}) = \int_{z^{(i)}} p(z^{(i)}) p(x^{(i)} \mid z^{(i)} = c) dz^{(i)}$$

- Unfortunately, computing the integral might be hard
- Special case is if both probabilities are Gaussian (conjugate)
 - Leads to probabilistic PCA and factor analysis (OCEAN model in psychology)
 - Mark's old material:

https://www.cs.ubc.ca/~schmidtm/Courses/540-W19/L17.5.pdf

- Another special case is scale mixtures of Gaussians
 - $p(x^{(i)} \mid z^{(i)})$ is Gaussian, and $p(z^{(i)})$ is a gamma prior on variance (conjugate)
 - ${\ensuremath{\, \circ }}$ Can represent many distributions in this form, like Laplace and student-t
 - $\bullet\,$ Leads to EM algorithms for fitting Laplace and student-t

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Non-Parametric Mixtures: Kernel Density Estimation

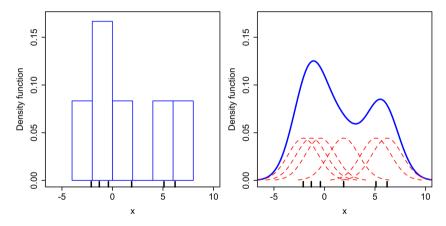
• A common non-parametric mixture model centers one cluster on each example:

$$p(x^{(i)}) = \frac{1}{n} \sum_{j=1}^{n} \mathcal{N}(x^{(i)} \mid x^{(j)}, \sigma^{2} \mathbf{I})$$

- This is called kernel density estimation (KDE) or the Parzen window method
 - Don't have to use a normal likelihood, though that's a common choice
 - Scale σ^2 is viewed as a hyper-parameter
- By fixing mean/covariance/k, σ^2 is the only parameter: otherwise immediate from ${\bf X}$
 - Most inference tasks (except finding the mode) are easy, but slow (depend on n)
 - Many variations exist; see bonus slides for generalizations
 - Tends to work great in low dimensions, and poorly in high dimensions

Histogram vs. Kernel Density Estimator

• You can think of a kernel density estimate as a continuous histogram:



https://en.wikipedia.org/wiki/Kernel_density_estimation

Kernel Density Estimator for Visualization

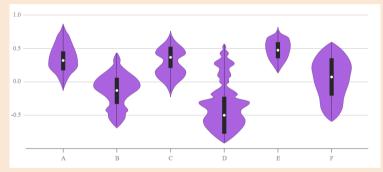
- Perceptions of Probability Almost Certainly Highly Like Very Good Chance Probable Likely We Believe Probably Better Than Even About Even We Doubt Improbable Unlikely Probably Not Little Chance Almost No Chance Highly Unlikely Chances Are Slight 0% 10% 20% 30% 40% 50% 60% 70% 80% 90% 100% Assigned Probability created by Julzonination
- Visualization of people's opinions about what "likely" and other words mean.

 $\tt http://blog.revolutionanalytics.com/2017/08/probably-more-probably-than-probable.html \end{tabular}$

Violin Plot: Added KDE to a Boxplot



• Violin plot adds KDE to a boxplot:

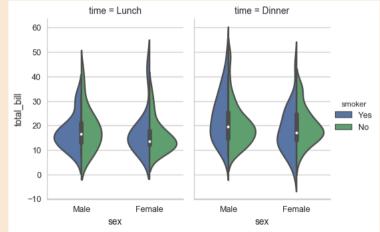


https://datavizcatalogue.com/methods/violin_plot.html

Violin Plot: Added KDE to a Boxplot



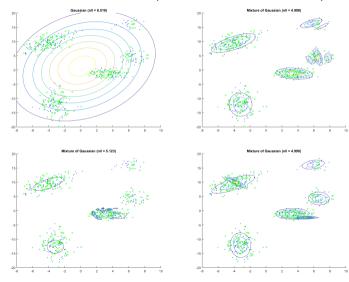
• Violin plot adds KDE to a boxplot:



https://seaborn.pydata.org/generated/seaborn.violinplot.html

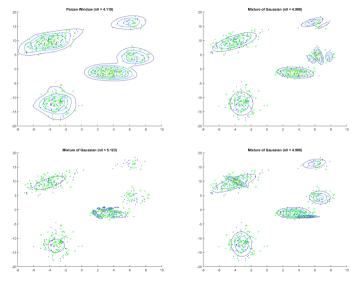
KDE vs. Mixture of Gaussian

• Multivariate vs mixture of Gaussians (different EM initializations):



KDE vs. Mixture of Gaussian

• Kernel density estimation vs mixture of Gaussians (different EM initializations):



