CPSC 503 - Intro to E2E ASR

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Lecture Overview

- Intro to ASR
- Features in ASR
- Traditional Approaches
- Overview of E2E-ASR (examples of lecture slides)
- CTC
- Decoding
- Improvements to CTC ASR
- Future Work

Introduction to ASR

End-to-End Automatic Speech Recognition

- You probably use it already!
- Google, Amazon, Apple have pioneered applications
- Integrates with many other parts of NLP
 - Question Answering
 - Summarization
 - State Detection / Emotion Detection



Features in ASR

- Mel Spectrogram
 - Mel scale spectrogram to capture more
- MFCC
 - Sound transform to better emulate human hearing
- Raw Wave files
 - These work too!
 - wav2vec uses these!





Overview of Traditional ASR

Traditional Speech Recognition Model:

- Acoustic Model: Hidden Markov Model / Gaussian Mixture Model based
 - DNN sometimes used instead of GMM (Training implications)
- Language Model: n-gram
- Decoding: Beam or Viterbi
- Annotation/Alignment
 - Human Error/Need high skill



Image: Kamath, U., Liu, J., & Whitaker, J. (2019). Deep learning for nlp and speech recognition. Springer International Publishing.

E2E ASR

Can we avoid the downside in annotating/aligning with a model trained together?

- Neural Model (CNN-RNN)
- Connectionist Temporal Classification (CTC) or Attention-Based approaches
- Can improve with addition of LM and decoding
- Needs lots of data

Typical model family:



Image: Coates, A. Rao, V. (2016). Speech Recognition and Deep Learning. Retrieved from: https://cs.stanford.edu/~acoates/ba_dls_speech2016.pdf

Connectionist Temporal Classification

Since input is >

Output

- Generate at each timestep
- Remove blanks and repeat labels
- Calculate a loss to backprop. See:

Input Acoustic Features X:	x_1	<i>x</i> ₂	x_3	x_4	x_5	<i>x</i> ₆	<i>x</i> ₇	<i>x</i> ₈	<i>x</i> 9	<i>x</i> ₁₀	<i>x</i> ₁₁	<i>x</i> ₁₂	<i>x</i> ₁₃	<i>x</i> ₁₄	<i>x</i> ₁₅	<i>x</i> ₁₆	<i>x</i> ₁₇	
Predicted Alignment:	h	e	1	l	ε	l	0	ε	ε	_	w	0	0	ε	r	1	d	
Merge Repeated Predictions:	h	e	e l		ε	1	0	ε		_	w		0		r	l	d	
Remove blank token:	h	е		l]	l	0]		_	w		0]	r	l	d	
CTC predicted output Y:	h	е	l	l	0	_	w	0	r	l	d]						

Kamath, U., Liu, J., & Whitaker, J. (2019). Deep learning for nlp and speech recognition. Springer International Publishing.

Decoding

Generally CTC is bad off the bat (see Deep Speech 2 restults), and much worse than traditional HMM-GMM or HMM-DNN models (e.g. Kaldi TDNN).

However decoding and Language Models help bring it in line.

	Approach	WER
/	Deep Speech 2 (no decoding)	22.83
	Deep Speech 2 (4-gram LM, beam size of 512)	5.59
	ESPnet (no decoding)	12.34
	ESPnet (no LM, beam size of 20)	11.56
	Kaldi TDNN (Chap. 8)	4.44

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Best Path

- "Greedy" Decoding
 - Always pick argmax of each time output.
- Can easily miss good results, especially due to the properties of blanks in CTC ex:
 - A_A, AA_ and _AA should all count for same probability, but what if all of these are lower than something else?

Beam Search

Beam search decodes by looking within a top # of paths, potentially allowing you to aggregate paths to find a more optimal solution.



 $\{\langle s \rangle, c, a, t\}$ $\{\langle s \rangle, t, a, t\}$

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Improvements to ASR

- Language Models
 - Big improvement by making sure that generated words exist in the language
- Attention
 - Attention Methods can work together with CTC e.g. through Multi-task learning
 - Listen attend and Spell (Chan, Jaitly, Le, and Vinyals, 2016) show that attention methods can emulate the benefit of CTC.
- Embeddings
 - Wav2vec and similar projects aim to emulate the power of word embeddings, but in the context of sound.
- Transformers
 - Newer models attempting to capitalize on better architecture (e.g. Zhou., Dong, Xu, S., & Xu, B. 2018)

References

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