

# Graphical Models

- **Origins:** AI, Statistical Physics, Information and Communication Theory
- **Age:** ~40 years
- **Nature:** Probability theory + graph theory
- **Abilities:** Complex models through local interactions
- **Special feats:** state-of-the-art in many domains
  - Bioinformatics
  - Coding theory
  - Combinatorial optimization
  - Vision
  - Speech recognition



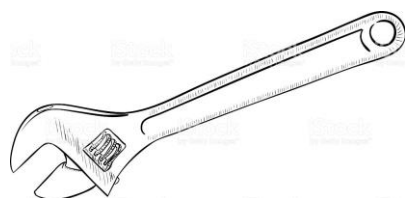


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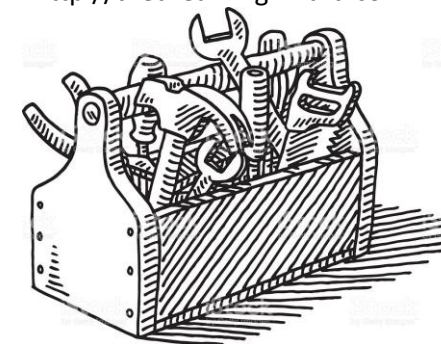
relationship to

## Machine Learning ?

- One tool in the toolbox of ML
- Many ML models are graphical models
  - E.g., PCA, HMM, ICA, LDS, LDA, RBM ...
  - We will not study individual models



<http://thedreamingwizard.com>



# Tentative Syllabus

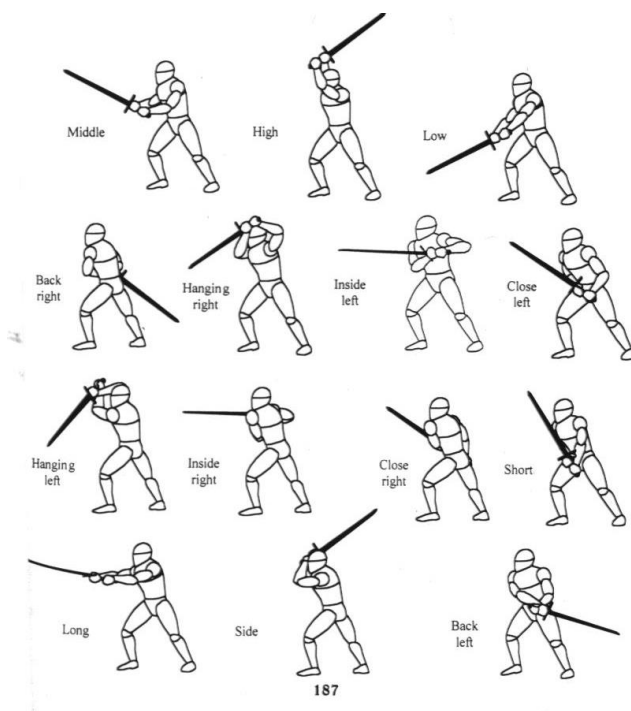
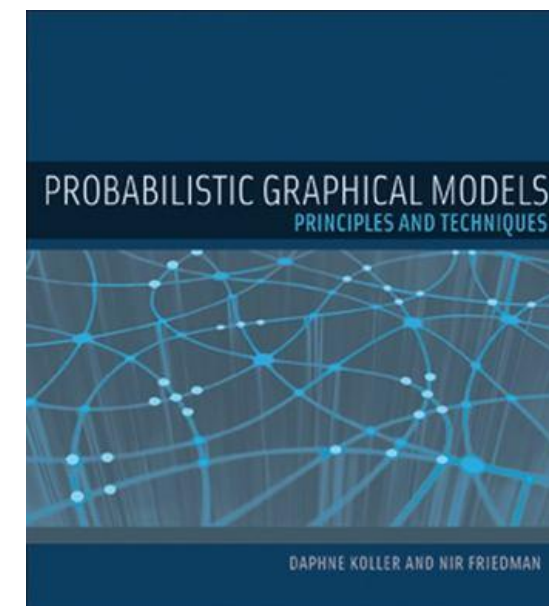


Image from [www.tempera-nostra.de](http://www.tempera-nostra.de)

- **Representation**
  - Bayesian and Markov networks
  - Algebraic generalizations and factor-graphs
  - Exponential Family
- **Inference**
  - Inference families and complexities
  - Exact Inference
  - MCMC
  - Variational Inference
- **Learning**
  - Parameter Estimation
  - Structure Learning
  - Deep Probabilistic Models (?)

Main reference: ~70% of material



By Koller and Friedman

## Prerequisites

Familiarity with probability theory, algorithm design and programming

*Highly Recommended:* familiarity with ML and, Python



**Instructor:** Siamak Ravanbakhsh

**XP level:** beginner

**Time:** Tuesdays & Thursdays 3:30-5pm

## Tentative Evaluation Plan

(Programming) Assignments: 50%

Course Project: 50%

Exam (?)



Image from <http://colingeller.blogspot.ca>