Mean-Shift Clustering



- Mean-shift clustering uses KDE for clustering:
 - Define a KDE on the training examples, and then for test example $\hat{x}:$
 - Run gradient descent to maximize $p(\boldsymbol{x})$ starting from $\hat{\boldsymbol{x}}$
 - Clusters are points that reach same local minimum
- https://spin.atomicobject.com/2015/05/26/mean-shift-clustering
- Not sensitive to initialization, no need to choose k, can find non-convex clusters
- Similar to density-based clustering from 340
 - Doesn't require uniform density within cluster
 - Can be used for vector quantization
- "The 5 Clustering Algorithms Data Scientists Need to Know":
 - https://towardsdatascience.com/ the-5-clustering-algorithms-data-scientists-need-to-know-a36d136ef68

Kernel Density Estimation on Digits

- Samples from a KDE model of digits:
 - Sample is on the left, right is the closest image from the training set.



- KDE just samples a training example then adds noise
 - Usually makes more sense for continuous data that is densely packed
- A variation with a location-specific variance (diagonal Σ instead of $\sigma^2 \mathbf{I}$):



Summary

- Mixture of Gaussians writes probability as convex combo of Gaussian densities
 - Can model arbitrary continuous densities
- \bullet Latent-variable representation of mixutres with cluster variables $z^{\left(i\right)}$
 - Allows ancestral sampling by sampling cluster than example
 - Responsibility is probability that an example belongs to a cluster
- Mixture of Bernoullis can model dependencies between discrete variables
 - Unsupervised version of naive Bayes; can model arbitrary binary distributions
- Learning by alternating imputing z^i and fitting full model. . . or more commonly,
- Expectation maximization: algorithm for optimization with hidden variables
 - Instead of imputation, works with "soft" assignments to nuisance variables
 - Maximizes log-likelihood, weighted by all imputations of hidden variables
 - Simple and intuitive updates for fitting mixtures models
 - Appealing properties as an optimization algorithm, but only finds local optimum
- Kernel density estimation: non-parametric density estimation method
 - Center a mixture on each datapoint (smooth variation on histograms)
 - Data visualization, low-dimensional density estimation, mean-shift clustering
- Next time: Markov chains

Avoiding Underflow when Computing Responsibilities

bonus!

• Computing responsibility may underflow for high-dimensional $x^{(i)},$ due to $p(x^{(i)} \mid z^{(i)} = c, \Theta^t)$

• Usual ML solution: do all but last step in log-domain

$$\log r_c^i = \log p(x^i \mid z^i = c, \Theta^t) + \log p(z^i = c \mid \Theta^t)$$
$$- \log \left(\sum_{c'=1}^k p(x^i \mid z^i = c', \Theta^t) p(z^i = c' \mid \Theta^t) \right).$$

- To compute last term, use "log-sum-exp" trick
 - scipy.special.logsumexp

Log-Sum-Exp Trick



• To compute $\log(\sum_i \exp(v_i))$, set $\beta = \max_i \{v_i\}$ and use:

$$\log(\sum_{c} \exp(v_i)) = \log(\sum_{i} \exp(v_i - \beta + \beta))$$
$$= \log(\sum_{i} \exp(v_i - \beta) \exp(\beta))$$
$$= \log(\exp(\beta)) \sum_{i} \exp(v_i - \beta))$$
$$= \log(\exp(\beta)) + \log(\sum_{i} \exp(v_i - \beta))$$
$$= \beta + \log(\sum_{i} \underbrace{\exp(v_i - \beta)}_{<1}).$$

 \bullet Avoids overflows in to computing \exp operator

Mixture of Gaussians on Digits



• Mean parameters of a mixture of Gaussians with k = 10:



Samples:



• 10 components with k = 50 (might need a better initialization):



• Samples:







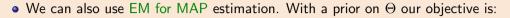








EM for MAP Estimation



$$\underbrace{\log p(X \mid \Theta) + \log p(\Theta)}_{\text{what we optimize in MAP}} = \log \left(\sum_{Z} p(X, Z \mid \Theta) \right) + \log p(\Theta).$$

• EM iterations take the form of a regularized weighted "complete" NLL,

$$\Theta^{t+1} \in \operatorname*{arg\,max}_{\Theta} \left\{ \underbrace{\sum_{Z} p(Z \mid X, \Theta^{t}) \log p(X, Z \mid \Theta)}_{=} + \log p(\Theta) \right\},\$$

• Now guarantees monotonic improvement in MAP objective.

- Has a closed-form solution for mixture of exponential families with conjugate priors.
- For mixture of Gaussians with $-\log p(\Theta_c) = \lambda \text{Tr}(\Theta_c)$ for precision matrices Θ_c :
 - Closed-form solution that satisfies positive-definite constraint (no $\log |\Theta|$ needed).

