A Fast Algorithm for Bi-Level Image Compression using JBIG2

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# Overview

- Background
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  - Document Segmentation
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- Proposed Method
- Experimental Results
- Conclusions



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# JBIG2 Background

- Joint Bi-Level Image Experts Group
- JBIG2 is a new international standard
  - Becomes official in Spring 2000
- Applications:
  - Traditional facsimile machines, Internet fax
  - Document archival systems
- New concepts:
  - Compression results depend on the encoder design
  - Results may be *lossy*



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# **JBIG2 Encoding Methods**

#### 3 Core methods:

#### Generic

- MMR (Group 4)
- JBIG1-like context-based arithmetic coding

#### Text

• Two components: The symbol dictionary and the position (co-ordinate) information

#### Halftone

• Patterns representing a Gray-Scale image



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## **Compound Documents**

# JBIG2 supports multiple regions within the same image Generic Text





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#### **Lossless JBIG2 Compression**

- The image must be segmented into regions of Text and Non-Text (generic)
- In most circumstances, there are penalties if the region is misinterpreted:

Text as Non-Text:

Poorer Compression

Non-Text as Text:

- Poorer Compression
- Longer execution time (lengthy text analysis)



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# **Misinterpreting Non-Text Regions**

- Halftoned images can have thousands of individual symbols
- Avoiding a text analysis can reduce execution time considerably





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## **Document Segmentation**

- OCR Literature
- Bottom-Up Approach
  - Symbol analysis
  - Detect word & paragraph patterns
- Top-Down Approach
  - Detect white space & formatting characteristics
- Many strategies have problems with skew and non-rectangular regions



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## **Desired Segmentation Properties**

- Low complexity
- Fast
- Avoid full symbol extraction
- Avoid text analysis on non-text regions



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#### **Proposed Method**

- Reduce Image size with smearing
- Extract symbols from the reduced image
- Examine symbols for non-text characteristics
- Extract the corresponding non-text regions from the original image



## **Smear Reduction**

• Reduction of M (vertical) and N (horizontal)



 For each MxN block, if <u>any</u> of the pixels are black, the corresponding pixel is black



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## **Smear Reduction**

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## **Detecting Non-Text Regions**

- In general, non-textual regions will appear as one large symbol ("blob") while textual regions will appear as several smaller symbols
- A symbol is classified as non-text if it exceeds either of two thresholds:
  - The minimum number of black pixels
  - The minimum size of bounding box



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#### **Removing Non-Text Regions**

 Once a non-text region is identified, the corresponding region in the original image is removed and encoded separately



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## Additional Feature: Reversed Text

• An additional feature of this method is the ability to detect reverse-coloured text





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#### Implementation

- Target application:
  - 200 dpi (facsimile quality)
  - Lossless compression
    - Arithmetic coding and Soft Pattern Matching
- Grid Size: N = M = 8
  - byte calculations create additional speedups
- Non-Text Thresholds:
  - 15% of total # of black pixels in symbol
  - Symbol area is 15% of total area



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#### **Experimental Results**



#### First page of this paper was scanned at 200dpi

JBIG2 Method	# Symbols	Compression Ratio	Relative Time
Generic - MMR	-	5.5 : 1	1.0
Generic - Arithmetic	-	12.3 : 1	1.3
Text Region	7808	13.2 : 1	2.1
Segmented Image	2686	15.0 : 1	1.2



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## Conclusions

- Fast, straightforward algorithm for separating textual and non-textual regions
- Specifically designed for JBIG2
- Can improve both compression and overall speed
- Can handle non-rectangular and skewed documents
- Additional feature of detecting reversed text



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