Generative Mixture Models and Mixture of Experts



• Classic generative model for supervised learning uses

 $p(y^i \mid x^i) \propto p(x^i \mid y^i)p(y^i),$

and typically $p(x^i | y^i)$ is assumed Gaussian (LDA) or independent (naive Bayes). • But we could allow more flexibility by using a mixture model,

$$p(x^{i} \mid y^{i}) = \sum_{c=1}^{k} p(z^{i} = c \mid y^{i}) p(x^{i} \mid z^{i} = c, y^{i}).$$

• Another variation is a mixture of disciminative models (like logistic regression),

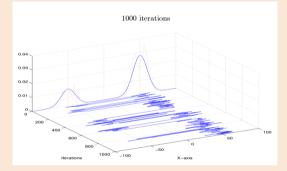
$$p(y^{i} \mid x^{i}) = \sum_{c=1}^{k} p(z^{i} = c \mid x^{i}) p(y^{i} \mid z^{i} = c, x^{i}).$$

- Called a "mixture of experts" model:
 - Each regression model becomes an "expert" for certain values of x^i .

Mixtures as Proposals in Metropolis-Hastings



• Suppose we want to sample from a multi-modal distribution:



http://www.cs.ubc.ca/~arnaud/stat535/slides10.pdf

- With random walk proposals, we stay in one mode for a long time.
- We could instead use mixture model as a proposal in Metropolis-Hastings.
 - Proposal could be a mixture between random walk and "mode jumping".

General Kernel Density Estimation

• The 1D kernel density estimation (KDE) model uses

$$p(x^{i}) = \frac{1}{n} \sum_{j=1}^{n} k_{\sigma} \underbrace{(x^{i} - x^{j})}_{r},$$

where the PDF k is called the "kernel" and parameter σ is the "bandwidth". • In the previous slide we used the (normalized) Gaussian kernel,

$$k_1(r) = \frac{1}{\sqrt{2\pi}} \exp\left(-\frac{r^2}{2}\right), \quad k_\sigma(r) = \frac{1}{\sigma\sqrt{2\pi}} \exp\left(-\frac{r^2}{2\sigma^2}\right).$$

• Note that we can add a "bandwith" (standard deviation) σ to any PDF k_1 , using

$$k_{\sigma}(r) = \frac{1}{\sigma} k_1\left(\frac{r}{\sigma}\right),$$

from the change of variables formula for probabilities $\left(\left|\frac{d}{dr}\left[\frac{r}{\sigma}\right]\right| = \frac{1}{\sigma}\right)$.

• Under common choices of kernels, KDEs can model any continuous density.



Efficient Kernel Density Estimation



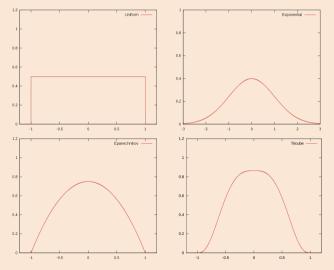
- KDE with the Gaussian kernel is slow at test time:
 - We need to compute distance of test point to every training point.
- A common alternative is the Epanechnikov kernel,

$$k_1(r) = rac{3}{4} \left(1 - r^2\right) \mathcal{I}\left[|r| \le 1
ight].$$

- This kernel has two nice properties:
 - Epanechnikov showed that it is asymptotically optimal in terms of squared error.
 - It can be much faster to use since it only depends on nearby points.
 - You can use hashing to quickly find neighbours in training data.
- It is non-smooth at the boundaries but many smooth approximations exist.
 - Quartic, triweight, tricube, cosine, etc.
- For low-dimensional spaces, we can also use the fast multipole method.

Visualization of Common Kernel Functions

Histogram vs. Gaussian vs. Epanechnikov vs. tricube:





https://en.wikipedia.org/wiki/Kernel_%28statistics%29 69/60

Multivariate Kernel Density Estimation

• The multivariate kernel density estimation (KDE) model uses

$$p(x^{i}) = \frac{1}{n} \sum_{j=1}^{n} k_{A}(\underbrace{x^{i} - x^{j}}_{r}),$$

• The most common kernel is a product of independent Gaussians,

$$k_I(r) = \frac{1}{(2\pi)^{\frac{d}{2}}} \exp\left(-\frac{\|r\|^2}{2}\right).$$

• We can add a bandwith matrix A to any kernel using

$$k_A(r) = \frac{1}{|A|} k_1(A^{-1}r) \qquad (\text{generalizes } k_\sigma(r) = \frac{1}{\sigma} k_1\left(\frac{r}{\sigma}\right)),$$

and in Gaussian case we get a multivariate Gaussian with $\Sigma = AA^T$.

- To reduce number of parameters, we typically:
 - Use a product of independent distributions and use $A = \sigma I$ for some σ .

